

Mining and Forecasting of Big Time-series Data

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<http://www.cs.kumamoto-u.ac.jp/~yasuko/TALKS/15-SIGMOD-tut/>

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Roadmap

- Motivation
- **Similarity search, pattern discovery and summarization**
- Non-linear modeling and forecasting
- Extension of time-series data: tensor analysis

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Part 1

Similarity search, pattern discovery and summarization

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Part 1 - Roadmap

- ➡ Motivation
- Similarity Search and Indexing
- Feature extraction
- Linear forecasting
- Streaming pattern discovery
- Automatic mining

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Problem definition

- Given: one or more sequences
 $x_1, x_2, \dots, x_t, \dots$
 $(y_1, y_2, \dots, y_t, \dots)$
- Find
 - similar sequences; forecasts
 - patterns; clusters; outliers

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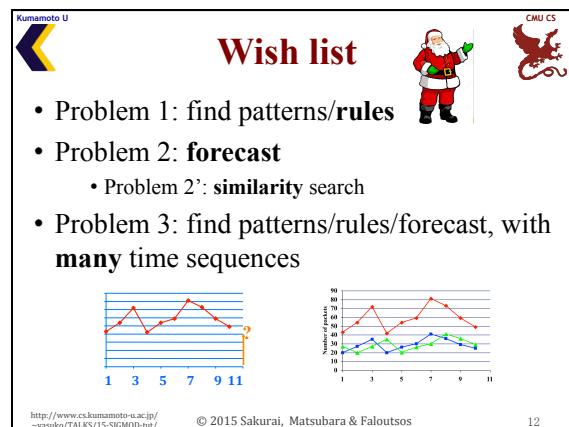
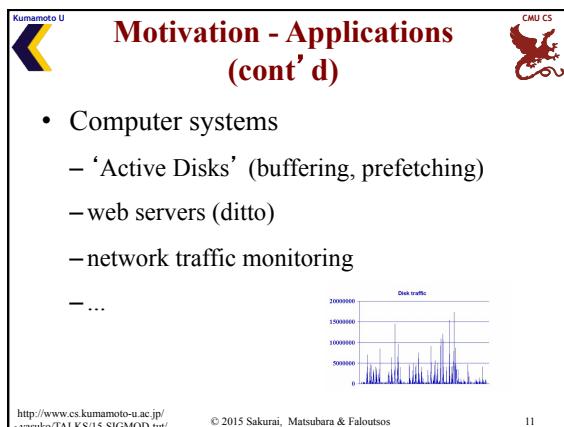
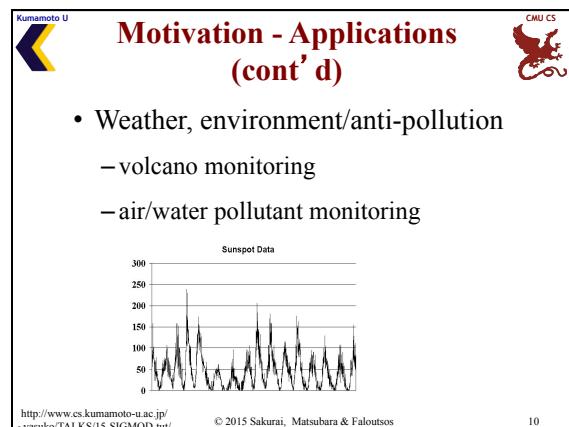
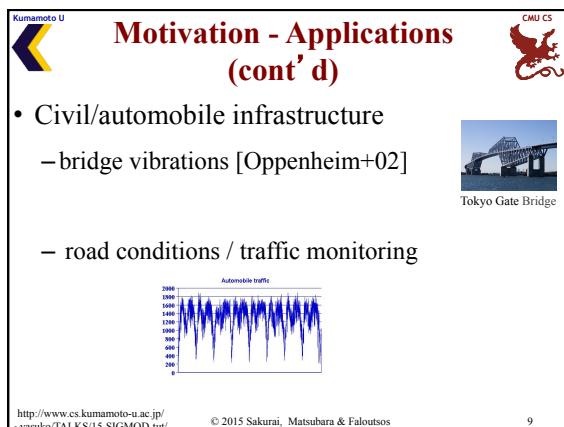
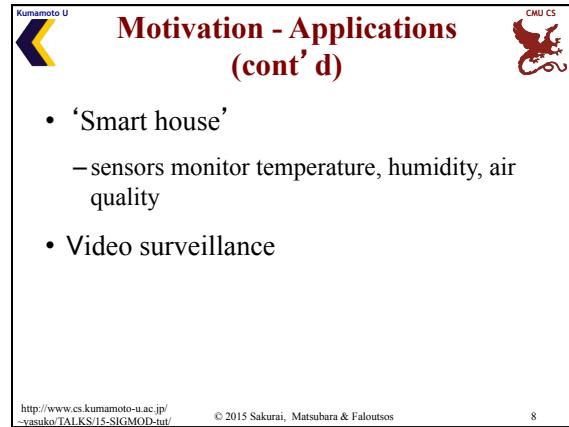
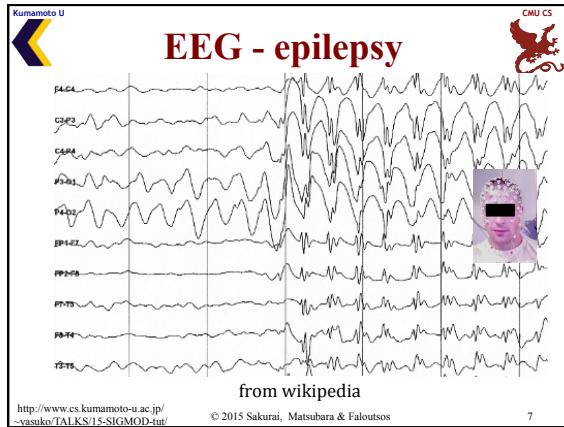
Motivation - Applications

- Financial, sales, economic series
- Medical
 - reactions to new drugs
 - elderly care
 - ECG ('physionet.org')

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Problem #1:

Goal: given a signal (eg., #packets over time)
Find: patterns, periodicities, and/or compress

lynx caught per year
(packets per day;
temperature per day)

count

year

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Problem#2: Forecast

Given x_t, x_{t-1}, \dots , forecast x_{t+1}

Number of packets sent

Time Tick

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Problem#2' : Similarity search

Eg., Find a 3-tick pattern, similar to the last one

Number of packets sent

Time Tick

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Problem #3:

- Given: A set of **correlated** time sequences
- Forecast ‘Sent(t)’

Number of packets

Time Tick

sent

lost

repeated

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Important observations

Patterns, outliers, forecasting and similarity indexing are closely related:

- For forecasting, we need
 - patterns/rules
 - similar past settings
- For outliers, we need to have forecasts
 - (outlier = too far away from our forecast)

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Important topics NOT in this tutorial:

- Continuous queries
 - [Babu+Widom] [Gehrke+] [Madden+]
- Categorical data streams
 - [Hatonen+96]
- Outlier detection (discontinuities)
 - [Breunig+00]

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Roadmap

- Motivation
- ➡ • Similarity Search and Indexing
- Feature extraction
- Linear forecasting
- Streaming pattern discovery
- Automatic mining

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Roadmap

- Motivation
- Similarity Search and Indexing
- ➡ –distance functions: Euclidean; Time-warping
–indexing
- Feature extraction
- Linear forecasting
- Streaming pattern discovery
- Automatic mining

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Importance of distance functions

Subtle, but **absolutely necessary**:

- A ‘must’ for similarity indexing
–(→ forecasting)
- A ‘must’ for clustering

Two major families

- Euclidean and L_p norms
- time warping and variations

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Euclidean and L_p

$$D(\vec{x}, \vec{y}) = \sum_{i=1}^n (x_i - y_i)^2$$

$$L_p(\vec{x}, \vec{y}) = \sum_{i=1}^n |x_i - y_i|^p$$

- L₁: city-block = Manhattan
- L₂ = Euclidean
- L_∞

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Observation #1

- Time sequence → n-d vector

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Observation #2

- Euclidean distance is closely related to
 - cosine similarity
 - dot product
 - ‘cross-correlation’ function

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Time Warping

- allow accelerations - decelerations
-(with or w/o penalty)
- THEN compute the (Euclidean) distance (+ penalty)
- related to the string-editing distance
- fast search methods [Yi+98] [Keogh+02] [Sakurai +05]

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Time Warping

‘stutters’ :

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Time Warping DETAILS

Q: how to compute it?
A: dynamic programming

$$D(i, j) = \text{cost to match}$$

prefix of length i of first sequence x with prefix of length j of second sequence y

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Time Warping DETAILS

Thus, with no penalty for stutter, for sequences

$$x_1, x_2, \dots, x_i; \quad y_1, y_2, \dots, y_j$$

$$D(i, j) = \|x[i] - y[j]\| + \min \begin{cases} D(i-1, j-1) & \text{no stutter} \\ D(i, j-1) & \text{x-stutter} \\ D(i-1, j) & \text{y-stutter} \end{cases}$$

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Time Warping

- Time warping matrix & optimal path:

No stutters

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Time Warping

- Time warping matrix & optimal path:

All stutters
 $Y_1 \times N$ times;
 $X_N \times M$ times

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Time Warping - variations

- Time warping matrix & optimal path:

At most k stutters: Sakoe-Chiba band

Y X

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Time Warping - variations

- Time warping matrix & optimal path:

At most x% stutters: Itakura parallelogram

Y X

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Time warping

- Complexity: $O(M^*N)$ - quadratic on the length of the strings
- Many variations (penalty for stutters; limit on the number/percentage of stutters; ...)
- popular in voice processing [Rabiner +Juang]

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A variation: Uniform axis scaling

- Stretch / shrink time axis of Y, up to p%, for free
- THEN compute Euclidean distance
- [Keogh+, VLDB04]

Y X

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Other Distance functions

- piece-wise linear/flat approx.; compare pieces [Keogh+01] [Faloutsos+97]
- ‘cepstrum’ (for voice [Rabiner+Juang])
 - do DFT; take log of amplitude; do DFT again!
- Allow for small gaps [Agrawal+95]

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More distance functions.

- Chen + Ng [vlbd' 04]: ERP ‘Edit distance with Real Penalty’: give a penalty to stutters
- Keogh+ [kdd' 04]: VERY NICE, based on information theory: compress each sequence (quantize + Lempel-Ziv), using the other sequences’ LZ tables

On The Marriage of L_p -norms and Edit Distance, Lei Chen, Raymond T. Ng; VLDB' 04

Towards Parameter-Free Data Mining, E. Keogh, S. Lonardi, C.A. Ratanamahatana, KDD' 04

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Conclusions

- Prevailing distances:
 - Euclidean and
 - time-warping

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Roadmap

- Motivation
- Similarity Search and Indexing
 - distance functions: Euclidean; Time-warping
 - indexing
- Feature extraction
- Linear forecasting
- Streaming pattern discovery
- Automatic mining

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Indexing

Problem 2':

- given a set of time sequences,
- find the ones similar to a desirable query sequence

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Indexing

distance function: by expert
(Euclidean; DTW; ...)

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Idea: ‘GEMINI’

Eg., ‘find stocks similar to MSFT’
Seq. scanning: too slow
How to accelerate the search?
[Faloutsos96]

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‘GEMINI’ - Pictorially

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GEMINI

Solution: Quick-and-dirty' filter:

- extract n features (numbers, eg., avg., etc.)
- map into a point in n -d feature space
- organize points with off-the-shelf spatial access method ('SAM' – R-tree, etc)
- discard false alarms

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Examples of GEMINI

- Time sequences: DFT (up to 100 times faster) [SIGMOD94];
- [Kanellakis+], [Mendelzon+]

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Indexing - SAMs

Q: How do Spatial Access Methods (SAMs) work?

A: they group nearby points (or regions) together, on nearby disk pages, and answer spatial queries quickly ('range queries', 'nearest neighbor' queries etc)

For example:

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R-trees

- [Guttman84] eg., w/ fanout 4: group nearby rectangles to parent MBRs; each group \rightarrow disk page

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R-trees

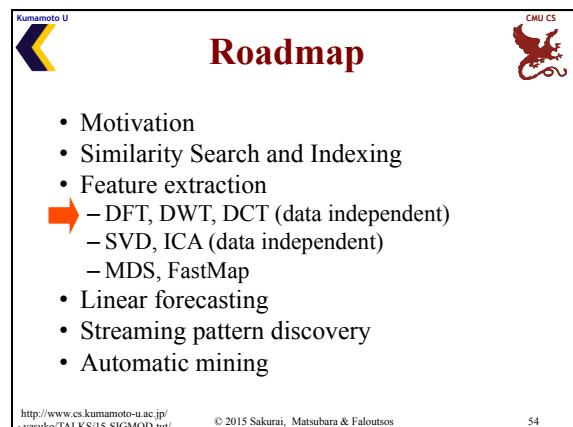
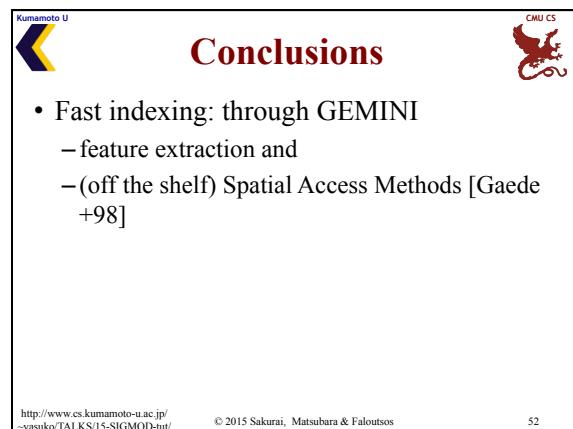
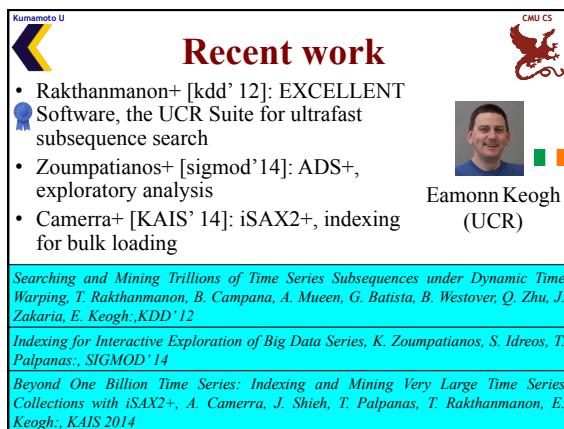
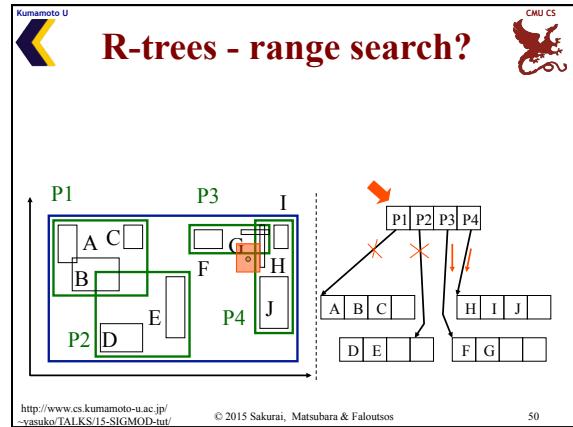
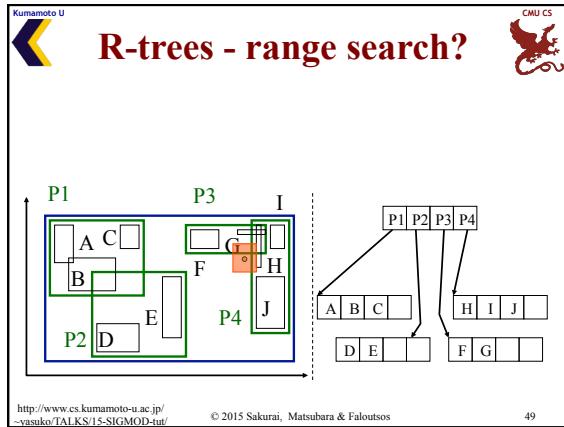
- eg., w/ fanout 4:

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R-trees

- eg., w/ fanout 4:

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DFT and cousins

- very good for compressing real signals
- more details on DFT/DCT/DWT: later

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DFT and stocks

- Dow Jones Industrial index, 6/18/2001-12/21/2001

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DFT and stocks

- Dow Jones Industrial index, 6/18/2001-12/21/2001
- just 3 DFT coefficients give very good approximation

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DFT (and DWT)

- Many more details, soon

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Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
 - DFT, DWT, DCT (data independent)
 - SVD, ICA (data independent)
 - MDS, FastMap
- Linear forecasting
- Streaming pattern discovery
- Automatic mining

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SVD

- THE optimal method for dimensionality reduction
 - (under the Euclidean metric)
- Given: many time sequences
- Find: the latent ('hidden') variables

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SVD

Two (equivalent) interpretations:

- Geometric (each sequence \rightarrow point in T -d space)
- Matrix algebra ($N \times T$ matrix)

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Singular Value Decomposition (SVD)

- SVD (~LSI ~ KL ~ PCA ~ spectral analysis...) – Geometric interpretation

LSI: S. Dumais; M. Berry
KL: eg, Duda+Hart
PCA: eg., Jolliffe
Details: [Press+], [Faloutsos96]

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Reminder:

- SVD \rightarrow matrix factorization: finds blocks

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SVD – matrix interpretation

- SVD \rightarrow matrix factorization: finds blocks

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SVD

- Extremely** useful tool
 - (also behind PageRank/google and Kleinberg's algorithm for hubs and authorities)

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SVD

- Extremely** useful tool
 - (also behind PageRank/google and Kleinberg's algorithm for hubs and authorities)
- But may be slow: $O(N * M * M)$ if $N > M$
- any approximate, faster method?

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SVD shortcuts

- random projections (Johnson-Lindenstrauss thm [Papadimitriou+ pods98])

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Random projections

- pick ‘enough’ random directions (will be ~orthogonal, in high-d!!)
- distances are preserved probabilistically, within epsilon
- (also, use as a pre-processing step for SVD [Papadimitriou+ PODS98])

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SVD & improvement

- Q: Can we do even better?
- A: sometimes, yes – by shooting for sparsity

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Independent Component Analysis (ICA)

- PCA sometimes misses essential features
 - PCA vs. ICA

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A.k.a.: BSS = cocktail party problem
Find hidden variables

- Untangle two sound sources

=“blind source separation”
• unknown sources,
• unknown mixing

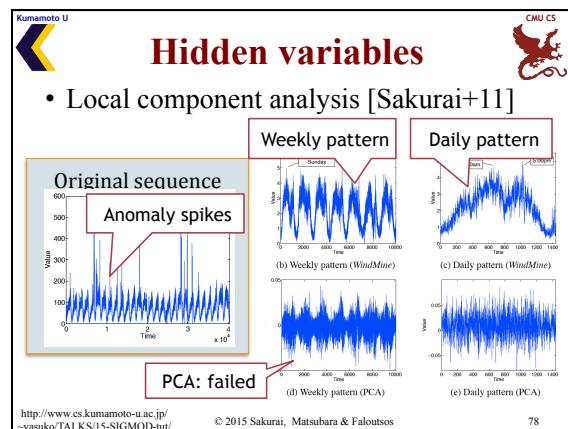
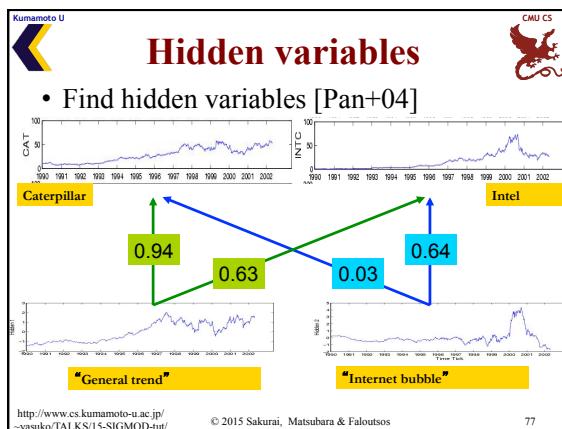
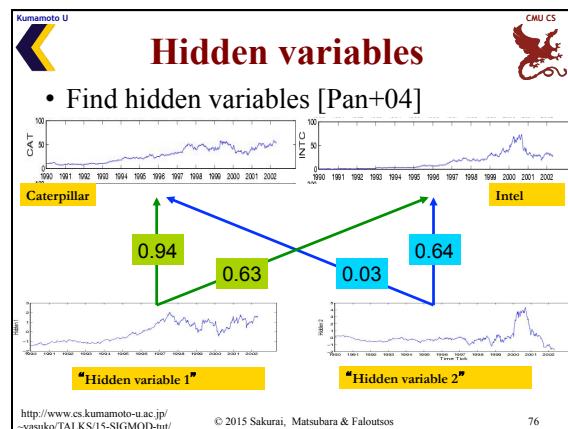
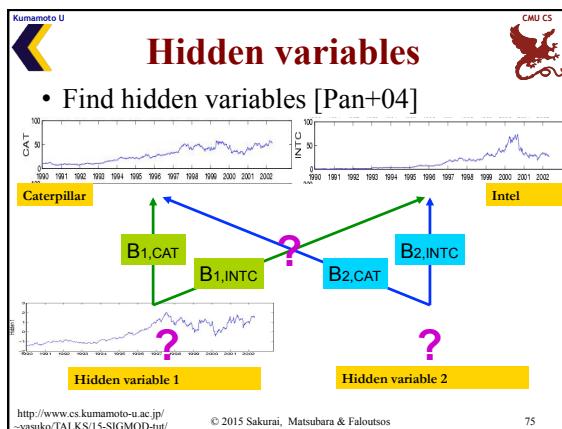
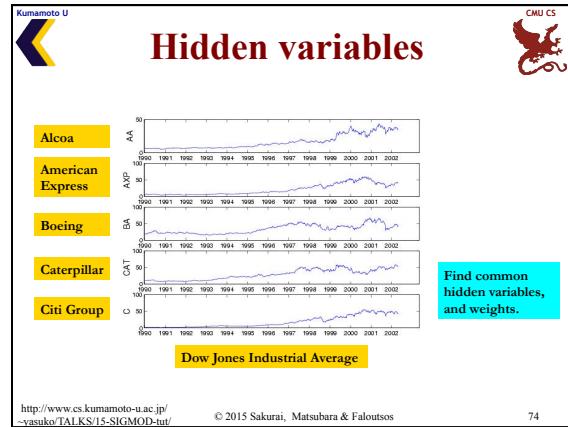
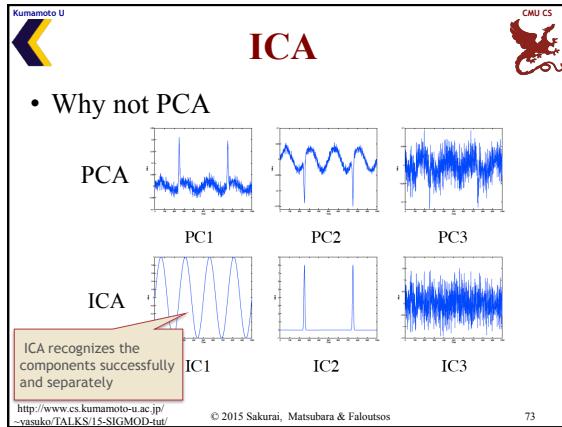
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ICA

- Why not PCA

Source
Mix
Source #1 Source #2 Source #3
Sequence #1 Sequence #2 Sequence #3
(Sources #1 & #3) (Sources #2 & #3) (Mix of all 3 sources)

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Motivation: Find hidden variables

- ICA: also known as ‘Blind Source Separation’
- ‘cocktail party problem’
 - in a party, we can hear two concurrent conversations,
 - but separate them (and tune-in on one of them only)
- http://www.cnl.salk.edu/~tewon/Blind/blind_audio.html
- (in stocks: one ‘discussion’ is the general economy trend; the other ‘discussion’ is the tech-stock boom

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Motivation: Find patterns in data

- Motion capture data (broad jumps)

Left Knee Right Knee Energy exerted

Take-off Landing

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Motivation: Find patterns in data

- Best SVD axis: not always meaningful!

AutoSplit Bases PCA Bases

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Motivation: Find patterns in data

- Human would say
 - Pattern 1: along diagonal
 - Pattern 2: along vertical axis
- How to find these automatically?

Right Knee Left Knee

60:1 1:1

AutoSplit Bases PCA Bases

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Problem formulation

- Given n data items, each has m attributes
- Find the m hidden variables and the m bases

$$\begin{bmatrix} X_{11}, X_{12}, \dots, X_{1m} \\ \dots \\ X_{n1}, X_{n2}, \dots, X_{nm} \end{bmatrix} = \begin{bmatrix} H_{11}, H_{12}, \dots, H_{1m} \\ \dots \\ H_{n1}, H_{n2}, \dots, H_{nm} \end{bmatrix} \begin{bmatrix} B_{11}, B_{12}, \dots, B_{1m} \\ \dots \\ B_{n1}, B_{n2}, \dots, B_{nm} \end{bmatrix}$$

X=HB

Samples of the m-th hidden variable

Left Knee Right Knee

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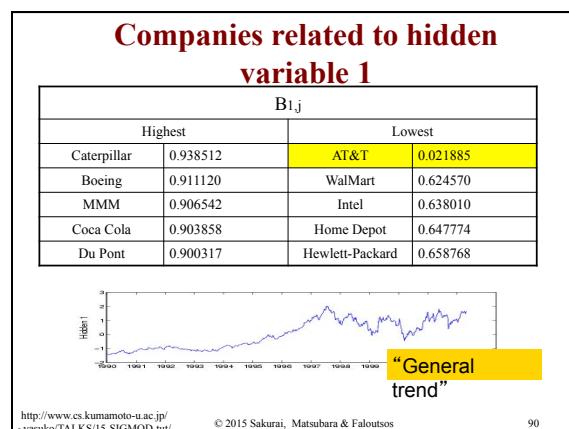
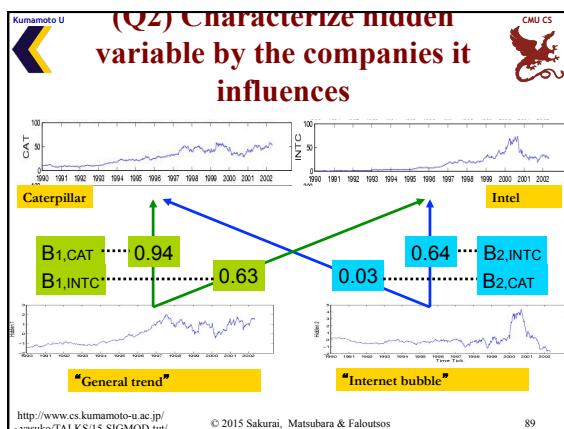
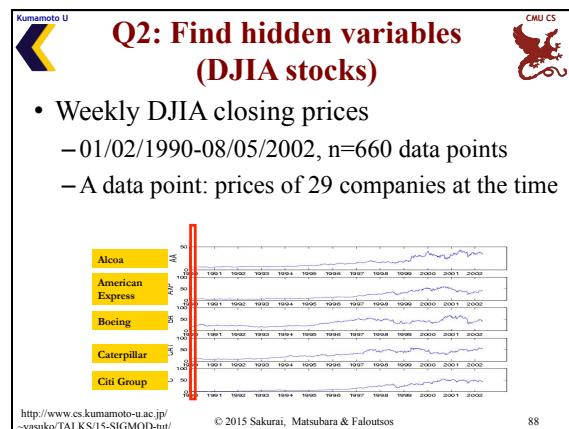
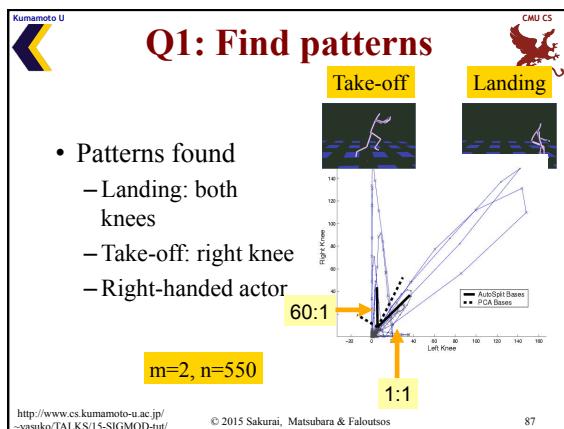
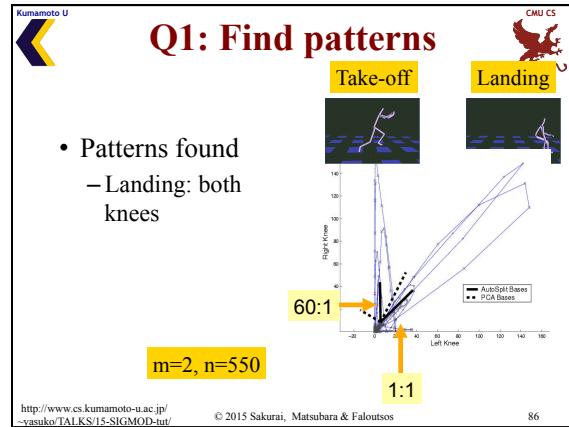
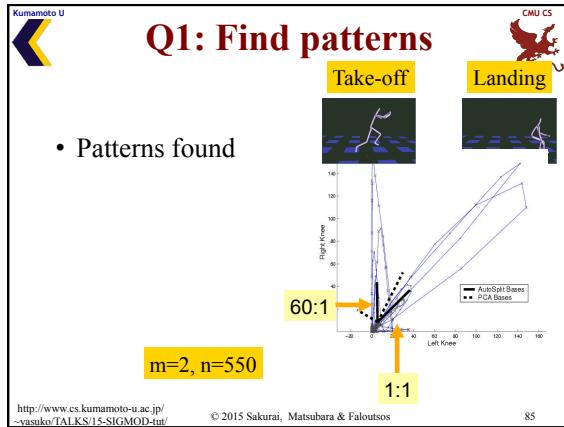
Formulation: (Q1) Find patterns in data

$$\begin{bmatrix} X_{11}, X_{12} \\ \dots \\ X_{n1}, X_{n2} \end{bmatrix} = \begin{bmatrix} H_{11}, H_{12} \\ \dots \\ H_{n1}, H_{n2} \end{bmatrix} \begin{bmatrix} B_{11}, B_{12} \\ \dots \\ B_{21}, B_{22} \end{bmatrix}$$

Basis 1

Left Knee Right Knee

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Citation

- *AutoSplit: Fast and Scalable Discovery of Hidden Variables in Stream and Multimedia Databases*, Jia-Yu Pan, Hiroyuki Kitagawa, Christos Faloutsos and Masafumi Hamamoto, PAKDD 2004, Sydney, Australia.
- *WindMine: Fast and Effective Mining of Web-click Sequences*, Yasushi Sakurai, Lei Li, Yasuko Matsubara, Christos Faloutsos, SDM 2011, Mesa, Arizona.

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Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
 - DFT, DWT, DCT (data independent)
 - SVD, ICA (data independent)
 - MDS, FastMap
- Linear forecasting
- Streaming pattern discovery
- Automatic mining

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MDS / FastMap

- but, what if we have NO points to start with? (eg. Time-warping distance)
- A: Multi-dimensional Scaling (MDS) ; FastMap

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MDS/FastMap

	01	02	03	04	05
01	0	1	1	100	100
02	1	0	1	100	100
03	1	1	0	100	100
04	100	100	100	0	1
05	100	100	100	1	0

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MDS

Multi Dimensional Scaling

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FastMap

- Multi-dimensional scaling (MDS) can do that, but in $O(N^{**2})$ time
- FastMap [Faloutsos+95] takes $O(N)$ time

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FastMap: Application

VideoTrails [Kobla+97]

scene-cut detection (about 10% errors)

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Variations

- Isomap [Tenenbaum, de Silva, Langford, 2000]
- LLE (Local Linear Embedding) [Roweis, Saul, 2000]
- MVE (Minimum Volume Embedding) [Shaw & Jebara, 2007]

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Wish list

- Problem 1: find patterns/**rules**
- Problem 2: **forecast**
 - ✓ • Problem 2': **similarity** search
- Problem 3: find patterns/rules/forecast, with **many** time sequences

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Conclusions - Practitioner's guide

Similarity search in time sequences

- 1) establish/choose distance (Euclidean, time-warping,...)
- 2) extract features (SVD, ICA, DWT), and use an SAM (R-tree/variant, or a Metric Tree M-tree)
- 2') for high intrinsic dimensionalities, consider sequential scan (it might win...)

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Books

- William H. Press, Saul A. Teukolsky, William T. Vetterling and Brian P. Flannery: *Numerical Recipes in C*, Cambridge University Press, 1992, 2nd Edition. (Great description, intuition and code for SVD)
- C. Faloutsos: *Searching Multimedia Databases by Content*, Kluwer Academic Press, 1996 (introduction to SVD, and GEMINI)

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Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
- Linear forecasting
- Streaming pattern discovery
- Automatic mining

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Wish list

- Problem 1: find patterns/rules
- Problem 2: forecast
 - Problem 2': similarity search
- Problem 3: find patterns/rules/forecast, with many time sequences

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Forecasting

"Prediction is very difficult, especially about the future." - Niels Bohr
<http://www.hfac.uh.edu/MediaFutures/thoughts.html>



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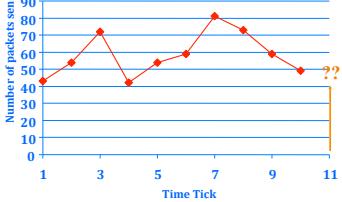
Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
- Linear forecasting
 - Auto-regression: Least Squares; RLS
 - Co-evolving time sequences
- Streaming pattern discovery
- Automatic mining

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Problem: Forecasting

- Example: give x_{t-1}, x_{t-2}, \dots , forecast x_t

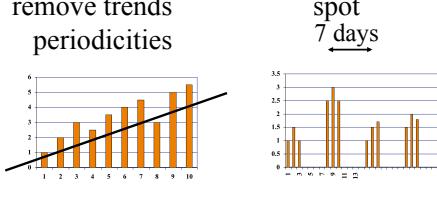


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Forecasting: Preprocessing

MANUALLY:

remove trends
periodicities



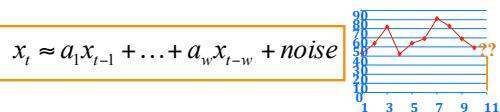
spot 7 days

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Problem: Forecast

- Solution: try to express x_t as a linear function of the past: x_{t-2}, x_{t-3}, \dots (up to a window of w)

Formally:

$$x_t \approx a_1 x_{t-1} + \dots + a_w x_{t-w} + \text{noise}$$


(if we know it is a non-linear model, see Part 2)

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(Problem: Back-cast; interpolate)

- Solution - interpolate: try to express x_t as a linear function of the past AND the future: $x_{t-1}, x_{t-2}, \dots, x_{t+w_{\text{future}}}, x_{t-1}, \dots, x_{t-w_{\text{past}}}$ (up to windows of $w_{\text{past}}, w_{\text{future}}$)
- EXACTLY the same algo's



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Kumamoto U **Linear Regression: idea** **CMU CS**

patient	weight	height
1	27	43
2	43	54
3	54	72
...
N	25	??

- express what we don't know (= 'dependent variable')
- as a linear function of what we know (= 'indep. variable(s)')

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Kumamoto U **Linear Auto Regression:** **CMU CS**

Time	Packets Sent(t)
1	43
2	54
3	72
...	...
N	??

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Kumamoto U **Linear Auto Regression:** **CMU CS**

Time	Packets Sent (t-1)	Packets Sent(t)
1	-	43
2	43	54
3	54	72
...
N	25	??

- lag $w=1$
- Dependent variable = # of packets sent ($S[t]$)
- Independent variable = # of packets sent ($S[t-1]$)

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Kumamoto U **More details:** **CMU CS**

- Q1: Can it work with window $w>1$?
- A1: YES!

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Kumamoto U **More details:** **CMU CS**

- Q1: Can it work with window $w>1$?
- A1: YES! (we'll fit a hyper-plane, then!)

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Kumamoto U **More details:** **CMU CS**

- Q1: Can it work with window $w>1$?
- A1: YES! (we'll fit a hyper-plane, then!)

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More details: DETAILS

- Q1: Can it work with window $w > 1$?
- A1: YES! The problem becomes:
$$\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$$

• OVER-CONSTRAINED

- \mathbf{a} is the vector of the regression coefficients
- \mathbf{X} has the N values of the w indep. variables
- \mathbf{y} has the N values of the dependent variable

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More details: DETAILS

- $\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$

Ind-var1 Ind-var-w

time $\begin{bmatrix} X_{11}, X_{12}, \dots, X_{1w} \\ X_{21}, X_{22}, \dots, X_{2w} \\ \vdots \\ \vdots \\ X_{N1}, X_{N2}, \dots, X_{Nw} \end{bmatrix} \times \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_w \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}$

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More details: DETAILS

- $\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$

Ind-var1 Ind-var-w

time $\begin{bmatrix} X_{11}, X_{12}, \dots, X_{1w} \\ X_{21}, X_{22}, \dots, X_{2w} \\ \vdots \\ \vdots \\ X_{N1}, X_{N2}, \dots, X_{Nw} \end{bmatrix} \times \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_w \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix}$

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More details: DETAILS

- Q2: How to estimate $a_1, a_2, \dots, a_w = \mathbf{a}$?
- A2: with Least Squares fit

$$\mathbf{a} = (\mathbf{X}^T \times \mathbf{X})^{-1} \times (\mathbf{X}^T \times \mathbf{y})$$

- (Moore-Penrose pseudo-inverse)
- \mathbf{a} is the vector that minimizes the RMSE from \mathbf{y}

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Even more details: DETAILS

- Q3: Can we estimate \mathbf{a} incrementally?
- A3: Yes, with the brilliant, classic method of ‘Recursive Least Squares’ (RLS) (see, e.g., [Yi+00], for details) - pictorially:

[Yi+00] Byoung-Kee Yi et al.: *Online Data Mining for Co-Evolving Time Sequences*, ICDE 2000.

Even more details

CMU CS

- Given:

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Even more details

- Given:

Dependent Variable
Independent Variable

new point

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Even more details

Recursive Least Squares (RLS): quickly compute new best fit

Dependent Variable
Independent Variable

new point

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Even more details

- Straightforward Least Squares
 - Needs huge matrix (growing in size) $O(N \times w)$
 - Costly matrix operation $O(N \times w^2)$
- Recursive LS
 - Need much smaller, fixed size matrix $O(w \times w)$
 - Fast, incremental computation $O(1 \times w^2)$

49,000,000 \longleftrightarrow 49

$N = 10^6, w = 1-100$

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Even more details

- Straightforward Least Squares
 - Needs huge matrix (growing in size) $O(N \times w)$
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 - Need much smaller, fixed size matrix $O(w \times w)$
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49,000,000 \longleftrightarrow 49

$N = 10^6, w = 1-100$

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RLS: GREAT for streams

Even more detail DETAILS

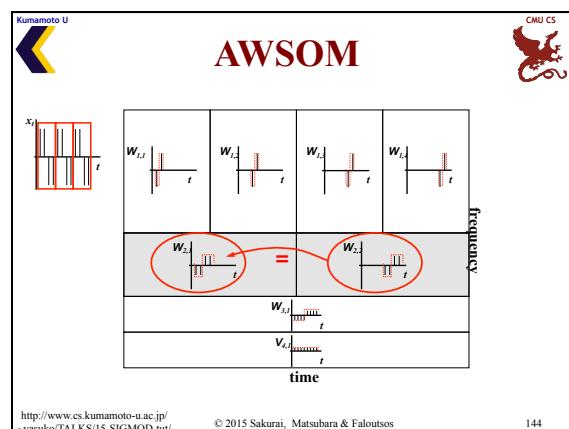
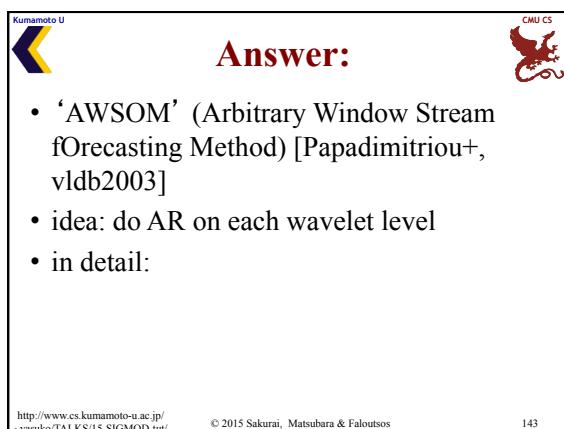
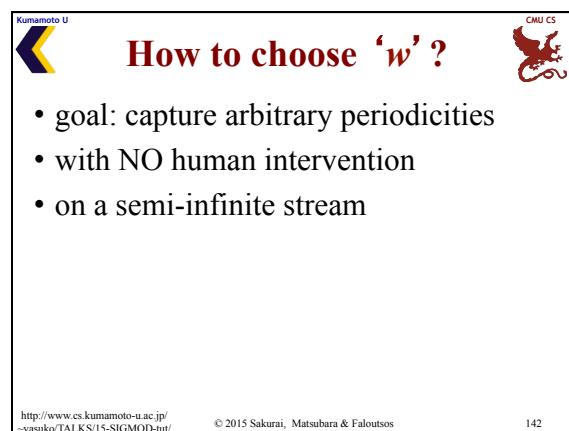
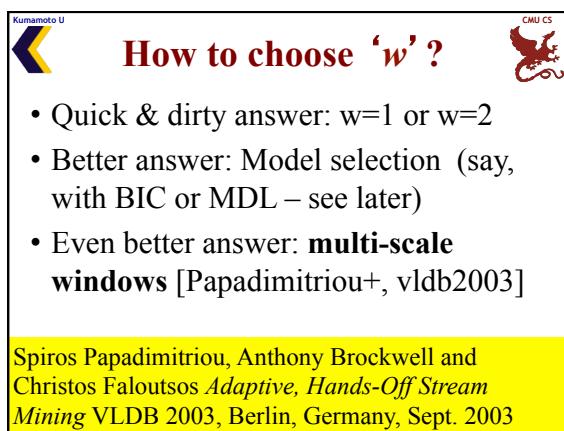
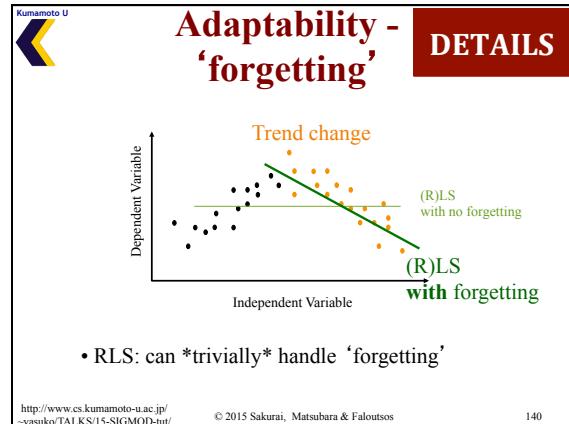
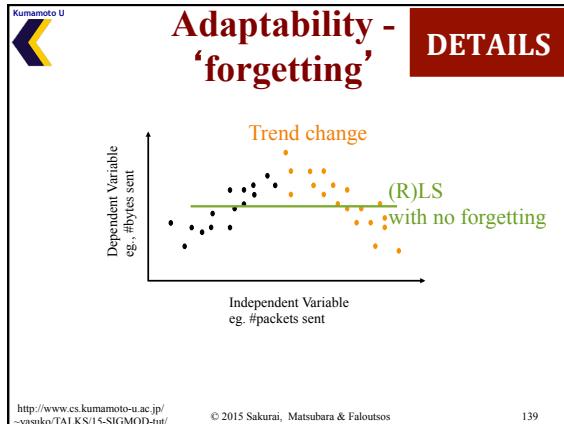
- Q4: can we ‘forget’ the older samples?
- A4: Yes - RLS can easily handle that [Yi +00]:

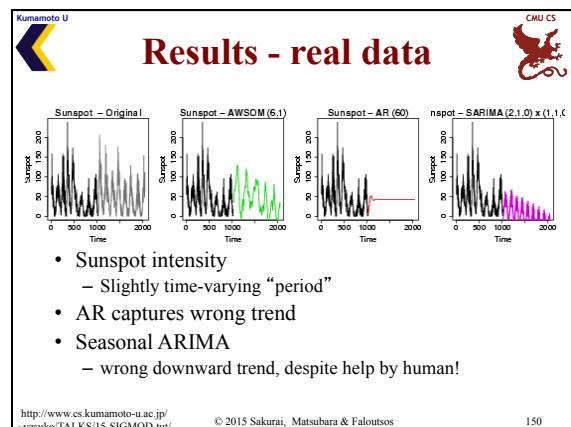
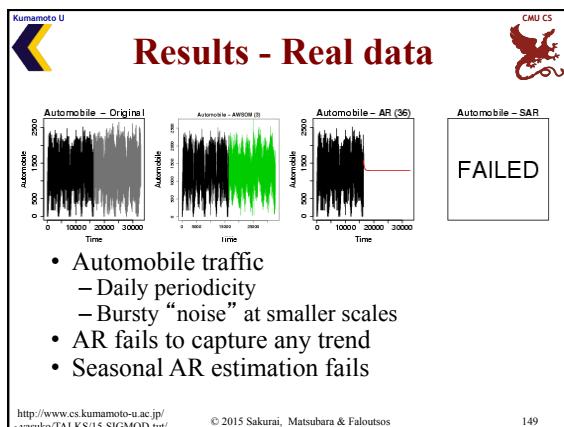
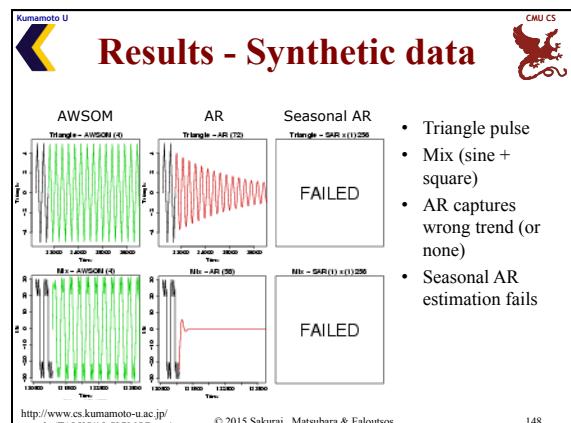
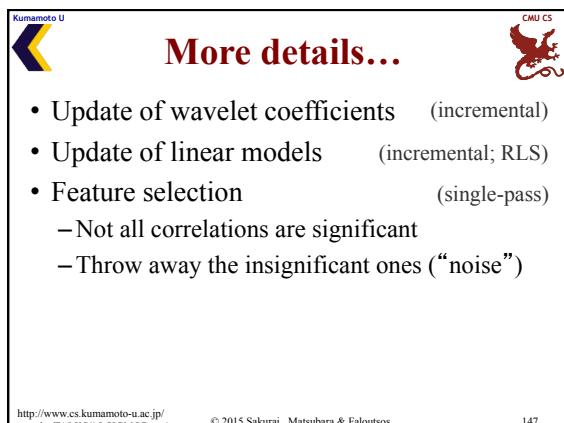
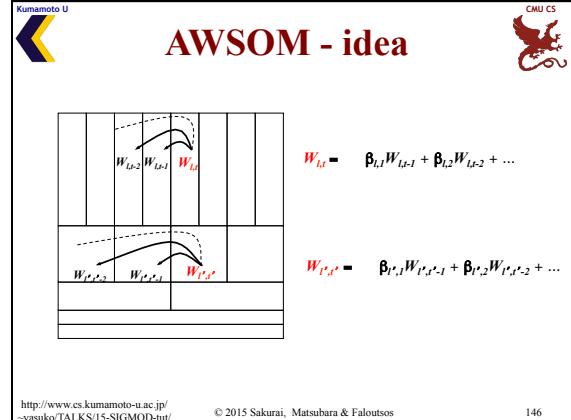
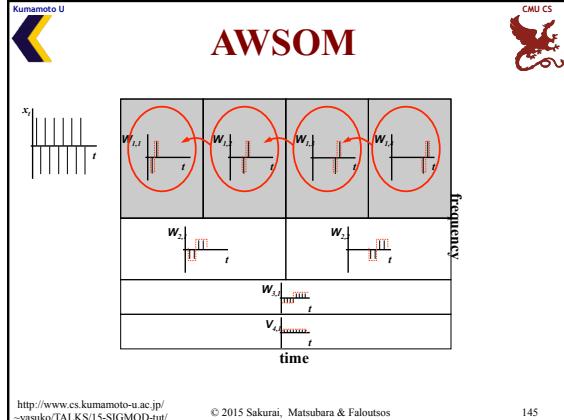
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Adaptability - ‘forgetting’ DETAILS

Dependent Variable
Independent Variable
eg., #bytes sent

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Complexity

- Model update
- Space: $O(\lg N + mk^2) \approx O(\lg N)$
- Time: $O(k^2) \approx O(1)$
- Where
 - N : number of points (so far)
 - k : number of regression coefficients; fixed
 - m : number of linear models; $O(\lg N)$

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Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
- Streaming pattern discovery
- Linear forecasting
 - Auto-regression: Least Squares; RLS
 - Co-evolving time sequences
- Automatic mining

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Co-Evolving Time Sequences

- Given: A set of **correlated** time sequences
- Forecast ‘**Repeated(t)**’

Time Tick	sent	lost	repeated
1	40	25	20
3	65	20	25
5	45	25	20
7	75	45	30
9	55	35	35
11	45	30	40

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Solution:

Q: what should we do?

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Solution:

Least Squares, with

- Dep. Variable: Repeated(t)
- Indep. Variables: Sent(t-1) ... Sent(t-w); Lost(t-1) ... Lost(t-w); Repeated(t-1), ...
- (named: ‘MUSCLES’ [Yi+00])

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Practitioner’s guide

- AR(IMA) methodology: prevailing method for linear forecasting
- Brilliant method of Recursive Least Squares for fast, incremental estimation.
- See [Box-Jenkins]

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Resources: software and urls

- MUSCLES: Prof. Byoung-Kee Yi:
<http://www.postech.ac.kr/~bkyi/>
 or christos@cs.cmu.edu
- free-ware: 'R' for stat. analysis
 (clone of Splus)
<http://cran.r-project.org/>

<http://www.cs.kumamoto-u.ac.jp/~yasuko/TALKS/15-SIGMOD-tut/> © 2015 Sakurai, Matsubara & Faloutsos 157

Books

- George E.P. Box and Gwilym M. Jenkins and Gregory C. Reinsel, *Time Series Analysis: Forecasting and Control*, Prentice Hall, 1994 (the classic book on ARIMA, 3rd ed.)
- Brockwell, P. J. and R. A. Davis (1987). Time Series: Theory and Methods. New York, Springer Verlag.

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Additional Reading

- [Papadimitriou+ vldb2003] Spiros Papadimitriou, Anthony Brockwell and Christos Faloutsos *Adaptive, Hands-Off Stream Mining* VLDB 2003, Berlin, Germany, Sept. 2003
- [Yi+00] Byoung-Kee Yi et al.: *Online Data Mining for Co-Evolving Time Sequences*, ICDE 2000. (Describes MUSCLES and Recursive Least Squares)

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Part 1

Similarity search, pattern discovery and summarization

Yasushi Sakurai (Kumamoto University)
 Yasuko Matsubara (Kumamoto University)
 Christos Faloutsos (Carnegie Mellon University)

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Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
- DFT, DWT, DCT (data independent)
 - SVD, ICA (data independent)
 - (MDS, FastMap)
- Streaming pattern discovery

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Roadmap

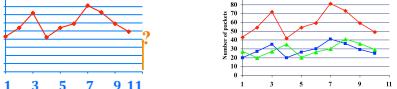
- DFT
 - Definition of DFT and properties
 - how to read the DFT spectrum
- DWT
 - Definition of DWT and properties
 - how to read the DWT scalogram

<http://www.cs.kumamoto-u.ac.jp/~yasuko/TALKS/15-SIGMOD-tut/> © 2015 Sakurai, Matsubara & Faloutsos 162

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Wish list

- Problem 1: find patterns/**rules**
- ✓ Problem 2: **forecast**
 - Problem 2': **similarity** search
- Problem 3: find patterns/rules/forecast, with **many** time sequences



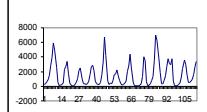
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Introduction - Problem#1

Goal: given a signal (eg., packets over time)
Find: patterns and/or compress

count



lynx caught per year
(packets per day;
automobiles per hour)

year

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DFT: definition DETAILS

- For a sequence x_0, x_1, \dots, x_{n-1}
- the (**n-point**) Discrete Fourier Transform is
- X_0, X_1, \dots, X_{n-1} :

$$X_f = 1/\sqrt{n} \sum_{t=0}^{n-1} x_t * \exp(-j2\pi tf/n) \quad f = 0, \dots, n-1$$

$$(j = \sqrt{-1})$$

$$x_t = 1/\sqrt{n} \sum_{f=0}^{n-1} X_f * \exp(+j2\pi tf/n) \quad \text{inverse DFT}$$

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DFT: definition

- **Good news:** Available in **all** symbolic math packages, eg., in ‘mathematica’

```
x = [1,2,1,2];
X = Fourier[x];
Plot[Abs[X]];
```

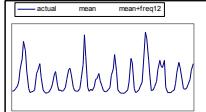
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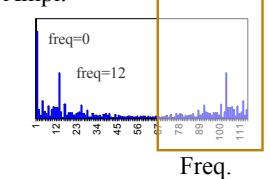
DFT: Amplitude spectrum

Amplitude: $A_f^2 = \text{Re}^2(X_f) + \text{Im}^2(X_f)$

count



Ampl.



freq=0 freq=12

year

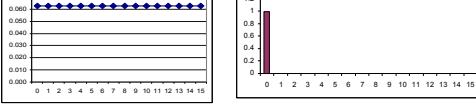
Freq.

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DFT: examples

flat



Amplitude

time freq

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DFT: examples

Low frequency sinusoid

time freq

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DFT: examples

- Sinusoid - symmetry property: $X_f = X^*_{n-f}$

time freq

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DFT: examples

- Higher freq. sinusoid

time freq

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DFT: examples

examples

= + +

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DFT: examples

examples

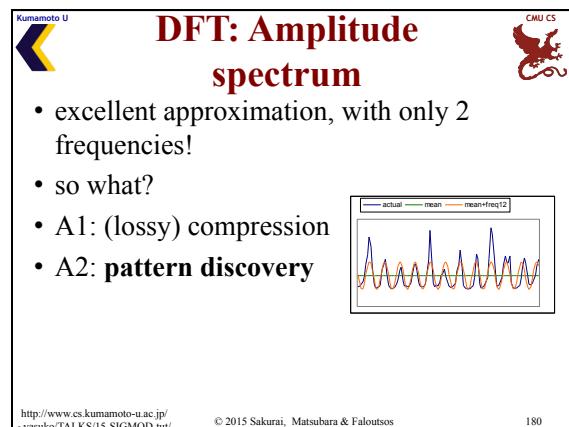
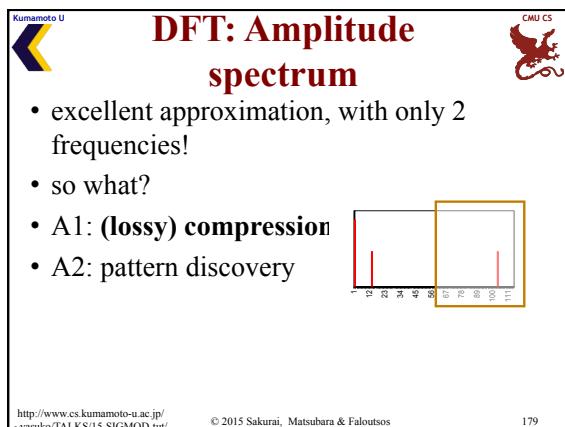
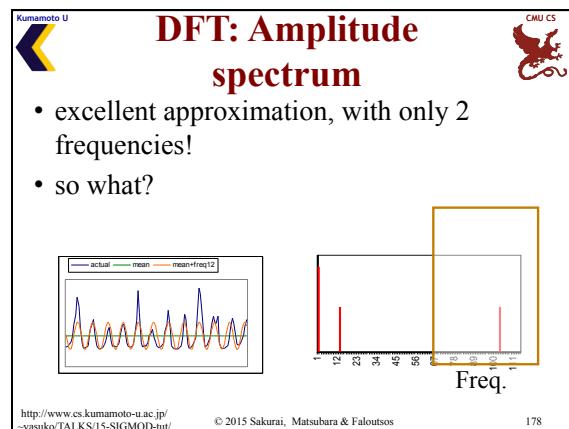
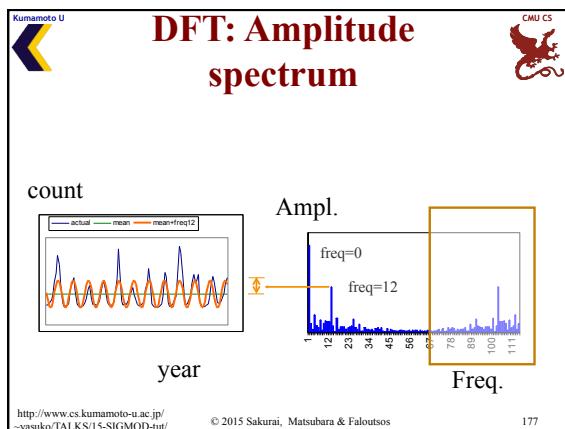
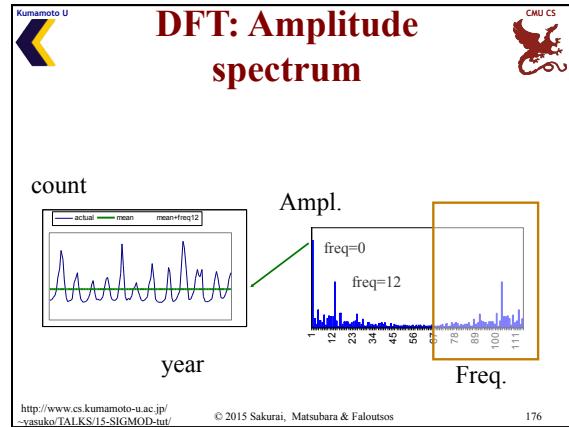
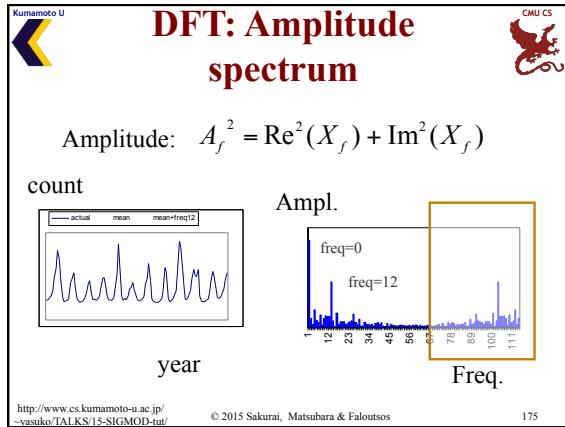
Ampl. Freq.

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Roadmap

- DFT
 - Definition of DFT and properties
 - how to read the DFT spectrum
- DWT
 - Definition of DWT and properties
 - how to read the DWT scalogram

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DFT - Conclusions

- It spots periodicities (with the ‘**amplitude spectrum**’)
- can be quickly computed ($O(n \log n)$), thanks to the FFT algorithm.
- **standard** tool in signal processing (speech, image etc signals)
- (closely related to DCT and JPEG)

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Roadmap

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Problem #1:

Goal: given a signal (eg., #packets over time)
 Find: patterns, periodicities, and/or compress

count lynx caught per year
 year (packets per day;
 virus infections per month)

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Wavelets - DWT

- DFT is great - but, how about compressing a spike?

value time

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Wavelets - DWT

- DFT is great - but, how about compressing a spike?
- A: Terrible - all DFT coefficients needed!

value time Ampl Freq.

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Wavelets - DWT

- DFT is great - but, how about compressing a spike?
- A: Terrible - all DFT coefficients needed!

value time

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Wavelets - DWT

- Similarly, DFT suffers on short-duration waves (eg., baritone, silence, soprano)

value

time

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Wavelets - DWT

- Solution#1: Short window Fourier transform (SWFT)
- But: how short should be the window?

freq

value

ime

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Wavelets - DWT

- Answer: **multiple** window sizes! -> DWT

'Multi-scale windows': brilliant idea that we'll see several times in this tutorial (BRAID, TriMine, etc)

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Wavelets - DWT

- Answer: **multiple** window sizes! -> DWT

Time domain	DFT	SWFT	DWT
freq			

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Haar Wavelets

- subtract sum of left half from right half
- repeat recursively for quarters, eighth-ths, ...

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Wavelets - construct DETAILS

x0 x1 x2 x3 x4 x5 x6 x7

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Wavelets - construction

DETAILS

level 1 $d_{1,0}$ $s_{1,0}$ $d_{1,1}$ $s_{1,1}$
 $x_0 \quad x_1 \quad x_2 \quad x_3 \quad x_4 \quad x_5 \quad x_6 \quad x_7$

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Wavelets - construction

DETAILS

level 2 $d_{2,0}$ $s_{2,0}$
 $d_{1,0}$ $s_{1,0}$ $d_{1,1}$ $s_{1,1}$
 $x_0 \quad x_1 \quad x_2 \quad x_3 \quad x_4 \quad x_5 \quad x_6 \quad x_7$

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Wavelets - construction

DETAILS

etc ...
 $d_{2,0}$ $s_{2,0}$
 $d_{1,0}$ $s_{1,0}$ $d_{1,1}$ $s_{1,1}$
 $x_0 \quad x_1 \quad x_2 \quad x_3 \quad x_4 \quad x_5 \quad x_6 \quad x_7$

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Wavelets - construction

DETAILS

Q: map each coefficient on the time-freq. plane

f
 t

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Wavelets - construction

DETAILS

Q: map each coefficient on the time-freq. plane

f
 t

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Haar wavelets - code

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```
#!/usr/bin/perl5
# expects a file with numbers
# and prints the dwt transform
# The number of time-ticks should be a power of 2
# USAGE
# -haarpl <filename>
my @vals<>;
my @smooth; # the smooth component of the signal
my @diff; # the high-freq. component
while(<@vals>){
    my $Shalf = int(@vals)/2;
    while($Shalf>=1){
        my $S1 = ($vals[2*$Shalf] + $vals[2*$Shalf+1])/sqrt(2);
        my $S2 = ($vals[2*$Shalf] - $vals[2*$Shalf+1])/sqrt(2);
        print "$S1,$S2\n";
        $Shalf = int($Shalf/2);
    }
    print "\n";
    @vals = @smooth;
    @smooth = ();
}
print "@vals\n"; # the final, smooth component
```

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Wavelets - construction DETAILS

Observation1:
 '+' can be some weighted addition
 '-' is the corresponding weighted difference ('Quadrature mirror filters')

Observation2: unlike DFT/DCT,
 there are *many* wavelet bases: Haar, Daubechies-4, Daubechies-6, Coifman, Morlet, Gabor, ...

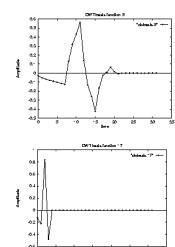
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Wavelets - how do they look like?

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• E.g., Daubechies-4



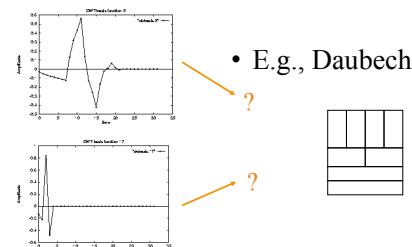
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Wavelets - how do they look like?

CMU CS

• E.g., Daubechies-4



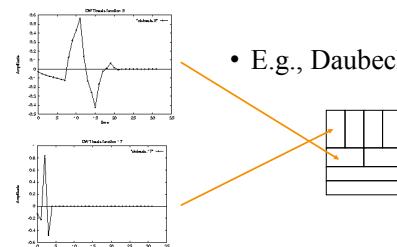
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Wavelets - how do they look like?

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• E.g., Daubechies-4



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Roadmap

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- DFT
 - Definition of DFT and properties
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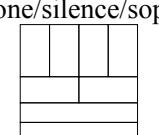
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Wavelets - Drill#1:

CMU CS

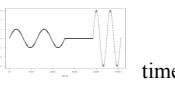
- Q: baritone/silence/soprano - DWT?

f



t

value



time

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Wavelets - Drill#1:

- Q: baritone/silence/soprano - DWT?

f t

value time

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Wavelets - Drill#2:

- Q: spike - DWT?

f t

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Wavelets - Drill#2:

- Q: spike - DWT?

f t

0.00	0.00	0.71	0.00
0.00	0.50		
-0.35			
0.35			

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Wavelets - Drill#3:

- Q: weekly + daily periodicity, + spike - DWT?

f t

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Wavelets - Drill#3:

- Q: **weekly** + daily periodicity, + spike - DWT?

f t

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Wavelets - Drill#3:

- Q: weekly + **daily** periodicity, + spike - DWT?

f t

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Wavelets - Drill#3:

- Q: weekly + daily periodicity, + **spike** - DWT?

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Wavelets - Drill#3:

- Q: weekly + daily periodicity, + spike - DWT?

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Wavelets - Drill#3:

- Q: DFT?

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Advantages of Wavelets

- Better compression (better RMSE with same number of coefficients - used in JPEG-2000)
- fast to compute (usually: $O(n)$!)
- very good for ‘spikes’
- mammalian eye and ear: Gabor wavelets

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Conclusions

- DFT, DCT spot periodicities
- DWT** : multi-resolution - matches processing of mammalian ear/eye better
- All three: powerful tools for **compression, pattern detection** in real signals
- All three: included in math packages
-(matlab, ‘R’, mathematica, ... - often in spreadsheets!)

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Conclusions

- DWT : very suitable for self-similar traffic
- DWT: used for summarization of streams [Gilbert+01], db histograms etc

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Part 1 - Roadmap

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- Motivation
- Sim. Search and Indexing [Euclidean/DTW + Feature extraction + R-trees]
- Feature extraction [DFT, DWT (SVD, ICA)]
- Linear forecasting [AR, RLS]
- Streaming pattern discovery
- Automatic mining

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Resources - software and urls

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- <http://www.dsptutor.freeuk.com/jsanalyser/FFTSpectrumAnalyser.html> : Nice java applets for FFT
- <http://www.relisoft.com/freeware/freq.html> voice frequency analyzer (needs microphone)

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Resources: software and urls

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- *xwpl*: open source wavelet package from Yale, with excellent GUI
- <http://monet.me.ic.ac.uk/people/gavin/java/waveletDemos.html> : wavelets and scalograms

<http://www.cs.kumamoto-u.ac.jp/~vasuko/TALKS/15-SIGMOD-tut/> © 2015 Sakurai, Matsubara & Faloutsos 219

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Books

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- William H. Press, Saul A. Teukolsky, William T. Vetterling and Brian P. Flannery: *Numerical Recipes in C*, Cambridge University Press, 1992, 2nd Edition. (Great description, intuition and code for DFT, DWT)
- C. Faloutsos: *Searching Multimedia Databases by Content*, Kluwer Academic Press, 1996 (introduction to DFT, DWT)

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Additional Reading

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- [Gilbert+01] Anna C. Gilbert, Yannis Kotidis and S. Muthukrishnan and Martin Strauss, *Surfing Wavelets on Streams: One-Pass Summaries for Approximate Aggregate Queries*, VLDB 2001

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