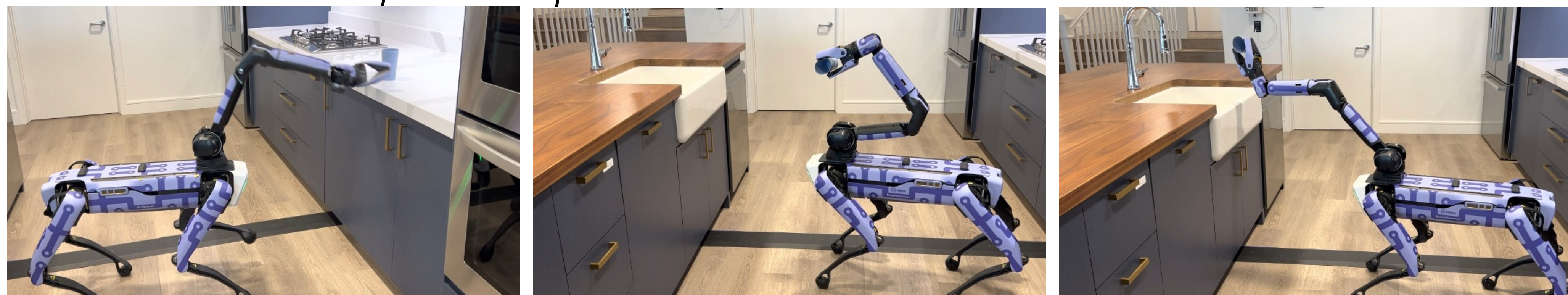


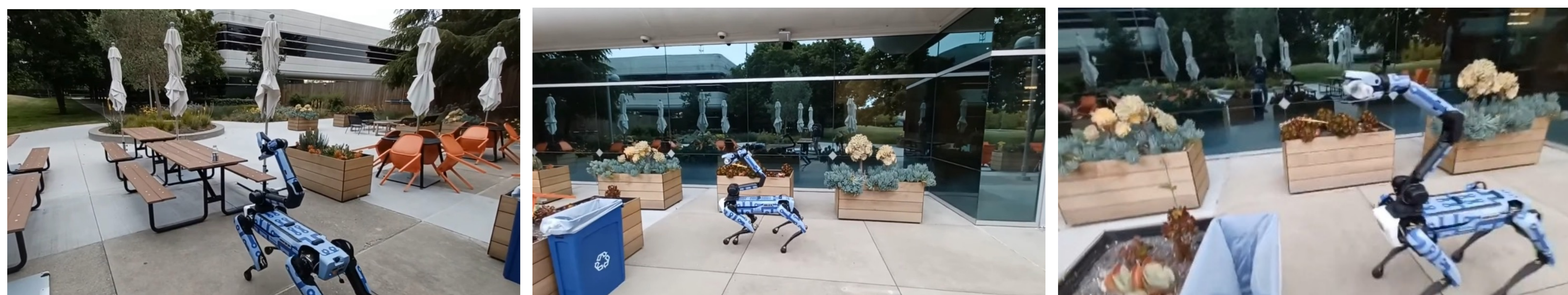
"Pick up the cup from the kitchen counter to the sink"



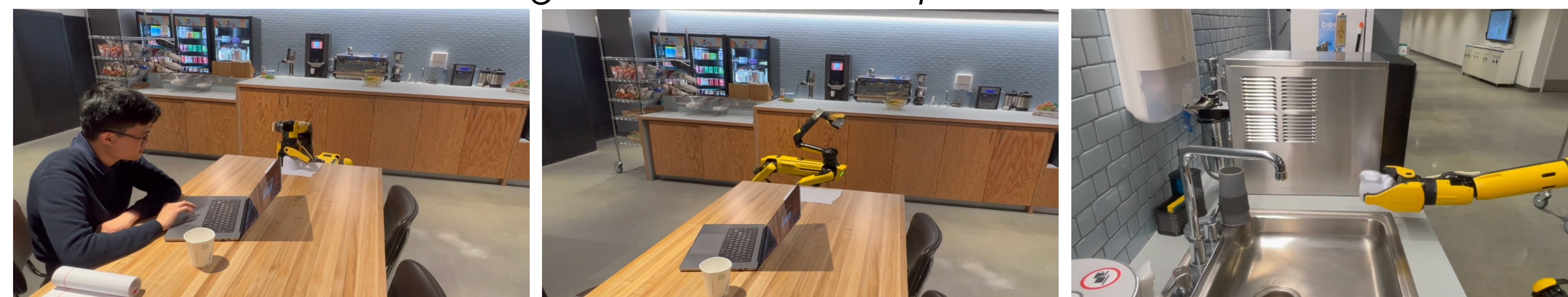
"Bring me the chocolates, cereal and pills to the room table"



"Take the bottle to the trash"

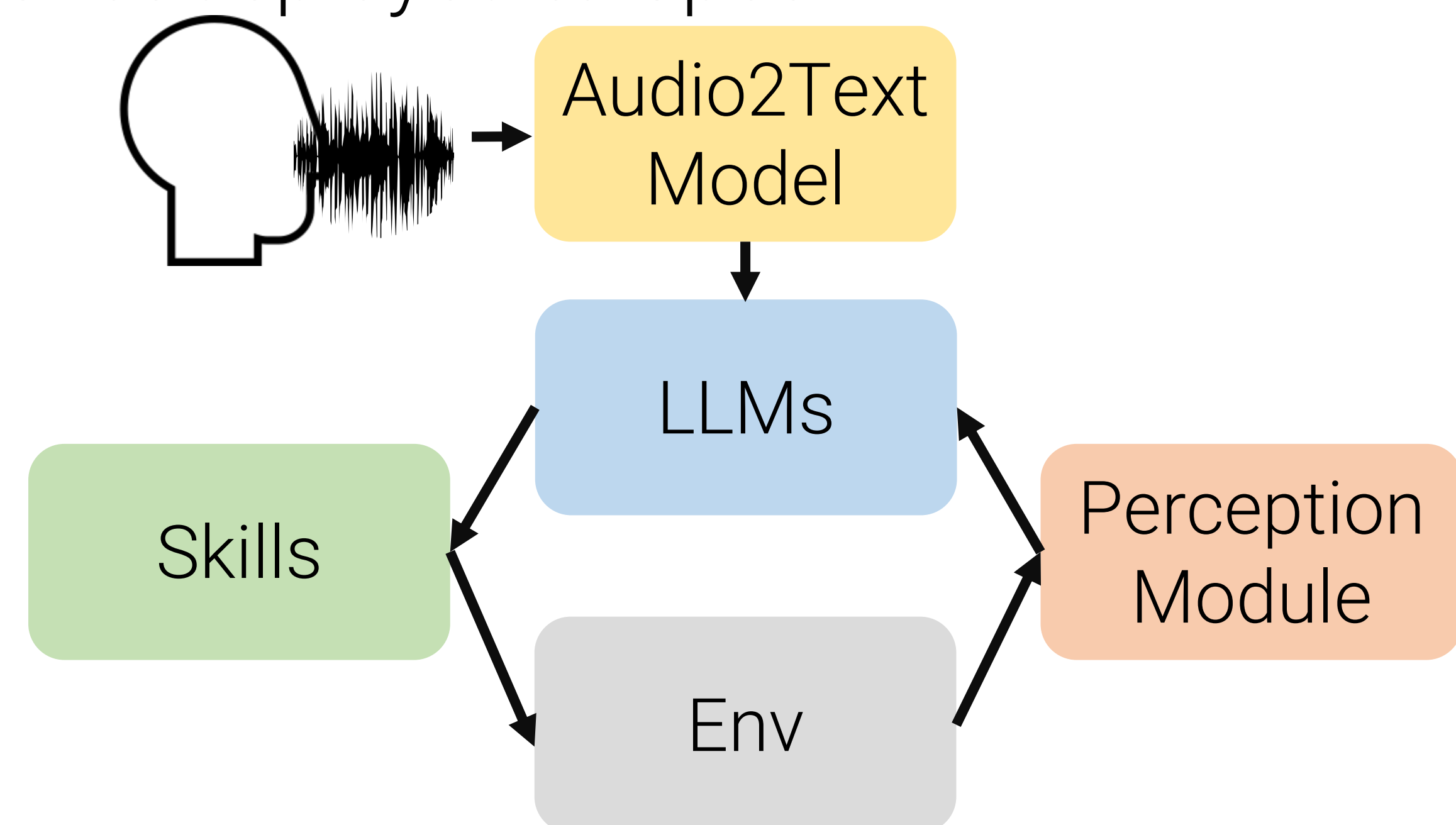


"Get the mug in the table and place it in the sink"



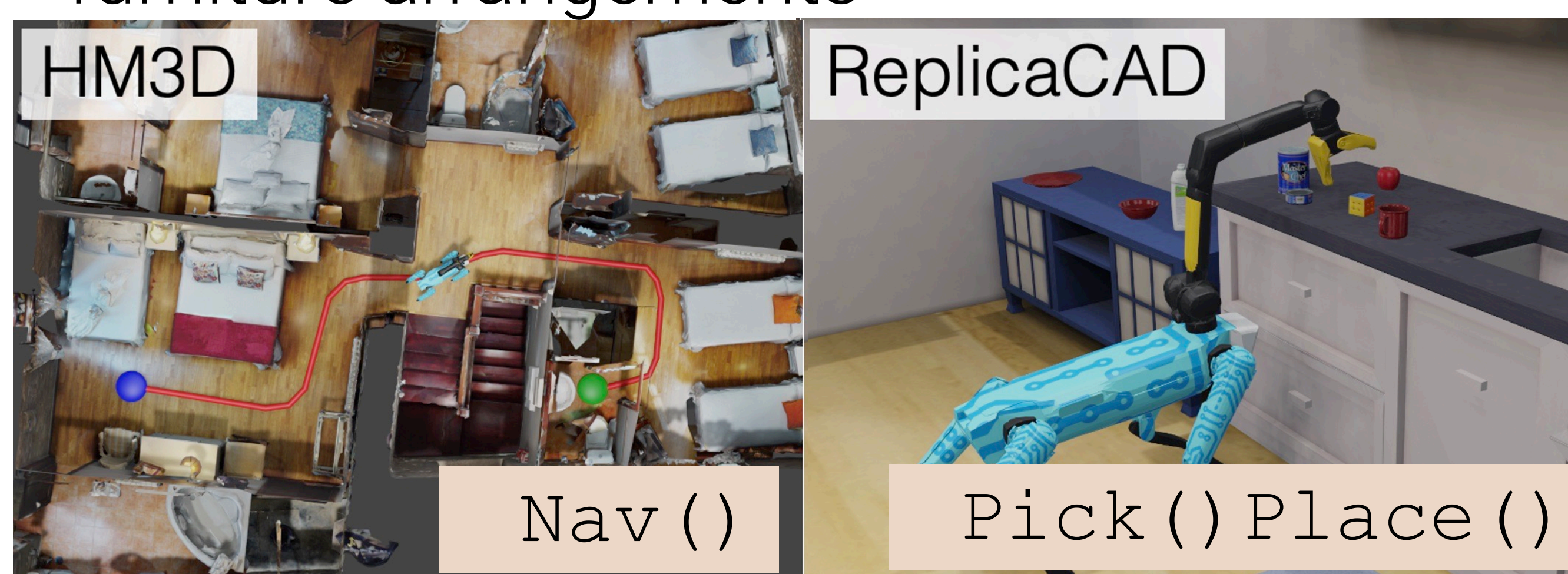
Summary

- Robot receives a free-form natural language instruction for object rearrangement
- Large Language Models (LLMs) make calls to low-level skills (nav, pick, place)
- Skills trained in simulation (Habitat) and zero-shot deployed to Spot.



Training

- Habitat-Matterport (HM3D) [2]:
- 1,000 high-resolution 3D scans of real-world residential/commercial/civic spaces
- ReplicaCAD [3]:
- Interactive environment with 84 different furniture arrangements



Real World Deployment

"Find the plush in the table and place it in the case"

Nav (table)



Pick (plush)



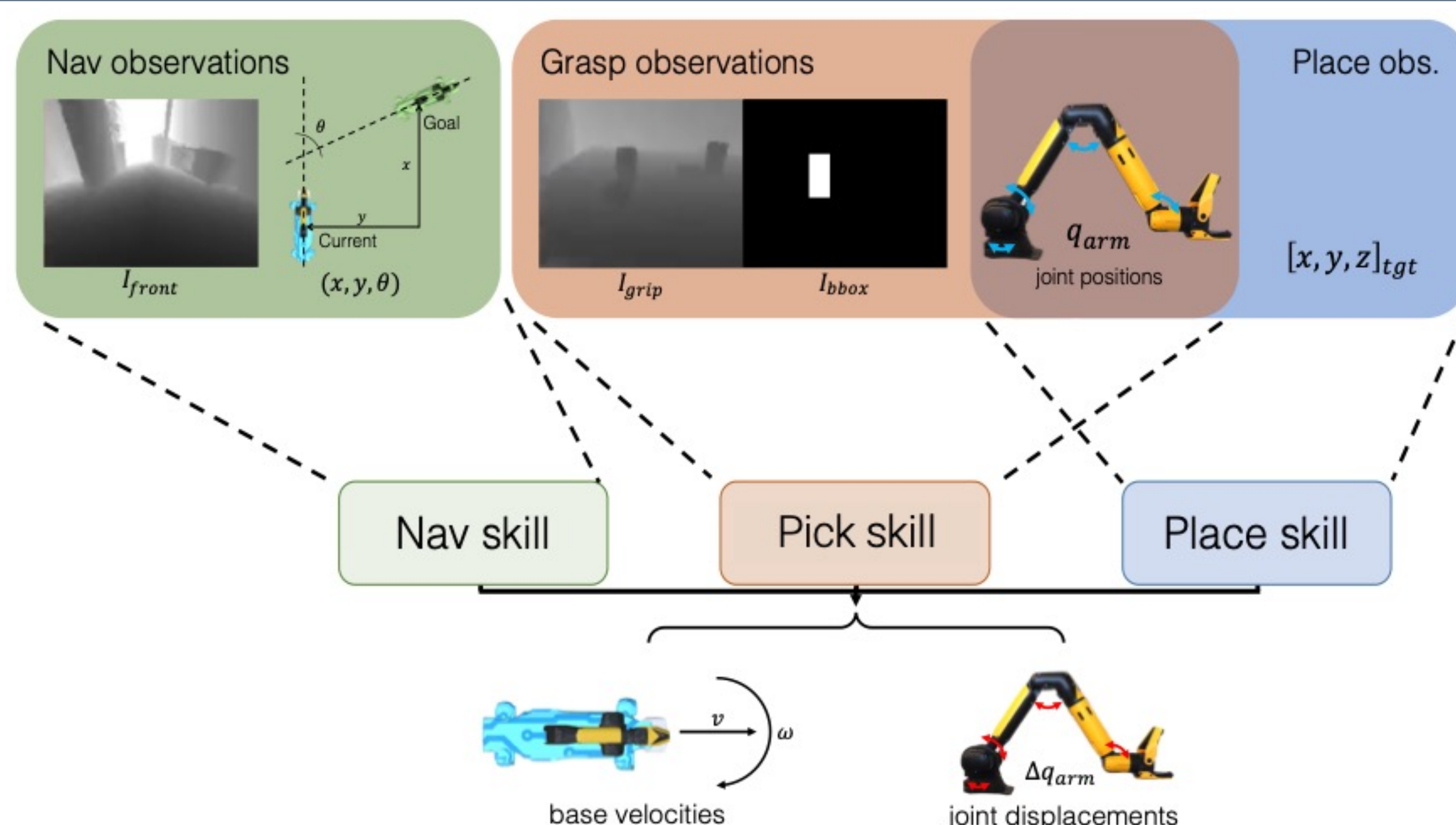
Nav (case)



Place ()



A Library of Skills [1]



Chain of Thoughts Prompt [4]

You will solve a simple rearrangement task that requires you to Navigate to a given object and Pick it up, and then Navigate to a given location and Place it there.

Instruction: Go to table and find the mug, and return it to box
Solution: Nav (table), Pick (mug), Nav (box), Place ()

Instruction: Bring the apple from the counter to the table
Solution: Nav (counter), Pick (apple), Nav (table), Place ()

[1] Yokoyama et al., "Adaptive Skill Coordination for Robotic Mobile Manipulation", 2023.
 [2] Ramakrishnan et al., "Habitat-matterport 3d dataset (HM3d): 1000 large-scale 3d environments for embodied AI", 2021.
 [3] Szot et al., "Habitat 2.0: Training home assistants to rearrange their habitat", 2021.
 [4] Wei et al., "Chain of thought prompting elicits reasoning in large language models", 2022.