

# Agile Principles & Practices for Museum Management

There are a variety of Agile principles and practices that can be applied to museums ...

1. Lean-Agile leadership.
2. Long Term Transformation Roadmapping.
3. Developing Project Management Schedules for 90-Day Transformation Initiatives.
4. Using SAFe and Scrum to Implement Project Management Schedules in 2 or 3 Week Sprints.
5. Applying Design Thinking to Innovate, Identify Problems, and Optimize Customer Experience.
6. Using SAFe and Scrum for Routine Day-to-Day Museum Operations.
7. Using SAFe and Scrum for (Re)Designing New Exhibits (or Developing IT Infrastructure and Websites).
8. Using SAFe for managing portfolios of Museums or Museum solutions, projects, and products.
9. Organizing Planning, Management, Operations, and Administrative Teams as Lean and Agile Scrum teams.

Diagramming can be used for Roadmapping, User Experience Maps, Project Schedules, or Day to Day Operations Process Flows ...

--- Short Article On Using Agile Practices and Teams to Redesign Dying Museums

Agile In Museums

<https://flyntrok.com/2021/03/30/agile-in-museums>

--- Nice Book on Applying Project Management for Non-Profits - Schedules Can be Used for Sprint Plans

Practical Project Management for Agile Nonprofits: Approaches and Templates to Help You Manage with Limited Resources

<https://www.amazon.com/dp/1938548000>

--- Short Master's Thesis on Applying Scrum to Museum Initiatives

Applying Agile Project Management to Art Museums: A Proposal for Implementing a Generalist Scrum Master

<https://repository.usfca.edu/cgi/viewcontent.cgi?article=1751&context=capstone>

--- Nice Training Course on How to Apply Agile Practices for Museum Management & Operation

Being Agile in Arts, Heritage and Culture: Introduction to Agile Teams & Project Management

<https://beingagile.co.uk/workshop/being-agile-in-art-agile-for-artists-and-arts-organisations>

--- Nice Book on Managing Museums - Can Be Used as Operations Manual or Roadmap for Agile Initiatives

The Curator's Handbook: Museums, Commercial Galleries, Independent Spaces

<https://www.amazon.com/dp/0500239282>

--- Nice Roadmap for Future Initiatives Which Can be Managed as Small Agile Project

Reinventing the Museum

<https://www.amazon.com/dp/1538159694>

--- Book on Using Design Thinking to Optimize Museum Customer Experiences

Designing Museum Experiences

<https://www.amazon.com/dp/1538150476>

--- Short Article on Using Scrum to Manage Museum Events

We're trying Agile in our museums so you don't have to

<https://medium.com/merl-rm-blogtest/we-tried-agile-in-our-museums-so-you-dont-have-to-389d17c7343a>

--- Short Article on Using Scrum to Develop Museum Websites

Agile Development in Non-Agile Museum

<https://www.museumnext.com/article/agile-development-in-non-agile-museum>

--- Short Article on Agile Museum Leadership

The Agile museum

<https://mw2016.museumsandtheweb.com/paper/the-agile-museum/index.html>

--- Short Article on Using Scrum for Art Curation

The Art of Scrum: Streamlining Gallery and Museum Curation

<https://www.linkedin.com/pulse/art-scrum-streamlining-gallery-museum-curation-clive-hays>

--- Presentation on Agile Museum Leadership

The Agile Museum: 21st Century Leadership

<https://www.slideshare.net/dhegley/the-agile-museum-21st-century-leadership>

--- PhD Dissertation on Agile Museums

The Agile Museum: Organisational Change Through Collecting 'new Media Art'

[https://figshare.le.ac.uk/articles/thesis/The\\_Agile\\_Museum\\_organisational\\_change\\_through\\_collecting\\_new\\_media\\_art/10128356](https://figshare.le.ac.uk/articles/thesis/The_Agile_Museum_organisational_change_through_collecting_new_media_art/10128356)