

Imaging and Color

| Color Science | Image Formats, I/O, and Processing Libraries | Display and Review | Interactive Compositing and Painting |
|---------------|--|--------------------|--------------------------------------|
|               |  |                    |                                      |
|               |  |                    |                                      |

Assets and Workflow

| Scenes and Geometry | Timelines and Animation | Pipelines and Frameworks | Software Foundation and System Administration |
|---------------------|-------------------------|--------------------------|---|
|                     |                         |                          |   |
|                     |                         |                          |   |

Rendering and Queuing

| Rendering, Lighting, and Lookdev | Queueing and Render Management |
|----------------------------------|--------------------------------|
|                                  |                                |

Math and Simulation

| File Formats and Interchange | Simulation | Math Foundations |
|------------------------------|------------|------------------|
|                              |            |                  |

[l.aswf.io](http://l.aswf.io)

This landscape is intended as a map to explore open source projects within the animation and visual effects industry, and also shows the member companies of the Academy Software Foundation.

### ASWF Member Company

| Premier   |
|-----------|
|           |
| General   |
|           |
| Associate |
|           |