

LMA790-3-LM
AFOLLO OPERATIONS HANDBOOK

| PARA | TITLE | PAGE |
|--------|--|--------|
| 4.4 | G&C Reference Data | 4.4-2 |
| 4.4.1 | LGC/DSKY Restrictions | 4.4-2 |
| 4.4.2 | AEA/DEDA Restrictions | 4.4-5 |
| 4.4.3 | Jet Select Logic | 4.4-8 |
| 4.4.4 | LGC Programs | 4.4-10 |
| 4.4.5 | LGC Routines | 4.4-11 |
| 4.4.6 | Verb List | 4.4-12 |
| 4.4.7 | Noun List | 4.4-14 |
| 4.4.8 | Star/Planet List | 4.4-26 |
| 4.4.9 | Checklist Reference Codes (V50 N25) | 4.4-28 |
| 4.4.10 | Option Codes (V04 N06 or V04 N12) | 4.4-28 |
| 4.4.11 | Alarm Codes (V05 N09) | 4.4-29 |
| 4.4.12 | AOT Detent/LPD/COAS Codes (N70, N71) | 4.4-32 |
| 4.4.13 | Flagwords | 4.4-33 |
| 4.4.14 | AGS Selector Logic | 4.4-49 |
| 4.4.15 | DEDA Input List | 4.4-51 |
| 4.4.16 | DEDA Output List | 4.4-54 |
| 4.4.17 | DEDA Accessible Parameters List | 4.4-57 |

G & C
REF
DATA

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-2

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|--|---------|
| | | <p>4.4 <u>G&C REFERENCE DATA</u></p> <p>4.4.1 <u>LGC/DSKY RESTRICTIONS</u></p> <p>The following restrictions apply to use of the LGC and DSKY:</p> <ol style="list-style-type: none"> a. For display verbs 01 through 07, monitor verbs 11 through 17, and load verbs 21 through 25, the number of components of the verb must not exceed the number of components of the noun being used. If this restriction is not observed, the OPR ERR lt goes on. b. Mixing of octal and decimal data in multicomponent load verbs is not permitted. Data components must be all decimal or all octal. c. Loaded machine addresses must be in octal form. d. The magnitude of data being loaded should not exceed that of the noun being used. If this restriction is not observed, OPR ERR lt goes on. e. Decimal data must be preceded by a sign (+ or -). Leading zeroes need not be loaded when loading decimal data. f. When loading time-only nouns, three data words (three registers) must be loaded (for hours, minutes, and seconds). g. All data loads must be verified before pressing ENTR pb for the last register being loaded. If any data are incorrect, the register can be cleared by pressing CLR pb. Each successive pressing of the CLR pb clears the preceding register. This backing-up action occurs only on components called by the load verb. h. Only one of the following extended verbs can be running one at a time: 41, 42, 43, 47, 48, 49, 55, 57, 63, 64, 67, 70, 71, 72, 73, 82, 83, 85, 89, 90, 91, and 92. Each of these verbs call Extended Verb Interlock Routine (R76). If an extended verb from R76 is running when another is selected, OPR ERR lt will go on. i. Flashing VERB/NOUN requires operator action. The program in process is halted until appropriate action is taken. j. Nouns 40, 44, 45, 61, 62, 64, 66, 68, 74, 75, 77, and 78 cannot be loaded by V24 or V25 or have components that cannot be loaded. Channel No. 7 cannot be loaded via noun 07 or 10. k. Most nouns contain useful data only when relevant computations are running. The following are exceptions: 1, 2, 8, 9, 10, 20, 21, 36, 46, 47, 48, 65, 72, and R2 of 66. l. If verb 37 is attempted within approximately 15 seconds of a fresh start or ISS turn-on, a PIPA failure will go undetected. To correct this condition, select POO and reset IMODES 30, bit 5 (key V37E 00E; key V25 N07E 1277E, 20E, E). | |

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-3

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|--|---------|
| | | <p>4.4.1 <u>LGC/DSKY RESTRICTIONS (cont)</u></p> <ul style="list-style-type: none">m. Final Automatic Request Terminate Routine (ROO) is not executed if V37 is flashing, until a proper response is made keying in two digits (program number), then ENTR.n. Performing ICDU Zero (para 4.6.1.21) during LM Rendezvous Navigation Program (P20) (para 4.8.2.1) may result in a bad mark or designate.o. An efficient attitude hold/rate command mode is not provided when docked with the CSM.p. KALCMANU maneuver rate $>0.5^\circ/\text{sec}$ should not be used when docked with the CSM.q. A $1^\circ/\text{sec}$ loss of attitude results if a +X-jet fails on or off and is undetected.r. A hardware restart removes track enable. If LM Rendezvous Navigation Program (P20) is in process, P20 is forced back to the beginning of RR Designate Routine (R21) and calls Preferred Tracking Attitude Routine (R61).s. Deletedt. Deletedu. V30 and V31 should not be used during P06, P12, P20, P21, P22, P40, P42, P51, P52, P57, P63, P70, P71, or R04.v. Any program can be terminated as follows: (1) via V34E at any flashing display except at N60 in P66 or (2) via V37E XXE at any flashing or nonflashing display.w. Deletedx. Restarts will terminate automatic attitude maneuvers and cause RESTART lt or PROG lt to come on with FL V50 N18. To recover, key PRO and continue.y. Deletedz. Deletedaa. If P20 or P22 is incorporating a mark, another program should not be selected via V37 until mark counter is incremented in V16 N45 display. If this is not desired, V95 can be used to stop updating. Wait 15 seconds before selecting another program. V80 or V81 must be entered to start state vector updating again.ab. VG or AV displays in control coordinates, N85 or N83 are based on reading accelerometers every 2 seconds. Displays, however, are asynchronous one-second monitors; therefore, result is a possible 0.5- to 1.5-second delay between application of AV and visible result. | |

LMA790-3-LM
APOLLO OPERATIONS HANDBOOK

Basic Date 1 September 1970
Change Date 15 January 1971
Page 4.4-4

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|---|---------|
| | | <p>4.4.1 <u>LGC/DSKY RESTRICTIONS (cont)</u></p> <p>ac. When loading decimal data, ENTR may change last digit of loaded data.</p> <p>ad. During periods of high computer activity, selection of certain extended verbs (notably V67, V82, V83, V85, V90) may result in program alarms 31201 or 31202. Extended verb activity is lost and verb must be reselected.</p> <p>ae. KEY REL It remains on after V37 until new program is started. DSKY should not be used until KEY REL It goes off and new program number is displayed.</p> <p>af. VEC POINT routine may compute large OGA when +X-axis must be rotated approximately 180°. Sensitivity to such changes becomes greater as magnitude approaches 180°. If desired, maneuver manually in pitch approximately 30° and then have solution recomputed by keying PRO on FL V50 N18 while not in PGNC automatic mode.</p> <p>ag. No crew initiated verb/noun is restart protected.</p> <p>ah. A restart will terminate extended verbs.</p> <p>ai. PRO pb must be depressed for minimum of 120 milliseconds for proceed function. If PRO pb fails, use V33E for proceed functions.</p> <p>aj. PRO pb is ignored when VERB ind displays V21, V22, or V23. To accomplish a proceed function in response to a flashing load verb, V PRO should be used.</p> <p>ak. If V37E XXE, ABORT pb, or ABORT STAGE pb is used or if software restart occurs when RR/LR is being read, a 520 alarm may occur. Data that was being read is not used.</p> <p>al. Deleted</p> <p>am. If an extended verb has been selected during a mission program, with normal displays, the extended verb logic initially blanks the DSKY. Any response during the time the DSKY is blank would do one of the following; (1) respond to a normal mission program display underneath the extended verb or (2) respond to the first display in the extended verb, which could be initiated simultaneously with crew response. In general, do not key a response (PRO, ENTR, V32E, V33E, V34E) to either a blank DSKY or a nonflashing display.</p> <p>an. Do not select P20 in the update mode before completion of P66. W-matrix initialization will destroy the erasable memory (E-memory) descent targets.</p> <p>ao. V92, which calls IMU performance test program (PO7), is for ground use only and is inhibited by the NODOPO7 flag. The flag is set by V37 logic. If this restriction is not observed, the OPR ERR It goes on.</p> | |

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|---|---------|
| | | <p>4.4.1 <u>LGC/DSKY RESTRICTIONS (cont)</u></p> <p>ap. To avoid computational errors in use of STAR/PLANET codes 46, 47, 50 (for sun, earth, moon respectively) (digits DE of R1 in N70, 71) if the sun, earth or moon are to be sighted on select code 00 (planet), and have MSFN uplink unit vectors.</p> <p>4.4.2 <u>AEA/DEDA RESTRICTIONS</u></p> <p>The following restrictions apply to use of the AEA and DEDA:</p> <p>a. The CLR pb must be pressed before every DEDA entry.</p> <p>b. All addresses are in octal form. They must not be less than 26 (lowest numbered accessible address) nor greater than 704 (highest numbered accessible address).</p> <p>c. A sign (+ or -) must be entered after the address when loading data.</p> <p>d. An octal quantity with a digit greater than 7 or a number greater than the allowable range of the address must not be entered.</p> <p>e. A DEDA entry of -00000 should not be made unless specified in a particular procedure.</p> <p>f. If more than 4 hours elapse with the AGS operating and no thrust along the X-axis, perform one of the following to prevent overflow of the accumulated velocity counter:</p> <p style="padding-left: 40px;">Staged: Key DEDA C 404+00000E Unstaged: Key DEDA C 404-12345E</p> <p>g. If an accelerometer malfunctions, all AGS equations function properly and all guidance modes can be used as long as thrusting is performed orthogonal to the axis of the failed accelerometer, and the scale factor and bias compensation constant of the failed accelerometer are set to zero as follows:</p> <p style="padding-left: 40px;">X-axis: Key DEDA C 534+00000E C 540+00000E Y-axis: Key DEDA C 535+00000E C 541+00000E Z-axis: Key DEDA C 536+00000E C 542+00000E</p> <p>h. In attitude hold (400+00000) and guidance steering (400+10000), X-axis override can be accomplished through any desired angle. In Z-axis steering (400+20000), Z-axis override can be accomplished through any desired angle. If override of any other steering channel is desired, attitude excursion should be <90° from AGS-computed orientation.</p> | |

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4-4-5

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-6

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|---|---------|
| | | <p>4.4.2 <u>AEA/DEDA RESTRICTIONS (cont)</u></p> <ol style="list-style-type: none"> i. Do not enter +00000 into address 414. This is done automatically after completion of any navigation initialization. If this entry is made manually, it is treated as a +10000 and causes the program to search the PGNC S downlink for an identification word which, when located, could destroy LM and CSM state vectors. If +10000 is entered manually into address 414, PGNC S downlink search can be eliminated by keying DEDA C 563+00000E. j. If lunar surface flag is inadvertently set during earth orbit, reset lunar surface flag as follows: Key DEDA C 604+00000 (only the sign is significant) k. DEDA quantities which are displayed in octal have a least quantization four times the internal computer scaling. l. When keying DEDA, each pushbutton should be depressed to its limit of travel to ensure making good switch contact. m. The scaling of certain DEDA values is mission-dependent. When these values appear in the DEDA listings of paragraphs 4.4.15, 4.4.16, and 4.4.17, quantization is given. When these values appear in the body of this document, quantization is defined with lunar scaling first, followed by earth scaling (e.g., 0.1/1 fps). n. All thrusting under AGS control must be done using External AV guidance routine (410+50000), or Orbit Insertion guidance routine (410+00000). o. To preclude any DEDA operation problem due to computer timing, the following rules should be observed: <ol style="list-style-type: none"> 1. At least 0.6 second shall elapse between the pressing of any two DEDA control pushbuttons (CLR, ENTR, READOUT, or HOLD), except when pressing the CLR pb to erase the previous operation. 2. After a DEDA entry, do not press the ENTR or READOUT pb within 1.5 seconds of the time the DEDA display has gone blank after pressing the ENTR pb. p. DEDA address 277 is angle between Z body axis and local horizon projected into <u>U1-V1</u> plane (<u>U1</u> is LM local vertical, <u>V1</u> is downrange and parallel to CSM orbit plane). This quantity will agree with PGNC S angle only when LM yaw angle is 0° or 180°. q. DEDA should not be used to enter data while CB/AC BUS A: RNDZ RDR or CB/AC BUS A: GASTA is being opened or closed nor while LTG: OVERRIDE INTEGRAL sw is being operated. r. The DEDA detects certain operator errors. The OPR ERR lt on the face of the DEDA goes on when these errors occur. False OPR ERR lt indications resulting from EMI on discrete lines may also occur. The light remains on until the CLR pb is pushed. The DEDA is then ready for a new instruction. | |

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | | <p>4.4.3 <u>JET SELECT LOGIC</u></p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <p>Table 4-1 is a general listing of the basic RCS engine logic for DAP-controlled translation and rotation maneuvers of the LM. Under DAP control, the jets selected for a particular maneuver are arranged so that the first entry is the optimum selection for the specified maneuver.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <p>Table 4-1. RCS Jet Select Logic</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table border="1"> <thead> <tr> <th data-bbox="551 379 1234 480">Maneuver</th> <th data-bbox="1234 379 1406 480">B A B A 4 4 4 4 U D F R</th> <th data-bbox="1406 379 1581 480">A B B A 3 3 3 3 U D A R</th> <th data-bbox="1581 379 1756 480">B A A B 2 2 2 2 U D A L</th> <th data-bbox="1756 379 1928 480">A B A B 1 1 1 1 U D F L</th> </tr> </thead> <tbody> <tr> <td colspan="5" data-bbox="551 480 1234 528">A. DAP JET SELECTION - ROTATION</td> </tr> <tr> <td data-bbox="551 528 1234 608">+P (Yaw left), four-jet two-jet</td> <td data-bbox="1234 528 1406 608" style="text-align: center;">X</td> <td data-bbox="1406 528 1581 608" style="text-align: center;">X</td> <td data-bbox="1581 528 1756 608" style="text-align: center;">X</td> <td data-bbox="1756 528 1928 608" style="text-align: center;">X</td> </tr> <tr> <td colspan="5" data-bbox="551 608 1234 624" style="text-align: center;">Alternating pulses between A4R, B2L & A1F, B3A</td> </tr> <tr> <td data-bbox="551 624 1234 687">-P (Yaw right), four-jet two-jet</td> <td data-bbox="1234 624 1406 687" style="text-align: center;">X</td> <td data-bbox="1406 624 1581 687" style="text-align: center;">X</td> <td data-bbox="1581 624 1756 687" style="text-align: center;">X</td> <td data-bbox="1756 624 1928 687" style="text-align: center;">X</td> </tr> <tr> <td colspan="5" data-bbox="551 687 1234 703" style="text-align: center;">Alternating pulses between B4F, A2A & B1L, A3R</td> </tr> <tr> <td data-bbox="551 703 1234 735">+P (Alternative)*, two-jet</td> <td data-bbox="1234 703 1406 735"></td> <td data-bbox="1406 703 1581 735" style="text-align: center;">X</td> <td data-bbox="1581 703 1756 735"></td> <td data-bbox="1756 703 1928 735" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 735 1234 767"></td> <td data-bbox="1234 735 1406 767" style="text-align: center;">X</td> <td data-bbox="1406 735 1581 767"></td> <td data-bbox="1581 735 1756 767" style="text-align: center;">X</td> <td data-bbox="1756 735 1928 767"></td> </tr> <tr> <td data-bbox="551 767 1234 799"></td> <td data-bbox="1234 767 1406 799" style="text-align: center;">X</td> <td data-bbox="1406 767 1581 799"></td> <td data-bbox="1581 767 1756 799" style="text-align: center;">X</td> <td data-bbox="1756 767 1928 799"></td> </tr> <tr> <td data-bbox="551 799 1234 831"></td> <td data-bbox="1234 799 1406 831"></td> <td data-bbox="1406 799 1581 831"></td> <td data-bbox="1581 799 1756 831" style="text-align: center;">X</td> <td data-bbox="1756 799 1928 831" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 831 1234 863"></td> <td data-bbox="1234 831 1406 863" style="text-align: center;">X</td> <td data-bbox="1406 831 1581 863"></td> <td data-bbox="1581 831 1756 863"></td> <td data-bbox="1756 831 1928 863" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 863 1234 895">-P (Alternative)*, two-jet</td> <td data-bbox="1234 863 1406 895"></td> <td data-bbox="1406 863 1581 895" style="text-align: center;">X</td> <td data-bbox="1581 863 1756 895"></td> <td data-bbox="1756 863 1928 895" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 895 1234 927"></td> <td data-bbox="1234 895 1406 927" style="text-align: center;">X</td> <td data-bbox="1406 895 1581 927"></td> <td data-bbox="1581 895 1756 927" style="text-align: center;">X</td> <td data-bbox="1756 895 1928 927"></td> </tr> <tr> <td data-bbox="551 927 1234 959"></td> <td data-bbox="1234 927 1406 959"></td> <td data-bbox="1406 927 1581 959" style="text-align: center;">X</td> <td data-bbox="1581 927 1756 959" style="text-align: center;">X</td> <td data-bbox="1756 927 1928 959" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 959 1234 991"></td> <td data-bbox="1234 959 1406 991" style="text-align: center;">X</td> <td data-bbox="1406 959 1581 991"></td> <td data-bbox="1581 959 1756 991"></td> <td data-bbox="1756 959 1928 991" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 991 1234 1023"></td> <td data-bbox="1234 991 1406 1023" style="text-align: center;">X</td> <td data-bbox="1406 991 1581 1023"></td> <td data-bbox="1581 991 1756 1023"></td> <td data-bbox="1756 991 1928 1023" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 1023 1234 1054">+U (Pitch up, roll right)**, two-jet</td> <td data-bbox="1234 1023 1406 1054"></td> <td data-bbox="1406 1023 1581 1054" style="text-align: center;">X</td> <td data-bbox="1581 1023 1756 1054"></td> <td data-bbox="1756 1023 1928 1054" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 1054 1234 1086">-U (Pitch down, roll left)**, two-jet</td> <td data-bbox="1234 1054 1406 1086"></td> <td data-bbox="1406 1054 1581 1086" style="text-align: center;">X</td> <td data-bbox="1581 1054 1756 1086"></td> <td data-bbox="1756 1054 1928 1086" style="text-align: center;">X</td> </tr> <tr> <td data-bbox="551 1086 1234 1118">+V (Pitch down, roll right)**, two-jet</td> <td data-bbox="1234 1086 1406 1118" style="text-align: center;">X</td> <td data-bbox="1406 1086 1581 1118"></td> <td data-bbox="1581 1086 1756 1118" style="text-align: center;">X</td> <td data-bbox="1756 1086 1928 1118"></td> </tr> <tr> <td data-bbox="551 1118 1234 1150">-V (Pitch up, roll left)**, two-jet</td> <td data-bbox="1234 1118 1406 1150" style="text-align: center;">X</td> <td data-bbox="1406 1118 1581 1150"></td> <td data-bbox="1581 1118 1756 1150" style="text-align: center;">X</td> <td data-bbox="1756 1118 1928 1150"></td> </tr> </tbody> </table> | Maneuver | B A B A 4 4 4 4 U D F R | A B B A 3 3 3 3 U D A R | B A A B 2 2 2 2 U D A L | A B A B 1 1 1 1 U D F L | A. DAP JET SELECTION - ROTATION | | | | | +P (Yaw left), four-jet two-jet | X | X | X | X | Alternating pulses between A4R, B2L & A1F, B3A | | | | | -P (Yaw right), four-jet two-jet | X | X | X | X | Alternating pulses between B4F, A2A & B1L, A3R | | | | | +P (Alternative)*, two-jet | | X | | X | | X | | X | | | X | | X | | | | | X | X | | X | | | X | -P (Alternative)*, two-jet | | X | | X | | X | | X | | | | X | X | X | | X | | | X | | X | | | X | +U (Pitch up, roll right)**, two-jet | | X | | X | -U (Pitch down, roll left)**, two-jet | | X | | X | +V (Pitch down, roll right)**, two-jet | X | | X | | -V (Pitch up, roll left)**, two-jet | X | | X | | | | | |
| Maneuver | B A B A 4 4 4 4 U D F R | A B B A 3 3 3 3 U D A R | B A A B 2 2 2 2 U D A L | A B A B 1 1 1 1 U D F L | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| A. DAP JET SELECTION - ROTATION | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +P (Yaw left), four-jet two-jet | X | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Alternating pulses between A4R, B2L & A1F, B3A | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -P (Yaw right), four-jet two-jet | X | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Alternating pulses between B4F, A2A & B1L, A3R | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +P (Alternative)*, two-jet | | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | X | | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -P (Alternative)*, two-jet | | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | X | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | X | | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | X | | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +U (Pitch up, roll right)**, two-jet | | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -U (Pitch down, roll left)**, two-jet | | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +V (Pitch down, roll right)**, two-jet | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -V (Pitch up, roll left)**, two-jet | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <p>* Alternative two-jet policies when a P rotational jet fails. ** If one U or V rotational jet fails, the other jet completes rotation.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970

Change Date

Page 4.4-9

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | | 4.4.3 JET SELECT LOGIC (cont) | Table 4-1. RCS Jet Select Logic (cont) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table border="1"> <thead> <tr> <th>Maneuver</th> <th>B A B A 4 4 4 4 U D F R</th> <th>A B B A 3 3 3 3 U D A R</th> <th>B A A B 2 2 2 2 U D A L</th> <th>A B A B 1 1 1 1 U D F L</th> </tr> </thead> <tbody> <tr> <td colspan="5">B. DAP JET SELECTION - TRANSLATION</td> </tr> <tr> <td>+X-Translation, four-jet two-jet</td> <td>X X</td> <td>X X</td> <td>X X</td> <td>X X</td> </tr> <tr> <td>-X-Translation, four-jet two-jet</td> <td>X X</td> <td>X X</td> <td>X X</td> <td>X X</td> </tr> <tr> <td>+Y-Translation</td> <td></td> <td></td> <td>X</td> <td>X</td> </tr> <tr> <td>-Y-Translation</td> <td>X</td> <td>X</td> <td></td> <td></td> </tr> <tr> <td>+Z-Translation</td> <td></td> <td>X</td> <td>X</td> <td></td> </tr> <tr> <td>-Z-Translation</td> <td>X</td> <td></td> <td></td> <td>X</td> </tr> <tr> <td>+U (+Z & +Y) Translation</td> <td></td> <td>X</td> <td>X X</td> <td>X</td> </tr> <tr> <td>-U (-Z & -Y) Translation</td> <td>X X</td> <td>X</td> <td></td> <td>X</td> </tr> <tr> <td>+V (+Z & -Y) Translation</td> <td>X</td> <td>X X</td> <td>X</td> <td></td> </tr> <tr> <td>-V (-Z & +Y) Translation</td> <td>X</td> <td></td> <td>X</td> <td>X X</td> </tr> <tr> <td>+Y-Tack Translation***</td> <td></td> <td colspan="3">Alternating pulses between B2L, B4F & A2A, B2L Alternating pulses between B1L, A1F & B1L, B3A</td> </tr> <tr> <td>-Y-Tack Translation***</td> <td></td> <td colspan="3">Alternating pulses between A4R, B4F & A4R, A2A Alternating pulses between A3R, B3A & A3R, A1F</td> </tr> <tr> <td>+Z-Tack Translation***</td> <td></td> <td colspan="3">Alternating pulses between B3A, A3R & B3A, B1L Alternating pulses between A2A, B2L & A2A, A4R</td> </tr> <tr> <td>-Z-Tack Translation***</td> <td></td> <td colspan="3">Alternating pulses between B4F, A4R & B4F, B2L Alternating pulses between A1F, A3R & A1F, B1L</td> </tr> </tbody> </table> | Maneuver | B A B A 4 4 4 4 U D F R | A B B A 3 3 3 3 U D A R | B A A B 2 2 2 2 U D A L | A B A B 1 1 1 1 U D F L | B. DAP JET SELECTION - TRANSLATION | | | | | +X-Translation, four-jet two-jet | X X | X X | X X | X X | -X-Translation, four-jet two-jet | X X | X X | X X | X X | +Y-Translation | | | X | X | -Y-Translation | X | X | | | +Z-Translation | | X | X | | -Z-Translation | X | | | X | +U (+Z & +Y) Translation | | X | X X | X | -U (-Z & -Y) Translation | X X | X | | X | +V (+Z & -Y) Translation | X | X X | X | | -V (-Z & +Y) Translation | X | | X | X X | +Y-Tack Translation*** | | Alternating pulses between B2L, B4F & A2A, B2L Alternating pulses between B1L, A1F & B1L, B3A | | | -Y-Tack Translation*** | | Alternating pulses between A4R, B4F & A4R, A2A Alternating pulses between A3R, B3A & A3R, A1F | | | +Z-Tack Translation*** | | Alternating pulses between B3A, A3R & B3A, B1L Alternating pulses between A2A, B2L & A2A, A4R | | | -Z-Tack Translation*** | | Alternating pulses between B4F, A4R & B4F, B2L Alternating pulses between A1F, A3R & A1F, B1L | | | | | | |
| Maneuver | B A B A 4 4 4 4 U D F R | A B B A 3 3 3 3 U D A R | B A A B 2 2 2 2 U D A L | A B A B 1 1 1 1 U D F L | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| B. DAP JET SELECTION - TRANSLATION | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +X-Translation, four-jet two-jet | X X | X X | X X | X X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -X-Translation, four-jet two-jet | X X | X X | X X | X X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +Y-Translation | | | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -Y-Translation | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +Z-Translation | | X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -Z-Translation | X | | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +U (+Z & +Y) Translation | | X | X X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -U (-Z & -Y) Translation | X X | X | | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +V (+Z & -Y) Translation | X | X X | X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -V (-Z & +Y) Translation | X | | X | X X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +Y-Tack Translation*** | | Alternating pulses between B2L, B4F & A2A, B2L Alternating pulses between B1L, A1F & B1L, B3A | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -Y-Tack Translation*** | | Alternating pulses between A4R, B4F & A4R, A2A Alternating pulses between A3R, B3A & A3R, A1F | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| +Z-Tack Translation*** | | Alternating pulses between B3A, A3R & B3A, B1L Alternating pulses between A2A, B2L & A2A, A4R | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| -Z-Tack Translation*** | | Alternating pulses between B4F, A4R & B4F, B2L Alternating pulses between A1F, A3R & A1F, B1L | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | *** Y- and Z-tack translations are commanded when conventional Y or Z two-jet translations are not available (jet failure). Tacking alternations are done every 0.1 second. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

APOLLO OPERATIONS HANDBOOK
LMA790-3-LM

G & C
REF
DATA

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|---|-----------------------------------|
| | | 4.4.4 <u>LGC PROGRAMS</u> | |
| | | <u>No.</u> | <u>Phase</u> <u>Paragraph</u> |
| | | 00 LGC Idling | Service 4.6.1.6 |
| | | 06 LGC Power-Down | Service 4.6.1.2 |
| | | 12 Powered Ascent | Ascent 4.10.3.1 |
| | | 20 Rendezvous Navigation | Coast 4.8.2.1 |
| | | 21 Ground Track Determination | Coast 4.8.1.1 |
| | | 22 Lunar Surface Navigation | Coast 4.8.3.1 |
| | | 25 Preferred Tracking Attitude | Coast 4.6.1.19 |
| | | 27 LGC Update | Coast 4.6.1.7 |
| | | 30 External AV | Prethrust 4.7.1.1 |
| | | 32 Coelliptic Sequence Initiation (CSI) | Prethrust 4.7.1.2 |
| | | 33 Constant Δ Altitude (CDH) | Prethrust 4.7.1.3 |
| | | 34 Transfer Phase Initiation (TPI) | Prethrust 4.7.1.4 |
| | | 35 Transfer Phase Midcourse (TPM) | Prethrust 4.7.1.5 |
| | | 40 DPS Thrust | Thrust 4.10.1.1, 4.10.1.7 |
| | | 41 RCS Thrust | Thrust 4.10.1.3 |
| | | 42 APS Thrust | Thrust 4.10.1.2, 4.10.1.6, 4.12.9 |
| | | 47 Thrust Monitor | Thrust 4.10.1.4, 4.11.1, 4.12.8 |
| | | 51 IMU Orientation Determination | Alignment 4.9.1.1 |
| | | 52 IMU Realign | Alignment 4.9.1.2 |
| | | 57 Lunar Surface Align | Alignment 4.9.3.1 |
| | | 63 Braking Phase | Descent 4.10.2.1 |
| | | 64 Approach Phase | Descent 4.10.2.2 |
| | | 66 Landing Phase (ROD) | Descent 4.10.2.3 |
| | | 68 Landing Confirmation | Descent 4.10.2.4 |
| | | 70 DPS Abort | Abort 4.10.3.2 |
| | | 71 APS Abort | Abort 4.10.3.3 |
| | | 72 CSM Coelliptic Sequence Initiation Targeting | Backup 4.7.4.1 |
| | | 73 CSM Constant Δ Altitude Targeting | Backup 4.7.4.2 |
| | | 74 CSM Transfer Phase Initiation Targeting | Backup 4.7.4.3 |
| | | 75 CSM Transfer Phase Midcourse Targeting | Backup 4.7.4.4 |
| | | 76 Target ΔV | Backup 4.7.2.2 |

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-10

Basic Date 1 September 1970

Change Date

Page 4.4-11

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|--|---|
| | | 4.4.5 <u>LGC ROUTINES</u> | |
| | | <u>No.</u> | <u>Paragraphs</u> <u>Crew Callable by Extended Verb</u> |
| | | 00 Final Automatic Request Terminate | 4.6.1.36 V37 |
| | | 01 Erasable and Channel Modification | 4.6.1.37 N/A |
| | | 02 IMU Status Check | N/A N/A |
| | | 03 DAP Data Load | 4.6.1.8 V48 |
| | | 04 RR/LR Self-Test | 4.6.3.2, 4.6.3.8 V63 |
| | | 05 S-Band Antenna | 4.6.1.30 V46 |
| | | 09 R10/R11/R12 Service | N/A N/A |
| | | 10 Landing Analog Displays | N/A N/A |
| | | 11 Abort Discretes Monitor | N/A N/A |
| | | 12 Descent State Vector Update | N/A N/A |
| | | 13 Landing Automatic Modes Monitor | N/A N/A |
| | | 20 LR/RR Data Read | N/A N/A |
| | | 21 RR Designate | N/A N/A |
| | | 22 RR Data Read | N/A N/A |
| | | 23 RR Manual Acquisition | N/A N/A |
| | | 24 RR Search | N/A N/A |
| | | 25 RR Monitor | N/A N/A |
| | | 26 Lunar Surface RR Predesignate | N/A N/A |
| | | 30 Orbit Parameter Display | 4.8.1.2 V82 |
| | | 31 Rendezvous Parameter Display | 4.6.1.11 V83 |
| | | 33 LGC/CMC Clock Synchronization | 4.6.1.15 V55 |
| | | 36 Rendezvous Out-of-Plane Display | 4.7.2.1 V90 |
| | | 40 DPS/APS Thrust Fail | N/A N/A |
| | | 41 State Vector Integration (MID to AVE) | N/A N/A |
| | | 47 AGS Initialization | 4.6.1.18 V47 |
| | | 50 Coarse Align | N/A N/A |
| | | 51 In-Flight Fine Align | N/A N/A |
| | | 52 Automatic Optics Positioning | N/A N/A |
| | | 53 AOT Mark | N/A N/A |
| | | 54 Sighting Data Display | N/A N/A |
| | | 55 Gyro Torquing | N/A N/A |
| | | 56 Terminate Tracking | N/A N/A |
| | | 57 Markrupt | N/A N/A |
| | | 58 Celestial Body Definition | N/A N/A |
| | | 59 Lunar Surface Sighting Mark | N/A N/A |
| | | 60 Attitude Maneuver | N/A N/A |
| | | 61 Preferred Tracking Attitude | N/A N/A |
| | | 62 Crew-Defined Maneuver | 4.6.1.9 V49 |
| | | 63 Rendezvous Final Attitude | 4.6.1.10 V89 |
| | | 65 Fine Preferred Tracking Attitude | N/A N/A |
| | | 76 Extended Verb Interlock | N/A N/A |
| | | 77 LR Spurious Test | 4.6.3.10 V78 |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

G & O
 REF
 DATA

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-12

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | | <p>4.4.6 <u>VERB LIST</u></p> <table border="0"> <thead> <tr> <th data-bbox="577 271 627 295"><u>No.</u></th> <th data-bbox="851 271 1030 295"><u>Regular Verbs</u></th> </tr> </thead> <tbody> <tr><td>01</td><td>Display octal component 1 in R1</td></tr> <tr><td>02</td><td>Display octal component 2 in R1</td></tr> <tr><td>03</td><td>Display octal component 3 in R1</td></tr> <tr><td>04</td><td>Display octal components 1, 2 in R1, R2</td></tr> <tr><td>05</td><td>Display octal components 1, 2, 3 in R1, R2, R3</td></tr> <tr><td>06</td><td>Display decimal in R1; or R1, R2; or R1, R2, R3</td></tr> <tr><td>07</td><td>Display double precision decimal in R1, R2</td></tr> <tr><td>11</td><td>Monitor octal component 1 in R1</td></tr> <tr><td>12</td><td>Monitor octal component 2 in R1</td></tr> <tr><td>13</td><td>Monitor octal component 3 in R1</td></tr> <tr><td>14</td><td>Monitor octal components 1, 2 in R1, R2</td></tr> <tr><td>15</td><td>Monitor octal components 1, 2, 3 in R1, R2, R3</td></tr> <tr><td>16</td><td>Monitor decimal in R1; or R1, R2; or R1, R2, R3</td></tr> <tr><td>17</td><td>Monitor double precision decimal in R1, R2</td></tr> <tr><td>21</td><td>Load component 1 into R1</td></tr> <tr><td>22</td><td>Load component 2 into R2</td></tr> <tr><td>23</td><td>Load component 3 into R3</td></tr> <tr><td>24</td><td>Load components 1, 2 into R1, R2</td></tr> <tr><td>25</td><td>Load components 1, 2, 3 into R1, R2, R3</td></tr> <tr><td>27</td><td>Display fixed memory</td></tr> <tr><td>30</td><td>Request executive</td></tr> <tr><td>31</td><td>Request waitlist</td></tr> <tr><td>32</td><td>Recycle</td></tr> <tr><td>33</td><td>Proceed without DSKY input</td></tr> <tr><td>34</td><td>Terminate function</td></tr> <tr><td>35</td><td>Test lights</td></tr> <tr><td>36</td><td>Request fresh start</td></tr> <tr><td>37</td><td>Change program</td></tr> <tr> <th data-bbox="817 1061 1008 1085"><u>Extended Verbs</u></th> <th></th> </tr> <tr><td>40</td><td>Zero CDU</td></tr> <tr><td>41</td><td>Coarse-align CDU</td></tr> <tr><td>42</td><td>Fine-align IMU</td></tr> <tr><td>43</td><td>Load FDAI error needles</td></tr> <tr><td>44</td><td>Terminate RR continuous designate</td></tr> <tr><td>47</td><td>Initialize AGS (R47)</td></tr> <tr><td>48</td><td>Start DAP Data Load Routine (R03)</td></tr> <tr><td>49</td><td>Start crew-defined maneuver (R62)</td></tr> <tr><td>50</td><td>Please perform</td></tr> <tr><td>52</td><td>Mark X reticle</td></tr> </tbody> </table> | <u>No.</u> | <u>Regular Verbs</u> | 01 | Display octal component 1 in R1 | 02 | Display octal component 2 in R1 | 03 | Display octal component 3 in R1 | 04 | Display octal components 1, 2 in R1, R2 | 05 | Display octal components 1, 2, 3 in R1, R2, R3 | 06 | Display decimal in R1; or R1, R2; or R1, R2, R3 | 07 | Display double precision decimal in R1, R2 | 11 | Monitor octal component 1 in R1 | 12 | Monitor octal component 2 in R1 | 13 | Monitor octal component 3 in R1 | 14 | Monitor octal components 1, 2 in R1, R2 | 15 | Monitor octal components 1, 2, 3 in R1, R2, R3 | 16 | Monitor decimal in R1; or R1, R2; or R1, R2, R3 | 17 | Monitor double precision decimal in R1, R2 | 21 | Load component 1 into R1 | 22 | Load component 2 into R2 | 23 | Load component 3 into R3 | 24 | Load components 1, 2 into R1, R2 | 25 | Load components 1, 2, 3 into R1, R2, R3 | 27 | Display fixed memory | 30 | Request executive | 31 | Request waitlist | 32 | Recycle | 33 | Proceed without DSKY input | 34 | Terminate function | 35 | Test lights | 36 | Request fresh start | 37 | Change program | <u>Extended Verbs</u> | | 40 | Zero CDU | 41 | Coarse-align CDU | 42 | Fine-align IMU | 43 | Load FDAI error needles | 44 | Terminate RR continuous designate | 47 | Initialize AGS (R47) | 48 | Start DAP Data Load Routine (R03) | 49 | Start crew-defined maneuver (R62) | 50 | Please perform | 52 | Mark X reticle | <p>Test only</p> <p>Test only, ground use</p> <p>Ground use Ground use, use in P00 only Ground use, use in P00 only</p> <p>Use in P00 only.</p> <table border="0"> <thead> <tr> <th></th> <th data-bbox="1758 1061 1881 1085"><u>Paragraph</u></th> </tr> </thead> <tbody> <tr> <td>Specify N20 or N72</td> <td>4.6.1.21, 4.6.1.22</td> </tr> <tr> <td>Specify N20 or N72</td> <td>4.9.1.3, 4.6.3.3</td> </tr> <tr> <td></td> <td>4.9.1.4</td> </tr> <tr> <td>Test only</td> <td>4.6.1.23</td> </tr> <tr> <td>V41 N72, option 2</td> <td>4.6.3.3</td> </tr> <tr> <td></td> <td>4.6.1.18</td> </tr> <tr> <td></td> <td>4.6.1.8</td> </tr> <tr> <td></td> <td>4.6.1.9</td> </tr> <tr> <td></td> <td>N/A</td> </tr> <tr> <td></td> <td>N/A</td> </tr> </tbody> </table> | | <u>Paragraph</u> | Specify N20 or N72 | 4.6.1.21, 4.6.1.22 | Specify N20 or N72 | 4.9.1.3, 4.6.3.3 | | 4.9.1.4 | Test only | 4.6.1.23 | V41 N72, option 2 | 4.6.3.3 | | 4.6.1.18 | | 4.6.1.8 | | 4.6.1.9 | | N/A | | N/A |
| <u>No.</u> | <u>Regular Verbs</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 01 | Display octal component 1 in R1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 02 | Display octal component 2 in R1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 03 | Display octal component 3 in R1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 04 | Display octal components 1, 2 in R1, R2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 05 | Display octal components 1, 2, 3 in R1, R2, R3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 06 | Display decimal in R1; or R1, R2; or R1, R2, R3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 07 | Display double precision decimal in R1, R2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 11 | Monitor octal component 1 in R1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 12 | Monitor octal component 2 in R1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 13 | Monitor octal component 3 in R1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 14 | Monitor octal components 1, 2 in R1, R2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 15 | Monitor octal components 1, 2, 3 in R1, R2, R3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16 | Monitor decimal in R1; or R1, R2; or R1, R2, R3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 17 | Monitor double precision decimal in R1, R2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 21 | Load component 1 into R1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 22 | Load component 2 into R2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 23 | Load component 3 into R3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 24 | Load components 1, 2 into R1, R2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 25 | Load components 1, 2, 3 into R1, R2, R3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 27 | Display fixed memory | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 30 | Request executive | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 31 | Request waitlist | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 32 | Recycle | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 33 | Proceed without DSKY input | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 34 | Terminate function | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 35 | Test lights | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 36 | Request fresh start | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 37 | Change program | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>Extended Verbs</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 40 | Zero CDU | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 41 | Coarse-align CDU | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 42 | Fine-align IMU | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 43 | Load FDAI error needles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 44 | Terminate RR continuous designate | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 47 | Initialize AGS (R47) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 48 | Start DAP Data Load Routine (R03) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 49 | Start crew-defined maneuver (R62) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 50 | Please perform | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 52 | Mark X reticle | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | <u>Paragraph</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Specify N20 or N72 | 4.6.1.21, 4.6.1.22 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Specify N20 or N72 | 4.9.1.3, 4.6.3.3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 4.9.1.4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Test only | 4.6.1.23 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| V41 N72, option 2 | 4.6.3.3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 4.6.1.18 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 4.6.1.8 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 4.6.1.9 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | N/A | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | N/A | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970 Change Date _____ Page 4.4-13

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | |
|------------|-----------------------|--|------------------|-----------------------|------------------|--|
| | | 4.4.6 <u>VERB LIST (cont)</u> | | | | |
| | | <table border="0"> <thead> <tr> <th data-bbox="560 359 616 391"><u>No.</u></th> <th data-bbox="806 359 996 391"><u>Extended Verbs</u></th> <th data-bbox="1724 351 1859 383"><u>Paragraph</u></th> </tr> </thead> </table> | <u>No.</u> | <u>Extended Verbs</u> | <u>Paragraph</u> | |
| <u>No.</u> | <u>Extended Verbs</u> | <u>Paragraph</u> | | | | |
| | | 53 Mark Y reticle | N/A | | | |
| | | 54 Mark X or Y reticle | N/A | | | |
| | | 55 Increment LGC time (decimal) | 4.6.1.24 | | | |
| | | 56 Terminate tracking (R56) | N/A | | | |
| | | 57 Permit LR update | N/A | | | |
| | | 58 Inhibit LR update | N/A | | | |
| | | 59 Command LR to position 2 | 4.6.3.9 | | | |
| | | 60 Display LM attitude rates on FDAI error needles | N/A | | | |
| | | 61 Display DAP attitude error | 4.6.1.32 | | | |
| | | 62 Display total attitude error | 4.6.1.33 | | | |
| | | 63 RR/LR self-test (R04) | 4.6.3.2, 4.6.3.8 | | | |
| | | 64 Start S-band antenna routine (R05) | 4.6.1.30 | | | |
| | | 65 Disable U & V jets during DPS burn | N/A | | | |
| | | 66 Vehicles attached; move this vehicle state vector to other vehicle. | 4.6.1.35 | | | |
| | | 67 W-matrix rms error display | 4.6.1.34 | | | |
| | | 68 Bypass lunar terrain model computations | N/A | | | |
| | | 69 Restart | 4.6.1.29 | | | |
| | | 70 Update liftoff time | 4.6.1.7 | | | |
| | | 71 Universal update, block address | 4.6.1.7 | | | |
| | | 72 Universal update, single address | 4.6.1.7 | | | |
| | | 73 Update LGC time (octal) | 4.6.1.7 | | | |
| | | 74 Initialize erasable dump via downlink | 4.6.1.25 | | | |
| | | 75 Enable U & V jets during DPS burn | N/A | | | |
| | | 76 Minimum impulse command mode | N/A | | | |
| | | 77 Rate command and attitude hold mode | N/A | | | |
| | | 78 Start LR spurious return test (R77) | 4.6.3.10 | | | |
| | | 79 Stop LR spurious return test (R77) | 4.6.3.10 | | | |
| | | 80 Update LM state vector | N/A | | | |
| | | 81 Update CSM state vector | N/A | | | |
| | | 82 Request orbit parameter display (R30) | 4.8.1.2 | | | |
| | | 83 Request rendezvous parameter display (R31) | 4.6.1.11 | | | |
| | | 85 Display RR LOS azimuth & elevation | N/A | | | |
| | | 89 Start rendezvous final attitude maneuver (R63) | 4.6.1.10 | | | |
| | | 90 Request rendezvous out-of-plane display (R36) | 4.7.2.1 | | | |
| | | 91 Show Banksum | 4.6.1.12 | | | |
| | | 92 Start IMU performance tests | N/A | | | |
| | | 93 Enable W-Matrix Initialization | 4.6.1.26 | | | |

For ground use only.

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|-------------------------------------|---|------------|-----------------------|----|----------------------------------|----|-------------------------------------|----|-------------------------------|----|------------------------|------------|------------------------------|--------------|----|----------------------------|--|----|--------|----|--------|----|--------|----|-------------------------|--|----|-------|----|-------|----|-------|----|--------------------------|--|----|---------|----|---------|----|---------|----|------------------------|---------|----|------|----|------|--|--|--|----|------------------------------|---------|----|------|----|------|--|--|--|--|
| | | 4.4.6 <u>VERB LIST (cont)</u> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;"><u>No.</u></th> <th style="text-align: left;"><u>Extended Verbs</u></th> </tr> </thead> <tbody> <tr> <td>95</td> <td>No update of either state vector</td> </tr> <tr> <td>96</td> <td>Interrupt integration and go to P00</td> </tr> <tr> <td>97</td> <td>Perform engine fail procedure</td> </tr> <tr> <td>99</td> <td>Enable engine ignition</td> </tr> </tbody> </table> 4.4.7 <u>NOUN LIST</u> <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;"><u>No.</u></th> <th style="text-align: left;"><u>Description/Component</u></th> <th style="text-align: left;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td rowspan="4">01</td> <td>Specify address (fraction)</td> <td></td> </tr> <tr> <td>R1</td> <td>.XXXXX</td> </tr> <tr> <td>R2</td> <td>.XXXXX</td> </tr> <tr> <td>R3</td> <td>.XXXXX</td> </tr> <tr> <td rowspan="4">02</td> <td>Specify address (whole)</td> <td></td> </tr> <tr> <td>R1</td> <td>XXXXX</td> </tr> <tr> <td>R2</td> <td>XXXXX</td> </tr> <tr> <td>R3</td> <td>XXXXX</td> </tr> <tr> <td rowspan="4">03</td> <td>Specify address (degree)</td> <td></td> </tr> <tr> <td>R1</td> <td>XXX.XX°</td> </tr> <tr> <td>R2</td> <td>XXX.XX°</td> </tr> <tr> <td>R3</td> <td>XXX.XX°</td> </tr> <tr> <td rowspan="4">04</td> <td>R1 Gravity error angle</td> <td>XXX.XX°</td> </tr> <tr> <td>R2</td> <td>----</td> </tr> <tr> <td>R3</td> <td>----</td> </tr> <tr> <td></td> <td></td> <td></td> </tr> <tr> <td rowspan="4">05</td> <td>R1 Sighting angle difference</td> <td>XXX.XX°</td> </tr> <tr> <td>R2</td> <td>----</td> </tr> <tr> <td>R3</td> <td>----</td> </tr> <tr> <td></td> <td></td> <td></td> </tr> </tbody> </table> | <u>No.</u> | <u>Extended Verbs</u> | 95 | No update of either state vector | 96 | Interrupt integration and go to P00 | 97 | Perform engine fail procedure | 99 | Enable engine ignition | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | 01 | Specify address (fraction) | | R1 | .XXXXX | R2 | .XXXXX | R3 | .XXXXX | 02 | Specify address (whole) | | R1 | XXXXX | R2 | XXXXX | R3 | XXXXX | 03 | Specify address (degree) | | R1 | XXX.XX° | R2 | XXX.XX° | R3 | XXX.XX° | 04 | R1 Gravity error angle | XXX.XX° | R2 | ---- | R3 | ---- | | | | 05 | R1 Sighting angle difference | XXX.XX° | R2 | ---- | R3 | ---- | | | | Ref para 4.6.1.31. Do not use during P20 when CSM state vector is being updated (V81) or after responding to FL V37 when leaving a program where average g was on. |
| <u>No.</u> | <u>Extended Verbs</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 95 | No update of either state vector | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 96 | Interrupt integration and go to P00 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 97 | Perform engine fail procedure | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 99 | Enable engine ignition | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 01 | Specify address (fraction) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | .XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | .XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | .XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 02 | Specify address (whole) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 03 | Specify address (degree) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 04 | R1 Gravity error angle | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | ---- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ---- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| 05 | R1 Sighting angle difference | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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Basic Date 1 September 1970

Change Date

Page 4.4-14

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | | 4.4.7 <u>NOUN LIST (cont)</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; width: 10%;"><u>No.</u></th> <th style="text-align: left; width: 70%;"><u>Description/Component</u></th> <th style="text-align: left; width: 20%;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td>14</td> <td>Checklist (used by extended verbs only)</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1</td> <td>XXXXX</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2</td> <td>----</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>----</td> </tr> <tr> <td>15</td> <td>Increment address</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1</td> <td>Octal</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2</td> <td>----</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>----</td> </tr> <tr> <td>16</td> <td>Time of event (used by extended verbs only)</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1</td> <td>00XXX hr</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2</td> <td>000XX min</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>0XX.XX sec</td> </tr> <tr> <td>18</td> <td>Desired automatic maneuver FDAI angles</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Roll</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Pitch</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Yaw</td> <td>XXX.XX°</td> </tr> <tr> <td>20</td> <td>Present ICDU angles</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Outer gimbal</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Inner gimbal</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Middle gimbal</td> <td>XXX.XX°</td> </tr> <tr> <td>21</td> <td>PIPA's</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 X</td> <td>XXXXX pulses</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Y</td> <td>XXXXX pulses</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Z</td> <td>XXXXX pulses</td> </tr> <tr> <td>22</td> <td>Desired ICDU angles</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Outer gimbal</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Inner gimbal</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Middle gimbal</td> <td>XXX.XX°</td> </tr> </tbody> </table> | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | 14 | Checklist (used by extended verbs only) | | | R1 | XXXXX | | R2 | ---- | | R3 | ---- | 15 | Increment address | | | R1 | Octal | | R2 | ---- | | R3 | ---- | 16 | Time of event (used by extended verbs only) | | | R1 | 00XXX hr | | R2 | 000XX min | | R3 | 0XX.XX sec | 18 | Desired automatic maneuver FDAI angles | | | R1 Roll | XXX.XX° | | R2 Pitch | XXX.XX° | | R3 Yaw | XXX.XX° | 20 | Present ICDU angles | | | R1 Outer gimbal | XXX.XX° | | R2 Inner gimbal | XXX.XX° | | R3 Middle gimbal | XXX.XX° | 21 | PIPA's | | | R1 X | XXXXX pulses | | R2 Y | XXXXX pulses | | R3 Z | XXXXX pulses | 22 | Desired ICDU angles | | | R1 Outer gimbal | XXX.XX° | | R2 Inner gimbal | XXX.XX° | | R3 Middle gimbal | XXX.XX° | |
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| 14 | Checklist (used by extended verbs only) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | ---- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| 15 | Increment address | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | Octal | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | ---- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| 16 | Time of event (used by extended verbs only) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | 00XXX hr | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | 000XX min | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | 0XX.XX sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 18 | Desired automatic maneuver FDAI angles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Roll | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Pitch | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Yaw | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 20 | Present ICDU angles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Outer gimbal | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Inner gimbal | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Middle gimbal | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 21 | PIPA's | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 X | XXXXX pulses | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Y | XXXXX pulses | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Z | XXXXX pulses | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 22 | Desired ICDU angles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Outer gimbal | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Inner gimbal | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Middle gimbal | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-16

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|-------------------------------------|--|------------|------------------------------|--------------|----|-------------------|--|--|----|---------|--|----|----------|--|----|------------|----|-----------|--|--|----|---------|--|----|----------|--|----|------------|----|-------------------------------------|--|--|----|---------|--|----|----------|--|----|------------|----|--|--|--|------------|---------------|--|-------|------------|--|---------------------|------------|----|-----------------|--|--|------------|---------|--|-------------|---------|--|----|-------|----|--|--|--|-------|-----------|--|-------|-----------|--|-------|------------|----|--|--|--|-------------|---------|--|--------------|---------|--|-------------|-----------|----|--|--|--|-------|-----------|--|-------|-----------|--|--------|---------------|--|
| | | 4.4.7 <u>NOUN LIST (cont)</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; width: 10%;"><u>No.</u></th> <th style="text-align: left; width: 60%;"><u>Description/Component</u></th> <th style="text-align: left; width: 30%;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td>36</td> <td>Time of LGC clock</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1</td> <td>00XX hr</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2</td> <td>00XX min</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>0XX.XX sec</td> </tr> <tr> <td>37</td> <td>TIG (TPI)</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1</td> <td>00XX hr</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2</td> <td>00XX min</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>0XX.XX sec</td> </tr> <tr> <td>38</td> <td>State vector integration time (TET)</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1</td> <td>00XX hr</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2</td> <td>00XX min</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>0XX.XX sec</td> </tr> <tr> <td>40</td> <td></td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 TFI/TFC</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 VG</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 ΔV (Accumulated)</td> <td>XXXX.X fps</td> </tr> <tr> <td>41</td> <td>Navigation base</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Azimuth</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Latitude</td> <td>XX.XXX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>-----</td> </tr> <tr> <td>42</td> <td></td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Ha</td> <td>XXXX.X nm</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Hp</td> <td>XXXX.X nm</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 ΔV</td> <td>XXXX.X fps</td> </tr> <tr> <td>43</td> <td></td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Latitude</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Longitude</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Altitude</td> <td>XXXX.X nm</td> </tr> <tr> <td>44</td> <td></td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Ha</td> <td>XXXX.X nm</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Hp</td> <td>XXXX.X nm</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 TFF</td> <td>XXBXX min-sec</td> </tr> </tbody> </table> | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | 36 | Time of LGC clock | | | R1 | 00XX hr | | R2 | 00XX min | | R3 | 0XX.XX sec | 37 | TIG (TPI) | | | R1 | 00XX hr | | R2 | 00XX min | | R3 | 0XX.XX sec | 38 | State vector integration time (TET) | | | R1 | 00XX hr | | R2 | 00XX min | | R3 | 0XX.XX sec | 40 | | | | R1 TFI/TFC | XXBXX min-sec | | R2 VG | XXXX.X fps | | R3 ΔV (Accumulated) | XXXX.X fps | 41 | Navigation base | | | R1 Azimuth | XXX.XX° | | R2 Latitude | XX.XXX° | | R3 | ----- | 42 | | | | R1 Ha | XXXX.X nm | | R2 Hp | XXXX.X nm | | R3 ΔV | XXXX.X fps | 43 | | | | R1 Latitude | XXX.XX° | | R2 Longitude | XXX.XX° | | R3 Altitude | XXXX.X nm | 44 | | | | R1 Ha | XXXX.X nm | | R2 Hp | XXXX.X nm | | R3 TFF | XXBXX min-sec | <p>To monitor progress of state vector integration, time associated with progressing (regressing) state vector is available by keying V16 N38E. TET is time (GET) to which state vector integration process has presently calculated state vector.</p> <p>System test</p> <p>A + display indicates north A + display indicates east</p> |
| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 36 | Time of LGC clock | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | 00XX hr | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | 00XX min | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | 0XX.XX sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 37 | TIG (TPI) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | 00XX hr | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | 00XX min | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | 0XX.XX sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 38 | State vector integration time (TET) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | 00XX hr | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | 00XX min | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | 0XX.XX sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 40 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 TFI/TFC | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 VG | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 ΔV (Accumulated) | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 41 | Navigation base | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Azimuth | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Latitude | XX.XXX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ----- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 42 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Ha | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Hp | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 ΔV | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 43 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Latitude | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Longitude | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Altitude | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 44 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Ha | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Hp | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 TFF | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970

Change Date

Page 4.4-18

Basic Date 1 September 1970

Change Date

Page 4.4-19

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | |
|------------|---|--|------------|---|---|---|
| | | 4.4.7 <u>NOUN LIST (cont)</u> | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;"><u>No.</u></td> <td style="text-align: center;"><u>Description/Component</u></td> <td style="text-align: center;"><u>Scale</u></td> </tr> </table> | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | |
| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">45</td> <td style="text-align: center;">R1 M R2 TFI R3 MGA</td> <td style="text-align: center;">XXXXX marks XXBXX min-sec XXX.XX°</td> </tr> </table> | 45 | R1 M R2 TFI R3 MGA | XXXXX marks XXBXX min-sec XXX.XX° | |
| 45 | R1 M R2 TFI R3 MGA | XXXXX marks XXBXX min-sec XXX.XX° | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">46</td> <td style="text-align: center;">DAP configuration R1 R2 R3</td> <td style="text-align: center;">Octal ----- -----</td> </tr> </table> | 46 | DAP configuration R1 R2 R3 | Octal ----- ----- | Ref para 4.6.1.8 (R03). |
| 46 | DAP configuration R1 R2 R3 | Octal ----- ----- | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">47</td> <td style="text-align: center;">R1 LM weight R2 CSM weight R3</td> <td style="text-align: center;">XXXXX lb XXXXX lb -----</td> </tr> </table> | 47 | R1 LM weight R2 CSM weight R3 | XXXXX lb XXXXX lb ----- | |
| 47 | R1 LM weight R2 CSM weight R3 | XXXXX lb XXXXX lb ----- | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">48</td> <td style="text-align: center;">R1 Gimbal pitch trim R2 Gimbal roll trim R3</td> <td style="text-align: center;">XXX.XX° XXX.XX° -----</td> </tr> </table> | 48 | R1 Gimbal pitch trim R2 Gimbal roll trim R3 | XXX.XX° XXX.XX° ----- | |
| 48 | R1 Gimbal pitch trim R2 Gimbal roll trim R3 | XXX.XX° XXX.XX° ----- | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">49</td> <td style="text-align: center;">R1 ΔR R2 ΔV R3 Source Code</td> <td style="text-align: center;">XXXX.X nm XXXX.X fps 0000X</td> </tr> </table> | 49 | R1 ΔR R2 ΔV R3 Source Code | XXXX.X nm XXXX.X fps 0000X | R3 indicates out-of-tolerance parameter X = 1, RR range X = 3, RR shaft angle X = 2, RR range rate X = 4, RR trunnion angle |
| 49 | R1 ΔR R2 ΔV R3 Source Code | XXXX.X nm XXXX.X fps 0000X | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">51</td> <td style="text-align: center;">S-band antenna R1 Pitch R2 Yaw R3</td> <td style="text-align: center;">XXX.XX° XXX.XX° -----</td> </tr> </table> | 51 | S-band antenna R1 Pitch R2 Yaw R3 | XXX.XX° XXX.XX° ----- | |
| 51 | S-band antenna R1 Pitch R2 Yaw R3 | XXX.XX° XXX.XX° ----- | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">52</td> <td style="text-align: center;">R1 Central angle of active vehicle R2 R3</td> <td style="text-align: center;">XXX.XX° ----- -----</td> </tr> </table> | 52 | R1 Central angle of active vehicle R2 R3 | XXX.XX° ----- ----- | |
| 52 | R1 Central angle of active vehicle R2 R3 | XXX.XX° ----- ----- | | | | |
| | | <table border="0"> <tr> <td style="text-align: center;">54</td> <td style="text-align: center;">R1 Range R2 Range rate R3 θ</td> <td style="text-align: center;">XXX.XX nm XXXX.X fps XXX.XX°</td> </tr> </table> | 54 | R1 Range R2 Range rate R3 θ | XXX.XX nm XXXX.X fps XXX.XX° | |
| 54 | R1 Range R2 Range rate R3 θ | XXX.XX nm XXXX.X fps XXX.XX° | | | | |



Basic Date 1 September 1970 Change Date 15 January 1971 Page 4.4-20

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|------------------------------|---|------------|------------------------------|--------------|----|--------------------------|------|--|------|---------|--|------------|---------|----|-------------------|---------|--|---------------------|---------|--|----|------|----|------------------|-----------|--|-------------|------------|--|-------------|------------|----|----------|--|--|----------|------------|--|----------|------------|--|----------|------------|----|----------------|------------|--|-----------|------------|--|------|----------|----|-------|---------------|--|--------|---------------|--|---------------|-----------|----|-------|------------|--|--------|---------------|--|---------------------|------------|--|
| | | 4.4.7 <u>NOUN LIST (cont)</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; width: 10%;"><u>No.</u></th> <th style="text-align: left; width: 60%;"><u>Description/Component</u></th> <th style="text-align: left; width: 30%;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td>55</td> <td>R1 N (apsidal crossings)</td> <td>XXXX</td> </tr> <tr> <td></td> <td>R2 E</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R3 CENTANG</td> <td>XXX.XX°</td> </tr> <tr> <td>56</td> <td>R1 RR LOS azimuth</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R2 RR LOS elevation</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R3</td> <td>----</td> </tr> <tr> <td>58</td> <td>R1 Hp (Post-TPI)</td> <td>XXXX.X nm</td> </tr> <tr> <td></td> <td>R2 ΔV (TPI)</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R3 ΔV (TPF)</td> <td>XXXX.X fps</td> </tr> <tr> <td>59</td> <td>AV (LOS)</td> <td></td> </tr> <tr> <td></td> <td>R1 LOS 1</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R2 LOS 2</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R3 LOS 3</td> <td>XXXX.X fps</td> </tr> <tr> <td>60</td> <td>R1 V (Forward)</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R2 H rate</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R3 H</td> <td>XXXXX ft</td> </tr> <tr> <td>61</td> <td>R1 TG</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td>R2 TPI</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td>R3 Crossrange</td> <td>XXXX.X nm</td> </tr> <tr> <td>62</td> <td>R1 VI</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R2 TFI</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td>R3 ΔV (Accumulated)</td> <td>XXXX.X fps</td> </tr> </tbody> </table> | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | 55 | R1 N (apsidal crossings) | XXXX | | R2 E | XXX.XX° | | R3 CENTANG | XXX.XX° | 56 | R1 RR LOS azimuth | XXX.XX° | | R2 RR LOS elevation | XXX.XX° | | R3 | ---- | 58 | R1 Hp (Post-TPI) | XXXX.X nm | | R2 ΔV (TPI) | XXXX.X fps | | R3 ΔV (TPF) | XXXX.X fps | 59 | AV (LOS) | | | R1 LOS 1 | XXXX.X fps | | R2 LOS 2 | XXXX.X fps | | R3 LOS 3 | XXXX.X fps | 60 | R1 V (Forward) | XXXX.X fps | | R2 H rate | XXXX.X fps | | R3 H | XXXXX ft | 61 | R1 TG | XXBXX min-sec | | R2 TPI | XXBXX min-sec | | R3 Crossrange | XXXX.X nm | 62 | R1 VI | XXXX.X fps | | R2 TFI | XXBXX min-sec | | R3 ΔV (Accumulated) | XXXX.X fps | |
| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 55 | R1 N (apsidal crossings) | XXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 E | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 CENTANG | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 56 | R1 RR LOS azimuth | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 RR LOS elevation | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ---- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 58 | R1 Hp (Post-TPI) | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 ΔV (TPI) | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 ΔV (TPF) | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 59 | AV (LOS) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 LOS 1 | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 LOS 2 | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 LOS 3 | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 60 | R1 V (Forward) | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 H rate | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 H | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 61 | R1 TG | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 TPI | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Crossrange | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 62 | R1 VI | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 TFI | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 ΔV (Accumulated) | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970
 Change Date 15 January 1971
 Page 4.4-21

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|--|---|------------|------------------------------|--------------|----|--|------------|--|-----------|------------|--|------|----------|----|-----------|---------------|--|-----------|------------|--|------|----------|----|------------------|--|--|----|----------|--|----|-----------|--|----|------------|----|-------------------|----------|--|----------------|-------|--|----|------|----|---------------|--|--|------|-----------|--|------|-----------|--|------|-----------|----|-------------------------------------|-----------|--|-------|---------------|--|-------|------------|----|------|--|--|-------------------------------------|----------|--|--------------------------------------|----------|--|-------------------------------------|----------|---|
| | | 4.4.7 <u>NOUN LIST (cont)</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; width: 10%;"><u>No.</u></th> <th style="text-align: left; width: 60%;"><u>Description/Component</u></th> <th style="text-align: left; width: 30%;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td>63</td> <td>R1 ΔH (LR alt minus LGC alt above landing site radius)</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R2 H rate</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R3 H</td> <td>XXXXX ft</td> </tr> <tr> <td>64</td> <td>R1 TR/LPD</td> <td>XXBXX sec-deg</td> </tr> <tr> <td></td> <td>R2 H rate</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R3 H</td> <td>XXXXX ft</td> </tr> <tr> <td>65</td> <td>Sampled LGC time</td> <td></td> </tr> <tr> <td></td> <td>R1</td> <td>00XXX hr</td> </tr> <tr> <td></td> <td>R2</td> <td>000XX min</td> </tr> <tr> <td></td> <td>R3</td> <td>0XX.XX sec</td> </tr> <tr> <td>66</td> <td>R1 LR slant range</td> <td>XXXXX ft</td> </tr> <tr> <td></td> <td>R2 LR position</td> <td>0000X</td> </tr> <tr> <td></td> <td>R3</td> <td>----</td> </tr> <tr> <td>67</td> <td>LR velocities</td> <td></td> </tr> <tr> <td></td> <td>R1 X</td> <td>XXXXX fps</td> </tr> <tr> <td></td> <td>R2 Y</td> <td>XXXXX fps</td> </tr> <tr> <td></td> <td>R3 Z</td> <td>XXXXX fps</td> </tr> <tr> <td>68</td> <td>R1 Horizontal range to landing site</td> <td>XXXX.X nm</td> </tr> <tr> <td></td> <td>R2 TG</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td>R3 VI</td> <td>XXXX.X fps</td> </tr> <tr> <td>69</td> <td>ΔRLS</td> <td></td> </tr> <tr> <td></td> <td>R1 ΔZ (downrange in SM coordinates)</td> <td>XXXXX ft</td> </tr> <tr> <td></td> <td>R2 ΔY (crossrange in SM coordinates)</td> <td>XXXXX ft</td> </tr> <tr> <td></td> <td>R3 ΔX (approx alt in SM coordinate)</td> <td>XXXXX ft</td> </tr> </tbody> </table> | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | 63 | R1 ΔH (LR alt minus LGC alt above landing site radius) | XXXX.X fps | | R2 H rate | XXXX.X fps | | R3 H | XXXXX ft | 64 | R1 TR/LPD | XXBXX sec-deg | | R2 H rate | XXXX.X fps | | R3 H | XXXXX ft | 65 | Sampled LGC time | | | R1 | 00XXX hr | | R2 | 000XX min | | R3 | 0XX.XX sec | 66 | R1 LR slant range | XXXXX ft | | R2 LR position | 0000X | | R3 | ---- | 67 | LR velocities | | | R1 X | XXXXX fps | | R2 Y | XXXXX fps | | R3 Z | XXXXX fps | 68 | R1 Horizontal range to landing site | XXXX.X nm | | R2 TG | XXBXX min-sec | | R3 VI | XXXX.X fps | 69 | ΔRLS | | | R1 ΔZ (downrange in SM coordinates) | XXXXX ft | | R2 ΔY (crossrange in SM coordinates) | XXXXX ft | | R3 ΔX (approx alt in SM coordinate) | XXXXX ft | <p>65 Fetched in interrupt</p> <p>66 X = 1 or 2</p> |
| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 63 | R1 ΔH (LR alt minus LGC alt above landing site radius) | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 H rate | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 H | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 64 | R1 TR/LPD | XXBXX sec-deg | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 H rate | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 H | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 65 | Sampled LGC time | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | 00XXX hr | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | 000XX min | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | 0XX.XX sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 66 | R1 LR slant range | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 LR position | 0000X | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ---- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 67 | LR velocities | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 X | XXXXX fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Y | XXXXX fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Z | XXXXX fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 68 | R1 Horizontal range to landing site | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 TG | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 VI | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 69 | ΔRLS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 ΔZ (downrange in SM coordinates) | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 ΔY (crossrange in SM coordinates) | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 ΔX (approx alt in SM coordinate) | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970
 Change Date 15 January 1971
 Page 4.4-22

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | | 4.4.7 <u>NOUN LIST (Cont)</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; width: 10%;"><u>NO.</u></th> <th style="text-align: left; width: 60%;"><u>Description/Component</u></th> <th style="text-align: left; width: 30%;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td>70</td> <td>R1 AOT detent/star code (before mark)</td> <td>00CDE</td> </tr> <tr> <td></td> <td>R2</td> <td>-----</td> </tr> <tr> <td></td> <td>R3</td> <td>-----</td> </tr> <tr> <td>71</td> <td>R1 AOT detent/star code (after mark)</td> <td>00CDE</td> </tr> <tr> <td></td> <td>R2</td> <td>-----</td> </tr> <tr> <td></td> <td>R3</td> <td>-----</td> </tr> <tr> <td>72</td> <td>RR angles</td> <td></td> </tr> <tr> <td></td> <td>R1 Trunnion</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R2 shaft</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R3</td> <td>-----</td> </tr> <tr> <td>73</td> <td>Desired RR angles</td> <td></td> </tr> <tr> <td></td> <td>R1 Trunnion</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R2 Shaft</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R3</td> <td>-----</td> </tr> <tr> <td>74</td> <td></td> <td></td> </tr> <tr> <td></td> <td>R1 TFI</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td>R2 Yaw</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td>R3 Pitch</td> <td>XXX.XX°</td> </tr> <tr> <td>75</td> <td></td> <td></td> </tr> <tr> <td></td> <td>R1 ΔH (CDH)</td> <td>XXXX.X nm</td> </tr> <tr> <td></td> <td>R2 ΔT (CDH-CSI or TPI-CDH)</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td>R3 ΔT (TPI-CDH or TPI-nom TPI)</td> <td>XXBXX min-sec</td> </tr> <tr> <td>76</td> <td></td> <td></td> </tr> <tr> <td></td> <td>R1 Desired downrange velocity</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R2 Desired radial velocity</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R3 Crossrange</td> <td>XXXX.X nm</td> </tr> <tr> <td>77</td> <td></td> <td></td> </tr> <tr> <td></td> <td>R1 TG</td> <td>XXBXX min-sec</td> </tr> <tr> <td></td> <td>R2 Y</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td>R3 VI</td> <td>XXXX.X fps</td> </tr> </tbody> </table> | <u>NO.</u> | <u>Description/Component</u> | <u>Scale</u> | 70 | R1 AOT detent/star code (before mark) | 00CDE | | R2 | ----- | | R3 | ----- | 71 | R1 AOT detent/star code (after mark) | 00CDE | | R2 | ----- | | R3 | ----- | 72 | RR angles | | | R1 Trunnion | XXX.XX° | | R2 shaft | XXX.XX° | | R3 | ----- | 73 | Desired RR angles | | | R1 Trunnion | XXX.XX° | | R2 Shaft | XXX.XX° | | R3 | ----- | 74 | | | | R1 TFI | XXBXX min-sec | | R2 Yaw | XXX.XX° | | R3 Pitch | XXX.XX° | 75 | | | | R1 ΔH (CDH) | XXXX.X nm | | R2 ΔT (CDH-CSI or TPI-CDH) | XXBXX min-sec | | R3 ΔT (TPI-CDH or TPI-nom TPI) | XXBXX min-sec | 76 | | | | R1 Desired downrange velocity | XXXX.X fps | | R2 Desired radial velocity | XXXX.X fps | | R3 Crossrange | XXXX.X nm | 77 | | | | R1 TG | XXBXX min-sec | | R2 Y | XXXX.X fps | | R3 VI | XXXX.X fps | <p>R2 and R3 are modularized to the hour; e.g. Modulo 60 minutes.</p> |
| <u>NO.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 70 | R1 AOT detent/star code (before mark) | 00CDE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | ----- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ----- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 71 | R1 AOT detent/star code (after mark) | 00CDE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | ----- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ----- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 72 | RR angles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Trunnion | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 shaft | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ----- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 73 | Desired RR angles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Trunnion | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Shaft | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| 74 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 TFI | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Yaw | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Pitch | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 75 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 ΔH (CDH) | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 ΔT (CDH-CSI or TPI-CDH) | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 ΔT (TPI-CDH or TPI-nom TPI) | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 76 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Desired downrange velocity | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Desired radial velocity | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Crossrange | XXXX.X nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 77 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 TG | XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Y | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 VI | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970
 Change Date _____
 Page 4-4-23

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | | 4.4.7 NOUN LIST (cont) <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left;"><u>No.</u></th> <th style="text-align: left;"><u>Description/Component</u></th> <th style="text-align: left;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td>78</td> <td>R1 RR range R2 RR range rate R3 TFI</td> <td>XXX.XX nm XXXXX fps XXBXX min-sec</td> </tr> <tr> <td>79</td> <td>R1 Cursor angle R2 Spiral angle R3 Position code</td> <td>XXX.XX° XXX.XX° 0000X</td> </tr> <tr> <td>80</td> <td>R1 Data indicator R2 Ω R3</td> <td>XXXXX XXX.XX° -----</td> </tr> <tr> <td>81</td> <td>ΔV (LV) R1 X R2 Y R3 Z</td> <td>XXXX.X fps XXXX.X fps XXXX.X fps</td> </tr> <tr> <td>82</td> <td>ΔV (LV) R1 X R2 Y R3 Z</td> <td>XXXX.X fps XXXX.X fps XXXX.X fps</td> </tr> <tr> <td>83</td> <td>ΔV (LM) R1 X R2 Y R3 Z</td> <td>XXXX.X fps XXXX.X fps XXXX.X fps</td> </tr> <tr> <td>84</td> <td>ΔV (CSM) R1 X R2 Y R3 Z</td> <td>XXXX.X fps XXXX.X fps XXXX.X fps</td> </tr> <tr> <td>85</td> <td>VG (LM) R1 X R2 Y R3 Z</td> <td>XXXX.X fps XXXX.X fps XXXX.X fps</td> </tr> </tbody> </table> | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | 78 | R1 RR range R2 RR range rate R3 TFI | XXX.XX nm XXXXX fps XXBXX min-sec | 79 | R1 Cursor angle R2 Spiral angle R3 Position code | XXX.XX° XXX.XX° 0000X | 80 | R1 Data indicator R2 Ω R3 | XXXXX XXX.XX° ----- | 81 | ΔV (LV) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | 82 | ΔV (LV) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | 83 | ΔV (LM) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | 84 | ΔV (CSM) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | 85 | VG (LM) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | |
| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 78 | R1 RR range R2 RR range rate R3 TFI | XXX.XX nm XXXXX fps XXBXX min-sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 79 | R1 Cursor angle R2 Spiral angle R3 Position code | XXX.XX° XXX.XX° 0000X | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 80 | R1 Data indicator R2 Ω R3 | XXXXX XXX.XX° ----- | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 81 | ΔV (LV) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 82 | ΔV (LV) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 83 | ΔV (LM) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 84 | ΔV (CSM) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 85 | VG (LM) R1 X R2 Y R3 Z | XXXX.X fps XXXX.X fps XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970
 Change Date _____
 Page 4.4-24

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|------------------------------------|---|------------|------------------------------|--------------|----|---------|--|--|------|------------|--|------|------------|--|------|------------|----|-------------------|--|--|------------|---------|--|--------------|---------|--|----|------|----|-------------------------|--|--|------|--------|--|------|--------|--|------|--------|----|--|--|--|-------------|---------|--|----------------|---------|--|-------------|-----------|----|------------------------------------|--|--|------|-----------|--|-----------|------------|--|-----------|---------|----|--|--|--|-------------|-------------|--|------|-----------|--|----------------------|---------|----|--|--|--|--------------------------|--------|--|-----------|------------|--|------|----------|----|----------------------|--|--|------|---------|--|------|---------|--|------|---------|-----------------------------------|
| | | 4.4.7 <u>NOUN LIST (cont)</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="text-align: left; width: 10%;"><u>No.</u></th> <th style="text-align: left; width: 60%;"><u>Description/Component</u></th> <th style="text-align: left; width: 30%;"><u>Scale</u></th> </tr> </thead> <tbody> <tr> <td>86</td> <td>VG (LV)</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 X</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Y</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Z</td> <td>XXXX.X fps</td> </tr> <tr> <td>87</td> <td>Backup optics LOS</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Azimuth</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Elevation</td> <td>XXX.XX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3</td> <td>----</td> </tr> <tr> <td>88</td> <td>Celestial body position</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 X</td> <td>.XXXXX</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Y</td> <td>.XXXXX</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Z</td> <td>.XXXXX</td> </tr> <tr> <td>89</td> <td></td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Latitude</td> <td>XX.XXX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Longitude/2</td> <td>XX.XXX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Altitude</td> <td>XXX.XX nm</td> </tr> <tr> <td>90</td> <td>Rendezvous out-of-plane parameters</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Y</td> <td>XXX.XX nm</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Y rate</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 ψ</td> <td>XXX.XX°</td> </tr> <tr> <td>91</td> <td></td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Altitude</td> <td>XXXXX nmX10</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 V</td> <td>XXXXX fps</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Flight path angle</td> <td>XXX.XX°</td> </tr> <tr> <td>92</td> <td></td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 Desired auto throttle</td> <td>XXXXXX</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 H rate</td> <td>XXXX.X fps</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 H</td> <td>XXXXX ft</td> </tr> <tr> <td>93</td> <td>Δ gyro angles</td> <td></td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R1 X</td> <td>XX.XXX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R2 Y</td> <td>XX.XXX°</td> </tr> <tr> <td></td> <td style="padding-left: 20px;">R3 Z</td> <td>XX.XXX°</td> </tr> </tbody> </table> | <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | 86 | VG (LV) | | | R1 X | XXXX.X fps | | R2 Y | XXXX.X fps | | R3 Z | XXXX.X fps | 87 | Backup optics LOS | | | R1 Azimuth | XXX.XX° | | R2 Elevation | XXX.XX° | | R3 | ---- | 88 | Celestial body position | | | R1 X | .XXXXX | | R2 Y | .XXXXX | | R3 Z | .XXXXX | 89 | | | | R1 Latitude | XX.XXX° | | R2 Longitude/2 | XX.XXX° | | R3 Altitude | XXX.XX nm | 90 | Rendezvous out-of-plane parameters | | | R1 Y | XXX.XX nm | | R2 Y rate | XXXX.X fps | | R3 ψ | XXX.XX° | 91 | | | | R1 Altitude | XXXXX nmX10 | | R2 V | XXXXX fps | | R3 Flight path angle | XXX.XX° | 92 | | | | R1 Desired auto throttle | XXXXXX | | R2 H rate | XXXX.X fps | | R3 H | XXXXX ft | 93 | Δ gyro angles | | | R1 X | XX.XXX° | | R2 Y | XX.XXX° | | R3 Z | XX.XXX° | <p>Celestial body unit vector</p> |
| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 86 | VG (LV) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 X | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Y | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Z | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 87 | Backup optics LOS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Azimuth | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Elevation | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | ---- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 88 | Celestial body position | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 X | .XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Y | .XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Z | .XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 89 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Latitude | XX.XXX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Longitude/2 | XX.XXX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Altitude | XXX.XX nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 90 | Rendezvous out-of-plane parameters | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Y | XXX.XX nm | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Y rate | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 ψ | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 91 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Altitude | XXXXX nmX10 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 V | XXXXX fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Flight path angle | XXX.XX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 92 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 Desired auto throttle | XXXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 H rate | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 H | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 93 | Δ gyro angles | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 X | XX.XXX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 Y | XX.XXX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 Z | XX.XXX° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|------------|------------------------------|---|------------|------------------------------|--------------|----|-------------|------------|--|-----------|------------|--|------|----------|----|-------------------|--|--|----|-------|--|----|-------|--|----|-------|----|---------------------------|--|--|----|-------|--|----|--------|--|----|-------|----|--|--|--|--------------------|----------|--|--------------------|------------|--|----------------|------------|--|
| | | 4.4.7 <u>NOUN LIST (cont)</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| <u>No.</u> | <u>Description/Component</u> | <u>Scale</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 94 | R1 VGX (LM) | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 H rate | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 H | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 97 | System test input | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 98 | System results and inputs | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 | .XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 | XXXXX | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 99 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R1 RMS in position | XXXXX ft | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R2 RMS in velocity | XXXX.X fps | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | R3 RMS in bias | XXXXX mrad | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4-4-25

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Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-26

| CREW-MAN | PNL | PROCEDURES | | | REMARKS | | | | | |
|----------|-----|-------------------------------|-------------------|----------------|-----------------|------------|------------|-------------|------------|------------|
| | | 4.4.8 STAR/PLANET LIST | | | Right Ascension | | | Declination | | |
| | | <u>Alphabetical</u> | <u>Octal Code</u> | <u>Vis Mag</u> | <u>hr</u> | <u>min</u> | <u>sec</u> | <u>deg</u> | <u>min</u> | <u>sec</u> |
| | | Acamar (θ Eridani) | 6 | 3.4 | 2 | 57 | 09.5 | -40 | 25 | 13 |
| | | Achernar (α Eridani) | 4 | 0.6 | 1 | 36 | 38.0 | -57 | 23 | 02 |
| | | Acrux (α Crucis) | 25 | 1.6 | 12 | 24 | 58.2 | -62 | 56 | 19 |
| | | Aldebaran (α Tauri) | 11 | 1.0 | 4 | 34 | 15.2 | +16 | 27 | 08 |
| | | Alkaid (η Ursae Majoris) | 27 | 1.9 | 13 | 46 | 23.8 | +49 | 27 | 27 |
| | | Alphard (α Hydrae) | 21 | 2.2 | 9 | 26 | 09.6 | -08 | 31 | 56 |
| | | Alphecca (α Coronae Borealis) | 32 | 2.3 | 15 | 33 | 27.5 | +26 | 48 | 40 |
| | | Alpheratz (α Andromedae) | 1 | 2.1 | 0 | 06 | 53.0 | +28 | 55 | 49 |
| | | Altair (α Aquilae) | 40 | 0.9 | 19 | 49 | 22.0 | +08 | 47 | 26 |
| | | Antares (α Scorpii) | 33 | 1.2 | 16 | 27 | 37.5 | -26 | 22 | 09 |
| | | Arcturus (α Bootis) | 31 | 0.2 | 14 | 14 | 20.1 | +19 | 19 | 57 |
| | | Atria (α Trianguli Australis) | 34 | 1.9 | 16 | 45 | 34.6 | -68 | 58 | 37 |
| | | Canopus (α Carinae) | 14 | -0.9 | 6 | 23 | 18.5 | -52 | 40 | 46 |
| | | Capella (α Aurigae) | 13 | 0.2 | 5 | 14 | 32.5 | +45 | 58 | 13 |
| | | Dabih (β Capricorni) | 41 | 3.2 | 20 | 19 | 22.8 | -14 | 52 | 27 |
| | | Deneb (α Cygni) | 43 | 1.3 | 20 | 40 | 26.5 | +45 | 10 | 34 |
| | | Denebola (β Leonis) | 23 | 2.2 | 11 | 47 | 34.8 | +14 | 44 | 03 |
| | | Diphda (β Ceti) | 2 | 2.2 | 0 | 42 | 08.0 | -18 | 08 | 44 |
| | | Dnoces (ι Ursae Majoris) | 20 | 3.1 | 8 | 57 | 13.7 | +48 | 09 | 24 |
| | | Enif (ε Pegasi) | 44 | 2.5 | 21 | 42 | 45.5 | +09 | 44 | 29 |
| | | Fomalhaut (α Piscis Austrini) | 45 | 1.3 | 22 | 56 | 03.0 | -29 | 44 | 35 |
| | | Gienah (γ Corvi) | 24 | 2.8 | 12 | 14 | 18.6 | -17 | 22 | 52 |
| | | Menkar (α Ceti) | 7 | 2.8 | 3 | 00 | 45.5 | +03 | 58 | 37 |
| | | Menkent (θ Centauri) | 30 | 2.3 | 14 | 04 | 58.0 | -36 | 13 | 42 |
| | | Mirfak (α Persei) | 10 | 1.9 | 3 | 22 | 14.5 | +49 | 45 | 34 |
| | | Navi (γ Cassiopeiae) | 3 | 2.2 | 0 | 54 | 56.5 | +60 | 33 | 36 |
| | | Nunki (σ Sagittarii) | 37 | 2.1 | 18 | 53 | 28.0 | -26 | 20 | 04 |
| | | Peacock (α Pavonis) | 42 | 2.1 | 20 | 23 | 21.6 | -56 | 49 | 47 |
| | | Polaris (α Ursae Minoris) | 5 | 2.1 | 2 | 3 | 58.3 | +89 | 07 | 52 |
| | | Procyon (α Canis Minoris) | 16 | 0.5 | 7 | 37 | 47.0 | +05 | 18 | 01 |
| | | Rasalhague (α Ophiuchi) | 35 | 2.1 | 17 | 33 | 35.1 | +12 | 34 | 47 |
| | | Regor (γ Velorum) | 17 | 1.9 | 8 | 08 | 38.2 | -47 | 15 | 02 |
| | | Regulus (α Leonis) | 22 | 1.3 | 10 | 06 | 49.6 | +12 | 06 | 34 |
| | | Rigel (β Orionis) | 12 | 0.3 | 5 | 13 | 08.5 | -08 | 14 | 02 |
| | | Sirius (α Canis Majoris) | 15 | -1.6 | 6 | 43 | 52.2 | -16 | 42 | 32 |
| | | Spica (α Virginis) | 26 | 1.2 | 13 | 23 | 39.6 | -11 | 00 | 38 |
| | | Vega (α Lyrae) | 36 | 0.1 | 18 | 35 | 57.2 | +38 | 45 | 20 |
| | | Planet | 00 | | | | | | | |
| | | Sun | 46 | | | | | | | |
| | | Earth | 47 | | | | | | | |
| | | Moon | 50 | | | | | | | |

Basic Date 1 September 1970Change Date 15 January 1971Page 4-4-27

| CREW-MAN | PNL | PROCEDURES | | | REMARKS | | | | | |
|----------|-----|-------------------------------|-------------------------------|---------|-----------------|-----|------|-------------|-----|-----|
| | | 4.4.8 STAR/PLANET LIST (cont) | | | Right Ascension | | | Declination | | |
| | | Octal Code | Numerical | Vis Mag | hr | min | sec | deg | min | sec |
| | | 1 | Alpheratz (α Andromedae) | 2.1 | 0 | 06 | 53.0 | +28 | 55 | 49 |
| | | 2 | Diphda (β Ceti) | 2.2 | 0 | 42 | 08.0 | -18 | 08 | 44 |
| | | 3 | Navi (γ Cassiopeiae) | 2.2 | 0 | 54 | 56.5 | +60 | 33 | 36 |
| | | 4 | Achernar (α Eridani) | 0.6 | 1 | 36 | 38.0 | -57 | 23 | 02 |
| | | 5 | Polaris (α Ursae Minoris) | 2.1 | 2 | 3 | 58.3 | +89 | 07 | 52 |
| | | 6 | Acamar (θ Eridani) | 3.4 | 2 | 57 | 09.5 | -40 | 25 | 13 |
| | | 7 | Menkar (α Ceti) | 2.8 | 3 | 00 | 45.5 | +03 | 58 | 37 |
| | | 10 | Mirfak (α Persei) | 1.9 | 3 | 22 | 14.5 | +49 | 45 | 34 |
| | | 11 | Aldebaran (α Tauri) | 1.1 | 4 | 34 | 15.2 | +16 | 27 | 08 |
| | | 12 | Rigel (β Orionis) | 0.3 | 5 | 13 | 08.5 | -08 | 14 | 02 |
| | | 13 | Capella (α Aurigae) | 0.2 | 5 | 14 | 32.5 | +45 | 58 | 13 |
| | | 14 | Canopus (α Carinae) | -0.9 | 6 | 23 | 18.5 | -52 | 40 | 46 |
| | | 15 | Sirius (α Canis Majoris) | -1.6 | 6 | 43 | 52.2 | -16 | 40 | 32 |
| | | 16 | Procyon (α Canis Minoris) | 0.5 | 7 | 37 | 47.0 | +05 | 18 | 01 |
| | | 17 | Regor (γ Velorum) | 1.9 | 8 | 08 | 38.2 | -47 | 15 | 02 |
| | | 20 | Dnoces (ι Ursae Majoris) | 3.1 | 8 | 57 | 13.7 | +48 | 09 | 24 |
| | | 21 | Alphard (α Hydrae) | 2.2 | 9 | 26 | 09.6 | -08 | 31 | 56 |
| | | 22 | Regulus (α Leonis) | 1.3 | 10 | 06 | 49.6 | +12 | 06 | 34 |
| | | 23 | Denebola (β Leonis) | 2.2 | 11 | 47 | 34.8 | +14 | 44 | 03 |
| | | 24 | Gienah (γ Corvi) | 2.8 | 12 | 14 | 18.6 | -17 | 22 | 52 |
| | | 25 | Acrux (α Crucis) | 1.0 | 12 | 24 | 58.2 | -62 | 56 | 19 |
| | | 26 | Spica (α Virginis) | 1.2 | 13 | 23 | 39.6 | -11 | 00 | 38 |
| | | 27 | Alkaid (η Ursae Majoris) | 1.9 | 13 | 46 | 23.8 | +49 | 27 | 27 |
| | | 30 | Menkent (θ Centauri) | 2.3 | 14 | 04 | 58.0 | -36 | 13 | 42 |
| | | 31 | Arcturus (α Bootis) | 0.2 | 14 | 14 | 20.1 | +19 | 19 | 57 |
| | | 32 | Alphecca (α Coronae Borealis) | 2.3 | 15 | 33 | 27.5 | +26 | 48 | 40 |
| | | 33 | Antares (α Scorpii) | 1.2 | 16 | 27 | 37.5 | -26 | 22 | 09 |
| | | 34 | Atria (α Trianguli Australis) | 1.9 | 16 | 45 | 34.6 | -68 | 58 | 37 |
| | | 35 | Rasalhague (α Ophiuchi) | 2.1 | 17 | 33 | 35.1 | +12 | 34 | 47 |
| | | 36 | Vega (α Lyrae) | 0.1 | 18 | 35 | 57.2 | +38 | 45 | 20 |
| | | 37 | Nunki (α Sagittarii) | 2.1 | 18 | 53 | 28.0 | -26 | 20 | 04 |
| | | 40 | Altair (α Aquilae) | 0.9 | 19 | 49 | 22.0 | +08 | 47 | 26 |
| | | 41 | Dabih (β Capricorni) | 3.2 | 20 | 19 | 22.8 | -14 | 52 | 27 |
| | | 42 | Peacock (α Pavonis) | 2.1 | 20 | 23 | 21.6 | -56 | 49 | 47 |
| | | 43 | Deneb (α Cygni) | 1.3 | 20 | 40 | 26.5 | +45 | 10 | 34 |
| | | 44 | Enif (ε Pegasi) | 2.5 | 21 | 42 | 45.5 | +09 | 44 | 29 |
| | | 45 | Fomalhaut (α Piscis Austrini) | 1.3 | 22 | 56 | 03.0 | -29 | 46 | 35 |
| | | 46 | Sun | | | | | | | |
| | | 47 | Earth | | | | | | | |
| | | 50 | Moon | | | | | | | |
| | | 00 | Planet | | | | | | | |

Basic Date 1 September 1970

Change Date _____

Page 4.4-29

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------------------------|--|--|-------------------|----------------|--------------------------------|--------------|--|--|--|----------------------------|--|--------------------------------------|----------------------------------|---------------------|--|----------------------------------|-------|--|-------|--------------|-------|---|-------|-----------|-------|----------------------------|-------|--------------------|-------|--|-------|--|-------|-------------------|-------|--------------------|-------|----------------------------------|-------|--|-------|---------------------------------------|-------|--------------------------|-------|--------------|-------|---------------------------|-------|--|--|
| | | <p>4.4.10 <u>OPTION CODES (V04 N06, V04 N12, or V05 N06) (cont)</u></p> <table style="width: 100%; border: none;"> <tr> <td style="width: 50%; border: none;"><u>R1 Display</u></td> <td style="width: 50%; border: none;"><u>R2 Load</u></td> </tr> <tr> <td style="border: none;">00010 - Specify alignment mode</td> <td style="border: none;">0 = Any time</td> </tr> <tr> <td style="border: none;"></td> <td style="border: none;">1 = REFSMMAT and lunar-g determination</td> </tr> <tr> <td style="border: none;"></td> <td style="border: none;">2 = 2 bodies (star/planet)</td> </tr> <tr> <td style="border: none;"></td> <td style="border: none;">3 = 1 body and lunar-g determination</td> </tr> <tr> <td style="border: none;">00012 - Specify CSM orbit option</td> <td style="border: none;">1 = No orbit change</td> </tr> <tr> <td style="border: none;"></td> <td style="border: none;">2 = Change orbit to pass over LM</td> </tr> </table> <p>4.4.11 <u>ALARM CODES (V05 N09)</u></p> <p><u>R1, R2, R3</u></p> <table style="width: 100%; border: none;"> <tr> <td style="width: 15%; border: none;">00107</td> <td style="border: none;">More than five mark pairs in-flight; five marks on lunar surface</td> </tr> <tr> <td style="border: none;">00111</td> <td style="border: none;">Mark missing</td> </tr> <tr> <td style="border: none;">00112</td> <td style="border: none;">Mark or mark reject not being accepted (V52, V53, V54 not flashing)</td> </tr> <tr> <td style="border: none;">00113</td> <td style="border: none;">No inbits</td> </tr> <tr> <td style="border: none;">00114</td> <td style="border: none;">Mark made, but not desired</td> </tr> <tr> <td style="border: none;">00115</td> <td style="border: none;">No marks to reject</td> </tr> <tr> <td style="border: none;">00206</td> <td style="border: none;">Zero encode not allowed with coarse-align + gimbals lock</td> </tr> <tr> <td style="border: none;">00207</td> <td style="border: none;">ISS turn-on request not present for 90 sec</td> </tr> <tr> <td style="border: none;">00210</td> <td style="border: none;">IMU not operating</td> </tr> <tr> <td style="border: none;">00211</td> <td style="border: none;">Coarse align error</td> </tr> <tr> <td style="border: none;">00212</td> <td style="border: none;">PIPA failed, but PIPA not in use</td> </tr> <tr> <td style="border: none;">00213</td> <td style="border: none;">IMU not operating with turn-on request</td> </tr> <tr> <td style="border: none;">00214</td> <td style="border: none;">Program using IMU when IMU turned off</td> </tr> <tr> <td style="border: none;">00217</td> <td style="border: none;">Bad return from IMUSTALL</td> </tr> <tr> <td style="border: none;">00220</td> <td style="border: none;">Bad REFSMMAT</td> </tr> <tr> <td style="border: none;">00401</td> <td style="border: none;">Desired gimbal angles >X°</td> </tr> <tr> <td style="border: none;">00402</td> <td style="border: none;">FINDCDUW routine not controlling attitude because of inadequate pointing vectors</td> </tr> </table> | <u>R1 Display</u> | <u>R2 Load</u> | 00010 - Specify alignment mode | 0 = Any time | | 1 = REFSMMAT and lunar-g determination | | 2 = 2 bodies (star/planet) | | 3 = 1 body and lunar-g determination | 00012 - Specify CSM orbit option | 1 = No orbit change | | 2 = Change orbit to pass over LM | 00107 | More than five mark pairs in-flight; five marks on lunar surface | 00111 | Mark missing | 00112 | Mark or mark reject not being accepted (V52, V53, V54 not flashing) | 00113 | No inbits | 00114 | Mark made, but not desired | 00115 | No marks to reject | 00206 | Zero encode not allowed with coarse-align + gimbals lock | 00207 | ISS turn-on request not present for 90 sec | 00210 | IMU not operating | 00211 | Coarse align error | 00212 | PIPA failed, but PIPA not in use | 00213 | IMU not operating with turn-on request | 00214 | Program using IMU when IMU turned off | 00217 | Bad return from IMUSTALL | 00220 | Bad REFSMMAT | 00401 | Desired gimbal angles >X° | 00402 | FINDCDUW routine not controlling attitude because of inadequate pointing vectors | <p>Maximum of three alarm codes may be displayed simultaneously.</p> <p>R1 is first alarm to occur after last reset, R2 is second alarm to occur after last reset, R3 is most recent alarm (not reset by RSET pb).</p> <p>Alarms prefixed with 2 denote program goes into R00 (POOD0).</p> <p>Alarms prefixed with 3 denote software restart is generated (Bailout).</p> <p>M indicates main alarm.</p> <p>P indicates priority alarm.</p> <p>In-flight align, X = 60°; FINDCDUW, X = 70°.</p> |
| <u>R1 Display</u> | <u>R2 Load</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00010 - Specify alignment mode | 0 = Any time | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 1 = REFSMMAT and lunar-g determination | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 2 = 2 bodies (star/planet) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 3 = 1 body and lunar-g determination | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00012 - Specify CSM orbit option | 1 = No orbit change | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | 2 = Change orbit to pass over LM | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00107 | More than five mark pairs in-flight; five marks on lunar surface | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00111 | Mark missing | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00112 | Mark or mark reject not being accepted (V52, V53, V54 not flashing) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00113 | No inbits | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00114 | Mark made, but not desired | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00115 | No marks to reject | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00206 | Zero encode not allowed with coarse-align + gimbals lock | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00207 | ISS turn-on request not present for 90 sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00210 | IMU not operating | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00211 | Coarse align error | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00212 | PIPA failed, but PIPA not in use | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00213 | IMU not operating with turn-on request | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00214 | Program using IMU when IMU turned off | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00217 | Bad return from IMUSTALL | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00220 | Bad REFSMMAT | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00401 | Desired gimbal angles >X° | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 00402 | FINDCDUW routine not controlling attitude because of inadequate pointing vectors | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|---|---|
| | | <p>4.4.11 <u>ALARM CODES (V05 N09) (cont)</u></p> <p><u>R1, R2, R3</u></p> <p>00404M Specified star not available in any detent 00405M Two stars not available 00421 W-matrix overflow 00501M,P Radar antenna out of limits 00502 Bad radar gimbal angle input 00503M,P Radar antenna designate fail 00510 Radar automatic discrete not present 00511 Neither or both LR antenna position discretes present for more than 10 sec (high gate, 20 sec) 00514M,P Radar goes out of automatic mode while in use 00515 RR CDU fail discrete present 00520 RADARUPT not expected at this time 00522 LR position change 00523 LR did not achieve position 2 00525M,P $\Delta\theta > 3^\circ$ Range > 400 nm 00526M,P LOS not in mode-2 coverage on lunar surface 00527 or maneuver is required 00530P LOS not in mode 2 coverage on lunar surface after 600 sec 00600M Imaginary roots on first iteration 00601M Hp (CSI) < 85 nm (earth orbit) or < 35,000 ft (lunar orbit) 00602M Hp (CDH) < 85 nm (earth orbit) or < 35,000 ft (lunar orbit) 00603M CSI to CDH time < 10 minutes 00604M CDH to TPI time < 10 minutes or computed CDH time > input TPI time. 00605M Number of iterations exceeds loop maximum 00606M ΔV exceeds maximum 00611M No TIG for given elevation angle 00701M Illegal option code selected 00777 PIPA fail caused ISS warning 01102 LGC self-test error 01105 Downlink too fast</p> | <p>Alarm 00520 may occur when V37E XXE is used during P20 or R04 (V77 or V63). To recover, key RSET and continue.</p> <p>Alarm occurs only with V59 in P00.</p> |

Basic Date 1 September 1970

Change Date _____

Page 4.4-30

LMA790-3-LM
APOLLO OPERATIONS HANDBOOK

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|--|---------|
| | | 4.4.11 <u>ALARM CODES (VO5 NO9) (cont)</u> | |
| | | <u>R1, R2, R3</u> | |
| | | 01106 Uplink too fast | |
| | | 01107 Phase table failure. Assume erasable memory destroyed | |
| | | 01301 ARCSIN-ARCCOS input angle too large | |
| | | 01406 Bad return from ROOTPSRS | |
| | | 01407 VG increasing (ΔV accumulated at 90° from desired thrust vector) | |
| | | 01410 Unintentional overflow in guidance | |
| | | 01412 Descent ignition algorithm nonconverging | |
| | | 01466 <TOOFEW engine throttle commands computed since last omitted throttle computation. | |
| | | 01520 V37 request not permitted at this time | |
| | | 01600 Overflow in drift test | |
| | | 01601 Bad IMU torque | |
| | | 01703 Too close to ignition, slip TIG | |
| | | 01706M Incorrect program selected for vehicle configuration | |
| | | 02001 Jet failures disabled Y-Z translation | |
| | | 02002 Jet failures disabled X-translation | |
| | | 02003 Jet failures disabled P-rotations | |
| | | 02004 Jet failures disabled U-V rotations | |
| | | 03777 ICDU failure caused ISS warning | |
| | | 04777 ICDU, PIPA failure caused ISS warning | |
| | | 07777 IMU failure caused ISS warning | |
| | | 10777 IMU, PIPA failure caused ISS warning | |
| | | 13777 IMU, ICDU failure caused ISS warning | |
| | | 14777 IMU, ICDU, PIPA failure caused ISS warning | |
| | | 20105 AOT mark system in use | |
| | | 20430 Acceleration overflow in integration | |
| | | 20607 No solution from time - θ or time radius | |
| | | 21103 Unused CCS branch executed | |
| | | 21204 Waitlist, variable delay, fix delay, long call, or delay job called with zero or negative Δ time. | |
| | | 21302 SQRT called with negative argument | |
| | | 21406 Bad return from ROOTPSRS during ignition algorithm | |
| | | 21501 DSKY alarm during internal use | |
| | | 31104 Delay routine busy | |
| | | 31201 Executive overflow, no VAC areas | |
| | | 31202 Executive overflow, no core sets | |

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4-4-31

G E C
 REF
 DATA

Basic Date 1 September 1970

Change Date _____

Page 4-4-32

| CREW-MAN | PNL | PROCEDURES | REMARKS |
|----------|-----|---|--|
| | | 4.4.11 <u>ALARM CODES (V05 N09) (cont)</u> 31203 Waitlist overflow, too many tasks 31206 Second job attempts to go to sleep via DSKY program. 31207 No VAC area for marks 31210 Two programs using device at same time 31211 Illegal interrupt of extended verb 31502 Illegal flashing display 32000 DAP still in progress at next T5RUPT | IMU mode switch |
| | | 4.4.12 <u>AOT DETENT/LPD/COAS CODES (N70, N71)</u> <div style="text-align: center;"><u>R1</u></div> LPD/COAS calibration 000DE Lf - Left front 001DE F - Front 002DE Rf - Right front 003DE Rr - Right rear 004DE CL - Close 005DE Lr - Left rear 006DE COAS 007DE Alternative LOS definition values N87 COAS (overhead window) R1 Azimuth 000.00° R2 Elevation 090.00° R3 ----- COAS (forward window) R1 Azimuth 000.00° R2 Elevation 000.00° R3 ----- LPD R1 Azimuth 000.00° R2 Elevation 320.00° R3 ----- | Zero/zero values given are nominal. After realignment, using AOT, and possibly an alignment check, IMU kealign Program (P52) (para 4.9.1.2) can be used to calibrate COAS. (Calibration is valid until COAS is reinstalled.) Values given do not include ground test calibration values. After realignment, using AOT, and possibly an alignment check, IMU Realign Program (P52) (para 4.9.1.2) can be used to flight-calibrate LPD. |

Basic Date 1 September 1970 Change Date _____ Page 4.4-33

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|----------------------------|-------------|-------------------------|-----------------|------------|--|--|
| | | 4.4.13 FLAGWORDS | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Needle 2 flag | NEED2FLG | 0074 | 0 | 15 | Error needles are driven with LGC DAP computed body rates. | Error needles are driven with attitude errors. |
| | | J switch | JSWITCH | 0074 | 0 | 14 | Integration of W-matrix. | Integration of state vector. |
| | | MID flag | MIDFLAG | 0074 | 0 | 13 | Integration with secondary body & solar perturbations. (Should remain zero in luminary.) | Integration without solar perturbations. |
| | | Moon flag | MOONFLAG | 0074 | 0 | 12 | Moon is sphere of influence. | Earth is sphere of influence. |
| | | P21 flag | P21FLAG | 0074 | 0 | 11 | Use base vectors already calculated. | First pass, calculate base vectors. |
| | | First pass flag | FSPASFLG | 0074 | 0 | 10 | First pass | Succeeding pass |
| | | P25 flag | P25 FLAG | 0074 | 0 | 9 | P25 is operating (preferred tracking attitude) | P25 is not operating |
| | | IMUSE flag | IMUSE | 0074 | 0 | 8 | IMU is in use | IMU is not in use |
| | | Rendezvous flag | RNDVZFLG | 0074 | 0 | 7 | P20 or P22 is running (RR in use) | P20 or P22 is not running |
| | | Rendezvous radar NB switch | RRNSW | 0074 | 0 | 6 | RR target is in navigation-base coordinates. | RR target is in stable-member coordinates. |
| | | Lock-on flag | LOKONSW | 0074 | 0 | 5 | Radar lock-on is desired | Radar lock-on is not desired |
| | | Needle flag | NEEDLFLG | 0074 | 0 | 4 | Total attitude error is displayed | DAP following error is displayed |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

G & C
 REF
 DATA

Basic Date 1 September 1970

Change Date

Page 4.4-34

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|--|--|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Free Flag | FREEFLAG | 0074 | 0 | 3 | Temporary flag used for utility purposes by P51 & P52 in many routines and by lunar and solar ephemerides. | Temporary flag used for utility purposes by P51 & P52 in many routines and by lunar and solar ephemerides. |
| | | R10 flag | R10FLAG | 0074 | 0 | 2 | R10 data output to ALT & ALT RATE ind only | R10 data output to ALT & ALT RATE ind and to forward & lateral velocity of X pointer ind |
| | | P66 PRO flag | P66PROFL | 0074 | 0 | 1 | P66 is entered for first time (in R13) as a directive to continue P66 horizontal nulling. | Proceed on flashing V06 N60 after touchdown (specifies stop to P66 horizontal nulling). |
| | | Number of jets flag | NJETSFLG | 0075 | 1 | 15 | Two-jet RCS burn | Four-jet RCS burn |
| | | DID flag | DIDFLAG | 0075 | 1 | 14 | Inertial data are available | Perform data display initialization functions |
| | | ERAD flag | ERADFLAG | 0075 | 1 | 13 | Compute earth radius for Fischer ellipsoid; use stored moon radius. (Never set in Luminary.) | Compute moon radius; use stored earth radius (p&d radius) (latitude-longitude routines) |
| | | ROD flag | RODFLAG | 0075 | 1 | 12 | Rate-of-descent mode is in process; normal operation continues. | Rate-of-descent mode (P65) is not in process or, if in process, restart occurred. |
| | | No terrain flag | NOTERFLG | 0075 | 1 | 11 | Lunar terrain model computations inhibited. | Lunar terrain model computations permitted. |
| | | R61 flag | R61FLAG | 0075 | 1 | 10 | Run R61. | Run R65. |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

Basic Date 1 September 1970

Change Date

Page 4.4-35

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|--|---|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Vehicle update flag | VEHUPFLG | 0075 | 1 | 8 | CSM state vector being updated. | LM state vector being updated. |
| | | Update flag | UPDATFLG | 0075 | 1 | 7 | State vector updates from tracking allowed. | State vector updates from tracking not allowed. |
| | | No update flag | NOUPFLAG | 0075 | 1 | 6 | Neither CSM nor LM state vector may be updated. | Either CSM or LM state vector may be updated. |
| | | Track flag | TRACKFLG | 0075 | 1 | 5 | Tracking allowed. | Tracking not allowed. |
| | | Iterate | SLOPESW | 0075 | 1 | 3 | Iterate with bias method in iterator. | Iterate with regula falsi method in iterator. |
| | | Iteration value | GUESSW | 0075 | 1 | 2 | No starting value for iteration. | Starting value for iteration exists. |
| | | Drift flag | DRIFTFLG | 0076 | 2 | 15 | T3RUPT calls gyro compensation. | T3RUPT does no gyro compensation. |
| | | Search flag | SRCHOPTN | 0076 | 2 | 14 | RR in automatic search option (R24). | RR not in automatic search option. |
| | | Acquisition mode flag | ACMODFLG | 0076 | 2 | 13 | Manual acquisition by RR. | Automatic acquisition by RR. |
| | | LOS compute flag | LOSCMFLG | 0076 | 2 | 12 | LOS is being computed. | LOS is not being computed. |
| | | Steering flag | STEERSW | 0076 | 2 | 11 | Powered flight steering is enabled (sufficient thrust is present). | Powered flight steering is off (insufficient thrust present). |
| | | Impulse flag | IMPULSW | 0076 | 2 | 9 | Minimum impulse burn (cutoff time specified.) | Steering burn (no cutoff) time available.) |
| | | External ΔV flag | XDELVFLG | 0076 | 2 | 8 | External ΔV VG computation. | Lambert (aimpoint) VG computation. |

APOLLO OPERATIONS HANDBOOK
LMA790-3-LM

G & C
REF
DATA

Basic Date 1 September 1970

Change Date

Page 4.4-36

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|---|---|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | E & TPI flag | ETPIFLAG | 0076 | 2 | 7 | Elevation angle supplied for P34 & P74. | TPI time supplied for P34 & P74 to compute elevation angle. |
| | | Final flag | FINALFLG | 0076 | 2 | 6 | Last pass through rendezvous program computations. | Interim pass through rendezvous program computations. |
| | | Active vehicle flag | AVFLAG | 0076 | 2 | 5 | LM is active vehicle. | CSM is active vehicle. |
| | | Preferred attitude flag | PFRATFLG | 0076 | 2 | 4 | Preferred attitude is computed. | Preferred attitude is not computed. |
| | | Calculate maneuver 3 | CALCMAN3 | 0076 | 2 | 3 | No final roll. | Final roll is necessary. |
| | | Calculate maneuver 2 | CALCMAN2 | 0076 | 2 | 2 | Perform maneuver starting procedure. | Bypass starting procedure. |
| | | Program select | NODOFLAG | 0076 | 2 | 1 | V37 is not permitted. (Do not allow major mode change.) | V37 is permitted. (Major mode change is enabled.) |
| | | POO flag | POOHFLAG | 0077 | 3 | 15 | POO integration 10-minute checks are running. | POO integration 10-minute checks are disabled. |
| | | Gimbal lock fail | GLOKFAIL | 0077 | 3 | 14 | Gimbal lock has occurred. | Gimbal lock has not occurred. |
| | | REFSMAT flag | REFSMFLG | 0077 | 3 | 13 | REFSMAT valid (protected from fresh start). | Transformation matrix not valid. |
| | | Lunar flag | LUNAFLAG | 0077 | 3 | 12 | Lunar latitude & longitude. | Earth latitude & longitude. |
| | | NO DO P07 flag | NODOP07 | 0077 | 3 | 11 | V37 logic | Manually, using flagword operator (NO7) |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-37

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|--|--|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | View flag | VFLAG | 0077 | 3 | 10 | Star pair is not in field of view | Star pair is in field of view |
| | | R04 flag | R04FLAG | 0077 | 3 | 9 | R04 is running | R04 is not running |
| | | Precision integration flag | PRECIFLG | 0077 | 3 | 8 | Normal integration in P00. | Engage 4-time step (P00) logic in integration. |
| | | Occult flag | CULTFLAG | 0077 | 3 | 7 | Star is occulted. | Star is not occulted. |
| | | W-matrix orbital flag | ORBWFLAG | 0077 | 3 | 6 | W-matrix valid for orbital navigation. (Not used in Luminary.) | W-matrix invalid for orbital navigation. (Not used in Luminary.) |
| | | State vector flag | STATEFLG | 0077 | 3 | 5 | Permanent state vector updated. | Permanent state vector not updated. |
| | | Integration type flag | INTYPFLG | 0077 | 3 | 4 | Conic integration. | Encke integration. |
| | | State vector integration flag | VINTFLAG | 0077 | 3 | 3 | CSM state vector being integrated. | LM state vector being integrated. |
| | | W-dimension flag | D60R9FLG | 0077 | 3 | 2 | Dimension of W is 9 for integration. | Dimension of W is 6 for integration. |
| | | W-matrix use flag | DIMOFLAG | 0077 | 3 | 1 | W-matrix is to be used. | W-matrix is not to be used. |
| | | Mark display flag | MRKIDFLG | 0100 | 4 | 15 | Mark display in ENDIDLE. | No mark display in ENDIDLE. |
| | | Priority display flag | PRIODFLG | 0100 | 4 | 14 | Priority display in ENDIDLE. | No priority display in ENDIDLE. |

APOLLO OPERATIONS HANDBOOK

LM A790-3-LM

G & C
REF
DATA

Basic Date 1 September 1970

Change Date

Page 4.4-38

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|--|---|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Normal display flag | NRMIDFLG | 0100 | 4 | 13 | Normal display in ENDIDLE. | No normal display in ENDIDLE. |
| | | Priority display flag | PDSPFLAG | 0100 | 4 | 12 | P20 set so as to turn normal display into priority display in R60. | Leave as normal display. |
| | | Mark display wait flag | MWAITFLG | 0100 | 4 | 11 | Higher priority display operating when mark display initiated. | No higher priority display operating when mark display initiated. |
| | | Normal display wait flag | NWAITFLG | 0100 | 4 | 10 | Higher priority display operating when normal display initiated. | No higher priority display operating when normal display initiated. |
| | | Mark NV flag | MRKNVFLG | 0100 | 4 | 9 | Astronaut using DSKY when mark display initiated. | Astronaut not using DSKY when mark display initiated. |
| | | Normal NV flag | NRMNVFLG | 0100 | 4 | 8 | Astronaut using DSKY when normal display initiated. | Astronaut not using DSKY when normal display initiated. |
| | | Priority NV flag | PRONVFLG | 0100 | 4 | 7 | Astronaut using DSKY when priority display initiated. | Astronaut not using DSKY when priority display initiated. |
| | | Existing display interfered | PINBRFLG | 0100 | 4 | 6 | Astronaut has interfered with existing display. | Astronaut has not interfered with existing display. |
| | | Mark display interrupt flag | MRUPTFLG | 0100 | 4 | 5 | Mark display interrupted by priority display. | Mark display not interrupted by priority display. |
| | | Normal display interrupt flag | NRUPTFLG | 0100 | 4 | 4 | Normal display interrupted by priority or mark display. | Normal display not interrupted by priority or mark display. |

APOLLO OPERATIONS HANDBOOK
LMA790-3-1M

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|----------------------------------|-------------|-------------------------|-----------------|------------|--|---|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Mark display over normal display | MKOVFLAG | 0100 | 4 | 3 | Mark display over normal. | Priority display over mark or normal. |
| | | Mark display flag | XDSPFLAG | 0100 | 4 | 1 | Mark display not to be interrupted. | Mark display may be interrupted. |
| | | DSKY flag | DSKYFLAG | 0101 | 5 | 15 | Displays sent to DSKY. | No displays sent to DSKY. |
| | | U&V jets | SNUFFER | 0101 | 5 | 13 | U&V jets disabled during DPS burns (V65). | U&V jets enabled during DPS burns (V75). |
| | | No throttle flag | NOTHROTL | 0101 | 5 | 12 | Inhibit full throttle. | Permit full throttle. |
| | | R77 flag | R77FLAG | 0101 | 5 | 11 | R77 is on. Suppress all radar alarms and tracker failures. | R77 is not on. |
| | | RR range scale flag | RNGSCFLG | 0101 | 5 | 10 | Scale change occurred during RR reading. | No scale change occurred during RR reading. |
| | | Dimension flag | DMENFLG | 0101 | 5 | 9 | Dimension of W is 9 for incorporation. | Dimension of W is 6 for incorporation. |
| | | Zoom flag | ZOOMFLAG | 0101 | 5 | 8 | Throttle up and start guidance. | Prepare for throttle up. |
| | | Engine on flag | ENGONFLG | 0101 | 5 | 7 | Engine is turned on. | Engine is turned off. |
| | | 3-axis flag | 3AXISFLG | 0101 | 5 | 6 | Maneuver specified by three axes. | Maneuver specified by one axis; R60 calls vector point. |
| | | Yaw axis flag | AORBSFLG | 0101 | 5 | 5 | P-axis couples B3A, A1F and A3R, B1L RCS jets. | P-axis couples A4R, B2L and B4F, A2A RCS jets. |

Basic Date 1 September 1970

Change Date

Page 4.4-39



Basic Date 1 September 1970

Change Date _____

Page 4.4-40

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|-----------------------------------|----------------------|-------------------------|-----------------|------------|---|--|
| | | 4.4.13 FLAGWORDS (cont) | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | RR gimbal monitor | NORRMON | 0101 | 5 | 4 | Bypass RR gimbal monitor. | Perform RR gimbal monitor. |
| | | Lambert switch | SOLNSW | 0101 | 5 | 3 | Lambert does not converge or time-radius nearly circular. | Lambert converges or time-radius noncircular. |
| | | Middle gimbal local vertical flag | MGLVFLAG | 0101 | 5 | 2 | Local vertical coordinates computed. | Middle gimbal angle computed. |
| | | REND W flag | RENDWFLG | 0101 | 5 | 1 | W-matrix valid for rendezvous navigation. | W-matrix invalid for rendezvous navigation. |
| | | AV at CSI | S32.1F1 | 0102 | 6 | 15 | AV at CSI T1 exceeds maximum | AV at CSI T1 is less than maximum of Newton reiteration. |
| | | Newton pass | S32.1F2 | 0102 | 6 | 14 | First pass of Newton iteration. | Reiteration. |
| | | Newton Iteration order | S32.1F3A S32.1F3B | 0102 | 6 | 13 12 | Bits 13 & 12 of flagword 6 function as ordered pair in following order: | |
| | | | | | | | <u>Bit 13</u> | <u>Bit 12</u> |
| | | | | | | | 0 (reset) | 1 (set) = First Newton iteration being done |
| | | | | | | | 0 | 0 = First pass of second Newton iteration |
| | | | | | | | 1 | 1 = 50-fps stage of second Newton iteration |
| | | | | | | | 1 | 0 = Remainder of second Newton iteration |

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-41

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|--|--|
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | Gimbal drive switch | GMBDRVSW | 0102 | 6 | 10 | Gimbal trim over. | Gimbal trim not over. |
| | | MUN FLAG | MUNFLAG | 0102 | 6 | 8 | Servicer calls MUNRVG. | Servicer calls CALCRVG. |
| | | Redesignation flag | REDFLAG | 0102 | 6 | 6 | Landing site redesignation permitted. | Landing site redesignation not permitted. |
| | | AV overwrite at TPI or TPM | NTARGFLG | 0102 | 6 | 3 | Astronaut did overwrite AV at TPI or TPM (P34, P35, P74, P75). | Astronaut did not overwrite AV at TPI or TPM. |
| | | AUX flag | AUXFLAG | 0102 | 6 | 2 | If IDLEFLAG is not set, servicer will exercise DVMON on next pass. | Servicer will skip DVMON on its next pass even if IDLEFLAG is not set. It will then set AUXFLAG. |
| | | Attitude flag | ATTFLAG | 0102 | 6 | 1 | LM attitude exists in moon-fixed coordinates. | No LM attitude exists in moon-fixed coordinates. |
| | | TPI time | ITSWICH | 0103 | 7 | 15 | TPI time to be computed (P34). | TPI time has been computed. |
| | | Maneuver flag | MANUFLAG | 0103 | 7 | 14 | Attitude maneuver during RR search. (Not used in Luminary.) | No attitude maneuver during RR search. (Not used in Luminary.) |
| | | Ignition flag | IGNFLAG | 0103 | 7 | 13 | TIG has arrived. | TIG has not arrived. |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

G E C
 REF
 DATA

Basic Date 1 September 1970

Change Date

Page 4.4-42

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|---|---|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Astronaut flag | ASTNFLAG | 0103 | 7 | 12 | Astronaut has OK'd ignition. | Astronaut has not OK'd ignition. |
| | | Analog displays | SWANDISP | 0103 | 7 | 11 | Landing analog displays enabled. | Landing analog displays suppressed. |
| | | Normal switch | NORMSW | 0103 | 7 | 10 | Unit normal input to Lambert. | Lambert computes its own unit normal. |
| | | Compute state vector | RVSW | 0103 | 7 | 9 | Do not compute final state vector in time θ . | Compute final state vector in time θ . |
| | | V67 flag | V67FLAG | 0103 | 7 | 8 | Astronaut overwrites W-matrix initial values. | Astronaut does not overwrite W-matrix initial values. |
| | | ΔV Monitor flag | IDLEFLAG | 0103 | 7 | 7 | No ΔV monitor. | Connect ΔV monitor. |
| | | V37 flag | V37FLAG | 0103 | 7 | 6 | Average g (servicer) running. | Average g (servicer) off. |
| | | Average g flag | AVEGFLAG | 0103 | 7 | 5 | Average g (servicer) desired. | Average g (servicer) not desired. |
| | | Uplink flag | UPLOCK FL | 0103 | 7 | 4 | KKK fail | No KKK fail |
| | | VERI FLAG | VERIFLAG | 0103 | 7 | 3 | Inverted by V33 at end of P27. | |
| | | Orbit parameter flag | V82EMFLG | 0103 | 7 | 2 | Moon vicinity | Earth vicinity |
| | | TFP switch | TFFSW | 0103 | 7 | 1 | Calculate T-perigee. | Calculate TFF. |
| | | RPQ flag | RPQFLAG | 0104 | 8 | 15 | RPQ not computed (RPQ = vector between secondary body and primary body) | RPQ computed |

APOLLO OPERATIONS HANDBOOK
 LMA790-3-LM

Basic Date 1 September 1970

Change Date

Page 4.4-43

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--|-------------|-------------------------|-----------------|------------|---|---|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Integration flag | NEWIFLG | 0104 | 8 | 13 | First pass through integration | Succeeding iteration of integration |
| | | CSM moon flag | CMOONFLG | 0104 | 8 | 12 | Permanent CSM state vector in lunar sphere (protected from fresh start) | Permanent CSM state vector in earth sphere (protected from fresh start) |
| | | LM moon flag | LMOONFLG | 0104 | 8 | 11 | Permanent LM state vector in lunar sphere (protected from fresh start) | Permanent LM state vector in earth sphere (protected from fresh start) |
| | | Guidance display flag | FLUNDISP | 0104 | 8 | 10 | Current guidance displays inhibited | Current guidance displays permitted |
| | | Surface flag | SURFFLAG | 0104 | 8 | 8 | LM on moon (protected from fresh start) | LM not on moon (protected from fresh start) |
| | | Infinity flag | INFINFLG | 0104 | 8 | 7 | No conic solution (closure through infinity required) | Conic solution exists |
| | | Order switch | ORDERSW | 0104 | 8 | 6 | Integrator uses second-order minimum mode (not set in Luminary) | Integrator uses first-order standard mode (not set in Luminary) |
| | | Apocenter-pericenter range select switch | APSESW | 0104 | 8 | 5 | Range desired outside pericenter-apocenter range in time-radius | Range desired inside pericenter-apocenter range in time-radius |
| | | COGA flag | COGAFLAG | 0104 | 8 | 4 | No conic solution; too close to rectilinear (COGA overflows) | Conic solution exists (COGA does not overflow) |
| | | Initial align flag | INITALGN | 0104 | 8 | 2 | Initial pass through P57 | Second pass through P57 |
| | | 360° switch | 360SW | 0104 | 8 | 1 | Transfer angle near 360° | Transfer angle not near 360° |

APOLLO OPERATIONS HANDBOOK
LMA790-3-LM



Basic Date 1 September 1970

Change Date

Page 4.4-44

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|----------|------------------|----------|-----|---|---|
| | | Flag | Name | Register Address | Flagword | Bit | Set | Reset |
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | Vertical rise flag | FLVR | 0105 | 9 | 14 | Vertical rise (ascent guidance) | Nonvertical rise (ascent guidance) |
| | | P70/P71 flag | P7071FLG | 0105 | 9 | 13 | Near beginning of P70 or P71 | Not near beginning of P70 or P71 (Pad loaded) |
| | | Position control | FLPC | 0105 | 9 | 12 | No position control (ascent guidance) | Position control (ascent guidance) |
| | | Preignition | FLPI | 0105 | 9 | 11 | Preignition phase (ascent guidance) | Regular guidance |
| | | RCS | FLRCS | 0105 | 9 | 10 | RCS injection mode (ascent guidance) | Main engine mode |
| | | Abort enable flag | LETABORT | 0105 | 9 | 9 | Abort programs enabled | Abort programs not enabled |
| | | APS abort continuation flag | FLAP | 0105 | 9 | 8 | APS continues abort after DPS staging (ascent guidance). | APS abort is not continuation. |
| | | Abort targeting flag | ABTTGFLG | 0105 | 9 | 7 | J2 and K2 parameters will be used during P70 and P71. (For H-2 type CSM DOI missions, J2 and K2 are used when rendezvous does not require an extra revolution.) | J1 and K1 parameters will be used during P70 and P71. (For H-2 type CSM DOI missions, J1 and K1 are used when rendezvous requires an extra revolution.) |
| | | Rotation flag | ROTFLAG | 0105 | 9 | 6 | P70 & P71 will force rotation in preferred direction | P70 & P71 will not force rotation in preferred direction |
| | | Quit flag | QUITFLAG | 0105 | 9 | 5 | Discontinue integration. | Continue integration. |
| | | Integrate time flag | MID1FLAG | 0105 | 9 | 3 | Integrate to TDEC. | Integrate to the then present time. |
| | | MID to AV integration | MIDAVFLG | 0105 | 9 | 2 | Integration entered from one of MID to AV portals. | Integration was not entered via MID to AV. |

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|---------------------------------|----------|------------------|----------|-----|--|---|
| | | Flag | Name | Register Address | Flagword | Bit | Set | Reset |
| | | 4.4.13 FLAGWORD (cont) | | | | | | |
| | | AVE to MID W-matrix integration | AVEMIDSW | 0105 | 9 | 1 | AVE to MID calling for W-matrix integration. Do not write over RN, VN, or PIPTIME. | No AVE to MID W-matrix integration. Allow setup of RN, VN, and PIPTIME. |
| | | Integration flag | INTFLAG | 0106 | 10 | 14 | Integration in process | Integration not in process |
| | | Ascent/descent stage flag | APSFLAG | 0106 | 10 | 13 | Ascent stage (protected from fresh start) | Descent stage (protected from fresh start) |
| | | Restart integration flag | REINTFLG | 0106 | 10 | 7 | Integration routine to be restarted | Integration routine not to be restarted |
| | | LR bypass | LRBYPASS | 0107 | 11 | 15 | Bypass all LR updates | Do not bypass LR updates |
| | | Velocity fail test flag | VFAILFLG | 0107 | 11 | 14 | When corresponding radar reading has failed LR data reasonability test. | When corresponding radar reading has passed LR data reasonability test. |
| | | Altitude fail test flag | HFALLFLG | 0107 | 11 | 13 | When corresponding radar reading has failed LR data reasonability test. | When corresponding radar reading has passed LR data reasonability test. |
| | | VX inhibit flag | VXINH | 0107 | 11 | 12 | If Z-velocity data unreasonable, bypass X-velocity update on next pass. | Update X-axis velocity. |
| | | Past high gate | PSTHIGAT | 0107 | 11 | 11 | Past high gate | Pre high gate |
| | | No LR read | NOLRREAD | 0107 | 11 | 10 | LR repositioning; bypass update. | LR not repositioning |
| | | X-axis override inhibit flag | XORFLG | 0107 | 11 | 9 | Below limit; inhibit X-axis override. | Above limit; do not inhibit X-axis override. |

Basic Date 1 September 1970

Change Date

Page 4.4-45

G & C
 REF
 DATA

Basic Date 1 September 1970

Change Date 15 January 1971

Page 4.4-46

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|----------------------------------|-------------|-------------------------|-------------------------------|------------|--|--|
| | | 4.4.13 <u>FLAGWORDS (cont)</u> | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | LR permit flag | LRINH | 0107 | 11 | 8 | Permits LR data incorporation into state vector. | Inhibits LR data incorporation into state vector. |
| | | LR velocity data | VELDATA | 0107 | 11 | 7 | LR velocity measurement made | LR velocity measurement not made |
| | | LR altitude data | RNCEDATA | 0107 | 11 | 4 | LR altitude measurement made | LR altitude measurement not made |
| | | R12 read flag | R12RDFLG | 0107 | 11 | 3 | LR not being read. (Complete set of five velocity data readings for particular velocity beam are available.) | LR being read. (Complete set of five velocity data readings for particular velocity beam are not available.) |
| | | LR velocity fail lamp flash flag | VFLSHFLG | 0107 | 11 | 2 | LR velocity fail; VEL it should be flashing | LR velocity has not failed; VEL it should not flash |
| | | LR altitude fail lamp flash flag | HFLSHFLG | 0107 | 11 | 1 | LR altitude fail; ALT it should be flashing | LR altitude has not failed; ALT it should not flash |
| | | | | | <u>RADMODES = Flagword 12</u> | | | |
| | | Continuous designate flag | CDESFLAG | 0110 | 12 | 15 | LGC commands RR without lock-on | LGC checks for lock-on |
| | | Remode flag | REMODFLG | 0110 | 12 | 14 | Change in antenna mode was requested or is in process (remode) | Remode was not requested or is not in process. |
| | | RR CDU zero flag | RCDUOFLG | 0110 | 12 | 13 | RR CDU's are being zeroed. | RR CDU's are not being zeroed. |
| | | RR antenna mode flag | ANTENFLG | 0110 | 12 | 12 | RR antenna in mode 2 | RR antenna in mode 1 |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

Basic Date 1 September 1970

Change Date

Page 4-4-47

| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | |
|----------|-----|--------------------------------|-------------|-------------------------|-----------------|------------|--|--|
| | | 4.4.13 FLAGWORDS (cont) | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> |
| | | Reposition flag | REPOSOMON | 0110 | 12 | 11 | RR reposition in process | No RR reposition in process |
| | | RR designate flag | DESIGFLG | 0110 | 11 | 10 | RR designate was requested or is in process | RR designate was not requested & is not in process |
| | | LR altitude scale | ALTSCALE | 0110 | 12 | 9 | LR altitude reading is on | LR altitude reading is on |
| | | LR velocity data fail flag | LRVELFLG | 0110 | 12 | 8 | LR velocity data fail | No LR velocity data fail |
| | | No RR CDU fail flag | RCDUFAIL | 0110 | 12 | 7 | No RR CDU fail | RR CDU fail |
| | | LR position flag | LRPOSFLG | 0110 | 12 | 6 | LR position 2 is desired | LR position 1 is desired |
| | | LR altitude data fail flag | LRALTFLG | 0110 | 12 | 5 | LR altitude data fail; cannot be read successfully | No LR altitude data fail |
| | | RR data fail flag | RRDATAFL | 0110 | 12 | 4 | RR data fail; cannot be read successfully | No RR data fail |
| | | RR range scale flag | RRRSFLAG | 0110 | 12 | 3 | RR range reading on high scale | RR range reading on low scale |
| | | RR auto-mode | AUTOMODE | 0110 | 12 | 2 | RR not in auto mode. Automatic mode discrete is not present. | RR in auto mode |
| | | RR turn-on flag | TURNONFL | 0110 | 12 | 1 | RR turn-on sequence in process. | No RR turn-on sequence in process. |
| | | | | | | | <u>DAPBOOLS = Flagword 13</u> | |
| | | Minimum impulse flag | PULSES | 0111 | 13 | 15 | Minimum impulse command mode in attitude hold (V76) | Not in minimum impulse command mode (V77) |

LMA790-3-LM
AFOLLO OPERATIONS HANDBOOK

G & O
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DATA



| CREW-MAN | PNL | PROCEDURES | | | | | REMARKS | | | | | | | | | | | | | | | | | | | | |
|--------------|--------------|---------------------------------|-------------|-------------------------|-----------------|------------|---|---|--|-----|--------------|--------------|-----------------|-----------|-----------|--------|---|---|--------|---|---|--------|---|---|--------|--|--|
| | | 4.4.13 FLAGWORDS (cont) | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | <u>Set</u> | <u>Reset</u> | | | | | | | | | | | | | | | | | | | |
| | | Gimbal flag | USEQRJTS | 0111 | 13 | 14 | Gimbal unusable; use RCS jets only. | Trim gimbal can be used | | | | | | | | | | | | | | | | | | | |
| | | CSM docked flag | CSMDOCKD | 0111 | 13 | 13 | CSM docked to LM; use backup DAP. | CSM not docked to LM | | | | | | | | | | | | | | | | | | | |
| | | Current rate command flag | OURRCBIT | 0111 | 13 | 12 | Current DAP pass is rate command. | Current DAP pass is not rate command. | | | | | | | | | | | | | | | | | | | |
| | | 4/2-jet X-axis translation flag | ACC4OR2X | 0111 | 13 | 11 | 4-jet X-axis translation requested | 2-jet X-axis translation requested | | | | | | | | | | | | | | | | | | | |
| | | A/B system translation flag | AORBTRAN | 0111 | 13 | 10 | Use RCS system B for X-translation. | Use RCS system A for X-translation (preferred). | | | | | | | | | | | | | | | | | | | |
| | | X-axis override flag | XOVINHIB | 0111 | 13 | 9 | X-axis override is locked out. | X-axis override is permitted. | | | | | | | | | | | | | | | | | | | |
| | | Drift flight | DRIFTBIT | 0111 | 13 | 8 | Assume zero offset; drifting flight | Use offset acceleration estimate. | | | | | | | | | | | | | | | | | | | |
| | | ACA scale flag | RHSCALE | 0111 | 13 | 7 | Normal ACA scaling requested | Fine ACA scaling requested | | | | | | | | | | | | | | | | | | | |
| | | Ullage flag | ULLAGER | 0111 | 13 | 6 | Ullage requested by program | No internal ullage request | | | | | | | | | | | | | | | | | | | |
| | | Deadband select 2 flag | DBSELECT2 | 0111 | 13 | 5 | Bits 5 and 4 of DAPBOOLS (flagword 13) are used together to indicate astronaut-selected deadband limits as follows: | | | | | | | | | | | | | | | | | | | | |
| | | Deadband select flag | DBSELECT | 0111 | 13 | 4 | | | | | | | | | | | | | | | | | | | | | |
| | | | | | | | <table border="0"> <tr> <td></td> <td></td> <td>DAP</td> </tr> <tr> <td><u>Bit 5</u></td> <td><u>Bit 4</u></td> <td><u>Deadband</u></td> </tr> <tr> <td>0 (reset)</td> <td>0 (reset)</td> <td>+ 0.3°</td> </tr> <tr> <td>0</td> <td>1</td> <td>+ 1.0°</td> </tr> <tr> <td>1</td> <td>0</td> <td>+ 5.0°</td> </tr> <tr> <td>1</td> <td>1</td> <td>+ 5.0°</td> </tr> </table> | | | DAP | <u>Bit 5</u> | <u>Bit 4</u> | <u>Deadband</u> | 0 (reset) | 0 (reset) | + 0.3° | 0 | 1 | + 1.0° | 1 | 0 | + 5.0° | 1 | 1 | + 5.0° | | |
| | | DAP | | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>Bit 5</u> | <u>Bit 4</u> | <u>Deadband</u> | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 (reset) | 0 (reset) | + 0.3° | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | + 1.0° | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | + 5.0° | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | + 5.0° | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970
 Change Date _____
 Page 4.4-48

Basic Date 1 September 1970
Change Date _____
Page 4-4-49

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|--|--|--|-----------------|--------------|-------------------------|-----------------|------------|-----------------------|----------|--------|-------------------|-----|-----------------------|----------------------|------|--------|--------------------|-----------------------|---------|-------------|-----|--------|---|------------|--------------|--|--|--------------|--------------------------------|-----|-----------|---|------------|--------|-----------------|------------|--------|--------------------------------|------------|--------|-------------|-------------|--------|--------------------------------|-----|--------|---------------------------------|-----|--------|-------------|-----|--------|---------------------|-----|--------|--------------|---|
| | | <p>4.4.13 <u>FLAGWORDS (cont)</u></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;"><u>Flag</u></th> <th style="width: 15%;"><u>Name</u></th> <th style="width: 15%;"><u>Register Address</u></th> <th style="width: 15%;"><u>Flagword</u></th> <th style="width: 10%;"><u>Bit</u></th> </tr> </thead> <tbody> <tr> <td>Accelerations OK flag</td> <td>ACCSOKAY</td> <td>0111</td> <td>13</td> <td>3</td> </tr> <tr> <td>Automatic rate 2 flag</td> <td>AURATE2</td> <td>0111</td> <td>13</td> <td>2</td> </tr> <tr> <td>Automatic rate 1 flag</td> <td>AURATE1</td> <td>0111</td> <td>13</td> <td>1</td> </tr> </tbody> </table> | <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | Accelerations OK flag | ACCSOKAY | 0111 | 13 | 3 | Automatic rate 2 flag | AURATE2 | 0111 | 13 | 2 | Automatic rate 1 flag | AURATE1 | 0111 | 13 | 1 | <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 50%;"><u>Set</u></th> <th style="width: 50%;"><u>Reset</u></th> </tr> </thead> <tbody> <tr> <td>Computed accelerations are probably correct.</td> <td>Computed accelerations are probably incorrect.</td> </tr> </tbody> </table> <p>Bits 2 & 1 of DAPBOOLS (flagword 13) are used together to indicate astronaut-selected KALCMANU maneuver rates, as follows:</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;"><u>Bit 2</u></th> <th style="width: 25%;"><u>Bit 1</u></th> <th style="width: 50%;"></th> </tr> </thead> <tbody> <tr> <td>0 (reset)</td> <td>0 (reset)</td> <td>= 0.2°/sec</td> </tr> <tr> <td>0</td> <td>1</td> <td>= 0.5°/sec</td> </tr> <tr> <td>1</td> <td>0</td> <td>= 2.0°/sec</td> </tr> <tr> <td>1</td> <td>1</td> <td>= 10.0°/sec</td> </tr> </tbody> </table> | <u>Set</u> | <u>Reset</u> | Computed accelerations are probably correct. | Computed accelerations are probably incorrect. | <u>Bit 2</u> | <u>Bit 1</u> | | 0 (reset) | 0 (reset) | = 0.2°/sec | 0 | 1 | = 0.5°/sec | 1 | 0 | = 2.0°/sec | 1 | 1 | = 10.0°/sec | | | | | | | | | | | | | | | |
| <u>Flag</u> | <u>Name</u> | <u>Register Address</u> | <u>Flagword</u> | <u>Bit</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Accelerations OK flag | ACCSOKAY | 0111 | 13 | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Automatic rate 2 flag | AURATE2 | 0111 | 13 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Automatic rate 1 flag | AURATE1 | 0111 | 13 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>Set</u> | <u>Reset</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Computed accelerations are probably correct. | Computed accelerations are probably incorrect. | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>Bit 2</u> | <u>Bit 1</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 (reset) | 0 (reset) | = 0.2°/sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 0 | 1 | = 0.5°/sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 0 | = 2.0°/sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 1 | = 10.0°/sec | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <p>4.4.14 <u>AGS SELECTOR LOGIC</u></p> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;"><u>Address</u></th> <th style="width: 15%;"><u>Entry</u></th> <th style="width: 70%;"></th> </tr> </thead> <tbody> <tr><td>400</td><td>+00000</td><td>Attitude hold</td></tr> <tr><td>400</td><td>+10000</td><td>Guidance steering</td></tr> <tr><td>400</td><td>+20000</td><td>Z-body-axis steering</td></tr> <tr><td>400</td><td>+30000</td><td>PGNCS-to-AGS align</td></tr> <tr><td>400</td><td>+40000</td><td>Lunar align</td></tr> <tr><td>400</td><td>+50000</td><td>Body-axis align</td></tr> <tr><td>400</td><td>+60000</td><td>Gyro and accelerometer calibration</td></tr> <tr><td>400</td><td>+70000</td><td>Accelerometer only calibration</td></tr> <tr><td>407</td><td>+10000</td><td>Freeze external ΔV velocity-to-be-gained vector in inertial space</td></tr> <tr><td>410</td><td>+00000</td><td>Orbit insertion</td></tr> <tr><td>410</td><td>+10000</td><td>Coelliptic sequence initiation</td></tr> <tr><td>410</td><td>+20000</td><td>Constant Δh</td></tr> <tr><td>410</td><td>+30000</td><td>Terminal phase initiate search</td></tr> <tr><td>410</td><td>+40000</td><td>Terminal phase initiate execute</td></tr> <tr><td>410</td><td>+50000</td><td>External ΔV</td></tr> <tr><td>411</td><td>+00000</td><td>RCS or DPS selector</td></tr> <tr><td>411</td><td>+10000</td><td>APS selector</td></tr> </tbody> </table> | <u>Address</u> | <u>Entry</u> | | 400 | +00000 | Attitude hold | 400 | +10000 | Guidance steering | 400 | +20000 | Z-body-axis steering | 400 | +30000 | PGNCS-to-AGS align | 400 | +40000 | Lunar align | 400 | +50000 | Body-axis align | 400 | +60000 | Gyro and accelerometer calibration | 400 | +70000 | Accelerometer only calibration | 407 | +10000 | Freeze external ΔV velocity-to-be-gained vector in inertial space | 410 | +00000 | Orbit insertion | 410 | +10000 | Coelliptic sequence initiation | 410 | +20000 | Constant Δh | 410 | +30000 | Terminal phase initiate search | 410 | +40000 | Terminal phase initiate execute | 410 | +50000 | External ΔV | 411 | +00000 | RCS or DPS selector | 411 | +10000 | APS selector | <p>Submodes of operation</p> <p>Ref para 4.9.2.1 Ref para 4.9.3.2 Ref para 4.9.2.2, 4.9.2.3 Ref para 4.6.2.5 In-flight only. Ref para 4.6.2.13</p> <p>+00000 is selected when guidance routine (address 410) is switched out of external ΔV.</p> <p>Guidance routines. Ref para 4.7.3.1 Ref para 4.7.1.2 Ref para 4.7.1.3 Ref para 4.7.1.4 Ref para 4.7.1.4 Ref para 4.7.1.1</p> <p>+00000 X-body-axis steering +10000 canted engine steering</p> |
| <u>Address</u> | <u>Entry</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +00000 | Attitude hold | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +10000 | Guidance steering | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +20000 | Z-body-axis steering | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +30000 | PGNCS-to-AGS align | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +40000 | Lunar align | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +50000 | Body-axis align | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +60000 | Gyro and accelerometer calibration | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 400 | +70000 | Accelerometer only calibration | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 407 | +10000 | Freeze external ΔV velocity-to-be-gained vector in inertial space | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 410 | +00000 | Orbit insertion | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 410 | +10000 | Coelliptic sequence initiation | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 410 | +20000 | Constant Δh | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 410 | +30000 | Terminal phase initiate search | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 410 | +40000 | Terminal phase initiate execute | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 410 | +50000 | External ΔV | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 411 | +00000 | RCS or DPS selector | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 411 | +10000 | APS selector | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

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| | | 4.4.14 <u>AGS SELECTOR LOGIC (cont)</u> | | | | |
| | | <table border="0"> <thead> <tr> <th style="text-align: left;"><u>Address</u></th> <th style="text-align: left;"><u>Entry</u></th> <th></th> </tr> </thead> </table> | <u>Address</u> | <u>Entry</u> | | |
| <u>Address</u> | <u>Entry</u> | | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">412</td> <td style="padding-left: 20px;">+00000</td> <td>Reinitiate in-flight AGS self-test</td> </tr> </table> | 412 | +00000 | Reinitiate in-flight AGS self-test | Ref para 4.6.2.3. Self-test readouts: +00000 - Test not completed +10000 - Test successfully completed +30000 - Logic test failure +40000 - Memory test failure +70000 - Logic and memory test failure |
| 412 | +00000 | Reinitiate in-flight AGS self-test | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">413</td> <td style="padding-left: 20px;">+10000</td> <td>Any entry into 413 (+10000 is suggested) will store lunar azimuth and set lunar surface flag.</td> </tr> </table> | 413 | +10000 | Any entry into 413 (+10000 is suggested) will store lunar azimuth and set lunar surface flag. | |
| 413 | +10000 | Any entry into 413 (+10000 is suggested) will store lunar azimuth and set lunar surface flag. | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">414</td> <td style="padding-left: 20px;">+00000</td> <td>Navigation initialization complete</td> </tr> </table> | 414 | +00000 | Navigation initialization complete | Readout only. A +00000 entry is treated as a +10000 entry. |
| 414 | +00000 | Navigation initialization complete | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">414</td> <td style="padding-left: 20px;">+10000</td> <td>LM and CSM navigation initialization via PGNC downlink</td> </tr> </table> | 414 | +10000 | LM and CSM navigation initialization via PGNC downlink | Ref para 4.6.1.18 |
| 414 | +10000 | LM and CSM navigation initialization via PGNC downlink | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">414</td> <td style="padding-left: 20px;">+20000</td> <td>LM navigation initialization via DEDA</td> </tr> </table> | 414 | +20000 | LM navigation initialization via DEDA | Ref para 4.6.2.7 |
| 414 | +20000 | LM navigation initialization via DEDA | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">414</td> <td style="padding-left: 20px;">+30000</td> <td>CSM navigation initialization via DEDA</td> </tr> </table> | 414 | +30000 | CSM navigation initialization via DEDA | Ref para 4.6.2.8 |
| 414 | +30000 | CSM navigation initialization via DEDA | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">415</td> <td></td> <td>Any entry in this cell causes Z-body axis direction cosines, time since last range input, and last computed range and range rate to be stored in appropriate cells for use in radar filter</td> </tr> </table> | 415 | | Any entry in this cell causes Z-body axis direction cosines, time since last range input, and last computed range and range rate to be stored in appropriate cells for use in radar filter | A +10000 entry is suggested. |
| 415 | | Any entry in this cell causes Z-body axis direction cosines, time since last range input, and last computed range and range rate to be stored in appropriate cells for use in radar filter | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">416</td> <td style="padding-left: 20px;">+10000</td> <td>Compute CSI maneuver with CDH maneuver occurring at 0.5 orbital period following CSI</td> </tr> </table> | 416 | +10000 | Compute CSI maneuver with CDH maneuver occurring at 0.5 orbital period following CSI | |
| 416 | +10000 | Compute CSI maneuver with CDH maneuver occurring at 0.5 orbital period following CSI | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">416</td> <td style="padding-left: 20px;">+30000</td> <td>Compute CSI maneuver with CDH maneuver occurring at 1.5 orbital periods following CSI</td> </tr> </table> | 416 | +30000 | Compute CSI maneuver with CDH maneuver occurring at 1.5 orbital periods following CSI | |
| 416 | +30000 | Compute CSI maneuver with CDH maneuver occurring at 1.5 orbital periods following CSI | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">417</td> <td style="padding-left: 20px;">+00000</td> <td>Normal value of radar initialization command</td> </tr> </table> | 417 | +00000 | Normal value of radar initialization command | |
| 417 | +00000 | Normal value of radar initialization command | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">417</td> <td style="padding-left: 20px;">+10000</td> <td>Initialize radar filter</td> </tr> </table> | 417 | +10000 | Initialize radar filter | Reset to +00000 after initialization. |
| 417 | +10000 | Initialize radar filter | | | | |
| | | <table border="0"> <tr> <td style="padding-left: 40px;">507</td> <td style="padding-left: 20px;">+00000</td> <td>Orient Z-body-axis to direction of CSM (Z-body-axis steering commanded)</td> </tr> </table> | 507 | +00000 | Orient Z-body-axis to direction of CSM (Z-body-axis steering commanded) | |
| 507 | +00000 | Orient Z-body-axis to direction of CSM (Z-body-axis steering commanded) | | | | |

Basic Date 1 September 1970

Change Date

Page 4.4-50

Basic Date 1 September 1970

Change Date _____

Page 4.4-51

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------|----------------|--|----------------|--|---------------------|-----------|------------|--|------------|------------|---|--|--------------|--------------|--|-----------|------------|------------|------------|------------|--------|-----|--|-------|-------------------------------|---|---|---|---|---|----------|-----|--|-------|---------------------------------|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|----|-----|--------|---------|--|---|---|---|---|---|----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|---|---|---|---|---|---|----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|-----|-----|--------|---------|--|---|---|---|---|---|------------------------------------|
| | | 4.4.14 <u>AGS SELECTOR LOGIC (cont)</u> <table border="0"> <thead> <tr> <th><u>Address</u></th> <th><u>Entry</u></th> <th></th> </tr> </thead> <tbody> <tr> <td>623</td> <td>+00000</td> <td>Orient Z-body-axis parallel to CSM orbit plane (guidance steering commanded)</td> </tr> <tr> <td>623</td> <td>+10000</td> <td>Orient Z-body-axis parallel to plane defined by Wb vector (guidance steering commanded)</td> </tr> </tbody> </table> | <u>Address</u> | <u>Entry</u> | | 623 | +00000 | Orient Z-body-axis parallel to CSM orbit plane (guidance steering commanded) | 623 | +10000 | Orient Z-body-axis parallel to plane defined by Wb vector (guidance steering commanded) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <u>Address</u> | <u>Entry</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 623 | +00000 | Orient Z-body-axis parallel to CSM orbit plane (guidance steering commanded) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 623 | +10000 | Orient Z-body-axis parallel to plane defined by Wb vector (guidance steering commanded) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | 4.4.15 <u>DEDA INPUT LIST</u> <table border="0"> <thead> <tr> <th rowspan="2"><u>Symbol</u></th> <th rowspan="2"><u>Address</u></th> <th colspan="2"><u>Quantization</u></th> <th rowspan="2"></th> <th colspan="5"></th> </tr> <tr> <th><u>Lunar</u></th> <th><u>Earth</u></th> <th></th> <th><u>OI</u></th> <th><u>CSI</u></th> <th><u>CDH</u></th> <th><u>TPI</u></th> <th><u>XDV</u></th> </tr> </thead> <tbody> <tr> <td>Sin δL</td> <td>047</td> <td></td> <td>Octal</td> <td>Sine of landing azimuth angle</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>Cosin δL</td> <td>053</td> <td></td> <td>Octal</td> <td>Cosine of landing azimuth angle</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>25J</td> <td>223</td> <td>100 ft</td> <td>1000 ft</td> <td>Manual altitude update to AEA during descent</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>7J</td> <td>224</td> <td>100 ft</td> <td>1000 ft</td> <td>Term in semi major axis computation, δL (OI)</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>8J</td> <td>225</td> <td>100 ft</td> <td>1000 ft</td> <td>One-half lower limit on apolune radius</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>10J</td> <td>226</td> <td>100 ft</td> <td>1000 ft</td> <td>Retarget value for 7J when central angle exceeds 12J (OI)</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>5J</td> <td>231</td> <td>100 ft</td> <td>1000 ft</td> <td>Radial distance of landing site from center of attracting body</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>16J</td> <td>232</td> <td>100 ft</td> <td>1000 ft</td> <td>Targeted injection altitude at orbit insertion</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>21J</td> <td>233</td> <td>100 ft</td> <td>1000 ft</td> <td>Vertical pitch steering altitude threshold</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>1J1</td> <td>240</td> <td>100 ft</td> <td>1000 ft</td> <td>X-component of LM position used in LM initialization</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>1J2</td> <td>241</td> <td>100 ft</td> <td>1000 ft</td> <td>Y-component of LM position used in LM initialization</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>1J3</td> <td>242</td> <td>100 ft</td> <td>1000 ft</td> <td>Z-component of LM position used in LM initialization</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>2J1</td> <td>244</td> <td>100 ft</td> <td>1000 ft</td> <td>X-component of CSM position used in CSM initialization</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>2J2</td> <td>245</td> <td>100 ft</td> <td>1000 ft</td> <td>Y-component of CSM position used in CSM initialization</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> <tr> <td>2J3</td> <td>246</td> <td>100 ft</td> <td>1000 ft</td> <td>Z-component of CSM position used in CSM initialization</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> <td>1</td> </tr> </tbody> </table> | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> | | | | | | | | <u>Lunar</u> | <u>Earth</u> | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> | Sin δL | 047 | | Octal | Sine of landing azimuth angle | 1 | 1 | 1 | 1 | 1 | Cosin δL | 053 | | Octal | Cosine of landing azimuth angle | 1 | 1 | 1 | 1 | 1 | 25J | 223 | 100 ft | 1000 ft | Manual altitude update to AEA during descent | 1 | 1 | 1 | 1 | 1 | 7J | 224 | 100 ft | 1000 ft | Term in semi major axis computation, δL (OI) | 1 | 1 | 1 | 1 | 1 | 8J | 225 | 100 ft | 1000 ft | One-half lower limit on apolune radius | 1 | 1 | 1 | 1 | 1 | 10J | 226 | 100 ft | 1000 ft | Retarget value for 7J when central angle exceeds 12J (OI) | 1 | 1 | 1 | 1 | 1 | 5J | 231 | 100 ft | 1000 ft | Radial distance of landing site from center of attracting body | 1 | 1 | 1 | 1 | 1 | 16J | 232 | 100 ft | 1000 ft | Targeted injection altitude at orbit insertion | 1 | 1 | 1 | 1 | 1 | 21J | 233 | 100 ft | 1000 ft | Vertical pitch steering altitude threshold | 1 | 1 | 1 | 1 | 1 | 1J1 | 240 | 100 ft | 1000 ft | X-component of LM position used in LM initialization | 1 | 1 | 1 | 1 | 1 | 1J2 | 241 | 100 ft | 1000 ft | Y-component of LM position used in LM initialization | 1 | 1 | 1 | 1 | 1 | 1J3 | 242 | 100 ft | 1000 ft | Z-component of LM position used in LM initialization | 1 | 1 | 1 | 1 | 1 | 2J1 | 244 | 100 ft | 1000 ft | X-component of CSM position used in CSM initialization | 1 | 1 | 1 | 1 | 1 | 2J2 | 245 | 100 ft | 1000 ft | Y-component of CSM position used in CSM initialization | 1 | 1 | 1 | 1 | 1 | 2J3 | 246 | 100 ft | 1000 ft | Z-component of CSM position used in CSM initialization | 1 | 1 | 1 | 1 | 1 | 0 = not available 1 = available |
| <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | <u>Lunar</u> | <u>Earth</u> | | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Sin δL | 047 | | Octal | Sine of landing azimuth angle | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Cosin δL | 053 | | Octal | Cosine of landing azimuth angle | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 25J | 223 | 100 ft | 1000 ft | Manual altitude update to AEA during descent | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 7J | 224 | 100 ft | 1000 ft | Term in semi major axis computation, δL (OI) | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 8J | 225 | 100 ft | 1000 ft | One-half lower limit on apolune radius | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 10J | 226 | 100 ft | 1000 ft | Retarget value for 7J when central angle exceeds 12J (OI) | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5J | 231 | 100 ft | 1000 ft | Radial distance of landing site from center of attracting body | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 16J | 232 | 100 ft | 1000 ft | Targeted injection altitude at orbit insertion | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 21J | 233 | 100 ft | 1000 ft | Vertical pitch steering altitude threshold | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1J1 | 240 | 100 ft | 1000 ft | X-component of LM position used in LM initialization | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1J2 | 241 | 100 ft | 1000 ft | Y-component of LM position used in LM initialization | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1J3 | 242 | 100 ft | 1000 ft | Z-component of LM position used in LM initialization | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2J1 | 244 | 100 ft | 1000 ft | X-component of CSM position used in CSM initialization | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2J2 | 245 | 100 ft | 1000 ft | Y-component of CSM position used in CSM initialization | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2J3 | 246 | 100 ft | 1000 ft | Z-component of CSM position used in CSM initialization | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

Basic Date 1 September 1970

Change Date

Page 4.4-52

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | | | | | |
|----------|-----|--------------------------------------|----------------|--|-------|---|-----------|------------|------------|------------|------------|
| | | 4.4.15 <u>DEDA INPUT LIST (cont)</u> | | | | 0 = not available 1 = available | | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> |
| | | LJ7 | 254 | 0.1 min | | Epoch time of LM ephemeris data used in LM navigation initialization. This time must be expressed in AGS computer time | 1 | 1 | 1 | 1 | 1 |
| | | LJ4 | 260 | 0.1 fps | 1 fps | X-component of LM velocity used in LM initialization | 1 | 1 | 1 | 1 | 1 |
| | | LJ5 | 261 | 0.1 fps | 1 fps | Y-component of LM velocity used in LM initialization | 1 | 1 | 1 | 1 | 1 |
| | | LJ6 | 262 | 0.1 fps | 1 fps | Z-component of LM velocity used in LM initialization | 1 | 1 | 1 | 1 | 1 |
| | | 2J4 | 264 | 0.1 fps | 1 fps | X-component of CSM velocity used in CSM initialization | 1 | 1 | 1 | 1 | 1 |
| | | 2J5 | 265 | 0.1 fps | 1 fps | Y-component of CSM velocity used in CSM initialization | 1 | 1 | 1 | 1 | 1 |
| | | 2J6 | 266 | 0.1 fps | 1 fps | Z-component of CSM velocity used in CSM initialization | 1 | 1 | 1 | 1 | 1 |
| | | 2J7 | 272 | 0.1 min | | Epoch time of CSM ephemeris data used in CSM navigation initialization. This time must be expressed in AGS computer time. | 1 | 1 | 1 | 1 | 1 |
| | | 29J | 274 | 0.1 min | | Initial radar filter value for t1 | 1 | 1 | 1 | 1 | 1 |
| | | LJ | 275 | 0.1 min | | Desired TPI maneuver time for CSI computation | 1 | 1 | 1 | 1 | 1 |
| | | 12J | 305 | 0.01° | | Phase angle limit for orbit insertion retargeting | 1 | 1 | 1 | 1 | 1 |
| | | 4J | 306 | 0.01 min | | Time increment of node prior to nominal rendezvous | 1 | 1 | 1 | 1 | 1 |
| | | 6J | 307 | 0.01 min | | Transfer time from beginning of direct transfer maneuver to rendezvous | 1 | 1 | 1 | 1 | 1 |
| | | TA | 310 | 0.01 min | | Time increment until TPI used in guidance TPI search routine | 0 | 0 | 0 | 1 | 0 |
| | | 3J | 312 | 0.01 min | | TPI rendezvous offset time, as used in stable orbit rendezvous technique | 1 | 1 | 1 | 1 | 1 |
| | | 18J | 316 | 0.1 nm | | Radar range | 1 | 1 | 1 | 1 | 1 |
| | | tig | 373 | 0.1 min | | Absolute time of next maneuver. Designations of tigA, tigB, and tigC (absolute times of CSI, CDH, and TPI maneuvers, respectively) are retained for procedural clarity. | 1 | 1 | 1 | 1 | 1 |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

Basic Date 1 September 1970

Change Date

Page 4.4-53

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | | | | |
|----------|-----|--------------------------------------|----------------|--|---|------------------------------------|------------|------------|------------|------------|
| | | 4.4.15 <u>DEDA INPUT LIST (cont)</u> | | | | | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | 0 = not available 1 = available | | | | |
| | | | | | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> |
| | | t | 377 | 0.1 min | AGS computer time | 1 | 1 | 1 | 1 | 1 |
| | | Vdx | 404 | N/A | Accumulated ΔV in X-body-axis direction minus descent engine capability (updated every 0.040 sec) | 1 | 1 | 1 | 1 | 1 |
| | | 28J1 | 450 | 0.1 fps 1 fps | Component of external ΔV input in direction parallel to CSM orbit plane. (Positive value indicates velocity to be added in posigrade direction.) | 0 | 1 | 1 | 0 | 1 |
| | | 28J2 | 451 | 0.1 fps 1 fps | Component of external ΔV input in direction perpendicular to CSM orbit plane (positive value indicates velocity to be added opposite to LM angular momentum vector) | 0 | 1 | 1 | 0 | 1 |
| | | 28J3 | 452 | 0.1 fps 1 fps | Component of external ΔV input in radial direction (positive value indicates velocity to be added toward attracting body) | 0 | 1 | 1 | 0 | 1 |
| | | 22J | 464 | 0.1 fps 1 fps | Vertical pitch steering altitude rate threshold | 1 | 1 | 1 | 1 | 1 |
| | | 23J | 465 | 0.1 fps 1 fps | Target radial rate at orbit insertion | 1 | 1 | 1 | 1 | 1 |
| | | 17J | 503 | 0.1 fps 1 fps | Radar range rate | 1 | 1 | 1 | 1 | 1 |
| | | Wbx | 514 | Octal | Guidance steering unit vector (X) | 1 | 1 | 1 | 1 | 1 |
| | | Wby | 515 | Octal | Guidance steering unit vector (Y) | 1 | 1 | 1 | 1 | 1 |
| | | Wbz | 516 | Octal | Guidance steering unit vector (Z) | 1 | 1 | 1 | 1 | 1 |
| | | 1K18 | 534 | Octal | X-accelerometer scale factor | 1 | 1 | 1 | 1 | 1 |
| | | 1K20 | 535 | Octal | Y-accelerometer scale factor | 1 | 1 | 1 | 1 | 1 |
| | | 1K22 | 536 | Octal | Z-accelerometer scale factor | 1 | 1 | 1 | 1 | 1 |
| | | 1K19 | 540 | 0.001/0.01 fps sq | X-axis accelerometer bias compensation | 1 | 1 | 1 | 1 | 1 |
| | | 1K21 | 541 | 0.001/0.01 fps sq | Y-axis accelerometer bias compensation | 1 | 1 | 1 | 1 | 1 |
| | | 1K23 | 542 | 0.001/0.01 fps sq | Z-axis accelerometer bias compensation | 1 | 1 | 1 | 1 | 1 |
| | | 1K1 | 544 | 0.01°/hr | X-gyro drift compensation constant | 1 | 1 | 1 | 1 | 1 |
| | | 1K6 | 545 | 0.01°/hr | Y-gyro drift compensation constant | 1 | 1 | 1 | 1 | 1 |
| | | 1K11 | 546 | 0.01°/hr | Z-gyro drift compensation constant | 1 | 1 | 1 | 1 | 1 |
| | | Δδ | 547 | Octal | Lunar align azimuth correction | 1 | 1 | 1 | 1 | 1 |
| | | 2J | 605 | Octal | Desired cotangent of LOS angle between LM and CSM at desired TPI | 1 | 1 | 1 | 1 | 1 |
| | | | | | time used in CSI computation | 1 | 1 | 1 | 1 | 1 |

APOLLO OPERATIONS HANDBOOK
LM790-3-LM

G & C
REF
DATA

| CREW-MAN | PNL | PROCEDURES | REMARKS | | | | | | | | | | | | | | | | | | |
|---------------|----------------|---|---------------|----------------|--|--|-----|-----|-----|-----|---|--|--|--------------|--------------|----|-----|-----|-----|-----|------------------------------------|
| | | <u>4.4.15 DEDA INPUT LIST (cont)</u> | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2" style="text-align: left;"><u>Symbol</u></th> <th rowspan="2" style="text-align: left;"><u>Address</u></th> <th colspan="2" style="text-align: center;"><u>Quantization</u></th> <th rowspan="2"></th> <th rowspan="2"></th> <th colspan="5"></th> </tr> <tr> <th style="text-align: center;"><u>Lunar</u></th> <th style="text-align: center;"><u>Earth</u></th> <th style="text-align: center;">OI</th> <th style="text-align: center;">CSI</th> <th style="text-align: center;">CDH</th> <th style="text-align: center;">TPI</th> <th style="text-align: center;">XDV</th> </tr> </thead> </table> | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> | | | | | | | | | <u>Lunar</u> | <u>Earth</u> | OI | CSI | CDH | TPI | XDV | 0 = not available 1 = available |
| <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> | | | | | | | | | | | | | | | | | | | |
| | | <u>Lunar</u> | <u>Earth</u> | OI | | | CSI | CDH | TPI | XDV | | | | | | | | | | | |
| | | K55 | 607 | Octal | h rate display scale factor | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | |
| | | 3K4 | 613 | Octal | Sine of TPI interdict region | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | |
| | | 6J1 | 640 | Octal | Negative of X inertial component of lunar rotation rate vector | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | |
| | | 6J2 | 641 | Octal | Negative of Y inertial component of lunar rotation rate vector | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | |
| | | 6J3 | 642 | Octal | Negative of Z inertial component of lunar rotation rate vector | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | |
| | | 4K10 | 662 | Octal | Constant in linear expression for $\leq L$ (OI) | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | |
| | | 11J | 673 | Octal | Retarget values for 4K10 when central angle exceeds 12J (OI) | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | | |
| | | <u>4.4.16 DEDA OUTPUT LIST</u> | | | | | | | | | | | | | | | | | | | |
| | | <table style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th rowspan="2" style="text-align: left;"><u>Symbol</u></th> <th rowspan="2" style="text-align: left;"><u>Address</u></th> <th colspan="2" style="text-align: center;"><u>Quantization</u></th> <th rowspan="2"></th> <th rowspan="2"></th> <th colspan="5"></th> </tr> <tr> <th style="text-align: center;"><u>Lunar</u></th> <th style="text-align: center;"><u>Earth</u></th> <th style="text-align: center;">OI</th> <th style="text-align: center;">CSI</th> <th style="text-align: center;">CDH</th> <th style="text-align: center;">TPI</th> <th style="text-align: center;">XDV</th> </tr> </thead> </table> | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> | | | | | | | | | <u>Lunar</u> | <u>Earth</u> | OI | CSI | CDH | TPI | XDV | 0 = not available 1 = available |
| <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> | | | | | | | | | | | | | | | | | | | |
| | | <u>Lunar</u> | <u>Earth</u> | OI | | | CSI | CDH | TPI | XDV | | | | | | | | | | | |
| | | y | 211 | 100 ft | 1000 ft | Present LM out-of-plane distance | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | |
| | | Vpy | 263 | 0.1 fps | 1 fps | Predicted out-of-plane velocity at tig in CSI, CDH, or TPI; present LM out-of-plane velocity in OI | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | |
| | | ΔVG | 267 | 0.1 fps | 1 fps | Magnitude of LM velocity to be gained | 1 | 1 | 0 | 1 | 1 | | | | | | | | | | |
| | | Vyo | 270 | 0.1 fps | 1 fps | Present LM out-of-plane velocity | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | |
| | | 1J | 275 | | 0.1 min | Nominal time of TPI maneuver | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | |
| | | ε | 277 | | 0.01° | In-plane angle between Z-body-axis and local horizontal | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | |
| | | θ LOS | 303 | | 0.01° | Predicted LOS angle at TPI | 0 | 0 | 0 | 1 | 0 | | | | | | | | | | |
| | | θ f | 303 | | 0.01° | LM to CSM phase angle: valid for tig of CSI or CDH, present time in OI | 1 | 1 | 1 | 0 | 0 | | | | | | | | | | |
| | | 4J | 306 | | 0.01 min | Time of node prior to nominal rendezvous time | 0 | 0 | 0 | 1 | 0 | | | | | | | | | | |
| | | 6J | 307 | | 0.01 min | Time from TPI to rendezvous | 1 | 1 | 1 | 1 | 1 | | | | | | | | | | |
| | | TA | 310 | | 0.01 min | Time from present to CSI, CDH, or TPI maneuver | 0 | 1 | 1 | 1 | 0 | | | | | | | | | | |
| | | Tr | 311 | | 0.01 min | Time to go until rendezvous in TPI | 0 | 0 | 0 | 1 | 0 | | | | | | | | | | |

Basic Date 1 September 1970

Change Date

Page 4.4-54

Basic Date 1 September 1970

Change Date

Page 4.4-55

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | | | | |
|--------------------------------|-----|---------------|----------------|--|---------|------------------------------------|------------|------------|------------|------------|
| 4.4.16 DEDA OUTPUT LIST (cont) | | | | | | 0 = not available 1 = available | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> |
| | | 3J | 312 | 0.01 min | | 0 | 0 | 0 | 1 | 0 |
| | | T perig | 313 | 0.01 min | | 1 | 1 | 1 | 1 | 1 |
| | | δr | 314 | 0.1 nm | | | | | | |
| | | qa | 315 | 0.1 nm | | 0 | 1 | 1 | 0 | 0 |
| | | R | 317 | 0.1 nm | | 1 | 1 | 1 | 1 | 1 |
| | | h | 337 | 0.1 nm | | 1 | 1 | 1 | 1 | 1 |
| | | rx | 340 | 100 ft | 1000 ft | 1 | 1 | 1 | 1 | 1 |
| | | ry | 341 | 100 ft | 1000 ft | 1 | 1 | 1 | 1 | 1 |
| | | rz | 342 | 100 ft | 1000 ft | 1 | 1 | 1 | 1 | 1 |
| | | rcx | 344 | 100 ft | 1000 ft | 1 | 1 | 1 | 1 | 1 |
| | | rcy | 345 | 100 ft | 1000 ft | 1 | 1 | 1 | 1 | 1 |
| | | rcz | 346 | 100 ft | 1000 ft | 1 | 1 | 1 | 1 | 1 |
| | | rf | 347 | 100 ft | 1000 ft | | | | | |
| | | Vx | 360 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 0 |
| | | Vy | 361 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 1 |
| | | Vz | 362 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 1 |
| | | Vcx | 364 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 1 |
| | | Vcy | 365 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 1 |
| | | Vcz | 366 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 1 |
| | | r | 367 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 1 |
| | | VT | 371 | 0.1 fps | 1 fps | 0 | 0 | 0 | 1 | 0 |
| | | Vp0 | 371 | 0.1 fps | 1 fps | 0 | 1 | 0 | 0 | 0 |
| | | TAO | 372 | 0.1 min | | 0 | 1 | 0 | 0 | 0 |
| | | tig | 373 | 0.1 min | | | | | | |
| | | t | 377 | 0.1 min | | 1 | 1 | 1 | 1 | 1 |
| | | Δr | 402 | 0.1 nm | | 1 | 1 | 1 | 1 | 1 |
| | | q1D | 402 | 0.1 nm | | 0 | 1 | 1 | 0 | 0 |
| | | q1D | 402 | 0.1 nm | | 0 | 0 | 0 | 1 | 0 |
| | | qLT | 403 | 0.1 nm | | 1 | 1 | 1 | 1 | 1 |
| | | rf | 423 | 0.1 fps | 1 fps | 1 | 1 | 1 | 1 | 0 |

LMA790-3-LM
APOLLO OPERATIONS HANDBOOK

G & C
REF
DATA

Basic Date 1 September 1970

Change Date

Page 4.4-56

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | | | | | |
|----------|-----|---------------------------------------|----------------|--|-------|--|---|---|---|---|---|
| | | 4.4.16 <u>DEDA OUTPUT LIST (cont)</u> | | | | | | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | 0 = not available 1 = available | | | | | |
| | | | | | | <u>OI</u> <u>CSI</u> <u>CDH</u> <u>TPI</u> <u>XDV</u> | | | | | |
| | | V | 433 | 0.1 fps | 1 fps | Magnitude of LM velocity | 1 | 1 | 1 | 1 | 1 |
| | | R | 440 | 0.1 fps | 1 fps | Range rate between LM and CSM (negative value indicates LM closing on CSM) | 1 | 1 | 1 | 1 | 1 |
| | | VDX | 470 | 0.1 fps | 1 fps | ΔV expended in X-body-axis direction minus descent capability | 1 | 1 | 1 | 1 | 1 |
| | | VDY | 471 | 0.1 fps | 1 fps | ΔV expended in Y-body-axis direction | 1 | 1 | 1 | 1 | 1 |
| | | VDZ | 472 | 0.1 fps | 1 fps | ΔV expended in Z-body-axis direction | 1 | 1 | 1 | 1 | 1 |
| | | rA | 477 | 0.1 fps | 1 fps | Radial velocity at tig (at present in OI) | 1 | 1 | 1 | 1 | 0 |
| | | ΔV_{gx} | 500 | 0.1 fps | 1 fps | Velocity to be gained in X-body-axis direction | 1 | 1 | 1 | 1 | 1 |
| | | ΔV_{gy} | 501 | 0.1 fps | 1 fps | Velocity to be gained in Y-body-axis direction | 1 | 1 | 1 | 1 | 1 |
| | | ΔV_{gz} | 502 | 0.1 fps | 1 fps | Velocity to be gained in Z-body-axis direction | 1 | 1 | 1 | 1 | 1 |
| | | 1K18 | 534 | | Octal | X-accelerometer scale factor (fps/ pulse) | 1 | 1 | 1 | 1 | 1 |
| | | 1K20 | 535 | | Octal | Y-accelerometer scale factor (fps/ pulse) | 1 | 1 | 1 | 1 | 1 |
| | | 1K22 | 536 | | Octal | Z-accelerometer scale factor (fps/ pulse) | 1 | 1 | 1 | 1 | 1 |
| | | 1K19 | 540 | 0.001 fps sq | | X-accelerometer bias compensation | 1 | 1 | 1 | 1 | 1 |
| | | | | 0.01 fps sq | | | | | | | |
| | | 1K21 | 541 | 0.001 fps sq | | Y-accelerometer bias compensation | 1 | 1 | 1 | 1 | 1 |
| | | | | 0.01 fps sq | | | | | | | |
| | | 1K23 | 542 | 0.001 fps sq | | Z-accelerometer bias compensation | 1 | 1 | 1 | 1 | 1 |
| | | | | 0.01 fps sq | | | | | | | |
| | | 1K1 | 544 | 0.01°/hr | | X-gyro drift compensation | 1 | 1 | 1 | 1 | 1 |
| | | 1K6 | 545 | 0.01°/hr | | Y-gyro drift compensation | 1 | 1 | 1 | 1 | 1 |
| | | 1K11 | 546 | 0.01°/hr | | Z-gyro drift compensation | 1 | 1 | 1 | 1 | 1 |
| | | 52 | 574 | N/A | | Descent section staging flag | 1 | 1 | 1 | 1 | 1 |
| | | 621 | 604 | N/A | | Lunar surface flag | 1 | 1 | 1 | 1 | 1 |
| | | u6 | 612 | Octal | | Staging sequence counter | 1 | 1 | 1 | 1 | 1 |
| | | u8 | 614 | 1 count | | Ullage counter | 1 | 1 | 1 | 1 | 1 |
| | | 1K9 | 616 | 1 count | | Ullage counter value for ullage completion | 1 | 1 | 1 | 1 | 1 |

Basic Date 1 September 1970

Change Date

Page 4.4-57

| CREW-MAN | PNL | PROCEDURES | | REMARKS | | | | | | |
|----------|-----|---|----------------|--|---|-----------|------------------------------------|------------|------------|------------|
| | | 4.4.17 <u>DEDA ACCESSIBLE PARAMETERS LIST</u> | | | | | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | | 0 = not available 1 = available | | | |
| | | | | | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> |
| | | C2 | 033 | Octal | Rendezvous angle sine | 0 | 0 | 0 | 1 | 0 |
| | | V1X | 034 | Octal | In-plane horizontal unit vector at tig for CSI, CDH, and TPI; at present for OI & XDV (X) | | | | | |
| | | V1Y | 035 | Octal | In-plane horizontal unit vector at tig for CSI, CDH, and TPI; at present for OI & XDV (Y) | 1 | 1 | 1 | 1 | 1 |
| | | V1Z | 036 | Octal | In-plane horizontal unit vector at tig for CSI, CDH, and TPI; at present for OI & XDV (Z) | 1 | 1 | 1 | 1 | 1 |
| | | W1X | 040 | Octal | LM out-of-plane unit vector at tig for TPI; present for OI, CSI, CDH, & XDV (X) | 1 | 1 | 1 | 1 | 1 |
| | | W1Y | 041 | Octal | LM out-of-plane unit vector at tig for TPI; present for OI, CSI, CDH, & XDV (Y) | 1 | 1 | 1 | 1 | 1 |
| | | W1Z | 042 | Octal | LM out-of-plane unit vector at tig for TPI; present for OI, CSI, CDH, & XDV (Z) | 1 | 1 | 1 | 1 | 1 |
| | | A31S | 044 | Octal | Radar null direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A32S | 045 | Octal | Radar null direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A33S | 046 | Octal | Radar null direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | Sin δL | 047 | Octal | Sine of azimuth angle | 1 | 1 | 1 | 1 | 1 |
| | | Cosin δL | 053 | Octal | Cosine of azimuth angle | 1 | 1 | 1 | 1 | 1 |
| | | Wcx | 054 | Octal | Out-of-CSM orbit plane unit vector (X) | 1 | 1 | 1 | 1 | 1 |
| | | Wcy | 055 | Octal | Out-of-CSM orbit plane unit vector (Y) | 1 | 1 | 1 | 1 | 1 |
| | | Wcz | 056 | Octal | Out-of-CSM orbit plane unit vector (Z) | 1 | 1 | 1 | 1 | 1 |
| | | U1X | 060 | Octal | Normal LM position vector at tig for CSI, CDH & TPI, present for OI & XDV (X) | 1 | 1 | 1 | 1 | 1 |
| | | U1Y | 061 | Octal | Normal LM position vector at tig for CSI, CDH, & TPI; present for OI & XDV (Y) | 1 | 1 | 1 | 1 | 1 |
| | | U1Z | 062 | Octal | Normal LM position vector at tig for CSI, CDH, & TPI; present for OI & XDV (Z) | 1 | 1 | 1 | 1 | 1 |
| | | AT | 067 | Octal | Thrust acceleration (fps sq) | 1 | 1 | 1 | 1 | 1 |
| | | Drx | 104 | Octal | LM position remainder (ft) (X) | 1 | 1 | 1 | 1 | 1 |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

S & C
 REF
 DATA

Basic Date 1 September 1970

Change Date

Page 4.4-58

| CREW-MAN | PNL | PROCEDURES | | REMARKS | | | | | | |
|----------|-----|--|----------------|--|--|-------------------|------------|------------|------------|------------|
| | | 4.4.17 <u>DEDA ACCESSIBLE PARAMETERS LIST (cont)</u> | | | | | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | | | | | |
| | | | | | | 0 = not available | | | | |
| | | | | | | 1 = available | | | | |
| | | | | | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> |
| | | Dry | 105 | Octal | LM position remainder (ft) (Y) | 1 | 1 | 1 | 1 | 1 |
| | | Drz | 106 | Octal | LM position remainder (ft) (Z) | 1 | 1 | 1 | 1 | 1 |
| | | ØP | 107 | Octal | PGNCS Ø (pulses) | 1 | 1 | 1 | 1 | 1 |
| | | DIGX | 110 | Octal | Predicted change in integrated gravity (fps) (X) | 1 | 1 | 1 | 1 | 1 |
| | | DIGY | 111 | Octal | Predicted change in integrated gravity (fps) (Y) | 1 | 1 | 1 | 1 | 1 |
| | | DIGZ | 112 | Octal | Predicted change in integrated gravity (fps) (Z) | 1 | 1 | 1 | 1 | 1 |
| | | ψP | 113 | Octal | PGNCS ψ (pulses) | 1 | 1 | 1 | 1 | 1 |
| | | GXDT | 114 | Octal | Gravity times major cycle time (fps) (X) | 1 | 1 | 1 | 1 | 1 |
| | | GYDT | 115 | Octal | Gravity times major cycle time (fps) (Y) | 1 | 1 | 1 | 1 | 1 |
| | | GZDT | 116 | Octal | Gravity times major cycle time (fps) (Z) | 1 | 1 | 1 | 1 | 1 |
| | | ØP | 117 | Octal | PGNCS Ø (pulses) | 1 | 1 | 1 | 1 | 1 |
| | | Δvsx | 120 | Octal | Resolved sensed ΔV along inertial axis (fps) (X) | 1 | 1 | 1 | 1 | 1 |
| | | Δvsy | 121 | Octal | Resolved sensed ΔV along inertial axis (fps) (Y) | 1 | 1 | 1 | 1 | 1 |
| | | Δvsz | 122 | Octal | Resolved sensed ΔV along inertial axis (fps) (Z) | 1 | 1 | 1 | 1 | 1 |
| | | SIGA | 123 | Octal | Sine of FDAI γ | 1 | 1 | 1 | 1 | 1 |
| | | RRX | 124 | Octal | Computed LM-CSM range (ft) (X) | 1 | 1 | 1 | 1 | 1 |
| | | RRY | 125 | Octal | Computed LM-CSM range (ft) (Y) | 1 | 1 | 1 | 1 | 1 |
| | | RRZ | 126 | Octal | Computed LM-CSM range (ft) (Z) | 1 | 1 | 1 | 1 | 1 |
| | | COGA | 127 | Octal | Cosine of FDAI γ | 1 | 1 | 1 | 1 | 1 |
| | | A11 | 130 | Octal | XB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A12 | 131 | Octal | XB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A13 | 132 | Octal | XB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A31 | 134 | Octal | ZB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A32 | 135 | Octal | ZB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A33 | 136 | Octal | ZB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A21 | 140 | Octal | YB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A22 | 141 | Octal | YB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A23 | 142 | Octal | YB direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | T1 | 147 | Octal | Time of last radar range update (sec) | 1 | 1 | 1 | 1 | 1 |

LMA790-3-LM
APOLLO OPERATIONS HANDBOOK

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | | | | | |
|---|-----|------------|---------|-----------------------------|---------|---|------------------------------------|-----|-----|-----|-----|
| | | Symbol | Address | Quantization Lunar Earth | | | OI | CSI | CDH | TPI | XDV |
| 4.4.17 DEDA ACCESSIBLE PARAMETERS LIST (cont) | | | | | | | | | | | |
| | | | | | | | 0 = not available 1 = available | | | | |
| | | A11D | 160 | Octal | | XD direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A12D | 161 | Octal | | XD direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A13D | 162 | Octal | | XD direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A31D | 164 | Octal | | ZD direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A32D | 165 | Octal | | ZD direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | A33D | 166 | Octal | | ZD direction cosine | 1 | 1 | 1 | 1 | 1 |
| | | μ 17 | 167 | Octal | | Filter cycle counter (2 sec counts) | 1 | 1 | 1 | 1 | 1 |
| | | α | 171 | Octal | | Transfer orbit semimajor axis (ft) | 0 | 0 | 0 | 1 | 0 |
| | | R5X | 174 | 100 ft | 1000 ft | LM predicted position vector at CSI, CDH, or TPI burn time; present R in OI (X) | 1 | 1 | 1 | 1 | 0 |
| | | R5Y | 175 | 100 ft | 1000 ft | LM predicted position vector at CSI, CDH, or TPI burn time; present R in OI (Y) | 1 | 1 | 1 | 1 | 0 |
| | | R5Z | 176 | 100 ft | 1000 ft | LM predicted position vector at CSI, CDH, or TPI burn time; present R in OI (Z) | 1 | 1 | 1 | 1 | 0 |
| | | AL | 177 | 100 ft | 1000 ft | Predicted LM semimajor axis | 1 | 1 | 1 | 0 | 0 |
| | | REX | 200 | 100 ft | 1000 ft | CSM epoch position vector (X) | 1 | 1 | 1 | 1 | 1 |
| | | REY | 201 | 100 ft | 1000 ft | CSM epoch position vector (Y) | 1 | 1 | 1 | 1 | 1 |
| | | REZ | 202 | 100 ft | 1000 ft | CSM epoch position vector (Z) | 1 | 1 | 1 | 1 | 1 |
| | | RT | 203 | 100 ft | 1000 ft | Predicted CSM position magnitude | 1 | 1 | 1 | 1 | 1 |
| | | ROX | 204 | 100 ft | 1000 ft | Position vector input to orbit parameter subroutine (X) | 1 | 1 | 1 | 1 | 1 |
| | | ROY | 205 | 100 ft | 1000 ft | Position vector input to orbit parameter subroutine (Y) | 1 | 1 | 1 | 1 | 1 |
| | | ROZ | 206 | 100 ft | 1000 ft | Position vector input to orbit parameter subroutine (Z) | 1 | 1 | 1 | 1 | 1 |
| | | RO | 207 | 100 ft | 1000 ft | Predicted position magnitude | 1 | 1 | 1 | 1 | 1 |
| | | R | 210 | 100 ft | 1000 ft | LM present inertial position magnitude | 1 | 1 | 1 | 1 | 1 |
| | | Y | 211 | 100 ft | 1000 ft | LM out-of-plane position | 1 | 1 | 1 | 1 | 1 |
| | | POUTFS | 213 | 100 ft | 1000 ft | Maximum p displayable | 1 | 1 | 1 | 1 | 1 |
| | | 2K3 | 216 | 100 ft | 1000 ft | QL set on overflow | 1 | 1 | 1 | 1 | 1 |
| | | 2K14 | 217 | 100 ft | 1000 ft | Initial p perturbation | 1 | 1 | 1 | 1 | 1 |
| | | 25J | 223 | 100 ft | 1000 ft | Entry for altitude update | 1 | 1 | 1 | 1 | 1 |
| | | 7J | 224 | 100 ft | 1000 ft | Term in (OI) semimajor axis computation | 1 | 1 | 1 | 1 | 1 |
| | | 8J | 225 | 100 ft | 1000 ft | One-half lower limit of apolune radius | 1 | 1 | 1 | 1 | 1 |

Basic Date 1 September 1970

Change Date

Page 4.4-59

Basic Date 1 September 1970

Change Date

Page 4.4-61

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS |
|----------|-----|---|----------------|--|---------|--|
| | | 4.4.17 DEDA ACCESSIBLE PARAMETERS LIST (cont) | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | 0 = not available 1 = available |
| | | | | | | <u>OI</u> <u>CSI</u> <u>CDH</u> <u>TPI</u> <u>XDV</u> 0 1 1 0 0 |
| | | θ | 303 | 0.01° | | LM-CSM phase angle: valid for tig of CSI or CDH, present time for OI |
| | | 12J | 305 | 0.01° | | Phase angle limit for orbit insertion retargeting |
| | | 4J | 306 | 0.01 md | | Time of node prior to rendezvous |
| | | 6J | 307 | 0.01 min | | Desired transfer time |
| | | TΔ | 310 | 0.01 min | | Time from present to CSI, CDH, or TPI |
| | | Tr | 311 | 0.01 min | | Time from present to rendezvous |
| | | 3J | 312 | 0.01 min | | Target offset time |
| | | Tperg | 313 | 0.01 min | | Computed time to LM perifocus |
| | | Arp | 314 | 0.1 nm | | LM-CSM differential altitude at tig |
| | | qa | 315 | 0.1 nm | | Apofocus altitude of LM trajectory |
| | | 18J | 316 | 0.1 nm | | Radar range |
| | | R | 317 | 0.1 nm | | Computed range |
| | | h | 337 | 0.1 nm | | LM altitude |
| | | rx | 340 | 100 ft | 1000 ft | X-component of LM position |
| | | ry | 341 | 100 ft | 1000 ft | Y-component of LM position |
| | | rz | 342 | 100 ft | 1000 ft | Z-component of LM position |
| | | rcx | 344 | 100 ft | 1000 ft | X-component of CSM position |
| | | rcy | 345 | 100 ft | 1000 ft | Y-component of CSM position |
| | | rcz | 346 | 100 ft | 1000 ft | Z-component of CSM position |
| | | rf | 347 | 100 ft | 1000 ft | Predicted LM altitude at tig (at burnout in OI) |
| | | Vx | 360 | 0.1 fps | 1 fps | X-component of present LM inertial velocity |
| | | Vy | 361 | 0.1 fps | 1 fps | Y-component of present LM inertial velocity |
| | | Vz | 362 | 0.1 fps | 1 fps | Z-component of present LM inertial velocity |
| | | Vcx | 364 | 0.1 fps | 1 fps | X-component of present CSM inertial velocity |
| | | Vcy | 365 | 0.1 fps | 1 fps | Y-component of present CSM inertial velocity |
| | | Vcz | 366 | 0.1 fps | 1 fps | Z-component of present CSM inertial velocity |
| | | ḣ | 367 | 0.1 fps | 1 fps | LM altitude rate |
| | | VG | 370 | 0.1 fps | 1 fps | Magnitude of velocity to be gained |
| | | VT | 371 | 0.1 fps | 1 fps | Total velocity to rendezvous (direct intercept only) |

APOLLO OPERATIONS HANDBOOK
LM790-3-LM

E & C
REF
DATA

Basic Date 1 September 1970

Change Date

Page 4.4-62

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | | | | | |
|----------|-----|---|----------------|--|---------|--|---|---|---|---|---|
| | | 4.4.17 DEDA ACCESSIBLE PARAMETERS LIST (cont) | | | | 0 = not available 1 = available | | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | | | | | | |
| | | Vpo | 371 | 0.1 fps | 1 fps | Predicted ΔV for CDH maneuver | 0 | 1 | 0 | 0 | 0 |
| | | TAO | 372 | | 0.1 min | Time from CSI to CDH | 0 | 1 | 0 | 0 | 0 |
| | | tig | 373 | | 0.1 min | Absolute time of next maneuver | 1 | 1 | 1 | 1 | 1 |
| | | TAl | 377 | | 0.1 min | AGS absolute time | 1 | 1 | 1 | 1 | 1 |
| | | SO | 400 | | Octal | AGS function selector | 1 | 1 | 1 | 1 | 1 |
| | | DISC1C | 401 | | Octal | Discrete word one | 1 | 1 | 1 | 1 | 1 |
| | | ΔH | 402 | | 0.1 nm | LM-CSM differential altitude after CDH | 0 | 1 | 1 | 0 | 0 |
| | | q1DEDA | 402 | | 0.1 nm | LM transfer orbit pericythion altitude | 0 | 0 | 0 | 1 | 0 |
| | | qLTELE | 403 | | 0.1 nm | LM present pericythion altitude | 1 | 1 | 1 | 1 | 1 |
| | | S7 | 407 | | Octal | Reference frame selector for ex- | 0 | 0 | 0 | 0 | 1 |
| | | S10 | 410 | | Octal | Guidance mode selector | 1 | 1 | 1 | 1 | 1 |
| | | S11 | 411 | | Octal | Cant angle correction selector | 1 | 1 | 1 | 1 | 1 |
| | | S12 | 412 | | Octal | In-flight self-test status indicator | 1 | 1 | 1 | 1 | 1 |
| | | S13 | 413 | | Octal | Store/no-store lunar azimuth selector | 1 | 1 | 1 | 1 | 1 |
| | | S14 | 414 | | Octal | Navigation initialization | 1 | 1 | 1 | 1 | 1 |
| | | S15 | 415 | | Octal | Radar gimbal null | 1 | 1 | 1 | 1 | 1 |
| | | S16 | 416 | | Octal | Number of LM half-orbits from CSI to CDH | 1 | 1 | 1 | 1 | 1 |
| | | S17 | 417 | | Octal | Radar filter initialization | 1 | 1 | 1 | 1 | 1 |
| | | Vex | 420 | 0.1 fps | 1 fps | CSM epoch velocity vector (X) | 1 | 1 | 1 | 1 | 1 |
| | | Vey | 421 | 0.1 fps | 1 fps | CSM epoch velocity vector (Y) | 1 | 1 | 1 | 1 | 1 |
| | | VeZ | 422 | 0.1 fps | 1 fps | CSM epoch velocity vector (Z) | 1 | 1 | 1 | 1 | 1 |
| | | tf | 423 | 0.1 fps | 1 fps | Desired altitude rate | 1 | 1 | 1 | 1 | 0 |
| | | Vox | 424 | 0.1 fps | 1 fps | Velocity vector input to orbit parameter subroutine (X) | 1 | 1 | 1 | 1 | 1 |
| | | Vov | 425 | 0.1 fps | 1 fps | Velocity vector input to orbit parameter subroutine (Y) | 1 | 1 | 1 | 1 | 1 |
| | | Voz | 426 | 0.1 fps | 1 fps | Velocity vector input to orbit parameter subroutine (Z) | 1 | 1 | 1 | 1 | 1 |
| | | VH | 427 | 0.1 fps | 1 fps | Present LM horizontal velocity | 1 | 1 | 1 | 1 | 1 |
| | | V | 433 | 0.1 fps | 1 fps | Present LM velocity | 1 | 1 | 1 | 1 | 1 |
| | | RR | 440 | 0.1 fps | 1 fps | Estimated range rate between LM and CSM (negative value indicates LM closing on CSM) | 1 | 1 | 1 | 1 | 1 |
| | | R | 441 | 0.1 fps | 1 fps | Range rate at time of radar update | 1 | 1 | 1 | 1 | 1 |
| | | 28J1 | 450 | 0.1 fps | 1 fps | ΔV downrange (XDV input) | 0 | 1 | 1 | 0 | 1 |
| | | 28J2 | 451 | 0.1 fps | 1 fps | ΔV crossrange (XDV input) | 0 | 1 | 1 | 0 | 1 |

LMA790-3-LM
 APOLLO OPERATIONS HANDBOOK

Basic Date 1 September 1970
Change Date _____
Page 4.4-63

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | |
|----------|-----|---|----------------|--|-------|--|-----------------------|
| | | 4.4.17 DEDA ACCESSIBLE PARAMETERS LIST (cont) | | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | 0 = not available 1 = available | |
| | | | | | | <u>OI</u> <u>CSI</u> <u>CDH</u> <u>TPI</u> <u>XDV</u> | |
| | | 28J3 | 452 | 0.1 fps | 1 fps | AV radial (XDV input) | 0 1 1 0 1 |
| | | 4K26 | 454 | 0.1 fps | 1 fps | VG threshold | 1 1 1 1 1 |
| | | Vha | 463 | 0.1 fps | 1 fps | Horizontal velocity at tig; present horizontal velocity in OI | 1 1 1 1 0 |
| | | 22J | 464 | 0.1 fps | 1 fps | Vertical pitch steering altitude rate threshold | 1 1 1 1 1 |
| | | 23J | 465 | 0.1 fps | 1 fps | Target radial rate at orbit insertion | 1 1 1 1 1 |
| | | 5K26 | 466 | 0.1 fps | 1 fps | Threshold for freezing thrust direction | 1 1 1 1 1 |
| | | VDX | 470 | 0.1 fps | 1 fps | ΔV expended in X-body-axis direc- tion minus descent capability | 1 1 1 1 1 |
| | | VDY | 471 | 0.1 fps | 1 fps | ΔV expended in Y-body-axis direction | 1 1 1 1 1 |
| | | VDZ | 472 | 0.1 fps | 1 fps | ΔV expended in Z-body-axis direction | 1 1 1 1 1 |
| | | 4K27 | 473 | 0.1 fps | 1 fps | Descent stage ΔV capability | 1 1 1 1 1 |
| | | VS _{mgx} | 474 | 0.1 fps | 1 fps | X-component of velocity to be gained during burn | 1 1 1 1 1 |
| | | VS _{mgY} | 475 | 0.1 fps | 1 fps | Y-component of velocity to be gained during burn | 1 1 1 1 1 |
| | | VS _{mgz} | 476 | 0.1 fps | 1 fps | Z-component of velocity to be gained during burn | 1 1 1 1 1 |
| | | ra | 477 | 0.1 fps | 1 fps | Radial velocity at tig (at present in OI) | 1 1 1 1 0 |
| | | ΔV _{gx} | 500 | 0.1 fps | 1 fps | Velocity to be gained in X-body- axis direction | 1 1 1 1 1 |
| | | ΔV _{gy} | 501 | 0.1 fps | 1 fps | Velocity to be gained in Y-body- axis direction | 1 1 1 1 1 |
| | | ΔV _{gz} | 502 | 0.1 fps | 1 fps | Velocity to be gained in Z-body- axis direction | 1 1 1 1 1 |
| | | 17J | 503 | 0.1 fps | 1 fps | Radar range rate | 1 1 1 1 1 |
| | | RD | 504 | | Octal | Desired radial jerk (fps cubed) | 1 0 0 0 0 |
| | | YD | 505 | | Octal | Desired out-of-plane jerk (fps cubed) | 1 0 0 0 0 |
| | | 4K12 | 506 | | Octal | Acceleration check for RD3DTL in OI | 1 1 1 1 1 |
| | | S507 | 507 | | Octal | Orient Z-body-axis to thrust axis | 1 1 1 1 1 |
| | | C1 | 513 | | Octal | Rendezvous angle cosine | 0 0 0 1 0 |
| | | Wbx | 514 | | Octal | Guidance steering unit vector (X) | 1 1 1 1 1 |
| | | Wby | 515 | | Octal | Guidance steering unit vector (Y) | 1 1 1 1 1 |
| | | Wbz | 516 | | Octal | Guidance steering unit vector (Z) | 1 1 1 1 1 |
| | | 6K10 | 517 | | Octal | Radar filter range variance (ft sq) | 1 1 1 1 1 |

| CREW-MAN | PNL | PROCEDURES | | | | REMARKS | | | | |
|----------|-----|--|----------------|--|----------------|------------------------------------|------------|------------|------------|------------|
| | | 4.4.17 <u>DEDA ACCESSIBLE PARAMETERS LIST (cont)</u> | | | | 0 = not available 1 = available | | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> <u>Lunar</u> <u>Earth</u> | | <u>OI</u> | <u>CSI</u> | <u>CDH</u> | <u>TPI</u> | <u>XDV</u> |
| | | TE1 | 520 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | TL1 | 521 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 6K6 | 522 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 5K20 | 523 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | TE2 | 524 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | TL2 | 525 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 2K11 | 526 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 4K6 | 527 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | Daxa | 530 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | Daya | 531 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | Daza | 532 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | DISC1 | 533 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K18 | 534 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K20 | 535 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K22 | 536 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K14 | 537 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K19 | 540 | 0.001 fps sq | 0.01 fps sq | 1 | 1 | 1 | 1 | 1 |
| | | 1K21 | 541 | 0.001 fps sq | 0.01 fps sq | 1 | 1 | 1 | 1 | 1 |
| | | 1K23 | 542 | 0.001 fps sq | 0.01 fps sq | 1 | 1 | 1 | 1 | 1 |
| | | 1K1 | 544 | 0.01°/hr | | 1 | 1 | 1 | 1 | 1 |
| | | 1K6 | 545 | 0.01°/hr | | 1 | 1 | 1 | 1 | 1 |
| | | 1K11 | 546 | 0.01°/hr | | 1 | 1 | 1 | 1 | 1 |
| | | DA | 547 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K3 | 550 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K8 | 551 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 1K13 | 552 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | Hrf | 553 | Octal | | 1 | 1 | 1 | 1 | 1 |
| | | 5K14 | 560 | Octal | | 1 | 1 | 1 | 1 | 1 |

Basic Date 1 September 1970

Change Date

Page 4.4-64

Basic Date 1 September 1970
 Change Date _____
 Page 4.4-67/4.4-

| CREW-MAN | PNL | PROCEDURES | | | REMARKS |
|----------|-----|---|----------------|------------------------------------|--|
| | | 4.4.17 DEDA ACCESSIBLE PARAMETERS LIST (cont) | | | |
| | | <u>Symbol</u> | <u>Address</u> | <u>Quantization</u> Lunar Earth | 0 = not available 1 = available <u>OI</u> <u>CSI</u> <u>CDH</u> <u>TPI</u> <u>XDV</u> |
| | | P34 | 651 | Octal | Radar filter VX-VZ covariance (ft sq/ sec sq) 1 1 1 1 1 |
| | | P43 | 652 | Octal | Radar filter VZ-VX covariance (ft sq/ sec sq) 1 1 1 1 1 |
| | | P44 | 653 | Octal | Radar filter VZ variance (ft sq/ sec sq) 1 1 1 1 1 |
| | | 4K2 | 654 | Octal | Time-to-burn computation factor (1/fps) 1 1 1 1 1 |
| | | 4K3 | 655 | Octal | Time-to-burn computation factor (1/fps sq) 1 1 1 1 1 |
| | | 6K5 | 656 | Octal | Filter Y weight (No. of units) 1 1 1 1 1 |
| | | 4K25 | 657 | Octal | Engine cutoff compensation (fps) 1 1 1 1 1 |
| | | 4K34 | 660 | Octal | Lower limit thrust acceleration (ft/sec sq) 1 1 1 1 1 |
| | | 4K35 | 661 | Octal | Ullage threshold (ft/sec sq) 1 1 1 1 1 |
| | | 4K10 | 662 | Octal | Constant in linear expression = L (OI) (available in all guidance routines) 1 1 1 1 1 |
| | | Vyofs | 665 | Octal | Maximum Vyo displayable (fps) 1 1 1 1 1 |
| | | 4K21 | 666 | Octal | Scale factor for attitude error output (rad) 1 1 1 1 1 |
| | | M25B16 | 667 | Octal | Cycle counts to seconds factor 1 1 1 1 1 |
| | | Dtb | 670 | Octal | One second plus DEDA time bias 1 1 1 1 1 |
| | | ID1 | 671 | Octal | Downlink code 1 1 1 1 1 |
| | | 11J | 673 | Octal | Retarget value for 4K10 (ft/rad) 1 1 1 1 1 |
| | | 2K4 | 674 | Octal | -2(2K1) (ft cubed/sec) 1 1 1 1 1 |
| | | KDT | 675 | Octal | ΔT/2 (sec) 1 1 1 1 1 |
| | | | | | <u>Conversion Scale Factors</u> |
| | | BACCSF | 446 | Octal | 0.001/0.01 fps sq to fps/20 ms scaled at 1/3 1 1 1 1 1 |
| | | BM13SF | 676 | Octal | 0.01°/hr to rad/20 ms scaled at -13 1 1 1 1 1 |
| | | B23SF | 677 | Octal | 100/1000 ft to ft scaled at 23/25 1 1 1 1 1 |
| | | B18SF | 700 | Octal | 0.1 min to sec scaled at 18 1 1 1 1 1 |
| | | B13VSF | 701 | Octal | 0.1/1 fps to fps scaled at 13/15 1 1 1 1 1 |
| | | B3SF | 702 | Octal | 0.01° to rad scaled at 3 1 1 1 1 1 |
| | | B23RSF | 703 | Octal | 0.1 nm to ft scaled at 23/25 1 1 1 1 1 |
| | | B13SF | 704 | Octal | 0.01 min to sec scaled at 13 1 1 1 1 1 |