Haoran MO

Personal Information

Institution:	School of Computer Science and Engineering, Sun Yat-sen University
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Research Interests

I work on deep learning based Computer Graphics and Computer Vision, particularly in sketch understanding and generation, line drawing-based content generation (AIGC) and 2D animation.

Education

Sep 2020 - June 2024	Ph.D. at Sun Yat-sen University , Guangzhou Major: Software Engineering Thesis: "Sketch Generation and Representation Based on Multi-Perspective Under- standing"
Sep 2018 - June 2020	Master of Science in ENGINEERING, Sun Yat-sen University , Guangzhou Major: Software Engineering Thesis: "Automatic Colorization of Scene Sketches Based on Deep Learning"
Sep 2014 - June 2018	Bachelor Degree in ENGINEERING, Sun Yat-sen University , Guangzhou Major: Software Engineering Thesis: "Sketch Recognition and Semantic Segmentation Based on Neural Network"

PUBLICATIONS

- 1. **Haoran Mo**, Chengying Gao^{*} and Ruomei Wang. Joint Stroke Tracing and Correspondence for 2D Animation. *ACM Transactions on Graphics* (Presented at SIGGRAPH 2024).
- 2. **Haoran Mo**, Edgar Simo-Serra, Chengying Gao^{*}, Changqing Zou and Ruomei Wang. General Virtual Sketching Framework for Vector Line Art. *ACM Transactions on Graphics* (SIGGRAPH, Journal track), 2021.
- Changqing Zou[†], Haoran Mo[†](equal contribution), Chengying Gao^{*}, Ruofei Du and Hongbo Fu. Language-based Colorization of Scene Sketches. ACM Transactions on Graphics (SIG-GRAPH Asia, Journal track), 2019.
- 4. **Haoran Mo**, Xusheng Lin, Chengying Gao^{*} and Ruomei Wang. Text-based Vector Sketch Editing with Image Editing Diffusion Prior. *IEEE International Conference on Multimedia & Expo* (ICME), 2024.
- 5. Zhuo Xie, **Haoran Mo** and Chengying Gao^{*}. Video-Driven Sketch Animation via Cyclic Reconstruction Mechanism. *IEEE International Conference on Multimedia & Expo* (ICME), 2024.
- 6. Xinru Liang, **Haoran Mo** and Chengying Gao^{*}. Controllable Garment Image Synthesis Integrated with Frequency Domain Features. *Computer Graphics Forum* (Pacific Graphics, Journal track), 2023.

- 7. Peng Ling, **Haoran Mo** and Chengying Gao^{*}. Multi-instance Referring Image Segmentation of Scene Sketches based on Global Reference Mechanism. *Pacific Graphics*, 2022.
- 8. Yue Huang, **Haoran Mo**, Xiao Liang and Chengying Gao^{*}. Unpaired Motion Style Transfer with Motion-oriented Projection Flow Network. *IEEE International Conference on Multimedia & Expo* (ICME), 2022.
- 9. Ruizhi Cao, **Haoran Mo** and Chengying Gao^{*}. Line Art Colorization Based on Explicit Region Segmentation. *Computer Graphics Forum* (Pacific Graphics, Journal track), 2021.
- Changqing Zou[†], Qian Yu[†], Ruofei Du, Haoran Mo, Yi-Zhe Song, Tao Xiang, Chengying Gao, Baoquan Chen* and Hao Zhang. SketchyScene: Richly-Annotated Scene Sketches. *European Conference on Computer Vision* (ECCV), 2018.

Other Experience

May-July 2019	Research Intern, Waseda University, Tokyo, Japan
	Adviser: Prof. Edgar SIMO-SERRA
	Research on sketch generation and simplification.
July-Spet 2017	Intern, Huawei
	Role: Software Engineer

TALKS

Aug 2021	"General Virtual Sketching Framework for Vector Line Art" <i>SIGGRAPH 2021</i> (virtual)
May 2021	"General Virtual Sketching Framework for Vector Line Art" <i>CAD/Graphics 2021</i> (Xi'an, China)
Nov 2019	"Language-based Colorization of Scene Sketches" <i>SIGGRAPH Asia 2019</i> (Brisbane, Australia)

Awards

- CAD & CG Excellent Student Award, 2021.
- 4399 Cup Game Development Competition, Winning Prize (top 6), 2016.

ACADEMIC SERVICE

- Reviewer for conferences: SIGGRAPH, SIGGRAPH Asia, EuroGraphics(EG), Pacific Graphics(PG), GMP.
- Reviewer for journals: TOG, CGF.