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Can stimulus enhancement explain the apparent success of the model-rival technique in the domestic dog (*Canis familiaris*)?

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Abstract

The model-rival technique is a method of training whereby an animal learns the distinguishing features of a target object, such as name and colour, by observing a trainer and a potential competitor engage in conversation about these features. In this study the apparent effectiveness of the model-rival technique in training dogs to perform a selection-retrieval task by McKinley and Young [McKinley, S., Young, R.J., 2003. The efficacy of the model-rival method when compared with operant conditioning for training domestic dogs to perform a retrieval-selection task. *Appl. Anim. Behav. Sci.* 81, 357–365] was investigated to evaluate the hypothesis that simpler forms of learning may be responsible for the results. This was tested by repeating McKinley and Young's model-rival training method and comparing the results to those of training sessions devised to include different forms of stimulus enhancement of the object to be retrieved. These training sessions involved: minimal enhancement, during which the experimenters made no interactions with the target object; indirect stimulus enhancement, during which both experimenters switched their gaze between the dog and the target object; or direct stimulus enhancement, during which one of the experimenters held the target object. It was found that only the model-rival and direct enhancement methods resulted in a significant number of dogs successfully completing the selection-retrieval test. There was also evidence to suggest that with the direct stimulus enhancement training method dogs learned quicker than with the model-rival training method. It was concluded that dogs are able to learn to retrieve a named object in a selection-retrieval task as a result of simple stimulus enhancement, without necessarily understanding the complex cognitive processes which underpin learning in the model-rival process.

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Keywords: Dog; Learning; Model-rival; Stimulus enhancement; Training

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1. Introduction

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The interpretation of results from animal cognition research can be a problem as there may be a temptation to accredit results to complex cognitive abilities on the part of the animal, by enthusiastic proponents of animal cognition. That is not to say that animals do not possess such higher cognitive skills, but simply that, taking into account the methodologies used, the data gained does not warrant such conclusions and results might be better explained by simpler cognitive processes. This is the principle of Lloyd Morgan's canon, according to which we should not ascribe a behaviour to a more complex cognitive process if a simpler one is sufficient to account for what we observe (Pearce, 1999).

A classic example of a behaviour which has been ascribed to more complex mechanisms of learning than necessary is sweet potato washing in Japanese macaques. Originally, this was proposed to have spread through the troop by imitation (Kawai, 1965), a form of learning that is thought to require quite complex cognitive abilities, however after reanalysing the data Galef (1992) argues that it is more likely to have spread by a process of local or stimulus enhancement.

A recent study by McKinley and Young (2003) claimed effectiveness for the model-rival technique in dog training. The model-rival technique involves using social stimuli to create an interest in a target object without the use of food or other rewards and has been popularised by Irene Pepperberg through her training and testing of the cognitive ability of Alex, an African Grey parrot (Pepperberg, 1999). During these training sessions Alex was encouraged to answer questions about a target object, which were put to him by an experimenter. A second experimenter then either demonstrated the correct response or an incorrect response. For a correct response the experimenter was praised and received the target object to play with, and for an incorrect response the experimenter was punished. This second experimenter acted as a model for Alex by answering the first experimenter's questions, but also acted as a rival with Alex for the first experimenter's attention and the chance to play with the target object (Pepperberg, 1999). After observing the interactions of the two experimenters Alex was invited to join in with the questions. Alex only received the target object and the first experimenter's attention when he answered correctly. If Alex answered incorrectly the first experimenter directed their attention away from Alex and back to the second experimenter (Pepperberg, 1999).

As dogs do not have the same communicative abilities as parrots McKinley and Young (2003) used a variation on the model-rival technique set out by Pepperberg. In their training sessions the dog was sat in front of two experimenters who were talking animatedly about a target object which they passed between them. The name of the target object was spoken at the end of each sentence during the training session, for example "isn't this a lovely pair of SOCKS?" These training sessions were intended to teach the dog the name of the object by making the dog 'want' the object the experimenters were apparently interested in. At the end of the training session the target object was placed in a line-up with two other objects and the dog was asked to retrieve it using the object's name, for example "fetch the SOCKS" (McKinley and Young, 2003). McKinley and Young (2003) found that the results from their version of the model-rival technique were comparable to those obtained by traditional operant conditioning techniques which are commonly used in dog training. It was therefore concluded that the model-rival technique was an effective method of dog training.

However, a review of the methodologies used by McKinley and Young (2003) suggests that the dogs might have learned to pick the target object as a result of stimulus enhancement, without understanding of the social and verbal context which underpin the model-rival method. Stimulus enhancement is involved in some forms of social learning, and describes the phenomenon

whereby an animal is more likely to interact with a stimulus that it has previously seen a group member interacting with (Wynne, 2001). It could therefore be argued that the dogs tended to pick the target object in McKinley and Young's (2003) study because they had seen the two experimenters interacting with it, not because they understand the interaction between the two experimenters at any level.

The results of the McKinley and Young (2003) investigation also show that dogs would discriminate object labels on the basis of shape. This discriminatory process was investigated further in our study by testing if dogs discriminated between objects of the same shape but of different colour (or luminance), having learned the identity of a particular object of a particular colour. This part of the study was carried out on dogs that passed the initial part of the experiment, and thus had shown that they could discriminate on the basis of object shape.

The aim of this study was firstly to investigate whether simple stimulus enhancement could explain the apparent effectiveness of the model-rival technique in dog training reported by McKinley and Young (2003) and compare performance using a variety of methods of enhancement. The second aim of the study was to investigate whether, having learned to retrieve a particular named object of a certain colour, the dogs discriminated between this and similar objects of a different colour.

2. Methods

2.1. Animals

A convenience sample of 10 pet dogs were recruited from an advertisement in the local press. The group consisted of 7 females and 3 males, with ages ranging from 3 to 8 years, with a mean of 5.4 years. Among the 10 were 3 pastoral dogs, 3 terrier dogs, 3 gundogs and 1 crossbreed. Before testing began all owners were briefed about the study and their written informed consent was obtained. All dogs were tested to make sure they could 'sit', 'stay' and 'fetch' on command.

2.2. Toys

The objects used in the retrieval-selection task consisted of three sets of three types of rubber toy. These were a bone, a dumbbell and a folded "tugger" (see Fig. 1). All toys were between 11.5 and 14 cm long. The toys were chosen so that they were of similar size and colour but were different shapes so the dogs could easily distinguish between them. One set was bright yellow, one dark blue, and the other medium red in order to be able to offer objects with distinctly different colours and luminance in different training sessions, whilst accounting for the fact that dogs are believed to be red-green colour blind (Neitz et al., 1989). Each test contained a set of toys of the same colour to control for any bias towards or against certain colours. All toys were washed, between the training sessions and before the retrieval task took place, in an enzymatic cleaning solution and then rinsed in clean water, to control for any odour cues from the 'target' object.

2.3. Target object and target word

The toy used in each training session was referred to as the 'target object'. The target object and target object colour were assigned randomly so each dog undertook each training session with different coloured and shaped objects to avoid biases that might have come from the physical appearance of the target object. Regardless of which toy was chosen the name given to the target object was also assigned randomly for each dog, for each training session, using four labels novel to the dogs: 'goom', 'faf', 'pipe', and 'jid'. These words were chosen as each word had three phonemes, with each phoneme being semantically distinct from the equivalent phoneme in the other commands, since it has been shown that dogs can detect changes to the



Fig. 1. Example of toys sets used.

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phonemes of words (Fukuzawa et al., 2005). If different target words contained similar phonemes this might lead to interference from learning the name of one object on the subsequent learning of the name of another object. This control also meant that each dog was given equivalent length ‘target words’, eliminating bias that may occur through differences in pronunciation or word length. The experiment consisted of three parts: training sessions and selection retrieval tests, and discrimination tests.

2.4. Training sessions

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Four different training sessions were used in this study, with a different object and label used in each session. The methods are described in detail below, with the order being described first. Five of the dogs were randomly assigned to McKinley and Young’s model-rival training method to complete first, while the other 5 dogs undertook a minimal enhancement training method first. The procedures were then crossed so all dogs undertook both methods.

It was necessary to start with the model-rival and minimal enhancement training methods first as the model-rival method was the reference treatment and the minimal enhancement method was the simplest level of stimulus enhancement that might explain the results of the model-rival technique. If a significant proportion of dogs had learned successfully using minimal enhancement it would have been irrelevant to test the dogs at greater levels of stimulus enhancement, to test the hypothesis that they could learn through this process.

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On the dogs’ next visit, which was always at least a week after their first visit, 5 dogs were randomly assigned to an indirect stimulus enhancement training method to complete first, while the other 5 dogs were assigned to a direct stimulus enhancement training method. The training methods were again crossed so that all dogs undertook all four training methods.

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Before each training session the dogs were allowed to acclimatise to the training room for 10 min with both the experimenter and the assistant present. This was to reduce the distraction of the dogs during the training sessions. Only the ‘target object’ was present during the training sessions and rubber gloves were worn when handling the toys to avoid the transfer of experimenter odour cues. The same two experimenters conducted all training sessions.

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The basic set up of the training sessions was the same for each training method (see Fig. 2), and followed the methodologies used by McKinley and Young so that experiments could be compared. The dog was secured on a lead and sat 2 m away from the experimenter and the assistant who were sat in front of the dog. Each training session lasted for 2 min. After being exposed to the training method the dog was asked to retrieve the target object when it was placed 2 m away from the dog, using a verbal command which

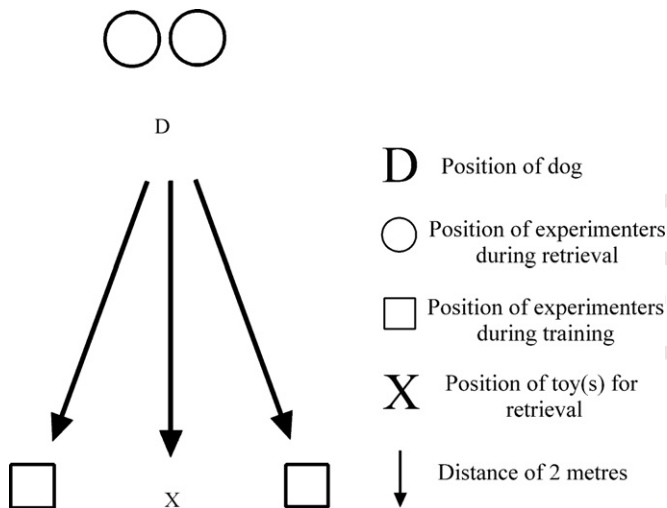


Fig. 2. Positioning of experimenters and dog during training sessions. D: position of dog; ○: position of experimenters during retrieval; □: position of experimenters during training; X: position of toy(s) for retrieval; ↓: distance of 2 m.

155 included the name of the target object. This retrieval attempt took place immediately after the training
 156 session. The verbal command was given only once at which point the dog had 30 s to retrieve the object. If
 157 the dog failed to retrieve the target object the training period was repeated and the extra time was added
 158 to the total training time. The procedure was repeated as necessary a maximum of 15 times (30 min of
 159 exposure). If the dog could not retrieve the object after this time, it was recorded as a learning failure. If the
 160 dog successfully retrieved the object it was given verbal praise. The dog was not allowed to touch the target
 161 object during any of the training methods but simply observed any interactions taking place between the
 162 experimenter, the assistant and the target object.
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2.5. Model-rival training (McKinley and Young, 2003)

164 An assistant acted as the model-rival. The experimenter and the assistant discussed the target object, the
 165 name of which always appeared last in the sentence. This consisted of a standard dialogue between the
 166 experimenter and the model-rival. For example:

- 168 • *Experimenter*: Can you see the GOOM? Hands object to the model-rival.
- 169 • *Model-rival*: Yes, thank you for the GOOM—Hands object back to experimenter, etc.

170 This dialogue continued for the 2 min of the training session, during which time the target object was handed
 171 back and forth between the experimenter and the assistant. As a standard dialogue was used we were sure
 172 that the target word was spoken the same number of times for each dog.
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174 In order to keep the dog interested the experimenter and model-rival spoke in a highly animated way.
 175 They both looked at the target object during training, but ensured that voice and body orientation were
 176 directed towards the dog.
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2.6. Minimal enhancement training

180 A screen was placed between the dog and the experimenter and the target object was put into position so
 181 that the dog did not see the experimenter interacting with it. The target object was placed on the floor in
 182 between the experimenter and the assistant. The screen was then pulled back and the experimenter took her
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184 place. Both the experimenter and the assistant sat still and looked at the dog. At no point during the training
185 did either the experimenter or the assistant look at or make any gestures towards the target object, as it has
186 been shown that dogs attend to human gaze (Hare and Tomasello, 1999). The body orientation of the
187 experimenter and the assistant was directed towards the dog throughout the session. Thus the first time the
188 dog heard the object label was during the retrieval task.

2.7. Indirect stimulus enhancement

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190 A screen was placed between the dog and the experimenter and the target object was put into position so
191 that the dog did not see the experimenter interacting with it. The target object was placed on the floor
192 between the experimenter and the assistant. The screen was then pulled back and the experimenter took her
193 place. During training both the experimenter and the assistant switched their eye contact from the dog to the
194 target object, thus indirectly, through their gaze, potentially enhancing the target object stimulus. When eye
195 contact was switched between the dog and the target object the head was moved to face the direction of the
196 gaze. Apart from this exchange of eye contact no other gestures were made towards the target object. The
197 body orientation of the experimenter and the assistant was directed towards the dog during the session.

2.8. Direct stimulus enhancement

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199 The experimenter held the target object in her hands. The experimenter kept eye contact on the target
200 object and the assistant sat still, keeping eye gaze towards the dog. At no point during the training did either
201 the experimenter or the assistant make any other gestures towards the target object. The body orientation of
202 the experimenter and assistant was directed towards the dog during the session.

2.9. Selection-retrieval tests

203
204 In all cases the object of the test was to see if the dog would consistently retrieve the ‘target object’ from a
205 group of three similar sized and similar coloured objects, having demonstrated its ability to retrieve it in the
206 initial training sessions. This was a test of the dogs’ prospective memory. Prospective memory is memory
207 for actions to be performed in the future. This is used when there is an interruption between the intention and
208 the action (Schacter, 2001).

209
210 After the particular training session had been successfully completed, the dog was removed from the
211 training room briefly by the experimenter while the ‘target object’ was placed in a line-up with two other
212 toys of the same colour. The objects were positioned 1 m away from each other in a line, with the initial
213 position of the target object determined from a random sequence. The dog was then brought back into the
214 room to begin the retrieval test.

215
216 To ensure that each dog started the test the same distance away from the object line-up, and that the toys
217 in the line-up were always the same distance away from each other, the positions were marked on the floor,
218 with tape. The toys were positioned 1 m apart and set in an arc shape so that each toy was the same distance
219 from the dog (see Fig. 3). Each dog began the selection-retrieval test at a distance of 2 m away from the toy
220 line-up, with both the experimenter and the assistant behind the dog so as not to distract it or influence its
221 choice in the test. The dog was released at the beginning of the test by the experimenter using the verbal
222 command ‘fetch the GOOM’, ‘fetch the FAF’, ‘fetch the PIPE’ or ‘fetch the JID’ depending on which target
223 word had been assigned to the object previously. This command was only given once and the dog was
224 allowed 30 s to retrieve the correct object.

225
226 The first test was complete when the dog had retrieved an object from the line-up and returned it to the
227 experimenter. If the dog retrieved the wrong item, the object was taken from the dog without praise, if the
228 correct item was retrieved, the object was taken and the dog was verbally praised. This process was repeated
with the target object in a second position in the line-up and repeated again with it in a third position in the
line-up. The dog was briefly removed from the training room by the assistant while the experimenter reset
the line-up for both the second and third attempts. Thus, the dog had to retrieve the target object from all

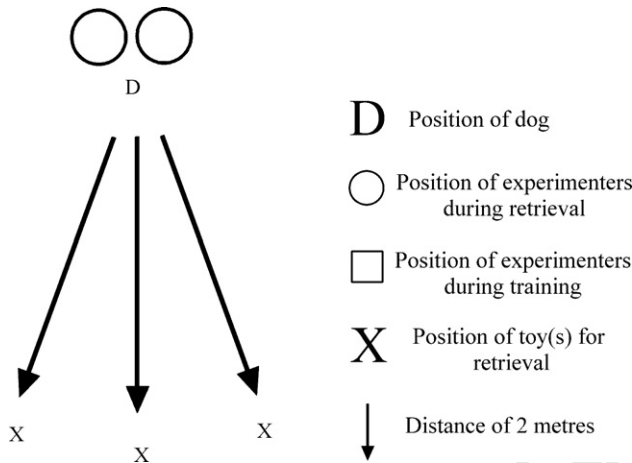


Fig. 3. Positioning of experimenters and dog during selection-retrieval test. D: position of dog; O: position of experimenters during retrieval; □: position of experimenters during training; X: position of toy(s) for retrieval; ↓: distance of 2 m.

three positions in the line-up. If, after all three tests, the dog had failed to retrieve the target object on one or more occasions the training session was repeated and the extra time was added to the total training time for that training method. A maximum training time of 30 min was allowed in total, including initial and repeated training sessions, thus a maximum of 15 training sessions were allowed to complete a maximum of 10 attempts at the selection-retrieval task. Toys were washed in enzymatic washing liquid and rinsed in clean water in between each attempt at the line-up to remove any odour cues and rubber gloves were worn whilst handling the toys.

2.10. Discrimination tests

8 of the original 10 dogs took part in the discrimination test. These were dogs that had passed at least one of the previous selection-retrieval tests. These dogs underwent another test to examine the specificity of their learning and discriminatory resolution of the target object, in a new situation.

The discrimination test took the form of one more attempt by the dog at the selection-retrieval task, except this time the target object was placed in a line-up with two other objects that were the same shape, but were different in colour. Dogs are believed to be red-green colour blind (Neitz et al., 1989), so the three colours of toy used were dark blue, bright yellow and medium red, meaning the dogs were able to discriminate using a rule based on either colour or luminance. The target object's position in the line-up was randomly assigned for each dog.

The selection-retrieval task then took place as before using the target word used in the selection-retrieval test which the dog had previously passed. The discrimination test took place after every training method that the dog passed using the target item and word used in the selection-retrieval test.

This methodology was approved by the local University of Lincoln ethical review committee.

3. Results

3.1. Comparative analysis of the model-rival technique, minimal stimulus enhancement, indirect stimulus enhancement, and direct stimulus enhancement

Data on training and test times were checked for normality and their distributions were found to be unsuitable for parametric analysis.

The training time was defined as the time taken to train the dog to correctly retrieve the target item from all three line-up positions during the selection-retrieval test. Each training session was 120 s in length, so each time a training session was repeated this time was added to the training time. Preliminary inspection of all data (including those training sessions that were failed) suggested that the direct stimulus enhancement method was the quickest training method to be learnt (median training time (s) = 540), followed by the model-rival technique (median training time (s) = 840), the minimal stimulus enhancement training method (median training time (s) = 960), and finally the indirect stimulus enhancement method which was the training method that took the longest to learn (median training time (s) = 1200).

The test time was defined as the time taken for the dog to retrieve the target item from all three line-up positions during the selection-retrieval test. This included the time taken in all incorrect selection-retrieval tests prior to the one in which the dog was successful. Timing began once the fetch command had been given and the dog was released, and ended when the dog had retrieved a toy. Data inspection suggested that the indirect stimulus enhancement training method had the quickest completion of the selection-retrieval test (median test time (s) = 92.5), followed by the direct stimulus enhancement training method (median test time (s) = 96), and lastly the model-rival and minimal enhancement training methods (median test time (s) for both methods = 119).

The initial data were however censored due to the maximum time allowed for a response, therefore results from training sessions tests that were not passed were removed as these unsuccessful results might skew the results of further data analysis. Thus, for comparative purposes only the data from successfully passed training methods were used and these data are summarised in Table 1.

A cumulative binomial probability distribution was calculated to determine the significance of the number of dogs that successfully passed each training method. The probability of a dog passing the selection-retrieval test was calculated given the probability of a dog picking the target object in a line-up of three objects on three consecutive occasions and was 0.037 ($(1/3)^3$). As each dog had up to 10 attempts at the line-up, the probability that the dog would be successful within this time was 0.37. As 10 dogs took part in the study, the cumulative binomial probability distribution of this probability suggests that if 7 or more dogs passed the selection-retrieval test the result would be considered significant with $P = 0.036$.

Thus, only the model-rival and direct stimulus enhancement training methods had a significant number of dogs pass the selection-retrieval test, ($P = 0.036$ for 7 dogs in both training

Table 1

Summary statistics for the data collected for each training method, including only data from dogs that passed the training methods by successfully completing the selection-retrieval test for that training method (S.E.M.: standard error of mean)

	Model-rival	Minimal enhancement	Indirect stimulus enhancement	Direct stimulus enhancement
Number of dogs that passed	7	6	2	7
Training time (s)				
Mean \pm S.E.M.	600 \pm 146	520 \pm 157	420 \pm 60	480 \pm 114
Median	480	420	420	360
Range	120–1200	120–1080	360–480	120–1080
Test time (s)				
Mean \pm S.E.M.	161.1 \pm 46.9	128 \pm 34.2	92.5 \pm 5.5	115.1 \pm 31
Median	119	119	92.5	96
Range	24–344	32–265	87–98	17–259

286 methods). The results from the minimal enhancement and indirect stimulus enhancement
287 training methods were inconclusive, as the number of dogs successfully completing the retrieval-
288 selection test was 6 dogs for the minimal enhancement training method ($P = 0.12$) and 2 dogs for
289 the indirect stimulus enhancement training method ($P = 0.93$).

290 A Kruskal–Wallis test on the successful training and test data from all four training methods
291 revealed no significant difference between the four groups of training times ($H = 0.47$, d.f. = 3,
292 $P = 0.926$) or the four groups of test times ($H = 4.98$, d.f. = 3, $P = 0.173$).

293 In order to investigate the rate of learning further in those training methods where 6 or more
294 dogs successfully passed the selection-retrieval test, a second Kruskal–Wallis test was carried on
295 the pass data for these trials. The data from the indirect stimulus enhancement method was
296 removed for this second test due to the small number of dogs that successfully completed it which
297 would have invalidated the analysis. The results of this analysis showed no significant differences
298 between the training times for these three training methods ($H = 0.36$, d.f. = 2, $P = 0.835$), or the
299 test times ($H = 0.62$, d.f. = 2, $P = 0.735$).

300 As both the model-rival and direct stimulus enhancement methods had a significant number of
301 dogs that successfully passed the selection-retrieval test, the training and test times for these two
302 training methods were compared using a Mann–Whitney U -test. This revealed no significant
303 difference between the training times for these two training methods ($U = 57.5$, $P = 0.56$).
304 However, there was a significant difference between the test times for these two training methods
305 ($U = 74$, $P = 0.0072$), with the direct stimulus enhancement method having significantly shorter
306 test times than the model-rival method.

307 Because individual dogs might have their own training and response style, a within subjects
308 comparison was desirable. This was possible as 6 of the dogs in the study successfully passed
309 both the model-rival and direct stimulus enhancement training methods. Thus, a Wilcoxon signed
310 rank test was carried out on the data from these subjects to compare the training and test times for
311 the model-rival training method with their corresponding training and test time for the direct
312 stimulus enhancement training method. This revealed a significant difference between dogs
313 training times for the model-rival and direct stimulus enhancement training methods ($T = 36$,
314 $P = 0.014$), with the direct stimulus enhancement method having significantly quicker training
315 times than the model-rival method. There was also a significant difference between the test times
316 for these two methods ($T = 21$, $P = 0.036$), with the direct stimulus enhancement method having
317 significantly shorter test times than the model-rival method.

319 3.2. Comparative analysis of data collected in this study and data collected in the *McKinley* 320 *and Young (2003) study*

321 The training times from the model-rival training method used in our study and from the
322 model-rival training method in the McKinley and Young study were compared using a Mann–
323 Whitney U -test. It was found that there was no significant difference between the training times
324 of both studies as $U = 61$, $P = 0.92$.

325 The training times for our model-rival training method and McKinley and Young's operant
326 training method were also compared using a Mann–Whitney U -test. This showed no significant
327 difference between the time taken to train by these two methods as $U = 62$, $P = 0.83$.

328 The cumulative binomial probability distribution was also calculated for the number of dogs
329 that apparently passed the model-rival and operant training methods in the *McKinley and Young*
330 (2003) study, as this did not appear in their report. The probability that a dog correctly completed
331 the selection-retrieval test was 0.37, as calculated in our study. It was assumed that each dog had a

331
332 maximum of 10 attempts at the line-up, as in our study, because after reviewing the data collected
333 by McKinley and Young the maximum training time needed by any dog was within this time
334 period. From McKinley and Young's report it appears that 15 dogs initially took part in their
335 study, although the data from only 9 dogs that successfully passed both the model-rival and
336 operant training methods was used in the final report. Assuming all 15 dogs passed the operant
337 training method (as this is a standard and reliable procedure), then only 9 could have passed the
338 model-rival method (to only have 9 dogs passing both methods). The binomial probability of 9
339 out of 15 dogs passing with this method is $P = 0.059$. This result is not significant and questions
340 the validity of their conclusion that the dogs learned with this method.

341 Finally, the training times for our direct stimulus enhancement training method were
342 compared with the training times for McKinley and Young's operant training method using a
343 Mann–Whitney U -test. It was found that there was no significant difference between the training
344 times for these two methods as $U = 54$, $P = 0.596$.

3.3. *The discrimination test*

345
346 Out of the 8 dogs that took part in the discrimination test, 3 correctly retrieved the target
347 object. To establish whether this was significant a cumulative binomial probability distribution
348 was calculated. This was determined given that the probability of a dog randomly selecting the
349 target object from a line-up of three objects was 0.33 and 8 dogs took part in the test. It was
350 established that only if 6 or more dogs passed the discrimination test would the result be
351 significant ($P = 0.02$). Thus, the results of the discrimination test were not significant ($P = 0.53$).

4. Discussion

352
353 The results of the study demonstrate that dogs are equally able to learn by some form of simple
354 stimulus enhancement as by an adapted model-rival training method. As the model-rival and
355 direct stimulus enhancement training methods had the same significant level of success in the
356 selection-retrieval test, it is possible that the dogs were learning during the model-rival training
357 sessions using simpler rules than the complex cognitive abilities implied by McKinley and
358 Young's (2003) explanation of the success of this technique. Specifically the dogs might be
359 learning from the interactions between the experimenters and the target object, rather than
360 understanding the link between the experimenters' conversation and the target object.

361 The minimal enhancement and indirect enhancement training methods did not achieve a
362 significant number of successful passes. However, the minimal enhancement method was close to
363 reaching significance and so deserves further investigation with a larger sample size. Likewise,
364 although the indirect stimulus enhancement method had a low pass rate in this study, the test and
365 training times achieved by the dogs that did pass this training method were similar to those
366 achieved in the other training methods. For this reason it is reasonable to suggest that this training
367 method may also warrant further investigation with a larger sample size. Given the nearly
368 significant low number of successful responders using this method it is possible that the dogs may
369 have perceived the type of interaction between the experimenter and the target object in the
370 indirect stimulus enhancement method as indicative of the object being aversive. It has been
371 shown that dogs pay attention to, and track, the eye gaze of humans (Hare and Tomasello, 1999),
372 so it is possible that as the experimenters were looking at the target object but not touching it
373 themselves, this might have communicated an aversion to the object to the dog, and resulted in
374 subsequent unwillingness to retrieve the object when later given a choice of objects.

374
375 The training times from the direct stimulus enhancement training method used in this study
376 were not found to be significantly different from those given by the model-rival training method
377 when comparing the total data from the two training methods, however, from comparison of the
378 training times of individual dogs succeeding with both methods it was found that the direct
379 stimulus enhancement method was learnt significantly faster. The test times for the direct
380 stimulus enhancement method were also found to be significantly quicker than those of the
381 model-rival training method, both when comparing the total data from these methods and when
382 comparing the performance of individual dogs that succeeded in both methods. This could
383 suggest that the conversation used in the model-rival technique actually interfered with the dogs'
384 learning as this verbal interchange is the main difference between the two training methods.
385 Although it is possible that dogs are able to learn by the complex rules of the model-rival training
386 method, it seems more likely that providing simpler cues during training is easier for the dog and
387 achieves a faster rate of learning. Avoiding the use of the object name in any context other than
388 retrieval may actually make learning easier for the dog as there is greater contiguity between the
389 object name and the reward. By using the object's name frequently during training, without
390 coupling it with a reward, contiguity is reduced possibly leading to interference in the learning of
391 that object's name.

392 These results also suggest that dogs can learn object name associations even when the reward
393 is delayed, i.e. when there is a low level of temporal contingency. With the exception of the
394 model-rival method the first time that the dogs heard the name of the object was during the initial
395 retrieval task following the stimulus enhancement procedure. Thus with the direct stimulus
396 enhancement method, the successful dogs transferred their learning from the single correct
397 response in the initial retrieval task of the training session to the three occasions in the selection-
398 retrieval test afterwards.

399 Binomial probabilities for the number of dogs that passed McKinley and Young's model-rival
400 method suggested that the number of dogs that successfully completed the selection-retrieval test
401 might not have been significant. However, it should be noted the cumulative binomial probability
402 distribution was based on the assumption that only 9 dogs passed the model-rival training
403 method, given their results. Our more robust assessment of the data in the present study provides
404 greater confidence in the conclusion that the dogs can learn the task with the model-rival method
405 and their behaviour was not coincidental. This is reinforced by the comparison of the training
406 times of our model-rival training method and McKinley and Young's model-rival training
407 method which revealed no significant difference. It also meant that we could make comparisons
408 between their results and ours using the model-rival training method as a point of reference. With
409 this in mind a comparison was made between our model-rival training method and McKinley and
410 Young's operant training method. This also revealed no significant differences in the training
411 times of these two methods. This was not surprising as McKinley and Young (2003) found no
412 difference between the training times of their model-rival and operant training methods, and their
413 model-rival training times were similar to ours.

414 A final comparison between our direct stimulus enhancement training method and
415 McKinley and Young's operant training method found that there was no significant difference
416 between our direct stimulus enhancement training method and the traditional operant training
417 method used by McKinley and Young (2003). However, our results suggest that within
418 subjects comparisons may be necessary to avoid the risk of unsound conclusions. Basing
419 conclusions on a lack of significance with a small sample size potentially leads to a type II
420 statistical error especially when there appear to be individual differences in learning as
421 revealed in the current study.

422 The discrimination test revealed that dogs seem to generalise, or at least do not discriminate,
423 their learning of object labels on the basis of colour. However, the phenomenon of discrimination
424 is worthy of further investigation with a larger sample size, and investigating the discriminatory
425 resolution of other object attributes such as size and related form.

426 In conclusion, it is suggested that the performance of dogs previously reported using a
427 modified model-rival training method may reflect the use of simpler rules than those that underlie
428 learning by the model-rival technique as described by Pepperberg (1999). It cannot be concluded
429 that dogs necessarily understand the social complexities of such a situation at any level, as their
430 attention may simply be drawn to the target object by observing the experimenters interacting
431 with it. Indeed the conversation used may actually hinder the learning process. It is also
432 concluded that once a dog has learnt the name of a particular object, it does not necessarily
433 discriminate this object from other objects of the same shape but different colour.

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437

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