Shenango: Achieving High CPU Efficiency for Latency-sensitive Datacenter Workloads



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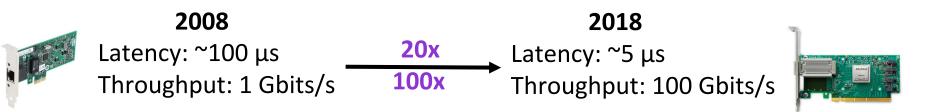


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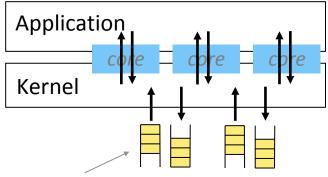
Trend #1: Faster Networks



• But today's operating systems add significant overheads to I/O

The Rise of Kernel Bypass

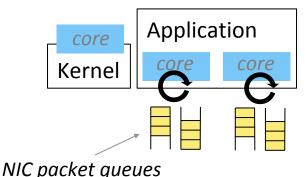
Traditional Approach



NIC packet queues

- Dedicate busy-spinning cores
- Applications directly poll NIC queues
- Enables higher throughput and lower latency

Kernel Bypass



Trend #2: Slowing of Moore's Law



increased demand for servers

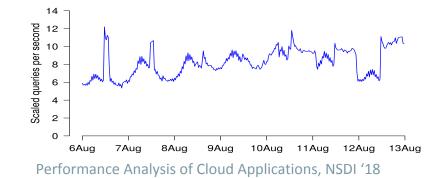


increased demand for energy

- CPUs only utilized 10-66% today
- CPU efficiency becomes increasingly important

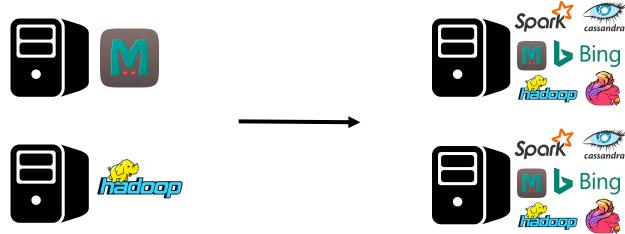
Load Variation Makes Efficiency Challenging

- Load variation for datacenter workloads
 - Days: diurnal cycles
 - Microseconds: packet bursts, thread bursts
- Peak load requires significantly more cores than average load



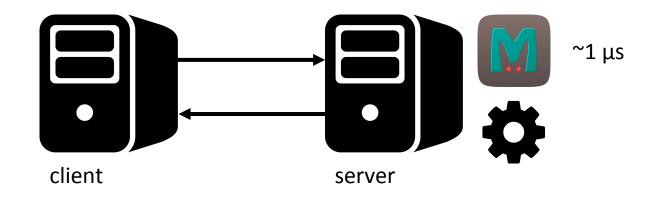
The Need for Multiplexing

- Two types of applications: latency-sensitive and batchprocessing
- Pack both on the same server
 - Bing does this on over 90,000 servers

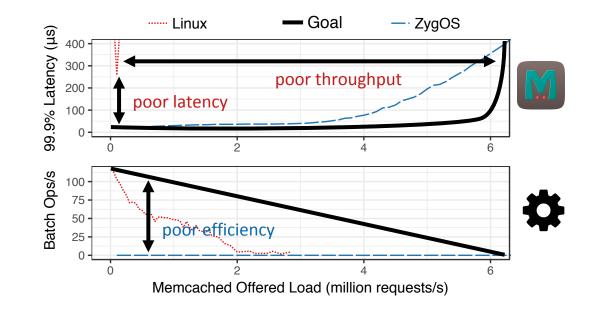


Multiplexing with Existing Approaches

• Example: Memcached + batch processing application



Multiplexing with Existing Approaches



No existing approach provides **high network performance** and **high CPU efficiency**

Goal

- Reconcile the tradeoff between high CPU efficiency and network performance
- Reallocate cores across applications at microsecond granularity
 - Coarser granularities insufficient for microsecond-scale tasks and microsecond-scale bursts

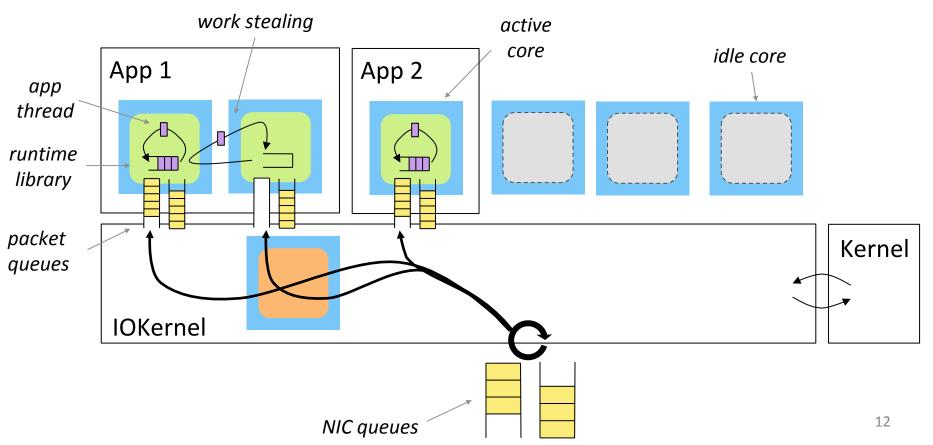
Challenges of Fast Reallocations

- How many cores does an application need?
 - Application-level metrics are too slow
 - Multiple sources of load: packets and threads
- Overhead of reallocation
 - Reconfiguring hardware is too slow
- Existing systems don't address these challenges

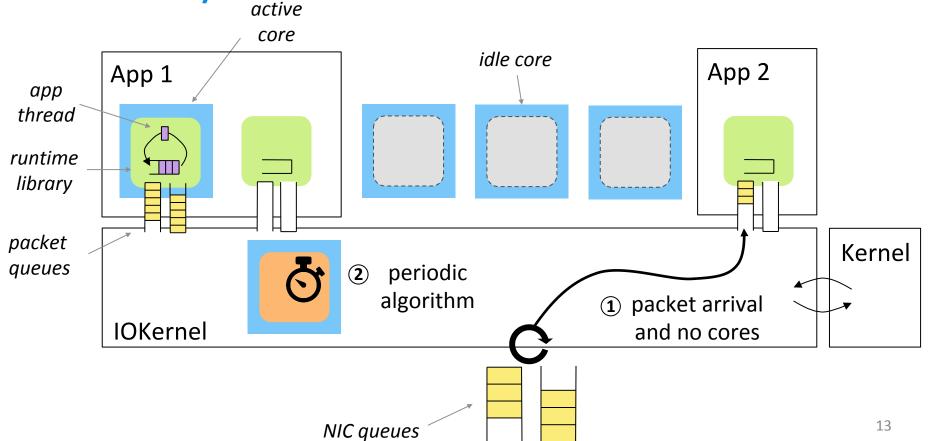
Shenango's Contributions

- Efficient **algorithm** for determining when an application needs more cores
 - Based on thread and packet queueing delays
- **IOKernel**: steers packets in software and allocates cores
 - Core reallocations take \sim 5 µs
- Cache-aware core selection algorithm
- Load balancing of packet protocol (e.g., TCP) handling

Shenango's Design

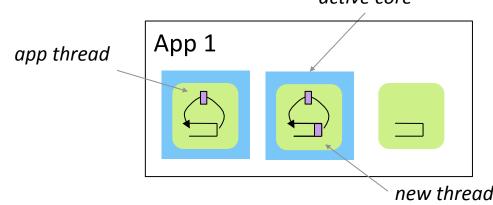


How Many Cores Should the IOKernel Allocate?



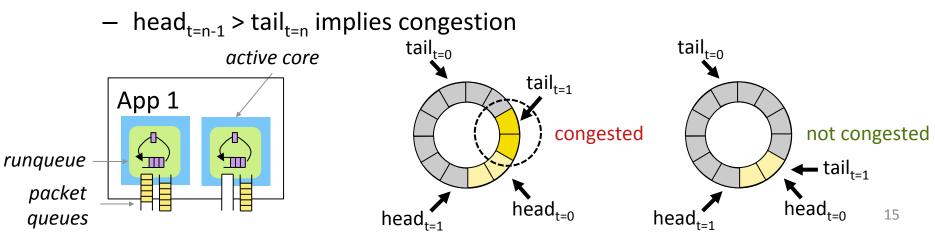
Compute Congestion

- Compute congestion: when granting an application an additional core would allow it to complete its work more quickly
- Goal: grant each application as few cores as possible while avoiding compute congestion



Congestion Detection Algorithm

- Queued threads or packets indicate congestion
- Any packets or threads queued since the last run (5 µs ago)?
 - Grant one more core
- Ring buffers enable an efficient check



Implementation

- IOKernel
 - Uses DPDK 18.11
- Runtime
 - UDP and TCP
 - C++ and Rust bindings
- 13,000 lines of code total

Evaluation Questions

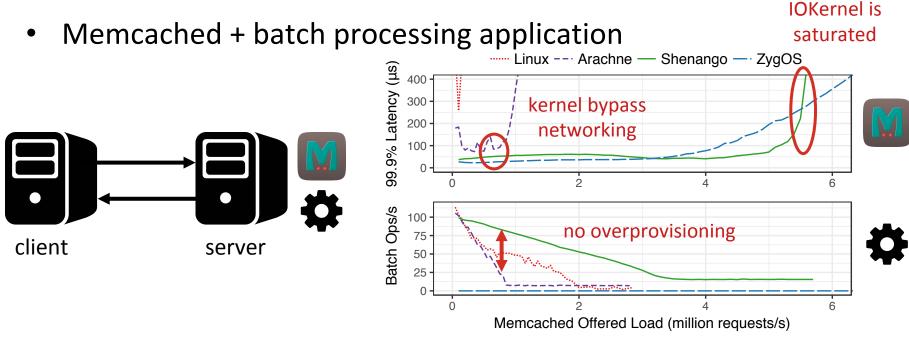
- How well does Shenango reconcile the tradeoff between CPU efficiency and network performance?
- How does Shenango respond to sudden bursts in load?
- How do Shenango's individual mechanisms contribute to its overall performance?

Experimental Setup

- 1 server + 6 clients, 10 Gbits/s NICs
- Clients run our open-loop load generator built on Shenango
 - Requests follow Poisson arrivals, use TCP

System	Kernel Bypass Networking	Lightweight Threading	Balancing Interval
Linux	×	×	4000 µs
ZygOS (SOSP '17)	√	×	N/A
Arachne (OSDI '18)	×	 Image: A second s	50000 μs
Shenango	√	√	5 µs

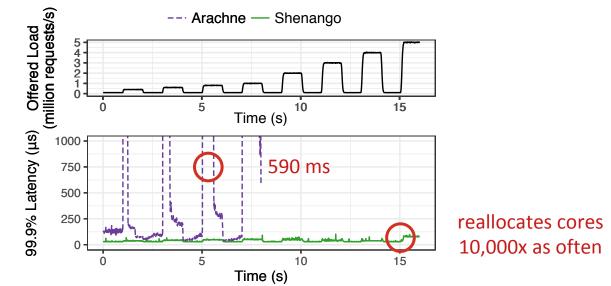
CPU Efficiency and Network Performance with Memcached



• Shenango matches ZygOS's tail latency with high CPU efficiency

Shenango is Resilient to Bursts in Load

- TCP requests with 1 µs synthetic work + batch processing application
- Increase or decrease the load every 1 s



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Conclusion

- Shenango reconciles the tradeoff between low tail latency and high CPU efficiency
- Reallocates cores at microsecond granularity
 - Efficient congestion detection algorithm
 - IOKernel: allocates cores and steers packets in software

https://github.com/shenango