

Algorithms for Handoff Minimization in Wireless Networks

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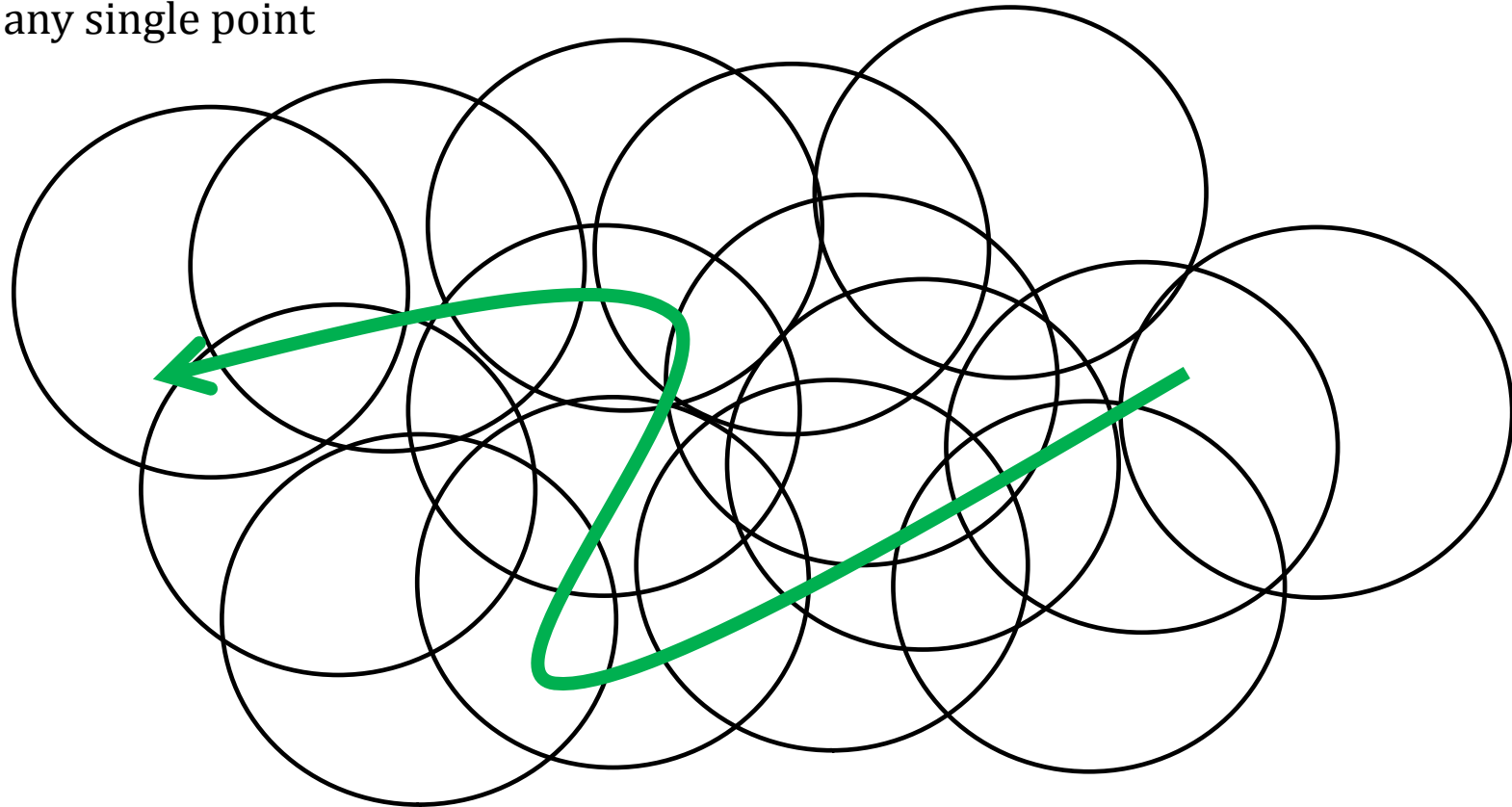
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Handoff Minimization Problem

When a user moves in an area covered by a WN to get the services, he may get connected to multiple APs. The *handoff* operation occurs when the user has to change the connection to the AP that can provide his desired services.

Δ is the maximum number of APs that cover any single point



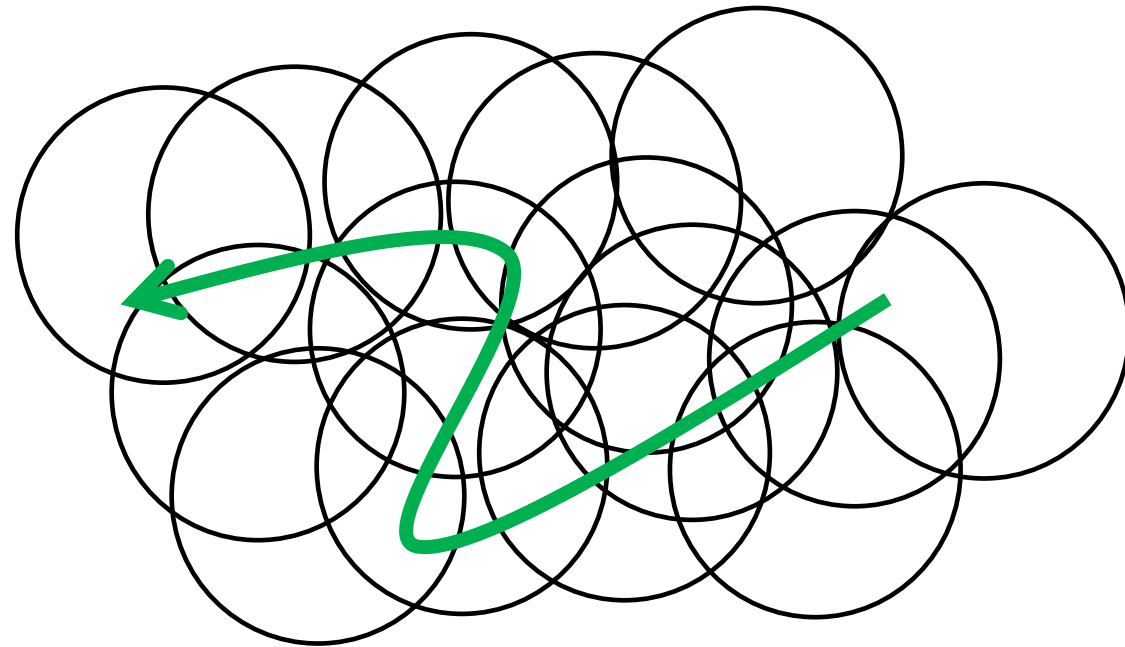
Handoff Minimization Problem

PHM(*the number of users, setting, connectivity assumption, moving pattern*)

We Considered two offline and online settings of the problem, denoted by *off* and *on*.

When a user connects to an AP, he is keeping his connection to the AP until his received signal is not less than a certain threshold, denoted by *uca*, or without connectivity assumption, denoted by *wca*.

Group mobility, denoted by *gm*, and individual mobility, denoted by *im*, where all users move together and they have a group mobility or each user has an arbitrary mobility



Results

Problems	Results	Competitive Ratio (Deterministic)	Competitive Ratio (Expected)
PHM(n, off, uca, gm)	Optimal Algorithm	---	---
PHM(n, on, uca, gm)	Online Algorithm	$\Delta(\text{Optimal})$	$O(\log\Delta)$
PHM(2, off, uca, im)	No algorithm to prevent from unnecessary handoffs	---	---
PHM(2, on, uca, im)	No Competitive Algorithm	<i>Unbounded</i>	<i>Unbounded</i>
PHM(2, off, wca, im)	Optimal Algorithm	---	---
PHM(n, on, wca, im)	Online Algorithm	$n\Delta(\text{Optimal})$	$O(\log\Delta)$