

# 1 The security proof of the protocol

## 1.1 Security in the hybrid model

The  $\mathcal{F}$ -hybrid model is informally described as [1]: consider a protocol  $\pi$  that operates in a hybrid model of computation where parties can communicate as usual, and in addition have ideal access to an unbounded number of copies of some ideal functionalities  $\mathcal{F}$ . According to the model, the communication channels are public, which means that the adversary can see all the message sent, and deliver or block these messages at will. In the protocol, we assume that the adversary's computational power is P.P.T.. We will prove the security of our two-party signing protocol in the  $\mathcal{F}_{zk}$  and  $\mathcal{F}_{com-zk}$  hybrid model. According to the contributions of [2] and [3], we can conclude that working in this model is soundness.

## 1.2 Proof of Security

As stated in [4], there are two approaches for capturing the security properties of signature algorithms. The first one is, in [5], they proposed a widely accepted security requirement of a digital signature algorithm, called existential unforgeability against chosen message attacks. Specifically, the requirement is that, if both the public and private keys are generated honestly, then the signatures generated honestly also will always pass the verification algorithm; and in addition, it will be infeasible for an adversary to produce a new signature, i.e., a message  $m$  that has not been signed before, and an alleged signature  $\sigma$ , such that  $\sigma$  will pass the verification algorithm as a valid signature for  $m$  with respect to the given public key. This kind of security is usually proven based on the game-based definition as presented in [6].

The second approach is via emulating an "ideal signature process" in an ideal-process-based general framework for analyzing security of protocols [3]. In this approach, one first formulates an "ideal signature functionality" that captures the desired security properties of signature algorithms in an abstract way. A signature algorithm is said to be secure if it "emulates" the ideal signature functionality. Emulation means that for any adversary  $Adv$  attacking a real protocol execution, there should exist an "ideal process adversary" or simulator  $Sim$ , that causes the outputs of the parties in the ideal process to be essentially the same as the outputs of the parties in a real execution [1]. The reason that why this ideal-model based analysis of signature algorithms is of interest is that it provides very strong secure composability properties. Furthermore, the equivalence of the two approaches has been proved in [4].

In this section, we prove that Protocol constitutes a secure two-party signing protocol based on SM9-DSA. The proof is under standard assumption using simulation-based definition, i.e. the second approach. And we prove security in the presence of malicious adversaries and static corruptions.

### 1.2.1 Definition of Security

For a digital signature algorithm, the same public/private key pair is used for signing many messages. So in the security proof of our two-party signing protocol, we formalize an ideal functionality [3] instead of a trusted third party [2] to define the security.

We first define an ideal functionality  $\mathcal{F}_{SM9-DSA}$  formally in Figure 1.

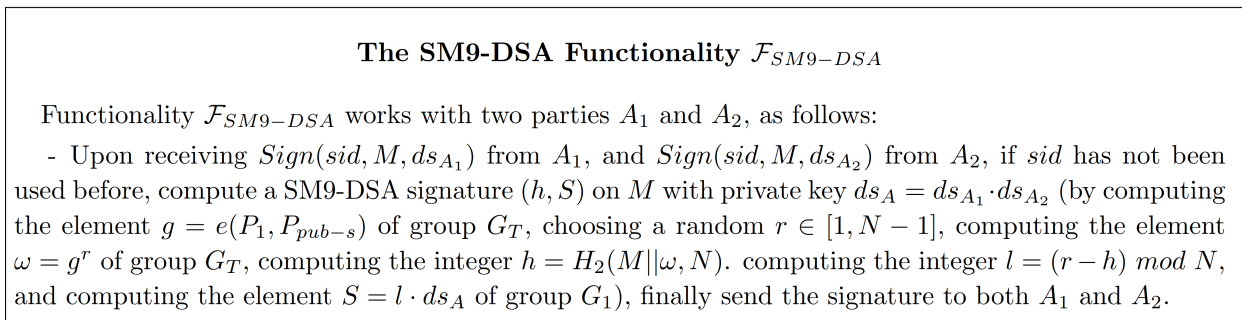


Figure 1: The SM9-DSA Functionality  $\mathcal{F}_{SM9-DSA}$

### 1.2.2 Proof of Security

**Theorem 1** *The protocol securely computes  $\mathcal{F}_{SM9-DSA}$  in the  $(\mathcal{F}_{zk}, \mathcal{F}_{com-zk})$ -hybrid model in the presence of a malicious static adversary, assume that the Paillier encryption scheme is indistinguishable under chosen-plaintext attacks, and ECDLP (Elliptic Curve Discrete Logarithm Problem) is hard.*

**Proof 1.1** Below, we first prove the security for the case that  $A_1$  is corrupted. Let  $Adv$  be an adversary who has corrupted  $A_1$ , we construct a simulator  $Sim$  working as follows:

- *Simulating - corrupted  $A_1$ :*

(1) Upon input  $Sign(sid, M, ds_{A_1})$ , simulator  $Sim$  sends  $Sign(sid, M, ds_{A_1})$  to  $\mathcal{F}_{SM9-DSA}$  and receives back  $(h, S)$ .

(2)  $Sim$  invokes  $Adv$  upon input  $Sign(sid, M, ds_{A_1})$  and receives **(com-prove,  $sid||1, g_1, r_1$ )** as  $Adv$  intends to send to  $\mathcal{F}_{com-zk}^{RDL}$ .

(3)  $Sim$  computes an element  $g = e(P_1, P_{pub-s})$  of group  $G_T$ , and verifies that  $g_1 = g^{r_1}$ . If yes, then it do as follows:

(a) computes another element  $t = g^h$  of group  $G_T$  and an integer  $h_1 = H_1(ID_A||hid, N)$ .

(b) computes an element  $P = h_1 \cdot P_2 + P_{pub-s}$  of group  $G_2$ .

(c) computes elements  $u = e(S, P)$  and  $\omega = u \cdot t$  of group  $G_T$ .

(d) computes  $g'_2 = \omega^{r_1^{-1}}$ .

If no, then  $Sim$  just chooses a random  $g'_2$ .

(4)  $Sim$  internally hands **(proof,  $sid||2, g'_2$ )** to  $Adv$  as if sent by  $\mathcal{F}_{zk}^{RDL}$ .

(5)  $Sim$  receives **(decom-proof,  $sid||1, g_1$ )** as  $Adv$  intends to send to  $\mathcal{F}_{com-zk}^{RDL}$ , **(prove,  $sid||1, n, (p_1, p_2)$ )** as  $Adv$  intends to send to  $\mathcal{F}_{zk}^{RPE}$ , and **(prove,  $sid||1, (c_1, pk, g_1), (r_1, sk)$ )** as  $Adv$  intends to send to  $\mathcal{F}_{zk}^{RPEDL}$ .

(6)  $Sim$  checks that  $g_1 = g^{r_1}$ ,  $pk = n = p_1 \cdot p_2$ , and  $c_1 = Enc_{pk}(r_1)$ . Once one of the three equations does not holds,  $Sim$  simulates  $A_2$  aborting and sends abort to the trusted party computing  $\mathcal{F}_{SM9-DSA}$ . Otherwise, it continues.

(7)  $Sim$  chooses a random  $r_4 \in [1, N - 1]$ , computes  $c'_3 = Enc_{pk}(r_4)$  and  $c'_4 = (c'_3)^{-1} \cdot ds_{A_1}^{-1} \cdot S$ , and internally hands  $c'_3$  and  $c'_4$  to  $Adv$ .

The differences between the view of  $Adv$  in a real execution and in the simulation includes:

(1) the way that  $g_2$  is generated: in a real execution,  $A_2$  chooses a random  $r_2$  and computes  $g_2 = g^{r_2}$ ; while in the simulation,  $Sim$  computes  $g'_2 = \omega^{r_1^{-1}}$ . However, since  $\omega = g^r$  where  $r$  is randomly chosen, the distribution over  $g^{r_2}$  and  $\omega^{r_1^{-1}}$  are identical.

(2)  $Sim$  simulates  $A_2$  aborting if  $g_1 \neq g^{r_1}$  or  $pk = n \neq p_1 \cdot p_2$  or  $c_1 \neq Enc_{pk}(r_1)$ , while in the real execution,  $A_2$  aborts when the ZK proofs of  $R_{DL}$  or  $R_{PE}$  or  $R_{PEDL}$  are not accepted. By the soundness of these proofs, this difference is at most negligible.

(3) the way that  $c_3$  and  $c_4$  are generated: in a real execution,  $A_2$  chooses a random  $r_3 \in [1, N - 1]$ , and computes  $c_2 = Enc_{pk}(h)$ ,  $c_3 = Enc_{pk}(r_3(r_1 r_2 - h))$  (using the homomorphic property of Paillier encryption),  $c_4 = r_3^{-1} \cdot ds_{A_2}$ . While in the simulation,  $Sim$  chooses a random  $r_4 \in [1, N - 1]$ , computes  $c'_3 = Enc_{pk}(r_4)$  and  $c'_4 = (c'_3)^{-1} \cdot ds_{A_1}^{-1} \cdot S$ . However, due to the Paillier encryption is indistinguishable under chosen-plaintext attacks, the encryption of  $r_4$  and  $r_3(r_1 r_2 - h)$  are indistinguishable since both  $r_4$  and  $r_3(r_1 r_2 - h)$  are randomly distributed over  $[1, N - 1]$ . In addition, due to the ECDLP is hard,  $r_3^{-1} \cdot ds_{A_2}$  and  $(c'_3)^{-1} \cdot ds_{A_1}^{-1} \cdot S = (c'_3)^{-1} \cdot (r_1 r_2 - h) \cdot ds_{A_2}$  are indistinguishable.

Thus, we can gain the conclusion that the joint distribution of  $Adv$ 's view and  $A_2$ 's output in the ideal simulation is statistically close to the distribution in the real execution. Specifically, we have that

$$((g'_2, c'_3, c'_4), (r, S)) \equiv_c ((g_2, c_3, c_4), (r, S)).$$

That is, for any P.P.T. (probabilistic polynomial time) distinguisher  $D$ , we have

$$Pr[D((VIEW_{Adv}(ds_{A_1}), OP(ds_{A_1}, ds_{A_2})), (VIEW_{A_1}(ds_{A_1}), OP(ds_{A_1}, ds_{A_2}))) = 1] \leq \frac{1}{poly(N)}$$

where  $OP$  denotes OUTPUT. The proof of this simulation case is completed.

Now, we prove the security for the case that  $A_2$  is corrupted. Let  $Adv$  be an adversary who has corrupted  $A_2$ , we construct a simulator  $Sim$  working as follows:

- *Simulating - corrupted  $A_2$ :*

(1) Upon input  $\text{Sign}(sid, M, ds_{A_2})$ , simulator  $\text{Sim}$  sends  $\text{Sign}(sid, M, ds_{A_2})$  to  $\mathcal{F}_{SM9-DSA}$  and receives back  $(h, S)$ .

(2)  $\text{Sim}$  computes  $c'_1 = \text{Enc}_{pk}(\tilde{r}_1)$  for a random  $\tilde{r}_1 \in [1, N-1]$  with  $pk$  sent by  $A_1$ , and internally hands  $\text{Adv}$  the message (**proof-receipt**,  $sid||1$ ) as if sent by  $\mathcal{F}_{com-zk}^{R_{DL}}$ , and the message  $(pk, c'_1)$  as if sent by  $A_1$ .

(3)  $\text{Sim}$  receives (**prove**,  $sid||2, g_2, r_2$ ) as  $\text{Adv}$  intends to send to  $\mathcal{F}_{zk}^{R_{DL}}$ .

(4)  $\text{Sim}$  computes an element  $g = e(P_1, P_{pub-s})$  of group  $G_T$  and verifies that  $g_2 = g^{r_2}$ . If yes, then it do as follows:

(a) computes another element  $t = g^h$  of group  $G_T$  and an integer  $h_1 = H_1(ID_A||hid, N)$ .

(b) computes an element  $P = h_1 \cdot P_2 + P_{pub-s}$  of group  $G_2$ .

(c) computes elements  $u = e(S, P)$  and  $\omega = u \cdot t$  of group  $G_T$ .

(d) computes that  $g'_1 = \omega^{r_2}$ .

If no, it simulates  $A_1$  aborting and halts.

(5)  $\text{Sim}$  hands  $\text{Adv}$  the message (**decom-proof**,  $sid||1, g'_1$ ) as if sent by  $\mathcal{F}_{com-zk}^{R_{DL}}$ .

(6)  $\text{Sim}$  runs the simulator for the ZK proof of relation  $R_{PEDL}$  for common statement  $(c'_1, pk, g'_1)$  and with the residual  $\text{Adv}$  as verifier.

(7)  $\text{Sim}$  receives  $c_3$  and  $c_4$  from  $\text{Adv}$ . Then it computes  $c_2 = \text{Enc}_{pk}(\tilde{r}_1 r_2 - h)$ , and verifies that  $c_2 \cdot ds_{A_2} = c_3 \cdot c_4$ . If yes,  $\text{Sim}$  outputs the signature; otherwise,  $\text{Sim}$  simulates  $A_1$  aborting.

The differences between the view of  $\text{Adv}$  in a real execution and in the simulation includes:

(1) the computing of  $c_1$ : in a real execution,  $c_1 = \text{Enc}_{pk}(r_1)$  where  $g_1 = g^{r_1}$ ; while in the simulation,  $c'_1 = \text{Enc}_{pk}(\tilde{r}_1)$  for a random  $\tilde{r}_1$ . However, because  $\text{Sim}$  uses the same  $pk$  as  $A_1$ , the indistinguishability of this simulation follows from a straightforward reduction to the indistinguishability of the Paillier encryption scheme, under chosen-plaintext attacks.

(2) the simulation of the ZK proof of relation  $R_{PEDL}$ . The indistinguishability is guaranteed by the ZK property of the proof. See details in [6].

(3) the way that  $g_1$  is generated: in a real execution,  $A_1$  chooses a random  $r_1$  and computes  $g_1 = g^{r_1}$ ; while in the simulation,  $\text{Sim}$  computes  $g'_1 = \omega^{r_2^{-1}}$ . However, since  $\omega = g^r$  where  $r$  is randomly chosen, the distribution over  $g^{r_1}$  and  $\omega^{r_2^{-1}}$  are identical.

Thus, we can gain the conclusion that the distribution of  $\text{Adv}$ 's view in the ideal simulation is statistically close to the distribution in the real execution. As for the output of  $A_1$ , in the real execution,  $A_1$  checks that  $c_3$  and  $c_4$  are computed correctly by verifying whether the final signature is valid; while in the simulation,  $\text{Sim}$ , without knowing  $sk$ , can not decrypts  $c_3$ . However,  $\text{Sim}$  can check that  $c_3$  and  $c_4$  are computed correctly by computing  $c_2 = \text{Enc}_{pk}(\tilde{r}_1 r_2 - h)$ , and verifying that  $c_2 \cdot ds_{A_2} = c_3 \cdot c_4$ . If  $c_2 \cdot ds_{A_2} = c_3 \cdot c_4$  holds, it means that using  $c_3$  and  $c_4$  sent by  $\text{Adv}$  can get the correct final signature. A little formally, we have that

$$((c'_1, g'_1), (r, S)) \equiv_c ((c_1, g_1), (r, S)).$$

That is, for any P.P.T. distinguisher  $D$ , we have

$$\Pr[D((\text{VIEW}_{\text{Adv}}(ds_{A_2}), OP(ds_{A_1}, ds_{A_2})), (\text{VIEW}_{A_2}(ds_{A_2}), OP(ds_{A_1}, ds_{A_2}))) = 1] \leq \frac{1}{\text{poly}(N)}$$

This completes the proof of this simulation case.

## References

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