

A 100 GBPS LDPC DECODER FOR THE IEEE 802.11AY

Meng Li, Veerle Derudder, Claude Desset, Andy Dewilde, Andr'e Bourdoux IMEC, Belgium Yanxiang Huang Nvidia, US

Introduction

802.11ay is the amendment to the 802.11 standard that enables Wi-Fi devices to achieve 100 Gbps using the unlicensed mm-Wave (60 GHz) band at comparable ranges to todays commercial 60 GHz devices based on the 802.11ad standard.

The target throughput in 802.11ay single stream is 44 Gbps for 256-QAM, while 176 Gbps for MIMO 4 streams.

The QC LDPC codes for 802.11ay is derived from 802.11ad by lifting. There are two code length 672, 1344, each has 5 different rates.

The goal of the work is to design a standard compliant LDPC decoder for 802.11ay with high throughput, high energy and area efficiency.

Background/SOA

> A. Full row parallel layered decoding

- check node parallelism = Z
- bit node parallelism = N
- pipelined architecture
- Converge speed Niter

B. Frame interleaved two

- check node parallelism = Z
- bit node parallelism = N
- pipelined architecture
- 2 frames interleaved
- Converge speed 2*Niter

> C. Unrolling two-phase decoding

- check node parallelism = N-K
- bit node parallelism = N
- pipelined architecture
- HW unrolled for different iteration
- Converge speed 2*Niter

	Α	В	C				
Throughput @ N=1K 28nm	Multi-Gbps	Multi-Gbps to 10s Gbps	100s Gbps				
Flexibility in rate	Yes	Yes	NO				
code length	No limitation	No limitation	1-2K				
Early termination	Yes	Yes	Difficult				

Table 1. SOA comparison



Variable Nodes



③ By adding simple switch network, several layers can be compressed. HW only take N_pipeline cycles to process message passing for 4 layers.

Advanced technology

New technology (e.g. 16nm and 7nm) brings smaller area, higher clock speed and low power.

Eg. compared to TSMC's 20nm SoC process, 16/12nm is 50 % faster and consumes 60% less power at the same speed.

http://www.tsmc.com/english/dedicatedFoundry/technology/logic.htm

Methods

> Frame interleaved architecture for layered decoding

Pipeline1 Pipeline2 Pipeline3				2	23	2	3	() (3) ()	3		4	() () (4)		
	●—La	yer 1/it	er1—	-Lay	er 2/ite	r1—●	—Lay	er 3/ite	r1—•	-Lay	er 4/ite	r1—	—Laye	er 1/iter2
Pipeline1 Pipeline2		1	1	2	2	2	3	3	3	4	4	4	1	1
Pipeline3	\bigcirc	\bigcirc	1	1	1	2	2	2	3	3	3	4	4	4
	●-Lay	ver 1/fra ●-La	ame1- (ayer 1/f	●–Laye rame2⊣	r 2/fran	ne1-	—Layer me2—	- 3/fran — Lay	ne1— G er 3/fra	-Layer me2	• 4/fram ●-Lay	ne1- 🌑 er 4/fra	—Layer me2⊕	1/frame -Layer 1

Figure 1. timing of full row parallel layered decoding normal vs. frame interleaved

© Layered decoding requires less storage than two phase decoding © Layered decoding has fast convergence speed than two phase decoding © Frame interleaved schedule increases pipeline utilization hence increase throughput

© Frame interleaved schedule increases HW utilization. Logic is shared for 3 frames, hence increase area and energy efficiency

Compress layers

$$Throughput = \frac{N_{frame} * N * CL}{N_{layer} * N_{pipeline state}}$$

© Problem: Throughput drops at low rate





Results



- K_{frequency}

age * N_{iteration}











Conclusion

A full row-based layered LDPC decoder with frame interleaved schedule is proposed for 802.11ay, implemented in 16 nm FinFET as well as 28 nm CMOS. The proposed architecture is flexible to support all coding rates and early stop as well.

The implemented results show significant improvement in throughput, area and energy efficient when compared to SOA. These performance gains are related to the architecture improvements and advanced technology.

Future work

Reference

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EPIC>>>

> Optimization data control to enable new frame feed in pipeline when one frame finished decoding

> Design new LDPC codes with longer code length to increase decoding throughput

> Multi-core solution to target 1 Tbps throughput

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