Tensor-Train Density Estimation

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A SUPPLEMENTARY MATERIAL

A.1 DETAILS OF THE EXPERIMENTS

In all the experiments set of B-splines of degree 2 with knots uniformly distributed over the distribution support was used as basis functions for rank-1 feature maps. In all the experiments, Riemannian optimization with the optimal learning rate was used if not stated otherwise. In Section 5.3 Adam optimizer from PyTorch was used with default parameters. Sampling from TTDE was performed with 30 binary search iterations. In all the experiments, the batch size was 2¹⁰ elements per iteration. For all toy and model examples, we used infinite data generators. In real-world data experiments in Section 5.4, the rank r of the TTDE was 64, and the number of basis functions m was 128. Implementation of FFJORD was taken from https://github. com/rtgichen/ffjord, implementations of GLOW, Real NVP and MAF were taken from https://github. com/ikostrikov/pytorch-flows and used with parameters recommended by authors.

The first three components of the distribution used in Section 5.3 are depicted on Figure 1. Other d-3 components are standard Gaussian noise.

A.2 EXISTING MEASURES OF DISCREPANCY

 \mathcal{KL} -divergence is a popular measure of discrepancy between two distributions, and, during training, is presented in the form of the maximum likelihood problem:

$$\mathcal{KL}(p \parallel q_{\theta}) = -\mathbb{E}_{\boldsymbol{x} \sim p(\boldsymbol{x})} \log q_{\theta}(\boldsymbol{x}) + const.$$

Different models were built to optimize this kind of discrepancy (including autoregressive models [Ryder et al., 2018], normalizing flows [Kobyzev et al., 2020], energy-based models [LeCun et al., 2006]). The main downside of the maximization of the likelihood is that it explicitly depends on the partition function of the approximation. Thus either

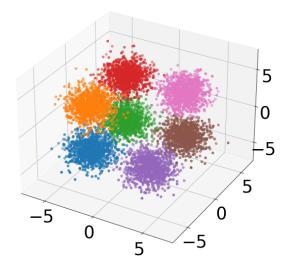


Figure 1: Visualization of the first three dimensions of the model distribution used in this work. It consists of 7 identical Gaussian distributions shown with different colours. Other d-3 dimensions are standard Gaussian noise.

the models should be constructed in such a way that the partition function could be efficiently calculated, or expensive Monte-Carlo methods should be used to approximate it during the optimization. We can not use \mathcal{KL} -divergence to train TTDE because, although it has a tractable partition function, function in tensor-train format is not guaranteed to be positive.

Fisher discrepancy loss does not depend on the partition function of the approximation:

$$\mathcal{L}(p, q_{\theta})$$

$$= \mathbb{E}_{\boldsymbol{x} \sim p(\boldsymbol{x})} \|\nabla \log p(\boldsymbol{x}) - \nabla \log q_{\theta}(\boldsymbol{x})\|^{2}$$

$$= \mathbb{E}_{\boldsymbol{x} \sim p(\boldsymbol{x})} \|\nabla \log q_{\theta}(\boldsymbol{x})\|^{2} - \mathbb{E}_{\boldsymbol{x} \sim p(\boldsymbol{x})} \Delta \log q_{\theta}(\boldsymbol{x}) + const.$$

Here const depends only on p and does not depends on q_{θ} .

Because of the gradient of the logarithm, the normalization constant cancels out. The downside of this loss is that for complex models like neural networks, the Laplace operator is hard to calculate from both computational and numerical stability points. This loss can be used to train TTDE if we parameterize $\log p(x)$ instead of parameterizing p(x) with the tensor-train model. However, in that case, we would lose the ability to calculate partition function and cumulative density function and thus would not be able to exact sample.

Different versions of adversarial loss were created and successfully used to learn complex distributions like images or speech. They use a separate model as a critic during the training process. Consider the following two variants for vanilla GAN and WGAN, respectively:

$$\begin{split} \mathcal{L}(p,q_{\theta}) &= \\ &= \max_{D} \left\{ \mathbb{E}_{\boldsymbol{x} \sim p(\boldsymbol{x})} \left[\log D(\boldsymbol{x}) \right] + \mathbb{E}_{\boldsymbol{z} \sim p_{\boldsymbol{z}}(\boldsymbol{z})} \left[\log (1 - D(G(\boldsymbol{z}))) \right] \right\}, \\ \mathcal{L}(p,q_{\theta}) &= \\ &= \max_{D} \left\{ \mathbb{E}_{\boldsymbol{x} \sim p(\boldsymbol{x})} \left[D(\boldsymbol{x}) \right] - \mathbb{E}_{\boldsymbol{z} \sim p_{\boldsymbol{z}}(\boldsymbol{z})} \left[D(G(\boldsymbol{z})) \right] \right\}. \end{split}$$

Generator G maps latent variable z with known distribution p_z to the sample space x, and discriminator D tries to distinguish between real samples and generated samples. In these cases, q_θ is defined implicitly. Separate choice of the critic architecture, instability of the optimization of the minmax problem, and the intractability of the implicit density function q_θ are the problems that come with the power of adversarial models.

A.3 RIEMANNIAN OPTIMIZATION

Orthogonalization. Left- and right-orthogonalization of the tensor-train decomposition is three sets of matrices: set of left-orthogonal cores U_1, \ldots, U_d , set of right-orthogonal cores V_1, \ldots, V_d and set of unrestricted cores S_1, \ldots, S_d , such that

$$G_1 \times_2^1 \cdots \times_d^1 G_d =$$

$$U_1 \times_2^1 \cdots U_{i-1} \times_i^1 S_i \times_{i+1}^1 V_{i+2} \cdots \times_d^1 V_d$$

$$(1)$$

for each i, where left-orthogonality means

$$\langle U_k[:,:,i], U_k[:,:,j] \rangle = \delta_i^i,$$

and right-orthogonality means

$$\langle V_k[i,:,:], V_k[j,:,:] \rangle = \delta_j^i.$$

Tangent space. Given the left- and right-orthogonalization of the given tensor-train decomposition

of tensor X, tangent space $\mathcal{T}_{\mathbf{X}}(\mathcal{M})$ in that point could be constructed as follows:

$$\begin{split} \mathcal{T}_{\boldsymbol{X}}(\mathcal{M}) = \\ \left\{ \begin{array}{l} T = U_1 \times_2^1 \cdots U_{i-1} \times_i^1 S_i^{\delta} \times_{i+1}^1 V_{i+1} \cdots \times_d^1 V_d, \\ \text{where } 1 \leq i \leq d, \ S_i^{\delta} \in \mathbb{R}^{r_{i-1} \times m \times r_i} \end{array} \right\}. \end{split}$$

Although tensor T is presented as a sum of d tensors of rank r, they share common cores. Because of that, T can be represented with rank 2r:

$$T = \begin{bmatrix} U_1 & S_1^{\delta} \end{bmatrix} \begin{bmatrix} V_2 & \\ S_2^{\delta} & U_2 \end{bmatrix} \cdots \begin{bmatrix} V_{d-1} & \\ S_{d-1}^{\delta} & U_{d-1} \end{bmatrix} \begin{bmatrix} S_d^{\delta} \\ V_d \end{bmatrix}$$

Automatic differentiation. If we define operator

$$T_{\mathbf{X}}(S_1^{\delta}, \dots, S_d^{\delta}) = \sum_{i=1}^d U_1 \times_1^1 \dots U_{i-1} \times_i^1 S_i^{\delta} \times_{i+1}^1 V_{i+1}$$

that maps delta-cores $\left\{S_i^\delta\right\}_{i=1}^d$ into the point in tangent plane, then for any function $g(\boldsymbol{X}): \mathbb{R}^{n_1 \times \cdots \times n_d} \to \mathbb{R}$ projection of the true gradient $\nabla(\boldsymbol{X})$ onto the tangent plane $\mathcal{T}_{\boldsymbol{X}}(\mathcal{M})$ could be efficiently calculated as follows:

$$\mathbb{P}_{\mathcal{T}_{\mathbf{X}}(\mathcal{M})} \nabla g(\mathbf{X}) = T_{\mathbf{X}}(\tilde{S}_{1}^{\delta}, \cdots, \tilde{S}_{d}^{\delta}),$$

where

$$\tilde{S}_{i}^{\delta} = \left. \frac{\partial}{\partial S_{i}^{\delta}} g(T_{\mathbf{X}}(S_{1}^{\delta}, \cdots, S_{d}^{\delta}) \right|_{S_{1}^{\delta} = S_{1}, S_{2}^{\delta} = \mathbf{O}_{2}, \cdots, S_{d}^{\delta} = \mathbf{O}_{d}}.$$

Here S_1 is defined in (1), and O_i is core with all elements equal to zero. All \tilde{S}_i^{δ} could be calculated using automatic differentiation of function $g \circ T_X$.

References

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