

We show that neural networks are able to infer sub-surface friction parameters along a strike-slip fault governed by a nonlinear rate-and-state friction law.

Antiplane strike-slip fault

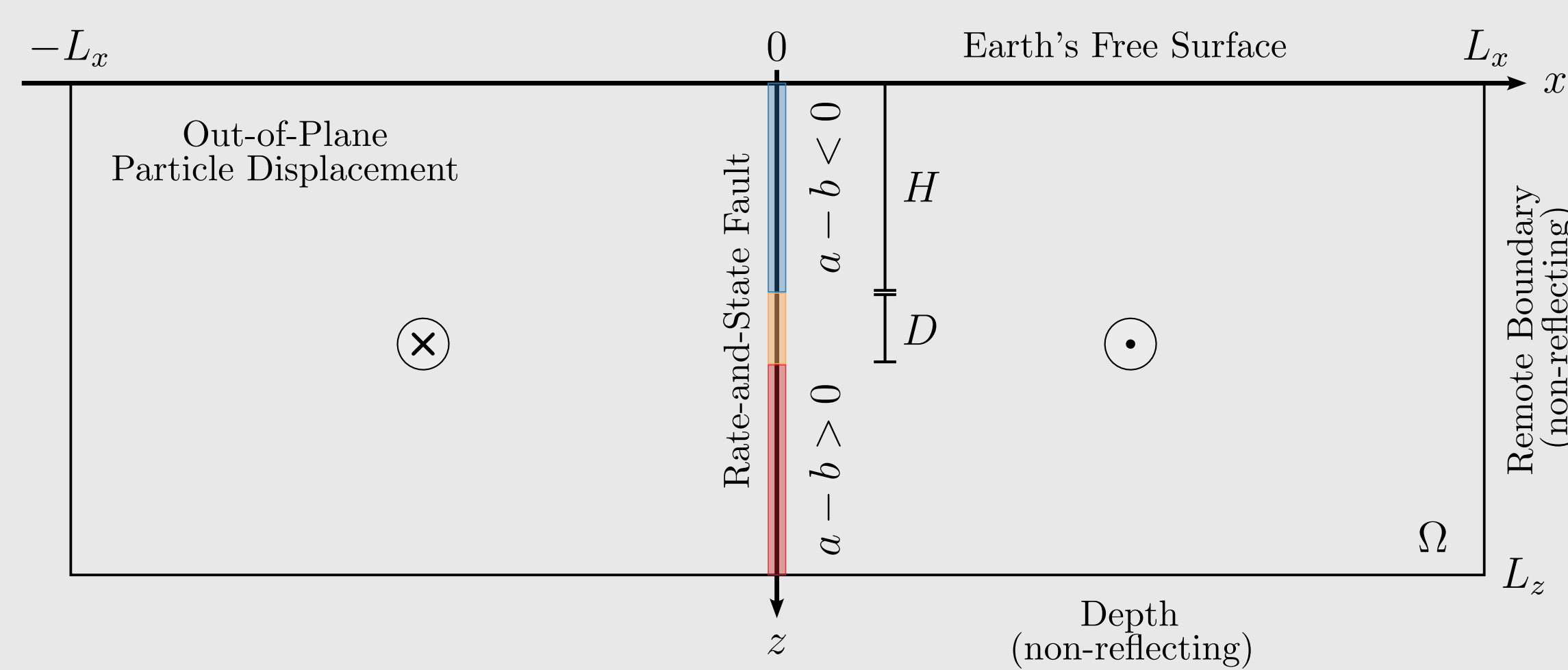


Fig. 1: 2D schematic of a strike-slip fault governed by nonlinear, depth-dependent friction. Out of plane displacements are denoted by circles and boundary conditions are labeled at each relevant surface.

State evolution (aging law)	$G(V, \psi) = \frac{bV_0}{D_c} \exp\left(\frac{f_0 - \psi}{b} - \frac{ V }{V_0}\right)$
Fault strength	$F(V, \psi) = (\bar{\sigma}_n) a \ln\left(\frac{V}{V_0}\right) + \psi,$
State ODE	$\psi_t = G(V, \psi) \text{ for } t \geq 0$ $\psi(0) = \psi_0$
IBVP	$u_{tt} - c^2 \Delta u = S, \text{ on } \hat{\Omega}$ $\tau = F, \text{ on } x = 0$ $\mu(\nabla \cdot \mathbf{n}) = 0, \text{ on } z = 0$ $\mu(\nabla u \cdot \mathbf{n}) + Z u_t = 0, \text{ on } \{x = L_x\} \cup \{z = L_z\}$ $u = u_0, \text{ at } t = 0$ $u_t = v_0 \text{ at } t = 0$

Depth-dependence of $\alpha = a - b$

$$\alpha(z) = \begin{cases} \alpha_{\min} & 0 < z < H \\ (z - H) * ((\alpha_{\max} - \alpha_{\min})/D) + \alpha_{\min} & H \leq z \leq H + D \\ \alpha_{\max} & H + D < z, \end{cases}$$

Parameter	L_x	L_z	H	D	μ	ρ	α_{\min}	α_{\max}	f_0	$\bar{\sigma}_n$	V_0	D_c
Value	25 km	25 km	12 km	5 km	32 GPa	2.67 kg/m ³	-0.005	0.015	0.6	50 MPa	10 ⁻⁶ m/s	2 m

Physics-informed neural networks

Feed-forward deep neural network:

A single hidden layer with weight W and bias b

$$\ell(\mathbf{y}; \theta) = \varphi(W\mathbf{y} + b), \text{ where } \theta = (W, b)$$

The recursive definition

$$\begin{aligned} \ell_0 &= \mathbf{y}, \\ \ell_k &= \phi_k(W_k \ell_{k-1} + b_k), \text{ for } 0 < k < L, \end{aligned}$$

defines a feed-forward, deep neural network:

$$\mathcal{N}(\mathbf{y}; \theta) = W_L \ell_{L-1} + b_L$$

PINN architecture:

Given a generic initial-boundary-value problem (IBVP)

$$\begin{aligned} \mathcal{L}[u; \lambda](\mathbf{x}) &= \mathbf{k}(\mathbf{x}), \quad \mathbf{x} \in \hat{\Omega}, \\ \mathcal{B}[u; \lambda](\mathbf{x}) &= \mathbf{g}(\mathbf{x}), \quad \mathbf{x} \in \partial\hat{\Omega}, \end{aligned}$$

we define a neural network \mathcal{N} which aspires to be the IBVP solution u . To this end we define the loss components

$$MSE_{\hat{\Omega}}(\theta) = \frac{1}{N_{\hat{\Omega}}} \sum_{i=1}^{N_{\hat{\Omega}}} |\mathcal{L}[\mathcal{N}; \lambda](\mathbf{x}_{\hat{\Omega}}^i; \theta) - \mathbf{k}^i|^2,$$

$$MSE_{\partial\hat{\Omega}}(\theta) = \frac{1}{N_{\partial\hat{\Omega}}} \sum_{i=1}^{N_{\partial\hat{\Omega}}} |\mathcal{B}[\mathcal{N}; \lambda](\mathbf{x}_{\partial\hat{\Omega}}^i; \theta) - \mathbf{g}^i|^2,$$

over collocation points $\{\mathbf{x}_{\hat{\Omega}}^i\}_{i=1}^{N_{\hat{\Omega}}}$ and $\{\mathbf{x}_{\partial\hat{\Omega}}^i\}_{i=1}^{N_{\partial\hat{\Omega}}}$. Then, $\mathcal{N}(\mathbf{x}; \theta^*) = u(\mathbf{x})$ when

$$\theta^* = \arg \min_{\theta} MSE_{\hat{\Omega}}(\theta) + MSE_{\partial\hat{\Omega}}(\theta).$$

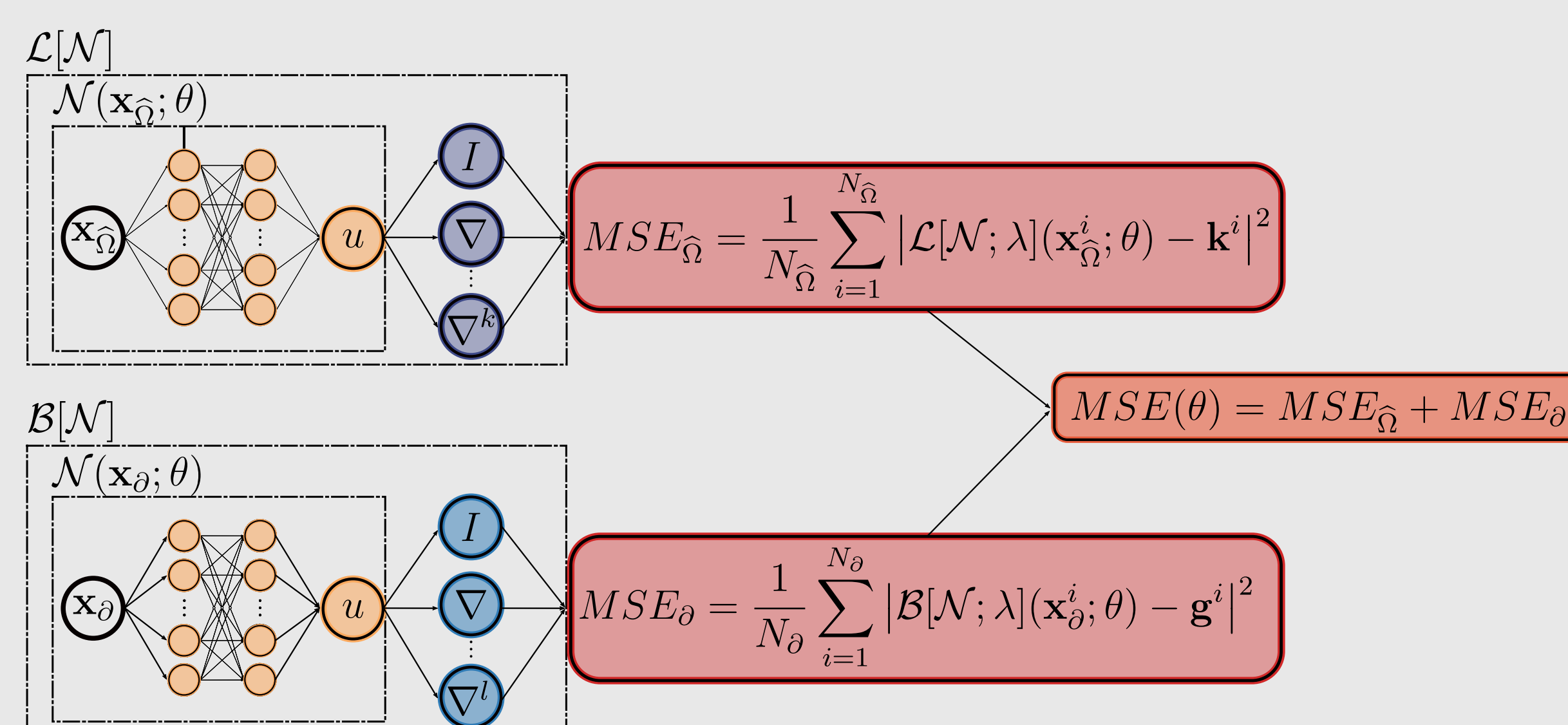


Fig. 2: A schematic of the PINN architecture for solving a generalized boundary value problem. Displacement approximation network \mathcal{N} is trained on interior and boundary subdomains which are governed by operators \mathcal{L} and \mathcal{B} , respectively.

Results

PINN is effective in solving the 1D coupled nonlinear fault problem.

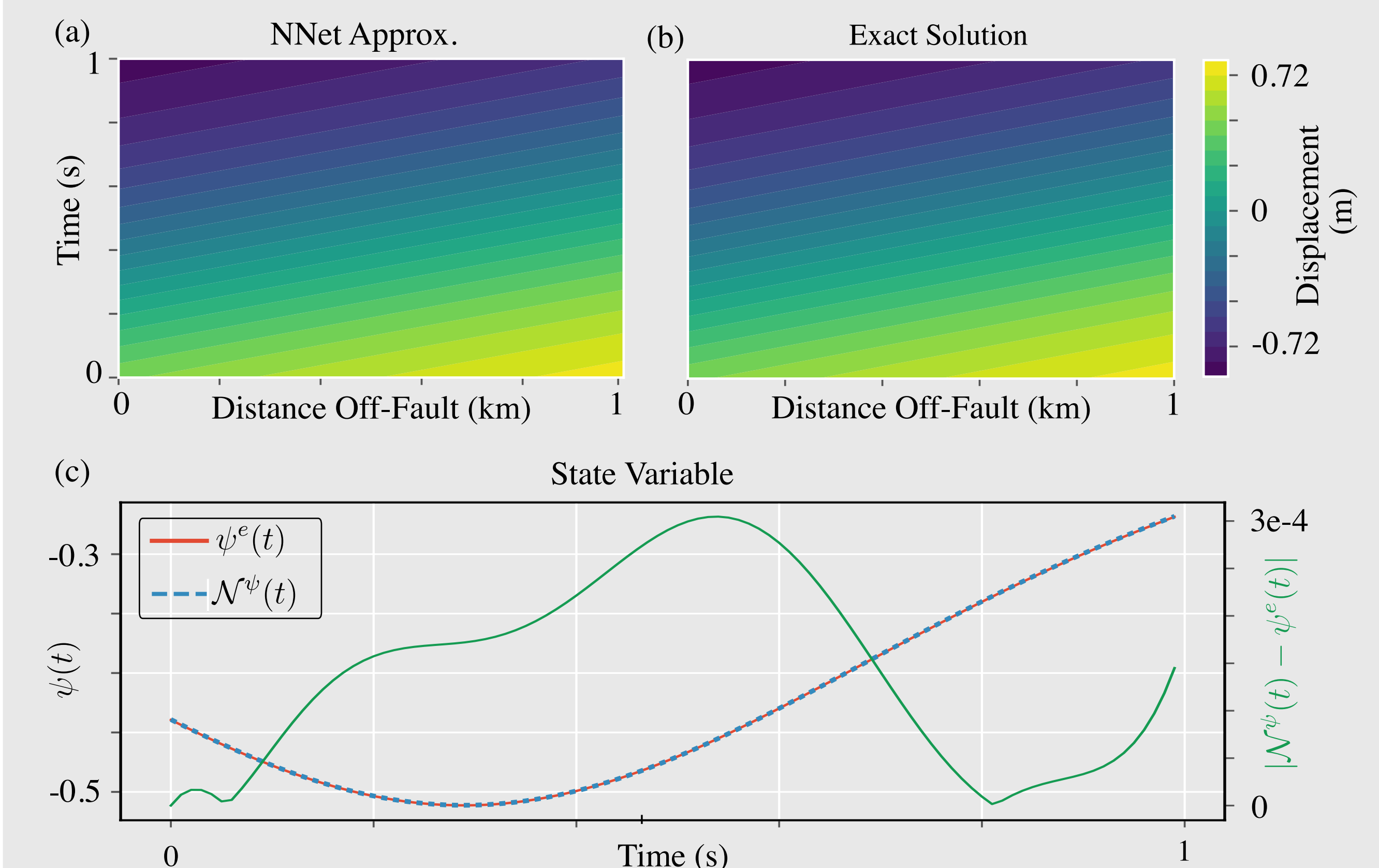


Fig. 3: Comparison of results from 1D illustration showing the (a) displacement network approximation \mathcal{N} with (b) manufactured solution u^e . Additionally, the (c) state approximation network \mathcal{N}^ψ is plotted against the manufactured state ψ^e along with their absolute error $|\mathcal{N}^\psi(t) - \psi^e(t)|$. Absolute displacement error was averaged over 1000 randomly sampled points and measured to be $|\mathcal{N} - u^e|_{\text{avg}} = 1.57e - 5$.

PINN solves a 2D antiplane problem and is consistent over various scales of the domain.

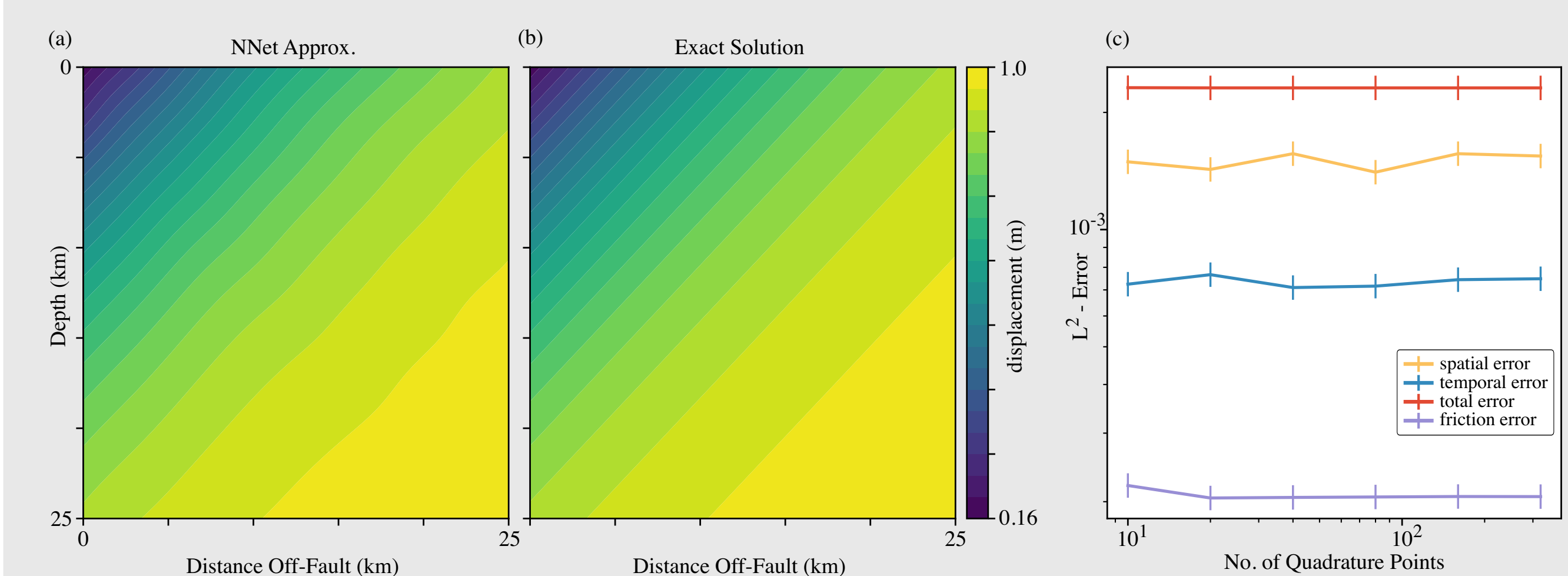


Fig. 4: (a) 2D displacement plot for a PINN trained to solve the inverse problem using hard enforcement of initial conditions compared to (b) the manufactured displacements. (c) L^2 -errors for displacement in space, time, and spacetime (along with L^2 -errors for the friction parameter) are computed on a uniform grid using Simpson's rule as a quadrature. Errors are then recorded over several mesh refinements.

Loss components decrease over 30 training iterations and the inferred friction parameter is learned in the first few training iterations.

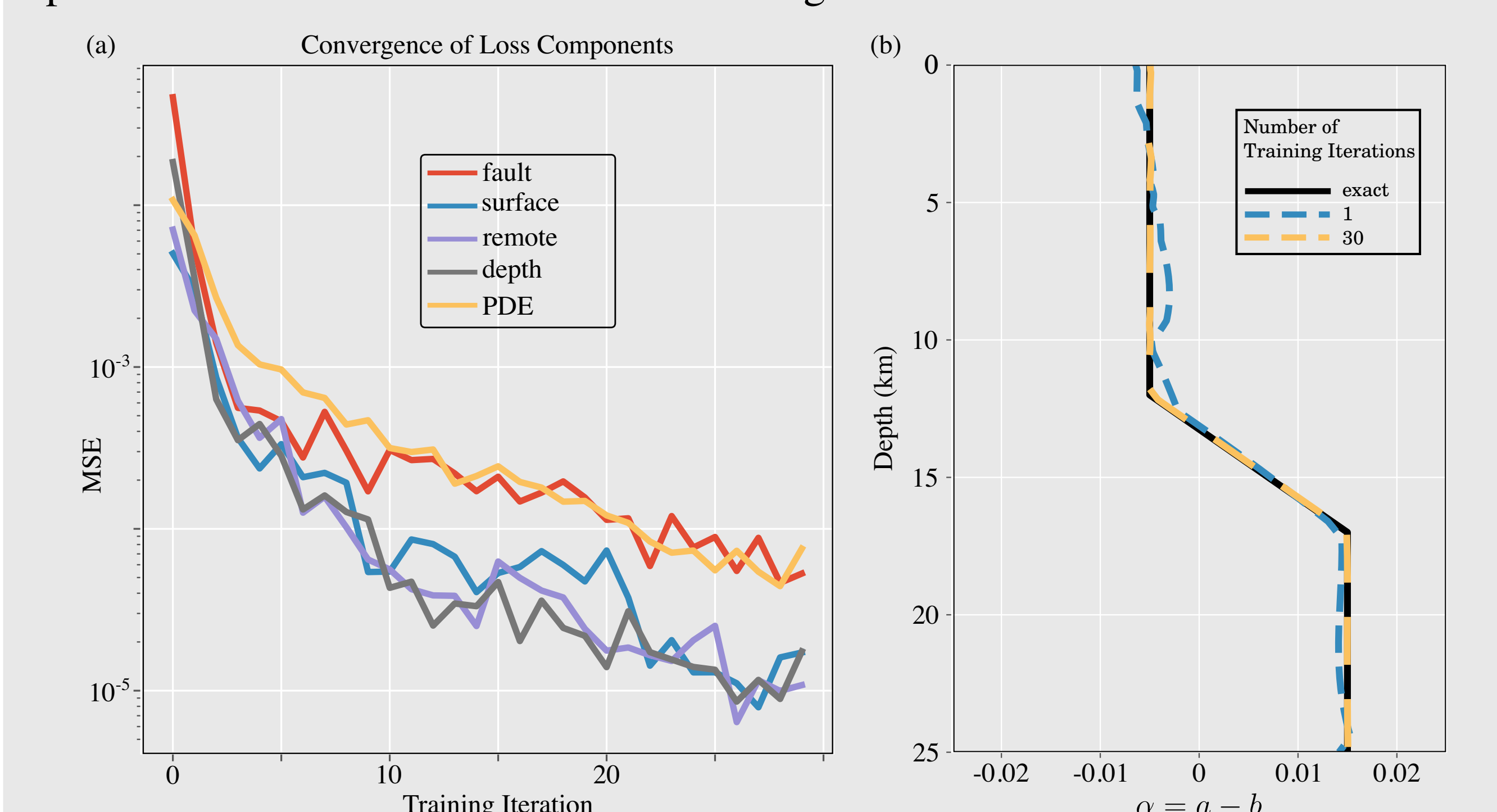


Fig. 5: 2D inversion results showing (a) convergence of loss components and (b) convergence of the inferred parameter approximation.

PINN for solving the antiplane strike-slip fault problem

Hard enforcement of initial conditions:

By defining trainable networks $\mathcal{N}_u, \mathcal{N}_\psi$ we can define trial functions

$$\begin{aligned} \Phi(\mathbf{x}, t) &= u_0(\mathbf{x}) + t v_0(\mathbf{x}) + t^2 \mathcal{N}_u(\mathbf{x}, t), \\ \phi(t) &= \psi_0 + t \mathcal{N}_\psi(t), \end{aligned}$$

satisfying the initial conditions of the above IBVP and state ODE exactly.

IBVP loss components:

$$MSE_{\hat{\Omega}} = \frac{1}{N_{\hat{\Omega}}} \sum_{i=1}^{N_{\hat{\Omega}}} |\Phi_{tt} - c^2 \Delta \Phi - S|^2,$$

$$MSE_f = \frac{1}{N_f} \sum_{i=1}^{N_f} |-\mu \Phi_x - F((1/2)\Phi, \phi)|^2,$$

$$MSE_s = \frac{1}{N_s} \sum_{i=1}^{N_s} |-\mu \Phi_z|^2,$$

$$MSE_{r,d} = \frac{1}{N_{r,d}} \sum_{i=1}^{N_{r,d}} |Z \Phi_t + \mu(\nabla \Phi \cdot \mathbf{n})|^2,$$

State component loss:

$$MSE_{\psi} = \frac{1}{N_{\psi}} \sum_{i=1}^{N_{\psi}} |\phi_t - G((1/2)\Phi, \phi)|$$

Objective function to be minimized:

$$MSE = \sum_{\xi \in \mathcal{X}} MSI_{\xi}, \quad \text{where } \mathcal{X} = \{\Omega, f, s, r, d, \psi\}$$

Summary

- Neural network inference of subsurface friction parameters.
- Multi-network training to solve system of coupled partial differential equations.
- Mesh-free solution retains good accuracy across multiple domain resolutions.
- Hard and soft boundary enforcement are tested for both forward and inverse problems.
- Network rapidly learns fault friction but further training needed for displacements.

