

Adding Measurement to van Tonder's Calculus

Computer Science Undergraduate Thesis

Alejandro Díaz-Caro

Universidad Nacional de Rosario - Argentina

Advisor

Dr. Manuel Gadella

Universidad de Valladolid - Spain

Co-Advisor

Dr. Pablo Martínez Lopez

Universidad Nacional de La Plata - Argentina



- 1 Introduction
 - A brief memory refresher
 - Motivation
- 2 Adding Measurement
 - 1st step: Probabilistic Transition Rules
 - 2nd step: Providing Syntax for Qubits
 - 3rd step: Rules for well-formed terms
 - Operational Semantic
 - A remark about confluence
 - Example: Teleportation algorithm
- 3 Conclusions

A brief memory refresher

- van Tonder's calculus provides quantum concepts to the λ -calculus

A brief memory refresher

- van Tonder's calculus provides quantum concepts to the λ -calculus
- The syntax is the following:

Syntax of λ_q

| | |
|----------------------|-----------------------|
| $t ::=$ | term |
| x | variable |
| $(\lambda x.t)$ | abstraction |
| $(t t)$ | application |
| c | constant |
| $!t$ | nonlinear term |
| $(\lambda !x.t)$ | nonlinear abstraction |
| $c ::=$ | |
| $0 1 H cnot X \dots$ | constants |

A brief memory refresher

- van Tonder's calculus provides quantum concepts to the λ -calculus
- The syntax is the following:

Syntax of λ_q

| | |
|----------------------|-----------------------|
| $t ::=$ | term |
| x | variable |
| $(\lambda x.t)$ | abstraction |
| $(t t)$ | application |
| c | constant |
| $!t$ | nonlinear term |
| $(\lambda !x.t)$ | nonlinear abstraction |
| $c ::=$ | |
| $0 1 H cnot X \dots$ | constants |

- Nonlinear terms are used to distinguish definite terms from not-definite terms

A brief memory refresher (II)

Definition

Let us call a subexpression **definite** with respect to a computational basis if it is textually the same in all branches of the superposition.

A brief memory refresher (II)

Definition

Let us call a subexpression **definite** with respect to a computational basis if it is textually the same in all branches of the superposition.

Example

$$\frac{1}{\sqrt{2}}(|(\lambda x.0) 0\rangle + |(\lambda x.0) 1\rangle)$$

- the subexpression $(\lambda x.0)$ is definite
- the argument $\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$ is non-definite

A brief memory refresher (III)

“Rules of use”

- Nonlinear terms will be guaranteed to be **definite with respect to the computational basis**

“Rules of use”

- Nonlinear terms will be guaranteed to be definite with respect to the computational basis
- $(\lambda!x.t)$: denotes functions of **nonlinear arguments**
- $(\lambda x.t)$: denotes functions of **linear arguments**

A brief memory refresher (III)

“Rules of use”

- Nonlinear terms will be guaranteed to be definite with respect to the computational basis
- $(\lambda!x.t)$: denotes functions of nonlinear arguments
- $(\lambda x.t)$: denotes functions of linear arguments
- A linear abstraction may use a **nonlinear argument** any number of times in its body, or not at all, but a linear argument **must** appear exactly once in the function body

A brief memory refresher (III)

“Rules of use”

- Nonlinear terms will be guaranteed to be definite with respect to the computational basis
- $(\lambda!x.t)$: denotes functions of nonlinear arguments
- $(\lambda x.t)$: denotes functions of linear arguments
- A linear abstraction may use a nonlinear argument any number of times in its body, or not at all, but a linear argument must appear exactly once in the function body

All these rules are given formally in a set of well-formedness rules

A brief memory refresher (IV)

- To prevent terms of the form $!t$ from being evaluated, he extends the definition of values as follows:

Values in λ_q

| | |
|------------------|-----------------------|
| $v ::=$ | values: |
| x | variable |
| c | constant |
| $(\lambda x.t)$ | linear abstraction |
| $(\lambda !x.t)$ | nonlinear abstraction |
| $!t$ | !-suspension |

A brief memory refresher (V)

- To make the process reversible, he adds a **history track** which saves the reduced terms in each step and the operation that has been applied

A brief memory refresher (V)

- To make the process reversible, he adds a **history track** which saves the reduced terms in each step and the operation that has been applied

Example of transition rule with history track

$$\frac{}{\mathcal{H}; ((\lambda x.t) v) \rightarrow \mathcal{H}; ((\lambda x.\bar{t}_x) _); t[v/x]} \quad (\beta)$$

where \bar{t}_x is obtained from t by recursively replacing all subterms that do not contain x with the placeholder symbol and keeping x

A brief memory refresher (V)

- To make the process reversible, he adds a **history track** which saves the reduced terms in each step and the operation that has been applied

Example of transition rule with history track

$$\frac{}{\mathcal{H}; ((\lambda x.t) v) \rightarrow \mathcal{H}; ((\lambda x.\bar{t}_x) _); t[v/x]} \quad (\beta)$$

where \bar{t}_x is obtained from t by recursively replacing all subterms that do not contain x with the placeholder symbol and keeping x

- For gates there are some specific rules

Example of Hadamard rule

$H 0$ reduces to $\frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$

Motivation

- André van Tonder's linear untyped λ -calculus does not include Measurement Operation

Motivation

- André van Tonder's linear untyped λ -calculus does not include Measurement Operation
- He declares that any algorithm can be redesigned to defer measurements

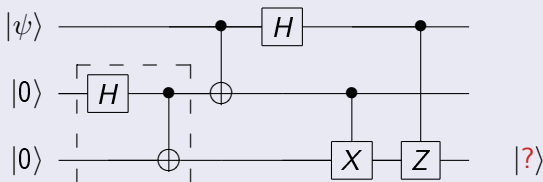
Motivation

- André van Tonder's linear untyped λ -calculus does not include Measurement Operation
- He declares that any algorithm can be redesigned to defer measurements
- But it can generate misunderstanding in some algorithms

Motivation

- André van Tonder's linear untyped λ -calculus does not include Measurement Operation
- He declares that any algorithm can be redesigned to defer measurements
- But it can generate misunderstanding in some algorithms

Example: Teleportation with deferred measurement



Here it is not clear that Alice and Bob can be away from each other

Same example in λ_q

teleport $x \longrightarrow$ **let** $(e_1, e_2) = \text{epr}$ **in**
 let $(x', y') = \text{alice } (x, e_1)$ **in**
 bob (x', y', e_2)

where

alice $(x, e_1) \longrightarrow$ **let** $(x', y') = \text{cnot } (x, e_1)$ **in** $((H \ x'), y')$

bob $(x', y', e_2) \longrightarrow$ **let** $(y'', e'_2) = \text{cX } (y', e_2)$ **in**

let $(x'', e''_2) = \text{cZ } (x', e'_2)$ **in**

(x'', y'', e''_2)

$\text{epr} \equiv \text{cnot } ((H \ 0), 0)$

Same example in λ_q

teleport $x \longrightarrow$ **let** $(e_1, e_2) = \text{epr}$ **in**
 let $(x', y') = \text{alice } (x, e_1)$ **in**
 bob (x', y', e_2)

where

alice $(x, e_1) \longrightarrow$ **let** $(x', y') = \text{cnot } (x, e_1)$ **in** $((H \ x'), y')$

bob $(x', y', e_2) \longrightarrow$ **let** $(y'', e'_2) = \text{cX } (y', e_2)$ **in**

let $(x'', e''_2) = \text{cZ } (x', e'_2)$ **in**

(x'', y'', e''_2)

$\text{epr} \equiv \text{cnot } ((H \ 0), 0)$

Same example in λ_q

teleport $x \longrightarrow$ **let** $(e_1, e_2) = \text{epr}$ **in**
 let $(x', y') = M_2$ **alice** (x, e_1) **in**
 bob (x', y', e_2)

where

alice $(x, e_1) \longrightarrow$ **let** $(x', y') = \text{cnot}$ (x, e_1) **in** $((H\ x'), y')$

bob $(x', y', e_2) \longrightarrow$ **let** $(y'', e'_2) = \text{cX}$ (y', e_2) **in**

let $(x'', e''_2) = \text{cZ}$ (x', e'_2) **in**

(x'', y'', e''_2)

$\text{epr} \equiv \text{cnot} ((H\ 0), 0)$

Same example in λ_q

teleport $x \longrightarrow$ **let** $(e_1, e_2) = \text{epr}$ **in**
 let $(x', y') = M_2$ $\text{alice } (x, e_1)$ **in**
 bob (x', y', e_2)

where

$\text{alice } (x, e_1) \longrightarrow$ **let** $(x', y') = \text{cnot } (x, e_1)$ **in** $((H \ x'), y')$
 $\text{bob } (x', y', e_2) \longrightarrow$

$\text{epr} \equiv \text{cnot } ((H \ 0), 0)$

Motivation (III)

Goal

The intention of this work is to add the measurement operation to the untyped λ_q , **keeping it untyped**

1st step: Probabilistic Transition Rules

- Measurements are inherently probabilistic

1st step: Probabilistic Transition Rules

- Measurements are inherently probabilistic
- We need probabilistic transition rules

1st step: Probabilistic Transition Rules

- Measurements are inherently probabilistic
- We need probabilistic transition rules
- Following Di Pierro *et. al.*, we use a simple model in which each transition rule may have several conclusions, each with an associated happening probability

1st step: Probabilistic Transition Rules

- Measurements are inherently probabilistic
- We need probabilistic transition rules
- Following Di Pierro *et. al.*, we use a simple model in which each transition rule may have several conclusions, each with an associated happening probability

Example

Premises over P

$$P \rightarrow_p Q_1$$

$$P \rightarrow_q Q_2$$

P goes to Q_1 with probability p and to Q_2 with probability q

1st step: Probabilistic Transition Rules

- Measurements are inherently probabilistic
- We need probabilistic transition rules
- Following Di Pierro *et. al.*, we use a simple model in which each transition rule may have several conclusions, each with an associated happening probability

Example

Premises over P

$$P \rightarrow_p Q_1$$

$$P \rightarrow_q Q_2$$

P goes to Q_1 with probability p and to Q_2 with probability q

Problem

- To know the probability of making a transition to each state, we need to know the "shape" of the qubit

1st step: Probabilistic Transition Rules

- Measurements are inherently probabilistic
- We need probabilistic transition rules
- Following Di Pierro *et. al.*, we use a simple model in which each transition rule may have several conclusions, each with an associated happening probability

Example

Premises over P

$$P \rightarrow_p Q_1$$

$$P \rightarrow_q Q_2$$

P goes to Q_1 with probability p and to Q_2 with probability q

Problem

- To know the probability of making a transition to each state, we need to know the "shape" of the qubit
- The λ_q syntax has no restriction on the shape of the qubits, they are taken as constants

2nd step: Providing Syntax for Qubits

- We need to split the constants into qubits, gates and measurements:

2nd step: Providing Syntax for Qubits

- We need to split the constants into qubits, gates and measurements:

Syntax for λ_q^M

| | |
|------------------|---------------------------------|
| $t ::=$ | <i>terms:</i> |
| x | <i>variable</i> |
| $(\lambda x.t)$ | <i>abstraction</i> |
| $(t t)$ | <i>aplication</i> |
| $!t$ | <i>nonlinear term</i> |
| $(\lambda !x.t)$ | <i>nonlinear abstraction</i> |
| c_U | <i>constant for gates</i> |
| q | <i>constant for qubits</i> |
| M_n | <i>constant for measurement</i> |

2nd step: Providing Syntax for Qubits (II)

- Measurements are represented by constants M_n , where n is the number of qubits to measure

2nd step: Providing Syntax for Qubits (II)

- Measurements are represented by constants M_n , where n is the number of qubits to measure
- Gates are constants like

$$c_U ::= H \mid cnot \mid X \mid Z \mid q(q)^T + q(q)^T \mid \dots$$

2nd step: Providing Syntax for Qubits (II)

- Measurements are represented by constants M_n , where n is the number of qubits to measure
- Gates are constants like

$$c_U ::= H \mid cnot \mid X \mid Z \mid q(q)^T + q(q)^T \mid \dots$$

- For qubits, we provide the following syntax

2nd step: Providing Syntax for Qubits (II)

- Measurements are represented by constants M_n , where n is the number of qubits to measure
- Gates are constants like

$$c_U ::= H \mid cnot \mid X \mid Z \mid q(q)^T + q(q)^T \mid \dots$$

- For qubits, we provide the following syntax

Syntax for qubits

| | |
|----------------------------|--------------------------|
| $q ::=$ | <i>qubits:</i> |
| $ 0\rangle \mid 1\rangle$ | <i>definite qubits</i> |
| $(q \otimes q)$ | <i>tensorial product</i> |
| $(q + q)$ | <i>superposition</i> |
| $\alpha(q)$ | <i>scalar product</i> |

2nd step: Providing Syntax for Qubits (III)

Problem

- We need to restrict when a string is a qubit and when it is not. We need to add **rules for well-formed terms**

3rd step: Rules for well-formed terms

Rules for well-formedness. We add the following rules to van Tonder's:

3rd step: Rules for well-formed terms

Rules for well-formedness. We add the following rules to van Tonder's:

Rules for well-formedness (I)

$$\frac{n \in \mathbb{N}}{\vdash M_n} \quad M$$

3rd step: Rules for well-formed terms

Rules for well-formedness. We add the following rules to van Tonder's:

Rules for well-formedness (I)

$$\frac{n \in \mathbb{N}}{\vdash M_n}$$

M

$$\frac{}{\vdash c_U}$$

Gate

3rd step: Rules for well-formed terms

Rules for well-formedness. We add the following rules to van Tonder's:

Rules for well-formedness (I)

$$\frac{n \in \mathbb{N}}{\vdash M_n}$$

M

$$\frac{}{\vdash c_U}$$

Gate

$$\frac{}{\vdash! |0\rangle}$$

Zero

3rd step: Rules for well-formed terms

Rules for well-formedness. We add the following rules to van Tonder's:

Rules for well-formedness (I)

| | |
|---------------------------------------|-------------|
| $\frac{n \in \mathbb{N}}{\vdash M_n}$ | <i>M</i> |
| $\frac{}{\vdash c_U}$ | <i>Gate</i> |
| $\frac{}{\vdash! 0\rangle}$ | <i>Zero</i> |
| $\frac{}{\vdash! 1\rangle}$ | <i>One</i> |

3rd step: Rules for well-formed terms

Rules for well-formedness. We add the following rules to van Tonder's:

Rules for well-formedness (I)

| | |
|---|---------------|
| $\frac{n \in \mathbb{N}}{\vdash M_n}$ | <i>M</i> |
| $\frac{}{\vdash c_U}$ | <i>Gate</i> |
| $\frac{}{\vdash! 0\rangle}$ | <i>Zero</i> |
| $\frac{}{\vdash! 1\rangle}$ | <i>One</i> |
| $\frac{\Gamma \vdash q_1 \quad \Delta \vdash q_2}{\Gamma, \Delta \vdash q_1 \otimes q_2}$ | <i>Tensor</i> |

3rd step: Rules for well-formed terms

Rules for well-formedness. We add the following rules to van Tonder's:

Rules for well-formedness (I)

| | |
|---|----------------|
| $\frac{n \in \mathbb{N}}{\vdash M_n}$ | <i>M</i> |
| $\frac{}{\vdash c_U}$ | <i>Gate</i> |
| $\frac{}{\vdash! 0\rangle}$ | <i>Zero</i> |
| $\frac{}{\vdash! 1\rangle}$ | <i>One</i> |
| $\frac{\Gamma \vdash q_1 \quad \Delta \vdash q_2}{\Gamma, \Delta \vdash q_1 \otimes q_2}$ | <i>Tensor</i> |
| $\frac{\Gamma \vdash! q_1 \quad \Delta \vdash! q_2}{\Gamma, \Delta \vdash! q_1 \otimes! q_2}$ | <i>!Tensor</i> |

3rd step: Rules for well-formed terms (II)

Rules for well-formed terms (II)

$$\sum_{i=1}^{2^n} |\alpha_i|^2 = 1 \quad \alpha_i \in \mathbb{C}, i = 1, \dots, 2^n$$

$$\vdash \alpha_0(|0\rangle \otimes \dots \otimes |0\rangle) + \dots + \alpha_{2^n}(|1\rangle \otimes \dots \otimes |1\rangle)$$

Superpos

3rd step: Rules for well-formed terms (II)

Rules for well-formed terms (II)

$$\sum_{i=1}^{2^n} |\alpha_i|^2 = 1 \quad \alpha_i \in \mathbb{C}, i = 1, \dots, 2^n$$

$$\vdash \alpha_0 (!|0\rangle \otimes \dots \otimes !|0\rangle) + \dots + \alpha_{2^n} (!|1\rangle \otimes \dots \otimes !|1\rangle)$$

Superpos

$$\alpha_r = 0, r \in \{1, \dots, 2^n\} \quad \Gamma \vdash \sum_{i=1}^{2^n} \alpha_i q_i$$

$$\Gamma \vdash \sum_{\substack{i=1 \\ i \neq r}}^{2^n} \alpha_i q_i$$

Simplif

3rd step: Rules for well-formed terms (II)

Rules for well-formed terms (II)

$$\sum_{i=1}^{2^n} |\alpha_i|^2 = 1 \quad \alpha_i \in \mathbb{C}, i = 1, \dots, 2^n$$

$$\vdash \alpha_0 (!|0\rangle \otimes \dots \otimes !|0\rangle) + \dots + \alpha_{2^n} (!|1\rangle \otimes \dots \otimes !|1\rangle)$$

Superpos

$$\alpha_r = 0, r \in \{1, \dots, 2^n\} \quad \Gamma \vdash \sum_{i=1}^{2^n} \alpha_i q_i$$

$$\Gamma \vdash \sum_{\substack{i=1 \\ i \neq r}}^{2^n} \alpha_i q_i$$

Simplif

- The syntax previously defined will be the syntax of "pre-terms"

3rd step: Rules for well-formed terms (II)

Rules for well-formed terms (II)

$$\sum_{i=1}^{2^n} |\alpha_i|^2 = 1 \quad \alpha_i \in \mathbb{C}, i = 1, \dots, 2^n$$

$$\vdash \alpha_0 (!|0\rangle \otimes \dots \otimes !|0\rangle) + \dots + \alpha_{2^n} (!|1\rangle \otimes \dots \otimes !|1\rangle)$$

Superpos

$$\alpha_r = 0, r \in \{1, \dots, 2^n\} \quad \Gamma \vdash \sum_{i=1}^{2^n} \alpha_i q_i$$

$$\Gamma \vdash \sum_{\substack{i=1 \\ i \neq r}}^{2^n} \alpha_i q_i$$

Simplif

- The syntax previously defined will be the syntax of "pre-terms"
- A term is a pre-term \ddot{t} if $\vdash \ddot{t}$ can be inferred from the rules for well-formedness

Now, we can to add a transition rule for measurements

Transition rule for measurements

$$M: \frac{q = \sum_{i=1}^{2^n} \alpha_i q_i}{\mathcal{H}; (M_n q) \rightarrow_{|\alpha_i|^2} q_i}$$

Where

$$q_i = |q_{1i}\rangle \otimes |q_{2i}\rangle \otimes \cdots \otimes |q_{ni}\rangle$$

with

$$|q_{ki}\rangle = |0\rangle \text{ or } |1\rangle \quad \forall k = 1 \dots n$$

This rule discards the history track because measurement operations are irreversible

A remark about confluence

A remark about confluence

- Let us consider the following expression

$$(\lambda x.(x x)) (M_1 (\frac{1}{\sqrt{2}}! |0\rangle + \frac{1}{\sqrt{2}}! |1\rangle))$$

A remark about confluence

- Let us consider the following expression

$$(\lambda x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

It is not well-formed! (the linear argument appears twice in the body function)

A remark about confluence

- Let us consider the following expression

$$(\lambda x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

It is not well-formed! (the linear argument appears twice in the body function)

- Abstraction must be nonlinear

$$(\lambda!x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

A remark about confluence

- Let us consider the following expression

$$(\lambda x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

It is not well-formed! (the linear argument appears twice in the body function)

- Abstraction must be nonlinear

$$(\lambda!x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

The argument is linear, so M_1 has to apply first, producing a nonlinear output ($!|0\rangle$ or $!|1\rangle$)

A remark about confluence

- Let us consider the following expression

$$(\lambda x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

It is not well-formed! (the linear argument appears twice in the body function)

- Abstraction must be nonlinear

$$(\lambda!x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

The argument is linear, so M_1 has to apply first, producing a nonlinear output ($!|0\rangle$ or $!|1\rangle$)

- Let us consider a *promotion* of the argument

$$(\lambda!x.(x x)) !(M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

A remark about confluence

- Let us consider the following expression

$$(\lambda x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

It is not well-formed! (the linear argument appears twice in the body function)

- Abstraction must be nonlinear

$$(\lambda!x.(x x)) (M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

The argument is linear, so M_1 has to apply first, producing a nonlinear output ($!|0\rangle$ or $!|1\rangle$)

- Let us consider a *promotion* of the argument

$$(\lambda!x.(x x)) !(M_1 (\frac{1}{\sqrt{2}}!|0\rangle + \frac{1}{\sqrt{2}}!|1\rangle))$$

In this case, it is allowed to copy the measurement twice, but this is the only reduction strategy because of the $!$ mark

Example: Teleportation algorithm

Teleportation in λ_q^M

```

teleport  $q \rightarrow_1$  let  $x \otimes y = \text{epr}$  in
                    let  $b_1 \otimes b_2 = M_2$  alice ( $q, x$ ) in
                    bob ( $b_1, b_2, y$ )

```

where

$\text{epr} \equiv \text{cnot} ((H \ !|0\rangle \otimes \ !|0\rangle)$

alice (q, x) \rightarrow_1 **let** $r \otimes w = \text{cnot } q \otimes x$ **in**

$((H \ r) \otimes w)$

bob (b_1, b_2, y) \rightarrow_1 (**zed** b_1) (**ex** b_2) y

.....
ex $b_2 \rightarrow_1 \ !|0\rangle \ b_2^T + \ !|1\rangle \ (X \ b_2)^T$

zed $b_1 \rightarrow_1 \ Z(\ !|0\rangle \ (\ !|0\rangle)^T + \ b_1(\ !|1\rangle)^T) - \ !|0\rangle \ (\ !|1\rangle)^T + (X \ b_1)(\ !|1\rangle)^T$

(**ex** b_2) is just X^{b_2} and (**zed** b_1) is Z^{b_1}

Conclusions

The four most important properties of quantum computing, reversibility, entanglement, no-cloning and measurement, are now in the calculus

Conclusions

The four most important properties of quantum computing, **reversibility**, entanglement, no-cloning and measurement, are now in the calculus

- To add reversibility, van Tonder added a history track

The four most important properties of quantum computing, reversibility, **entanglement**, no-clonning and measurement, are now in the calculus

- To add reversibility, van Tonder added a history track
- To avoid having entanglement between the history track and the computational registry, he used the concepts of linear algebra to distinguish when a term is definite and when it is not

The four most important properties of quantum computing, reversibility, entanglement, **no-cloning** and measurement, are now in the calculus

- To add reversibility, van Tonder added a history track
- To avoid having entanglement between the history track and the computational registry, he used the concepts of linear algebra to distinguish when a term is definite and when it is not
- To prevent cloning, he made rules for well-formed terms

The four most important properties of quantum computing, reversibility, entanglement, no-cloning and **measurement**, are now in the calculus

- To add reversibility, van Tonder added a history track
- To avoid having entanglement between the history track and the computational registry, he used the concepts of linear algebra to distinguish when a term is definite and when it is not
- To prevent cloning, he made rules for well-formed terms
- To add measurement, we used probabilistic transition rules and provided a more detailed syntax with rules for well-formed terms