

Jenkins Inside Google

David Hoover



Jenkins World

2016

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Kokoro - Jenkins Inside Google



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Kokoro - Jenkins Inside Google



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Kokoro:

- Build & sign non-standard Google projects
- Replace aging system
- Replace ad-hoc Jenkins use:
 - Identified dozens of 'Jenkins-under-the-desk' instances

Goals:

- Secure
- Reliable
- Easy self-service

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Kokoro - Jenkins Inside Google



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2015:

- Investigated Jenkins viability
 - Ran stress tests
 - Found/fixed critical bottlenecks
- [Presented at Jenkins User Conference with our findings](#)
- Started onboarding Windows customers

2016:

- Launched Linux support
- Launched Git/Gerrit integration
- Launching macOS support

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Scale - 2015 Stress Test



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- 1 Master
- 500 Build Agents

- 2000 Projects
- 500 Builds per Minute

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Scale - 2016 Reality



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- 1 Master
- 100+ Build Agents

- 200+ Windows Projects (Launched 2015-10-19)
- 200+ Linux Projects (Launched 2016-04-04)
- 1.5k+ Builds per Day
- 250+ Active Users

Mac support launching as we speak:

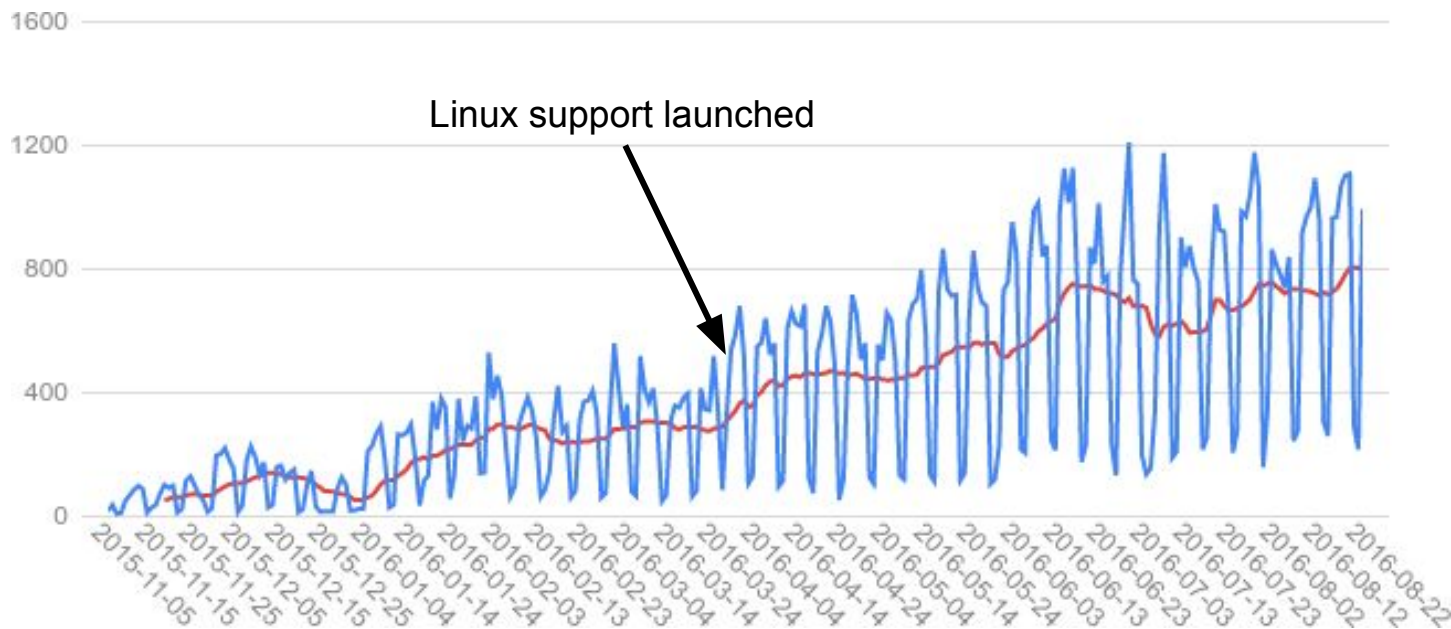
- 400+ Build Agents
- 750+ Projects (Anticipated)
- 3.5k+ Builds per Day (Anticipated)

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Scale - Builds per Day



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Reduce Load on Jenkins Master



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- Store build artifacts externally
 - One project has nearly 20 million files
- Store logs externally
 - Log output streams directly from Jenkins agent to external log service
 - Jenkins master only stores URL
 - We plan to open-source this work
- Directly install all jars on agents in advance
 - Saves over 500MB traffic per agent
- External service for continuous integration
 - Receives Piper submit notifications (like GitHub webhooks)
 - Polls Git repositories
 - Sends RPC to Jenkins to start build

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Reduce Administrative Workload



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- Dynamic agent registration
 - Agents started externally, self-register over [gRPC](#)
 - Easy to scale pool
 - In process of being open-sourced
- Project configuration stored in source control
 - Full history of all changes
 - Goes through regular code review
- Automatic project creation/deletion
 - Jenkins notices added/removed configurations in source control
 - Always reads configurations from source control

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Reliability



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- Keep agents simple
 - One agent = one executor
- Automated Jenkins master failover
 - Spares ready in case anything goes wrong
- Virtually zero administration through UI
 - Track all changes
 - No problems due to misclicks
- Monitoring and alerting
 - Collect metrics
 - Watch trends
 - Alert a human if something seems fishy

Only one hour unplanned downtime so far this year!

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Agent Design



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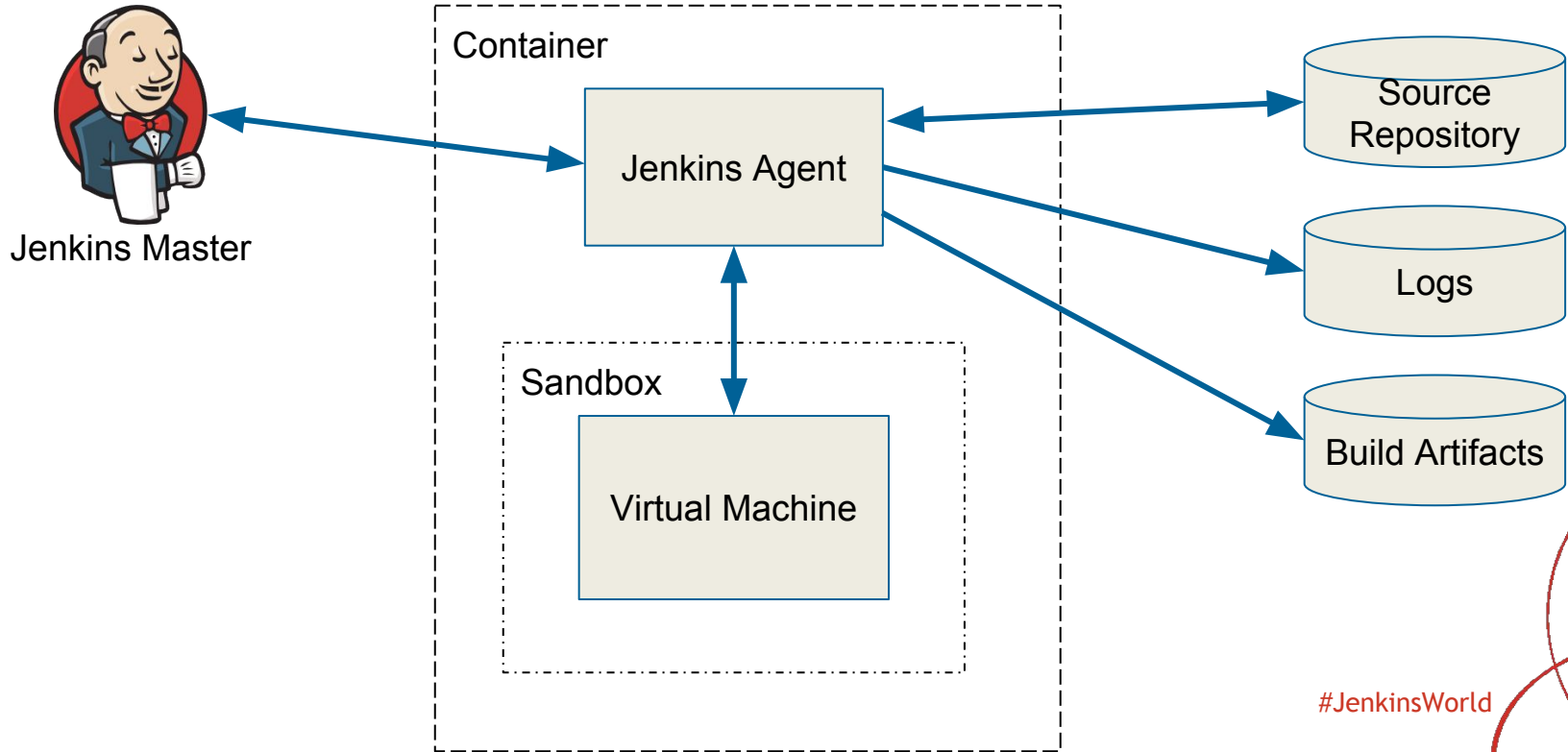
- One executor per agent
 - Easy to schedule many small jobs
 - No risk of interactions between builds
 - If something goes wrong, only affects one executor
- Run workload inside sandboxed VM
 - Restart VM with clean OS image after every build
 - Reproducible builds
 - Isolated from network flakiness
- Keep plenty of spares online
 - VMs take minutes to boot

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Agent Design - Windows & Ubuntu



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Agent Design - macOS



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Challenge:

- macOS/iOS builds require Apple hardware
- No Macs in Google production data centers

Solution:

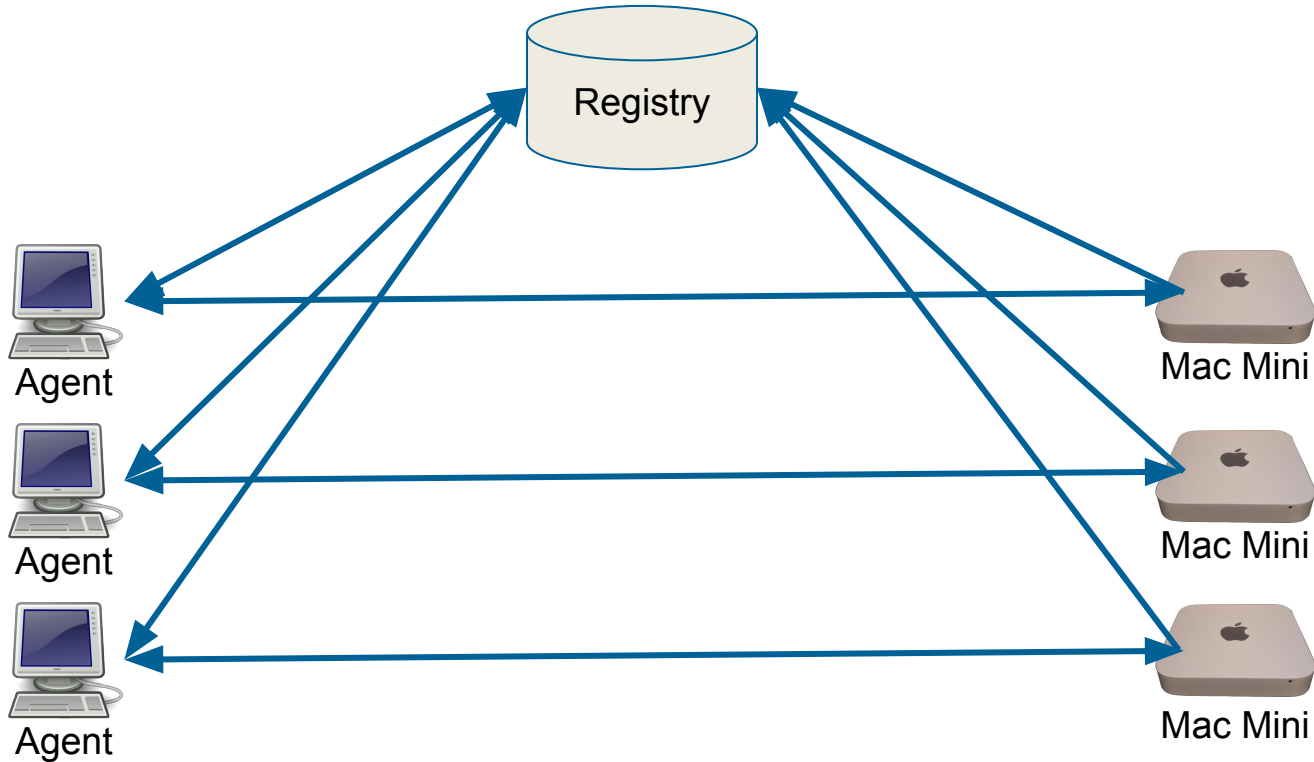
- Host Macs in another data center
- Pair Macs with Jenkins Agents
- Netboot Macs with clean OS image after every build

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Agent Design - macOS



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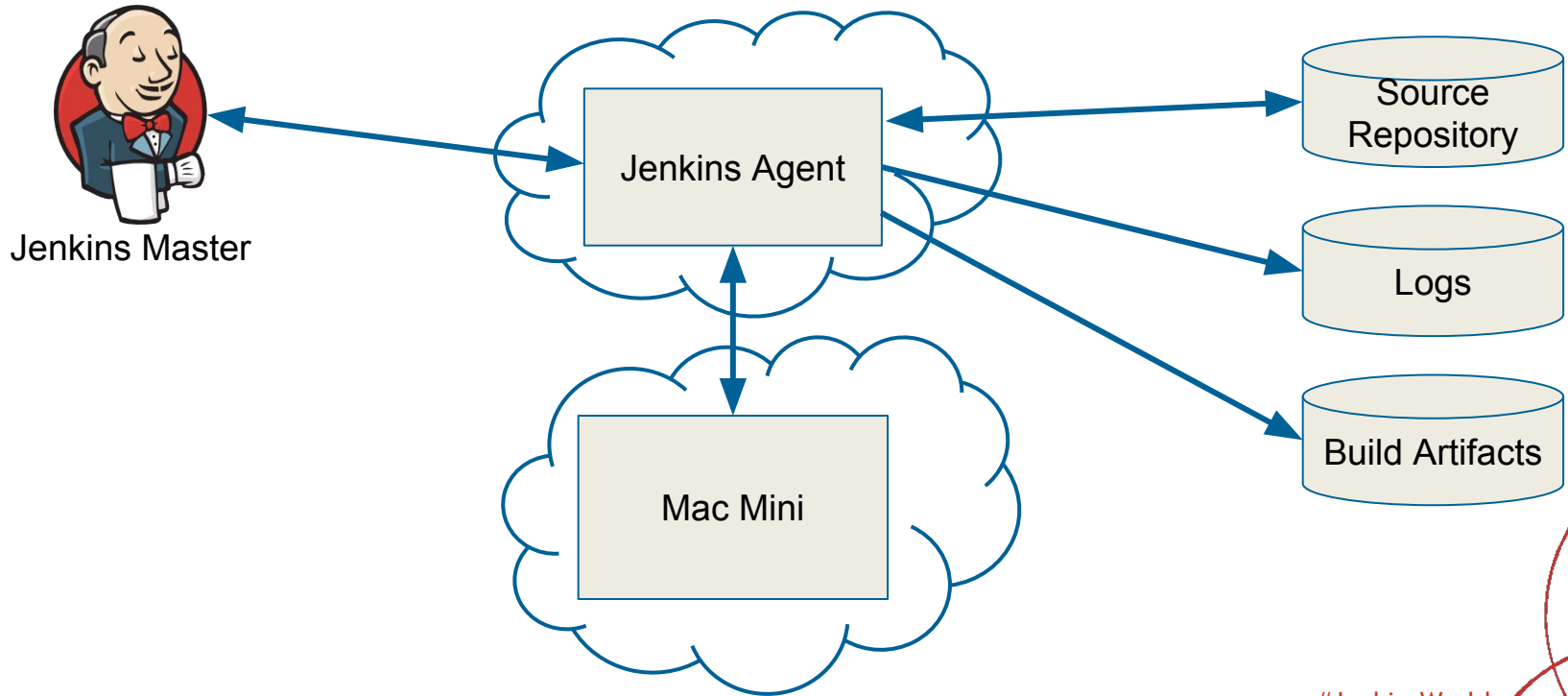


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Agent Design - macOS



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Agent Design - GCE/Device Labs



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- Just like macOS agents
 - Kokoro runs Jenkins agent in our cloud
 - Customers run build machine in GCE
- Allows completely custom build environments
 - Custom OS
 - Larger-than-normal workloads
 - Specialized hardware (e.g. attached devices)
 - Consistency for performance testing

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Project Configuration



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Existing Approaches:

- Literate
- YAML
- Pipelines
- DSL

None quite met our needs:

- Project & build configuration tightly coupled
- No shared configurations
- Still modifiable through the UI

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Project Configuration



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- Split project and build configurations
 - Project config read at head, build config at some other revision
- Generate build steps at runtime
- Automate project registration
 - Configure via RPC when committed
- Nested configurations
 - Share common configuration across projects

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Project Configuration



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```
# common.cfg
```

```
type: CONTINUOUS_INTEGRATION
```

```
scm {
```

```
  piper_scm {
```

```
    depot_path: "//path/to/some-project/..."
```

```
    depot_path: "//path/to/some-shared-library/..."
```

```
  }
```

```
}
```

```
email_address: "some-team@google.com"
```

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Project Configuration



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```
# windows.cfg
```

```
cluster: WINDOWS
```

```
build_config_dir: "path/to/some-project/windows"
```

```
# ubuntu.cfg
```

```
cluster: UBUNTU
```

```
build_config_dir: "path/to/some-project/ubuntu"
```

```
email_address: "ubuntu-specific-team@google.com"
```

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Project Configuration



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```
# path/to/some-project/windows/windows.cfg
build_file: "path/to/some-project/windows/build.bat"
timeout_mins: 30
action {
  define_artifacts {
    regex: "**/output/*.exe"
  }
}
```

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Project Configuration - Pipelines?



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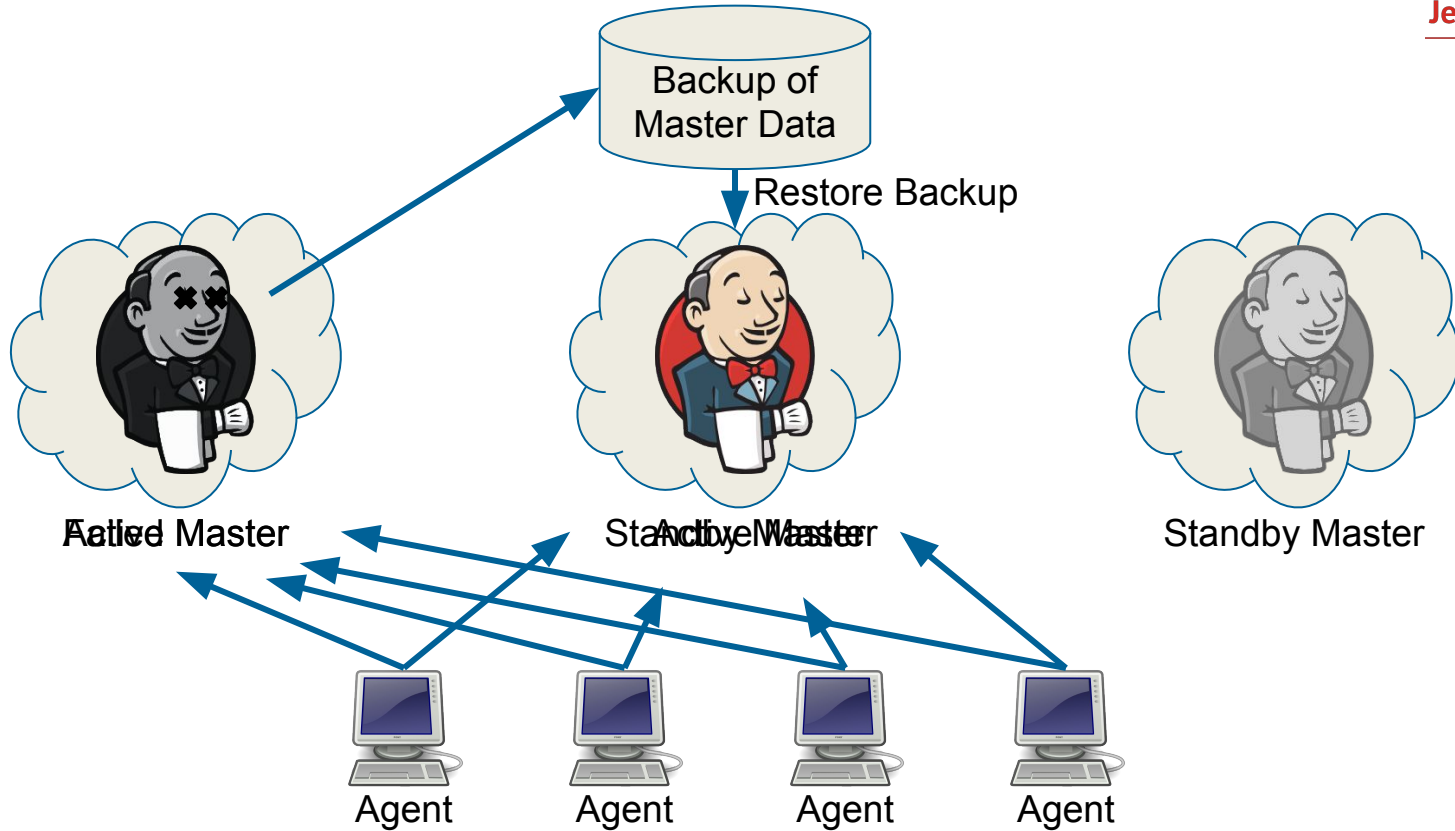
- Plan to generate Pipelines based on our existing configs
 - Similar to Declarative Pipelines
 - Durable builds across master restart
- Investigating more general use
 - Some teams already have complicated Pipelines
 - Must restrict what users can do outside the sandbox

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Master Failover



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Jenkins Pain Points



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- Singleton master
 - Cannot run multiple & spread load
 - Downtime if it fails
 - Downtime when updating
- In-flight builds lost when master restarts
 - Try to push updates during quiet times
 - Looking to Pipelines for durable agents
- Agent management
 - Jenkins UI not geared for 100s of agents
- No project/agent affinity
 - Almost always a clean slate, no incremental source sync

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Where Next?



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- Onboard macOS builds
 - *Just* launched; hopefully my team is still in the audience, not fighting fires
- Pipelines
 - In-flight builds survive master downtime, better parallelism
 - Better visualization with Blue Ocean
- Onboard new teams
 - Support custom VM images
 - New features as needed
- Better integration with other systems
 - Simpler migration for acquisitions, support for Google open source
 - Custom build agents in GCE
- Blue Ocean
 - Preliminary work with CloudBees to use the new UI
- Keep scaling

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Questions?



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Q & A

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