



DESIGN AND MANAGEMENT OF DOT : A DISTRIBUTED OPENFLOW TESTBED

Presented By

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Outline

- Introduction
- Motivation
- DOT Architecture
- Management framework
- Evaluation
- Conclusion



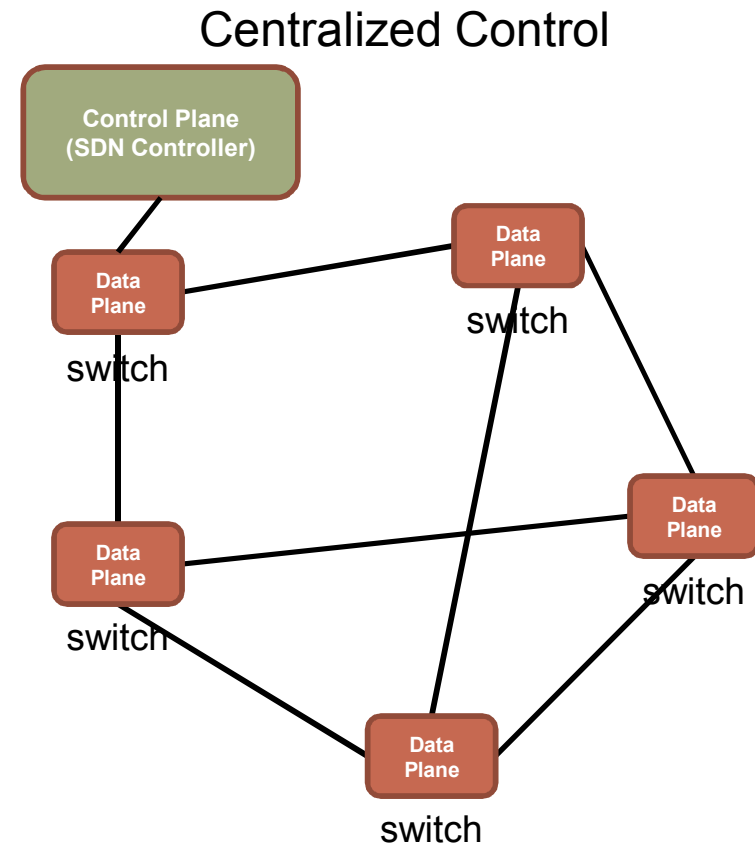
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SDN and DOT

- Software defined networking (SDN)
 - Separates the control plane from the forwarding device
 - Uses logically centralized control plane
- Distributed OpenFlow Testbed (DOT)
 - A distributed emulator for SDN
 - Emulates OpenFlow network
 - Simulates link bandwidth and delay



Software Defined Networking



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State of the art

- EstiNet
 - Commercial product
 - Its an emulator with simulated clock
 - If there is insufficient computational resource on the machine simulated time can be slowed down
- OFELIA (**O**pen**F**low in **E**urope: **L**inking **I**nfrastructure and **A**pplications)
 - A flowspace is assigned to a user
 - VMs as end hosts
- Mininet
 - De facto standard SDN emulator
 - Emulates an SDN network in a *single* machine
 - Uses Linux *container* to emulate hosts
 - Supports different types of virtual switches



Mininet – A good start! But....

In Mininet Support

.... **Scalability on a single system** is something we can work on improving, but for now I'd recommend **trying a smaller configuration** on your hardware setup....

<https://mailman.stanford.edu/pipermail/mininet-discuss/2012-June/000931.html>



Mininet – A good start! But....

In Research Paper

..found that Mininet is inadequate for our purpose as it **cannot handle the amount of traffic** that we wanted to simulate....

“Dynamic controller provisioning in software defined networks” – Bari et al. (CNSM 2013)



Mininet – A good start! But....

In Mininet Wiki

Mininet's original goal was "1000 nodes on your laptop" but such networks aren't really practical.

<https://github.com/mininet/mininet/wiki/Ideas>



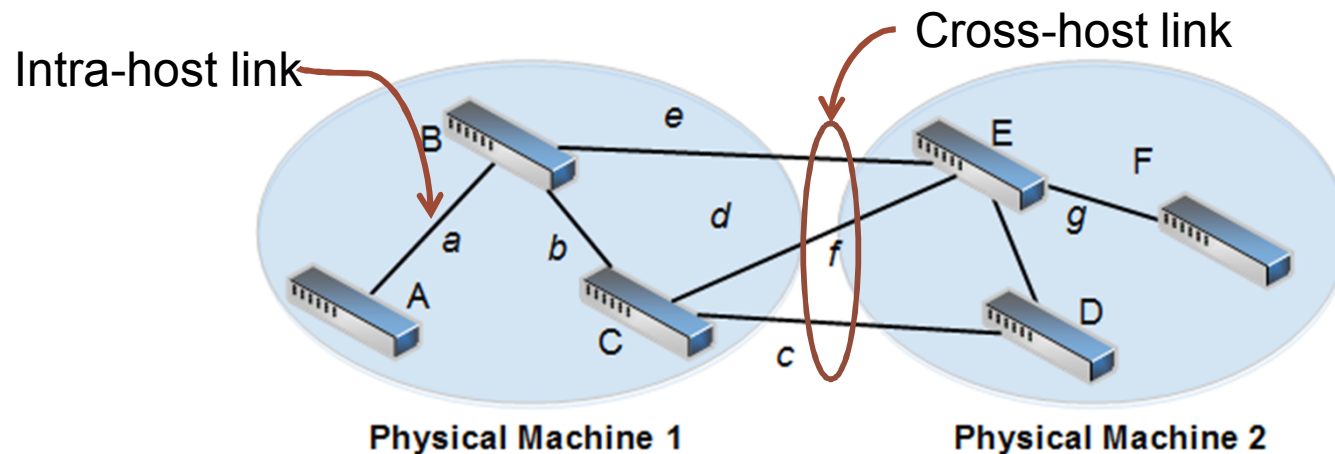
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Achieving Scalability

- Distributing the emulation across multiple physical machines
- Embedding algorithm partitions the *logical network* into multiple physical hosts
 - Formulated as an ILP
 - Proposed a greedy heuristic



Embedding: Formulation

- DOT embedding is formulated as an ILP
- Objective function

$$\text{Minimize } \alpha C^T + \beta C^E$$

- Where
 - C^T → Represents the number of cross-host links and their bandwidths
 - C^E → Number of active physical hosts
- Constraints
 - Physical resource constraints
 - Cross-host link delay constraint

→ DOT embedding is NP-hard



Embedding: Heuristic

- **Switch selection**

- Select a switch i using

$$R_i = \gamma_D R_i^D + \gamma_B R_i^B + \gamma_N R_i^N$$

- Where

R_i^D → Degree ratio

R_i^B → Resource ratio

R_i^N → Neighbor ratio

- **Host selection**

- Select an active physical host p for switch i

$$F_{ip} = \lambda_R F_{ip}^R + \lambda_N F_{ip}^N$$

- Where

F_{ip}^R → Residual capacity ratio

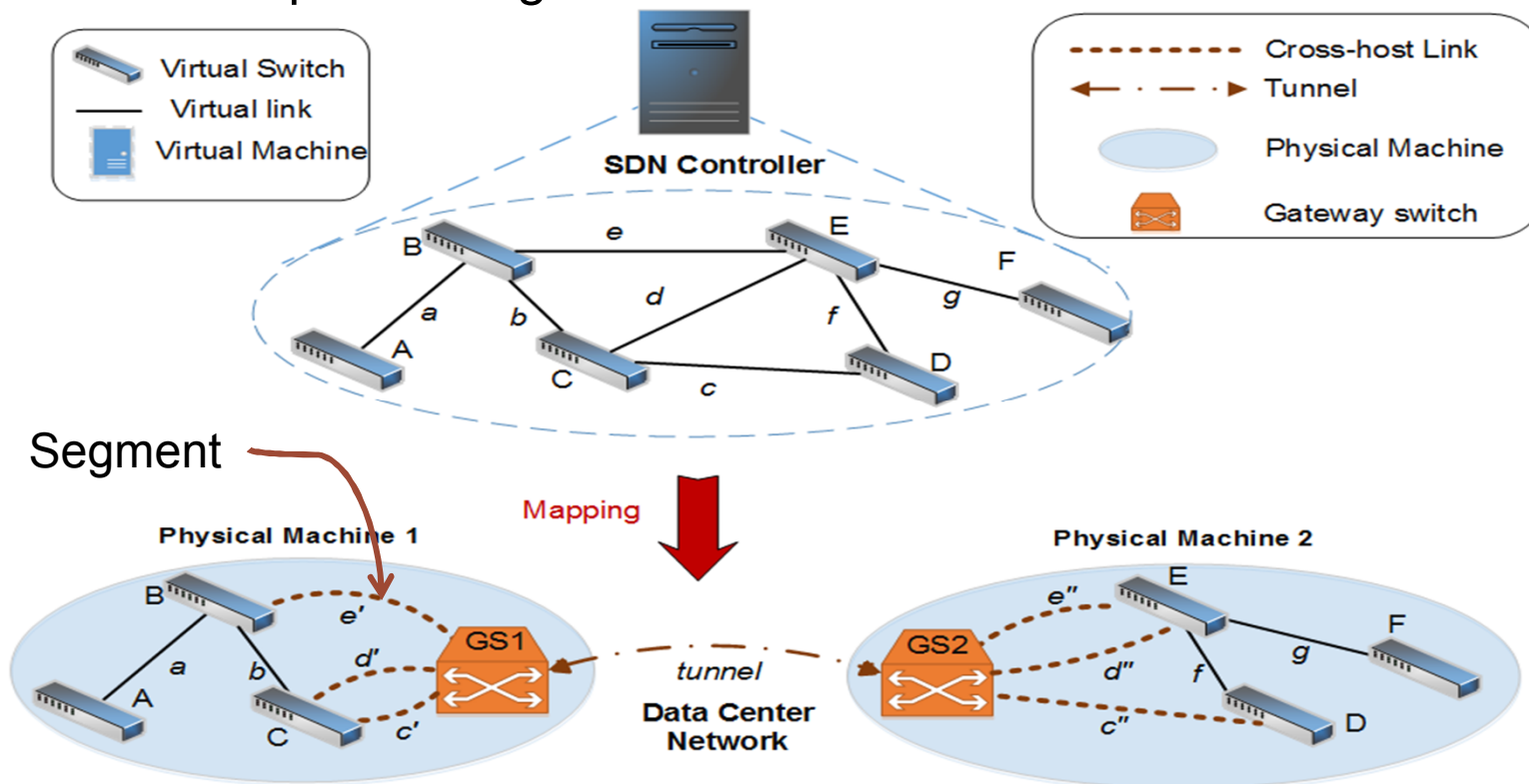
F_{ip}^N → Locality ratio

- Otherwise, activate another feasible host
- Repeat until all switches are assigned or no embedding is possible with the policy

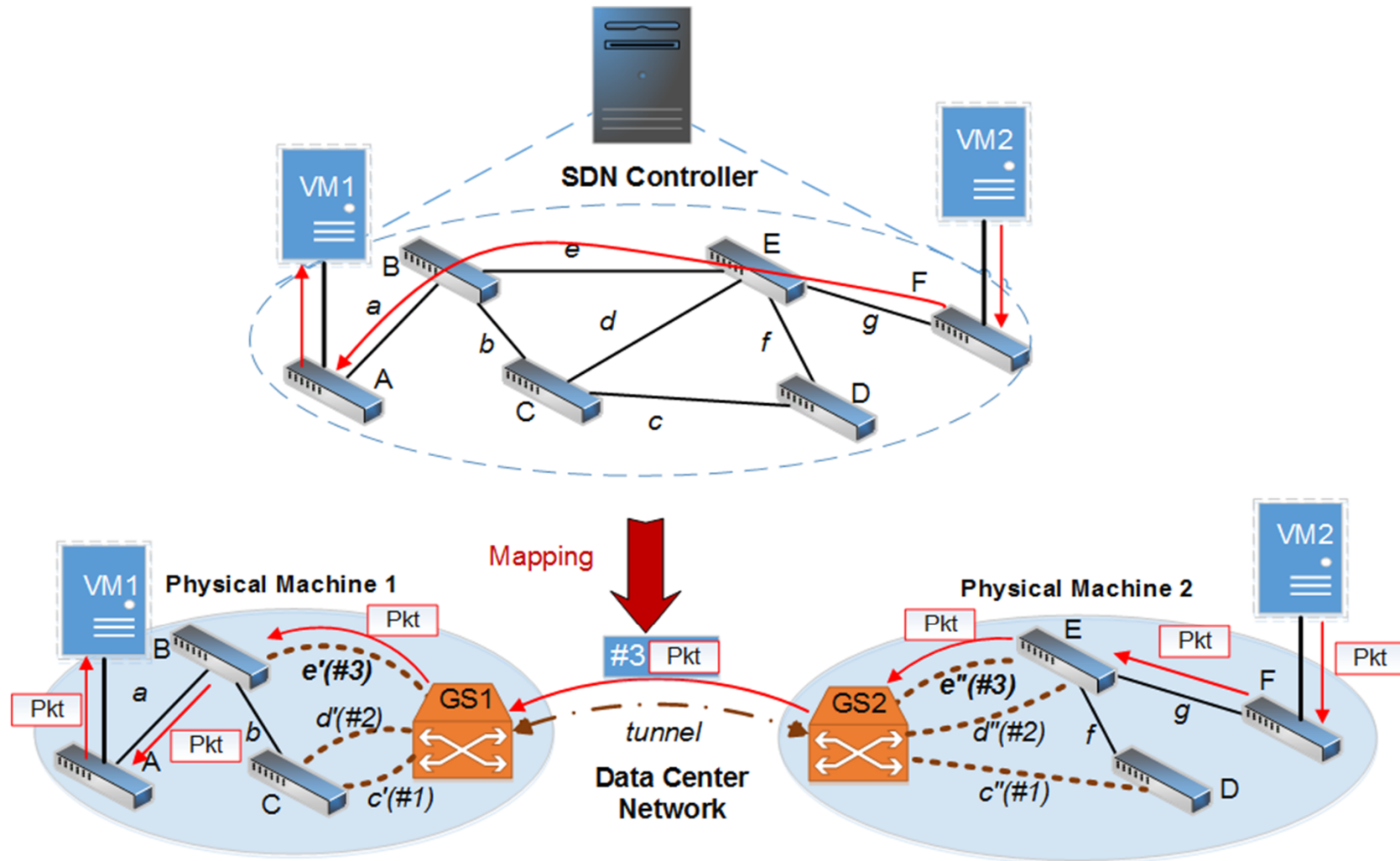


Achieving Transparency

- Gateway Switch (GS) is added to *each active physical* host
 - It unicasts packets passing through the cross-host links
 - It hides the partitioning from the SDN controller

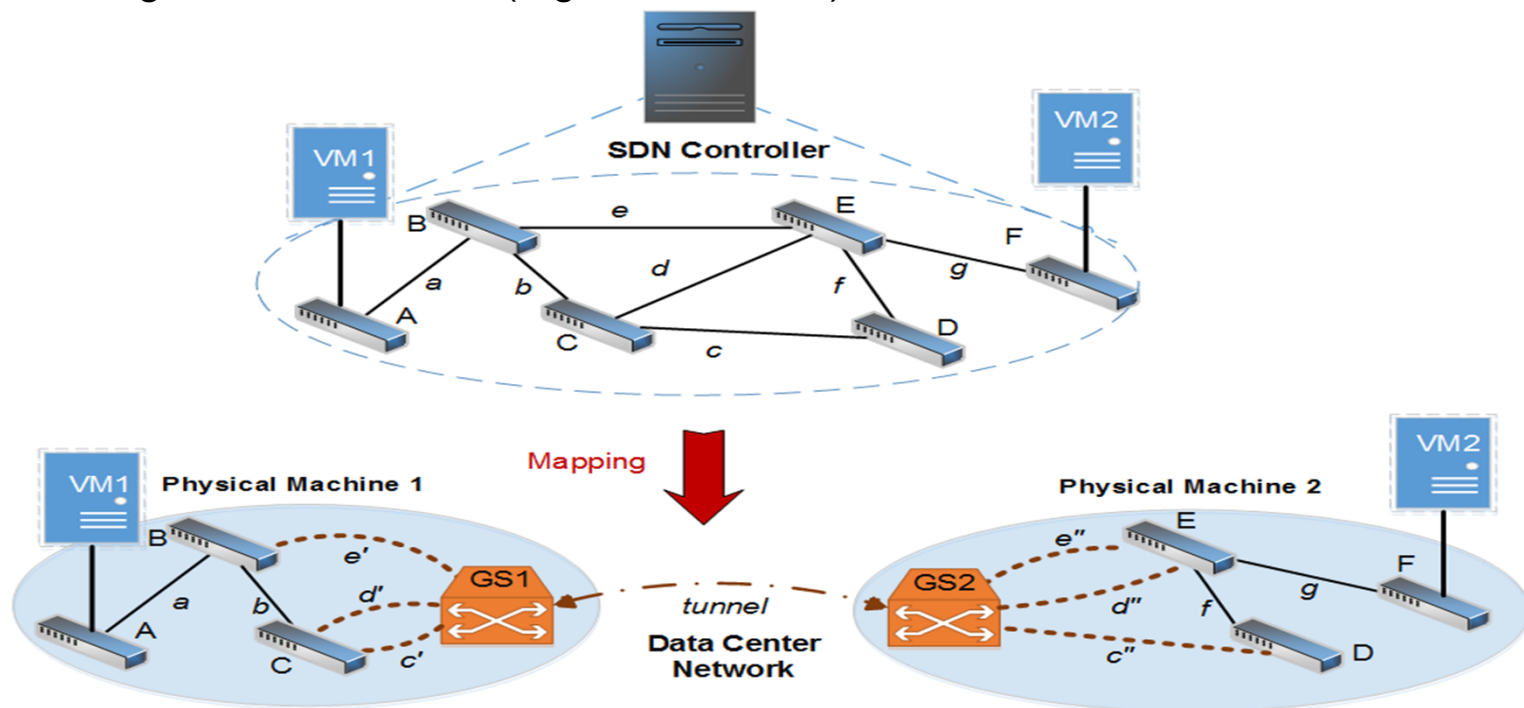


Inter-host Traffic Forwarding



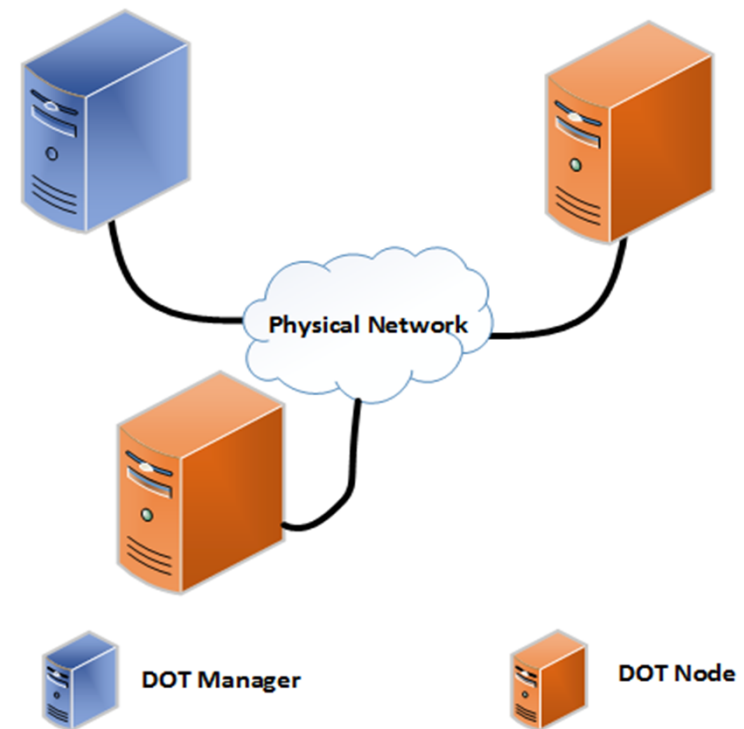
Achieving Flexibility

- DOT supports
 - Container based virtualization
 - Full virtualization (End-hosts → full fledged VM)
- VMs can be used for
 - Generating traffic
 - Running SDN controller
 - Providing network services (e.g, firewall, IDS)

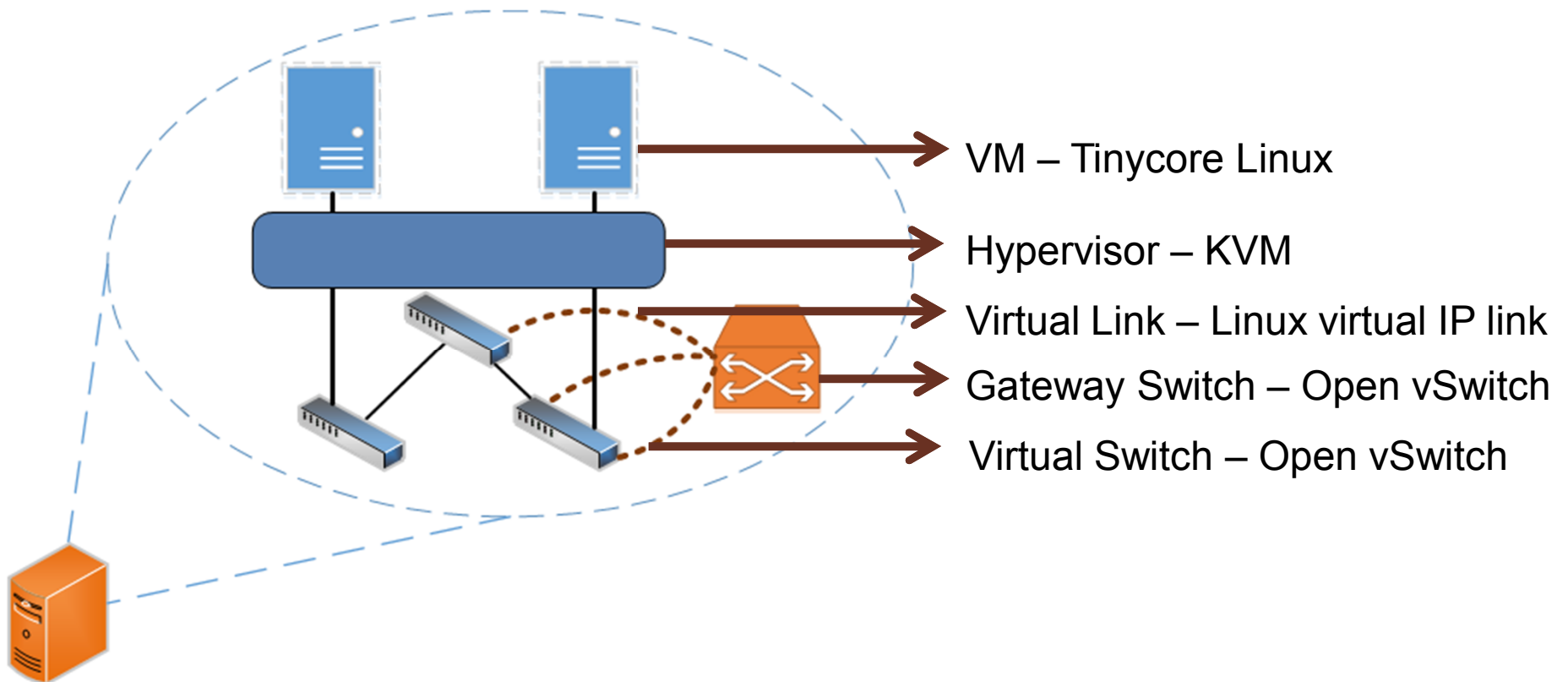


A Typical DOT Deployment

- DOT uses one *DOT Manager* and one or more *DOT Nodes*
- DOT Manager
 - Allocates and provisions the virtual infrastructure
 - Provides centralized access and monitoring facility
- DOT Node
 - Hosts the virtual switches and VMs



DOT Node



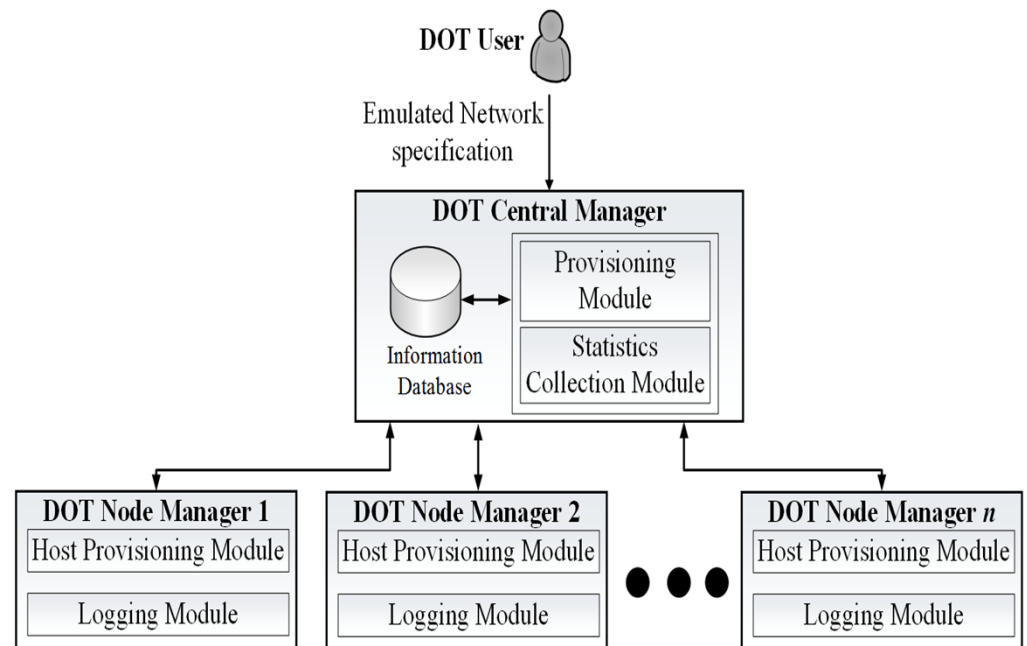
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Management Architecture

- DOT Central Manager
 - Provisioning module runs an embedding algorithm to determine the placement and instructs the host provisioning module about it.
 - Statistics collection module gathers information from logging modules of each DOT nodes
- DOT Node Manager
 - Host Provisioning module is responsible for allocating and configuring the virtual instances
 - Logging module collects local statistics



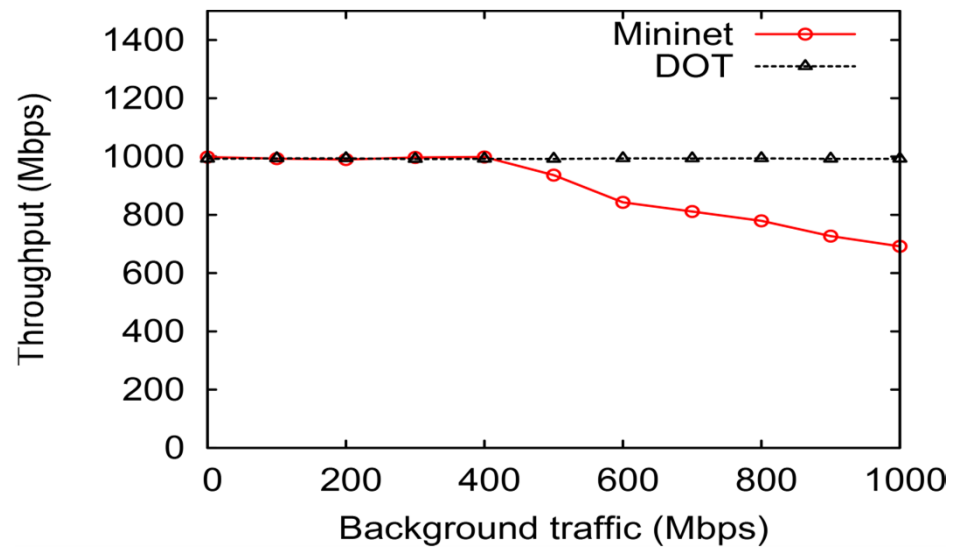
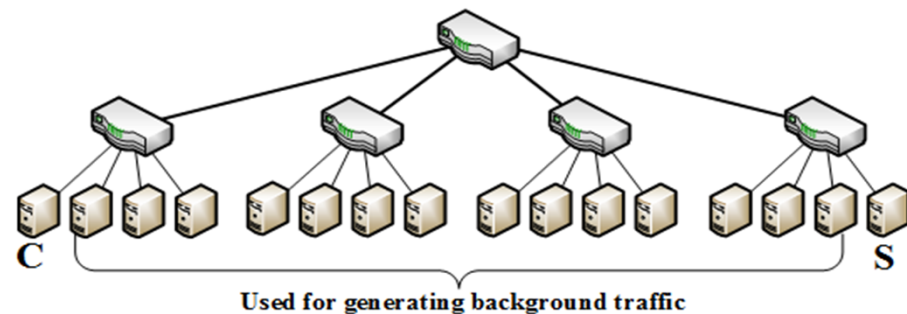
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Comparison to Mininet

- We consider a fat-tree topology
- We run *iperf* to generate traffic between two hosts
- Foreground traffic
 - UDP traffic at a constant rate of 1000Mbps between C and S
- Background traffic
 - 7 UDP client-server pairs are chosen randomly

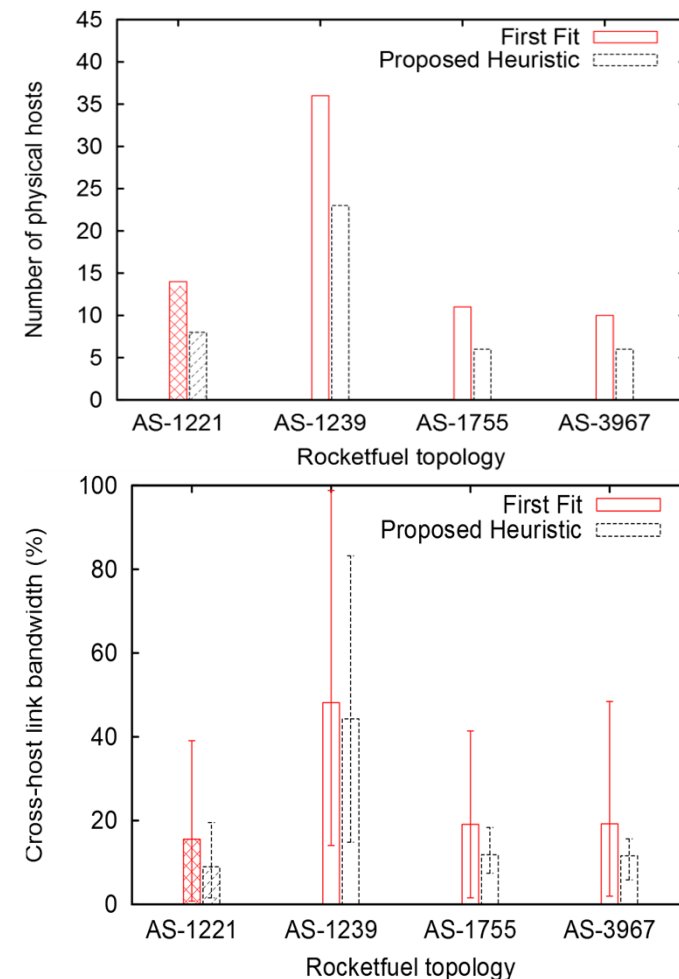


Embedding Algorithm

- We compare four different topologies (from RocketFuel [1])

| Topology | #of Switch | #of Link |
|----------|------------|----------|
| AS-1221 | 108 | 306 |
| AS-1239 | 315 | 1944 |
| AS-1755 | 87 | 322 |
| AS-3967 | 79 | 294 |

- We compare the proposed heuristic with *First Fit* approach for these topologies.



[1] N. Spring, R. Mahajan, D. Wetherall, and T. Anderson. Measuring ISP topologies with rocketfuel. *IEEE/ACM Trans. Netw.* 12, 1 (February 2004), 2-16.



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~~Conclusion~~ Again its just a start...

- Until today, DOT
 - Solves scalability problem of Mininet
 - Hides distributed deployment of virtual infrastructure from SDN controller
 - Provides opportunities to emulate a wider range of network services
- Future DOT
 - Have auto scaling feature
 - Provide *multi-user* support
 - Support configurable logging facility
 - Have RESTful APIs for remote monitoring and management



Everything about DOT

dothub.org



Distributed OpenFlow Testbed

An emulator for large scale OpenFlow networks

[Home](#)

[Installation](#)

[Tutorial](#)

[Publications](#)

[Forum](#)

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What is DOT?

Distributed OpenFlow Testbed (DOT) is a tool for emulating large scale OpenFlow based Software Defined Networks. DOT distributes the emulated network across several physical machines to provide guaranteed CPU time, bandwidth and network latency for the emulated components (i.e., switches, hosts and links). It scales with the network size and traffic volume. It also has built-in support for configuring and monitoring the emulated components from a central point. DOT is an outcome of an ongoing research project of the [WatSDN](#) research group at the University of Waterloo.



Questions?

