Scriptless Scripts

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- Limited in power, but not nearly as much as you might expect
- Mimblewimble is a blockchain design that supports only scriptless scripts, and derives its privacy and scaling properties from this.

Why use Scriptless Scripts?

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- With scriptless scripts, the only visible things are public keys (i.e. uniformly random curvepoints) and digital signatures.

Schnorr Signatures Support Scriptless Scripts

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- ECDSA signatures (used in Bitcoin) have the same shape, but s lacks some structure and e commits to only the message.

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- Replacing the emphemeral key is called "sign to contract" and can be used to append a message commitment in any ordinary transaction with zero network overhead.
- Works with Schnorr or ECDSA

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- Works with Schnorr only.

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- Use the signature hash e in place of H and now you have a scriptless script ZKCP: a single digital signature which cannot be created without the signer solving some arbitrary (but predetermined) problem for you.

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- Use the signature hash e in place of H and now you have a scriptless script ZKCP: a single digital signature which cannot be created without the signer solving some arbitrary (but predetermined) problem for you.
- Must be done as a multisig between sender and receiver so that the sender can enforce what e is.

Simultaneous Scriptless Scripts

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- Atomic Swaps and Lightning channels use this construction.
- The previous hash-preimage construction doesn't work because a signature hash can't be controlled like this, plus it would require nonce-reuse (breaking the signature security), plus it would link the two transactions, which violates the spirit of scriptless scipts.

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- Given d and either s or s', the other can be computed. So possession of d makes these two signatures atomic!
- But since d is computable by anybody after s, s' are available, this scheme does nothing to link the two signatures or harm their security.

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- Every input and output has a key (actually a Pedersen commitment, but the transaction balances exactly when these commitment behave like keys; this trick is Confidential Transactions).
- A transaction signature uses the multisignature key of all input and output keys (called a "kernel" in MimbleWimble parlance). It is irrelevant what gets signed, just that something is.
- Transaction validity is now contained in a scriptless script; further, the signature has be used with other scriptless script constructions (atomic swaps, ZKCP, etc.) to add additional validity requirements with zero overhead.

Open Problems

- Generic scriptless scripts

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- Locktimes or other extrospection

Thank You

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