

A semantics for concurrent separation logic

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THANKS

- Peter O'Hearn
- John Reynolds
- Josh Berdine

LANGUAGE

- Concurrent programs
 - shared mutable data
- Resources
 - mutual exclusion
- Synchronization
 - conditional critical regions

Hoare, Owicki/Gries

Race conditions

cause unpredictable behavior

- Concurrent write to shared variable
- Concurrent update/disposal of heap cell



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SEMANTIC FRAMEWORK

- A process denotes a set of *action traces*
 - *actions have effect on state*
- Traces describe *interactive computations*
 - fair interleaving
 - mutually exclusive resources
 - treat *race condition* as *disaster*

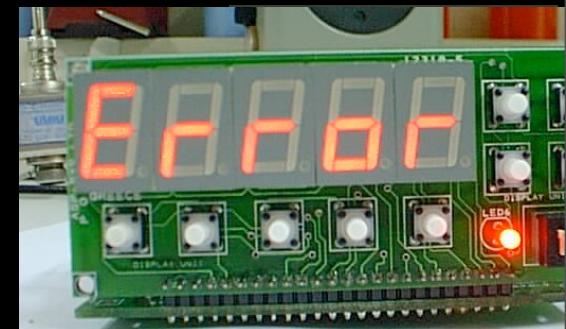
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ISSUES

concurrency + pointers

- Race conditions
 - unpredictable behavior
 - not statically detectable
- Partial and total correctness
- Safety and liveness properties
- Deadlock

ACTIONS

- δ idle
- $i = v, \ i := v$ read, write
- $[v] = v', \ [v] := v'$ lookup, update
- $alloc(v, L), \ disp(v)$ allocate, dispose
- $try(r), \ acq(r), \ rel(r)$ try, acquire, release
- $abort$ runtime error



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λ ranges over actions



TRACES

- sequences of actions
 - finite or infinite
- concatenation
 - $\alpha \delta \beta = \alpha \beta$
 - $\alpha \text{ abort } \beta = \alpha \text{ abort}$



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- sequences of actions
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 - $\alpha \text{ abort } \beta = \alpha \text{ abort}$

α, β range over traces

Tr is the set of all traces



CONCATENATION

$$T_1 T_2 = \{\alpha_1 \alpha_2 \mid \alpha_1 \in T_1 \text{ \& } \alpha_2 \in T_2\}$$

ITERATION

$$T^* = \bigcup_{n=0}^{\infty} T^n$$

$$T^\infty = T^* \cup T^\omega$$

TRACE SEMANTICS

- Integer expressions

$$\llbracket e \rrbracket \subseteq \mathbf{Tr} \times V$$

- Boolean expressions

$$\llbracket b \rrbracket_{\text{true}}, \llbracket b \rrbracket_{\text{false}} \subseteq \mathbf{Tr}$$

- List expressions

$$\llbracket E \rrbracket \subseteq \mathbf{Tr} \times V^*$$

- Commands

$$\llbracket c \rrbracket \subseteq \mathbf{Tr}$$



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- Commands

$$\llbracket c \rrbracket \subseteq \mathbf{Tr}$$

defined denotationally



SEMANTIC DEFINITIONS

$$[\![\text{skip}]\!] = \{\delta\}$$

$$[\![i := e]\!] = \{\rho i := v \mid (\rho, v) \in [\![e]\!]\}$$

$$[\![c_1; c_2]\!] = [\![c_1]\!] \, [\![c_2]\!]$$

$$[\![\text{if } b \text{ then } c_1 \text{ else } c_2]\!] = [\![b]\!]_{\text{true}} \, [\![c_1]\!] \, \cup \, [\![b]\!]_{\text{false}} \, [\![c_2]\!]$$

$$[\![\text{while } b \text{ do } c]\!] = ([\![b]\!]_{\text{true}} \, [\![c]\!])^* \, [\![b]\!]_{\text{false}} \, \cup \, ([\![b]\!]_{\text{true}} \, [\![c]\!])^\omega$$

SEMANTIC DEFINITIONS

$$\llbracket i := [e] \rrbracket = \{ \rho \: [v] = v' \: i := v' \mid (\rho, v) \in \llbracket e \rrbracket \}$$

$$\llbracket i := \mathbf{cons} \: E \rrbracket = \{ \rho \: \textit{alloc}(l, L) \: i := l \mid (\rho, L) \in \llbracket E \rrbracket \}$$

$$\llbracket [e] := e' \rrbracket = \{ \rho \: \rho' \: [v] = v' \mid (\rho, v) \in \llbracket e \rrbracket \: \& \: (\rho', v') \in \llbracket e' \rrbracket \}$$

$$\llbracket \mathbf{dispose}(e) \rrbracket = \{ \rho \: \textit{disp}(l) \mid (\rho, l) \in \llbracket e \rrbracket \}$$

REGION

$\llbracket \text{with } r \text{ when } b \text{ do } c \rrbracket =$
 $wait^* \ enter \cup wait^\omega$

where

$$wait = \{try(r)\} \cup acq(r) \llbracket b \rrbracket_{\text{false}} rel(r)$$

$$enter = acq(r) \llbracket b \rrbracket_{\text{true}} \llbracket c \rrbracket rel(r)$$



LOCAL VARIABLES

$$\llbracket \text{local } i = e \text{ in } c \rrbracket = \\ \{\rho(\alpha \setminus i) \mid (\rho, v) \in \llbracket e \rrbracket \text{ & } \alpha \in \llbracket c \rrbracket_{i=v}\}$$

α sequential for i

$\dots i = v \dots i = v \ i := v' \dots i = v' \dots$

local actions hidden in $\alpha \setminus i$

$i = 0 \ x = 1 \ i := 2 \ x := 2$



$x = 1 \ x := 2$

SEQUENTIAL TRACES

assume no interference

- sequential for i
each read yields the most
recently written value
- sequential for r
available at start
acquire before release

LOCAL RESOURCE

$\llbracket \text{resource } r \text{ in } c \rrbracket = \{\alpha \setminus r \mid \alpha \in \llbracket c \rrbracket_r\}$

α sequential for r

local actions hidden in $\alpha \setminus r$

PARALLEL

$$[c_1 \parallel c_2] = [c_1] \{\} \parallel \{\} [c_2]$$

- each process starts with no resources
- resources are mutually exclusive
- a race is an error

*mutex fairmerge
with race detection*



Parallel composition

- what each process can do depends on its resources and those of its environment

$$(A_1, A_2) \xrightarrow{\lambda} (A'_1, A_2)$$

- a race is interpreted as an error

$$\lambda_1 \bowtie \lambda_2$$

Mutex constraint

$$(A_1, A_2) \xrightarrow{\lambda} (A'_1, A_2)$$

Definition

$$(A_1, A_2) \xrightarrow{acq(r)} (A_1 \cup \{r\}, A_2) \quad \text{if } r \notin A_1 \cup A_2$$

$$(A_1, A_2) \xrightarrow{rel(r)} (A_1 - \{r\}, A_2) \quad \text{if } r \in A_1$$

$$(A_1, A_2) \xrightarrow{\lambda} (A_1, A_2) \quad \lambda \neq acq(r), rel(r)$$

*process with resources A_1 can do λ
in environment holding A_2*



Interfering actions

Definition

$$\lambda_1 \bowtie \lambda_2$$

iff

$$free(\lambda_1) \cap writes(\lambda_2) \neq \{\}$$

or

$$free(\lambda_2) \cap writes(\lambda_1) \neq \{\}$$

concurrent read/write

concurrent write/write

to store or heap



Mutex fairmerge

$$\alpha_{1A_1} \|_{A_2} \alpha_2$$

Inductive definition

$$\begin{aligned}\alpha_{A_1} \|_{A_2} \epsilon &= \{\alpha \mid (A_1, A_2) \xrightarrow{\alpha} \cdot\} \\ \epsilon_{A_1} \|_{A_2} \alpha &= \{\alpha \mid (A_2, A_1) \xrightarrow{\alpha} \cdot\}\end{aligned}$$

$$\begin{aligned}(\lambda_1 \alpha_1)_{A_1} \|_{A_2} (\lambda_2 \alpha_2) &= \{abort\} \quad \text{if } \lambda_1 \bowtie \lambda_2 \\ &= \{\lambda_1 \beta \mid (A_1, A_2) \xrightarrow{\lambda_1} (A'_1, A_2) \ \& \ \beta \in \alpha_{1A'_1} \|_{A_2} (\lambda_2 \alpha_2)\} \\ &\cup \{\lambda_2 \beta \mid (A_2, A_1) \xrightarrow{\lambda_2} (A'_2, A_1) \ \& \ \beta \in (\lambda_1 \alpha_1)_{A_1} \|_{A'_2} \alpha_2\} \\ &\text{otherwise}\end{aligned}$$

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Mutex fairmerge

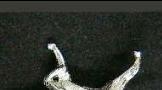
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READS & WRITES

writes($[v]=v'$) = {}

writes($[v]:=v'$) = {v}

writes($\text{alloc}(v, [v_0, \dots, v_n])$) = { $v, \dots, v + n$ }

writes($\text{disp}(v)$) = {v}

writes($i=v$) = {}

writes($i:=v$) = {i}

free($[v]=v'$) = {v}

free($[v]:=v'$) = {v}

free($\text{alloc}(v, [v_0, \dots, v_n])$) = { $v, \dots, v + n$ }

free($\text{disp}(v)$) = {v}

free($i=v$) = {i}

free($i:=v$) = {i}

EXAMPLES

$$[\![x:=1 \| y:=1]\!] = \{x:=1\ y:=1, y:=1\ x:=1\}$$

$$[\![x:=1 \| x:=1]\!] = \{abort\}$$

$$[\![x:=x+1 \| x:=x+1]\!] = \{x=v\ abort \mid v \in V\}$$



PUT

```
with buf when  $\neg full$  do  
  (c:=x; full:=true)
```

Typical trace

acq(buf) full=false put(v) rel(buf)

where

put(v) =_{def} x=v c:=v full=true



GET

```
with buf when full do  
  (y:=c; full:=false)
```

Typical trace

$$acq(buf) \ full = \text{true} \ get(v') \ rel(buf)$$

where

$$get(v') =_{\text{def}} c = v' \ y = v' \ full = \text{false}$$


DEADLOCK

resource r_1, r_2 in

with r_1 do with r_2 do $x:=1$

|| with r_2 do with r_1 do $y:=1$

has traces

$$\{x:=1\,y:=1,\ y:=1\,x:=1,\ \delta^\omega\}$$

GLOBAL STATE

$$(s, h, A)$$

- store $s : \text{Ide} \rightarrow V$
- heap $h : Loc \rightarrow V$
- resources A held by program



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$$(s, h, A)$$

- store $s : \text{Ide} \rightarrow V$
- heap $h : Loc \rightarrow V$
- resources A held by program

$$(s, h)$$
 when resource set is empty

EFFECTS

- State may *enable* action
- Enabled action causes *state change* or *error*

$$(s, h, A) \xrightarrow{\lambda} (s', h', A')$$
$$(s, h, A) \xrightarrow{\lambda} \text{abort}$$


EFFECTS

- State may *enable* action
- Enabled action causes *state change* or *error*

$$(s, h, A) \xrightarrow{\lambda} (s', h', A')$$

$$(s, h, A) \xrightarrow{\lambda} \text{abort}$$

defined by cases



EFFECTS

of store actions

Definition

$$(s, h, A) \xrightarrow{i=v} (s, h, A)$$

if $(i, v) \in s$

$$(s, h, A) \xrightarrow{i:=v} ([s \mid i := v], h, A)$$

if $(i, v) \in \text{dom}(s)$



EFFECTS

of heap actions

Definition

$$(s, h, A) \xrightarrow{[v]=v'} (s, h, A) \quad \text{if } (v, v') \in h$$

$$(s, h, A) \xrightarrow{[v]:=v'} (s, [h \mid v : v'], A) \quad \text{if } v \in \text{dom}(h)$$

$$(s, h, A) \xrightarrow{\text{alloc}(v, [v_0, \dots, v_n])} (s, [h \mid v : v_0, \dots, v + n : v_n], A)$$

if $v, \dots, v + n \notin \text{dom}(h)$

$$(s, h, A) \xrightarrow{\text{disp}(v)} (s, h \setminus v, A) \quad \text{if } v \in \text{dom}(h)$$

EFFECTS

of resource actions

Definition

$$(s, h, A) \xrightarrow{acq(r)} (s, h, A \cup \{r\}) \quad \text{if } r \notin A$$

$$(s, h, A) \xrightarrow{rel(r)} (s, h, A - \{r\}) \quad \text{if } r \in A$$

$$(s, h, A) \xrightarrow{try(r)} (s, h, A)$$



EFFECTS

causing error

Definition

$$(s, h, A) \xrightarrow{i=v} \text{abort} \quad \text{if } i \notin \text{dom}(s)$$

$$(s, h, A) \xrightarrow{i:=v} \text{abort} \quad \text{if } i \notin \text{dom}(s)$$

$$(s, h, A) \xrightarrow{[v]=v'} \text{abort} \quad \text{if } v \notin \text{dom}(h)$$

$$(s, h, A) \xrightarrow{[v]:=v'} \text{abort} \quad \text{if } v \notin \text{dom}(h)$$



EFFECTS

Definition

$$(s, h, A) \xrightarrow{\text{abort}} \text{abort}$$

$$\text{abort} \xrightarrow{\lambda} \text{abort}$$

GLOBAL COMPUTATION

- Consecutive sequence of actions
- A *sequential* trace
 - no interference between steps

$$(s, h, A) \xrightarrow{\alpha} (s', h', A')$$

$$(s, h, A) \xrightarrow{\alpha} \text{abort}$$



GLOBAL COMPUTATION

- Consecutive sequence of actions
- A *sequential* trace
 - no interference between steps

$$(s, h, A) \xrightarrow{\alpha} (s', h', A')$$

$$(s, h, A) \xrightarrow{\alpha} \text{abort}$$

defined by composition



A global computation

of $\text{PUT} \parallel (\text{GET}; \text{dispose } y)$

$$\begin{aligned} & ([x : v, y : _, full : \mathbf{false}, c : _], [v : _], \{\}) \\ \xrightarrow{\text{acq}(buf)} & ([x : v, y : _, full : \mathbf{false}, c : _], [v : _], \{buf\}) \\ \xrightarrow{\text{full}=\mathbf{false} \text{ put}(v)} & ([x : v, y : _, full : \mathbf{true}, c : v], [v : _], \{buf\}) \\ \xrightarrow{\text{rel}(buf)} & ([x : v, y : _, full : \mathbf{true}, c : v], [v : _], \{\}) \\ \xrightarrow{\text{acq}(buf)} & ([x : v, y : _, full : \mathbf{true}, c : v], [v : _], \{buf\}) \\ \xrightarrow{\text{full}=\mathbf{true} \text{ get}(v)} & ([x : v, y : v, full : \mathbf{false}, c : v], [v : _], \{buf\}) \\ \xrightarrow{\text{rel}(buf)} & ([x : v, y : v, full : \mathbf{false}, c : v], [v : _], \{\}) \\ \xrightarrow{y=v \text{ disp}(v)} & ([x : v, y : v, full : \mathbf{false}, c : v], [], \{\}) \end{aligned}$$


ERROR-FREE

Definition

c is error-free from (s, h)
if

$$\forall \alpha \in [[c]]. \neg((s, h) \xrightarrow{\alpha} \text{abort})$$


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EXAMPLE

dispose(x) || **dispose**(y)

is error-free iff

$$s(x) \neq s(y) \& s(x), s(y) \in \text{dom}(h)$$


ERROR-FREE?

- $\text{PUT} \parallel (\text{GET}; \text{dispose } y)$
if $s(\text{full}) = \text{true}$ & $s(c) \in \text{dom}(h)$
or $s(\text{full}) = \text{false}$ & $s(x) \in \text{dom}(h)$
- $(\text{PUT}; \text{dispose } x) \parallel \text{GET}$
if $s(\text{full}) \in \{\text{true}, \text{false}\}$ & $s(x) \in \text{dom}(h)$
- $(\text{PUT}; \text{dispose } x) \parallel (\text{GET}; \text{dispose } y)$
never



ERROR-FREE?



PUT || (GET; dispose y)
if $s(full) = true \ \& \ s(c) \in dom(h)$

or $s(full) = false \ \& \ s(x) \in dom(h)$

- (PUT; dispose x) || GET
if $s(full) \in \{true, false\} \ \& \ s(x) \in dom(h)$
- (PUT; dispose x) || (GET; dispose y)
never



ERROR-FREE?



$\text{PUT} \parallel (\text{GET}; \text{dispose } y)$
if $s(\text{full}) = \text{true}$ & $s(c) \in \text{dom}(h)$



or $s(\text{full}) = \text{false}$ & $s(x) \in \text{dom}(h)$
 $(\text{PUT}; \text{dispose } x) \parallel \text{GET}$
if $s(\text{full}) \in \{\text{true}, \text{false}\}$ & $s(x) \in \text{dom}(h)$

- $(\text{PUT}; \text{dispose } x) \parallel (\text{GET}; \text{dispose } y)$
never



ERROR-FREE?



`PUT || (GET; dispose y)`
`if $s(full) = true$ & $s(c) \in dom(h)$`



`or $s(full) = false$ & $s(x) \in dom(h)$`
`(PUT; dispose x) || GET`
`if $s(full) \in \{true, false\}$ & $s(x) \in dom(h)$`



`(PUT; dispose x) || (GET; dispose y)`
`never`



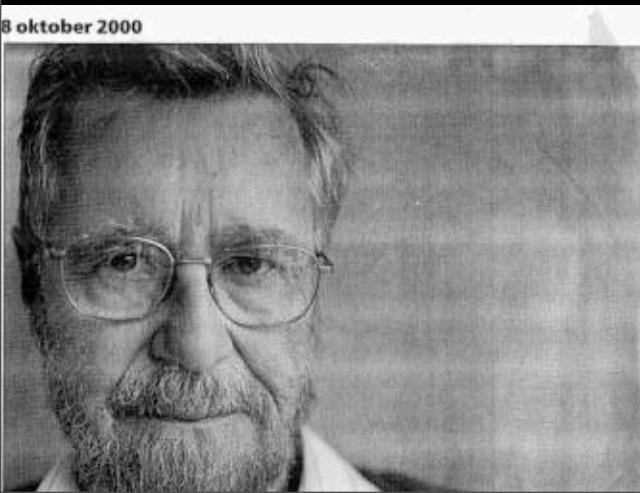
So far...

- Trace semantics
 - **compositional**
 - **allows race detection**
- Hard to use directly by itself...
 - **doesn't reflect “loosely connected” principle**



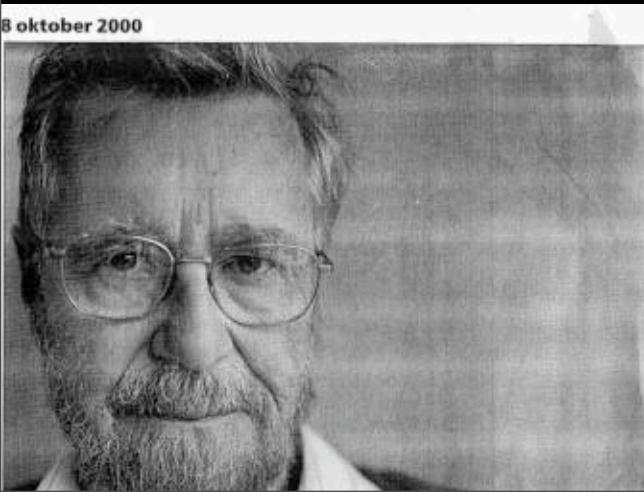
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So far...

- Trace semantics
 - compositional
 - allows race detection
- Hard to use directly by itself...
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*well-designed programs
should be easier
to prove correct...*



CONCURRENT SEPARATION LOGIC

- Resource-sensitive partial correctness
 - for *loosely coupled* processes
 - proof rules guarantee race-freedom

*building on ideas of
Dijkstra,
Hoare, Owicki/Gries,
Reynolds, O'Hearn*



Owicki/Gries/Hoare

- Partition the *critical identifiers*
 - among processes, available resources
- Maintain *conjunction* of resource invariants
 - for the available resources
- Rules enforce this discipline
 - rely/guarantee at synchronization points
 - scoped protection of critical storage

Owicki/Gries/Hoare

NOT SOUND

FOR

POINTER PROGRAMS

- Partition the *critical identifiers*
 - among processes, available resources
- Maintain *conjunction* of resource invariants
 - for the available resources
- Rules enforce this discipline
 - rely/guarantee at synchronization points
 - scoped protection of critical storage

O'Hearn

- Partition the *critical identifiers and the heap*
 - among processes, available resources
- Maintain *separate conjunction* of resource invariants
 - for available resources, *in sub-heap*
- Rules enforce this discipline
 - rely/guarantee at synchronization points
 - *dynamic* transfer of critical storage *and heap*



DESIGN RULES

- Associate resources with *protection lists*
 - *critical variables* must be protected
 - *protected data* must be accessed inside region
- Hide details with *resource invariant*

Hoare, Owicky/Gries
- Use *separation logic*

O'Hearn, Reynolds

RESOURCE CONTEXTS

$$\Gamma ::= r_1(X_1):R_1, \dots, r_k(X_k):R_k$$

satisfying *modularity properties*

$$i \neq j \Rightarrow X_i \cap X_j = \{\}$$

$$i \neq j \Rightarrow \text{free}(R_i) \cap X_j = \{\}$$

- resource names $\text{dom}(\Gamma) = \{r_1, \dots, r_k\}$
- protection lists $\text{owned}(\Gamma) = X_1 \cup \dots \cup X_k$
- invariants $\text{inv}(\Gamma) = R_1 * \dots * R_k$



PRECISION

We assume each *invariant* is precise

R is precise if
for all states (s, h)
there is at most one $h' \subseteq h$

such that

$(s, h') \models R$

A precise resource invariant uniquely
determines a heap portion...



SPECIFICATIONS

$$\Gamma \vdash \{p\}c\{q\}$$

Well-formed when

- critical identifiers of c are protected
- protected identifiers only accessed in region
- free identifiers of invariants only changed in region
- p and q don't mention protected data

$$\text{free}(p, q) \cap \text{owned}(\Gamma) = \{\}$$

Properties enforced by the inference rules



PARALLEL RULE

$$\frac{\Gamma \vdash \{p_1\} c_1 \{q_1\} \quad \Gamma \vdash \{p_2\} c_2 \{q_2\}}{\Gamma \vdash \{p_1 * p_2\} c_1 \| c_2 \{q_1 * q_2\}}$$

if $free(c_1) \cap writes(c_2) \subseteq owned(\Gamma)$
 $free(c_2) \cap writes(c_1) \subseteq owned(\Gamma)$
 $free(p_2, q_2) \cap writes(c_1) = \{\}$
 $free(p_1, q_1) \cap writes(c_2) = \{\}$



REGION RULE

$$\frac{\Gamma \vdash \{(p*R) \wedge b\} c \{q*R\}}{\Gamma, r(X):R \vdash \{p\} \text{with } r \text{ when } b \text{ do } c \{q\}}$$

if R precise

and $free(p, q) \cap X = \{\}$

$X \cap owned(\Gamma) = \{\}$

$X \cap free(\Gamma) = \{\}$



RESOURCE RULE

$$\frac{\Gamma, r(X):R \vdash \{p\}c\{q\}}{\Gamma \vdash \{p*R\}\text{resource } r \text{ in } c\{q*R\}}$$



VALIDITY?

$$\Gamma \vdash \{p\}c\{q\}$$

Every finite *computation* of c
from a global state satisfying

$$p * \text{inv}(\Gamma)$$

is error-free,

and ends in a state satisfying

$$q * \text{inv}(\Gamma)$$



VALIDITY?

$$\Gamma \vdash \{p\}c\{q\}$$

Every finite *computation* of c
from a global state satisfying

$$p * \text{inv}(\Gamma)$$

is error-free,

and ends in a state satisfying

$$q * \text{inv}(\Gamma)$$

NOT COMPOSITIONAL



VALIDITY

$$\Gamma \vdash \{p\}c\{q\}$$

Every finite *interactive computation* of c
in an environment that respects Γ
from a global state satisfying

$$p * \text{inv}(\Gamma)$$

is error-free, respects Γ ,
and ends in a state satisfying

$$q * \text{inv}(\Gamma)$$

An *informal working definition* for now...



INFERENCE RULES

based on

- Hoare, Owicky-Gries
 - **concurrency, no pointers**
- Reynolds, O'Hearn
 - **pointers, no concurrency**
- O'Hearn $\wedge \mapsto *$

a simple trick
with deep ramifications

SKIP

$$\overline{\Gamma \vdash \{p\} \textbf{skip}\{p\}}$$

if $free(p) \cap owned(\Gamma) = \{\}$

ASSIGNMENT

$$\overline{\Gamma \vdash \{[e/i]p\} i := e \{p\}}$$

if $i \notin owned(\Gamma) \cup free(\Gamma)$

and $free(p, e) \cap owned(\Gamma) = \{\}$

LOOKUP

$$\overline{\Gamma \vdash \{[e/i]p \wedge e \mapsto e'\} i := [e]\{p \wedge e \mapsto e'\}}$$

if $i \notin free(\Gamma) \cup owned(\Gamma)$
and $i \notin free(e, e')$
and $free(p, e, e') \cap owned(\Gamma) = \{\}$

UPDATE

$$\overline{\Gamma \vdash \{e \mapsto -\}[e] := e' \{e \mapsto e'\}}$$

if $free(e, e') \cap owned(\Gamma) = \{\}$

ALLOCATE

$$\frac{}{\Gamma \vdash \{\mathbf{emp}\} i := \mathbf{cons}(E) \{i \mapsto E\}}$$

if $i \notin free(E)$

and $free(E) \cap owned(\Gamma) = \{\}$

and $i \notin free(\Gamma) \cup owned(\Gamma)$

DISPOSE

$$\overline{\Gamma \vdash \{e \mapsto -\} \mathbf{dispose}(e) \{ \mathbf{emp} \}}$$

if $free(e) \cap owned(\Gamma) = \{\}$

RENAMING

$$\frac{\Gamma \vdash \{p\} \mathbf{resource} \ r' \ \mathbf{in} \ [r'/r]c\{q\}}{\Gamma \vdash \{p\} \mathbf{resource} \ r \ \mathbf{in} \ c\{q\}}$$

if $r' \notin \mathbf{res}(c)$

AUXILIARY

$$\frac{\Gamma \vdash \{p\}c\{q\}}{\Gamma \vdash \{p\}c \setminus X\{q\}}$$

if $X \cap \text{free}(p, q) = \{\}$
 X auxiliary for c

AUXILIARY VARIABLES

- A set X is auxiliary for c if each free occurrence in c of an identifier from X is in an assignment whose target is in X
 - no effect on control flow
 - no effect on other variables

FRAME

$$\frac{\Gamma \vdash \{p\}c\{q\}}{\Gamma \vdash \{p*I\}c\{q*I\}}$$

if $free(I) \cap writes(c) = \{\}$
 $free(I) \cap owned(\Gamma) = \{\}$

EXPANSION

$$\frac{\Gamma \vdash \{p\}c\{q\}}{\Gamma, \Gamma' \vdash \{p\}c\{q\}}$$

if Γ, Γ' disjoint

and $free(p, c, q) \cap owned(\Gamma') = \{\}$

and $writes(c) \cap free(\Gamma') = \{\}$

CONTRACTION

$$\frac{\Gamma, \Gamma' \vdash \{p\}c\{q\}}{\Gamma \vdash \{p\}c\{q\}}$$

if Γ, Γ' disjoint

and $res(c) \subseteq dom(\Gamma)$

CONSEQUENCE

$$\frac{p \Rightarrow p' \quad \Gamma \vdash \{p'\} c \{q'\} \quad q' \Rightarrow q}{\Gamma \vdash \{p\} c \{q\}}$$

CONCURRENT DISPOSAL

$\Gamma \vdash \{p\}\mathbf{dispose}(x) \parallel \mathbf{dispose}(y)\{q\}$

valid if

$$p \Rightarrow (x \mapsto -) * (y \mapsto -) * q$$

PUT and GET

$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \text{emp})$

$\Gamma \vdash \{x \mapsto -\} \text{PUT}\{\text{emp}\}$

$\Gamma \vdash \{\text{emp}\} \text{GET}\{y \mapsto -\}$

$\Gamma \vdash \{\text{emp}\}$

$(x := \text{cons}(-); \text{PUT}) \parallel (\text{GET}; \text{dispose } y)$

$\{\text{emp}\}$

valid formulas



OWNERSHIP

- Correctness proofs involve **dynamic transfer**
 - heap associated with resources
 - **determined by invariants**
- Key concept underpinning soundness proof
 - must show that transfer policy is safe
- Difficult to manage using *global state*
- Solution: **local state, local computations**



KEY IDEAS

- A process starts with only *non-critical* data in its local state
- Local state *grows* when resource is *acquired*
- Local state *shrinks* when resource is *released*
- Error if program breaks design rules



LOCAL STATES

(s, h, A)

- Local visibility

$$\text{dom}(s) \cap \text{owned}(\Gamma) = \text{owned}(\Gamma \lceil A)$$

- An action has a local effect

$$(s, h, A) \xrightarrow[\Gamma]{} (s', h', A')$$

$$(s, h, A) \xrightarrow[\Gamma]{} \mathbf{abort}$$



LOCAL EFFECTS

on local states

$$(s, h, A) \xrightarrow[\Gamma]{i \equiv v} (s, h, A) \quad \text{if } (i, v) \in \text{dom}(s)$$
$$(s, h, A) \xrightarrow[\Gamma]{i \equiv v} ([s \mid i : v], h, A)$$

if $i \in \text{dom}(s) - \text{free}(\Gamma \setminus A)$



LOCAL EFFECTS

following the design rules

$$(s, h, A) \xrightarrow[\Gamma]{acq(r)} (s \cdot s', h \cdot h', A \cup \{r\})$$

if $r(X) : R \in \Gamma$

and $s \perp s', h \perp h', \text{dom}(s') = X,$

$(s \cdot s', h') \models R$

$$(s, h, A) \xrightarrow[\Gamma]{rel(r)} (s \setminus X, h - h', A - \{r\})$$

if $r(X) : R \in \Gamma$

and $h' \subseteq h, (s, h') \models R$



LOCAL ERRORS

breaking the design rules

$$(s, h, A) \xrightarrow[\Gamma]{i:=v} \text{abort} \quad \begin{array}{l} \text{if } i \in \text{free}(\Gamma \setminus A) \\ \text{or } i \notin \text{dom}(s) \end{array}$$

$$(s, h, A) \xrightarrow[\Gamma]{rel(r)} \text{abort} \quad \begin{array}{l} \text{if } r(X) : R \in \Gamma \\ \text{and } \forall h' \subseteq h. (s, h') \models \neg R \end{array}$$



LOCAL COMPUTATION

- What a process sees of an interactive computation in an environment that respects the resource context
- Interference only on synchronization

$$(s, h, A) \xrightarrow[\Gamma]{\alpha} (s', h', A')$$

$$(s, h, A) \xrightarrow[\Gamma]{\alpha} \text{abort}$$

defined by composition



A local computation

of $\text{PUT} \parallel (\text{GET}; \text{dispose } y)$

$$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \text{emp})$$

$$\frac{}{\Gamma \xrightarrow{\text{acq(buf)}} ([x : v, y : _], [v : _], \{\})}$$

$$\frac{}{\Gamma \xrightarrow{\text{full=false put(v)}} ([x : v, y : _, full : \text{false}, c : _], [v : _], \{buf\})}$$

$$\frac{}{\Gamma \xrightarrow{\text{rel(buf)}} ([x : v, y : _], [], \{\})}$$

$$\frac{}{\Gamma \xrightarrow{\text{acq(buf)}} ([x : v, y : _, full : \text{true}, c : v], [v : _], \{buf\})}$$

$$\frac{}{\Gamma \xrightarrow{\text{full=true get(v)}} ([x : v, y : v, full : \text{false}, c : v], [v : _], \{buf\})}$$

$$\frac{}{\Gamma \xrightarrow{\text{rel(buf)}} ([x : v, y : v], [v : _], \{\})}$$

$$\frac{}{\Gamma \xrightarrow{\text{y=v disp(v)}} ([x : v, y : v], [], \{\})}$$

A local computation of PUT

$$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \text{emp})$$

$$\frac{}{\Gamma} ([x : v], [v : _], \{ \})$$
$$\frac{acq(buf)}{\Gamma} ([x : v, full : \text{false}, c : _], [v : _], \{ buf \})$$
$$\frac{full=\text{false} \ put(v)}{\Gamma} ([x : v, full : \text{true}, c : v], [v : _], \{ buf \})$$
$$\frac{rel(buf)}{\Gamma} ([x : v], [], \{ \})$$

A local computation of GET; dispose y

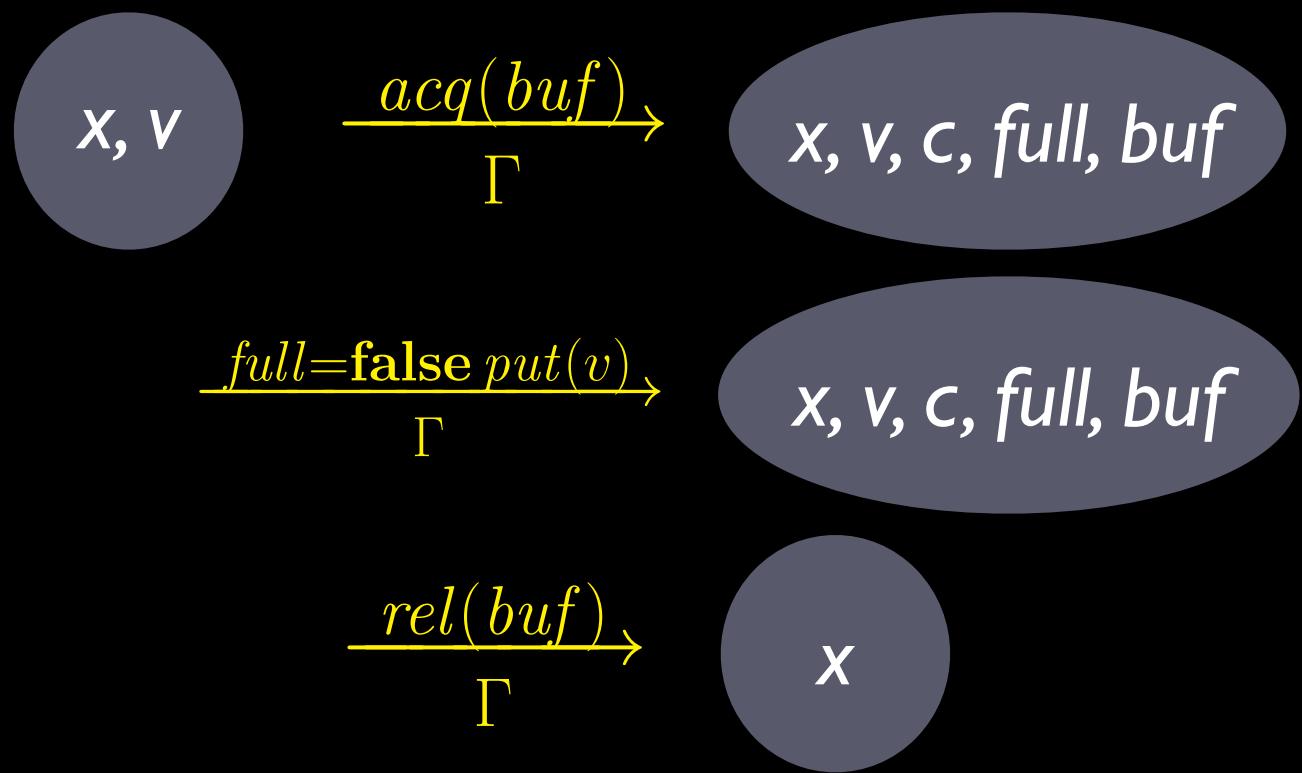
$$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \text{emp})$$

$$\begin{aligned} & ([y : _], [], \{ \}) \\ \xrightarrow[\Gamma]{acq(buf)} & ([y : _, full : \text{true}, c : v], [v : _], \{ buf \}) \\ \xrightarrow[\Gamma]{full=\text{true}\ get(v)} & ([y : v, full : \text{false}, c : v], [v : _], \{ buf \}) \\ \xrightarrow[\Gamma]{rel(buf)} & ([y : v], [v : _], \{ \}) \\ \xrightarrow[\Gamma]{y=v\ disp(v)} & ([y : v], [], \{ \}) \end{aligned}$$

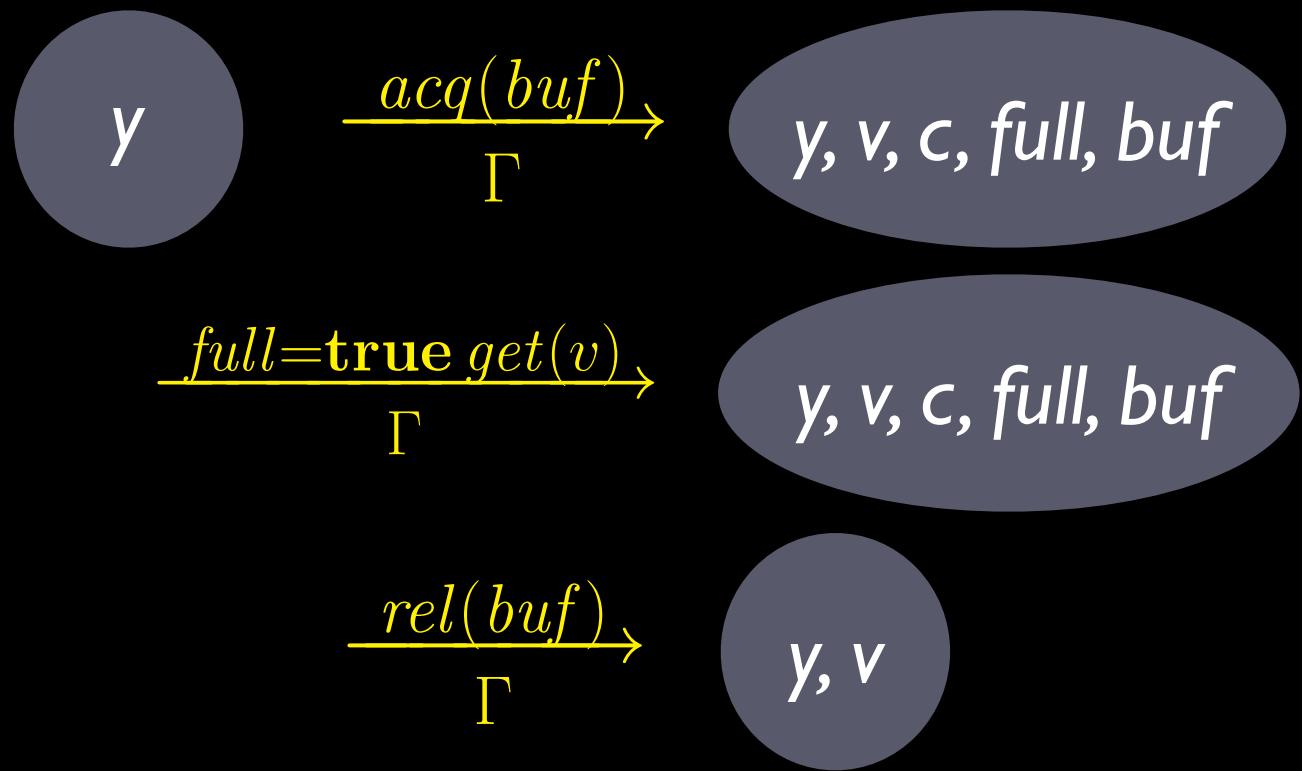


A local computation of PUT

$$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \text{emp})$$



A local computation of GET

$$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \mathbf{emp})$$


A local computation

of $(\text{PUT}(x); \text{dispose } x) \parallel \text{GET}(y)$

$$\Gamma' = \text{buf}(c, full) : (full \wedge \text{emp}) \vee (\neg full \wedge \text{emp})$$

$$([x : v, y : _], [v : _], \{\})$$

$$\frac{\text{acq(buf)}}{\Gamma'} ([x : v, y : _, full : \text{false}, c : _], [v : _], \{buf\})$$

$$\frac{\text{full}=\text{false} \text{ put}(v)}{\Gamma'} ([x : v, y : _, full : \text{true}, c : v], [v : _], \{buf\})$$

$$\frac{\text{rel(buf)}}{\Gamma'} ([x : v, y : _], [v : _], \{\})$$

$$\frac{\text{acq(buf)}}{\Gamma'} ([x : v, y : _, full : \text{true}, c : v], [v : _], \{buf\})$$

$$\frac{\text{full}=\text{true} \text{ get}(v)}{\Gamma'} ([x : v, y : v, full : \text{false}, c : v], [v : _], \{buf\})$$

$$\frac{\text{rel(buf)}}{\Gamma'} ([x : v, y : v], [v : _], \{\})$$

$$\frac{x=v \text{ disp}(v)}{\Gamma'} ([x : v, y : v], [], \{\})$$

Local computation

of $(\text{PUT}(x); \text{dispose } x)$

$$\Gamma' = \text{buf}(c, full) : (full \wedge \text{emp}) \vee (\neg full \wedge \text{emp})$$

$$\frac{\text{acq(buf)}}{\Gamma'} ([x : v], [v : _], \{ \}) \rightarrow ([x : v, full : \text{false}, c : _], [v : _], \{ buf \})$$

$$\frac{full = \text{false} \ put(v)}{\Gamma'} ([x : v, full : \text{true}, c : v], [v : _], \{ buf \})$$

$$\frac{\text{rel(buf)}}{\Gamma'} ([x : v], [v : _], \{ \ })$$

$$\frac{x = v \ disp(v)}{\Gamma'} ([x : v], [\], \{ \ })$$

Local computation

of **GET(y)**

$$\Gamma' = \text{buf}(c, full) : (full \wedge \text{emp}) \vee (\neg full \wedge \text{emp})$$

$$\frac{([y : _], [], \{\})}{\Gamma'} \xrightarrow{acq(buf)} ([y : _, full : \mathbf{true}, c : v], [], \{buf\})$$
$$\frac{full = \mathbf{true} \ x \ get(v)}{\Gamma'} \xrightarrow{} ([y : v, full : \mathbf{false}, c : v], [], \{buf\})$$
$$\frac{}{\Gamma'} \xrightarrow{rel(buf)} ([y : v], [], \{\})$$

VALIDITY

$$\Gamma \vdash \{p\}c\{q\}$$

Every finite *local computation* of c
from a *local state* satisfying p
is error-free
and
ends in a state satisfying q

$$\begin{aligned}\forall \alpha \in \llbracket c \rrbracket. \quad & \forall s : \text{dom}(s) \supseteq \text{free}(c) - \text{owned}(\Gamma). \\ & (s, h) \models p \ \& \ (s, h) \xrightarrow[\Gamma]{} \sigma' \Rightarrow \sigma' \models q\end{aligned}$$



LOCALIZATION

$$(s, h, A) \xrightarrow{\text{global}} (s \downarrow A, h, A) \xrightarrow{\text{local}}$$

$$\begin{aligned} s \downarrow A &= s \setminus owned(\Gamma) \cup s \lceil owned(\Gamma \lceil A) \\ &= s \setminus owned(\Gamma \setminus A) \end{aligned}$$

Special cases

$$s \downarrow \{\} = s \setminus owned(\Gamma)$$

$$s \downarrow \text{dom}(\Gamma) = s$$

SOUNDNESS

- Every provable formula is valid
 - proof uses local states, local effects
 - show that each rule preserves validity
 - for PARALLEL rule use Parallel Lemma



FRAME LEMMA

Suppose $h = h_1 \cdot h_2, A = A_1 \cdot A_2$

and $(A_1, A_2) \xrightarrow{\lambda} (A'_1, A_2)$

If $(s, h, A) \xrightarrow[\Gamma]{\lambda} (s', h', A')$

and $\neg (s \downarrow A_1, h_1, A_1) \xrightarrow[\Gamma]{\lambda} \text{abort}$

then

$(s \downarrow A_1, h_1, A_1) \xrightarrow[\Gamma]{\lambda} (s' \downarrow A'_1, h'_1, A'_1)$

$h' = h'_1 \cdot h_2, A' = A'_1 \cdot A_2$

PARALLEL LEMMA

When c_1 and c_2 are loosely coupled..

- A local computation of $c_1 \parallel c_2$ decomposes into local computations of c_1 and c_2
- A local error of $c_1 \parallel c_2$ is caused by a local error of c_1 or c_2 (not by interference)
- A successful local computation of $c_1 \parallel c_2$ is consistent with any successful local computations of c_1 and c_2

*Loosely connected processes
mind their own business*



PARALLEL LEMMA

Suppose $free(c_1) \cap writes(c_2) \subseteq owned(\Gamma)$

$free(c_2) \cap writes(c_1) \subseteq owned(\Gamma)$

$\alpha_1 \in \llbracket c_1 \rrbracket, \alpha_2 \in \llbracket c_2 \rrbracket, \alpha \in \alpha_1 \parallel \alpha_2, h = h_1 \cdot h_2$

If

$(s, h) \xrightarrow[\Gamma]{\alpha} \text{abort}$

then

$(s \setminus writes(c_2), h_1) \xrightarrow[\Gamma]{\alpha_1} \text{abort}$

or

$(s \setminus writes(c_1), h_2) \xrightarrow[\Gamma]{\alpha_2} \text{abort}$



PARALLEL LEMMA

Suppose $free(c_1) \cap writes(c_2) \subseteq owned(\Gamma)$

$free(c_2) \cap writes(c_1) \subseteq owned(\Gamma)$

$\alpha_1 \in \llbracket c_1 \rrbracket, \alpha_2 \in \llbracket c_2 \rrbracket, \alpha \in \alpha_1 \parallel \alpha_2, h = h_1 \cdot h_2$

If

$$(s, h) \xrightarrow[\Gamma]{\alpha} (s', h')$$

$$(s \setminus writes(c_2), h_1) \xrightarrow[\Gamma]{\alpha_1} (s'_1, h'_1)$$

$$(s \setminus writes(c_1), h_2) \xrightarrow[\Gamma]{\alpha_2} (s'_2, h'_2)$$

then

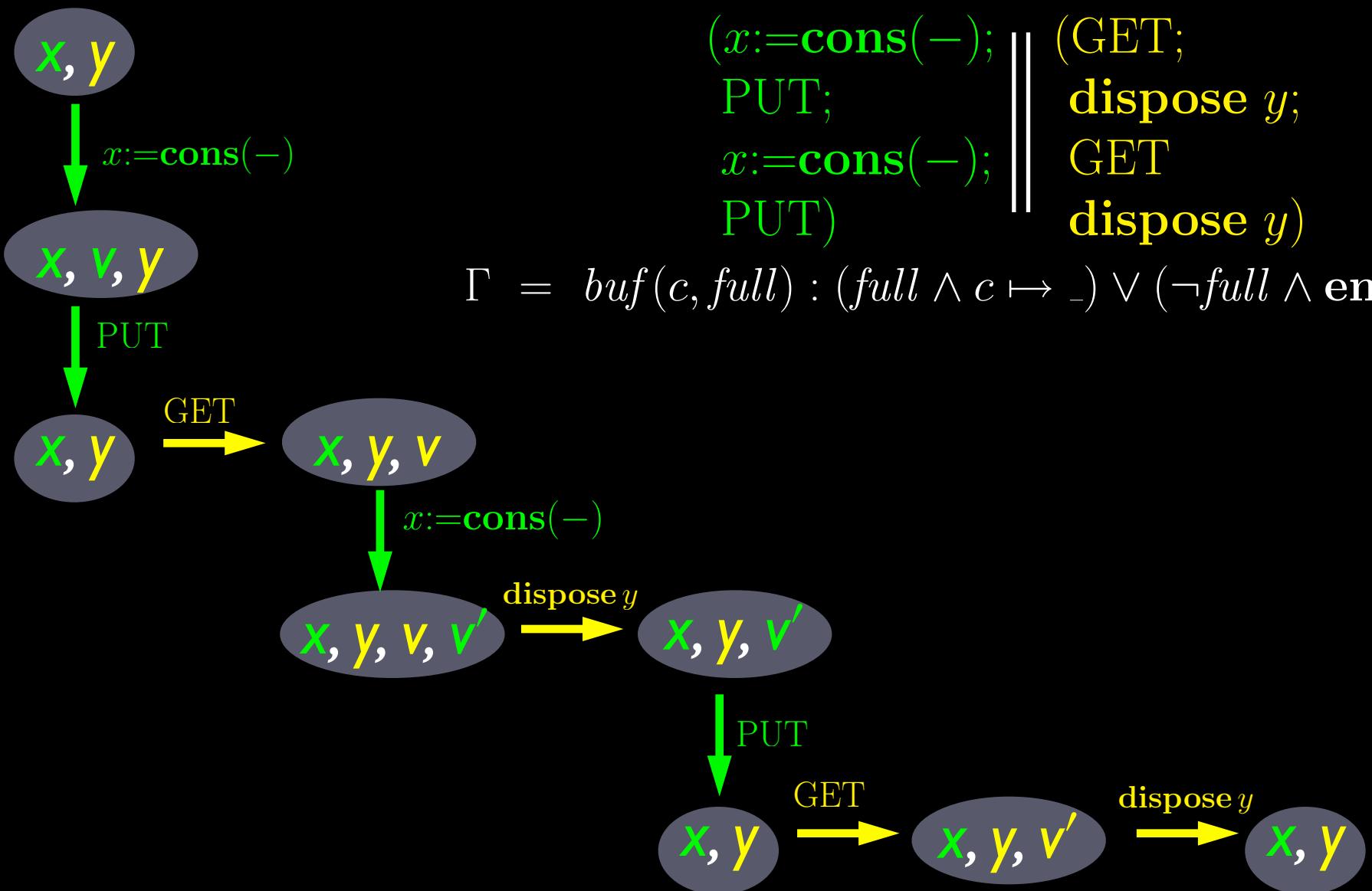
$$s'_1 = s' \setminus writes(c_2)$$

$$s'_2 = s' \setminus writes(c_1)$$

$$h' = h'_1 \cdot h'_2$$



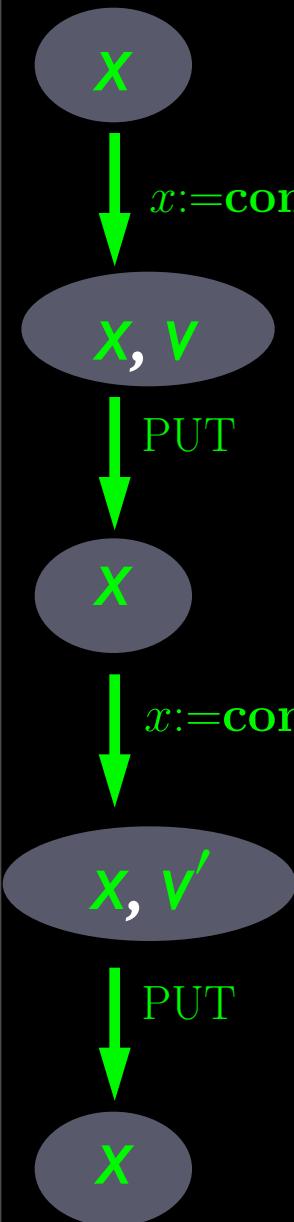
A LOCAL PARALLEL COMPUTATION



A LOCAL PARALLEL COMPUTATION

$$(x := \mathbf{cons}(-); \parallel (\text{GET}; \\ \text{PUT}; \\ x := \mathbf{cons}(-); \parallel \text{GET} \\ \text{PUT})) \quad \mathbf{dispose} \ y; \\ \mathbf{dispose} \ y)$$
$$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \text{emp})$$

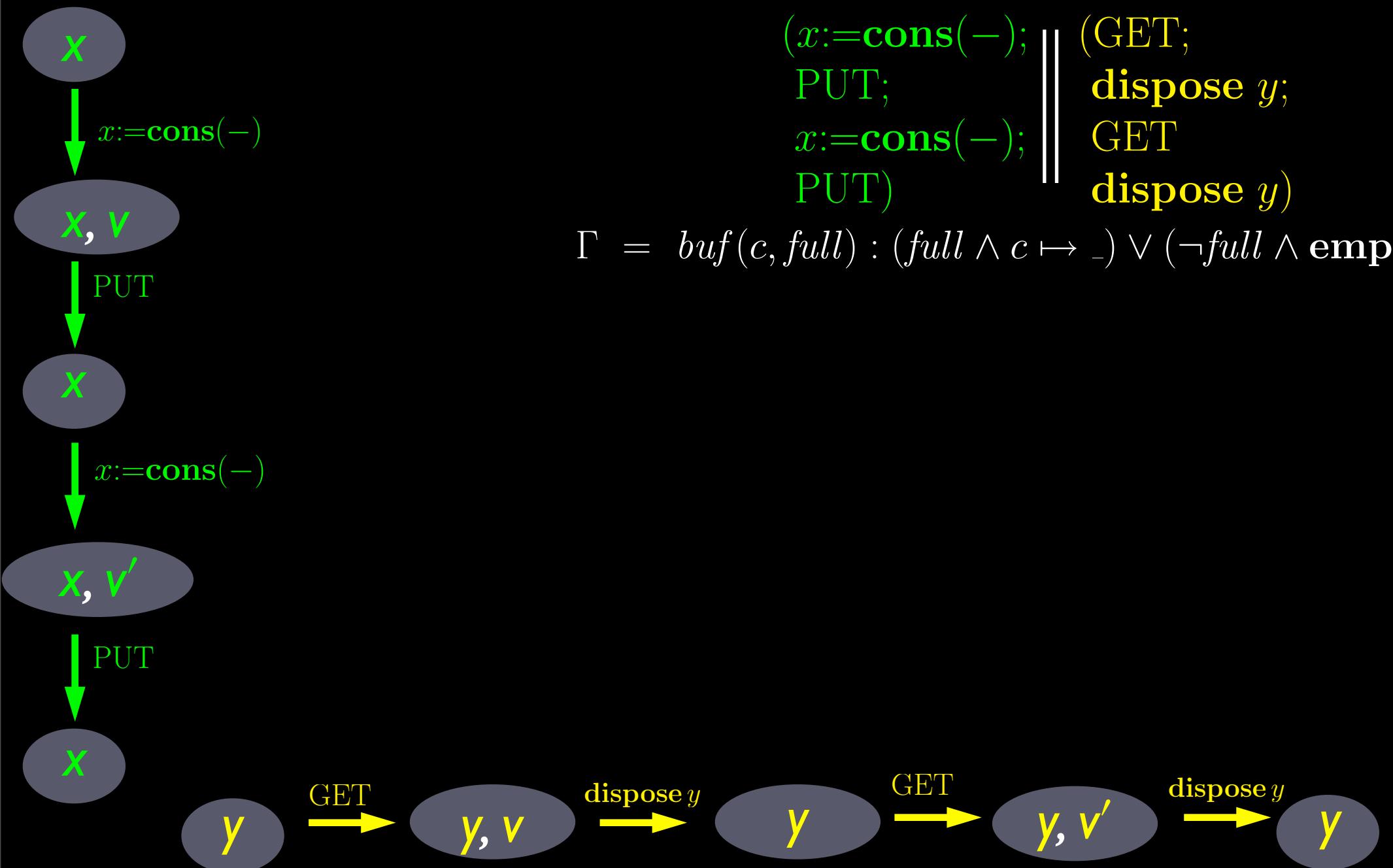
A LOCAL PARALLEL COMPUTATION



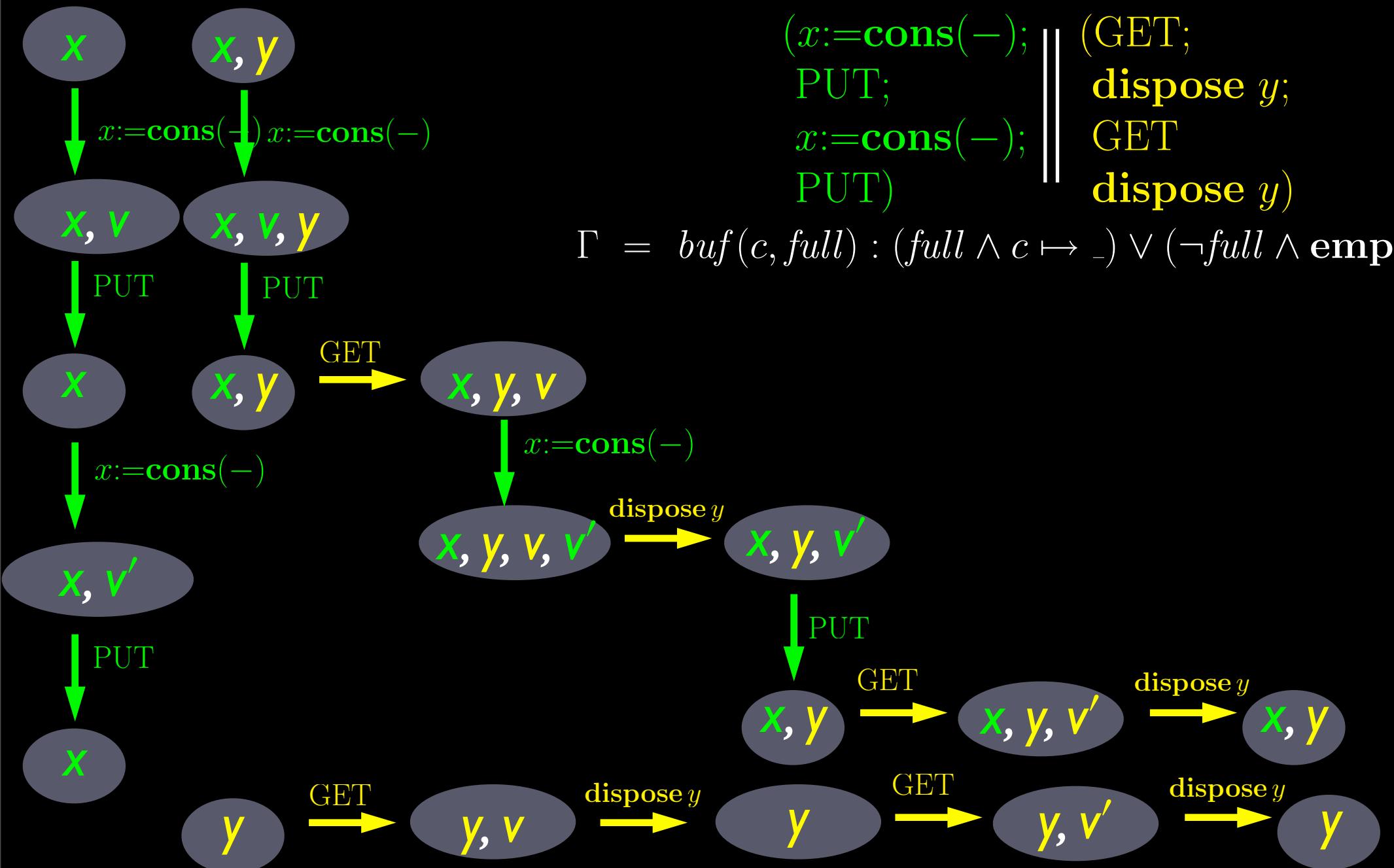
$(x := \mathbf{cons}(-); \parallel (\text{GET}; \text{PUT}; x := \mathbf{cons}(-); \parallel \text{GET} \text{dispose } y; \text{PUT})) \text{dispose } y)$

$\Gamma = \text{buf}(c, full) : (full \wedge c \mapsto _) \vee (\neg full \wedge \text{emp})$

A LOCAL PARALLEL COMPUTATION



A LOCAL PARALLEL COMPUTATION



PARALLEL DECOMPOSITION

Assume $(s, h, A) \xrightarrow[\Gamma]{\alpha} (s', h', A')$
 $h = h_1 \cdot h_2, A = A_1 \cdot A_2$
 $\alpha \in \alpha_1 \mid_{A_1} \alpha_2$

If
 $\neg(s_1, h_1, A_1) \xrightarrow[\Gamma]{\alpha_1} \text{abort}$
 $\neg(s_2, h_2, A_2) \xrightarrow[\Gamma]{\alpha_2} \text{abort}$

then

$$\begin{aligned} &\exists h'_1, h'_2, A'_1, A'_2. \\ &h' = h'_1 \cdot h'_2, A' = A'_1 \cdot A'_2, \\ &(s_1, h_1, A_1) \xrightarrow[\Gamma]{\alpha_1} (s'_1, h'_1, A'_1) \\ &(s_2, h_2, A_2) \xrightarrow[\Gamma]{\alpha_2} (s'_2, h'_2, A'_2) \end{aligned}$$

CONNECTION

- Soundness shows that provable formulas are valid
- Validity refers to local computations
- Need to connect with conventional notions
 - global state
 - traditional partial correctness

*Show that local computations
are consistent with global view...*

CONNECTION LEMMA

Suppose

$$\alpha \in \llbracket c \rrbracket, h = h_1 \cdot h_2, (s, h_2) \models \text{inv}(\Gamma)$$

If

$$(s, h) \xrightarrow{\alpha} \text{abort}$$

then

$$(s \setminus \text{owned}(\Gamma), h_1) \xrightarrow[\Gamma]{\alpha} \text{abort}$$



CONNECTION LEMMA

Suppose

$$\alpha \in \llbracket c \rrbracket, h = h_1 \cdot h_2, (s, h_2) \models \text{inv}(\Gamma)$$

If

$$(s, h) \xrightarrow{\alpha} (s', h')$$

$$(s \setminus \text{owned}(\Gamma), h_1) \xrightarrow[\Gamma]{\alpha} (s'_1, h'_1)$$

then

$$s'_1 = s' \setminus \text{owned}(\Gamma)$$

$$\exists h'_2. h' = h'_1 \cdot h'_2 \& (s', h'_2) \models \text{inv}(\Gamma)$$



DECOMPOSITION LEMMA

If

$$(s, h, A) \xrightarrow[\Gamma]{\alpha} (s', h', A')$$

$$\neg (s_1, h_1, A_1) \xrightarrow[\Gamma]{\alpha_1} \text{abort}$$

$$\neg (s_2, h_2, A_2) \xrightarrow[\Gamma]{\alpha_2} \text{abort}$$

then

$$(s_1, h_1, A_1) \xrightarrow[\Gamma]{\alpha_1} (s'_1, h'_1, A'_1)$$

$$(s_2, h_2, A_2) \xrightarrow[\Gamma]{\alpha_2} (s'_2, h'_2, A'_2)$$

$$h' = h'_1 \cdot h'_2, \quad A' = A'_1 \cdot A'_2$$

COROLLARY

If

$$(s, h) \xrightarrow[\Gamma]{\alpha} (s', h')$$

$$h = h_1 \cdot h_2$$

$$\neg (s \setminus writes(c_2), h_1) \xrightarrow[\Gamma]{\alpha_1} \text{abort}$$

$$\neg (s \setminus writes(c_1), h_2) \xrightarrow[\Gamma]{\alpha_2} \text{abort}$$

then

$$(s \setminus writes(c_2), h_1) \xrightarrow[\Gamma]{\alpha_1} (s' \setminus writes(c_2), h'_1)$$

$$(s \setminus writes(c_1), h_2) \xrightarrow[\Gamma]{\alpha_2} (s' \setminus writes(c_1), h'_2)$$

$$h' = h'_1 \cdot h'_2$$

... hence Parallel Rule is sound

COROLLARY

$$\Gamma \vdash \{p\}c\{q\}$$

Validity implies error-freedom:

Every finite *computation* of c
from a global state satisfying

$$p * \text{inv}(\Gamma)$$

is error-free,

and ends in a state satisfying

$$q * \text{inv}(\Gamma)$$

cf. traditional notion of validity



LOSING PRECISION

$r : \text{true} \vdash \{\text{emp} \vee \text{one}\} \text{with } r \text{ do skip}\{\text{emp}\}$

INVALID

but would be provable
if we drop precision constraint

Reynolds

BEYOND PRECISION

$$\frac{\Gamma \vdash \{(p*R) \wedge b\} c\{q*R\}}{\Gamma, r(X):R \vdash \{p\} \text{with } r \text{ when } b \text{ do } c\{q\}}$$

R supported
p,q intuitionistic

INTUITIONISTIC

p is intuitionistic if
for all states (s, h)
if $(s, h) \models p$ and $h \subseteq h'$

then $(s, h') \models p$

SUPPORTED

p is supported if
for all states (s, h)
if $(s, h) \models p$

there is a unique minimal $h' \subseteq h$
such that $(s, h') \models p$

SOUNDNESS

- Modify local semantics
 - transfer *minimal* heap
- Makes no change if R precise
- Soundness proof still works
- Can use precise or supported/intuitionistic

CONCLUSIONS

- Concurrent separation logic
 - generalizes Owicky-Gries, Hoare
- Traces + local semantics
 - models ownership transfer, loose coupling
 - yields soundness proof
 - embodies Dijkstra's Principle



FUTURE WORK

- Deadlock, total correctness, safety, liveness
- Monitors, more general semaphores
- Passification
 - semantics already treats store, heap alike
- Concurrent procedures
- Parallel Algol + pointers?