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LOGIC AND EQUATIONS FOR THE REAL-TIME COMPUTATION OF AS-207/208 INSERTION ELEMENTS AND SPECIALIZED ORBITAL MANEUVERS

By R. K. McDonough and W. A. Sullivan Rendezvous Analysis Branch



MISSION PLANNING AND ANALYSIS DIVISION MANNED SPACECRAFT CENTER HOUSTON, TEXAS

PROJECT APOLLO

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Approved:

Edgar C. Lineberry, Chief

Rendezvous Analysis Branch

Approved:

John A. Mayer, Chief

Mission Planning and Analysis Division

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SUMMARY AND INTRODUCTION

This internal note presents the logic and equations defining certain subroutines which are called by the real-time computer programs for the AS-207/208 mission. The subroutines compute the launch vehicle insertion elements for the launch targeting processor and compute several specialized maneuvers for the rendezvous planning processors. Detailed flow charts are included in the appendix.

SYMBOLS

Constants

π	3.1415927
μ	earth gravitational constant
J ₂	second harmonic of earth's potential
. w e	rotational rate of the earth
$\epsilon_{ m T}$	iteration tolerance on time
Flags	
I	option to execute maneuver I = 0, output maneuver △V only I = 1. execute maneuver

J	control flag on input to ENSERT $J = 1$, input R_{BO} , V_{BO}
M	<pre>differential nodal regression bias control M = 1, no bias wanted M = 0, bias wanted</pre>
Ll	passive vehicle number
12	active vehicle number
Variables	
а	semi-major axis
е	eccentricity
i	inclination
g	argument of perigee
h	longitude of ascending node
1	mean anomaly
n	mean motion
g g	rate of change of argument of perigee
h	rate of change of longitude of ascending node
R	radius of vehicle
u	argument of latitude
R	rate of change of radius
h"	mean longitude of ascending node
$^{\text{C}}_{ ext{D}}$	coefficient of drag
A	frontal area of vehicle

W	vehicle weight
I"	mean inclination
R(X, Y, Z)	position of vehicle in rectangular coordinates
⊽(X, Y, Z)	velocity of vehicle in rectangular coordinates
$\bar{s}(v, \gamma, \psi, R, \lambda, \phi)$	position and velocity in spherical coordinates
$R_{\overline{BO}}$	radius at burnout
v_{BO}	velocity at burnout
Y_{BO}	flight-path angle at burnout
a BO	semi-major axis at burnout
e _{BO}	eccentricity at burnout
1 BO	mean anomaly at burnout
$\Delta^{ ext{t}}_{ ext{PF}}$	powered flight time
$\theta_{ ext{PF}}$	powered flight arc
$\delta_{ exttt{ys}}$	yaw steer capability of launch vehicle
R _{IS} , λ _{IS} , φ _{IS}	launch site position
δ_{w}	wedge angle
T.	epoch time
T _{LO}	lift-off time
TREF	time to begin searching for common node
$\mathbf{T}_{\mathbf{CN}}$	time of arrival at a common node

number of node desired after TREF ∇N

 ΔV magnitude of total delta V

magnitude of horizontal delta V $\nabla \Lambda^{H}$

magnitude of radial delta V ΔV_{R}

magnitude of out-of-plane delta V ΔV_{7}

magnitude of delta V for plane-change maneuver ΔV_{PC}

 ΔH coelliptic height difference desired

DISCUSSION

The subroutines presented here have been developed for the AS 207/208 real-time computer programs. The input and output, as well as the control options, are designed for maximum support capability. The Analytic Ephemeris Generator (AEG) of reference 1 is used.

A vehicle-centered coordinate system is adopted for internal use by the subroutines. Each of the coordinates, \overline{J} , \overline{K} , \overline{H} , is a threedimensional unit vector in the AEG coordinate system. The coordinates \overline{J} , \overline{K} , and \overline{H} are along the instantaneous vechicle local vertical, local horizontal, and angular momentum vectors, respectively. The maneuver ΔV components, as measured in this system, show ΔV_{H} and ΔV_{Z} positive in the positive \overline{K} and \overline{H} coordinates, but $\Delta V^{}_{R}$ positive in the negative J coordinate direction.

COEDH

Subroutine COEDH computes the maneuver required to place the vehicle into an orbit coelliptic to the given target orbit. vehicles are required to be at position match at the maneuver time. The criteria used for the coelliptic maneuver are that

where

$$n_{I2} = \sqrt{\frac{\mu}{a_{I2}}}$$

COEDH then computes the velocity and flight-path angle which satisfy these criteria and, from these, it computes the ΔV_H , ΔV_R , and total ΔV . An option is provided to execute the maneuver and output the resulting orbit through the AEG.

PARDV

Subroutine PARDV computes the maneuver which has its thrust initiation vector parallel to the target orbital plane and which has input ΔV_H and ΔV_R components. The subroutine computes ΔV_Z , the total ΔV_R and the attitude angles. An option is provided to execute the maneuver and output the resulting orbit through the AEG.

CNODE

This subroutine computes the vehicle time of arrival at a common node between the vehicle orbital planes. Any desired node can be singled out throught input of a threshold time and the number of the consecutive nodal crossings after that time. CNODE then computes the instantaneous plane change maneuver required to force the vehicle into the target plane. The $\Delta V_{\rm H}$, $\Delta V_{\rm Z}$, and attitude angles are included in the output.

EXMAN

This subroutine executes an input maneuver by adding the $\triangle V$ components (directed along the corresponding vehicle-centered coordinate vectors) to the instantaneous velocity vector. This resulting vector and the instantaneous radius vector are converted to classical elements for output through the AEG.

ENSERT

Subroutine ENSERT computes the launch vehicle insertion elements for a given lift-off time and a given target orbit. The logic considers an input yaw steer capability. The insertion plane is biased for differential nodal regression if directed by input.

The magnitude of the differential nodal regression is approximated by

$$\Delta h = \frac{7}{3} \theta J_2 \cos i_{LI}$$

This relation is found in reference 2. The phase lag (θ) is computed by subroutine THETR (ref. 3). The basic approach used to compute the insertion position was drawn from reference 4. The logic was modified to fit the AEG and to include the effects of differential nodal regression.

APPENDIX

FLOW CHARTS FOR SUBROUTINES

SUBROUTINE COEDH SUBROUTINE TO COMPUTE COH MANEUVER

INPUT:

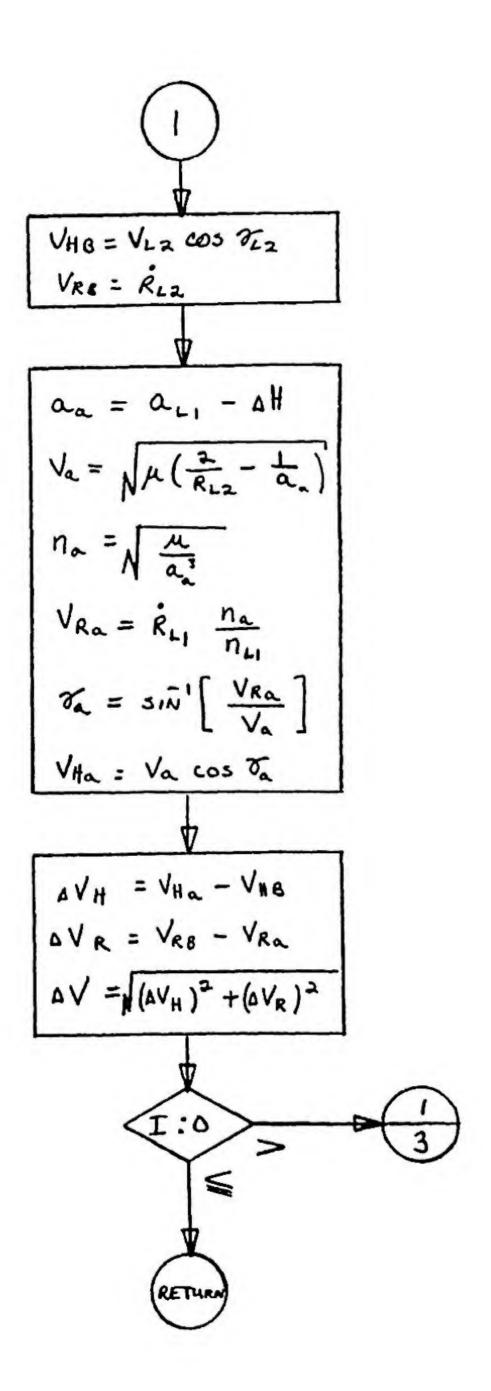
a,e, i, g, A, L, n, g, i, A, R, u, k,

A", Co, A, W, I", R(X, Y, E), V(x, y, E),

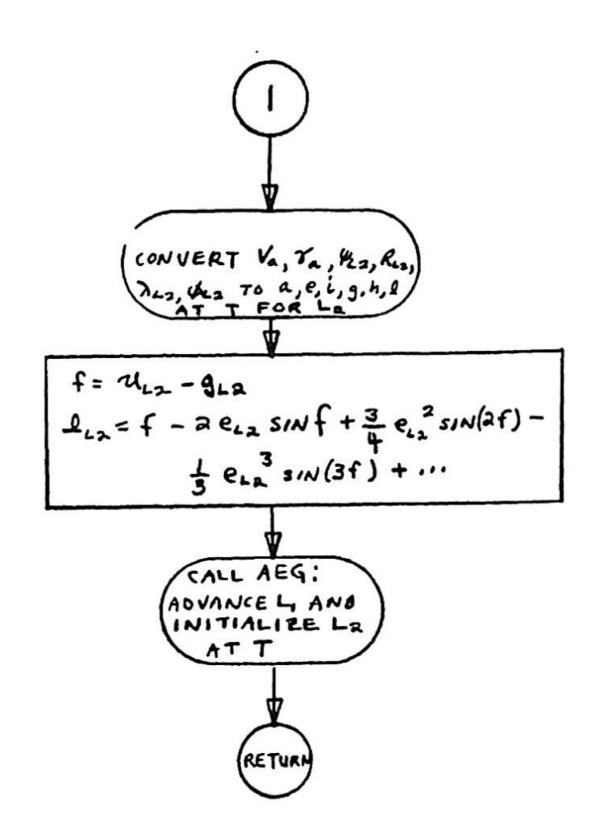
S(V, X, V, R, X, b) FOR VEHICLES LI ANDI
L2 AT POSITION MATCH AT TIME, T

L1, L2, T, DH, I

OUTPUT: AV, AV, AVE



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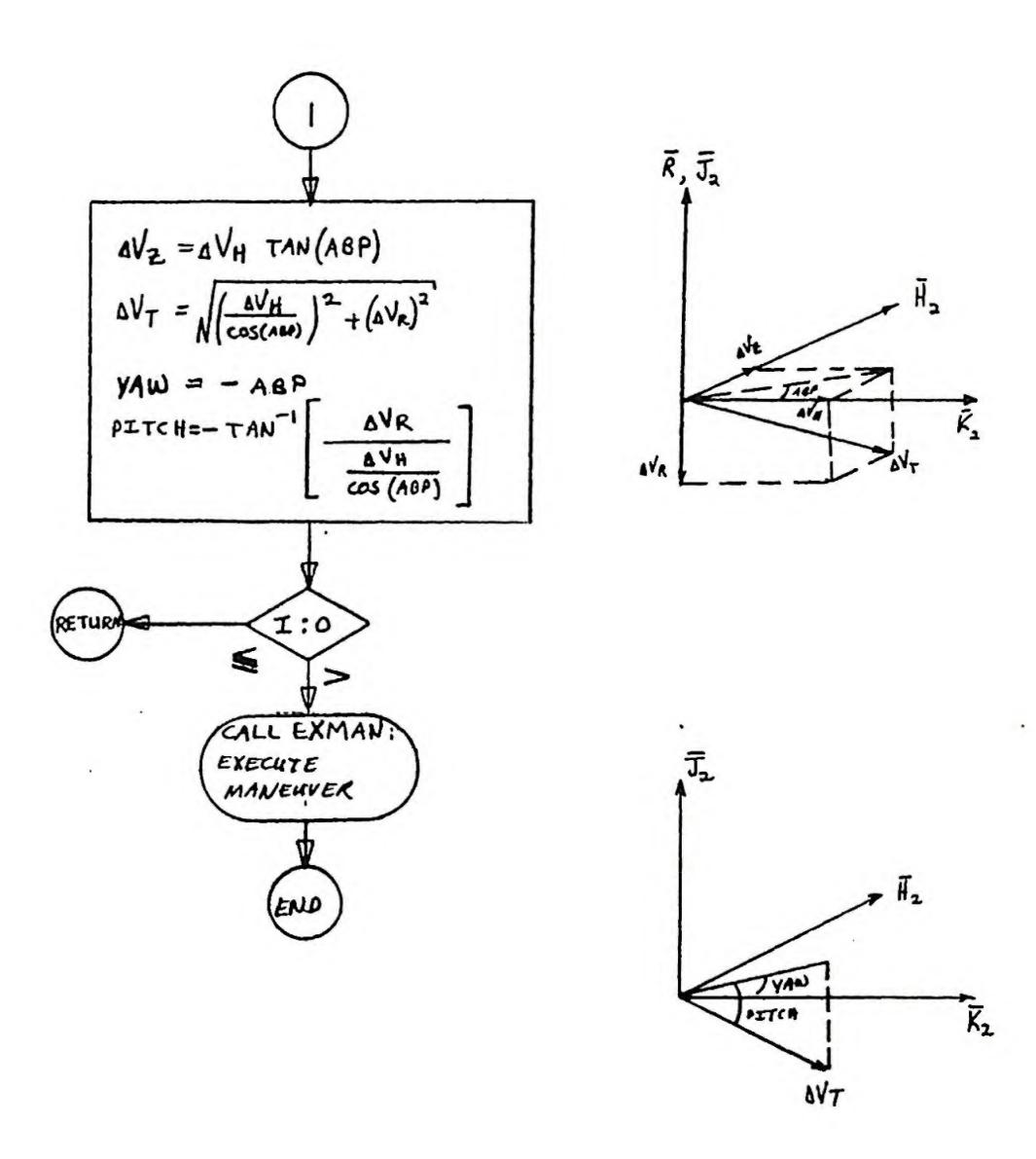


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SUBROUTINE PARDU

SUBROUTINE TO INITIATE THRUST

INPUT a,e,i,g,h,l,n,g,h,R, u,r,h", Co, A, w, I" R (x, y, 2), V (x, y, 2) V, T, W, R, A, & FOR BOTH VEHICLES AT MANEUVER TIME, T L1, L2, AVH , I , T OUTPUT: AVZ , AVY , YAW, PITCH nor S= Az·K, Page 1 of 2



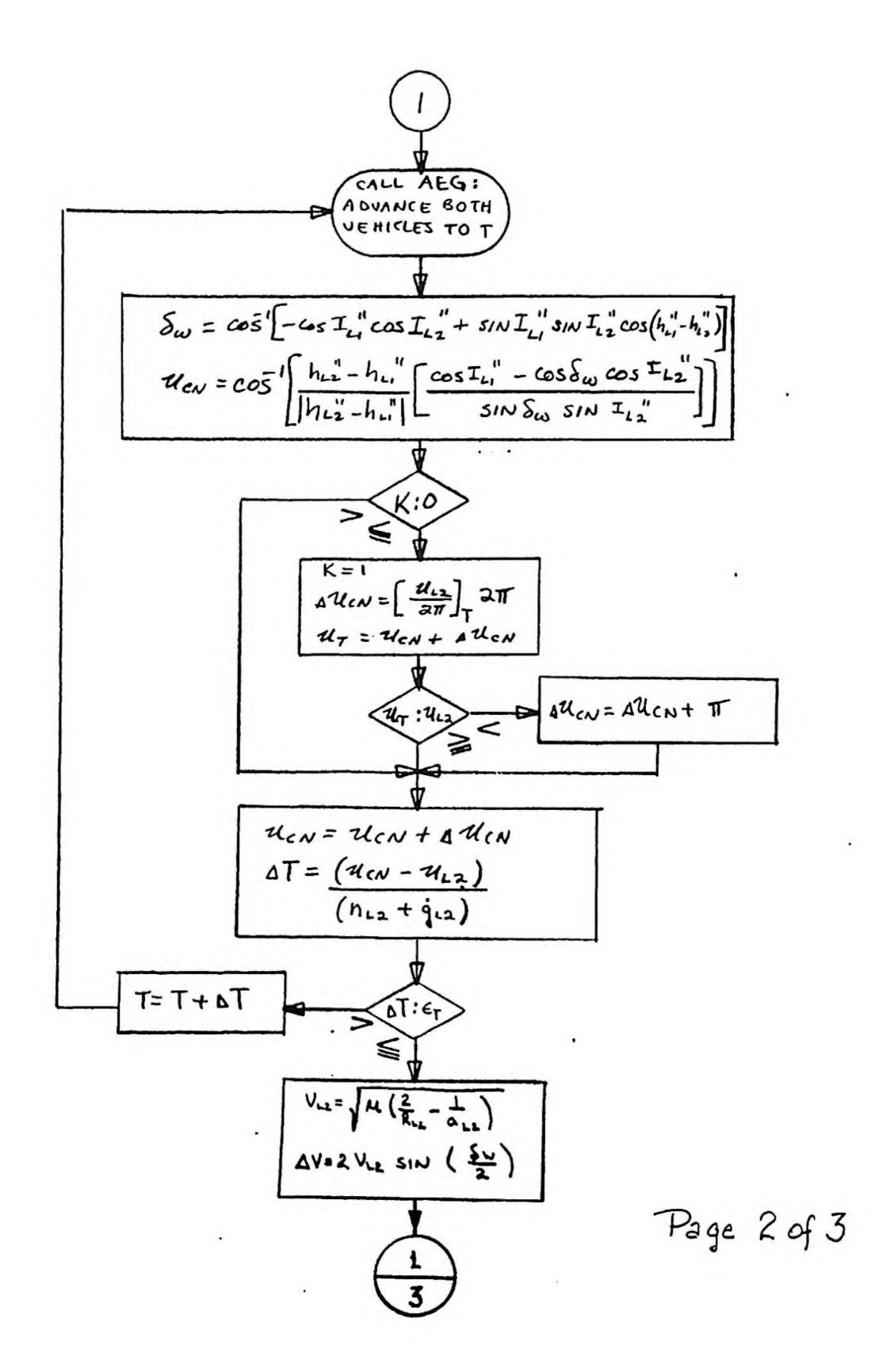
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SUBROUTINE CHODE

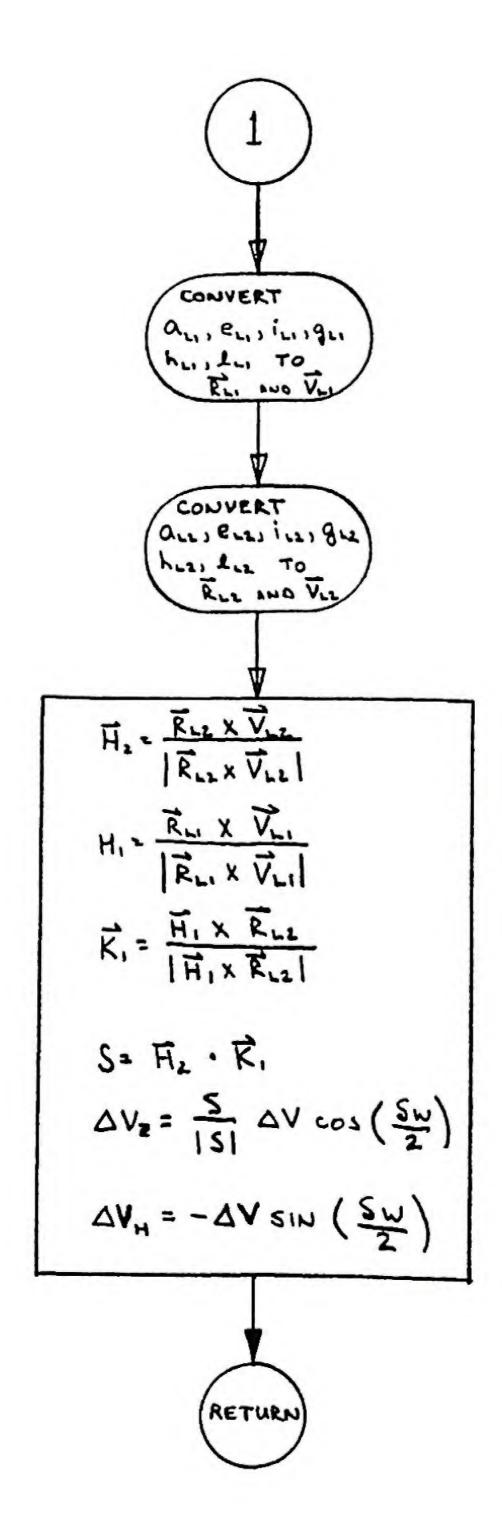
SUBROUTINE TO COMPUTE THE TIME OF ARRIVAL OF A VEHICLE AT A RELATIVE (COMMON) NODE

INPUT: Q, E, A, g, A, L, M, j, A, R, U,
R, A', Co, A, W, I", R(X,Y, E), V(x, Y, E),
S(V, Y, W, R, X, Φ) FOR LI, L2 AT ANY TIMES,
TREF, AN, L1, L2, CT, TT
OUTPUT: Ten, ΔV_{PL}, ΔV_H, ΔV_H, Sw

K= O
T= Tref + (ΔN-1) T/N_{L2}

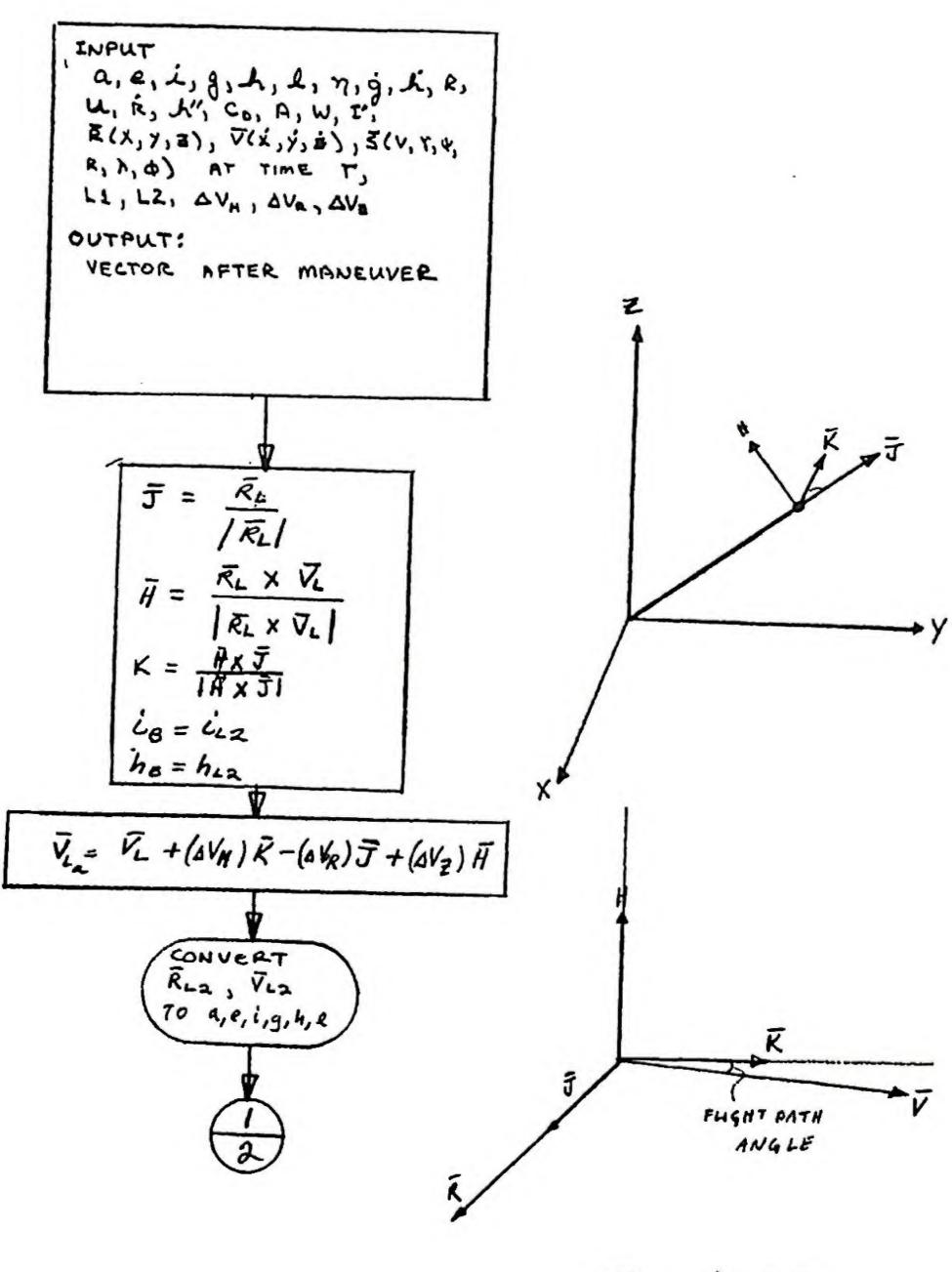


.

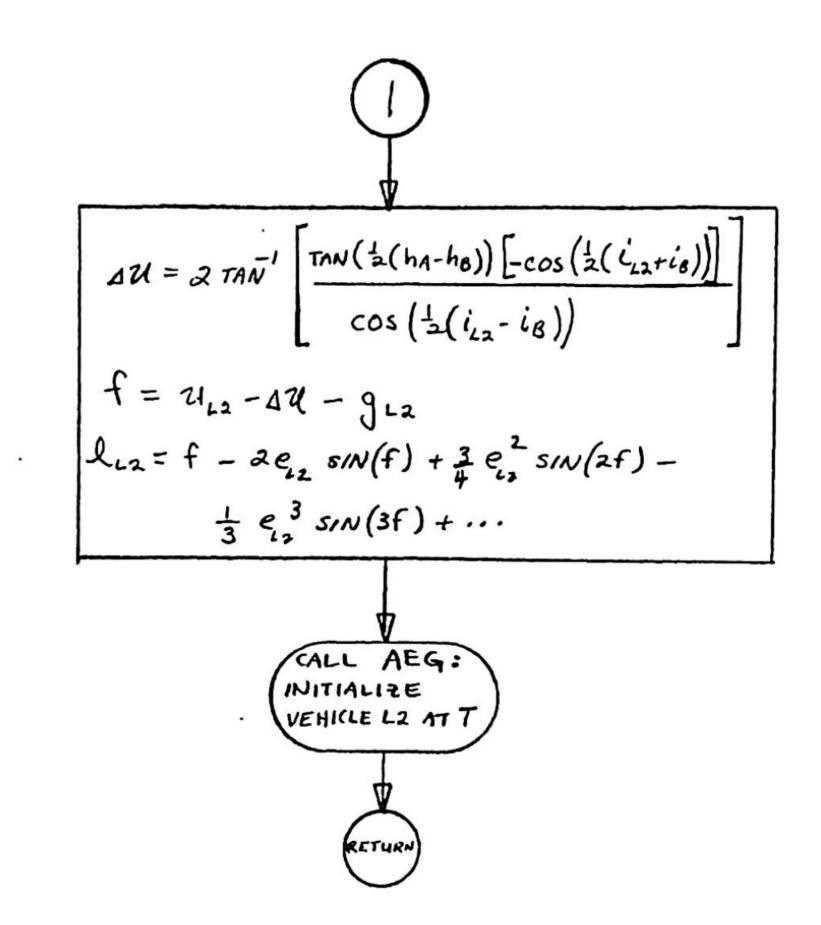


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SUBROUTINE EXMAN SUBROUTINE TO EXECUTE MANEUVER



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SUBROUTINE ENSERT

SUBROUTINE TO COMPUTE AN INSERTION VECTOR.

INPUT:

FOR VEHICLE #1 AT TLO:

α, e, i, g, λ, λ, η, ġ, λ, κ, μ, κ, λ", Co,

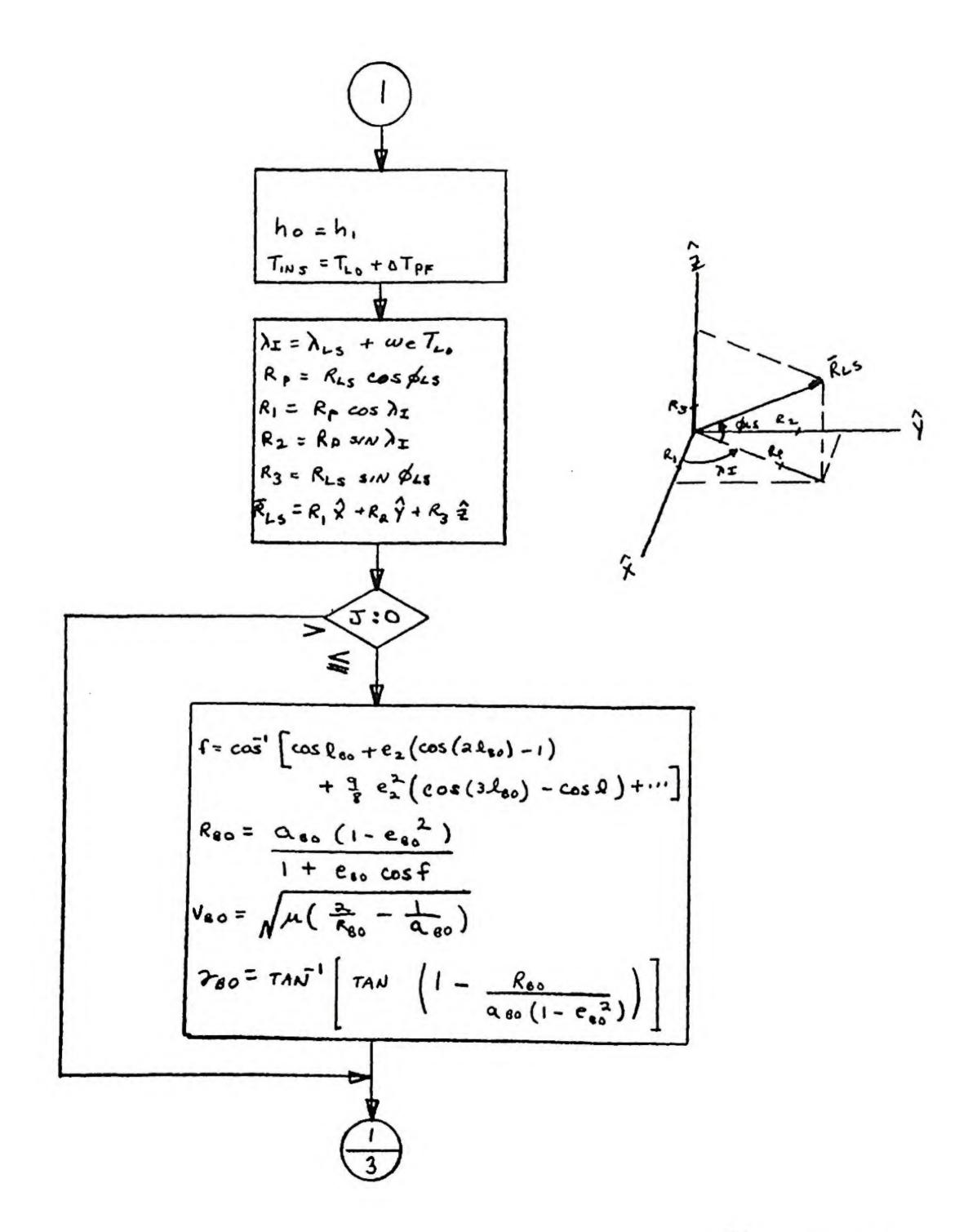
Α, ω, Ι", κ(χ, γ, ≥), ∇(κ, γ, ≥), ξ(ν, γ, ψ, κ, λ, Φ),

Τω, κου, νου, δου, αου, θου, Δου, Δτρε,

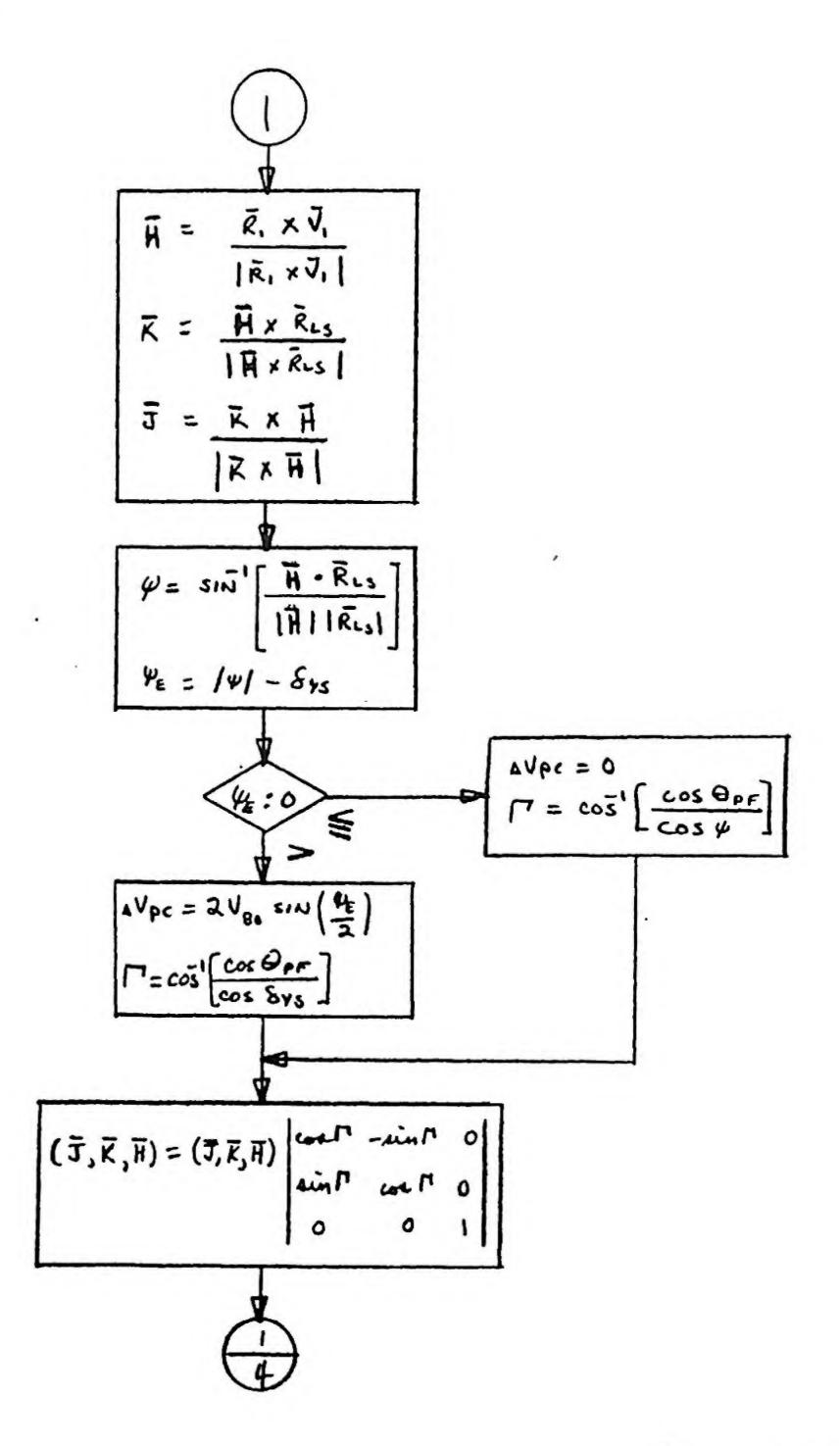
Θρε, δγς, κις, λις, φις, Ι, Μ, ωε, Π, μ,

Τω, L1, L2

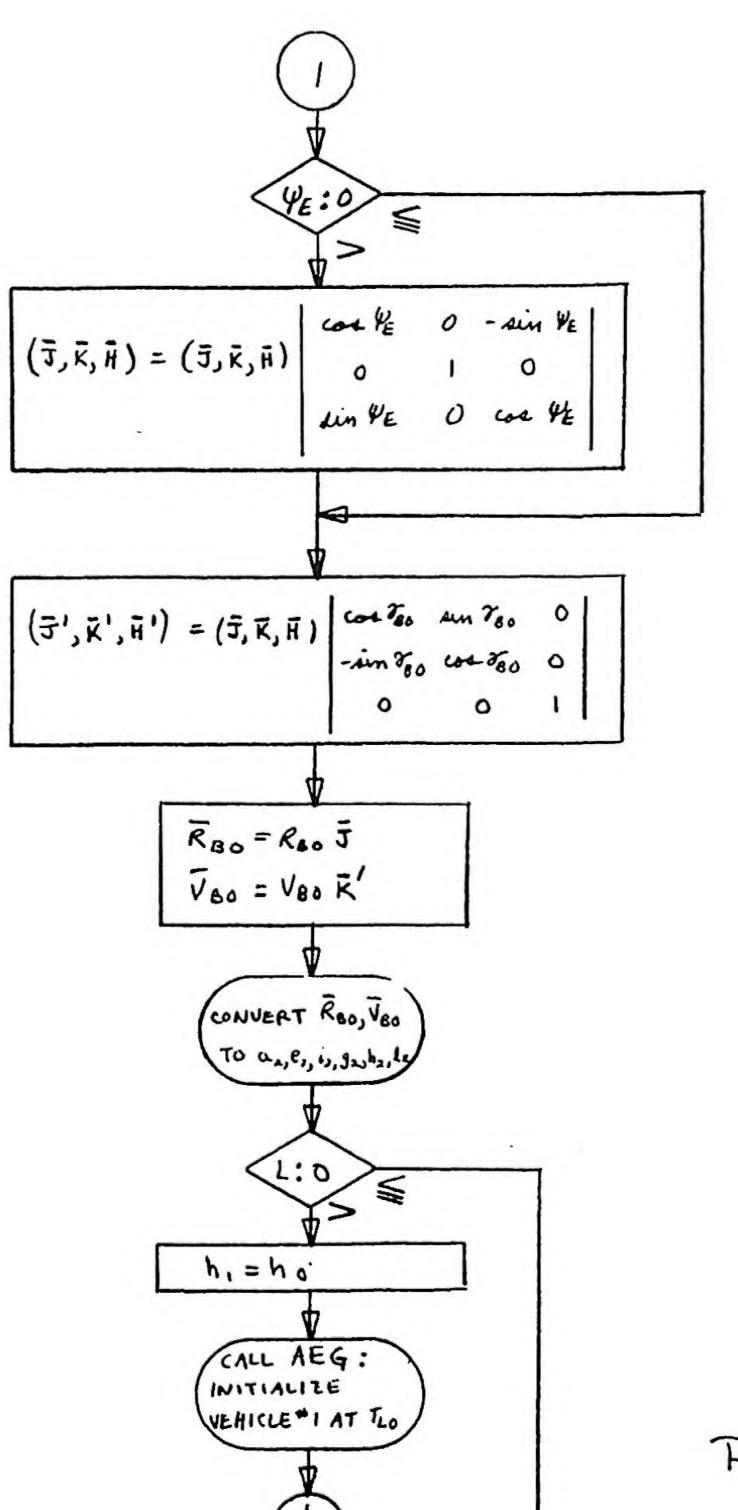
DOTH VEHICLES VECTORS AT INSERTION



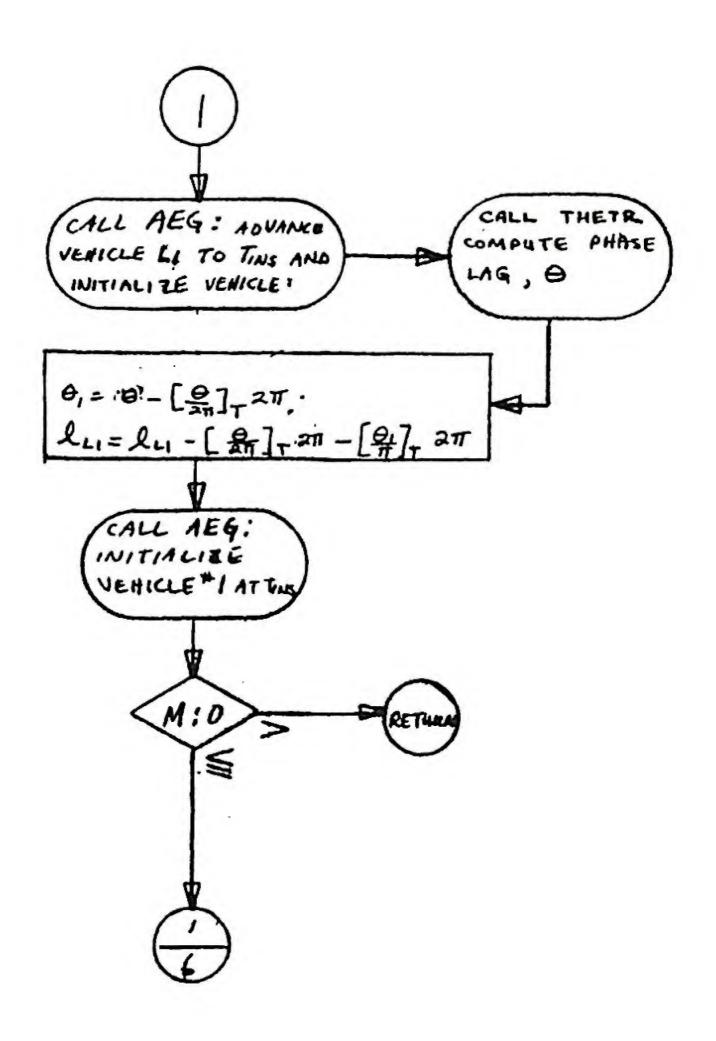
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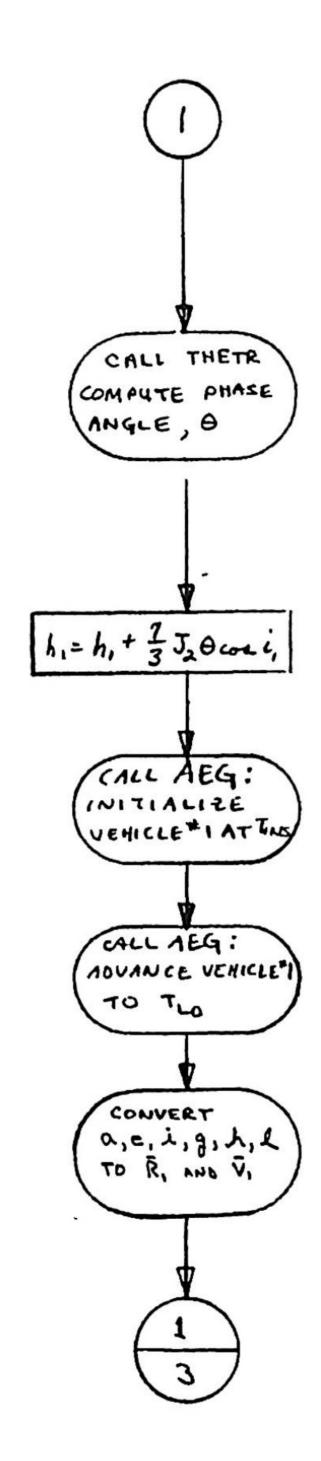


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- 2. Dugge, P.: Effect of Nodal Regression During Catchup Upon Outof-Plane Angle, MAC Gemini Design Note No. 58, Dec. 7, 1962.
- Moore, A. J. and Reini, W. A.: Determination of Orbital Arrival Times and the Relative Conditions Between the Agena and Gemini Spacecraft Vehicles at an Orbital Comparison Point, MSC Internal Note No. 64-FM-75, Nov. 30, 1964.
- 4. Knoedler, J. T.: LEM Lunar Launch Planning Display Processor Logic (Revision 1), TRW 3838-H004-R000, April 29, 1966.

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