
1 Cloud height and tracking accuracy of three 2 all sky imager systems for individual clouds

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15 Nowcasting, 3-D cloud modeling, cloud tracking, cloud height, all sky imager, irradiance map

16 *Abstract*

17 Solar irradiance nowcasts can be derived with sky images from all sky imagers (ASI) by
18 detecting and analyzing transient clouds, which are the main contributor of intra-hour solar
19 irradiance variability. The accuracy of ASI based solar irradiance nowcasting systems depends
20 on various processing steps. Two vital steps are the cloud height detection and cloud tracking.
21 This task is challenging, due to the atmospheric conditions that are often complex, including
22 various cloud layers moving in different directions simultaneously.
23 This challenge is addressed by detecting and tracking individual clouds. For this, we developed
24 two distinct ASI nowcasting approaches with four or two cameras and a third hybridized
25 approach. These three systems create individual 3-D cloud models with unique attributes

26 including height, position, size, optical properties and motion. This enables us to describe
27 complex multi-layer conditions.

28 In this paper, derived cloud height and motion vectors are compared with a reference ceilometer
29 (height) and shadow camera system (motion) over a 30 day validation period. The validation
30 data set includes a wide range of cloud heights, cloud motion patterns and atmospheric
31 conditions. Furthermore, limitations of ASI based nowcasting systems due to image resolution
32 and image perspective constrains are discussed.

33 The most promising system is found to be the hybridized approach. This approach uses four
34 ASIs and a voxel carving based cloud modeling combined with a cloud segmentation
35 independent stereoscopic cloud height and tracking detection. We observed for this approach an
36 overall mean absolute error of 648 m for the height, 1.3 m/s for the cloud speed and 16.2° for
37 the motion direction.

38

39 Nomenclature

Symbol	Definition	unit
<i>Acronym</i>		
ASI	All sky imager	-
CBH	Cloud base height	m
CSP	Concentrated solar thermal power	-
CTH	Cloud top height	m
DNI	Direct normal irradiance	W/m ²
ELM	edge length in meter (pixel orthogonal image)	m/pixel
GHI	Global Horizontal Irradiance	W/m ²
GPS	Global Positioning System	-
MAE	Mean absolute error	x
NWP	Numerical weather prediction models	-
PV	Photovoltaic	-
PSA	Plataforma Solar de Almería	-
RMSE	Root mean square error	x
RSD	Relative standard deviation	%
<i>Latin symbols</i>		
b	Binary orthogonal relative difference images	-
d	Difference images	-
h	Cloud height	m
N	Number of pixel orthogonal image (one axis)	-
o	Orthogonal relative difference images	-
r	Relative difference images	-
t	Time (stamp)	HH:MM:SS
v	Speed	m/s or pixel/s
<i>Greek symbols</i>		
α	pixel elevation angle	°
β	Cloud motion angle	°
θ	Maximum zenith angle orthogonal image	°

40

41 1 Introduction

42 1.1 Motivation for ASI based nowcasting systems

43 Solar irradiance forecast can be distributed in different temporal resolutions from few seconds to
44 several hours and forecast horizons from several days ahead to intra-day and intra-hour.

45 Different applications require different resolutions and forecast horizons. Nowcasts for the next
46 15 minutes are beneficial for power plants and grid control. Forecasts with horizons up to
47 several days ahead are needed for unit commitment, scheduling and for improved balance area
48 control performance (**Inman et al. 2013**). Numerical weather prediction models (NWP) provide
49 forecasts up to several days ahead with temporal resolutions in hours (**Lorenz et al. 2009**).

50 More accurate forecasts up to 8-9 h ahead can be achieved by satellite based systems
51 (**Schroedter-Homscheidt et al. 2016**). Due to the spatial and temporal resolution, satellite
52 forecasting systems are not suitable for intra-hour forecasts with sub minute temporal resolution.
53 This gap for the immediate future is closed by ground based all sky imagers (ASI) with a high
54 temporal and spatial resolution (e.g. **Chow et al. 2011**).

55 Cloud height detection and cloud tracking have a strong impact on the ASI nowcast quality,
56 especially for approaches aiming at spatially resolved irradiance information within an industrial
57 solar field. Cloud heights are decisive for the correct positions of the shadows on the ground.
58 The error of the shadow position on the ground is equal to the error of the detected cloud height
59 in the case of a solar zenith angle of 45° . Furthermore, an erroneous cloud height brings along
60 an erroneous cloud size (**Nguyen et al. 2014**). The influence of the tracking errors on the
61 forecast quality rises with the lead time and leads to false predicted cloud shadow positions. The
62 objective of this work is to improve cloud height detection and cloud tracking of ASI based
63 nowcasting systems.

64 1.2 State of the art

65 One approach for nowcasting systems is to introduce additional accurate cloud height and
66 tracking information from supplementary remote sensing systems. Lidars and ceilometers are
67 commonly used to measure cloud height (**Sassen 1991**). Both instruments sample only the sky
68 directly above the sensor. In principle, lidars are capable of measuring cloud boundaries from
69 the cloud base height (CBH) to the cloud top height (CTH) including multiple layers. However,
70 these capabilities are limited due to attenuation of the laser beam, especially for clouds with a

71 high optical depth (**Venema et al. 2000**). This limits lidars often to CBH measurements of the
72 lowest layer. Radar systems like the millimeter-wave cloud radar (MMCR) can scan the entire
73 horizon with a range up to 30 km, measuring different cloud properties such as layer heights,
74 thicknesses, horizontal extent and mean vertical velocity (**Moran et al. 1998**). Both lidar and
75 radar techniques are well established systems but also costly and therefore not suitable for low
76 cost forecasting systems. Comprehensive and continuous coverage of cloud height and motion
77 measurements can be achieved by satellites (**Menzel et al. 1982 & Nieman et al. 1992**). The
78 advantage of satellite based systems is the large field of view. Generally, satellite based
79 systems measure the cloud top height of the highest layer. Some approaches are developed to
80 estimate CBH of the highest layer (**Noh et al. 2017**). However, the temporal and spatial
81 resolution as of today is not suitable for shortest intra-hour forecasts. Currently typical satellite
82 solar nowcasting systems have a spatial resolution with a pixel edge length of 2 to 10 km and a
83 temporal resolution of 15 minutes (**Blanc et al. 2017**). Most advanced next-generation satellite
84 systems, such as the Himawari-8 and GOES-R, reach a spatial resolution of 0.5 km² and a
85 temporal resolution of 10 minutes for Himawari-8 and 5 minutes for GOES-R (**Bright et al. 2018**).
86 **Bosch & Kleissl 2013** studied the cloud motion estimation with triplets of reference cells and
87 inverter output of a PV solar power plant. This approach might be an alternative for PV power
88 plants, with a forecast limitation defined by the spatial expansion of the solar field.

89 Due to the financial and technical constraints of low cost forecasting systems, a direct retrieval
90 of cloud height and tracking information from the sky images itself is mandatory. Stereoscopic
91 approaches with two ASIs are frequently described in the literature (**Allmen et al. 1996**,
92 **Kassianov et al. 2005**, **Seiz et al. 2007**, **Nguyen et al 2014**, **Beekmans et al. 2016**, **Blanc et**
93 **al. 2017**, **Kazantzidis et al., 2017** and **Crispel et al. 2017**). Cloud heights are determined by
94 matching segmented clouds from images taken simultaneously by two ASIs. **Peng et al. 2015**
95 developed a similar approach with an additional third ASI. Cloud tracking is achieved in the more
96 recent publications with stereoscopic approaches (starting from **Nguyen et al. 2014**) by block
97 matching with sequentially captured images using cross correlation algorithms.

98 **Quesada-Ruiz et al. 2014** uses a so-called sector-ladder method and a single ASI. Binary
99 images of the sky are overlaid with a sun-centered circular grid. A cross correlation sector
100 matching approach similar to block matching is utilized for cloud tracking. Only clouds moving
101 towards the sun are taken into account for the forecast. **Bone et al. 2018** presented an

102 enhanced sector-ladder system based on the work of **Quesada-Ruiz et al. 2014** with an
103 additional autoregressive filtering. Due to the lack of any cloud height information, the forecast is
104 limited to the vicinity around the ASI.

105 Cloud tracking approaches using optical flow instead of the computationally less demanding
106 cross correlation approach are particularly suitable for nowcasting systems working with a
107 singular ASI. **West et al. 2014** developed a system using the dense optical flow algorithm from
108 **Farnebäck et al. 2003**. Similar to the sector-ladder system, this approach lacks any cloud height
109 information and can only derive angular cloud speeds. **Schmidt et al. 2016** and **Richardson et**
110 **al. 2017** tackle this issue by including additional height information from nearby ceilometers.
111 However, it has to be pointed out that current price of a ceilometer can exceed the price of an
112 ASI by a factor greater than 30 in addition to the limitations due to the point like measurement.

113 **Chow et al. 2015** and **Zaher et al. 2017** conducted comparisons of cloud tracking approaches
114 based on optical flow and cross correlation algorithms. Both conclude that optical flow
115 approaches outperform cross correlation approaches at the price of a greater computational
116 effort. **Huang et al. 2012** proposed a hybrid tracking approach combining the advantages of
117 cross correlation and optical flow approaches.

118 **1.3 Objective of presented work**

119 In this work, the main aim is to optimize ASI based nowcasting by improving the cloud height
120 detection and cloud tracking. The first of three investigated systems is based on a four ASI
121 approach (**Nouri et al. 2017**). The unique feature of this system is that each detected cloud is
122 treated as an individual cloud model with distinct attributes (height, position, surface area,
123 volume, transmittance, motion vector etc.). The image processing is divided into seven
124 processing steps.

- 125 1. Clouds are segmented by means of four dimensional clear sky library, accounting for
126 different atmospheric conditions (**Wilbert et al. 2016** and **Kuhn et al. 2017a**).
- 127 2. Individual cloud models are generated from the segmented camera images by a voxel
128 carving approach (**Nouri et al. 2017**).
- 129 3. Each cloud model is tracked individually by comparing 2-D cross sections of the virtual
130 cloud models from sequential image series.

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- 131 4. Future cloud positions are generated by displacing the cloud models inside the virtual
132 voxel space.
- 133 5. Cloud transmittance properties are measured by ground based irradiance measurement
134 stations for DNI and GHI and allocated by a statistical approach.
- 135 6. Cloud shadows are projected on a topographical map with ray tracing.
- 136 7. Shadow projections are combined with the ground based irradiance measurements and
137 the optical cloud properties to spatial irradiance maps, having edge lengths up to 8 km
138 and resolution down to 5 m.

139 First validation results for forecasts of 14.5 min ahead showed an overall relative mean absolute
140 error (MAE) of 22.0% for DNI and 18.1% for GHI (**Kuhn et al. 2017a**).

141 The accuracy of voxel carving based systems depends on the complex cloud segmentation for
142 the cloud height detection (**Calbó et al. 2017 and Kuhn et al. 2017a**). The tracking algorithm
143 compares 2-D cross sections of the virtual cloud models via cross correlation. Thus,
144 segmentation and cloud height errors have a direct impact on the tracking errors. Therefore, a
145 cloud height detection and cloud tracking approach, which is completely independent of the
146 previous processing steps, could improve the systems overall accuracy.

147 **Wang G. et al. 2016** used a cloud height (h) detection method via a known cloud speed in m/s
148 ($v_{m/s}$) measured by a phototransistor based cloud shadow speed sensor (**Fung et al. 2014**) and
149 the angular cloud speed in pixel/s ($v_{pixel/s}$) obtained by an ASI. The cloud height is derived by

$$h = \frac{v_{m/s} \cdot N}{v_{pixel/s} \cdot 2 \cdot \tan(\theta)} \quad \text{Equation 1}$$

150 with the maximum zenith angle θ described by N pixel. **Kuhn et al. 2018** adapted this method by
151 obtaining the velocities via two ASI. Two subsequent orthogonal difference images are
152 calculated from a singular ASI and converted into one binary difference image. The angular
153 cloud speed is identified by matching subsequent binary difference images from the same ASI
154 via a normalized 2-D cross correlation. A second ASI is needed to obtain cloud speeds in m/s.
155 Orthogonal difference images from both ASIs are matched. Since the distance between the ASIs
156 is known, the spatial extension per pixel can be calculated. Thus, angular speeds can be linked
157 to absolute speeds.

158 The method presented by **Kuhn et al. 2018** provides a cloud height and motion information
 159 completely independent from previous processing steps but it is limited to one single cloud layer
 160 at any given time derived from camera pixels located close to the sun. In this work, we
 161 developed a cloud height detection approach, based on the method presented by **Kuhn et al.**
 162 **2018**, providing individual cloud heights.

163 Furthermore an additional four ASIs hybrid system is developed, which combines the
 164 advantages of the four ASIs voxel carving approach and the two ASI based approach.

165 In this work, we present the complete system setup with the ASIs and the reference sensors in
 166 section 2. Section 3 describes the three distinct 3-D cloud geolocation and cloud tracking
 167 approaches. Section 3.1 introduces a four camera voxel carving (4Cam) system, 3.2 a two
 168 camera block correlation (2Cam) system and 3.3 a four camera hybrid (4CamH) system. An
 169 overview of the main characteristics of the three systems is given in Table 1.

170 **Table 1: Main characteristics of the three ASI based nowcasting approaches**

	4Cam (section 3.1)	2Cam (section 3.2)	4CamH (section 3.3)
Number of ASIs used	4	2	4
Detection of cloud height and motion vector depends on cloud segmentation and modeling	yes	no	no
Voxel carving used for cloud modeling	yes	no	yes
Detection of cloud height and motion vector from 3-D voxel space	yes	no	no
Detection of cloud height and motion vector from differential images via a block correlation approach	no	yes	yes

171

172 In section 4, we present the results of a 30-days validation period using a reference ceilometer
 173 for the cloud height and a reference shadow camera system for the motion vectors (**Kuhn et al.**
 174 **2017b**). A discussion of our validation results with previously published results is conducted in
 175 section 5. Finally, in section 6, we draw the conclusion and present an outlook.

176 2 System setup

177 2.1 Configuration of the considered nowcasting systems

178 The considered systems are located at the Plataforma Solar de Almería (PSA), consisting of
179 three Mobotix Q24 and one Mobotix Q25 standard surveillance cameras as ASIs. All sky images
180 are taken, with fisheye cameras mounted horizontally directed towards the sky. Images are
181 taken every 30 s with a resolution of 3 MP and a fixed exposure time of 320 μ s.

182 All three nowcasting approaches described in this work are real time capable. The image
183 processing computation time varies between 12 to 30 seconds for the 4Cam and 4CamH
184 approach and 6 to 20 seconds for the 2Cam approach. The variations in computation time
185 depend on the prevailing weather conditions. Clear sky and overcast conditions have the lowest
186 and complex multi-layer condition with broken cloud coverage have the highest computing
187 requirements. We use for the image processing the MATLAB® environment. All calculations are
188 performed on a computer with eight Intel® Xeon® E3-1276v3 3.6GHz CPUs and 32 GB
189 memory.

190 The cameras positions at PSA are depicted in Figure 1. The shortest and longest distances
191 between two ASIs are 495 m (ASI 1 to ASI 2) and 891 m (ASI 1 to ASI 3) respectively.

192 The inner orientation of the ASIs is determined by a calibration method suitable for fisheye lens
193 cameras introduced by **Scaramuzza et al. 2006**. The outer orientation parameters of the ASIs
194 are described by the geographical position. The GPS and altitude information used for the outer
195 orientation are measured directly by a handheld GPS receiver. The misalignment of the cameras
196 between the optical axis and the zenith is determined by tracking the full moon in camera
197 images at nighttime. Three tilt angles are identified iteratively by minimizing the root mean
198 square deviation between the detected moon positions and the expected moon position of an
199 ideally mounted camera.

200 A virtual voxel space with a horizontal edge length >20 km, a height of 12 km and a resolution of
201 50 m is generated. This space is created around a point of origin roughly in the center of the four
202 cameras (see Figure 1). Each camera pixel can be described as a vector through the voxel
203 space. This space serves as a coordinate system for the cloud models in all three approaches.

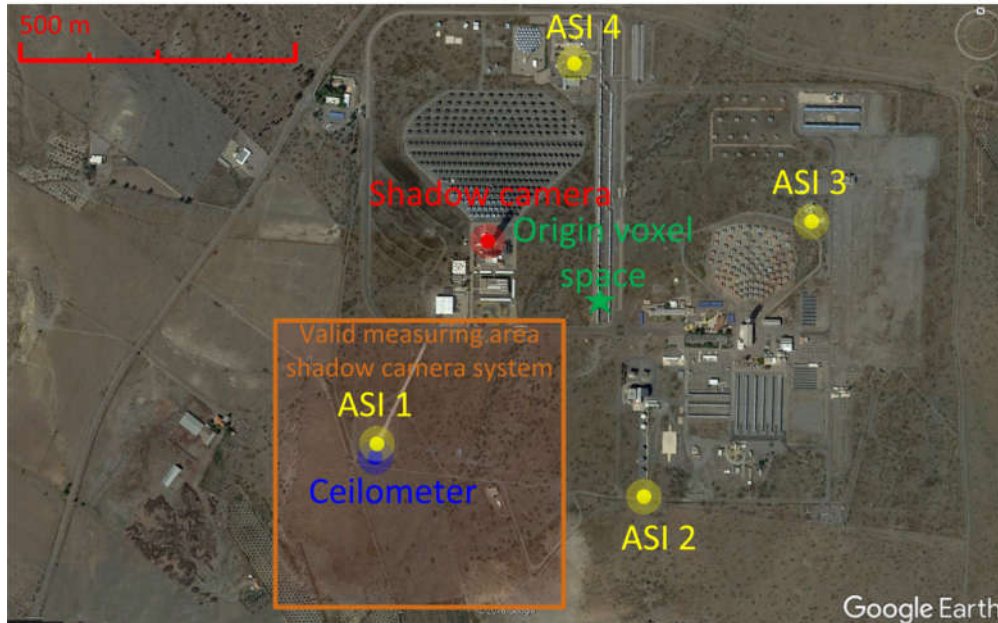


Figure 1: Aerial image of PSA with markers for the camera positions and reference systems as well as the point of origin of the used coordinate systems. The orange frame indicates the valid measuring area of the shadow camera system, in which cloud shadow speeds are determined (Source: Google Earth [Accessed: 05.05.2018]).

2.2 Reference cloud height measurement system

A CHM 15k Nimbus ceilometer from the G. Lufft Mess- und Regeltechnik GmbH is positioned 7 m south to the ASI 1 position in the southwest corner of the PSA (see Figure 1). The CHM 15k is capable of measuring simultaneously multiple cloud layers. However, the attenuation of the laser beam within clouds, limits the multi-layer capabilities to clouds with a cloud optical thickness below 3 (Venema et al. 2000). The global cloud optical thickness average for low-level clouds (cumulus, stratocumulus and stratus) is around 4.7 (Rossow & Schiffer 1999). Therefore, we use in this work only the CBH measurement of the lowest cloud layer, as detected by the ceilometer.

Despite the detected average bias of 160 m between the CHM 15k and a CL31 Vaisala ceilometer by Martucci et al. 2010, we consider the accuracy of the CHM 15k sufficiently as a reference system for the ASI based nowcasting systems.

2.3 Reference cloud motion vector measurement system

As reference for cloud motion we use a so-called shadow camera. This shadow camera is mounted at the top of an 87 m solar tower, taking ground images. Shadows on the ground are detected and tracked. Kuhn et al. 2017b developed this novel cloud (shadow) motion vector

224 measurement device and used it to benchmark a Cloud Shadow Speed sensor (**Fung et al.**
225 **2013**). The benchmarking study observed a root mean square error (RMSE) of 2.69 m/s, MAE of
226 1.61 m/s and a bias of 0.20 m/s over a 59-days test period between the shadow camera and the
227 shadow speed sensor. The shadow camera system observes an area south of the solar tower
228 (see Figure 1). The measuring area has an edge length of 525 m. Images are taken with a
229 temporal resolution of 15 s. The geometrical size and temporal resolution limits the shadow
230 camera system to speeds up to 17.5 m/s. For speeds up to this limit, the shadow edge of an
231 incoming cloud is detected in two subsequent images, even in the case of a cloud path
232 orthogonal to the borders of the measuring area.

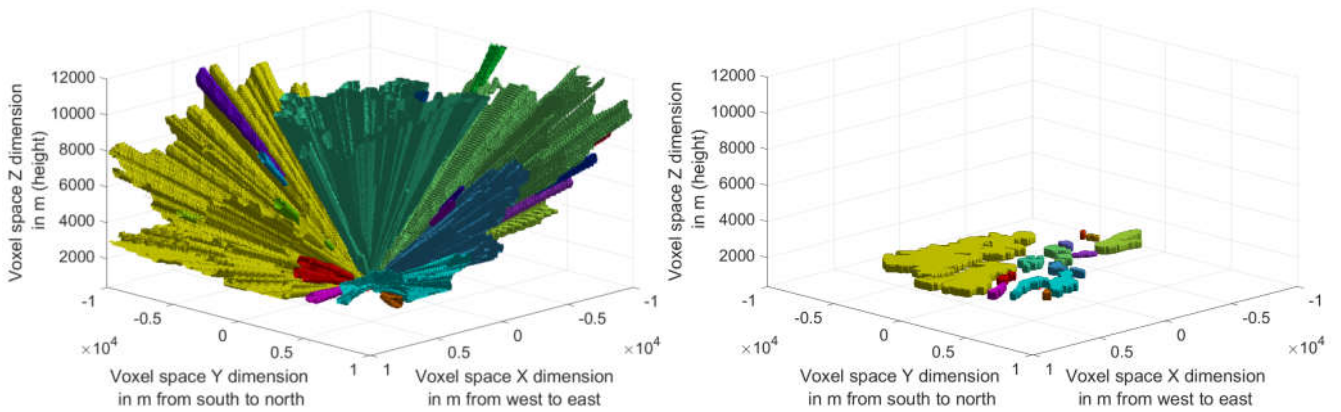
233 **3 Individual cloud modeling and tracking**

234 **3.1 Four camera voxel carving based system**

235 This section summarizes the 4Cam system. A more detailed description of the 4Cam system is
236 given in **Nouri et al. 2017**.

237 **3.1.1 Cloud modeling with voxel carving**

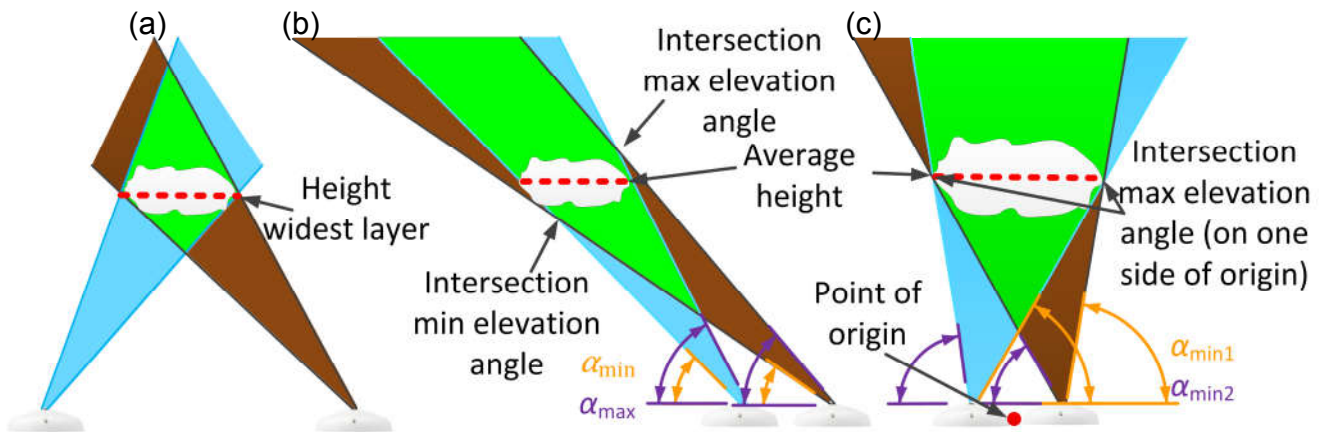
238 Each camera pixel corresponds to an array of voxels, describing the line of sight from the
239 camera lens to a voxel space border. Binary images created by the segmentation, identify the
240 cloudy pixels. The 4Cam system takes the cloudy pixels and marks all corresponding voxel as a
241 cloud. Each of the segmented images would individually result in a voxel space with cone
242 shaped clouds, starting from the cameras position. A more precise cloud shape is achieved by
243 the cross sections of the four generated voxel spaces (**Kutulakos et al. 2000**). All cloudy voxels,
244 connected with each other are aggregated and describe individual 3-D cloud models. Due to the
245 size of the voxel space with an edge length >20 km (horizontal plane) and the positions of the
246 ASI bundled around the voxel space origin (average distance ASIs to origin around 420 m), only
247 minor deviations of the viewing angles exist between the cameras to most of the clouds. Thus, in
248 many cases, the detected cloud models maintain their cone shape (see Figure 2 on the left).
249 Subsequent cloud height detection and final modeling processing steps are needed.



250

251 **Figure 2: Cloud models in voxel space (each color represents an individual cloud models) left) before height detection and final modeling right) after height detection and final modeling (relevant for 4Cam and 4CamH)**

253 The cloud height determination is presented in Figure 3. The widest horizontal voxel layer
 254 approximates a position closely beneath the cloud center height, for small cloud models
 255 positioned in the center of the field of view of several ASIs (Figure 3 (a)). For the remaining
 256 cloud models, the cloud height can be determined by the intersection of the field of views at the
 257 cloud model edges. The cloud edges are described by the corresponding minimum and
 258 maximum pixel elevation angle ($\alpha_{min/max}$) of a cloud cross section (see Figure 3 (b and c)). Each
 259 side of large cloud models, which is partially above the layer of origin, is treated separately. The
 260 cloud edges are detected by the minimum pixel elevation angles corresponding to pixels located
 261 at the same side. Four cameras result in six intersections for each cloud edge and therefore in
 262 twelve cloud height values for two cloud edges. The derived cloud height is not the CBH, but a
 263 center height determined as the average of all measurements.



264

265 **Figure 3: Three distinct cases for cloud height detection from voxel space. (a) 2-D depiction of a small cloud inside the**
 266 **voxel space positioned between the cameras (widest voxel space layer corresponds to cloud height). (b) 2-D depiction**
 267 **of cloud inside the voxel space positioned at the outskirts of the field of view of several cameras (line of sight**

268 intersections of several cameras at the cloud edges correspond roughly to the cloud height). (c) 2-D depiction of large
269 cloud inside the voxel space positioned at the center of the field of view of several cameras (intersection line of sight of
270 several cameras at the cloud edges corresponds to cloud height) (relevant for 4Cam)

271 Some information about the cloud thickness is retrieved with multiple ASIs, but the accuracy of
272 these readings depend strongly on the relative cloud position, size and height. Therefore, we
273 introduce a simplified cloud thickness estimation. The cloud thickness is related to the cloud type
274 (**Wang&Sassen 2001**). The occurrence of cloud types is connected to the cloud height (**Kahn et**
275 **al. 2008**). We estimate the geometrical cloud thickness as a function of the retrieved cloud
276 center height, with a decreasing thickness while increasing cloud height. The cloud thickness
277 estimations are chosen according to the global cloud thickness frequency distribution published
278 by **Wang 2000**. We do not consider vertical variability of the geometrical height inside a single
279 cloud model. It is clear that this estimation will struggle in the case of very thick clouds, such as
280 nimbostratus or deep convective clouds. During conditions with such clouds, the size and
281 distribution of the projected cloud shadows on the ground will be underestimated. However,
282 these cloud types can be associated often with rainy overcast conditions (**Wang&Sassen 2001**),
283 without significant shadow-free spaces on the ground. Especially, considering the relatively
284 small areas covered by the nowcasting system (edge lengths up to 8 km). Thus, in such
285 conditions the irradiance forecast quality is mainly affected by the determined cloud radiative
286 effect and not by the determined cloud height or cloud motion. It should also be taken into
287 account, that the cloud optical thickness of nimbostratus or deep convective clouds is above 23
288 (**Rossow & Schiffer 1999**), and therefore only low irradiance and no or little power generation is
289 found in such cases.

290 Increased uncertainties arise from clouds that are located partially or completely outside the
291 voxel space and/or due to segmentation uncertainties. The relative standard deviation (*RSD*)
292 between the twelve distinct cloud height values (six per cloud edge) will rise in cases with
293 increased uncertainties. Average cloud height information with a low *RSD* ($RSD \leq 5\%$) are
294 considered as trustworthy and saved into a short-lived database (only data from the same day).
295 Cloud height information from cloud models with an *RSD* above a certain threshold value ($RSD \geq$
296 12.5%) are rejected. These cloud models receive cloud height information from the database
297 preprocessed by a Kalman filter (**Kalman 1960**). The *RSD* thresholds are defined based on the
298 authors' experience and first preliminary validation results. This approach will fail during fully

299 overcast conditions. However, fully overcast conditions make cloud height information irrelevant
300 for the creation of the irradiance maps.

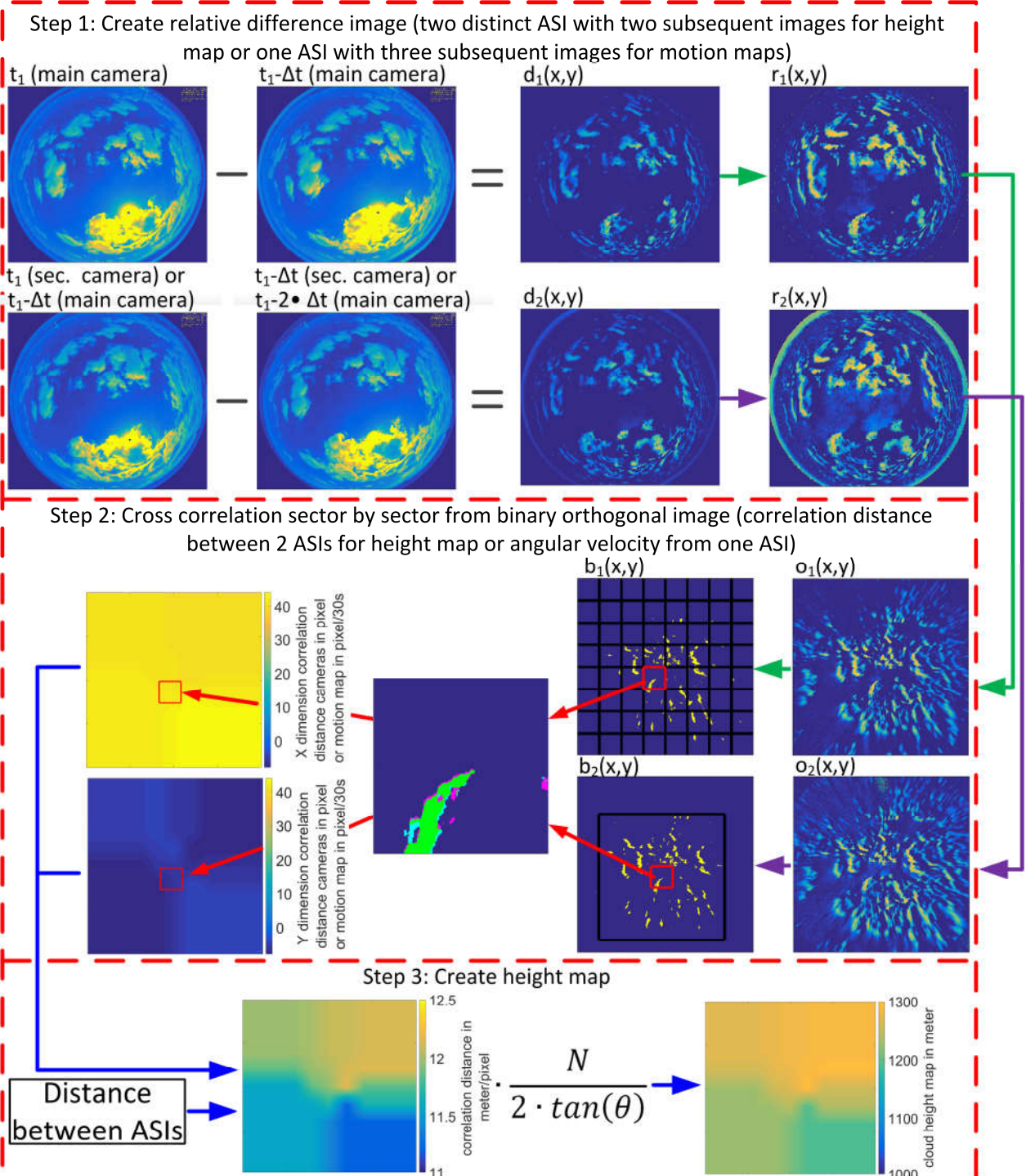
301 **3.1.2 Cloud tracking with voxel carving**

302 Horizontal 2-D projections of all 3-D clouds taken at the cloud center from the current image set
303 are compared via a cross correlation algorithm to the 2-D projections of the cloud models from
304 the previous image set. Matches are rejected due to significant deviations in cloud heights or
305 unrealistic high cloud speeds. Motion vectors are derived from matches. Segmentation and 3-D
306 modeling errors increase for clouds located closer to the image horizon. For these cloud models
307 direct tracking is not feasible. Motion vectors derived from clouds located close to the image
308 zenith (zenith angle 35°) are allocated to those clouds. All valid motion vectors are saved
309 together with the corresponding cloud height into a database. Motion vectors for all cloud
310 models without valid motion vectors are calculated from the database via a Kalman filter,
311 considering only the database entries from clouds of the same day and height range.

312 **3.2 Two camera block correlation system**

313 Figure 4 illustrates the 2Cam cloud height determination and tracking approach. Both height
314 detection and tracking are based on the same three-step strategy. Where the height
315 determination uses two subsequent images of two distinct ASIs, the tracking uses three
316 subsequent images of the same ASI without the third step. The goal of this approach is to create
317 orthogonal height and motion maps for the cameras. Orthogonal images are created according
318 to **Luhmann 2003**. The matching process illustrated in step 2 of Figure 4 is done by a block
319 matching cross correlation algorithm. For both applications the block discretization is defined by
320 the detected average cloud height from the previous time stamps. Higher clouds result in smaller
321 pixel displacement at the same cloud speed. Thus, the matching of motion via cross correlation
322 gets more error prone with higher clouds. Larger blocks and consequently larger search areas
323 address this challenge but reduce the capabilities of identifying distinct cloud layers.

324 The original approach from **Kuhn et al. 2018** derives a single height and speed information at
325 any given time stamp for the entire sky, based only on the camera pixels close to the sun. The
326 approach presented here derives distinct cloud height and cloud speed information for each
327 pixel of the camera image.



328
 329
 330 Figure 4: Creating motion maps (step 1 and step 2 with one ASI and three subsequent images) or create height map
 331 (step 1, step 2 and step 3 with two ASIs and two subsequent images). Step 1: Calculating difference images from the
 332 red channel of subsequent images ($d_i(x,y)$) and convert difference images into relative difference images ($r_i(x,y)$). Step
 333 2: Create orthogonal relative difference images ($o_i(x,y)$). The orthogonal images are converted by variable thresholds
 334 into binary images ($b_i(x,y)$). Motion maps in pixel/30 s (one ASI with three subsequent images) or correlation distance
 335 maps in pixel (two ASI with two subsequent images) for both horizontal dimensions are created via cross correlation
 336 (block by block). Step 3: Under consideration of the distance between the ASIs and the correlation distance maps, the
 337 edge length in meter is known for each pixel. Finally, the cloud height map can be calculated with some geometrical
 338 informations of the orthogonal images (maximum zenith angle θ and the diameter N defined by θ in pixel). (relevant for
 2Cam and 4CamH)

339 Cloud heights are derived as long as motion is detected in the sky, which enables cloud height
340 detections during overcast conditions. One minute average values are created for the height and
341 motion maps.

342 The determined cloud height corresponds to an average cloud center height and not to the CBH.
343 The approach described in section 3.1 is used again to define the geometrical cloud thickness.

344 Segmentation results are not needed to derive height and motion information, but required for
345 the cloud-modeling step. The cloud height map is overlaid with an orthogonal segmented image
346 (see Figure 5). Thus, the cloud height for each pixel identified as cloudy as well its estimated
347 geometrical thickness is derived.

348 The transfer of the cloud information from the orthogonal image to the 3-D voxel space is done
349 layer by layer. The resulting edge length in meter (ELM) from the corresponding pixels of the
350 orthogonal image is calculated according to Equation 2.

$$ELM = \frac{\tan(\theta) \cdot h \cdot 2}{N}$$

Equation 2

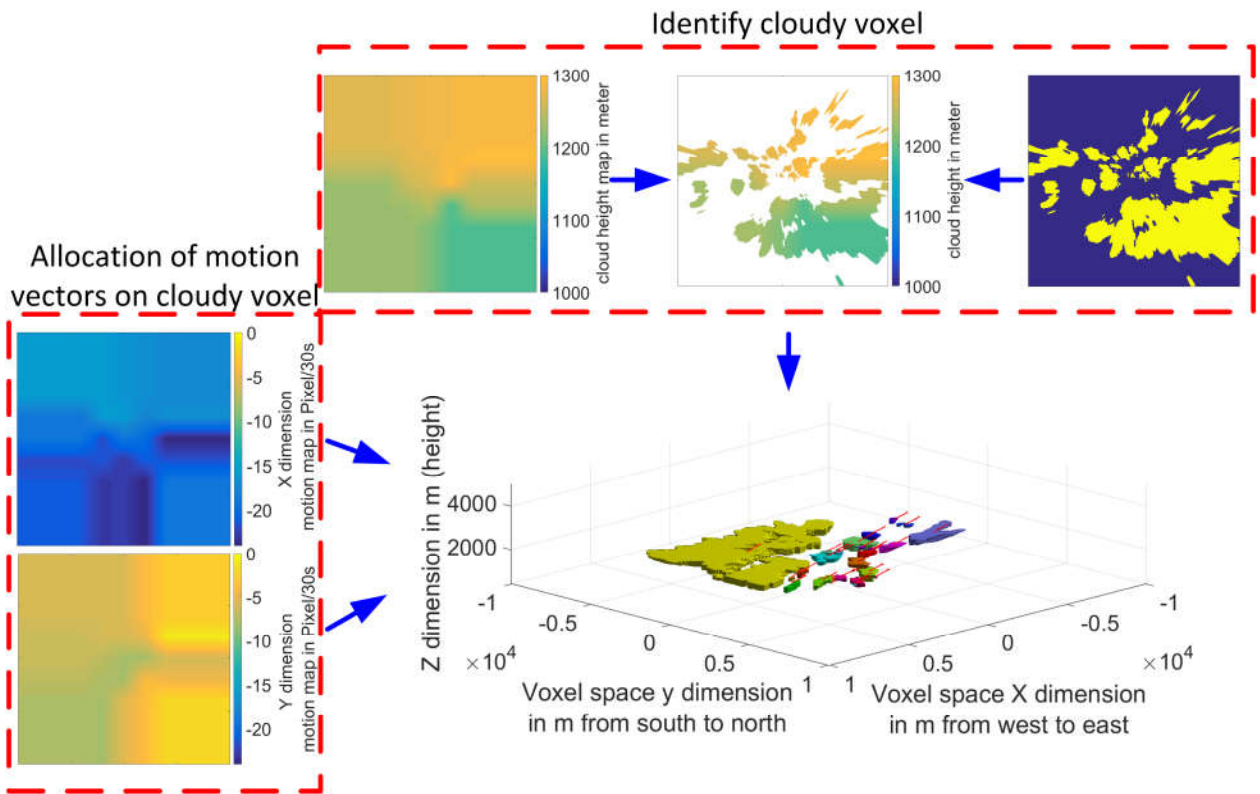
351 The known position of the camera inside the voxel space and the pixel ELM, enable us to match
352 each cloudy pixel to a single voxel of the corresponding voxel space layer. The geometrical
353 thickness of the cloud is taken into account, by marking the corresponding voxels from layers
354 above and below.

355 Segmentation errors have an influence on the 3-D cloud model shape and size. The influence of
356 such segmentation errors is reduced by utilizing the segmentation results of the secondary
357 camera. Voxel remain marked as cloud, only if the corresponding pixel from the secondary
358 camera is segmented as cloud.

359 The same match from the orthogonal cloud height map is used also for the orthogonal motion
360 map. Thus, each voxel marked as cloud gets a motion vector from the orthogonal motion map.

361 Individual 3-D cloud models are identified by grouping all connected cloudy voxels. An average
362 motion vector is calculated from the velocities allocated to each voxel within a single 3-D cloud
363 model. These average motion vectors are saved with an expiration date (12 hours) together with
364 the corresponding average cloud height into a database. The motion vectors of the database are
365 processed with a Kalman filter, treating datasets from different height layers separately. The

366 Kalman filter weights more recent measurements stronger, and thus reacts fast when the
 367 conditions change. Older measurements have only a notable effect after longer clear sky
 368 periods. The filtered motion vectors are allocated to the 3-D cloud models according to the
 369 average cloud height.



370

371 **Figure 5: Height map overlaid with binary segmentation image. Coordinate transformation from 2-D orthogonal image**
 372 **with height information to 3-D voxel space (each color represents an individual cloud model). Allocate speed vectors**
 373 **from 2-D orthogonal motion maps to cloudy voxels (relevant for 2Cam)**

374 3.3 Four camera hybrid system

375 The 4CamH system is a hybridized approach, which uses voxel carving cloud modeling
 376 combined with the height detection and tracking approach of the 2Cam system.

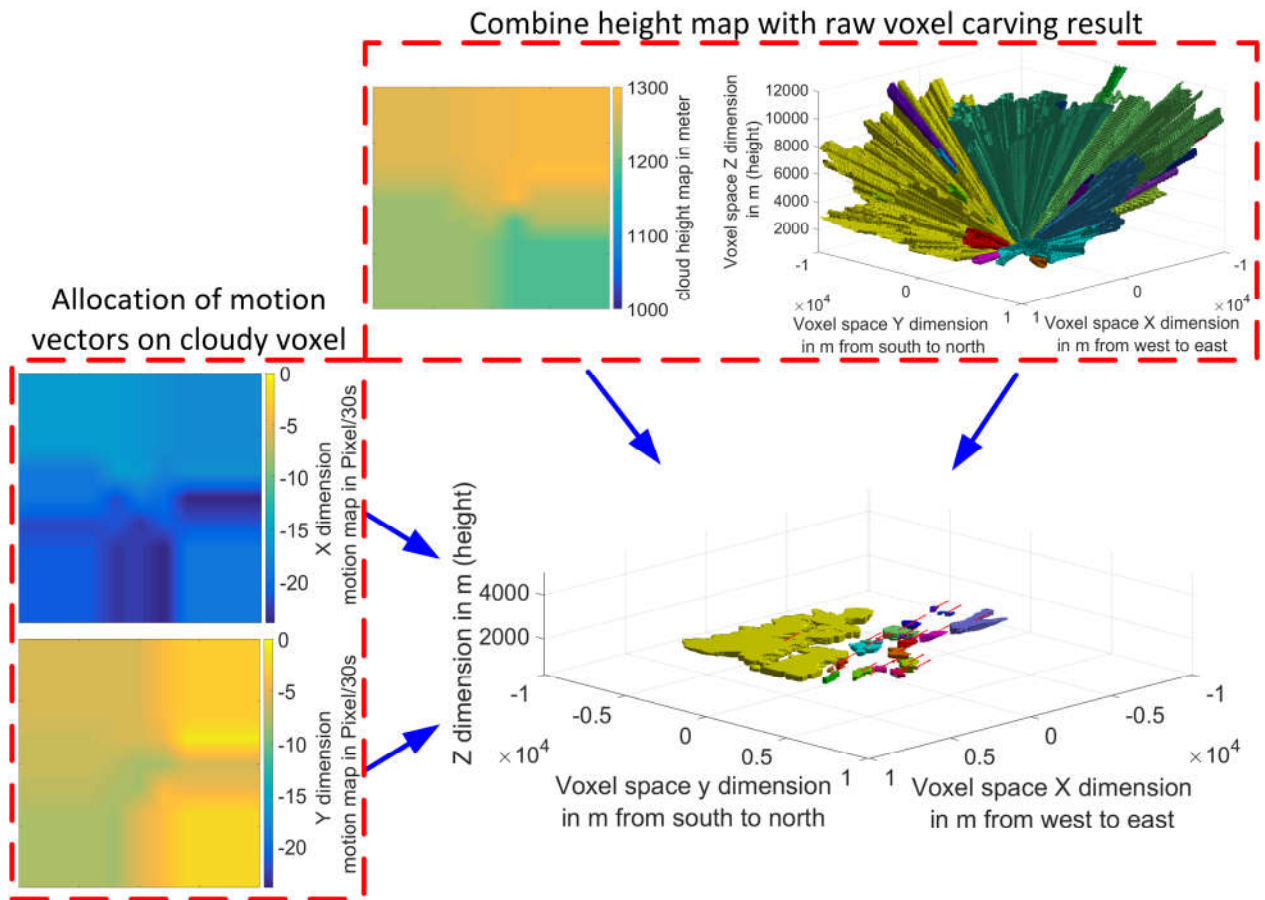
377 Four cameras allow six distinct ASI pairs. Due to the limitations of processing time for real-time
 378 nowcasting systems, the number of used pairs is reduced to four. In this work we used the
 379 following pairs (first main camera, see Figure 1):

- 380 • ASI 1 → ASI 2
- 381 • ASI 2 → ASI 3
- 382 • ASI 3 → ASI 4

383 • ASI 4 → ASI 1

384 Each pair generates separate cloud height maps and motion maps using the processing steps
385 described in section 3.2. The four sets of motion and height maps are inspected for any strong
386 deviations from the average (>20%). The used threshold is based on the authors experienced
387 and first preliminary validation results. If necessary, individual maps are rejected and the
388 remaining maps are averaged. Increasing the amount of used ASI pairs to five or six would
389 increase the redundancy of the cloud height and motion information. However, it is unlikely that
390 all four currently used ASIs pairs are rejected at the same time (never experienced by authors).
391 Thus, no significant overall improvement in cloud height and motion arise due to a further
392 increase of the amount of used ASI pairs (without adding additional ASIs).

393 The cloud modeling follows partly the 4Cam system as presented in 3.1, up to the point before
394 the final shape correction of the cone like models. The final shape correction is done with the
395 obtained height map. The 3-D coordinates of each cloudy voxel are compared with the 2-D
396 coordinates of the orthogonal height map (see Figure 6). Voxels that match the height
397 information of the height map remain marked as cloudy, other voxels are rejected. The following
398 processing steps concerning the geometrical cloud thickness and allocation of cloud speed
399 information are identical to the approach of the 2Cam system presented in section 3.2.



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Figure 6: Shape correction of raw cloud models with cloud height map. Allocate speed vectors from 2-D orthogonal motion maps to cloudy voxel (each color represents an individual cloud model). (relevant for 4CamH)

403 4 Validation of cloud height and motion vectors

404 4.1 Cloud height validation of the three systems compared to a 405 ceilometer

406 A 30 day period, distributed over the years 2015 and 2016, is used for the validation. The
407 dataset is chosen in a way that a wide range of cloud heights, cloud motion patterns and
408 atmospheric conditions are present.

409 Used error metrics include the MAE, relative MAE, RMSE and the relative RMSE. The absolute
410 error metrics are calculated according to Equation 3 and Equation 4.

$$MAE = \frac{1}{n} \sum_{i=1}^n |Y_i - \hat{Y}_i|$$

Equation 3

$$RMSE = \left[\frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2 \right]^{0.5}$$

Equation 4

411 Y_i is the reference value and \hat{Y}_i the value derived from the ASI system. The relative error metrics
 412 are calculated from the absolute error metrics and the corresponding average reference value.

413 For the cloud height validation, cloud models are considered if their center is within 1 km from
 414 the vertical line marked by the ceilometers field of view. Ten-minute cloud height medians are
 415 calculated of all valid cloud models and from the ceilometer cloud height measurements.

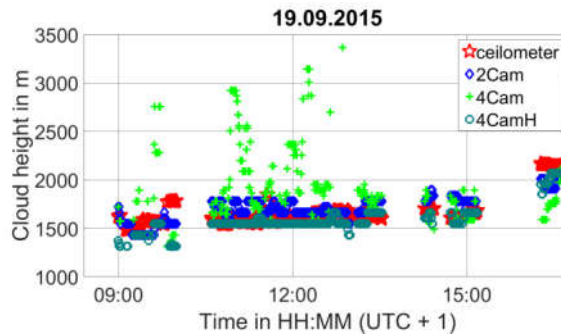
416 Timestamps are only considered for the evaluation, if the ceilometer and all involved ASI
 417 systems provide measurements. The average cloud heights as measured by the ceilometer and
 418 the corresponding number of measurements for different cloud height ranges are given in
 419 Table 2.

420 **Table 2: Average cloud height and absolute number of measurements for reference ceilometer data**

	0 m < h ≤ 3000 m	3000 m < h ≤ 6000 m	6000 m < h ≤ 9000 m	9000 m < h ≤ 12000 m	all
Average height	2001 m	3979 m	7676 m	10216 m	4089 m
Number of measurements	3752	3400	1308	566	9026

421

422 First, we have a closer look at three distinct days, one of them with simple single layer cumulus
 423 conditions and two with more complex multi-layer conditions including cumulus and cirrus
 424 clouds. Figure 7 illustrates the cloud height measurements for one day with predominant single
 425 layer clouds. On 19.9.2015 the ceilometer mainly measures cloud heights around 1600 m. Some
 426 clouds with a height around 2100 m appear after 16:00. The 2Cam and 4CamH systems show
 427 good alignment with the ceilometer measurements. A low relative MAE is reached for both new
 428 systems with 6.9% (2Cam) and 7.5% (4CamH) respectively. The 4Cam system shows larger
 429 fluctuations with strong outliers including deviations of various thousands of meters. The general
 430 trend of the cloud height is detected, but the relative MAE are significantly larger (16.0%).



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Figure 7: Measured cloud heights on 19.9.2015. Predominant single layer conditions are found around 1700 m.

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Two days with more complex conditions are depicted in Figure 8. On 4.10.2015, two distinct layers are present. Often, the higher layer is blocked by the lower layer for the ceilometer as well as for the ASI systems. A short period from 10:23 to 10:30 with ceilometer measurements around 9600 m is completely ignored by the ASI systems, which only detect the lower layer. However, during the period from 12:40 to 12:57 the 2Cam and 4CamH systems detect mainly a higher predominant layer where the ceilometer measures a few small scattered clouds at the lower layer. For this period, in particular, the 4Cam system shows a good match with the ceilometer data. In general, 2Cam and 4CamH show more stable and accurate cloud height detections and an overall good match with a relative MAE of 28.8% and 23.8% compared to 4Cam with a relative MAE of 41.2%.

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On 18.10.2015 three distinct layers are visible in the data shown in Figure 8. The 2Cam and 4CamH system follow the general trend of the ceilometer measurements. Higher deviations are present for the highest cloud layer, where the 2Cam and 4CamH systems often overestimate the cloud height. Especially 2Cam shows deviations up to 3000 m, during the time period 15:23 to 15:47. 4Cam follows the general trend as well, but with higher fluctuations. The overall relative MAE for this day is around 25.7% (2Cam) and 21.6% (4CamH) and around 29.9% for 4Cam.

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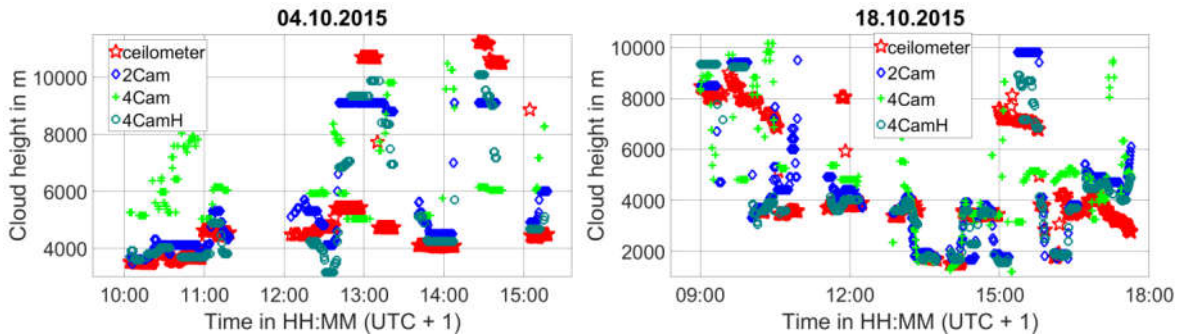
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The larger deviation observed for 4.10.2015 and 18.10.2015 are caused by complex multi-layer cloud conditions. Often higher layers are (partially) occluded by a lower layer. During these multi-layer scenarios, with a large cloud coverage of the lower layer, small gaps in the lower layer coverage allow ceilometer height measurements of higher layers. However, due to visual obstructions, the ASI systems often see mainly the lower layer. Multiple layers can only be detected by the ASI systems at the same time, if larger gaps are present in the lower cloud layers providing an unobstructed view.



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Figure 8: Measured cloud heights for all cloud modeling systems and reference ceilometer on 04.10.2015 and 18.10.2015. Both days show multiple cloud layers.

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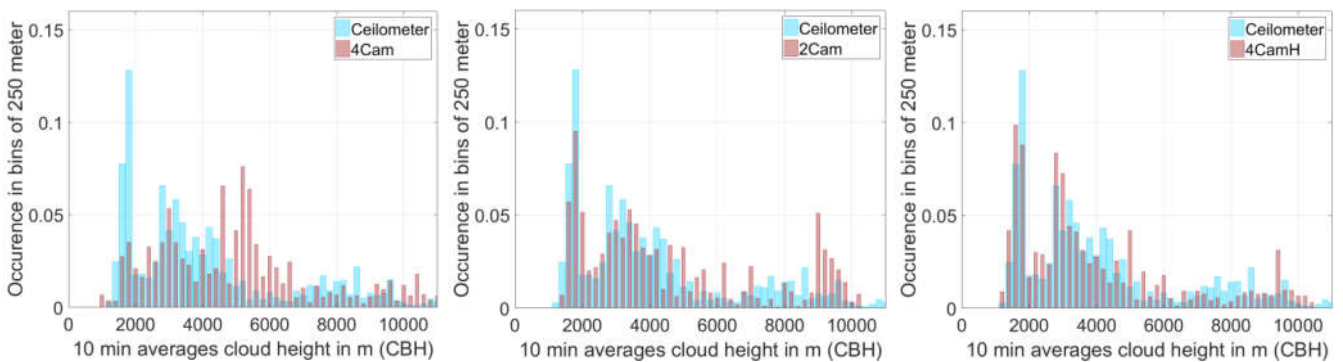
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Figure 9 illustrates the histograms of the cloud heights obtained by the ceilometer and the three cloud modeling approaches for the complete 30-days data set. A strong mismatch can be seen for the 4Cam system compared to the ceilometer reference in the cloud height range below 2000 m with a frequency of 9% (ASI 4Cam) compared to 25% (ceilometer) and in the range between 5000 m to 6000 m with a frequency of 22% (ASI 4Cam) compared to 4% (ceilometer). Above 6000 m the match of the distribution is acceptable. For the 2Cam system, an overall good match is achieved for cloud heights up to 9000 m. Almost no clouds are detected above 10000 m. This is related to a systematic weakness of the approach caused by the available image resolution and camera distance, which will be discussed in section 4.1.2. The overall best match is achieved by the 4CamH system. No cloud height range shows strong deviations compared to the reference distribution, with the exception of a lack of measurements above 11000 m. The systematic weaknesses of the 2Cam system are also present for the 4CamH system, but less pronounced (see section 4.1.2).

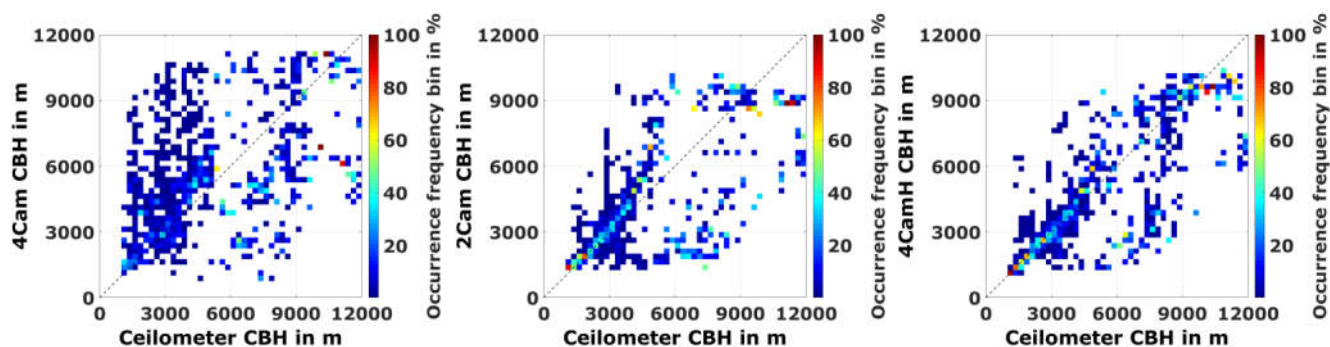


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Figure 9: Histogram of the cloud heights obtained by the three cloud modeling approaches in comparison to the ceilometer measurements on 30-days

475 The comparison is also shown in scatter density plots (Figure 10). The reference ceilometer data
 476 are plotted on the abscissa and the ASI data on the ordinate. Each bin has a size of 250 m. The
 477 color coding represents the relative frequency for each pixel in a column of the scatter density
 478 plot. Accumulated relative frequencies of one column add up to 100%.



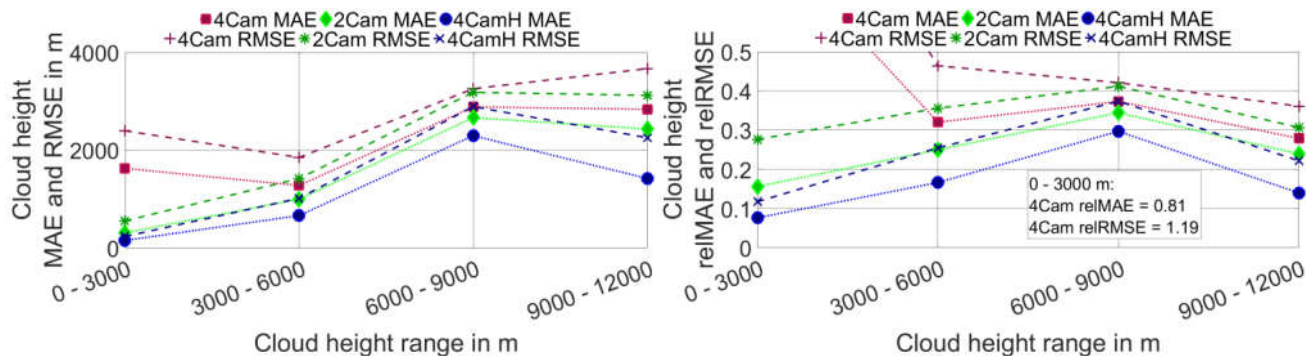
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480 **Figure10: scatter density plot of the cloud heights obtained by the three cloud modeling approaches in comparison to**
 481 **the ceilometer measurements on 30-days**

482 The 4Cam system shows the largest dispersion and deviations, although up to around 5500 m
 483 the deviations are mostly below 500 m. A strong bias for higher clouds is seen in the range up to
 484 5500 m. Dispersion and deviations increase farther for higher cloud layers. A negative bias can
 485 be seen for cloud heights above 5500 m, where the ceilometer detects high clouds but the ASI
 486 system detects low clouds. The latter effect can be seen for all three systems. This is due to the
 487 previously discussed multilayer conditions, with a strong cloud coverage of the lower layer,
 488 which blocks for most parts of the sky the higher layers. 2Cam and 4CamH show a better
 489 matching accuracy than the 4Cam system, especially for the lower cloud heights. We observe a
 490 positive offset for clouds higher than 4000 m. The offset increases with the cloud height. The
 491 effect is more pronounced for 2Cam and is due to the mentioned systematical issues which will
 492 be discussed in section 4.1.2.

493 Error metrics for distinct cloud height ranges are shown in Figure 11. As expected from the
 494 previous observation, the 4Cam system shows larger errors compared to 2Cam and 4CamH
 495 system. In the case of the 4Cam system, around 31% of all detected clouds received a
 496 substituted cloud height from a database, according to the procedure described in section 3.1.1.
 497 4CamH has the lowest deviation of all systems. The relative MAE corresponding to the entire
 498 data set are 29% (2Cam), 17% (4CamH) and 46% (4Cam). One source for the observed

499 deviation is, that all ASI systems measure an average cloud height and derive the CBH with an
 500 estimated cloud thickness. The ceilometer on the other hand measures directly the CBH.

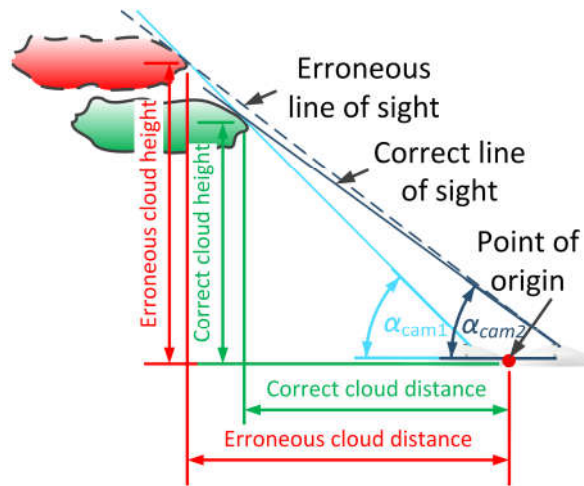


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502 **Figure 11: Resulting absolute (left) and relative (right) MAE and RMSE from the comparison of the ceilometer**
 503 **measurements discretized over cloud height ranges. The 4Cam relative MAE and RMSE for the lowest height range are**
 504 **given in the text field.**

505 4.1.1 Understanding the deviations of the 4Cam approach

506 The 4Cam system identifies the cloud height of each cloud model individually by detecting the
 507 intersection of the field of views at the cloud edges. The cloud edges are located by the
 508 corresponding minimum and maximum pixel elevation angle of a vertical cloud model cross
 509 section (see Figure 13). An error estimation for resulting cloud heights and position of the
 510 observed cloud edges is conducted. This study considers two cameras with a distance of 700 m
 511 to each other. Hypothetical clouds are considered, with varying cloud edge height and horizontal
 512 distance to the point of origin. The point of origin is located between the cameras. The resulting
 513 pixel elevation angles are calculated with the known relative position of the cloud edges to the
 514 cameras. In a next step, errors are added to the calculated angles (e.g. error of $+0.5^\circ$). The
 515 resulting position of the cloud edges can be calculated by the erroneous angles. Thus, the
 516 expected resulting cloud height and cloud edge position can be estimated. Real errors of the
 517 pixel elevation angle arise mainly due to not ideal ASI calibrations, ASI misalignments and
 518 segmentation errors.

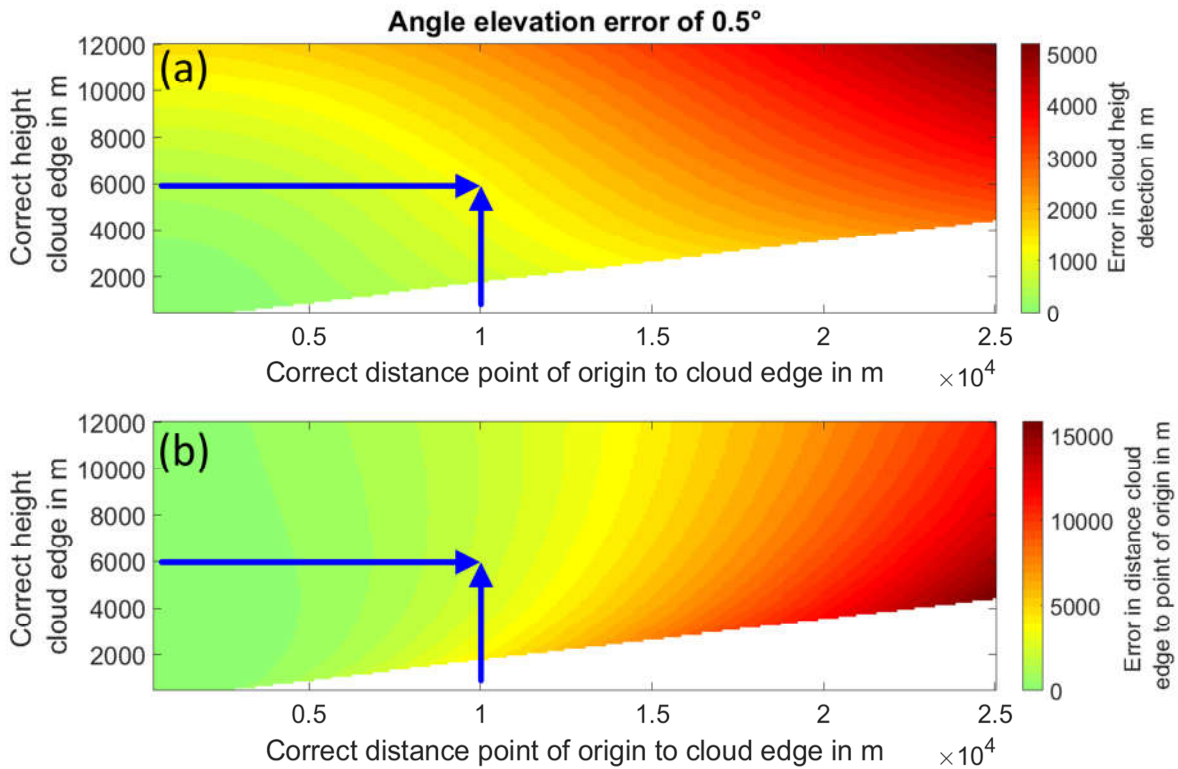


519

520 **Figure 13: Correct and erroneous cloud edge position due to an pixel elevation angle error of +0.5° of cam2**

521 Whether an erroneous lower (closer) or a higher (farther) cloud position is detected, depends on
 522 the direction of the angle error and the relative position of the corresponding camera to the
 523 second camera and the cloud. Thus, simultaneously occurring angle errors from multiple
 524 cameras can amplify or attenuate the effect.

525 Figure 14 illustrates the expected errors for cloud height (a) and cloud edge (b) positions and an
 526 erroneous pixel elevation angle of +0.5°. 0.5° corresponds to around five pixels in the west-east
 527 or south-north axis of the image. The correct distance between the point of origin and the cloud
 528 edge is shown on the abscissa and the cloud height on the ordinate. The color bar describes the
 529 resulting error of the cloud edge in height and distance respectively. For example, the errors for
 530 a cloud with a height of 6000 m and a distance of 10000 m are +1255 m (height) and +2165 m
 531 (distance). Expected errors increase for higher clouds or for clouds, which are farther away.



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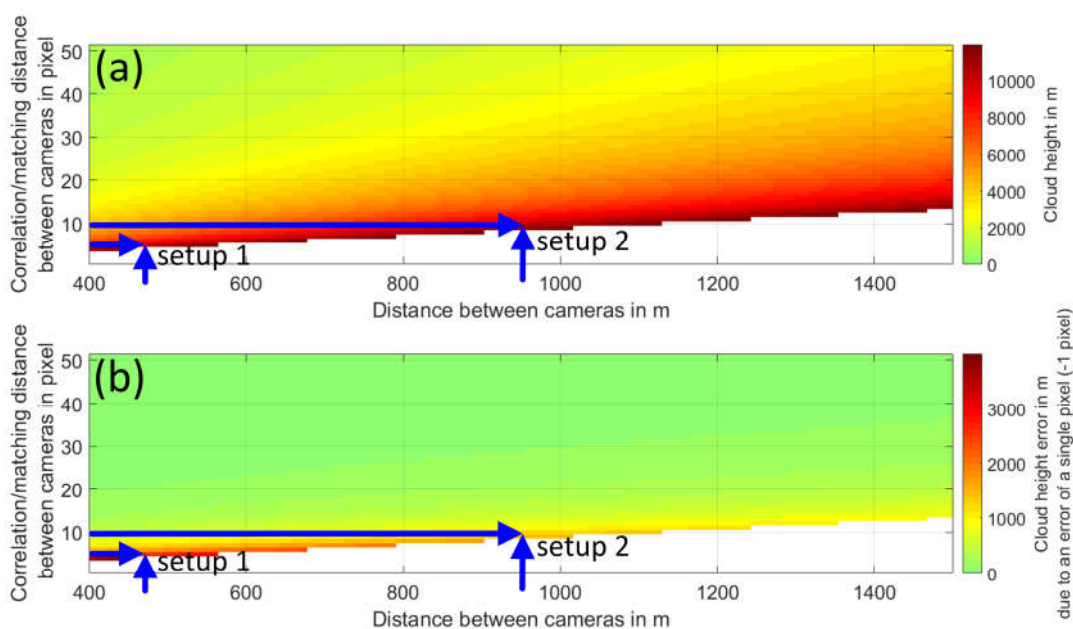
533 **Figure 14: Expected errors in cloud height (a) and position (b) due to the erroneous pixel elevation angle of +0.5°.**
 534 **Arrows mark the described example.**

535 It has to be pointed out, that four cameras amount to six distinct camera pairs and thus in six
 536 distinct cloud height measurements for the same cloud edge (see section 3.1). Averaging
 537 reduces the magnitude of the errors. Nevertheless, this analysis shows some weaknesses and
 538 physical limitations of the 4Cam system, especially for distant and high clouds.

539 **4.1.2 Understanding the deviations of the 2Cam and 4CamH approach**

540 As described in section 3.2, the 2Cam and 4CamH system uses a cross correlation approach by
 541 matching difference images from two ASIs. The maximum resolvable height depends on the
 542 image resolution and the distance between the ASIs. A larger distance between the ASIs will
 543 allow measuring the height of higher clouds, but reduces the capability for low clouds. An cloud
 544 has to be present in the image intersection of both ASIs. For clouds at a height close to the
 545 geometrical limitations of an ASI setup (correlation distance of only a few pixels), the height
 546 resolution is defined by very large increments. Therefore, the absolute uncertainties increase for
 547 such clouds (due to the limitations of the height resolution). This issue is even more pronounced
 548 if matching errors are taken into account.

549 As an example, two setups of ASIs are assumed, one with a distance between the ASIs of
 550 470 m and the second with 950 m. Both setups work with orthogonal images using a maximum
 551 zenith angle of 78° and are projected into an orthoimage of 1000x1000 pixels. Both setups
 552 observe the same cloud roughly at 10000 m above the ASIs. This corresponds to a correlation
 553 distance of 5 pixels for the first setup and 10 for the second setup. A single pixel error of -1 pixel
 554 implies a higher cloud for both setups. The first setup would detect an cloud at a height of
 555 roughly 12500 m and the second setup would detect an cloud at a height of roughly 11200 m. A
 556 pixel error of +1 pixel results at a height of 8300 m (setup 1) and 9200 m (setup 2). Figure 15 (a)
 557 and (b) show different pixel correlation distances for different ASI setups. The color bar of Figure
 558 15 (a) describes the correct cloud height, whereas the color bar of Figure 15 (b) describes the
 559 expected cloud height error due to a matching error of -1 pixel. The expected errors are below
 560 100 m for most cases. A strong increase of the expected errors can be seen for all scenarios
 561 with a matching distance below 10 pixels. These systematic errors can result in unrealistic
 562 heights (>15000 m), especially in the case of absolute matching errors larger than -1 pixel. This
 563 issue is also present for positive pixel errors, but less influential. The increment in height per
 564 pixel drops rapidly for larger correlation distances.



565

566 **Figure 15: Expected errors in cloud height and position due to a matching error of -1 pixel for distinct ASI setups and**
 567 **corresponding matching results. Arrows mark the described example. a) Expected cloud height without errors (Cloud**
 568 **heights limited to 12000 m) b) Cloud height errors due to the matching errors**

569 The 2Cam set up operated at the PSA with a camera distance of roughly 500 m is vulnerable to
570 the described issue (see Figure 15). Unrealistic cloud heights (>12000 m) are detected and
571 substituted by an average cloud height from valid recent historical measurements (same day). If
572 no valid historical cloud height information are available, we substitute the cloud height with an
573 default value of 9000 m. This explains some of the deviations shown in Figure 9 and Figure 10
574 as well as the described gradually increasing offset seen in Figure 10.

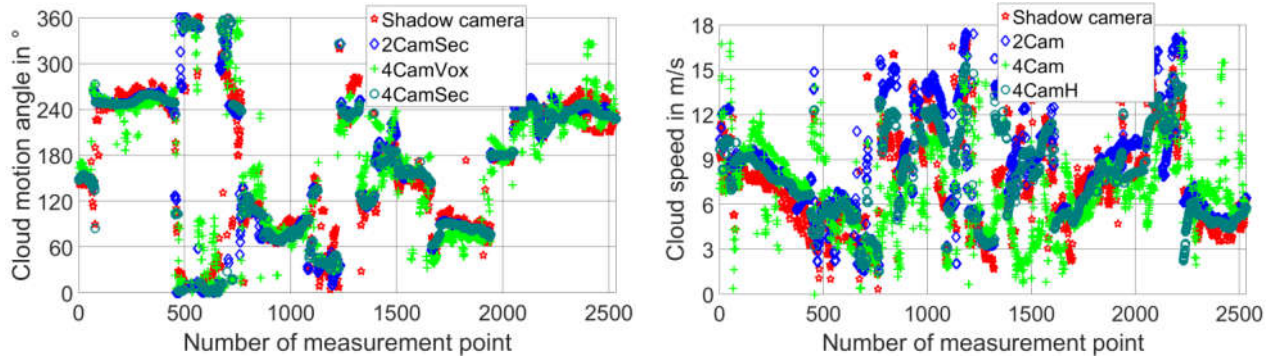
575 Matching errors that lead to lower clouds are less pronounced and more difficult to detect, as
576 realistic cloud heights are derived. This may partially explains the over-representation of lower
577 ASI cloud heights for ceilometer readings above 6000 m (see Figure 10).

578 The 4CamH system is less prone to mismatches, as multiple camera pairs are used for the
579 cloud height detection. Unrealistic cloud heights are rejected. Only in very rare cases show all
580 used camera pairs simultaneously similar matching errors. In such cases, the described
581 substitution process of the 2Cam system is applied.

582 **4.2 Cloud motion vector validation of the three systems compared to** 583 **shadow camera system**

584 In this section, cloud motion vectors derived from three ASI configurations are benchmarked
585 against a shadow camera system using 10-minute median values. Timestamps are considered,
586 only if all involved systems provide a measurement.

587 The measured direction and speed of the reference system and all ASI systems is depicted in
588 Figure 16. In general, all three ASI systems follow the direction as measured by the reference
589 system. Similar results with an overall good match are reached for the cloud speed from the
590 visual inspection in the case of 2Cam and 4CamH. 4Cam shows again stronger fluctuations and
591 some persistent deviations.



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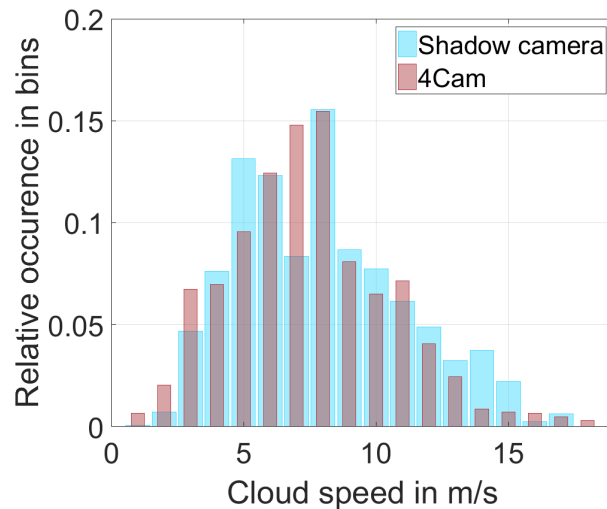
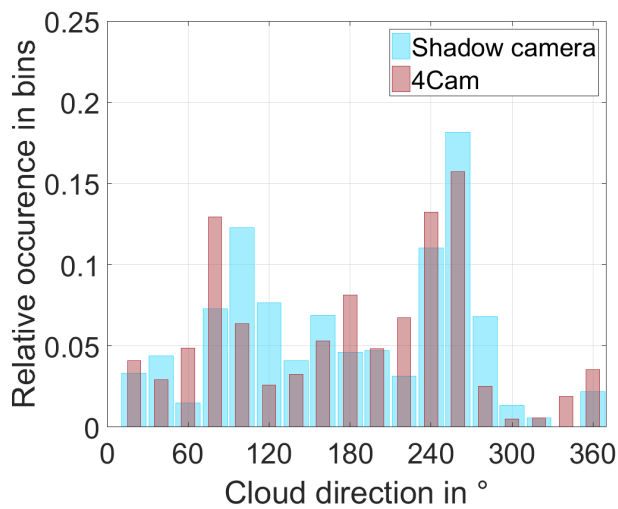
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Figure 16: Motion direction (left) and speed (right) for the reference shadow cam and all three ASI systems over the entire data set.

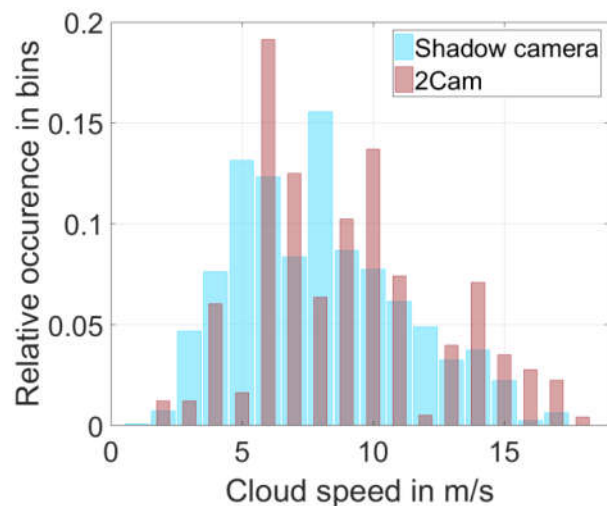
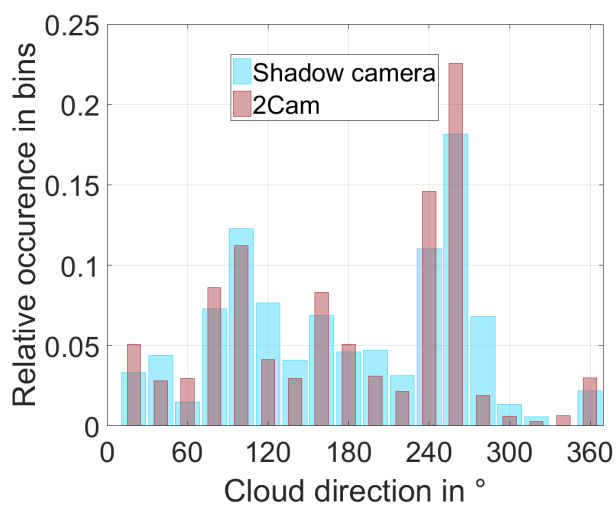
595 The histograms illustrated in Figure 17, confirm the good agreement for the direction. The gap
 596 around 330° is related to the local main cloud directions at the site. Cloud movements roughly to
 597 the north are a considerable rare event above the PSA. Most clouds move on a west-east axis.
 598 Interestingly, the 4Cam cloud speed distribution shows the best match with the reference
 599 system, despite the strong fluctuations. However, this is only a statistical result, under
 600 consideration of the entire data set.

601 The 2Cam cloud speed distribution shows a lack of measurements in the 5 and 8 m/s bin, but
 602 this is compensated by an increased population within the neighboring bins. The 4CamH system
 603 shows an overall good agreement with the cloud speed distribution.

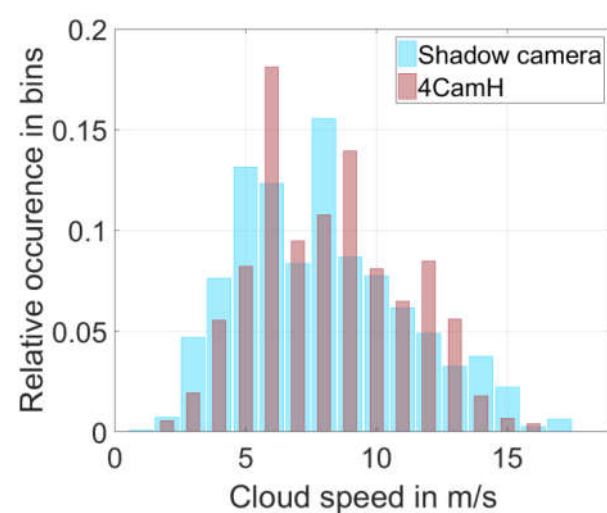
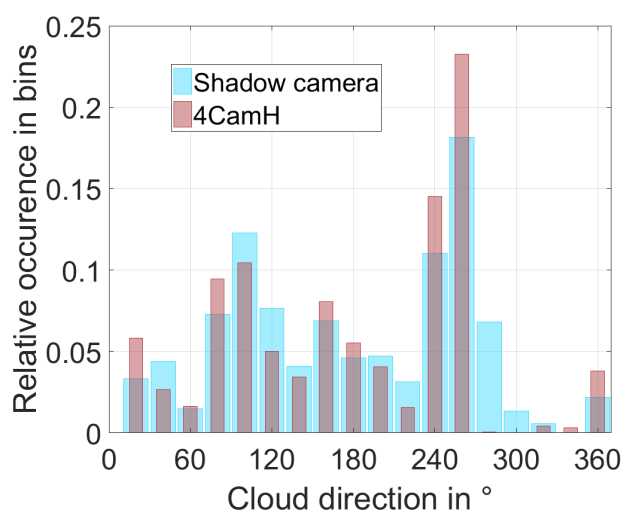
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Figure 17: Histograms of reference and ASI systems; left: cloud motion direction (north: 0°, east: 90°, south: 180° and west: 270°) right: cloud speed

610 Scatter density plots for the direction and speed are depicted in Figure 18. All frequencies in one
 611 reference bin (column) add up to 100%. As expected, the 4Cam system shows the strongest
 612 dispersion for the direction as well for the speed. Overall, the scatter density plot confirms the
 613 good agreement off all systems for the motion direction with an MAE of 22.7° (4Cam), 12.8°
 614 (2Cam) and 11.7° (4CamH) (see Table 3).

615 Despite the low deviations of the speed distribution, the scatter density plot shows a poor
 616 alignment for the 4Cam system with an overall MAE of 2.6 m/s. An improvement can be seen for
 617 the 2Cam and especially for the 4CamH system with MAEs dropping to 1.8 m/s and 1.3 m/s
 618 respectively (see Table 3).

619 **Table 3: Resulting MAE and RMSE from the comparison of the shadow camera system to the ASI systems over the**
 620 **entire range (v : cloud speed and β : cloud motion angle)**

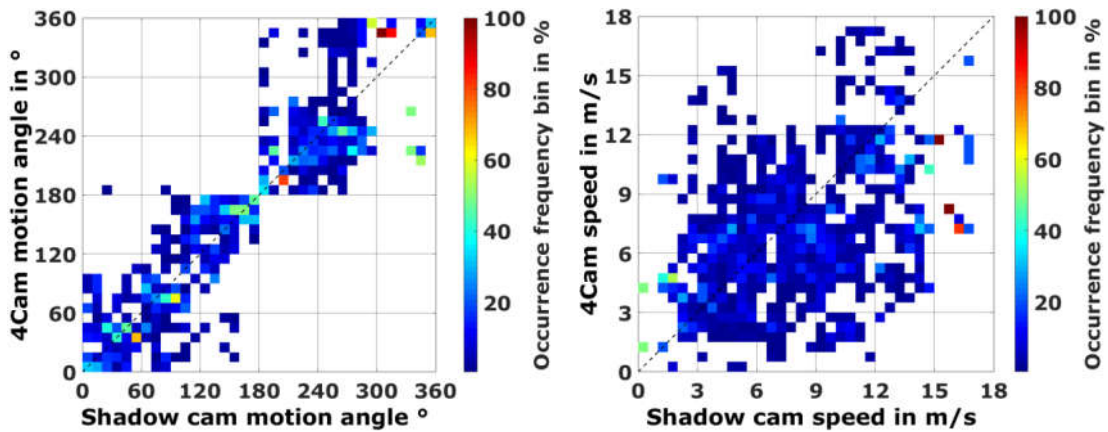
	4Cam		2Cam		4CamH	
MAE ($v \leq 18\text{m/s}$)	2.6 m/s	34%	1.8 m/s	23%	1.3 m/s	18%
MAE ($\beta \leq 360^\circ$)	22.7 °	-	12.8 °	-	11.7 °	-
RMSE ($v \leq 18\text{m/s}$)	3.3 m/s	43%	2.3 m/s	30%	1.7 m/s	23%
RMSE ($\beta \leq 360^\circ$)	29.2 °	-	17.4 °	-	16.2 °	-

621

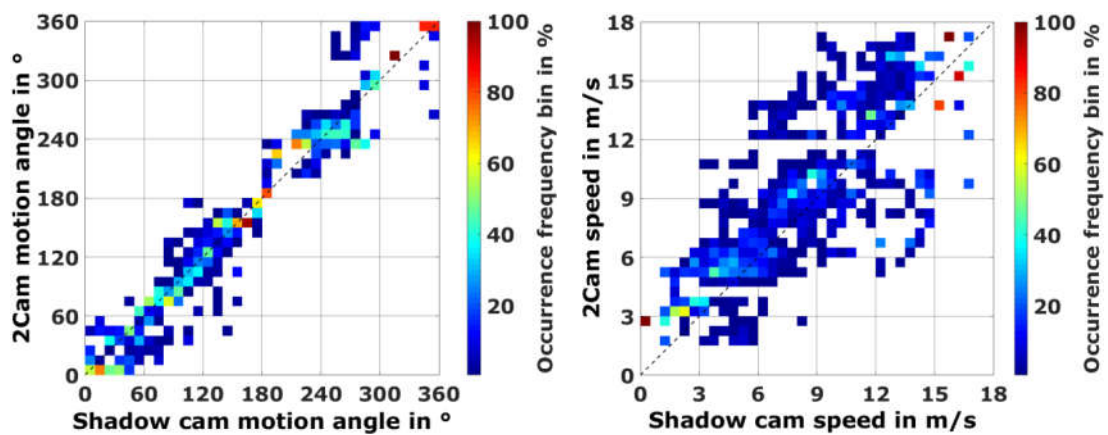
622 The 2Cam and 4CamH show a minor bias towards higher velocities that increases for higher
 623 values. This can be explained partially by difficulties in detecting altitudes of high clouds. As
 624 shown in section 4.1.2, small matching errors for high clouds have a strong impact on the
 625 detected cloud height. Clouds erroneously estimated to be too high indicate larger pixel edge
 626 lengths in m, which leads to higher cloud speeds.

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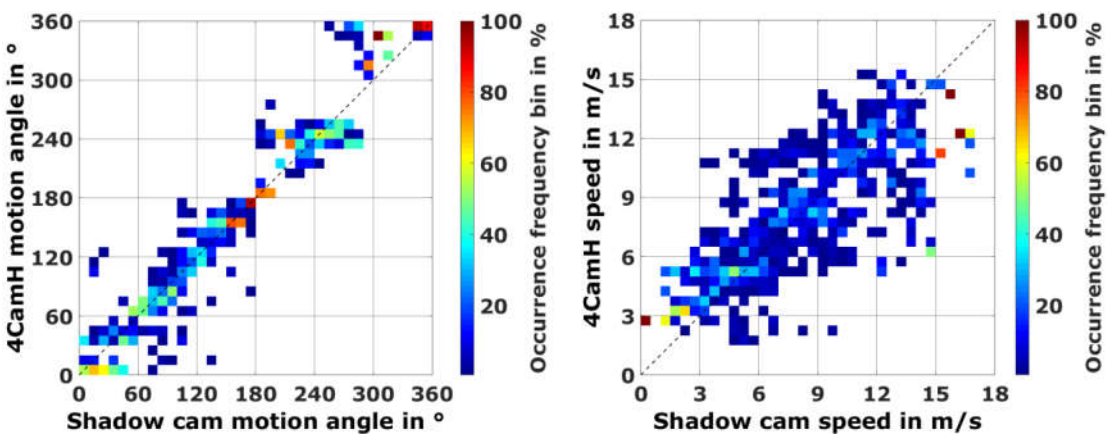
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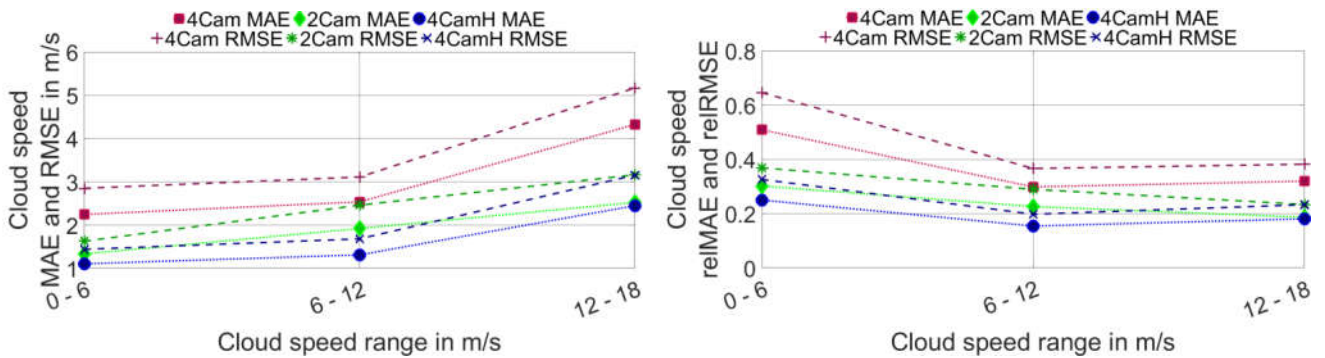
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631 Figure 18: Scatter density plots of reference and ASI systems; On the left direction (north: 0°, east: 90°, south: 180° and
632 west: 270°) and on the right speed

633 MAE and RMSE over different cloud speed ranges are depicted in Figure 19. An absolute
634 increase of the errors can be seen for higher velocities. 4CamH is the most accurate system in
635 all cloud speed ranges, followed by 2Cam and finally 4Cam.

636



637

638 **Figure 19: MAE and RMSE in comparison to the shadow camera system discretized over cloud speed ranges**

639 One reason for the increased deviations of the 4Cam system, is the direct interaction with the
 640 height detection. As presented in section 4.1 the deviations for the height are the largest for the
 641 4Cam system. The derived cloud height has a strong impact on the resulting size and shape of
 642 modeled clouds, which increases the possibilities of mismatches (see section 3.1).

643 For 2Cam and 4CamH, we use orthogonal images including zenith angle up to 78° described by
 644 1000 pixel. This leads to resolution constraints. In the case of a hypothetical cloud at 12000 m,
 645 the pixel edge length corresponds to roughly 113 m/pixel. Thus, small matching errors for high
 646 clouds lead to large motion deviation, which partially explains the increased deviations for high
 647 velocities.

648 **5 Discussion of results compared to previous findings**

649 Comparisons between different systems is a complex task, as different systems are typically
 650 tested with different datasets from different sites. The accuracy of ASI systems depends heavily
 651 on the prevailing weather conditions. Single low layer cloud conditions with optical thick cumulus
 652 clouds represent conditions, where high accuracies are likely. High clouds pose a much tougher
 653 challenge, as we pointed out in section 4.1.1 and 4.1.2. This is an inherent problem of all
 654 stereoscopic approaches. High clouds are also more challenging for single ASI approaches, due
 655 to resolution constraints. Finally, complex but frequent multilayer cloud conditions (**Wang 2000**)
 656 represent challenges that are even more difficult. Nevertheless, we compared in **Kuhn et al.**
 657 **2018** cloud heights derived with different ASI systems for a 59-day validation period, with an
 658 overall MAE of 872 m. In this work, we continue the comparison adding the three cloud model
 659 oriented ASI systems. Comparably good results are reached in the 30 day validation period with
 660 an overall MAE of 1145 m (2Cam) and 648 m (4CamH). The comparison must take into account

661 that **Kuhn et al. 2018** is limited to a single cloud layer at any given time and rejects all times
662 stamps surpassing a maximum cloud height threshold.

663 Intercomparison of the motion vectors is even more challenging. Most motion vector validation
664 are done indirectly by comparing the achieved forecast score (**Quesada-Ruiz et al. 2014 and**
665 **Peng et al. 2015**) or by comparing the previously forecasted cloud cover with the corresponding
666 real cloud cover (**Huang et al. 2012, Chow et al. 2015 and Zaher et al. 2017**). Others estimate
667 motion vector uncertainties (**Crispel et al. 2017 and Schmidt et al. 2016**).

668 **6 Conclusion and outlook**

669 We developed two novel cloud model oriented ASI based nowcasting systems, which use
670 individual cloud models with individual attributes such as height, position, surface area, volume,
671 transmittance, motion vector. Our 2Cam system is a further development of a previously
672 published two ASI based cloud height detection and cloud tracking approach independent of the
673 cloud segmentation (**Kuhn et al. 2018**). The 4CamH system is a hybridized approach that
674 combines a previously published 4Cam voxel carving approach (**Nouri et al. 2017**) with the
675 novel 2Cam system. In this work, we compared the three cloud model oriented systems in terms
676 of cloud height detection accuracy with a ceilometer and the cloud tracking accuracy with a
677 shadow camera system.

678 Our 30 day validation period showed the strongest deviation both for height detection and cloud
679 tracking with the 4Cam system. The 4Cam system reached an overall MAE of 1793 m for the
680 height, 2.6 m/s for the cloud speed and 22.7° for the motion direction. The 2Cam and 4CamH
681 systems showed better results, with overall MAE of 1145 m (2Cam) and 648 m (4CamH) for the
682 height, 1.8 m/s (2Cam) and 1.3 m/s (4CamH) for the speed and 17.4° (2Cam) and 16.2°
683 (4CamH) for the direction. The comparison between the two voxel carving approaches (4Cam
684 and 4CamH), emphasized the impact of error propagation effects of previous processing steps
685 (e.g. cloud segmentation uncertainties). Especially the 4Cam cloud tracking was penalized by
686 erroneous cloud heights, which lead to shape and size changes of the clouds.

687 4CamH outperformed 2Cam by combining the robust voxel carving approach for the cloud
688 modeling with height and motion maps developed for 2Cam. Further reductions of the
689 uncertainties were achieved by averaging height and motion maps from four distinct ASI pairs.

690 The advantages of 2Cam are lower hardware and maintenance costs and a less CPU-intensive
691 image processing. Furthermore, the lower computing requirements of the 2Cam approach, allow
692 a higher temporal resolution, considering the same computing capacities.

693 We studied some inherent systematic weaknesses of ASI based nowcasting systems, in the
694 case of high altitude clouds, and described some strategies to reduce the impact on the system
695 accuracy. These strategies are limited to the 2Cam and 4CamH approach and incorporate valid
696 recent historical cloud height measurements which substitute clearly invalid cloud height
697 information's with cloud heights >>12000 m. These weaknesses were mainly caused by the
698 geometrical setup of the ASIs and the image resolution. A hardware upgrade consisting of
699 cameras with a higher image resolution would reduce the impact of these effects. The
700 drawbacks are an increased computation time.

701 All three systems are real-time capable with a time resolution of 30 s and produce spatial
702 irradiance forecast up to 15 minutes ahead (in one minute increments) for an area up to 64 km²
703 and a spatial resolution down to 5 m.

704 The main target applications of our ASI based nowcasting systems are optimized CSP plant
705 operation (**Noureldin et al. 2017**), PV-battery operation (**Kuhn et al. 2017a**) and optimization of
706 electricity grid operations (**Perez et al. 2016**). An additional application is the usage of ASIs as a
707 standardized sensor for automated meteorological stations (e.g. for cloud coverage and cloud
708 classification).

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