



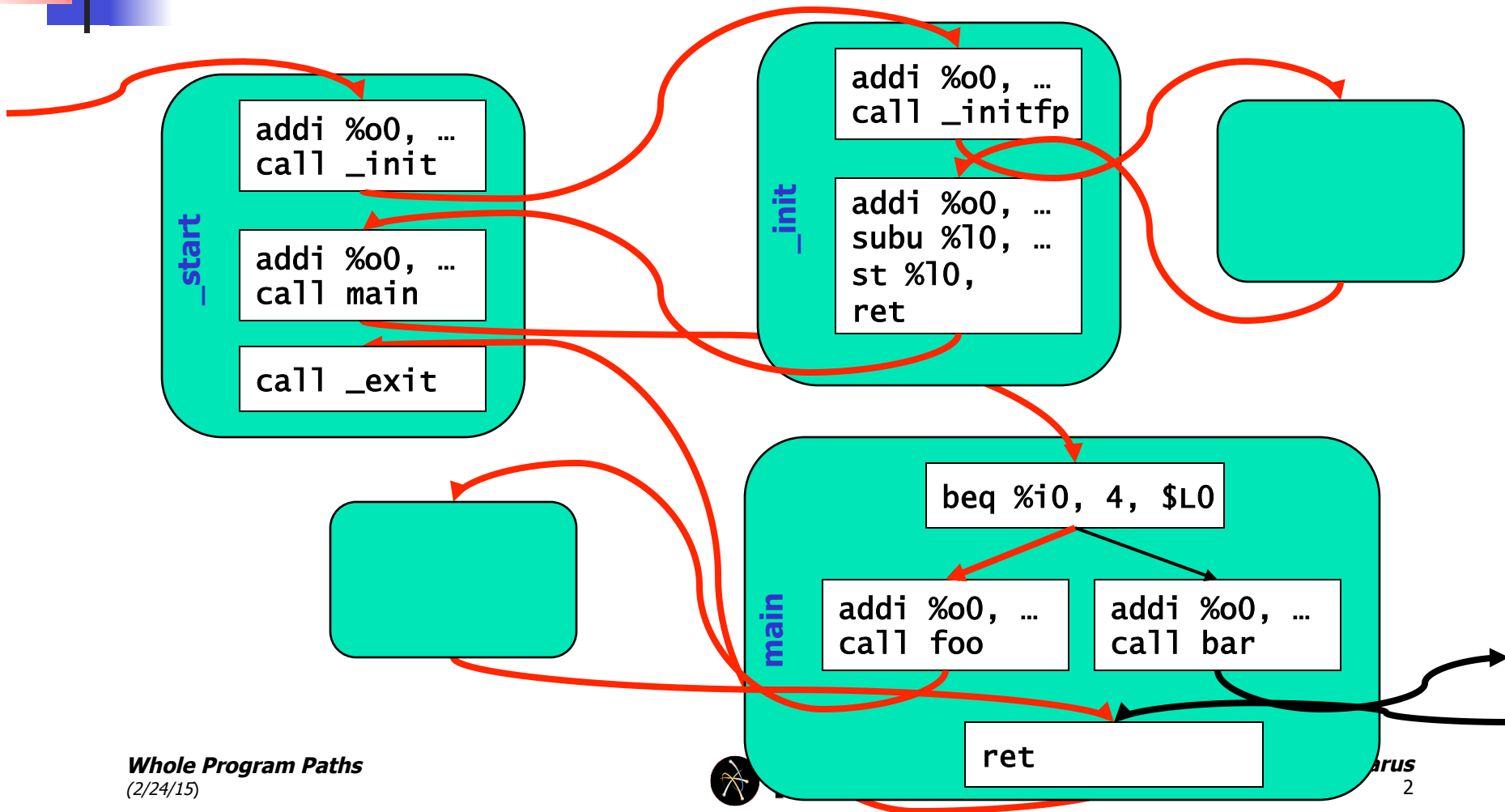
Whole Program Paths

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Whole Program Path





Example: 130.li

```
NODE *xlygetvalue(NODE *sym)
{
    register NODE *fp,*ep;
    for (fp = xlenv; fp; fp = cdr(fp))
        for (ep = car(fp); ep; ep = cdr(ep))
            if (sym == car(car(ep)))
                return (cdr(car(ep)));
    return (getvalue(sym));
}
```



- Most frequent path (10-20, 100K): 549,233 times
 - 56,021,766 instructions (6%)



Example: 130.li

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3



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```



4



Example: 130.li

```
int xlobgetvalue(NODE *sym,NODE **pval)
{
    NODE *obj,*cls,*names;
    int ivtotal,n;
    obj = xlygetvalue(self);
    cls = xlygetvalue(msgclass);
    if (!(objectp(obj) && objectp(cls)))
        return (FALSE);
    for (; objectp(cls); cls = getivar(cls,SUPERCLASS)) {
        ...
    }
}
return (FALSE);
}
```

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Example: 130.li

```
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6



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8



Example: 130.li

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        ...
    }
}
return (FALSE);
}
```

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WPPs (Whole Program Paths)

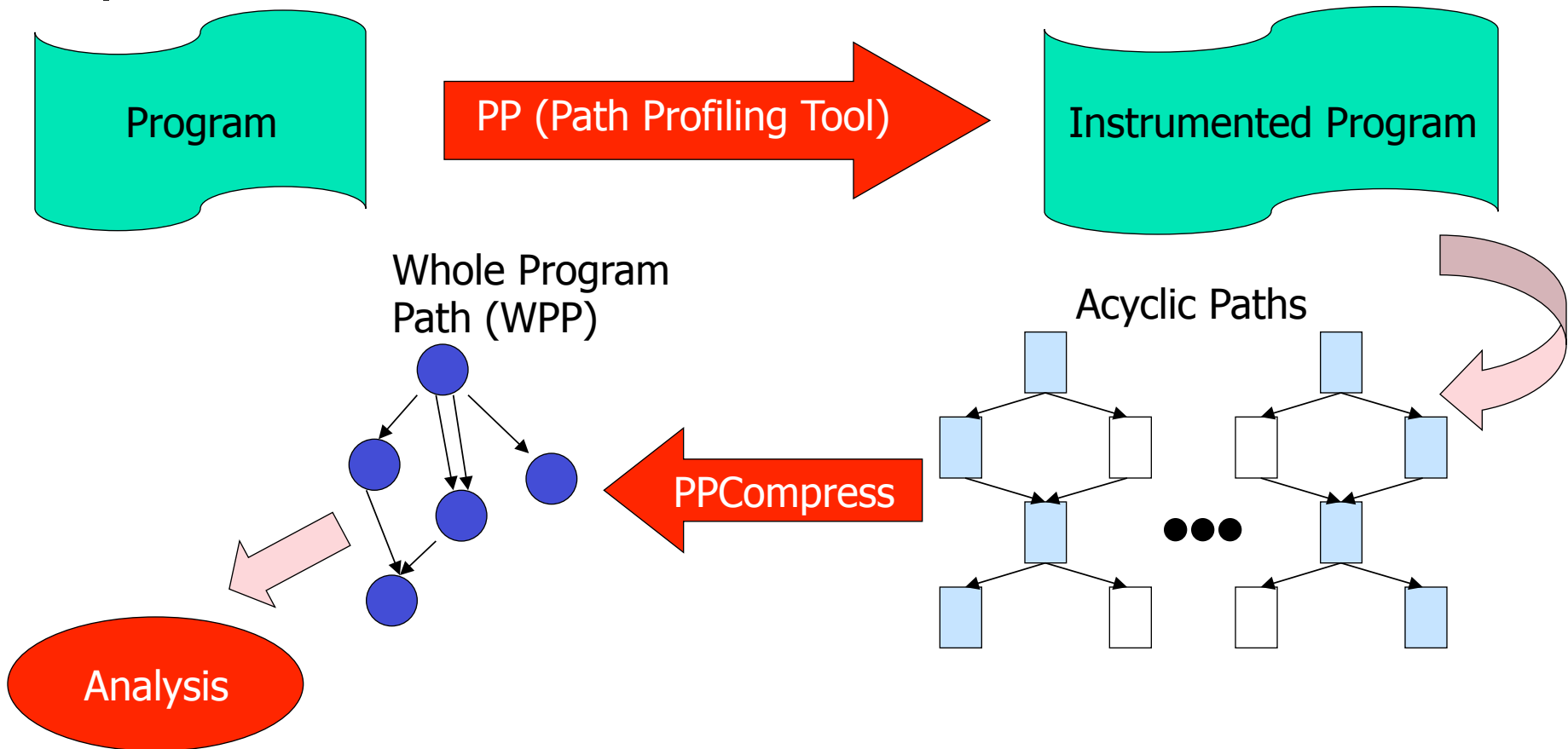
- Capture a program's dynamic control flow
- Like instruction traces, except:
 - WPP is far more compact
 - WPP's representation is directly analyzable
- Unlike profiles:
 - Dynamic sequencing



Applications

- Performance tuning
 - Fast paths
- Path-based compilation
- Trace-based computer architecture
- Error detection
 - Initialize; Use
 - Acquire; Use; Release

Whole Program Profiling



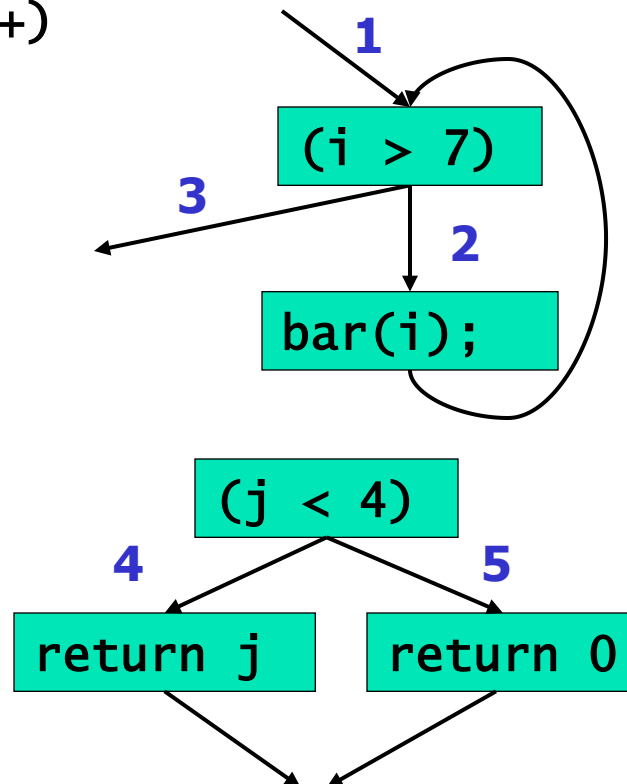
Overview – Run Time

Code

```
for (i=0; i<8; i++)  
    bar(i);
```

```
int bar(int j)  
{  
    if (j < 4)  
        return j;  
    else  
        return 0;  
}
```

Acyclic Paths



Path Trace

1
4
2
4
2
4
2
4
2
5
2
5
2
5
2
5
3

Overview – Compression

Path Trace

1
4
2
4
2
4
2
4
2
5
2
5
2
5
2
5
3

Grammar

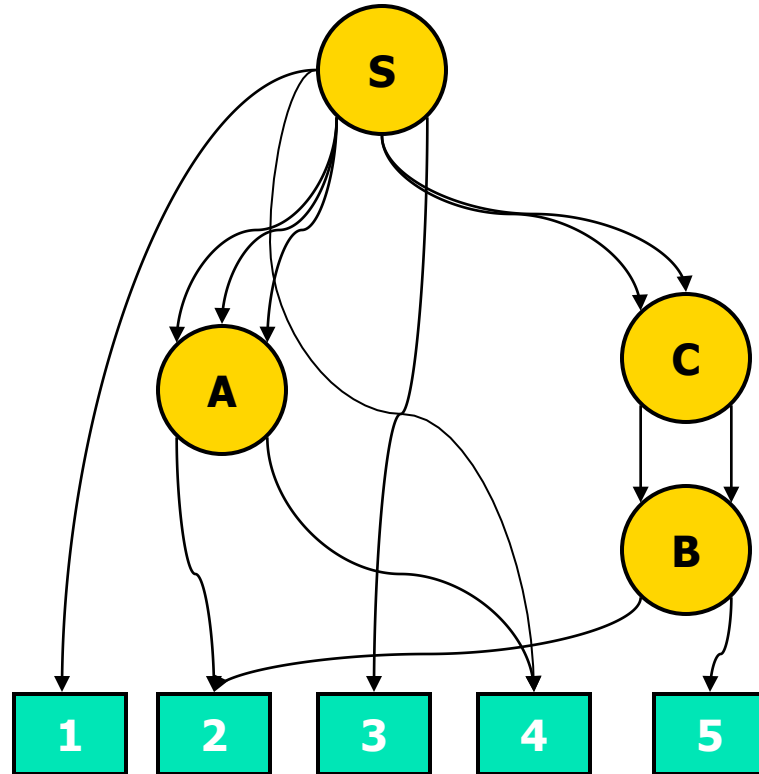
S \textcircled{R} 14AAACC3

A \textcircled{R} 24

B \textcircled{R} 25

C \textcircled{R} BB

Whole Program Path (WPP)

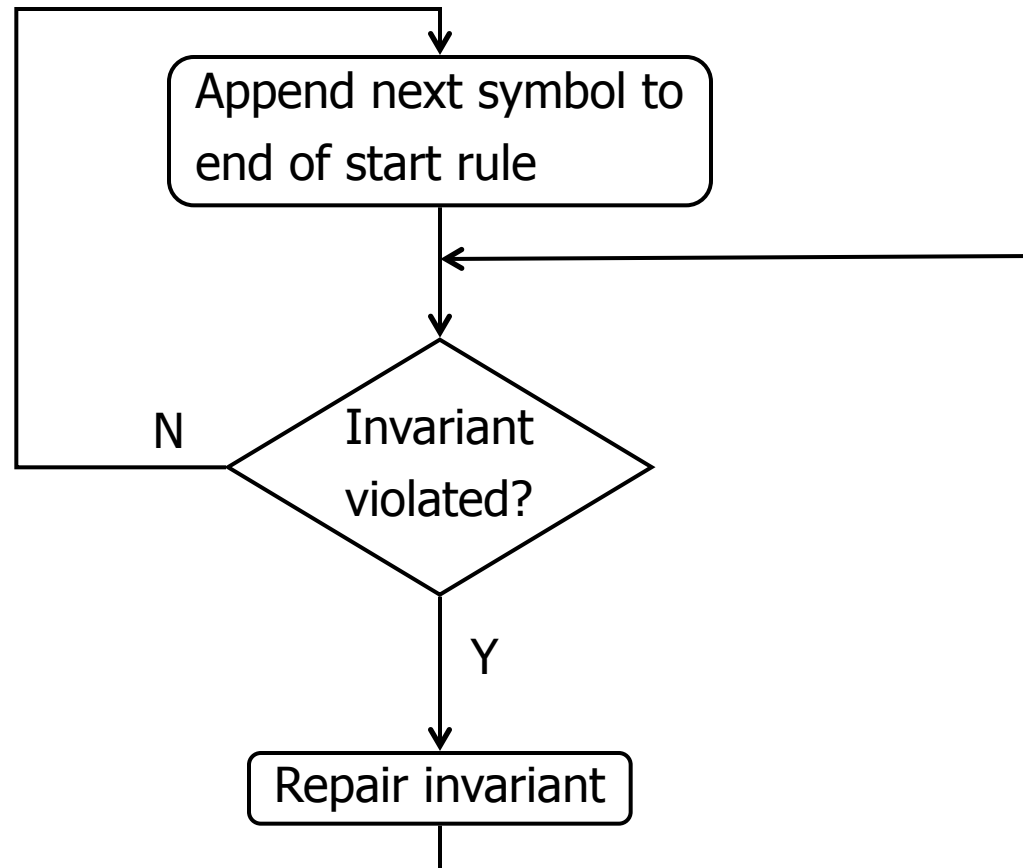




SEQUITUR Compression

- ~Linear-time, on-line string compression
 - [Nevill-Manning & Witten '97]
- Produces context-free grammar for string
- Insight: $\log N$ rules can produce N symbols
 - $S \textcircled{R} AAB$
 $A \textcircled{R} BB$
 $B \textcircled{R} abc$ \Rightarrow $abcabcabcabc$

SEQUITUR Algorithm





Digram Uniqueness Invariant

- Digram is pair of consecutive symbols in rule
- All digrams occurs at most once in grammar rules
 - Correct by introducing/using rule

$S \textcircled{R} \text{abcab}$ \Rightarrow $S \textcircled{R} \text{AcA}$
 $A \textcircled{R} \text{ab}$



Rule Utility Invariant

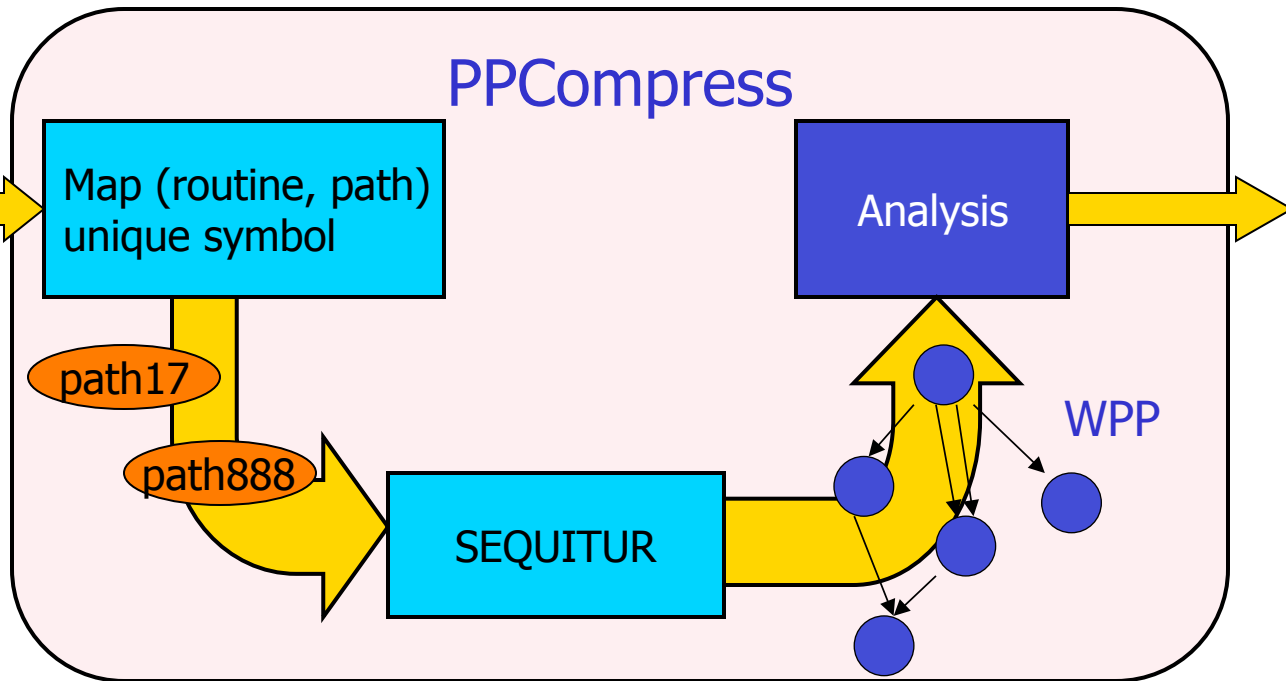
- All non-terminals (except start symbol) must be referenced more than once
 - Correct by deleting rule

S (R) BCBA <u>d</u>	⇒	S (R) DD	⇒	S (R) DD
A (R) ab		A (R) ab		A (R) ab
B (R) Ac		B (R) Ac		D (R) AcAd
C (R) Ad		C (R) Ad		
		D (R) BC		

PPCompress

Acyclic Path
Trace

```
Enter(123)
NewPath(5002)
NewPath(1)
NewPath(5003)
Enter(405)
NewPath(1)
Leave()
NewPath(42)
```



WPPs

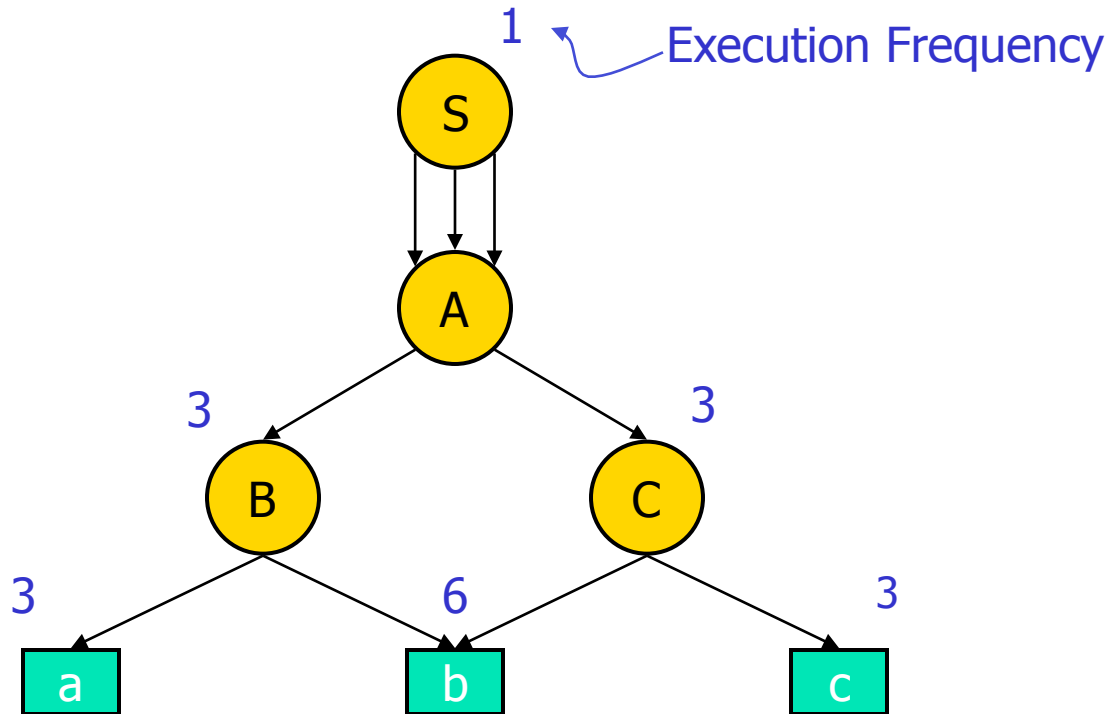
abbcabbcbcc

$S \rightarrow AAA$

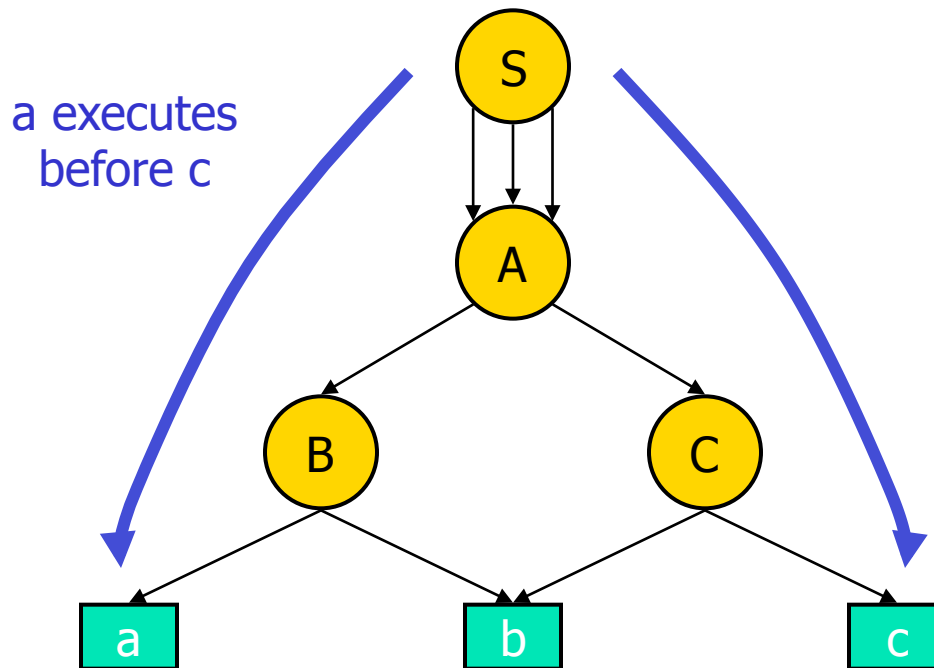
$A \rightarrow BC$

$B \rightarrow ab$

$C \rightarrow bc$



Execution Order



Is lock always acquired before running code that accesses shared resource?

Is memory always initialized after allocation and before use?



Analysis: Hot Paths

- Hot path is costly path through code
 - Heavily executed path
 - Costly operations along path
- Ammons, Ball, Larus [PLDI '98]:
 - 40–99% of cost along 10–200 acyclic paths

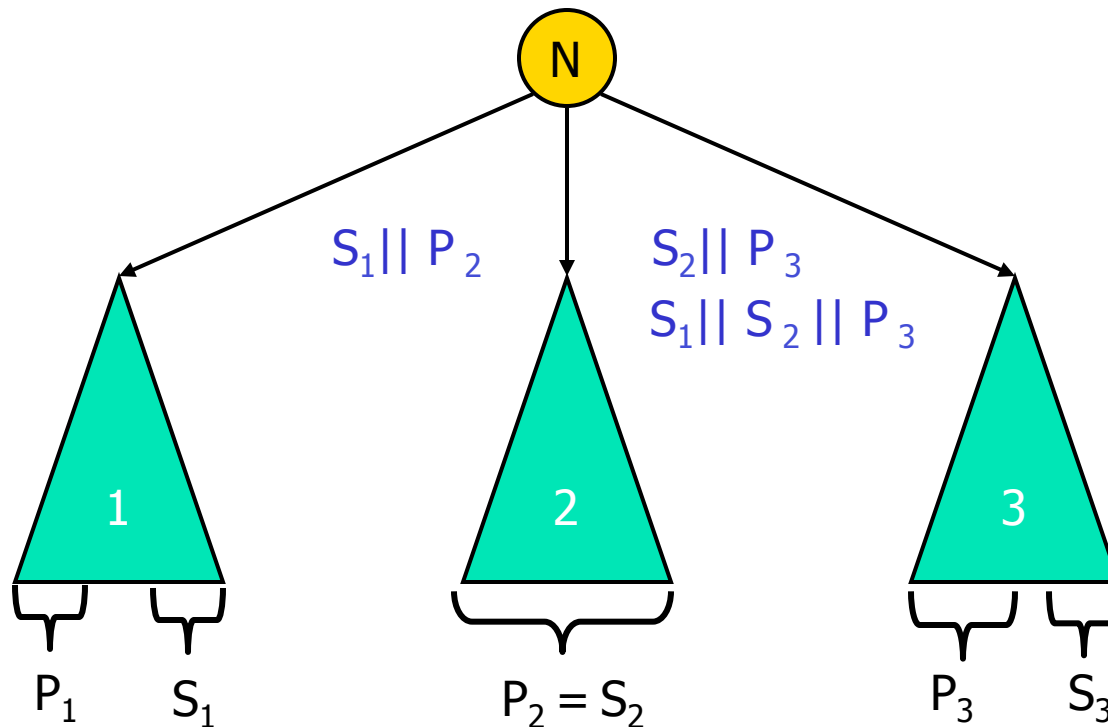


Hot Subpath

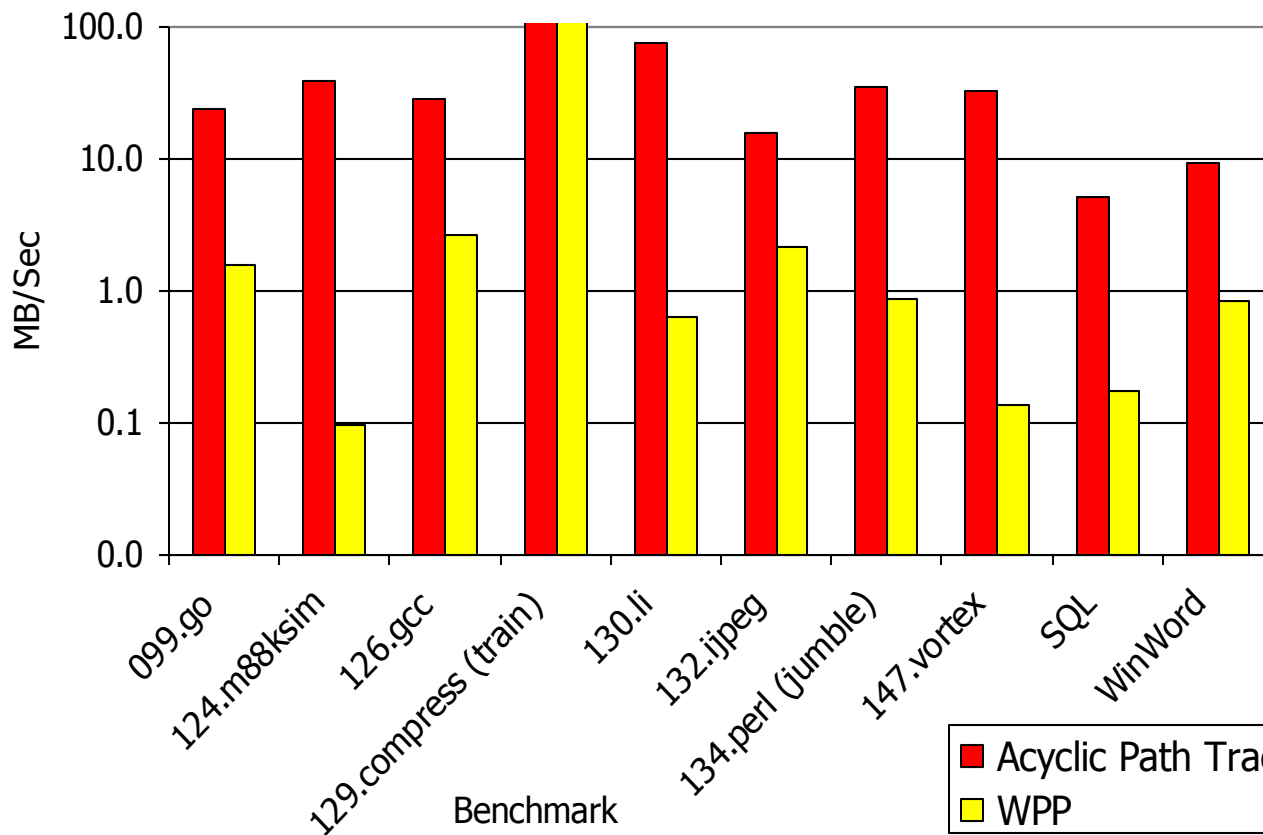
- Hot subpath (in WPP) lacks endpoints
 - Can always make it “hotter”
- Minimal hot subpath
 - Sequence of L or fewer consecutively executed acyclic paths
 - Cost of C or more

Finding Hot Subpaths

- Simple, linear algorithm finds hot subpaths



Data Production Rate

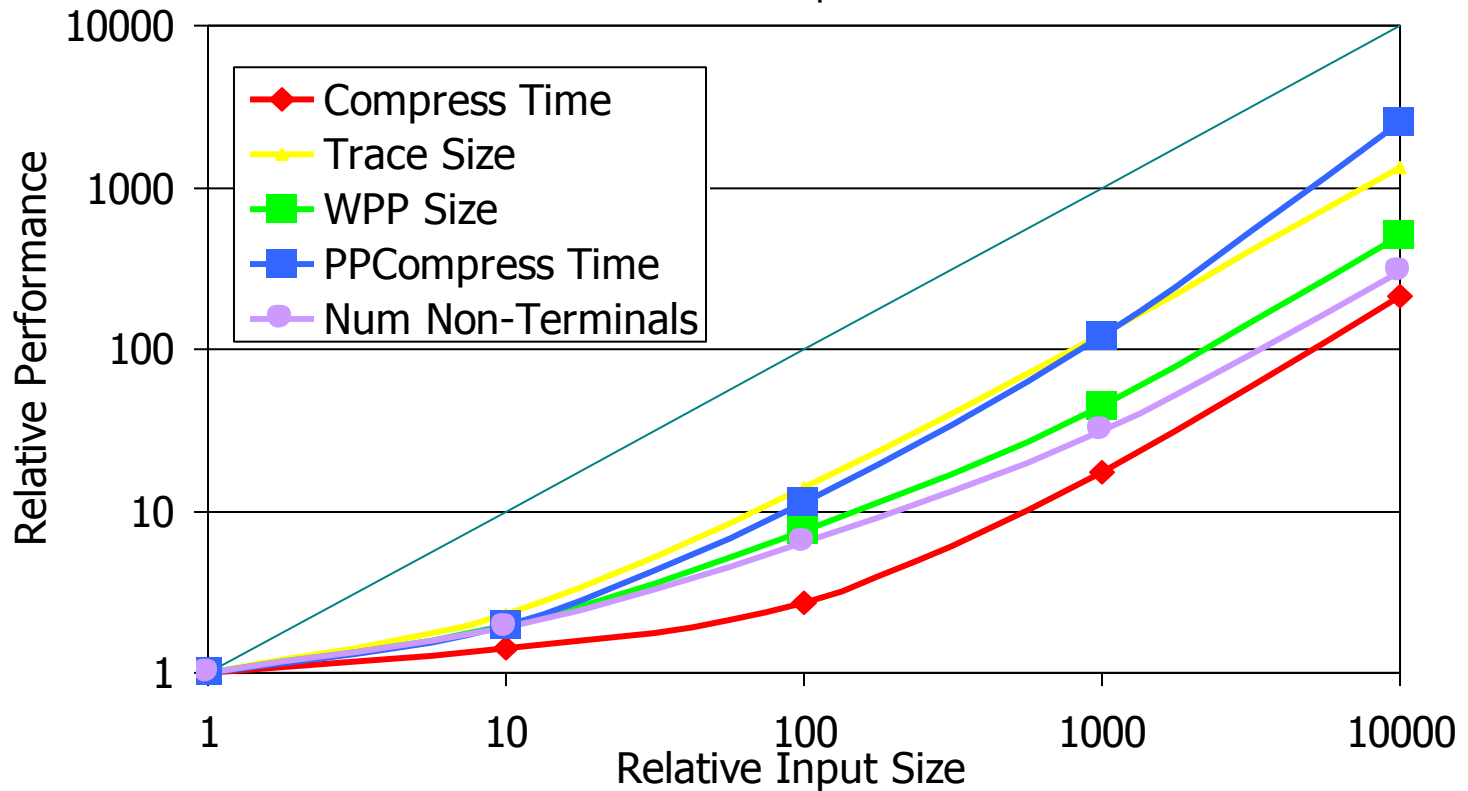


200 Mhz
Pentium Pro
256 MB
Memory
WinNT 4.0

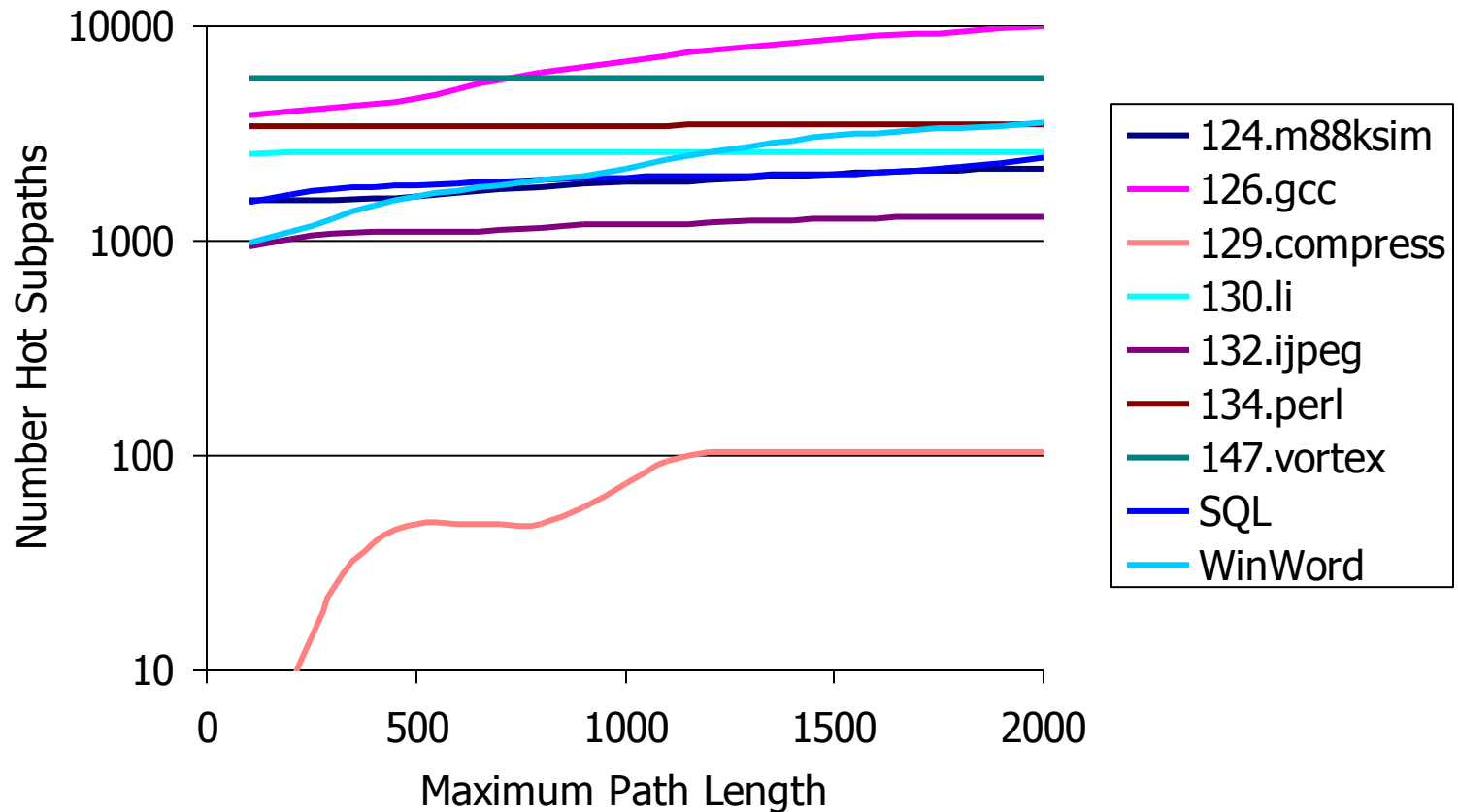
PPCompress Performance

129.compress

Different size inputs



Hot Subpaths (Cost > 100K)





Conclusion

- Program's dynamic control flow can be captured and analyzed
 - WPP are practical for real applications
- Complements static program analysis
 - Complete info for one run vs. worst case estimate
 - Optimize for expected behavior