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# Mining Large Time-evolving Data Using Matrix and Tensor Tools

*Christos Faloutsos* Carnegie Mellon Univ.  
*Tamara G. Kolda* Sandia National Labs  
*Jimeng Sun* Carnegie Mellon Univ.



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## About the tutorial


- Introduce **matrix and tensor tools** through **real mining applications**
- **Goal:** find **patterns, rules, clusters, outliers, ...**
  - in matrices and
  - in tensors

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1-2



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## What is this tutorial about?


- Matrix tools
  - Singular Value Decomposition (SVD)
  - Principal Component Analysis (PCA)
  - Webpage ranking algorithms: HITS, PageRank
  - CUR decomposition
  - Co-clustering
  - Nonnegative Matrix Factorization (NMF)
- Tensor tools
  - Tucker decomposition
  - Parallel factor analysis (PARAFAC)
  - DEDICOM
  - Missing values
  - Nonnegativity
  - Incrementalization
- Applications, Software demo

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1-3



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## What is this tutorial NOT about?

- Classification methods
- Kernel methods
- Discriminative models
  - Linear Discriminant Analysis (LDA)
  - Canonical Correlation Analysis (CCA)
- Probabilistic latent variable models
  - Probabilistic PCA
  - Probabilistic latent semantic indexing
  - Latent Dirichlet allocation


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## Motivation 1: Why “matrix”?

- Why matrices are important?




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## Examples of Matrices: Graph - social network

	John	Peter	Mary	Nick	...
John	0	11	22	55	...
Peter	5	0	6	7	...
Mary	...	...	...	...	...
Nick	...	...	...	...	...
...	...	...	...	...	...


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## Examples of Matrices: cloud of n-d points

	chol#	blood#	age	..	...
John	13	11	22	55	...
Peter	5	4	6	7	...
Mary	...	...	...	...	...
Nick	...	...	...	...	...
...	...	...	...	...	...

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## Examples of Matrices: Market basket

- **market basket** as in Association Rules

	milk	bread	choc.	wine	...
John	13	11	22	55	...
Peter	5	4	6	7	...
Mary	...	...	...	...	...
Nick	...	...	...	...	...
...	...	...	...	...	...



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## Examples of Matrices: Documents and terms

	data	mining	classif.	tree	...
Paper#1	13	11	22	55	...
Paper#2	5	4	6	7	...
Paper#3	...	...	...	...	...
Paper#4	...	...	...	...	...
...	...	...	...	...	...


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## Examples of Matrices: Authors and terms

	data	mining	classif.	tree	...
John	13	11	22	55	...
Peter	5	4	6	7	...
Mary	...	...	...	...	...
Nick	...	...	...	...	...
...	...	...	...	...	...


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## Examples of Matrices: sensor-ids and time-ticks


	temp1	temp2	humid.	pressure	...
t1	13	11	22	55	...
t2	5	4	6	7	...
t3	...	...	...	...	...
t4	...	...	...	...	...
...	...	...	...	...	...

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## Motivation 2: Why tensor?

- Q: what is a tensor?



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## Motivation 2: Why tensor?

- A: N-D generalization of matrix:

ICML'07      data      mining      classif.      tree      ...

John	13	11	22	55	...
Peter	5	4	6	7	...
Mary	...	...	...	...	...
Nick	...	...	...	...	...
...	...	...	...	...	...

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## Motivation 2: Why tensor?

- A: N-D generalization of matrix:

ICML'05  
ICML'06  
ICML'07

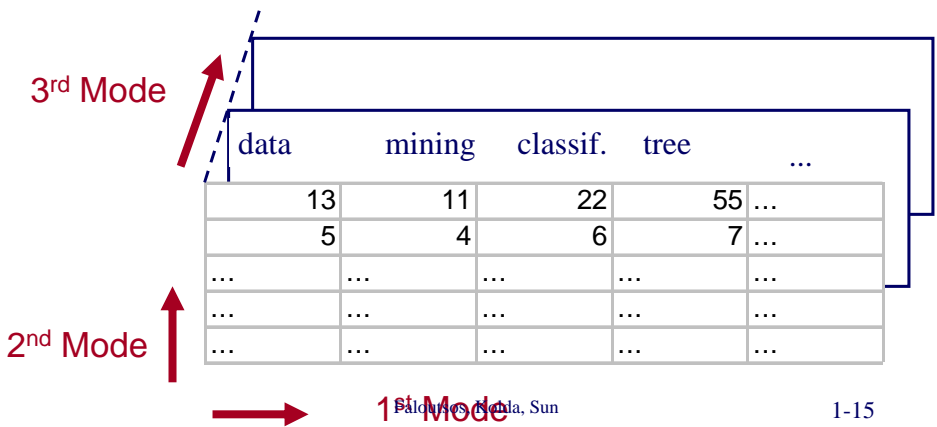
	data	mining	classif.	tree	...
John	13	11	22	55	...
Peter	5	4	6	7	...
Mary	...	...	...	...	...
Nick	...	...	...	...	...
...	...	...	...	...	...

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## Tensors are useful for 3 or more modes

Terminology: ‘mode’ (or ‘aspect’):




3<sup>rd</sup> Mode

	data	mining	classif.	tree	...
	13	11	22	55	...
	5	4	6	7	...
...	...	...	...	...	...
...	...	...	...	...	...
...	...	...	...	...	...

2<sup>nd</sup> Mode

1<sup>st</sup> Mode

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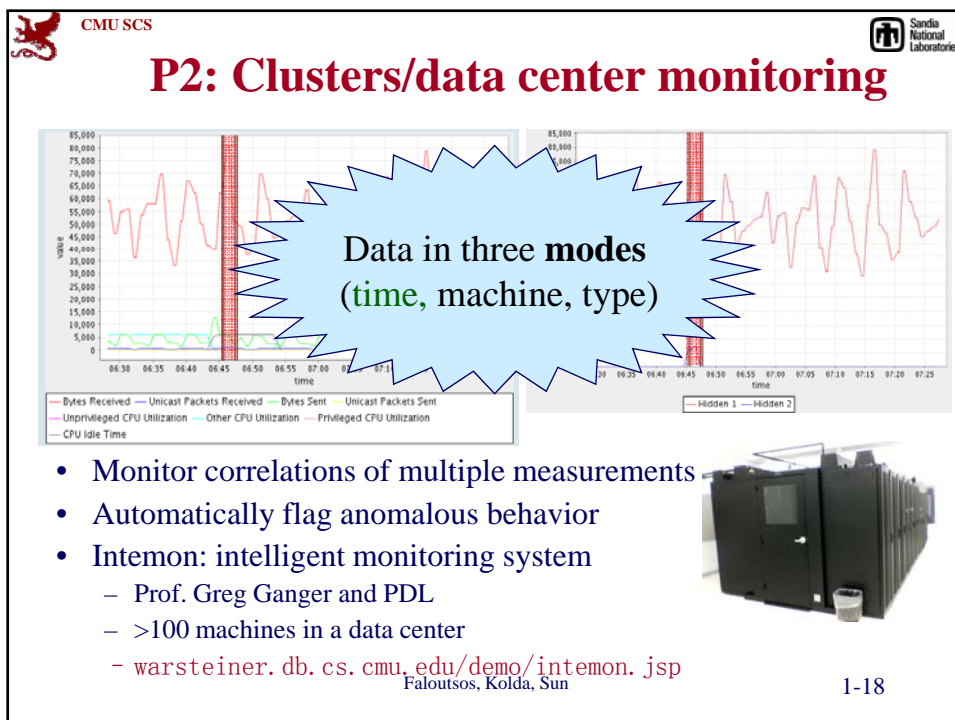
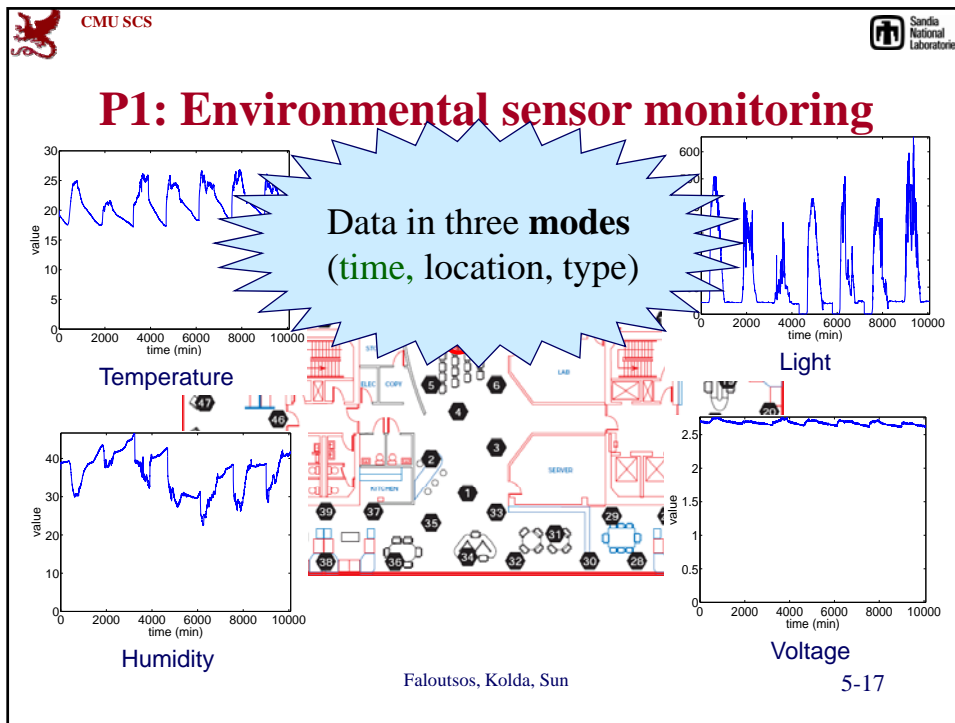
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## Motivating Applications

- Why matrices are important?
- Why tensors are useful?
  - P1: environmental sensors
  - P2: data center monitoring (‘autonomic’)
  - P3: social networks
  - P4: network forensics
  - P5: web mining
  - P6: face recognition



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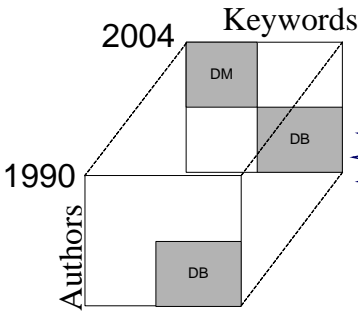
- Monitor correlations of multiple measurements
- Automatically flag anomalous behavior
- Intemon: intelligent monitoring system
  - Prof. Greg Ganger and PDL
  - >100 machines in a data center
  - [warsteiner.db.cs.cmu.edu/demo/intemon.jsp](http://warsteiner.db.cs.cmu.edu/demo/intemon.jsp)

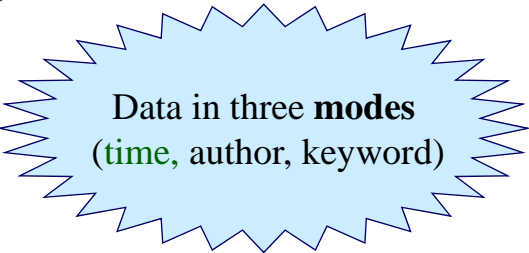



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## P3: Social network analysis

- Traditionally, people focus on static networks and find community structures
- We plan to monitor the change of the community structure over time



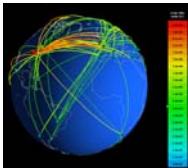


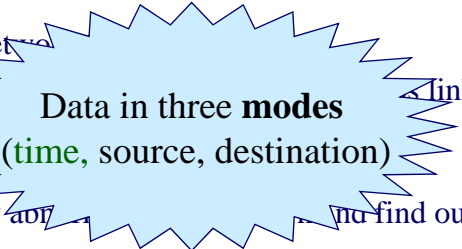
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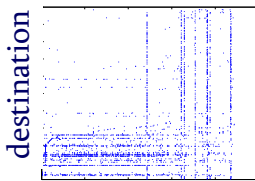
## P4: Network forensics

- Directional network
- A large ISP link capacity - 450 GB/s
- Task: Identify and find out the cause

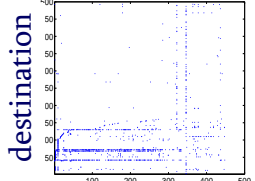





abnormal traffic



normal traffic



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## P5: Web graph mining

- How to order the importance of web pages?
  - Kleinberg's algorithm HITS
  - PageRank
  - Tensor extension on HITS (**TOPHITS**)
    - context-sensitive hypergraph analysis

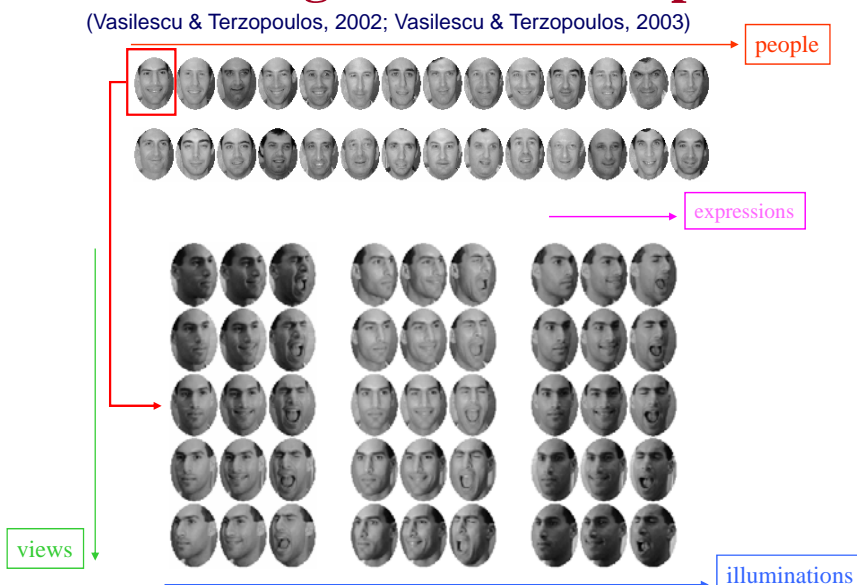
Data in three **modes**  
(source, destination, text)

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## P6. Face recognition and compression

(Vasilescu & Terzopoulos, 2002; Vasilescu & Terzopoulos, 2003)

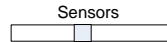
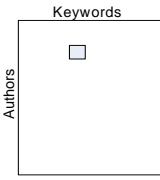
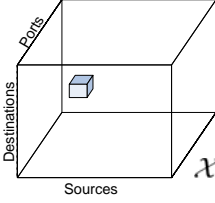


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## Static Data model

- Tensor
  - Formally,  $\mathcal{X} \in \mathbb{R}^{N_1 \times \dots \times N_M}$
  - Generalization of matrices
  - Represented as multi-array, (~ data cube).

Order	1st	2nd	3rd
Correspondence	Vector	Matrix	3D array
Example			

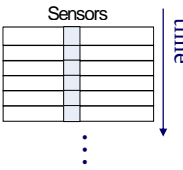
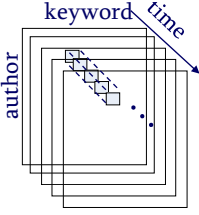
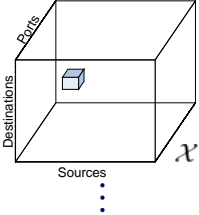
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## Dynamic Data model

- Tensor Streams
  - A sequence of Mth order tensor

$\mathcal{X}_1 \dots \mathcal{X}_t$  where  $\mathcal{X}_i \in \mathbb{R}^{N_1 \times \dots \times N_M}$   
*t* is increasing over time


Order	1st	2nd	3rd
Correspondence	Multiple streams	Time evolving graphs	3D arrays
Example			

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## Roadmap


- Motivation
- Matrix tools
- Tensor basics
- Tensor extensions
- Software demo
- Case studies



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## Roadmap

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- SVD, PCA
- HITS, PageRank
- CUR
- Co-clustering
- Nonnegative Matrix factorization




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2-1



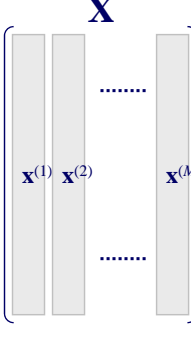
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## Singular Value Decomposition (SVD)

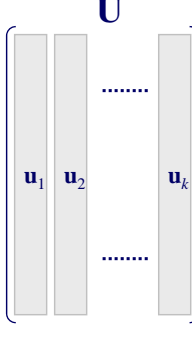
$$\mathbf{X} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$$

**X**



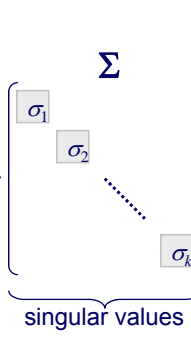
input data

**U**



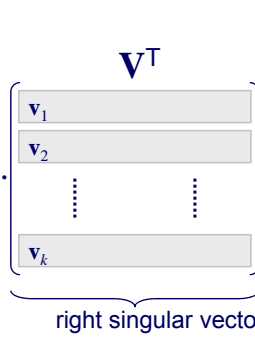
left singular vectors

**Σ**



singular values



**V<sup>T</sup>**



right singular vectors

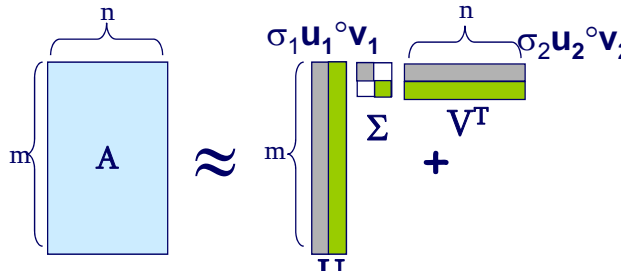
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## SVD as spectral decomposition

$$A \approx U \Sigma V^T = \sum_i \sigma_i \mathbf{u}_i \circ \mathbf{v}_i$$



- Best rank-k approximation in L2 and Frobenius
- SVD only works for static matrices (a single 2<sup>nd</sup> order tensor)

See also PARAFAC
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## SVD example

$A = U \Sigma V^T = \overset{\text{1st factor}}{\sigma_1 \mathbf{u}_1 \circ \mathbf{v}_1} + \overset{\text{2nd factor}}{\sigma_2 \mathbf{u}_2 \circ \mathbf{v}_2} + \dots$

		retrieval						
		inf.	brain	lung				
	data	↓						
CS	↑							
	↓	1	1	1	0	0		
		2	2	2	0	0		
		1	1	1	0	0		
		5	5	5	0	0		
		0	0	0	2	2		
		0	0	0	3	3		
MD	↑	0	0	0	1	1		
	↓	0	0	0	1	1		

CS-doc  $u_1$

0.18	0
0.36	0
0.18	0
0.90	0
0	0.53
0	0.80
0	0.27

MD-doc  $u_2$



9.64	0
0	5.29

CS weight  $\sigma_1$

MD weight  $\sigma_2$

0.58	0.58	0.58	0	0
0	0	0	0.71	0.71

CS term  $v_1$       MD term  $v_2$






## SVD properties

- $\mathbf{V}$  are the eigenvectors of the *covariance matrix*  $\mathbf{X}^T\mathbf{X}$ , since
 
$$\mathbf{X}^T\mathbf{X} = (\mathbf{U}\Sigma\mathbf{V}^T)^T(\mathbf{U}\Sigma\mathbf{V}^T) = \mathbf{V}\Sigma^2\mathbf{V}^T$$
- $\mathbf{U}$  are the eigenvectors of the *Gram (inner-product) matrix*  $\mathbf{X}\mathbf{X}^T$ , since
 
$$\mathbf{X}\mathbf{X}^T = (\mathbf{U}\Sigma\mathbf{V}^T)(\mathbf{U}\Sigma\mathbf{V}^T)^T = \mathbf{U}\Sigma^2\mathbf{U}^T$$

Further reading:

1. Ian T. Jolliffe, *Principal Component Analysis* (2<sup>nd</sup> ed), Springer, 2002.
2. Gilbert Strang, *Linear Algebra and Its Applications* (4<sup>th</sup> ed), Brooks Cole, 2005.

## SVD - Interpretation

‘documents’, ‘terms’ and ‘concepts’:

Q: if  $\mathbf{A}$  is the document-to-term matrix, what is  $\mathbf{A}^T\mathbf{A}$ ?

A: term-to-term ( $[m \times m]$ ) similarity matrix

Q:  $\mathbf{A}\mathbf{A}^T$  ?

A: document-to-document ( $[n \times n]$ ) similarity matrix

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## Principal Component Analysis (PCA)

- SVD  $\mathbf{A} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T$

The diagram shows the SVD decomposition of matrix  $\mathbf{A}$  (size  $m \times n$ ) into three matrices:  $\mathbf{U}$  (size  $m \times k$ ),  $\mathbf{\Sigma}$  (size  $k \times k$ ), and  $\mathbf{V}^T$  (size  $k \times n$ ). The matrix  $\mathbf{U}$  is labeled "PCs" and the matrix  $\mathbf{V}^T$  is labeled "Loading".

- PCA is an important application of SVD
- Note that  $\mathbf{U}$  and  $\mathbf{V}$  are dense and may have negative entries

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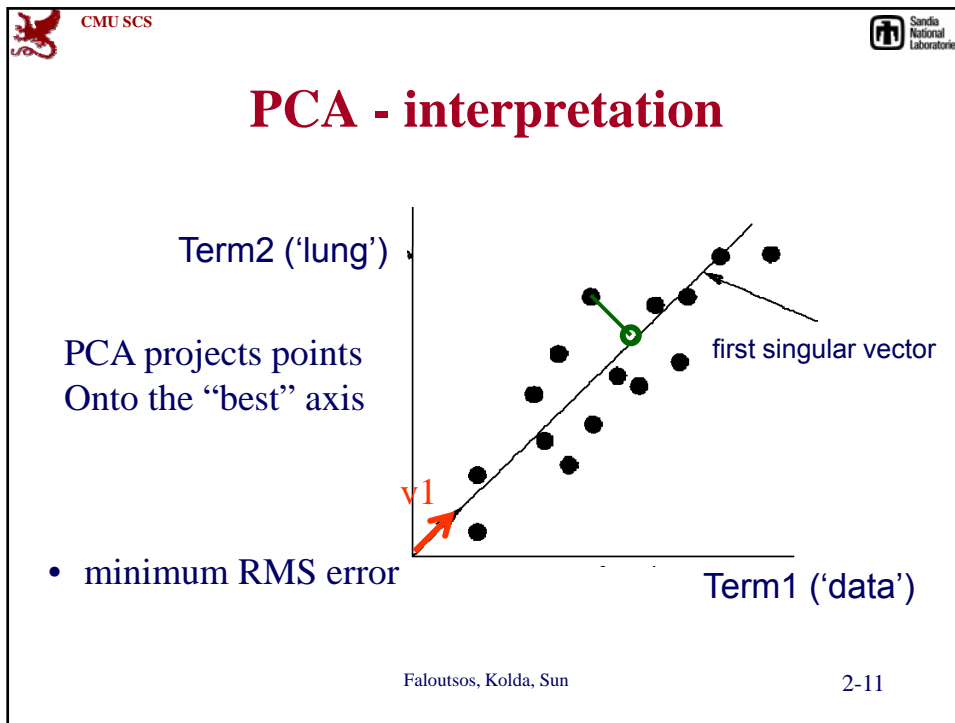
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## PCA interpretation

- best axis to project on: ('best' = min sum of squares of projection errors)

The scatter plot shows data points in a 2D space. The horizontal axis is labeled "Term1 ('data')" and the vertical axis is labeled "Term2 ('lung')". The points show a clear positive correlation between the two terms.

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## Roadmap

- Motivation
- **Matrix tools**
- Tensor basics
- Tensor extensions
- Software demo
- Case studies

- SVD, PCA
- **HITS, PageRank**
- CUR
- Co-clustering
- Nonnegative Matrix factorization

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## Kleinberg's algorithm HITS

- Problem dfn: given the web and a query
- find the most 'authoritative' web pages for this query

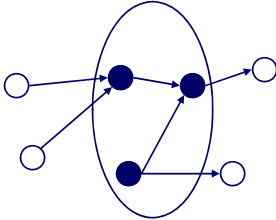
Step 0: find all pages containing the query terms  
Step 1: expand by one move forward and backward

Further reading:  
1. J. Kleinberg. Authoritative sources in a hyperlinked environment. SODA 1998


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## Kleinberg's algorithm HITS

- Step 1: expand by one move forward and backward

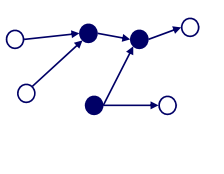


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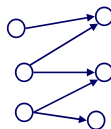
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## Kleinberg's algorithm HITS

- on the resulting graph, give high score (= 'authorities') to nodes that many important nodes point to
- give high importance score ('hubs') to nodes that point to good 'authorities'




hubs



authorities

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## Kleinberg's algorithm HITS

observations

- recursive definition!
- each node (say, ' $i$ '-th node) has both an authoritativeness score  $a_i$  and a hubness score  $h_i$

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## Kleinberg's algorithm: HITS

Let  $\mathbf{A}$  be the adjacency matrix:  
 the  $(i,j)$  entry is 1 if the edge from  $i$  to  $j$  exists

Let  $\mathbf{h}$  and  $\mathbf{a}$  be  $[n \times 1]$  vectors with the  
 'hubness' and 'authoritativeness' scores.

Then:

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## Kleinberg's algorithm: HITS

Then:

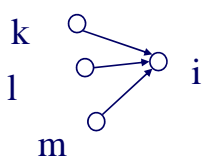
$$a_i = h_k + h_l + h_m$$

that is



$a_i = \text{Sum}(h_j)$  over all  $j$  that  
 $(j,i)$  edge exists

or

$$\mathbf{a} = \mathbf{A}^T \mathbf{h}$$

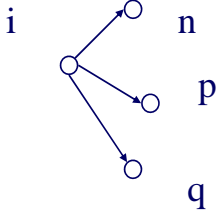


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## Kleinberg's algorithm: HITS

symmetrically, for the 'hubness':



$$h_i = a_n + a_p + a_q$$



that is

$$h_i = \text{Sum } (q_j) \quad \text{over all } j \text{ that } (i,j) \text{ edge exists}$$

or

$$\mathbf{h} = \mathbf{A} \mathbf{a}$$

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## Kleinberg's algorithm: HITS

In conclusion, we want vectors  $\mathbf{h}$  and  $\mathbf{a}$  such that:



$$\mathbf{h} = \mathbf{A} \mathbf{a}$$

$$\mathbf{a} = \mathbf{A}^T \mathbf{h}$$

That is:

$$\mathbf{a} = \mathbf{A}^T \mathbf{A} \mathbf{a}$$

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## Kleinberg's algorithm: HITS

$\mathbf{a}$  is a right singular vector of the adjacency matrix  $\mathbf{A}$  (by dfn!), a.k.a the eigenvector of  $\mathbf{A}^T \mathbf{A}$



Starting from random  $\mathbf{a}'$  and iterating, we'll eventually converge

Q: to which of all the eigenvectors? why?

A: to the one of the strongest eigenvalue,

$$(\mathbf{A}^T \mathbf{A})^k \mathbf{a} = \lambda_1^k \mathbf{a}$$

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## Kleinberg's algorithm - discussion

- 'authority' score can be used to find 'similar pages' (how?)
- closely related to 'citation analysis', social networks / 'small world' phenomena

See also **TOPHITS**

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- SVD, PCA
- HITS, **PageRank**
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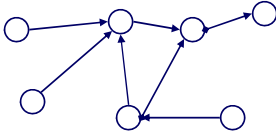


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## Motivating problem: PageRank

Given a directed graph, find its most interesting/central node



A node is important,  
if it is connected  
with important nodes  
(recursive, but OK!)

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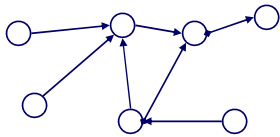


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## Motivating problem – PageRank solution

Given a directed graph, find its most interesting/central node

Proposed solution: Random walk; spot most 'popular' node (-> steady state prob. (ssp))



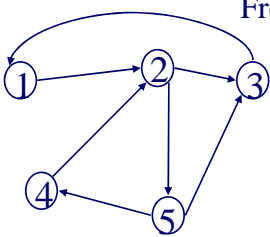
A node has high **ssp**, if it is connected with **high ssp** nodes (recursive, but OK!)

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## (Simplified) PageRank algorithm

- Let **A** be the transition matrix (= adjacency matrix); let **A** become row-normalized - then



From

To

	1			
		1/2		1/2
	1			
		1		
		1/2	1/2	

=

p1
p2
p3
p4
p5

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## (Simplified) PageRank algorithm

- $A \mathbf{p} = \mathbf{p}$

$$A = \begin{bmatrix} 1 & & & & \\ & 1/2 & & 1/2 & \\ & & 1 & & \\ & & & 1 & \\ & & 1/2 & 1/2 & \end{bmatrix}$$

$$\mathbf{p} = \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \\ p_5 \end{bmatrix} = \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \\ p_5 \end{bmatrix}$$


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2-27

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## (Simplified) PageRank algorithm

- $A \mathbf{p} = \mathbf{1} * \mathbf{p}$
- thus,  $\mathbf{p}$  is the **eigenvector** that corresponds to the highest eigenvalue (=1, since the matrix is row-normalized)
- Why does it exist such a  $\mathbf{p}$ ?
  - $\mathbf{p}$  exists if  $A$  is  $n \times n$ , nonnegative, irreducible [Perron–Frobenius theorem]

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## (Simplified) PageRank algorithm

- In short: imagine a particle randomly moving along the edges
- compute its steady-state probabilities (ssp)

Full version of algo: with occasional random jumps

Why? To make the matrix irreducible

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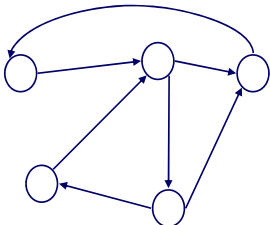
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## Full Algorithm



- With probability  $1-c$ , fly-out to a random node
- Then, we have

$$\mathbf{p} = c \mathbf{A} \mathbf{p} + (1-c)/n \mathbf{1} \Rightarrow$$

$$\mathbf{p} = (1-c)/n [\mathbf{I} - c \mathbf{A}]^{-1} \mathbf{1}$$



Faloutsos, Kolda, Sun 2-30



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## Roadmap



- Motivation
- **Matrix tools**
- Tensor basics
- Tensor extensions
- Software demo
- Case studies

}

- SVD, PCA
- HITS, PageRank
- **CUR**
- Co-clustering
- Nonnegative Matrix factorization



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## Motivation of CUR or CMD

- SVD, PCA all transform data into some abstract space (specified by a set basis)
  - Interpretability problem
  - Loss of sparsity

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## Interpretability problem

- Each column of projection matrix  $U_i$  is a linear combination of all dimensions along certain mode  $U_i(:,1) = [0.5; -0.5; 0.5; 0.5]$
- All the data are projected onto the span of  $U_i$
- It is hard to interpret the projections

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## The sparsity problem – pictorially:



$U \Sigma V^T$

SVD/PCA:  
Destroys sparsity

$C U R$

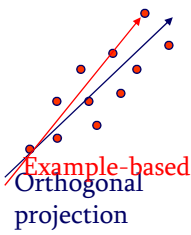
CUR: maintains sparsity

2-34


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## CUR

- **Example-based projection:** use actual rows and columns to specify the subspace
- Given a matrix  $A \in \mathbb{R}^{m \times n}$ , find three matrices  $C \in \mathbb{R}^{m \times c}$ ,  $U \in \mathbb{R}^{c \times r}$ ,  $R \in \mathbb{R}^{r \times n}$ , such that  $\|A - CUR\|$  is small



U is the pseudo-inverse of X

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## CUR (cont.)

- **Key question:**
  - How to select/sample the columns and rows?
- **Uniform sampling** [Williams & Seeger NIPS '00]
- **Biased sampling**
  - CUR w/ absolute error bound
  - CUR w/ relative error bound

**Reference:**

1. Tutorial: Randomized Algorithms for Matrices and Massive Datasets, SDM'06
2. Drineas et al. Subspace Sampling and Relative-error Matrix Approximation: Column-Row-Based Methods, ESA2006
3. Drineas et al., Fast Monte Carlo Algorithms for Matrices III: Computing a Compressed Approximate Matrix Decomposition, SIAM Journal on Computing, 2006.

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### The sparsity property

sparse and small

SVD:  $A = U \Sigma V^T$

Big but sparse Big and dense

dense but small

CUR:  $A = C U R$

Big but sparse Big but sparse

2-37

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### The sparsity property (cont.)

Network

DBLP

- CMD uses much smaller space to achieve the same accuracy
- CUR limitation: duplicate columns and rows
- SVD limitation: orthogonal projection densifies the data

Reference:  
Sun et al. Less is More: Compact Matrix Decomposition for Large Sparse Graphs, SDM'07



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## Roadmap



- Motivation
- **Matrix tools**
- Tensor basics
- Tensor extensions
- Software demo
- Case studies

}

- SVD, PCA
- HITS, PageRank
- CUR
- **Co-clustering etc**
- Nonnegative Matrix factorization

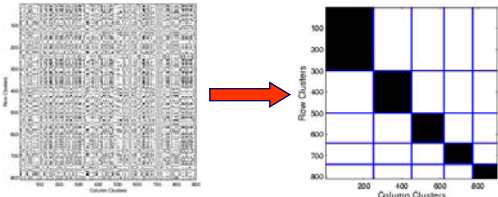


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## Co-clustering

- Given data matrix and the number of row and column groups  $k$  and  $l$
- Simultaneously
  - Cluster rows of  $p(X, Y)$  into  $k$  disjoint groups
  - Cluster columns of  $p(X, Y)$  into  $l$  disjoint groups



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## Co-clustering

- Let  $X$  and  $Y$  be discrete random variables
  - $X$  and  $Y$  take values in  $\{1, 2, \dots, m\}$  and  $\{1, 2, \dots, n\}$
  - $p(X, Y)$  denotes the joint probability distribution—if not known, it is often estimated based on co-occurrence data
  - Application areas: text mining, market-basket analysis, analysis of browsing behavior, etc.
- Key Obstacles in Clustering Contingency Tables
  - High Dimensionality, Sparsity, Noise
  - Need for robust and scalable algorithms

Reference:  
 1. Dhillon et al. Information-Theoretic Co-clustering, KDD'03


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$$p(x, y) = m \begin{matrix} & & n \\ \begin{matrix} .05 & .05 & .05 & 0 & 0 & 0 \\ .05 & .05 & .05 & 0 & 0 & 0 \\ 0 & 0 & 0 & .05 & .05 & .05 \\ 0 & 0 & 0 & .05 & .05 & .05 \\ .04 & .04 & 0 & .04 & .04 & .04 \\ .04 & .04 & .04 & 0 & .04 & .04 \end{matrix} \end{matrix}$$

$$m \begin{matrix} & k \\ \begin{matrix} .5 & 0 & 0 \\ .5 & 0 & 0 \\ 0 & .5 & 0 \\ 0 & .5 & 0 \\ 0 & 0 & .5 \\ 0 & 0 & .5 \end{matrix} \end{matrix}$$

$$k \begin{matrix} & l \\ \begin{matrix} .3 & 0 \\ 0 & .3 \\ .2 & .2 \end{matrix} \end{matrix}$$

$$l \begin{matrix} & n \\ \begin{matrix} .36 & .36 & .28 & 0 & 0 & 0 \\ 0 & 0 & 0 & .28 & .36 & .36 \end{matrix} \end{matrix}$$

$$=$$

$$\begin{matrix} & & n \\ \begin{matrix} .054 & .054 & .042 & 0 & 0 & 0 \\ .054 & .054 & .042 & 0 & 0 & 0 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ 0 & 0 & 0 & .042 & .054 & .054 \\ .036 & .036 & .028 & .028 & .036 & .036 \\ .036 & .036 & .028 & .028 & .036 & .036 \end{matrix} \end{matrix}$$

$p(\hat{x}, \hat{y})$


$p(y | \hat{y})$

$p(x | \hat{x})$

$q(x, y)$

#parameters that determine  $q(x, y)$  are:  $(m-k) + (kl-1) + (n-l)$

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## Problem with Information Theoretic Co-clustering

- Number of row and column groups must be specified

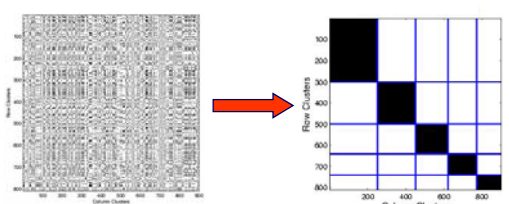
Desiderata:

- ✓ Simultaneously discover row and column groups
- ✗ Fully Automatic: No “magic numbers”
- ✓ Scalable to large graphs

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## Cross-association




Desiderata:

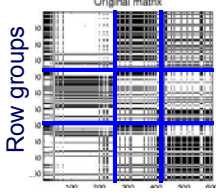
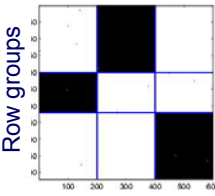
- ✓ Simultaneously discover row and column groups
- ✓ Fully Automatic: No “magic numbers”
- ✓ Scalable to large matrices

**➔**

Reference:  
1. Chakrabarti et al. Fully Automatic Cross-Associations, KDD'04

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## What makes a cross-association “good”?

Original matrix  versus 


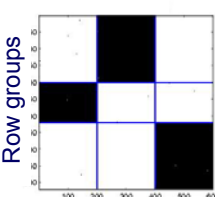
Row groups   
 Column groups

Why is this better?

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## What makes a cross-association “good”?

Original matrix  versus 

Row groups   
 Column groups

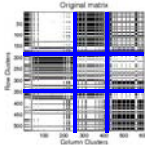
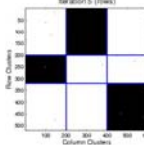
Why is this better?

**simpler; easier to describe  
easier to compress!**

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## What makes a cross-association “good”?

Problem definition: given an encoding scheme

- decide on the # of col. and row groups  $k$  and  $l$
- and reorder rows and columns,
- to achieve best compression

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## Main Idea

Good Compression

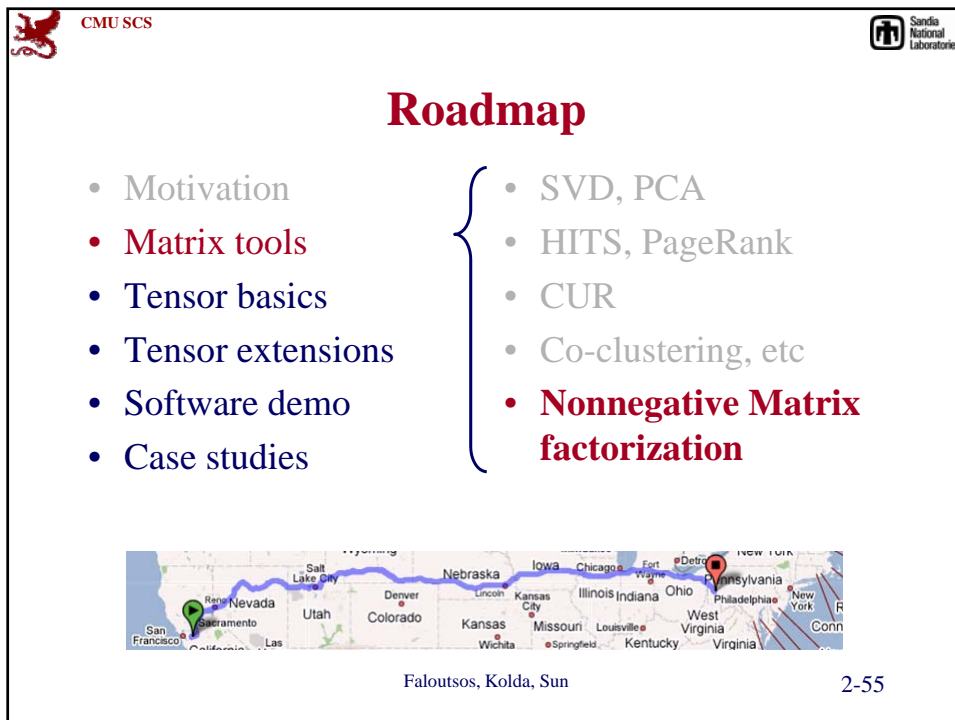
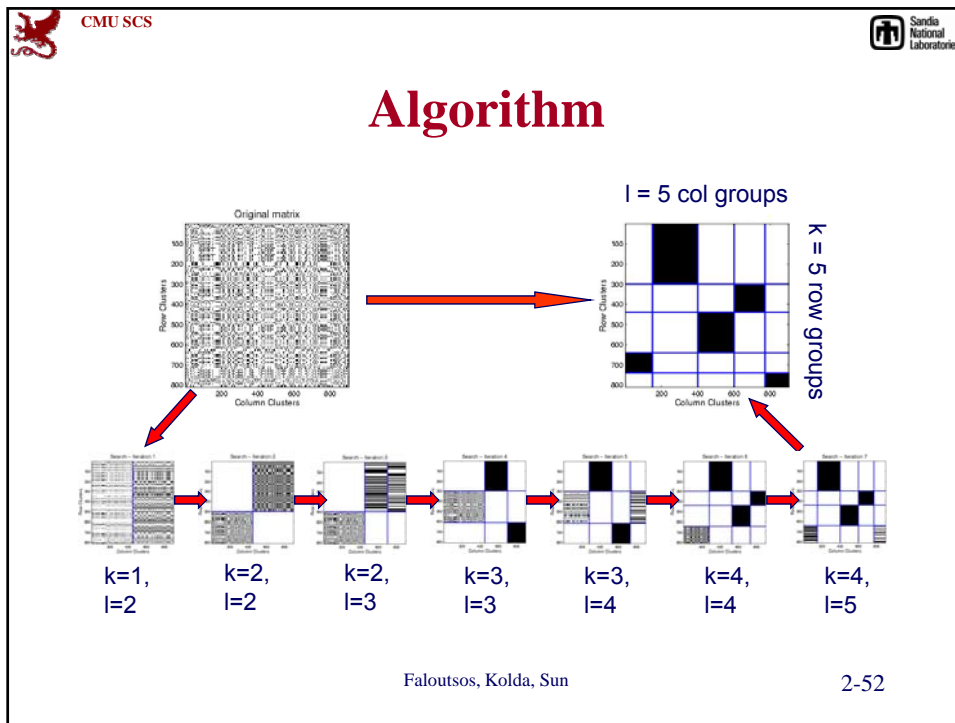
→

Better Clustering

Total Encoding Cost =  $\underbrace{\sum_i \text{size}_i * H(x_i)}_{\text{Code Cost}} + \underbrace{\text{Cost of describing cross-associations}}_{\text{Description Cost}}$

Minimize the total cost (# bits)  
for lossless compression

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## Nonnegative Matrix Factorization

- Coming up soon with **nonnegative tensor factorization**

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## Roadmap

- Motivation
- Matrix tools
- **Tensor basics**
- Tensor extensions
- Software demo
- Case studies

- Tensor Basics
- Tucker
  - Tucker 1
  - Tucker 2
  - Tucker 3
- PARAFAC



3-1

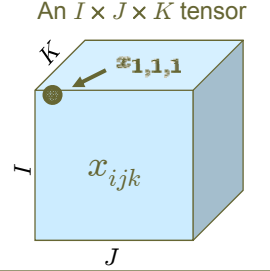
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## Tensor Basics

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## A tensor is a multidimensional array

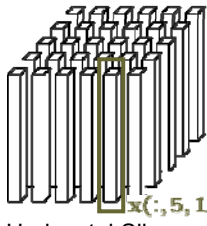
An  $I \times J \times K$  tensor




$x_{ijk}$

$I$        $J$        $K$

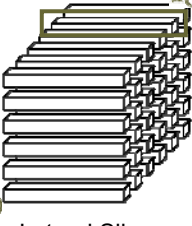
Column (Mode-1) Fibers



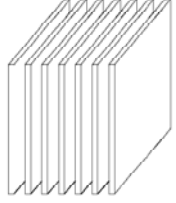
Horizontal Slices



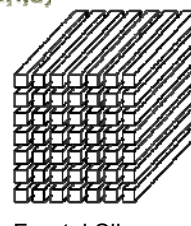
Row (Mode-2) Fibers




Lateral Slices



Tube (Mode-3) Fibers



Frontal Slices



3<sup>rd</sup> order tensor  
mode 1 has dimension  $I$   
mode 2 has dimension  $J$   
mode 3 has dimension  $K$

Note: Tutorial focus is on 3<sup>rd</sup> order, but everything can be extended to higher orders.

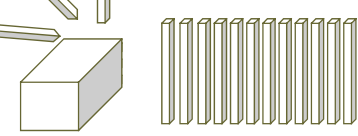
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## Matricization : Converting a Tensor to a Matrix

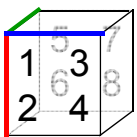
Matricize (unfolding)  $(i,j,k) \rightarrow (i',j')$

Reverse Matricize  $(i',j') \rightarrow (i,j,k)$

$\mathbf{X}_{(n)}$ : The mode- $n$  fibers are rearranged to be the columns of a matrix



$\mathbf{X} =$



$\mathbf{X}_{(1)} = \begin{bmatrix} 1 & 3 & 5 & 7 \\ 2 & 4 & 6 & 8 \end{bmatrix}$

$\mathbf{X}_{(2)} = \begin{bmatrix} 1 & 2 & 5 & 6 \\ 3 & 4 & 7 & 8 \end{bmatrix}$

$\mathbf{X}_{(3)} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{bmatrix}$

$\mathbf{X}$



$\mathbf{X}_{(3)}$

Vectorization

$\text{vec}(\mathbf{X}) = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \\ 7 \\ 8 \end{bmatrix}$

3-4




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## Tensor Mode-n Multiplication

$\mathcal{X} \in \mathbb{R}^{I \times J \times K}, \mathbf{B} \in \mathbb{R}^{M \times J}, \mathbf{a} \in \mathbb{R}^I$

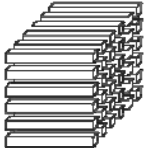
- Tensor Times Matrix

$$\mathcal{Y} = \mathcal{X} \times_2 \mathbf{B} \in \mathbb{R}^{I \times M \times K}$$

$$y_{imk} = \sum_j x_{ijk} b_{mj}$$

$$\mathbf{Y}_{(2)} = \mathbf{B} \mathbf{X}_{(2)}$$

Multiply each row (mode-2) fiber by  $\mathbf{B}$

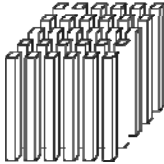


- Tensor Times Vector



$$\mathcal{Y} = \mathcal{X} \bar{\times}_1 \mathbf{a} \in \mathbb{R}^{J \times K}$$

$$y_{jk} = \sum_i x_{ijk} a_i$$

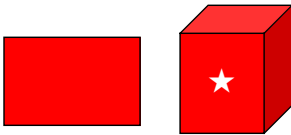
Compute the dot product of  $\mathbf{a}$  and each column (mode-1) fiber



3-5


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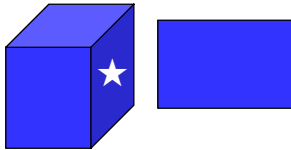
## Pictorial View of Mode-n Matrix Multiplication



Mode-1 multiplication  
(frontal slices)

$$\mathcal{Y} = \mathcal{X} \times_1 \mathbf{A}$$

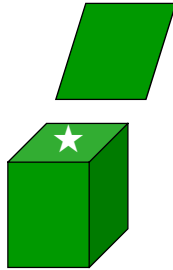
$$\mathbf{Y}_{::k} = \mathbf{X}_{::k} \mathbf{A}^\top$$



Mode-2 multiplication  
(lateral slices)

$$\mathcal{Y} = \mathcal{X} \times_2 \mathbf{B}$$

$$\mathbf{Y}_{:j} = \mathbf{X}_{:j} \mathbf{B}^\top$$



Mode-3 multiplication  
(horizontal slices)

$$\mathcal{Y} = \mathcal{X} \times_3 \mathbf{C}$$

$$\mathbf{Y}_{i::} = \mathbf{X}_{i::} \mathbf{C}^\top$$

3-6

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## Mode-n product Example

- Tensor times a matrix



3-7

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## Mode-n product Example

- Tensor times a vector

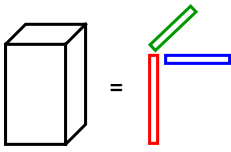
3-8


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## Outer, Kronecker, & Khatri-Rao Products

3-Way Outer Product

$$\mathbf{X} = \mathbf{a} \circ \mathbf{b} \circ \mathbf{c}$$

$$x_{ijk} = a_i b_j c_k$$


Rank-1 Tensor

Review: Matrix Kronecker Product

$$\mathbf{A} \otimes \mathbf{B} = \begin{bmatrix} a_{11}\mathbf{B} & a_{12}\mathbf{B} & \dots & a_{1N}\mathbf{B} \\ a_{21}\mathbf{B} & a_{22}\mathbf{B} & \dots & a_{2N}\mathbf{B} \\ \vdots & \vdots & \ddots & \vdots \\ a_{M1}\mathbf{B} & a_{M2}\mathbf{B} & \dots & a_{MN}\mathbf{B} \end{bmatrix}$$

$M \times N$     $P \times Q$

$$= \begin{bmatrix} \mathbf{a}_1 \otimes \mathbf{b}_1 & \mathbf{a}_1 \otimes \mathbf{b}_2 & \dots & \mathbf{a}_N \otimes \mathbf{b}_Q \end{bmatrix}$$

$M \times N$     $P \times Q$

---


Matrix Khatri-Rao Product

$$\mathbf{A} \odot \mathbf{B} = \begin{bmatrix} \mathbf{a}_1 \otimes \mathbf{b}_1 & \mathbf{a}_2 \otimes \mathbf{b}_2 & \dots & \mathbf{a}_R \otimes \mathbf{b}_R \end{bmatrix}$$



$M \times R$     $N \times R$     $MN \times R$

Observe: For two vectors  $\mathbf{a}$  and  $\mathbf{b}$ ,  $\mathbf{a} \circ \mathbf{b}$  and  $\mathbf{a} \otimes \mathbf{b}$  have the same elements, but one is shaped into a matrix and the other into a vector.

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## Specially Structured Tensors

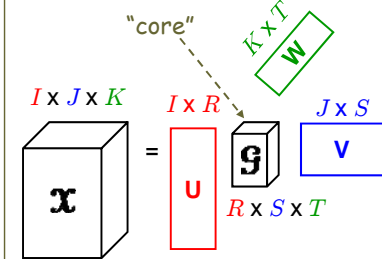

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## Specially Structured Tensors

• Tucker Tensor

$$\begin{aligned} \mathcal{X} &= \mathcal{G} \times_1 \mathbf{U} \times_2 \mathbf{V} \times_3 \mathbf{W} \\ &= \sum_r \sum_s \sum_t g_{rst} \mathbf{u}_r \circ \mathbf{v}_s \circ \mathbf{w}_t \\ &\equiv [\mathcal{G}; \mathbf{U}, \mathbf{V}, \mathbf{W}] \end{aligned}$$

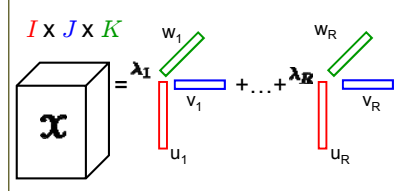
} Our Notation





• Kruskal Tensor

$$\begin{aligned} \mathcal{X} &= \sum_r \lambda_r \mathbf{u}_r \circ \mathbf{v}_r \circ \mathbf{w}_r \\ &\equiv [\boldsymbol{\lambda}; \mathbf{U}, \mathbf{V}, \mathbf{W}] \end{aligned}$$

} Our Notation



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## Specially Structured Tensors

• Tucker Tensor

$$\begin{aligned} \mathcal{X} &= \mathcal{G} \times_1 \mathbf{U} \times_2 \mathbf{V} \times_3 \mathbf{W} \\ &= \sum_r \sum_s \sum_t g_{rst} \mathbf{u}_r \circ \mathbf{v}_s \circ \mathbf{w}_t \\ &\equiv [\mathcal{G}; \mathbf{U}, \mathbf{V}, \mathbf{W}] \end{aligned}$$

In matrix form:

$$\begin{aligned} \mathbf{X}_{(1)} &= \mathbf{U} \mathbf{G}_{(1)} (\mathbf{W} \otimes \mathbf{V})^T \\ \mathbf{X}_{(2)} &= \mathbf{V} \mathbf{G}_{(2)} (\mathbf{W} \otimes \mathbf{U})^T \\ \mathbf{X}_{(3)} &= \mathbf{W} \mathbf{G}_{(3)} (\mathbf{V} \otimes \mathbf{U})^T \end{aligned}$$

$$\text{vec}(\mathcal{X}) = (\mathbf{W} \otimes \mathbf{V} \otimes \mathbf{U}) \text{vec}(\mathcal{G})$$

• Kruskal Tensor

$$\begin{aligned} \mathcal{X} &= \sum_r \lambda_r \mathbf{u}_r \circ \mathbf{v}_r \circ \mathbf{w}_r \\ &\equiv [\boldsymbol{\lambda}; \mathbf{U}, \mathbf{V}, \mathbf{W}] \end{aligned}$$


In matrix form:

Let  $\boldsymbol{\Lambda} = \text{diag}(\boldsymbol{\lambda})$

$$\begin{aligned} \mathbf{X}_{(1)} &= \mathbf{U} \boldsymbol{\Lambda} (\mathbf{W} \odot \mathbf{V})^T \\ \mathbf{X}_{(2)} &= \mathbf{V} \boldsymbol{\Lambda} (\mathbf{W} \odot \mathbf{U})^T \\ \mathbf{X}_{(3)} &= \mathbf{W} \boldsymbol{\Lambda} (\mathbf{V} \odot \mathbf{U})^T \end{aligned}$$

$$\text{vec}(\mathcal{X}) = (\mathbf{W} \odot \mathbf{V} \odot \mathbf{U}) \boldsymbol{\lambda}$$

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## What is the HO Analogue of the Matrix SVD?

Matrix SVD:

$$\mathbf{X} = \mathbf{U}\mathbf{\Sigma}\mathbf{V}^T = \begin{matrix} \color{red}\square & \square & \color{blue}\square \end{matrix} = \begin{matrix} \sigma_1 \begin{matrix} \color{red}\square \\ \color{red}\square \end{matrix} + \sigma_2 \begin{matrix} \color{red}\square \\ \color{red}\square \end{matrix} + \dots + \sigma_R \begin{matrix} \color{red}\square \\ \color{red}\square \end{matrix} \end{matrix}$$

Tucker Tensor (finding bases for each subspace):

$$\mathbf{X} = \mathbf{\Sigma} \times_1 \mathbf{U} \times_2 \mathbf{V} = \llbracket \mathbf{\Sigma} ; \mathbf{U}, \mathbf{V} \rrbracket$$



Kruskal Tensor (sum of rank-1 components):

$$\mathbf{X} = \sum_{r=1}^R \sigma_r \mathbf{u}_r \circ \mathbf{v}_r = \llbracket \sigma ; \mathbf{U}, \mathbf{V} \rrbracket$$

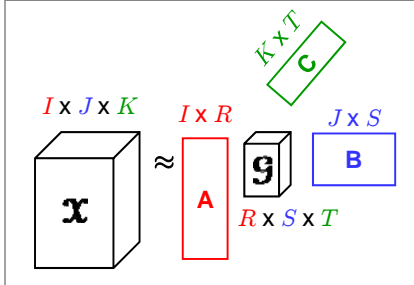
3-13

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## Tensor Decompositions


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## Tucker Decomposition



$$\mathbf{X} \approx [\mathcal{G}; \mathbf{A}, \mathbf{B}, \mathbf{C}]$$

Given A, B, C, the optimal core is:

$$\mathcal{G} = [\mathbf{X}; \mathbf{A}^\dagger, \mathbf{B}^\dagger, \mathbf{C}^\dagger]$$

- Proposed by Tucker (1966)
- AKA: Three-mode factor analysis, three-mode PCA, orthogonal array decomposition
- A, B, and C generally assumed to be orthonormal (generally assume they have full column rank)
- G is not diagonal
- Not unique

Recall the equations for converting a tensor to a matrix



$$\mathbf{X}_{(1)} = \mathbf{A}\mathbf{G}_{(1)}(\mathbf{C} \otimes \mathbf{B})^\top$$

$$\mathbf{X}_{(2)} = \mathbf{B}\mathbf{G}_{(2)}(\mathbf{C} \otimes \mathbf{A})^\top$$

$$\mathbf{X}_{(3)} = \mathbf{C}\mathbf{G}_{(3)}(\mathbf{B} \otimes \mathbf{A})^\top$$

$$\text{vec}(\mathbf{X}) = (\mathbf{C} \otimes \mathbf{B} \otimes \mathbf{A})\text{vec}(\mathcal{G})$$

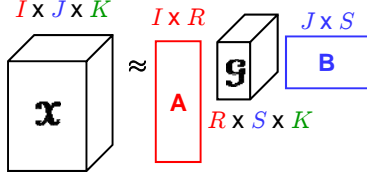
3-15


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## Tucker Variations

See Kroonenberg & De Leeuw, Psychometrika, 1980 for discussion.

- Tucker2

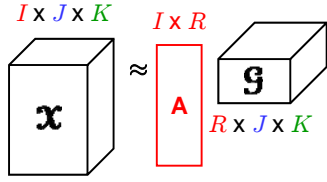


$$\mathbf{X} \approx [\mathcal{G}; \mathbf{A}, \mathbf{B}, \mathbf{I}]$$

$$\mathbf{X}_{(3)} \approx \mathbf{G}_{(3)}(\mathbf{B} \otimes \mathbf{A})^\top$$

---

- Tucker1



$$\mathbf{X} \approx [\mathcal{G}; \mathbf{A}, \mathbf{I}, \mathbf{I}]$$

$$\mathbf{X}_{(1)} \approx \mathbf{A}\mathbf{G}_{(1)}$$

Finding principal components in only mode 1 can be solved via rank-R matrix SVD

3-16

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## Solving for Tucker

$\mathbf{X} \approx [\mathcal{G}; \mathbf{A}, \mathbf{B}, \mathbf{C}]$

Given  $\mathbf{A}, \mathbf{B}, \mathbf{C}$  orthonormal, the optimal core is:  $\mathbf{X}_{(1) \times J \times K} \approx \mathbf{A}_{I \times R} \mathcal{G}_{R \times S \times T} \mathbf{B}_{J \times S}$

Tensor norm is the square root of the sum of all the elements squared

Eliminate the core to get:

$$\|\mathbf{X} - [\mathcal{G}; \mathbf{A}, \mathbf{B}, \mathbf{C}]\|^2 = \|\mathbf{X}\|^2 - 2\langle \mathbf{X}, [\mathcal{G}; \mathbf{A}, \mathbf{B}, \mathbf{C}] \rangle + \|\mathcal{G}\|^2$$

$$= \underbrace{\|\mathbf{X}\|^2}_{\text{fixed}} - \underbrace{\|[\mathcal{G}; \mathbf{A}^T, \mathbf{B}^T, \mathbf{C}^T]\|^2}_{\text{maximize this}}$$

Minimize s.t.  $\mathbf{A}, \mathbf{B}, \mathbf{C}$  orthonormal

If  $\mathbf{B}$  &  $\mathbf{C}$  are fixed, then we can solve for  $\mathbf{A}$  as follows:

$$\|[\mathcal{G}; \mathbf{A}^T, \mathbf{B}^T, \mathbf{C}^T]\| = \|\mathbf{A}^T \mathbf{X}_{(1)} (\mathbf{C} \otimes \mathbf{B})\|$$

Optimal  $\mathbf{A}$  is  $R$  left leading singular vectors for  $\mathbf{X}_{(1)} (\mathbf{C} \otimes \mathbf{B})$  3-17

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## Higher Order SVD (HO-SVD)

$\mathbf{X}_{I \times J \times K} \approx \mathbf{A}_{I \times R} \mathcal{G}_{R \times S \times T} \mathbf{B}_{J \times S} \mathbf{C}_{K \times T}$

Not optimal, but often used to initialize Tucker-ALS algorithm.

(Observe connection to Tucker1)

- $\mathbf{A}$  = leading  $R$  left singular vectors of  $\mathbf{X}_{(1)}$
- $\mathbf{B}$  = leading  $S$  left singular vectors of  $\mathbf{X}_{(2)}$
- $\mathbf{C}$  = leading  $T$  left singular vectors of  $\mathbf{X}_{(3)}$

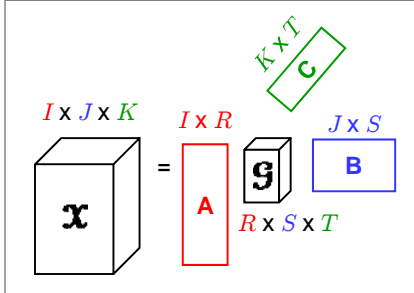
$$\mathcal{G} = [\mathcal{X}; \mathbf{A}^T, \mathbf{B}^T, \mathbf{C}^T]$$

De Lathauwer, De Moor, & Vandewalle, SIMAX, 1980 3-18

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## Tucker-Alternating Least Squares (ALS)

Successively solve for each component (A,B,C).



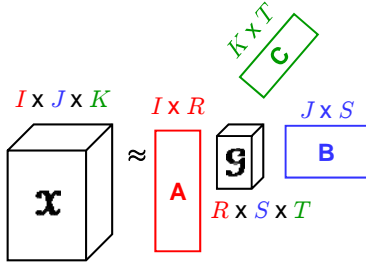
- Initialize
  - Choose R, S, T
  - Calculate A, B, C via HO-SVD
- Until converged do...
  - A = R leading left singular vectors of  $X_{(1)}(C \otimes B)$
  - B = S leading left singular vectors of  $X_{(2)}(C \otimes A)$
  - C = T leading left singular vectors of  $X_{(3)}(B \otimes A)$
- Solve for core:
 
$$\mathcal{G} = [\mathcal{X}; A^T, B^T, C^T]$$

Kroonenberg & De Leeuw, Psychometrika, 1980

3-19

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## Tucker is Not Unique





Tucker decomposition is not unique. Let Y be an R x R orthogonal matrix. Then...

$$\mathcal{X} \approx \mathcal{G} \times_1 A \times_2 B \times_3 C = (\mathcal{G} \times_1 Y^T) \times_1 (AY) \times_2 B \times_3 C$$

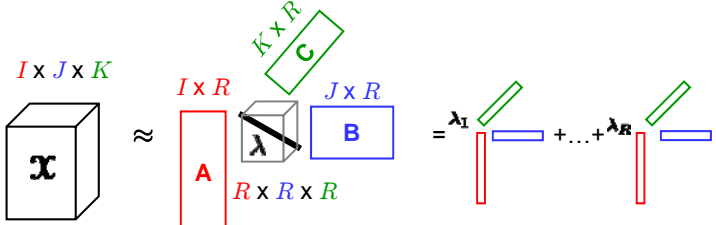
$$X_{(1)} \approx A G_{(1)} (C \otimes B)^T = A Y Y^T G_{(1)} (C \otimes B)^T$$

3-20




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## CANDECOMP/PARAFAC Decomposition



$$\mathcal{X} \approx [\lambda; \mathbf{A}, \mathbf{B}, \mathbf{C}] = \sum_r \lambda_r \mathbf{a}_r \circ \mathbf{b}_r \circ \mathbf{c}_r$$

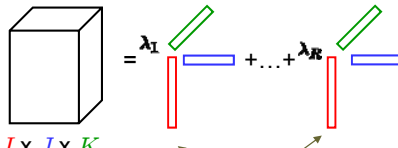
- CANDECOMP = Canonical Decomposition (Carroll & Chang, 1970)
- PARAFAC = Parallel Factors (Harshman, 1970)
- Core is diagonal (specified by the vector  $\lambda$ )
- Columns of  $\mathbf{A}$ ,  $\mathbf{B}$ , and  $\mathbf{C}$  are not orthonormal
- If  $R$  is *minimal*, then  $R$  is called the **rank** of the tensor (Kruskal 1977)
- Can have  $\text{rank}(\mathcal{X}) > \min\{I, J, K\}$

3-21


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## PARAFAC-Alternating Least Squares (ALS)

Successively solve for each component ( $\mathbf{A}, \mathbf{B}, \mathbf{C}$ ).

$\mathcal{X} \approx [\lambda; \mathbf{A}, \mathbf{B}, \mathbf{C}]$ 


$$\mathbf{X}_{(1)} \approx \mathbf{A} \mathbf{\Lambda} (\mathbf{C} \odot \mathbf{B})^T$$

KHATRI-RAO PRODUCT  
(column-wise Kronecker product)

$$\mathbf{C} \odot \mathbf{B} \equiv [\mathbf{c}_1 \otimes \mathbf{b}_1 \quad \mathbf{c}_2 \otimes \mathbf{b}_2 \quad \dots \quad \mathbf{c}_R \otimes \mathbf{b}_R]$$

$$(\mathbf{C} \odot \mathbf{B})^\dagger \equiv (\mathbf{C}^T \mathbf{C} * \mathbf{B}^T \mathbf{B})^\dagger (\mathbf{C} \odot \mathbf{B})^T$$

↑  
Hadamard Product

Find all the vectors in one mode at a time

If  $\mathbf{C}$ ,  $\mathbf{B}$ , and  $\mathbf{\Lambda}$  are fixed, the optimal  $\mathbf{A}$  is given by:

$$\mathbf{A} = \mathbf{X}_{(1)} (\mathbf{C} \odot \mathbf{B}) (\mathbf{C}^T \mathbf{C} * \mathbf{B}^T \mathbf{B})^\dagger \mathbf{\Lambda}^{-1}$$

Repeat for  $\mathbf{B}, \mathbf{C}$ , etc.

3-22

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## PARAFAC is often unique

$I \times J \times K$

Assume PARAFAC decomposition is exact.

$$\mathbf{X} = [\boldsymbol{\lambda}; \mathbf{A}, \mathbf{B}, \mathbf{C}] = \sum_r \lambda_r \mathbf{a}_r \circ \mathbf{b}_r \circ \mathbf{c}_r$$

Sufficient condition for uniqueness (Kruskal, 1977):

$$2R + 2 \leq k_A + k_B + k_C$$

$k_A = k$ -rank of  $\mathbf{A} = \max$  number  $k$  such that every set of  $k$  columns of  $\mathbf{A}$  is linearly independent

3-23


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## Tucker vs. PARAFAC Decompositions

- Tucker
  - Variable transformation in each mode
  - Core  $\mathbf{G}$  may be dense
  - $\mathbf{A}, \mathbf{B}, \mathbf{C}$  generally orthonormal
  - Not unique

- PARAFAC
  - Sum of rank-1 components
  - No core, i.e., superdiagonal core
  - $\mathbf{A}, \mathbf{B}, \mathbf{C}$  may have linearly dependent columns
  - Generally unique


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## Roadmap

- Motivation
- Matrix tools
- **Tensor basics**
- Tensor extensions
- Software demo
- Case studies

- Tensor Basics
- Tucker
  - Tucker 1
  - Tucker 2
  - Tucker 3
- PARAFAC




3-25

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## Roadmap

- Motivation
- Matrix tools
- Tensor basics
- **Tensor extensions**
- Software demo
- Case studies



- Other decompositions
- Nonnegative PARAFAC
- Handling missing values



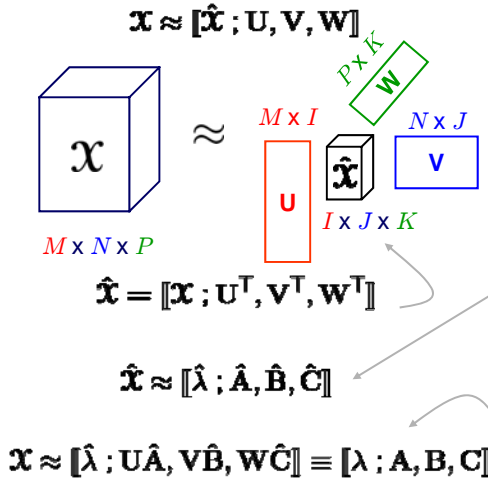
4-1

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## Other Tensor Decompositions




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## Combining Tucker & PARAFAC



- Step 1: Choose orthonormal matrices U, V, W to compress tensor (Tucker tensor!)
  - Typically HO-SVD can be used
- Step 2: Run PARAFAC on smaller tensor
- Step 3: Reassemble result

Bro and Andersson, 1998 4-3


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## 2-Way DEDICOM

$$\begin{matrix} N \times N \\ \boxed{\mathbf{X}} \end{matrix} = \begin{matrix} N \times M \\ \boxed{\mathbf{A}} \end{matrix} \begin{matrix} M \times M \\ \boxed{\mathbf{R}} \end{matrix} \begin{matrix} M \times N \\ \boxed{\mathbf{A}^T} \end{matrix}$$

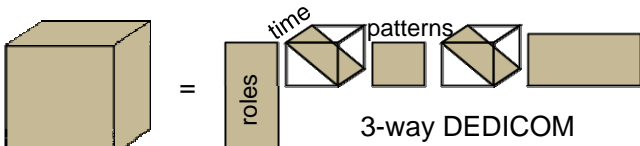
Dense, nonsymmetric M x M matrix

- 2-way DEDICOM introduced by Harshman (1978)
- X is a matrix of interactions between N entities
- Interactions can be nonsymmetric
- Assumes there are “M” roles
- Each entity has a weight for each role in A
- $R_{ij}$  = interaction weight for roles i & j

4-4

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## 3-Way DEDICOM




$$\mathbf{X}_{::k} = \mathbf{A} \mathbf{D}_{::k} \mathbf{R} \mathbf{D}_{::k} \mathbf{A}^T$$

- 3-way DEDICOM due to Kiers (1993)
- Once again,  $\mathbf{X}$  captures interactions among entities
- Third dimension can correspond to time
- Diagonal slices capture participation of each role at each time
- See Bader et al., SAND2006-7744, for application to Enron email data

4-5

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## Nonnegativity

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## Non-negative Matrix Factorization

$$\| \mathbf{X} - \mathbf{A}\mathbf{B}^T \| \leftarrow \text{Minimize subject to elements of } \mathbf{A} \text{ and } \mathbf{B} \text{ being positive.}$$


Update formulas (do not increase objective function):

$$\mathbf{A} = \mathbf{A} * (\mathbf{X}\mathbf{B}) \oslash (\mathbf{A}\mathbf{B}^T\mathbf{B})$$

$$\mathbf{B} = \mathbf{B} * (\mathbf{X}^T\mathbf{A}) \oslash (\mathbf{B}\mathbf{A}^T\mathbf{A})$$

↑ Elementwise multiply (Hadamard product)
 ↑ Elementwise divide

Lee & Seung, Nature, 1999 4-7

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## Non-negative 3-Way PARAFAC Factorization

$$\| \mathbf{X} - [\mathbf{A}, \mathbf{B}, \mathbf{C}] \| \leftarrow \text{Minimize subject to elements of } \mathbf{A}, \mathbf{B} \text{ and } \mathbf{C} \text{ being positive.}$$

Lee-Seung-like update formulas can be derived for 3D and higher:


$$\mathbf{A} = \mathbf{A} * (\mathbf{X}_{(1)}(\mathbf{C} \odot \mathbf{B})) \oslash (\mathbf{A}(\mathbf{C}^T\mathbf{C} * \mathbf{B}^T\mathbf{B}))$$

$$\mathbf{B} = \mathbf{B} * (\mathbf{X}_{(2)}(\mathbf{C} \odot \mathbf{A})) \oslash (\mathbf{B}(\mathbf{C}^T\mathbf{C} * \mathbf{A}^T\mathbf{A}))$$

$$\mathbf{C} = \mathbf{C} * (\mathbf{X}_{(3)}(\mathbf{B} \odot \mathbf{A})) \oslash (\mathbf{C}(\mathbf{B}^T\mathbf{B} * \mathbf{A}^T\mathbf{A}))$$


↑ Elementwise multiply (Hadamard product)
 ↑ Elementwise divide

M. Mørup, L. K. Hansen, J. Parnas, S. M. Arnfred, *Decomposing the time-frequency representation of EEG using non-negative matrix and multi-way factorization*, 2006 4-8




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## Handling Missing Data



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## A Quick Overview on Handling Missing Data

- Consider sparse PARAFAC where  $\mathcal{X}$  is missing data:
$$\mathcal{X} \approx [[\lambda ; \mathbf{A}, \mathbf{B}, \mathbf{C}]]$$
- Typically, missing values are just set to zero
- More sophisticated approaches for handling missing values:
  - Weighted least squares loss function
    - Ignore missing values
  - Data imputation
    - Estimate missing values
- See, e.g., Kiers, Psychometrika, 1997 and Srebro & Jaakkola, ICML 2003

4-10




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## Weighted Least Squares

$$w_{ijk} = \begin{cases} 1 & x_{ijk} \text{ is known} \\ 0 & \text{otherwise} \end{cases} \quad \text{Weight Tensor}$$



- Weight the least squares problem so that the missing elements are ignored:

Weighted  
Least Squares

$$\sum_i \sum_j \sum_k w_{ijk} \left( x_{ijk} - \sum_r \lambda_r a_{ir} b_{jr} c_{kr} \right)^2$$

- But this problem is often too hard to solve directly!

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## Missing Value Imputation

- Use the current estimate to fill in the missing values


$$\mathcal{E} = \llbracket \lambda ; \mathbf{A}, \mathbf{B}, \mathbf{C} \rrbracket \quad \text{Current Estimate}$$

- The tensor for the next iteration of the algorithm is:

$$\begin{aligned} \hat{\mathcal{X}} &= \overbrace{\mathcal{W} * \mathcal{X}}^{\text{Known Values}} + \overbrace{(\mathbf{1} - \mathcal{W}) * \mathcal{E}}^{\text{Estimates of Unknowns}} \\ &= \underbrace{\mathcal{X} - \mathcal{W} * \mathcal{E}}_{\text{Sparse!}} + \underbrace{\mathcal{E}}_{\text{Kruskal Tensor}} \end{aligned}$$


- Challenge is finding a good initial estimate

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## Roadmap



- Motivation
- Matrix tools
- Tensor basics
- Tensor extensions
- **Software demo**
- Case studies



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## Computations with Tensors


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## Tensor Toolbox for MATLAB

http://csmr.ca.sandia.gov/~tgkolda/TensorToolbox



- Six object-oriented tensor classes
  - Working with tensors is easy
- Most comprehensive set of kernel operations in any language
  - E.g., arithmetic, logical, multiplication operations
- Sparse tensors are unique
  - Speed-ups of two orders of magnitude for smaller problems
  - Larger problems than ever before

Na...	Value	Class
a	<4x3 double>	double
b	<4x3x2 tensor>	tensor
c	<5x4 double>	double (sparse)
d	<5x4x2 sptensor>	sptensor

- Free for research or evaluations purposes
- 297 unique registered users from all over the world (as of January 17, 2006)

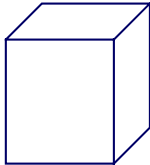
4-15

Bader & Kolda, ACM TOMS 2006 & SAND2006-7592


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## Dense Tensors

- Largest tensor that can be stored on a laptop is 200 x 200 x 200
- Typically, tensor operations are reduced to matrix operations
  - Requires permuting and reshaping the tensor
- Example: Mode-n tensor-matrix multiply



$I \times J \times K$

Example: Mode-1 Matrix Multiply



$$\mathbf{Y} = \mathbf{X} \times_1 \mathbf{U}$$

$M \times J \times K \quad I \times J \times K \quad M \times I$

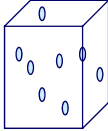
$$\mathbf{Y}^{(n)} = \mathbf{U} \mathbf{X}^{(n)}$$

$M \times JK \quad M \times I \quad I \times JK$

4-16


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## Sparse Tensors: Only Store Nonzeros



Store just the nonzeros of a tensor (assume coordinate format)



Example: Tensor-Vector Multiply (in all modes)

$$\alpha = \mathcal{X} \bar{x}_1 \mathbf{a} \bar{x}_2 \mathbf{b} \bar{x}_3 \mathbf{c}$$

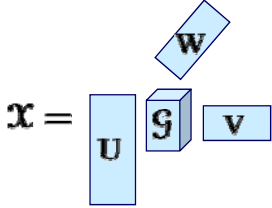
$$= \sum_i \sum_j \sum_k x_{ijk} a_i b_j c_k$$

$$= \sum_p v_p \underbrace{a_{s(p,1)}}_{\substack{\text{1st subscript} \\ \text{of } p\text{th} \\ \text{nonzero}}} \underbrace{b_{s(p,j)}}_{\substack{\text{2nd subscript} \\ \text{of } p\text{th} \\ \text{nonzero}}} \underbrace{c_{s(p,k)}}_{\substack{\text{3rd subscript} \\ \text{of } p\text{th} \\ \text{nonzero}}}$$

4-17


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## Tucker Tensors: Store Core & Factors



Tucker tensor stores the core (which can be dense, sparse, or structured) and the factors.

Example: Mode-3 Tensor-Vector Multiply

$$\mathbf{Y} = \mathcal{X} \bar{x}_3 \mathbf{z}$$

$$= (\mathcal{G} \times_1 \mathbf{U} \times_2 \mathbf{V} \times_3 \mathbf{W}) \bar{x}_3 \mathbf{z}$$



$$= \mathcal{G} \times_1 \mathbf{U} \times_2 \mathbf{V} \bar{x}_3 \mathbf{W}^T \mathbf{z}$$

$$= \underbrace{\mathcal{G} \bar{x}_3 \mathbf{W}^T \mathbf{z}}_{\mathcal{H}} \times_1 \mathbf{U} \times_2 \mathbf{V} = [\mathcal{H}; \mathbf{U}, \mathbf{V}]$$

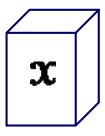
}

Result is a Tucker Tensor


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## Kruskal Example: Store Factors

$I \times J \times K$   



$\mathcal{X}$

$I \times R$   


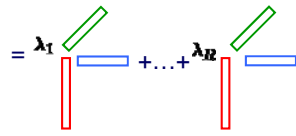
$\mathbf{U}$

$K \times R$   


$\lambda$

$J \times R$   


$\mathbf{V}$

$R \times R \times R$   



$= \lambda_1 \dots + \dots + \lambda_R \dots$

Kruskal tensors store factor matrices and scaling vector.

Example: Norm


$$\begin{aligned}
 \|\mathcal{X}\|_{I \times J \times K}^2 &= \|\llbracket \lambda ; \mathbf{U}, \mathbf{V}, \mathbf{W} \rrbracket\|_{I \times R \times J \times R \times K \times R}^2 \\
 &= \|(\mathbf{W} \odot \mathbf{V} \odot \mathbf{U})\lambda\|_{I \times J \times K}^2 \\
 &= \lambda^T (\mathbf{W} \odot \mathbf{V} \odot \mathbf{U})^T (\mathbf{W} \odot \mathbf{V} \odot \mathbf{U}) \lambda \\
 &= \lambda^T (\underbrace{\mathbf{W}^T \mathbf{W}}_{R \times R} * \underbrace{\mathbf{V}^T \mathbf{V}}_{R \times R} * \underbrace{\mathbf{U}^T \mathbf{U}}_{R \times R}) \lambda
 \end{aligned}$$

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# Incrementalization





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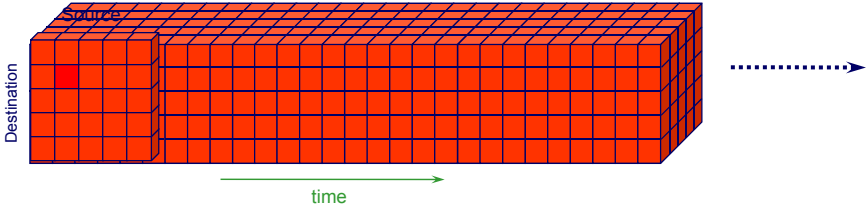
**Incremental Tensor Decomposition**

- Dynamic data model
  - Tensor Streams
- Dynamic Tensor Decomposition (DTA)
- Streaming Tensor Decomposition (STA)
- Window-based Tensor Decomposition (WTA)

Faloutsos, Kolda, Sun 5-2




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## Dynamic Tensor Stream



- Streams come with structure
  - (time, source, destination, port)
  - (time, author, keyword)
- How to summarize tensor streams **effectively** and **incrementally**?

Faloutsos, Kolda, Sun
5-3

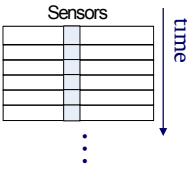
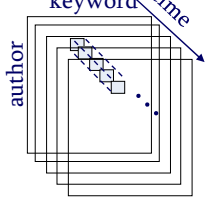
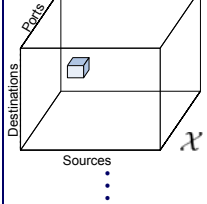

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## Dynamic Data model

- Tensor Streams
  - A sequence of Mth order tensor

$$\mathcal{X}_1 \dots \mathcal{X}_n \text{ where } \mathcal{X}_i \in \mathbb{R}^{N_1 \times \dots \times N_M}$$

n is increasing over time

Order	1st	2nd	3rd
Correspondence	Multiple streams	Time evolving graphs	3D arrays
Example			

Faloutsos, Kolda, Sun
5-4

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## Incremental Tensor Decomposition

☺ Dynamic data model

- Tensor Streams
- Dynamic Tensor Decomposition (DTA)
- Streaming Tensor Decomposition (STA)
- Window-based Tensor Decomposition (WTA)

1. Jimeng Sun, Spiros Papadimitriou, Philip Yu. Window-based Tensor Analysis on High-dimensional and Multi-aspect Streams, *ICDM 2006*

2. Jimeng Sun, Dacheng Tao, Christos Faloutsos. Beyond Streams and Graphs: Dynamic Tensor Analysis, *KDD 2006*

Faloutsos, Kolda, Sun 5-5

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## Incremental Tensor Decomposition

Old Tensors    New Tensor

Faloutsos, Kolda, Sun 5-6



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## 1<sup>st</sup> order DTA - problem

Given  $x_1 \dots x_n$  where each  $x_i \in \mathbb{R}^N$ , find  $U \in \mathbb{R}^{N \times R}$  such that the error  $e$  is small:

$$e = \sum_{i=1}^n \|x_i - x_i U U^T\|_F^2$$

Note that  $Y = XU$

Faloutsos, Kolda, Sun 5-7

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## 1<sup>st</sup> order Dynamic Tensor Analysis

Input: new data vector  $x \in \mathbb{R}^N$ , old variance matrix  $C \in \mathbb{R}^{N \times N}$

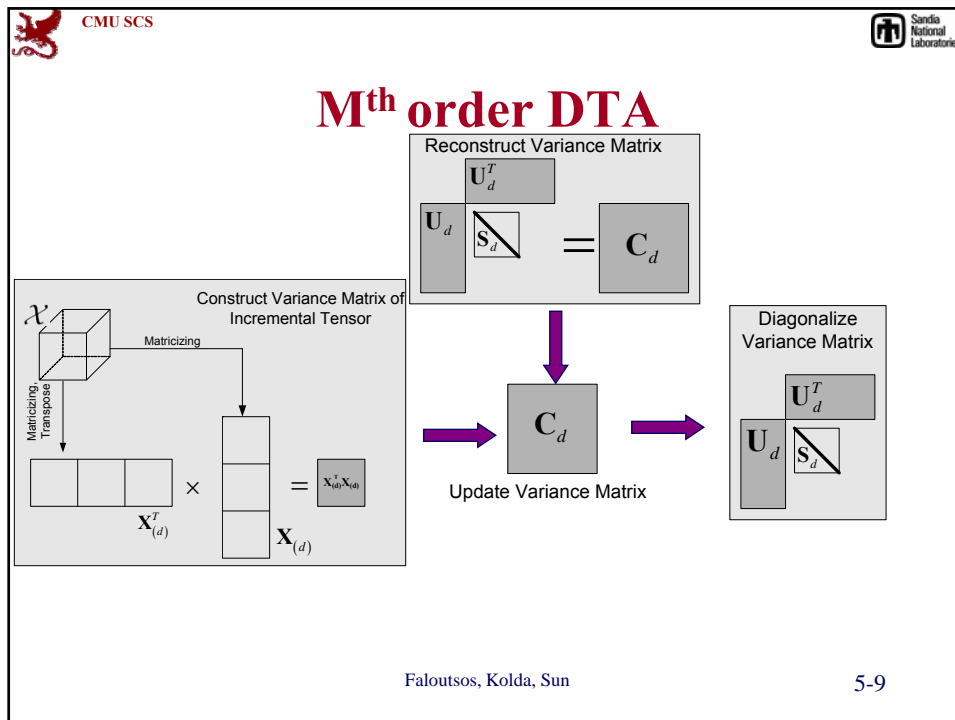
Output: new projection matrix  $U \in \mathbb{R}^{N \times R}$

Algorithm:

1. update variance matrix  $C_{\text{new}} = x^T x + C$
2. Diagonalize  $U \Lambda U^T = C_{\text{new}}$
3. Determine the rank  $R$  and return  $U$

Diagonalization has to be done for **every** new  $x$ !

Faloutsos, Kolda, Sun 5-8



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## M<sup>th</sup> order DTA – complexity

**Storage:**  
 $O(\prod N_i)$ , i.e., size of an input tensor at a single timestamp

**Computation:**  
 $\sum N_i^3$  (or  $\sum N_i^2$ )    diagonalization of  $\mathbf{C}$   
 $+$   $\sum N_i \prod N_i$     matrix multiplication  $\mathbf{X}_{(d)}^T \mathbf{X}_{(d)}$

For low order tensor (<3), diagonalization is the main cost  
 For high order tensor, matrix multiplication is the main cost

Faloutsos, Kolda, Sun 5-10




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## Incremental Tensor Decomposition

- ☺ Dynamic data model
  - Tensor Streams
- ☺ Dynamic Tensor Decomposition (DTA)
- Streaming Tensor Decomposition (STA)
- Window-based Tensor Decomposition (WTA)

1. Jimeng Sun, Spiros Papadimitriou, Philip Yu. Window-based Tensor Analysis on High-dimensional and Multi-aspect Streams, *ICDM 2006*
2. Jimeng Sun, Dacheng Tao, Christos Faloutsos. Beyond Streams and Graphs: Dynamic Tensor Analysis, *KDD 2006*

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5-11

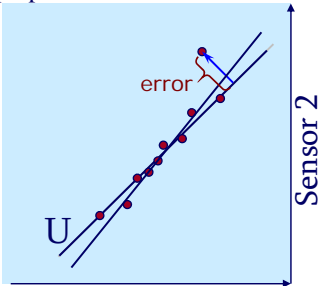

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## 1<sup>st</sup> order Streaming Tensor Analysis (STA)

- Adjust  $U$  smoothly when new data arrive **without diagonalization** [VLDB05]
- For each new point  $x$ 
  - Project onto current line
  - Estimate error
  - Rotate line in the direction of the error and in proportion to its magnitude

For each new point  $x$  and for  $i = 1, \dots, k$ :

- $y_i := U_i^T x$  (proj. onto  $U_i$ )
- $d_i \leftarrow \lambda d_i + y_i^2$  (energy  $\propto i$ -th eigenval.)
- $e_i := x - y_i U_i$  (error)
- $U_i \leftarrow U_i + (1/d_i) y_i e_i$  (update estimate)
- $x \leftarrow x - y_i U_i$  (repeat with remainder)

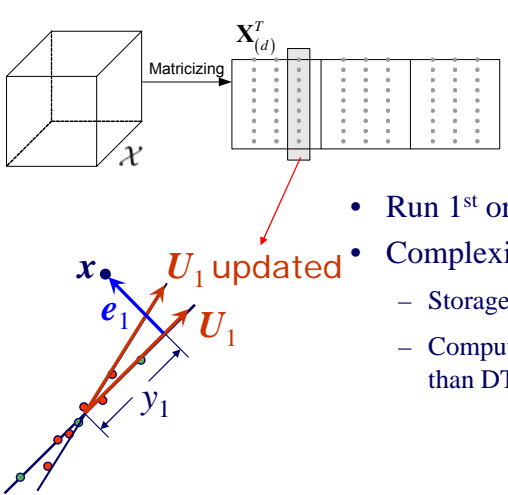


Sensor 1 5-12      Sensor 2

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## M<sup>th</sup> order STA



- Run 1<sup>st</sup> order STA along each mode
- Complexity:
  - Storage:  $O(\prod N_i)$
  - Computation:  $\sum R_i \prod N_i$  which is smaller than DTA

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## Window-based Tensor Analysis (WTA)

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## Meta-algorithm for window-based tensor analysis

**Input:**  
The tensor window  $\mathcal{D} \in \mathbb{R}^{W \times N_1 \times \dots \times N_M}$

**Output:**  
The projection matrix  $\mathbf{U}_0 \in \mathbb{R}^{W \times R_0}$ ,  $\mathbf{U}_i \in \mathbb{R}^{N_i \times R_i}$  and the core tensor  $\mathcal{Y}$ .

**Algorithm:**

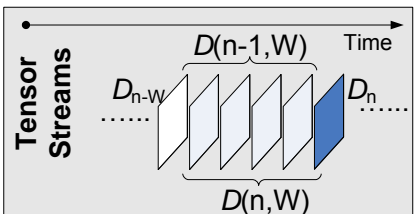
1. Initialize  $\mathbf{U}_i \mid_{i=0}^M$
2. Conduct 3 - 5 iteratively
3. For  $k = 0$  to  $M$
4. Fix  $\mathbf{U}_i$  for  $i \neq k$  and find the  $\mathbf{U}_k$  that minimizes  $d(\mathcal{D}, \mathcal{D} \prod_{i=0}^M \times_i (\mathbf{U}_i \mathbf{U}_i^T))$
5. Check convergence
6. Calculate the core tensor  $\mathcal{Y} = \mathcal{D} \prod_{i=0}^M \times_i \mathbf{U}_i$

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## Moving Window scheme (MW)

- Update the variance matrix  $C_{(i)}$  **incrementally**
- Diagonalize  $C_{(i)}$  to find  $U_{(i)}$




$C_d^{old}$

-



+



=

$C_d^{new}$


Update variance matrix

$U_{(d)}$

}

Diagonalize

A good and efficient initialization



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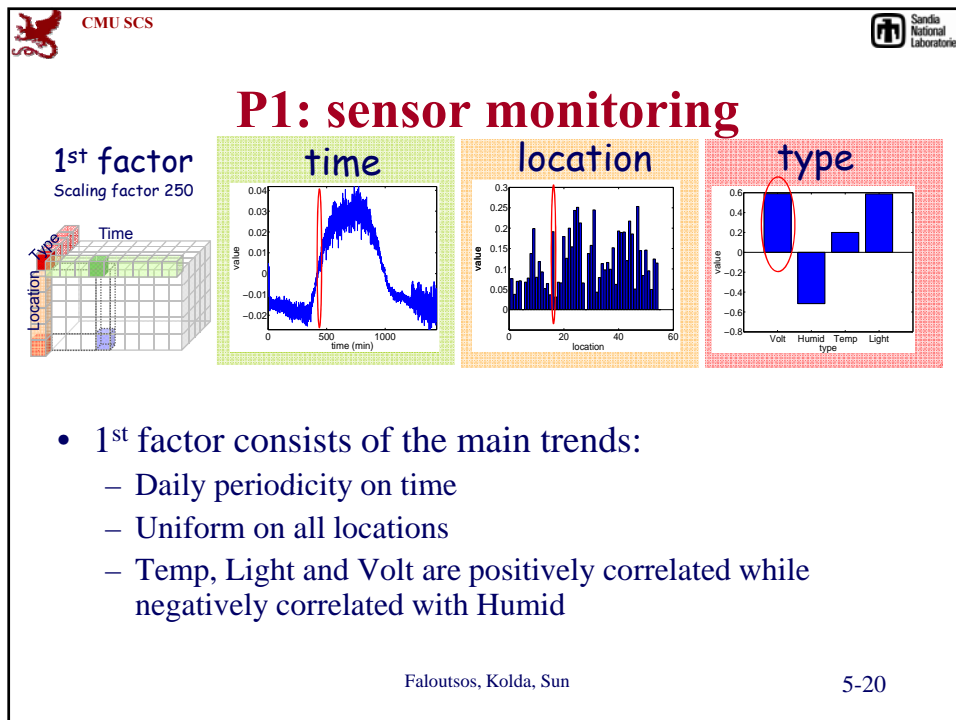
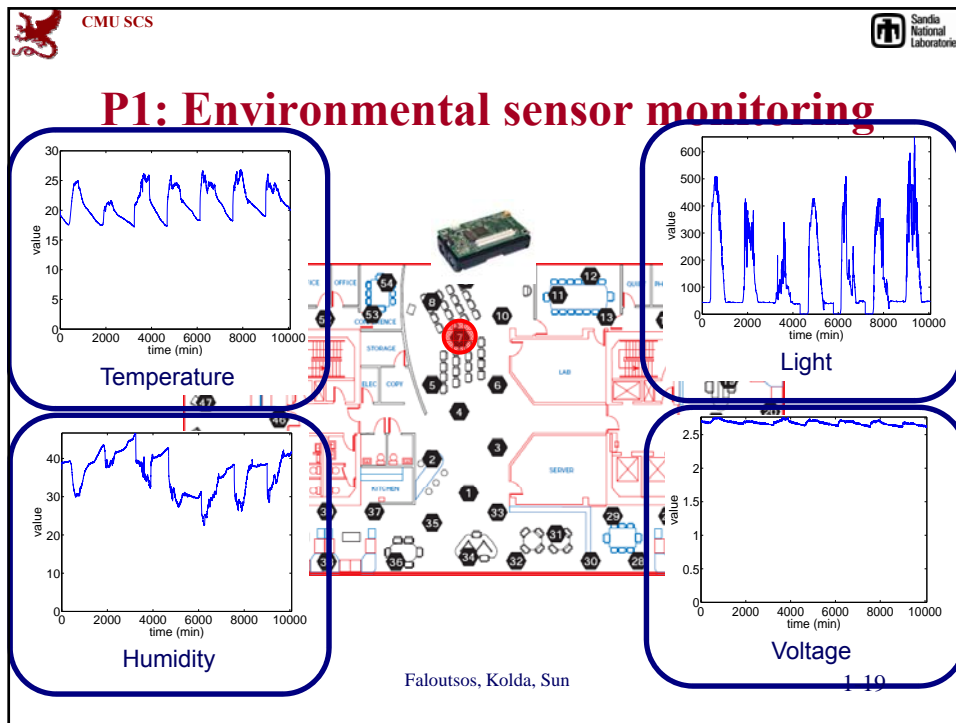
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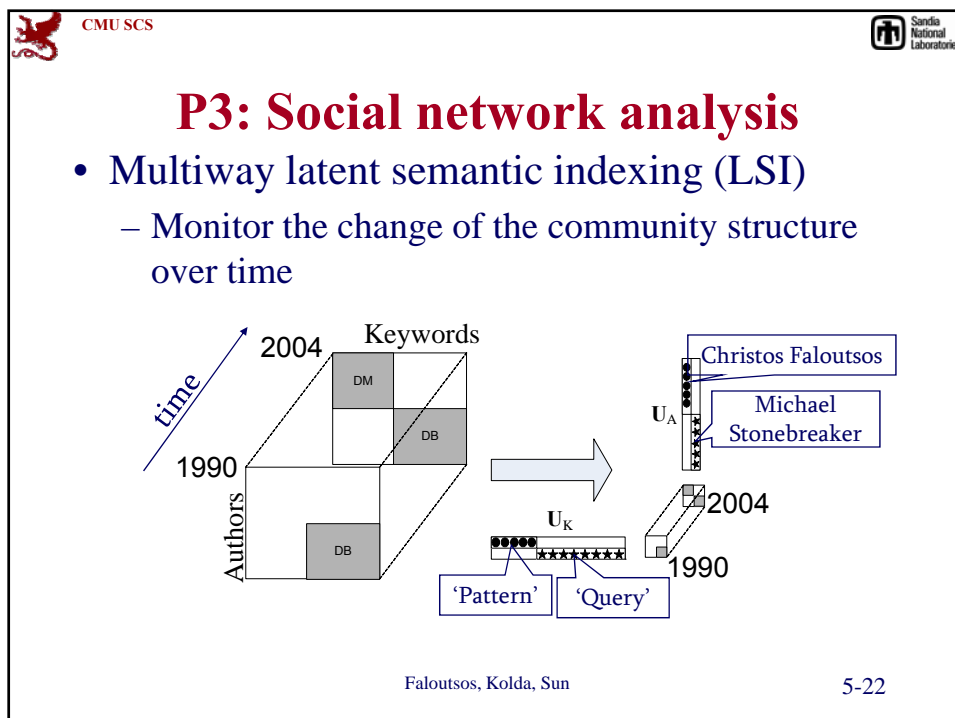
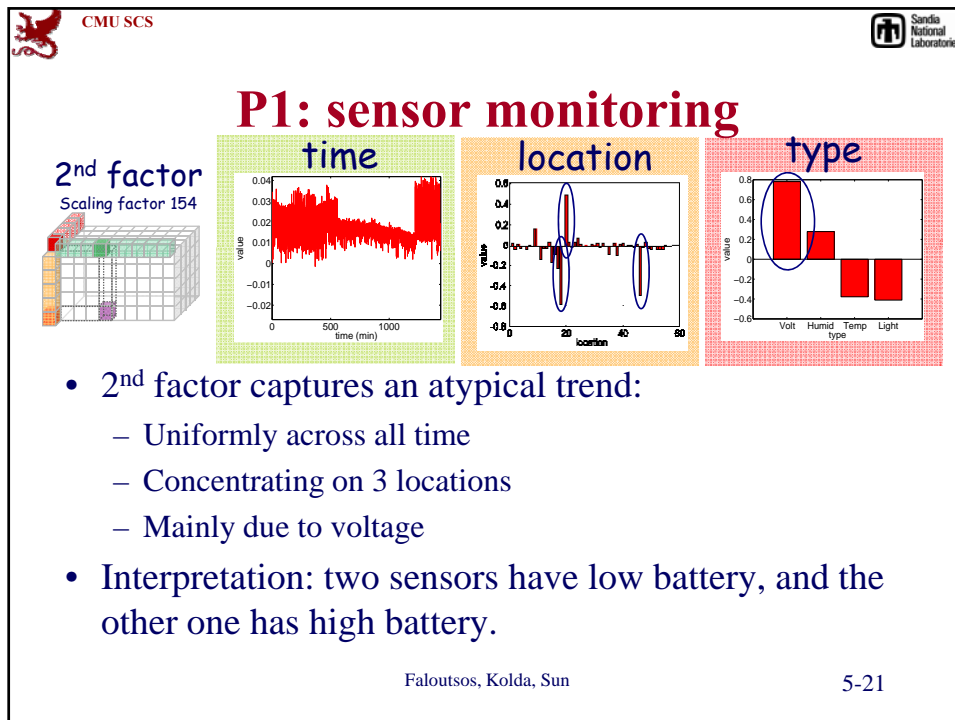
## Roadmap

- Motivation
- Matrix tools
- Tensor basics
- Tensor extensions
- Software demo
- **Case studies**



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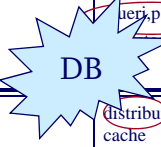





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## P3: Social network analysis (cont.)

Authors	Keywords	Year
michael carey, michael stonebreaker, h. jagadish, hector garcia-molina	query, parallel, optimization, concurr, ent	1995
surajit chaudhuri, mitch cherniack, michael stonebreaker, ugur etintemel	distributed, systems, view, storage, servic, process, cache	2004
jiawei han, jian pei, philip s. yu, jianying wang, charu c. aggarwal	pattern, support, cluster, per, queri	2004



DB



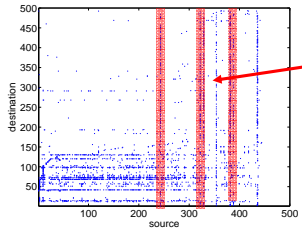
DM

- Two groups are correctly identified: Databases and Data mining
- People and concepts are drifting over time

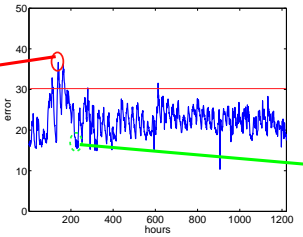
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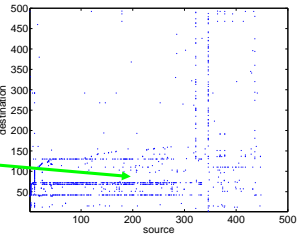
## P4: Network anomaly detection



Abnormal traffic



Reconstruction error over time



Normal traffic

- Reconstruction error gives indication of anomalies.
- Prominent difference between normal and abnormal ones is mainly due to the unusual scanning activity (confirmed by the campus admin).

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## P5: Web graph mining

- How to order the importance of web pages?
  - Kleinberg's algorithm HITS
  - PageRank
  - Tensor extension on HITS (**TOPHITS**)

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## Kleinberg's Hubs and Authorities (the HITS method)

Sparse adjacency matrix and its SVD:

$$x_{ij} = \begin{cases} 1 & \text{if page } i \text{ links to page } j \\ 0 & \text{otherwise} \end{cases}$$

$$X \approx \sum_r \sigma_r \mathbf{h}_r \circ \mathbf{a}_r$$

authority scores for 1<sup>st</sup> topic + authority scores for 2<sup>nd</sup> topic  
hub scores for 1<sup>st</sup> topic + hub scores for 2<sup>nd</sup> topic

Kleinberg, JACM, 1999

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## HITS Authorities on Sample Data

.97	www.ibm.com
.24	www.alphaw
.08	www-128.ibm
.05	www.develop
.02	www.research
.01	www.redbook
.01	news.com.co

.99	www.lehigh.edu
.11	www2.lehigh.edu
.06	www.lehigha
.02	www.lehighs
.02	www.bethleh
.02	www.adobe.c
.02	lewisweb.cc.
.02	www.leo.lehi
.02	www.distanc
.02	fp1.cc.lehigh

.75	java.sun.com
.38	www.sun.com
.36	developers.sun
.24	see.sun.com
.16	www.samag.co
.13	docs.sun.com
.12	blogs.sun.com
.08	sunsolve.sun.co
.08	www.sun-catalo
.08	news.com.com

.60	www.pueblo.gsa.gov
.45	www.whitehouse.gov
.35	www.irs.gov
.31	travel.state
.22	www.gsa.g
.20	www.ssa.g
.16	www.censu
.14	www.govbe
.13	www.kids.g
.13	www.usdoj

.97	mathpost.asu.edu
.18	math.la.asu.edu
.17	www.asu.edu
.04	www.act.org
.03	www.eas.asu.edu
.02	archives.math.utk.edu
.02	www.geom.uiuc.edu
.02	www.fulton.asu.edu
.02	www.amstat.org
.02	www.maa.org

We started our crawl from <http://www-neos.mcs.anl.gov/neos>, and crawled 4700 pages, resulting in 560 cross-linked hosts.

authority scores for 1st topic      authority scores for 2nd topic

from = + ...

hub scores for 1st topic      hub scores for 2nd topic

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## Three-Dimensional View of the Web

**Endangered Species**  
Animals today are being threatened by a variety of environmental pressures. For example, the jaguar is losing prime habitat in the world. Zoos are trying to raise awareness of their plight.

**Jaguar FAQ**  
Jaguars are an endangered species that live in the tropical rain forests of Central and South America. They live about 11 years in the wild and up to 22 years at a zoo.

**Rain Forest Zoo**  
We have a new exhibit opening next month highlighting the endangered species of the Americas, including the jaguar.

**Online Atlas**  
View maps of animal habitats from around the world, including those of endangered animals in North, South, and Central America.

$$x_{ijk} = \begin{cases} 1 & \text{if page } i \rightarrow \text{page } j \\ & \text{with term } k \\ 0 & \text{otherwise} \end{cases}$$

Observe that this tensor is very sparse!

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Kolda, Bader, Kenny, ICDM05 5-28

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## Topical HITS (TOPHITS)

**Main Idea:** Extend the idea behind the HITS model to incorporate term (i.e., topical) information.

$$\mathbf{X} \approx \sum_{\tau=1}^R \lambda_{\tau} \mathbf{h}_{\tau} \circ \mathbf{a}_{\tau}$$

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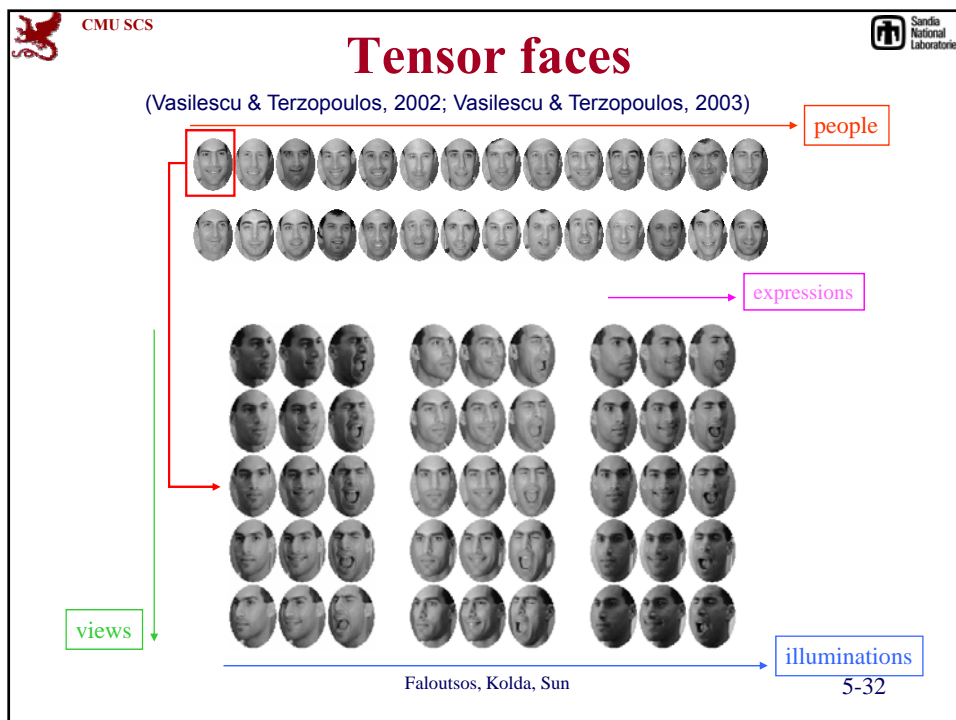
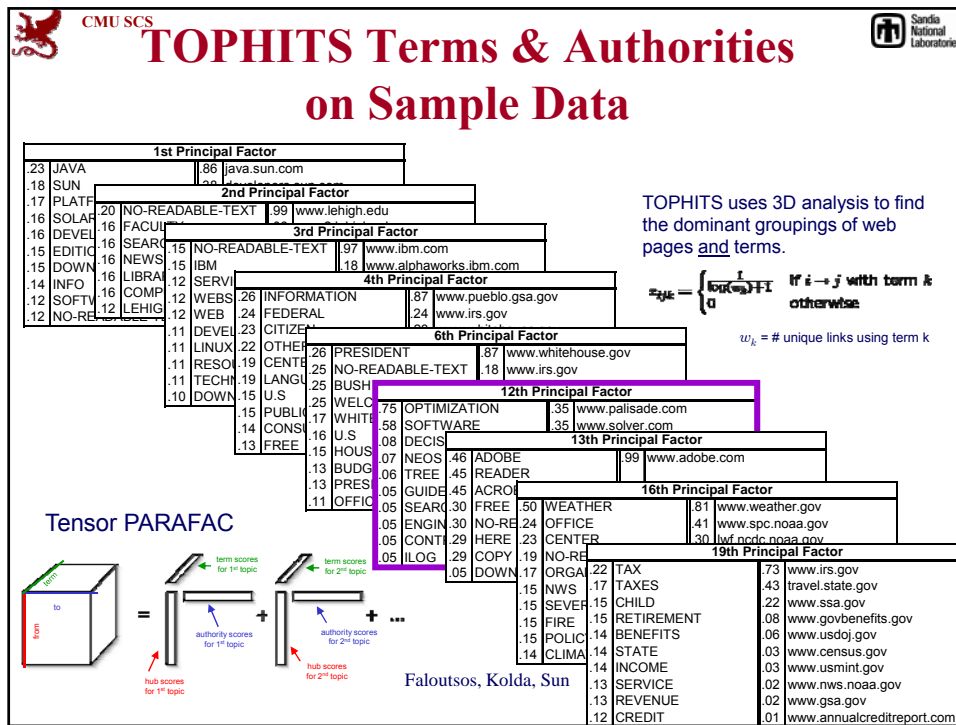
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## Eigenfaces

- Facial images (identity change)



- Eigenfaces bases vectors capture the variability in facial appearance (do not decouple pose, illumination, ...)

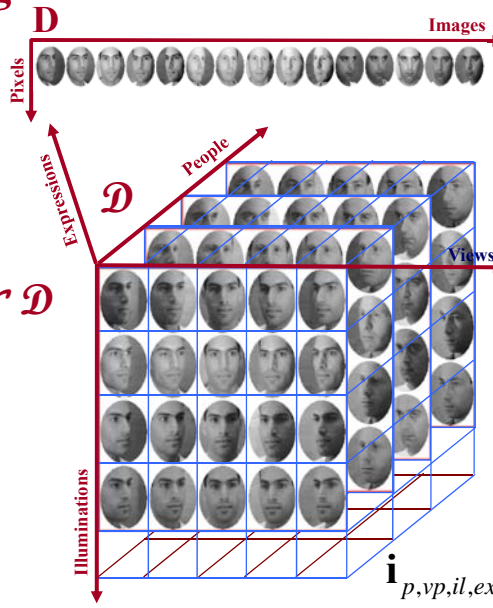




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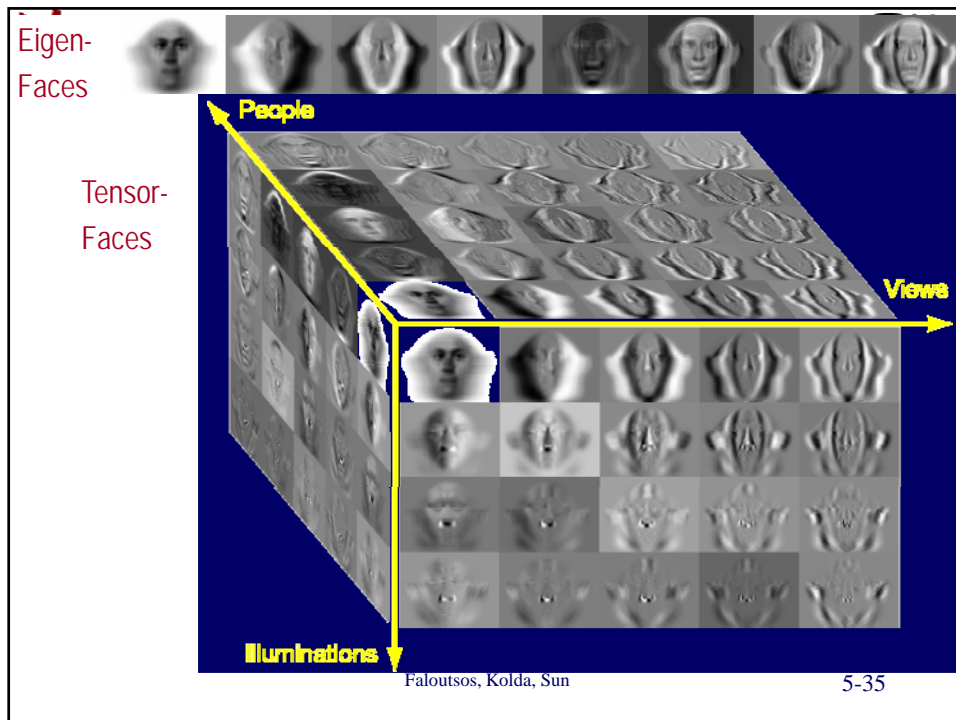
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## Data Organization

- Linear/PCA: **Data Matrix**
  - $\mathbb{R}^{\text{pixels} \times \text{images}}$
  - a matrix of image vectors
- Multilinear: **Data Tensor  $\mathcal{D}$** 
  - $\mathbb{R}^{\text{people} \times \text{views} \times \text{illums} \times \text{express} \times \text{pixels}}$
  - N-dimensional matrix
  - 28 people, 45 images/person
  - 5 views, 3 illuminations, 3 expressions per person







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## Strategic Data Compression = Perceptual Quality

- TensorFaces data reduction in illumination space primarily degrades illumination effects (cast shadows, highlights)
- PCA has *lower mean square error* but *higher perceptual error*

	TensorFaces	TensorFaces	PCA
<b>Original</b>	6 illum + 11 people param.	Mean Sq. Err. = <b>409.15</b>	Mean Sq. Err. = <b>85.75</b>
176 basis vectors	66 basis vectors	3 illum + 11 people param. 33 basis vectors	33 parameters 33 basis vectors
			

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## TensorFaces: An Application of the Tucker Decomposition

M.A.O. Vasilescu & D. Terzopoulos, CVPR'03

- Example: 7942 pixels x 16 illuminations x 11 subjects
- PCA (eigenfaces): SVD of 7942 x 176 matrix
- Tensorfaces: Tucker decomposition of 7942 x 16 x 11 tensor

7942 x 33    176 x 33

$$\mathbf{X} \approx \mathbf{E} \times_2 \mathbf{V}$$

eigenfaces    loadings

An image is represented by a linear combination of 33 eigenfaces.


7942 x 3 x 11    16 x 3    11 x 11

$$\mathbf{X} \approx \mathcal{T} \times_2 \mathbf{U}_{illum} \times_3 \mathbf{U}_{person}$$



tensorfaces    illumination    subjects

An image is represented by a multilinear combination of 33 tensorfaces using the outer product (or Kronecker product) of a length-3 illumination vector and a length-11 person vector.

Original	PCA 11 Eigenfaces	TensorFaces 11 TensorFaces	PCA 33 Eigenfaces	TensorFaces 33 TensorFaces
	RMSE: 14.62	33.47	9.26	20.22




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## Summary

Methods	Pros	Cons	Applications
SVD, PCA	Optimal in L2 and Frobenius	Dense representation, Negative entries	LSI, PageRank, HITS
CUR, CMD	Interpretability, sparse bases	Not optimal like SVD, dense core	DNA SNP data, network forensics
Co-clustering	Interpretability	Local minimum	Social networks, microarray data
Tucker	Flexible representation	Interpretability, non-uniqueness, dense core	TensorFaces
PARAFAC	Interpretability, efficient parse computation	Slow convergence	TOPHISTS
Incrementalization	Efficiency	Non-optimal	Tensor Streams
Nonnegativity	Interpretability, sparse results	Local minimum, non-uniqueness	Image segmentation




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## Conclusion

- Real data are often in high dimensions with multiple aspects (modes)
- Matrix and tensor provide elegant theory and algorithms for such data
- However, many problems are still open
  - skew distribution, anomaly detection, streaming algorithm, distributed/parallel algorithms, efficient out-of-core processing

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## Thank you!

- Christos Faloutsos  
[www.cs.cmu.edu/~christos](http://www.cs.cmu.edu/~christos) 
- Tamara Kolda  
[csmr.ca.sandia.gov/~tgkolda](http://csmr.ca.sandia.gov/~tgkolda) 
- Jimeng Sun  
[www.cs.cmu.edu/~jimeng](http://www.cs.cmu.edu/~jimeng) 

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