CPU processes	CPU memory	GPU memory	GPU processes

- Image capture
- Memory management

RGB input image →

Contrast enhancement

- RGB2HSV conversion

← HSV image

- Coarse-to-fine control

← V sub-histograms

- Sub-histograms combination

- Histogram equalization

← V Global histogram

- Look-up-table substitution

Look-up table →

Retina-like processing

- Weighting factors calculation

- 1D convolutions

Weighting factors →

- Linear combinations

- Memory management

← Retina output

- Enhanced Brightness channel computations

← Enhanced Brightness channel

- HSV 2 RGB conversion

← Output image

- Final Image visualization

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