MODIS Snow Products Collection 6 User Guide

Version 1.0

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1.0 Overview

The MODIS snow cover algorithms and data products in Collection 6 (C6) have been significantly revised and data content has been increased compared to Collection 5 (C5). The objective in C6 is to minimize snow cover detection errors of omission and commission for the purpose of mapping snow cover extent (SCE) accurately on the global scale. To reach that objective a "snow-conservative approach" was taken in the algorithm. The snow-conservative approach focuses on detection of snow wherever it might be present based on reflectance features, then screens for false snow detections. Detection of snow is pushed to the limits e.g., under low illumination conditions, high solar zenith angles (SZAs) and shadowed surfaces.

As compared to C5 (Riggs et al., 2006) significant changes were made in the Level 2 snow detection algorithm. Data screens were revised and new screens were implemented to alleviate snow commission errors and to flag snow detections in some situations as "uncertain." The surface temperature screen that was used in C5 to reverse a snow detection to a "not snow" decision if the surface was too warm is now linked to surface height and does not change a snow detection at high elevations, > 1300 m. Instead, a bit flag is set to flag a pixel that was detected as "warm snow" while at lower elevations a snow detection is reversed. That approach alleviates the significant problem in C5 where high elevation snow cover on mountains in the spring or summer was reversed to "no decision" by the surface temperature screen (see http://modis-snow-ice.gsfc.gov/?c=collection6. A new quality assessment (QA) data layer with results of the data screens set as bit flags is included in the C6 products. Users are encouraged to use the QA bit flags in their research or application of the MODIS snow cover products.

Revisions for C6 are more focused on improving snow detection in clear sky conditions vs. making dramatic improvements in cloud/snow discrimination. Some minor improvement in cloud/snow confusion was made in the C6 cloud mask product, M*D35_L2, but the more significant cloud/snow confusion situations remain. We have identified some situations in which cloud/snow confusion can be alleviated, though results are not consistent. Therefore, cloud/snow confusion issues in C6 are very similar to those in C5. A notable cloud/snow confusion situation that can occur is associated with fringes of clouds that are not detected as "certain cloud" by the cloud mask. This occurs when the cloud cover consists of scattered popcorn-shaped cloud formations over vegetated surfaces where the cloud contaminated pixels are detected as snow and none of the data screens reverse or flag that snow commission error.

Also in C6, data content is significantly revised, and snow cover is reported as Normalized Difference Snow Index (NDSI) snow cover instead of as Fractional Snow Cover (FSC) as was done in C5. The NDSI snow cover index is related to the presence of snow in a pixel and is a more accurate description of the snow detection as compared to FSC. The snow cover detection algorithm is essentially the same as in C5 but without the FSC equation applied to pixels detected as snow. An explanation for the change to NDSI snow cover is given in the NASA Visible Infrared Imager Radiometer Suite (VIIRS) snow cover Algorithm Theoretical Basis Document (ATBD) (which will be available sometime in 2016 at <u>http://npp.gsfc.nasa.gov/documents.html</u>) and will be included in the revised MODIS snow cover algorithm ATBD. Continuity between MODIS C5 and C6 is not disrupted by this change because the snow detection algorithm based on the NDSI is otherwise the same, however the FSC equation is not applied in C6. If a user wants to estimate FSC using the MODIS regression equation in C6, they can apply the C5 FSC equation to the NDSI snow cover data.

For the MODIS Aqua snow cover detection algorithm the Quantitative Image Restoration (QIR) algorithm (Gladkova et al., 2012) has been integrated with the Level 2 algorithm. The QIR restores the Aqua MODIS band 6 to scientifically usable data for the snow algorithm, thus allowing the same algorithm to be used for Terra and Aqua in C6. In C5 Aqua band 7 had been used instead of Aqua band 6 because of the nonfunctional detectors in band 6. Use of band 7 (vs. band 6) required empirical changes in the algorithm and increased the uncertainty of the Aqua MODIS snow product.

The following products are new in the chain of snow cover products in C6:

- a daily snow cover algorithm and product (MOD10A1S) using the MODIS daily surface reflectance product as input, and
- Cloud-gap-filled (CGF) SCE daily tiled and daily CMG products.

These new products are described in separate sections of this User Guide.

Production of the standard MODIS snow cover products began in January 2016 as Tier 2 products. The MODIS Adaptive Processing System (MODAPS) has a tiered reprocessing plan for the land products to accommodate science revisions of various algorithms and needed testing and evaluation of revisions. The new snow cover products will be produced as Tier 3 products after delivery of the code for integration and testing from the Science Computing Facility (SCF) and subsequent testing and evaluation of the products by Land Data Operational Products Evaluation (LODPE). The C6 reprocessing plan is posted at http://landweb.nascom.nasa.gov/cgi-bin/QA_WWW/newpage.cgi?fileName=sciTestMenu_C6. The expected reprocessing of the entire MODIS time series should be completed in July 2016. There will be about a year overlap in collections and then C5 will be purged.

This User Guide describes each product in the sequence from Level 2 to Level 3. In this guide, the MODIS snow products are referenced by their Earth Science Data Type (ESDT) name, e.g. M*D10A1. Throughout this guide M*D is used in ESDT names to indicate both Terra (MOD) and Aqua (MYD) products. The ESDTs are produced as a series of products in which data and information are propagated to the higher level products. The series of products is the same as it was in C5 though most have been revised and there are new products. The new snow data products are described at the processing level where they will be produced. Details of algorithm refinements and QA data content, and commentary on evaluation and interpretation of data are given for each product.

2.0 New Snow Cover Data Products in C6

A new daily snow cover product (MOD10A1S) will be produced at Level 3 using the snow cover detection algorithm with the daily surface reflectance product (MOD09GA) as input. The algorithm and product descriptions will be added to this User Guide after the algorithm has been evaluated and tested by MODAPS and LDOPE. Another new product, daily CGF snow cover, will be produced from the daily tiled (M*D10A1) and the daily CMG (M*D10C1) products. Daily gaps in observations caused by cloud cover are filled by retaining the previous clear view data for a cell if the current day is cloud obscured (Hall et al., 2010). Data layers that track the number of days since last clear view of a cell are included in the product.

These new snow cover data products will be produced in Tier 2 or Tier 3 processing. The MODAPS data processing plan is available at landweb.nascom.nasa.gov/cgibin/QA_WWW/newPage.cgi?fileName=sciTestMenu_C6.

3.0 Revisions in C6 Snow Cover Products

M*D10_L2

- The snow cover binary map has been deleted. Snow cover is given as the NDSI_Snow_Cover data array. As stated previously in this User Guide, the FSC is not calculated in C6. The NDSI_Snow_Cover data is the result of the NDSI snow detection algorithm with the cloud mask, ocean mask and night mask overlaid. Snow cover is given in the range of 0-100%, which is the NDSI value of a pixel.
- 2) Data screens to reduce snow commission errors were revised and new ones were added. The result of applying a data screen is reported as a bit flag in a new QA algorithm bit flags data layer.
- 3) The surface temperature screen use in C5 is now linked to surface height and applied to reverse a snow detection at low elevations and to flag warm surface snow detections at high elevations. A QA algorithm bit flag is set for this data screen. New data screens to reduce snow commission errors and flag uncertain snow cover detections were added and a QA algorithm bit flag is set for each one. The basic QA flag is set as a byte value, according to new criteria, to indicate the overall quality of algorithm result at the pixel level.
- 4) A new QA "algorithm specific bit flags" data array has been added. The bit flags report the results of data screens that were applied
- 5) The NDSI value for all land and inland water pixels is included as a data array the product.

MYD10_L2

The Terra and Aqua Level 2 snow algorithms are now the same because the QIR algorithm (Gladkova et al., 2012) (<u>http://csdirs.ccny.cuny.edu/csdirs/projects/multi-band-statistical-restoration-aqua</u>) was integrated to provide restored Aqua MODIS band 6 data for the snow algorithm.

M*D10GA

The daily Level 2G product is produced from an intermediate algorithm and product that uses the MODAPS algorithms to map L2 swath data products to the sinusoidal projection of gridded tiles covering the globe. The M*D10GA product is not released. For computational efficiency the M*D10A1 algorithms for selecting 'best' observation of the day and computing snow albedo were migrated into the M*D10GA PGE for C6 processing. M*D10GA is in 'lite' format developed by MODAPS. The best observation of the day is selected using the same algorithm as in C5 and is in the first data layer, with additional observations stored in compact data layers.

M*D10A1

The M*D10A1 algorithm was simplified to input only the 'best' observations in the first layer SDSs from the M*D10GA lite product. The algorithms that select best observation of the day, based on criteria of observation acquired nearest solar noon and nearest nadir, and the snow albedo algorithm were moved to M*D10GA PGE processing for efficiency. The snow cover data arrays from the M*D10_L2 product are included with the addition of snow albedo in this product. New in C6 are SDSs of pointers to the acquisition time of the input observations which can be used to determine the swath start date and time of an observation mapped into a grid cell.

M*D10C1

The M*D10C1 daily global gridded snow cover extent algorithm and product is the same as for C5 except that it was revised to use NDSI snow cover in place of the FSC which was used in C5. Input is the M*D10A1 product.

4.0 Production Sequence

The series of MODIS snow products to be produced in C6 is depicted in Figure 1. Arrows linking products show the new inputs and flow of products between levels. The new MOD10A1S product is independent of other snow products. The Terra and Aqua MODIS L2 snow products are shown separately to highlight the use of Aqua MODIS band 6 data restored by the QIR algorithm in the snow algorithm. The QIR algorithm produces a MYD02HKM_QIR product with band 6 restored which is produced as an intermediate product in MODAPS and is not archived as a product. Aside from the use of QIR input in the Level-2 algorithms inputs to MODIS algorithms are the same for Terra and Aqua.

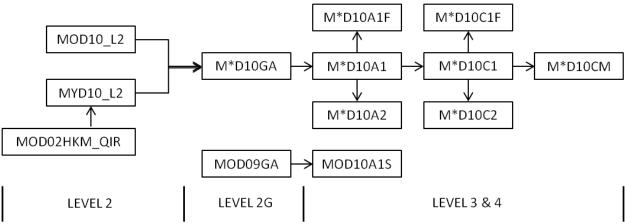


Figure 1. Series of MODIS snow cover products to be produced in C6.

Snow cover data products are produced in sequence. The sequence begins with a swath (scene) at a nominal pixel spatial resolution of 500 m with nominal swath coverage of 2330 km (across track) by 2030 km (along track), consisting of five minutes of MODIS scans. A summarized listing of the sequence of products is given in Table 1. Products in EOSDIS are labeled as ESDT. The ESDT label ShortName is used to identify the snow data products. The EOSDIS ShortName also indicates what spatial and temporal processing has been applied to the data product. Data product levels briefly described are: Level 1B (L1B) is a swath (scene) of MODIS data geolocated to latitude and longitude centers of 1 km resolution pixels. A Level 2 (L2) product is a geophysical product that remains in the latitude and longitude orientation of L1B. A Level 2 gridded (L2G) product is in a gridded format of the sinusoidal projection for MODIS land products. At L2G the data products are referred to as tiles, each tile being 10° x 10°, of the global map projection. L2 data products are gridded into L2G tiles by mapping the L2 pixels into cells of a tile in the map projection grid. The L2G algorithm creates a gridded product necessary for the level 3 products. A level 3 (L3) product is a geophysical product that has been temporally and or spatially manipulated, and is in a gridded map projection format and comes as a tile of the global grid. The MODIS L3 snow products are in either the sinusoidal projection or geographic projection.

To understand MODIS snow products at higher levels a user needs to understand how snow detection was done at L2 and how those results propagate to the higher level products.

Table 1. MODIS Terra a	and Aqua snow data prod	lucts, Terra MOD and Aqua MYD
products are indicted by	M*D.	

Earth	Product	Nominal data	Spatial	Temporal	Мар	Approximate
Science Data	Level	Array	Resolution	Resolution	Projection	size (Mb)
Type (ESDT)		Dimensions			-	
M*D10_L2	L2	1354x2030 km	500 m	5 min swath	None, lat and lon referenced	12
M*D10GA	L2G	1200x1200 km	500 m	daily	Sinusoidal	6

M*D10A1	L3	1200x1200 km	500 m	daily	Sinusoidal	2
MOD10A1S	L3	1200x1200 km	500 m	daily	Sinusoidal	TBD
M*D10A1F	L3	1200x1200 km	500 m	daily	Sinusoidal	TBD
M*D10C1	L3	360°x180°, global	0.05° x 0.05°	daily	Geographic	4
M*D10C1F	L3	360°x180°, global	0.05° x 0.05°	daily	Geographic	TBD
M*D10A2		1200x1200 km	500 m	daily	Sinusoidal	1
M*D10C2	L3	360°x180°, global	0.05° x 0.05°	8-days	Sinusoidal	4
M*D10CM	L3	360°x180°, global	0.05° x 0.05°	monthly	Geographic	2

5.0 M*D10_L2

The snow cover detection algorithm is applied to the first product in the sequence M*D10 L2. The M*D10 L2 products are then input to the daily L2G and L3 products. Revisions in the algorithm to map snow cover extent (SCE) with high accuracy while minimizing snow cover errors of omission and commission were implemented in C6. The snow detection technique remains based on the Normalized Difference Snow Index (NDSI) (for a history of the NDSI, see Hall and Riggs, 2011) with data screens applied to alleviate snow detection commission errors and flag uncertain snow detection. Several new screens were developed for C6, and the C5 data screens were revised. The surface temperature screen is linked with surface height and is used to reverse snow detections at low elevations and to flag warm snow detections at high elevations. There is no binary snow cover area (SCA) map output in C6 as there was in C5. Snow cover extent is output in the NDSI Snow Cover SDS. FSC is not calculated in C6. The approach to QA data and information was also revised. The following are output: a basic QA data array, a QA data array of algorithm bit flags, and the results of data screens applied in the algorithm. The accuracy of snow mapping in C6 increases because of improvements in calibration of the L1B radiance data, from minor improvements in the MODIS cloud mask (http://modis-atmos.gsfc.gov/index.html) and from the higher resolution land/water mask used in C6.

Occurrence of ice/snow cover on inland water bodies is detected using the snow algorithm applied to inland water bodies mapped in the land/water mask. Inland water bodies are mapped by setting a bit flag in the NDSI_Snow_Cover_Algorithm_Flags_QA SDS.

Aqua-specific processing

The Terra and Aqua MODIS instruments are very similar in design and performance, except for Aqua MODIS band 6 in which the majority of detectors are non-functional (MCST, 2014). In the Aqua MODIS band 6 (1.6 μ m) focal plane about 75% of the

detectors are non-functional, thus band 6 cannot be used in the snow algorithm, even though it is an integral part of the snow algorithm. In C5 the MYD10_L2 algorithm was revised to use MODIS band 7 (2.12 μ m) in place of band 6 and empirically adjusted for band differences, thus the snow detection algorithms for Terra and Aqua were different in C5. The Aqua snow product in C5 was considered of lower quality and tended to have more errors compared to the Terra snow product and this was attributed to the use of band 7 in C5. The Aqua band 6 detector loss, resulting in an inferior snow cover product compared to Terra, has been the primary factor in the limited community use of the C5 Aqua snow products.

Recently a QIR algorithm (Gladkova et al., 2012) was developed and applied to restore the missing Aqua MODIS band 6 data to scientifically-usable data for snow detection (<u>http://csdirs.ccny.cuny.edu/csdirs/projects/multi-band-statistical-restoration-aqua</u>). When the MODIS snow algorithm was tested using QIR band 6 data it was found that the output FSC maps are accurate and equal in quality to Terra FSC maps. Therefore the QIR algorithm was integrated in the MYD10_L2 PGE for C6 (though FSC is not provided in C6). The outcome is that the same snow detection algorithm is run with both Terra and Aqua using band 6 data in C6 to make the NDSI_Snow_Cover and NDSI datasets.

Algorithm Description

A brief description of the algorithm approach for C6 is given here, and a detailed description can be found in the MODIS Snow ATBD (<u>http://modis-snow-ice.gsfc.nasa.gov/?c=atbd&t=atbd</u>). The purpose of this description is to explain the flow of the algorithm and the basic technique used to detect snow cover. The output is an NDSI snow cover map with clouds, water bodies and other features included on the map.

The C6 algorithm uses as input the M*D02HKM and M*D021KM band radiance data, the M*D03 geolocation data product, and the M*D35_L3 cloud mask. Inputs to the algorithm are listed in Table 2. The processing flow for a pixel is determined based on the land/water mask. Land and inland water bodies in daylight are processed for snow detection or ice/snow on water detection. MODIS radiance data is checked for nominal quality and converted to top-of-atmosphere (TOA) reflectance. (Specifics of L1B processing and documentation can be found at the MODIS Calibration Support Team (MCST) web page http://mcst.gsfc.nasa.gov/.)

ESDT	Long Name	Data Used
MOD02HKM	MODIS/Terra Calibrated	Radiance for MODIS bands
	Radiances 5-Min L1B Swath	1 (0.645 μm)
	500m	2 (0.865 µm)
		4 (0.555 µm)
		6 (1.640 µm)
MYD02HKM	MODIS/Aqua Calibrated	Radiance for MODIS bands
	Radiances 5-Min L1B Swath	1 (0.645 μm)
	500m	2 (0.865 µm)

Table 2. MODIS Terra and Aqua data product inputs to the MODIS snow algorithm.

MOD021KM	MODIS/Terra Calibrated Radiances 5-Min L1B Swath 1km	4 (0.555 μm) QIR 6 (1.640 μm) Radiance for MODIS bands 31 (11.03 μm)
MYD021KM	MODIS/Aqua Calibrated Radiances 5-Min L1B Swath 1km	Radiance for MODIS band 31 (11.03 µm)
MOD03	MODIS/Terra Geolocation Fields 5-Min L1A Swath 1km	Land/Water Mask Solar Zenith Angle Latitude Longitude Geoid Height
MYD03	MODIS/Aqua Geolocation Fields 5-Min L1A Swath 1km	Land/Water Mask Solar Zenith Angle Latitude Longitude Geoid Height
MOD35_L2	MODIS/Terra Cloud Mask and Spectral Test Results 5-Min L2 Swath 250m and 1km	Unobstructed Field of View Flag Day/Night Flag
MYD35_L2	MODIS/Aqua Cloud Mask and Spectral Test Results 5-Min L2 Swath 250m and 1km	Unobstructed Field of View Flag Day/Night Flag

Snow typically has very high visible (VIS) reflectance and very low reflectance in the shortwave infrared (SWIR), a characteristic used to detect snow by distinguishing snow and most cloud types. Snow cover is detected using the NDSI ratio of the difference in MODIS VIS and SWIR reflectance:

NDSI = ((band 4-band 6) / (band 4 + band 6))

A pixel with NDSI > 0.0 is considered to have some snow present. A pixel with NDSI \leq 0.0 is a snow free land surface.

The NDSI is effective at detecting snow cover on the landscape when skies are clear, and viewing geometry and solar illumination are good. Snow cover always has an NDSI >0.0 but not all surface features with NDSI > 0.0 are snow cover. Some surface features, e.g. salt pans, or cloud contaminated pixels at edges of cloud, can have NDSI > 0.0 and be erroneously detected as snow cover, which results in a snow commission error (detecting snow where there is no snow). Snow commission errors are frequently associated with cloud fringes. To alleviate snow commission errors, several data screens based on snow spectral features or other characteristics are applied in the algorithm. The screens are used to reverse snow cover detection or are used to flag uncertain snow cover detection. Snow omission errors occur infrequently.

In the algorithm the NDSI is calculated for all land and inland water bodies in daylight, then the data screens are applied to snow detections. All the data screens are applied to each snow pixel. Applying all the data screens to a pixel allows for more than one

data screen to be set for a snow commission error or uncertain snow detection. A snow pixel that fails any single data screen will be reversed to 'not snow' and since all the data screens are applied more than a single QA algorithm bit flag may be set. The same data screens are applied to land and inland water pixels. Inland water bodies are mapped with bit 0 of the algorithm bit flags. The cloud mask, ocean mask, and night mask are laid on the NDSI snow cover to make a thematic map of snow cover. The NDSI value is output for all land and inland water pixels.

Data Screens Applied

A pixel that has been determined to have some snow present, a snow pixel, is subjected to the following series of screens to alleviate snow commission errors and to flag uncertain snow detections. The first screen is a low visible reflectance screen. There must be greater than a minimal amount of reflectance for the algorithm to be run. Though snow typically has high VIS reflectance and low SWIR reflectance, the amount of reflectance in any band and the difference in reflectance between bands varies with viewing conditions and surface features. Screens function to detect reflectance relationships atypical of snow and are applied to either reverse a snow detection to a "not snow" or "other" decision, or to flag the snow as possibly "not snow." Bounding conditions of 'too-low reflectance' or 'too-great reflectance' are also set by screens. Each screen has a bit flag in the QA algorithm flags SDS (described later in QA section) that is set to 'on' if a screen was failed. Users can extract specific bit flags for analysis.

Low VIS reflectance screen

If the VIS reflectance from MODIS band 2 is ≤ 0.10 or band 4 is ≤ 0.11 then a pixel fails to pass this screen, and a "no decision" is the result. This screen is tracked in bit 1 of the NDSI_Snow_Cover_Algorithm_Flags_QA.

Low NDSI screen

Pixels detected with snow cover in the 0.0 < NDSI < 0.10 are reversed to a 'not snow' result and bit 2 of the NDSI_Snow_Cover_Algorithm_Flags_QA is set. That bit flag can be used to find where a snow cover detection was reversed to "not snow." (See Section "Interpretation of Snow Cover Detection Accuracy, Uncertainty and Errors" for an explanation of this screen.)

Estimated surface temperature linked with surface height screen

There is a dual purpose for this 'estimated surface temperature linked with surface height' screen. It is used to alleviate snow commission errors on low elevations that appear spectrally to be similar to snow but are too warm to be snow. It is also used to flag snow detections on high elevations that are warmer than expected for snow. If snow is detected in a pixel at height < 1300 m and that pixel has an estimated band 31 brightness temperature (BT) \ge 281 K, that snow detection decision is reversed to 'not snow' and bit 3 is set in the NDSI_Snow_Cover_Algorithm_Flags_QA. If snow is detected in a pixel at height \ge 1300 m and with estimated band 31 brightness

temperature (BT) \ge 281 K, that snow detection is flagged as unusually warm by setting bit 3 in the NDSI_Snow_Cover_Algorithm_Flags_QA.

High SWIR reflectance screen

The purpose of this screen is to prevent non-snow features that appear similar to snow from being detected as snow but also to allow snow detection in situations where snow cover SWIR reflectance is anomalously high. This screen has two threshold settings for different situations. Snow typically has SWIR reflectance less than about 0.20 however, in some situations, e.g. low sun angle, snow can have a higher reflectance. If a snow pixel has a SWIR reflectance in the range of $0.25 < SWIR \le 0.45$ it is flagged as unusually high for snow and bit 4 of NDSI_Snow_Cover_Algorithm_Flags_QA is set. If a snow pixel has SWIR reflectance > 0.45, it is reversed to "not snow" and bit 4 of NDSI_Snow_Cover_Algorithm_Flags_QA is set.

Solar zenith screen

Low illumination conditions exist at SZAs > 70° which is a challenging situation for snow cover detection. A solar zenith mask of > 70° is made by setting bit 7 of NDSI_Snow_Cover_Algorithm_Flags_QA. This mask is set across the entire swath. Night is defined as the solar zenith angle \ge 85° and pixels are mapped as "night."

Lake Ice Algorithm

The lake ice/snow covered ice detection algorithm is the same as the NDSI snow cover algorithm. Inland water bodies are tracked by setting bit 0 of NDSI_Snow_Cover_Algorithm_Flags_QA. Users can extract or mask inland water bodies in the NDSI_Snow Cover output using that inland water bit flag. This algorithm uses the basic assumption that a water body is deep and clear and therefore it absorbs all solar radiation incident upon it. Water bodies with high turbidity or algal blooms or mixed pixels along shorelines or banks may be erroneously detected as snow/ice covered.

Cloud Masking

The Unobstructed Field of View (UFOV) cloud mask flag from M*D35_L2 is used to mask clouds. The 1 km cloud mask is applied to the four corresponding 500 m pixels. If the cloud mask flags "certain cloud" then the pixel is masked as "cloud." If the cloud mask flag is set "confident clear," "probably clear" or "uncertain clear" it is interpreted as "clear" in the algorithm.

Abnormal pixel condition rules

If MODIS L1B data are missing in any of the bands used in the algorithm, that pixel is set to "missing data" and is not processed. Unusable L1B data are processed as a "no decision" result.

Quality Assessment (QA) Data

A revised approach to QA is applied in C6. A basic QA value is reported and the data screens applied in the algorithm are reported as bit flags. The basic QA value is a qualitative estimate of the algorithm result for a pixel based on L1B input data and SZA data. The algorithm bit flags are new and can be used to investigate results for all pixels processed.

The basic QA value is initialized to "best value" and is adjusted based on the quality of the MOD02HKM input data and the SZA screen. If the M*D02HKM radiance data is outside the range of 5-100% TOA but still usable, the QA value is set to "good." If the SZA is in range of $70^{\circ} \leq$ SZA <85° the QA is set to "okay," which indicates increased uncertainty in results because of low illumination. If input data is unusable the QA value is set to "other." Conditions for a poor result are not defined. For features that are masked, e.g. night and ocean, the same mask values used in the snow cover data arrays are used.

The NDSI_Snow_Cover_Algorithm_Flags_QA is a bit flag array of data screen results applied in the algorithm. By examining the bit flags a user can determine if a snow cover result was changed to a "not snow" result by a screen or screens, or if a snow covered pixel has certain screens set to on which is indicative of an uncertain snow detection. The screens and bit flags have a dual purpose; some flag where snow detection was reversed and some flag snow detection as "uncertain." More than one data screen can be on for a snow detection reversal or for uncertain snow detection. The data screens are described in the algorithm section and interpretation of them is discussed in the Interpretation of *Snow Cover Detection Accuracy, Uncertainty and Errors* section. The inland water flag should be used for analysis of the inland water snow/ice cover result in the algorithm.

Scientific Data Sets

NDSI_Snow_Cover

NDSI_Snow_Cover is reported in the range of 0-100% with other results or features identified by unique values. The structure and partial list of local attributes and data content of the SDS are listed in Table 3. An example of the NDSI_Snow_Cover and MODIS imagery for a swath covering the boreal forest of Canada and the U.S. Great Plains is shown in Figure 2.

Snow and ice cover on inland water bodies is a product within the M*D10 product. Snow/ice cover on inland water bodies is also mapped using the same range of values as the NDSI_Snow_Cover. Inland water bodies have a value of 237 unless snow or ice was detected. The inland water flag is stored in bit 0 of the NDSI_Snow_Cover_Algorithm_Flags_QA; it can be used to map inland water bodies in the swath.

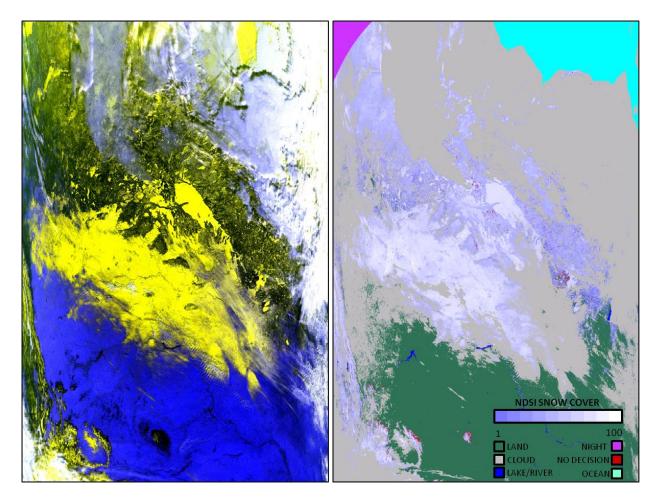


Figure 2. MODIS C6 MOD10_L2 swath covering the boreal forests of Canada and the U.S. Great Plains shown on this Terra MODIS acquisition of 10 January 2003, 1750 UTC. False color image of MOD02HKM bands 1,4,6 as RGB, left image; in this band combination snow appears in hues of yellow to blackish-yellow on the landscape. MOD10_L2 C6 NDSI_Snow_Cover product, right image, with snow cover shown as a color-scaled map with clouds and ocean and night masks.

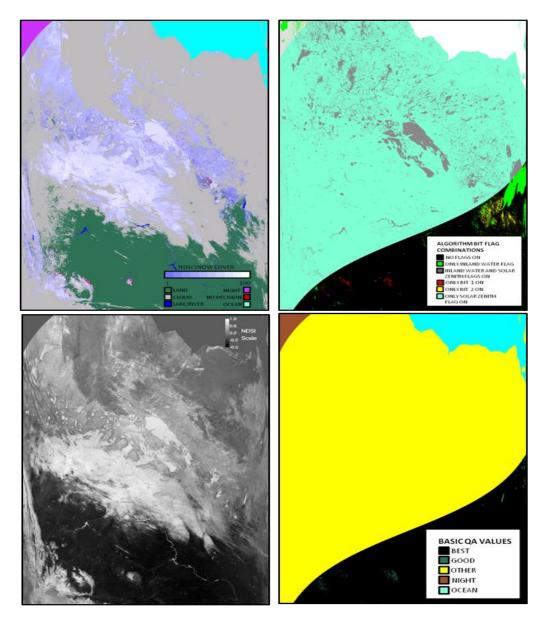


Figure 3. MOD10_L2 C6 snow cover data arrays. Terra MODIS acquisition of 10 January 2003, 1750 UTC. The four data arrays in the product are: NDSI_Snow_Cover (upper left), algorithm QA bit flags (upper right), basic QA values (lower right) and NDSI data for the swath (lower left). A select combination of algorithm QA bit flags is shown. A user can select an individual bit flag or various combinations of bit flags for their use.

SDS name	NDSI_Snow_Cover			
Data type	DFNT_UINT8	DFNT_UINT8		
Number of dimensions	2			
DimensionsHDF order	4060 2708 (AlongTra	4060 2708 (AlongTrack, CrossTrack)		
Local Attributes				
Attribute name	DATA TYPE	Data		
long_name	DFNT_CHAR8	NDSI snow cover, 500m		

Table 3.	Definition and	partial listing of loca	attributes of the NDSI_	Snow Cover SDS

units	DFNT_CHAR8	none
valid_range	DFNT_UINT8	0 100
_FillValue	DFNT_UINT8	255
Кеу:	DFNT_CHAR8	0-100=NDSI snow 200=missing data 201=no decision 211=night 237=inland water 239=ocean 250=cloud 254=detector saturated 255=fill

NDSI_Snow_Cover_Basic_QA

An estimate of the quality of the algorithm result for a pixel is reported in this SDS. The quality estimate is given as a value for each pixel processed; an example is shown in Figure 3. Local attributes are listed in Table 4. The purpose of the basic QA is to allow a user to easily visualize the general quality of the NDSI_Snow_Cover. In depth-analysis/evaluation of the NDSI_Snow_Cover should utilize the algorithm-specific bit flags QA data.

Table 4.	Definition and	partial local	attributes listing of the

INDSI_SHOW_COVEL_BASIC	,_QA 000.		
SDS name	NDSI_Snow_Cover_Basic_QA		
Data type	DFNT_UINT8		
Number of dimensions	2		
DimensionsHDF order	4060 2708 (AlongTrack, CrossTrack)		
Local Attributes			
Attribute name	DATA TYPE	Data	
long_name	DFNT_CHAR8	NDSI snow cover general	
		quality value	
units	DFNT_CHAR8	none	
valid_range	DFNT_UINT8	0 4	
_FillValue	DFNT_UINT8	255	
Key:	DFNT_CHAR8	0=best, 1=good, 2=ok,	
		3=poor-not used, 211=night,	
		239=ocean, 255=unusable	
		L1B data or no data	

NDSI Snow Cover Basic QA SDS.

NDSI_Snow_Cover_Algorithm_Flags_QA

Algorithm bit flags are set for data screen results. The data screens serve two purposes: 1) they indicate why a snow detection was reversed to "not snow," and 2) they represent a QA flag for uncertain snow detection or challenging viewing conditions. More than one bit flag may be set because all data screens are applied to a pixel. The inland water mask is also set in a bit flag to support analysis of inland waters for snow/ice cover. Bits for the data screens are set to on if the screen was failed. An example of some of the bit flags and combinations of bit flags is shown in Figure 3. Many combinations of bit flags. Table 5 lists local attributes.

	Algorithm_Flags_QA SDS.	0.1
SDS name	NDSI_Snow_Cover_Algorithm_Flags_	QA
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF	4080 2708 (AlongTrack, CrossTra	ick)
order		
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	NDSI snow cover algorithm flags
units	DFNT_CHAR8	none
format	DFNT_CHAR8	bit flag
valid_range	DFNT_UINT8	0 254
_FillValue	DFNT_UINT8	255
Key:	DFNT_CHAR8	bit on means:
		bit 0: inland water flag
		bit 1: low visible screen failed,
		reversed snow detection
		bit 2: low NDSI screen failed,
		reversed snow detection
		bit 3: combined temperature and
		height screen failed, snow reversed
		because too warm and too low. This
		screen is also used to flag a high
		elevation too warm snow detection,
		in this case the snow detection is not
		changed but this bit is set.
		bit 4: too high SWIR screen and
		applied at two thresholds: QA bit flag
		set if band6 TOA > 25% & band 6
		TOA <=45%, indicative of unusual
		snow condition, or snow commission
		error; snow detection reversed if
		band 6 TOA > 45%
		bit 5 : spare
		bit 6 : spare
		bit 7 : solar zenith screen, indicates
		increased uncertainty in results

Table 5. Definition and local attributes listing of the NDSI Snow Cover Algorithm Flags QA SDS.

<u>NDSI</u>

An NDSI value is calculated for all land and inland water pixels in daylight in the swath. An example of the NDSI data is shown in Figure 3. A listing of local attributes is provided in Table 6.

Table 6. Definition and partial listing of local attributes of the NDSI SDS.

SDS name	NDSI
Data type	DFNT_INT16
Number of dimensions	2

DimensionsHDF order	4060 2708 (AlongTrack, CrossTrack)	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Raw NDSI (Normalized
		Difference Snow Index) layer
units	DFNT_CHAR8	none
valid_range	DFNT_INT16	0 10000
Scale_factor	DFNT_FLOAT32	0.0001

Latitude and Longitude

Latitude and longitude data at 5 km resolution are provided to enable geolocation of the swath, and to support browse product generation. The latitude and longitude data correspond to a center pixel of a 5 km by 5 km block of pixels in the snow SDSs. The mapping relationship of geolocation data to the snow data is specified in the global attribute StructMetadata.0. The mapping relationship was created by the HDF-EOS SDPTK toolkit during production. Geolocation data is mapped to the snow data with an offset = 5 and increment = 10. The first element (1,1) in the geolocation SDSs corresponds to element (5,5) in NDSI_Snow_Cover SDS; the algorithm then increments by 10 in the cross-track or along-track direction to map geolocation data.

SDS name	Latitude	
Data type	DFNT_FLOAT32	
Number of dimensions	2	
DimensionsHDF order	406 271	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Coarse 5 km resolution latitude
units	DFNT_CHAR8	degrees
valid_range	DFNT_FLOAT32	-90.00000 90.00000
_FillValue	DFNT_FLOAT32	-999.0000
Source	DFNT_CHAR8	M*D03 geolocation product;
		data read from center pixel in 5
		km box
SDS name	Longitude	
Data type	DFNT_FLOAT32	
Number of dimensions	2	
DimensionsHDF order	406 271	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Coarse 5 km resolution
		longitude
units	DFNT_CHAR8	degrees
valid_range	DFNT_FLOAT32	-180.0000 180.0000
_FillValue	DFNT_FLOAT32	-999.0000

Source	DFNT_CHAR8	M*D03 geolocation product; data read from center pixel in 5 km box
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Interpretation of Snow Cover Detection Accuracy, Uncertainty and Errors

Research and applications have tended to focus on monitoring snow cover extent (SCE), onset and duration of snow cover, and snowmelt for hydrologic or climate change studies. Decisions to revise the MODIS snow detection algorithms and products for C6 were strongly influenced by published investigations. Revisions in the C6 algorithm and data product focus on reducing snow commission and omission errors, and providing users with a greater amount of data and QA information to evaluate, analyze and interpret.

Though challenging, the MODIS snow algorithm was designed to identify snow globally in all situations. The NDSI technique for snow detection has proved to be a robust indicator of snow around the globe as evidenced by the numerous investigators who have used the MODIS snow products and reported accuracy statistics in the range of 88-93%, and who have derived snow covered area maps from the snow cover products. (See listing of publications at http://modis-snow-ice.gsfc.nasa.gov/?c=publications). For a revised explanation of the NDSI snow cover algorithm theory see the NASA VIIRS Snow Cover ATBD (Riggs et al., 2016) which gives a detailed explanation of the algorithm. The MODIS and VIIRS snow cover algorithms both use the NDSI snow detection algorithm, albeit adjusted for sensor and input data product differences. The MODIS snow cover ATBD will be updated but the VIIRS ATBD (Riggs et al., 2016) will probably be available sooner.

The diversity of situations where snow may be found makes it challenging to develop a globally-applicable snow cover detection algorithm. Snow cover is mapped with high accuracy when illumination conditions are near ideal, skies are clear, and several centimeters or more of snow are present on the landscape. Snow cover can occur on many different landscapes including forests, plains and mountains, and under all types of viewing conditions. Viewing conditions change from day to day and across the landscape.

The major changes in the MODIS C6 snow products (as compared to C5) are: 1) there is no binary snow covered area (SCA) SDS, and, 2) there is no FSC. The FSC has been replaced by the NDSI_Snow_Cover. Algorithm specific data screen results, and the calculated NDSI data are output. These changes provide more information and great flexibility to a user to enhance the accuracy of the data products. The binary SCA algorithm was abandoned because it was restricted to the NDSI range of 0.4 to 1.0, with a special test for combination of NDSI in the 0.1 to 0.4 range and NDVI to increase sensitivity to snow detection in forested landscapes. However, that algorithm prevented detection of snow cover that had NDSI values in the $0 \le NDSI < 0.4$ range. If a user

wants to make a binary SCA from the C6 product they can set their own NDSI threshold for snow using the NDSI_Snow_Cover or the NDSI data or a combination of those data.

The new C6 NDSI snow cover algorithm is designed to detect snow cover across the entire range of NDSI values from 0.0 - 1.0. This is the theoretically possible range for snow. By using this entire range the ability to map snow in many situations is increased, notably in situations where reflectance is relatively low and snow has a low but positive NDSI value. NDSI_Snow_Cover replaces the FSC of C5. The FSC was calculated based on an empirical relationship that was based on the extent of snow cover in Landsat Thematic Mapper 30 m pixels that corresponded to a MODIS 500 m pixel. The change to the NDSI snow cover algorithm is explained in Riggs et al. (2016).

The NDSI_Snow_Cover is comparable to the FSC in C5. A user can calculate FSC from NDSI_Snow Cover by applying the FSC equation of FSC = (-0.01 + (1.45 * NDSI)) * 100.0 for $0.0 \le \text{NDSI} \le 1.0$ for Terra or Aqua MODIS data. Platform-unique FSC equations are not needed in C6 because the QIR technique is used to restore Aqua MODIS band 6 data which allows the same equation to be used for Terra and Aqua in C6 data (see Aqua-Specific Processing section for description of the QIR algorithm applied to Aqua MODIS data).

Analysis of M*D10 C5 snow cover maps, with emphasis on snow cover omission and commission errors observed and reported in the literature prompted changes in the snow detection algorithm for C6. The algorithm logic is as follows: snow cover always has an NDSI > 0 but not all features with NDSI > 0 are snow. Snow detection is applied to all land pixels in a swath then snow detections are screened to reverse possible snow commission errors, flag uncertain snow detections and set QA flags. Results of the data screens are set as bit flags in the NDSI_Snow_Cover_Algorithm_Flags_QA. All the data screens are applied so it is possible that more than one flag is set for a pixel. Some situations associated with snow commission errors and possible ways to interpret the algorithm bit flags are discussed in following subsections.

Surface Temperature and Height Screen

A surface temperature screen was applied in the C5 snow mapping algorithm to reverse all snow detections that were thought to be too warm to be snow. A decision on any pixel detected as snow cover and having an estimated surface temperature >283 K was reversed to "not snow." Though that temperature screen was successful at greatly reducing the occurrence of erroneous snow cover in warm regions of the world and along warm coastal regions, it also caused significant snow omission errors. Snow omission errors in spring and summer on snow covered mountain ranges could be very large as the seasonal surface temperature increased above 283 K. The effect of the temperature screen on mapping snow cover on the Sierra Nevada from 1 May to 1 August 2010 is exhibited at http://modis-snow-ice.gsfc.gov/?c=collection6. Snow omission errors were around 10% at start of that time period, but rose to near 90% at the end. It is probable that snow omission errors associated with seasonally increasing temperatures occurred on some mountain ranges depending on where they are located.

Our investigation found that the surface temperature screen caused significant snow cover omission errors on some mountain ranges in the melt season but it was also effective at preventing snow commission errors over warm surfaces in situations where the spectrally based screens did not block snow commission errors. In C6 the surface temperature screen is combined with surface elevation and is used in two ways. This combined screen reverses snow cover detection on low elevation < 1300 m surfaces that are too warm for snow and the algorithm QA bit flag is set. Snow cover detection at ≥1300 m on a surface that is too warm for snow is not reversed but that snow cover detection is flagged as too warm by setting the algorithm QA bit flag. This combined screen has alleviated the problem of "disappearing" snow cover on mountain ranges in the spring and summer as demonstrated by comparison of the C5 snow cover to C6 snow cover for the Sierra Nevada Range on 3 July 2016 1915 UTC in Figure 4. In C5 the surface temperature screen reversed all the snow cover detections to "not snow," but in C6 all the snow cover on the Sierra Nevada is detected (Figure 4).

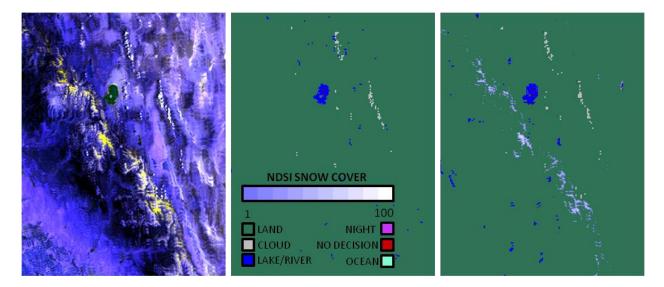


Figure 4. Comparison of surface temperature screen between MOD10 C5 and C6. Sierra Nevada image subset from MODIS swath acquisition on 3 July 2016, 1915 UTC, false color MODIS bands 1, 4, and 6 showing snow cover in hues of yellow, left image. MOD10_L2 C5 fractional snow cover center image, no snow is detected because the surface temperature screen reversed snow detections. MOD10_L2 C6, right image, accurately detects snow cover on the mountains because the combined surface temperature and elevation screen does not reverse snow detections on the mountains.

The effectiveness of the "surface temperature and height" screen varies as the surface changes over seasons. It is effective at reversing snow commission errors of some surface features, and cloud contaminated pixels over some landscapes when the surface is warm, however when the surface is below the threshold temperature, or cloud contamination lowers the estimated surface temperature, this screen is not effective. A surface feature that is spectrally similar to snow, for example the Bonneville Salt Flats, will have snow detection reversed by this screen when the surface is warm but not reversed when the surface is cold and snow free in the winter.

Low Illumination or Low Reflectance

Low solar illumination conditions occurring when the SZA is > 70° and when a swath is near the day/night terminator represent a challenge to snow detection. Low reflectance situations in which reflectance is <~30% across the VIS bands is also a challenge for snow detection. Low reflectance across the VIS and SWIR bands can result in relatively small differences between the VIS and SWIR bands and can give an NDSI > 0. Very low visible reflectance is cause for increased uncertainly in detection of snow cover. If VIS reflectance is too low, a pixel is set to "no decision" and the "low VIS data" screen bit flag is set. This is considered a low limit for accurate detection of snow cover on the landscape. Low reflectance associated with low illumination, landscape shadowed by clouds or terrain, and unmapped water bodies or inundated landscape can exhibit reflectance characteristics similar to snow and thus be erroneously detected as snow by the algorithm. The NDSI is calculated for those "no decision" results so a user can see the NDSI value by using the low visible QA bit flag and NDSI data.

Low NDSI

Low VIS reflectance situations where the difference between VIS and SWIR is very small can result in very low but positive NDSI values. Those low positive NDSI results can occur where visible reflectance is low or high and where the associated SWIR is low or high but slightly lower than the VIS so that the NDSI is a very low positive value. In our analysis of many such situations we found that very uncertain snow detections or snow commission errors were common when the NDSI was $0.0 \le NDSI < 0.1$. Based on that analysis a low NDSI screen is applied. If NDSI is <0.1 a snow detection is reversed to "not snow," and the low NDSI bit 2 flag is set in the QA. That bit flag can be used to determine the NDSI value for pixels where snow detection was reversed.

High SWIR Reflectance

Unusually high SWIR reflectance may be observed in some snow cover situations, from some types of clouds not masked as certain cloud or from non-snow surface features. A SWIR screen is applied at two thresholds to either reverse a possible snow commission error or flag snow detection with unusually high SWIR. A user can check this bit flag to find where uncertain snow cover detections occurred or where snow detection was reversed to "not snow."

Cloud and Snow Confusion

Cloud and snow confusion in C6 is similar to that of C5 though there is a slight reduction in occurrence of cloud/snow confusion. This slight reduction is attributable to revisions made in the cloud mask algorithm, M*D35. The snow cover algorithm reads the "Unobstructed FOV Quality Flag" from the M*D35_L2 product which has four values: cloudy, uncertain, probably clear and confident clear. If the cloud mask is "cloudy" for a pixel then that pixel is set to "cloud" in the snow algorithm, and the other three values are interpreted as clear. Cloud/snow confusion emanates from two cloud mask

algorithm results; either the cloud mask fails to detect a cloud as certain cloud, or the cloud mask detects snow as "certain cloud."

In situations where the cloud mask fails to identify a cloud as "certain cloud," and the cloud reflectance characteristics are similar to snow, a pixel may be detected as snow which is a snow commission error. For example, when subpixel clouds are not detected as "certain cloud" that becomes a cloud contamination problem in the snow cover algorithm and may result in a snow commission error. In addition, clouds that are in the shadow of other clouds can pass as "not certain cloud" in the cloud mask algorithm, and can then be detected as snow. In these types of cloud cover situations the subpixel contaminated clouds and cloud shadowed clouds are spectrally indistinct from snow in the algorithm. Snow commission errors associated with those cloud situations can also be seen for scattered clouds or popcorn-like cloud formations over vegetated landscapes, as shown in Figures 5, 6 and 7. The NDSI_Snow_Cover values can range from low ~20, e.g. Figures 5 and 6, to very high ~90, e.g. over the Southeast USA in Figure 7, or Saskatchewan in Figure 6. Those cloud cover conditions, transient from day to day or within a day, can probably be filtered temporally or spatially or by a combination of filters.

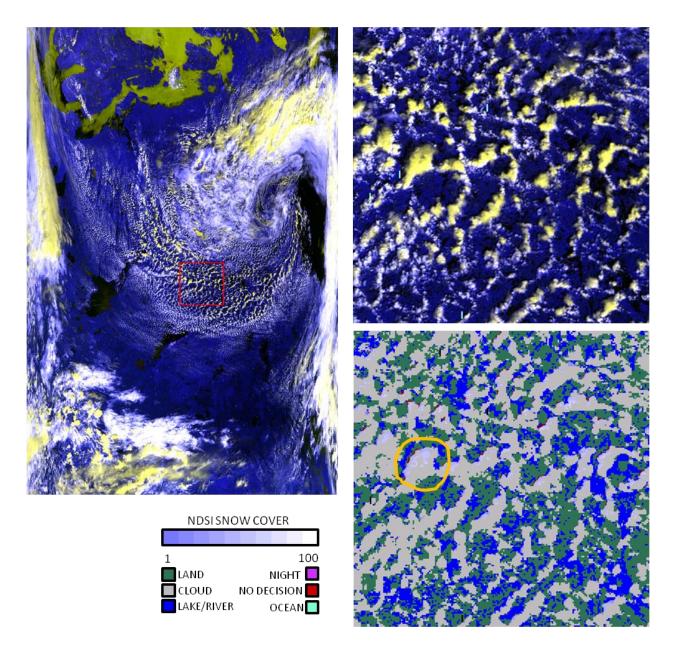


Figure 5. Cloud/snow confusion example. MODIS swath of 13 July 2003 (2003194) 1835 UTC imaging central Canada, left image RGB of bands 1,4, 6, Hudson Bay top right of swath, Great Slave Lake, left center. Cloud type and formation over vegetation in which snow commission errors can occur are shown in image subsets marked by red square in left image, shown in right images, top RGB of bands 1, 4, 6 and NDSI_Snow_Cover, bottom right image. The orange circle highlights a cloud formation where snow commission error occurs on cloud-shadowed cloud and cloud periphery.

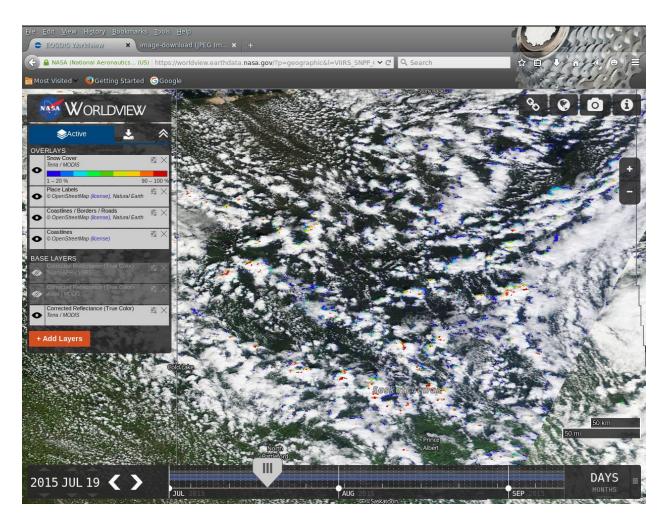


Figure 6. An example of snow commission errors associated with cloud conditions over boreal forests of Canada. NASA Worldview [https://worldview.earthdata.nasa.gov/] is used to display MODIS true color imagery with the MOD10_L2 snow cover overlay. Snow errors range from low to high NDSI snow cover values depending on the amount of cloud contamination in a pixel or undetected cloud that is shadowed by other clouds, respectively.

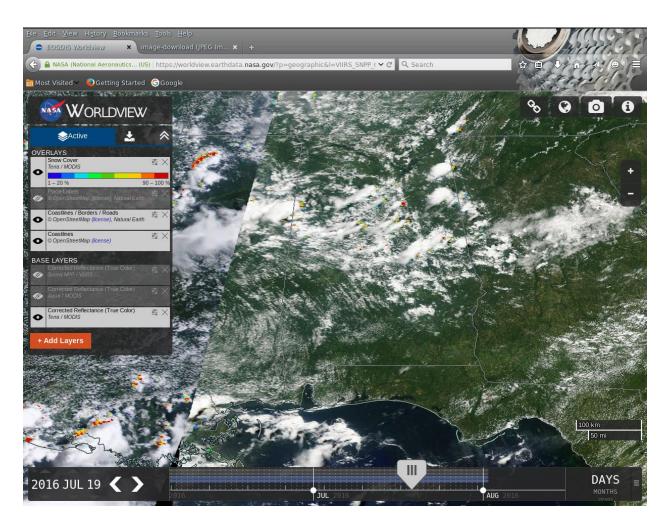


Figure 7. An example of snow commission errors associated with cloud conditions over Southeast USA. NASA Worldview [https://worldview.earthdata.nasa.gov/] is used to display MODIS true color imagery with the MOD10_L2 snow cover overlay. Snow errors range from low to high NDSI snow cover values depending on the amount of cloud contamination in a pixel or undetected cloud that is shadowed by other clouds, respectively.

The MOD35_L2 cloud mask algorithm has several processing paths for cloud detection that vary with the surface that is being imaged, and whether or not snow cover is present. The cloud mask algorithm initializes a snow/ice background flag using internal tests for snow cover and an ancillary snow cover map. If the cloud mask initialization of the snow/ice background flag is wrong compared to actual snow cover in a scene then cloud/snow confusion may result because the "wrong" cloud spectral tests were applied. In some situations of thin or sparse snow cover for example, on the plains under a clear sky, the cloud mask may incorrectly initialize the snow/ice background flag to "snow free land," and as a result detect that snow cover as "certain cloud." An example of that situation on the plains of central Nebraska, USA, is shown in Figure 8. In this image the thin or sparse snow cover appears as dull hues of yellow and deeper snow cover as brighter yellow in the MOD02HKM false color image of bands 1, 4 and 6, top image.

The MOD35_L2 snow/ice background flag is set to "white" for snow in the center image of Figure 8 but flags only the 'brightest,' deeper snow cover as snow, leaving all the thin, sparse snow cover as "snow free land." In this situation the thin, sparse snow cover that is not flagged as snow by the snow/ice background flag is detected as "certain cloud" in the cloud mask algorithm. The snow cover algorithm reads the cloud mask and sets those thin, sparse snow covered areas to "cloud" in the NDSI_Snow_Cover, the bottom image in Figure 8. Snow cover along the periphery of the plains snow cover in Figure 8 that is not masked as "certain cloud" in the snow cover algorithm is detected as snow in the snow cover algorithm.

The above type of cloud/snow confusion associated with initialization of the cloud mask snow/ice background flag was investigated in the C4 algorithm, and it was found that the snow was detected as "cloud" by only a single visible cloud test of the several cloud spectral tests applied in that processing path. We found that by examining the cloud mask snow/ice background flag, algorithm processing path and results of all cloud spectral tests applied, the cloud mask could be reinterpreted as "clear" in that specific situation and the snow could then be detected correctly. That reinterpretation test was partially effective at resolving this specific cloud/snow confusion situation. However in a global application of that test, inconsistencies in results were found, and as a result, that test was removed from the algorithm. Use of the M*D35_L2 algorithm processing path flags and individual cloud spectral tests still holds promise for resolving some snow/cloud confusion situations and continues to be investigated.

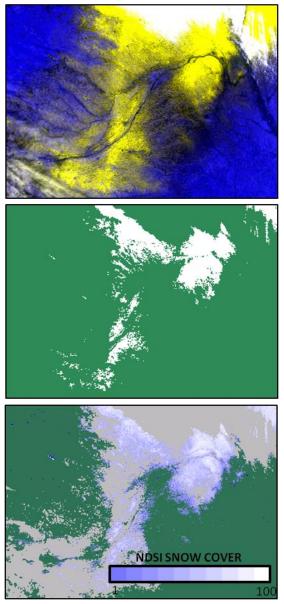


Figure 8. Cloud mask snow/ice background flag setting. These image subsets of the plains of central Nebraska, USA, are from 17 February 2016, 1740 UTC. Top image is false color MODIS bands 1, 4, and 6 showing snow cover in hues of yellow. Center image is the snow/ice background flag extracted from MOD35_L2 and converted from 1 km resolution to 500 m resolution. NDSI_Snow_Cover product is the bottom image.

Lake Ice

A lake ice detection algorithm is implemented in C6 to map ice or snow and ice covered lakes and rivers. Location of lakes and rivers is taken from the MODIS land/water mask in the M*D03 product. The lake ice algorithm is the same as the NDSI snow detection algorithm. Lake ice is included in the NDSI_Snow_Cover data array. To enable users to extract or mask the lake ice or inland waters their location is mapped in bit 0 of the NDSI_Snow_Cover_Algorithm_Flags_QA data array.

Visual analysis of MODIS imagery and MOD10_L2 products acquired during the boreal winter or spring when lakes are frozen or during ice breakup and melt reveals that the snow/ice cover can be detected with very good accuracy. An example of lake ice detection during spring break up and melt on Great Slave Lake, Northwest Territories, Canada, on 25 May 2016 is shown in Figure 9. On that date (Figure 9) ice cover remains on the west end, north bay and east arm of the lake, ice in hues of yellow on the MODIS display of bands 1,4, and 6, top image. The 'brightest' of the ice cover is detected as lake ice in MOD10_L2, bottom image of Figure 9. Thescale is same as used for NDSI_Snow_Cover on land. Some of the areas that appear to be a mix of water and ice on the west end of lake are not detected as lake ice. During the ice free seasons, the changes in physical characteristics of a lake such as sediment loads, high turbidity, aquatic vegetation and algal blooms can change reflectance characteristics which may cause erroneous lake or river ice cover detection in the spring or summer. A lake-ice-specific algorithm should be developed for Collection 7.

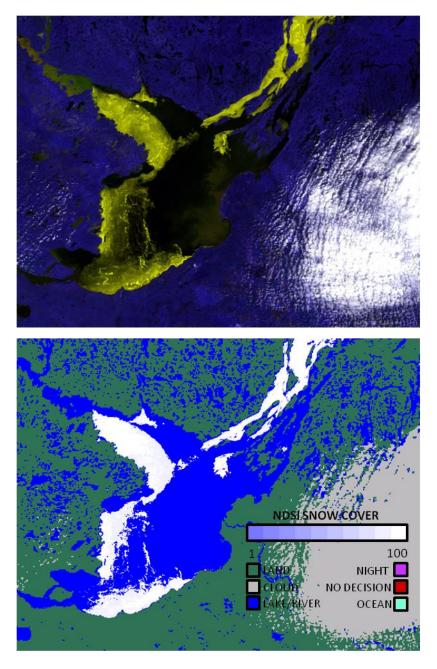


Figure 9. Great Slave Lake spring ice breakup and melt on 25 May 2016. Top image is MOD02HKM.A2016146.1900.006.* RGB color composite of bands 1,4, and 6, in which lake ice appears in hues of yellow. Lake ice detected in

MOD10_L2.A2016146.1900.006.* is shown in the bottom image. The NDSI snow cover scale is used for lake ice. The 'brightest' lake ice is detected by the algorithm but some regions on west end of the lake that appear to be a mix of ice and water are not detected.

Lake ice is included in the NDSI snow cover so that a spatially-coherent image of a snow covered landscape can be seen. A user can extract the inland water mask from

bit 0 of the NDSI_Snow_Cover_Algorithm_Flags_QA data for use in analysis or to apply as a static water mask.

Bright Surface Features

Surface features such as salt flats, bright sands, or sandy beaches that have VIS and SWIR reflectance characteristics similar to snow maybe detected as snow cover based solely on the NDSI value thus resulting in errors of commission. Screens specifically for bright surfaces were not developed for C6 but the screens in C6 can reduce the occurrence of snow commission errors in some situations, e.g., a low elevation; too-warm surface can be blocked by the "surface temperature and height" screen. These surface features are static so a user can easily mask or flag these surfaces relevant to their research or application.

Land/water Mask and Geolocation Uncertainty

In MODIS C6 the land/water mask is derived from the UMD 250m MODIS Water Mask data product (University of Maryland (UMD) Global Land Cover Facility http://glcf.umd.edu/data/watermask/description.shtml). Location of lakes and rivers is greatly improved compared to the land/water mask used in C5. Users may notice an increase in the number of lakes mapped, especially in regions of small lakes, e.g., northern Minnesota to the Northwest Territories, and that many larger rivers are more continuous. The improved quality of the land water mask is seen through all product levels. The UMD 250 m Water Mask was converted to a 500 m seven class land/water mask for use in the production of MODIS products in C6. That was done to maintain continuity in the land/water mask used in all the land products in C5 to C6 but with greatly improved accuracy in location of water bodies resulting from the UMD 250 Water Mask (http://landweb.nascom.nasa.gov/QA_WWW/forPage/MODIS_C6_Water_Mask_v3.pdf).

Geolocation accuracy in C6 remains similar to that of C5 (Wolfe and Nishihama, 2009; Wolfe, 2006). There will be some uncertainty in geolocation of land/water mask features but within an expected range. Geolocation uncertainty through the processing levels to Level 3 may be observed in M*D10A1, notably how water bodies are mapped from day to day; for more information, see the section entitled, M*D10A1.

<u>Antarctica</u>

Though the M*D10_L2 and M*D10A1 products are generated for the Antarctic continent, they must be carefully scrutinized for accuracy and quality. The Antarctic continent is nearly completely ice and snow covered year 'round, with very little annual variation though some variation can occur on the Antarctic Peninsula. In the M*D10C1 product Antarctica is masked as 100% snow cover to generate a visually good representation of Antarctica in the global product. However, the snow algorithm is run for Antarctica without adjustment unique to Antarctica. The snow cover map may show areas of "no snow cover," which is a very obvious error. That error is related to the great difficulty in identifying clouds over Antarctica's ice/snow cover. The similarity in reflectance and lack of thermal contrast between clouds and ice/snow cover and

thermal inversions are challenges to accurate snow/cloud discrimination. In situations where the cloud mask fails to identify "certain cloud," the snow algorithm assumes a cloud-free view and either identifies the surface as "not snow covered" or identifies the cloud as snow. In either case the result is wrong. Scrolling through global browse imagery of M*D10_L2 reveals many instances of snow free patches in Antarctica.

6.0 M*D10GA

The daily Level 2-G gridded snow cover product M*D10GA has all the M*D10_L2 swath products from a day mapped into it and is then used as input for the M*D10A1 daily snow product. The M*D10GA is an intermediate product in the series of snow products that is not archived at the NSIDC DAAC and thus is not available to order.

Algorithm Description

The MODAPS built a generic gridding algorithm for many of the MODIS data products to create the L2G daily gridded data products (Wolfe et al., 1999). The Earth is divided into an array of 36 x18, longitude by latitude tiles, about 10°x10° in size in the sinusoidal projection. The gridding algorithm maps MODIS Level-2 swath products into a tile of the grid and creates the relevant gridding projection data structures in the product. A snow product version of that gridding algorithm was built to generate the M*D10GA product in C6. During development of the algorithm it was realized that coding and production efficiency through the series of snow algorithms and products could be improved by moving the snow cover observation selection algorithm and snow albedo algorithm from the M*D10A1 product generation process to the M*D10GA product generation process, so they were integrated into M*D10GA product generation process.

The M*D10GA observation selection algorithm uses several criteria to select the 'best' observation of a day from the MODIS swaths that cover a location. The observation selection criteria used are: solar elevation, distance from nadir and observation coverage (pixel coverage in a grid cell of the projection), to map an observation into the first data layer. The 'best' observation for each product is based only on those criteria so that the observation selected is nearest local solar noon time, nearest the orbit nadir track and with most coverage in a grid cell, which is considered the best sensor view of the surface on a day relevant to snow cover detection. The 'best' observations are mapped into the product as the first layer of data. This strategy results in a contiguous mapping of swaths with a weave or checkerboard pattern along stitched-together swath edges within a tile. That weave pattern is sometimes apparent where cloud cover changed between acquisition times of overlapping swaths. Observations from other swaths that may be mapped into that same grid cell are stored in compact format as a one dimension array in run-length-encoded-format to reduce data volume.

New in C6 is the inclusion of pointers to the orbit and granule (swath) from which each observation was selected from are stored as SDSs. Those pointers stored as SDSs

can be linked to the names of input granules in the ArchiveMetadata to determine the date and time of acquisition of each observation.

Snow albedo is calculated for all NDSI snow cover observations in the range of 1-100% using the same snow albedo algorithm used in the M*D10A1 C5 algorithm and is mapped into first layer and compact layer SDSs. Snow albedo is calculated for the VNIR bands using the MODIS land-surface reflectance product MOD09GA as input. The MOD09GA observation corresponding to the selected observation in each grid cell is used. An anisotropic response function is used to correct for anisotropic scattering effects of snow in non-forested areas. Snow-covered forests are assumed to be Lambertian reflectors. Land cover type is read from the MODIS combined land cover product, MCDLCHKM. Slope and aspect data for the correction is derived from the Global 30 Arcsecond (GTOPO30) digital elevation model (DEM) stored for each tile as ancillary data files. The narrow band albedos are then converted to a broadband albedo for snow. A description of the snow albedo algorithm is given in Klein and Stroeve (2002).

The snow albedo algorithm was moved from the M*D10A1 algorithm to improve efficiency and simplify the M*D10A1 algorithm. At the L2G processing level the snow cover algorithm and the surface reflectance algorithm use different criteria and algorithms to determine what observation is the 'best' of the day, 24 hour period, to map into the first data layer of the lite products. It was more efficient to apply the snow 'best' observation to get the correct match of snow observation and surface reflectance observation for snow albedo calculation at this level than to have a complicated algorithm searching the MOD09GA data for the observation to match with the snow observation.

Scientific Data Sets

Data from M*D10_L2 swath products written into M*D10GA are the SDSs of NDSI_Snow_Cover, NDSI_Snow_Cover_Basic_QA,

NDSI_Snow_Cover_Algorithm_Flags_QA and NDSI all in the first layer and compact data layers. Data on gridding of observations and selection of observations stored in data arrays are: 1) number of observations gridded to a cell and count of additional observations in the compact data layer both in first layer only, and 2) observation coverage in a cell, orbit and granule pointers to the swath from which that observation came in both first layer and compact SDSs. Data from those SDSs and from metadata can be used to unpack the compact arrays. Snow albedo calculated in the M*D10GA product generation process is stored in first layer and compact SDSs. Data from the M*D10GA algorithm stored in M*D10GA are: num_observations, NDSI_Snow_Cover_1, NDSI_Snow_Cover_Basic_QA_1, NDSI_Snow_Cover_Algorithm_Flags_QA_1, SnowAlbedo_1, obscov_1, orbit_pnt_1, granule_pnt_1, NDSII_Snow_Cover_c, , NDSI_Snow_Cover_Basic_QA_c, NDSI_Snow_Cover_Algorithm_Flags_QA_c, SnowAlbedo_c, obscov_c, orbit_pnt_c, granule_pnt_c, nadd_obs_row.

7.0 M*D10A1

The daily gridded snow cover product contains the 'best' NDSI_Snow Cover, snow albedo and QA observation selected from all the M*D10_L2 swaths mapped into a grid cell on the sinusoidal projection in the M*D10GA. The product is a tile of approximately 1200x1200 km (10°x10°) area on the sinusoidal projection (<u>http://modis-land.gsfc.nasa.gov/MODLAND_grid.html</u>). Also included is a pointer to the swath granule from which an observation came that can be used to extract the time of acquisition. An example of the M*D10A1 NDSI_Snow_Cover_map and algorithm QA bit flags is shown in Figure 10.

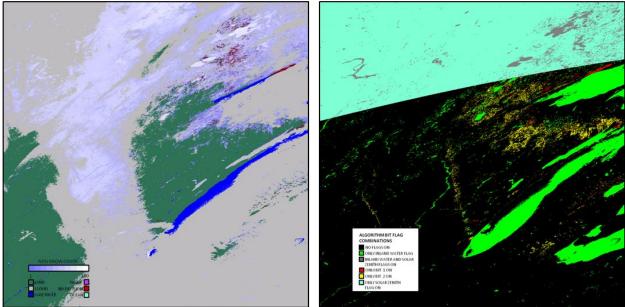


Figure 10. MOD10A1 C6 snow product. The daily NDSI_Snow_Cover product (left image) and NDSI_Snow_Cover_Algorithm_Flags_QA (right) for 2003014 tile h11v04 covering an area in the western Great Lakes region of North America.

Algorithm Description

The observation selection algorithm and snow albedo algorithm were moved to the M*D10GA product generation process (see section titled M*D10GA). The selection algorithm picks the 'best' observation based on nearness to solar noon and to nadir, from the one to many M*D10_L2 observations that were acquired of the surface from all swaths of a day. The snow albedo algorithm was also moved to production of M*D10GA and is described in Section M*D10GA. The M*D10A1 algorithm in C6 reads the first layer SDSs from M*D10GA, calculates some descriptive QA statistics, and writes out those SDSs and descriptive metadata and also copies some metadata from M*D10GA into in the M*D10A1.

Scientific Data Sets

NDSI_Snow_Cover

This is the NDSI snow cover that was detected in the M*D10_L2 algorithm, then gridded by the M*D10GA algorithm and selected as the 'best' observation for a grid cell for the day, then subsequently written into this SDS. The list of local attributes and data content of the SDS are listed in Table 8.

SDS name	NDSI_Snow_Cover	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	2400 2400	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	NDSI snow cover from best
		observation of the day
units	DFNT_CHAR8	none
valid_range	DFNT_UINT8	0, 100
Missing_value	DFNT_UINT8	200
_FillValue	DFNT_UINT8	255
Key:	DFNT_CHAR8	0-100=NDSI snow, 200=missing
		data,
		201=no decision,
		211=night,
		237=inland water, 239=ocean,
		250=cloud,
		254=detector saturated, 255=fill

Table 8. Structure and local attributes listing of NDSI_Snow_Cover

NDSI_Snow_Cover_Basic_QA

A general estimate of the quality of the algorithm result for a pixel is reported in this SDS. This QA estimate that was made in the M*D10_L2 algorithm is then passed to the M*D10GA where the 'best' observation is selected and then written into this SDS. The structure and list of local attributes and data content are listed in Table 9.

Table 9. Structure and local attributes listing	g of NDSI_Snow_Cover_Basic_QA
---	-------------------------------

SDS name	NDSI_Snow_Cover_Basic_QA		
Data type	DFNT UINT8		
Number of dimensions	2		
DimensionsHDF order	2400 2400		
Local Attributes			
Attribute name	DATA TYPE	Data	
long_name	DFNT_CHAR8	NDSI snow cover general quality value	
units	DFNT_CHAR8	none	
valid_range	DFNT_UINT8	0 4	
_FillValue	DFNT_UINT8	255	

Key:	DFNT_CHAR8	0=best, 1=good, 2=ok,
		3=poor-not used, 4=other-
		not used, 211=night,
		239=ocean, 255=unusable
		L1B or no data

NDSI_Snow_Cover_Algorithm_Flags_QA

Bit flags are set for data screen results and for the inland water mask in the M*D10_L2 algorithm. This data corresponds to the 'best' observation selected in the M*D10GA algorithm which is then written into this SDS. The list of local attributes and data content of the SDS is provided in Table 10.

Table 10. Local attributes listing of NDSI_Snow_Cover_Algorithm_Flags_QA		
000		

SDS name	NDSI_Snow_Cover_Algorithm_Flags_QA	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF	2400 2400	
order		
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	NDSI snow cover algorithm bit flags
units	DFNT_CHAR8	none
format	DFNT_CHAR8	bit flag
valid_range	DFNT_UINT8	0 254
_FillValue	DFNT_UINT8	255
Key:	DFNT_CHAR8	bit on means:
		bit 0: inland water flag
		bit 1: low visible screen failed,
		reversed snow detection
		bit 2: low NDSI screen failed, reversed
		snow detection
		bit 3: combined temperature and
		height screen failed, snow reversed
		because too warm and too low. This
		screen is also used to flag a high
		elevation too-warm snow detection, in
		this case the snow detection is not
		changed but this bit is set.
		Bit 4 : too high SWIR screen and
		applied at two thresholds: QA bit flag
		set if band 6 TOA > 25% & band 6
		TOA <=45%, indicative of unusual
		•
		•
		snow condition, or snow commission error snow detection reversed if band 6 TOA > 45% bit 5 : spare bit 6 : spare bit 7 : solar zenith screen, indicates increased uncertainty in results

<u>NDSI</u>

This is the NDSI that was calculated in the M*D10_L2 algorithm, then gridded by the M*D10GA algorithm and selected as the 'best' observation for a grid cell for the day, then subsequently written into this SDS. The list of local attributes and data content of the SDS is provided in Table 11.

SDS name	NDSI	
Data type	DFNT_INT16	
Number of dimensions	2	
DimensionsHDF order	2400 2400	
Local Attributes		
Attribute name	DATA TYPE	Data
long name	DFNT CHAR8	Raw NDSI
units	DFNT CHAR8	none
valid_range	DFNT_INT16	0, 10000
_FillValue	DFNT_INT16	0
scale_factor	DFNT_FLOAT32	0.0001

Table 11. Local attributes of NDSI.

Snow_Albedo_Daily_Tile

The snow albedo as calculated by the snow albedo algorithm is stored in this SDS. The snow albedo map corresponds to snow cover extent in the NDSI_Snow_Cover SDS. Snow albedo is reported in the 0-100 range and non-snow features are mapped using unique data values. The list of local attributes and data content of the SDS is shown in Table 12.

SDS name	Snow_Albedo_Daily_Tile	
Data type	DFNT_UINT8	
Number of	2	
dimensions		
DimensionsHDF	2400 2400	
order		
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Snow albedo of the
		corresponding snow
		cover observation
units	DFNT_CHAR8	none
valid_range	DFNT_UINT8	0 100
_FillValue	DFNT_UINT8	255
Missing_value	DFNT_UINT8	250
Key:	DFNT_CHAR8	0-100=snow albedo,
		101=no_decision,

Table 12. Structure and local attributes listing of Snow_Albedo_Daily_Tile

111=night, 125=land, 137=inland water, 139=ocean, 150=cloud, 151=cloud detected as snow, 250=missing,, 251=self_shadowing, 252=landmask mismatch, 253=BRDF_failure,
254=non-
production_mask

<u>orbit_pnt</u>

Pointer to the orbits of the swaths that were mapped into each grid cell is stored in this SDS. The pointers point by index to the listing of orbit numbers in the metadata object "ORBITNUMBERARRAY" written in ArchiveMetadata.0. The list of local attributes and data content of the SDS is shown in Table 13.

SDS name	orbit_pnt	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF	2400 2400	
order		
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Orbit pointer for
		observation
units	DFNT_CHAR8	none
valid_range	DFNT_UINT8	0 15
_FillValue	DFNT_UINT8	255

 Table 13. Structure and local attributes listing of orbit_pnt

<u>granule_pnt</u>

The pointer to the swaths that were mapped into each grid cell is stored in this SDS. The pointers correspond, by index, to the listing of granule pointers in the metadata object "GRANULEPOINTERARRAY" written in ArchiveMetadata.0. A positive granule pointer means that the swath was mapped into the tile. More granules (swaths) are staged for input then actually overlap with a tile. Only the granules that overlap the tile, identified by a positive pointer value, are mapped into the tile. To determine the swath origin of a cell observation, a user should link the pointers in

GRANULEPOINTERARRAY to granule data and time in

GRANULEBEGINNINGDATETIMEARRAY by index, then the date and beginning time string can be extracted. The list of local attributes and data content of the SDS is shown in Table 14.

Table 14. Structure and local attributes listing of granule_pntSDS namegranule_pnt

Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF	2400 2400	
order		
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Granule pointer for
		observation
units	DFNT_CHAR8	none
valid_range	DFNT_UINT8	0 254
_FillValue	DFNT_UINT8	255

Interpretation of Snow Cover and Snow Albedo Accuracy, Uncertainty and Errors

The NDSI snow cover originates from the M*D10_L2 algorithm with only a single observation (pixel) from the one to several that may have been acquired from satellite overpasses during a day selected and stored as the 'best' observation of the day. Discussion regarding the interpretation and uncertainty of the NDSI snow cover is the same as presented in the Interpretation of Snow Cover Accuracy, Uncertainty and Errors section under M*D10_L2.

Validation and evaluation of the snow albedo data is ongoing. Snow albedo is estimated to be within 10% of surface measured snow albedo based on studies in the literature (Klein and Stroeve, 2002; Tekeli et al., 2006) and unpublished evaluations. That estimate is based on best conditions, level surface and complete snow cover. However, in conditions such as steep mountain terrain the snow albedo error can be very large (Sorman et al., 2007). Snow-albedo-specific QA is not reported in C6 because ways of expressing the QA of the snow albedo result are still being investigated. Evaluation and validation of snow albedo will lead to the definition and setting of QA data. Updates to the snow albedo evaluation and validation will be posted on the snow project website. The MODIS BRDF/Albedo product MCD43 may also be of interest for the study of snow albedo

http://www.umb.edu/spectralmass/terra_aqua_modis/modis_brdf_albedo_product_mcd 43.

The granule pointer data that points to the swath from which an observation came is new in C6. The pointer data can be linked to metadata to determine the time of acquisition, start and end time of swath, of every observation. Acquisition time data is the swath beginning and ending times stored in metadata objects. Linking the pointers and metadata is described above in the granule_pnt description.

The selection algorithm for 'best' observation of the day results in a contiguous mapping of adjacent swaths with a weave or stitch pattern along swath edges as shown in Figure 11. The weave pattern is most apparent where cloud cover changed between acquisition times of overlapping swaths. There may be a weave of cloud and clear observations in images of the snow cover data. Viewing geometry differences between adjacent swaths may also cause discontinuity in overlap regions.

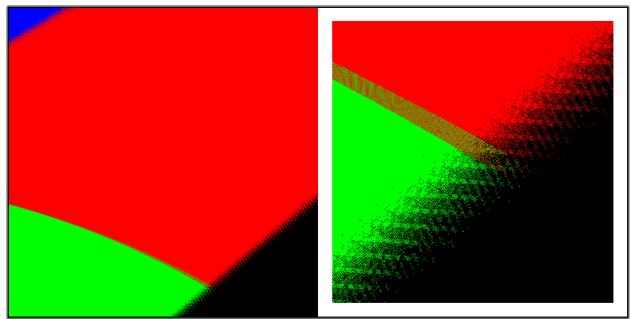


Figure 11. Example of stitching pattern along overlapping input swaths. The four overlapping input swaths to MOD10A1.A2003014.h11v04 (same tile as shown in Figure 10) each shown in a different color. The full tile is shown on the left, and a higher resolution image of the stitching pattern where three swaths overlap is shown on the right.

Geolocation error may be apparent in the product due to uncertainty in L2 geolocation and gridding and projecting the swath data to the sinusoidal projection from day to day. That type of geolocation wobble is commonly observed in the location of freshwater bodies over time. In a composite of tile over the course of several consecutive days the position of a lake shoreline may shift by one or more cells in the horizontal or vertical directions each day resulting in a blurred outline of the lake. For example, a composite of the inland water mask, bit 0 in the NDSI_Snow_Cover_Algorithm_Flags_QA, from tile h11v04 for five days 7-11 January 2003 is shown in Figure 12. The southern shoreline of Lower Red Lake in Minnesota and smaller lakes to the south, shown in Figure 12, appear blurred in the composite due to day to day geolocation wobble.

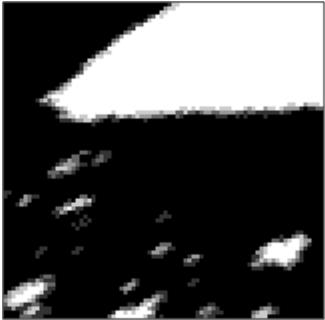


Figure 12. Five-day composite of inland water mask in MOD10A1. The inland water mask, bit 0 of NDSI_Snow_Cover_Algorithm_Flags_QA, was extracted for 7-11 January 2003 and composited. In this composite image of the southern end of Lower Red Lake in Minnesota, black is land on all five days and white is lake on all five days, shades of gray are where the cell was 'not lake' on all five days. Shades of gray from light to dark show where lake was mapped to the cell on from 1 to 4 days in the period. Shades of gray represent the geolocation wobble of lakes.

8.0 M*D10C1

M*D10C1 is a daily global view of snow cover. All the daily M*D10A1 tiled products, approximately 320 tiles, are mapped on the MODIS climate modeling grid (CMG), a geographic projection at 0.05° (~ 5 km) resolution (<u>http://modis-</u>

<u>land.gsfc.nasa.gov/MODLAND_grid.html</u>) to make this daily snow cover extent product. SCE is given as the percentage of snow cover, 500 m resolution, observations, mapped into a 0.05° resolution cell of the CMG. A corresponding map of cloud cover percentage is also generated and stored. The snow and cloud percentage arrays can be combined to get a synoptic view of snow and cloud extents for a day. An example of the M*D10C1 snow cover and cloud cover maps is shown in Figures 13 and 14.

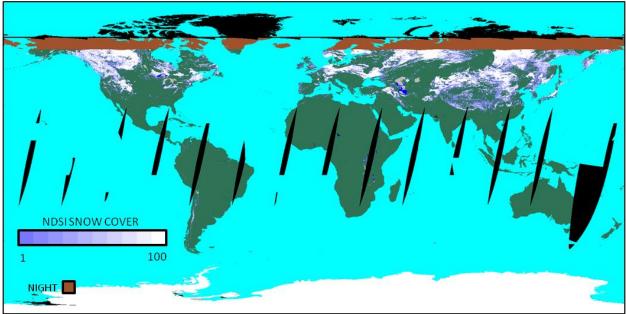


Figure 13. MOD10C1 9 January 2003 snow cover, 5 km resolution. Only snow is mapped; see Figure 14 for the corresponding daily cloud cover.

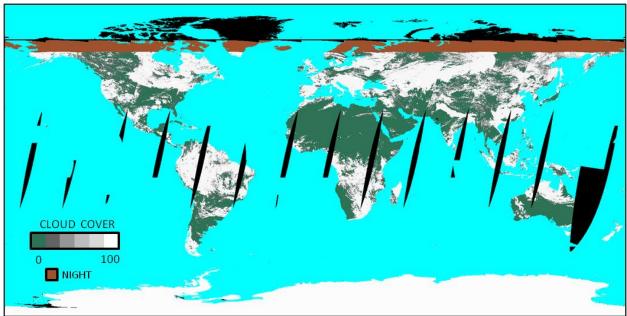


Figure 14. MOD10C1 9 January 2003 cloud cover, 5 km resolution. Only cloud is shown; see Figure 13 for the corresponding daily snow cover.

Algorithm Description

A binning algorithm is used to determine snow cover extent, cloud cover extent, and associated QA in a CMG grid cell. The input M*D10A1 NDSI_Snow_Cover data is translated to a 'snow' or 'not snow' flag that is counted in the binning algorithm to

determine the percentage of snow observations in a cell. Inputs to the algorithm are listed in Table 15. The NDSI snow cover, from 0-100%, is interpreted as a binary snow flag to tally observations of snow mapped in a grid cell. Cloud observations are interpreted and tallied using that method. The binning algorithm generates the snow and cloud cover maps based the total number of observations of a feature, e.g. snow, cloud, snow-free land, etc. and total number of land observations mapped into a cell of the CMG. Lake ice coverage is also included in the snow map. Inland water bodies are determined using the water flag bit in the NDSI_Snow_Cover_Algorithm_Flags_QA for counting the number of water body observations in a grid cell. Observations are tallied for lakes; if the water body has more lake ice observations than open water observations it is interpreted as lake ice with a value of 107 in the output. Lakes that are cloud obscured are output as cloud obscured with a value of 250.

ESDT	Long Name	Data Used
M*D10A1	"MODIS/Terra Snow Cover Daily L3 Global 500m SIN Grid"	NDSI_Snow_Cover NDSI_Snow_Cover_Algorithm_Flags_QA NDSI_Snow_Cover_Basic_QA

Table 15. MODIS data product inputs to the M*D10C1 snow algorithm.

A CMG-specific land base mask was made for use with the binning algorithm. The 0.05° land mask was derived from the University of Maryland 1km global land cover data set (http://glcf.umiacs.umd.edu/data/landcover/index.shtml). If a CMG cell contains 12% or greater land then it is considered land and analyzed; if less than 12% it is considered ocean. That threshold was selected as a balance that minimized snow errors along coasts yet was sensitive to mapping snow along coasts.

The extent of clear views in a cell is presented as an index of the amount of surface observed in the grid cell. This index is called the clear index (CI) and is intended to provide users with an estimate of percentage of all observations mapped in a grid cell that were clear. The CI is essentially 100 minus the percentage of cloud in a cell, though it is calculated based on observation counts in the algorithm code. The CI values are stored in the Day_CMG_Clear_Index SDS. A high CI is indicative of clear conditions and a low CI is indicative of a lot of cloud cover and that snow percentage may not be a good estimate because of the cloud cover obscuring all or parts of a cell.

Polar darkness extent is determined based on the latitude of the CMG cell nearest the equator that is full of night observations. All CMG cells poleward from that latitude are filled as night. Polar darkness is determined this way so that a neat demarcation of night and day is shown in the CMG.

Antarctica has been masked as 100% snow covered. That masking was done to improve the visual quality of data display. This product is not recommended for accurate snow mapping in Antarctica. During the austral summer some coastal regions, mainly on parts of the Antarctic Peninsula, may be snow free for a brief period of time.

Study of those or other areas of Antarctica should use the M*D10_L2 product that is of higher resolution and contains more data and information on accuracy and error.

A global mask showing where the occurrence of snow is extremely unlikely, e.g., the Amazon, the Sahara and the Great Sandy Desert, is applied at the end of the algorithm to eliminate probable erroneous snow cover detection. The source of erroneous snow in those regions is the M*D10_L2 product where erroneous snow detection occurs and is carried forward through the processing levels to the CMG. At the CMG level the use of this extremely unlikely snow mask eliminates erroneous snow from the masked regions but allows it in regions where snow may be a rare event.

Scientific Data Sets

Day_CMG_Snow_Cover

The percentage of snow-covered land mapped in the CMG cell is given in the Day_CMG_Snow_Cover SDS. Snow cover percentage is the fraction of snow covered land based on the entire amount of land mapped in the CMG grid cell. No attempt was made to interpret snow cover possibly obscured by cloud. Percentage of snow is reported in the range of 0-100%. The list of local attributes and data content of the SDS is shown in Table 16.

able To. Local altibules for Day_CMG_Show_Cover		
SDS name	Day_CMG_Snow_Cover	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	3600, 7200	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Daily snow extent, global at 5km
units	DFNT_CHAR8	none
coordsys	DFNT_CHAR8	latitude, longitude
valid_range	DFNT_UINT8	0 100
_FillValue	DFNT_UINT8	255
Cell_resolution	DFNT_CHAR8	0.05 deg
Water_mask_land_threshold	DFNT_FLOAT32	12.0
Antarctica_snow_note	DFNT_CHAR8	Antarctica deliberately mapped as
		snow
Key:	DFNT_CHAR8	0-100=percent of snow in cell
		107=lake ice
		111=night
		237=inland water 239=ocean
		250=cloud obscured water
		253=data not mapped
		255=fill

Table 16. Local attributes for Day_CMG_Snow_Cover

Day_CMG_Cloud_Obscured

The percentage cloud obscuration for a cell is given in the Day_CMG_Cloud _Obscured SDS. The percentage of cloud is the extent of cloud cover in a cell based on the total

extent of land in the grid cell. That is the same basis as used to calculate the percentage of snow. A cell may range from clear, 0% cloud, to completely cloud obscured, 100% cloud. Local attributes are listed in Table 17.

SDS name	Day_CMG_Cloud _Obscured		
Data type	DFNT_UINT8		
Number of dimensions	2		
DimensionsHDF order	3600, 7200		
Local Attributes			
Attribute name	DATA TYPE	Data	
long_name	DFNT_CHAR8	Daily cloud obscuration	
		percentage	
units	DFNT_CHAR8	none	
coordsys	DFNT_CHAR8	latitude, longitude	
valid_range	DFNT_UINT8	0 100	
_FillValue	DFNT_UINT8	255	
Cell_resolution	DFNT_CHAR8	0.05 deg	
Water_mask_land_threshold	DFNT_FLOAT32	12.0	
Antarctica_cloud _note	DFNT_CHAR8	Antarctica deliberately mapped	
		as snow. Cloud value set to 252	
Key:	DFNT_CHAR8	0-100=percent of cloud in cell	
		107=lake ice	
		111=night	
		237=inland water	
		239=ocean	
		250=cloud obscured water	
		252=Antarctica mask	
		253=data not mapped	
		255=fill	

Table 17. Local attributes for Day_CMG_Cloud _Obscured

<u>Day_CMG_Clear_Index</u>

An index of the snow cover being a good or poor estimate relative to cloud cover is stored in this SDS. The CI ranges from 0 -100%. Local attributes are listed in Table 18.

SDS name	Day_CMG_Clear_Index		
Data type	DFNT_UINT8		
Number of dimensions	2		
DimensionsHDF order	3600, 7200		
Local Attributes			
Attribute name	DATA TYPE	Data	
long_name	DFNT_CHAR8	Clear index for the daily snow	
		map	
units	DFNT_CHAR8	none	
coordsys	DFNT_CHAR8	latitude, longitude	
valid_range	DFNT_UINT8	0 100	

Table 18. Local attributes for Day_CMG_Clear _Index

_FillValue	DFNT_UINT8	255
Mask_value		254
Cell_resolution		0.05 deg
Water_mask_land_threshold(%)		12.00000
Antarctica_clear_index_note		Antarctica deliberately mapped as
		snow. Clear index set to 100
Key:	DFNT_CHAR8	0-100=clear index value,
		107=lake ice,
		111=night,
		237=inland water, 239=ocean,
		250=cloud obscured water,
		253=data not mapped, 255=fill

Snow_Spatial_QA

The basic QA value for a grid cell is the most frequent basic QA value associated with the M*D10A1 observations mapped into a cell. The binning algorithm returns the most frequent QA value; if there is a tie in QA values then the highest QA value of the tied values is reported in the Snow_Spatial_QA SDS. Local attributes are listed in Table 19.

SDS name	Snow_Spatial_QA	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	3600, 7200	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	General QA of data in grid cell
units	DFNT_CHAR8	none
coordsys	DFNT_CHAR8	latitude, longitude
valid_range	DFNT_UINT8	0 4
_FillValue	DFNT_UINT8	255
Cell_resolution		0.05 deg
Water_mask_land_threshold(%)		12.00000
Antarctica_QA _note		Antarctica deliberately maped
		as snow. QA value set to 252.
Key:	DFNT_CHAR8	0=best 1=good, 2=ok, 3=poor,
		4=other
		252=Antarctica mask 253=not
		mapped 254=no retrieval
		255=fill

Table 19. Local attributes for Snow_Spatial_QA SDS

Interpretation of Snow Cover Accuracy, Uncertainty and Errors

The daily CMG gives a synoptic view of snow cover extent. The snow cover and cloud cover data and optionally the CI data array can be combined to make a synoptic view of snow cover with the cloud mask overlaid. Snow cover and cloud cover are produced in separate data arrays so that a user may interpret or combine the data relevant to their

research or applications. Understanding the propagation of sources of possible snow and cloud errors in the M*D10_L2 products to the CMG is useful for determining how to interpret and possibly filter errors or uncertain conditions. Snow errors in M*D10C1 are propagated from the M*D10_L2 to the M*D10A1 product into the M*D10C1 (see the M*D10_L2 section for discussion of possible errors). Snow commission errors are typically associated with cloud cover thus snow errors on any day may appear to be associated with the cloud cover. A user should consider how to interpret and make best use the snow cover data or combine it with the cloud cover data for their specific needs.

Because of the great difficulty in discriminating between clouds and snow over Antarctica in the level-2 snow detection and cloud mask algorithms (see earlier discussion in M*D10_L2 section) the quality of the data product is low and therefore Antarctica is masked as 100% snow cover. Though masking improves the visual quality of the image, it excludes scientific study of Antarctica.

To reduce erroneous snow mapping in regions of the world that climatologically should never have snow, a "snow impossible" mask was created and applied in the algorithm. The purpose of this mask is to improve the visual quality of the product. A drawback of application of the mask is that highly unusual snowfall events can be masked. The M*D10_L2 and M*D10A1 products should be used to investigate unusual snowfall events because they do not include a "snow impossible" mask.

9.0 M*D10A2

This product provides the maximum extent of snow cover, and the days on which snow cover was observed over an eight day period. The maximum snow extent represents snow that was observed on at least one day during the period. Days in the period on which snow was observed are mapped as a bit flag chronology of observed snow cover. Cloud cover is not included but if there was persistent cloud cover on all eight days then cloud cover is reported for a grid cell. An example of the eight-day snow cover map is shown in Figure 15. An eight day compositing period was chosen because that is the ground track repeat period of the Terra and Aqua satellites (Masuoka et al., 1998).

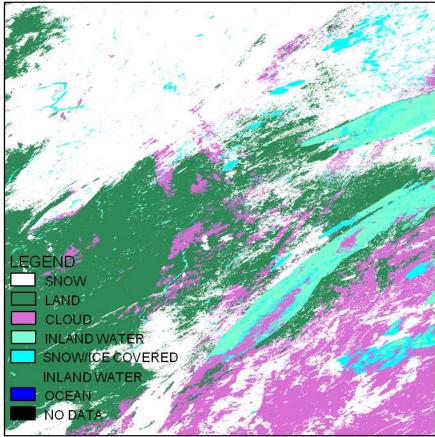


Figure 15. MOD10A2.A2003001.h11v04 8-day snow extent.

Eight day periods begin on the first day of the calendar year with the last eight day period of the year extending into the next year (Table 20). The date given in the product name is the first day of the period. The product can be produced with two to eight days of input. There may not always be eight days of input, so the user should check the global attributes to determine on which day observations were obtained or were missing in a period.

Table 20. Eight-Day Periods			
Period No.	Year Days	Period No.	Year Days
1	1-8	24	185-192
2	9-16	25	193-200
3	17-24	26	201-208
4	25-32	27	209-216
5	33-40	28	217-224
6	41-48	29	225-232
7	49-56	30	233-240
8	57-64	31	241-248
9	65-72	32	249-256
10	73-80	33	257-264
11	81-88	34	265-272
12	89-96	35	273-280

Table 20. Eight-Day Periods

13	97-104	36	281-288
14	105-112	37	289-296
15	113-120	38	297-304
16	121-128	39	305-312
17	129-136	40	313-320
18	137-144	41	321-328
19	145-152	42	329-336
20	153-160	43	337-344
21	161-168	44	345-352
22	169-176	45	353-360
23	177-184	46	361-368*
			*Includes 2 or 3 days from next year, depending on leap year

Algorithm Description

The algorithm composites eight days of M*D10A1 tiles to map the maximum snow extent for the period and tracks the days on which snow was observed chronologically across a bit field. Inputs to the algorithm are listed in Table 22. The eight days of observations for a cell are read and if snow was found for any day in the period then that cell is mapped as snow in the Maximum_Snow_Extent data array. The M*D10A1 NDSI_Snow_Cover input is filtered for the purpose of reducing possible snow commission errors and giving a more spatially consistent snow extent map by interpreting NDSI Snow Cover in the 1-10 range as "uncertain snow" and not counting it for maximum snow cover. If no snow is found in the period then the type of observation that occurred most often is mapped as the observation for the period. For example, if there were five snow free land, and three cloud observations, the cell will be reported as snow free land. The algorithm is biased to selecting clear views for the period using only the clear views to determine the composite observation. An exception to that logic is made if all eight days are observed with cloud, however if all eight days are cloud then the result is cloud. The logic minimizes cloud cover extent in that a cell must to be cloud obscured for all eight days of observation to be labeled as cloud. If a composite observation is not determined then the output is a "no decision," to catch unexpected conditions. Lake ice is also composited using the same algorithm.

A chronology of observed snow is tracked as a bit field in the Eight_Day_Snow_Cover data array. The bit corresponding to a day on which snow is observed, eight days across the byte from right to left (least significant bit order), is set. The input days are ordered from first to last day including placing any missing days in the order.

ESDT	Long Name	Data Used	
M*D10A1	"MODIS/Terra Snow Cover	NDSI_Snow_Cover_	
	Daily L3 Global 500m SIN Grid"		

Table 21. MODIS data product inputs to the M*D10A2 snow algorithm.

The algorithm will generate a product if there are two to eight days of input available. If there is only a single day of input (i.e., only one non-cloudy day), the product will not be produced. All eight days of input may sometimes not be available due to data acquisition or data product production problems. The algorithm was designed to run with fewer than eight days of input so that the data acquired could be processed even if one to six days of data is unavailable. Days used as input are identified in the global attributes.

Scientific Data Sets

Maximum_Snow_Extent

The maximum snow extent for the period depicts where snow was observed on one or more days in the period. Maximum snow extent and other features observed are mapped in this SDS. Local attributes are listed in Table 22.

Table 22. LOCALAUTIDULES IOI	ible 22. Local Allibules for the Maximum_Show_Extent SDS		
SDS name	Maximum_Snow_Extent		
Data type	DFNT_UINT8		
Number of dimensions	2		
DimensionsHDF order	2400 2400		
Local Attributes			
Attribute name	DATA TYPE	Data	
long_name	DFNT_CHAR8	Maximum snow extent over the 8-day period	
units	DFNT_CHAR8	none	
valid_range	DFNT_UINT8	0 254	
_FillValue	DFNT_UINT8	255	
Cell_area (km^2)	DFNT_FLOAT32	0.2146587	
Max_snow_area (km^2)	DFNT_FLOAT32	443282.0	
Key:	DFNT_CHAR8	0=missing data,	
		1=no decision,	
		11=night, 25=no	
		snow, 37=lake,	
		39=ocean,	
		50=cloud,	
		100=lake ice,	
		200=snow,	
		254=detector	
		saturated, 255=fill	

Table 22. Local Attributes for the Maximum_Snow_Extent SDS

Eight_Day_Snow_Cover

Input files are ordered chronologically in the algorithm and if snow was observed the corresponding day bit is set. Across a byte the days are ordered from right to left: bit 0 corresponds to day 1 of the eight-day period; bit 1 corresponds to day 2 of the eight-day period, etc. Local attributes are listed in Table 23.

Table 23. Local Attributes for the "Eight_Day _Snow_Cover" SDS

SDS name	Eight_Day _Snow_Cover	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	2400 2400	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Eight day snow
		cover chronobyte
units	DFNT_CHAR8	bit
valid_range	DFNT_UINT8	0 255
_FillValue	DFNT_UINT8	0
Кеу:	DFNT_CHAR8	Snow occurrence
		in chronological order. Day in
		period ordered as
		87654321 corresponds to bit
		order of 76543210.
		Bit value of 1 means snow was
		observed. Bit value of 0 means
		snow was not observed.

Interpretation of Snow Cover Accuracy, Uncertainty and Errors

The eight day snow cover extent is intended to provide a map of maximum snow cover extent during that time period and to show on which days snow cover was observed. Typically the accuracy is similar to the M*D10A1 product but may be lower because compositing of the daily snow commission errors over eight days can increase the error spatially and temporally despite the filter to reduce errors.

Accuracy and errors from the M*D10A1 inputs, which originated in the M*D10_L2, are propagated into the eight-day snow cover maps. Errors associated with cloud/snow confusion from the M*D10_L2 product can be seen in the eight-day snow maps. Snow errors of commission are typically manifest as snow in locations and seasons where snow is impossible or very unlikely. Errors accumulate from each day and the errors probably occur in different locations on different days which increase the spatial extent of error in the eight-day snow map.

10.0 M*D10C2

This product gives a global view of maximum snow cover extent for an eight day period. All the eight-day M*D10A2 tiled products, approximately 320 tiles, are mapped and binned on the MODIS climate modeling grid (CMG), a geographic projection 0.05° resolution (<u>http://modis-land.gsfc.nasa.gov/MODLAND_grid.html</u>) to make the maximum snow cover extent map (Figure 16). Maximum snow cover extent with corresponding persistent cloud cover, CI and QA data arrays are in the product.

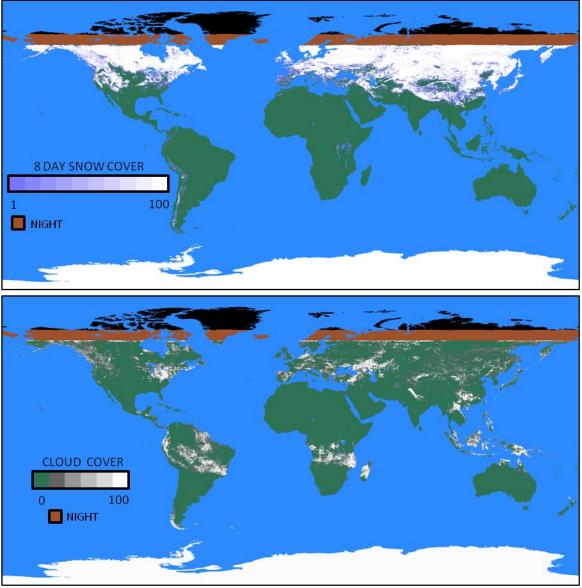


Figure 16. MOD10C2 for 1-8 January 2003. Maximum snow cover extent (top) for the eight-day period and corresponding map of persistent cloud cover (bottom). The eight-day snow cover is the fraction of observations mapped into the CMG grid cell that were snow on any one of the eight days.

Algorithm Description

The M*D10C2 algorithm is a revised version of the M*D10C1 algorithm running with the M*D10A2 eight day products as inputs. The M*D10A2 data inputs are mapped, binned and tallied for a grid cell. Results for a cell are determined by the percentage of counts of observations, maximum snow cover or persistent cloud, mapped in the cell based on total land extent in the grid cell. Inputs to the algorithm are listed in Table 24. A binning algorithm is employed to count the data by category, e.g. maximum snow, persistent cloud, night, etc. mapped to a grid cell. As with the M*D10C1 algorithm a clear index of the amount of surface observed in the grid cell is calculated. The index in M*D10C2

measures that amount of persistent cloud that was present in a grid cell (eight consecutive days). Any value > 0 means that some fraction of the cell was cloud obscured for eight days. The CI values are stored in the Eight_Day_CMG_Clear_Index SDS.

The QA value is determined by a count of valid and invalid values tallied in a grid cell. This simple method of estimating QA is used because there is no QA data generated or stored in the M*D10A2 product. Default QA value is good, A poor QA value is set if the count of invalid data is the majority tally of observations in a grid cell.

Antarctica is arbitrarily mapped as permanent snow cover because Antarctica is 99% or greater snow covered. During the summer up to 1% may be snow-free mostly on the Antarctic Peninsula. Mapping Antarctica as always snow-covered was done for aesthetic purposes for producing and viewing a global map.

ESDT	Long Name Data Used		
M*D10A2	"MODIS/Terra Snow Cover 8- day L3 Global 500m SIN Grid"	Maximum_Snow_Extent	

Table 24. MODIS data product inputs to the M*D10C2 snow algorithm.

Scientific Data Sets

Eight_Day_CMG_Snow_Cover

This SDS is the global map of maximum snow cover extent for the eight-day period. Extent of snow cover observed is expressed as a percentage of maximum snow observations mapped in to the CMG cell. The valid range of snow cover extent is 0-100%. Local attributes are listed in Table 25.

SDS name	Eight_Day_CMG_Snow_Cover	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	3600, 7200	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Eight day snow extent, 5km
units	DFNT_CHAR8	none
format	DFNT_CHAR8	13
coordsys	DFNT_CHAR8	latitude, longitude
valid_range	DFNT_UINT8	0 100
_FillValue	DFNT_UINT8	255
Mask_value	DFNT_UINT8	254
Night_value	DFNT_UINT8	111
Water_mask_land_threshold	DFNT_FLOAT32	12.0
Antarctica_snow_note	DFNT_CHAR8	Antarctica deliberately mapped as
		snow
Key:	DFNT_CHAR8	0-100=percent of snow in cell
		107=lake ice

Table 25 Local attributes for Eight_Day_CMG_Snow_Cover

111=night
237=inland water
250=cloud obscured water
253=data not mapped
254=water mask
255=fill

Eight_Day_CMG_Cloud_Obscured

This SDS is the global map of persistent cloud cover extent for the eight-day period. Extent of cloud cover observed, expressed as a percentage of persistent, i.e. eight days of cloud cover mapped is into a grid cell. The valid range of cloud cover extent is 0-100%. Local attributes are listed in Table 26.

SDS name	Day_CMG_Cloud _Obscured	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	3600, 7200	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Cloud obscuration percentage
		for the eight day snow map
units	DFNT_CHAR8	none
format	DFNT_CHAR8	13
coordsys	DFNT_CHAR8	latitude, longitude
valid_range	DFNT_UINT8	0 100
_FillValue	DFNT_UINT8	255
Mask_value	DFNT_UINT8	254
Not_processed_value	DFNT_UINT8	252
Night_value	DFNT_UINT8	111
Cell_resolution	DFNT_CHAR8	0.05 deg
Water_mask_land_threshold	DFNT_FLOAT32	12.0
Antarctica_cloud _note	DFNT_CHAR8	Antarctica deliberately mapped
		as snow. Cloud value set to 252
Key:	DFNT_CHAR8	0-100=percent of snow in cell
		107=lake ice
		111=night
		237=inland water
		250=cloud obscured water
		253=data not mapped
		254=water mask
		255=fill

Table 26 . Local attributes for Eight_Day_CMG_Cloud _Obscured

<u>Eight_Day_CMG_Clear_Index</u>

This index indicates the fraction of persistent cloud cover observed in the period. The lower the value the greater the fraction of persistent cloud cover. Local attributes are listed in Table 27.

Table 27. Local attributes for Eigh	t_Day_CMG_Clear _Index
SDS name	Eight_Day_CMG_Clear_Index

Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	3600, 7200	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Clear index for the eight day
		snow map
units	DFNT_CHAR8	none
format	DFNT_CHAR8	13
coordsys	DFNT_CHAR8	latitude, longitude
valid_range	DFNT_UINT8	0 100
_FillValue	DFNT_UINT8	255
Mask_value		254
Water_mask_land_threshold(%)		12.00000
Antarctica_clear_index_note		Antarctica deliberately mapped as snow. Clear index set to 100
Кеу:	DFNT_CHAR8	0-100=clear index value, 107=lake ice, 237=inland water, , 250=cloud obscured water, 253=data not mapped, 254=water mask 255=fill

<u>Snow_Spatial_QA</u> The QA value is determined based on count of valid or invalid data values mapped into a grid cell. Local attributes are listed in Table 28.

Table 28 Local attributes for Snow_	Spatial	QA SDS
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	$w_{OPallal} QA ODO$		
SDS name	Snow_Spatial_QA		
Data type	DFNT_UINT8		
Number of dimensions	2		
DimensionsHDF order	3600, 7200	3600, 7200	
Local Attributes			
Attribute name	DATA TYPE	Data	
long_name	DFNT_CHAR8	Snow cover per cell QA	
units	DFNT_CHAR8	none	
format	DFNT_CHAR8	13	
coordsys	DFNT_CHAR8	latitude, longitude	
valid_range	DFNT_UINT8	0 1	
_FillValue	DFNT_UINT8	255	
Mask_value	DFNT_UINT8	254	
Water_mask_land_threshold (%)		12.00000	
Antarctica_QA _note		Antarctica deliberately mapped	
		as snow. QA value set to 252.	
Key:	DFNT_CHAR8	0=good quality,	
		1=other quality,	

252=Antarctica mask, 253=data not mapped 254=ocean mask
255=fill

Interpretation of Snow Cover Accuracy, Uncertainty and Errors

A synoptic view of maximum snow extent is provided in this product. The maximum snow extent in each grid cell is the fraction of all observations mapped, and binned into a cell that had snow cover on at least one day in the eight-day period. Persistent cloud cover, i.e., eight consecutive days of cloud cover, is mapped in the "cloud obscured" data array, in which the fraction of all observations binned in that cell had persistent cloud cover in the period. Because single day cloud cover is not tracked in this product the "clear" index should be interpreted as the extent of persistent cloud cover. A clear index of 0 does not mean that there was no obscuring cloud cover. This index indicates how much of the surface in a cell was persistently cloud covered.

Accuracy and error are similar to the M*D10A2 product with snow detection errors occurring in M*D10_L2 being propagated into the eight-day snow cover product. Snow commission errors are typically the most apparent type of error seen. Probable snow commission errors over eight days may spread in spatial extent and manifest as low percentages of maximum snow fractions in a grid cell. Snow commission errors in the southeastern U.S. in Figure 11 (zoom to 300+% to see them) show the spread of snow commission errors. A majority of most probable snow commission errors can be filtered by interpreting snow cover values < 20 to be "not snow." However, screening at that level *may* block actual snow along the periphery of snow covered regions. No screening for errors is done in the algorithm so a user should analyze the snow cover and interpret it in a way that minimizes probable errors yet makes reasonable use of the product to track maximum snow cover extent.

The QA data indicates if the input data are valid or invalid or if a special condition like polar darkness existed. The QA value should be interpreted as whether the input data value was good or poor.

11.0 M*D10CM

This is a global, 0.05° resolution monthly mean snow cover extent derived from the MODIS daily snow cover extent product M*D10C1, an example of which is shown in Figure 17.

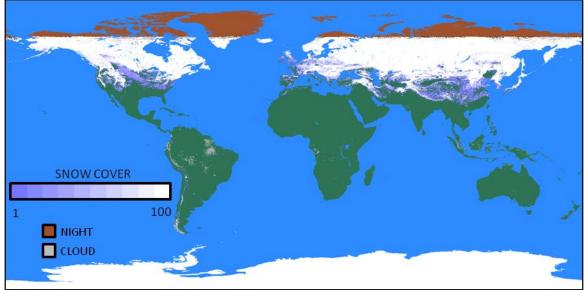


Figure 17. MOD10CM monthly mean snow cover for January 2003.

Algorithm Description

Average snow cover is calculated for each cell in the CMG using the 28 – 31 days of M*D10C1 for the month. Data is filtered so that the most relevant days of snow cover are used to calculate the average and to filter out data that is of low magnitude, i.e. low occurrence of snow during the month. The latter filter works to remove some occurrences of erroneous snow from the monthly snow average. The daily snow data is used to compute the monthly average snow cover. A daily cell must have a CI of > 70% to be included in the average. That filter is applied so that only the clearest of the daily observations are included in the average. (See the M*D10C1 section for a description of the CI.) A daily observation contributes to the monthly average for a cell as follows:

Daily contribution to monthly mean = 100 * snow% / CI

For daily observations that are cloud free the snow contribution to the mean is the observed snow fraction in a grid cell. For daily observations of mixed snow and cloud fractions with a high CI it is assumed that there is some fraction of snow cover obscured by cloud. In that case the daily snow observation is increased in that equation so that the contribution to the monthly mean will be greater than the daily snow observation. For example, a cell has 25% snow cover and the CI = 75 then the cell is determined to have (25% / 75 * 100) = 33% fractional snow cover. Daily observations with a CI \leq 70 are assigned either as 100% cloudy, night, missing or no decision. There must be at least one day in the month for each cell with the CI > 70 for the mean snow cover to be computed for that cell of the monthly CMG. If that restriction is not met then the cell is reported as "no decision."

A second filter is applied to the calculated mean fractional snow cover of each cell to filter out those cells in which the magnitude of snow cover is less than 10%. Cells failing the filter are assigned 0% snow for the month. Cells with a low magnitude are considered suspect and may be erroneous snow originating in the M*D10_L2 algorithm

and that has been propagated through the sequence of snow products. The magnitude of snow is calculated as an average snow for all days with snow passing the first filter of CI > 70. For example, cell A has 20 days with CI = 100, 10 days with 100% snow and 10 days with 0% snow, thus the mean monthly snow = (10 * 100 + 10 * 0) / 20 = 50%. The second filter would be calculated as (days of snow * CI) / days of snow, (10 * 100) / 10 = 100%. That average is retained because the average snow magnitude was > 10. Cell B also has 20 days with CI = 100 however, the 10 days of snow are all 5%. In this case the snow magnitude is (5 * 10) / 10 = 5 thus the cell is filtered out and the monthly snow average is set to 0%. Minimal QA is applied. By default the QA is set to "good quality" and is changed only if all the input data are bad.

Table 29. MODIS data product inputs to the M*D10CM snow algorithm.

ESDT	Long Name	Data Used
M*D10CM	MODIS/Terra Snow Cover Daily L3 Global 0.05 Deg CMG	Day_CMG_Snow_Cover Day_CMG_Cloud _Obscured Day_CMG_Clear_Index

Scientific Data Sets

Snow Cover Monthly CMG

Mean monthly snow cover data is stored in this SDS. Mean monthly snow is reported in the range 0-100%. Other features are mapped with specific values, e.g. water feature = 254. Local attributes are listed in Table 30.

SDS name	Snow_Cover_Monthly_CMG	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	3600, 7200	
Local Attributes	·	
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Monthly snow cover extent, 5km
units	DFNT_CHAR8	none
format	DFNT_CHAR8	13
coordsys	DFNT_CHAR8	latitude, longitude
valid_range	DFNT_UINT8	0 100
_FillValue	DFNT_UINT8	255
Mask_value	DFNT_UINT8	254
Night_value	DFNT_UINT8	211
Cell_resolution	DFNT_CHAR8	0.05 deg
Antarctica_snow_note	DFNT_CHAR8	Antarctica deliberately mapped as
		snow
Key:	DFNT_CHAR8	0-100=percent of snow in cell
		211=night
		250=cloud
		253=no decision
		254=water mask
		255=fill

Table 30. Local attributes for Day_CMG_Snow_Cover

Snow_Spatial_QA

The quality determined for data in a grid cell is written in this SDS. Local attributes are listed in Table 31.

SDS name	Snow_Spatial_QA	
Data type	DFNT_UINT8	
Number of dimensions	2	
DimensionsHDF order	3600, 7200	
Local Attributes		
Attribute name	DATA TYPE	Data
long_name	DFNT_CHAR8	Thematic QA of the monthly snow
units	DFNT_CHAR8	none
format	DFNT_CHAR8	13
coordsys	DFNT_CHAR8	latitude, longitude
valid_range	DFNT_UINT8	0 1
_FillValue	DFNT_UINT8	255
Cell_resolution	DFNT_CHAR8	0.05 deg
Antarctica_snow_note	DFNT_CHAR8	Antarctica deliberately mapped as
		snow
Key:	DFNT_CHAR8	0=good quality
		1=other quality
		252=Antarctica mask
		254=water mask
		255=fill

Table 31. Local attributes for Snow_Spatial_QA.

Interpretation of Snow Cover Accuracy, Uncertainty and Errors

Analysis of the quality of the M*D10CM has been limited to visual and qualitative comparative analysis of the monthly snow maps. Overall the M*D10CM appears to be a reasonable representation of mean monthly snow cover when compared to other sources of global or regional snow maps. However there are notable amounts of spurious snow cover which is the result of compounding of daily snow commission errors over the month. Such snow commission errors can be seen in the monthly snow cover in Figure17. In some situations the snow commission errors may be indicative of anomalous surface conditions, or frequent snow/cloud confusion. Users may choose to screen out low to moderate value snow cover values to reduce probable snow commission errors or interpret the data in other ways relevant to their interest. The validation status of this product is Stage 1 http://landval.gsfc.nasa.gov/background.html) but may change as more evaluation and validation analysis is done.

Monthly lake ice is not included in the product. All inland water bodies are masked (value =255).

12.0 MOD10A1S

MOD10A1S is a provisional product for C6 that will be produced as a Tier 2 product. The MOD10_L2 snow algorithm was adapted and revised to run with surface reflectance input, MOD09GA. NDSI snow cover is calculated from surface reflectance input, and data screens are applied to alleviate snow commission errors and flag uncertain snow cover detection. Content of the MOD10A1S is very similar to MOD10_L2.

Algorithm Description

Intentionally left blank.

Scientific Data Sets

Intentionally left blank.

Interpretation of Snow Cover Accuracy, Uncertainty and Errors

Intentionally left blank.

13.0 M*D10A1F

This is a new daily, gridded, snow cover product in C6 that will be produced as a Tier 2 product. It is also called "cloud-gap-filled." The purpose of this product is to give a daily 'cloud free' map of snow cover extent. A 'cloud free' daily map is made by retaining a previous cloud free observation when the current day is cloud obscured (Hall et al., 2010). The number of days since the last clear view observation is tracked in the data product. The quality of the snow cover map for each pixel can be evaluated using the days since last clear view date to determine the age of an observation.

Algorithm Description

Intentionally left blank.

Scientific Data Sets

Intentionally left blank.

Interpretation of Snow Cover Accuracy, Uncertainty and Errors

Intentionally left blank.

14.0 M*D10C1F

This is a new daily CMG snow cover product for C6 that will be produced as a Tier 2 product. The purpose of this product is to give a daily global 'cloud free' mapping of snow cover extent. A 'cloud free' daily map is made by retaining a previous cloud free observation when the current day is cloud obscured. The number of days since the last clear view observation is tracked in the product. The quality of the snow cover map for each grid cell can be evaluated using the days since last clear view data to determine the age of an observation.

Algorithm Description

Intentionally left blank.

Scientific Data Sets

Intentionally left blank.

Interpretation of Snow Cover Accuracy, Uncertainty and Errors

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15.0 Acronyms

ATBD BRDF BT C4 C5 C6 CGF CI CMG DAAC DEM EOS EOSDIS ESDT FSC GTOPO30 HDF LDOPE MCST MOD MODAPS MODIS	Algorithm Theoretical Basis Document Bidirectional Reflectance Distribution Function brightness temperature Collection 4 Collection 5 Collection 6 cloud-gap-filled Clear Index climate modeling grid Distributed Active Archive Center Digital elevation model Earth Observing System Earth Observing System Data and Information System Earth Observing System Data and Information System Earth Science Data Type Fractional snow cover Global 30 Arc-Second Elevation Hierarchical Data Format Land Data Operational Product Evaluation MODIS Calibration Support Team Terra MODIS MODIS Adaptive Processing System Moderate Resolution Imaging Spectroradiometer Aqua MODIS National Aeronautics and Space Administration Normalized Difference Vegetation Index National Snow and Ice Data Center Production Generation Executive quality assessment Quantitative Image Restoration red, green, blue
RGB SCA SCE	red, green, blue Snow covered area Snow cover extent
JUE	

SCF	Science Computing Facility
SDPTK	Scientific Data Processing ToolKit
SDS	Scientific Data Set
SWIR	Shortwave infrared
SZA	Solar zenith angle
TOA	top-of-atmosphere
UFOV	Unobstructed Field of View
UMD	University of Maryland
UTC	Universal Time Coordinate
VIIRS	Visible Infrared Imager Radiometer Suite
VIS	Visible

16.0 Related Web Sites

All site links checked on 7 July 2016.

Data Ordering

National Snow and Ice Data Center: <u>http://nsidc.org/daac</u> Reverb | ECHO: <u>http://reverb.echo.nasa.gov</u>

Imagery and Data Product Viewing

<u>Worldview: https://worldview.earthdata.nasa.gov</u> MODIS Land Global Browse: <u>http://landweb.nascom.nasa.gov/cgi-</u> bin/browse/browseMODIS.cgi

EOS

Terra Website: <u>http://terra.nasa.gov</u> Aqua Website: <u>http://aqua.nasa.gov</u> ECS: <u>http://ecsinfo.gsfc.nasa.gov</u> National Snow and Ice Data Center: <u>http://nsidc.org/daac</u>

MODIS

MODIS Snow/Ice Global Mapping Project: <u>http://modis-snow-ice.gsfc.nasa.gov</u> MODIS Project: <u>http://modis.gsfc.nasa.gov</u> MODIS Land Discipline: <u>http://modis-land.gsfc.nasa.gov</u> Cloud Mask (M*D35): <u>http://cimss.ssec.wisc.edu/modis/</u> MODIS Characterization Support Team: <u>http://mcst.gsfc.nasa.gov</u> MODIS Atmosphere Discipline: <u>http://modis-atmos.gsfc.nasa.gov/</u>

HDF-EOS Information and Tools

EOSDIS: <u>https://earthdata.nasa.gov</u> HDF: <u>https://www.hdfgroup.org</u> HDF-EOS: <u>https://www.hdfgroup.org/hdfeos.html</u> Goddard Earth Sciences Data and Information Services Center (GES DISC) <u>http://disc.sci.gsfc.nasa.gov</u>

MODIS Swath Reprojection Tool (MRT Swath) https://lpdaac.usgs.gov/tools

HDF-EOS to GeoTIFF Conversion Tool (HEG) http://newsroom.gsfc.nasa.gov/sdptoolkit/HEG/HEGHome.html

MS2GT: The MODIS Swath-to-Grid Toolbox http://nsidc.org/data/modis/ms2gt/index.html

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