

## Modia – A Prototyping Platform for Next Generation Modeling And Simulation Based on Julia

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### Outline

- Motivation - The *Modia* project
- Introduction to *Modia* language
- *Modiator* web app
- *ModiaMedia*
- Symbolic algorithms
- Summary

## Modelica Challenges

- Modelica is powerful (equations, objects, connections)
  - Although static, requiring recompilation if:
    - An array dimension is changing
    - A component class is changing
    - A medium is changing
- Modelica algorithms and functions lack functionalities:
  - Modern data structures
  - Parallelization
  - ...
- It is possible to build complex system models, but:
  - Sometimes hard to understand models (3D, media/fluid models, ...)
  - Translation should be faster
  - Simulation should be faster

## Innovation platform - *Modia*

Based on modern language – Julia

- Dynamic typing, Matlab-like notation
- Static typing, efficient, data structures (as C++)
- Multiple dispatch
- Metaprogramming
  - for domain specific language extensions
  - for symbolic processing
- Just-in-time compilation



Open source project consisting of several Julia packages ([github.com/ModiaSim](https://github.com/ModiaSim))

<i>Modia</i>	Equation-based modeling
<i>Modiator</i>	2D/3D model editor
<i>ModiaMath</i>	Simulation environment
<i>Modia3D</i>	3D geometry and 3D mechanics
<i>ModiaMedia</i>	Thermodynamic property models
<i>Modelia</i>	Modelica model importer (partial)

**Contributors:**

Hilding Elmqvist, Toivo Henningsson, Martin Otter, Andrea Neumayr, Oskar Åström, Chris Laughman

# Connectors and Components - Electrical Modelica

```

@model Pin begin
  v=Float()
  i=Float(flow=true)
end

@model OnePort begin
  p=Pin()
  n=Pin()
  v=Float()
  i=Float()
@equations begin
  v = p.v - n.v # Voltage drop
  0 = p.i + n.i # KCL within component
  i = p.i
end

@model Resistor begin # Ideal linear electrical resistor
  @extends OnePort()
  @inherits i, v
  R=1 # Resistance
  @equations begin
    R*i = v
  end
end
    
```

```

connector Pin
  Modelica.SIunits.Voltage v;
  flow Modelica.SIunits.Current i;
end Pin;

partial model OnePort
  SI.Voltage v;
  SI.Current i;
  PositivePin p;
  NegativePin n;
equation
  v = p.v - n.v;
  0 = p.i + n.i;
  i = p.i;
end OnePort;

model Resistor
  parameter Modelica.SIunits.Resistance R;
  extends Modelica.Electrical.Analog.Interfaces.OnePort;
equation
  v = R*i;
end Resistor;
    
```



[Elmqvist/Henningsson/Otter 2017: Innovations for Future Modelica](#)

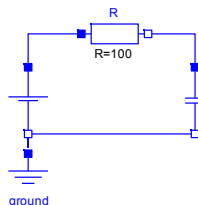
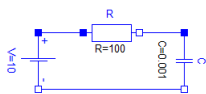
# Coupled Models - Electrical Circuit Modelica

```

@model LPfilter begin
  R = Resistor(R=100)
  C = Capacitor(C=0.001)
  V = ConstantVoltage(V=10)
@equations begin
  connect(R.n, C.p)
  connect(R.p, V.p)
  connect(V.n, C.n)
end
end
    
```

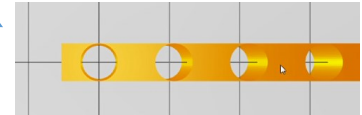
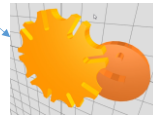
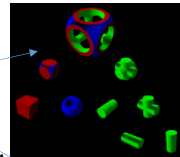
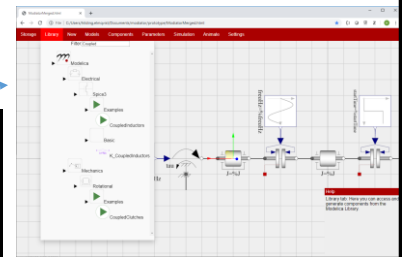
```

model LPfilter
  Resistor R(R=100);
  Capacitor C(C=0.001);
  ConstantVoltage V(V=10);
  Ground ground;
equation
  connect(R.n, C.p);
  connect(R.p, V.p);
  connect(V.n, C.n);
  connect(V.n, ground.p);
end LPfilter;
    
```



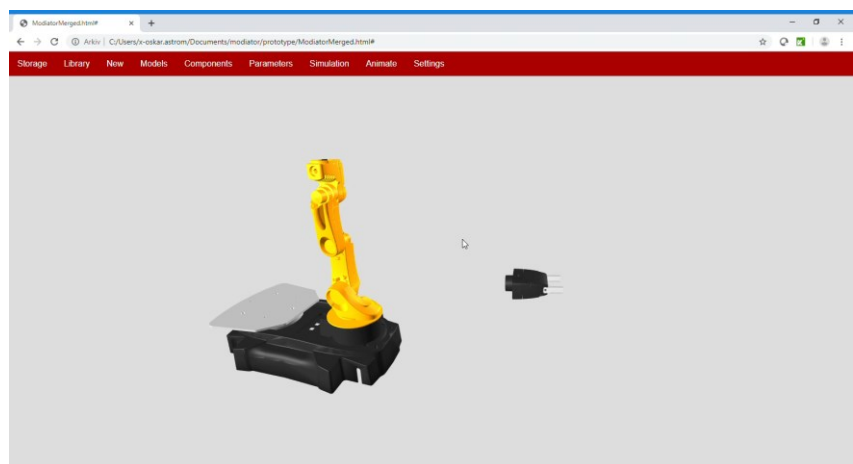
## Mediator – web app

- Summer 2019 prototype
- Summer intern: Oskar Åström
- Joint project between Modelon and Mogram
- Cooperation with Martin Otter, DLR
- Modelica diagrams
- Exploring fundamentals
  - CSG – Constructive Solid Modeling
  - Shape parametrization
- Focus: 3D model composition and animation
  - Modia3D
  - Modelica...MultiBody



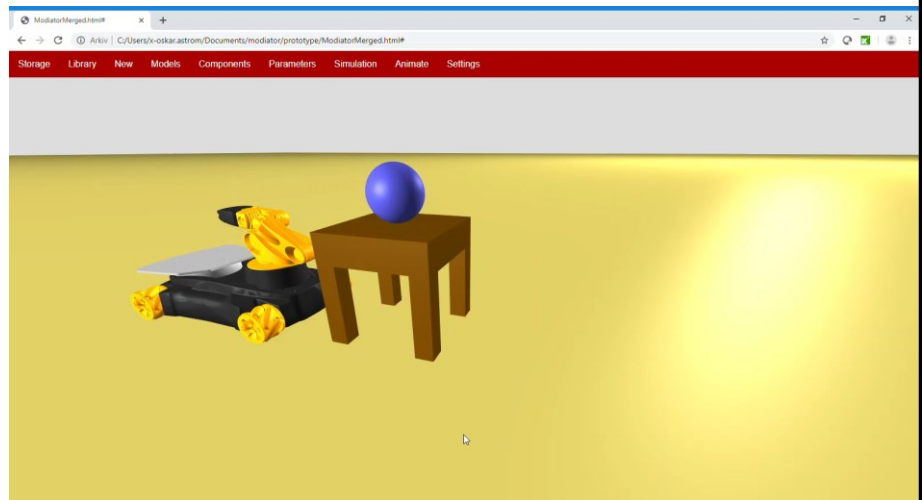
## 3D model composition

- Mechanism composition
- Introducing joints
- Parametrization
- Immediate kinematic animation
- Exploded view



## 3D Animation

- Generate *Modia3D* model
  - Determine properties from geometries (mass, ...)
  - 3D mechanics algorithms
  - Collision handling
  - Fast translation
- Client/server communication between web app and Julia
- Simulate
- Animate result in *Modiator*

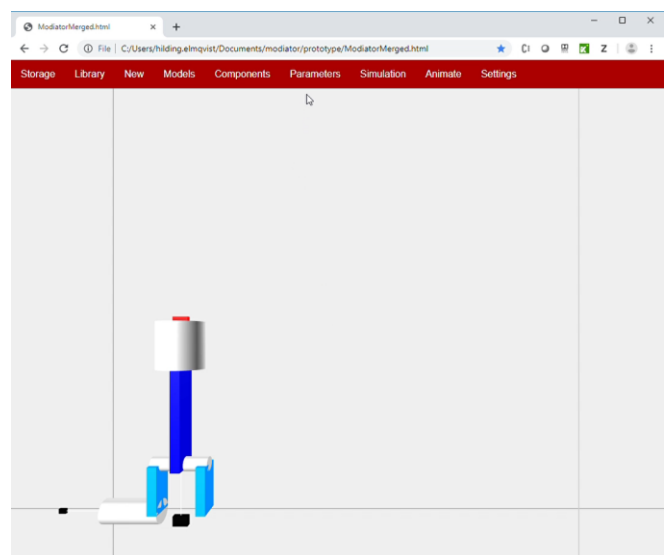


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## Modelica Multibody 3D parametric preview

- Kinematic animation
- Parametric animation
- Spanning tree view
- Interpretation of Modelica AST
- Evaluation of Modelica expressions



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# ModiaMedia - Thermodynamic property models

Developers: Martin Otter (DLR), Hilding Elmqvist (Mogram), Chris Laughman (MERL); [Paper at Modelica'2019](#)

using ModiaMedia

```
Medium = getMedium("N2") # dictionary
```

```
p = 1e5
```

```
T = 300.0
```

```
state = setState_pT(Medium, p, T) # construct
```

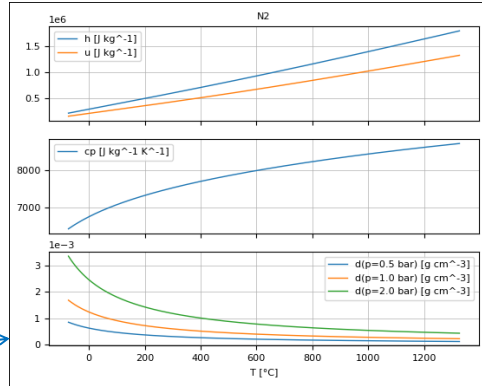
```
setState_pT!(state, 2*p, 2*T) # update
```

```
d = density(state) # get other properties
```

```
h = specificEnthalpy(state)
```

```
listMedia() # list all supported media
```

```
standardPlot(Medium) # plot Medium
```



- Much simpler and more powerful as Modelica.Media
- Fluid network: **state** propagated/updated along connection structure (Medium defined at **one** state instance)

## Symbolic Algorithms

- For  $\mathbf{0} = \mathbf{f}(\mathbf{x}, \mathbf{x}, t)$
- Can be used directly in current Modelica tools

## Modelica translation today - flattening

- Object-oriented modeling approach
  - allows building large models with millions of equations
- Semantic specification is based on **flattening**
  - i.e. **cloning variables and equations** of each component instance
- And most tools also expands matrix equations

Negative consequences:

- A lot of **memory** is needed for variables and equations during translation
- **Translation time** is unnecessary long
  - same analysis (flattening, symbolic processing, etc) is performed repeatedly for each instance of a component
- **C-code** gets large and **compilation** takes long time

## Remedy: Separate Translation

- Parts of the equations of a component
  - are always executed in the **same order** and with the **same causality**
  - independently of how the component is connected
- Such sequences of equations can be put into **functions**
  - which are reused for all components of the same class
  - less C-code gives **shorter compilation time**
- Finding such sequences can be made once for each model class
  - **faster translation** and **less memory use**

## Component Model Equations

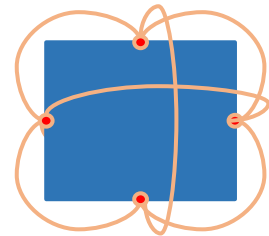
DAE:

$$f(\dot{x}, x, c_p, c_f, u, y, v, p) = 0$$

- $x$  – differentiated variables
- $c_p$  – potentials of the connectors
- $c_f$  – flows and streams of the connectors
- $u$  – inputs
- $y$  – outputs
- $v$  – other variables
- $p$  – parameters
- $\dim(f) = \dim(\dot{x}) + \dim(c_p) + \dim(y) + \dim(v)$

Generic environment of model:

- Generic environment needs to relate all connector variables
- $g(c_p, c_f, u, y) = 0$ 
  - $\dim(g) = \dim(c_f) + \dim(u)$
  - $g$  has full incidence
- Might also contain derivatives



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## Model equations partitioning

- First blocks (always same causality, use function):

$$\dot{x}_1, y_1, v_1 = f_1(x, p)$$

- Middle block ( $f_2$  kept as equations):

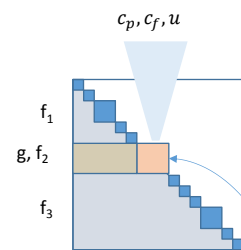
$$g(c_p, c_f, u, y) = 0$$

$$f_2(\dot{x}_1, \dot{x}_2, x, c_p, c_f, u, y_1, y_2, v_1, v_2, p) = 0$$

- Last blocks (always same causality, use function):

$$\dot{x}_3, y_3, v_3 = f_3(\dot{x}_1, \dot{x}_2, x, c_p, c_f, u, y_1, y_2, v_1, v_2, p)$$

Perform BLT on f and g function incidences



Since  $g$  has full incidence, all  $g$ -equations will appear in the same block

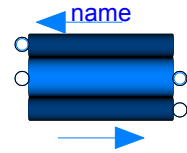
Known variables marked in **bold face**

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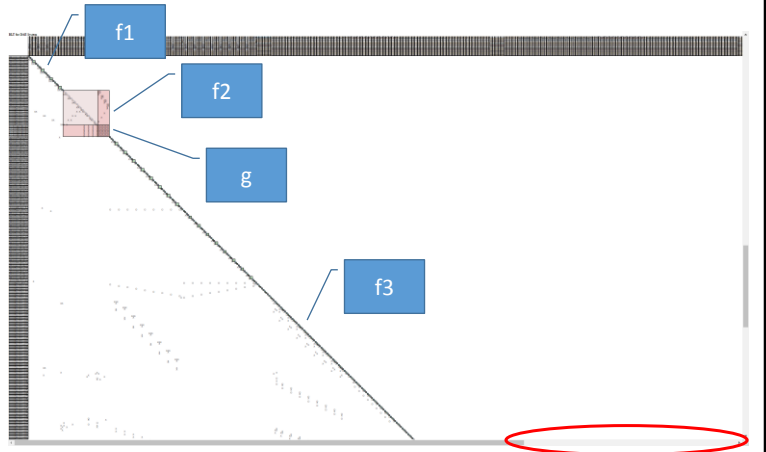


## Example: Heat exchanger model



MSL BasicHX

- flow models close to connectors
- **10 spatial segments**
- 50 dynamic states
- 514 equations
- $\dim(f2) = 24$



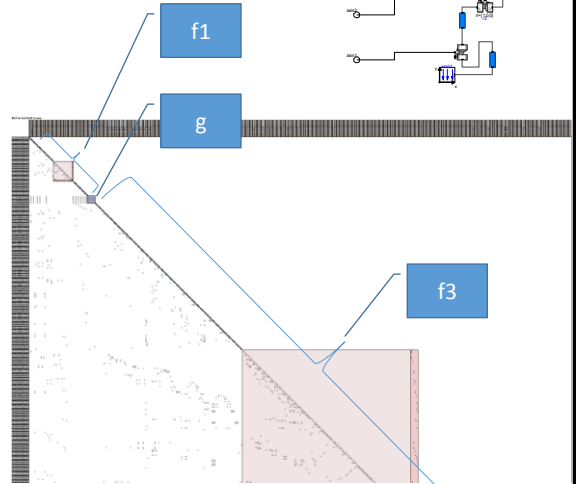
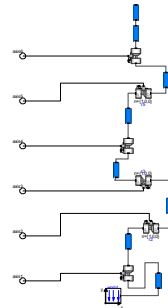
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## Example: Multibody Robot model

MSL Robot with  $\text{der}(\phi)$

- With  $\text{der}(\phi)$  in  $g(\dots)$  to enable connecting dampers
- 12 dynamic states
- 391 equations
- $\dim(f2) = 0$
- Modia3D is a manual implementation of this approach



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## Separate Translation - Summary

- Systematic method for splitting model equations into acausal and causal partitions
  - User does not need to consider which equations can be moved to functions
  - Local index reduction is performed
  - Global index reduction requires automatic differentiation of the functions
- Limited testing shows that substantial part of the equations can be moved to separately compiled functions
- Less time and memory for both translation and simulation
- This approach could be combined into a generalized FMU.

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## Index Reduction of Array Equations

Core algorithm in Modelica tools

- Structural algorithm to reduce DAE index to 0 (= solve state constraints)
- Often: [Pantelides 1988](#).
- Map scalar equations → scalar equations (array properties lost during transformation)

New algorithm [Otter, Elmqvist 2017](#) (section 3)

- Generalization of [Pantelides 1988](#)
- Map array equations → array equations
- More efficient machine code possible

$$\begin{aligned} \mathbf{r} &= \mathbf{n}\mathbf{s} \\ \mathbf{v} &= \dot{\mathbf{r}} \\ m\dot{\mathbf{v}} &= \mathbf{f} + m\mathbf{g} + \mathbf{u} \\ 0 &= \mathbf{n} \cdot \mathbf{f} \\ \mathbf{u} &= -(\mathbf{c}\mathbf{s} + d\dot{\mathbf{s}})\mathbf{n} \end{aligned}$$

Example

BLT Block 1	solve for
$\mathbf{u} = -(\mathbf{c}\mathbf{s} + d\dot{\mathbf{s}})\mathbf{n}$	$\mathbf{u}$
BLT Block 2	
BLT Block 2.1	
$\mathbf{r} = \mathbf{n}\mathbf{s}$	$\mathbf{s}, \mathbf{r}$
BLT Block 2.2	
$\dot{\mathbf{r}} = \mathbf{n}\dot{\mathbf{s}}$ $\mathbf{v} = \dot{\mathbf{r}}$	$\dot{\mathbf{s}}, \dot{\mathbf{r}}, \mathbf{v}$
BLT Block 2.3	
$\ddot{\mathbf{r}} = \mathbf{n}\ddot{\mathbf{s}}$ $\dot{\mathbf{v}} = \ddot{\mathbf{r}}$ $m\dot{\mathbf{v}} = \mathbf{f} + m\mathbf{g} + \mathbf{u}$ $\mathbf{0} = \mathbf{n} \cdot \mathbf{f}$	$\ddot{\mathbf{s}}, \ddot{\mathbf{r}}, \dot{\mathbf{v}}, \mathbf{f}$

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## Tearing with retained solution space

Core algorithm in Modelica tools

- Reduce the size of algebraic equation systems
- Reduce number of states

$$0 = g(z) \xrightarrow{z = [z_e, z_t]} \begin{matrix} z_e := g_e(z_e, z_t) \\ 0 = g_r(z_e, z_t) \end{matrix}$$

solve explicitly as much as possible, without changing solution space

New algorithm:

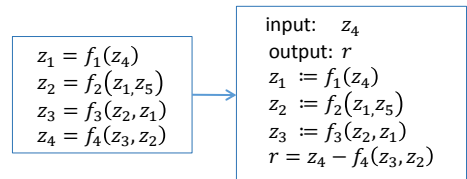
*Otter, Elmqvist 1999 (unpublished) + Bender, Fineman, Gilbert, Tarjan 2016 (incremental cycle detection in DAGs)*

→ *Otter, Elmqvist 2017 (section 4.6)*

$O(n) \leq \text{tearing} \leq O(nm)$

Example: Loop with 1 million equations → 1 equation (needs 2s)

Example



## Exact Removal of Singularities

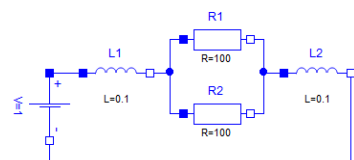
Modelica tools can fail on well-defined models:

- Structurally singular at compile-time
- Singular Jacobian at run-time

New algorithm *Otter, Elmqvist 2017 (section 5)*

- Extract all linear equations with Integer coefficients from DAE system (e.g.:  $0 = i_1 + i_2$ ;  $u_{rel} = u_2 - u_1$ ):  
→  $A \cdot x = B$ ,  $A \in \mathbb{Z}^{na1 \times na2}$ ,  $B \in \mathbb{Z}^{na1 \times nb2}$
- Remove all singularities exactly!!!
- Use as pre-processing step

Example



- Remove redundant equation:  
-L2.n.i - V.n.i = 0
- Make potentials well-defined by adding equation:  
L2.n.v = 0
- Make state constraints structurally visible by replacing  
-R1.p.i - R2.p.i - L1.n.i = 0  
with  
-L1.p.i + L2.p.i = 0

## No dynamic state selection

Modelica tools transform  $\mathbf{0} = \mathbf{f}_1(\dot{\mathbf{x}}, \mathbf{x}, t)$   
 (conceptually) to index 0 form:  $\dot{\mathbf{x}}_{red} = \mathbf{f}_2(\mathbf{x}_{red}, t)$

- Sparseness of  $\mathbf{f}_1$  might get lost
- Might require dynamic state selection  
 ( $\mathbf{x}_{red}$  changed during simulation; might not work well)

New proposal [Otter, Elmqvist 2017](#)

Transform to special index 1 form

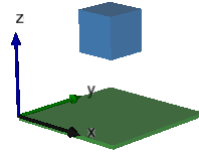
$$\begin{bmatrix} \mathbf{f}_d(\dot{\mathbf{x}}_{red}, \mathbf{x}_{red}, t) \\ \mathbf{f}_c(\mathbf{x}_{red}, t) \end{bmatrix} = \mathbf{0} \quad \begin{bmatrix} \frac{\partial \mathbf{f}_d}{\partial \dot{\mathbf{x}}_{red}} \\ \frac{\partial \mathbf{f}_c}{\partial \dot{\mathbf{x}}_{red}} \end{bmatrix} \text{ is regular}$$

- Sparseness is not changed
- No dynamic state selection

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Example



Free Body Rotation (with quaternions)

$$\boldsymbol{\omega} = 2 \begin{bmatrix} q_4 & q_3 & -q_2 & -q_1 \\ -q_3 & q_4 & q_1 & -q_2 \\ q_2 & -q_1 & q_4 & -q_3 \end{bmatrix} \cdot \dot{\mathbf{q}}$$

$$\boldsymbol{\tau}(t) = \mathbf{I}\dot{\boldsymbol{\omega}} + \boldsymbol{\omega} \times \mathbf{I} \boldsymbol{\omega}$$

$$1 = \mathbf{q}^T \mathbf{q}$$

- Directly integrate equations (already in special index 1 form)
- Initialization/events:
  - new  $\mathbf{x}_{red}$ : use Dirac impulse
  - new  $\dot{\mathbf{x}}_{red}$ : use  $\frac{d}{dt}(1 = \mathbf{q}^T \mathbf{q})$

## No dynamic state selection - examples

Body attached with spherical joint to ground  
 (= 7 equations)

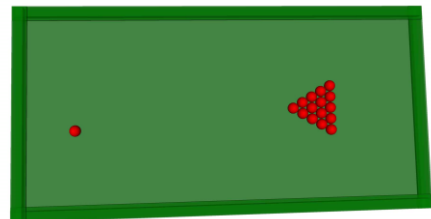
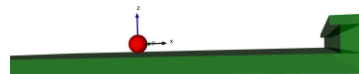
$$\boldsymbol{\omega} = 2 \begin{bmatrix} q_4 & q_3 & -q_2 & -q_1 \\ -q_3 & q_4 & q_1 & -q_2 \\ q_2 & -q_1 & q_4 & -q_3 \end{bmatrix} \cdot \dot{\mathbf{q}}$$

$$\boldsymbol{\tau}(t) = \mathbf{I}\dot{\boldsymbol{\omega}} + \boldsymbol{\omega} \times \mathbf{I} \boldsymbol{\omega}$$

$$1 = \mathbf{q}^T \mathbf{q}$$

Modia about 40 % faster as a Modelica tool:

- Modelica: index 0 DAE, changing states, DASSL, 4000 model calls
- Modia : index 1 DAE, fixed states , IDA , 2700 model calls



16 free flying bodies à 13 states = 208 states  
 ≈ 200 possible collision pairs

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# Multi-mode systems with impulses

Example

Previous multi-mode attempts of limited use:

- Changing structure can lead to index change + Dirac impulse
- Not supported by Modelica tools

New proposal

Benveniste, Caillaud, Elmqvist, Ghorbal, Otter, Pouzet 2019

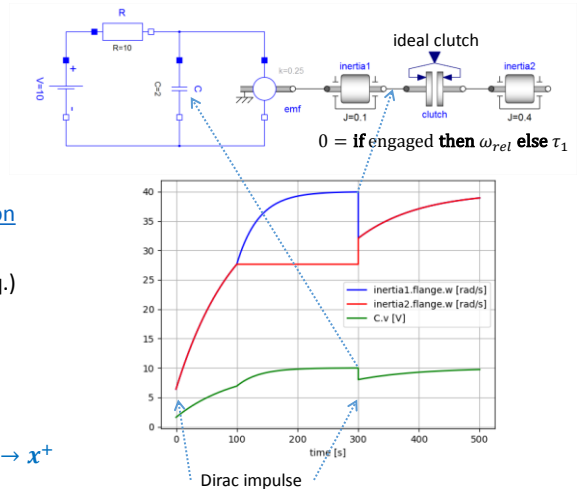
[Multi-Mode DAE Models: Challenges, Theory and Implementation](#)

Requirement: Special index 1 form linear in derivatives (+ other req.)

$$0 = \begin{bmatrix} A(x, t)\dot{x} + b(x, t) \\ f_c(x, t) \end{bmatrix} \quad (= f_d(\dot{x}, x, t))$$

Compute  $x^+$  from  $x^-$  at  $t_{event}$ :

$$\text{implicit Euler } h \rightarrow 0 \quad (\text{hard}) \quad \text{or} \quad 0 = \begin{bmatrix} A(x^+, t_{event})(x^+ - x^-) \\ f_c(x^+, t_{event}) \end{bmatrix} \rightarrow x^+$$



If index 0 ↔ 1: without re-compilation



## Summary

- Modelica needs better **scalability**
  - since users need to simulate more and more complex product designs
- The Modia project provides **freedom for innovation**
- Several **new algorithms** have been designed and tested
  - could be integrated in Modelica tools
- **New user experiences** are evaluated

