# **Experiences with Pip: Finding Unexpected Behavior in Distributed Systems**

## Overview

- Many bugs reflect discrepancies between actual and expected system behavior
- To use Pip, the programmer writes:

```
validatorRead30thers
limit(VOL CS, 0);
threadClient(*, 1)
   send (Coordinator) limit (SIZE, {=44b});
   recv (Coordinator);
threadCoordinator(*, 1)
   recv (Client) limit (SIZE, {=44b});
   task ("fabrpc::Read")
      repeat 3 send (Peer);
      repeat 2
         recv (Peer);
         task ("quorumrpc::ReadReply");
                // happens now or later
      future
         recv (Peer);
         task ("quorumrpc::ReadReply");
      send (Client);
thread Peer(*, 3)
   recv (Coordinator);
   task ("quorumrpc::ReadReq")
      send (Coordinator)
```

Expectation for the FAB read protocol

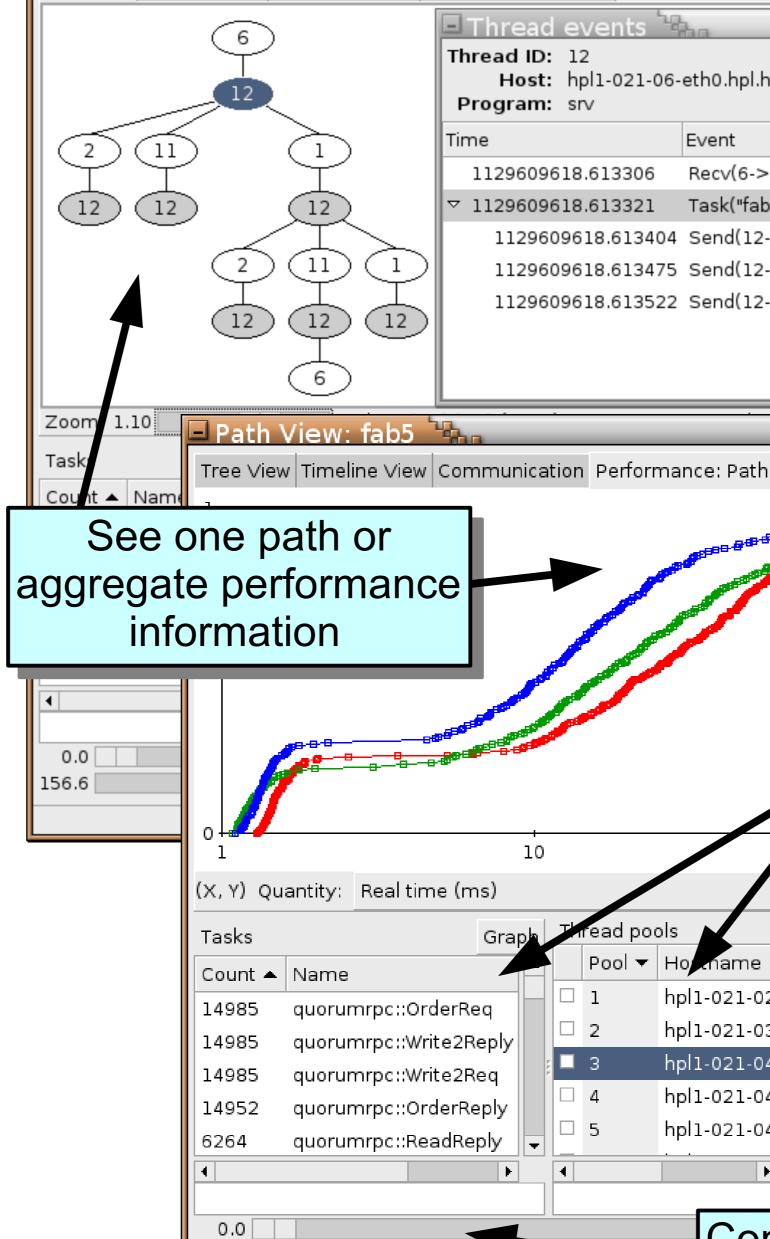
### Expectations

- Expectations describe how to recognize and classify paths Separate from application source code
- Expectations can be generated automatically
- Concise description of system behavior
- Reading it helps you understand the system, find bugs

• Structural – incorrect order or placement of processing and/or communication • Performance – resource consumption or delays higher or lower than expected • Pip reports behavior that violates expectations – potential bugs

• Expectations – external, declarative description of expected system behavior • Annotations – additions to system source code to trace relevant activity

ath View: fab4 📑



ree View Timeline View Communication Performance Graph

Exploring FAB Read and Write paths



- Goals
  - Match every valid path

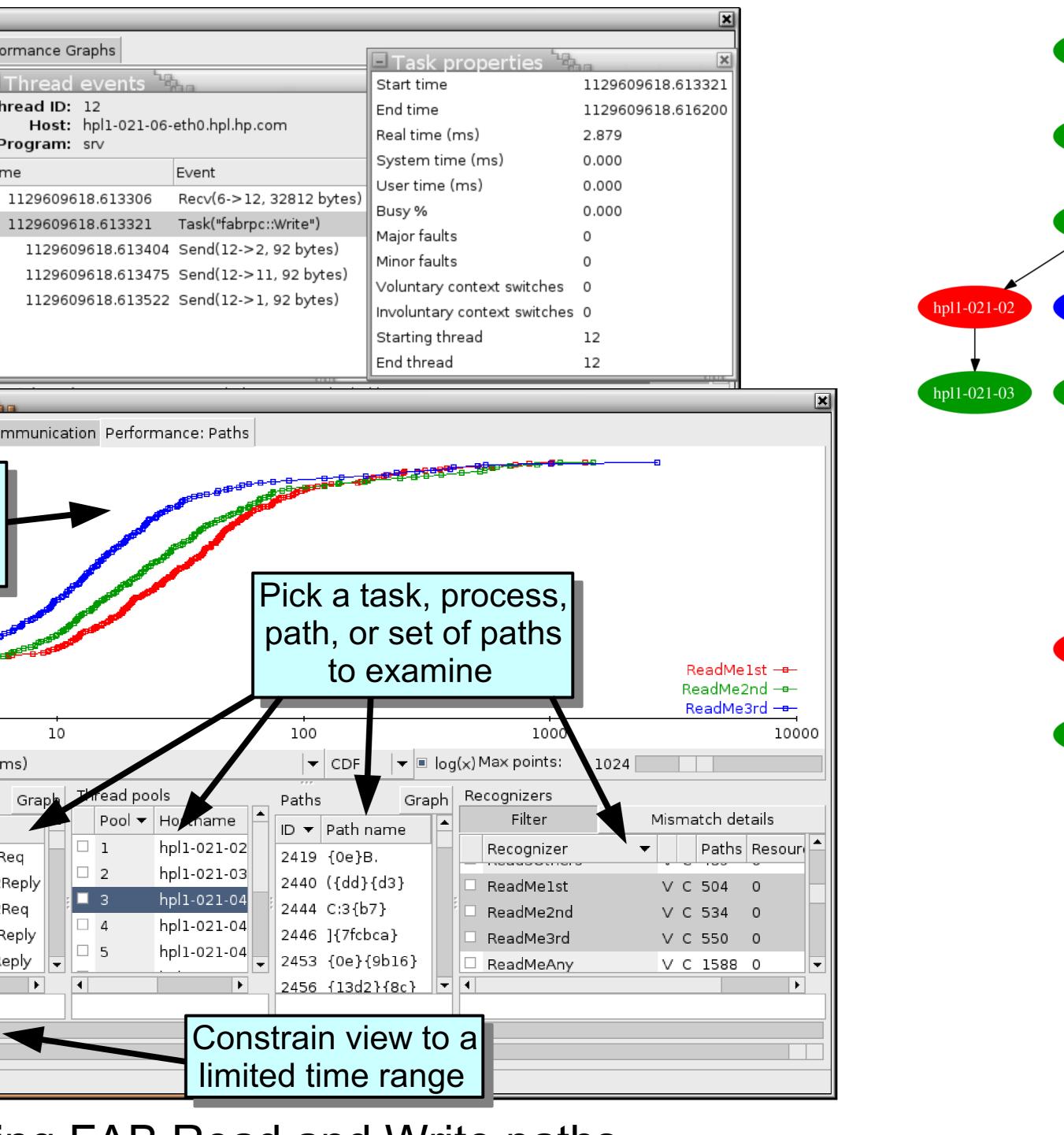
# **Bugs found**

### SplitStream

- 13 structural bugs found
- 11 found using expectations
- 2 found in the GUI
- 7 were many months old

### • FAB

- 1 performance bug found
- RanSub
  - 2 bugs found



# Language design

 Reject (almost) every invalid path • Keep life simple for the programmer **Janet Wiener** Jeff Mogul Mehul Shah HP Labs

### **Amin Vahdat Charles Killian** UCSD

4 protocol implementations checked

• One performance, one structural • One found using expectations, one in the GUI

