## Automated detection and enumeration of marine wildlife using unmanned aircraft systems (UAS) and thermal imagery

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## **Appendix A: Automated Detection Model Script**

# Import arcpy module and load licenses import arcpy, sys from arcpy import env from arcpy.sa import \* arcpy.CheckOutExtension("Spatial") arcpy.env.overwriteOutput = True

#Set Workspaces \*\*\*IMPORTANT, READ COMMENT BELOW\*\*\*
Scratch = sys.argv[1]
arcpy.env.scratchWorkspace = Scratch
Data = sys.argv[2]
arcpy.env.workspace = Data
#The user must select two directories to use a scratch and primary workspace
#for intermediate and final outputs. The scratch workspace must be a folder named
#"Scratch" and the primary workspace must be a folder named "Data". Both of these
#folders must be in the same directory as this script.

#Set Variables and Inputs
ThermalIndex = sys.argv[3]
#User selects a thermal index (raster filetype). This raster must be placed in the
#primary workspace (the "Data" folder).

TempSelect = sys.argv[4] #user inputs a lower thermal threshold representing the #temperature that YOY seals can be found on the thermal index.

#Set Geoprocessing Environments

arcpy.env.outputCoordinateSystem = ThermalIndex arcpy.env.snapRaster = ThermalIndex

#Processesing Workflow Begins

# Process: Con (6)
arcpy.gp.Con\_sa(ThermalIndex, "1", "Scratch\\ConOut.tif", "", "value > " + TempSelect)
#Selects all the cells with a temperature index greater than or equal to the
#user's selection.

# Process: Region Group arcpy.gp.RegionGroup\_sa("Scratch\\ConOut.tif", "Scratch\\RegionGroup.tif", "EIGHT", "WITHIN", "NO\_LINK", "") #This step prevents isolated pixels directly adjacent and diagonal to other pixel clusters #from being broken into separate polygons in the following raster to polygon step.

# Process: Raster to Polygon (5)
arcpy.RasterToPolygon\_conversion("Scratch\\RegionGroup.tif", "Scratch\\RtoP.shp", "NO\_SIMPLIFY",
"Value")
#Vectorizes all pixels slected by the previous step and converts them to polygons.

# Process: Dissolve
arcpy.Dissolve\_management("Scratch\\RtoP.shp", "Scratch\\MainPoly.shp", "GRIDCODE", "",
"MULTI\_PART", "DISSOLVE\_LINES")
#Reorganizes the large single polygon created in the previous step into a multipart
#polygon, so that each polygon part can have its own attributes. This step is made
#necessary due to the earlier use of the Region Group tool.

# Process: Add Geometry Attributes
arcpy.AddGeometryAttributes\_management("Scratch\\MainPoly.shp", "AREA", "",
"SQUARE\_METERS", "")
#Adds area atributes to all polygon pieces.

# Process: Minimum Bounding Geometry
arcpy.MinimumBoundingGeometry\_management("Scratch\\MainPoly.shp", "Scratch\\ConvexHulls.shp",
"CONVEX\_HULL", "NONE", "", "MBG\_FIELDS")
#Builds new convex hull polygons around all of the original polygon pieces.

# Process: Add Geometry Attributes (6)
arcpy.AddGeometryAttributes\_management("Scratch\\ConvexHulls.shp", "AREA", "",
"SQUARE\_METERS", "")
#Attaches an area attribute to each of convex hull polygons.

# Process: Join Field
arcpy.JoinField\_management("Scratch\\MainPoly.shp", "GRIDCODE", "Scratch\\ConvexHulls.shp",
"GRIDCODE", "POLY\_AREA")
#Joins the convex hull polygon areas to the attribute tables of the original polygons
#they were built around.

# Process: Zonal Statistics as Table

arcpy.gp.ZonalStatisticsAsTable\_sa("Scratch\\MainPoly.shp", "GRIDCODE", ThermalIndex, "Scratch\\ZonalStats", "DATA", "MEAN") #Averages the values of the thermal index under each polygon and puts the results in #a table.

# Process: Join Field (3)
arcpy.JoinField\_management("Scratch\\MainPoly.shp", "GRIDCODE", "Scratch\\ZonalStats",
"GRIDCODE", "Mean")
#Appends the mean thermal index results to the attribute table of the appropriate
#polygons.

# Process: Add Field (2)

arcpy.AddField\_management("Scratch\\MainPoly.shp", "P\_C\_Ratio", "DOUBLE", "7", "4", "", "NULLABLE", "NON\_REQUIRED", "") #Adds a field for the polygon/convex hull ratios to be calculated in.

# Process: Calculate Field (2)

arcpy.CalculateField\_management("Scratch\\MainPoly.shp", "P\_C\_Ratio", "[POLY\_AREA]/ [POLY\_ARE\_1]", "VB", "")

#Calculates the polygon/convex hull ratio and puts the results in the "P\_C\_Ratio" column #of the attribute table. Note that "POLY\_ARE\_1" refers to the column "POLY\_AREA" added in #the previous Join Field process. Its name was automatically changed when it was joined to #"MainPoly.shp" because "MainPoly.shp" already had a field called "POLY\_AREA".

# Process: Select

arcpy.Select\_analysis("Scratch\\MainPoly.shp", "Data\\IndividualYOY.shp", "\"POLY\_AREA\" <= 0.85")

#Runs Selection critera on the polygons and classifies those that meet the critera as #individual YOY. Critera Shown are for the simplified classification scheme. Critera for #the complex scheme would be:

#"\"POLY\_AREA\" <= 0.85 AND \"MEAN\" < 6.5 OR \"POLY\_AREA\" < 0.65" #Note that the MEAN < 6.5 degrees value is set for the Saddle Island dataset and was offset #from parameters trained at Hay Island. If you choose to use the complex classification #scheme, first review the methods section of the manuscript to properly offset this value #for your new dataset.

# Process: Select (2)

 $arcpy.Select_analysis("Scratch\\MainPoly.shp", "Data\\IndividualAdult.shp", "\"POLY_AREA\" > 0.85 AND \"POLY_AREA\" <= 3.5 AND \"P_C_Ratio\" > 0.8")$ 

#Runs Selection critera on the polygons and classifies those that meet the critera as #individual adults. Critera Shown are for the simplified classification scheme. Critera for #the complex scheme would be:

 $\text{#OR }^{POLY}AREA < > 0.85 AND ^{POLY}AREA < < 3.5 AND ^{P_C}Ratio > 0.8"$ #Note that the MEAN > 6.5 degrees value is set for the Saddle Island dataset and was offset#from parameters trained at Hay Island. If you choose to use the complex classification#scheme, first review the methods section of the manuscript to properly offset this value#for your new dataset.

# Process: Select (3)

arcpy.Select\_analysis("Scratch\\MainPoly.shp", "Scratch\\AdultPiles.shp", "\"POLY\_AREA\" > 3.5 AND \"P\_C\_Ratio\" < 0.8") #Runs Selection critera on the polygons and classifies those that meet the critera as adult #aggregation polygons.

AdultPileDesc = arcpy.Describe("Scratch\\AdultPiles.shp") AdultPileExtent = ("{0} {1} {2} {3}".format(AdultPileDesc.extent.XMin, AdultPileDesc.extent.YMin, AdultPileDesc.extent.XMax, AdultPileDesc.extent.YMax)) #Records the extent of the AdultPiles shapefile so that it can be input into the clip #process below.

# Process: Clip (2)

arcpy.Clip\_management(ThermalIndex, AdultPileExtent, "Scratch\\ThermAClip.tif", "Scratch\\AdultPiles.shp", "-3.402823e+038", "ClippingGeometry", "NO\_MAINTAIN\_EXTENT") #Isolates the thermal index under the adult aggregation polygons in preparation for a #high pass filter.

# Process: Filter (2)

arcpy.gp.Filter\_sa("Scratch\\ThermAClip.tif", "Scratch\\AdultHigh.tif", "HIGH", "NODATA") #Runs a high pass filter on the isolated areas of the thermal index.

#The filter runs a neighborhood function on each pixel of the input raster.

#A new, normalized value is calculated for the center pixel of each neighborhood.

#This is done by multiplying the neighborhood by the following values:

# -0.7 -1.0 -0.7

# -1.0 6.8 -1.0

# -0.7 -1.0 -0.7

#Then, the results are summed and the value given to the center cell. This process #is carried out for each cell in the input raster.

#This is a standard tool in the spatial analyst toolbox in ESRI's ArcMap software. #More information can be found at:

#http://resources.arcgis.com/en/help/main/10.1/index.html#//009z000000r5000000 #or by searching the web for "arcmap high pass filter".

#The results of the filter create high value pixels on the edges of each seal #in a given aggregation polygon. These pixels are much higher in value than their #neighbors and can easily be thresholded and vectorized. The results of this filter #are normalized so that edges across different datasets will have the same values.

# Process: Con

arcpy.gp.Con\_sa("Scratch\\AdultHigh.tif", "1", "Scratch\\AggCon.tif", "", "\"value\" > 1") #Selects the output pixels from the high pass filter that represent the edges of seals.

# Process: Raster to Polygon

arcpy.RasterToPolygon\_conversion("Scratch\\AggCon.tif", "Scratch\\RtoPFilteredAdults.shp", "NO\_SIMPLIFY", "VALUE")

#Vectorizes the selected pixels from the previous step, creating a new polygon feature #of individual adults isolated from their aggregations.

# Process: Add Geometry Attributes (2)

arcpy.AddGeometryAttributes\_management("Scratch\\RtoPFilteredAdults.shp", "AREA", "", "SQUARE\_METERS", "")

#Appends each of the polygons created in the previous step with an area attribute.

# Process: Select (4)
arcpy.Select\_analysis("Scratch\\RtoPFilteredAdults.shp", "Data\\AggregationAdults.shp",
"\"POLY\_AREA\">0.15")
#Removes very small polygons from the aggregation adults, as these are usually the result
#of ambient landscape pixels within the aggregation polygon extents that were accentuated

# Process: Select (5)
arcpy.Select\_analysis("Scratch\\MainPoly.shp", "Scratch\\YOYPiles.shp", "\"POLY\_AREA\" > 0.65
AND \"POLY\_AREA\" < 3.5 AND \"P\_C\_Ratio\" < 0.75 OR \"POLY\_AREA\" > 0.85 AND
\"POLY\_AREA\" < 3.5 AND "\"P\_C\_Ratio\" < 0.8")
#Runs Selection critera on the polygons and classifies those that meet the critera as
#YOY aggregation polygons.</pre>

YOYPileDesc = arcpy.Describe("Scratch\\YOYPiles.shp") YOYPileExtent = ("{0} {1} {2} {3}".format(YOYPileDesc.extent.XMin, YOYPileDesc.extent.YMin, YOYPileDesc.extent.XMax, YOYPileDesc.extent.YMax)) #Records the extent of the YOYPiles shapefile so it can be input into the clip #process below.

# Process: Clip (3)

#by the high pass filter.

arcpy.Clip\_management(ThermalIndex, YOYPileExtent, "Scratch\\ThermYClip.tif", "Scratch\\YOYPiles.shp", "-3.402823e+038", "ClippingGeometry", "NO\_MAINTAIN\_EXTENT") #Isolates the thermal index under the YOY aggregation polygons in preparation for a #high pass filter.

# Process: Filter (3)

arcpy.gp.Filter\_sa("Scratch\\ThermYClip.tif", "Scratch\\YOYHigh.tif", "HIGH", "NODATA") #Runs a high pass filter on the isolated areas of the thermal index. #The filter runs a neighborhood function on each pixel of the input raster.

#A new, normalized value is calculated for the center pixel of each neighborhood.

#This is done by multiplying the neighborhood by the following values:

# -0.7 -1.0 -0.7

# -1.0 6.8 -1.0

# -0.7 -1.0 -0.7

#Then, the results are summed and the value given to the center cell. This process #is carried out for each cell in the input raster.

#This is a standard tool in the spatial analyst toolbox in ESRI's ArcMap software. #More information can be found at:

#http://resources.arcgis.com/en/help/main/10.1/index.html#//009z000000r5000000 #or by searching the web for "arcmap high pass filter".

#The results of the filter create high value pixels on the edges of each seal #in a given aggregation polygon. These pixels are much higher in value than their #neighbors and can easily be thresholded and vectorized. The results of this filter #are normalized so that edges across different datasets will have the same values.

# Process: Con (3)

arcpy.gp.Con\_sa("Scratch\\YOYHigh.tif", "1", "Scratch\\YOYAggCon.tif", "", "\"value\" > 1") #Selects the output pixels from the high pass filter that represent the edges of seals.

# Process: Region Group (2)
arcpy.gp.RegionGroup\_sa("Scratch\\YOYAggCon.tif", "Scratch\\YOYRegGroup.tif", "EIGHT",
"WITHIN", "ADD\_LINK", "")
#This step prevents isolated pixels directly adjacent and diagonal to other pixel
#clusters from being broken into separate polygons in the following raster to polygon step.

# Process: Raster to Polygon (2)
arcpy.RasterToPolygon\_conversion("Scratch\\YOYRegGroup.tif", "Scratch\\YOYAggRtoP.shp",
"NO\_SIMPLIFY", "VALUE")
#Vectorizes the selected pixels from the previous step, creating a new polygon feature
#of individual YOY isolated from their aggregations.

# Process: Dissolve (2)

arcpy.Dissolve\_management("Scratch\\YOYAggRtoP.shp", "Data\\AggregationYOY.shp", "GRIDCODE", "","MULTI\_PART", "DISSOLVE\_LINES") #Reorganizes the large single polygon created in the previous step into a multipart polygon, #so that each polygon part can have its own attributes. This step is made necessary due to the #earlier use of the Region Group tool.

#To get total number of seals, add the polygons from "IndividualAdults.shp", "IndividualYOY.shp", #"AggregationAdults.shp" and "AggregationYOY.shp". This can be done simply looking at the attribute #table of each shapefile and looking at the feature count at the botton of the table UI.