April 21, 2021 at 12PM ET

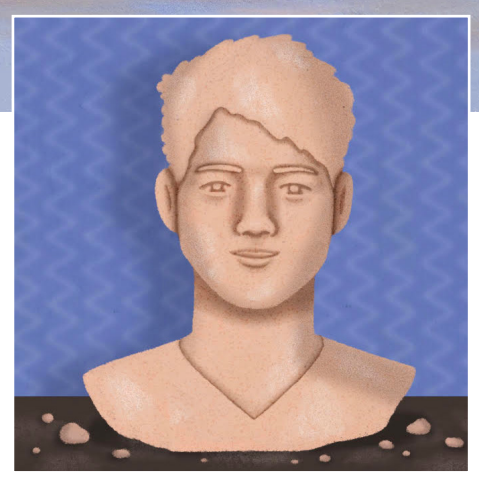
Talk no. twenty one

TORONTO GEOMETRY COLLOQUIUM

Siddhartha Chaudhuri

Adobe Research and IIT Bombay

"Assembly-Based Modeling:
Past, Present and Future"



Towaki Takikawa

University of Toronto

"Neural Geometric Level of Detail:
Real-time Rendering with Implicit 3D Shapes"

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https://toronto-geometry-colloquium.github.io

The Toronto Geometry Colloquium is a live weekly hour-long webseries showcasing geometry processing research. Topics range from computer science, mathematics, and engineering including 3D deep learning, computational fabrication, and computer graphics

Illustration by **Paige Stampatori**