# Efficient Search and Elimination of Harmful Objects in Optimized QC SC-LDPC Codes 

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#### Abstract

The error correction performance of low-density parity-check (LDPC) codes under iterative message-passing decoding is degraded by the presence of certain harmful objects existing in their Tanner graph representation. Depending on the context, such harmful objects are known as stopping sets, trapping sets, absorbing sets, or pseudocodewords. In this paper, we propose a general procedure based on edge spreading that enables the design of quasi-cyclic (QC) spatially coupled lowdensity parity-check codes (SC-LDPCCs) that are derived from QC-LDPC block codes and possess a significantly reduced multiplicity of harmful objects with respect to the original QC-LDPC block code. This procedure relies on a novel algorithm that greedily spans the search space of potential candidates to reduce the multiplicity of the target harmful object(s) in the Tanner graph. The effectiveness of the method we propose is validated via examples and numerical computer simulations.


## Index Terms

Convolutional codes, cycles, iterative decoding, LDPC codes, spatially coupled codes, trapping sets.

## I. Introduction

Low-density parity-check (LDPC) block codes were first introduced by Gallager [1] and have attracted significant interest over time due to their capacity-approaching performance.

The convolutional counterpart of LDPC block codes, called LDPC convolutional codes or spatially coupled LDPC codes (SC-LDPCCs), were first proposed in [2]. Recent studies have shown that SC-LDPCCs are able to achieve the capacity of memoryless binary-input output symmetric channels under iterative decoding based on belief propagation [3], [4].

It is well known that iterative algorithms used for decoding LDPC codes can get trapped in certain error patterns that arise due to structural imperfections in the code's Tanner graph. These objects may cause a severe degradation of the error correction performance, especially in the high signal-to-noise ratio region (error-floor region). These harmful objects depend on the considered channel and the type of decoding algorithm in use. The concept of stopping set was introduced in [5], where the failures of iterative algorithms over the binary erasure channel are characterized. More complex channels, like the additive white Gaussian noise (AWGN) channel, require the definition of more subtle harmful objects. The first work in this direction is [6], where trapping sets are defined. A particularly harmful subclass of trapping sets, called absorbing sets, were shown to be stable under bit-flipping iterative decoders [7]. It was shown in [8], [9] that starting from a cycle, or from a cluster of cycles, in the Tanner graph of a regular or irregular LDPC code, any trapping set can be obtained by means of some graph expansion technique.

SC-LDPCCs can be designed starting from LDPC block codes via an edge spreading procedure [10], that is a generalization of the unwrapping techniques introduced in [2], [11]. Clearly, the harmful objects of the SC-LDPCCs arise from related objects in the underlying LDPC block codes, and their multiplicity depends on the adopted edge spreading method. Some efforts have been devoted to the graph optimization from an absorbing set standpoint of array-based SC-LDPCCs [12]-[18]. These approaches have been restricted to certain code structures and harmful objects to enable a feasible search. Furthermore, most of these previous works have the limitation of excluding a priori many possible solutions of the problem, in order to reduce the search space. Moreover, as shown in [14], [17], the multiplicity of harmful objects can be significantly reduced by increasing the memory of SC-LDPCCs. However, the computational complexity of previous approaches limits their viability to small memories. To the best of the authors' knowledge, a general scheme enabling the construction of optimized quasi-cyclic SC-LDPCCs (QC-SC-LDPCCs) (with respect to minimization of harmful objects) from QC-LDPC block codes with large memories is missing from the literature.

The objective of this paper is to propose an algorithm that, given any QC-LDPC block code exploits a smart strategy to construct an optimized QC-SC-LDPCC by performing a greedy
search over all candidates. This search attempts to minimize the multiplicity of the most harmful object (or combinations of objects) for the given channel and decoding algorithm. The effectiveness of the proposed algorithm is demonstrated for several exemplary code constructions with varying code memories via enumeration of the target harmful objects and numerical computer simulations.

The paper is organized as follows. In Section 【we introduce the notation used throughout the paper and basic notions of QC-LDPC block codes and SC-LDPCCs derived from them. In Section (II)we focus on edge spreading matrices and the corresponding cycle properties. In Section [IV we describe the algorithm we propose. In Section $\nabla$ we provide some examples and assess their error rate performance. Finally, in Section (VI we draw some conclusions.

## II. Definitions and notation

In this section we first introduce the notation for QC-LDPC codes and describe the edge spreading procedure to obtain QC-SC-LDPCCs from QC-LDPC block codes.

## A. QC-LDPC codes

Let us consider a QC-LDPC block code, in which the parity-check matrix $\mathbf{H}$ is an $m \times n$ array of $N \times N$ circulant permutation matrices (CPMs) or all-zero matrices. We denote these matrices as $\mathbf{I}\left(p_{i, j}\right), 0 \leq i \leq m-1,0 \leq j \leq n-1$, while $N$ is the lifting degree of the code and $p_{i, j} \in\{-\infty, 0,1, \ldots, N-1\}$. When $0 \leq p_{i, j} \leq N-1, \mathbf{I}\left(p_{i, j}\right)$ is obtained from the identity matrix through a cyclic shift of its rows to the left/right by $p_{i, j}$ positions. We instead conventionally denote the all zero matrix by $\mathbf{I}(-\infty)$. The code length is $L=n N$. The exponent matrix of the code is the $m \times n$ matrix $\mathbf{P}$ having the values $p_{i, j}$ as its entries.

We associate a Tanner graph $\mathcal{G}(\mathbf{H})$ to any parity-check matrix $\mathbf{H}$ as follows:

- any column of $\mathbf{H}$ corresponds to a variable node;
- any row of $\mathbf{H}$ corresponds to a check node;
- there is an edge between the $i$ th check node and the $j$ th variable node if and only if the $(i, j)$ th entry of $\mathbf{H}$ is 1 .

The set of $L$ variable nodes is denoted as $\mathcal{V}$ and the set of $m N$ check nodes is denoted as $\mathcal{P}$. The set of edges is denoted as $E$. Thus, we can express $\mathcal{G}(\mathbf{H})$ as $\mathcal{G}(\mathcal{V} \cup \mathcal{P}, E)$. Let us consider the subgraph induced by a subset $\mathcal{D}$ of $\mathcal{V}$. We define $\mathcal{E}(\mathcal{D})$ and $\mathcal{O}(\mathcal{D})$ as the set of neighboring check nodes with even and odd degree in such subgraph, respectively. The girth of $\mathcal{G}(\mathbf{H})$, noted by $g$, is the length of the shortest cycle in the graph.

An ( $a, b$ ) absorbing set $(A S)$ is a subset $\mathcal{D}$ of $\mathcal{V}$ of size $a>0$, with $\mathcal{O}(\mathcal{D})$ of size $b \geq 0$ and with the property that each variable node in $\mathcal{D}$ has strictly fewer neighbors in $\mathcal{O}(\mathcal{D})$ than in $\mathcal{C} \backslash \mathcal{O}(\mathcal{D})$. We say that an $(a, b)$ AS $\mathcal{D}$ is an $(a, b)$ fully $A S(F A S)$ if, in addition, all nodes in $\mathcal{V} \backslash \mathcal{D}$ have strictly more neighbors in $\mathcal{C} \backslash \mathcal{O}(\mathcal{D})$ than in $\mathcal{O}(\mathcal{D})$.

For a QC-LDPC code, a necessary and sufficient condition for the existence of a cycle of length $2 k$ in $\mathcal{G}(\mathbf{H})$ is [19]

$$
\begin{equation*}
\sum_{i=0}^{k-1}\left(p_{m_{i}, n_{i}}-p_{m_{i}, n_{i+1}}\right)=0 \quad \bmod N \tag{1}
\end{equation*}
$$

where $n_{k}=n_{0}, m_{i} \neq m_{i+1}, n_{i} \neq n_{i+1}$. In the rest of the paper, with a slight abuse of notation, we refer to cycles in $\mathcal{G}(\mathbf{H})$ and cycles in $\mathbf{H}$ interchangeably. To achieve a certain girth $g$, for given values of $m$ and $n$, and for a fixed value of $N$, one has to find a matrix $\mathbf{P}$ whose entries do not satisfy (1) for any value of $k<g / 2$, and any possible choice of the row and column indexes $m_{i}$ and $n_{i}$.

## B. QC-SC-LDPCCs based on QC-LDPC codes

The edge spreading procedure [14], [17] is defined by an $m \times n\left(m_{s}+1\right)$-ary spreading matrix $\mathbf{B}$, where $m_{s}$ represents the memory of the resulting SC-LDPCC. The spreading matrix $\mathbf{B}$ can also be represented as a vector $\mathbf{b}$ of length $n$, from which $\mathbf{B}$ can be obtained by replacing each entry with the associated $\left(m_{s}+1\right)$-ary column vector. A straightforward conversion from $\mathbf{B}$ to $\mathbf{b}$ is shown in Example 11. A convolutional exponent matrix has the following form

$$
\mathbf{P}_{[0, \infty]}=\left[\begin{array}{ccc}
\mathbf{P}_{0} & & \\
\mathbf{P}_{1} & \mathbf{P}_{0} & \\
\vdots & \mathbf{P}_{1} & \ddots \\
\mathbf{P}_{m_{s}} & \vdots & \ddots \\
& \mathbf{P}_{m_{s}} & \ddots
\end{array}\right]
$$

where the $(i, j)$ th entry of the $m \times n$ matrix $\mathbf{P}_{k}, k \in\left[0,1, \ldots, m_{s}\right]$ is

$$
\mathbf{P}_{k}^{(i, j)}=\delta_{k}^{(i, j)} p_{i, j}
$$

where

$$
\delta_{k}^{(i, j)}=\left\{\begin{array}{lcc}
1 & \text { if } & B_{i, j}=k \\
-\infty & \text { if } \quad B_{i, j} \neq k
\end{array}\right.
$$

and $B_{i, j}$ is the $(i, j)$ th entry of $\mathbf{B}$. Let us remark that $-\infty$ represents void entries in the convolutional exponent matrix and corresponds to the $N \times N$ all-zero matrix in the corresponding binary parity-check matrix. Notice that the entries of $\mathbf{P}_{[0, \infty]}$ which are off the main diagonal are $-\infty$ and have been omitted for the sake of readibility. The parity-check matrix of the QC-SC-LDPCC is then obtained as

$$
\mathbf{H}_{[0, \infty]}=\left[\begin{array}{ccc}
\mathbf{H}_{0} & &  \tag{2}\\
\mathbf{H}_{1} & \mathbf{H}_{0} & \\
\vdots & \mathbf{H}_{1} & \ddots \\
\mathbf{H}_{m_{s}} & \vdots & \ddots \\
& \mathbf{H}_{m_{s}} & \ddots
\end{array}\right],
$$

where the appropriate $N \times N$ CPMs are substituted for the entries of $\mathbf{P}_{[0, \infty]}$ which have values in the set $\{0,1, \ldots, N-1\}$, and the $N \times N$ all-zero matrix is substituted for the entries of $\mathbf{P}_{[0, \infty]}$ which are $-\infty . \mathbf{H}_{[0, \mathcal{L}]}$ represents a terminated version of $\mathbf{H}_{[0, \infty]}$, obtained by considering the first $\left(\mathcal{L}+m_{s}\right) N m$ rows and $\mathcal{L} N n$ columns of the semi-infinite paritycheck matrix. For the sake of readability, in the rest of the paper we refer to QC-SC-LDPCCs based on QC-LDPC codes as QC-SC codes.

Example 1 Consider the (3,5)-regular array LDPC block code with the exponent matrix

$$
\mathbf{P}=\left[\begin{array}{lllll}
0 & 0 & 0 & 0 & 0  \tag{3}\\
0 & 1 & 2 & 3 & 4 \\
0 & 2 & 4 & 1 & 3
\end{array}\right]
$$

and $N=5$. Consider also the spreading matrix, with $m_{s}=2$,

$$
\mathbf{B}=\left[\begin{array}{lllll}
0 & 0 & 0 & 2 & 1  \tag{4}\\
0 & 1 & 2 & 1 & 0 \\
1 & 0 & 0 & 0 & 1
\end{array}\right], \mathbf{b}=\left[\begin{array}{lllll}
1 & 3 & 6 & 21 & 10
\end{array}\right]
$$

Then the constituent blocks of $\mathbf{P}$ are

$$
\begin{gathered}
\mathbf{P}_{0}=\left[\begin{array}{ccccc}
0 & 0 & 0 & - & - \\
0 & - & - & - & 4 \\
- & 2 & 4 & 1 & -
\end{array}\right], \mathbf{P}_{1}=\left[\begin{array}{ccccc}
- & - & - & - & 0 \\
- & 1 & - & 3 & - \\
0 & - & - & - & 3
\end{array}\right], \\
\mathbf{P}_{2}= \\
{\left[\begin{array}{lllll}
- & - & - & 0 & - \\
- & - & 2 & - & - \\
- & - & - & - & -
\end{array}\right]}
\end{gathered}
$$

where, for simplicity, $-\infty$ has been expressed as - .

## C. Exhaustive Search

According to the definition given in Section II-B, there are $\left(m_{s}+1\right)^{m n}$ possible spreading matrices. Nevertheless, some of them define equivalent codes. The size of the search space can be reduced, without loss of exhaustiveness, using the following property from [20].

Lemma 1 Let $\mathbf{P}_{1}$ and $\mathbf{P}_{2}$ be exponent matrices. If $\mathbf{P}_{1}$ can be obtained by permuting the rows or the columns of $\mathbf{P}_{2}$, or if $\mathbf{P}_{1}$ can be obtained by adding or subtracting (modulo $N$ ) the same constant to all the elements of a row or a column of $\mathbf{P}_{2}$, then the corresponding codes are equivalent.

It follows from Lemma 1 that the set of exponent matrices that contain at least one zero in each column represent, without loss of generality, the entire space of exponent matrices. Similarly, it is straightforward to show that the set of spreading matrices containing at least one zero in each column represent, without loss of generality, the entire space of spreading matrices. Each of the $m$ entries of a column of $\mathbf{B}$ can assume values in $\left[0,1, \ldots, m_{s}\right]$ and, thus, there are $\left(m_{s}+1\right)^{m}$ possible columns. However, we can remove the $m_{s}^{m}$ columns which do not contain any zero. It follows that

$$
\begin{equation*}
\left[\left(m_{s}+1\right)^{m}-m_{s}^{m}\right]^{n} \tag{5}
\end{equation*}
$$

spreading matrices cover the whole search space. It is straightforward to notice from (5) that the number of candidate edge spreading matrices becomes very large as the values of $m$, $n$ and $m_{s}$ increase. For this reason, we propose, in Section IV] a novel procedure which allows distinguishing "good" candidates from "bad" candidates. Such an algorithm, based on a tree-search, does not exclude, a priori, any candidate spreading matrix. Instead, "bad" candidates and their children are discarded by the algorithm during the search. In other words, the algorithm only keeps "good" candidates, under the empirical assumption that the children of "bad" candidates are more likely to yield a higher multiplicity of harmful objects with respect to the children of "good" candidates. Numerical results provided in Section $\square$ confirm that the aforementioned assumption is reasonable, since the proposed algorithm outputs spreading matrices yielding a smaller multiplicity of harmful objects with respect to previous approaches.

## D. Prior Work

Previous works have also addressed the problem of reducing the search space of candidate spreading matrices. The most basic approach was proposed in [13], where the authors minimize the number of $(3,3)$ ASs in $(3, n)$-regular array-based spatially coupled LDPC codes
(SC-LDPCCs), obtained through cutting vectors, which are a subclass of spreading matrices (see [12] for further details). Such an approach is very efficient, since it relies on an integer optimization procedure, but the spanned search space is very small. Nevertheless, the cutting vectors, as defined in [13], only permit to design SC-LDPCCs with memory $m_{s}=1$ and they only cover $\binom{n}{3}$ spreading matrices, instead of the total $8^{n}\left(7^{n}\right.$ with the reduction given by (5)). This yields a non negligible chance that some optimal matrices are left out of the search.

In [14] a guided random search is used to find optimal spreading matrices of $(3, n)$ regular array-based SC-LDPCCs, where a small subset of all the possible columns is considered, in such a way that the spreading matrix is "balanced". Although this approach can result in a quite fast search, especially if the subset contains a small number of elements, it is expected to be suboptimal, in that it a spans a search space which is considerably smaller than the whole one, without considering any optimization criterion. In particular, when $m_{s}=1$ (respectively, $m_{s}=2$ ), given that $m=3$, the guided random search in [14] includes $5^{n}$ out of the total $8^{n}$ ( $27^{n}$, respectively), possible spreading matrices, which can be reduced to $7^{n}$ ( $19^{n}$, respectively), without loss of generality, according to Lemma 1 .

The method proposed in [17] is similar to that proposed in [14]. In fact, only a subset of all the possible spreading matrices is considered, such that each row contains $\frac{n}{m+1}$ entries ${ }^{1}$ with value $i, 0 \leq i \leq m$. This also results in a sort of balanced spreading matrix. Nevertheless, also in this case, the search may not be optimal, since a large number of spreading matrices is excluded a priori (the exact number of candidates results in a long formula, which is omitted for space reasons, see [17] for more details).

Finally, the approach in [16] relies on a searching algorithm which is not described in the original paper. For this reason, we are not able to estimate the number of candidates it considers. Nevertheless, in [16], the authors mention that the search is limited; so, we conjecture that it suffers from the same problems of the methods proposed in [14], [17].

## III. Edge Spreading matrices

As mentioned in Section [II trapping sets (and therefore absorbing and fully absorbing sets) originate from cycles, or clusters of cycles. In this section we prove conditions on the existence of cycles in $\mathbf{H}_{[0, \infty]}$; this allows us to derive the number of equations that must be checked for each candidate spreading matrix in order to verify if it is a "good" candidate or

[^0]a "bad" candidate for the proposed algorithm. The "goodness" of a candidate is measured by the number of harmful objects of the underlying block code it can eliminate.

We say that a block-cycle with length $\lambda$ exists in the Tanner graph corresponding to the parity-check matrix of the block code described by $\mathbf{P}$ if there exists an $m \times n$ submatrix of $\mathbf{P}$, denoted as $\mathbf{P}^{\lambda}$, containing $\lambda$ of its non-void entries (and $-\infty$ elsewhere) such that (1) holds.

The block-cycle distribution (or spectrum) of $\mathbf{H}_{[0, \mathcal{L}]}$ is denoted as $\mathbf{D}^{\mathcal{L}, \Lambda}$ and is a vector such that its $i$ th entry $\mathbf{D}_{i}^{\mathcal{L}, \Lambda}$ represents the multiplicity of block-cycles with length $2 i+4 \leq \Lambda$ in $\mathcal{G}\left(\mathbf{H}_{[0, \mathcal{L}]}\right)$.

We calculate the average number of block-cycles with length $\lambda$ per node $E_{\lambda}$ as follows:

1) evaluate the number of block-cycles spanning exactly $i$ sections, $i \in\left[2,3, \ldots,\left\lfloor\frac{\lambda}{4}\right\rfloor m_{s}+1\right]$ as

$$
\begin{equation*}
K_{i}=D_{\frac{\lambda-4}{2}}^{i, \lambda}-\sum_{j=1}^{i-1}(i+1-j) K_{j}, \tag{6}
\end{equation*}
$$

where $K_{1}=D_{\frac{\lambda-4}{2}}^{1, \lambda}$;
2) compute the average as

$$
\begin{equation*}
E_{\lambda}=\frac{\sum_{i=1}^{\left\lfloor\frac{\lambda}{i}\right\rfloor m_{s}+1} K_{i}}{n} . \tag{7}
\end{equation*}
$$

We also define $\mathbf{E}^{\Lambda}$ as the vector containing $E_{\lambda}, \forall \lambda \in[4,6, \ldots, \Lambda]$, as its entries. A similar procedure can be used to compute the average number of $(a, b)$ absorbing sets, $E_{(a, b)}$.

The following result holds.

Lemma 2 Consider a block-cycle with length $\lambda$, described by $\mathbf{P}^{\lambda}$, existing in the Tanner graph $\mathcal{G}(\mathbf{H})$ corresponding to the parity-check matrix of the block QC-LDPC code described by $\mathbf{P}$. Then, after the edge spreading procedure based on $\mathbf{B}$ is applied, such a block-cycle also exists in $\mathcal{G}\left(\mathbf{H}_{[0, \infty]}\right)$ if and only if $\mathbf{B}^{\lambda}$ satisfies (1) over $\mathbb{Z}$, where

$$
\left\{\begin{array}{l}
B_{i, j}^{\lambda}=-\infty \quad \text { if } \quad P_{i, j}^{\lambda}=-\infty \\
B_{i, j}^{\lambda}=B_{i, j} \quad \text { otherwise }
\end{array}\right.
$$

Proof: Let us derive from $\mathbf{P}$ a matrix $\mathbf{R}$ as follows

$$
\begin{cases}R_{i, j}=0 & \text { if } \quad P_{i, j}=-\infty \\ R_{i, j}=1 & \text { otherwise }\end{cases}
$$

Suppose that a simple cycle $\mathcal{C}$ with length $\lambda$ exists in $\mathcal{G}(\mathbf{R})$. The spreading operation defined by $\mathbf{B}$ yields a matrix $\mathbf{R}_{[0, \infty]}$ such that $\mathcal{G}\left(\mathbf{R}_{[0, \infty]}\right)$ will still contain $\mathcal{C}$ if and only if the entries
of $\mathbf{B}$ that are in the same positions as the 1 s involved in the cycle satisfy (1) over $\mathbb{Z}$. It is clear that any block-cycle in $\mathcal{G}\left(\mathbf{H}_{[0, \infty]}\right)$ corresponds to a simple cycle in $\mathcal{G}\left(\mathbf{R}_{[0, \infty]}\right)$ (however the converse, in general, is not true). Since we assumed that $\mathbf{P}^{\lambda}$ describes a block-cycle with length $\lambda, \mathcal{G}\left(\mathbf{H}_{[0, \infty]}\right)$ will also contain this block-cycle if and only if the $\lambda$ entries of $\mathbf{B}$ that are in the same positions as the $\lambda$ entries of $\mathbf{P}^{\lambda}$ that are not $-\infty$ satisfy (1) over $\mathbb{Z}$.

Suppose now that the code defined by an exponent matrix $\mathbf{P}$ contains $\nu$ block-cycles. Given $\mathbf{B}$, we can extract all the submatrices $\mathbf{B}^{\lambda_{i}}, 0 \leq i \leq \nu-1$, that correspond to the block-cycles in the QC-LDPC code and check whether (1) is satisfied. If it is, then the block-cycle also exists in the QC-SC code; if it is not, then the block-cycle does not exist in the QC-SC code. In other words, given an exponent matrix and a spreading matrix, checking as many equations as the number of block-cycles in the exponent matrix will determine the number of block-cycles in the convolutional exponent matrix. We also remark that a block-cycle in an exponent matrix corresponds to $N$ cycles in the binary parity-check matrix.

Example 2 Consider the same code and the same spreading matrix as in Example 1 (see (3) and (4), respectively). $\mathcal{G}(\mathbf{H})$ contains twenty block-cycles with length $\lambda=6$. For the sake of brevity, we only consider three of them, along with the corresponding entries of the spreading matrix

$$
\begin{aligned}
& \mathbf{P}^{\lambda_{0}}=\left[\begin{array}{ccccc}
0 & 0 & - & - & - \\
0 & - & 2 & - & - \\
- & 2 & 4 & - & -
\end{array}\right] \mathbf{B}^{\lambda_{0}}=\left[\begin{array}{ccccc}
0 & 0 & - & - & - \\
0 & - & 2 & - & - \\
- & 0 & 0 & - & -
\end{array}\right], \\
& \mathbf{P}^{\lambda_{1}}=\left[\begin{array}{lllll}
- & 0 & 0 & - & - \\
0 & - & 2 & - & - \\
0 & 2 & - & - & -
\end{array}\right] \mathbf{B}^{\lambda_{1}}=\left[\begin{array}{ccccc}
- & 0 & 0 & - & - \\
0 & - & 2 & - & - \\
1 & 0 & - & - & -
\end{array}\right], \\
& \mathbf{P}^{\lambda_{2}}=\left[\begin{array}{lllll}
- & 0 & 0 & - & - \\
- & 1 & - & 3 & - \\
- & - & 4 & 1 & -
\end{array}\right] \mathbf{B}^{\lambda_{2}}=\left[\begin{array}{ccccc}
- & 0 & 0 & - & - \\
- & 1 & - & 1 & - \\
- & - & 0 & 0 & -
\end{array}\right]
\end{aligned}
$$

Notice that $\mathbf{P}^{\lambda_{i}}, i=0,1,2$, comply with (1), as they represent block-cycles in the array LDPC block code. Moreover, (1) is satisfied for $\mathbf{B}^{\lambda_{2}}$ but not for $\mathbf{B}^{\lambda_{0}}, \mathbf{B}^{\lambda_{1}}$. In other words, $\mathcal{G}\left(\mathbf{H}_{[0, \infty]}\right)$ contains the block-cycles of length 6 corresponding to $\mathbf{P}^{\lambda_{2}}$, but not those associated to $\mathbf{P}^{\lambda_{0}}$ and $\mathbf{P}^{\lambda_{1}}$. The same procedure can be applied to test whether the remaining 17 blockcycles are also contained in $\mathcal{G}\left(\mathbf{H}_{[0, \infty]}\right)$ or not.

## IV. A Greedy Algorithm to Construct Optimized QC-SC Codes

In this section we describe a general algorithm, named MInimization of HArmful Objects (MIHAO), which can be applied to an arbitrary harmful object (or objects) of interest to find a good QC-SC code. Given the exponent matrix of a QC-LDPC block code, we first determine which are the most harmful objects causing an error rate performance degradation. The pseudo-code describing the proposed recursive procedure is described in Algorithm 1 .

We propose to use a tree-based search: the root node of the tree is the all-zero spreading matrix, which characterizes a QC-LDPC block code; the lth tier contains all the spreading matrices with $l$ non-zero entries which minimize the multiplicity of harmful objects with respect to their parent node. If a parent node has no children nodes with better properties than its own, it is discarded, and the algorithm backtracks. If no specific stopping criterion is included, all the candidates are tested; the node representing the spreading matrix yielding the smallest number of harmful objects is the output of the algorithm. Stopping criteria can be, for example, the maximum number of times the algorithm backtracks or the maximum number of tiers it spans.

In particular, we provide in the following a description of the functions used throughout Algorithm 1. The function edge_spread $(\mathbf{P}, \mathbf{B}, N)$ performs the edge spreading procedure as described in Section [II-B) count_elimin_objects(P, B) determines how many harmful objects are removed from $\mathbf{P}$ for a given $\mathbf{B}$. This is accomplished according to Remark 2, as shown in Example 2. Then, the candidate base matrices are those maximizing the multiplicity of removed harmful objects. Finally, count_harmful_objects $(\mathbf{H}, \lambda)$ computes the multiplicity of harmful objects of length $\lambda$ in $\mathbf{H}$. This function is inspired by the counting algorithm proposed in [21]. The metric we finally consider to determine whether the candidate is "good" or "bad" is the average number of harmful objects per node, as defined in Section IIII.

Note that the algorithm does not guarantee that the optimal solution, which is obviously unknown, will be the output but, as will be shown in Section ( ) it provides better solutions than the best available in the literature.

## V. Numerical Results and Performance

We validate the procedure using array codes [22] and Tanner codes [11] as a benchmark; then, confirm the expected performance improvement via Monte Carlo simulations.

TABLE I
Average number of $(3,3)$ absorbing sets per node $E_{(3,3)}$ In array-based SC-LDPC codes with $m=3$,

$$
m_{s}=1
$$

| $p$ | 7 | 11 | 13 | 17 | 19 | 23 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $E_{(3,3)}$ | 0.43 | 1 | 1.08 | 1.88 | 2.26 | 3.26 |
| $E_{(3,3)}$ Literature | 0.43 | 1 | 1.23 | 1.88 | 2.68 | 3.78 |

## A. Optimization results

It is known that the performance of $(3, n)$-regular array codes is adversely affected by $(3,3)$ ASs and $(4,2)$ FASs. It can be easily shown that $(3,3)$ ASs and $(4,2)$ FASs derive from a cycle with length 6 and a cluster of two cycles with length 6 , respectively [12]. We have applied Algorithm 1 to minimize their multiplicity in array-based QC-SC codes when $m_{s}=1$. The results are shown in Table I.

We have also considered the (3,5)-regular Tanner QC-LDPC code with $L=155$ and $g=8$, described by

$$
\mathbf{P}_{\frac{2}{5}}=\left[\begin{array}{ccccc}
1 & 2 & 4 & 8 & 16  \tag{8}\\
5 & 10 & 20 & 9 & 18 \\
25 & 19 & 7 & 14 & 28
\end{array}\right]
$$

The dominant trapping sets of this code are known to be $(8,2)$ ASs [23]. They consist of clusters of cycles with length $8,10,12,14$ and 16 . The easiest approach to eliminate these sets is to target the shortest cycles for removal. By applying Algorithm 1 with the following inputs: $\mathbf{P}_{\frac{2}{5}}, N=31, \lambda=8$, the all-zero spreading matrix $\mathbf{B}$, and $m_{s}=1$, we obtain

$$
\mathbf{b}_{1}=\left[\begin{array}{lllll}
2 & 2 & 1 & 1 & 4 \tag{9}
\end{array}\right]
$$

which results in a QC-SC parity-check matrix with no cycles of length up to 8 . We have $\mathbf{E}^{12}=\left[\begin{array}{lllll}0 & 0 & 0 & 3.8 & 18.4\end{array}\right]$. One can also minimize the multiplicity of cycles of length 10 and 12 , by applying Algorithm 1 with different values of $\lambda$. For $g=10$ and $\lambda=12$, we obtained

$$
\mathbf{b}_{2}=\left[\begin{array}{lllll}
2 & 1 & 6 & 1 & 5 \tag{10}
\end{array}\right],
$$

where $\mathbf{E}^{12}=\left[\begin{array}{lllll}0 & 0 & 0 & 1.8 & 15\end{array}\right]$. Further improvement can be obtained by applying Algorithm 1 to eliminate all the block-cycles with length 10 . This requires an increase in the memory to $m_{s}=3$ and results in the spreading matrix

$$
\mathbf{b}_{3}=\left[\begin{array}{lllll}
35 & 12 & 50 & 50 & 15 \tag{11}
\end{array}\right]
$$

TABLE II
AVERage speed up of Algorithm $\square$ with respect to random search

| Code | $\mathbf{B}_{1}$ | $\mathbf{B}_{2}$ | $\mathbf{B}_{3}$ | $\mathbf{B}_{4}$ | $\mathbf{B}_{6}$ |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\frac{t_{\text {ran }}}{t_{\text {alg }}}$ | 3.73 | 4.2 | 8.21 | 3.51 | 4.18 |

which yields $\mathbf{E}^{12}=\left[\begin{array}{lllll}0 & 0 & 0 & 0 & 9.4\end{array}\right]$. Note that an exhaustive search for such a code demands a huge computational effort, since it would require to perform 69343957 attempts.

Suppose we wish to reduce the multiplicity of cycles with length 12 , which are known to combine to create codewords of minimum weight 24 . From the exponent matrix (8), Algorithm 1 with $m_{s}=1$ outputs the edge-spreading matrix

$$
\mathbf{b}_{4}=\left[\begin{array}{lllll}
6 & 1 & 3 & 2 & 4 \tag{12}
\end{array}\right] .
$$

In this case we have $\mathbf{E}^{12}=\left[\begin{array}{lllll}0 & 0 & 0.6 & 3.2 & 14.2\end{array}\right]$.
As a final example, we consider the (3,7)-regular Tanner code with blocklength $L=301$, $g=8$ and

$$
\mathbf{P}_{\frac{4}{7}}=\left[\begin{array}{ccccccc}
1 & 4 & 16 & 21 & 41 & 35 & 11  \tag{13}\\
6 & 24 & 10 & 40 & 31 & 38 & 23 \\
36 & 15 & 17 & 25 & 14 & 13 & 9
\end{array}\right]
$$

from which two QC-SC codes have been obtained with spreading matrices

$$
\begin{align*}
& \mathbf{b}_{5}=\left[\begin{array}{lllllll}
3 & 4 & 2 & 4 & 1 & 6 & 6
\end{array}\right],  \tag{14}\\
& \mathbf{b}_{6}=\left[\begin{array}{lllllll}
5 & 3 & 1 & 4 & 6 & 2 & 4
\end{array}\right] . \tag{15}
\end{align*}
$$

Matrix $\mathbf{b}_{5}$ was randomly generated with $m_{s}=1$, whereas $\mathbf{b}_{6}$ is the output of Algorithm 1 with inputs $\mathbf{P}_{\frac{4}{7}}, N=43, \lambda=12$, the all-zero spreading matrix $\mathbf{B}$, and $m_{s}=1$. The respective block-cycle distributions of these two codes are

$$
\begin{aligned}
\mathbf{E}^{12} & =\left[\begin{array}{lllll}
0 & 0 & 1.86 & 17.57 & 71.14
\end{array}\right], \\
\mathbf{E}^{12} & =\left[\begin{array}{lllll}
0 & 0 & 1.29 & 15.14 & 64
\end{array}\right] .
\end{aligned}
$$

We have compared the time taken by Algorithm 1 to output all these spreading matrices with the average time required to find spreading matrices with the same (or better) cycle spectra through random searches. The average speed up obtained is shown in Table II, where $t_{\mathrm{ran}}$ and $t_{\mathrm{alg}}$ are the times required by the random search and by Algorithm [1, respectively.

## B. Monte Carlo simulations

In this section we assess the performance of the newly designed codes described in Section V-A in terms of bit error rate (BER) via Monte Carlo simulations of binary phase shift keying (BPSK) modulated transmissions over the AWGN channel. We have used a sliding window (SW) decoder with window size (in periods) $W=5\left(m_{s}+1\right)$ performing 100 iterations. The SW decoder performs belief propagation over a window including $W$ blocks of $L$ bits each, and then let this window slide forward by $L$ bits before starting over again. For each decoding window position, the SW decoder gives the first $L$ decoded bits, usually called target bits, as output.

First, we have considered the (3,13)-regular array code and we have simulated the QCSC code obtained by edge-spreading its exponent matrix $\mathbf{P}$ with the optimized spreading matrix found by Algorithm (the number of harmful objects is given in Table II) and with a random spreading matrix. The results shown in Fig. 1 confirm that $(3,3)$ absorbing sets have a significant impact on these codes and enforce the necessity of an effective design to reduce their multiplicity.
We have also considered the $(3,5)$-regular Tanner code and simulated the QC-SC codes obtained by edge-spreading (8) with $\mathbf{B}_{1}$ and $\mathbf{B}_{2}$. The results, shown in Fig. 2, confirm the effectiveness of Algorithm 1. We have also analyzed the decoding failure patterns of these codes and noticed that, according to the analysis proposed in [24], many of them were caused by cycles of length 12 . For this reason, we have simulated the QC-SC code represented by $\mathbf{B}_{4}$. It can be noticed that, even though $\mathcal{G}\left(\mathbf{H}_{[0, \infty]}\right)$ for (12) contains some block-cycles with length 8 and 10 , there is an improvement due to the reduction of the multiplicity of block-cycles with length 12. The same approach has been followed for the QC-SC codes represented by (14) and (15) ( $\mathbf{B}_{5}$ and $\mathbf{B}_{6}$ ) that are constructed from the (3,7)-regular Tanner code. According to their block-cycle spectra, the multiplicity of block-cycles with length 12 was minimized for (15). This is seen to have a positive impact on the BER performance in Fig. 2,

## VI. Conclusion

We have proposed an efficient algorithm enabling optimization of QC-SC codes based on QC-LDPC block codes from the perspective of harmful objects. The algorithm is flexible and allows the analysis of codes with different structure and values of memory and rate. Many classes of harmful objects can be the target of a search-and-remove process aimed at optimizing codes in terms of error rate performance.


Fig. 1. Simulated performance of array-based SC codes as a function of the signal-to-noise ratio.


Fig. 2. Simulated performance of Tanner-based SC codes as a function of the signal-to-noise ratio.

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```
Algorithm 1
matrix \(\mathbf{B}\), memory \(m_{s}\)
```

```
procedure mifao \(\left(\mathbf{P}, N, \lambda, \mathbf{B}, m_{s}\right)\)
```

procedure mifao $\left(\mathbf{P}, N, \lambda, \mathbf{B}, m_{s}\right)$
$\mathbf{B}_{\text {old }} \leftarrow \mathbf{B}$
$\mathbf{B}_{\text {old }} \leftarrow \mathbf{B}$
$\mathbf{H} \leftarrow$ edge_spread $(\mathbf{P}, \mathbf{B}, N)$
$\mathbf{H} \leftarrow$ edge_spread $(\mathbf{P}, \mathbf{B}, N)$
$C_{\text {old }} \leftarrow$ count_harmful_objects $(\mathbf{H}, \lambda)$
$C_{\text {old }} \leftarrow$ count_harmful_objects $(\mathbf{H}, \lambda)$
for $i \leftarrow 0$ to $m$ do
for $i \leftarrow 0$ to $m$ do
for $j \leftarrow 0$ to $n$ do
for $j \leftarrow 0$ to $n$ do
if $\mathbf{B}_{i, j}=0$ then
if $\mathbf{B}_{i, j}=0$ then
for $k \leftarrow 0$ to $m_{s}$ do
for $k \leftarrow 0$ to $m_{s}$ do
$\mathbf{B}_{i, j} \leftarrow k$
$\mathbf{B}_{i, j} \leftarrow k$
$\mathbf{M}_{i, j}^{(k)} \leftarrow$ count_elimin_objects $(\mathbf{P}, \mathbf{B})$
$\mathbf{M}_{i, j}^{(k)} \leftarrow$ count_elimin_objects $(\mathbf{P}, \mathbf{B})$
$\mathbf{B}_{i, j} \leftarrow 0$
$\mathbf{B}_{i, j} \leftarrow 0$
$M \leftarrow \max _{0 \leq k \leq m_{s}} \mathbf{M}_{i, j}^{(k)}$
$M \leftarrow \max _{0 \leq k \leq m_{s}} \mathbf{M}_{i, j}^{(k)}$
$n_{\text {cands }} \leftarrow \#\left(\mathbf{M}_{i, j}^{(k)}=M\right)$

```
    \(n_{\text {cands }} \leftarrow \#\left(\mathbf{M}_{i, j}^{(k)}=M\right)\)
```

Input exponent matrix $\mathbf{P}$, circulant size $N$, size of harmful objects $\lambda$, all-zero spreading
while !Stopping criterion do
if $n_{\text {cands }}>0$ then
Randomly pick $(i, j, k)$ such that $\mathbf{M}_{i, j}^{(k)}=M$

$$
\mathbf{B}_{\text {new }} \leftarrow \mathbf{B}
$$

$$
\mathbf{B}_{\text {new }}^{(i, j)} \leftarrow k
$$

$$
\mathbf{H} \leftarrow \text { edge_spread }\left(\mathbf{P}, \mathbf{B}_{\text {new }}, N\right)
$$

$$
C_{\text {new }} \leftarrow \text { count_harmful_objects }(\mathbf{H}, \lambda)
$$

$$
\text { if } C_{\text {new }}<C_{\text {old }} \text { then }
$$

$$
\mathbf{B} \leftarrow \operatorname{MIHAO}\left(\mathbf{P}, N, \lambda, \mathbf{B}_{\text {new }}, m_{s}\right)
$$

else

$$
\begin{aligned}
\mathbf{B} & \leftarrow \mathbf{B}_{\text {old }} \\
n_{\text {cands }} & \leftarrow n_{\text {cands }}-1 \\
\mathbf{M}_{i, j}^{(k)} & \leftarrow 0
\end{aligned}
$$

else

$$
\mathbf{B}_{\text {out }} \leftarrow \mathbf{B}_{\text {old }}
$$

$$
\text { return } B_{\text {out }}
$$


[^0]:    ${ }^{1}$ Approximation to the nearest integer is required when $m+1$ does not divide $n$.

