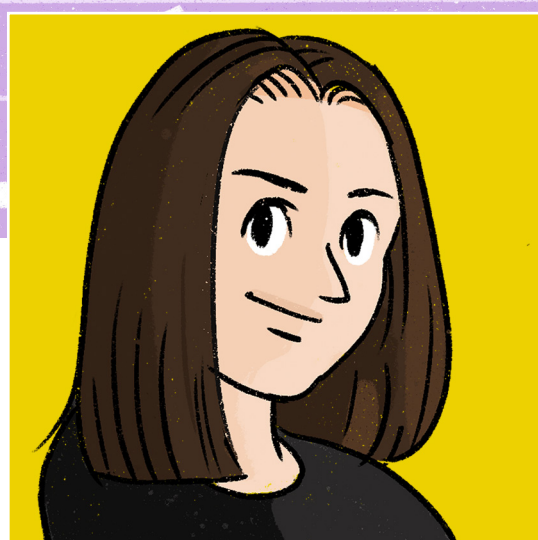
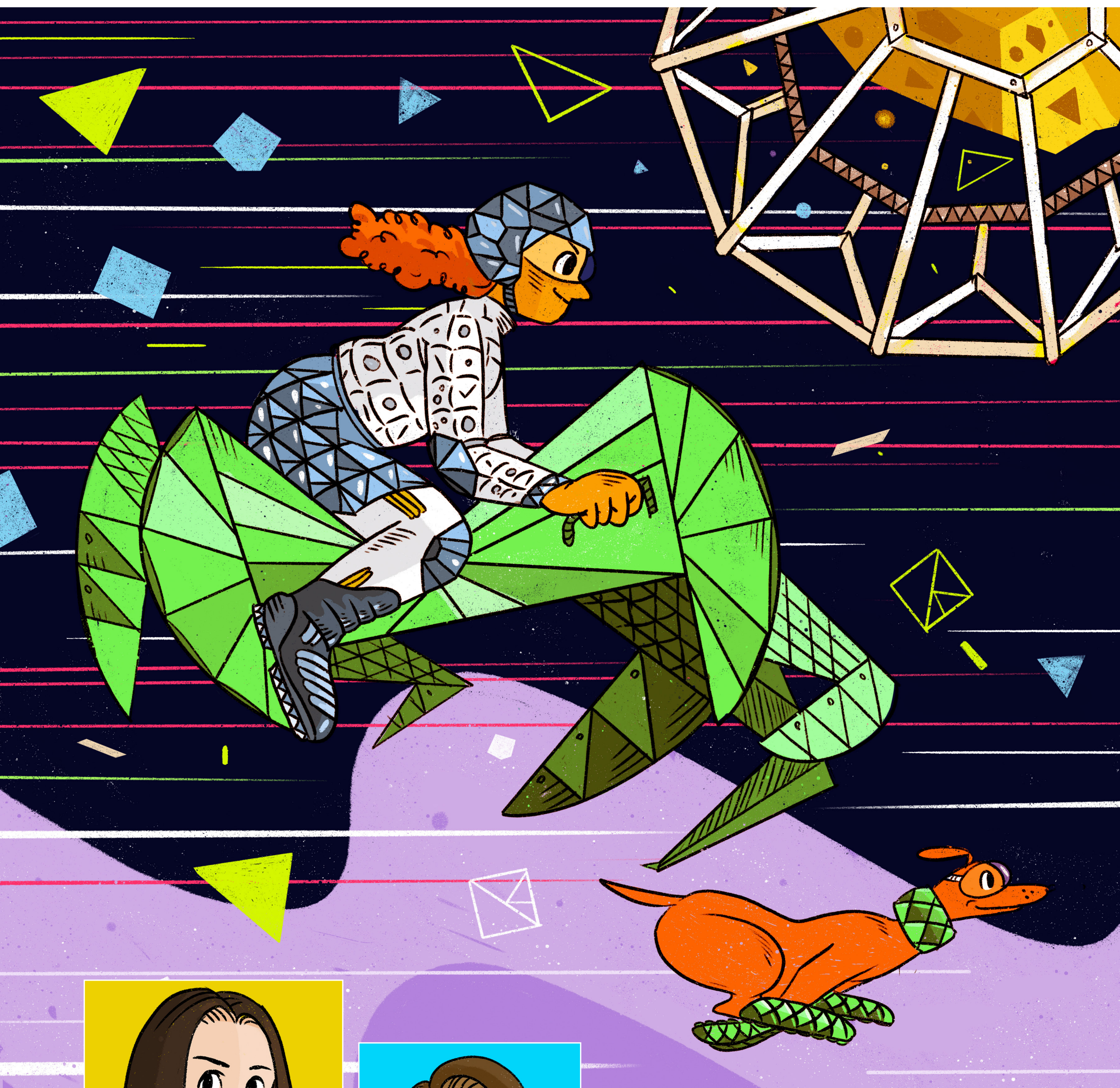
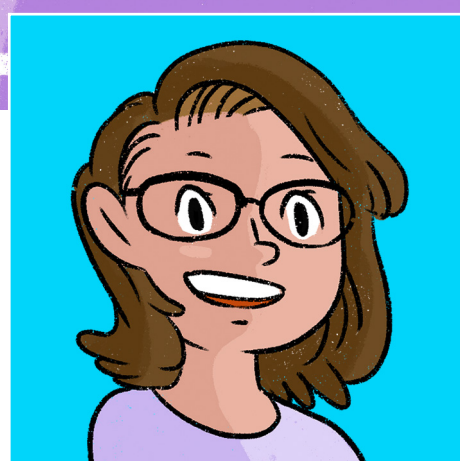


# TORONTO GEOMETRY COLLOQUIUM



**Alexandra Ion**  
**Carnegie Mellon University**

Materials = Machines; // Building structures that  
// move, walk, compute.



**Athina Panotopoulou**  
**Dartmouth College**  
"Tactile Images for 3D Shapes"

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The Toronto Geometry Colloquium is a live weekly hour-long webseries showcasing geometry processing research. Topics range from computer science, mathematics, and engineering including 3D deep learning, computational fabrication, and computer graphics

Illustration by **Suharu Ogawa**