The VSim Repository and Archive: Knowledge Mobilization for 3D Research

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With the explosion of academic interest in 3D modeling and interactive environments, two questions dominate: How can scholars and educators access these models? And how can they be integrated into the classroom? Enter VSim – a much-needed software interface for academics exploring applications for 3D computer models in humanities research and teaching – and the VSim Repository and Archive, both now available through the UCLA Library.

VSim is an easy-to-use software interface that allows real-time exploration of highly detailed, academically generated 3D computer models in both formal and informal educational settings across grade levels and humanities disciplines. The VSim Repository and Archive provides a platform for the dissemination of academically generated 3D content.

This poster presentation is both a launch announcement and a solicitation for submissions from content creators. If you are working in 3D, please consider sharing your projects for teaching and learning through the VSim Repository and Archive.