

# **NNLG**

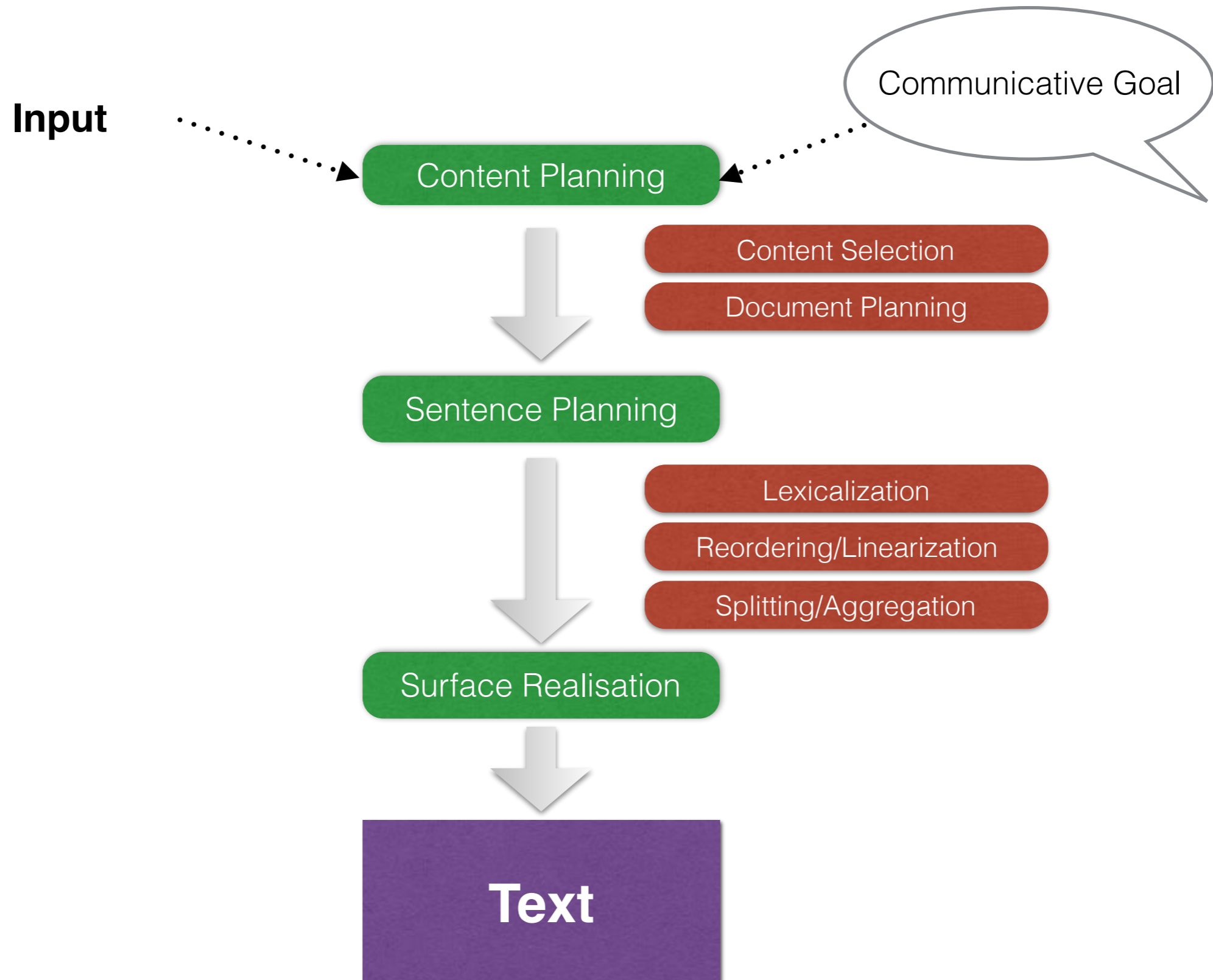
## Neural Natural Language Generation

**Yannis Konstas**

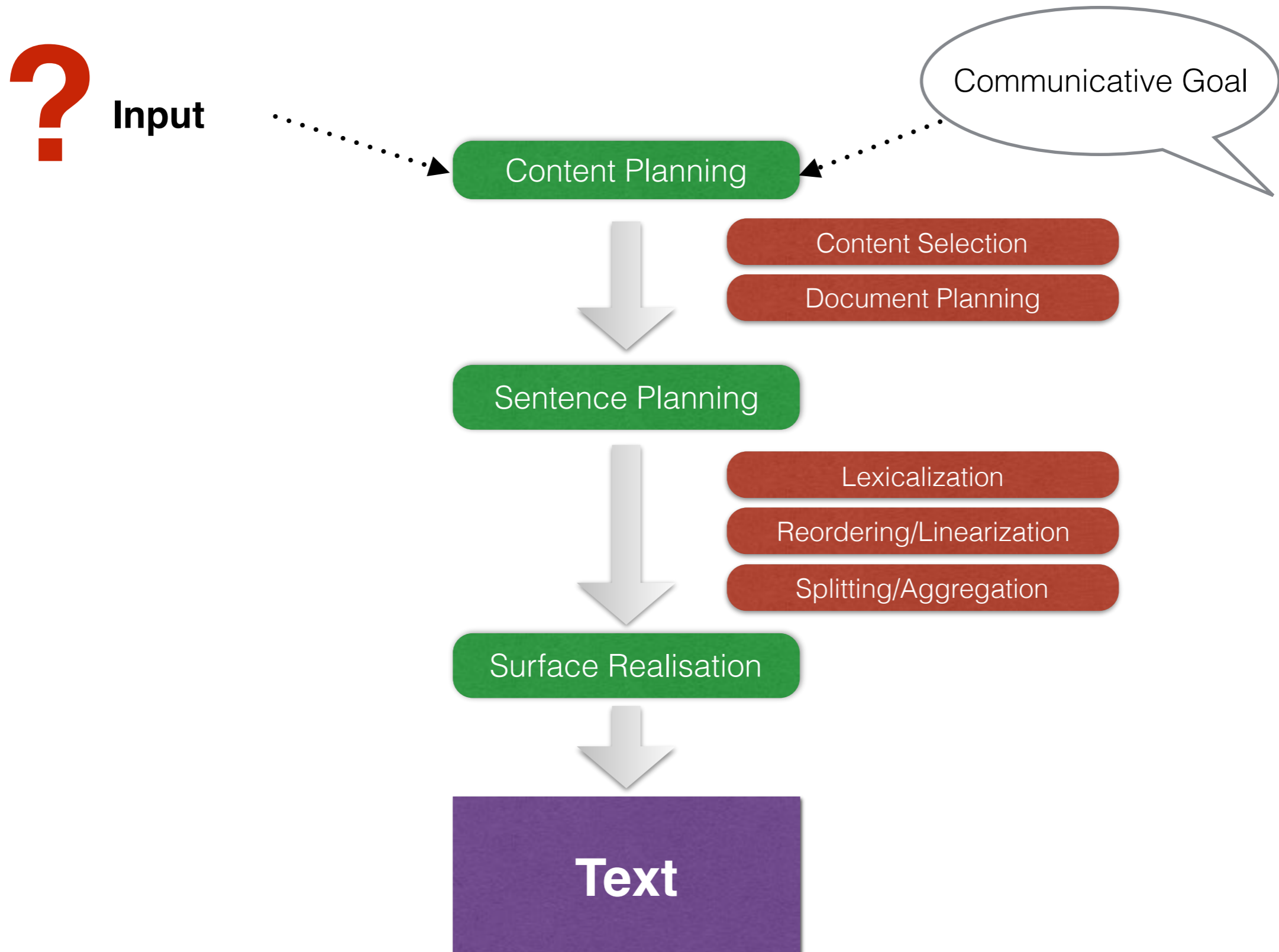
Joint work with

Srinivasan Iyer, Mark Yatskar, Rik Koncel-Kedziorski, Li Zilles,  
Luke Zettlemoyer, Yejin Choi, Hannaneh Hajishirzi

# NLG Pipeline



# NLG Pipeline



# NLG Pipeline



Input

Communicative Goal

Content Planning

Content Selection

Document Planning

Sentence Planning

Lexicalization

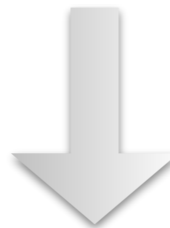
Reordering/Linearization

Splitting/Aggregation

Surface Realisation

Text

- Records / Fields / Values
- Source Code
- Predicate-Argument Structure
- Algebra equation
- Text / Script
- Multiple Sources



# NLG Pipeline



**Input**

Communicative Goal

Content Planning

Content Selection

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Sentence Planning

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Surface Realisation

**Text**

- Single utterance
- Single (complex) sentence
- Multiple sentences
- Multiple paragraphs

- Records / Fields / Values
- Source Code
- Predicate-Argument Structure
- Algebra equation
- Text / Script
- Multiple Sources

# NLG Pipeline

? **Input**

Communicative Goal

Content Planning

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Surface Realisation

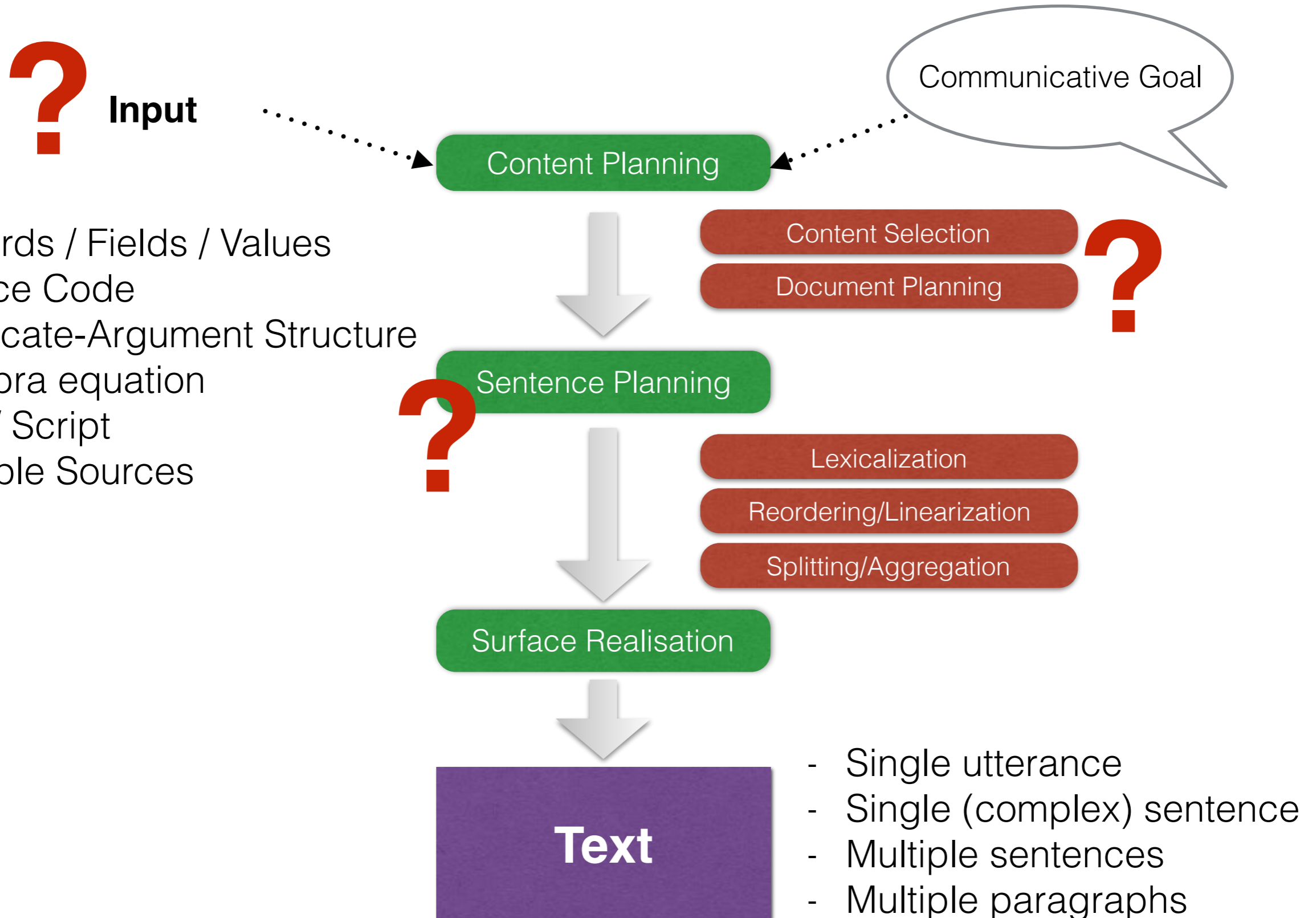
**Text**

?

- Records / Fields / Values
- Source Code
- Predicate-Argument Structure
- Algebra equation
- Text / Script
- Multiple Sources

- Single utterance
- Single (complex) sentence
- Multiple sentences
- Multiple paragraphs

# NLG Pipeline



# NLG is everywhere



# NLG is everywhere



## **Concept-to-Text Generation**

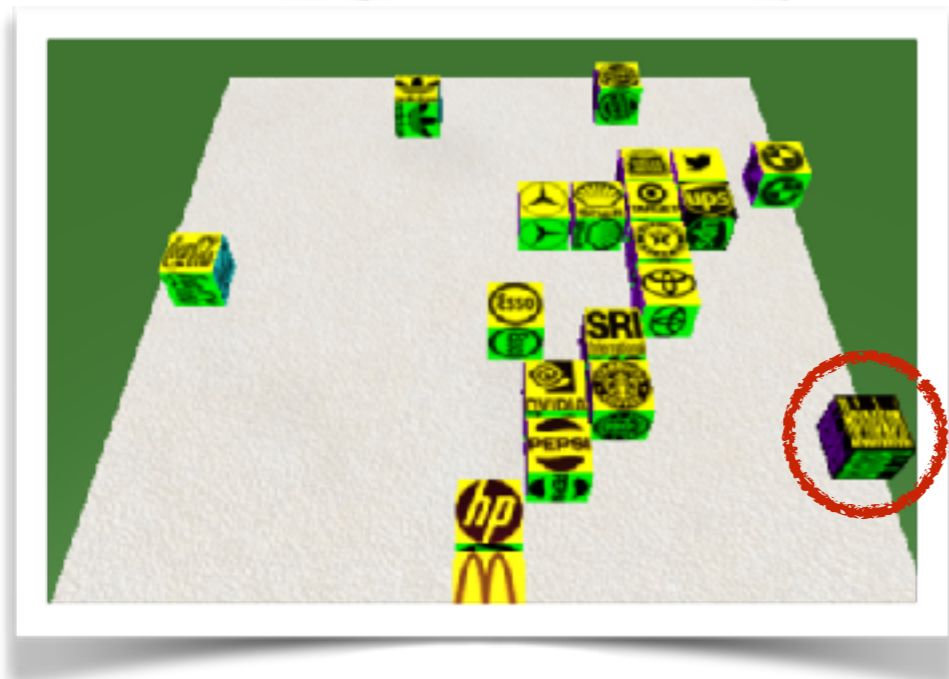
*Input:* Machine-generated Representation

# NLG is everywhere



## Concept-to-Text Generation

*Input:* Machine-generated Representation

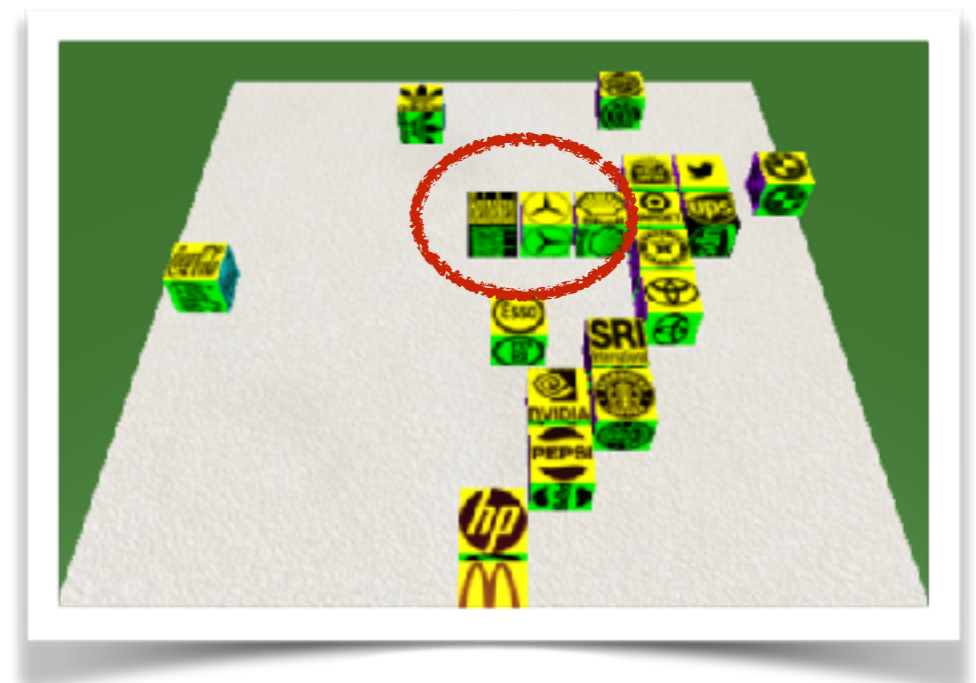
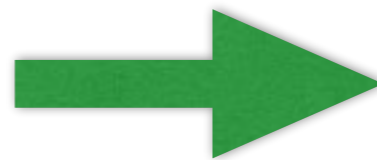
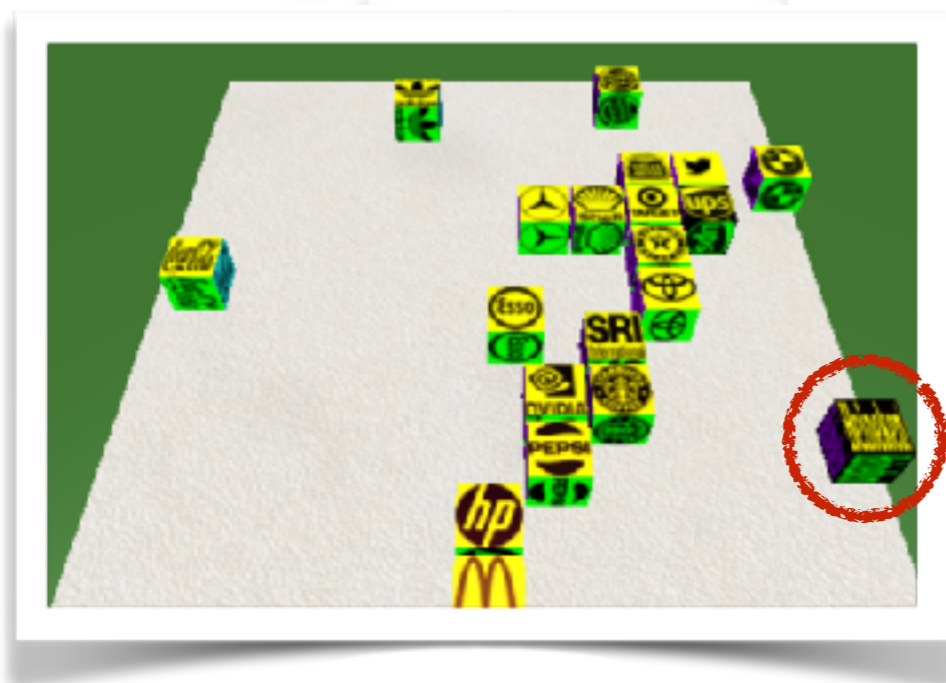


# NLG is everywhere



## Concept-to-Text Generation

*Input:* Machine-generated Representation



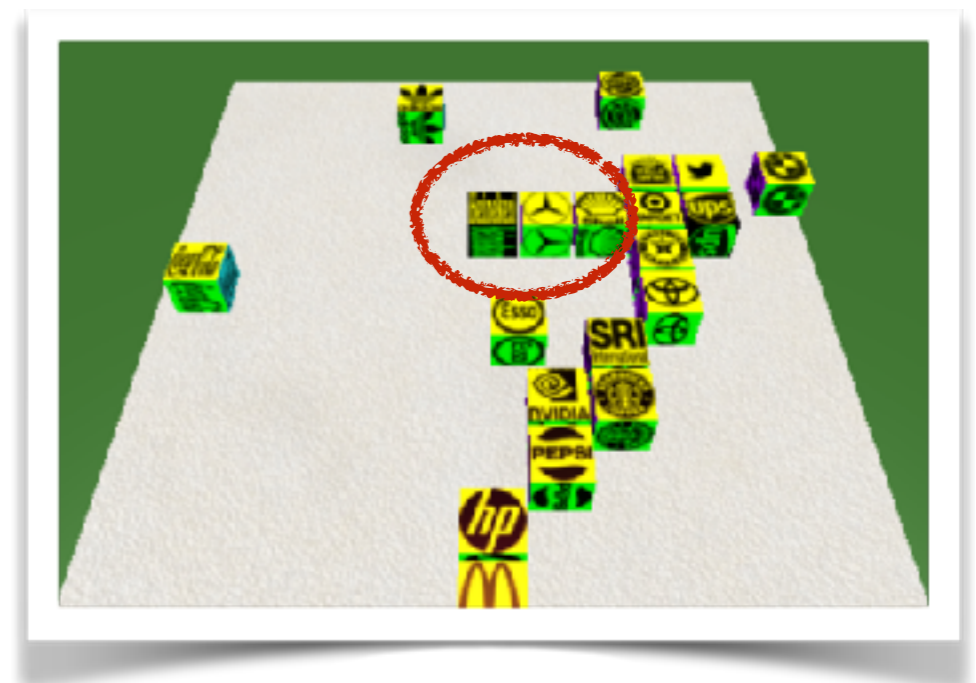
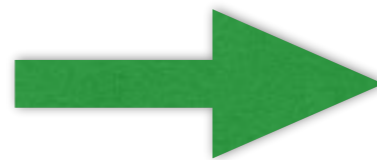
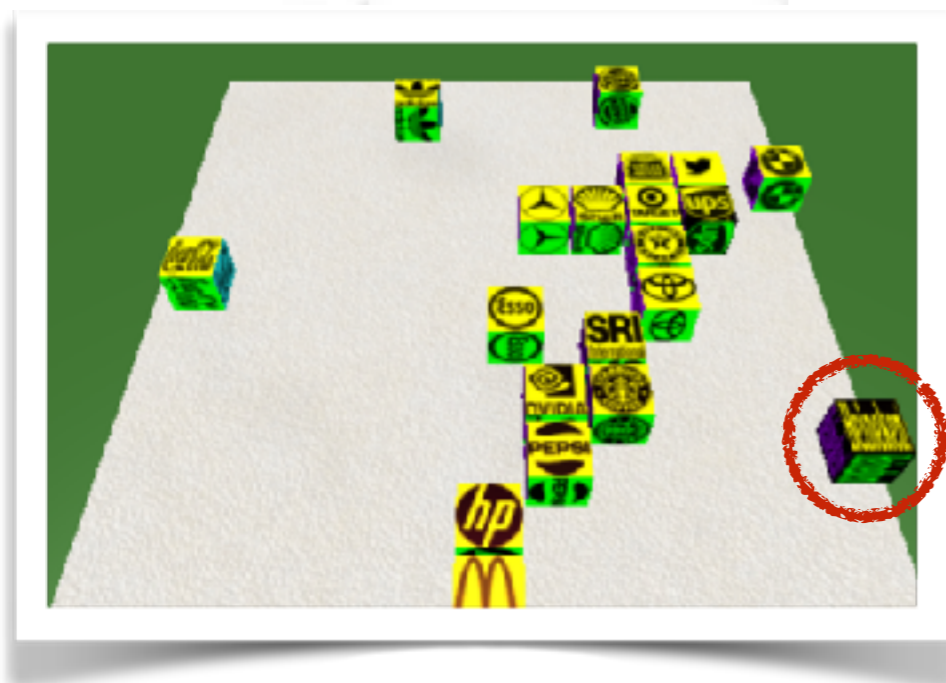


# NLG is everywhere



## Concept-to-Text Generation

*Input:* Machine-generated Representation



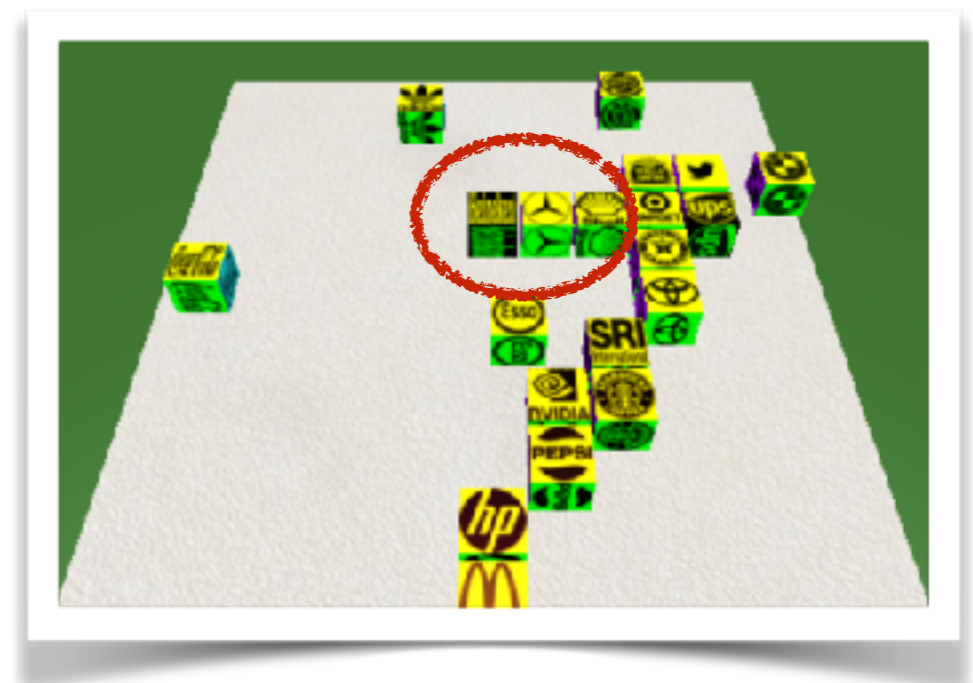
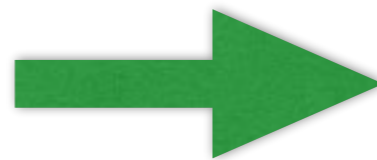
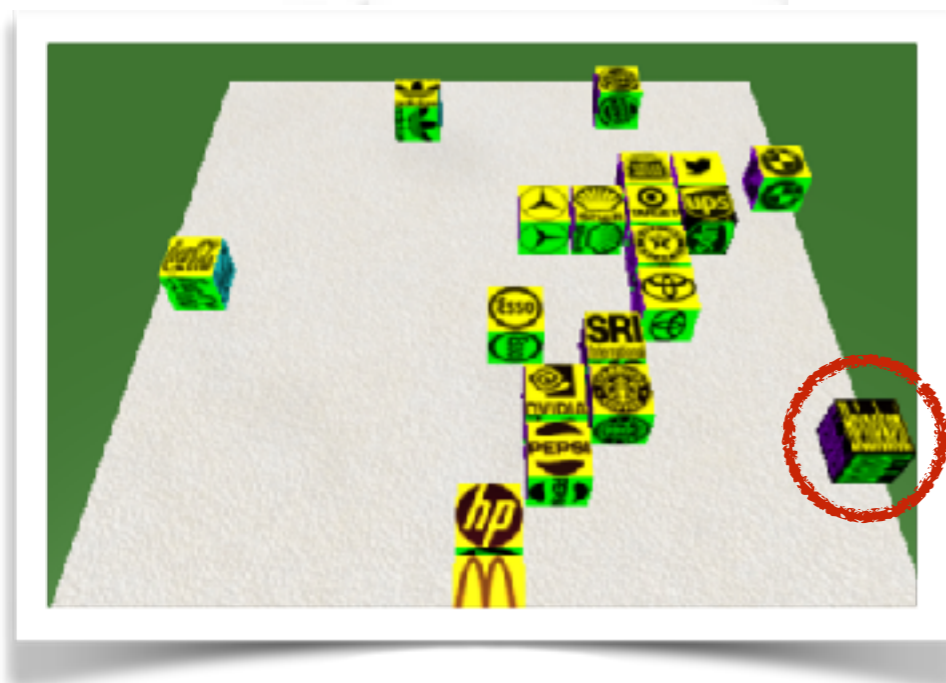
<b>source</b>	block:	hk		
<b>target</b>	block:	ms		
<b>pos</b>	RP:	w	scale:	small

# NLG is everywhere



## Concept-to-Text Generation

*Input:* Machine-generated Representation



Place the heineken block west of the mercedes block.

<b>source</b>	block:	hk		
<b>target</b>	block:	ms		
<b>pos</b>	RP:	W	scale:	small

# NLG is everywhere

# NLG is everywhere



## Code-to-Text Generation

*Input:* Source Code



# NLG is everywhere



## Code-to-Text Generation

*Input:* Source Code

## CODE-NN



# NLG is everywhere



## Code-to-Text Generation

*Input:* Source Code

## CODE-NN

```
public int TextWidth (string text) {
    TextBlock t = new TextBlock();
    t.Text = text;
    return (int) Math.Ceiling(t.ActualWidth);
}
```

# NLG is everywhere



## Code-to-Text Generation

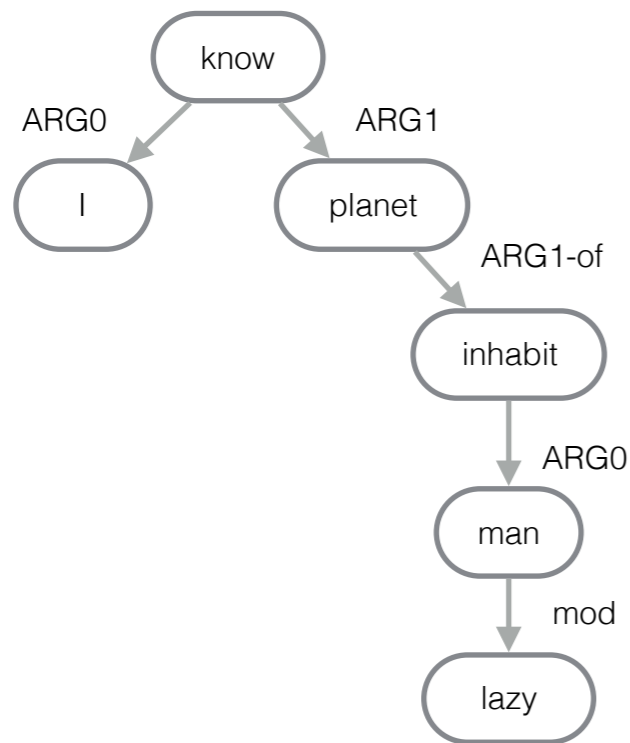
*Input:* Source Code

## CODE-NN

```
public int TextWidth (string text) {  
    TextBlock t = new TextBlock();  
    t.Text = text;  
    return (int) Math.Ceiling(t.ActualWidth);  
}
```

Get rendered width of string rounded up to the nearest integer.

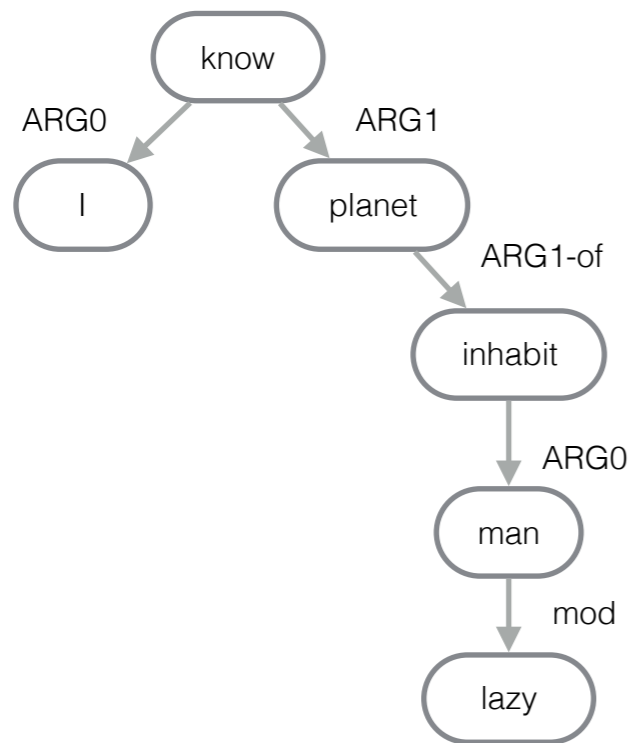
# NLG is everywhere



## Meaning Representation Generation

*Input:* Predicate - Argument Structure

# NLG is everywhere

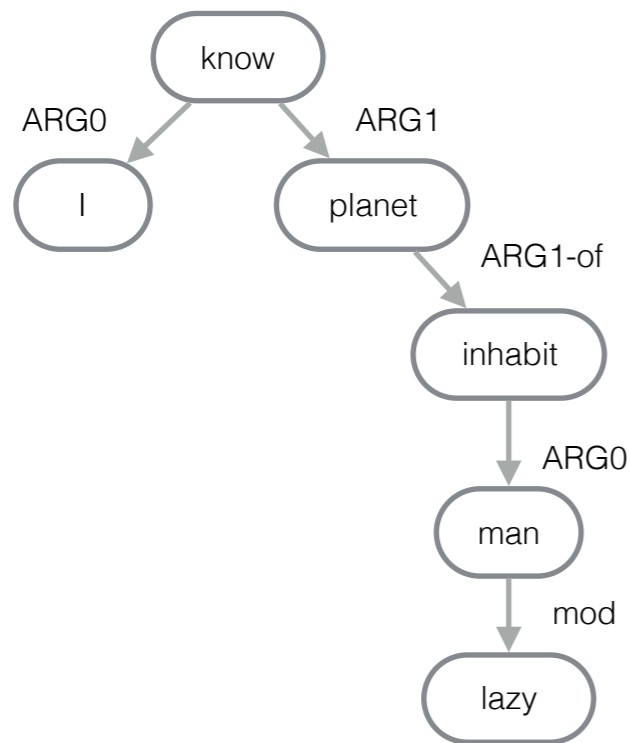


## Meaning Representation Generation

*Input:* Predicate - Argument Structure

**I knew** a **planet** that was **inhabited** by a **lazy man**.

# NLG is everywhere



## Meaning Representation Generation

*Input:* Predicate - Argument Structure

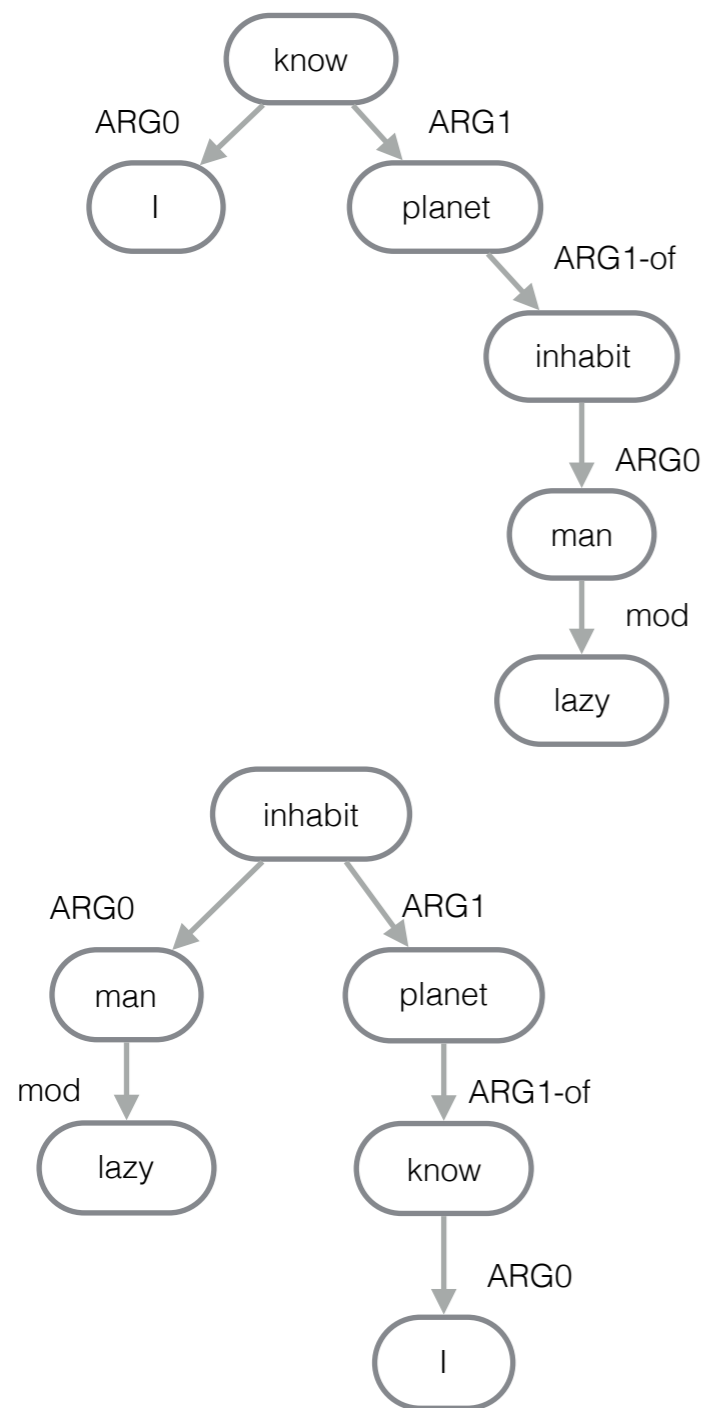
I **knew** a **planet** that was **inhabited** by a **lazy man**.

I have **known** a **planet** that was **inhabited** by a **lazy man**.

# NLG is everywhere

## Meaning Representation Generation

*Input:* Predicate - Argument Structure



I **knew** a **planet** that was **inhabited** by a **lazy man**.

I have **known** a **planet** that was **inhabited** by a **lazy man**.

There is a **lazy man who inhabited** a **planet I know** about.

# NLG is everywhere



## **Instructional Text Generation**

*Input:* Goal Cue - Bag of concepts



# NLG is everywhere



## Instructional Text Generation

*Input:* Goal Cue - Bag of concepts

## Spanakopita (Greek Spinach Pie)

### Ingredients

**3 tbsp** olive oil  
**1** large onion, chopped  
**1** bunch green onions, chopped  
**2** cloves garlic, minced  
**2** pounds spinach  
**1/2 cup** chopped fresh parsley

**2** eggs  
**1/2 cup** ricotta cheese  
**1 cup** feta cheese  
**8 sheets** filo dough  
**1/4 cup** olive oil



# NLG is everywhere



## Spanakopita (Greek Spinach Pie)

### Ingredients

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**1/2 cup** ricotta cheese  
**1 cup** feta cheese  
**8 sheets** filo dough  
**1/4 cup** olive oil

### Instructional Text Generation

*Input:* Goal Cue - Bag of concepts

Preheat oven to 350 degrees F (175 degrees C). Lightly oil a 9x9 inch square baking pan.

Heat 3 tablespoons olive oil in a large skillet over medium heat. Saute onion, green onions and garlic, until soft and lightly browned. Stir in spinach and parsley, and continue to saute until spinach is limp, about 2 minutes. Remove from heat and set aside to cool.

In a medium bowl, mix together eggs, ricotta, and feta. Stir in spinach mixture. Lay 1 sheet of phyllo dough in prepared baking pan, and brush lightly with olive oil. Lay another sheet of phyllo dough on top, brush with olive oil, and repeat process with two more sheets of phyllo. The sheets will overlap the pan. Spread spinach and cheese mixture into pan and fold overhanging dough over filling. Brush with oil, then layer remaining 4 sheets of phyllo dough, brushing each with oil. Tuck overhanging dough into pan to seal filling.

Bake in preheated oven for 30 to 40 minutes, until golden brown. Cut into squares and serve while hot.

# NLG is everywhere



## **Storytelling Generation**

*Input:* Script - Text - N/A

# NLG is everywhere



## Storytelling Generation

*Input:* Script - Text - N/A

Jim was obsessed with super heroes.  
His sister told him if he tied a sheet on his back he could fly.  
She convinced Jim to climb the ladder to the roof and jump off.  
When he got up there he felt like he was superman.

# NLG is everywhere



## Storytelling Generation

*Input:* Script - Text - N/A

Jim was obsessed with super heroes.  
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She convinced Jim to climb the ladder to the roof and jump off.  
When he got up there he felt like he was superman.

He ended up having a great time!



# NLG is everywhere



## Storytelling Generation

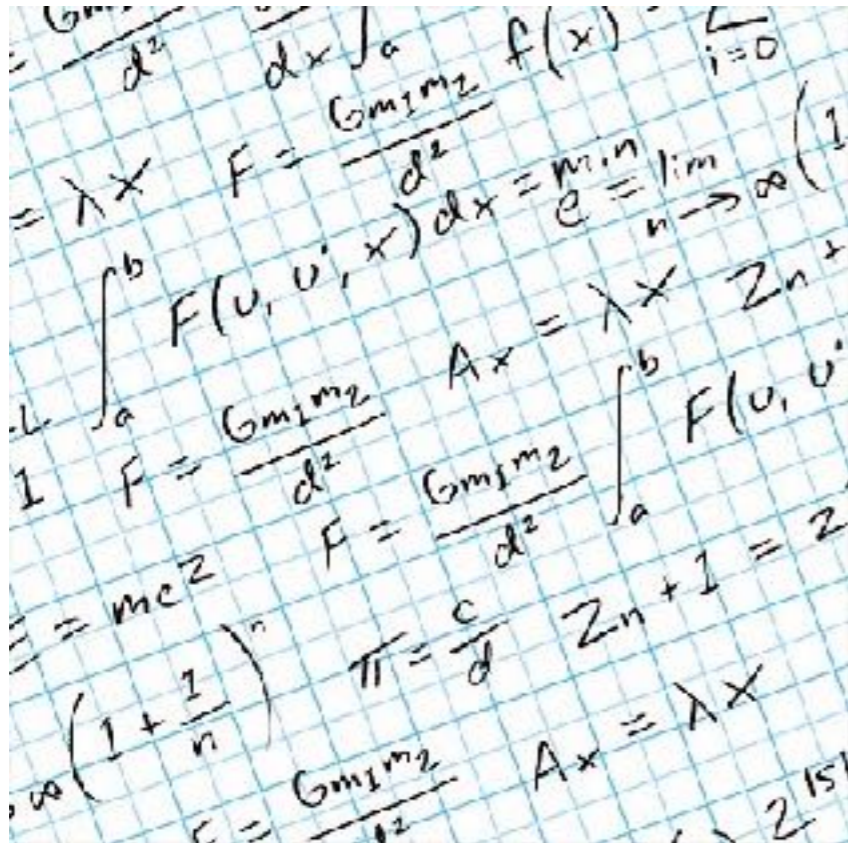
*Input:* Script - Text - N/A

Jim was obsessed with super heroes.  
His sister told him if he tied a sheet on his back he could fly.  
She convinced Jim to climb the ladder to the roof and jump off.  
When he got up there he felt like he was superman.

He ended up having a great time!

Jim broke his arm and his sister was grounded for a year.

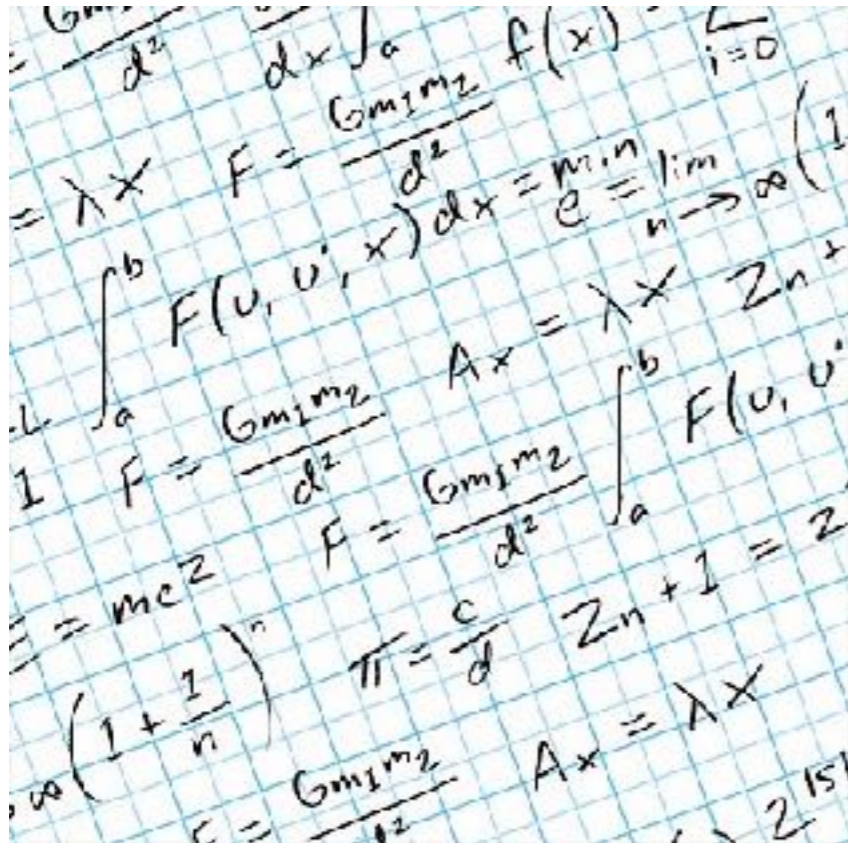
# NLG is everywhere



## Storytelling Generation

*Input:* Equation + Theme

# NLG is everywhere



## Storytelling Generation

*Input:* Equation + Theme

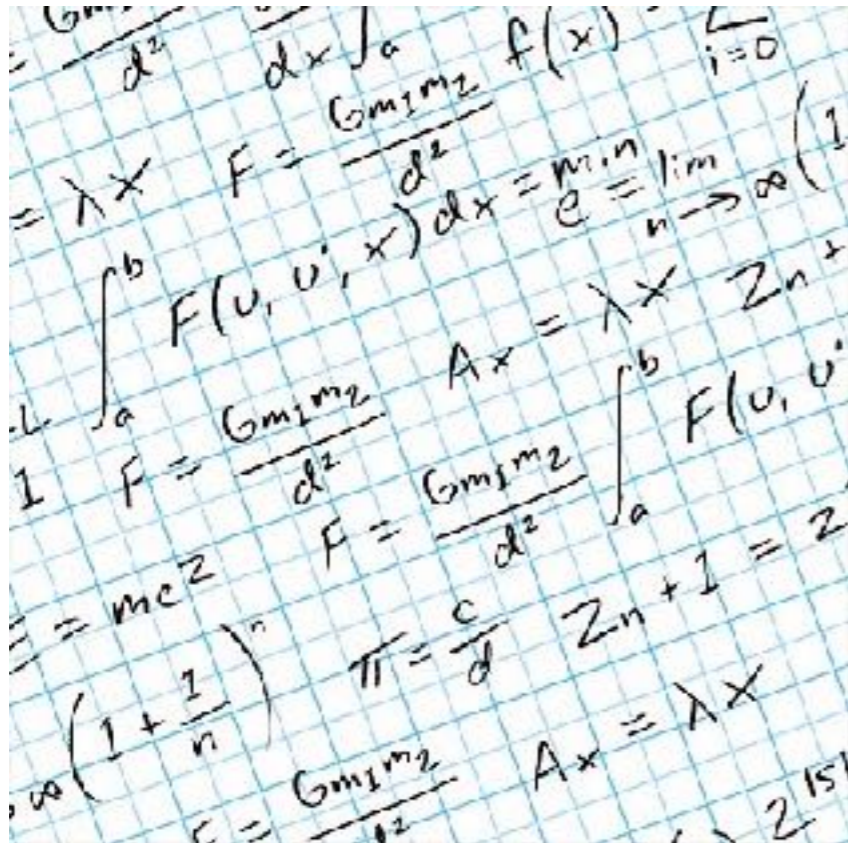
$$504 + x = 639$$

+





# NLG is everywhere



## Storytelling Generation

*Input:* Equation + Theme

$$504 + x = 639$$

+



Luke Skywalker has 639 blasters. Leia has 504 blasters. How many more blasters does Luke Skywalker have than Leia?



# **NNLG** Framework

**input**

# NNLG Framework

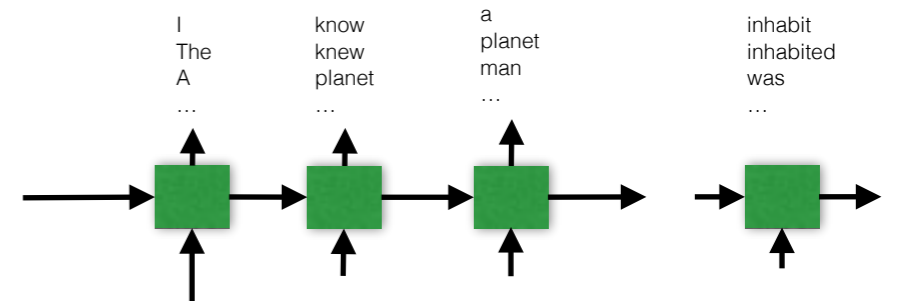
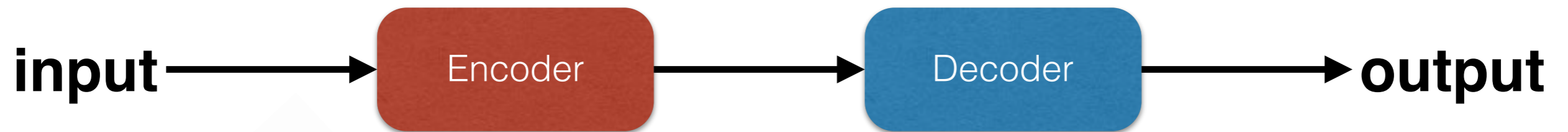
**input**



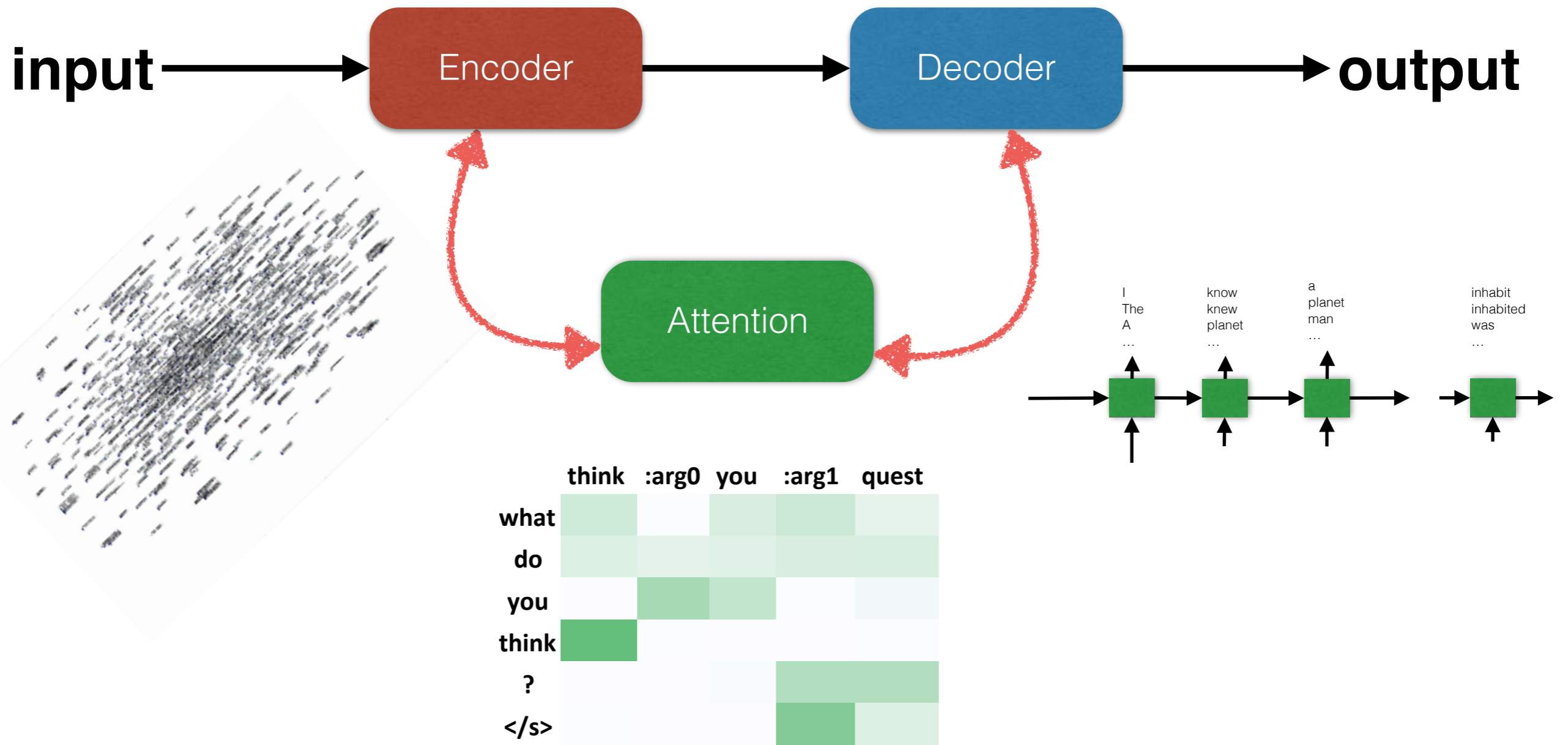
Encoder



# NNLG Framework



# NNLG Framework



# Encoding

# Encoding

Bag of Words

**CODE-NN**

```
SELECT max(marks) FROM stud_records WHERE marks <  
(SELECT max(marks) FROM stud_records);
```

# Encoding

Bag of Words

**CODE-NN**

```
SELECT max(marks) FROM stud_records WHERE marks <  
(SELECT max(marks) FROM stud_records);
```



**anonymization**

```
SELECT max(col0) FROM tab0 WHERE col0 <  
(SELECT max(col1) FROM tab1);
```

# Encoding

Bag of Words

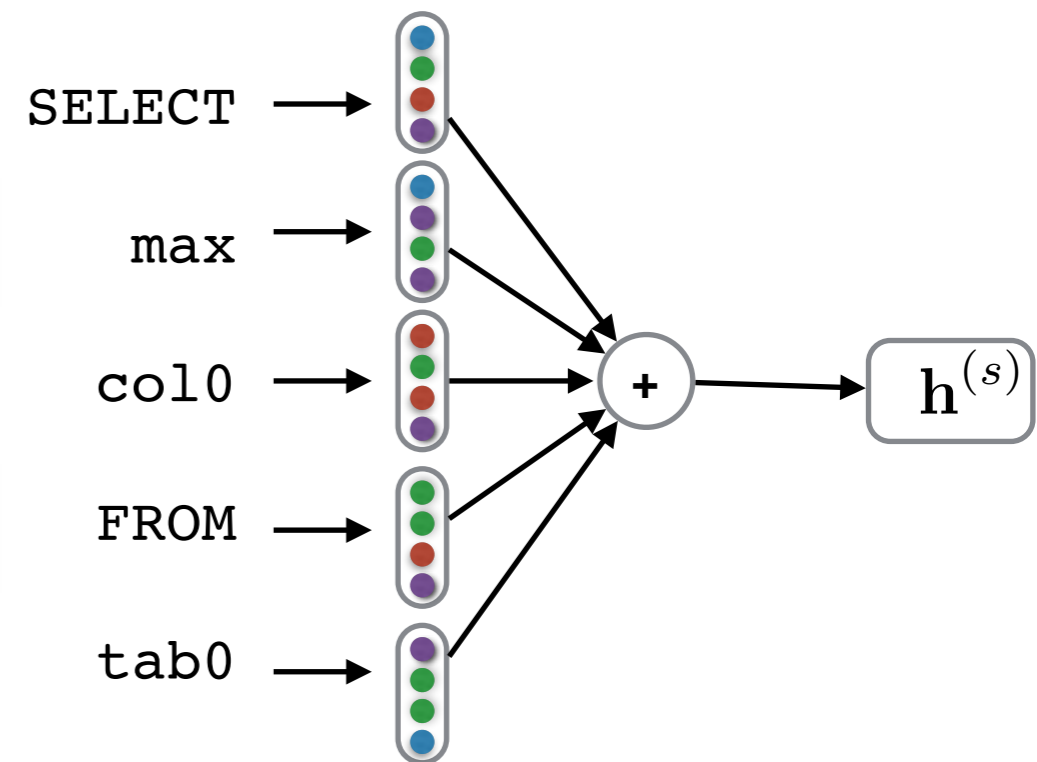
```
SELECT max(marks) FROM stud_records WHERE marks <
(SELECT max(marks) FROM stud_records);
```



**anonymization**

```
SELECT max(col0) FROM tab0 WHERE col0 <
(SELECT max(col1) FROM tab1);
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**CODE-NN**

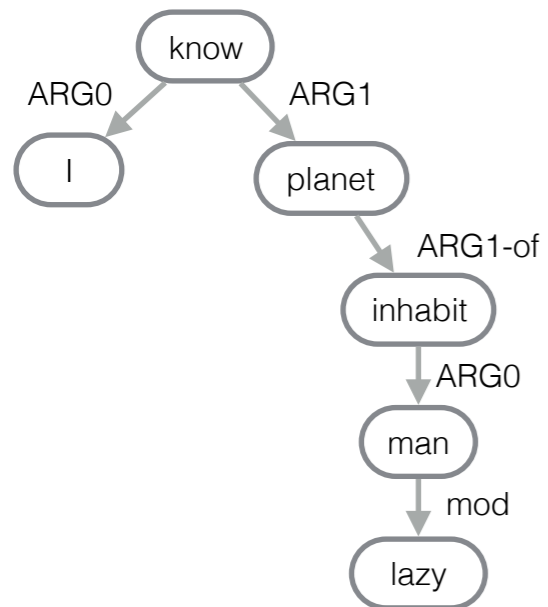




# Encoding

Linearize  $\longrightarrow$  RNN encoding

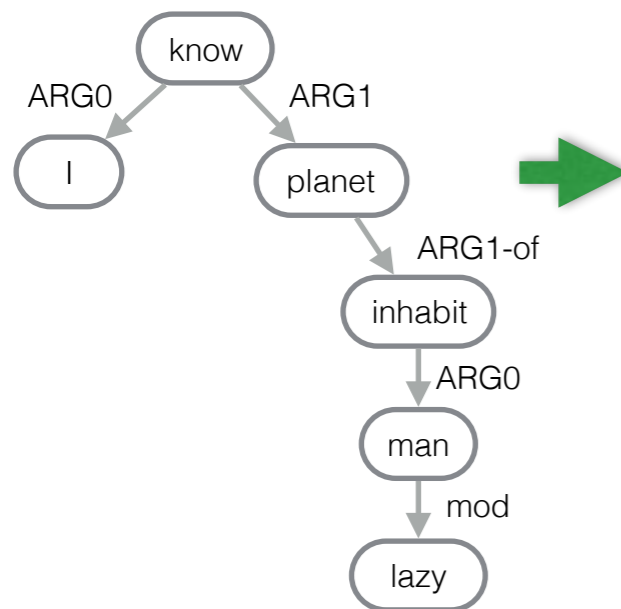
**AMR Generation**



# Encoding

Linearize  $\longrightarrow$  RNN encoding

**AMR Generation**

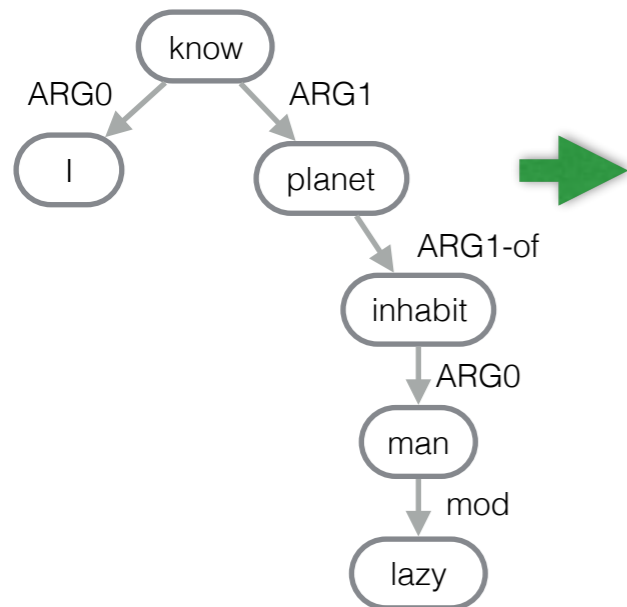


`know ARG0 I ARG1 planet ARG1-of inhabit ARG0 man mod lazy`

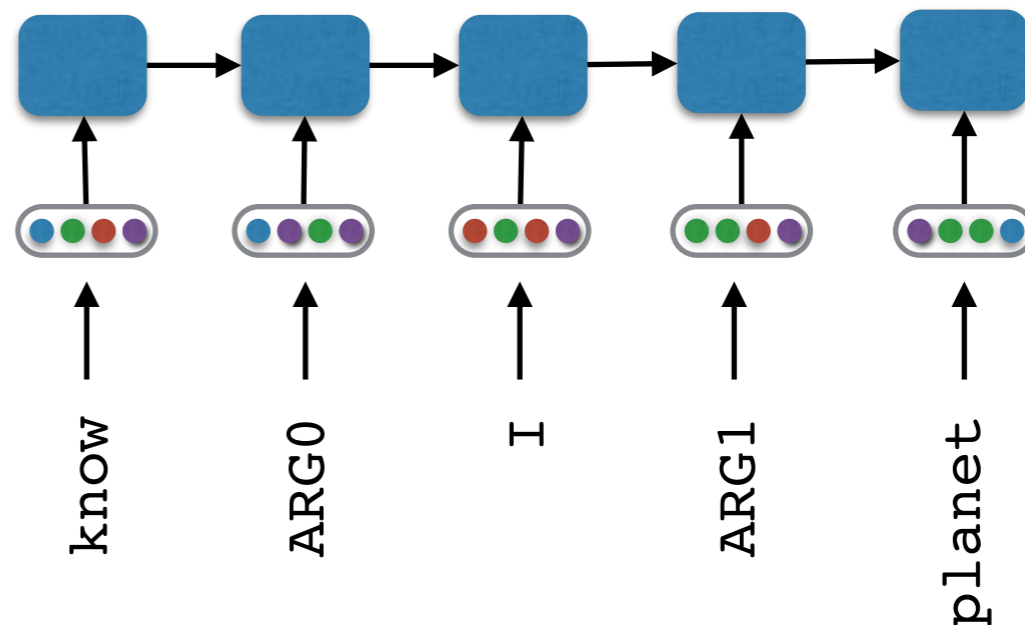
# Encoding

Linearize  $\longrightarrow$  RNN encoding

**AMR Generation**



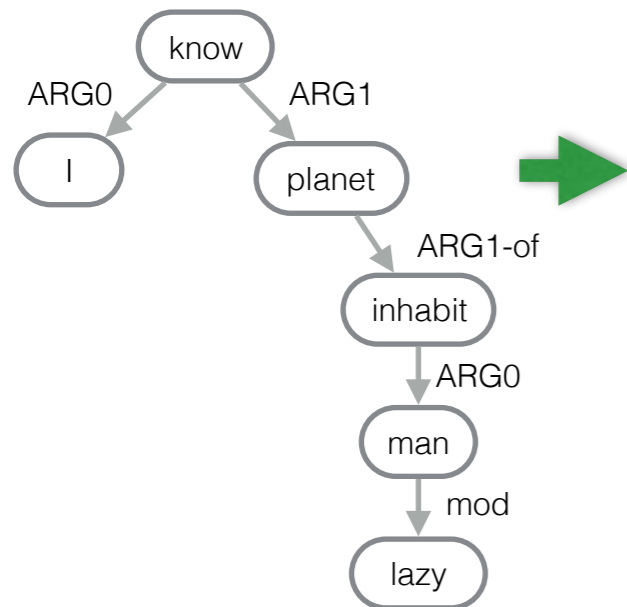
know ARG0 I ARG1 planet ARG1-of inhabit ARG0 man mod lazy



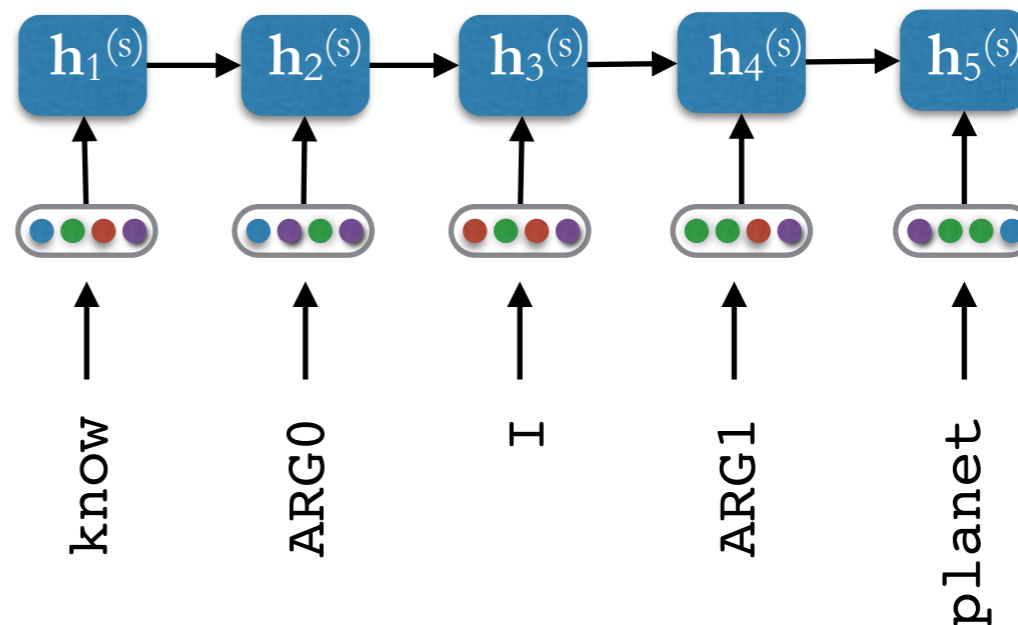
# Encoding

Linearize  $\longrightarrow$  RNN encoding

**AMR Generation**



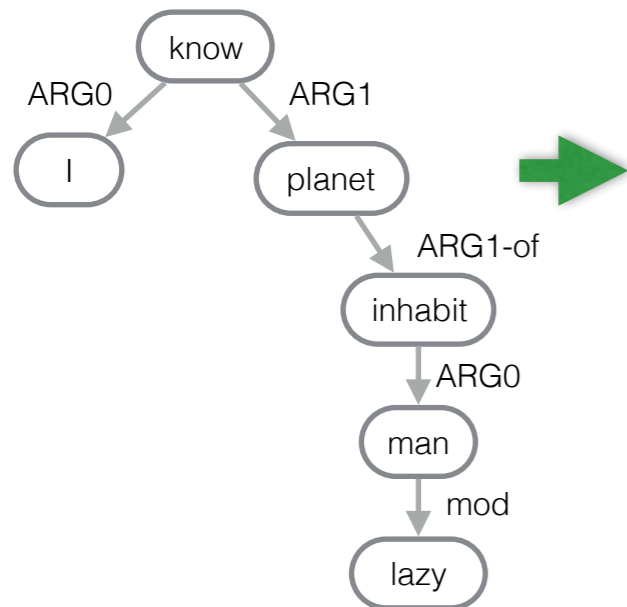
know ARG0 I ARG1 planet ARG1-of inhabit ARG0 man mod lazy



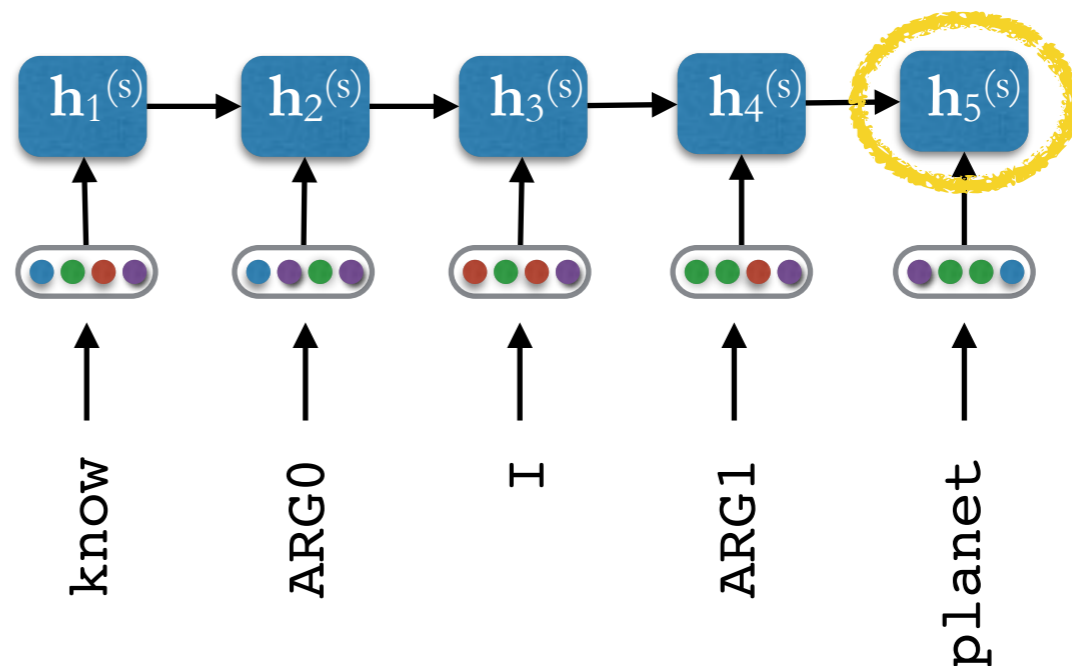
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Linearize  $\longrightarrow$  RNN encoding

**AMR Generation**



know ARG0 I ARG1 planet ARG1-of inhabit ARG0 man mod lazy

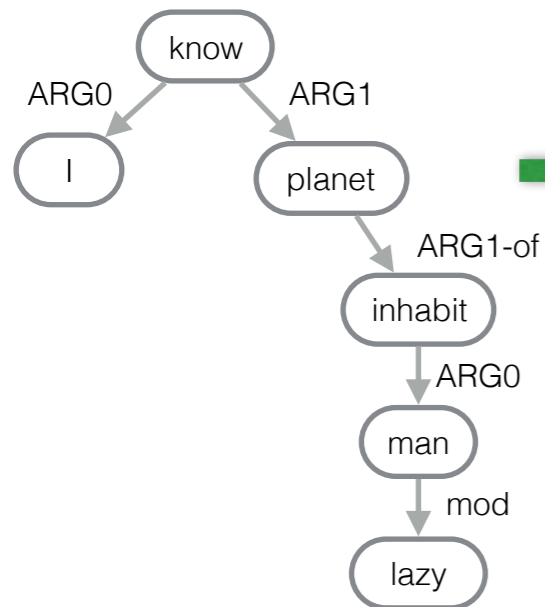




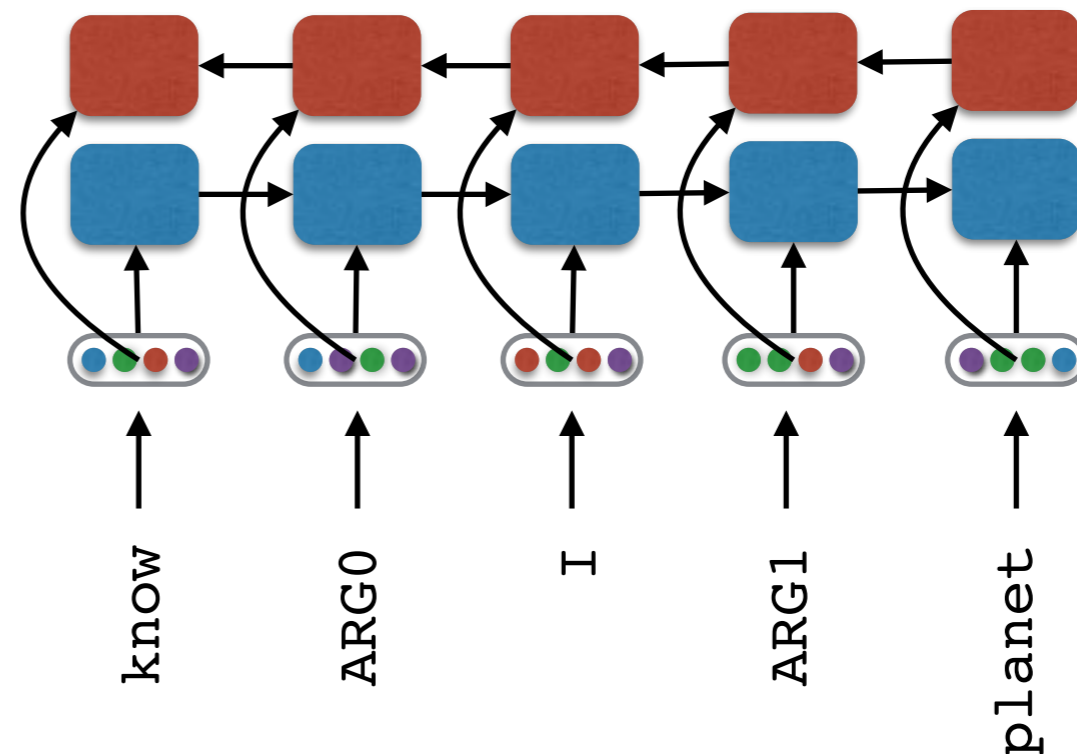
# Encoding

Linearize  $\longrightarrow$  RNN encoding

**AMR Generation**



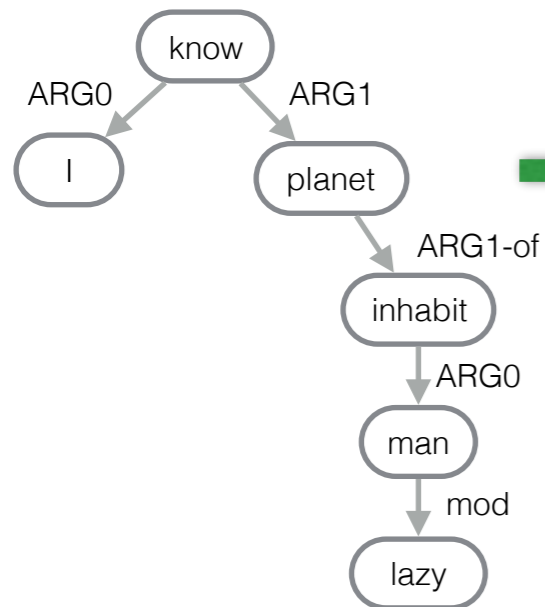
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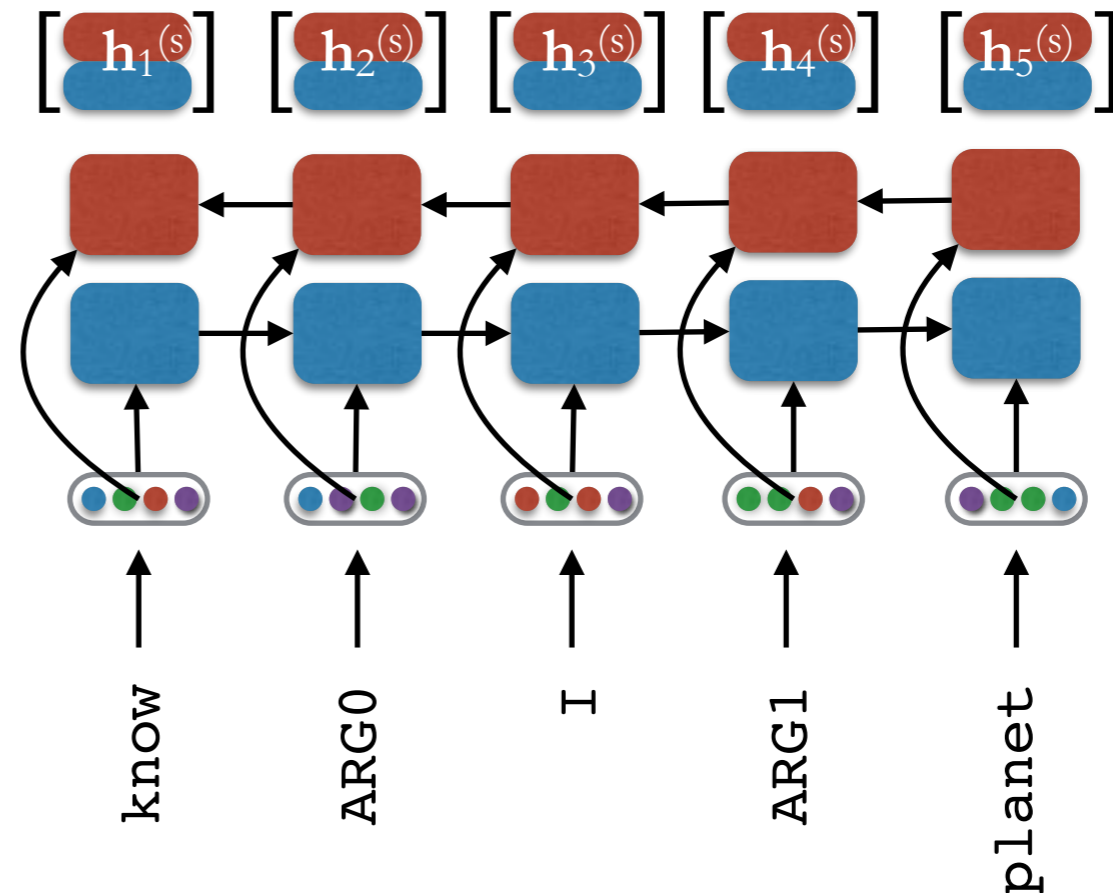
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Linearize  $\longrightarrow$  RNN encoding

**AMR Generation**



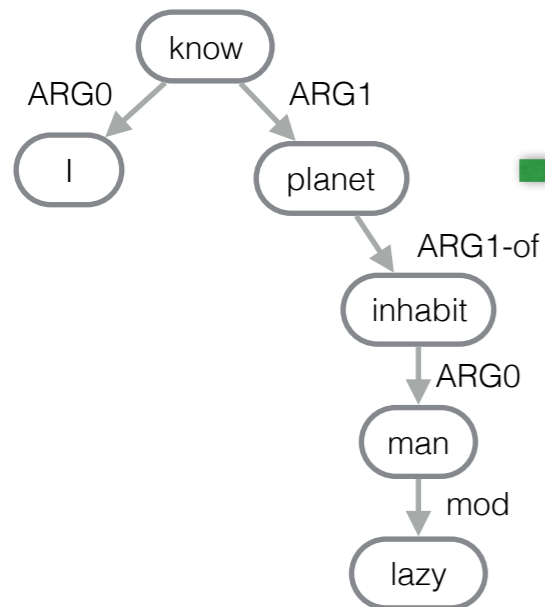
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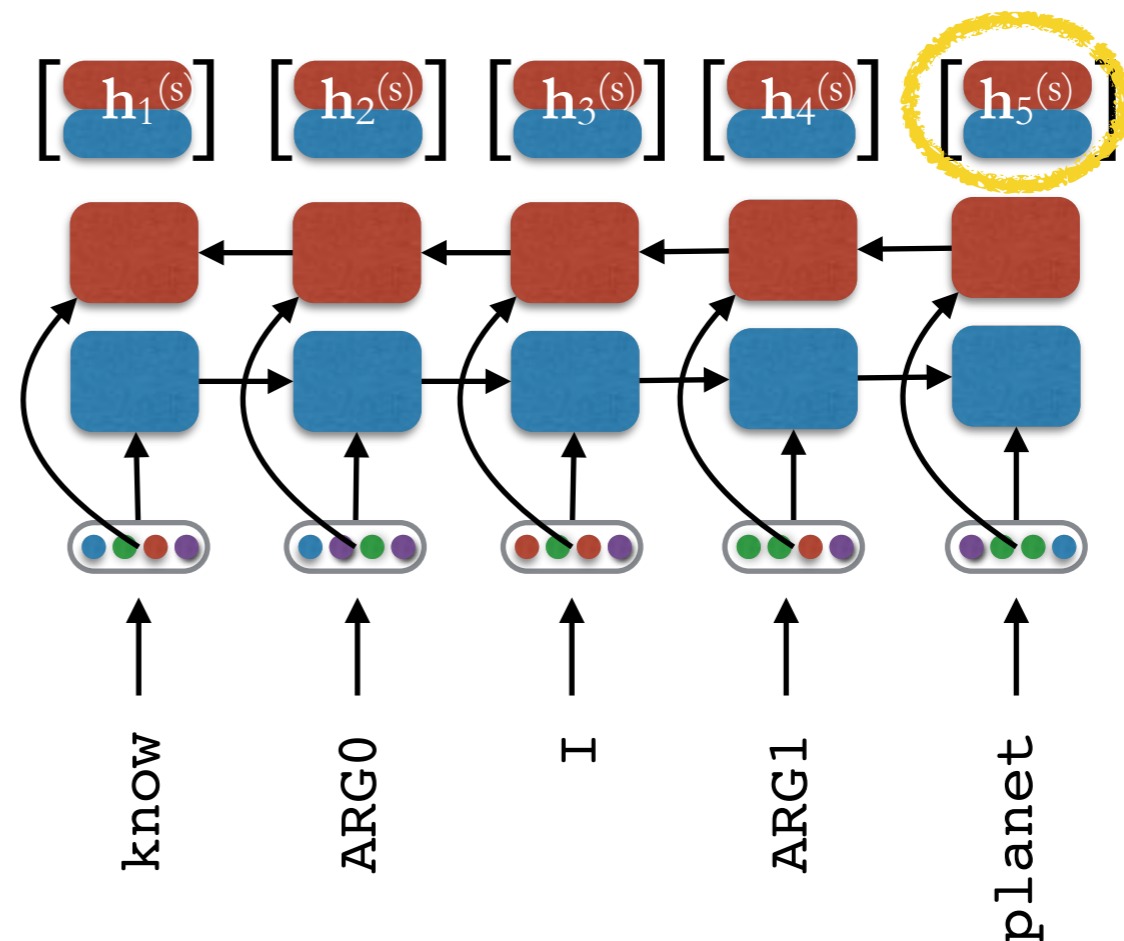
# Encoding

Linearize  $\longrightarrow$  RNN encoding

**AMR Generation**



know ARG0 I ARG1 planet ARG1-of inhabit ARG0 man mod lazy



# Encoding

Hierarchical RNN encoding

**Storytelling Generation**

# Encoding

Hierarchical RNN encoding

**Storytelling Generation**

Jim was obsessed with superheroes.  
His sister told him if he tied a sheet on his back he could fly.  
She convinced Jim to climb the ladder to the roof and jump off.  
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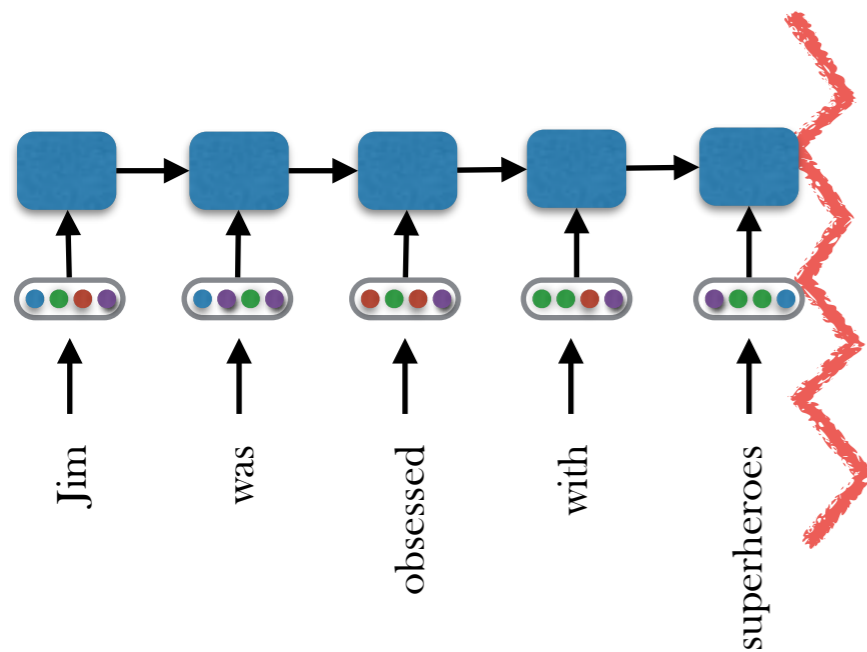


# Encoding

Hierarchical RNN encoding

**Storytelling Generation**

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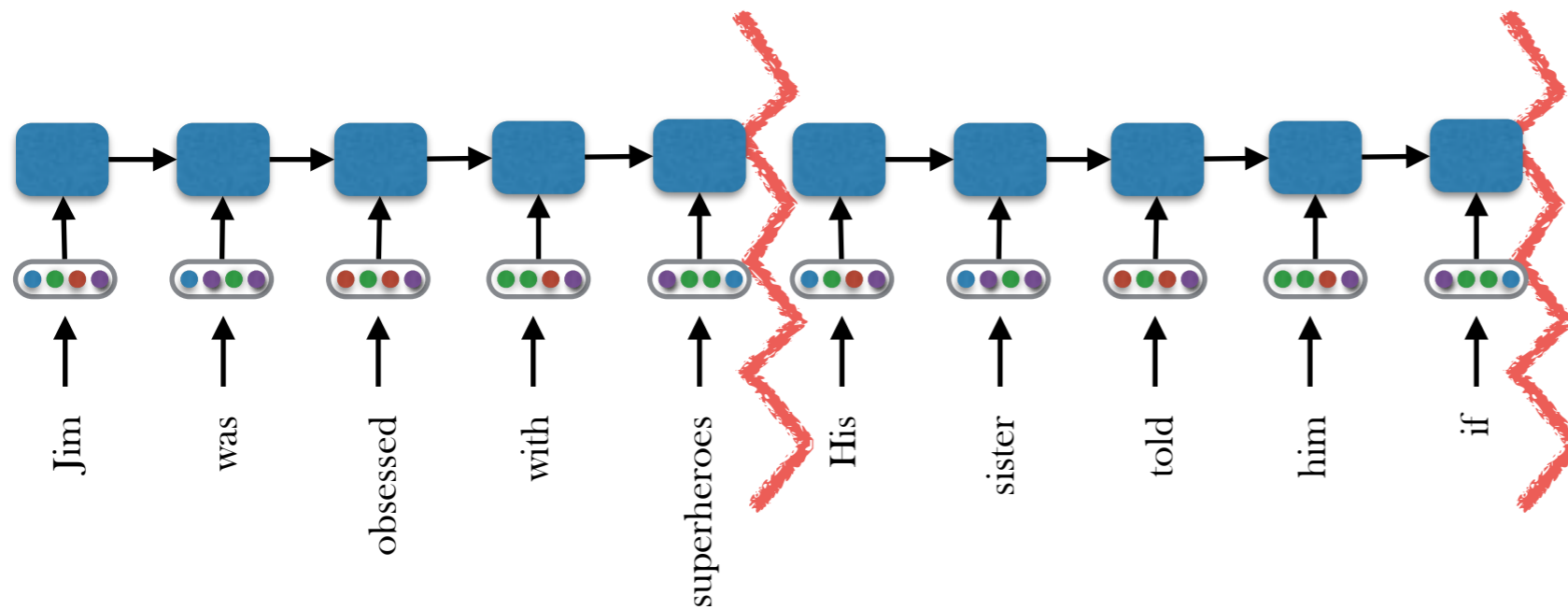


# Encoding

Hierarchical RNN encoding

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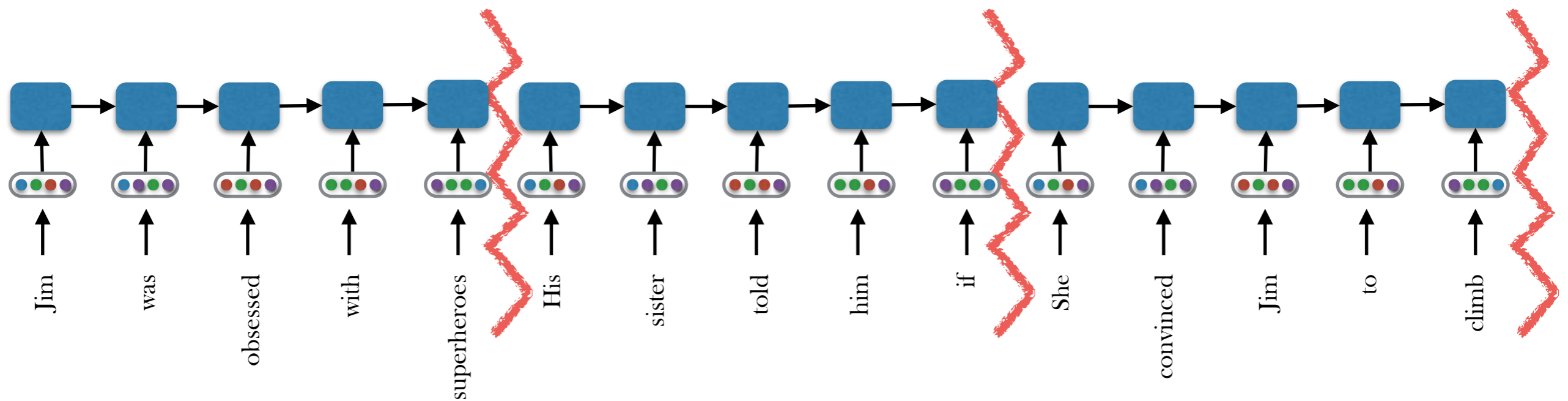


# Encoding

Hierarchical RNN encoding

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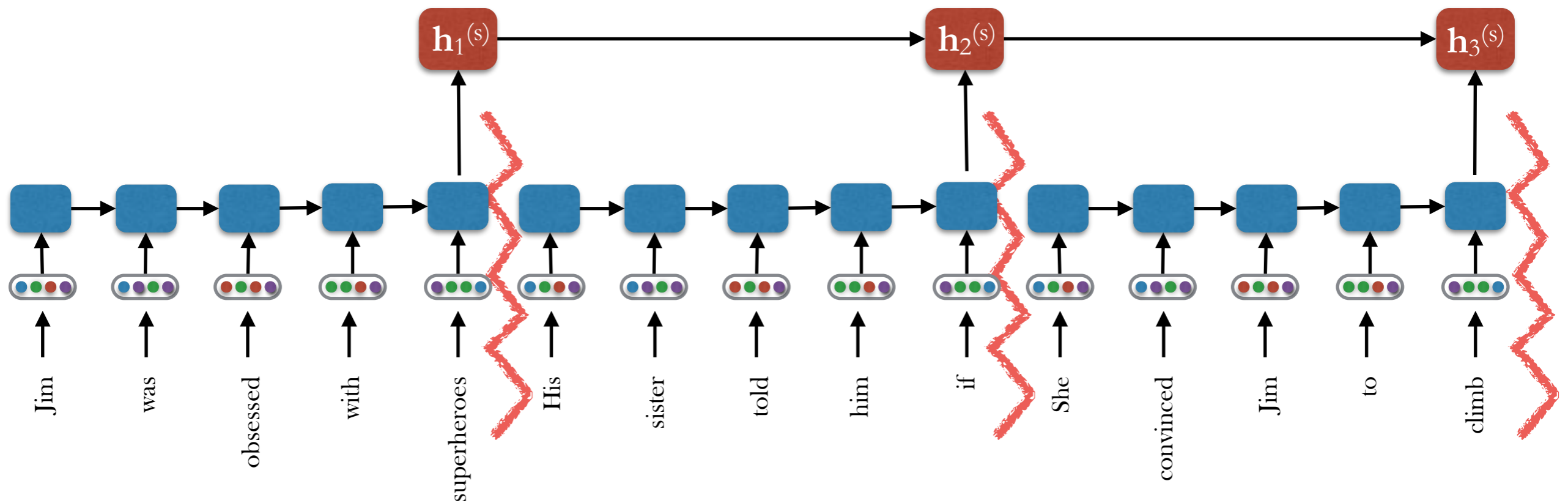


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Hierarchical RNN encoding

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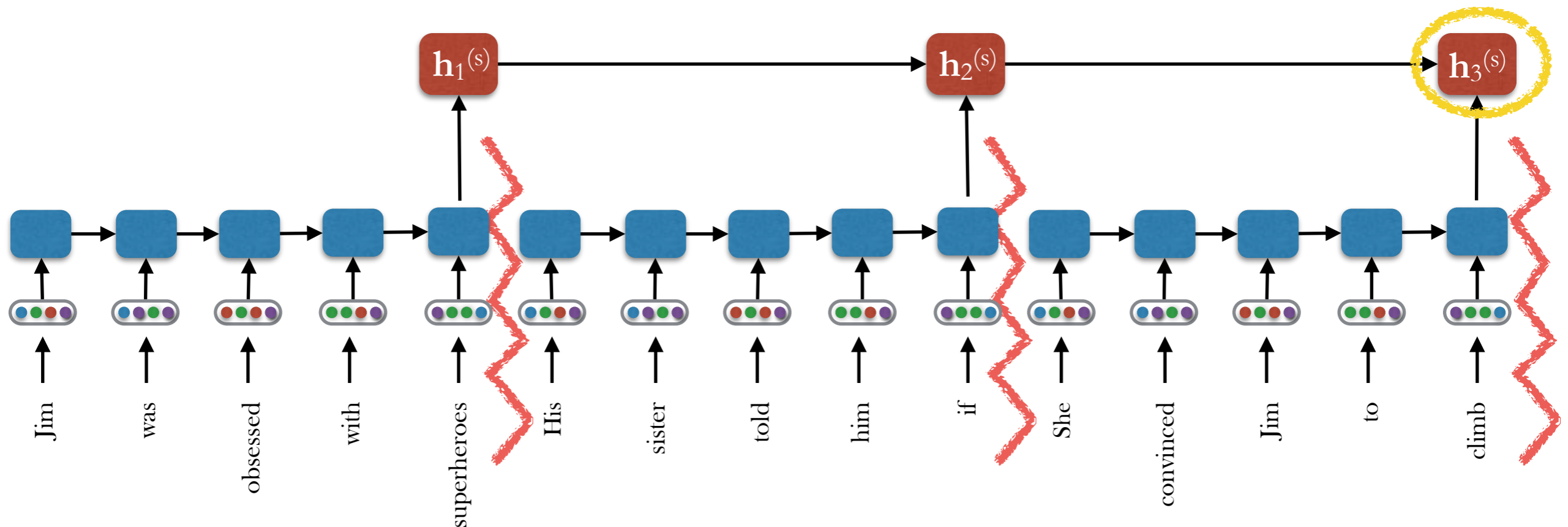


# Encoding

Hierarchical RNN encoding

**Storytelling Generation**

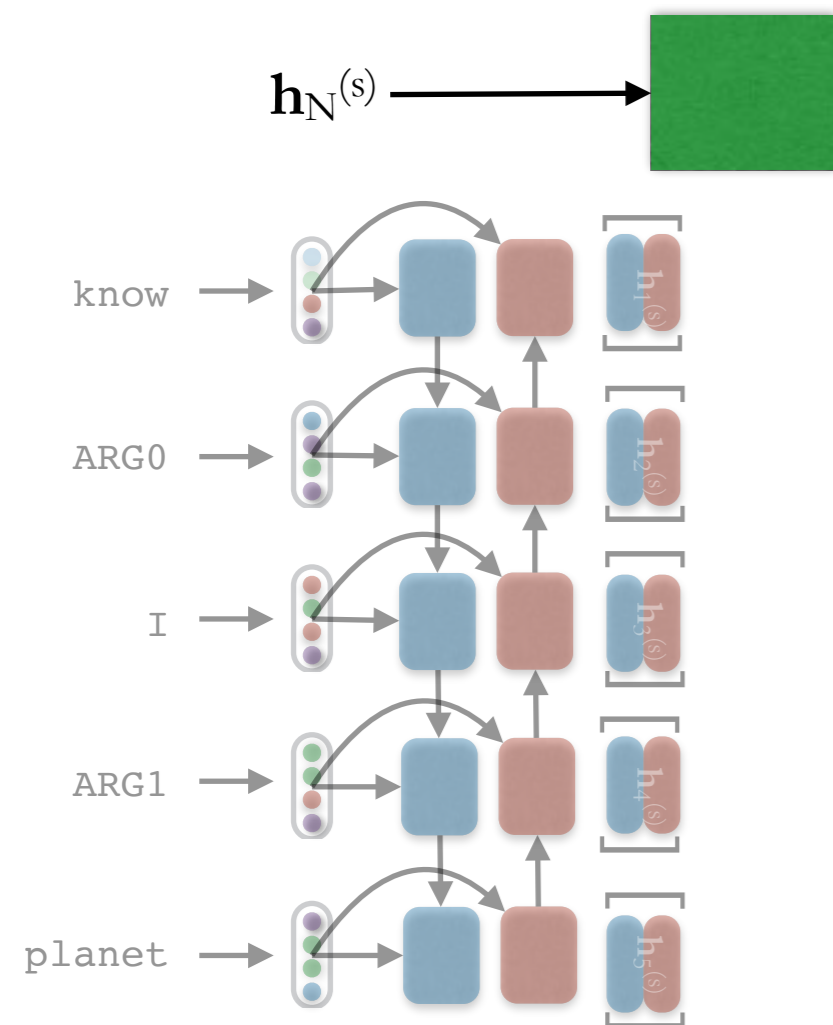
Jim was obsessed with superheroes.  
His sister told him if he tied a sheet on his back he could fly.  
She convinced Jim to climb the ladder to the roof and jump off.  
When he got up there he felt like he was superman.





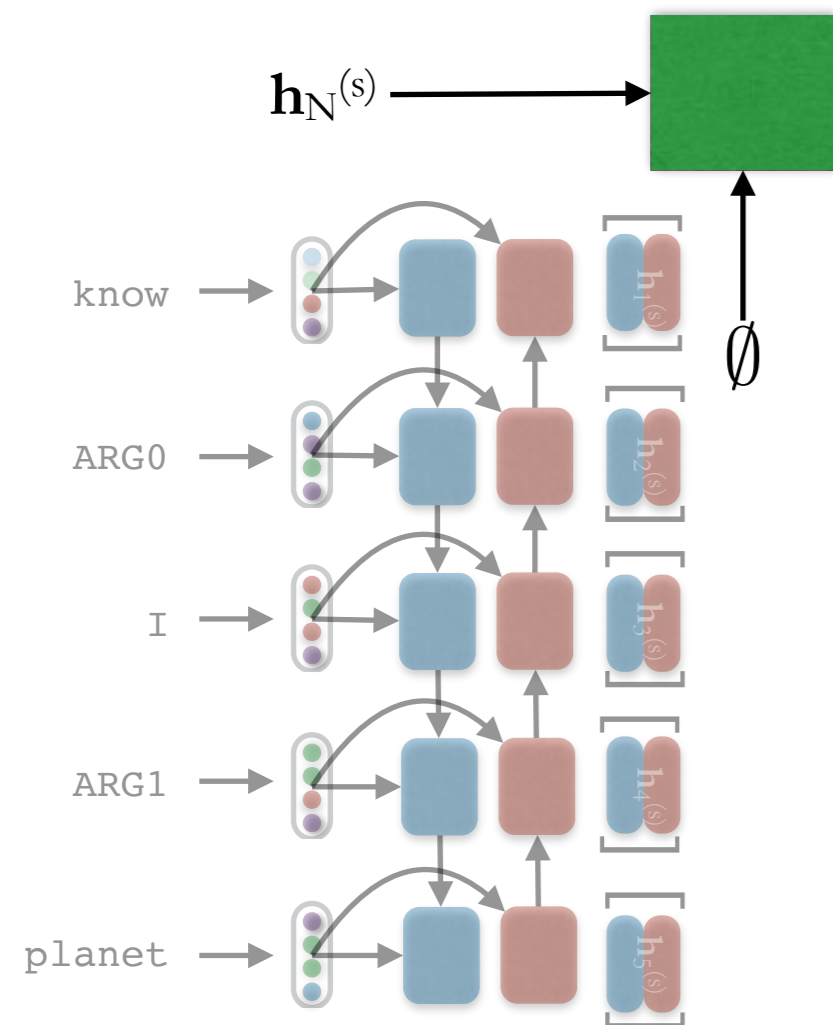
# Decoding

Beam search (Left-to-Right)



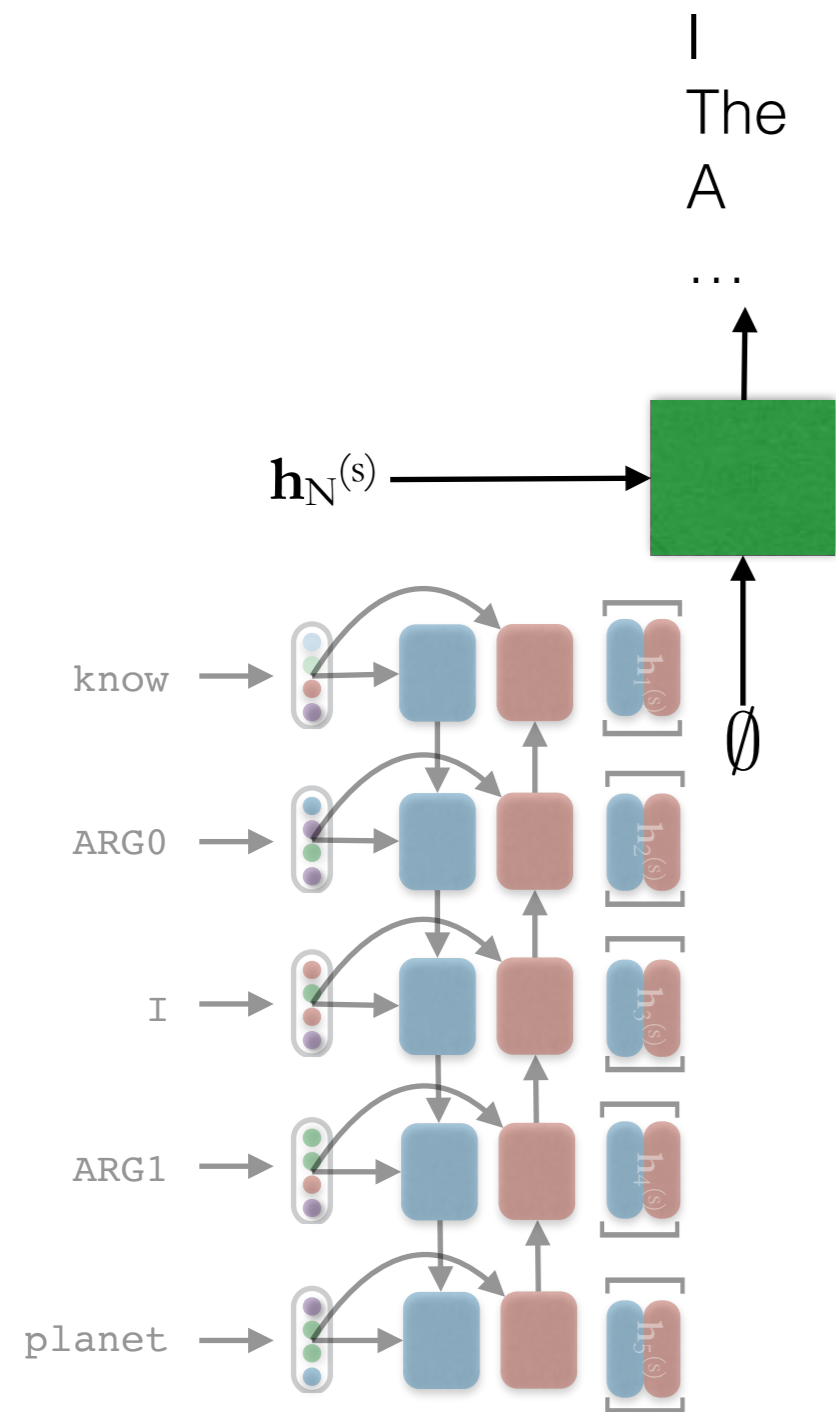
# Decoding

Beam search (Left-to-Right)



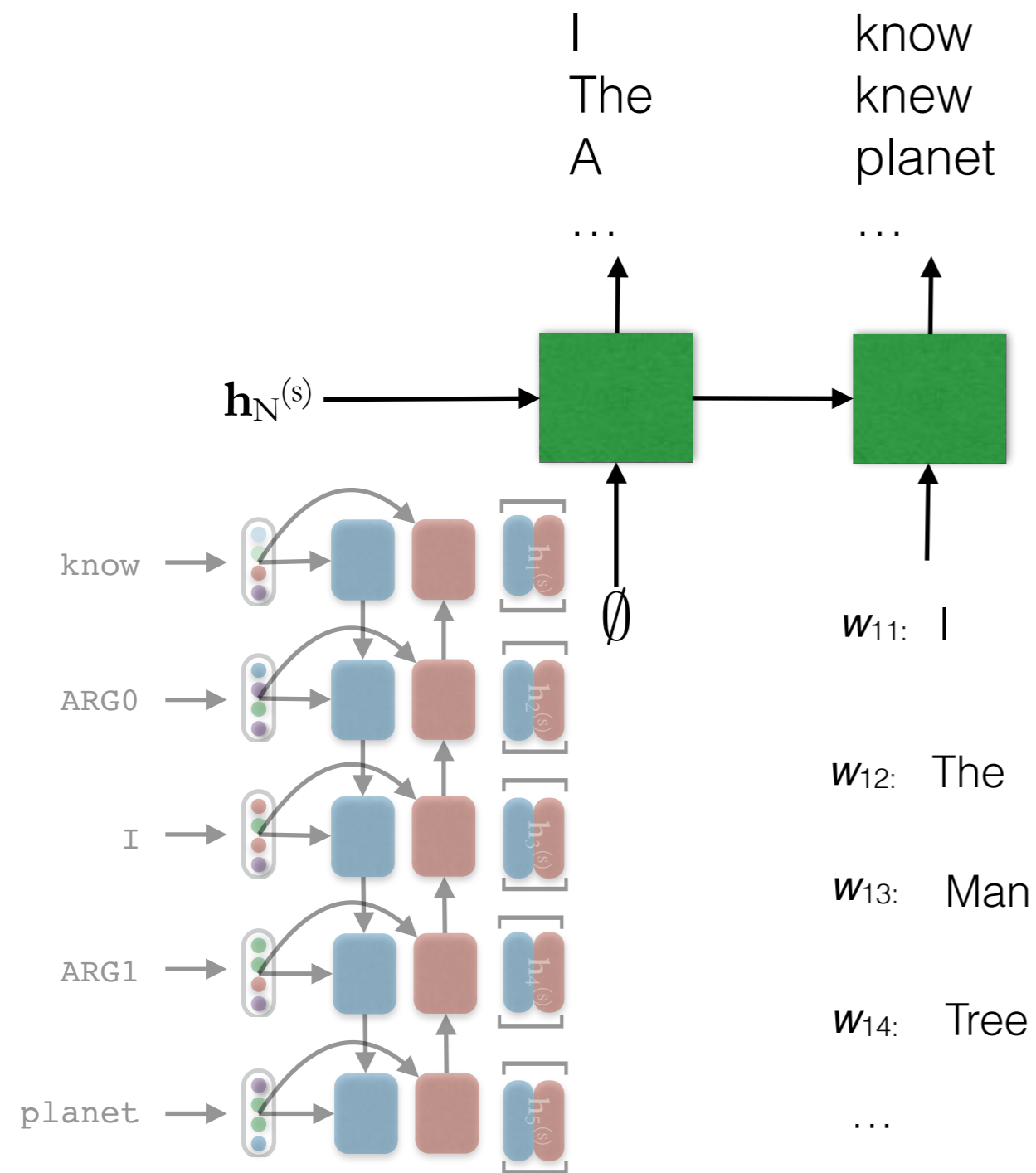
# Decoding

## Beam search (Left-to-Right)



# Decoding

## Beam search (Left-to-Right)

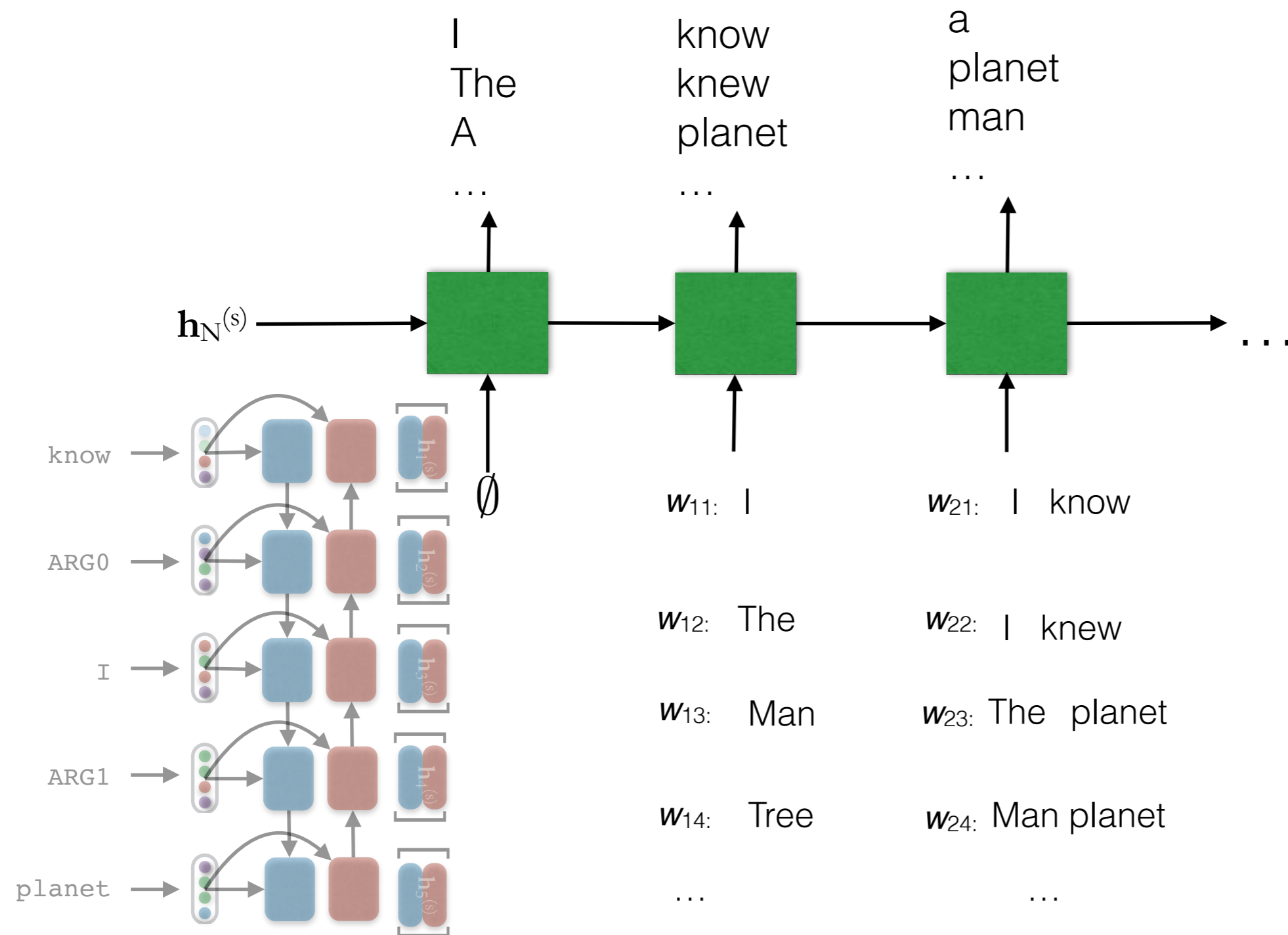






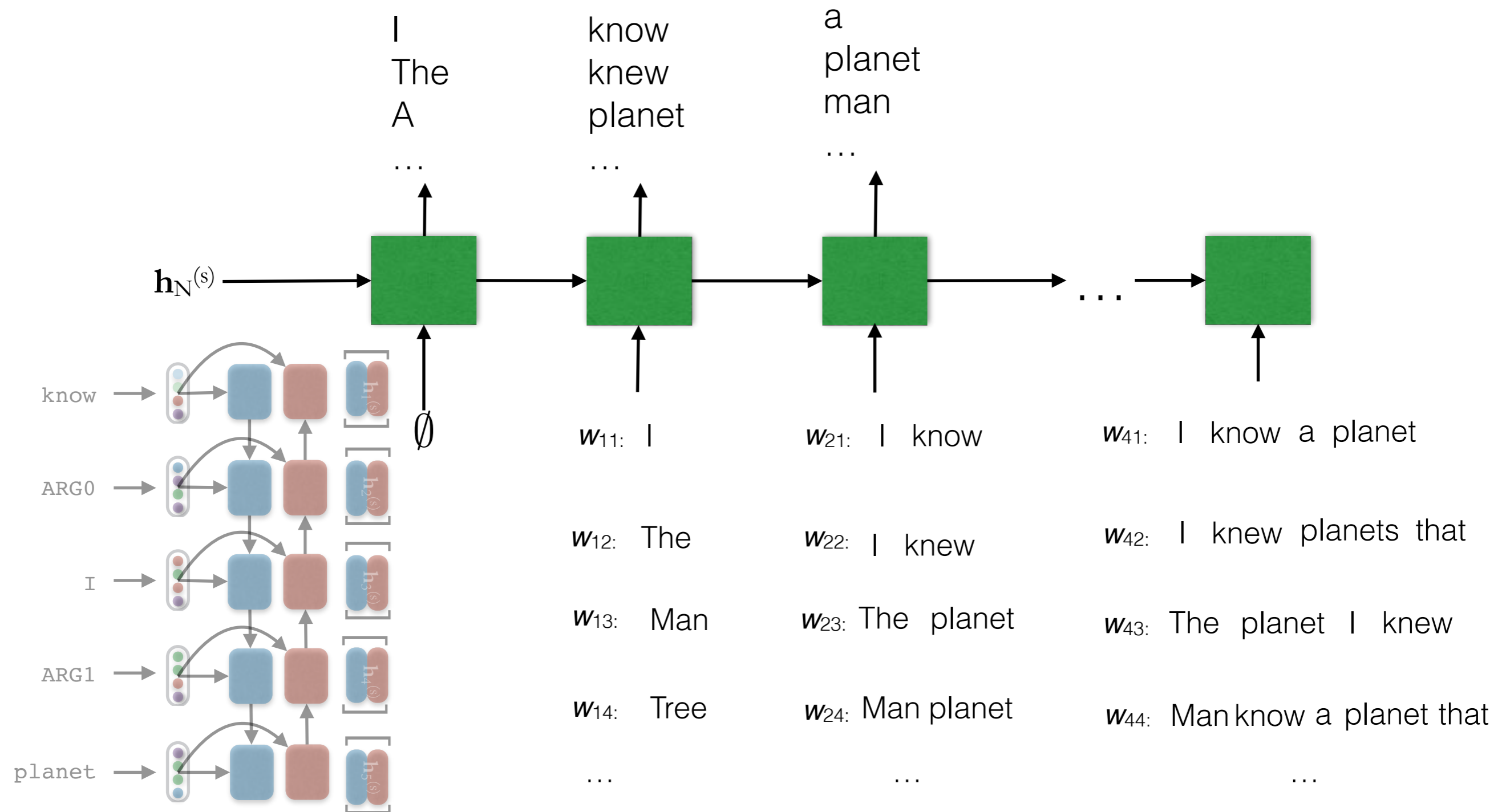
# Decoding

## Beam search (Left-to-Right)



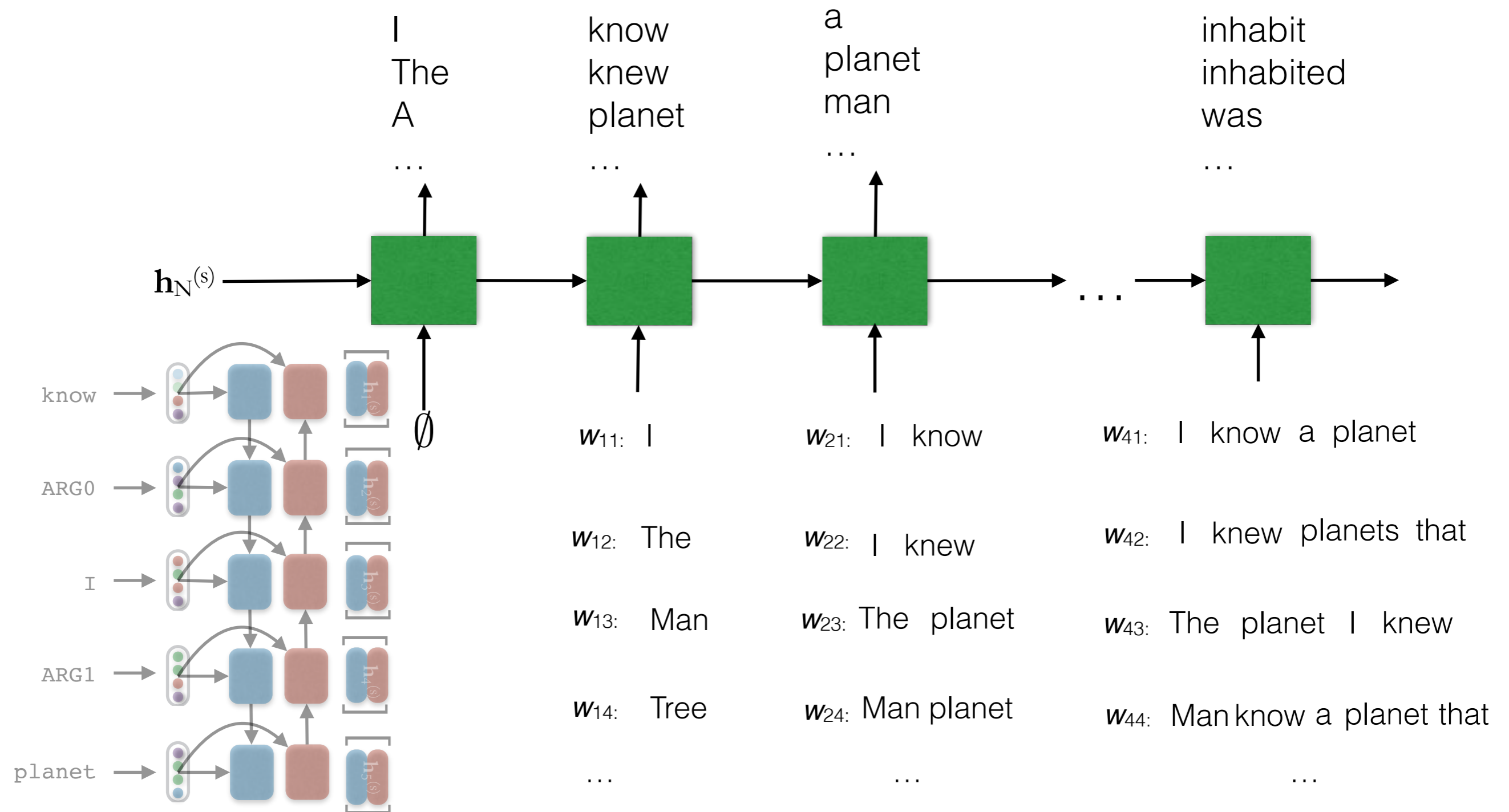
# Decoding

## Beam search (Left-to-Right)

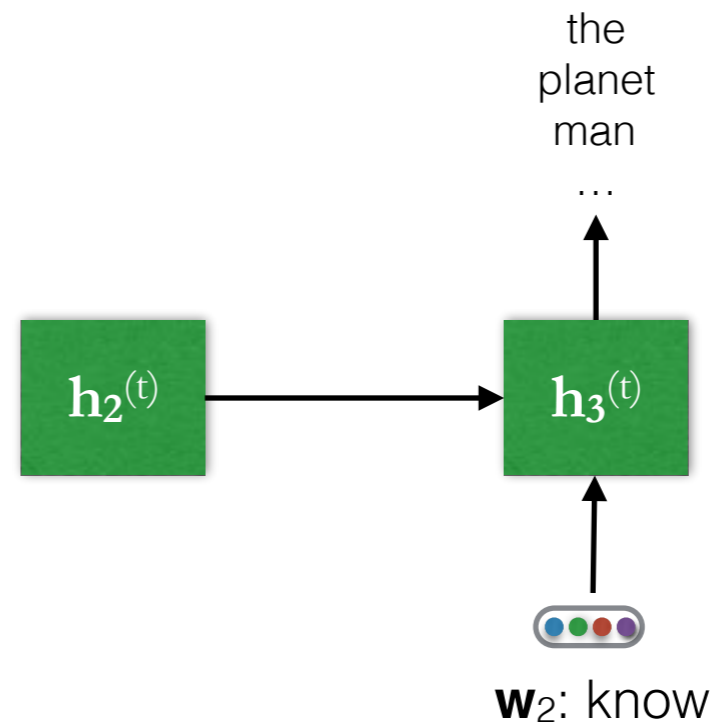


# Decoding

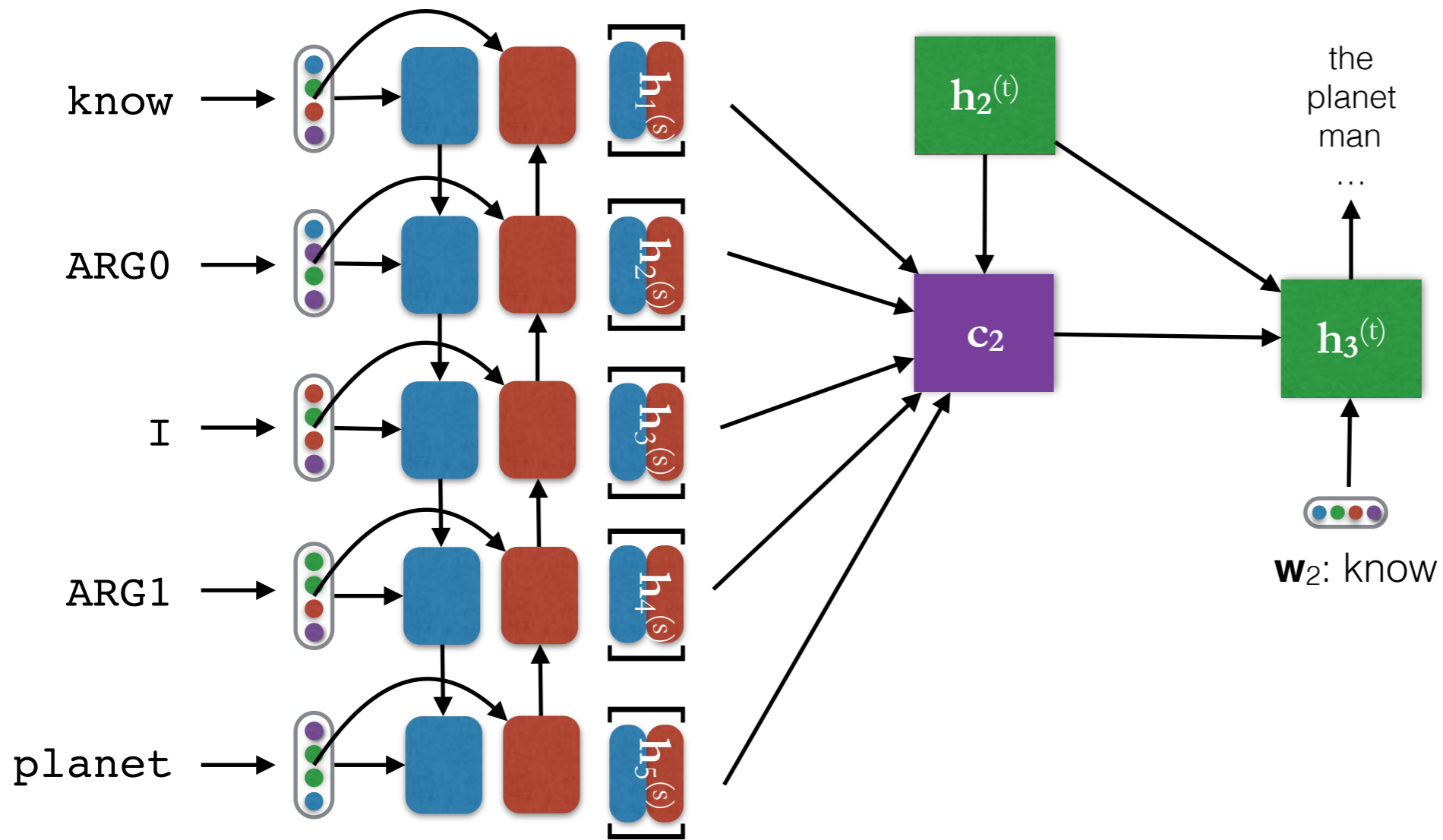
## Beam search (Left-to-Right)



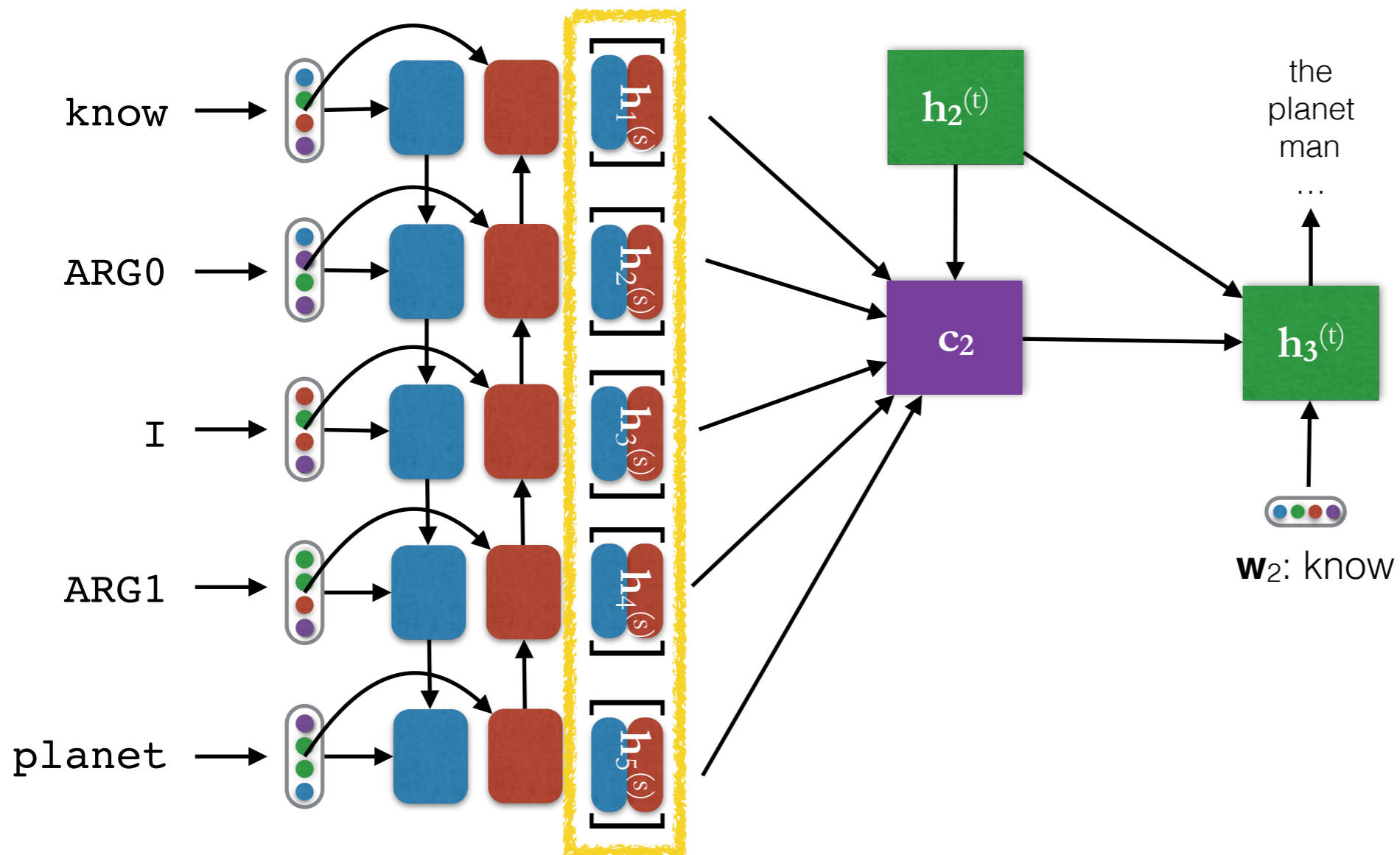
# Attention



# Attention

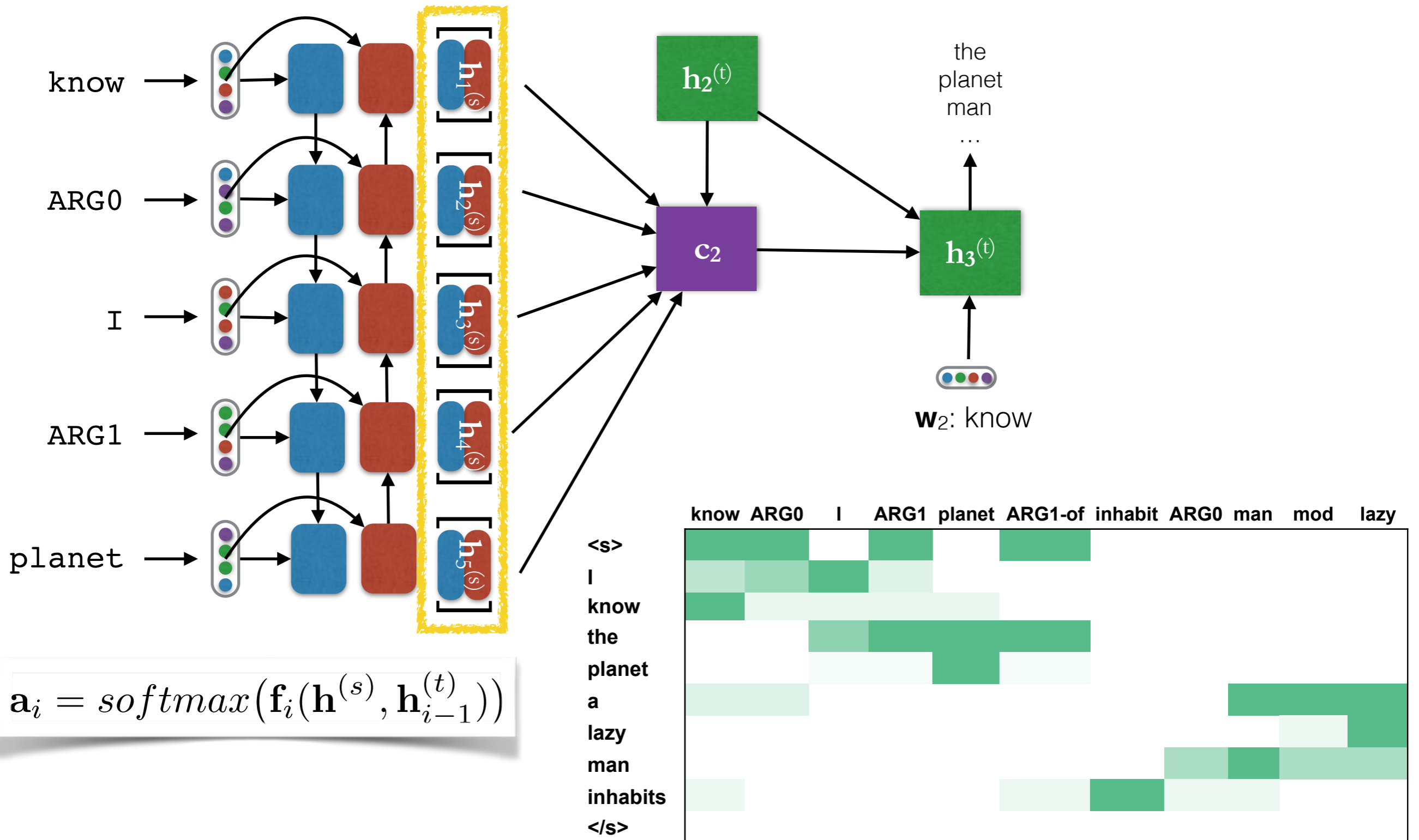


# Attention



$$\mathbf{a}_i = \text{softmax}(\mathbf{f}_i(\mathbf{h}^{(s)}, \mathbf{h}_{i-1}^{(t)}))$$

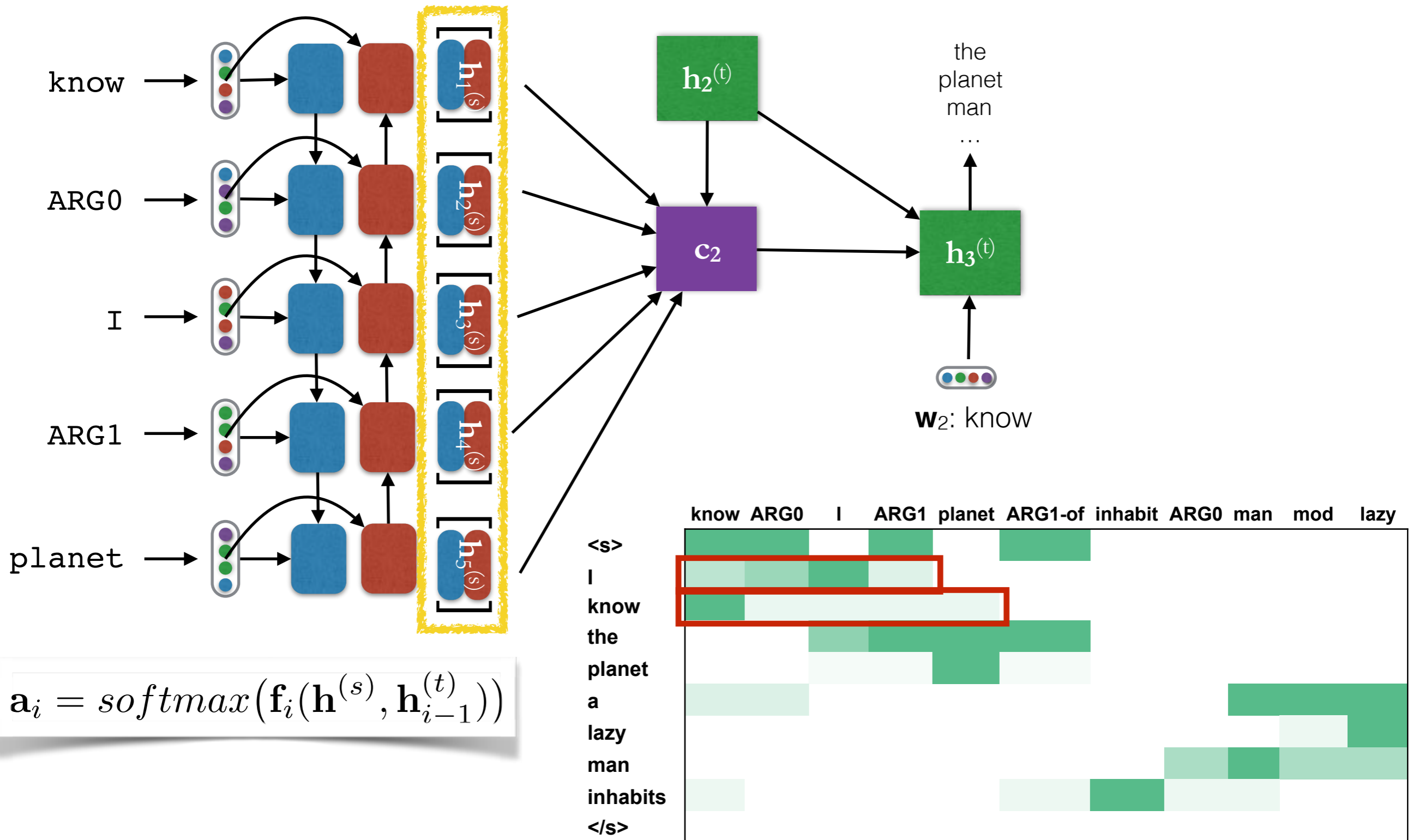
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$$a_i = \text{softmax}(f_i(\mathbf{h}^{(s)}, \mathbf{h}_{i-1}^{(t)}))$$



# Issues to Address

## Max-probability search

$$\mathbf{w}^* = \arg \max_w sc(\mathbf{t}^{(s)}, \mathbf{w})$$

where  $sc(\mathbf{t}^{(s)}, \mathbf{w}) = p(\mathbf{w} | \mathbf{t}^{(s)})$

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where  $sc(\mathbf{t}^{(s)}, \mathbf{w}) = p(\mathbf{w}|\mathbf{t}^{(s)})$

## Issues

- short / similar outputs
- no guarantee that input is covered

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## **Max-probability search**

- Length Penalty

$$sc(\mathbf{t}^{(s)}, \mathbf{w}) = \frac{\log(p(\mathbf{w}|\mathbf{t}^{(s)}))}{|\mathbf{t}^{(s)}|^\alpha}$$



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- Integrating in model
  - Neural Checklist Model (Kiddon et al, EMNLP 2016)
  - Coverage Model (Tu et al, ACL 2016)
- Structural Biases (Cohn et al, NAACL 2016)
  - Fertility, HMM bias

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## **Sparsity**

- Anonymize NE tokens

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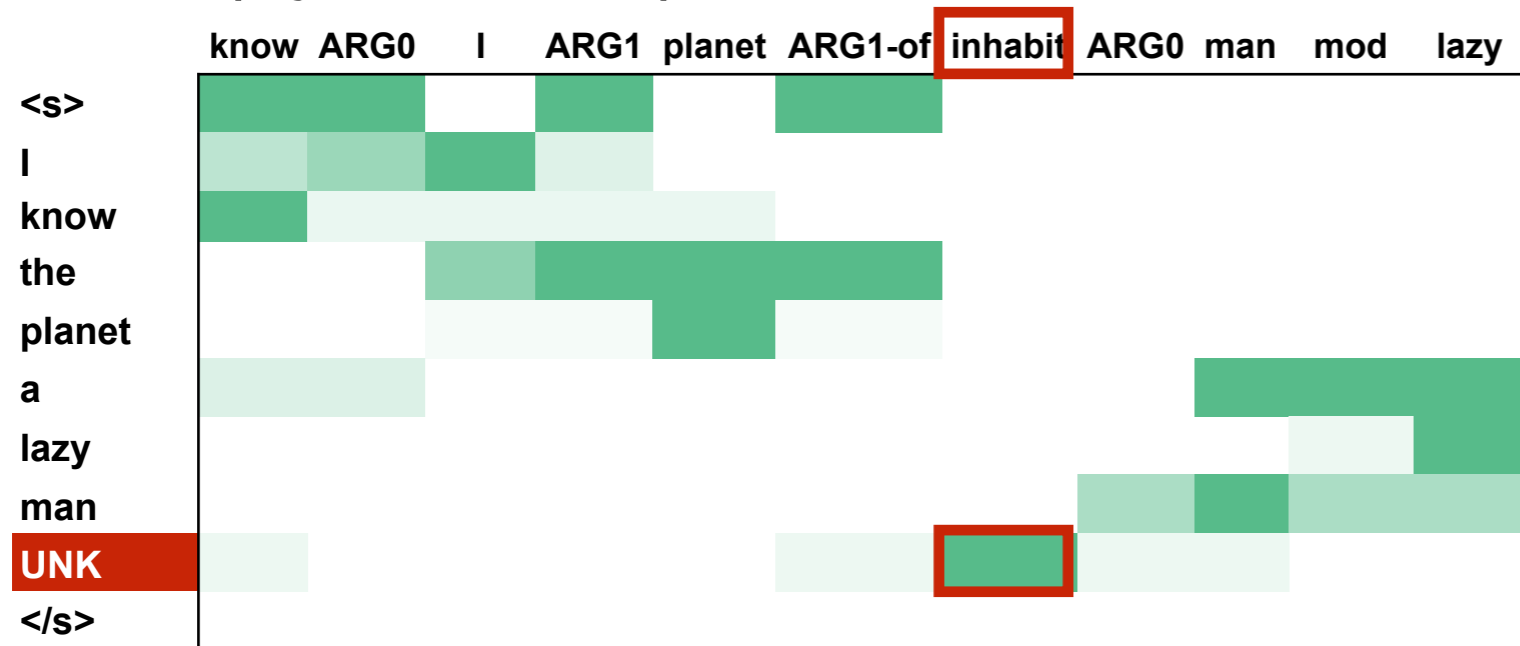
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	inhabit	0.2
	inhabiting	0.1
	...	...

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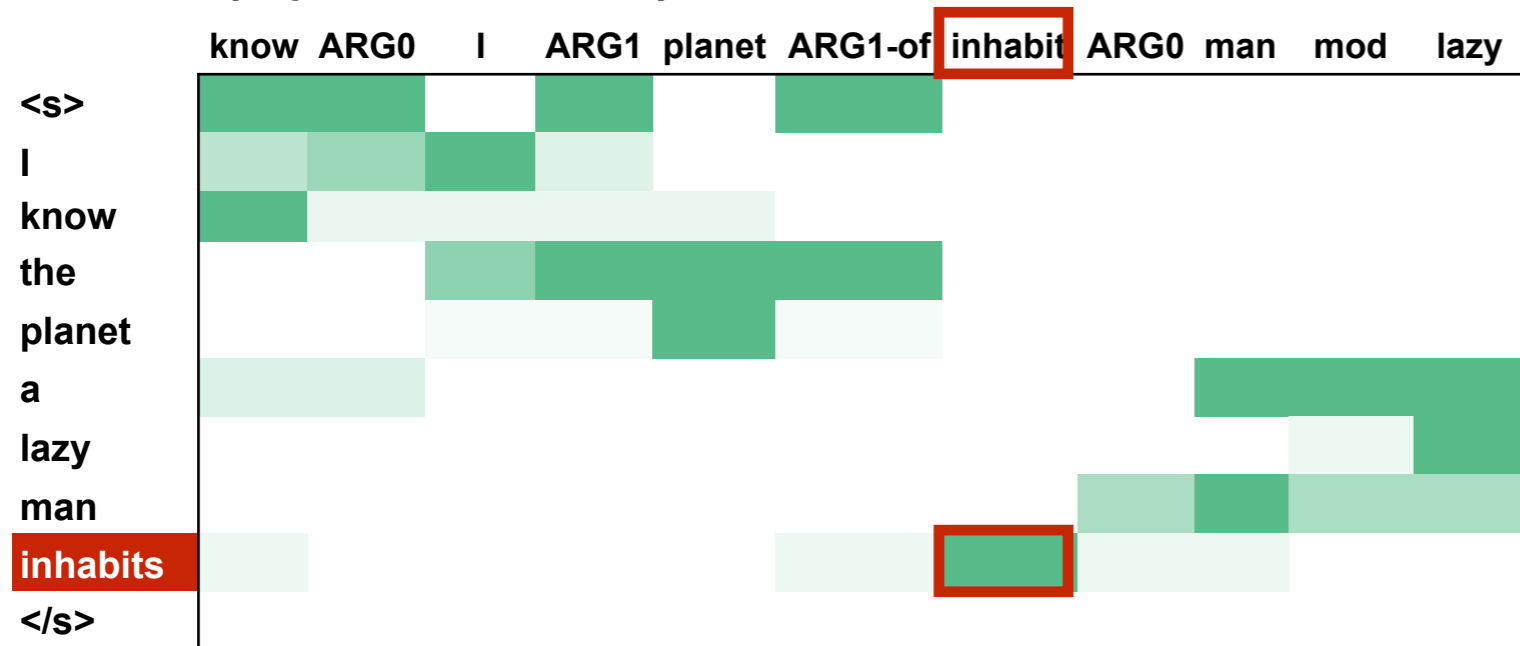
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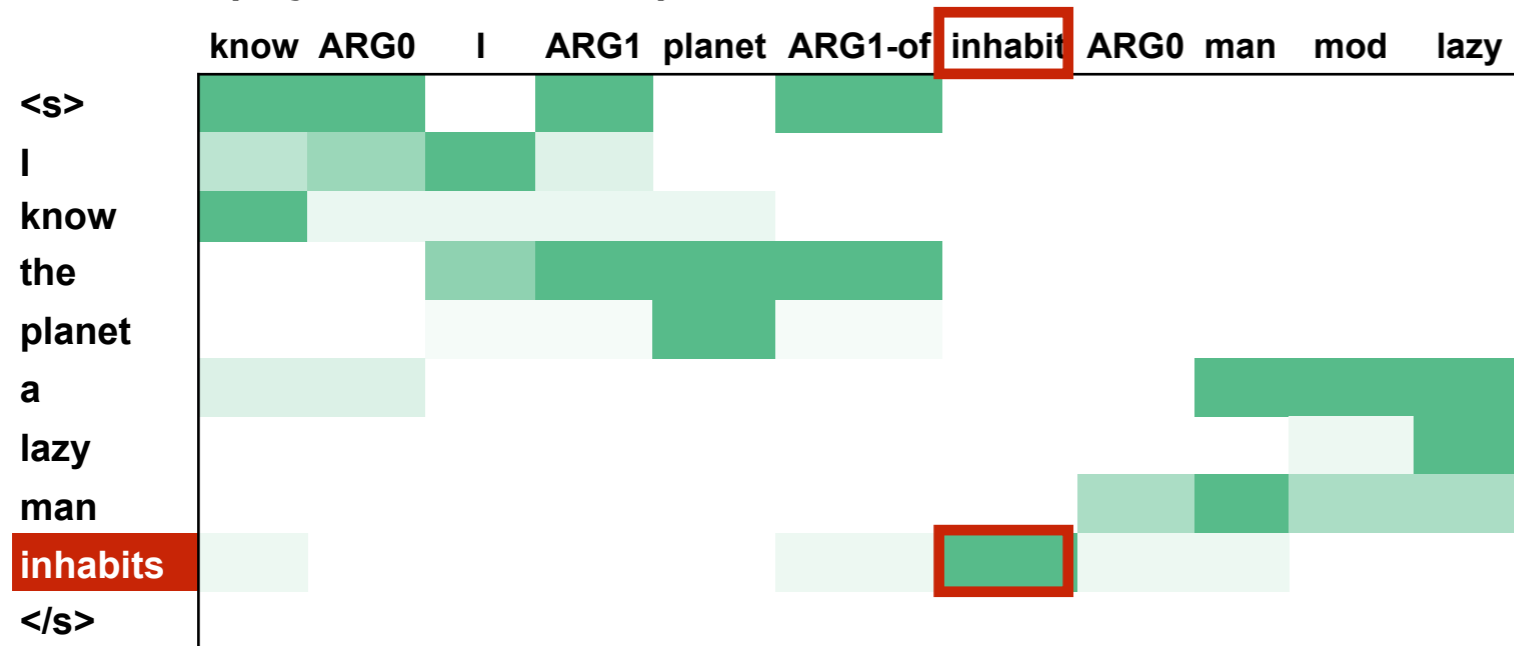
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- Data Augmentation (Sennrich et al, ACL 2016)

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## Document Plans

- Maybe shouldn't treat output as stream of strings...

**THANK YOU**