

Global Optimization of Mixed-Integer Nonlinear Programs

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Kyushu University · January 20, 2023

Outline

Introduction

Fundamental Methods

- Mixed-Integer Linear Programming

- Convex MINLP

- Nonconvex MINLP

Example

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- Primal Side (Find Feasible Solutions)

Solver Software

- Solvers for Mixed-Integer Quadratic Programs

- Solvers for Convex MINLP

- Solvers for General MINLP

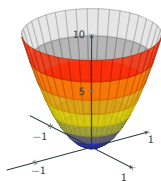
Introduction

Mixed-Integer Nonlinear Programs (MINLPs)

We consider

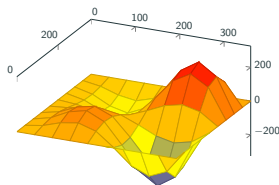
$$\begin{aligned} \min \quad & c^T x \\ \text{s.t.} \quad & g_k(x) \leq 0 \quad \forall k \in [m] \\ & x_i \in \mathbb{Z} \quad \forall i \in \mathcal{I} \subseteq [n] \\ & x_i \in [\ell_i, u_i] \quad \forall i \in [n] \end{aligned}$$

The functions $g_k \in C^1([\ell, u], \mathbb{R})$ can be



convex

or



nonconvex

Examples of Mixed-Integer Nonlinearities

- **Water treatment** unit - variable **fraction** $p \in [0, 1]$ of variable quantity q : qp , and valve on/off state $z \in \{0, 1\}$



- **AC power flow** - nonlinear function of voltage magnitudes and angles and binary decisions on switching status of power lines



$$p_{ij} = g_{ij}v_i^2 - g_{ij}v_iv_j \cos(\theta_{ij}) + b_{ij}v_iv_j \sin(\theta_{ij})$$

- **Circle packing** - non-overlap constraints



$$\|x - y\|_2 \geq r_x + r_y$$

- etc.

Solving a Mixed-Integer Nonlinear Optimization Problem

Two major tasks:

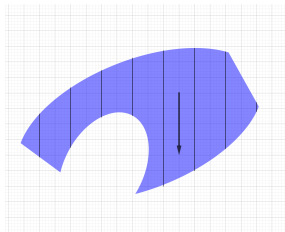
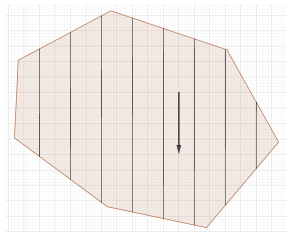
1. Finding and improving feasible solutions (**primal side**)
 - **Ensure feasibility**, sacrifice optimality
 - Important for practical applications
2. Proving optimality (**dual side**)
 - **Ensure optimality**, sacrifice feasibility
 - Necessary in order to actually solve the problem

Connected by:

3. Strategy
 - **Ensure convergence**
 - Divide: branching, decompositions, ...
 - Put together all components

Adding Nonlinearity to a MIP Brings New Challenges

- More numerical issues
 - NLP solvers are less efficient and reliable than LP solvers
1. Finding feasible solutions
 - Feasible solutions must also satisfy nonlinear constraints
 - If nonconvex: fixing integer variables and solving the NLP can produce local optima
 2. Proving optimality
 - NLP or LP relaxations?
 - If nonconvex: continuous relaxation no longer provides a lower bound
 - "Convenient" descriptions of the feasible set are important
 3. Strategy
 - Need to account for all of the above
 - Warmstart for NLP is much less efficient than for LP



Convex MINLP:

- Main **difficulty**: Integrality restrictions on variables
- Main **challenge**: Integrating techniques for MIP (branch-and-bound) and NLP (SQP, interior point, Kelley's cutting plane, ...)

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- Main **difficulty**: Integrality restrictions on variables
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General MINLP = Convex MINLP **plus** Global Optimization:

- Main **difficulty**: Nonconvex nonlinearities
- Main **challenges**:
 - Convexification of nonconvex nonlinearities
 - Reduction of convexification gap (spatial branch-and-bound)
 - Numerical robustness
 - Diversity of problem class: MINLP is "The mother of all deterministic optimization problems" (Jon Lee, 2008)

Fundamental Methods

Fundamental Methods

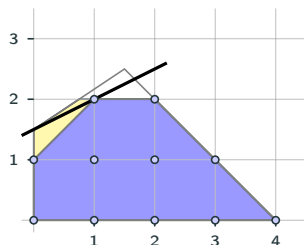
Mixed-Integer Linear Programming

MIP Branch & Cut

For mixed-integer **linear** programs (MIP), that is,

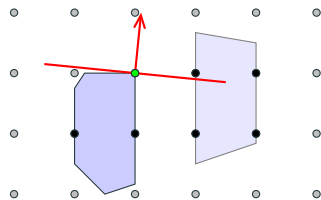
$$\begin{aligned} \min \quad & c^T x, \\ \text{s.t.} \quad & Ax \leq b, \\ & x_i \in \mathbb{Z}, \quad i \in \mathcal{I}, \end{aligned}$$

the dominant method of **Branch & Cut** combines



cutting planes
[Gomory, 1958]

&



branch-and-bound
[Land and Doig, 1960]

Fundamental Methods

Convex MINLP

Relaxations

Key task: describe the **feasible set** in a **convenient** way.

Requirement: the relaxed problem should be **efficiently** solvable to **global** optimality.

It is **preferable** to have relaxations that are:

- **Convex:** NLP solutions are globally optimal, infeasibility detection is reliable
- **Linear:** solving is more efficient, good for warmstarting

and to **avoid:**

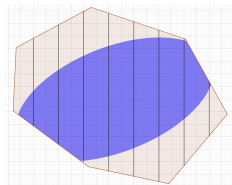
- Very **large numbers of constraints and variables**
- **Bad numerics**

Relaxations for Convex MINLPs

- Relax integrality \rightarrow NLP relaxation

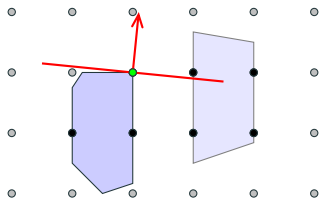


- Replace nonlinear set with linear outer approximation \rightarrow MIP relaxation

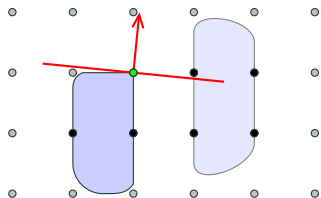


- Linear outer approximation + relax integrality \rightarrow LP relaxation

NLP-based Branch & Bound (NLP-BB)



MIP branch-and-bound
[Land and Doig, 1960]

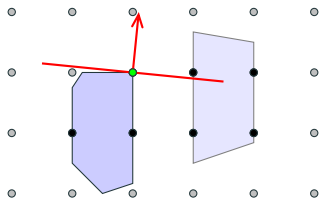


MINLP branch-and-bound
[Leyffer, 1993]

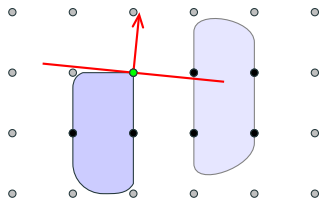
Bounding: Solve **convex NLP relaxation** obtained by dropping integrality requirements.

Branching: Subdivide problem along variables x_i , $i \in \mathcal{I}$, that take **fractional value in NLP solution**.

NLP-based Branch & Bound (NLP-BB)



MIP branch-and-bound
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Bounding: Solve **convex NLP relaxation** obtained by dropping integrality requirements.

Branching: Subdivide problem along variables x_i , $i \in \mathcal{I}$, that take **fractional value in NLP solution**.

- However: **Robustness** and **Warmstarting**-capability of NLP solvers not as good as for LP solvers (simplex alg.)
- ⇒ Mahajan, Leyffer, and Kirches [2012]: approximate NLP solves by QPs (**hot-start** possible)

Reduce Convex MINLP to MIP

Assume all functions $g_k(\cdot)$ of MINLP are **convex** on $[\ell, u]$.

Duran and Grossmann [1986]: MINLP and the following MIP have the **same optimal solutions**

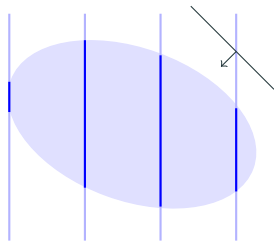
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where $\hat{x} \in R$ are the solutions of the **NLP subproblems** obtained from MINLP by applying **any possible fixing for $x_{\mathcal{I}}$** , i.e.,

$$\min c^T x \text{ s.t. } g(x) \leq 0, x \in [\ell, u], x_{\mathcal{I}} \text{ fixed.}$$

Example:

$$\begin{aligned} \min x + y \\ \text{s.t. } (x, y) \in \text{ellipsoid} \\ x \in \{0, 1, 2, 3\} \\ y \in [0, 3] \end{aligned}$$



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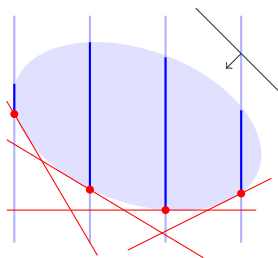
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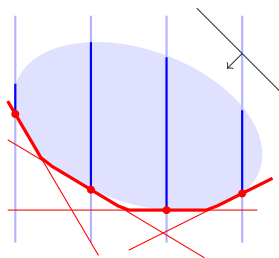
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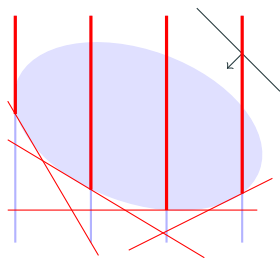
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Outer Approximation Method (OA), ECP, EHP

Convex MINLP

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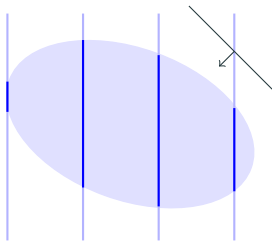
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Outer Approximation(OA) algorithm

[Duran and Grossmann, 1986]:

- Start with $R := \emptyset$.
- Dynamically increase R by **alternatively solving MIP relaxations and NLP subproblems** until MIP solution is feasible for MINLP.



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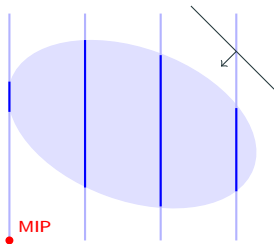
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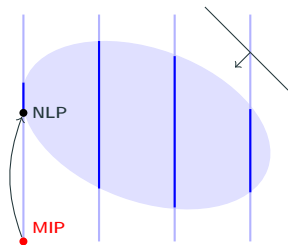
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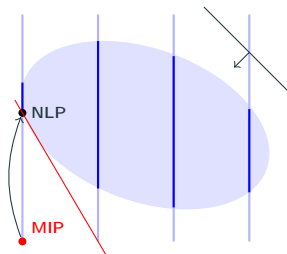
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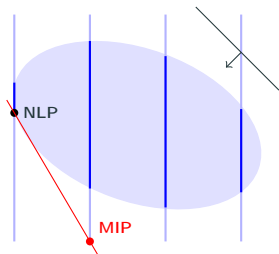
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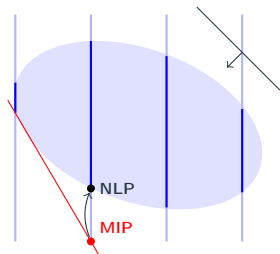
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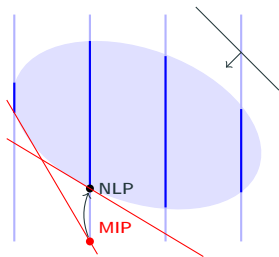
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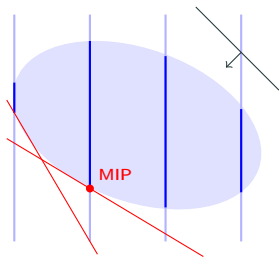
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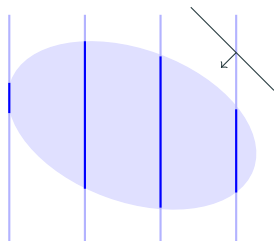
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Extended Cutting Plane Method (ECP)

[Kelley, 1960, Westerlund and Petterson, 1995]:

- Iteratively solve **MIP relaxation only**.
- Linearize $g_k(\cdot)$ in MIP relaxation.
- No need to solve NLP, but **weaker MIP relaxation**.



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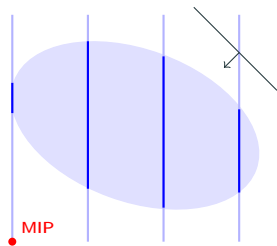
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[Kelley, 1960, Westerlund and Petterson, 1995]:

- Iteratively solve **MIP relaxation only**.
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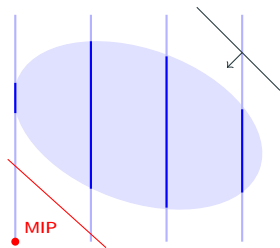
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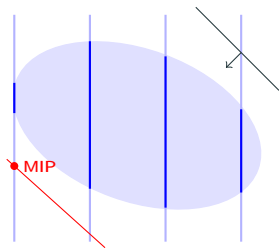
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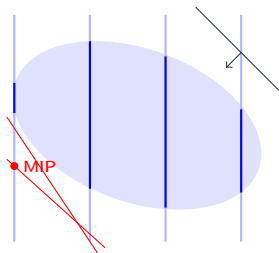
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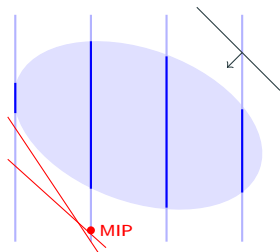
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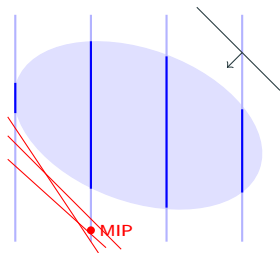
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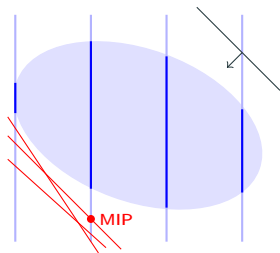
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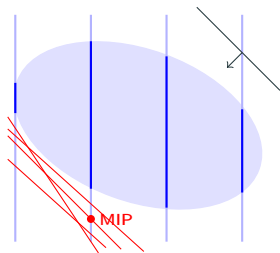
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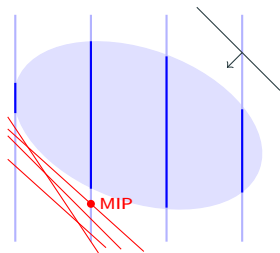
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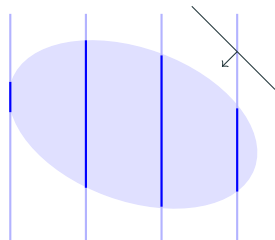
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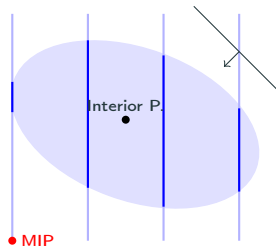
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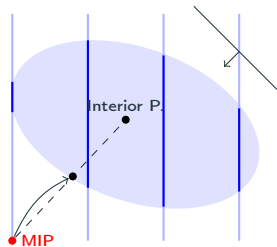
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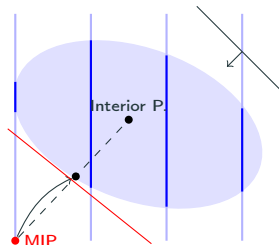
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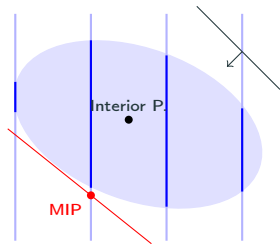
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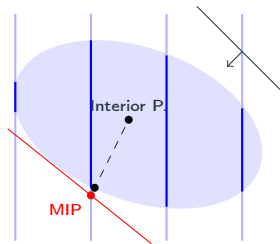
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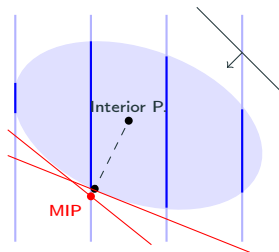
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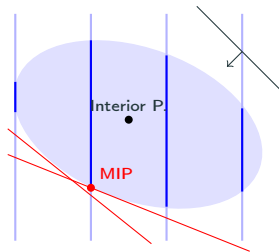
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OA/ECP/EHP: Solving a sequence of MIP relaxations can be **expensive and wasteful**
(no warmstarts)

LP/NLP- or LP-based Branch & Bound

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LP-based Branch & Bound:

- **Integrate Kelley' Cutting Plane method into MIP** Branch & Bound.
- Add **linearization in LP solution** to LP relaxation (as in ECP).
- Optional: **Move LP solution** onto NLP-feasible set $\{x \in [\ell, u] : g_k(x) \leq 0\}$ via linesearch (as in EHP) [Lundell, Kronqvist, and Westerlund, 2022].

Fundamental Methods

Nonconvex MINLP

Nonconvex MINLP

Now: Let $g_k(\cdot)$ be **nonconvex** for some $k \in [m]$.

Outer-Approximation:

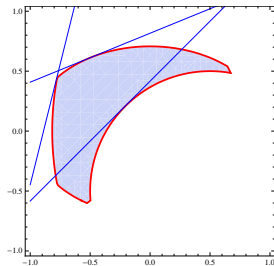
- Linearizations

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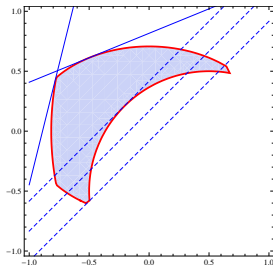
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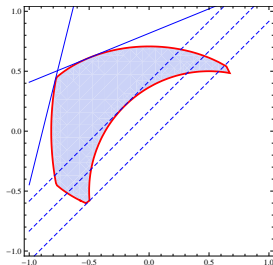
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Exact approach: **Spatial Branch & Bound**:

- **Relax nonconvexity** to obtain a **tractable relaxation** (LP or convex NLP).
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Convex Relaxation

Given: $X = \{x \in [\ell, u] : g_k(x) \leq 0, k \in [m]\}$ (continuous relaxation of MINLP)

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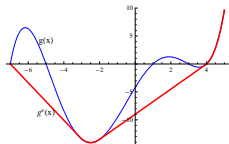
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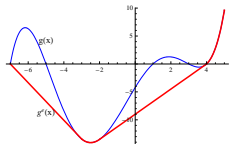
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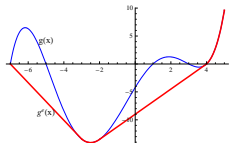
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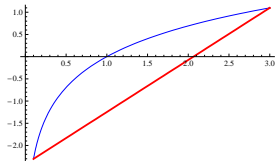
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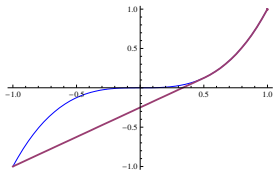
- In practice, convex envelope is **not known explicitly** in general – except for many “simple functions”

Convex Envelopes for "simple" functions

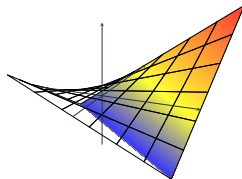
concave functions



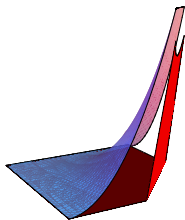
x^k ($k \in 2\mathbb{Z} + 1$)



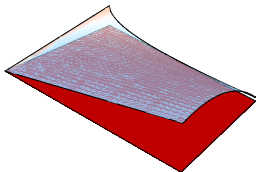
$x \cdot y$



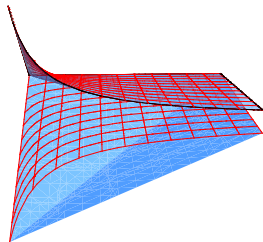
$x^2 \cdot y^2$



$-\sqrt{x} \cdot y^2$



x/y ($0 < y < \infty$)



Application to Factorable Functions

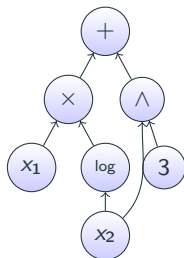
Factorable Functions [McCormick, 1976]

$g(x)$ is factorable if it can be expressed as a combination of functions from a finite set of operators, e.g., $\{+, \times, \div, \wedge, \sin, \cos, \exp, \log, |\cdot|\}$, whose arguments are variables, constants, or other factorable functions.

- Typically represented as **expression trees or graphs** (DAG).
- Excludes integrals $x \mapsto \int_{x_0}^x h(\zeta)d\zeta$ and black-box functions.

Example:

$$x_1 \log(x_2) + x_2^3$$



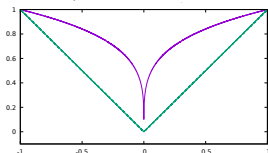
McCormick Underestimator for Factorable Functions

McCormick [1976] has shown a possibility to **compose known envelopes**.

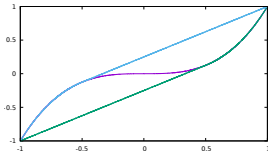
For example, consider $f(g(x))$ with $x \in [\ell_x, u_x]$, $f(\cdot)$ univariate.

1. Let $g(x) \in [\ell_g, u_g]$ for $x \in [\ell_x, u_x]$.
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4. Let $z^{\min} \in \operatorname{argmin}_{z \in [\ell_g, u_g]} \check{f}(z)$.

$$f(z) = \sqrt{|z|}, \check{f}(z), z^{\min} = 0:$$



$$g(x) = x^3, x \in [-1, 1]:$$



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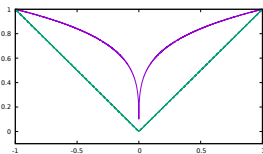
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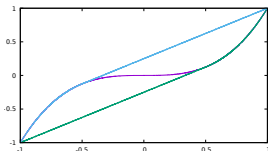
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$$x \mapsto \check{f}(z^{\min}).$$

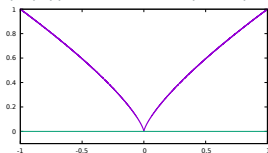
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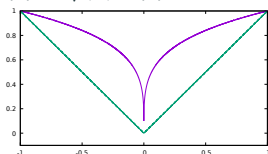
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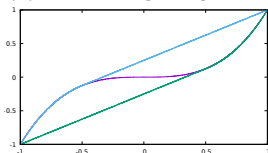
$$x \mapsto \check{f} \left(\text{project } z^{\min} \text{ onto } [\check{g}(x), \hat{g}(x)] \right)$$

(tighter for $z^{\min} \notin [\check{g}(x), \hat{g}(x)]$).

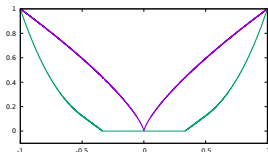
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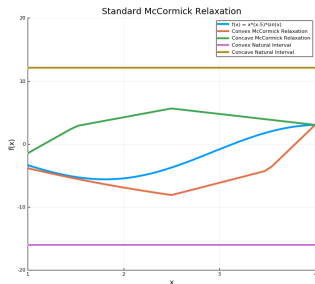
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- implementations for evaluation and computation of subgradients exist, e.g., MC++ [Mitsos, Chachuat, and Barton, 2009]



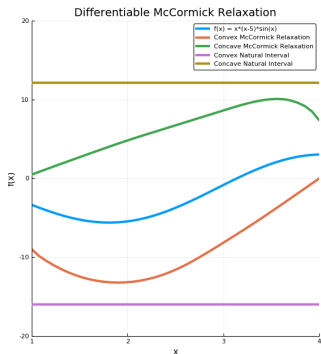
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 - **differentiable relaxation** by Khan, Watson, and Barton [2017]
- ⇒ usable for **convex NLP relaxations**
(→ solvers EAGO and MAiNGO)



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Reformulation of Factorable MINLP

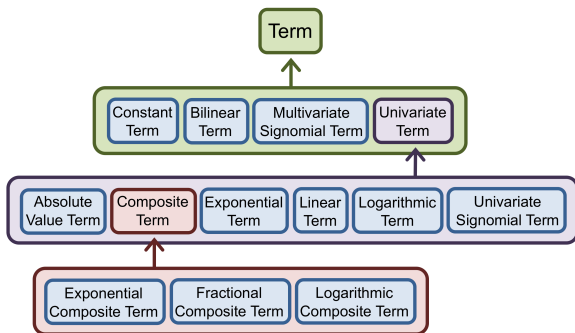
However, most global solvers **reformulate** factorable MINLPs by introducing **new variables and equations** [Smith and Pantelides, 1996, 1997]:

$$\begin{array}{l} x_1 \log(x_2) + x_2^3 \leq 0 \\ x_1 \in [1, 2], x_2 \in [1, e] \end{array} \quad \Rightarrow \quad \begin{array}{l} y_1 + y_2 \leq 0 \\ x_1 y_3 = y_1 \\ x_2^3 = y_2 \\ \log(x_2) = y_3 \\ x_1 \in [1, 2], x_2 \in [1, e] \\ y_1 \in [0, 2], y_2 \in [1, e^3], y_3 \in [0, 1] \end{array}$$

- Bounds for new variables **inherited** from functions and their arguments, e.g., $y_3 \in \log([1, e]) = [0, 1]$.
- Reformulation may **not be unique**, e.g., $xyz = (xy)z = x(yz)$.

Factorable Reformulation in Practice

The type of algebraic expressions that is understood and not broken up further is **implementation specific**, e.g., for ANTIGONE [Misener and Floudas, 2014]:



Thus, **not all functions are supported** by any deterministic solver, e.g.,

- ANTIGONE and BARON do not support **trigonometric functions**.
- SCIP does not support **max or min** (at the moment).
- No deterministic global solver supports **external functions** that are given by routines for **point-wise evaluation** of function and derivatives.

Spatial Branching

Recall **Spatial Branch & Bound**:

- ✓ Relax nonconvexity to obtain a **tractable relaxation**.
- Branch on “nonconvexities” to enforce original constraints.

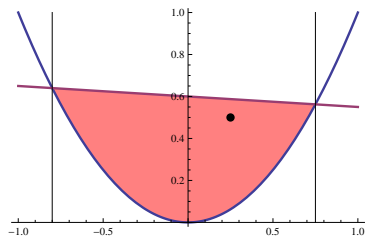
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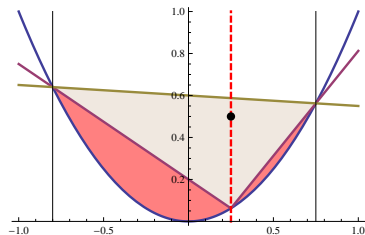
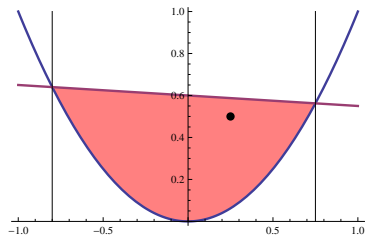
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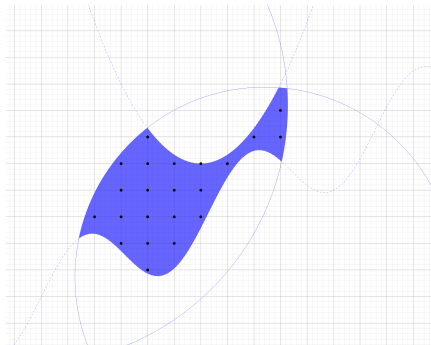
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Thus, branching on a **nonlinear variable in a nonconvex term** allows for tighter relaxations:



Spatial Branch and Bound

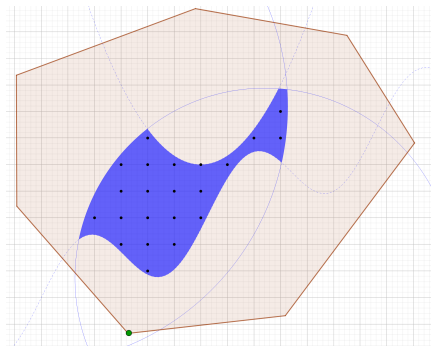
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- **Branch** on a suitable variable
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- Repeat **until gap is below** given tolerance



Tighter variable bounds → improved relaxations → improved bounds on optimal value.

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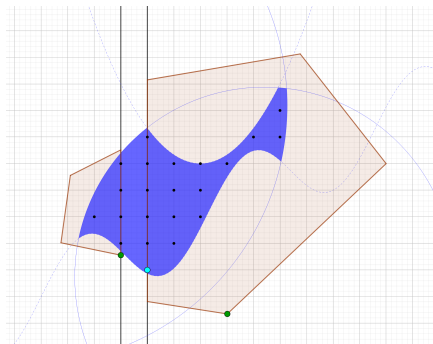
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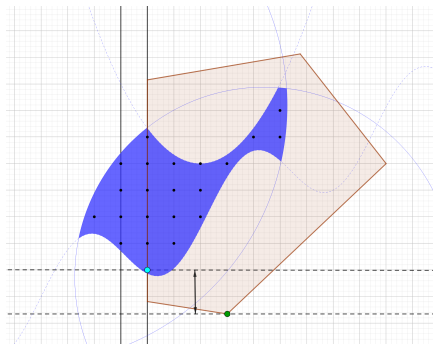
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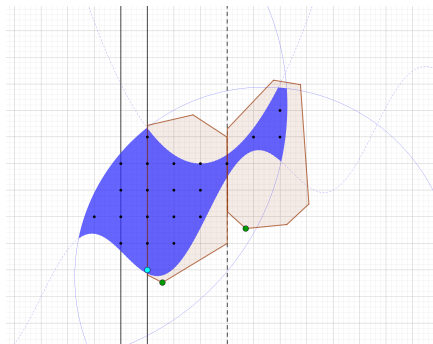
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Example

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Consider

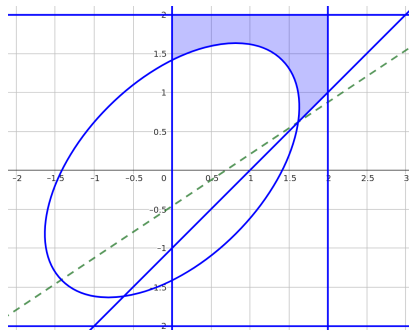
$$\text{minimize } -2x + 3y$$

$$\text{such that } x^2 - xy + y^2 \geq 2$$

$$x - y \leq 1$$

$$x \in [0, 2],$$

$$y \in [-2, 2]$$



Optimal solution:

- from the picture, both inequalities are active $\Rightarrow y = x - 1$
 $\Rightarrow 2 = x^2 - x(x - 1) + (x - 1)^2 = x^2 - x + 1 \Rightarrow (x - \frac{1}{2})^2 = \frac{5}{4}$
- $x \geq 0 \Rightarrow x = \frac{1+\sqrt{5}}{2}, y = \frac{\sqrt{5}-1}{2}, \text{ objective} = \frac{\sqrt{5}-5}{2} \approx -1.38$

Example: Solvers

Solve with GAMS (AMPL works too):

	solver	optimum	time	B&B tree
Variables x, y, z;	ANTIGONE	-1.381966	0.00s	1 node
Equations e1, e2, e3;	BARON	-1.381966	0.03s	1 node
	CONOPT	infeasible	0.00s	-
e1.. -2*x + 3*y =E= z;	Gurobi	-1.381966	0.02s	13 nodes
e2.. sqrt(x)+sqrt(y)-x*y =G= 2;	Ipopt	-1.381966	0.00s	-
e3.. x - y =L= 1;	Knitro	-1.381966	0.01s	-
x.lo = 0; x.up = 2;	Lindo API	-1.381968	0.22s	3 nodes
y.lo = -1; y.up = 2;	Minos	infeasible	0.01s	-
	SCIP	-1.381966	0.05s	1 node
Model m /all/;	SNOPT	infeasible	0.00s	-
Solve m min z using qcp;	Ocateract	-1.381966	0.01s	4 nodes

Initial LP Relaxation: X enters the stage

Constraint:

$$x^2 - xy + y^2 \geq 2, \quad x \in [0, 2], \quad y \in [-2, 2]$$

Introduce $X_{xx} = x^2$, $X_{xy} = xy$, $X_{yy} = y^2$.

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$$\underbrace{4 + 4(x - 2)}_{\text{tangent at } x=2} \leq x^2 \leq \underbrace{0 + \frac{4-0}{2-0}(x-0)}_{\text{secant from } x=0 \text{ to } x=2} \Rightarrow 4x - 4 \leq X_{xx} \leq 2x$$

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Or derive inequalities by **multiplying variable bound constraints**:

$$0 \leq (x - 0)^2 = x^2 = X_{xx} \rightarrow X_{xx} \geq 0$$

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$$\begin{array}{llll} 0 \leq (x - 0)^2 & = x^2 & = X_{xx} & \rightarrow X_{xx} \geq 0 \\ 0 \leq (2 - x)^2 & = x^2 - 4x + 4 & = X_{xx} - 4x + 4 & \rightarrow X_{xx} \geq 4x - 4 \end{array}$$

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$$x^2 - xy + y^2 \geq 2, \quad x \in [0, 2], \quad y \in [-2, 2]$$

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0 \leq (2 - x)(x - 0) & = -x^2 + 2x & = -X_{xx} + 2x & \rightarrow X_{xx} \leq 2x \\
0 \leq (y - (-2))^2 & = y^2 + 4y + 4 & = X_{yy} + 4y + 4 & \rightarrow X_{yy} \geq -4y - 4 \\
0 \leq (y - (-2))(2 - y) & = -y^2 + 4 & = -X_{yy} + 4 & \rightarrow X_{yy} \leq 4 \\
0 \leq (2 - y)^2 & = y^2 - 4y + 4 & = X_{yy} - 4y + 4 & \rightarrow X_{yy} \geq 4y - 4 \\
0 \leq (x - 0)(y - (-2)) & = xy + 2x & = X_{xy} + 2x & \rightarrow X_{xy} \geq -2x \\
0 \leq (x - 0)(2 - y) & = -xy + 2x & = -X_{xy} + 2x & \rightarrow X_{xy} \leq 2x \\
0 \leq (2 - x)(y - (-2)) & = -xy - 2x + 2y + 4 & = -X_{xy} - 2x + 2y + 4 & \rightarrow X_{xy} \leq -2x + 2y + 4 \\
0 \leq (2 - x)(2 - y) & = xy - 2x - 2y + 4 & = X_{xy} - 2x - 2y + 4 & \rightarrow X_{xy} \geq 2x + 2y - 4
\end{array}$$

Initial LP Relaxation

Replace (x^2, xy, y^2) by (X_{xx}, X_{xy}, X_{yy})
and add derived inequalities:

$$\min -2x + 3y$$

$$\text{s.t. } x^2 - xy + y^2 \geq 2$$

$$X_{xx} - X_{xy} + X_{yy} \geq 2$$

$$x - y \leq 1$$

$$X_{xx} \geq 4x - 4$$

$$X_{xx} \leq 2x$$

$$X_{yy} \geq -4y - 4$$

$$X_{yy} \geq 4y - 4$$

$$X_{xy} \leq 2x$$

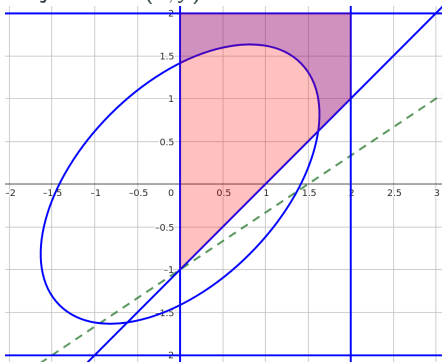
$$X_{xy} \leq -2x + 2y + 4$$

$$X_{xy} \geq 2x + 2y + 4$$

$$x \in [0, 2], y \in [-2, 2]$$

$$X_{xx} \in [0, \infty], X_{yy} \in [-\infty, 4]$$

Projected on (x, y) :

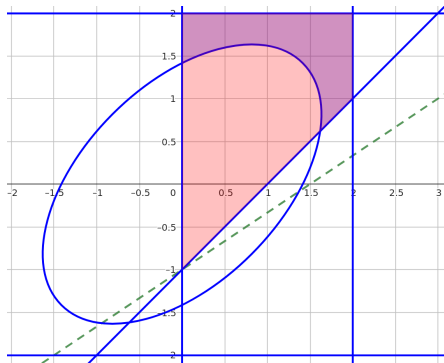


- Lower Bound = -3

\Rightarrow none of the inequalities in
 (X_{xx}, X_{xy}, X_{yy}) are active :-)

Tighten variable bounds

- inequalities for relaxation were derived **using bounds** on x and y
- **tighter bounds could mean a tighter relaxation**



Tighten variable bounds

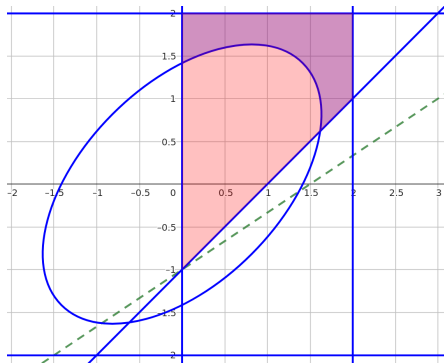
- inequalities for relaxation were derived **using bounds** on x and y
- **tighter bounds could mean a tighter relaxation**

$$x - y \leq 1, x \in [0, 2] \quad \Rightarrow \quad y \geq x - 1 \geq -1$$

$$x - y \leq 1, y \in [-2, 2] \quad \Rightarrow \quad x \leq y + 1 \leq 3$$

- updated bounds:

$$x \in [0, 2], \quad y \in [-1, 2]$$



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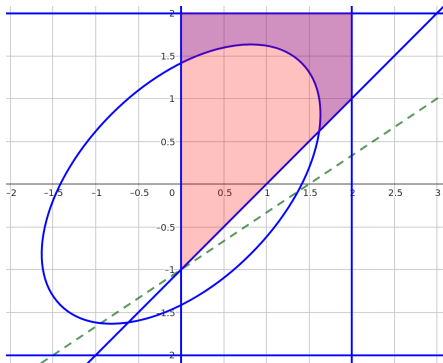
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- updated bounds:

$$x \in [0, 2], \quad y \in [-1, 2]$$

- from $x^2 - xy + y^2 \geq 2$, no bound tightening can be derived



In General: Variable Bounds Tightening (Domain Propagation)

Tighten variable bounds $[\ell, u]$ such that

- the **optimal value** of the problem is not changed, or
- the **set of optimal solutions** is not changed, or
- the **set of feasible solutions** is not changed.

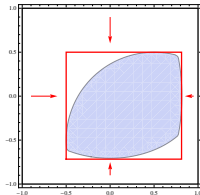
Formally:

$$\min / \max \{x_k : x \in \mathcal{R}\}, \quad k \in [n],$$

where $\mathcal{R} = \{x \in [\ell, u] : g(x) \leq 0, x_i \in \mathbb{Z}, i \in \mathcal{I}\}$ (MINLP-feasible set) or a relaxation thereof.

Bound tightening can **tighten the LP relaxation without branching**.

Belotti, Lee, Liberti, Margot, and Wächter [2009]: **overview** on bound tightening for MINLP



Feasibility-Based Bound Tightening

Feasibility-based Bound Tightening (FBBT):

Deduce variable bounds from **single constraint and box** $[\ell, u]$, that is

$$\mathcal{R} = \{x \in [\ell, u] : g_j(x) \leq 0\} \quad \text{for some fixed } j \in [m].$$

- cheap and effective \Rightarrow used for “**probing**”

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Linear Constraints:

$$b \leq \sum_{i:a_i>0} a_i x_i + \sum_{i:a_i<0} a_i x_i \leq c, \quad \ell \leq x \leq u$$
$$\Rightarrow x_j \leq \frac{1}{a_j} \begin{cases} c - \sum_{i:a_i>0, i \neq j} a_i \ell_i - \sum_{i:a_i<0} a_i u_i, & \text{if } a_j > 0 \\ b - \sum_{i:a_i>0} a_i u_i - \sum_{i:a_i<0, i \neq j} a_i \ell_i, & \text{if } a_j < 0 \end{cases}$$
$$x_j \geq \frac{1}{a_j} \begin{cases} b - \sum_{i:a_i>0, i \neq j} a_i u_i - \sum_{i:a_i<0} a_i \ell_i, & \text{if } a_j > 0 \\ c - \sum_{i:a_i>0} a_i \ell_i - \sum_{i:a_i<0, i \neq j} a_i u_i, & \text{if } a_j < 0 \end{cases}$$

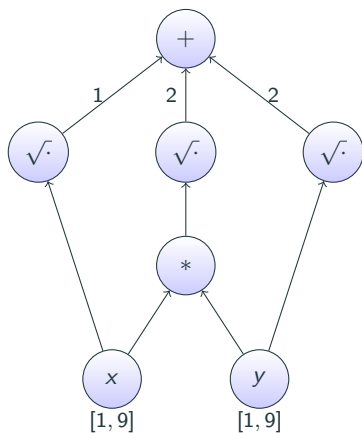
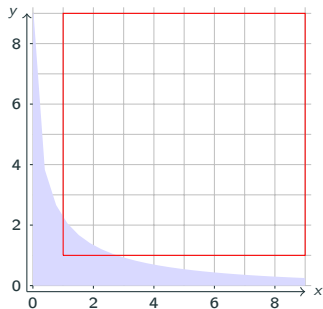
- Belotti, Cafieri, Lee, and Liberti [2010]: **fixed point** of iterating FBBT on set of linear constraints can be computed by solving one LP

Feasibility-Based Bound Tightening on Expression Tree

Example:

$$\sqrt{x} + 2\sqrt{xy} + 2\sqrt{y} \in [-\infty, 7]$$

$$x, y \in [1, 9]$$

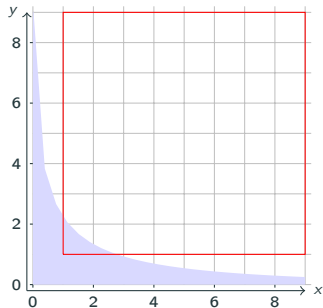


Feasibility-Based Bound Tightening on Expression Tree

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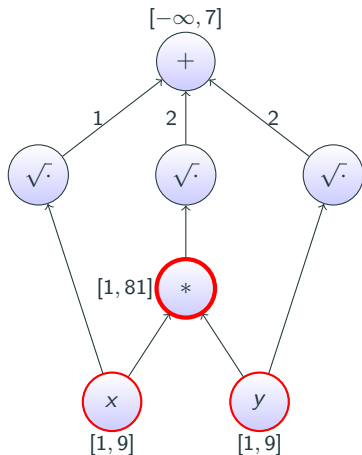
$$\sqrt{x} + 2\sqrt{xy} + 2\sqrt{y} \in [-\infty, 7]$$

$$x, y \in [1, 9]$$



Forward propagation:

- compute bounds on intermediate nodes (bottom-up)



$$[1, 9] * [1, 9] = [1, 81]$$

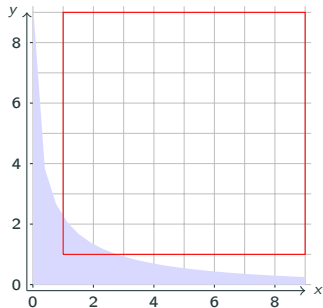
Application of **Interval Arithmetics** [Moore, 1966]

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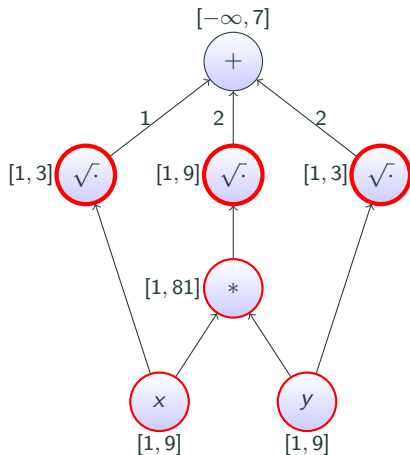
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$$\sqrt{[1, 9]} = [1, 3] \quad \sqrt{[1, 81]} = [1, 9]$$

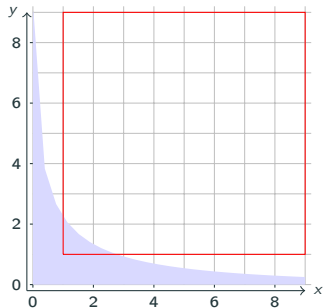
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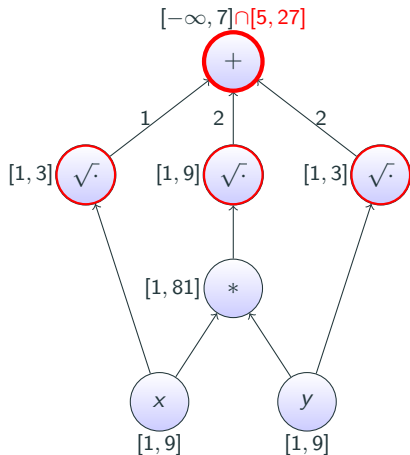
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Forward propagation:

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$$[1, 3] + 2[1, 9] + 2[1, 3] = [5, 27]$$

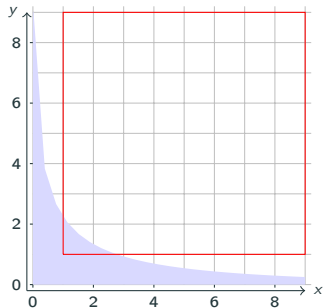
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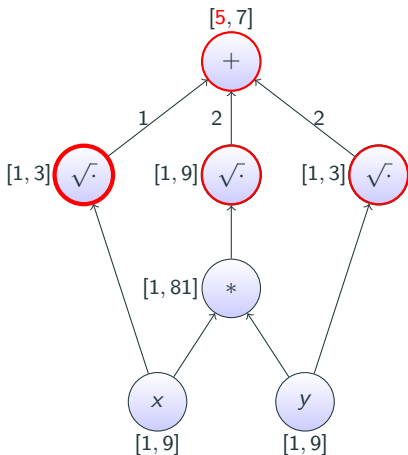


Forward propagation:

- compute bounds on intermediate nodes (bottom-up)

Backward propagation:

- reduce bounds using reverse operations (top-down)



$$[5, 7] - 2[1, 9] - 2[1, 3] = [-19, 3]$$

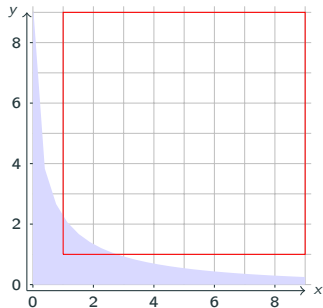
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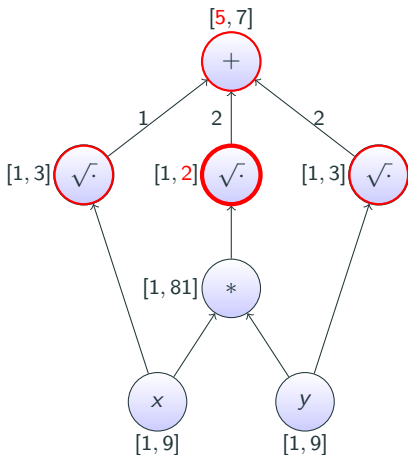


Forward propagation:

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$$([5, 7] - [1, 3] - 2[1, 3])/2 = [-2, 2]$$

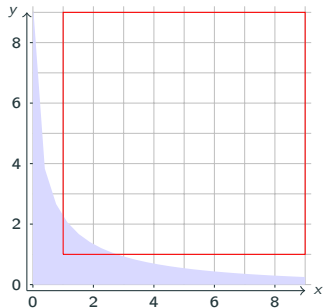
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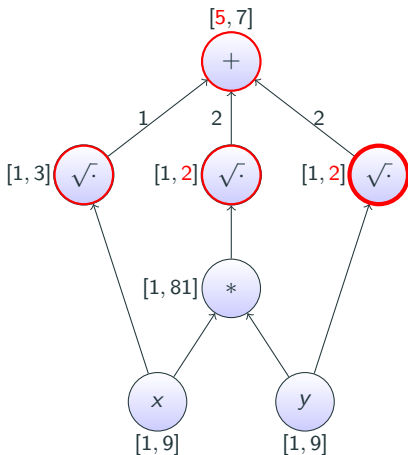


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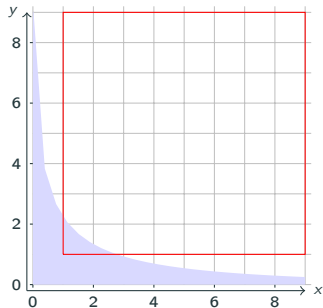
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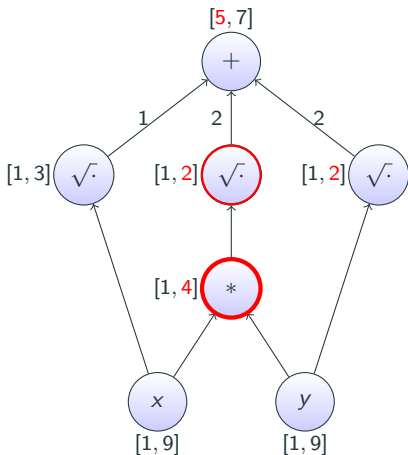


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$$[1, 2]^2 = [1, 4]$$

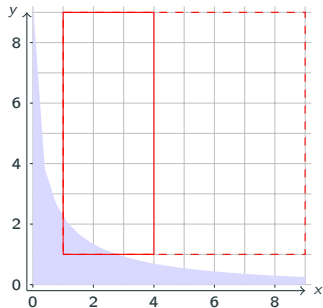
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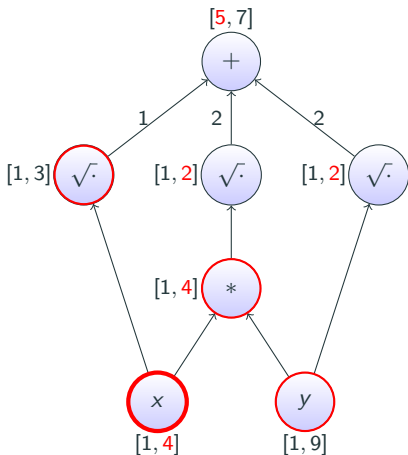


Forward propagation:

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$$[1, 3]^2 = [1, 9] \quad [1, 4]/[1, 9] = [1/9, 4]$$

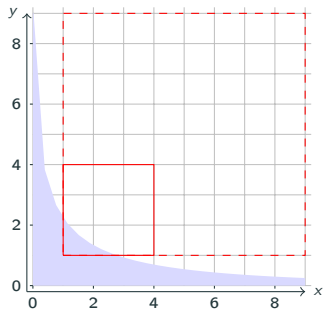
Application of **Interval Arithmetics** [Moore, 1966]

Feasibility-Based Bound Tightening on Expression Tree

Example:

$$\sqrt{x} + 2\sqrt{xy} + 2\sqrt{y} \in [-\infty, 7]$$

$$x, y \in [1, 9]$$

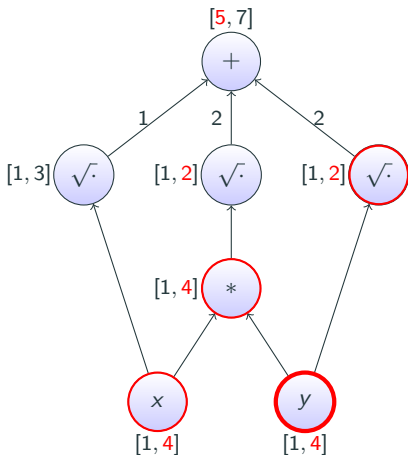


Forward propagation:

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$$[1, 2]^2 = [1, 4] \quad [1, 4]/[1, 4] = [1/4, 4]$$

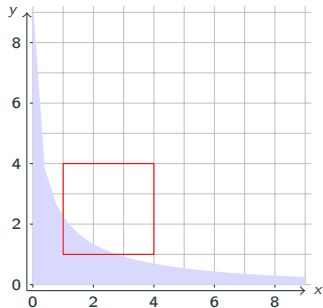
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Example:

$$\sqrt{x} + 2\sqrt{xy} + 2\sqrt{y} \in [-\infty, 7]$$

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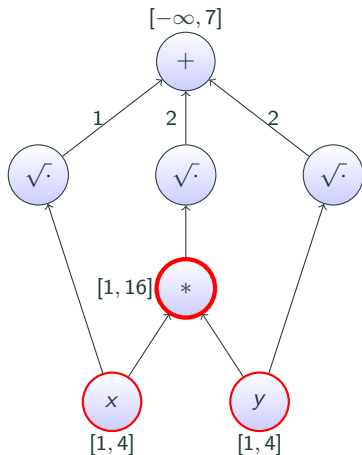


Forward propagation:

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Backward propagation:

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$$[1, 4] * [1, 4] = [1, 16]$$

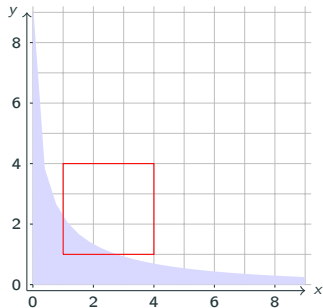
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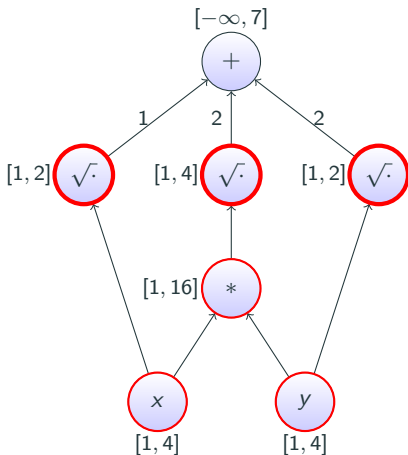


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$$\sqrt{[1, 4]} = [1, 2] \quad \sqrt{[1, 16]} = [1, 4]$$

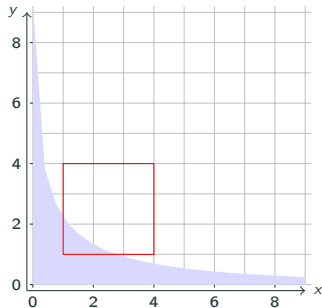
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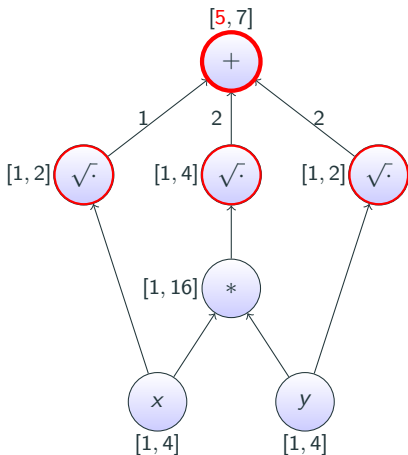


Forward propagation:

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Backward propagation:

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$$[1, 2] + 2[1, 4] + 2[1, 2] = [5, 14]$$

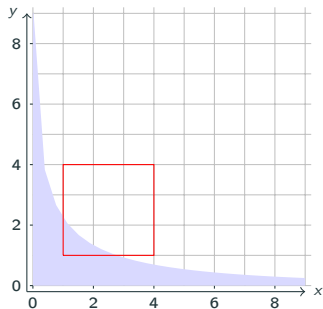
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Feasibility-Based Bound Tightening on Expression Tree

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$$\sqrt{x} + 2\sqrt{xy} + 2\sqrt{y} \in [-\infty, 7]$$

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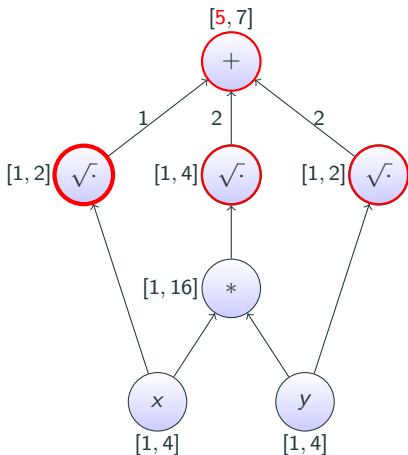


Forward propagation:

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$$[5, 7] - 2[1, 4] - 2[1, 2] = [-7, 3]$$

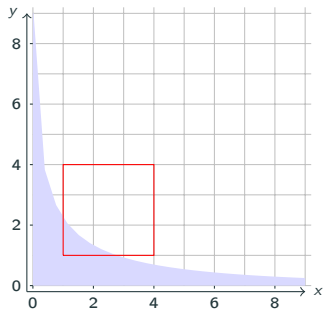
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Feasibility-Based Bound Tightening on Expression Tree

Example:

$$\sqrt{x} + 2\sqrt{xy} + 2\sqrt{y} \in [-\infty, 7]$$

$$x, y \in [1, 4]$$

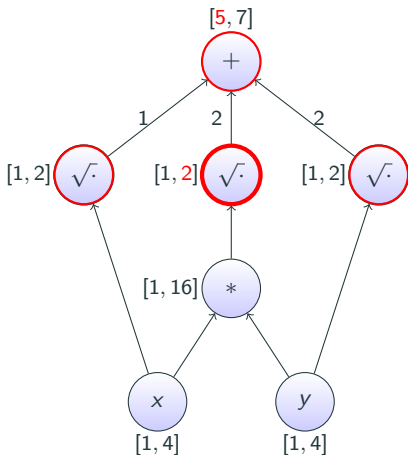


Forward propagation:

- compute bounds on intermediate nodes (bottom-up)

Backward propagation:

- reduce bounds using reverse operations (top-down)



$$([5, 7] - [1, 2] - 2[1, 2])/2 = [-0.5, 2]$$

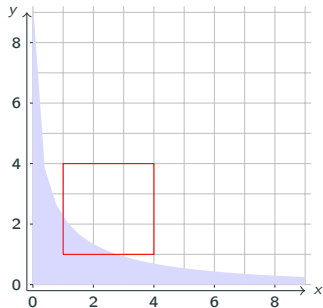
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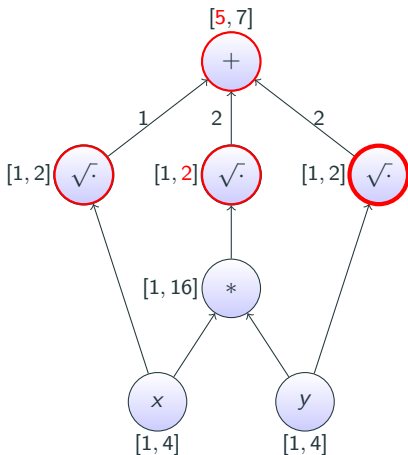


Forward propagation:

- compute bounds on intermediate nodes (bottom-up)

Backward propagation:

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$$([5, 7] - [1, 2] - 2[1, 4])/2 = [-2.5, 2]$$

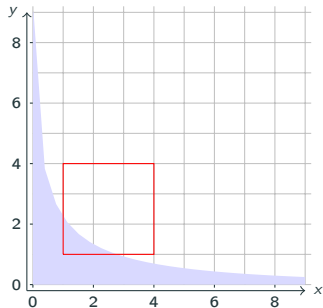
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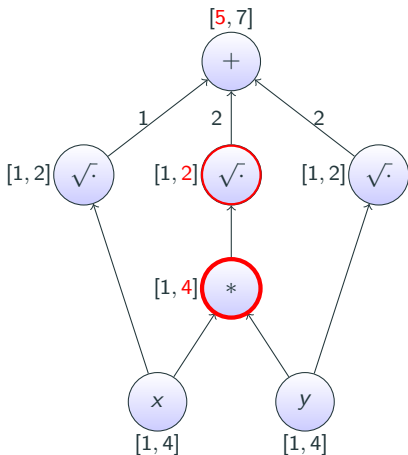


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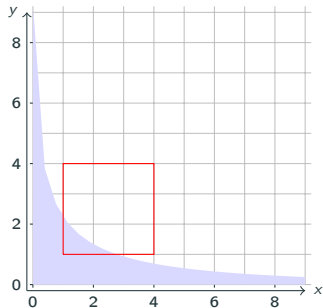
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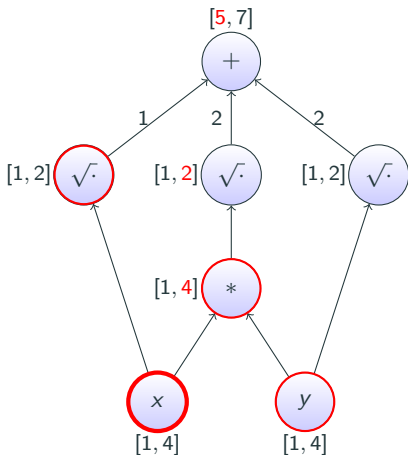


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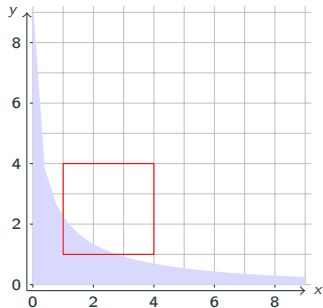
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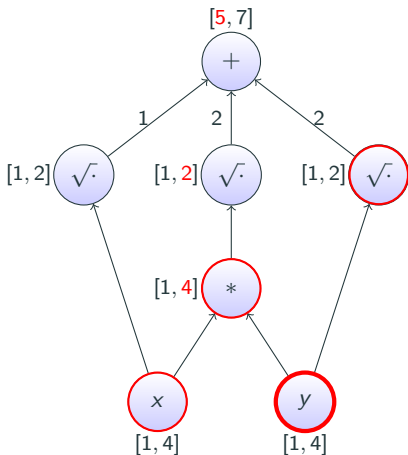


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Application of **Interval Arithmetics** [Moore, 1966]

Problem: Overestimation

Back to Example: Relaxation after bound update

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-1, 2]\}$

Linearization: $x^2 \rightarrow X_{xx}$, $xy \rightarrow X_{xy}$, $y^2 \rightarrow X_{yy}$

Recompute initial relaxation with lower bound on y updated to -1 :

$0 \leq (x - 0)^2$	$= x^2$	$= X_{xx}$	$\rightarrow X_{xx} \geq 0$
$0 \leq (2 - x)^2$	$= x^2 - 4x + 4$	$= X_{xx} - 4x + 4$	$\rightarrow X_{xx} \geq 4x - 4$
$0 \leq (2 - x)(x - 0)$	$= -x^2 + 2x$	$= -X_{xx} + 2x$	$\rightarrow X_{xx} \leq 2x$
$0 \leq (y - (-1))^2$	$= y^2 + y + 1$	$= X_{yy} + y + 1$	$\rightarrow X_{yy} \geq -y - 1$
$0 \leq (y - (-1))(2 - y)$	$= -y^2 + y + 2$	$= -X_{yy} + y + 2$	$\rightarrow X_{yy} \leq y + 2$
$0 \leq (2 - y)^2$	$= y^2 - 4y + 4$	$= X_{yy} - 4y + 4$	$\rightarrow X_{yy} \geq 4y - 4$
$0 \leq (x - 0)(y - (-1))$	$= xy + x$	$= X_{xy} + x$	$\rightarrow X_{xy} \geq -x$
$0 \leq (x - 0)(2 - y)$	$= -xy + 2x$	$= -X_{xy} + 2x$	$\rightarrow X_{xy} \leq 2x$
$0 \leq (2 - x)(y - (-1))$	$= -xy - x + 2y + 2$	$= -X_{xy} - x + 2y + 2$	$\rightarrow X_{xy} \leq -x + 2y + 2$
$0 \leq (2 - x)(2 - y)$	$= xy - 2x - 2y + 4$	$= X_{xy} - 2x - 2y + 4$	$\rightarrow X_{xy} \geq 2x + 2y - 4$

LP Relaxation after Bound Tightening

With $y \geq -1$:

$$\min -2x + 3y$$

$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

$$x - y \leq 1$$

$$X_{xx} \geq 0$$

$$X_{xx} \geq 4x - 4$$

$$X_{xx} \leq 2x$$

$$X_{yy} \geq -y - 1$$

$$X_{yy} \leq y + 2$$

$$X_{yy} \geq 4y - 4$$

$$X_{xy} \geq -x$$

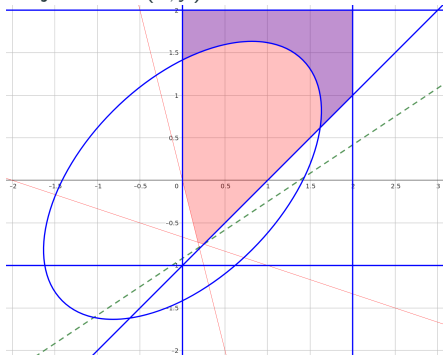
$$X_{xy} \leq 2x$$

$$X_{xy} \leq -x + 2y + 2$$

$$X_{xy} \geq 2x + 2y + 4$$

$$x \in [0, 2], y \in [-1, 2]$$

Projected on (x, y) :



- Lower Bound = -2.75 (improvement from -3)

Can we get more cuts?

- we should make use of the inequality $x - y \leq 1$
- Idea: multiply bounds with linear inequality

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$$\begin{aligned}0 &\leq (1 - x + y)(x - 0) &= x - x^2 + xy &= x - X_{xx} + X_{xy} \\0 &\leq (1 - x + y)(2 - x) &= 2 - x - 2x + x^2 + 2y - xy &= 2 - 3x + X_{xx} + 2y - X_{xy}\end{aligned}$$

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$$\begin{aligned}0 \leq (1 - x + y)(x - 0) &= x - x^2 + xy &&= x - X_{xx} + X_{xy} \\0 \leq (1 - x + y)(2 - x) &= 2 - x - 2x + x^2 + 2y - xy = 2 - 3x + X_{xx} + 2y - X_{xy} \\0 \leq (1 - x + y)(y - (-1)) &= y + 1 - xy - x + y^2 + y = 2y + 1 - X_{xy} - x + X_{yy} \\0 \leq (1 - x + y)(2 - y) &= 2 - y - 2x + xy + 2y - y^2 = 2 + y - 2x + X_{xy} - X_{yy}\end{aligned}$$

Inequalities that couple several $X \rightarrow$ looks promising

LP Relaxation with additional cuts

$$\min -2x + 3y$$

$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

$$x - y \leq 1$$

$$X_{xx} \geq 0$$

$$X_{xx} \geq 4x - 4$$

$$X_{xx} \leq 2x$$

$$X_{yy} \geq -y - 1$$

$$X_{yy} \leq y + 2$$

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$$X_{xy} \geq -x$$

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$$X_{xx} - X_{xy} \leq x$$

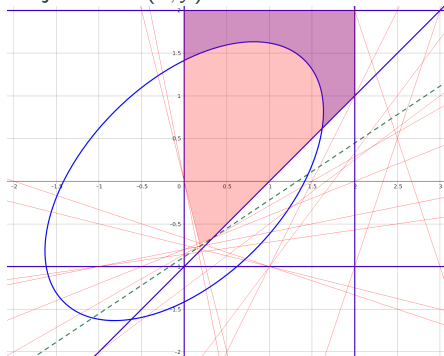
$$X_{xx} - X_{xy} \geq 3x - 2y - 2$$

$$X_{xy} - X_{yy} \leq 2y - x + 1$$

$$X_{xy} - X_{yy} \geq 2x - y - 2$$

$$x \in [0, 2], y \in [-1, 2]$$

Projected on (x, y) :



- Lower Bound = -2.66 (improvement from -2.75)

LP Relaxation with additional cuts

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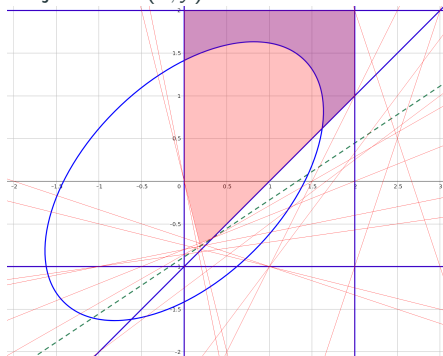
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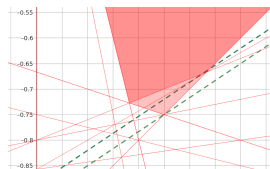
$$X_{xy} - X_{yy} \geq 2x - y - 2$$

$$x \in [0, 2], y \in [-1, 2]$$

Projected on (x, y) :



- Lower Bound = -2.66 (improvement from -2.75)



In General: Reformulation Linearization Technique (RLT)

Consider the QCQP

$$\min x^T Q_0 x + b_0^T x \quad (\text{quadratic})$$

$$\text{s.t. } x^T Q_k x + b_k^T x \leq c_k \quad k = 1, \dots, q \quad (\text{quadratic})$$

$$Ax \leq b \quad (\text{linear})$$

$$l \leq x \leq u \quad (\text{linear})$$

In General: Reformulation Linearization Technique (RLT)

Consider the QCQP

$$\begin{aligned} \min \quad & x^T Q_0 x + b_0^T x && \text{(quadratic)} \\ \text{s.t.} \quad & x^T Q_k x + b_k^T x \leq c_k && k = 1, \dots, q \quad \text{(quadratic)} \\ & Ax \leq b && \text{(linear)} \\ & \ell \leq x \leq u && \text{(linear)} \end{aligned}$$

Introduce new variables $X_{i,j} = x_i x_j$:

$$\begin{aligned} \min \quad & \langle Q_0, X \rangle + b_0^T x && \text{(linear)} \\ \text{s.t.} \quad & \langle Q_k, X \rangle + b_k^T x \leq c_k && k = 1, \dots, q \quad \text{(linear)} \\ & Ax \leq b && \text{(linear)} \\ & \ell \leq x \leq u && \text{(linear)} \\ & X = xx^T && \text{(quadratic)} \end{aligned}$$

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Adams and Sherali [1986], Sherali and Alameddine [1992], Sherali and Adams [1999]:

- relax $X = xx^T$ by linear inequalities that are derived from **multiplications of pairs of linear constraints**

RLT: Multiplying Bound Constraints

Multiplying bounds $\ell_i \leq x_i \leq u_i$ and $\ell_j \leq x_j \leq u_j$ yields

$$(x_i - \ell_i)(x_j - \ell_j) \geq 0$$

$$(x_i - u_i)(x_j - u_j) \geq 0$$

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RLT: Multiplying Bound Constraints

Multiplying bounds $l_i \leq x_i \leq u_i$ and $l_j \leq x_j \leq u_j$ and using $X_{i,j} = x_i x_j$ yields

$$(x_i - l_i)(x_j - l_j) \geq 0 \quad \Rightarrow \quad X_{i,j} \geq l_i x_j + l_j x_i - l_i l_j$$

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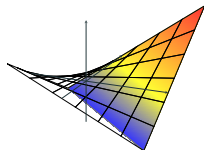
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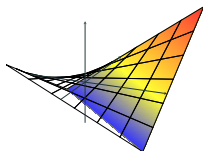
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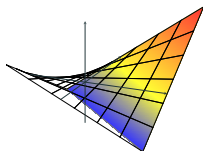
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$$X = X^T$$

- these inequalities are used by **all solvers**
- not every solver introduces $X_{i,j}$ variables explicitly

RLT: Multiplying Bounds and Inequalities

Additional inequalities are derived by multiplying pairs of linear equations and bound constraints:

$$(A_k^T x - b_k)(x_j - \ell_j) \geq 0 \quad \Rightarrow \quad \sum_{i=1}^n A_{k,i} x_i (x_j - \ell_j) - b_k (x_j - \ell_j) \geq 0$$

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$$(A_k^T x - b_k)(A_{k'}^T x - b_{k'}) \geq 0 \quad \Rightarrow \quad A_k^T x A_{k'}^T x - b_k A_{k'}^T x - b_{k'} A_k^T x + b_k b_{k'} \geq 0$$

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$$(A_k^T x - b_k)(A_{k'}^T x - b_{k'}) \geq 0 \quad \Rightarrow \quad A_k^T X A_{k'}^T - (b_k A_{k'} + b_{k'} A_k^T) x + b_k b_{k'} \geq 0$$

RLT: Multiplying Bounds and Inequalities

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RLT is also used for **polynomial programs** [Sherali and Tuncbilek, 1992]:

- any monomial $\prod_i x_i^{\alpha_i}$ is replaced by a new variable
- **more than two** bounds or (in)equalities are multiplied
- solver: RAPOSa [González-Rodríguez et al., 2022]

Back to Example: Objective Cutoff

$$\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-1, 2]\}$$

Assume the optimal solution with objective = $\frac{\sqrt{5}-5}{2}$ has been found, e.g., by a NLP solver, but **proof of optimality is still missing**.

Objective cutoff: Look only for improving solutions: $-2x + 3y \leq \frac{\sqrt{5}-5}{2}$

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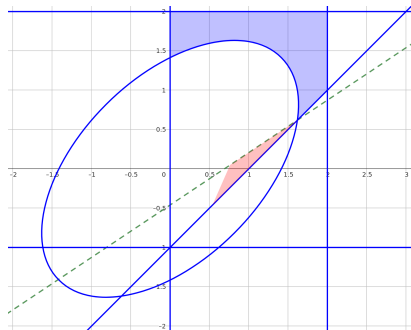
RLT with this inequality:

$$0 \leq 2X_{xx} - 3X_{xy} + \frac{\sqrt{5}}{2}x - \frac{5}{2}x$$

$$0 \leq -2X_{xx} + 3X_{xy} - \frac{\sqrt{5}}{2}x + \frac{13}{2}x - 6y + \sqrt{5} - 5$$

$$0 \leq 2X_{xy} - 3X_{yy} + \frac{\sqrt{5}}{2}y + 2x - \frac{11}{2}y + \frac{\sqrt{5}}{2} - \frac{5}{2}$$

$$0 \leq -2X_{xy} + 3X_{yy} - \frac{\sqrt{5}}{2}y + 4x - \frac{7}{2}y + \sqrt{5} - 5$$



- **Lower bound = -2.46**
(improvement from -2.66)

Back to Example: Objective Cutoff

$$\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-1, 2]\}$$

Assume the optimal solution with objective = $\frac{\sqrt{5}-5}{2}$ has been found, e.g., by a NLP solver, but **proof of optimality is still missing**.

Objective cutoff: Look only for improving solutions: $-2x + 3y \leq \frac{\sqrt{5}-5}{2}$

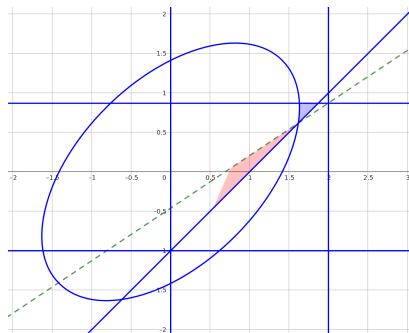
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Use **objective cutoff for bound tightening**: $y \leq \frac{1}{3} \left(\frac{\sqrt{5}-5}{2} + 2x \right) \leq \frac{\sqrt{5}+3}{6} \approx 0.87$

More Bound Tightening

Looking at the LP relaxation including objective cutoff only, it seems that variable bounds could be improved further:

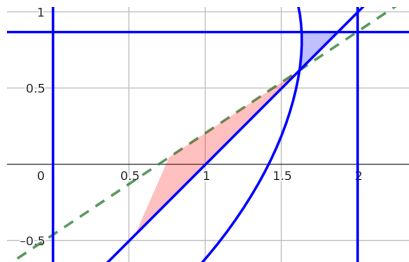
$$x - y \leq 1$$

$$-2x + 3y \leq \frac{\sqrt{5} - 5}{2}$$

...

$$x \in [0, 2], y \in [-1, 0.87]$$

Apparently, $x \ll 2$.



More Bound Tightening

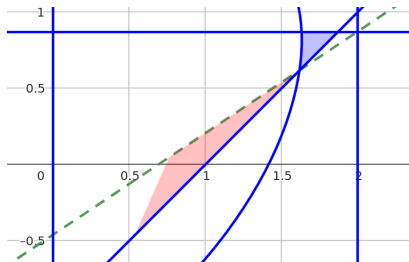
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Apparently, $x \ll 2$.

Propagating each inequality individually works:

$$\begin{aligned}x - y &\leq 1 \Rightarrow x \leq 1.87 \\ -2x + 3y &\leq -1.38 \Rightarrow y \leq 0.79 \\ x - y &\leq 1 \Rightarrow x \leq 1.79 \\ -2x + 3y &\leq -1.38 \Rightarrow y \leq 0.73 \\ &\vdots\end{aligned}$$



More Bound Tightening

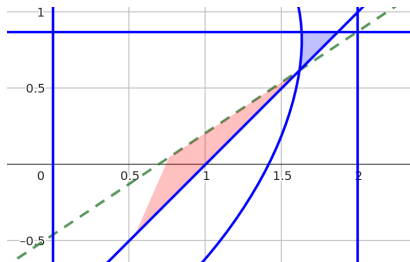
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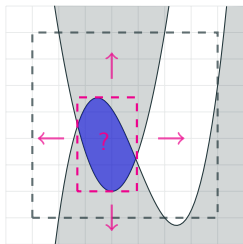
Eventually, this terminates with upper bounds equal to

$$\begin{aligned}\max\{x : x - y &\leq 1, -2x + 3y \leq -1.38\} \\ \max\{y : x - y &\leq 1, -2x + 3y \leq -1.38\}\end{aligned}$$

Idea: Just solve this LP!

In General: Optimization-based bound tightening

Recall: **Bound Tightening** $\equiv \min / \max \{x_k : x \in \mathcal{R}\}$, $k \in [n]$, where
 $\mathcal{R} \supseteq \{x \in [\ell, u] : g(x) \leq 0, x_i \in \mathbb{Z}, i \in \mathcal{I}\}$



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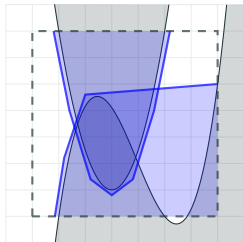
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Optimization-based Bound Tightening [Quesada and

Grossmann, 1993, Maranas and Floudas, 1997, Smith and

Pantelides, 1999, ...]:

- $\mathcal{R} = \{x : Ax \leq b, c^T x \leq z^*\}$ **linear relaxation**
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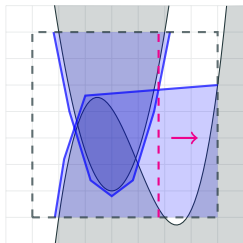
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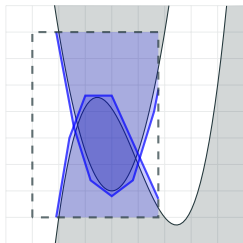
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relaxation depends on domains
- but: potentially **many expensive LPs** per node

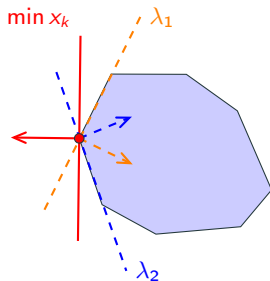


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Advanced implementation [Gleixner, Berthold, Müller, and Weltge, 2017]:

- solve OBBT LPs at **root only**, learn dual certificates $x_k \geq \sum_i r_i x_i + \mu z^* + \lambda^T b$
- propagate duality certificates during tree search ("**approximate OBBT**")
- greedy ordering for faster LP warmstarts, filtering of provably tight bounds

Back to Example: Bound Tightening by OBBT

We tightened upper bounds via

$$\max \left\{ x : x - y \leq 1, -2x + 3y \leq \frac{\sqrt{5} - 5}{2} \right\} = \frac{1 + \sqrt{5}}{2} \approx 1.62$$

$$\max \left\{ y : x - y \leq 1, -2x + 3y \leq \frac{\sqrt{5} - 5}{2} \right\} = \frac{\sqrt{5} - 1}{2} \approx 0.62$$

Back to Example: Bound Tightening by OBBT

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To **tighten also lower bounds**, consider the complete relaxation:

min x or y

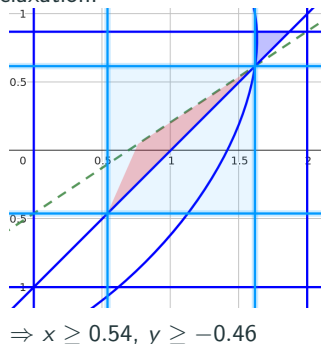
s.t. $x - y \leq 1$

$$-2x + 3y \leq \frac{\sqrt{5} - 5}{2}$$

$$X_{xx} - X_{xy} + X_{yy} \geq 2$$

RLT(X, x, y),

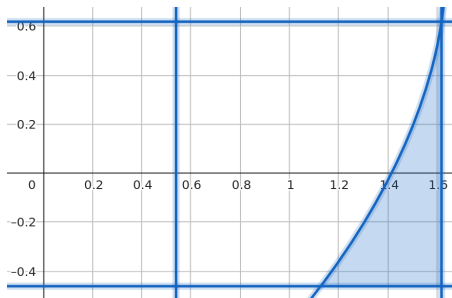
$$x \in \left[0, \frac{1 + \sqrt{5}}{2} \right], y \in \left[-1, \frac{\sqrt{5} - 1}{2} \right]$$



FBBT on quadratic constraint

With the tighter bounds from OBBT, let us try to derive further **boundtightening from the quadratic constraint**, that is

$$\min / \max\{x \text{ or } y : x^2 - xy + y^2 \geq 2, x \in [0.54, 1.62], y \in [-0.46, 0.62]\}$$



For y we cannot expect any tightening, but what about the **lower bound for x** ?

FBBT on quadratic constraint – do the math

$$x^2 - xy + y^2 = (y - \frac{1}{2}x)^2 + \frac{3}{4}x^2 \text{ is supposed to be } \geq 2$$

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$$\Rightarrow (x - \frac{1}{2}y)^2 \geq 2 - \frac{3}{4}y^2 \Rightarrow |x - \frac{1}{2}y| \geq \sqrt{2 - \frac{3}{4}y^2}$$

$$\Rightarrow x - \frac{1}{2}y \geq \sqrt{2 - \frac{3}{4}y^2} \text{ or } x - \frac{1}{2}y \leq -\sqrt{2 - \frac{3}{4}y^2}$$

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$$\Rightarrow x \in \left(\left[-\infty, \frac{1}{2}y - \sqrt{2 - \frac{3}{4}y^2} \right] \cup \left[\frac{1}{2}y + \sqrt{2 - \frac{3}{4}y^2}, \infty \right] \right) \cap [0.54, 1.62]$$

The right-hand side now **depends on y only**.

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The right-hand side now **depends on y only**.

We now need to find

$$\max_{y \in [-0.46, 0.62]} \frac{1}{2}y - \sqrt{2 - \frac{3}{4}y^2} \quad \min_{y \in [-0.46, 0.62]} \frac{1}{2}y + \sqrt{2 - \frac{3}{4}y^2}$$

FBBT on quadratic constraint – do the math

$$x^2 - xy + y^2 = (y - \frac{1}{2}x)^2 + \frac{3}{4}x^2 \text{ is supposed to be } \geq 2$$

$$\Rightarrow (x - \frac{1}{2}y)^2 \geq 2 - \frac{3}{4}y^2 \Rightarrow |x - \frac{1}{2}y| \geq \sqrt{2 - \frac{3}{4}y^2}$$

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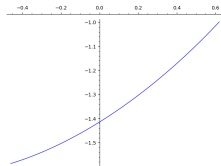
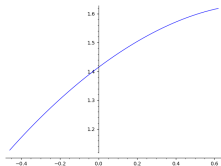
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These are **univariate bound-constrained optimization problems**.



FBBT on quadratic constraint – do the math (cont.)

$$\max_{y \in [-0.46, 0.62]} \frac{1}{2}y - \sqrt{2 - \frac{3}{4}y^2} \underset{y=0.62}{=} \frac{0.62}{2} - \sqrt{2 - \frac{3}{4}0.62^2} \approx -1$$

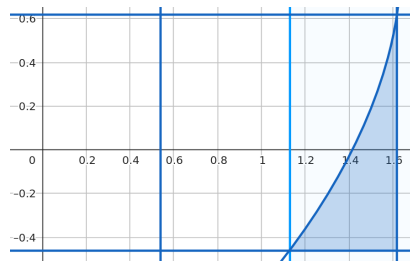
$$\min_{y \in [-0.46, 0.62]} \frac{1}{2}y + \sqrt{2 - \frac{3}{4}y^2} \underset{y=-0.46}{=} -\frac{0.46}{2} + \sqrt{2 - \frac{3}{4}(-0.46)^2} \approx 1.13$$

FBBT on quadratic constraint – do the math (cont.)

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$$\Rightarrow x \in \left(\left[-\infty, \underbrace{\frac{1}{2}y - \sqrt{2 - \frac{3}{4}y^2}}_{\approx -1} \right] \cup \left[\underbrace{\frac{1}{2}y + \sqrt{2 - \frac{3}{4}y^2}}_{\approx 1.13}, \infty \right] \right) \cap [0.54, 1.62] = [1.13, 1.62]$$



Note: feasible range on x is disconnected (2 intervals); we used $x \geq 0.54$ to exclude the left interval and derive $x \geq 1.13$

Vigerske and Gleixner [2017]: general formulas

Updated Relaxation after FBBT and OBBT

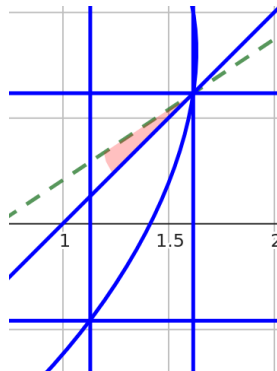
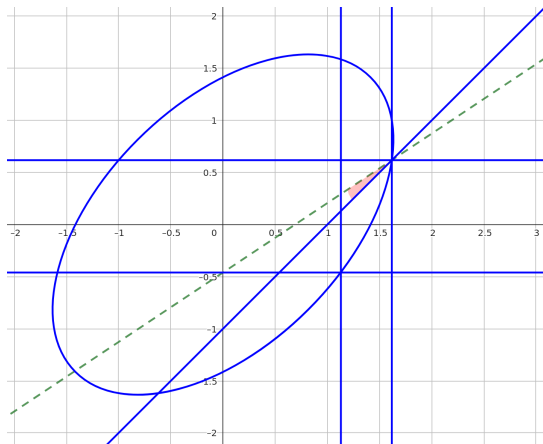
We derived

- $x \leq 1.62$, $y \leq 0.62$ via OBBT or alternating FBBT on $x - y \leq 1$ and $-2x + 3y \leq -1.38$
- $y \geq -0.46$ via OBBT on LP relaxation (incl. RLT cuts)
- $x \geq 1.13$ via careful (avoid overestimation of interval arith.) FBBT on $x^2 - xy + y^2 \geq 2$

Update RLT:

$0 \leq (x - 1.13)^2$	$0 \leq (x - 1.13)(1 - x + y)$
$0 \leq (1.62 - x)^2$	$0 \leq (1.62 - x)(1 - x + y)$
$0 \leq (x - 1.13)(1.62 - x)$	$0 \leq (y + 0.46)(1 - x + y)$
	$0 \leq (0.62 - y)(1 - x + y)$
$0 \leq (y + 0.46)^2$	
$0 \leq (0.62 - y)^2$	$0 \leq (x - 1.13)(-1.38 + 2x - 3y)$
$0 \leq (0.62 - y)(y + 0.46)$	$0 \leq (1.62 - x)(-1.38 + 2x - 3y)$
	$0 \leq (y + 0.46)(-1.38 + 2x - 3y)$
$0 \leq (x - 1.13)(y + 0.46)$	$0 \leq (0.62 - y)(-1.38 + 2x - 3y)$
$0 \leq (x - 1.13)(0.62 - y)$	
$0 \leq (1.62 - x)(y + 0.46)$	$xx \rightarrow X_{xx}, xy \rightarrow X_{xy}, yy \rightarrow X_{yy}$
$0 \leq (1.62 - x)(0.62 - y)$	

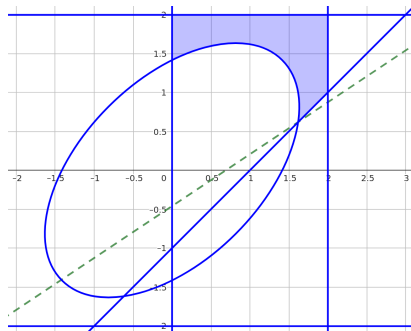
Updated Relaxation (cont.)



Lower bound = -1.76 (improvement from -2.46, optimal value = -1.38)

Recap

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-2, 2]\}$



Recap

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-2, 2]\}$

Initial Relaxation:

- replace any square and bilinear term by new variable (X)
- derive cuts for X by multiplying variable bounds, e.g., $(2 - x)(2 - y) \geq 0$
(also known as McCormick cuts)

LP Relaxation:

$$\min -2x + 3y$$

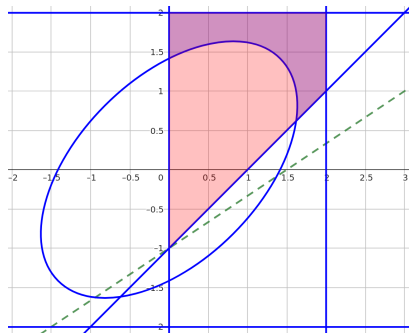
$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

$$x - y \leq 1$$

RLT(multiply bounds)

$$x \in [0, 2]$$

$$y \in [-2, 2]$$



Lower bound = -3

Recap

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-2, 2]\}$

Bound Tightening:

- FBBT on linear constraint: $x - y \leq 1 \Rightarrow y \geq -1$

LP Relaxation:

$$\min -2x + 3y$$

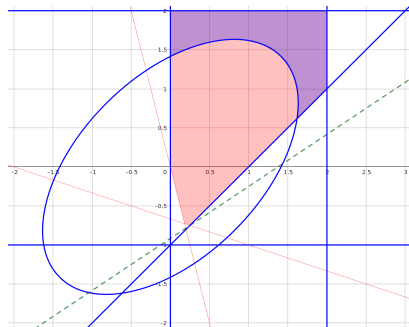
$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

$$x - y \leq 1$$

RLT(multiply bounds)

$$x \in [0, 2]$$

$$y \in [-1, 2]$$



Lower bound = -2.75

Recap

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-2, 2]\}$

RLT with Linear Inequality:

- multiply $x - y \leq 1$ with variable bound, e.g., $(2 - x)(1 - x + y) \geq 0$

LP Relaxation:

$$\min -2x + 3y$$

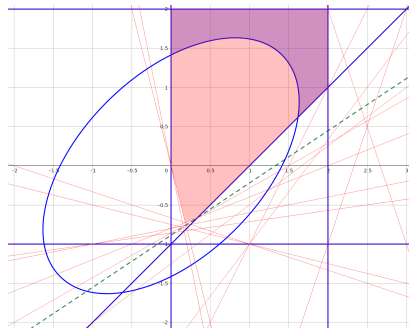
$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

$$x - y \leq 1$$

RLT(bounds & $x - y \leq 1$)

$$x \in [0, 2]$$

$$y \in [-1, 2]$$



Lower Bound = -2.66

Recap

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-2, 2]\}$

Objective Cutoff:

- look only for improving solutions: $-2x + 3y \leq -1.36$
- use for FBBT and RLT (improving upper bound can improve lower bound!)

LP Relaxation:

$$\min -2x + 3y$$

$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

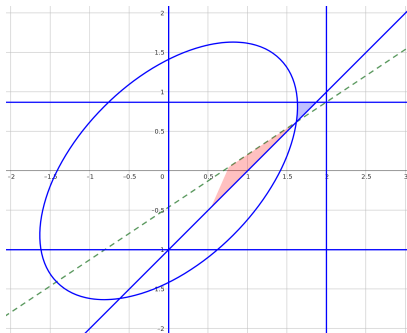
$$x - y \leq 1$$

$$-2x + 3y \leq 1.38$$

RLT(bounds & linear inequ.)

$$x \in [0, 2]$$

$$y \in [-1, 0.87]$$



Lower Bound = -2.46

Recap

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-2, 2]\}$

Bound Tightening:

- OBBT on relaxation: min / max x or y w.r.t. LP relaxation
- expensive, best when objective cutoff included

LP Relaxation:

$$\min -2x + 3y$$

$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

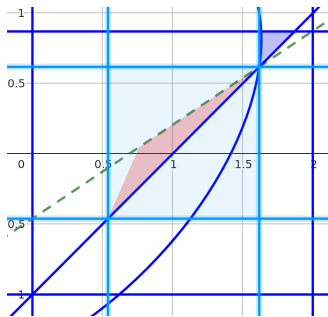
$$x - y \leq 1$$

$$-2x + 3y \leq 1.38$$

RLT(bounds & linear inequ.)

$$x \in [0.54, 1.62]$$

$$y \in [-0.46, 0.62]$$



Recap

Problem: $\min\{-2x + 3y : x^2 - xy + y^2 \geq 2, x - y \leq 1, x \in [0, 2], y \in [-2, 2]\}$

Bound Tightening:

- FBBT on $x^2 - xy + y^2 \geq 2 \Rightarrow x \geq 1.13$

LP Relaxation:

$$\min -2x + 3y$$

$$\text{s.t. } X_{xx} - X_{xy} + X_{yy} \geq 2$$

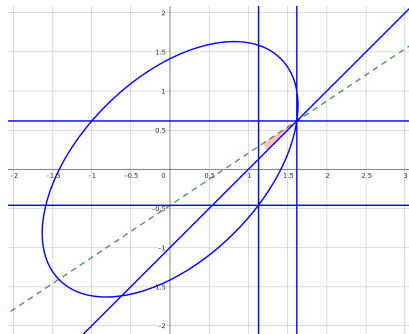
$$x - y \leq 1$$

$$-2x + 3y \leq 1.38$$

RLT(bounds & linear inequ.)

$$x \in [1.13, 1.62]$$

$$y \in [-0.46, 0.62]$$



Lower bound = -1.76

Further Techniques

Further Techniques

Dual Side (Tighter Relaxations)

Semidefinite Programming (SDP) Relaxation

$$\begin{aligned} \min x^T Q_0 x + b_0^T x & \quad \Leftrightarrow \quad \min \langle Q_0, X \rangle + b_0^T x \\ \text{s.t. } x^T Q_k x + b_k^T x \leq c_k & \quad \text{s.t. } \langle Q_k, X \rangle + b_k^T x \leq c_k \\ Ax \leq b & \quad Ax \leq b \\ \ell_x \leq x \leq u_x & \quad \ell_x \leq x \leq u_x \\ & \quad X = xx^T \end{aligned}$$

- relaxing $X - xx^T = 0$ to $X - xx^T \succeq 0$, which is equivalent to

$$\tilde{X} := \begin{pmatrix} 1 & x^T \\ x & X \end{pmatrix} \succeq 0,$$

yields a **semidefinite programming relaxation**

- Anstreicher [2009]: the SDP and RLT relaxations **do not dominate** each other; **combining both** can produce substantially better bounds

SDP is computationally demanding, so **approximate by linear inequalities**:

- for $\tilde{X}^* \not\preceq 0$ compute **eigenvector v with eigenvalue $\lambda < 0$** , then

$$\langle v, \tilde{X}v \rangle \geq 0$$

is a valid cut that cuts off \tilde{X}^* [Sherali and Fraticelli, 2002]

- these cuts can be **very dense** (involve many variables), which **slows down the LP solver**

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Approaches for sparser cuts:

- Qualizza et al. [2009]: relax cut by **setting entries of v to 0**
- Saxena et al. [2011]: **project into x -variables** space (no X variables in cut)
- Sherali et al. [2012]: consider only a **subset of variables** and corresponding submatrix of X
 - Baltean-Lugojan et al. [2018]: pick submatrix via neural network
 - SCIP [Bestuzheva et al., 2021]: consider only **two variables** and corresponding 2×2 submatrix of X

Second Order Cones (SOC)

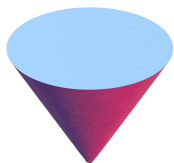
Consider a constraint $x^T A x + b^T x \leq c$.

If A has only **one negative eigenvalue**, it may be reformulated as a **second-order cone constraint** [Mahajan and Munson, 2010], e.g.,

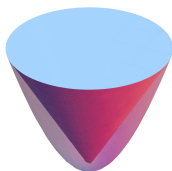
$$\sum_{k=1}^N x_k^2 - x_{N+1}^2 \leq 0, x_{N+1} \geq 0 \quad \Leftrightarrow \quad \sqrt{\sum_{k=1}^N x_k^2} \leq x_{N+1}$$

- $\sqrt{\sum_{k=1}^N x_k^2}$ is a convex term that can easily be linearized

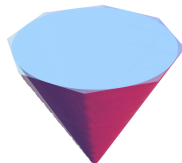
Example: $x^2 + y^2 - z^2 \leq 0$ in $[-1, 1] \times [-1, 1] \times [0, 1]$



feasible region



not recognizing SOC



recognizing SOC
(initial relaxation)

Cone Disaggregation

For high-dimensional cones (large N), linearizations of $\sqrt{\sum_{k=1}^N x_k^2}$ generate **dense cuts**
 \Rightarrow **slow LP** solves.

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 \Rightarrow **slow LP** solves.

Vielma et al. [2016]: consider **disaggregated formulation** in extended space:

- introduce **new variables** z_k , $k = 1, \dots, N$ and **add constraints**

$$z_k \geq \frac{x_k^2}{x_{N+1}}, \quad \sum_{k=1}^N z_k \leq x_{N+1}$$

- then SOC $\sum_k x_k^2 \leq x_{N+1}^2$ is satisfied because

$$\frac{1}{x_{N+1}} \sum_{k=1}^N x_k^2 \leq \sum_{k=1}^N z_k \leq x_{N+1}$$

- new cons. $x_k^2/x_{N+1} \leq z_k$ are **3-dimensional SOC**:

$$x_k^2 \leq z_k x_{N+1} = 1/4((z_k + x_{N+1})^2 - (z_k - x_{N+1})^2)$$

$$\Leftrightarrow \sqrt{4x_k^2 + (z_k - x_{N+1})^2} \leq z_k + x_{N+1}$$



Convexity Detection

Analyze the Hessian:

$$f(x) \text{ convex on } [\ell, u] \quad \Leftrightarrow \quad \nabla^2 f(x) \succeq 0 \quad \forall x \in [\ell, u]$$

- $f(x)$ quadratic: $\nabla^2 f(x)$ constant \Rightarrow **compute spectrum numerically**
- general $f \in C^2$: **estimate eigenvalues** of Interval-Hessian [Nenov et al., 2004]

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Analyze the Algebraic Expression:

$$f(x) \text{ convex} \Rightarrow a \cdot f(x) \begin{cases} \text{convex,} & a \geq 0 \\ \text{concave,} & a \leq 0 \end{cases}$$

$$f(x), g(x) \text{ convex} \Rightarrow f(x) + g(x) \text{ convex}$$

$$f(x) \text{ concave} \Rightarrow \log(f(x)) \text{ concave}$$

$$f(x) = \prod_i x_i^{e_i}, x_i \geq 0 \Rightarrow f(x) \begin{cases} \text{convex,} & e_i \leq 0 \quad \forall i \\ \text{convex,} & \exists j : e_j \leq 0 \quad \forall i \neq j; \sum_i e_i \geq 1 \\ \text{concave,} & e_i \geq 0 \quad \forall i; \sum_i e_i \leq 1 \end{cases}$$

[Maranas and Floudas, 1995, Bao, 2007, Fourer et al., 2009, Vigerske, 2013]

Analyze Expression for Hessian: Klaus, Merk, Wiedom, Laue, and Giesen [2022]

Stronger relaxations with semi-continuous variables

Consider

$$x^2 \leq w, \quad \ell y \leq x \leq uy, \quad y \in \{0, 1\}, \quad (\text{with } \ell > 0).$$

That is, $x \in \{0\} \cup [\ell, u]$.

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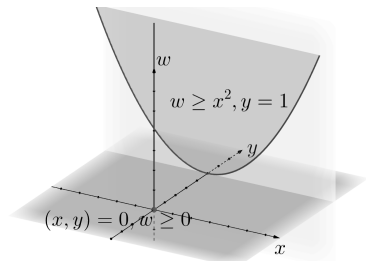
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A tight relaxation would be the **convex hull of relaxations for $y = 0$ and $y = 1$** :

$$\text{conv} \left(\underbrace{\{(0, w, 0) : w \geq 0\}}_{y=0} \cup \underbrace{\{(x, w, 1) : x^2 \leq w, x \in [\ell, u]\}}_{y=1} \right)$$

By just relaxing $y \in \{0, 1\}$ to $y \in [0, 1]$, one does not get this set.



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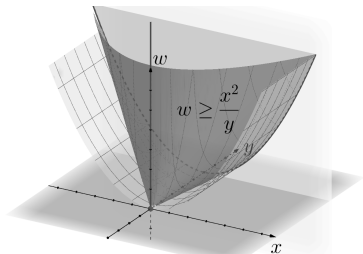
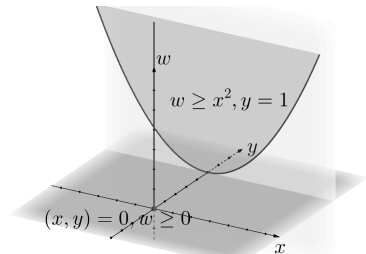
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By just relaxing $y \in \{0, 1\}$ to $y \in [0, 1]$, one does not get this set.

However, replacing $x^2 \leq w$ by the SOC $x^2 \leq wy$ and $w \geq 0$ is sufficient.

[Günlük and Linderoth, 2012]



Why $x^2 \leq wy$?

$$\text{conv}(\{(0, w, 0) : w \geq 0\} \cup \{(x, w, 1) : x^2 \leq w, x \in [\ell, u]\})$$

Why $x^2 \leq wy$?

$$\begin{aligned} & \text{conv}(\underbrace{\{(0, w, 0) : w \geq 0\}}_{\exists(x_0, w_0, y_0)} \cup \underbrace{\{(x, w, 1) : x^2 \leq w, x \in [\ell, u]\}}_{\exists(x_1, w_1, y_1)}) \\ = & \left\{ (x, w, y) : \begin{array}{l} x = \lambda x_1 + (1 - \lambda)x_0, \\ w = \lambda w_1 + (1 - \lambda)w_0, \\ y = \lambda y_1 + (1 - \lambda)y_0, \\ x_0 = 0, y_0 = 0, w_0 \geq 0, \\ x_1^2 \leq w_1, x_1 \in [\ell, u], y_1 = 1 \\ \lambda \in [0, 1] \end{array} \right\} \end{aligned}$$

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 = & \left\{ (x, w, y) : \begin{array}{l} \left(\frac{x}{y}\right)^2 \leq \frac{w}{y}, \frac{x}{y} \in [\ell, u], \\ y \in (0, 1] \end{array} \right\} \cup \underbrace{\{(0, w, 0) : w \geq 0\}}_{\text{for } w_0 \geq 0, \lambda = 0} \\
 & \text{for } w_0 = 0, \lambda > 0, \quad \text{using } x_1 = x/\lambda, w_1 = w/\lambda, \lambda = y
 \end{aligned}$$

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Convex Hull of Point and Convex Set

More general, consider

$$\{(0,0)\} \cup \{(x,1) : f(x) \leq 0, \ell \leq x \leq u\} \quad (f \text{ convex})$$

As before, build the **convex combination** of both sets and eliminate variables:

$$\{(x,y) : f(x/y) \leq 0, \ell y \leq x \leq uy, y \in (0,1]\} \cup \{(0,0)\}$$

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$$\begin{aligned} & \{(x,y) : f(x/y) \leq 0, \ell y \leq x \leq uy, y \in (0,1]\} \cup \{(0,0)\} \\ &= \{(x,y) : \tilde{f}(x,y) \leq 0, \ell y \leq x \leq uy, y \in [0,1]\}, \end{aligned}$$

$$\text{where } \tilde{f}(x,y) = \begin{cases} y f(x/y), & \text{if } y > 0, \\ 0, & \text{if } y = 0, \\ \infty, & \text{otherwise,} \end{cases} \quad \text{is the } \textbf{perspective function} \text{ of } f(x).$$

Important property: If f is **convex**, then \tilde{f} is **convex**.

Perspective Cuts

Applying the perspective reformulation (replacing $f(x)$ by $\tilde{f}(x, y)$) in a problem can be problematic, because $\tilde{f}(x, y)$ is **not differentiable at $y = 0$** .

Frangioni and Gentile [2006]: effect of perspective reformulation can be captured in LP relaxation by **supporting hyperplanes on the epigraph of $\tilde{f}(x, y)$** :

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$$f(\hat{x}) + \nabla f(\hat{x})(x - \hat{x}) \leq 0$$

- **perspective cut** tilts cut to be **tight at $(x, y) = (0, 0)$** by adding $(f(0) - f(\hat{x}) + \nabla f(\hat{x})\hat{x})(1 - y)$:

$$f(\hat{x})y + \nabla f(\hat{x})(x - \hat{x}y) + f(0)(1 - y) \leq 0$$

Check: $y = 0 \Rightarrow x = 0 \Rightarrow$ left-hand-side = $f(0)$

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- example: $f(x) = x^2$, $\hat{x} = 1$
 - linearization cut: $1 + 2(x - 1) \leq 0$; at $x = 0$: $-1 \leq 0 \Rightarrow$ **not active**
 - perspective cut: $y + 2(x - y) \leq 0$; at $(x, y) = (0, 0)$: $0 \leq 0 \Rightarrow$ **active**, thus tighter

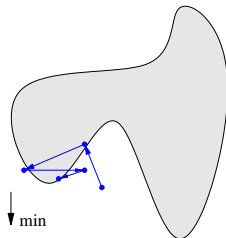
Further Techniques

Primal Side (Find Feasible Solutions)

Sub-NLP Heuristics

Given a solution satisfying all integrality constraints,

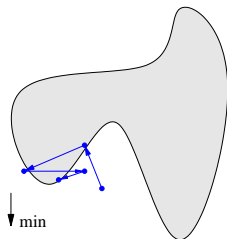
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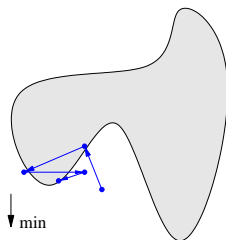
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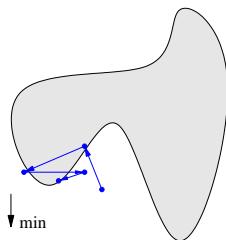
Multistart: run local NLP solver from random starting points to increase likelihood of finding global optimum

Smith, Chinneck, and Aitken [2013]: sample many random starting points, move them cheaply towards feasible region (average gradients of violated constraints), cluster, run NLP solvers from (few) center of cluster

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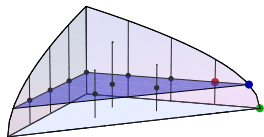
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NLP-Diving: solve NLP relaxation, restrict bounds on fractional variable, repeat

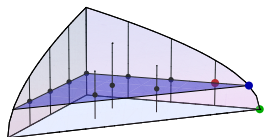
“Undercover” (SCIP) [Berthold and Gleixner, 2014]:

- Fix nonlinear variables, so problem becomes MIP
- not always necessary to fix all nonlinear variables, e.g., consider $x \cdot y$
- find a minimal set of variables to fix by solving a Set Covering Problem



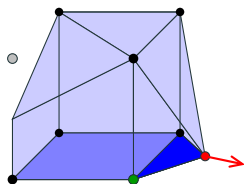
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Large Neighborhood Search [Berthold et al., 2011]:

- RENS [Berthold, 2014]: fix integer variables with integral value in LP relaxation
- RINS, DINS, Crossover, Local Branching



Feasibility Pump [D'Ambrosio, Frangioni, Liberti, and Lodi, 2010, 2012, Belotti and Berthold, 2017]:

- originally for MIP [Fischetti, Glover, and Lodi, 2005]
- MINLP: **alternately find feasible solutions to MIP and NLP relaxations**
- solution of NLP relaxation is **"rounded" to solution of MIP** relaxation (by various methods trading solution quality with computational effort)
- solution of MIP relaxation is **projected onto NLP** relaxation (local search)
- Geißler, Morsi, Schewe, and Schmidt [2017]: modifications for **convergent** algorithm (avoid cycling)

Solver Software

The following gives a list of MINLP solvers.

- it is **incomplete**
- omitted solvers that do not seem to be maintained anymore
- omitted **continuous-only** (NLP) solvers, e.g., COCONUT [Neumaier, 2001], Ibex (<http://www.ibex-lib.org>), RAPOSa [González-Rodríguez et al., 2022], ...
- omitted solvers without guarantee for global optimality, e.g., LocalSolver
- solver surveys:
 - Kronqvist, Bernal, Lundell, and Grossmann [2019]
 - Bussieck and Vigerske [2010]

Solver Software

Solvers for Mixed-Integer Quadratic Programs

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CPLEX:

<https://www.ibm.com/products/ilog-cplex-optimization-studio>

- commercial solver by IBM, unclear future
- available for all modeling languages and APIs to many languages
- **convex quadratic** objective and constraints
- **second-order cone** (SOC) constraints
- **nonconvex quadratic objective** (spatial branch-and-bound)
- branch-and-bound with LP and SOCP (SOC program) relaxation

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Solvers for Mixed-Integer Quadratic Programs (cont.)

MINOTAUR: [Mahajan, Leyffer, Linderoth, Luedtke, and Munson, 2021]

<https://github.com/coin-or/minotaur>

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MOSEK: <https://www.mosek.com>

- commercial solver by MOSEK ApS
- available for many modeling languages and APIs to many languages
- **convex quadratic** objectives and constraints
- **SOC** constraints
- branch-and-bound with LP and SOCP (SOC program) relaxation
- also SDP and some other cones

Solvers for Mixed-Integer Quadratic Programs (cont.)

Pajarito: [Coey, Lubin, and Vielma, 2020] <https://github.com/jump-dev/Pajarito.jl>

- open-source solver by Chris Coey, Miles Lubin, and Juan Pablo Vielma
- available for JuMP, implemented in Julia
- **SOC** constraints, and other cones
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SMIQP: [Elloumi and Lambert, 2019] <https://github.com/amelie-lambert/SMIQP>

- open-source solver by Amélie Lambert (CNAM CEDRIC, Paris)
- **spatial branch-and-bound** with quadratic convex relaxation (constructed via **QCR method**)

Solvers for Mixed-Integer Quadratic Programs (cont.)

Pajarito: [Coey, Lubin, and Vielma, 2020] <https://github.com/jump-dev/Pajarito.jl>

- open-source solver by Chris Coey, Miles Lubin, and Juan Pablo Vielma
- available for JuMP, implemented in Julia
- **SOC** constraints, and other cones
- **outer-approximation** algorithm

SMIQP: [Elloumi and Lambert, 2019] <https://github.com/amelie-lambert/SMIQP>

- open-source solver by Amélie Lambert (CNAM CEDRIC, Paris)
- **spatial branch-and-bound** with quadratic convex relaxation (constructed via **QCR method**)

XPRESS: <https://www.fico.com/en/products/fico-xpress-optimization>

- commercial solver by FICO
- available for many modeling languages and APIs to many languages
- **convex quadratic** objective and constraints
- **second-order cone** (SOC) constraints
- global MINLP solver announced

Solver Software

Solvers for Convex MINLP

AOA: <https://documentation.aimms.com/platform/solvers/aoa.html>

- integrated in AIMMS modeling system
- **outer-approximation** algorithm

DICOPT: [Kocis and Grossmann, 1989]

https://distdocs.gams.com/41/docs/S_DICOPT.html

- integrated in GAMS modeling system
- **outer-approximation** algorithm

Solvers for Convex MINLP

AOA: <https://documentation.aimms.com/platform/solvers/aoa.html>

- integrated in AIMMS modeling system
- **outer-approximation** algorithm

DICOPT: [Kocis and Grossmann, 1989]

https://distdocs.gams.com/41/docs/S_DICOPT.html

- integrated in GAMS modeling system
- **outer-approximation** algorithm

Juniper: [Kröger, Coffrin, Hijazi, and Nagarajan, 2018]

<https://github.com/lanl-ansi/juniper.jl>

- open-source solver by Los Alamos Lab
- available for JuMP, implemented in Julia
- NLP-based **branch-and-bound**

Solvers for Convex MINLP (cont.)

Knitro:

<https://www.artelys.com/solvers/knitro>

- commercial solver by Artelys
- available for several modeling systems and many APIs
- LP/NLP-based **branch-and-bound**, mixed-integer **sequential quadratic programming**

Solvers for Convex MINLP (cont.)

Knitro:

<https://www.artelys.com/solvers/knitro>

- commercial solver by Artelys
- available for several modeling systems and many APIs
- LP/NLP-based **branch-and-bound**, mixed-integer **sequential quadratic programming**

MINOTAUR:

[Mahajan, Leyffer, Linderoth, Luedtke, and Munson, 2021]

<https://github.com/coin-or/minotaur>

- open-source solver by IIT Bombay, Argonne Lab, and UW Madison
- available for AMPL and C++ API
- LP-, QP-, and NLP-based **branch-and-bound with fast warmstarts, outer-approximation**

Solvers for Convex MINLP (cont.)

Knitro:

<https://www.artelys.com/solvers/knitro>

- commercial solver by Artelys
- available for several modeling systems and many APIs
- LP/NLP-based **branch-and-bound**, mixed-integer **sequential quadratic programming**

MINOTAUR:

[Mahajan, Leyffer, Linderoth, Luedtke, and Munson, 2021]

<https://github.com/coin-or/minotaur>

- open-source solver by IIT Bombay, Argonne Lab, and UW Madison
- available for AMPL and C++ API
- LP-, QP-, and NLP-based **branch-and-bound with fast warmstarts**, **outer-approximation**

Muriqui:

[Melo, Fampa, and Raupp, 2020]

<https://wendelmelo.net/software>

- open-source solver by Wendel Melo, Marcia Fampa, and Fernanda Raupp
- available for AMPL and GAMS and C++ API
- LP/NLP-based **branch-and-bound**, **outer-approximation**, various hybrids

Solvers for Convex MINLP (cont.)

Pavito:

<https://github.com/jump-dev/Pavito.jl>

- open-source solver by Chris Coey, Miles Lubin, and Juan P. Vielma
- available for JuMP, implemented in Julia
- LP/NLP-based **branch-and-bound**, **outer-approximation**
- sibling of Pajarito [Coey et al., 2020]

Solvers for Convex MINLP (cont.)

Pavito:

<https://github.com/jump-dev/Pavito.jl>

- open-source solver by Chris Coey, Miles Lubin, and Juan P. Vielma
- available for JuMP, implemented in Julia
- LP/NLP-based **branch-and-bound**, **outer-approximation**
- sibling of Pajarito [Coey et al., 2020]

SHOT: [Lundell, Kronqvist, and Westerlund, 2022, Lundell and Kronqvist, 2022]

<https://shotsolver.dev>

- open-source solver by Andreas Lundell and Jan Kronqvist
- available for AMPL and GAMS, Mathematica, C++ API
- LP-based branch-and-bound and outer-approximation with **supporting hyperplanes** (EHP algorithm)
- can utilize GUROBI for **nonconvex quadratics**

Solvers for Convex MINLP (cont.)

Pavito:

<https://github.com/jump-dev/Pavito.jl>

- open-source solver by Chris Coey, Miles Lubin, and Juan P. Vielma
- available for JuMP, implemented in Julia
- LP/NLP-based **branch-and-bound**, **outer-approximation**
- sibling of Pajarito [Coey et al., 2020]

SHOT: [Lundell, Kronqvist, and Westerlund, 2022, Lundell and Kronqvist, 2022]

<https://shotsolver.dev>

- open-source solver by Andreas Lundell and Jan Kronqvist
- available for AMPL and GAMS, Mathematica, C++ API
- LP-based branch-and-bound and outer-approximation with **supporting hyperplanes** (EHP algorithm)
- can utilize GUROBI for **nonconvex quadratics**

XPRESS-SLP:

<https://www.fico.com/en/products/fico-xpress-optimization>

- commercial solver by FICO
- available for several modeling systems, several APIs
- mixed-integer **sequential linear** programming (NLP-based branch-and-bound or sequence of MIP approximations)

Solver Software

Solvers for General MINLP

Solvers for General MINLP

Alpine: [Nagarajan, Lu, Yamangil, and Bent, 2016, Nagarajan, Lu, Wang, Bent, and Sundar, 2019] <https://github.com/lanl-ansi/Alpine.jl>

- open-source solver by LANL-ANSI (Los Alamos)
- available for JuMP, implemented in Julia
- at most **polynomials**
- adaptive, **piecewise-linear McCormick convexification** scheme

Solvers for General MINLP

Alpine: [Nagarajan, Lu, Yamangil, and Bent, 2016, Nagarajan, Lu, Wang, Bent, and Sundar, 2019] <https://github.com/lanl-ansi/Alpine.jl>

- open-source solver by LANL-ANSI (Los Alamos)
- available for JuMP, implemented in Julia
- at most **polynomials**
- adaptive, **piecewise-linear McCormick convexification** scheme

BARON: [Sahinidis, 1996, Tawarmalani and Sahinidis, 2005, Khajavirad and Sahinidis, 2018] <https://minlp.com>

- commercial solver by The Optimization Firm
- available for AIMMS, AMPL, GAMS, JuMP, and more
- **spatial branch-and-bound** with LP (sometimes also MIP, NLP) relaxation

Solvers for General MINLP

Alpine: [Nagarajan, Lu, Yamangil, and Bent, 2016, Nagarajan, Lu, Wang, Bent, and Sundar, 2019] <https://github.com/lanl-ansi/Alpine.jl>

- open-source solver by LANL-ANSI (Los Alamos)
- available for JuMP, implemented in Julia
- at most **polynomials**
- adaptive, **piecewise-linear McCormick convexification** scheme

BARON: [Sahinidis, 1996, Tawarmalani and Sahinidis, 2005, Khajavirad and Sahinidis, 2018] <https://minlp.com>

- commercial solver by The Optimization Firm
- available for AIMMS, AMPL, GAMS, JuMP, and more
- **spatial branch-and-bound** with LP (sometimes also MIP, NLP) relaxation

EAGO: [Wilhelm and Stuber, 2020] <https://github.com/PSORLab/EAGO.jl>

- open-source solver by Matthew Wilhelm, PSOR Lab at Uni. of Connecticut
- available for JuMP, implemented in Julia
- **propagating McCormick relaxations** along the factorable structure of each expression (spatial branch-and-bound without auxiliary variables)

Solvers for General MINLP (cont.)

Lindo API:

[Lin and Schrage, 2009]

<https://www.lindo.com>

- commercial solver by Lindo Systems, Inc.
- available for LINGO and GAMS; APIs for MATLAB, C++, and other
- **spatial branch-and-bound** with nonlinear relaxations

Solvers for General MINLP (cont.)

Lindo API:

[Lin and Schrage, 2009]

<https://www.lindo.com>

- commercial solver by Lindo Systems, Inc.
- available for LINGO and GAMS; APIs for MATLAB, C++, and other
- **spatial branch-and-bound** with nonlinear relaxations

MAiNGO:

[Bongartz, Najman, Sass, and Mitsos, 2018]

<https://git.rwth-aachen.de/avt-svt/public/maingo>

- open-source solver by RWTH Aachen, Germany
- C++ and Python APIs
- **propagating McCormick relaxations** along the factorable structure of each expression (spatial branch-and-bound without auxiliary variables)

Solvers for General MINLP (cont.)

Lindo API:

[Lin and Schrage, 2009]

<https://www.lindo.com>

- commercial solver by Lindo Systems, Inc.
- available for LINGO and GAMS; APIs for MATLAB, C++, and other
- **spatial branch-and-bound** with nonlinear relaxations

MAiNGO:

[Bongartz, Najman, Sass, and Mitsos, 2018]

<https://git.rwth-aachen.de/avt-svt/public/maingo>

- open-source solver by RWTH Aachen, Germany
- C++ and Python APIs
- **propagating McCormick relaxations** along the factorable structure of each expression (spatial branch-and-bound without auxiliary variables)

Octeract:

<https://octeract.gg>

- commercial solver by Octeract Limited
- available for AIMMS, AMPL, GAMS, JuMP and C++ API
- **spatial branch-and-bound** with linear relaxation

Solvers for General MINLP (cont.)

SCIP: [Achterberg, 2009, Bestuzheva, Besançon, Chen, Chmiela, Donkiewicz, van Doornmalen, Eifler, Gaul, Gamrath, Gleixner, Gottwald, Graczyk, Halbig, Hoen, Hojny, van der Hulst, Koch, Lübbecke, Maher, Matter, Mühmer, Müller, Pfetsch, Rehfeldt, Schlein, Schlösser, Serrano, Shinano, Sofranac, Turner, Vigerske, Wegscheider, Wellner, Weninger, and Witzig, 2021, Bestuzheva, Chmiela, Müller, Serrano, Vigerske, and Wegscheider, 2023] <https://www.scipopt.org/>

- open-source solver by Zuse Institute Berlin, TU Darmstadt, RWTH Aachen, TU Eindhoven, FAU Erlangen, GAMS, etc
- available for AMPL, GAMS, JuMP, ...; APIs for C, Matlab, Python, ...
- part of a solver for **constraint integer programs**
- **spatial branch-and-bound** with linear relaxation

Thank you for your attention!

Some MINLP reviews:

- Burer and Letchford [2012]
- Belotti, Kirches, Leyffer, Linderoth, Luedtke, and Mahajan [2013]
- Boukouvala, Misener, and Floudas [2016]
- Kılınç and Sahinidis [2017]
- Kronqvist, Bernal, Lundell, and Grossmann [2019]

Some books:

- Lee and Leyffer [2012]
- Locatelli and Schoen [2013]

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