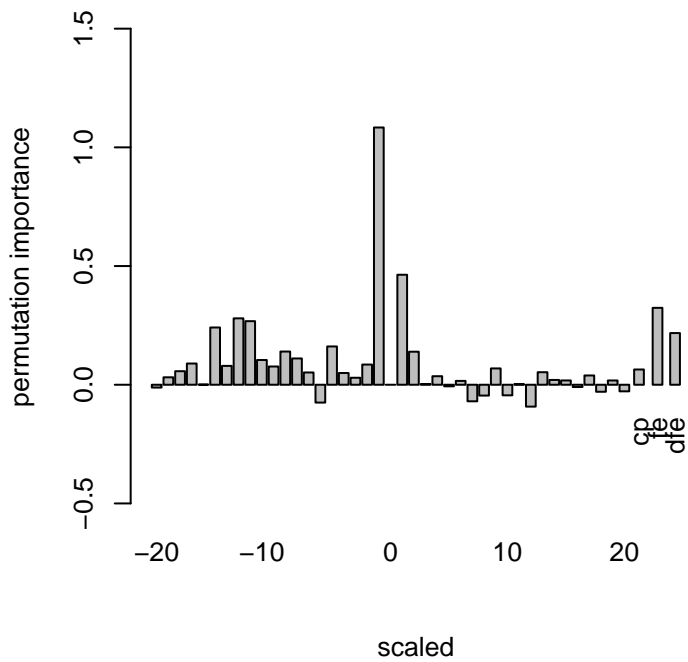
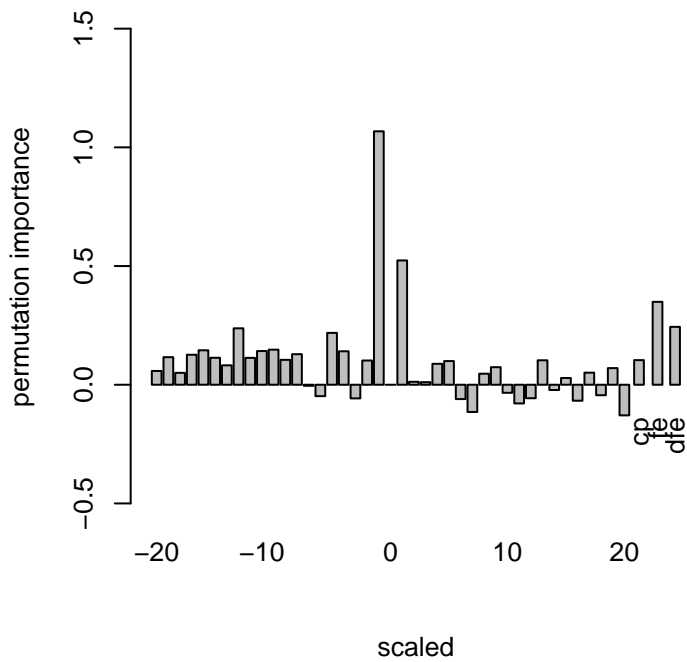


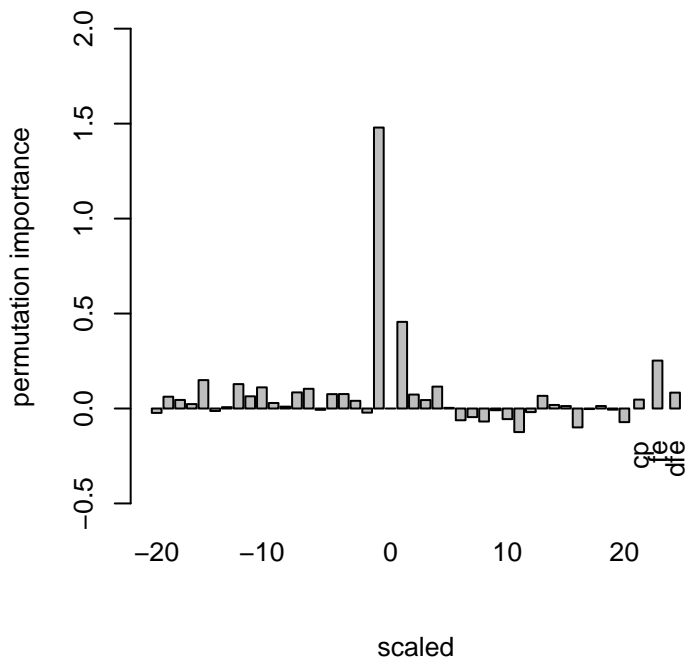
randomForest, replace=TRUE



randomForest, replace=FALSE



cforest, replace=TRUE



cforest, replace=FALSE

