# Supplementary Information of: Living in a pandemic: changes in mobility routines, social activity and adherence to COVID-19 protective measures

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#### <span id="page-2-0"></span>S1. NEW YORK CITY BEFORE AND DURING THE PANDEMIC

Figure [S1](#page-2-1) shows more than 9 million stop locations to POIs in New York City before and after the stay-at-home order. On average, we observe a 60.6% reduction of visits to POIs in the state of New York, with reduction of  $-87.7\%$ ,  $-83.7\%$ , and  $-77.7\%$  for *College & University*, *Nightlife Spot*, and Arts  $\mathcal B$  Entertainment, respectively. As a concrete example, Figure [S1](#page-2-1) highlights the number of stop locations at the Metropolitan Museum of Art, one of the most popular Arts  $\mathcal B$  Entertainment venues in New York City; during the pandemic, it almost disappears from the map.



<span id="page-2-1"></span>FIG. S1: (A) Number of visits to POIs in New York City in the 82 days before the stay-at-home order (22 March 2020) and (B) the 82 days after the stay-at-home order. In the state of New York, we find a decrease of 60.6% of the visits to the POIs, revealing the dramatic change in visiting habits brought about by the pandemic in 2020. In the insets, we show the distribution of the visits to the POI categories in the state of New York. As a concrete example, we highlight how activity at the Metropolitan Museum of Art in New York City experiences a drastic reduction of visits during the pandemic. The figure was produced with Datashader.

#### <span id="page-3-0"></span>S2. DATASETS

## <span id="page-3-1"></span>A. Location data

The location data is provided by Cuebiq Inc., a location intelligence and measurement company. The dataset was shared within the Cuebiq Data for Good program, which provides access to de-identified and anonymized mobility data for academic and research purposes.

The location data used consists of users in the US over nine months, from January 2020 to August 2020, and includes only users who have opted-in to share their data anonymously. The data is General Data Protection Regulation (GDPR) and California Consumer Privacy Act (CCPA) compliant. Furthermore, to increase and preserve users' privacy, Cuebiq obfuscates home and work locations to the census block group level.

The data is collected through the Cuebiq Software Development Kit (SDK) that collects user locations through GPS and Wi-Fi signals in Android and iOS devices.

The device determines the location accuracy, which varies from 0 to more than 100 meters. Figure [S2](#page-3-2) (left) shows the accuracy in meters of the original GPS events in the dataset. We can see that the accuracy distribution is bimodal, with one peak around 5 meters and the other peak at 65 meters. We speculate that the latter peak is caused by the home obfuscation mechanism of Cuebiq to preserve users' privacy. Figure [S2](#page-3-2) (right) shows the average number of hours per day with at least one GPS location per user. We can see that most users have almost all the hours covered, enabling us to describe human behaviour accurately.



<span id="page-3-2"></span>FIG. S2: (left) Accuracy distribution of Cuebiq GPS events. (right) Distribution of the average number of hours (per user) covered by at least one GPS event.

#### <span id="page-4-0"></span>B. COVID-19 government response measures

During the COVID-19 pandemic, governments have put in place non-pharmaceutical interventions (NPIs) to contain the spread of the virus. These measures include, among others, school closures, travel and movement restrictions, bans on public gatherings. We used the dataset provided by the Oxford COVID-19 Government Response Tracker (OxCGRT), which provides a systematic set of measures of governments' policies and interventions from 1 January 2020, providing a standardized series of indicators. The dataset covers over 180 countries, including sub-national measures enacted in the United States. The state-specific information included in the dataset describes the overall policy stringency under which residents of the state are subjected. The US states policies are quantified using indicators inherited from higher-level governments and their policies. State-level policies are built from regulations made at the state level and below (e.g., indexes also include decisions of county or city governments) [\[11\]](#page-47-1). As an aggregate measure of the strength of the enacted regulations, we use the "Stringency Index" [\[7\]](#page-47-2). The index is composed of nine different indicators, each quantifying the strength of the enacted policies on a specific regulatory category both concerning the containment and closure policies and the health care system policies. Here we report the nine indicators (and their respective range of values) from which the "Stringency Index" is constructed (for a more detailed description on how these indexes are aggregated, see [\[7\]](#page-47-2) or [\[11\]](#page-47-1)):

- school closure (from  $0$  to  $3$ );
- workplace closure (from 0 to 3);
- cancel public events (from 0 to 2);
- restrictions on gatherings (from 0 to 4);
- public transport closure (from 0 to 2);
- stays at home requirements (from 0 to 3);
- restriction of internal movements (from  $0$  to  $2$ );
- restriction on international travels (from 0 to 4);
- intensity of public information campaigns (from 0 to 3).

## <span id="page-4-1"></span>S3. STOPS DETECTION

A single original GPS location does not contain any information about people's movements, and it is thus impossible to know, from a single point, whenever a user is stationary in a place or not. Moreover, the coordinates of GPS points can fluctuate over time even when the user is not moving. Therefore, we apply a stop location detection algorithm to transform a sequence of original GPS data into a sequence of locations in which a user stops.

We detect the users' stops in a two-step algorithm composed of detecting (i) stop events and (ii) stop locations.

**Stop events detection.** From a sequence of ordered time events  $T = [t_0, t_1, \ldots, t_n] | t_j \le t_i$ , a corresponding set of GPS locations  $R = [r_0, r_1, \ldots, r_n]$ , and a geographical distance function  $d(i, j)$ , we define a *stop event* as a maximal set of locations  $S = [r_i, r_{i+1}, \ldots, r_j] | d(r_i, r_j) < \Delta s \wedge t_j - t_i \ge$  $\Delta t \,\forall r_i, r_j \in S.$ 

Then  $S = \{S_i \mid S_i \text{ is a stop event } \land r_i \in S_i \land r_j \in S_j \land i < j\}$  represents the set of *stop events*. To form a stop event we heuristically choose to group locations in a time-ordered fashion. In other words, in this step, we aim at finding all those places at most ∆s meters large where people stopped for at least  $\Delta t$  minutes. Each *stop event* is composed of at least two locations, and the locations can belong only to at most one stop event.

To extract stop events we base our method on Hariharan and Toyama's work [\[8\]](#page-47-3). The algorithm is depicted in Algorithm [1](#page-6-0) and can be summarised as follows: for each user, we first order their GPS locations by timestamp, and then we select groups of GPS sequences with the desired spatial  $(\Delta s)$  and temporal  $(\Delta t)$  thresholds to form stop events.

The Diameter function computes the greatest distance between points, while the Medoid function selects the GPS location with the minimum distance to all other points in the set.

The computational complexity of the *stop event* algorithm [\[8\]](#page-47-3) is  $\mathcal{O}(n^3)$ , because of the repeated Diameter function that computes a distance matrix, whose complexity is  $\mathcal{O}(n^2)$ .

To reduce the computational burden of the algorithm, we divide the sequence of points of each user into buckets/chunks. To do so, we use the algorithm we depict in Algorithm [2.](#page-6-1) Then, we horizontally parallelize the Diameter algorithm across users and chunks, as each chunk can compute the stop locations independently from the others.

The Diameter  $d(i, j)$  is computed through the Haversine great-circle distance between  $r_i$  and  $r_j$ . Given the average radius of the Earth r and two points with latitude and longitude  $\varphi_1$ ,  $\varphi_2$  and  $\lambda_1$ ,  $\lambda_2$  respectively, the Haversine distance d between them is:

$$
d(r_1, r_2) = 2r \arcsin\left(\sqrt{\sin^2\left(\frac{\varphi_2 - \varphi_1}{2}\right) + \cos(\varphi_1)\cos(\varphi_2)\sin^2\left(\frac{\lambda_2 - \lambda_1}{2}\right)}\right).
$$

GPS locations fluctuate quite significantly, especially when mobile phones are used indoor.

Algorithm 1: Algorithm for extracting the stop events from original GPS sequences.

**Input:** Time-ordered list of a user's original GPS positions  $R = [r_0, r_1, \ldots, r_n]$ , their timestamp

 $T = [t_0, t_1, \ldots, t_n]$ , a spatial threshold  $\Delta s$  and a temporal threshold  $\Delta t$ .

**Output:** The set  $S$  of a user's stop events.

 $left = 0: S \leftarrow \emptyset$ : while  $left < n \textbf{ do}$ right  $\leftarrow$  minimum j such that  $t_j \geq t_{left} + \Delta t$ ;

if  $Diameter(R, left, j) > \Delta s;$ 

then

 $left \leftarrow left + 1$ ;

end

else

right ← maximum j such that  $j \leq n$  and Diameter(R, left, j) <  $\Delta s$ ;

 $S \leftarrow S \cup$  (Medoid(R, left, right),  $t_{left}$ ,  $t_{right}$ );

 $left \leftarrow right + 1;$ 

end

<span id="page-6-0"></span>end

Algorithm 2: Algorithm for dividing an user's *stop events* into buckets.

**Input:** Time-ordered list of a user's original GPS positions  $R = [r_0, r_1, \ldots, r_n]$  and the spatial

threshold  $\Delta s$ .

**Output:** The set B buckets of an user's stop events.

```
i = 0; j = -1; while i < n do
if i = 0 or d(r_{i-1}, r_i) > \Delta s;
 then
    j \leftarrow j + 1;B_i \leftarrow \emptyset;end
B_j \leftarrow B_j \cup \{r_i\};
i \leftarrow i + 1;end
```
<span id="page-6-1"></span>Thus, we measure how much the GPS locations fluctuate within a *stop event*. For each *stop* event, we compute the average Haversine distance of each GPS location from the medoid (Figure [S3\)](#page-7-1).

Stop location detection. For each user, we define *stop locations* as the sequences of *stop events* 



<span id="page-7-1"></span>FIG. S3: Distribution of distances between GPS points within a stop event and the medoid chosen as representative point for the stop event

that can be considered part of the same place. For example: if user  $U$  goes to the Colosseum in Rome multiple times, U could have multiple *stop events* (e.g., northern entrance, southern entrance) that can be grouped in a unique stop location (i.e. the Colosseum).

To detect a *stop location* from *stop events* we use the DBSCAN [\[5\]](#page-47-4) algorithm that groups points within  $\epsilon = \Delta s - 5$  meters of distance to form a cluster with at least  $minPoints = 1$  event. The complexity of DBSCAN is  $\mathcal{O}(n)$ . We horizontally scale the computation through different cloud machines thanks to Apache Spark.

Following the distribution of accuracy in Figure [S2,](#page-3-2) we choose  $\Delta s = 65$  meters. We also choose  $\Delta t = 5$  minutes to detect all stops from the shortest to the longest ones.

We select  $\epsilon = \Delta s - 5$  meters to avoid the creation of an extremely –and incorrect– long chain of sequential stop events.

#### <span id="page-7-0"></span>S4. RESIDENTIAL/WORKPLACE DETECTION

To analyze human mobility in detail, we need to classify each user's stop location semantically. For this reason, we computed the most probable residential and workplace areas for each user. Furthermore, to capture possible changes in residential and workplace areas due to the pandemic, we computed these areas multiple times for a moving window of 28 days. We proceed as follow, for each user i and stop  $s_i(t)$  in a day t, we aggregate the time spent in  $[t-14, t+14]$  days into two buckets:

- 1. Potential residential time. We sum the time between 8 pm and 4 am spent in stop  $s_i$ ; differently from previous literature (e.g., TimeGeo [\[9\]](#page-47-5)), we do not assume that the entire weekend is potential residential time as the US Bureau of Labor Statistics recently estimated that between 34% of employed people work in the weekend [\[2\]](#page-47-6).
- 2. Potential work time. We sum the weekday time between 9 am and 5 pm spent in stop  $s_i$ . Moreover, we assume that a potential work stay should last at least 30 minutes and have a frequency of 5 visits per week. These assumptions are similar to previous literature [\[9\]](#page-47-5). We choose the aforementioned working hours since they represent the most popular working time in the US [\[15\]](#page-47-7).

For each day t, we label a stop  $s_i(t)$  as Residential stop if this stop has the largest potential Residential time. Then, we label a stop  $s_i(t)$  as Work stop if this stop is not Residential stop and it has the largest potential Work time.

Limitations. It is challenging to extract home and work locations for night and weekend jobs. The former have work times complementary to the residential times of daily jobs. The latter are characterized by few work hours that might make the work detection noisy if considered. The problem is well known by existing literature and, to the best of our knowledge, there are no high-quality datasets of home and work locations to systematically validate existing algorithms. However, we did not find any large non-residential area with a large number of home locations.

#### <span id="page-8-0"></span>S5. STATES SELECTION

We aim at understanding whether there were differences in the mobility behaviour patterns of individuals in states that put in place different strategies in response to the COVID-19 pandemic.

To select these four US states, we took into account (i) the daily COVID death rate and (ii) the stringency measures the states adopted to slow down the spread of the virus. Both information was retrieved from the OxCGRT dataset [\[7\]](#page-47-2). As shown in Fig [S4](#page-9-1) we selected the states of Arizona (many deaths/low stringency), Oklahoma (few deaths/low stringency), Kentucky (few deaths/high stringency) and New York (many deaths/high stringency).



<span id="page-9-1"></span>FIG. S4: State selection (AZ, KY, NY, OK) based on daily deaths per 100K inhabitants and mean stringency level for states that have a population  $> 1\%$  of US total population.

## <span id="page-9-0"></span>A. Important dates

We retrieved individual state dates for relevant events concerning the pandemic and the local regulatory response from state-dedicated web pages on the Wikipedia website [\[17\]](#page-48-0). We here summarize the main events, focusing on the first case reported within the state borders and the main regulatory responses. The dates are conveniently reported also in Table [S1.](#page-11-1)

# Arizona

- First case reported: 26 January 2020;
- Universities start to move to online courses: 12 March 2020;
- Governor issues a statewide "stay-at-home" order, barring Arizonans from leaving their houses except for essential activities: 31 March 2020;
- A partial reopening for a selected set of non-essential activities is announced: 4 May 2020;
- The "stay-at-home" order expires: 15 May 2020;
- Following a record high in the number of hospitalizations a partial reversal of the "stay-athome" order is announced: 29 June 2020.

# Kentucky

- First case reported: 6 March 2020:
- School closure: 16 March 2020;
- Governor issues a ban for mass-gatherings: 20 March 2020;
- Non-essential business closure is enacted and a "healthy-at-home" order (similar to a "shelter in place" policy): 26 March 2020;
- Reopening starts requiring business to follow public health guidelines ("healthy-at-work" initiative): 9 May 2020;
- Restaurants reopening: 22 May 2020;
- Bars reopening operating (similarly to restaurants) at a 50% indoor capacity: 29 June 2020.

# New York

- First case reported: 1 March 2020;
- School closure in New York city: 15 March 2020;
- Statewide "stay-at-home" order is declared, all non-essential business are ordered to close: 22 March 2020;
- "Phase one", a county-level partial reopening upon meeting qualifications is announced: 15 May 2020;
- "Phase two", if meeting qualifications counties can reopen restaurants outdoor activity as in-store activities for specific shop categories: 29 May 2020;
- "Phase three", if meeting qualifications counties can reopen indoor restaurant activity and bars at 50% capacity: 24 June 2020.

# Oklahoma

- First case reported: 7 March 2020;
- Announcement of a "safer-at-home" order requiring vulnerable people to remain at their residences except for essential activities, "school closure" order and ban of mass gatherings are enacted on the following day: 24 March 2020 (and 25 March 2020);
- "Phase one" of business reopening allows for outdoor activities, personal care facilities, restaurants, cinemas, gyms, and places of worship to restart activities subject to physical distancing and sanitation protocols (specific guidelines are issued for the industry): 24 April 2020;
- "Phase two" allows religious ceremonies, bars to reopen, and organized sports to restart activities subject to physical distancing: 15 May 2020;
- "Phase three" reopens business that has been restricted to appointments only, summer caps



and (although limited) also visitation at hospitals: 1 June 2020.

<span id="page-11-1"></span>TABLE S1: Dates of the non-pharmaceutical intervention phases for each state.

## <span id="page-11-0"></span>S6. USERS SELECTION

For each US state we studied, we performed all our analyses on panels of individuals that:

- 1. have been seen for at least 7 days before the stay-at-home declaration and that have more than 5 hours of activity on average;
- 2. have been seen for at least 7 days after the stay-at-home declaration and that have more than 5 hours of activity on average.

This pre-processing step leaves us with individuals for which we have information before and after the stay-at-home declaration, enabling a more sound analysis of how mobility behaviour changed during the pandemic.

## <span id="page-12-0"></span>S7. POINTS OF INTEREST

## <span id="page-12-1"></span>A. Extraction of Points of interest (POIs)

We downloaded the POIs from OpenStreetMap (OSM) for the entire US. More precisely, we extracted the POIs with the Python package Pyrosm[\[13\]](#page-47-8), which reads the data from an OSM public dump.

OSM is a collaborative project with maps created by everyone. The nature of the project and its tagging system - which has a quite free form - create some inconsistencies since it allows a user to insert a POI in different ways. As an example, if users want to add a hospital in OSM, they can do it setting healthcare=hospital or setting amenity=hospital.

Another disadvantage of the OSM tagging system is that the POI taxonomy is not organized hierarchically and thus it does not exists a unique way to organize the POIs. To overcome these problems, we decided to create a manual mapping between the OSM tags [\[16\]](#page-47-9) and the Foursquare Venue Category Hierarchy [\[1\]](#page-47-10). In all the analyses in the manuscript, we will therefore use Foursquare categories.

Finally, we retained only POIs that represent actual places where people can meet or go, such as for leisure activities (e.g., parks, sports facilities) or for business reasons (e.g., offices). We decided to remove POIs such as highways, sheds, landuse, fountains, as they do not represent interesting venues. Moreover, we kept only POIs that had a mapping with at least a Foursquare second-level categorization.

## <span id="page-12-2"></span>B. Popularity of POIs in the US

After the POIs extraction phase, we remain with a total of 3,353,502 POIs for the entire US. In Fig [S5](#page-13-0) we show the number of OSM POIs mapped to Level 1 Foursquare categories that we extracted for the four states analyzed. In the same way, Fig [S6](#page-14-0) shows the number of OSM POIs mapped to Level 2 Foursquare categories.

As shown in Fig [S5,](#page-13-0) the majority of POIs extracted from OSM are related to *Outdoors*  $\mathscr{C}$ Recreation activities as also reflected in the Level 2 Foursquare categories Park and Athletics  $\mathcal{B}$ Sports (Fig [S6\)](#page-14-0).

The second most common category is *Professional*  $\mathcal C$  *Other Places* which contains venues such as Office, Factory and School (e.g., Elementary School, High School, Music School, etc.) which appears at the top of Fig [S6.](#page-14-0)



<span id="page-13-0"></span>FIG. S5: Level 1 Foursquare categories mapped from Open Street Map POIs downloaded for the four states analysed.



<span id="page-14-0"></span>FIG. S6: Top-40 Level 2 Foursquare categories mapped from Open Street Map POIs for the four states analysed.

## <span id="page-15-0"></span>C. Matching stop locations with points of interest

To further enrich our analysis, we added semantic meaning to individuals' trajectories associating stop locations to their nearest POI when looking at the distance between the stop location and the POI.

When we associate a POI to a stop location, we prioritize a Point POI over a Polygon POI, checking whether a POI is inside another POI. This situation happens, for example, when an individual is inside a shopping mall.

In this case, we will have a POI representing the entire shopping mall (Polygon POI), and the distance between the stop location of the individual and the POI will be 0. Now, suppose that we have a cafeteria (Point POI) inside the shopping mall, which is at 3 meters distance. In this case, we will assign the stop location to the cafeteria since it gives us a fine-grained piece of information on the visit patterns of the individual.

In Fig [S7](#page-16-0) we show the number of visits made by individuals in the four selected US states (AZ, KY, NY, OK) to POIs mapped at Level 1 Foursquare categories, and in Fig [S8](#page-17-0) at Level 2 Foursquare categories. Following Cuebiq's policy we removed health-related categories, "Spiritual Centers", "Governmental Buildings", and "Prisons" [\[3\]](#page-47-11).



<span id="page-16-0"></span>FIG. S7: Number of visits made by individuals in the four selected US states (AZ, KY, NY, OK) to POIs mapped at the Level 1 Foursquare categories



<span id="page-17-0"></span>FIG. S8: Number of visits made by individuals in the four selected US states (AZ, KY, NY, OK) to POIs mapped at the Level 2 Foursquare categories. From Level 2 Foursquare categories, health-related categories, "Spiritual Centers", "Governmental Buildings", and "Prisons" were removed due to the sensitive nature of those locations.

## <span id="page-18-0"></span>D. New York state - Number and duration of visits to POIs

Here we report the number of visits and the duration of visits to POIs over time for individuals in the state of New York. Figure [S9](#page-19-0) shows these quantities for the Arts  $\mathcal C$  Entertainment, College  $& University, Food, Nightlife Spot business venues, while Fig. S10 shows the same quantities for$  $& University, Food, Nightlife Spot business venues, while Fig. S10 shows the same quantities for$  $& University, Food, Nightlife Spot business venues, while Fig. S10 shows the same quantities for$ the Outdoors & Recreation, Professional & Other Places, Shop & Service, and Travel & Transport venue categories.



<span id="page-19-0"></span>FIG. S9: Number of visits and duration of visits to POIs categories in the state of New York



<span id="page-20-0"></span>FIG. S10: Number of visits and duration of visits to POIs categories in the state of New York

#### <span id="page-21-0"></span>E. Change in POIs' visits in Arizona, Kentucky and Oklahoma



Figure [S11,](#page-21-1) Figure [S12](#page-22-0) and Figure [S13](#page-23-0) show the changes in the number and duration of visits to POIs in Arizona, Kentucky and Oklahoma respectively.

<span id="page-21-1"></span>FIG. S11: Changes in number and duration of visits to POIs in the state of Arizona. A) Percent change over time in the number of visits with respect to the baseline period (January 3, 2020 - February 28, 2020) for venues in the Food and Shop & Service categories. B) Change in percentage of the duration of visits over time with respect to the baseline period of the median duration of visits to Food and Shop  $\mathcal{B}$  Service POIs. For visualization purposes, the original curves are smoothed using a rolling average of seven days. Vertical dashed lines indicate the date of restrictions and orders imposed by the state of Arizona government. C) Percentage of time spent by people at Residential, Work, POIs, Other, and Moving (i.e. people in movement). D) Percentage of time spent by people in venues under the eight first-level categories of POIs.



<span id="page-22-0"></span>FIG. S12: Changes in number and duration of visits to POIs in the state of Kentucky. A) Percent change over time in the number of visits with respect to the baseline period (January 3, 2020 - February 28, 2020) for venues in the Food and Shop & Service categories. B) Change in percentage of the duration of visits over time with respect to the baseline period of the median duration of visits to Food and Shop  $\mathcal{C}'$  Service POIs. For visualization purposes, the original curves are smoothed using a rolling average of seven days. Vertical dashed lines indicate the date of restrictions and orders imposed by the state of Kentucky government. C) Percentage of time spent by people at Residential, Work, POIs, Other, and Moving (i.e. people in movement). D) Percentage of time spent by people in venues under the eight first-level categories of POIs.



<span id="page-23-0"></span>FIG. S13: Changes in number and duration of visits to POIs in the state of Oklahoma. A) Percent change over time in the number of visits with respect to the baseline period (January 3, 2020 - February 28, 2020) for venues in the Food and Shop & Service categories. B) Change in percentage of the duration of visits over time with respect to the baseline period of the median duration of visits to Food and Shop  $\mathcal{C}'$  Service POIs. For visualization purposes, the original curves are smoothed using a rolling average of seven days. Vertical dashed lines indicate the date of restrictions and orders imposed by the state of Oklahoma government. C) Percentage of time spent by people at Residential, Work, POIs, Other, and Moving (i.e. people in movement). D) Percentage of time spent by people in venues under the eight first-level categories of POIs.

#### <span id="page-24-0"></span>F. Essential vs non-essential Shop & Service

We compare the time series of the number and duration of the visits to POIs between nonessential and essential Shop  $\mathcal C$  Services. We define as essential Shop  $\mathcal C$  Services all those POIs belonging to the *Shop & Services* category and with a second-level classification belonging to one of the following categories: Food  $\mathcal B$  Drink Shop, Miscellaneous Shop, Fruit  $\mathcal B$  Vegetable Store, Market, Pharmacy, Miscellaneous Shop, Warehouse store, Supplement shop, Drugstore, Convenience Store, or Big Box Store.

Figure [S14](#page-24-1) shows that just before the pandemic, stay-at-home orders sparked a 27% increase of visits to essential *Shop*  $\mathcal C$  *Service* POIs, while non-essential POIs had a lower increase. During the pandemic, essential Shop & Service POIs faced a lower reduction than other POIs.



<span id="page-24-1"></span>FIG. S14: Comparison of the number of visits for POIs that are essential and non-essential in the Shop  $\mathcal{B}$ Service category for the selected four states, namely AZ, KY, NY, OK.

#### <span id="page-25-0"></span>S8. COMPARISON WITH GOOGLE AND FOURSQUARE MOBILITY REPORTS

To assess the reliability of the Cuebiq data, we compared the mobility data of Cuebiq to the mobility reports provided by Google and Foursquare.

Google provides the relative change in the number of visits to a specific category by comparing the actual number of visits to a baseline computed for each day of the week, over 5 weeks from 3 January to 6 February 2020 (e.g., 5 values for Monday, 5 values for Tuesday). The only exception is for residential places, for which Google computes the change metric in terms of the fraction of time spent at home on a specific day.

We apply the same procedure to our mobility data, and we compare the results with the data provided by Google (comparing residential and workplaces) and Foursquare (comparing the different visits to POIs categories).

We computed the Pearson correlation between the relative change in the number of visits for each US state and category according to Google/Foursquare and Cuebiq.

The reliability of the Cuebiq mobility data is shown in Fig. [S15,](#page-26-0) where we can see that Cuebiq mobility data show high agreement in the changes of mobility patterns with both Google and Foursquare data. Google data are used to compare the change in time spent at Residential locations and the change in the number of visits to user workplaces. Foursquare data, in contrast, are used as a comparison to check the reliability of the change in the number of visits to Foursquare venue categories.

## <span id="page-25-1"></span>S9. BEHAVIOUR CHANGE METRICS

As the threat of the COVID-19 pandemic unfolds in different states, there is a consistent reduction in the population mobility. This effect is reflected at various levels in different key quantities capturing several aspects of human mobility. Thus, we extract some additional mobility metrics to complement the analysis on the changes in individual mobility patterns presented in the main paper.

As shown in Fig [S16,](#page-28-1) for each individual, we computed the following quantities:

- Number of unique stop locations:
- Diversity of visited locations weighted by the number of visits to an individual's locations;
- Diversity of visited locations weighted by the time spent in an individual's locations;



<span id="page-26-0"></span>FIG. S15: Pearson correlation of the daily number of visits to POIs, number of visits to workplace, and time spent at Residential locations. Correlations are computed between Google change timeseries, for time spent at home and visits to workplaces, and the same quantities as inferred from the Cuebiq data. Comparisons for the change in number of visits to venue categories are performed by using Foursquare change visit data and the inferred visits to POI categories from Cuebiq and OpenStreetMap data.

- Radius of gyration weighted by the number of visits to an individual's locations;
- Radius of gyration weighted by the time spent in an individual's locations.

We then aggregate these metrics, averaging over all individuals. Finally, we compute the percentage change for each metric m as:

$$
m_{change} = \frac{m_{w(t)} - m_b}{m_b} * 100
$$

where  $m_b$  is the median of the aggregated metric m during the baseline period before the pandemic, and  $m_{w(t)}$  is the median of the aggregated metric m for a window  $w(t)$  for all individuals.

To compute the percentage of change for all the metrics we described, we used a time window of 2 weeks that we shift by 1 day, setting a baseline period that starts on 3 January 2020 and ends on 29 February 2020. We centre the last window at 29 February 2020, so that the last window included in the baseline period ends on 7 March 2020 (still before the stay-at-home measures).

## <span id="page-27-0"></span>A. Entropy of visited locations

We introduce the entropy of visited locations as a measure of the diversity of an individual's patterns of visit:

$$
D_{locations}(i) = -\frac{\sum_{j=1}^{k} p_{ij} \log(p_{ij})}{\log k}.
$$

Here, k is the total number of unique visited locations of an individual i,  $p_{ij} = \frac{V_{ij}}{\sum_{j=1}^{k} V_{ij}}$  and  $V_{ij}$  is either (i) the number of times individual i visits location  $j$  (weighted by number of visits), or (ii) the total time individual i spends in location  $j$  (weighted by time spent).

## <span id="page-27-1"></span>B. Radius of gyration

The radius of gyration [\[6,](#page-47-12) [12\]](#page-47-13) is defined as:

$$
r_g = \sqrt{\frac{1}{N} \sum_{l \in L} n_l |\mathbf{r}_l - \mathbf{r}_{cm}|^2}
$$

Depending on the type of weighting we apply,  $N$  is the total number of visits (or total time spent) a particular individual made to all their visited locations;  $n_l$  are the visits (time spent) to location *l*; *L* is the set of stop locations within a time window;  $\mathbf{r}_1$  is a two-dimensional vector representing the location's GPS position recorded as latitude and longitude; and  $r_{cm}$  is the center of mass of the trajectories, defined as  $\mathbf{r_{cm}} = \frac{1}{N}$  $\frac{1}{N} \sum_{l=1}^{N} \mathbf{r}_{l}$ .

## <span id="page-27-2"></span>S10. MOBILITY ROUTINES



<span id="page-28-1"></span>FIG. S16: Mobility behaviour change for individuals in the New York state. Median change in entropy of places (visits), entropy of places (time spent), radius of gyration (visits), radius of gyration (time spent), and number of unique stops computed on a 2-weeks window with 1-day shift

## <span id="page-28-0"></span>A. Comments on significant routines

The Sequitur compression algorithm is used in this work as a tool for detecting recurrent patterns in the sequence of location type visits [\[10\]](#page-47-14). However, since we are interested in understanding how individual routines changed as the pandemic unfolded, it is important to ensure that the recurrent patterns identified are not spurious and represent meaningful patterns in terms of individual routines' description power. Given the nature of mobile phone data, random sequences can be erroneously identified as relevant routines. Following the approach of Di Clemente *et al.* [\[4\]](#page-47-15), we remove routines whose number of occurrences in the original sequence, if compared to a set of randomized versions of the original sequence, does not significantly differ. This process consists of generating 1 000 copies of each individual's original sequence of visits (including their homes, workplaces, uncategorized locations, and all venue categories following the temporal order of visits) and independently shuffling each of them. We then compare the occurrences of recurrent patterns identified from the original routine with the average occurrence they show in the randomized sequences. Operationally, we compute the z-score, using each recurrent pattern standard deviation and their average number of occurrences, and keep as "significant routines" only those with a score greater than 2.

While this procedure ensures that the routines we are analyzing are representative of an individual's recurrent patterns and thus help in understanding how deeply rooted behaviours were affected by the pandemic, it is also of interest to understand the changes that occurred to the overall sequences of visits. This is performed in the next section with a thorough analysis of the direct compression of the original sequence for the two time windows under study.

#### <span id="page-29-0"></span>B. Sequitur compression ratio

As reported in the main text, encoding individual visit patterns in a sequence of visited categories help us to better understand the extent to which human behaviour adapted to the pandemic threat under different environmental circumstances. Figure [S17,](#page-30-0) Figure [S18,](#page-31-0) Figure [S19,](#page-32-0) and Figure [S20](#page-32-1) show the results of the compression process for the four states included in our analysis, highlighting the difference between sequences in the pre-pandemic period (from February 1, 2020, to February 28, 2020) and in the during-pandemic period (from March 25, 2020, to April 21, 2020). We find a significant reduction in sequence length from the pre-pandemic period to the during-pandemic one for all four states. This result is mirrored in the length of the compressed sequences (see panel A in Figure [S17,](#page-30-0) Figure [S18,](#page-31-0) Figure [S19,](#page-32-0) and Figure [S20\)](#page-32-1). We summarize this result by computing the compression ratio, which is defined as the original sequence length,  $l_o$ , divided by the compressed sequence length,  $l_c$ , for each individual in both periods. We provide evidence of a significant increment of sequence compressibility of during-pandemic visit patterns when compared with the pre-pandemic period (under both a Welch test and Mood test at a significance level of  $\alpha = 0.001$ ) (panels C and D). We also note that most of the non-compressible sequences (i.e. with compression ratios equal to 0) are short: during-pandemic, in 71% of the cases the length is smaller

than four. Importantly, these short sequences are mostly composed by a single stop category: during-pandemic, in 71% of the cases this category corresponds to an individual's "Residential location".



<span id="page-30-0"></span>FIG. S17: Sequitur compression for individuals living in the New York state between two 28-days periods namely pre- and during-pandemic. A) scatters the median (and 95% C.I.) of compressed sequences' length as a function of their original sequence length. B) shows the distribution of the sequitur ratio while C) their element-wise difference (pre-pandemic compression ratio minus its value during-pandemic). D) and E) show the number of users with *compression\_ratio* = 1 as a function of sequence length and unique stop locations respectively.



<span id="page-31-0"></span>FIG. S18: Sequitur compression for individuals living in Arizona between two 28-days periods namely preand during-pandemic. A) scatters the median (and 95% C.I.) of compressed sequences' length as a function of their original sequence length. B) shows the distribution of the sequitur ratio while C) their element-wise difference (pre-pandemic compression ratio minus its value during-pandemic). D) and E) show the number of users with *compression\_ratio* = 1 as a function of sequence length and unique stop locations respectively.



<span id="page-32-0"></span>FIG. S19: Sequitur compression for individuals living in Kentucky between two 28-days periods namely preand during-pandemic. A) scatters the median (and 95% C.I.) of compressed sequences' length as a function of their original sequence length. B) shows the distribution of the sequitur ratio while C) their element-wise difference (pre-pandemic compression ratio minus its value during-pandemic). D) and E) show the number of users with *compression\_ratio* = 1 as a function of sequence length and unique stop locations respectively.



<span id="page-32-1"></span>FIG. S20: Sequitur compression for individuals living in Oklahoma between two 28-days periods namely preand during-pandemic. A) scatters the median (and 95% C.I.) of compressed sequences' length as a function of their original sequence length. B) shows the distribution of the sequitur ratio while C) their element-wise difference (pre-pandemic compression ratio minus its value during-pandemic). D) and E) show the number of users with *compression\_ratio* = 1 as a function of sequence length and unique stop locations respectively.

## <span id="page-33-0"></span>C. Routine reduction

From the pre-pandemic to the during-pandemic period, we find a global decrease in all the mobility routines. In Figure [S21](#page-33-2) we report the reductions faced by each link. College  $\mathcal{B}$  Universities closure exposed all the activities linked to that category to the largest reduction. A similar behaviour hit the Arts and Entertainment category due to the restrictions and closures of museums and other cultural places.



<span id="page-33-2"></span>FIG. S21: Undirected routine reductions.

## <span id="page-33-1"></span>D. Jaccard similarity and clustering

The silhouette score is a metric that compares an object cohesion to its own cluster with its distance from other clusters. Silhouette score ranges from  $-1$  to  $+1$ . A high value indicates a good match and in general a well matched set of cluster components. For each unit in a system, silhouette is computed as the average distance of one unit with all other units outside its own cluster  $\bar{d}_{out}(i)$  minus the average distance of the same unit with the other components from its own cluster  $\bar{d}_{in}(i)$ :

$$
s(i) = \frac{\bar{d}_{out}(i) - \bar{d}_{in}(i)}{\max \bar{d}_{out}(i), \bar{d}_{in}(i)}.
$$

Figure [S22](#page-34-1) shows in panel A the average silhouette score, for the state of New York, as a function of the number of clusters as the hierarchical process progresses. As expected the clustering process is able to better group different individuals' routines during the pandemic period at all steps of the agglomerative process. Panel B shows the number of clusters as a function of the relative distance between the two elements involved in the latest clustering step. At the same distance values, we show that clustering of routines during the pandemic period have been aggregate twice as fast as during the pre-pandemic period.



<span id="page-34-1"></span>FIG. S22: Clustering pre and during the pandemic. A) shows the silhouette score as a function of the number of clusters hierarchically assembled. The red line represents the silhouette score in the pre-pandemic period, while the blue one during the pandemic. B) shows the number of clusters as a function of the largest distance between aggregated components.

#### <span id="page-34-0"></span>E. Top clusters

To better understand the routine characteristics of people during the pandemic, we display in Figure [S23](#page-35-1) the network of subsequent visits, extracted from the top six clusters defined from the routine activity of Sequitur.

We select the clusters to visualize by selecting the top six clusters at the 95% height of the dendogram formed by the complete linkage agglomerative clustering described in the manuscript. For clarity reasons, we filter out the links with less than 5% of intensity.

Figure [S23](#page-35-1) shows that most of the users, which belong to Cluster 1 (24%) and Cluster 2 (9.6%),

have their significant locations between Residential and Shops  $\mathcal{C}'$  Services. Other clusters include more diversity in mobility, including also the work places.



<span id="page-35-1"></span>FIG. S23: The top six clusters with most individuals in the post-pandemic period.

# <span id="page-35-0"></span>S11. CO-LOCATION EVENTS

Two individuals are said to be "co-located" if they both have a stop location that is at most 50 meters far from the other one, and these stop locations are overlapping on date and time for at least 15 minutes. A "co-location event" is thus defined as one event in time when two or more individuals are co-located.

These *co-location events* are grouped in four different categories depending on the place where the possible social contact took place:

• Residential, a co-location event where one and only one of the two individuals have the venue marked as Residential location;

- *Workplace*, a *co-location event* that happened in a venue labeled as a workplace for both the individuals;
- POI, a co-location event where both the individuals are in the same POI (same ID of the POI);
- Other, a co-location event in which the two individuals meet in a place that it is neither a Residential nor a Workplace nor a POI.

## <span id="page-36-0"></span>A. Percent change of the number of Co-location events

Figure [S24,](#page-36-1) Figure [S25,](#page-37-0) Figure [S26](#page-37-1) and Figure [S27](#page-38-0) show the percent change in the number of co-location events in the states of New York, Kentucky, Oklahoma and Arizona respectively.



Number of co-location events in Arizona

<span id="page-36-1"></span>FIG. S24: Percent change in the number of co-location events from the baseline period (until 29 February 2020) in Arizona. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.

Number of co-location events in Kentucky



<span id="page-37-0"></span>FIG. S25: Percent change in the number of co-location events from the baseline period (until 29 February 2020) in the Kentucky. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.



<span id="page-37-1"></span>FIG. S26: Percent change in the number of co-location events from the baseline period (until 29 February 2020) in the New York. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.



<span id="page-38-0"></span>FIG. S27: Percent change in the number of co-location events from the baseline period (until 29 February 2020) in the Oklahoma. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.

#### <span id="page-39-0"></span>B. Percent change of the duration of Co-location events

Figure [S28,](#page-39-1) Figure [S29,](#page-40-0) Figure [S30](#page-40-1) and Figure [S31](#page-41-0) show the percent change in the duration of co-location events in the states of New York, Kentucky, Oklahoma and Arizona respectively.



Duration of co-location events in Arizona

<span id="page-39-1"></span>FIG. S28: Percent change of the duration of co-location events from the baseline period (until 29 February 2020) in the Arizona state. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.

Duration of co-location events in Kentucky



<span id="page-40-0"></span>FIG. S29: Percent change of the duration of co-location events from the baseline period (until 29 February 2020) in the Kentucky state. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.

Duration of co-location events in New York



<span id="page-40-1"></span>FIG. S30: Percent change of the duration of co-location events from the baseline period (until 29 February 2020) in the New York state. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.



<span id="page-41-0"></span>FIG. S31: Percent change of the duration of co-location events from the baseline period (until 29 February 2020) in the Oklahoma state. (left) Percent change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. (right) Percent change for all the categories of POIs.

#### <span id="page-42-0"></span>C. Null model

As the pandemic unfolds in the US, its impact on the number of visits to POIs grows, reducing by about 80% their number during the first phase period. This reduction of the number and duration of visits are expected to impact the number of co-location events and their duration strongly. To this extent, we propose two null models that aim at capturing the expected number and duration of co-locations given the reduction in the number of visits to POIs, the time spent at POIs, and the duration of those stops during which a co-location event occurred.

Number of co-location events null-model. To provide an estimate for the daily number of co-location events, we focus on co-locations happening at a single POI  $i$  on a specific day  $d$ . The number of co-location events occurring at that location on a specific day  $e_{i,d}$  can be estimated from both the number of individuals visiting the POI  $n_{i,d}$ , and the median duration of their stops there  $d_{i,d}$ .

We can then provide an estimate for  $e_{i,d}$  using the following:

$$
e_{i,d} = \binom{n_{i,d}}{2} p_{i,d} \tag{S1}
$$

where  $p_{i,d}$  is the probability of having a co-location event given two individuals visiting POI i on day d.  $p_{i,d}$  is computed assuming a Uniform distribution for the time-interval of visit of two individuals potentially having a co-location. This means that, if two individuals visited the same POI  $i$  on day d, they will have a non-null probability of visiting i with partially (or completely) overlapping time-intervals of visit. The probability that the two intervals have an overlap of at least  $\epsilon$  time is then computed as a fraction of the length of their stop duration and the duration of a day with open boundary conditions:

$$
p_{i,d} = \begin{cases} 0 & \bar{d}_{i,d} < \epsilon \\ \frac{2(\bar{d}_{i,d} - \epsilon/2)}{\tilde{d}} & \epsilon \le \bar{d}_{i,d} < \tilde{d}/2 + \epsilon/2 \\ 1 & \bar{d}_{i,d} \ge \tilde{d}/2 + \epsilon/2 \end{cases} \tag{S2}
$$

where  $\epsilon$  is a minimum number of minutes the two time-interval are required to overlap in order for a co-location to be counted as a co-location event, and  $\tilde{d}$  is the duration of a day in minutes. The null model assumes that, if  $\bar{d}_{i,d}$  is smaller than  $\epsilon$ , then no co-location will be counted as a co-location event. In contrast, if  $\bar{d}_{i,d}$  is greater than  $\epsilon$ , the probability of a co-location events grows linearly until the minimum overlap region is equal to  $\epsilon$ , namely when  $\bar{d}_{i,j} = \tilde{d}/2 + \epsilon/2$ . For all values greater than that value, the probability of a co-location event if the people visit the same POI is 1. The open boundary condition ensures that the co-location overlap of one individual stop with the second is independent from the time at which the second individual visits the POI. We note that, as the median duration of POI visit increases, the co-location event probability grows linearly twice as fast.

Co-location event duration null-model. The expected duration of a co-location event is estimated following a similar reasoning. Conditioning on the fact that two individuals are co-located at POI i on day d, we use the average length of their stops there, namely  $d_{i,d}$ , to estimate their expected time-overlap under a uniformly distributed probability for the displacement of their visit over the entire day. Thus, our null-model assumes that individuals visit POIs without the specific intent of meeting with someone. Under this assumption, the expected temporal overlap,  $o_{i,d}$ , which corresponds the expected duration of a co-location events, can be easily derived as the average overlap between two time-intervals moving over the same domain:

$$
o_{i,d} = \frac{1}{2(\hat{d}_{i,d} - \epsilon)} \int_{-\hat{d}_{i,d} + \epsilon}^{\hat{d}_{i,d} - \epsilon} (\hat{d}_{i,d} - |x|) \cdot dx
$$
\n(S3)

$$
=\frac{\hat{d}_{i,d}+\epsilon}{2}\tag{S4}
$$

where x is the distance between the center of the two intervals of equal length  $d_{i,d}$ .

Figure [S32,](#page-44-0) Figure [S33,](#page-44-1) and Figure [S34](#page-45-0) show the percent change in: A) the number of co-location events divided per co-location event type; B) the percent change in co-location events happening in POIs (full line) against the expected co-location events (dashed line); C) the percent change in the duration (i.e. the time overlap) of co-location events happening in POIs (full line) against the expected duration of co-location events (dashed line). Figures Figure [S32,](#page-44-0) Figure [S33,](#page-44-1) and Figure [S34](#page-45-0) show the results for the state of Kentucky, Oklahoma and Arizona respectively.

## <span id="page-43-0"></span>S12. VISITS TO POIS: MODEL CONSTRUCTION AND MODEL SELECTION

This section reports all the models tested and their construction in terms of prior distributions and sampling algorithms.

Prior selection: Here, we introduce the prior distributions adopted to fit the full model. The baseline and weather models use the same prior distribution without the additional parameters introduced in the full model only. Therefore, for the sake of simplicity, we report here the complete list of priors without differentiating for the three main models presented and discussed in the main

#### Co-location events in Arizona



<span id="page-44-0"></span>FIG. S32: A) Percentage change of co-location events from the baseline period (until 29 February 2020) in the Arizona state. We measure the change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. B-C) We compare the difference between the expected and observed number and duration of co-location events. The figure shows that during the pandemic, individuals tend to have less co-locations than expected. However, it seems that co-locations are longer than expected.



<span id="page-44-1"></span>FIG. S33: A) Percentage change of co-location events from the baseline period (until 29 February 2020) in the Kentucky state. We measure the change for Residential areas (one of the two individuals in proximity is at their own residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. B-C) We compare the difference between the expected and observed number and duration of co-location events. The figure shows that during the pandemic, individuals tend to have less co-locations than expected. However, it seems that co-locations are longer than expected.

#### Co-location events in Oklahoma



<span id="page-45-0"></span>FIG. S34: A) Percentage change of co-location events from the baseline period (until 29 February 2020) in Oklahoma state. We measure the change for Residential areas (one of the two individuals in proximity is at their residential area), POI (both individuals are at the same POI), Business (both of having the same work location) and Other co-location events. B-C) We compare the difference between the expected and observed number and duration of co-location events. The figure shows that during the pandemic, individuals tend to have fewer co-locations than expected. However, it seems that co-locations are longer than expected.

paper.

$$
\alpha_s \sim Normal(\mu = 0, \sigma = 1)
$$
  
\n
$$
\beta_{policy} \sim Normal(\mu = -1, \sigma = 0.1)
$$
  
\n
$$
\beta_{deaths} \sim Normal(\mu = -1, \sigma = 0.1)
$$
  
\n
$$
\rho_i \sim Normal(\mu = 0, \sigma = 0.1)
$$
  
\n
$$
\beta_{temp} \sim Normal(\mu = 0, \sigma = 0.1)
$$
  
\n
$$
\beta_{order} \sim Normal(\mu = 0, \sigma = 0.1)
$$
  
\n
$$
\beta_{adapt} \sim HallNormal(\sigma = 0.1)
$$
  
\n
$$
\gamma_s \sim 0.01 + HalfNormal(\sigma = 0.1)
$$
  
\n
$$
\phi_s \sim 90 + HalfNormal(\sigma = 10)
$$
  
\n
$$
\epsilon \sim HalfNormal(\sigma = 0.05)
$$
  
\n
$$
Y \sim Student(\mu = y_{model}, \sigma = \epsilon, \nu = 3).
$$

Cumulated stringency model: Our research question aims at understanding if a model accounting for a behavioural adaptation to risk after a sustained period of exposure can better describe

model	metric	loo			se r2 r2std weight
full	mean visits 846.770 29.598 0.783			0.024	0.999
cumulated strin. mean visits $811.043$ $26.941$ 0.758				0.017	0.001
weather	mean visits 747.450 28.780 0.728			0.019	0.000
baseline	mean visits 610.603 31.943 0.674			0.022	0.000

<span id="page-46-0"></span>TABLE S2: Summary results for the models describing the average number of visits per individual per day. Results show that the full model outperforms all the other in terms of the Pareto-smoothed importance sampling Leave-One-Out cross-validation information criterion (PSIS-LOO) [\[14\]](#page-47-16). The cumulated Stringency model following a similar idea as the full model shows better performances if compared with the weather and the baseline models.



TABLE S3: Summary results for the models describing the average time spent outside the residential area per individual per day. Results show that the full model outperforms all the other in terms of the Pareto-smoothed importance sampling Leave-One-Out cross-validation information criterion (PSIS-LOO) [\[14\]](#page-47-16). The cumulated Stringency model, following a similar idea as the full model, shows better performances if compared with the weather and the baseline models.

the individual's tendency to visit POIs or not. The formulation of the full model takes this effect into account by adding a dependency on the time elapsed after the first pandemic restrictions. To confirm and test the robustness of the full model results, we also test for a different model, namely the "cumulated stringency model", which instead of adding a dependency on time, uses the value of the cumulated restrictions intensity as a proxy of the pandemic burden experienced so far. Table [S12](#page-43-0) shows that also this model better captures the reduction and subsequent recovery of the number of visits to POIs.

Modeling "time not at home" : As an additional robustness check, we also tested the performances of these four models in describing the timeseries of the time not spent in residential areas. Also in this case, Tab. [S12](#page-46-0) summarizes the better performance of both models accounting for a behavioural adaptation component.

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