

Level-Set method for fluid simulation

New numerical method for the reinitialization of the Level-Set

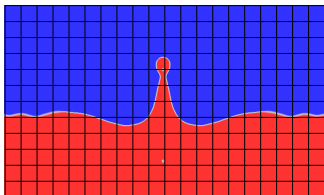
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GDT MFN - ENSCBP 2020
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How to represent a multiphase flow ?



Source : Davide Restivo - Wikipedia



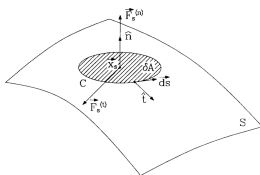
Schematic representation of 2D drop impact on cartesian grid

Navier-Stokes equations :

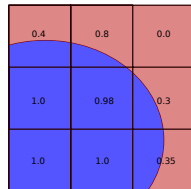
$$\left\{ \begin{array}{l} \rho \left(\frac{\partial \mathbf{u}}{\partial t} + (\mathbf{u} \cdot \nabla) \mathbf{u} \right) = \nabla p + \nabla \cdot \boldsymbol{\tau} + \mathbf{f} \\ \mathbf{f} = \rho \mathbf{g} + \sigma \kappa \boldsymbol{\gamma} \delta_{\Gamma} \mathbf{n} \\ \nabla \cdot \mathbf{u} = 0 \end{array} \right.$$

Approche Eulérienne :

How to calculate the physical quantities associated to the interface ?



Surface tension force
[Brackbill 1990]

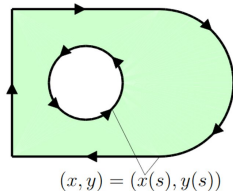


Volume fraction of each phases

How to represent a multiphase flow ?

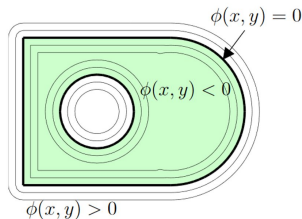
Explicit Geometry

- Parameterized boundaries



Implicit Geometry

- Boundaries given by zero level set

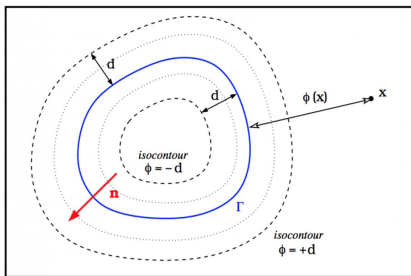


Numerical representation :

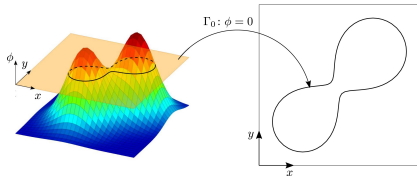
- Front tracking
- Volume-of-Fluid
- Moment-of-fluid
- Level-Set

Source : The Level Set Method - Per-Olof Persson - math.mit.edu

Level-Set definition



Source : enseiht.fr



Source : enseiht.fr

Level-Set definition as signed distance function :

$$\forall x \in \Omega \quad \phi(x) = \begin{cases} -d & \text{if } x \in \Omega^- \\ +d & \text{if } x \in \Omega^+ \\ 0 & \text{if } x \in \Gamma \end{cases}$$

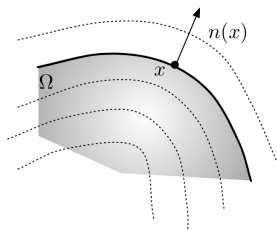
One of the properties of this definition is :

$$\forall x \in \Omega \quad |\nabla \phi| = 1$$

Level-Set Method : Definition and Properties

Geometric properties

Using the implicit geometry, the geometric properties can be easily calculated.



Source : C.Dapogny, E.Maitre, An introduction to the LevelSet Method

The normal vector \mathbf{n} :

$$\mathbf{n}(\mathbf{x}) = \frac{\nabla\phi}{|\nabla\phi|} \quad \forall \mathbf{x} \in \Gamma$$

The mean curvature κ :

$$\kappa_{LS}(\mathbf{x}) = \nabla \cdot \mathbf{n} \quad \forall \mathbf{x} \in \Gamma$$

Level-Set advection

The function ϕ is transported by the fluid through the advection equation :

$$\frac{\partial\phi}{\partial t} + \mathbf{u} \cdot \nabla\phi = 0 \quad \forall \mathbf{x} \in \Omega$$

which implicitly follows the position of the surface over time.

Level-Set Method : Advection and Distortion

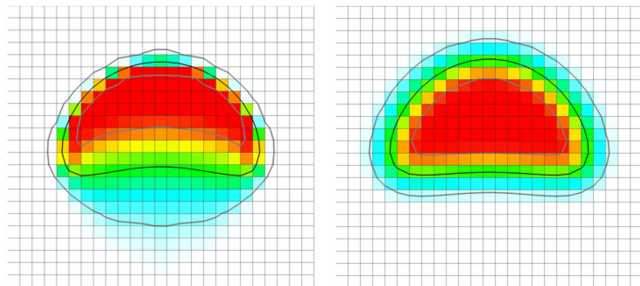
Comes from the advection of the levelset field

Each Level-Set line does not progress at the same speed

Consequences :

-> Poor resolution of the advection equation

-> lack of precision for the calculation of physical quantities



Need to reinitialize the Level-Set function by finding ϕ_{new} with same zero level set but $|\nabla\phi_{new}|=1$

Eikonal equation

$$\begin{cases} \phi_0 = \phi(x, \tau = 0) \\ \frac{\partial \phi}{\partial \tau} + \text{sgn}(\phi_0)(|\nabla \phi| - 1) = 0 \\ \text{sgn}(\phi_0) = \frac{\phi}{\sqrt{\phi^2 + \epsilon^2}} \end{cases}$$

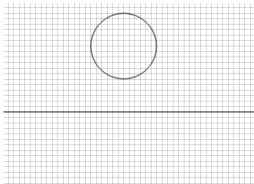
How to fix the parameters ?

- Integration dummy time ?
- Number of sub-iteration
- **Reinitialization frequency ?**

Level-Set Method : Reinitialization - Eikonal equation

Test Case : Drop Impact

Mesh size : 12 cells by diameter



Initialisation



Reinitialization every 10
iterations

Reinitialization every 1
iteration

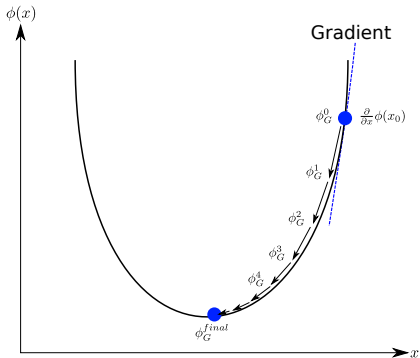
Test Case : Single Vortex

Mesh size : 128×128

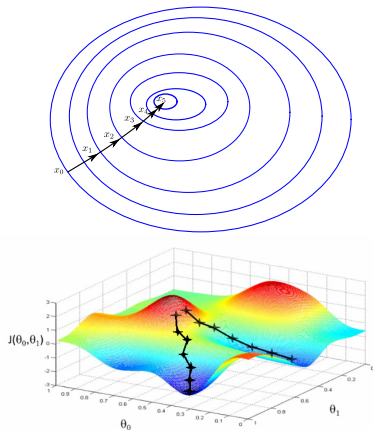
Black : Reinitialization every 10 iterations
Red : Reinitialization every 1 iteration

Closest-Points Method : Gradient descent

1D Gradient descent



2D Gradient descent

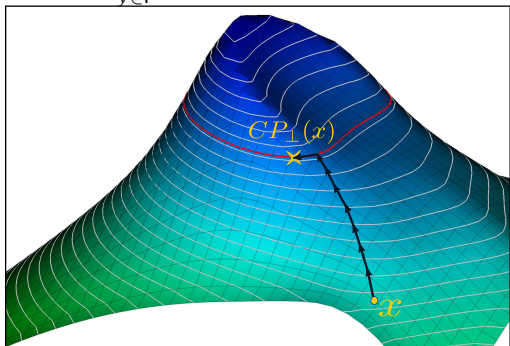
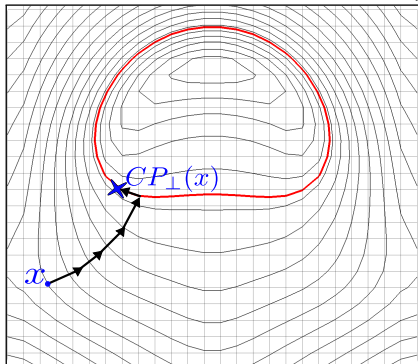


3D representation of 2D gradient descent
source : A.Avati Machine Learning Stanford

Closest-Points Method : Reinitialization of the Level-Set

Closest-Points applied to the set level field

$$\forall x \in \Omega, y = CP(x), \|\vec{xy}\| = \min_{y \in \Gamma} (\|x - y\|)$$

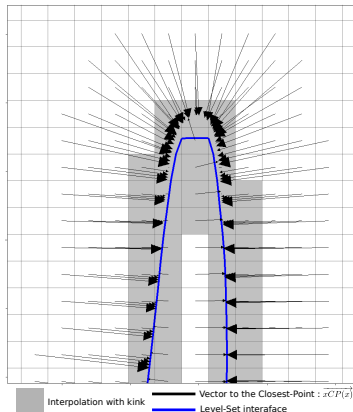
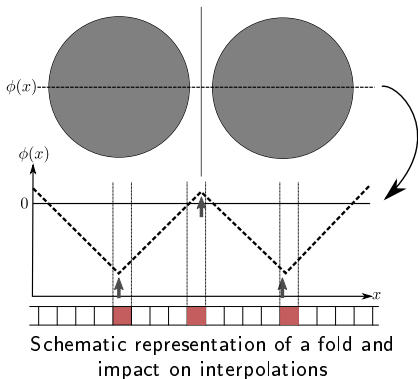


$$\phi(x) = \begin{cases} -\|\vec{xCP(x)}\| & \text{if } x \in \Omega^- \\ +\|\vec{xCP(x)}\| & \text{if } x \in \Omega^+ \end{cases} \Rightarrow \phi(x) = \begin{cases} -d & \text{if } x \in \Omega^- \\ +d & \text{if } x \in \Omega^+ \\ 0 & \text{if } x \in \Gamma \end{cases}$$

We get the initial Level-Set definition!

Closest-Points Method : Kink points

Kink : A point at equidistance from at least two interfaces



Error on the interpolations which has a kink in the interpolation stencil :

→ Error on the gradient descent and the location of the Closest-point

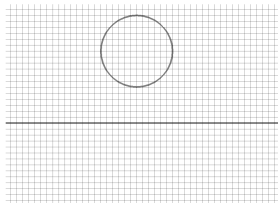
→ Huge impact on cells at the interface, negligible elsewhere

→ **Decide to not reinitialize this cells**

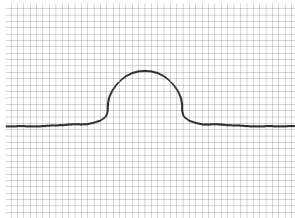
Reinitialization using Closest-Points Method : Test Cases

Test Case : Drop Impact

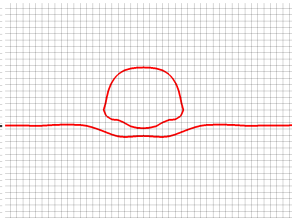
Mesh size : 12 cells by diameter



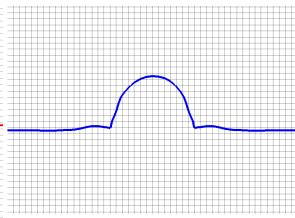
Initialisation



Eikonal Equation
every 10 iterations



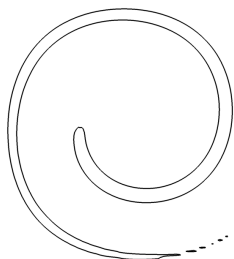
Eikonal Equation
every 1 iteration



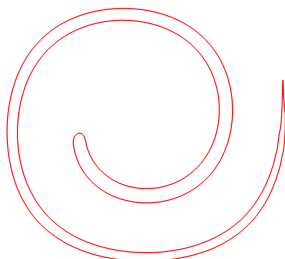
Closest-Points Method
every 1 iteration

Test Case : Single Vortex

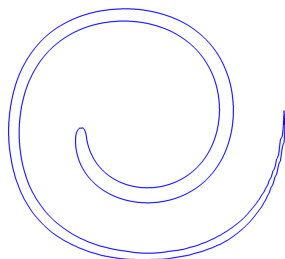
Mesh size : 128×128



Eikonal Equation
every 10 iterations



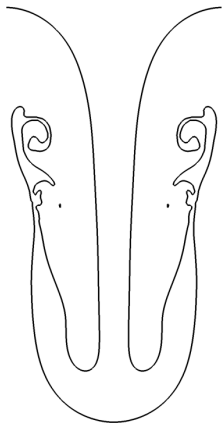
Eikonal Equation
every 1 iteration



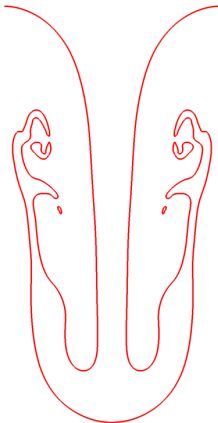
Closest-Points Method
every 1 iteration

Test Case : Rayleigh-Taylor Instability

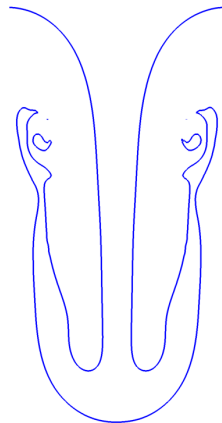
Mesh size : 96×384



Eikonal Equation
every 10 iterations



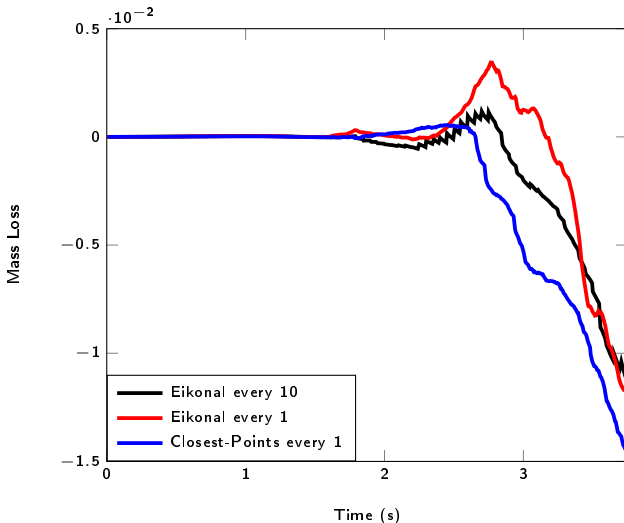
Eikonal Equation
every 1 iteration



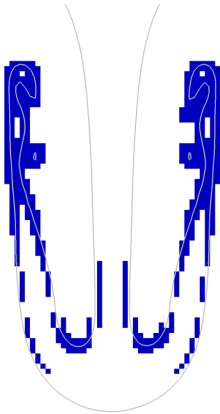
Closest-Points Method
every 1 iteration

Test Case : Rayleigh-Taylor Instability

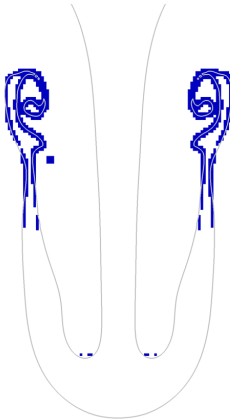
Mesh size : 96×384



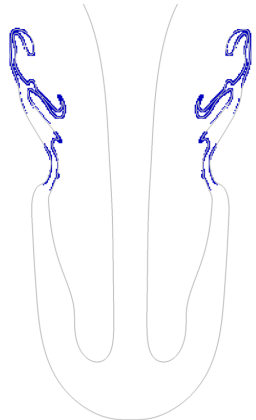
Test Case : Rayleigh-Taylor Instability



Mesh size : 48×192



Mesh size : 96×384



Mesh size : 192×768

Conclusions

Main points of this new method of reinitializations :

- Polyvalent** ⇒ Reinitialization can be done every iteration without impacting topological changes
- Robust** ⇒ Works without restriction, for all type of test cases
- Simple** ⇒ Relie only on a gradient descent, can be easily extend to any type of mesh

Perspectives

- ⇒ Algorithm optimization to improve the computation time
- ⇒ Improving gradient descent close to kink to improve the precision