SDPaxos: Building Efficient Semi-Decentralized Geo-replicated State Machines

Hanyu Zhao^{*}, Quanlu Zhang⁺, Zhi Yang^{*}, Ming Wu⁺, Yafei Dai^{*}

* Peking University

† Microsoft Research





Replication for Fault Tolerance



Replication in the Wide Area



Keeping the Replicated State Consistent



State Machine Replication (SMR)



Execute the same sequence of commands in the same order

Paxos

- A distributed **agreement** protocol
 - Tolerates F failures given 2F+1 replicas
- Choose a single command for each command slot using a Paxos instance



Paxos

- A distributed **agreement** protocol
 - Tolerates F failures given 2F+1 replicas
- Choose a single command for each command slot using a Paxos instance



Paxos

- A distributed **agreement** protocol
 - Tolerates F failures given 2F+1 replicas
- Choose a single command for each command slot using a Paxos instance



Centralized SMR

- Liveness property of Paxos:
 - There should not be multiple replicas proposing commands in the same instance simultaneously



Centralized SMR

- Liveness property of Paxos:
 - There should not be multiple replicas proposing commands in the same instance simultaneously



10

- Potential performance bottleneck
 - Low throughput



- Potential performance bottleneck
 - Low throughput
- High wide-area latency



- Potential performance bottleneck
 - Low throughput
- High wide-area latency

Centralized SMR Limited performance

- Potential performance bottleneck
 - Low throughput
- High wide-area latency

Centralized SMR Limited performance Decentralized SMR *High performance?*

Decentralizing SMR

Replicas should propose commands in different command slots



How to *order* them?

Decentralizing SMR

Replicas should propose commands in different command slots



How to *order* them?

Decentralizing SMR

Replicas should propose commands in different command slots



How to order them?

Static Ordering

- The system runs at the speed of the **slowest one**



Dependency-based Ordering

- Ordering overhead under contention



A = 3

Dependency-based Ordering

- Ordering overhead under contention



- Extra coordination for ordering => performance degradation
 - Lower throughput
 - Higher latency

Centralized SMR Limited performance Decentralized SMR Poor performance stability

- Extra coordination for ordering => performance degradation
 - Lower throughput
 - Higher latency



SDPaxos Intuition



SDPaxos Intuition



Centralizing Ordering



- Dynamical leadership establishment (stragglers won't block others)
- All commands are serialized (no conflicts)
- Ordering is more lightweight than replicating

SDPaxos: The Basic Protocol



Reducing Latency for 3 Replicas



Reducing Latency for 3 Replicas



Reducing Latency for 5 Replicas



Reducing Latency for 5 Replicas



Peking University, Microsoft Research

Handling Failures for 5 Replicas



Handling Failures for 5 Replicas



More Details in the Paper

- The detailed protocol and fault tolerance approach
- Reads bypassing Paxos
 - Leveraging the centralized ordering to perform fast and safe reads
- Performance optimizations
 - Lightening the load of ordering
 - Straggler detection

Experimental Setup

- Baselines
 - Multi-Paxos
 - Mencius
 - EPaxos
- Workload: a replicated key-value store
- Testbed: Amazon EC2 m4.large instances
 - Wide-area experiments: CA, OR, OH, IRE, SEL

Performance Stability against Stragglers



Performance Stability against Contention



Wide-area Latency



- SDPaxos achieves optimal number of round trips

- SDPaxos's latency is relevant to the distance to the sequencer (IRE)
- SDPaxos's latency is not impacted by stragglers or contention

Conclusion

- The first semi-decentralized SMR protocol
 - High performance
 - Strong performance stability
- One-round-trip under realistic configurations tolerating one or two failures
- High throughput, low latency with stragglers, under contention or in ideal cases



Thanks!