



Mining and Forecasting of Big Time-series Data

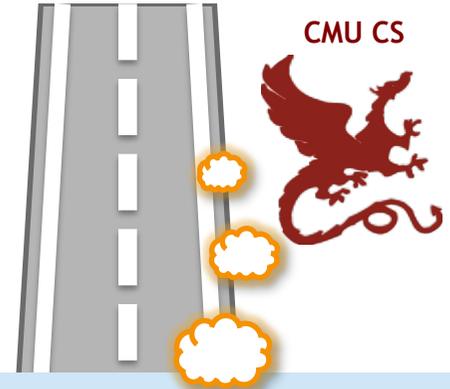
Yasushi Sakurai (Kumamoto University)

Yasuko Matsubara (Kumamoto University)

Christos Faloutsos (Carnegie Mellon University)



Roadmap



- Motivation
- **Similarity search, pattern discovery and summarization**
- Non-linear modeling and forecasting
- Extension of time-series data:
tensor analysis

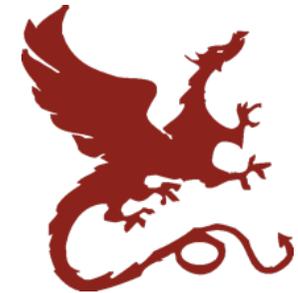
Part 1



Part 2

Part 3

Part 1



Similarity search, pattern discovery and summarization

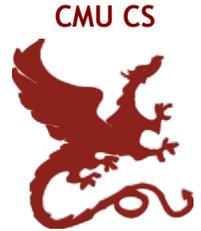
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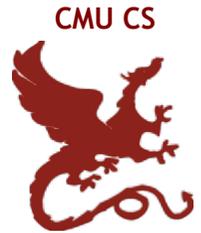
Part 1 - Roadmap



- ➔ • Motivation
- Similarity Search and Indexing
- Feature extraction
- Linear forecasting
- Streaming pattern discovery
- Automatic mining



Problem definition



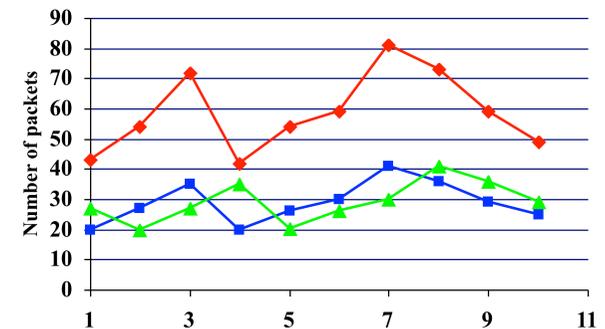
- Given: one or more sequences

$$\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_t, \dots$$

$$(\mathbf{y}_1, \mathbf{y}_2, \dots, \mathbf{y}_t, \dots)$$

- Find

- similar sequences; forecasts
- patterns; clusters; outliers





Motivation - Applications

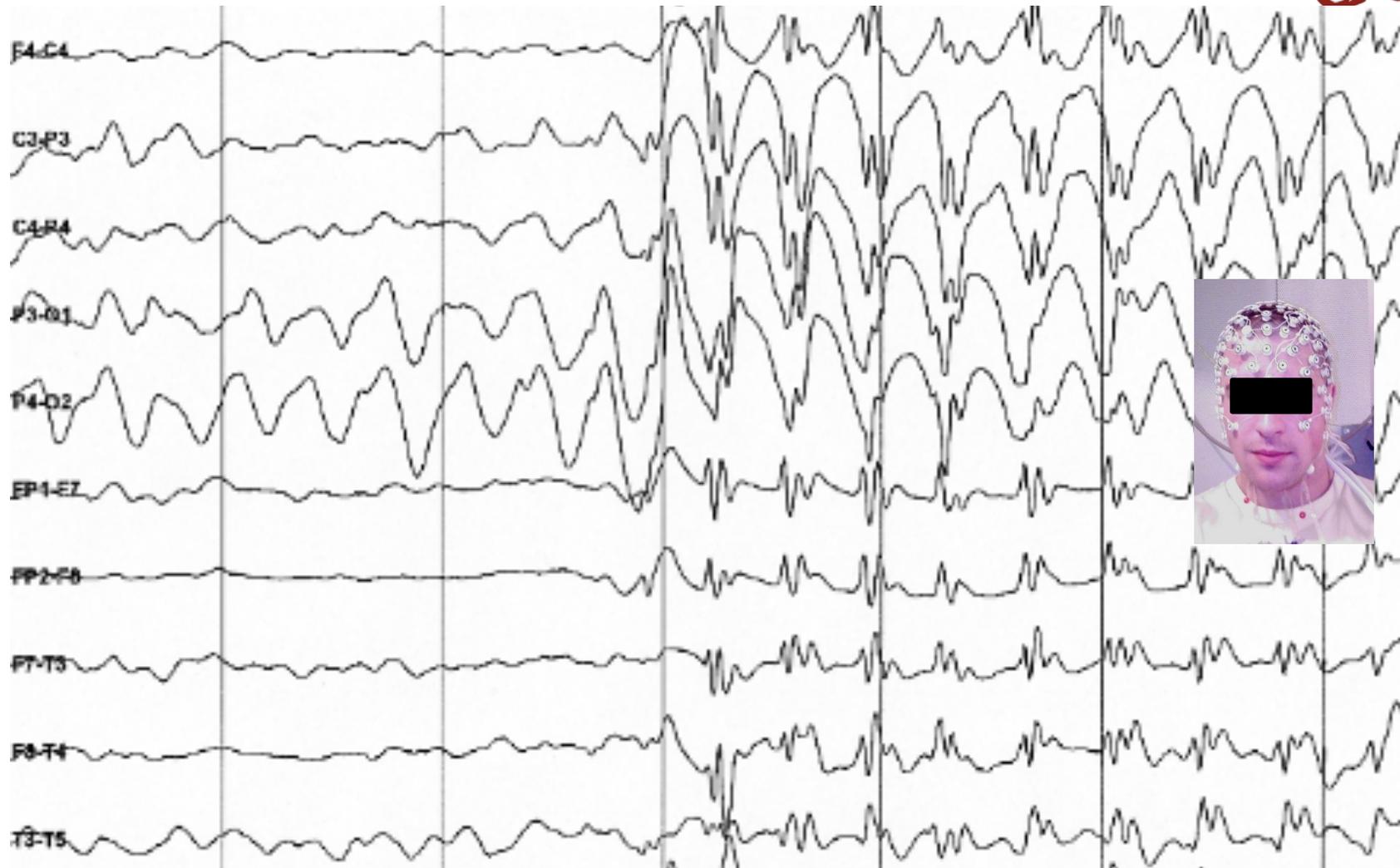


- Financial, sales, economic series
- Medical
 - reactions to new drugs
 - elderly care
 - ECG (‘physionet.org’)





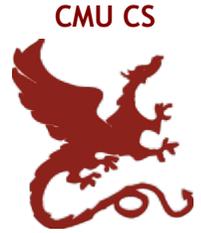
EEG - epilepsy



from wikipedia



Motivation - Applications (cont' d)



- ‘Smart house’
 - sensors monitor temperature, humidity, air quality
- Video surveillance



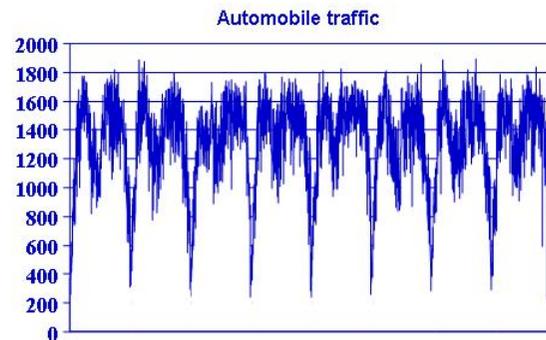
Motivation - Applications (cont' d)



- Civil/automobile infrastructure
 - bridge vibrations [Oppenheim+02]
 - road conditions / traffic monitoring

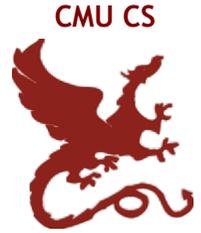


Tokyo Gate Bridge

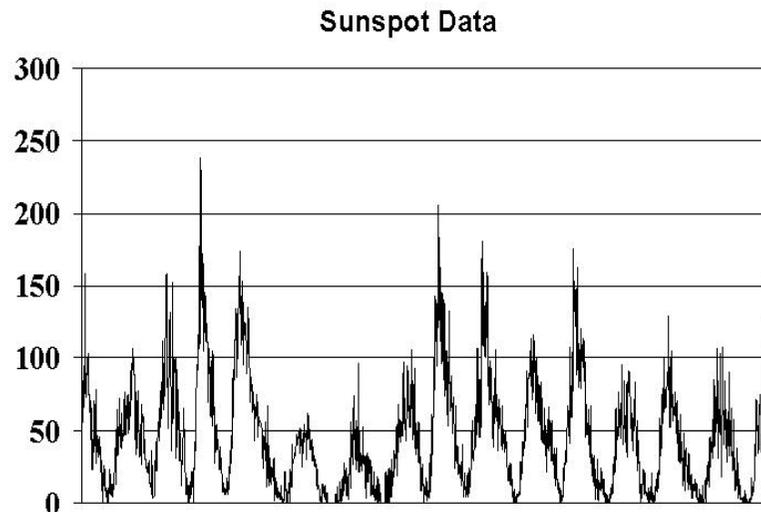




Motivation - Applications (cont' d)



- Weather, environment/anti-pollution
 - volcano monitoring
 - air/water pollutant monitoring

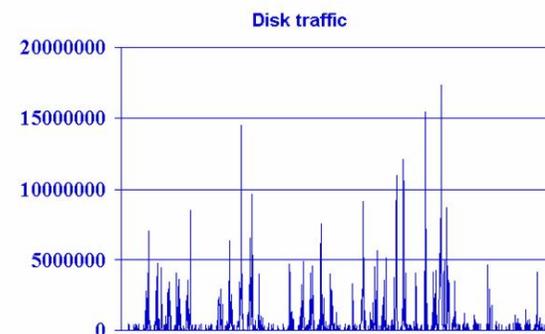




Motivation - Applications (cont' d)



- Computer systems
 - ‘Active Disks’ (buffering, prefetching)
 - web servers (ditto)
 - network traffic monitoring
 - ...

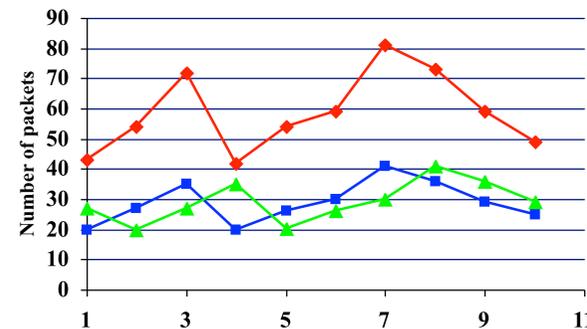
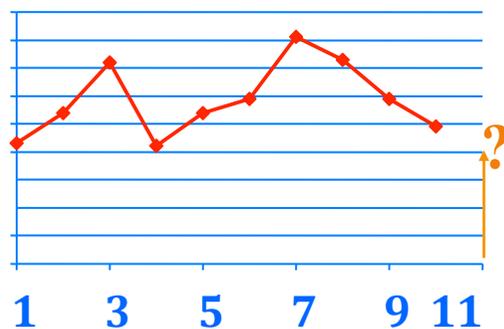




Wish list



- Problem 1: find patterns/**rules**
- Problem 2: **forecast**
 - Problem 2': **similarity** search
- Problem 3: find patterns/rules/forecast, with **many** time sequences

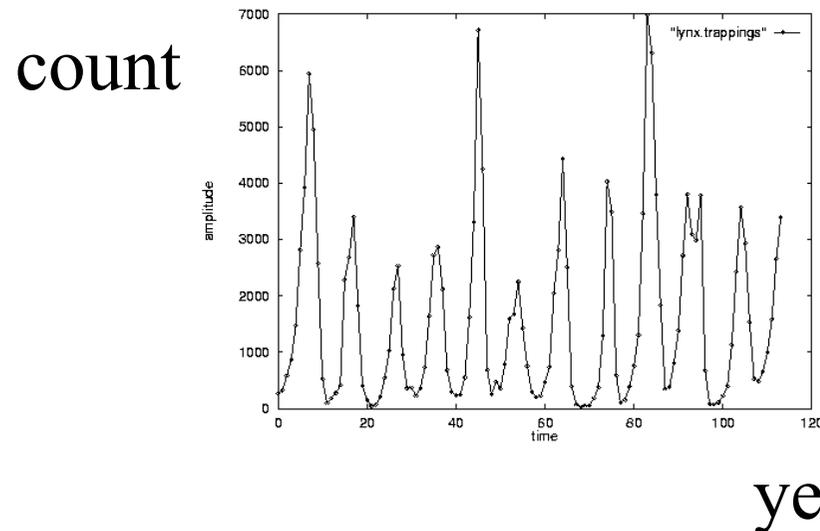




Problem #1:

Goal: given a signal (eg., #packets over time)

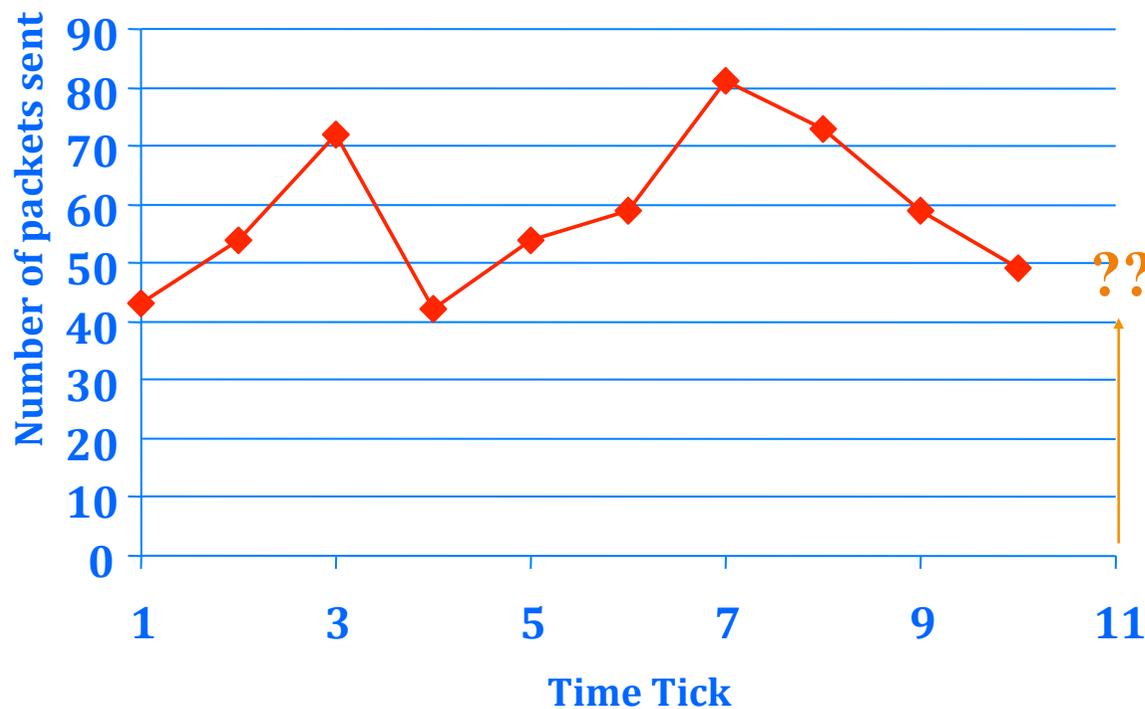
Find: patterns, periodicities, and/or compress





Problem#2: Forecast

Given x_t, x_{t-1}, \dots , forecast x_{t+1}

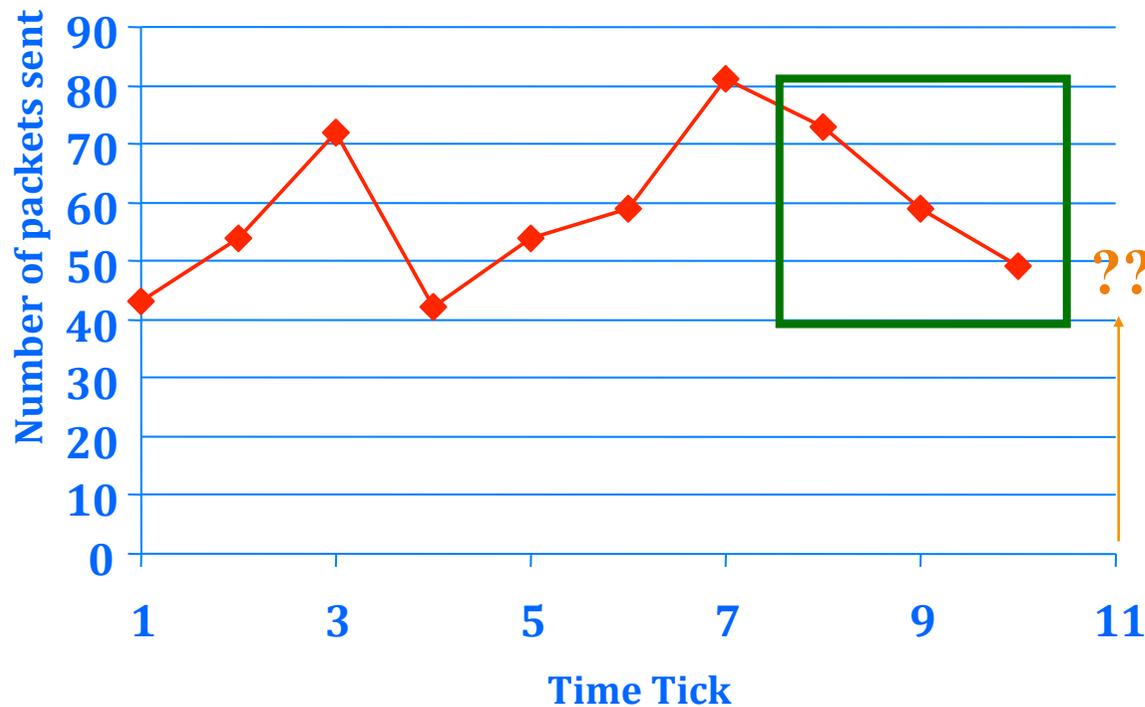




Problem#2' : Similarity search



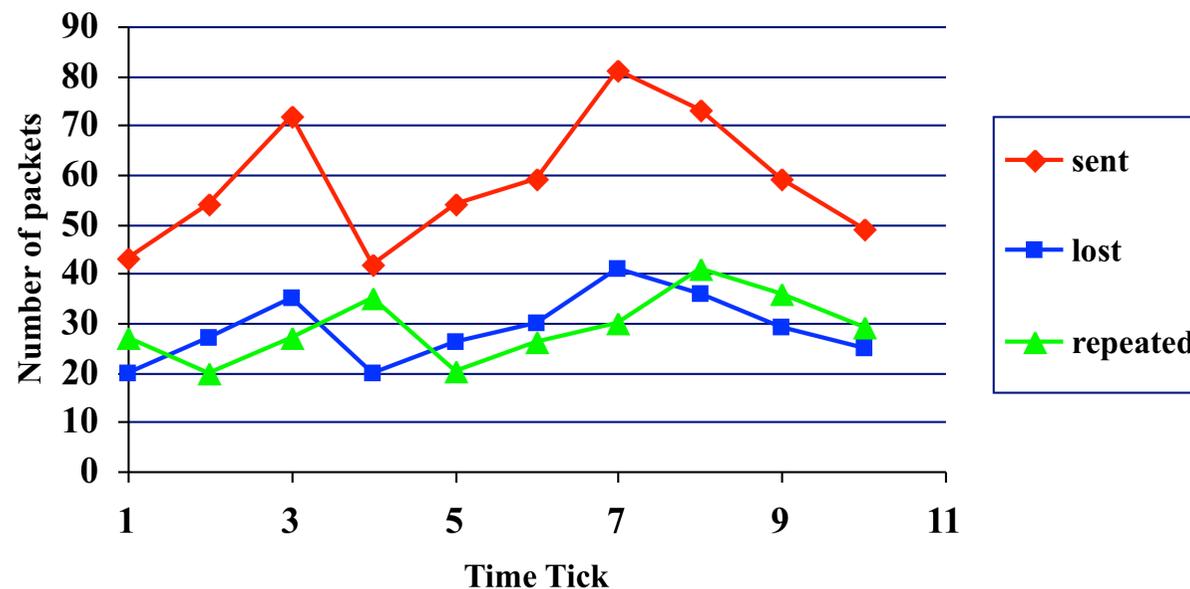
Eg., Find a 3-tick pattern, similar to the last one





Problem #3:

- Given: A set of **correlated** time sequences
- Forecast ‘**Sent(t)**’



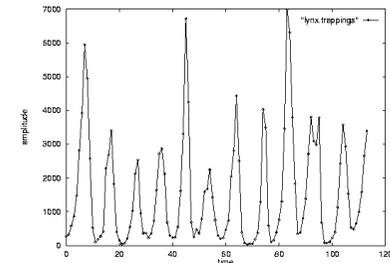


Important observations



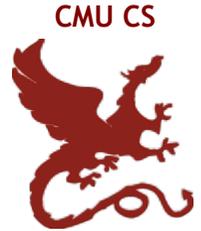
Patterns, outliers, forecasting and similarity indexing are closely related:

- For forecasting, we need
 - patterns/rules
 - similar past settings
- For outliers, we need to have forecasts
 - (outlier = too far away from our forecast)





Important topics **NOT** in this tutorial:



- Continuous queries
 - [Babu+Widom] [Gehrke+] [Madden+]
- Categorical data streams
 - [Hatonen+96]
- Outlier detection (discontinuities)
 - [Breunig+00]



Roadmap

- Motivation
- ➔ • Similarity Search and Indexing
- Feature extraction
- Linear forecasting
- Streaming pattern discovery
- Automatic mining



Roadmap

- Motivation
- Similarity Search and Indexing
- ➔ – distance functions: Euclidean; Time-warping
 - indexing
- Feature extraction
- Linear forecasting
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Importance of distance functions

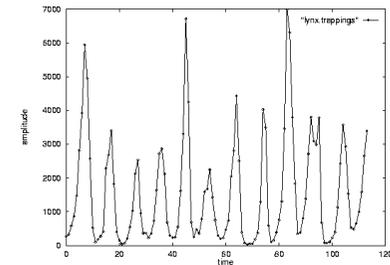


Subtle, but **absolutely necessary**:

- A ‘must’ for similarity indexing
 - (-> forecasting)
- A ‘must’ for clustering

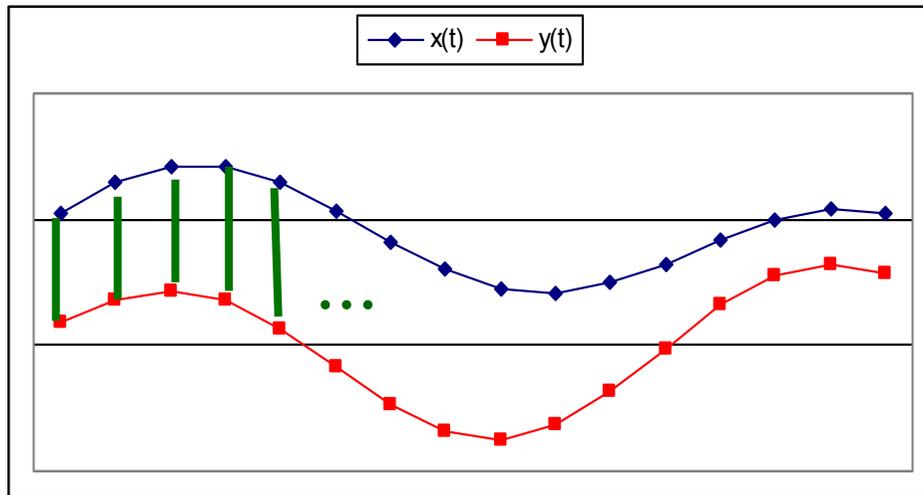
Two major families

- Euclidean and L_p norms
- time warping and variations





Euclidean and Lp



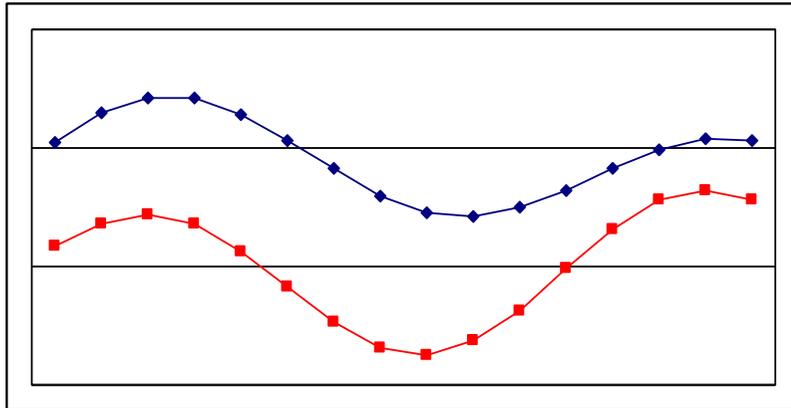
$$D(\vec{x}, \vec{y}) = \sum_{i=1}^n (x_i - y_i)^2$$

$$L_p(\vec{x}, \vec{y}) = \sum_{i=1}^n |x_i - y_i|^p$$

- L_1 : city-block = Manhattan
- L_2 = Euclidean
- L_∞



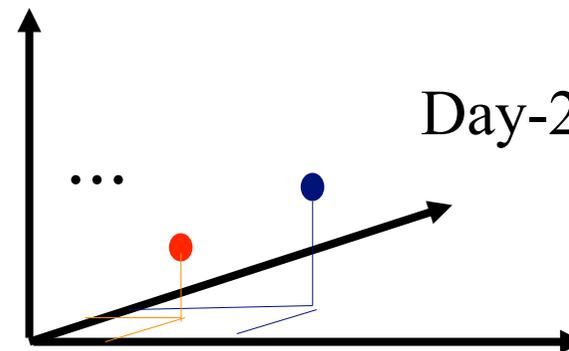
Observation #1



- Time sequence

-> n-d vector

Day-n



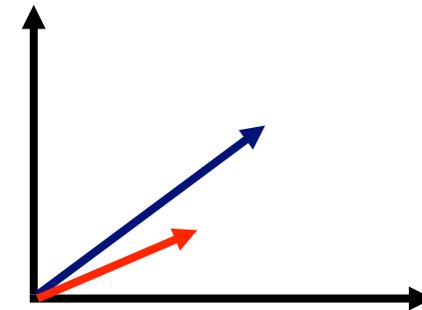
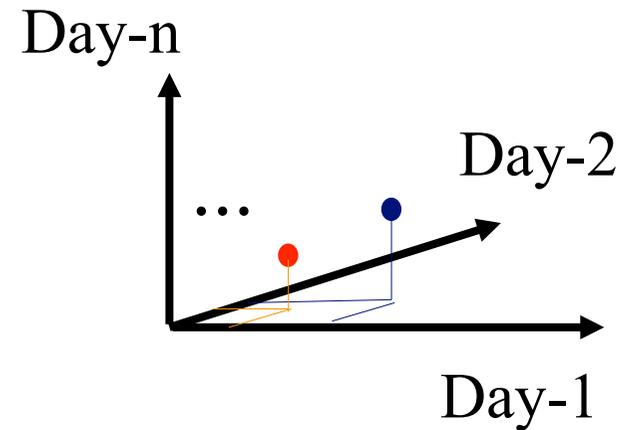
Day-1



Observation #2



- Euclidean distance is closely related to
 - cosine similarity
 - dot product
 - ‘cross-correlation’ function



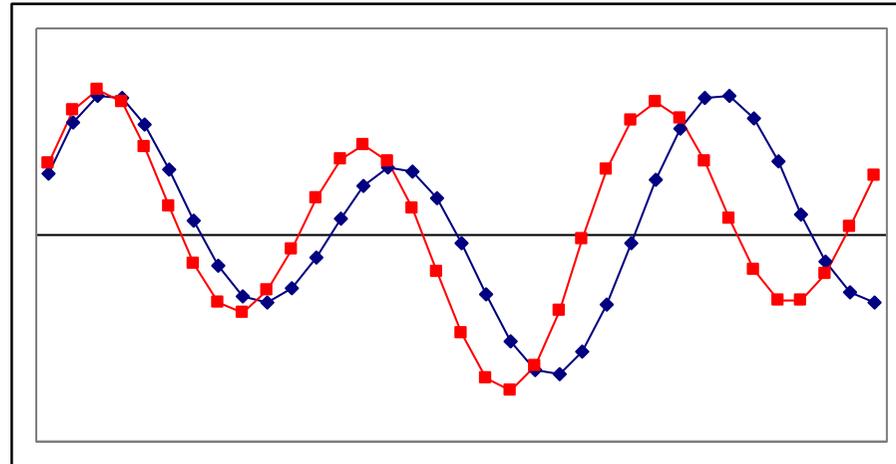


Time Warping

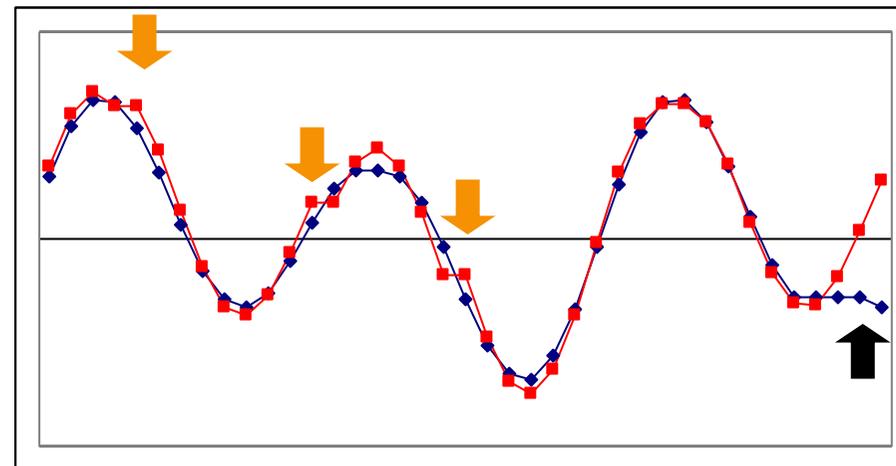
- allow accelerations - decelerations
 - (with or w/o penalty)
- THEN compute the (Euclidean) distance (+ penalty)
- related to the string-editing distance
- fast search methods [Yi+98] [Keogh+02] [Sakurai+05]



Time Warping



‘stutters’ :





Time Warping

DETAILS

Q: how to compute it?

A: dynamic programming

$D(i, j) =$ cost to match

prefix of length i of first sequence x with
prefix of length j of second sequence y



Time Warping

DETAILS

Thus, with no penalty for stutter, for sequences

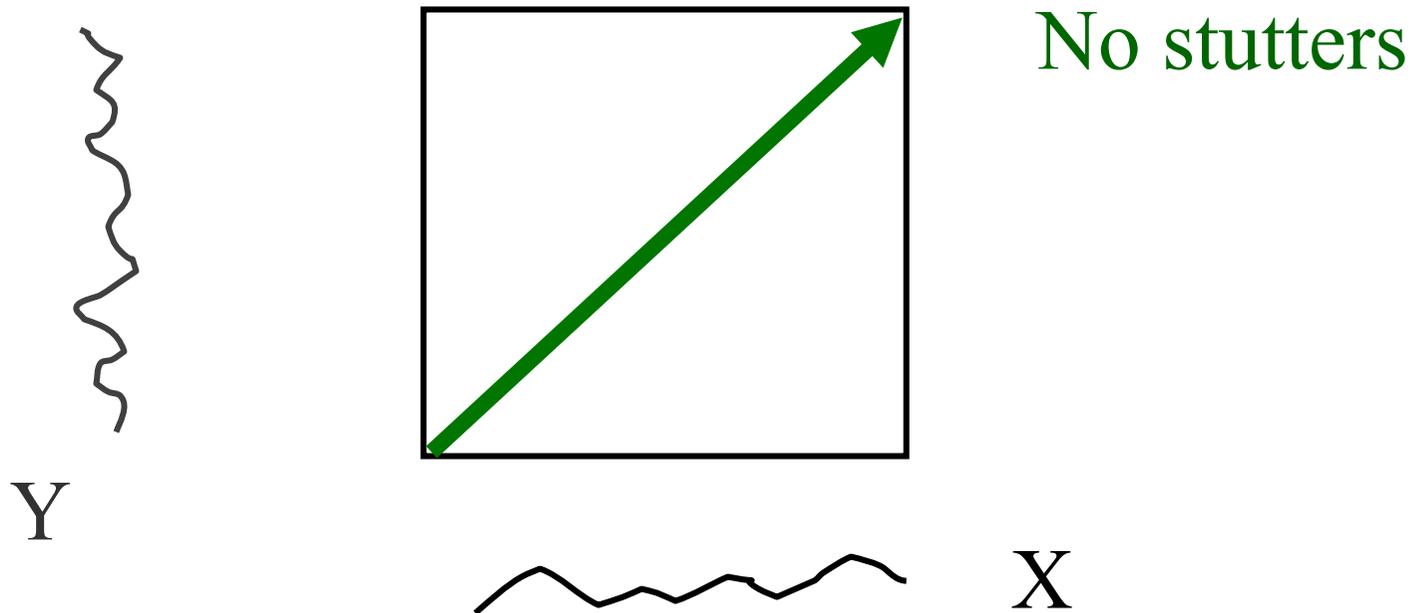
$$x_1, x_2, \dots, x_i,; \quad y_1, y_2, \dots, y_j$$

$$D(i, j) = \|x[i] - y[j]\| + \min \begin{cases} D(i-1, j-1) & \text{no stutter} \\ D(i, j-1) & \text{x-stutter} \\ D(i-1, j) & \text{y-stutter} \end{cases}$$



Time Warping

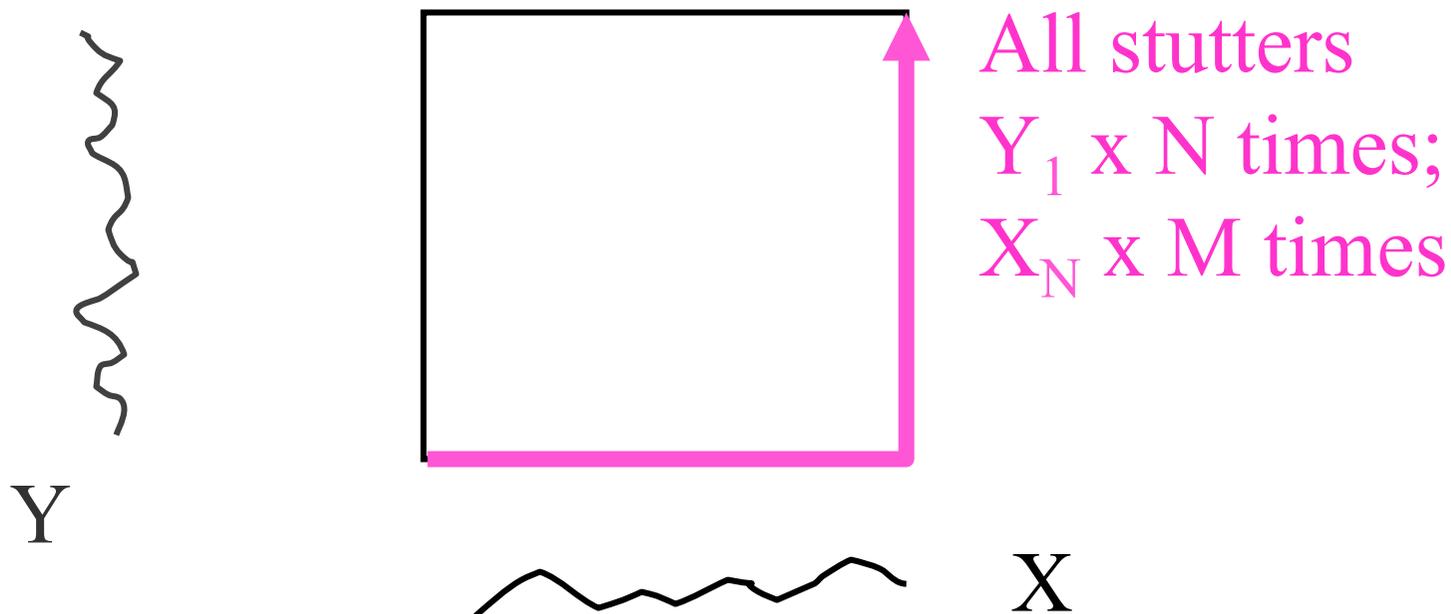
- Time warping matrix & optimal path:





Time Warping

- Time warping matrix & optimal path:

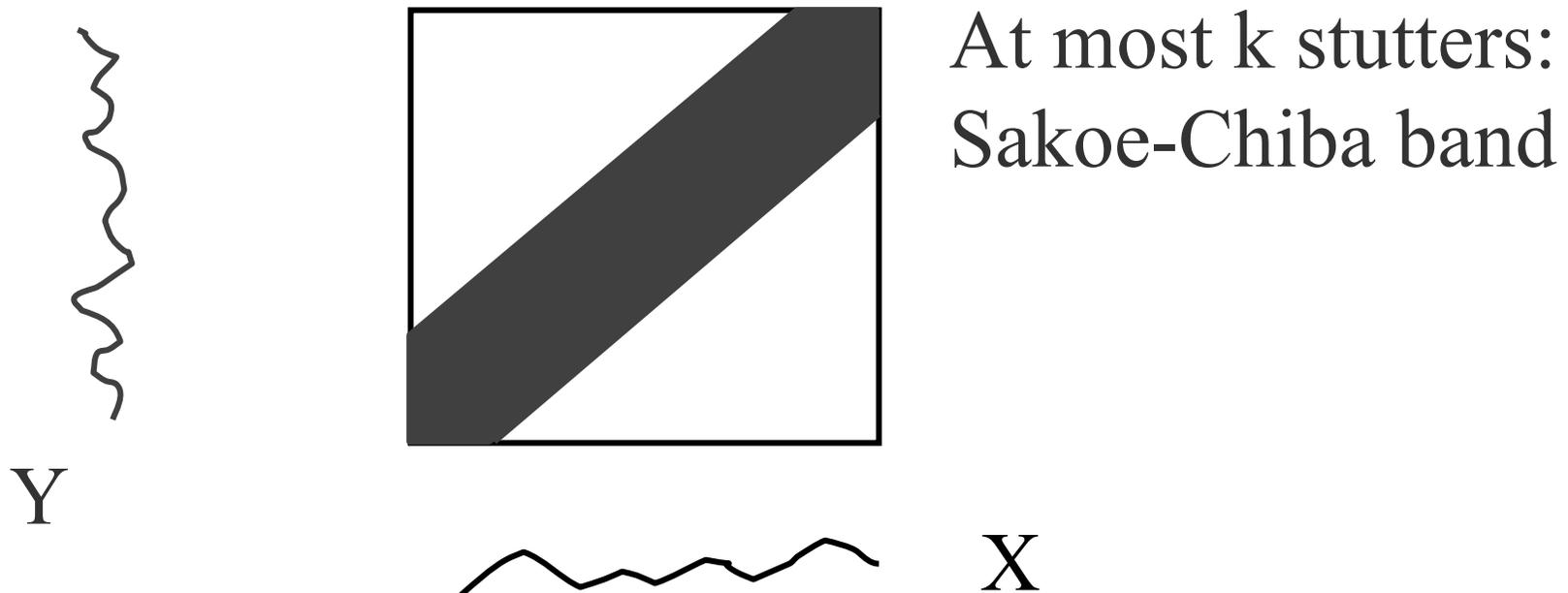




Time Warping - variations



- Time warping matrix & optimal path:

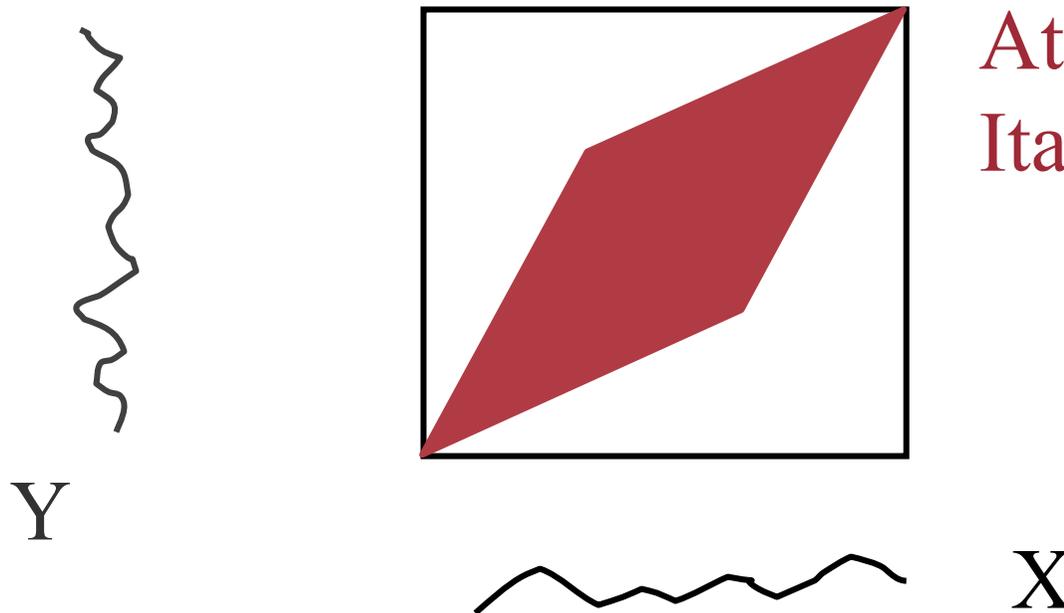




Time Warping - variations



- Time warping matrix & optimal path:



At most $x\%$ stutters:
Itakura parallelogram

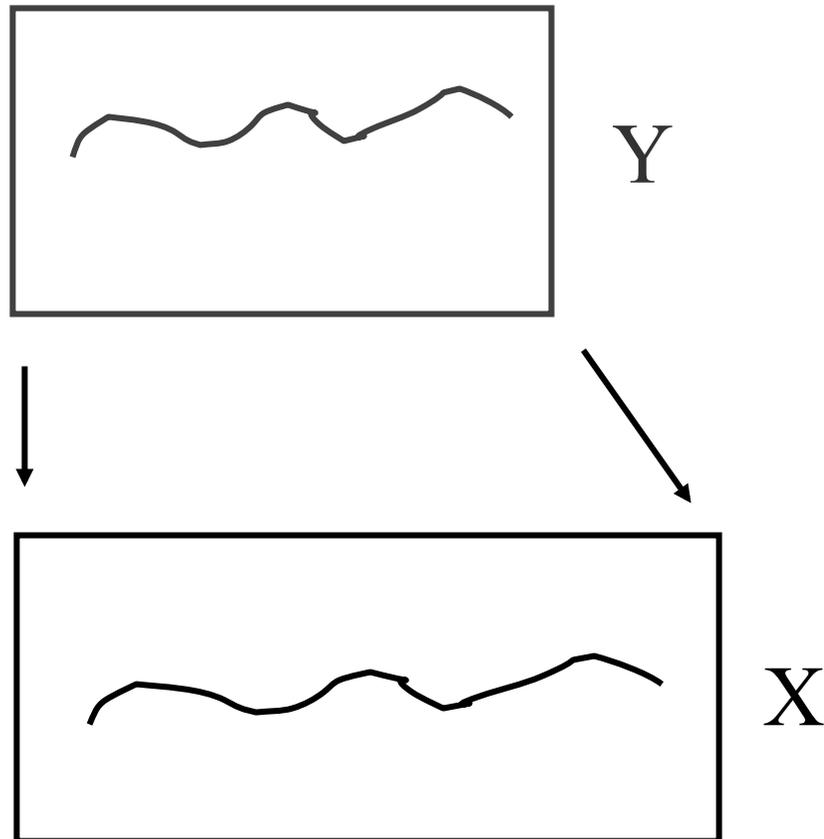


Time warping

- Complexity: $O(M*N)$ - quadratic on the length of the strings
- Many variations (penalty for stutters; limit on the number/percentage of stutters; ...)
- popular in voice processing [Rabiner +Juang]



A variation: Uniform axis scaling



- Stretch / shrink time axis of Y, up to $p\%$, for free
- THEN compute Euclidean distance
- [Keogh+, VLDB04]



Other Distance functions

- piece-wise linear/flat approx.; compare pieces [Keogh+01] [Faloutsos+97]
- ‘cepstrum’ (for voice [Rabiner+Juang])
 - do DFT; take log of amplitude; do DFT again!
- Allow for small gaps [Agrawal+95]



More distance functions.

- Chen + Ng [vldb' 04]: ERP 'Edit distance with Real Penalty' : give a penalty to stutters
- Keogh+ [kdd' 04]: VERY NICE, based on information theory: compress each sequence (quantize + Lempel-Ziv), using the **other** sequences' LZ tables

On The Marriage of L_p -norms and Edit Distance, [Lei Chen](#), [Raymond T. Ng](#)., VLDB' 04

Towards Parameter-Free Data Mining, E. Keogh, S. Lonardi, C.A. Ratanamahatana, KDD' 04



Conclusions

- Prevailing distances:
 - Euclidean and
 - time-warping



Roadmap

- Motivation
- Similarity Search and Indexing
 - distance functions: Euclidean; Time-warping
 - ➔ – indexing
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- Linear forecasting
- Streaming pattern discovery
- Automatic mining

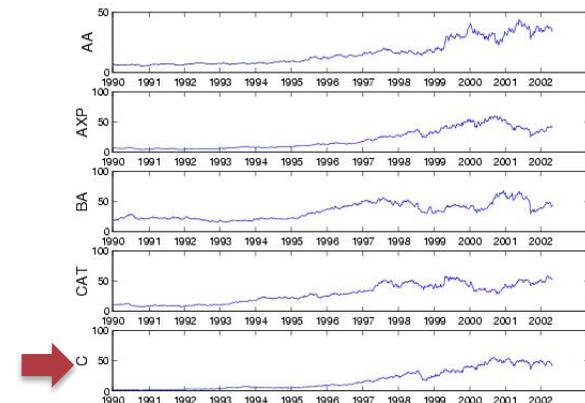
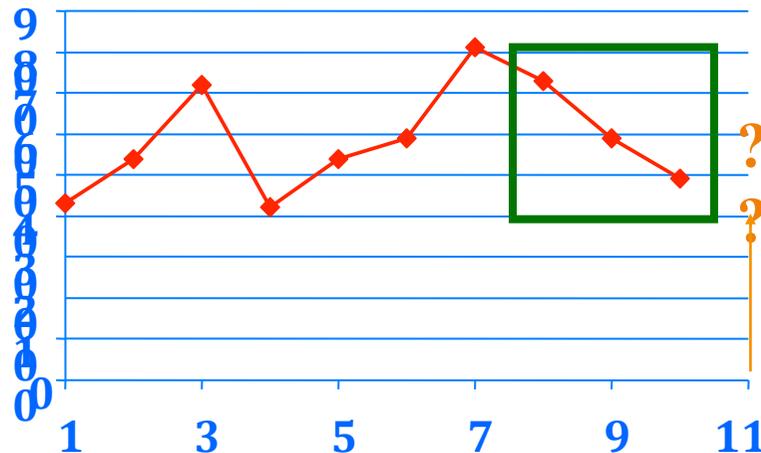


Indexing



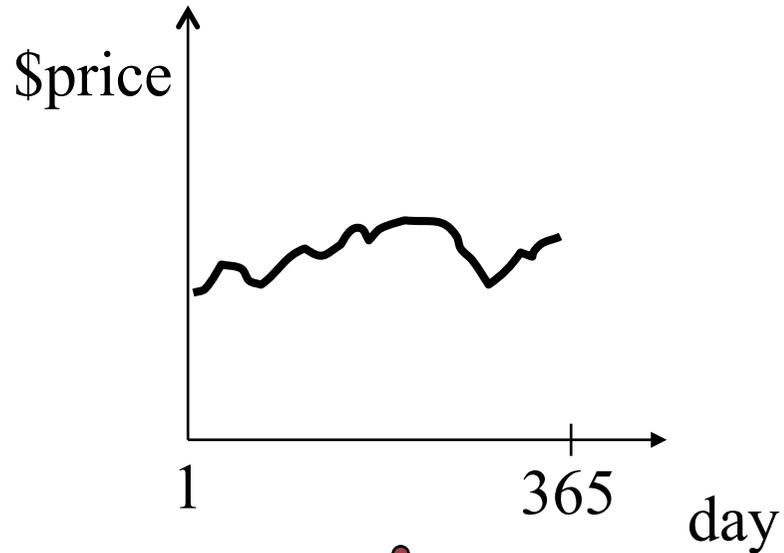
Problem 2’:

- given a set of time sequences,
- find the ones similar to a desirable query sequence

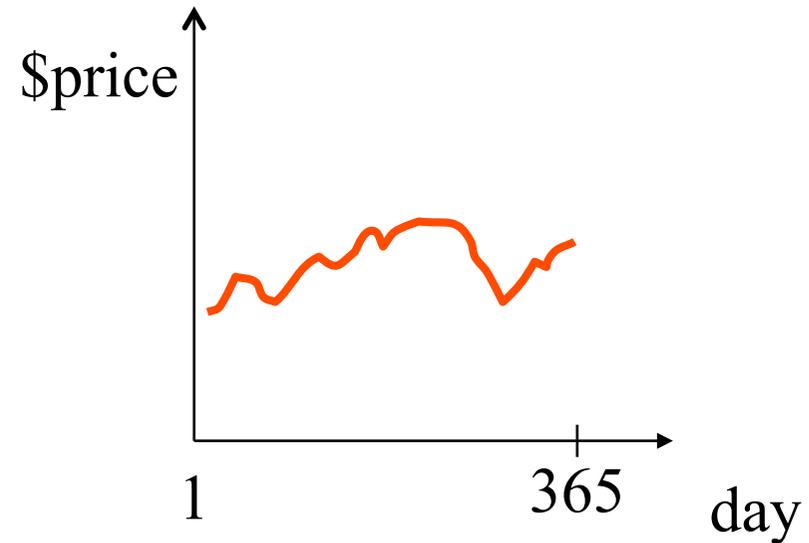
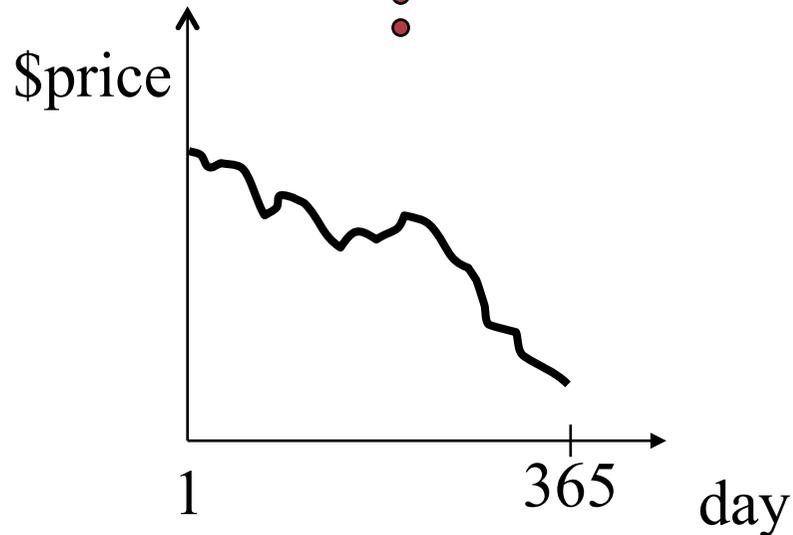




Indexing



⋮



distance function: by **expert**
(Euclidean; DTW; ...)



Idea: 'GEMINI'



Eg., *'find stocks similar to MSFT'*

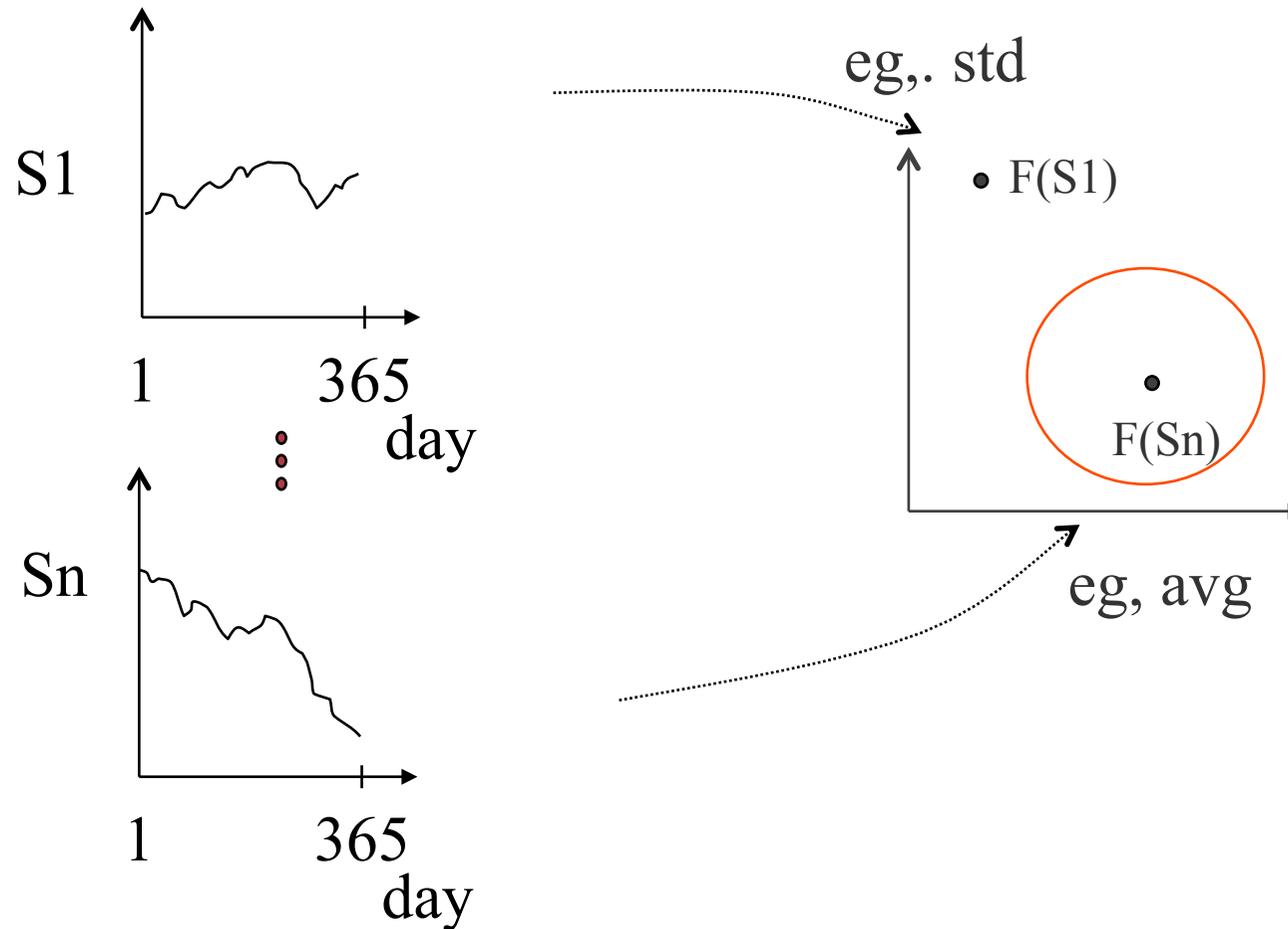
Seq. scanning: too slow

How to accelerate the search?

[Faloutsos96]



'GEMINI' - Pictorially





GEMINI



Solution: Quick-and-dirty' filter:

- extract n features (numbers, eg., avg., etc.)
- map into a point in n -d feature space
- organize points with off-the-shelf spatial access method ('SAM' – R-tree, etc)
- discard false alarms



Examples of GEMINI

- Time sequences: DFT (up to 100 times faster) [SIGMOD94];
- [Kanellakis+], [Mendelzon+]



Indexing - SAMs

Q: How do Spatial Access Methods (SAMs) work?

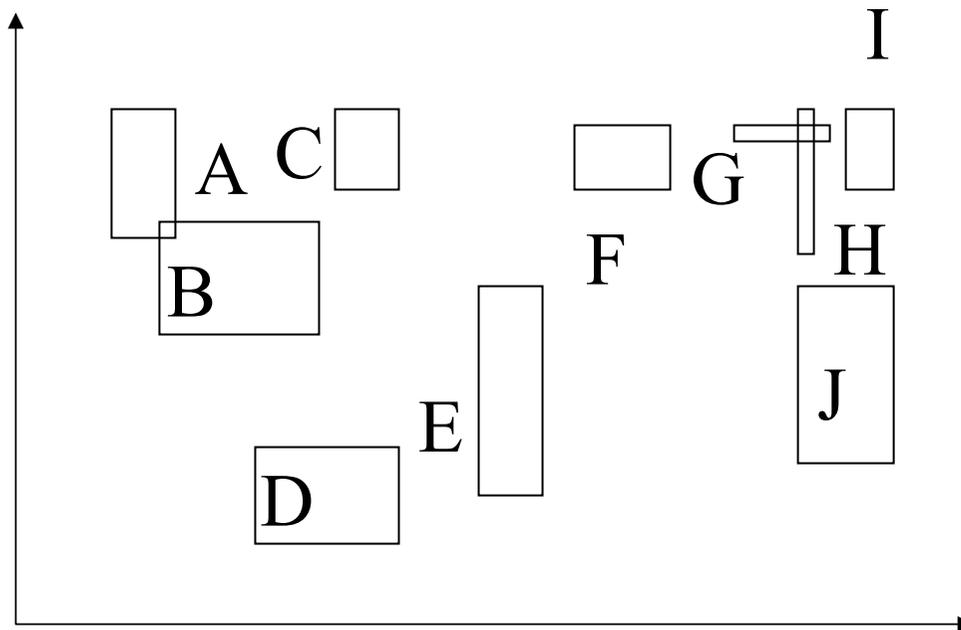
A: they group nearby points (or regions) together, on nearby disk pages, and answer spatial queries quickly (‘range queries’, ‘nearest neighbor’ queries etc)

For example:



R-trees

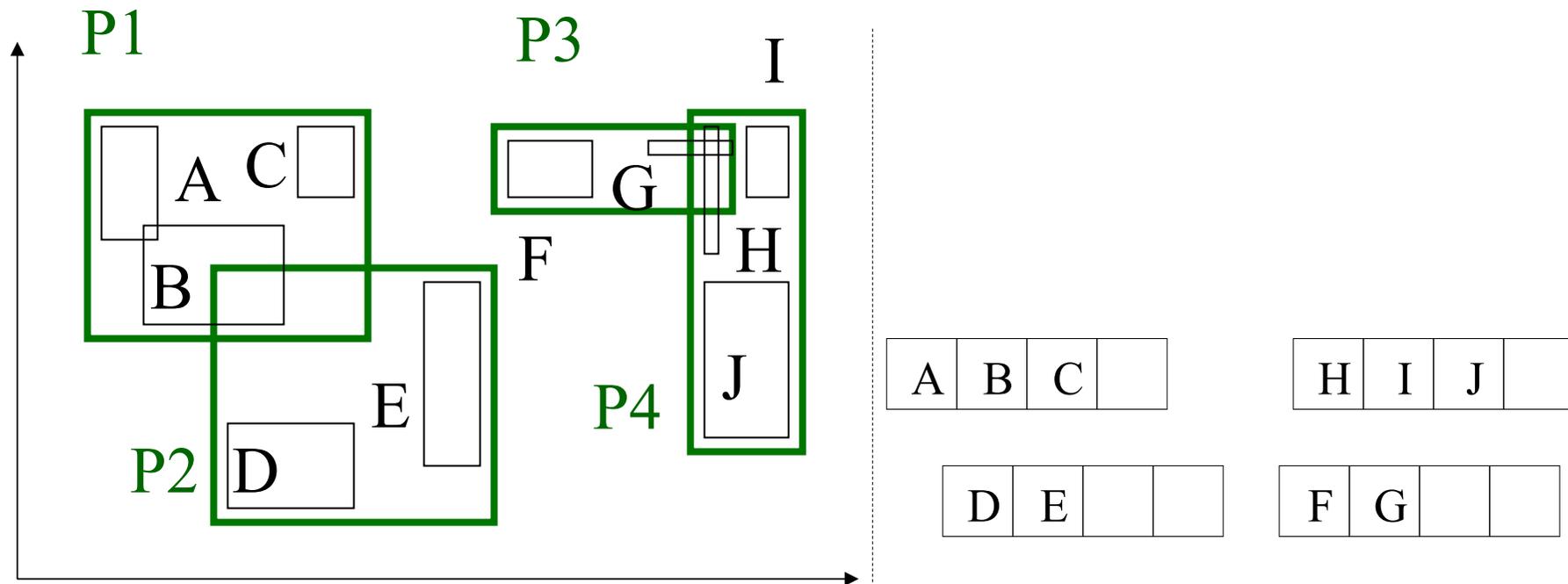
- [Guttman84] eg., w/ fanout 4: group nearby rectangles to parent MBRs; each group \rightarrow disk page





R-trees

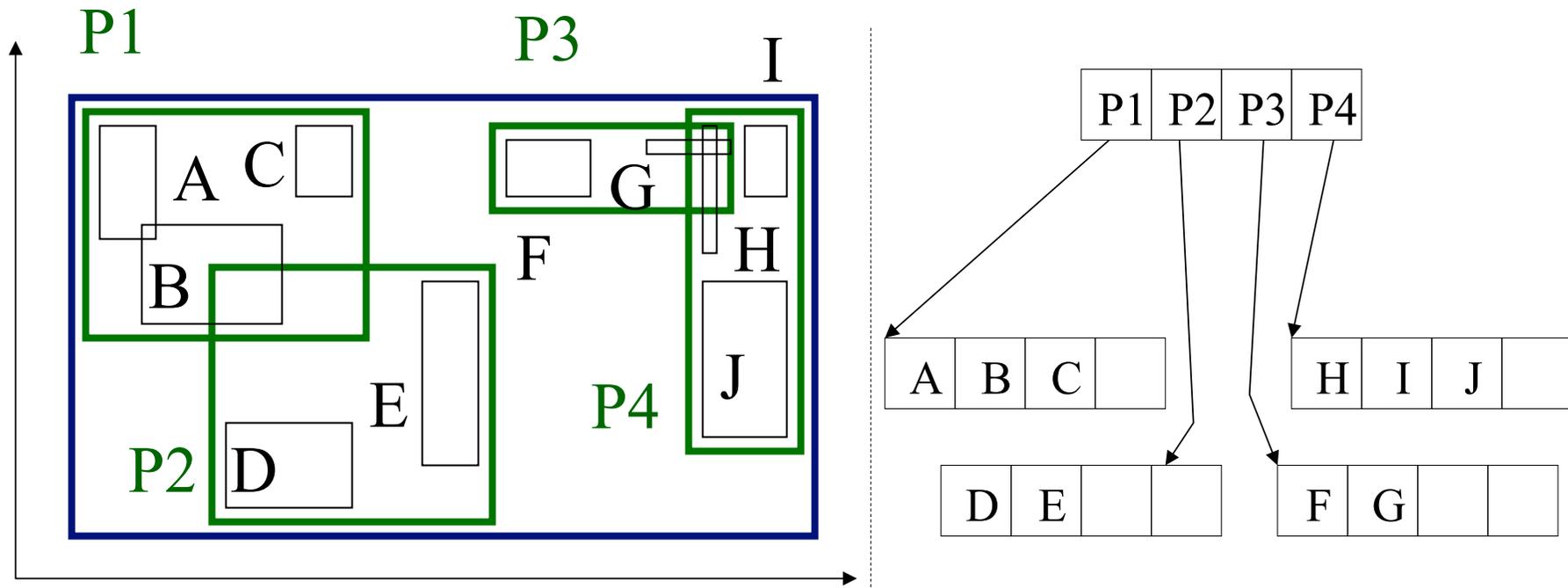
- eg., w/ fanout 4:





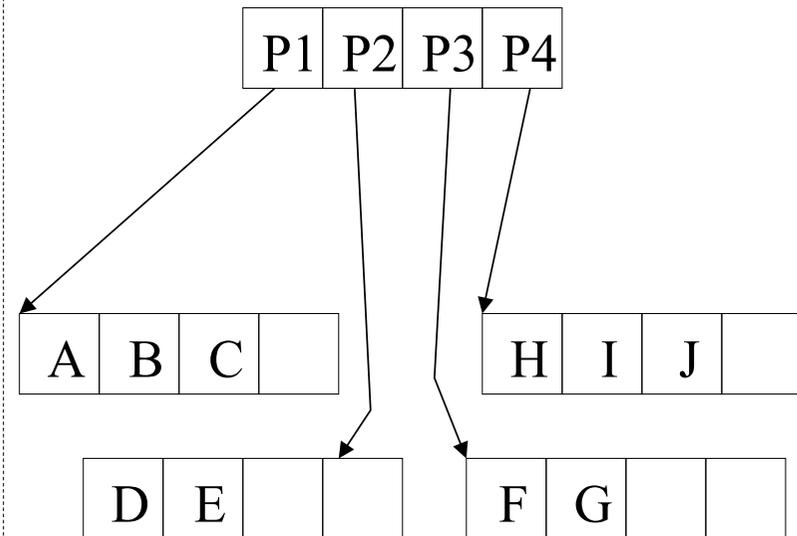
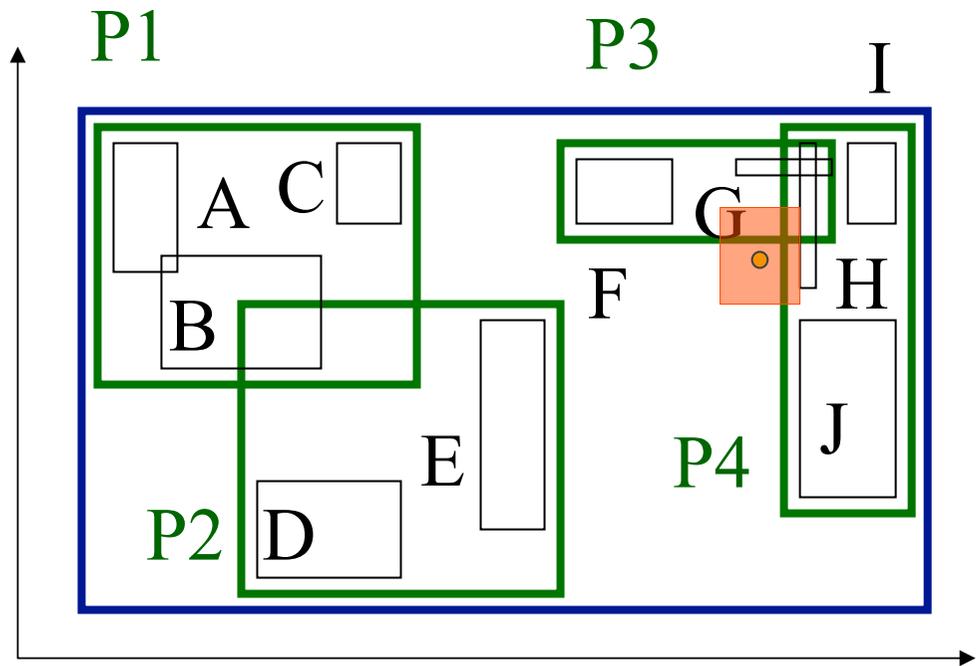
R-trees

- eg., w/ fanout 4:



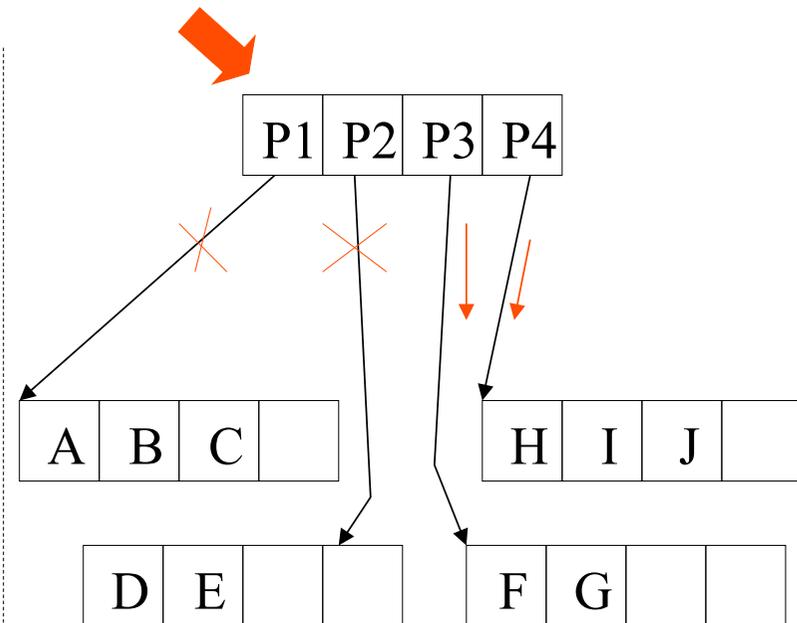
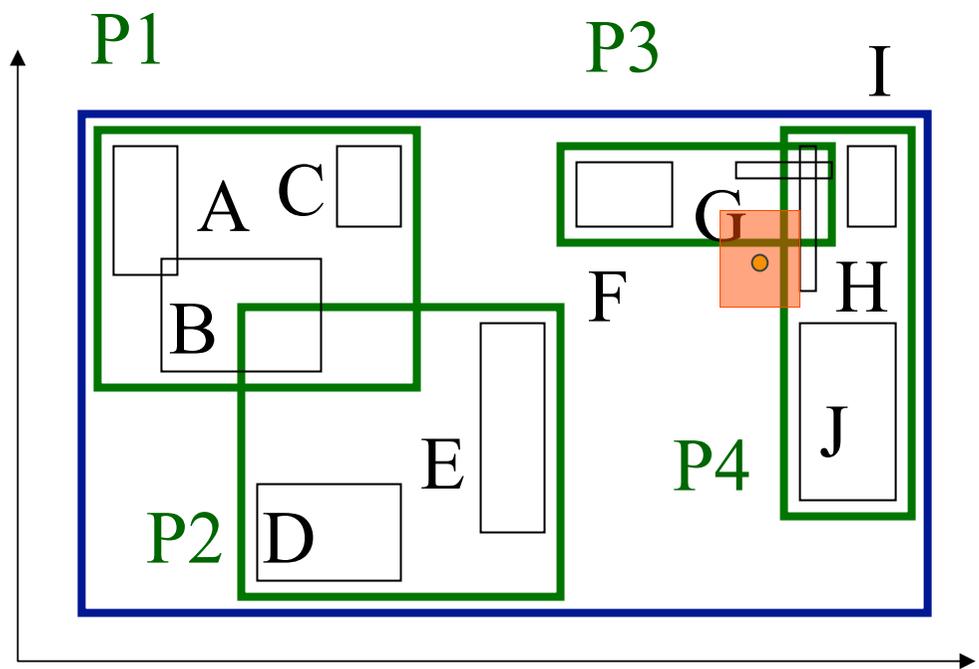


R-trees - range search?





R-trees - range search?





Recent work



- Rakthanmanon+ [kdd' 12]: EXCELLENT Software, the UCR Suite for ultrafast subsequence search
- Zoumpatianos+ [sigmod' 14]: ADS+, exploratory analysis
- Camerra+ [KAIS' 14]: iSAX2+, indexing for bulk loading



Eamonn Keogh
(UCR)

Searching and Mining Trillions of Time Series Subsequences under Dynamic Time Warping, T. Rakthanmanon, B. Campana, A. Mueen, G. Batista, B. Westover, Q. Zhu, J. Zakaria, E. Keogh:, KDD' 12

Indexing for Interactive Exploration of Big Data Series, K. Zoumpatianos, S. Idreos, T. Palpanas:, SIGMOD' 14

Beyond One Billion Time Series: Indexing and Mining Very Large Time Series Collections with iSAX2+, A. Camerra, J. Shieh, T. Palpanas, T. Rakthanmanon, E. Keogh:, KAIS 2014



Conclusions

- Fast indexing: through GEMINI
 - feature extraction and
 - (off the shelf) Spatial Access Methods [Gaede +98]



Roadmap

- Motivation
- Similarity Search and Indexing
- ➔ • Feature extraction
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Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
 - ➔ – DFT, DWT, DCT (data independent)
 - SVD, ICA (data independent)
 - MDS, FastMap
- Linear forecasting
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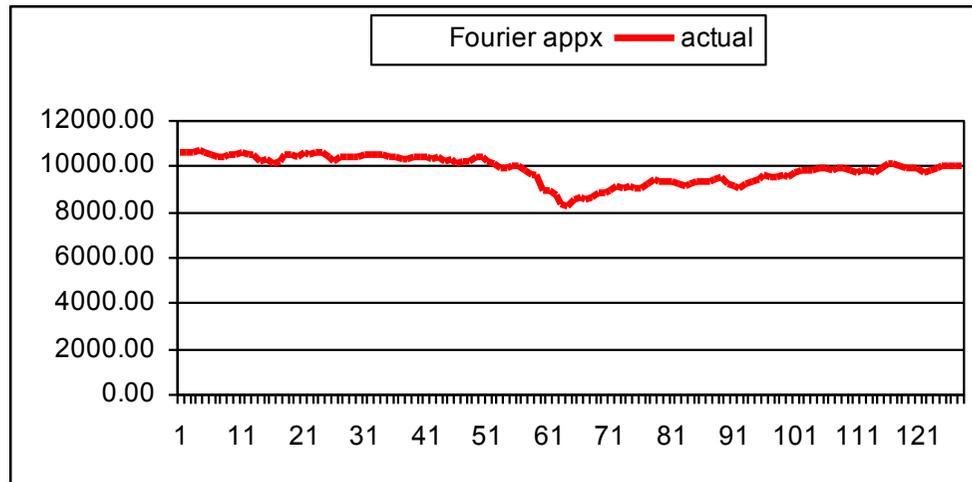


DFT and cousins

- very good for compressing real signals
- more details on DFT/DCT/DWT: later



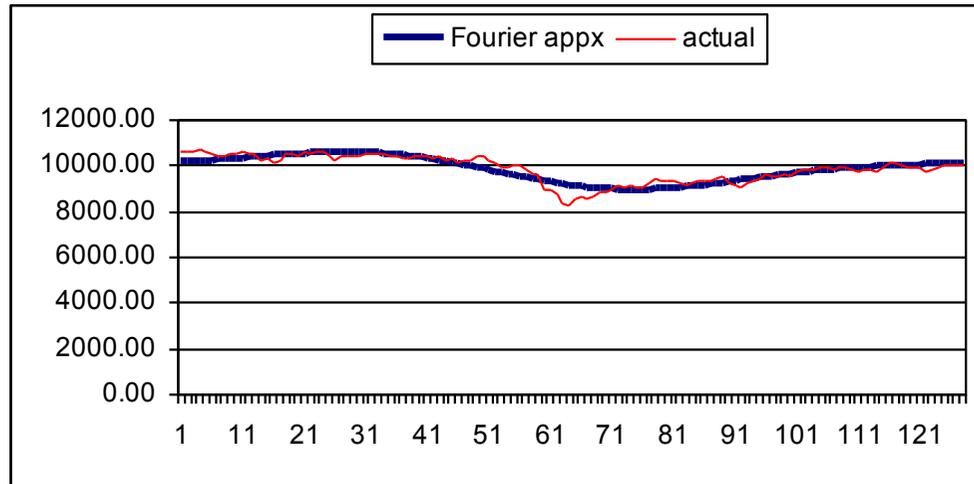
DFT and stocks



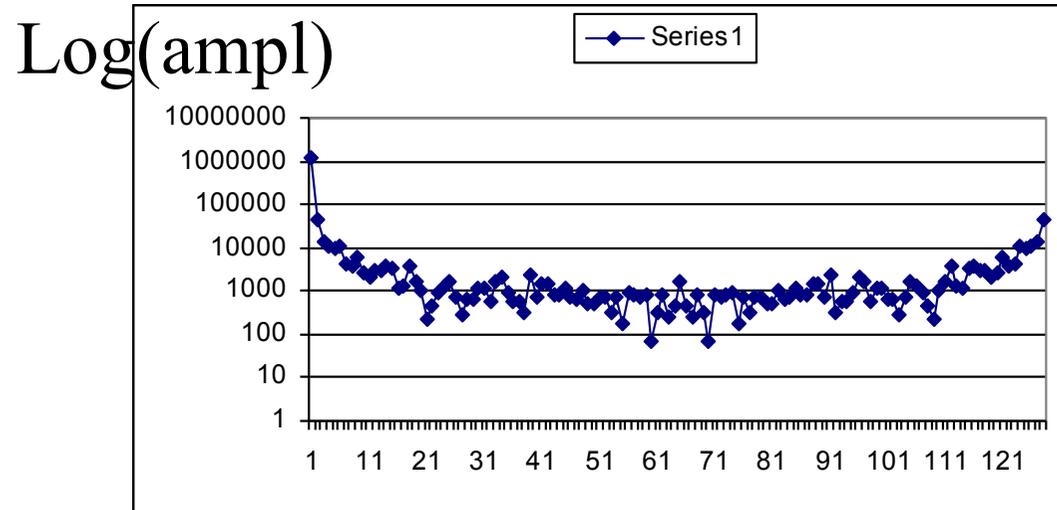
- Dow Jones Industrial index,
6/18/2001-12/21/2001



DFT and stocks



- Dow Jones Industrial index,
6/18/2001-12/21/2001
- just 3 DFT coefficients
give very good
approximation



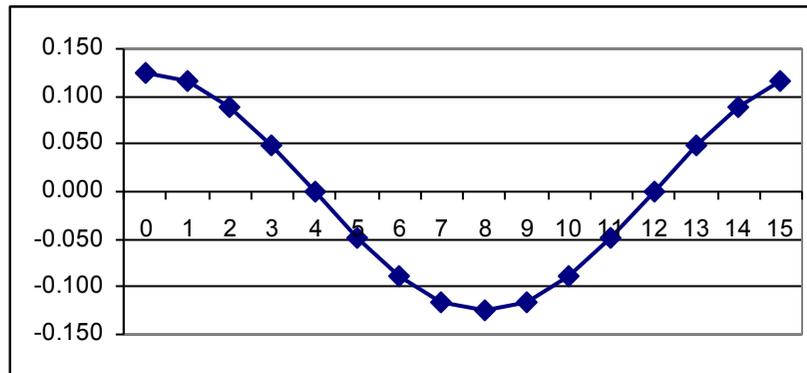
freq



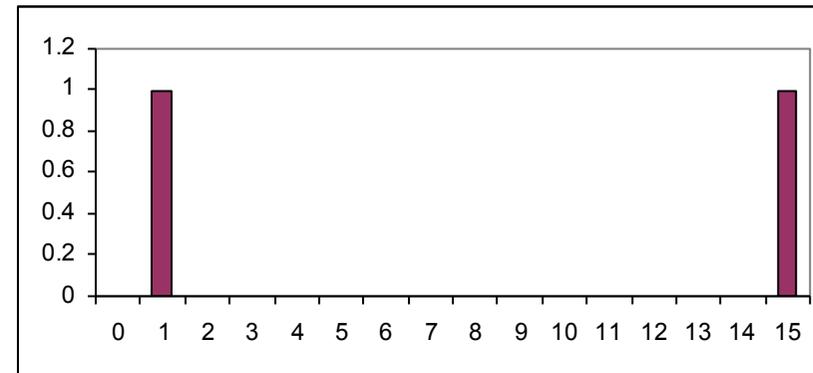
DFT (and DWT)



- Many more details, soon



time



freq



Roadmap

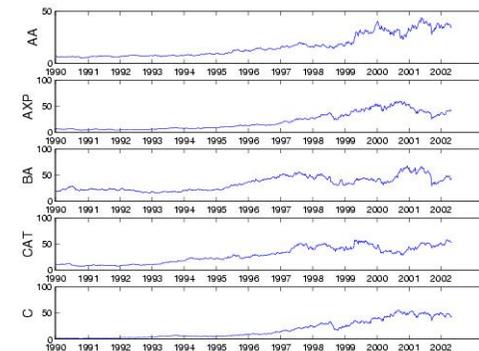
- Motivation
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SVD



- THE optimal method for dimensionality reduction
 - (under the Euclidean metric)
- Given: many time sequences
- Find: the latent ('hidden') variables



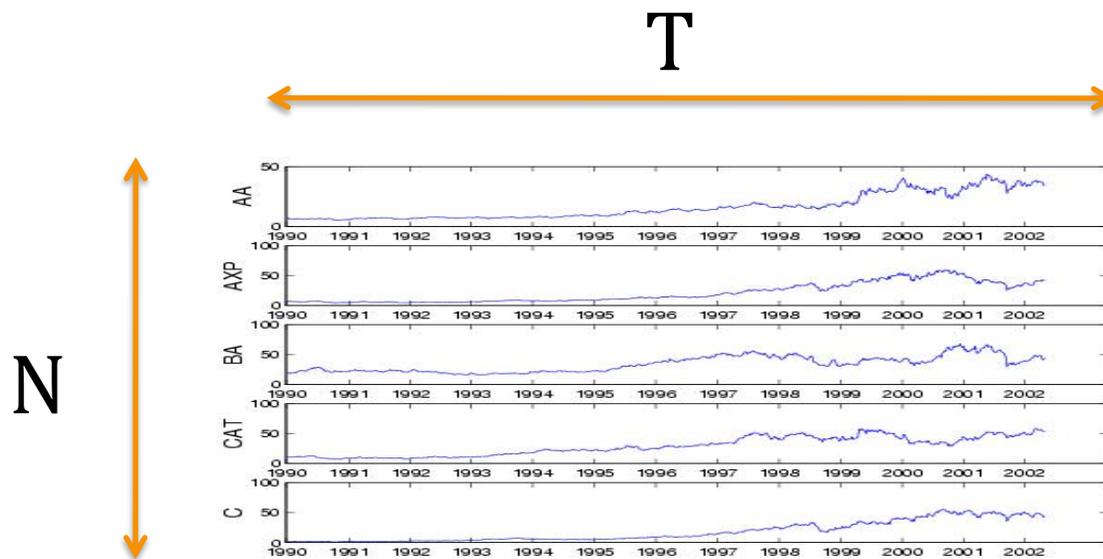


SVD



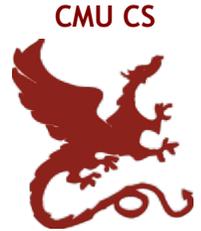
Two (equivalent) interpretations:

- Geometric (each sequence \rightarrow point in T-d space)
- Matrix algebra ($N \times T$ matrix)



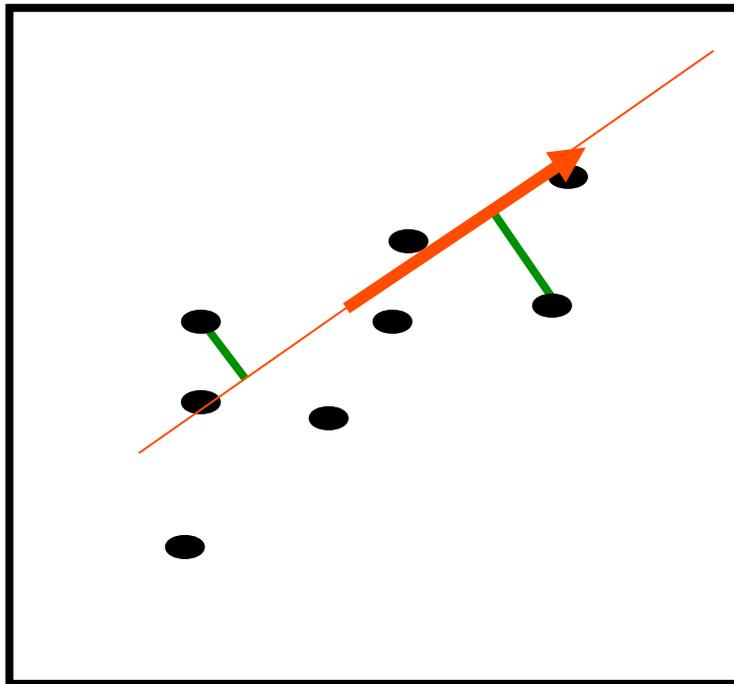


Singular Value Decomposition (SVD)



- SVD (~LSI ~ KL ~ PCA ~ spectral analysis...) – Geometric interpretation

day2



day1

LSI: S. Dumais; M. Berry

KL: eg, Duda+Hart

PCA: eg., Jolliffe

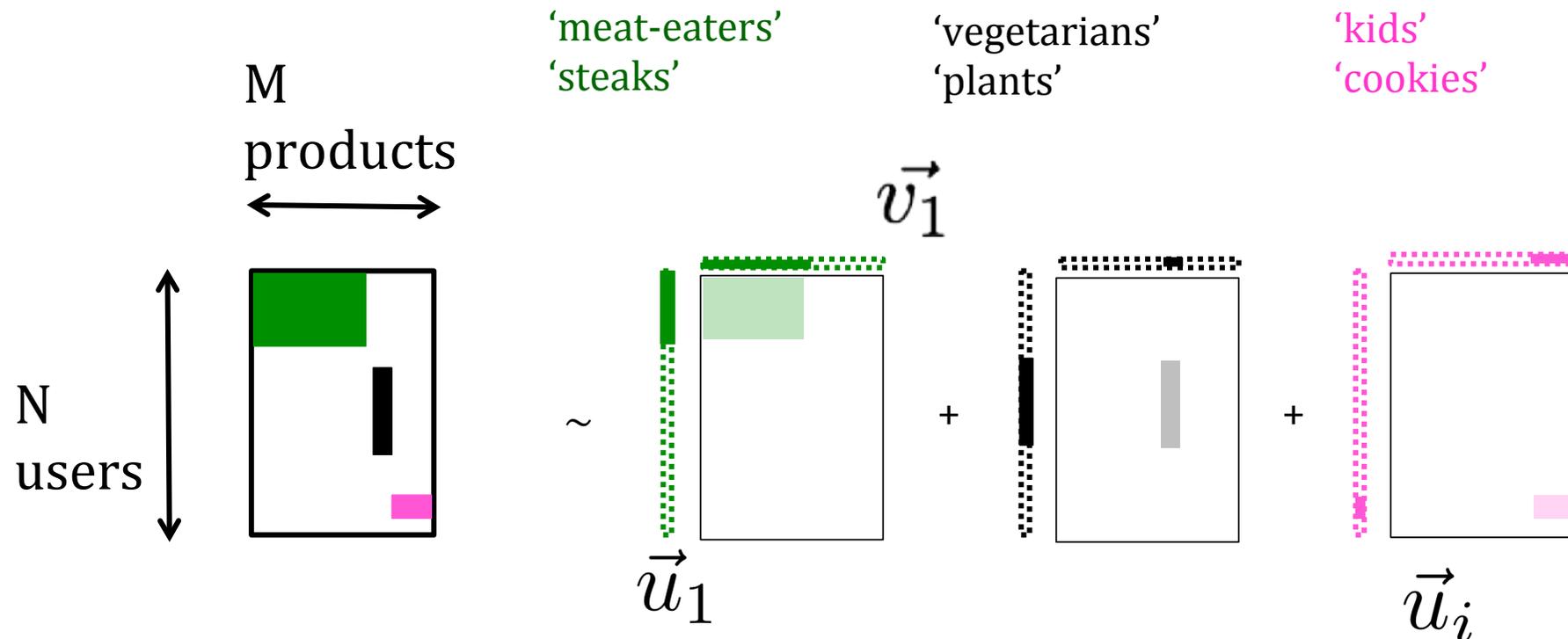
Details: [Press+],

[Faloutsos96]



Reminder:

- SVD \rightarrow matrix factorization: finds blocks

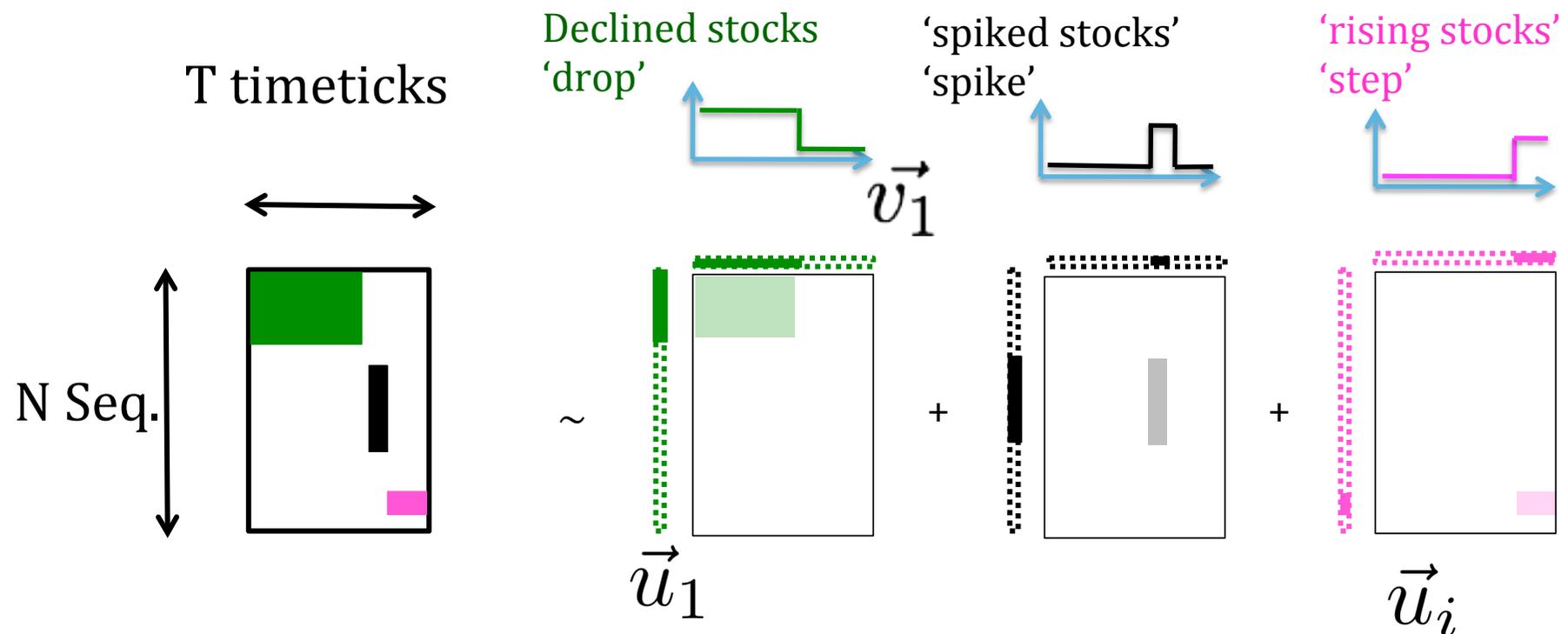




SVD – matrix interpretation



- SVD \rightarrow matrix factorization: finds blocks





SVD



- **Extremely** useful tool
 - (also behind PageRank/google and Kleinberg' s algorithm for hubs and authorities)



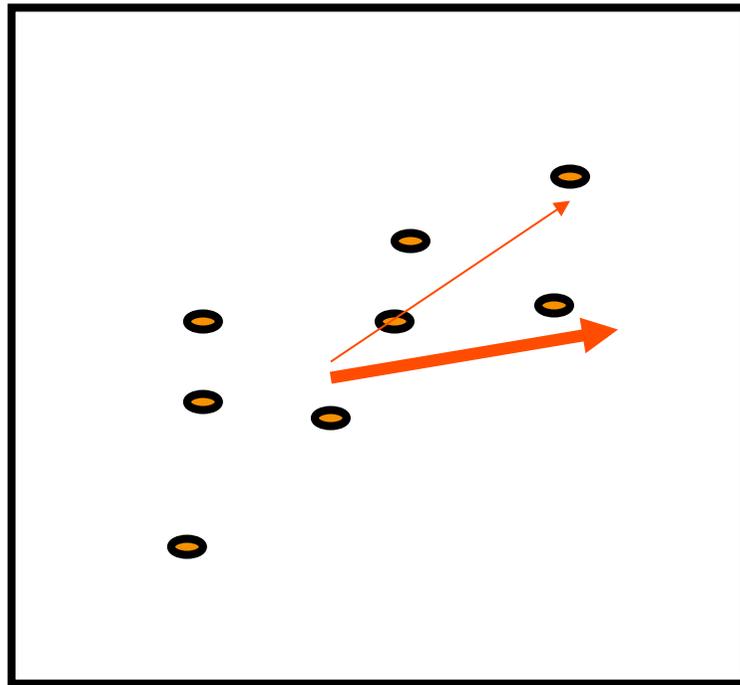
SVD

- **Extremely** useful tool
 - (also behind PageRank/google and Kleinberg's algorithm for hubs and authorities)
- But may be slow: $O(N * M * M)$ if $N > M$
- any approximate, faster method?



SVD shortcuts

- random projections (Johnson-Lindenstrauss thm [Papadimitriou+ pods98])





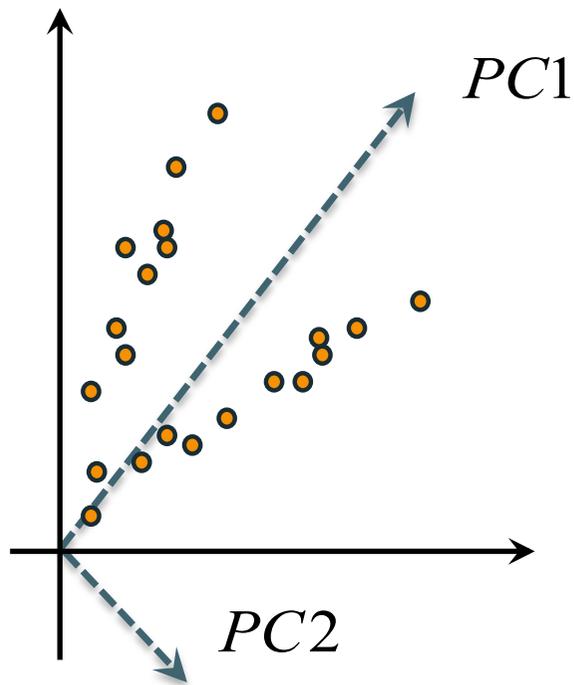
Random projections

- pick ‘enough’ random directions (will be ~orthogonal, in high-d!!)
- distances are preserved probabilistically, within epsilon
- (also, use as a pre-processing step for SVD [Papadimitriou+ PODS98])



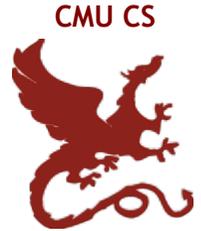
SVD & improvement

- Q: Can we do even better?
- A: sometimes, yes – by shooting for sparsity

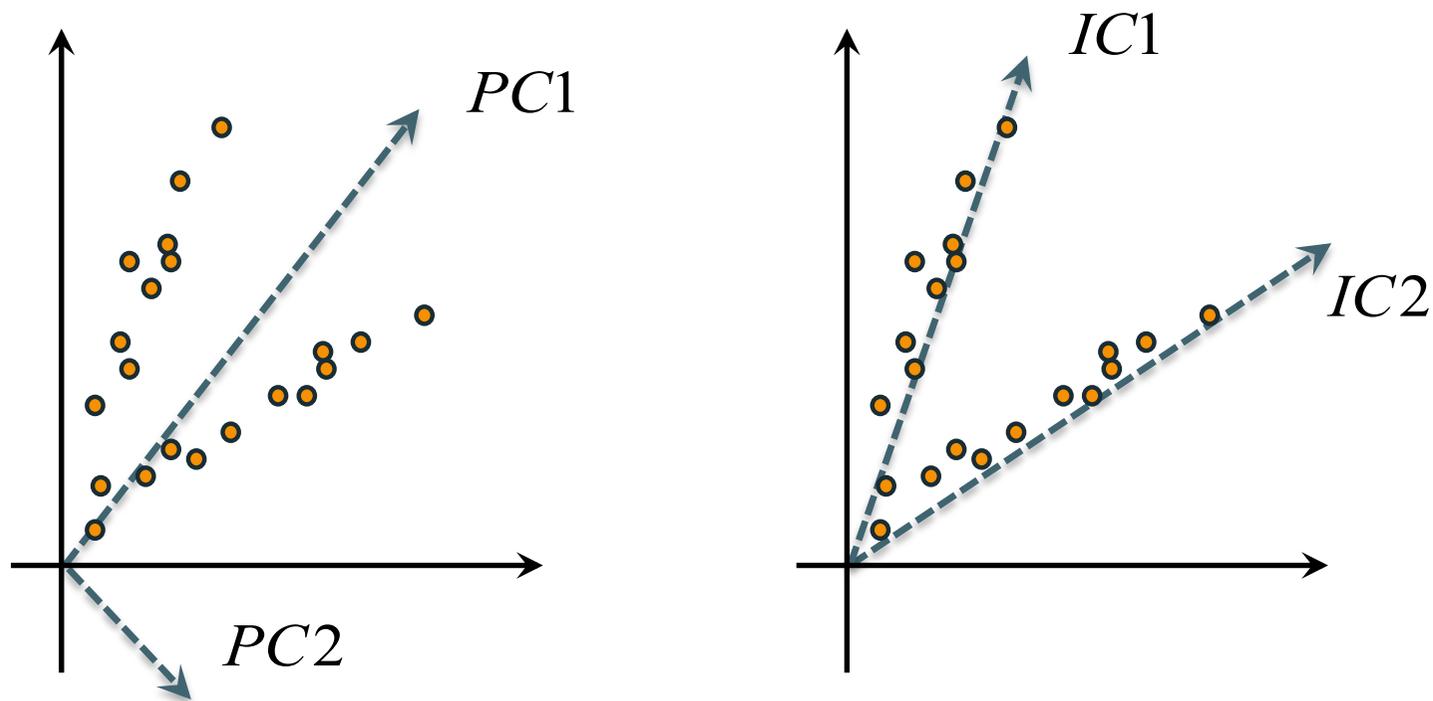




Independent Component Analysis (ICA)



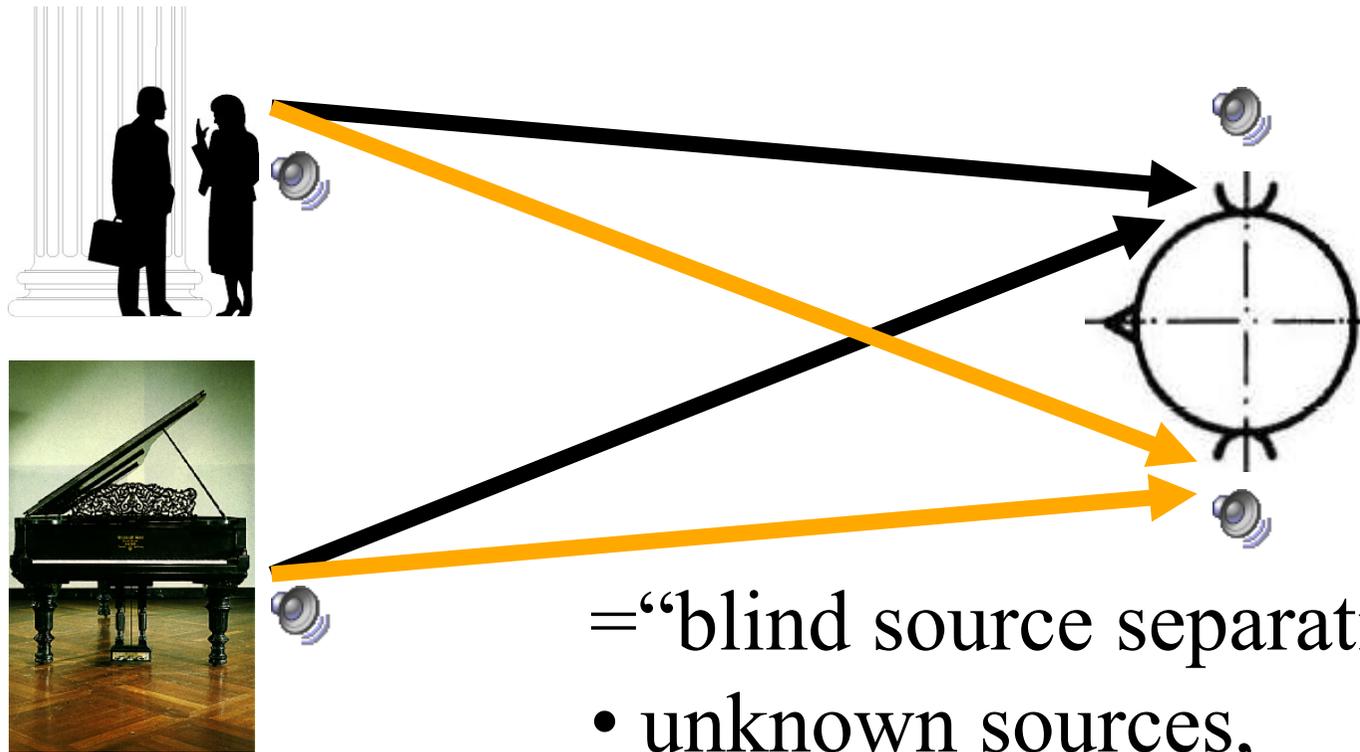
- PCA sometimes misses essential features
 - PCA vs. ICA



A.k.a.: BSS = cocktail party problem

Find hidden variables

- Untangle two sound sources



= “blind source separation”

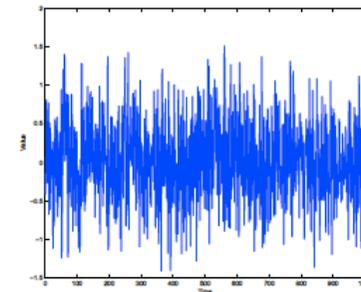
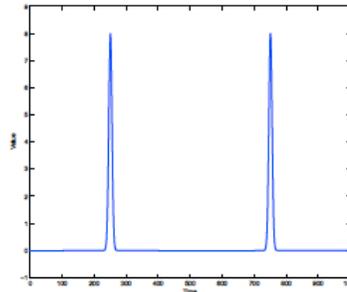
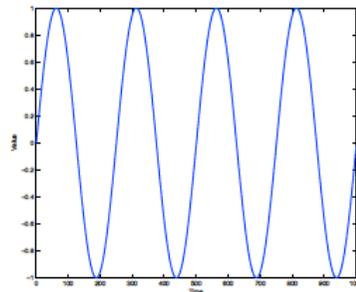
- unknown sources,
- unknown mixing



ICA

- Why not PCA

Source

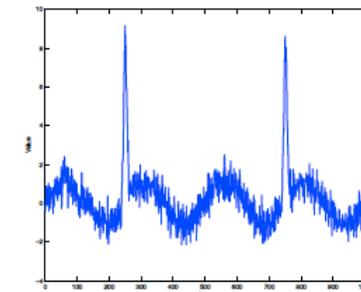
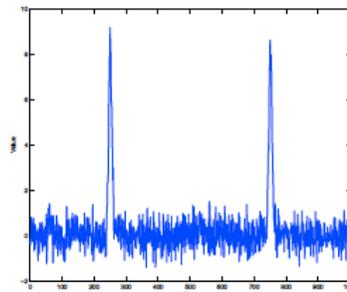
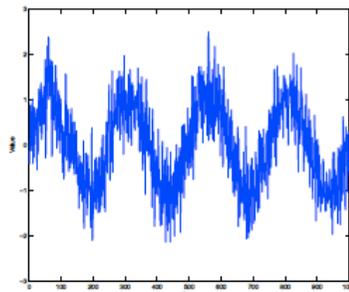


Source #1

Source #2

Source #3

Mix



Sequence #1

Sequence #2

Sequence #3

(Sources #1 & #3)

(Sources #2 & #3)

(Mix of all 3 sources)

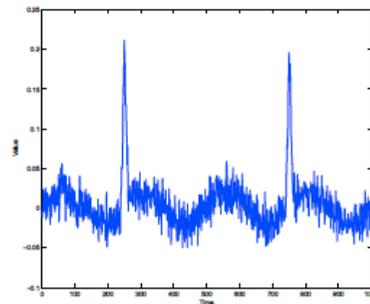


ICA

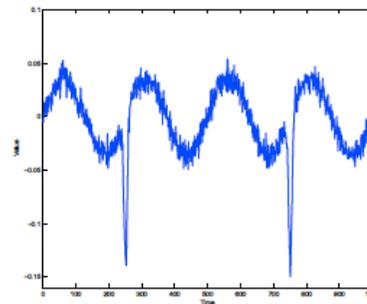


- Why not PCA

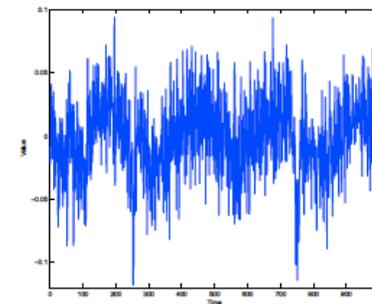
PCA



PC1

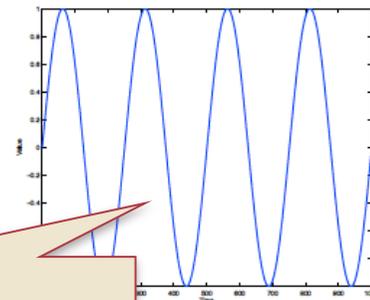


PC2

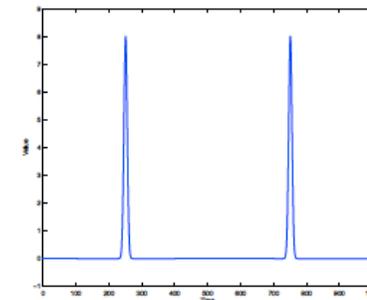


PC3

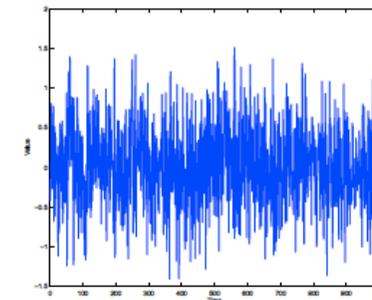
ICA



IC1



IC2



IC3

ICA recognizes the components successfully and separately



Hidden variables

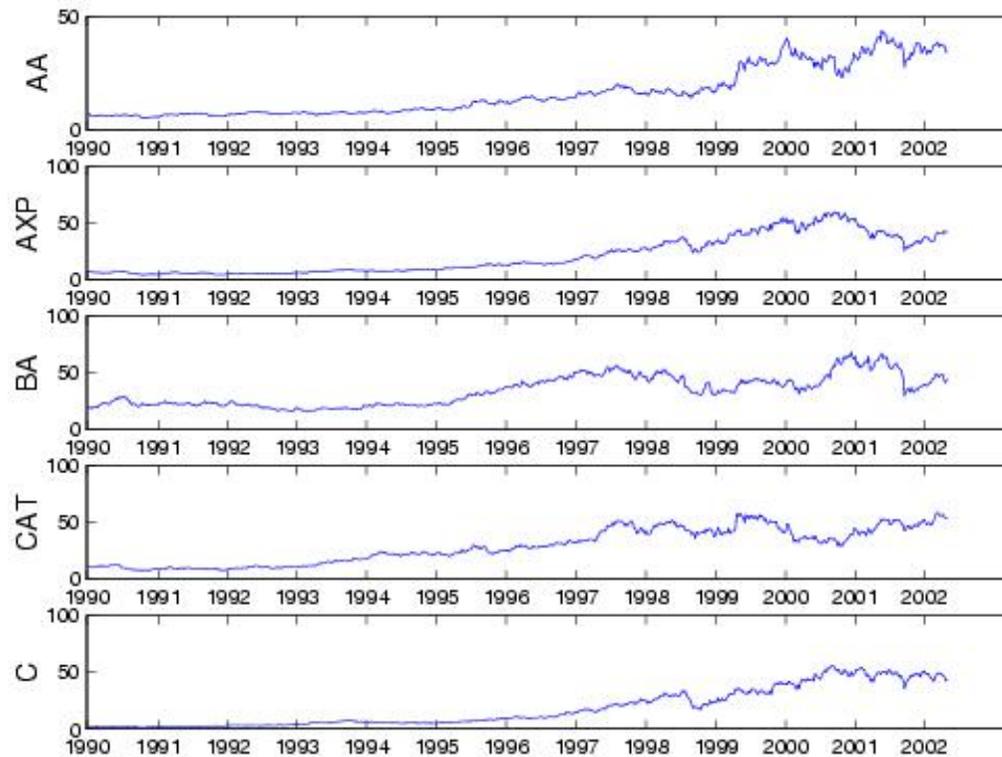
Alcoa

American
Express

Boeing

Caterpillar

Citi Group



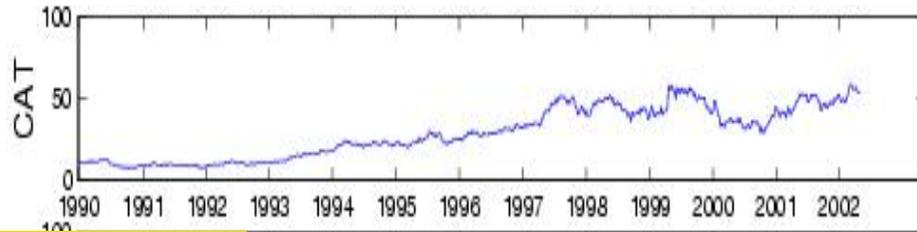
Dow Jones Industrial Average

Find common
hidden variables,
and weights.

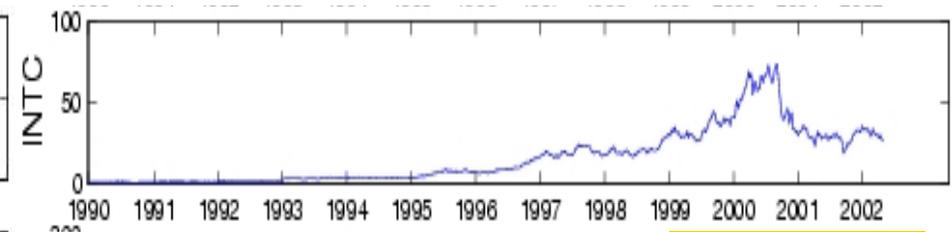


Hidden variables

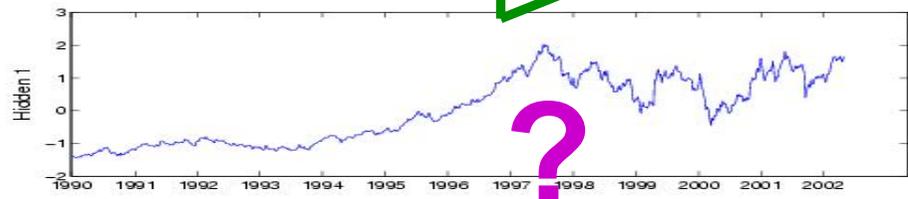
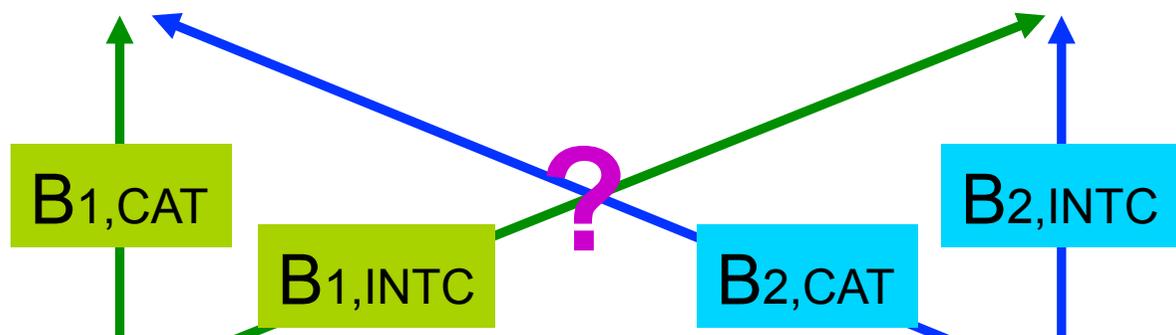
- Find hidden variables [Pan+04]



Caterpillar



Intel



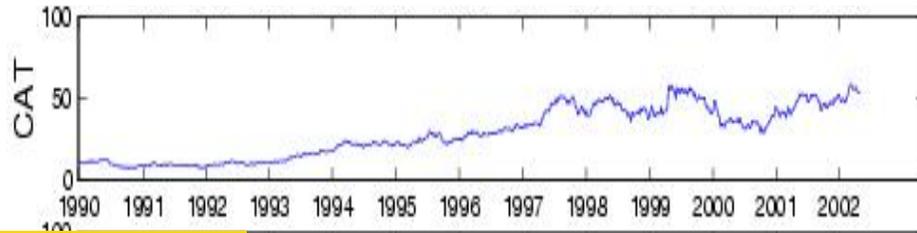
Hidden variable 1

Hidden variable 2

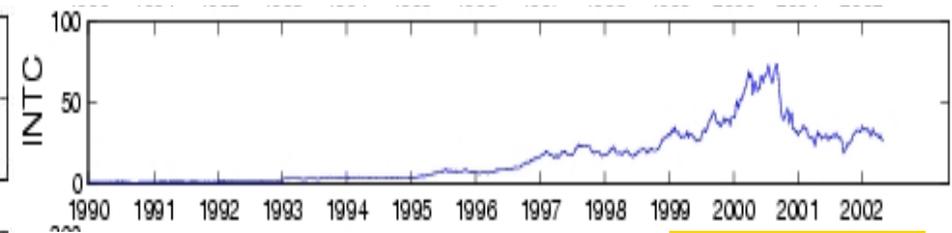


Hidden variables

- Find hidden variables [Pan+04]



Caterpillar



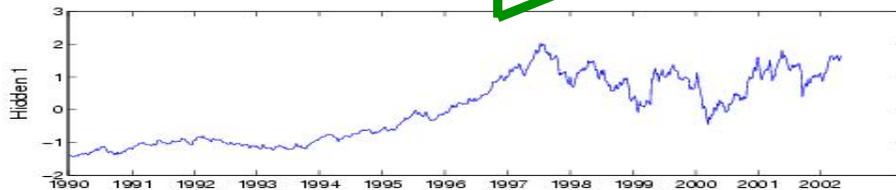
Intel

0.94

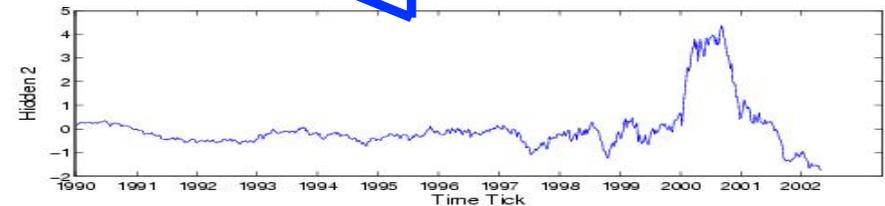
0.63

0.03

0.64



“Hidden variable 1”



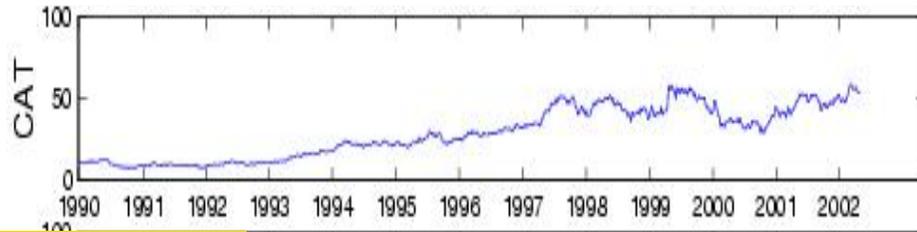
“Hidden variable 2”



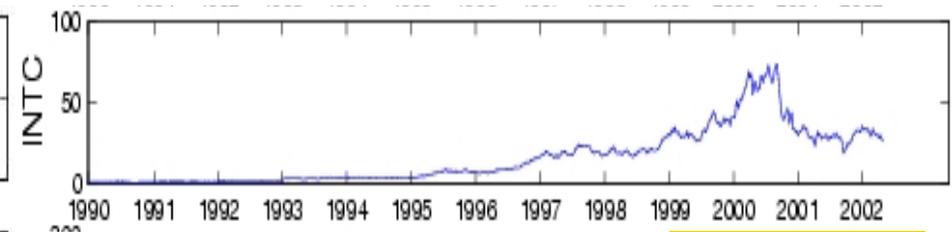
Hidden variables



- Find hidden variables [Pan+04]



Caterpillar



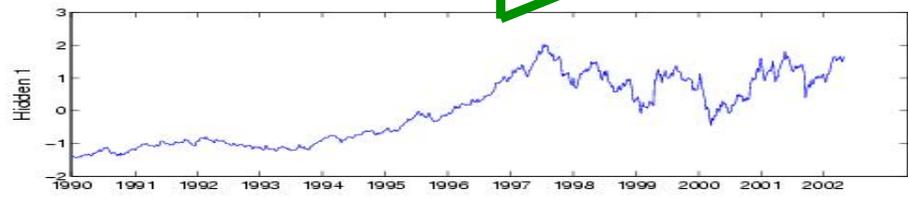
Intel

0.94

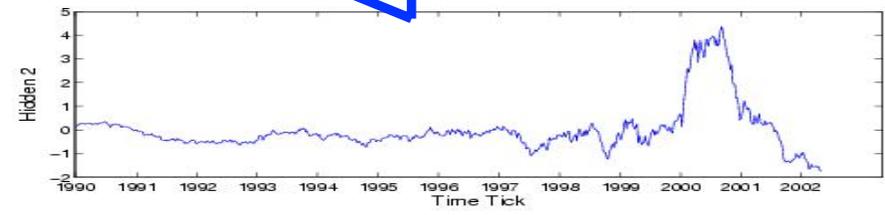
0.63

0.03

0.64



“General trend”



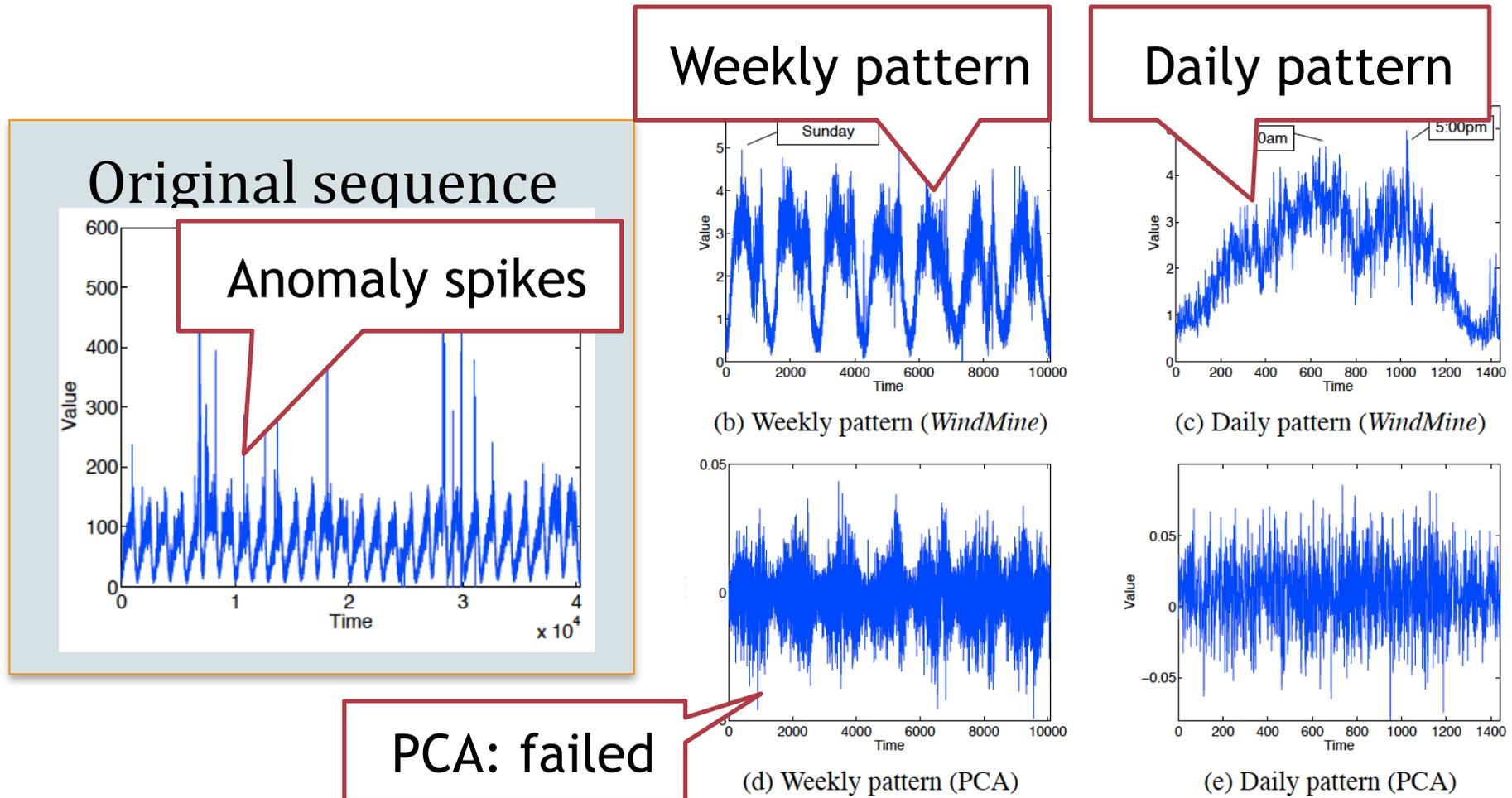
“Internet bubble”



Hidden variables

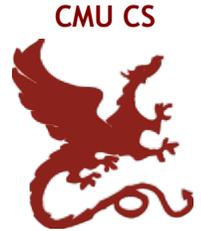


- Local component analysis [Sakurai+11]





Motivation: Find hidden variables



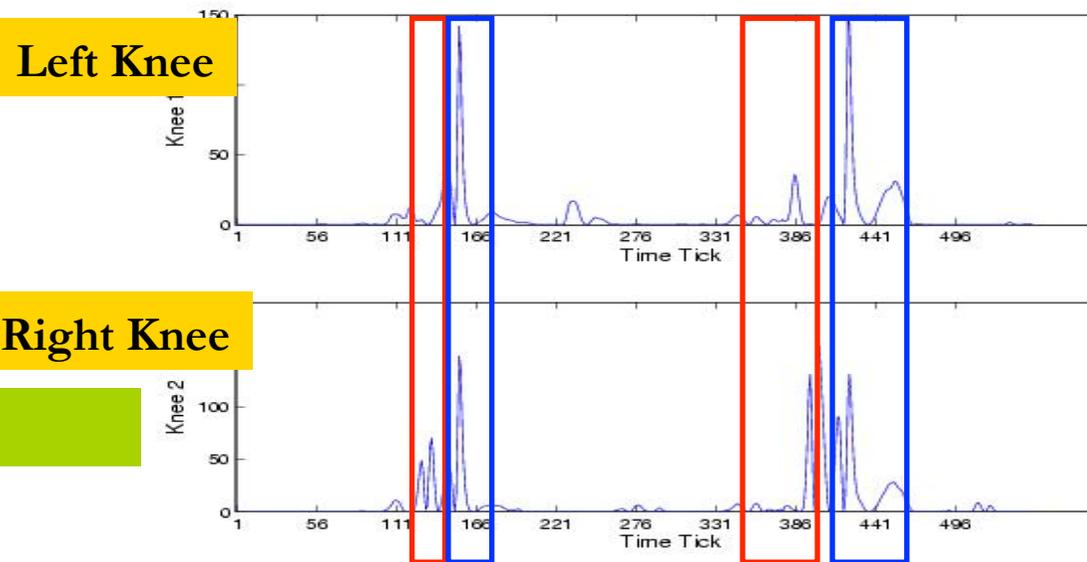
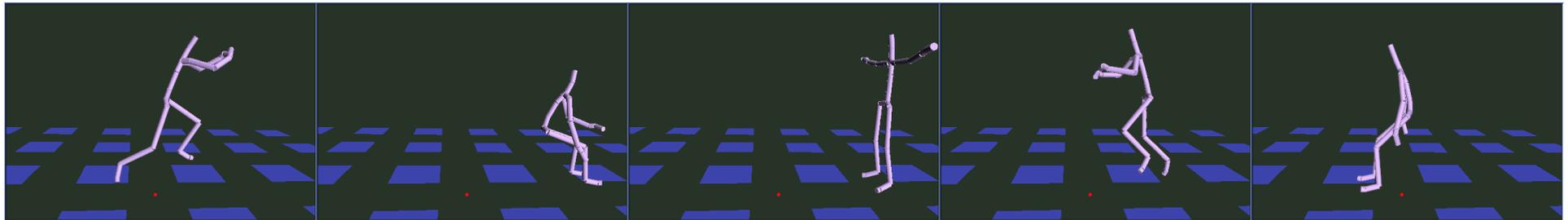
- ICA: also known as ‘Blind Source Separation’
- ‘cocktail party problem’
 - in a party, we can hear two concurrent conversations,
 - but separate them (and tune-in on one of them only)
- http://www.cnl.salk.edu/~tewon/Blind/blind_audio.html
- (in stocks: one ‘discussion’ is the general economy trend; the other ‘discussion’ is the tech-stock boom)



Motivation: Find patterns in data



- Motion capture data (broad jumps)



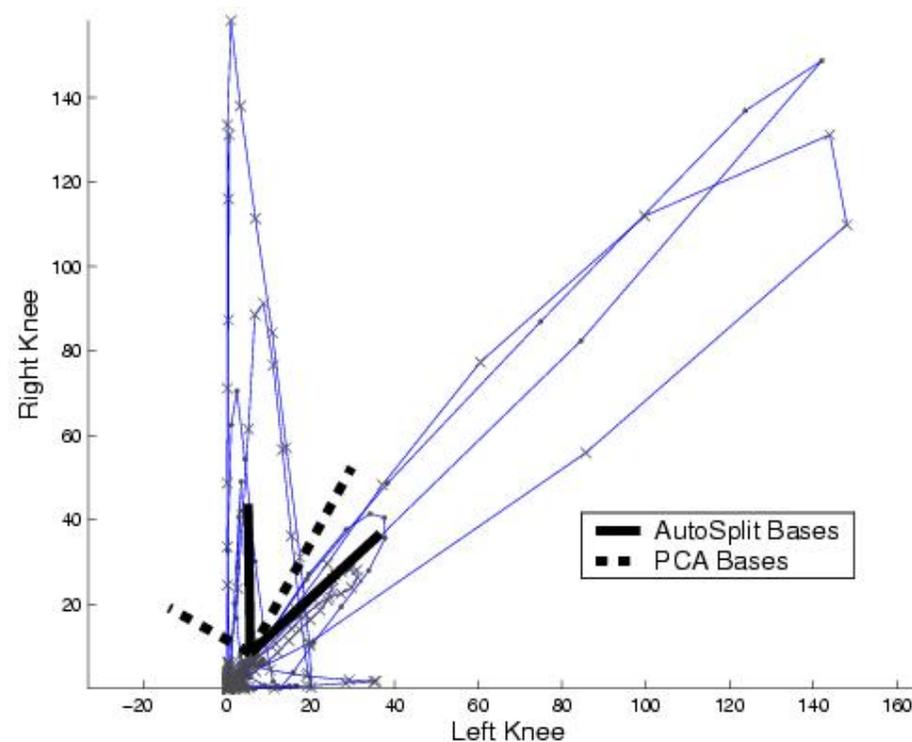
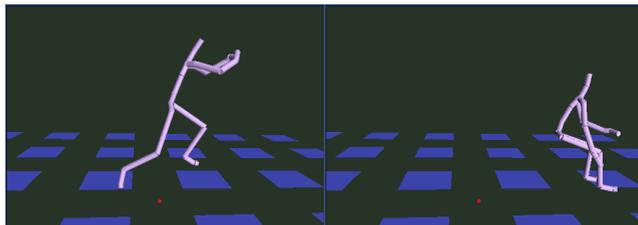
Take-off
Landing



Motivation: Find patterns in data



- Best SVD axis: not always meaningful!

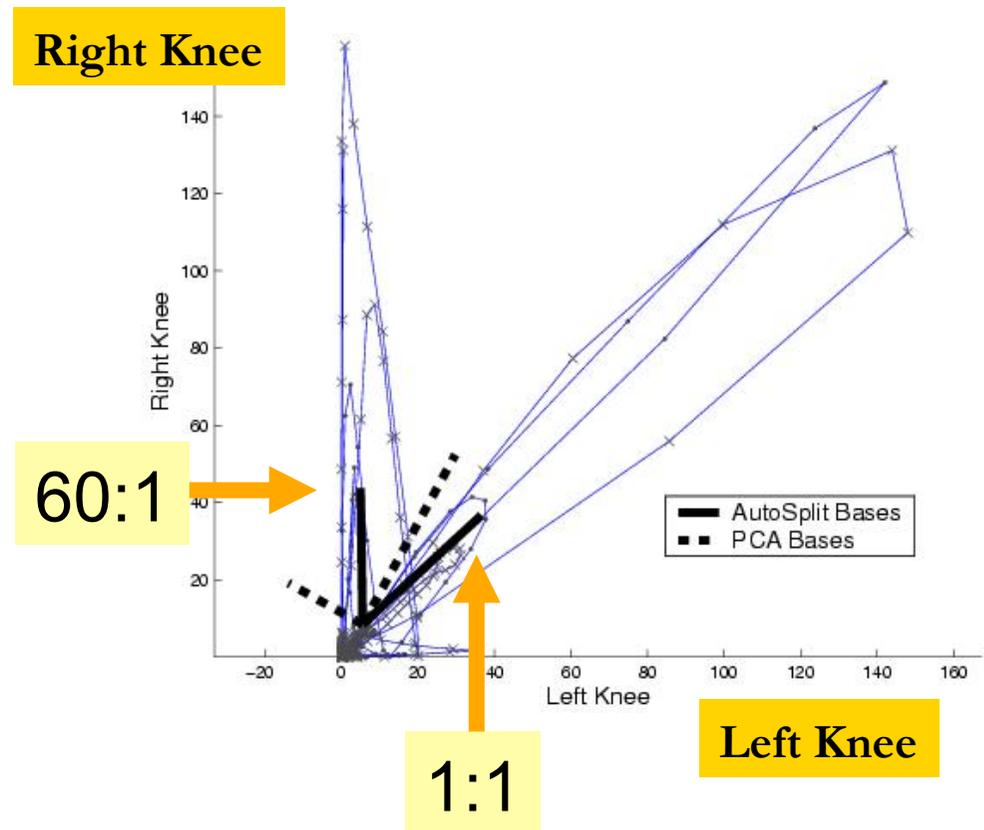




Motivation: Find patterns in data



- Human would say
 - Pattern 1: along diagonal
 - Pattern 2: along vertical axis
- How to find these automatically?





Problem formulation

- Given n data items, each has m attributes
- Find the m hidden variables and the m bases

$$\begin{bmatrix} X_{11}, X_{12}, \dots, X_{1m} \\ \dots \\ X_{n1}, X_{n2}, \dots, X_{nm} \end{bmatrix} = \begin{bmatrix} H_{11}, H_{12}, \dots, H_{1m} \\ \dots & ? \\ H_{n1}, H_{n2}, \dots, H_{nm} \end{bmatrix} \begin{bmatrix} B_{11}, B_{12}, \dots, B_{1m} \\ \dots & ? \\ B_{m1}, B_{m2}, \dots, B_{mm} \end{bmatrix}$$

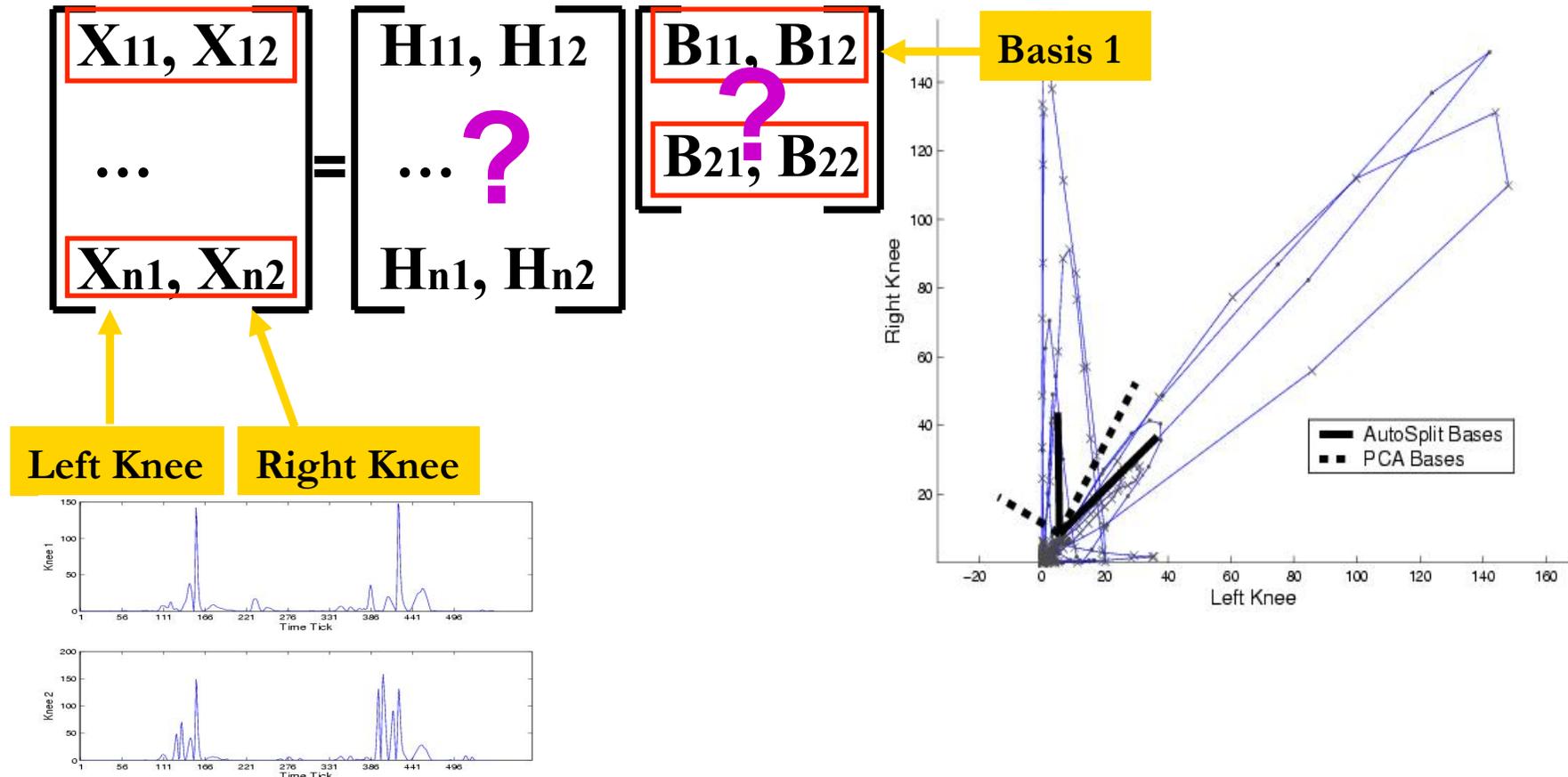
Samples of the m -th hidden variable

$$X=HB$$



Formulation:

(Q1) Find patterns in data



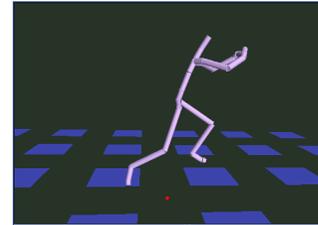


Q1: Find patterns

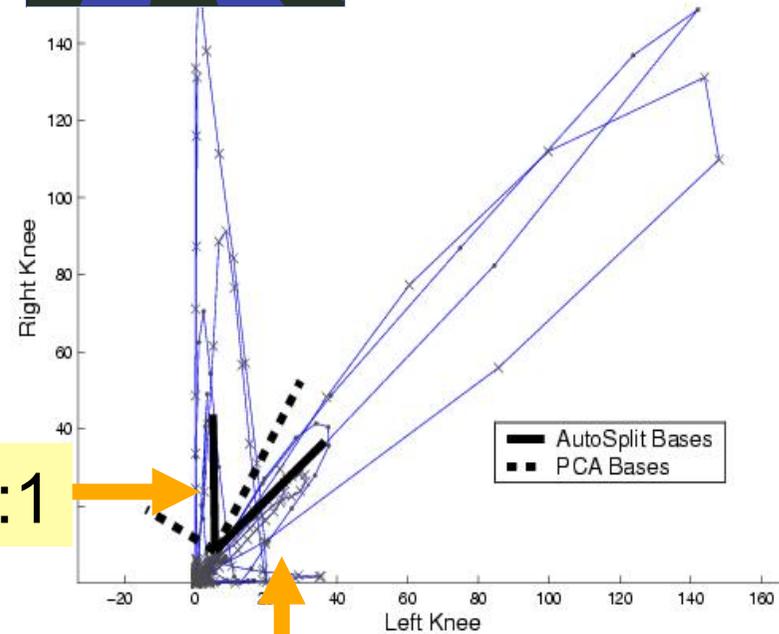


Take-off

Landing



- Patterns found



$m=2, n=550$

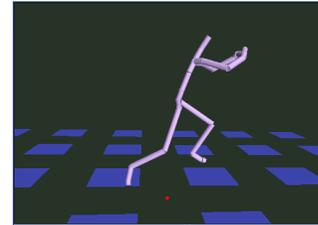
1:1



Q1: Find patterns



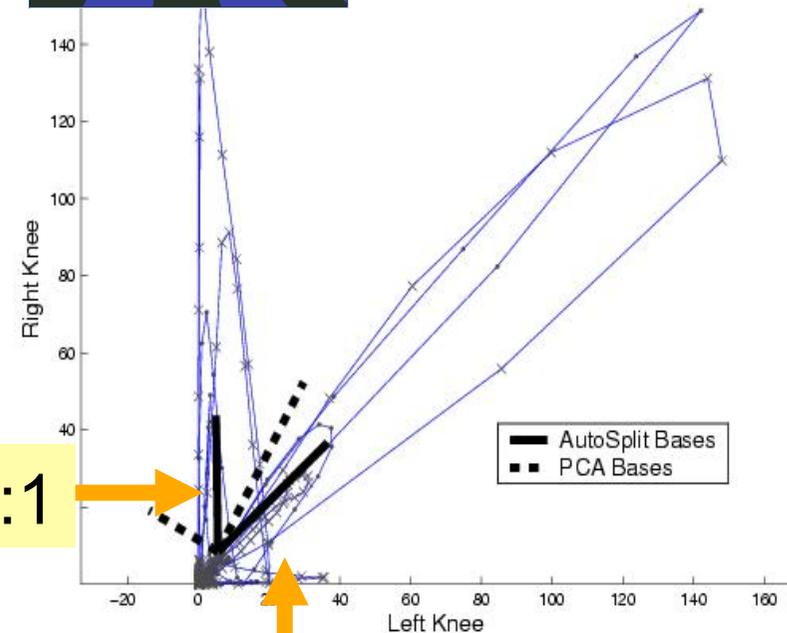
Take-off



Landing



- Patterns found
 - Landing: both knees



60:1

$m=2, n=550$

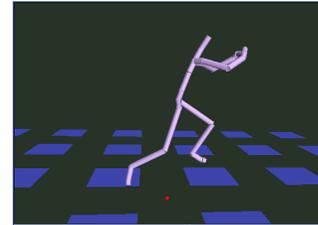
1:1



Q1: Find patterns



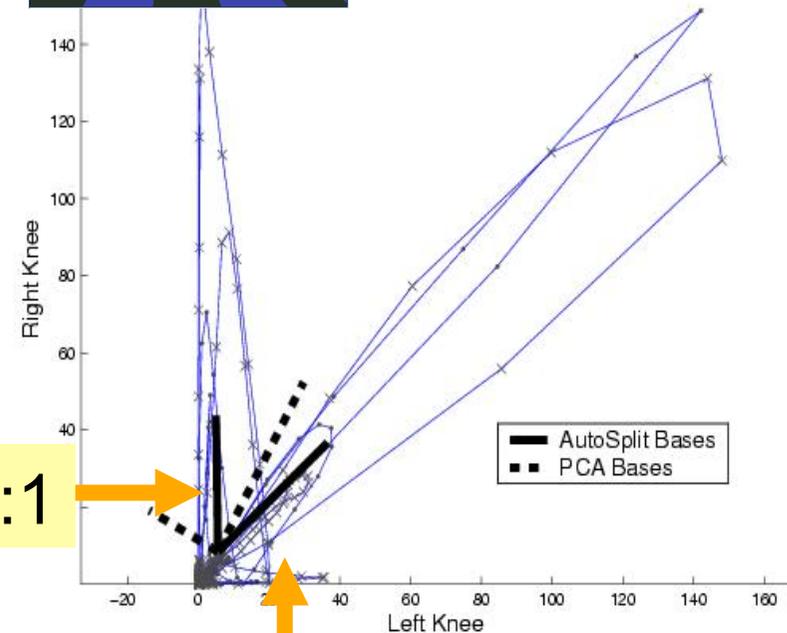
Take-off



Landing



- Patterns found
 - Landing: both knees
 - Take-off: right knee
 - Right-handed actor



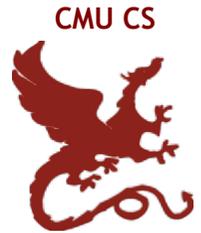
60:1

$m=2, n=550$

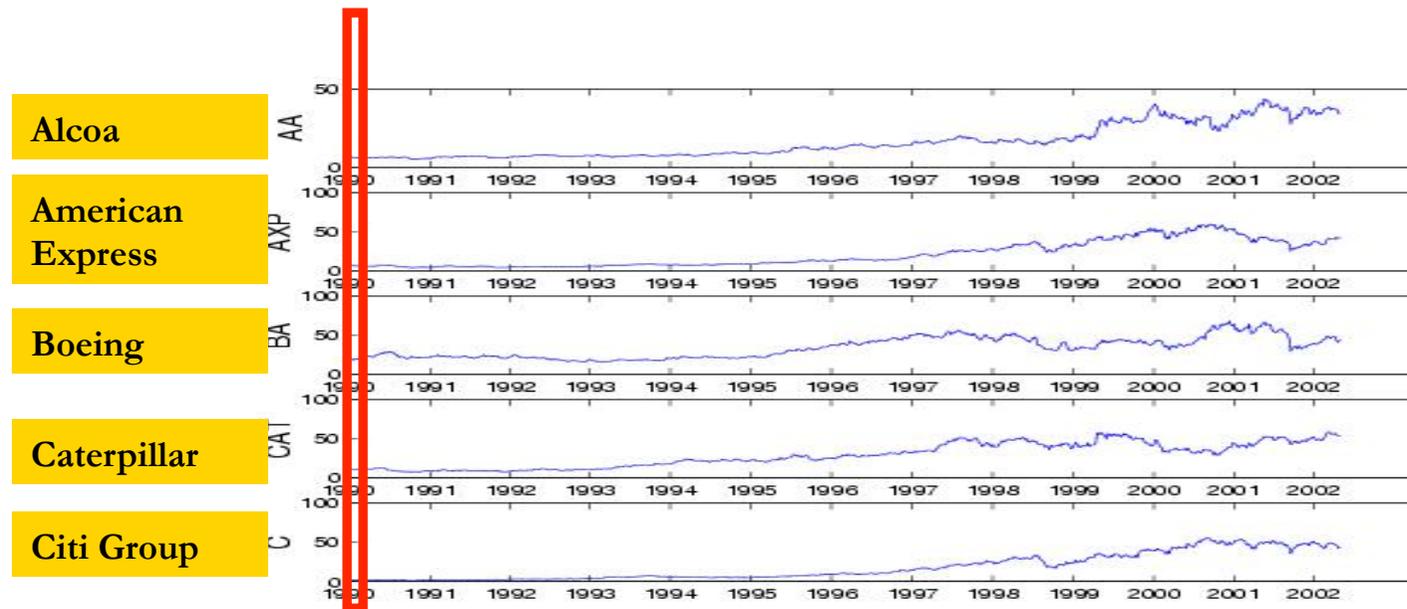
1:1



Q2: Find hidden variables (DJIA stocks)

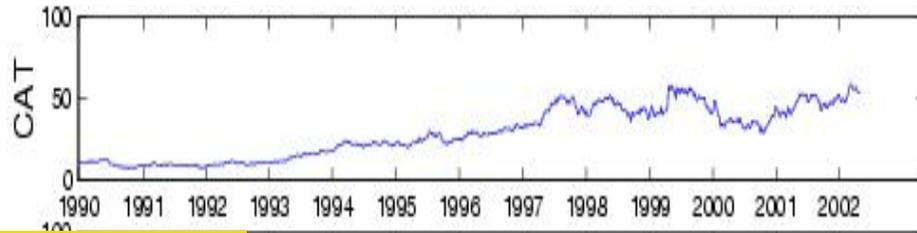


- Weekly DJIA closing prices
 - 01/02/1990-08/05/2002, n=660 data points
 - A data point: prices of 29 companies at the time

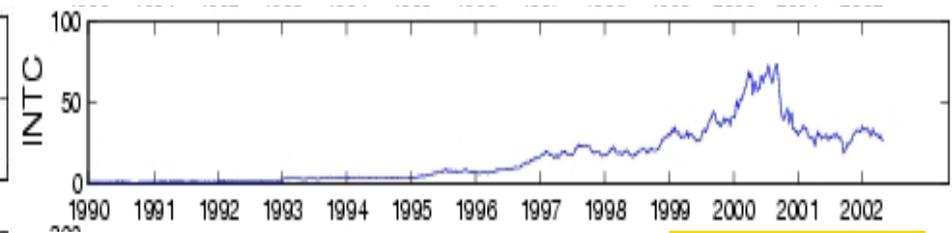




(Q2) Characterize hidden variable by the companies it influences



Caterpillar



Intel

$B_{1,CAT}$
 $B_{1,INTC}$

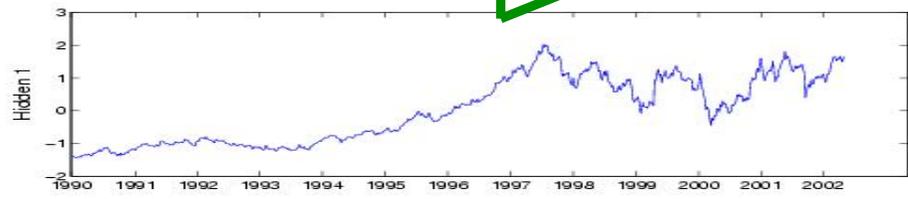
0.94

0.63

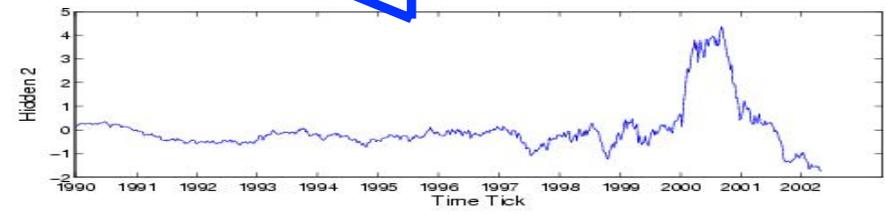
0.03

0.64

$B_{2,INTC}$
 $B_{2,CAT}$



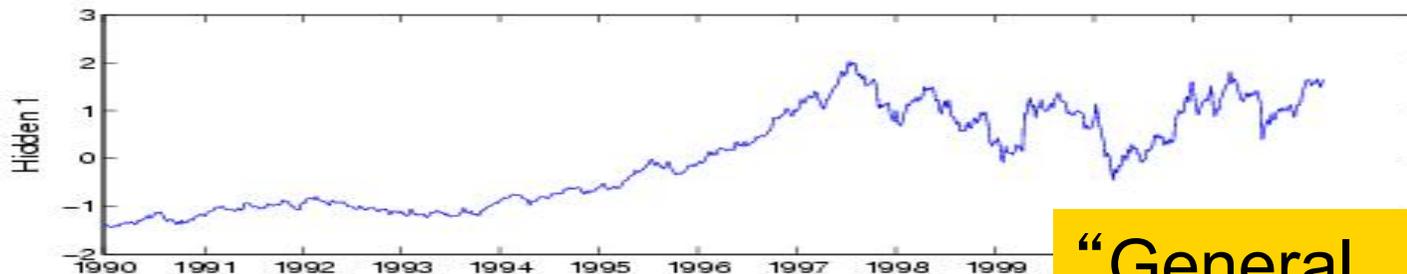
“General trend”



“Internet bubble”

Companies related to hidden variable 1

B _{1,j}			
Highest		Lowest	
Caterpillar	0.938512	AT&T	0.021885
Boeing	0.911120	WalMart	0.624570
MMM	0.906542	Intel	0.638010
Coca Cola	0.903858	Home Depot	0.647774
Du Pont	0.900317	Hewlett-Packard	0.658768



“General trend”



Citation



- *AutoSplit: Fast and Scalable Discovery of Hidden Variables in Stream and Multimedia Databases*, **Jia-Yu Pan**, Hiroyuki Kitagawa, Christos Faloutsos and Masafumi Hamamoto, PAKDD 2004, Sydney, Australia.
- *WindMine: Fast and Effective Mining of Web-click Sequences*, Yasushi Sakurai, Lei Li, Yasuko Matsubara, Christos Faloutsos, SDM 2011, Mesa, Arizona.



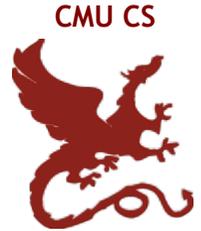


Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
 - DFT, DWT, DCT (data independent)
 - SVD, ICA (data independent)
 - ➔ – MDS, FastMap
- Linear forecasting
- Streaming pattern discovery
- Automatic mining



MDS / FastMap



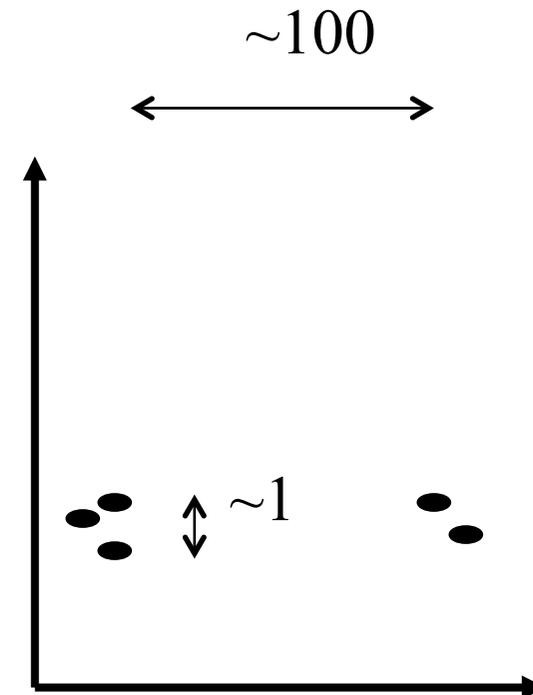
- but, what if we have NO points to start with?
(eg. Time-warping distance)
- A: Multi-dimensional Scaling (MDS) ;
FastMap



MDS/FastMap



	01	02	03	04	05
01	0	1	1	100	100
02	1	0	1	100	100
03	1	1	0	100	100
04	100	100	100	0	1
05	100	100	100	1	0

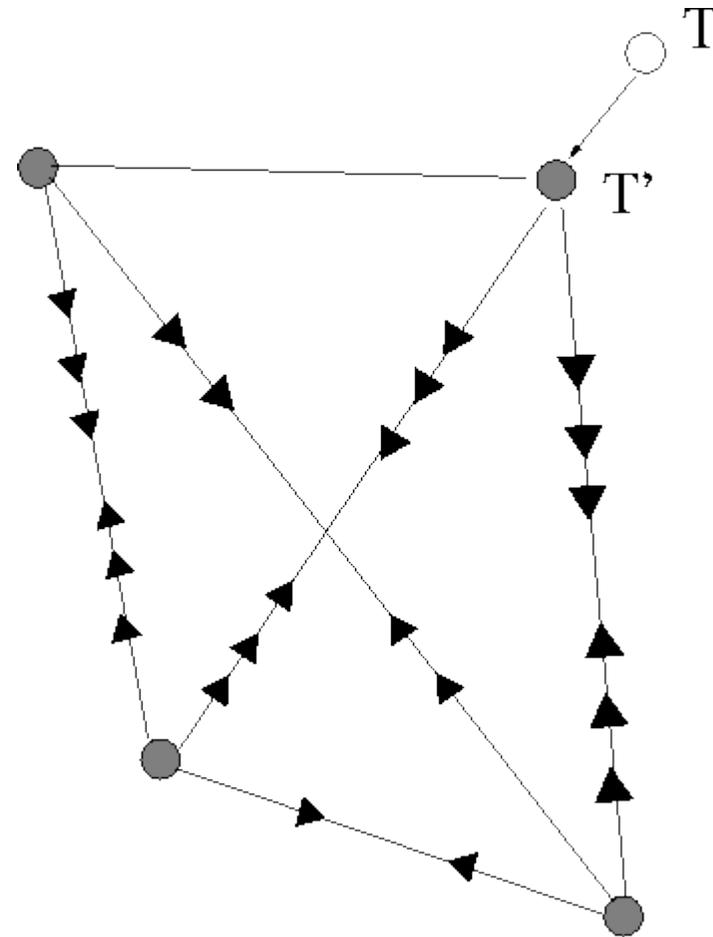




MDS



Multi Dimensional Scaling





FastMap

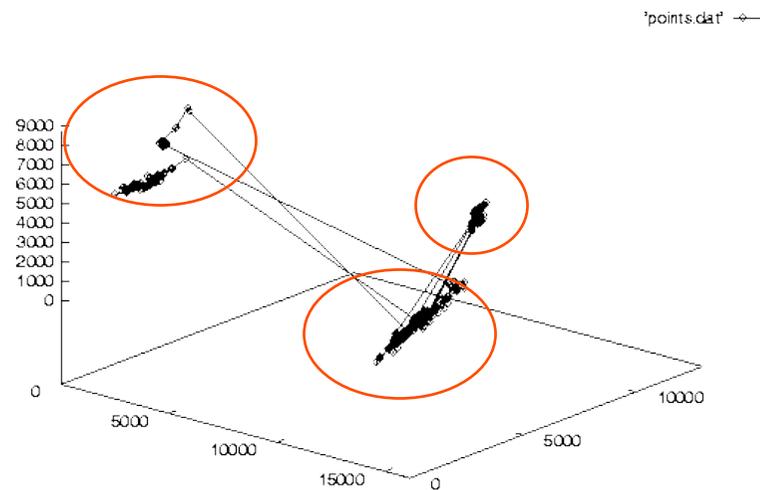
- Multi-dimensional scaling (MDS) can do that, but in $O(N^{**2})$ time
- FastMap [Faloutsos+95] takes $O(N)$ time



FastMap: Application



VideoTrails [Kobla+97]

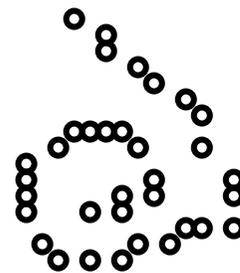


scene-cut detection (about 10% errors)



Variations

- Isomap [Tenenbaum, de Silva, Langford, 2000]
- LLE (Local Linear Embedding) [Roweis, Saul, 2000]
- MVE (Minimum Volume Embedding) [Shaw & Jebara, 2007]

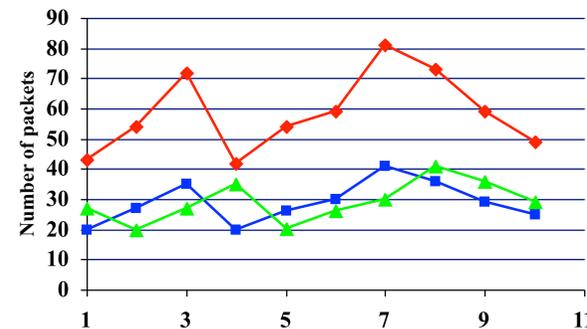
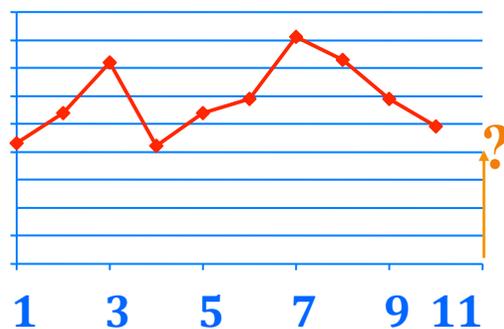




Wish list



- Problem 1: find patterns/**rules**
- Problem 2: **forecast**
- ✓ • Problem 2': **similarity** search
- Problem 3: find patterns/rules/forecast, with **many** time sequences





Conclusions - Practitioner's guide



Similarity search in time sequences

- 1) establish/choose distance (Euclidean, time-warping,...)
- 2) extract features (SVD, ICA, DWT), and use an SAM (R-tree/variant, or a Metric Tree M-tree)
- 2') for high intrinsic dimensionalities, consider sequential scan (it might win...)



Books

- William H. Press, Saul A. Teukolsky, William T. Vetterling and Brian P. Flannery: *Numerical Recipes in C*, Cambridge University Press, 1992, 2nd Edition. (Great description, intuition and code for SVD)
- C. Faloutsos: *Searching Multimedia Databases by Content*, Kluwer Academic Press, 1996 (introduction to SVD, and GEMINI)



References

- Agrawal, R., K.-I. Lin, et al. (Sept. 1995). Fast Similarity Search in the Presence of Noise, Scaling and Translation in Time-Series Databases. Proc. of VLDB, Zurich, Switzerland.
- Babu, S. and J. Widom (2001). “Continuous Queries over Data Streams.” SIGMOD Record 30(3): 109-120.
- Breunig, M. M., H.-P. Kriegel, et al. (2000). LOF: Identifying Density-Based Local Outliers. SIGMOD Conference, Dallas, TX.
- Berry, Michael: <http://www.cs.utk.edu/~lsi/>



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- Ciaccia, P., M. Patella, et al. (1997). M-tree: An Efficient Access Method for Similarity Search in Metric Spaces. VLDB.
- Foltz, P. W. and S. T. Dumais (Dec. 1992). “Personalized Information Delivery: An Analysis of Information Filtering Methods.” *Comm. of ACM (CACM)* 35(12): 51-60.
- Guttman, A. (June 1984). R-Trees: A Dynamic Index Structure for Spatial Searching. *Proc. ACM SIGMOD*, Boston, Mass.



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- Gaede, V. and O. Guenther (1998). “Multidimensional Access Methods.” *Computing Surveys* 30(2): 170-231.
- Gehrke, J. E., F. Korn, et al. (May 2001). On Computing Correlated Aggregates Over Continual Data Streams. *ACM Sigmod*, Santa Barbara, California.



References

- Gunopulos, D. and G. Das (2001). Time Series Similarity Measures and Time Series Indexing. SIGMOD Conference, Santa Barbara, CA.
- Eamonn J. Keogh, Themis Palpanas, Victor B. Zordan, Dimitrios Gunopulos, Marc Cardle: Indexing Large Human-Motion Databases. VLDB 2004: 780-791



References

- Hatonen, K., M. Klemettinen, et al. (1996). Knowledge Discovery from Telecommunication Network Alarm Databases. ICDE, New Orleans, Louisiana.
- Jolliffe, I. T. (1986). Principal Component Analysis, Springer Verlag.



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- Keogh, E. J., K. Chakrabarti, et al. (2001). Locally Adaptive Dimensionality Reduction for Indexing Large Time Series Databases. SIGMOD Conference, Santa Barbara, CA.
- Kobla, V., D. S. Doermann, et al. (Nov. 1997). VideoTrails: Representing and Visualizing Structure in Video Sequences. ACM Multimedia 97, Seattle, WA.



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References

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Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
- ➔ • Linear forecasting
- Streaming pattern discovery
- Automatic mining



Wish list



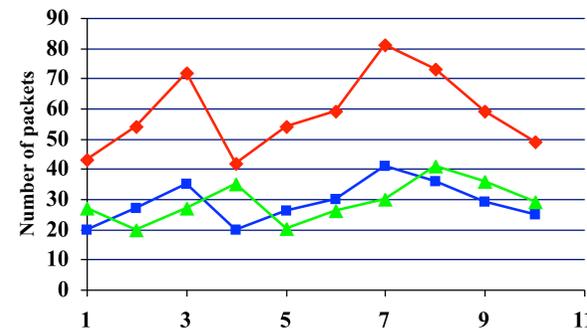
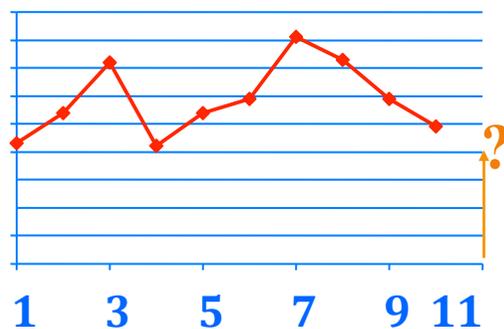
- Problem 1: find patterns/**rules**

➔ Problem 2: **forecast**



- Problem 2': **similarity** search

- Problem 3: find patterns/rules/forecast, with **many** time sequences





Forecasting

"Prediction is very difficult, especially about the future." - Niels Bohr

<http://www.hfac.uh.edu/MediaFutures/thoughts.html>





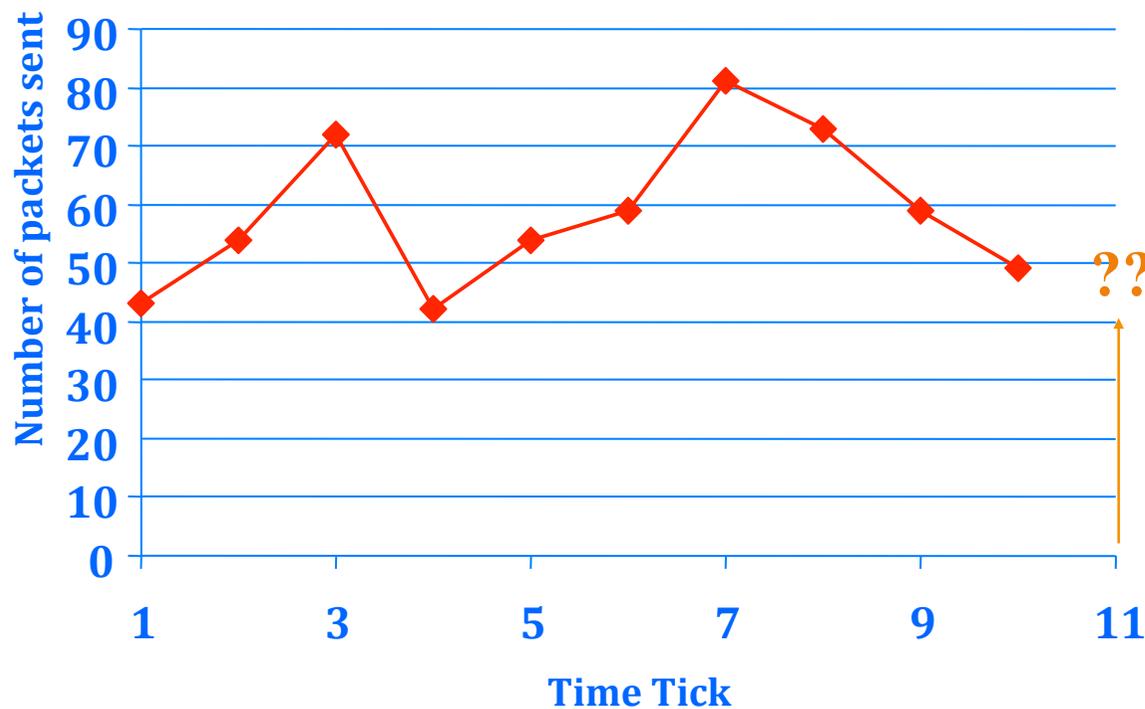
Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
- Linear forecasting
 - ➔ – Auto-regression: Least Squares; RLS
 - Co-evolving time sequences
- Streaming pattern discovery
- Automatic mining



Problem: Forecasting

- Example: give x_{t-1}, x_{t-2}, \dots , forecast x_t





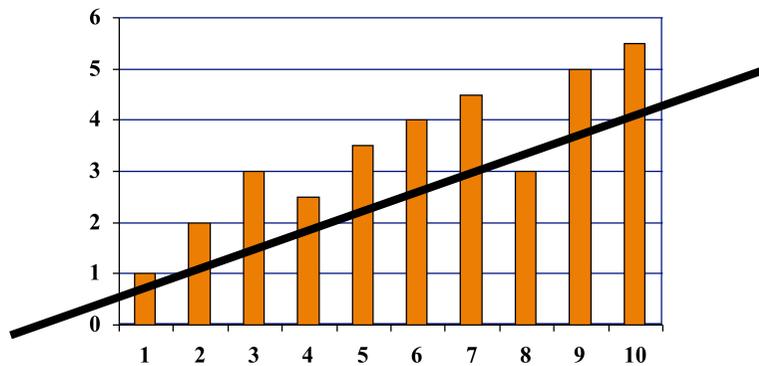
Forecasting: Preprocessing



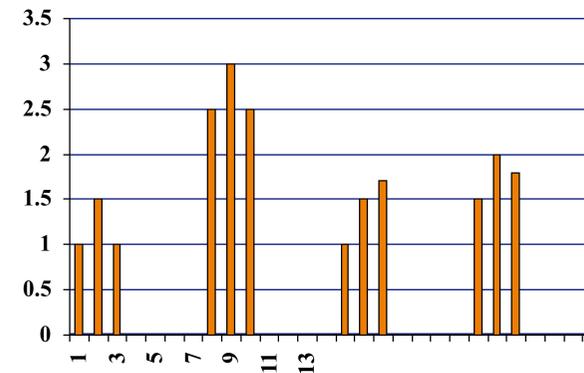
MANUALLY:

remove trends
periodicities

spot
7 days
↔



time



time



Problem: Forecast

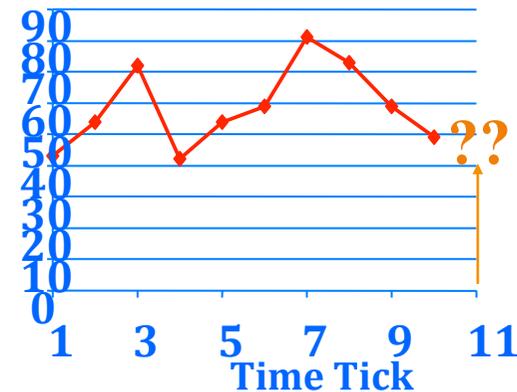
- Solution: try to express

 x_t

as a linear function of the past: x_{t-1}, x_{t-2}, \dots ,
(up to a window of w)

Formally:

$$x_t \approx a_1 x_{t-1} + \dots + a_w x_{t-w} + \text{noise}$$



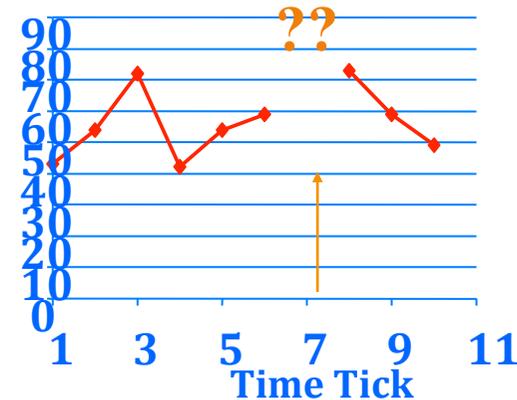
(if we **know** it is a non-linear model, see Part 2)



(Problem: Back-cast; interpolate)



- Solution - interpolate: try to express x_t as a linear function of the past AND the future:
 $x_{t+1}, x_{t+2}, \dots, x_{t+w_{future}}; x_{t-1}, \dots, x_{t-w_{past}}$
 (up to windows of w_{past}, w_{future})
- EXACTLY the same algo's



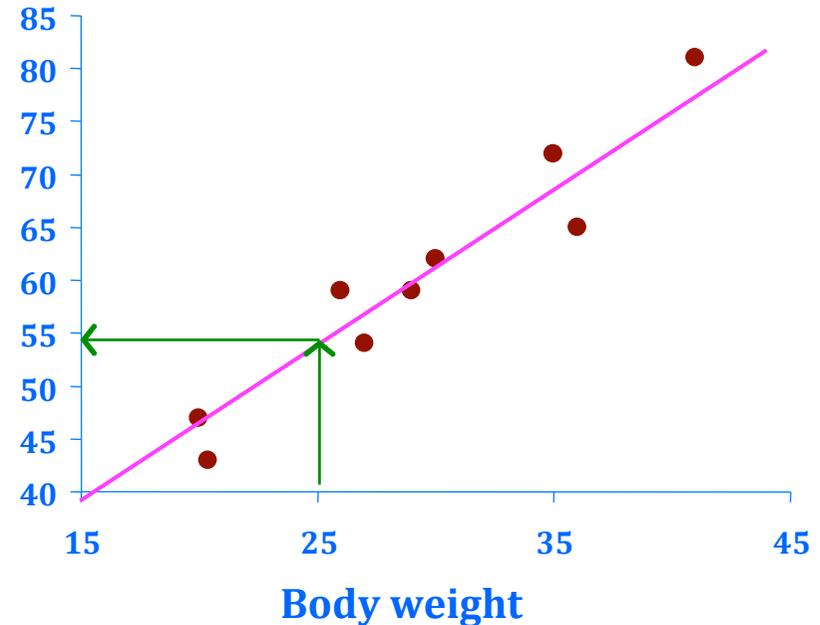


Linear Regression: idea



<i>patient</i>	<i>weight</i>	<i>height</i>
1	27	43
2	43	54
3	54	72
...
N	25	??

Body height



- express what we don't know (= 'dependent variable')
- as a linear function of what we know (= 'indep. variable(s)')



Linear Auto Regression:



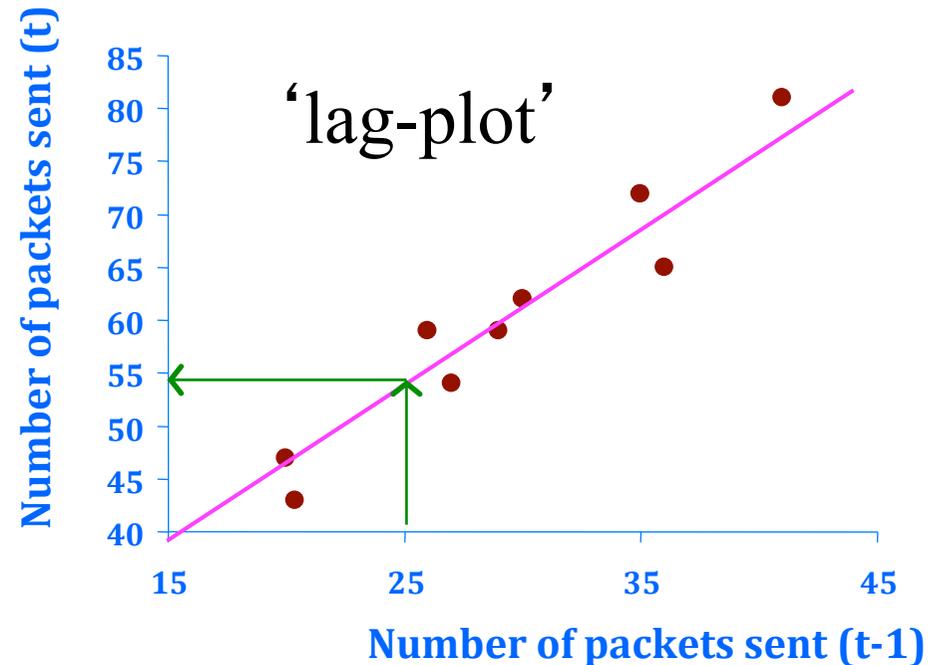
<i>Time</i>	<i>Packets Sent(t)</i>
1	43
2	54
3	72
...	...
N	??



Linear Auto Regression:



Time	Packets Sent (t-1)	Packets Sent(t)
1	-	43
2	43	54
3	54	72
...
N	25	??

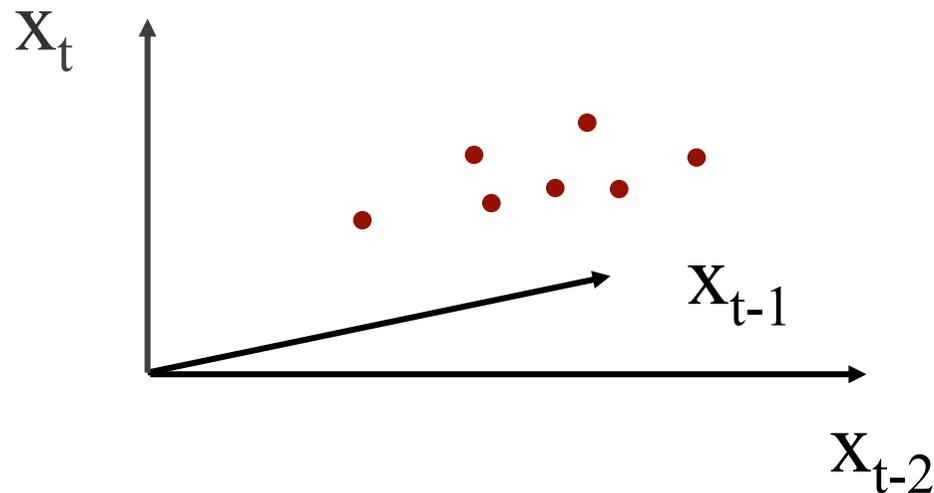


- lag $w=1$
- Dependent variable = # of packets sent ($S[t]$)
- Independent variable = # of packets sent ($S[t-1]$)



More details:

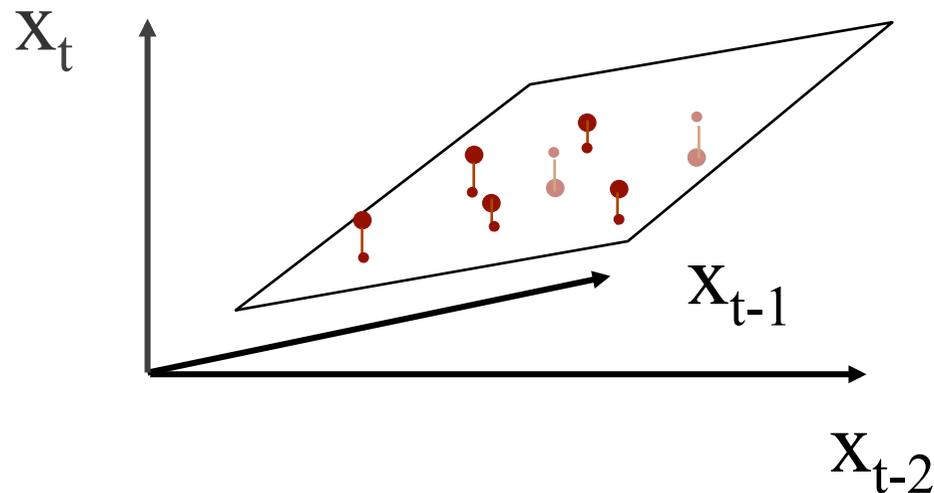
- Q1: Can it work with window $w > 1$?
- A1: YES!





More details:

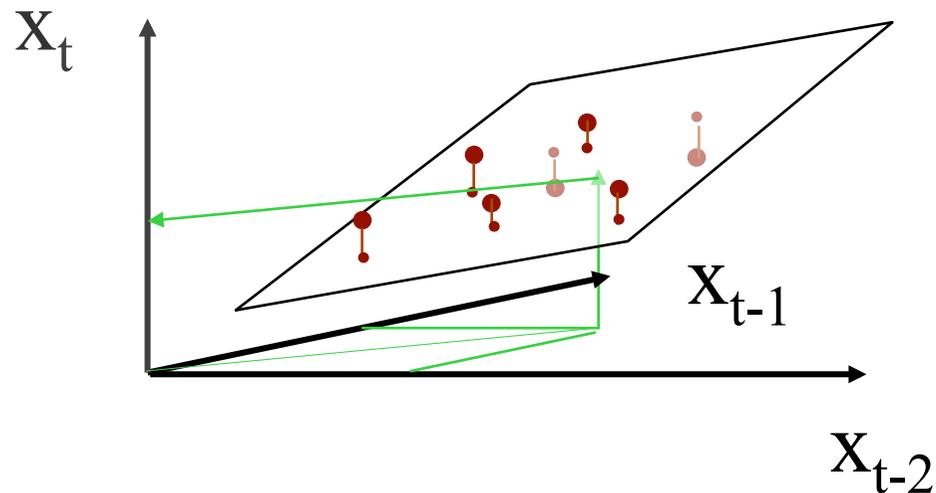
- Q1: Can it work with window $w > 1$?
- A1: YES! (we'll fit a hyper-plane, then!)





More details:

- Q1: Can it work with window $w > 1$?
- A1: YES! (we'll fit a hyper-plane, then!)





More details:

DETAILS

- Q1: Can it work with window $w > 1$?
- A1: YES! The problem becomes:

$$\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$$

- **OVER-CONSTRAINED**
 - \mathbf{a} is the vector of the regression coefficients
 - \mathbf{X} has the N values of the w indep. variables
 - \mathbf{y} has the N values of the dependent variable



More details:

DETAILS

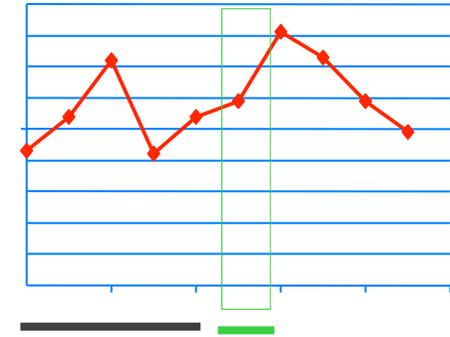
- $$\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$$

Ind-var1

Ind-var-w

time

$$\begin{array}{c} \downarrow \\ \left[\begin{array}{c} X_{11}, X_{12}, \dots, X_{1w} \\ \hline X_{21}, X_{22}, \dots, X_{2w} \\ \vdots \\ \vdots \\ \vdots \\ X_{N1}, X_{N2}, \dots, X_{Nw} \end{array} \right] \times \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_w \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_N \end{bmatrix} \end{array}$$





More details:

DETAILS

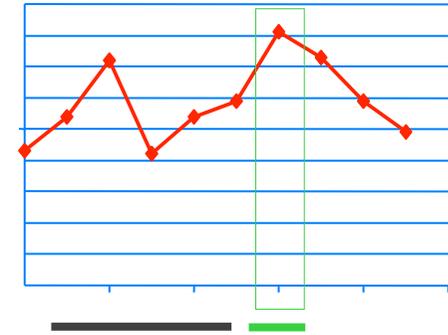
- $$\mathbf{X}_{[N \times w]} \times \mathbf{a}_{[w \times 1]} = \mathbf{y}_{[N \times 1]}$$

Ind-var1

Ind-var-w

time

$$\begin{array}{c} \downarrow \\ \left[\begin{array}{c} X_{11}, X_{12}, \dots, X_{1w} \\ X_{21}, X_{22}, \dots, X_{2w} \\ \hline \vdots \\ \vdots \\ \vdots \\ X_{N1}, X_{N2}, \dots, X_{Nw} \end{array} \right] \times \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_w \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ \vdots \\ y_N \end{bmatrix} \end{array}$$





More details

DETAILS

- Q2: How to estimate $a_1, a_2, \dots, a_w = \mathbf{a}$?
- A2: with Least Squares fit

$$\mathbf{a} = (\mathbf{X}^T \times \mathbf{X})^{-1} \times (\mathbf{X}^T \times \mathbf{y})$$

- (Moore-Penrose pseudo-inverse)
- \mathbf{a} is the vector that minimizes the RMSE from \mathbf{y}



Even more details

DETAILS

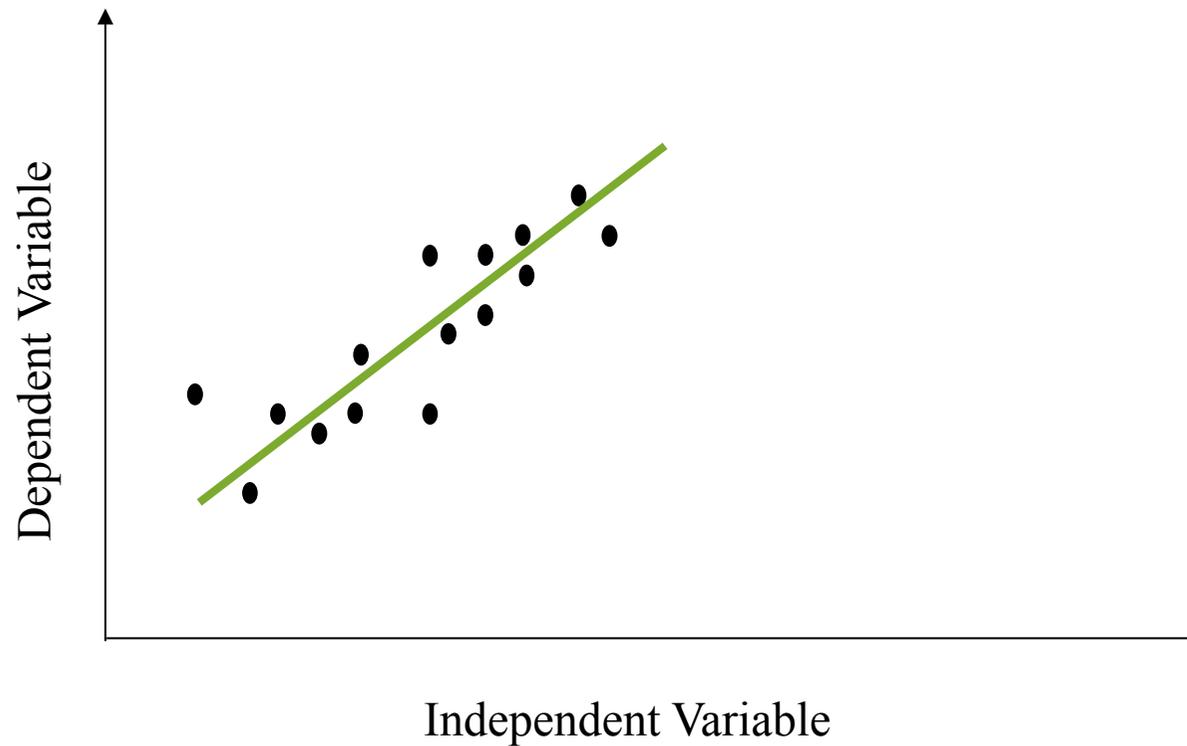
- Q3: Can we estimate \mathbf{a} incrementally?
- A3: Yes, with the brilliant, classic method of ‘Recursive Least Squares’ (RLS) (see, e.g., [Yi+00], for details) - pictorially:

[Yi+00] Byoung-Kee Yi et al.: *Online Data Mining for Co-Evolving Time Sequences*, ICDE 2000.



Even more details

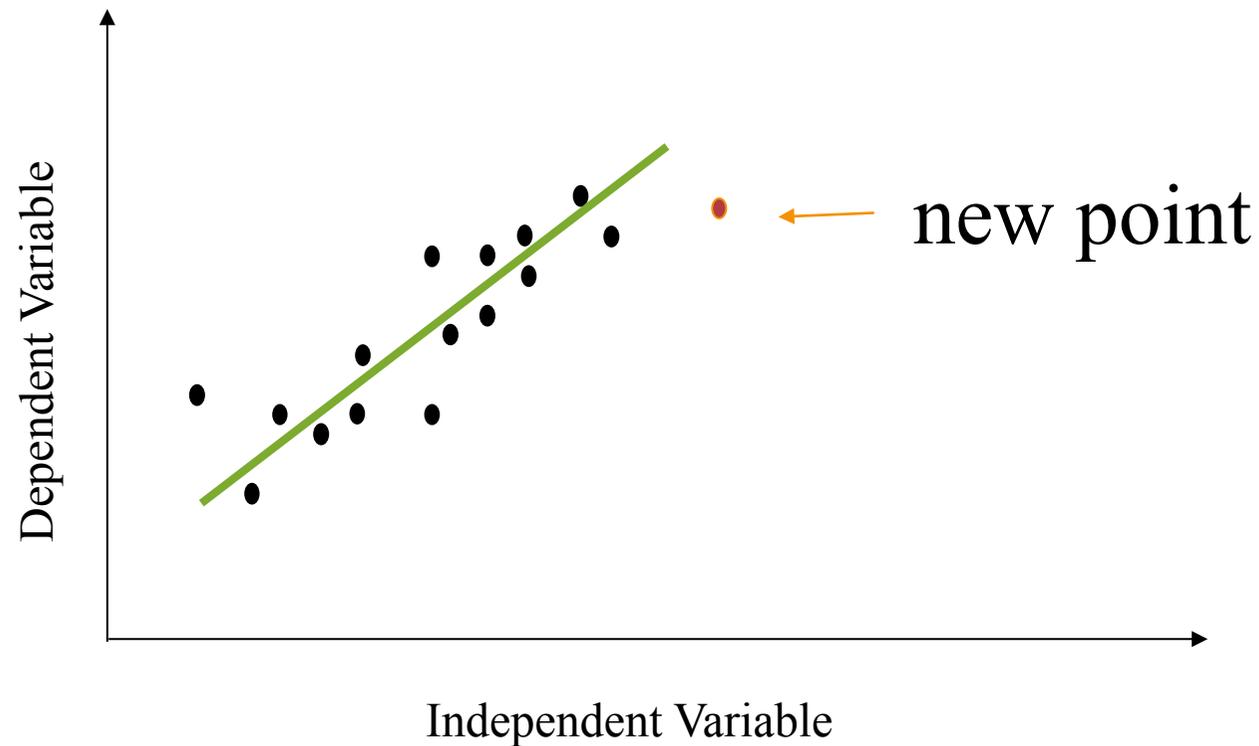
- Given:





Even more details

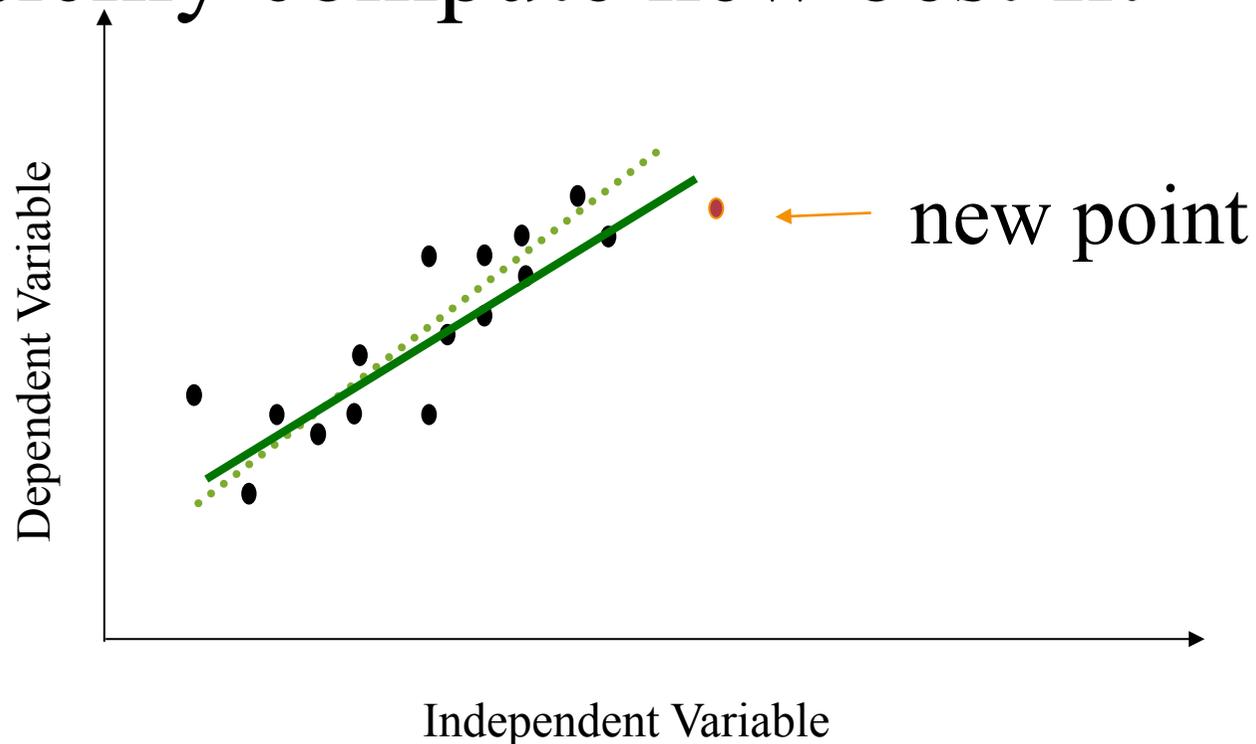
- Given:





Even more details

Recursive Least Squares (RLS):
quickly compute new best fit





Even more details

- **Straightforward Least Squares**

- Needs huge matrix
(**growing** in size) $O(N \times w)$
- Costly matrix operation
 $O(N \times w^2)$

49,000,000



49

$$N = 10^6, \quad w = 1-100$$

- **Recursive LS**

- Need much smaller, fixed size matrix $O(w \times w)$
- Fast, incremental computation $O(1 \times w^2)$



Even more details

- **Straightforward Least Squares**

- Needs huge matrix (growing in size) $O(N \times w)$
- Costly matrix operations $O(N \times w^2)$

49,000

- **Recursive Least Squares**

- Matrix smaller, fixed size $O(w \times w)$
- Incremental computation $O(1 \times w^2)$

49

RLS: GREAT for streams

$N = 10^6, \quad w = 1-100$



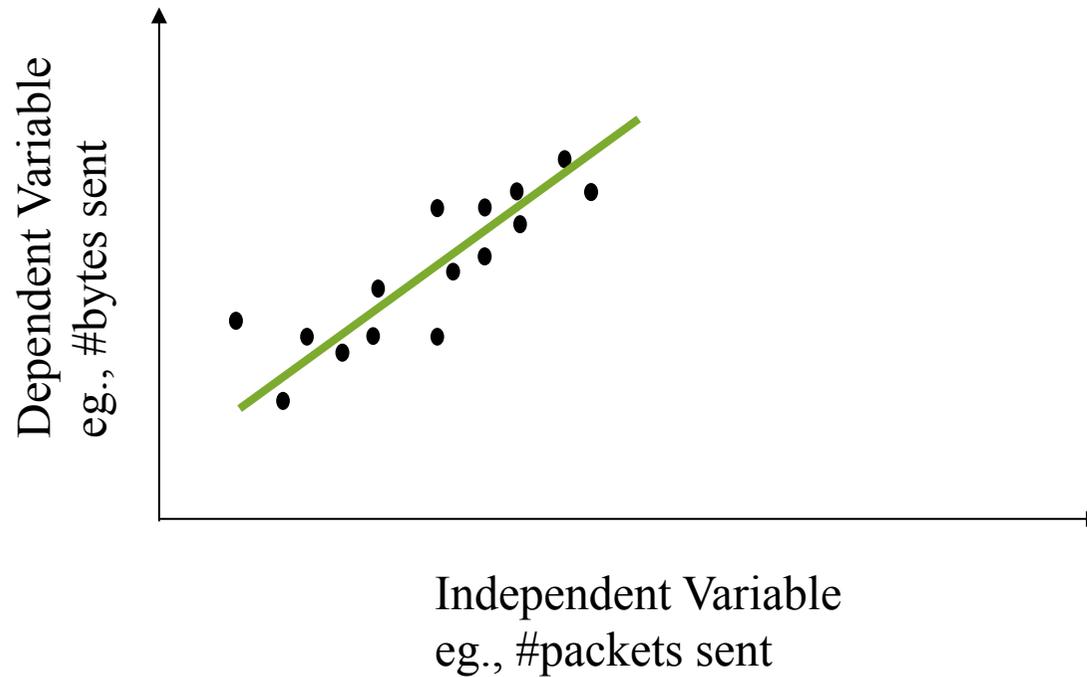
Even more detail **DETAILS**

- Q4: can we ‘forget’ the older samples?
- A4: Yes - RLS can easily handle that $[Y_i + 00]$:



Adaptability - 'forgetting'

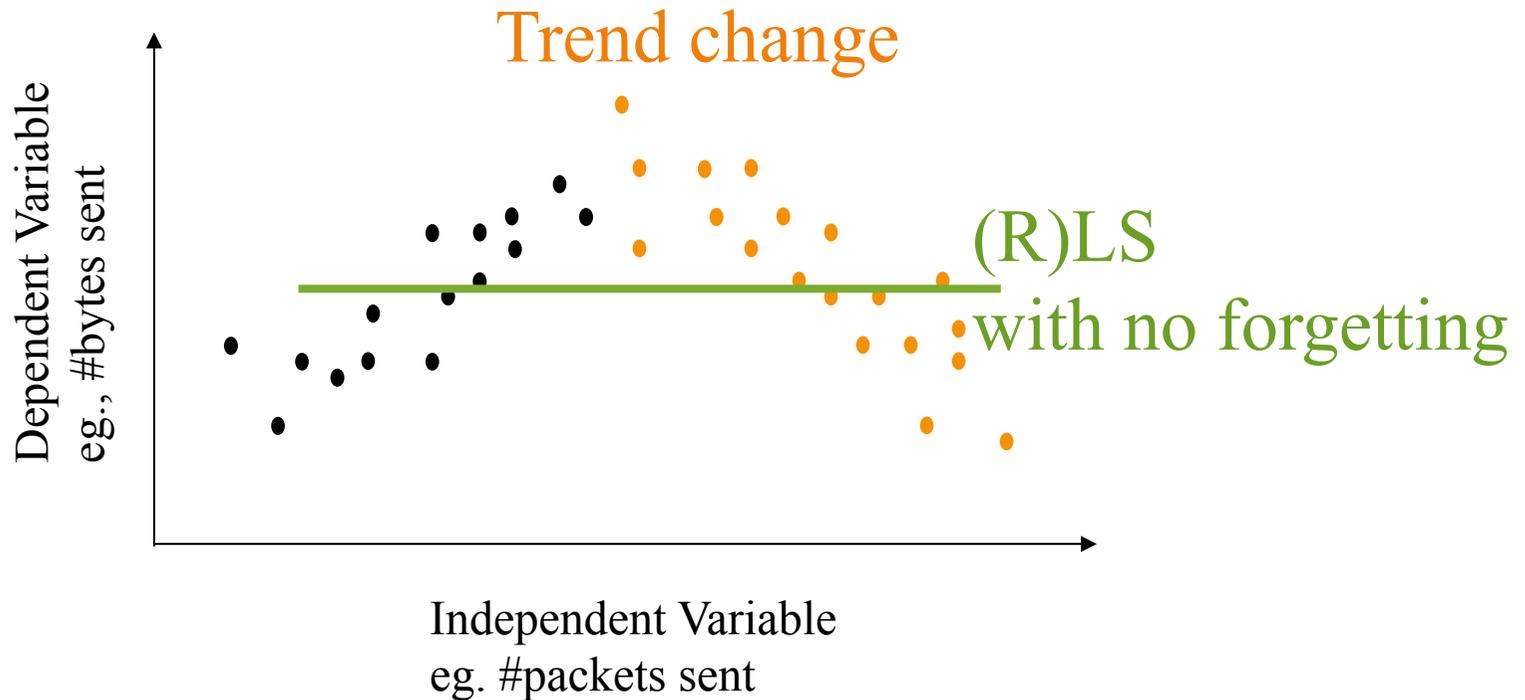
DETAILS





Adaptability - 'forgetting'

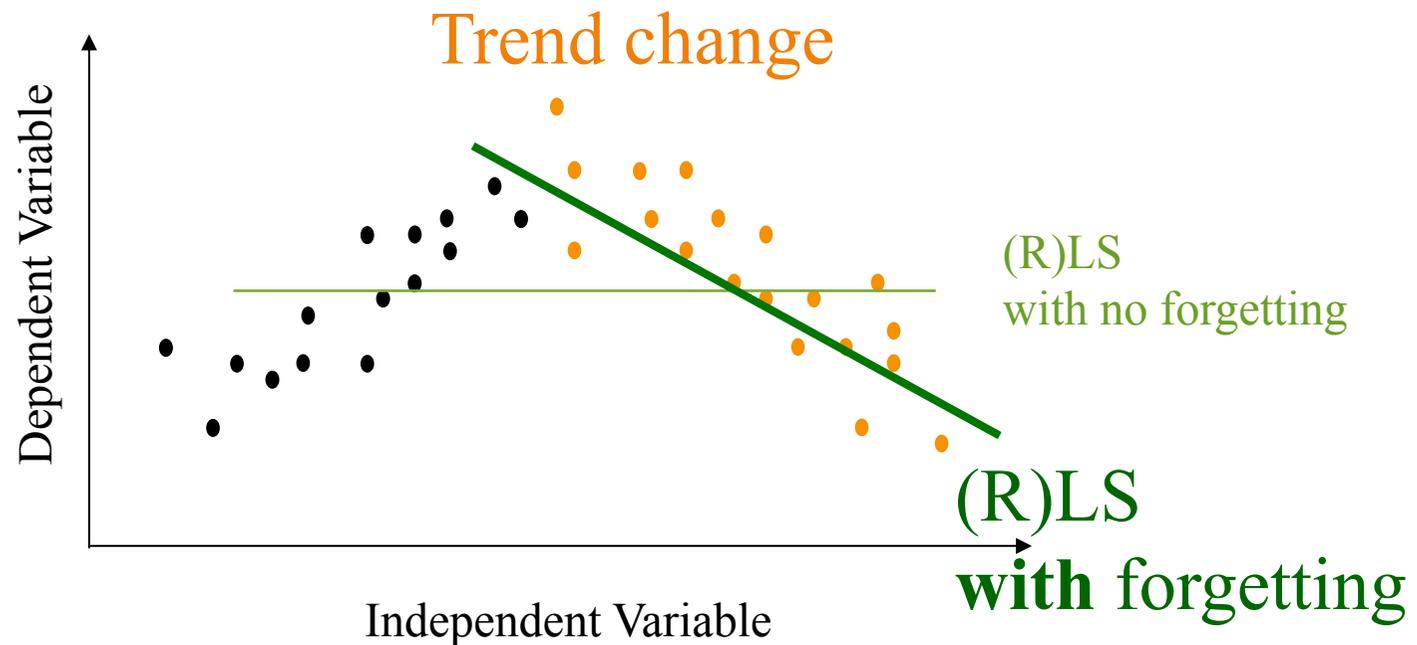
DETAILS





Adaptability - 'forgetting'

DETAILS



- RLS: can *trivially* handle 'forgetting'



How to choose 'w' ?

- Quick & dirty answer: $w=1$ or $w=2$
- Better answer: Model selection (say, with BIC or MDL – see later)
- Even better answer: **multi-scale windows** [Papadimitriou+, vldb2003]

Spiros Papadimitriou, Anthony Brockwell and Christos Faloutsos *Adaptive, Hands-Off Stream Mining* VLDB 2003, Berlin, Germany, Sept. 2003



How to choose 'w' ?

- goal: capture arbitrary periodicities
- with NO human intervention
- on a semi-infinite stream

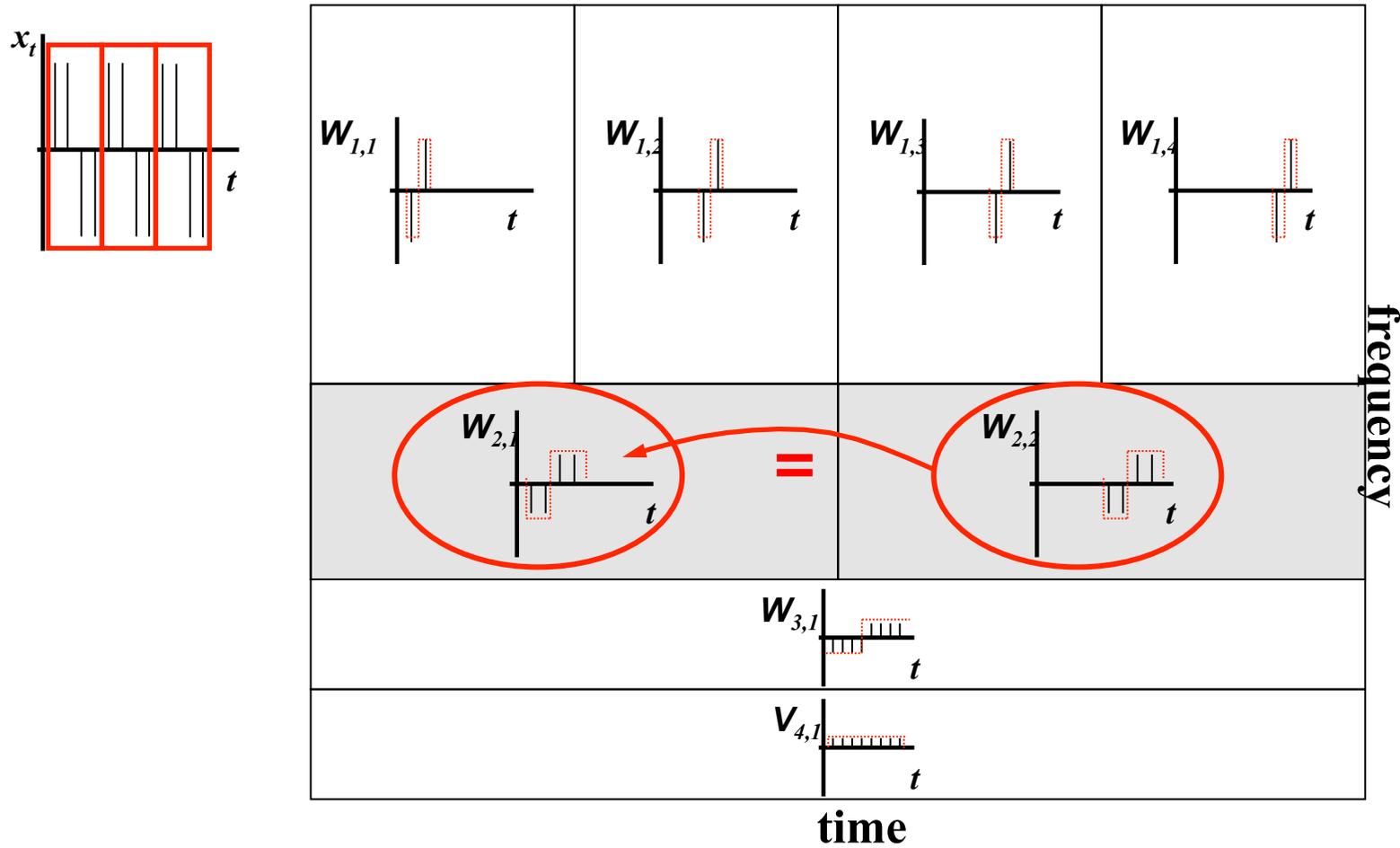


Answer:

- ‘AWSOM’ (Arbitrary Window Stream fOrecasting Method) [Papadimitriou+, vldb2003]
- idea: do AR on each wavelet level
- in detail:

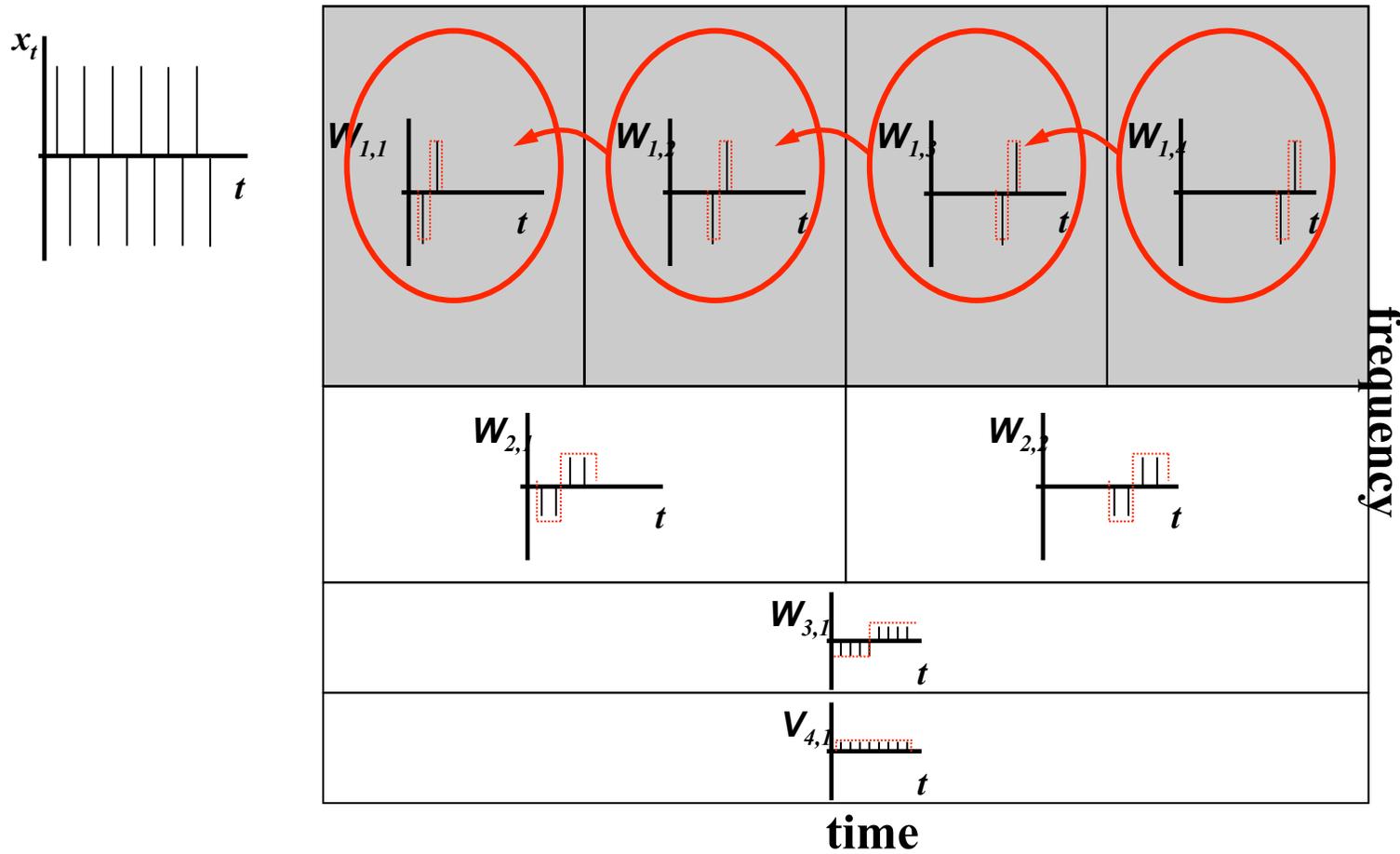


AWSOM



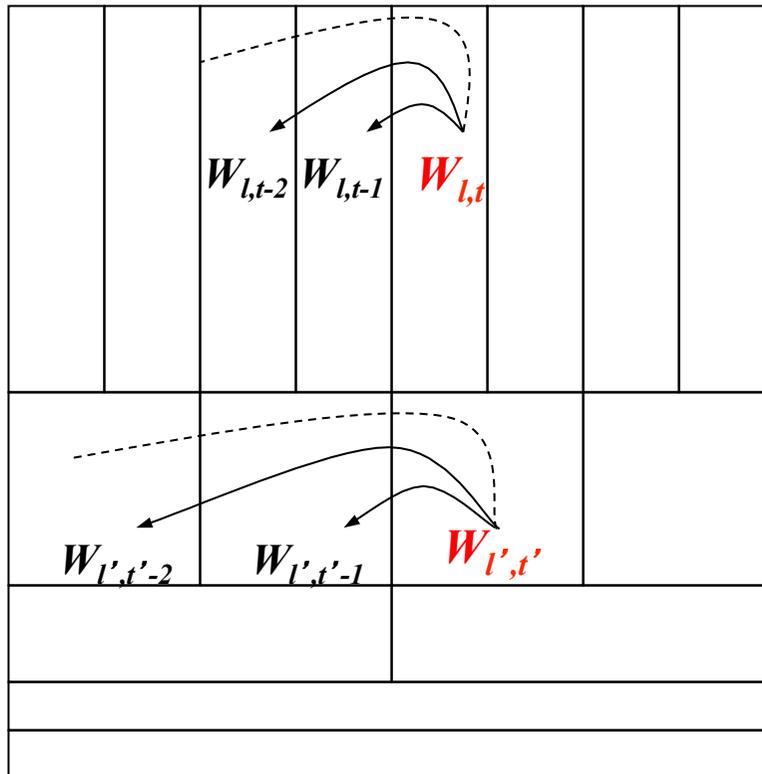


AWSOM





AWSOM - idea



$$W_{l,t} = \beta_{l,1}W_{l,t-1} + \beta_{l,2}W_{l,t-2} + \dots$$

$$W_{l',t'} = \beta_{l',1}W_{l',t'-1} + \beta_{l',2}W_{l',t'-2} + \dots$$



More details...

- Update of wavelet coefficients (incremental)
- Update of linear models (incremental; RLS)
- Feature selection (single-pass)
 - Not all correlations are significant
 - Throw away the insignificant ones (“noise”)



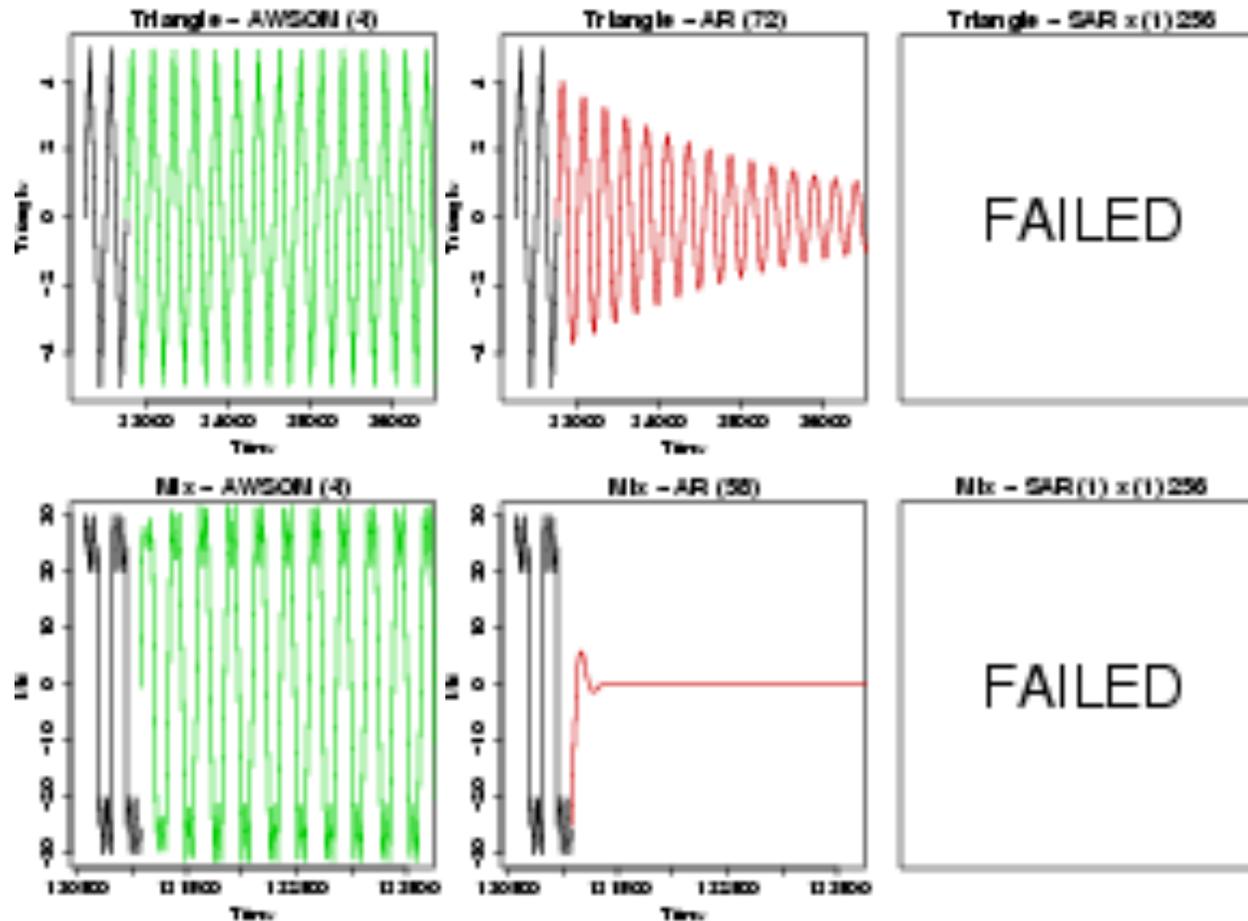
Results - Synthetic data



AWSOM

AR

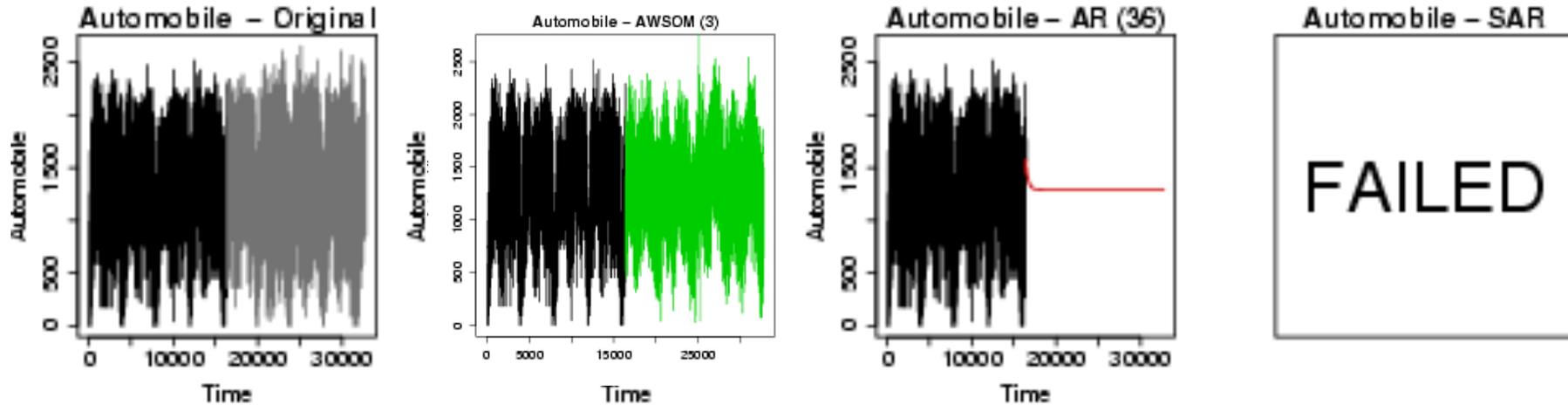
Seasonal AR



- Triangle pulse
- Mix (sine + square)
- AR captures wrong trend (or none)
- Seasonal AR estimation fails



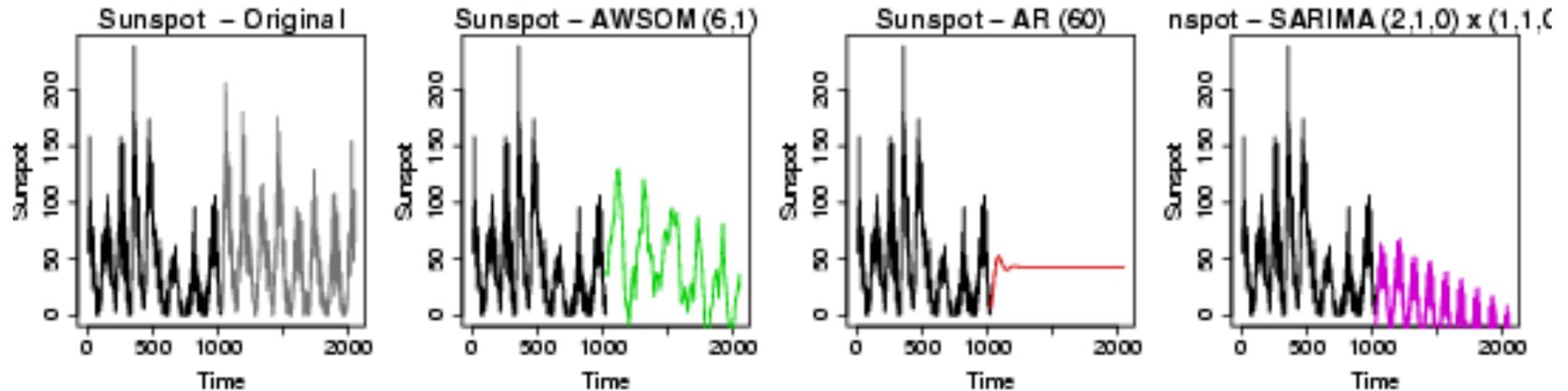
Results - Real data



- Automobile traffic
 - Daily periodicity
 - Bursty “noise” at smaller scales
- AR fails to capture any trend
- Seasonal AR estimation fails



Results - real data



- Sunspot intensity
 - Slightly time-varying “period”
- AR captures wrong trend
- Seasonal ARIMA
 - wrong downward trend, despite help by human!



Complexity

- Model update

Space: $O(\lg N + mk^2) \approx O(\lg N)$

Time: $O(k^2) \approx O(1)$

- Where
 - N : number of points (so far)
 - k : number of regression coefficients; fixed
 - m : number of linear models; $O(\lg N)$



Roadmap

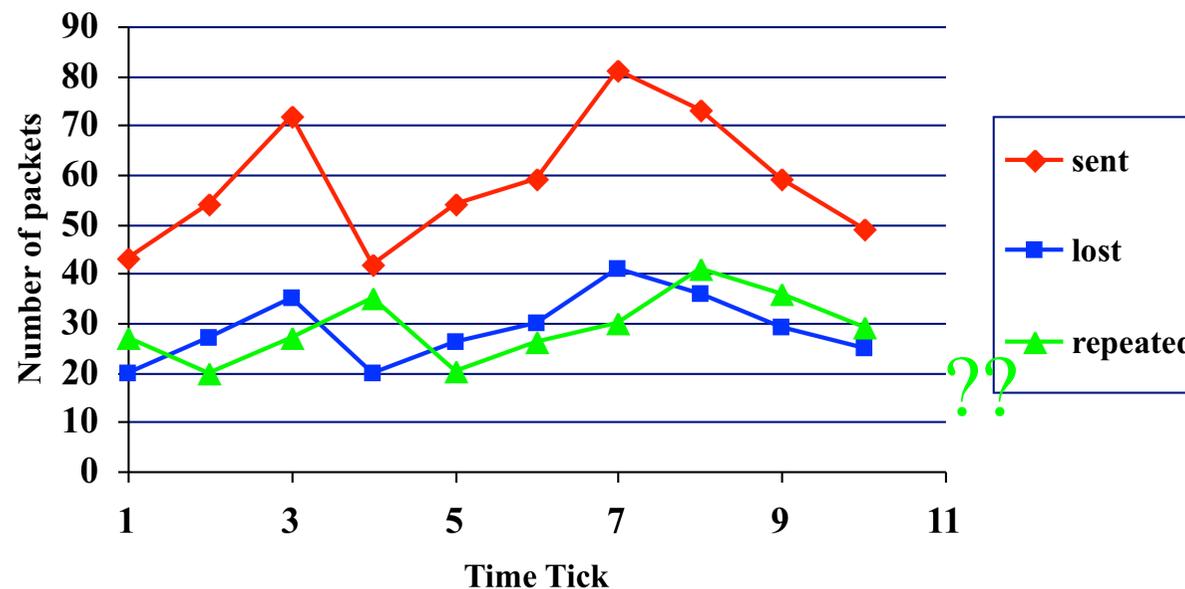
- Motivation
- Similarity Search and Indexing
- Feature extraction
- Streaming pattern discovery
- Linear forecasting
 - Auto-regression: Least Squares; RLS
 - Co-evolving time sequences
- Automatic mining



Co-Evolving Time Sequences



- Given: A set of **correlated** time sequences
- Forecast ‘**Repeated(t)**’





Solution:



Q: what should we do?



Solution:

Least Squares, with

- Dep. Variable: Repeated(t)
- Indep. Variables: Sent(t-1) ... Sent(t-w);
Lost(t-1) ...Lost(t-w); Repeated(t-1), ...
- (named: ‘MUSCLES’ [Yi+00])



Practitioner's guide

- AR(IMA) methodology: prevailing method for linear forecasting
- Brilliant method of Recursive Least Squares for fast, incremental estimation.
- See [Box-Jenkins]



Resources: software and urls



- MUSCLES: Prof. Byoung-Kee Yi:
<http://www.postech.ac.kr/~bkyi/>
or **christos@cs.cmu.edu**
- free-ware: 'R' for stat. analysis
(clone of Splus)
<http://cran.r-project.org/>



Books

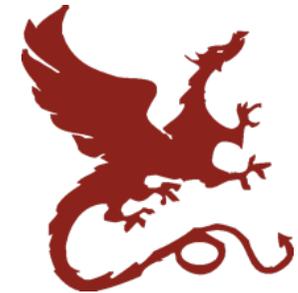
- George E.P. Box and Gwilym M. Jenkins and Gregory C. Reinsel, *Time Series Analysis: Forecasting and Control*, Prentice Hall, 1994 (the classic book on ARIMA, 3rd ed.)
- Brockwell, P. J. and R. A. Davis (1987). *Time Series: Theory and Methods*. New York, Springer Verlag.



Additional Reading

- [Papadimitriou+ vldb2003] Spiros Papadimitriou, Anthony Brockwell and Christos Faloutsos *Adaptive, Hands-Off Stream Mining* VLDB 2003, Berlin, Germany, Sept. 2003
- [Yi+00] Byoung-Kee Yi et al.: *Online Data Mining for Co-Evolving Time Sequences*, ICDE 2000. (Describes MUSCLES and Recursive Least Squares)

Part 1



Similarity search, pattern discovery and summarization

Yasushi Sakurai (Kumamoto University)

Yasuko Matsubara (Kumamoto University)

Christos Faloutsos (Carnegie Mellon University)



Roadmap

- Motivation
- Similarity Search and Indexing
- Feature extraction
 - ➔ – DFT, DWT, DCT (data independent)
 - SVD, ICA (data independent)
 - (MDS, FastMap)
- Streaming pattern discovery



Roadmap

- DFT
 - ➔ Definition of DFT and properties
 - how to read the DFT spectrum
- DWT
 - Definition of DWT and properties
 - how to read the DWT scalogram



Wish list

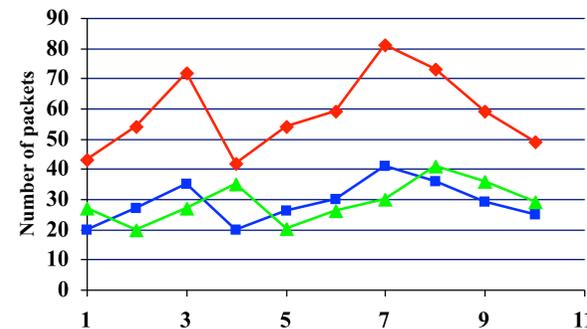
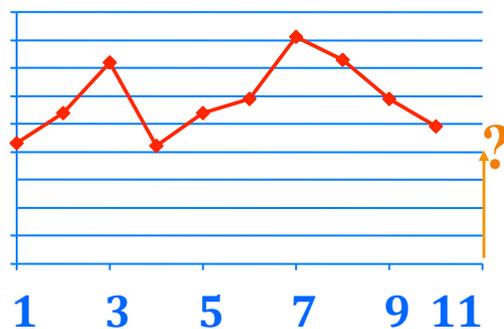


➔ Problem 1: find patterns/**rules**

✓ Problem 2: **forecast**

✓ • Problem 2': **similarity** search

• Problem 3: find patterns/rules/forecast, with **many** time sequences





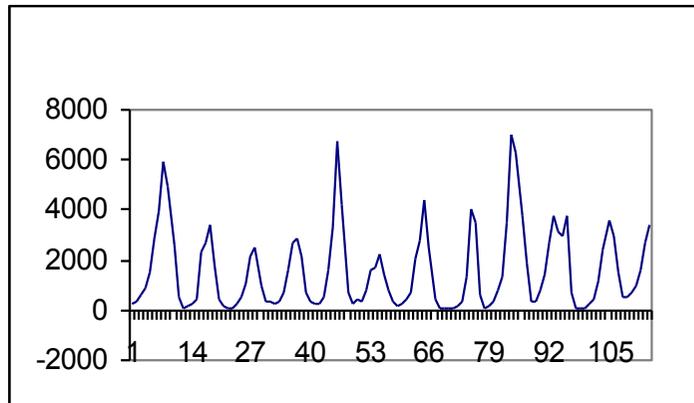
Introduction - Problem#1



Goal: given a signal (eg., packets over time)

Find: patterns and/or compress

count



lynx caught per year
(packets per day;
automobiles per hour)

year



DFT: definition

DETAILS

- For a sequence x_0, x_1, \dots, x_{n-1}
- the (**n-point**) Discrete Fourier Transform is
- X_0, X_1, \dots, X_{n-1} :

$$X_f = 1/\sqrt{n} \sum_{t=0}^{n-1} x_t * \exp(-j2\pi tf/n) \quad f = 0, \dots, n-1$$

$$(j = \sqrt{-1})$$

$$x_t = 1/\sqrt{n} \sum_{f=0}^{n-1} X_f * \exp(+j2\pi tf/n)$$

inverse DFT



DFT: definition

- **Good news:** Available in **all** symbolic math packages, eg., in ‘mathematica’

```
x = [1,2,1,2];
```

```
X = Fourier[x];
```

```
Plot[ Abs[X] ];
```

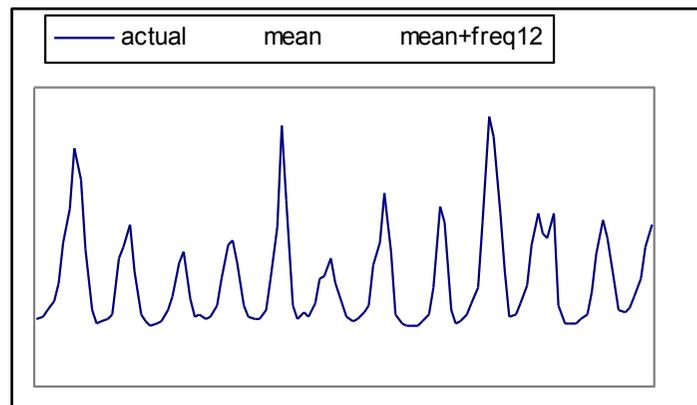


DFT: Amplitude spectrum



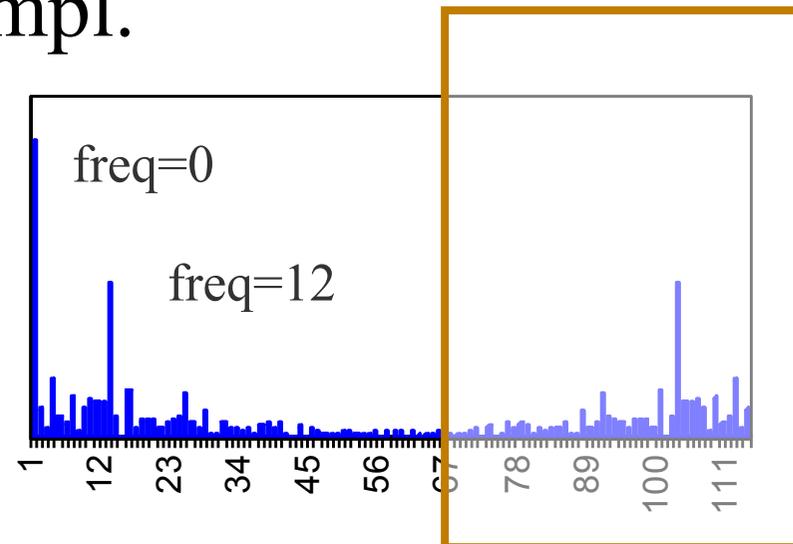
Amplitude: $A_f^2 = \text{Re}^2(X_f) + \text{Im}^2(X_f)$

count



year

Ampl.



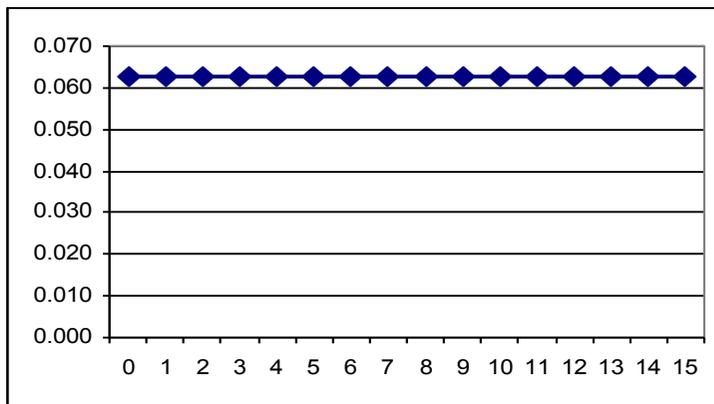
Freq.



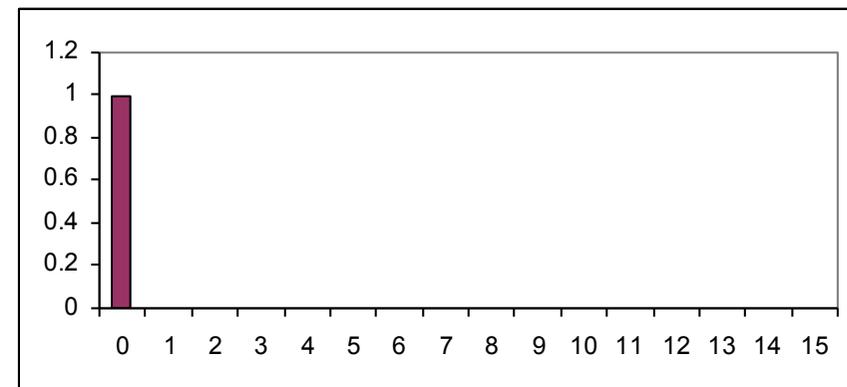
DFT: examples

flat

Amplitude



time



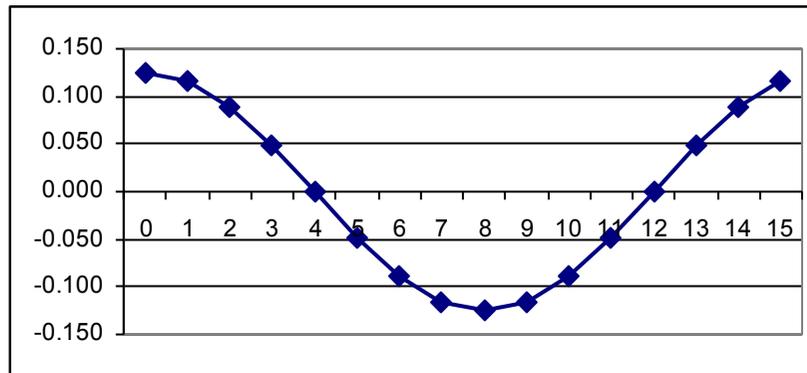
freq



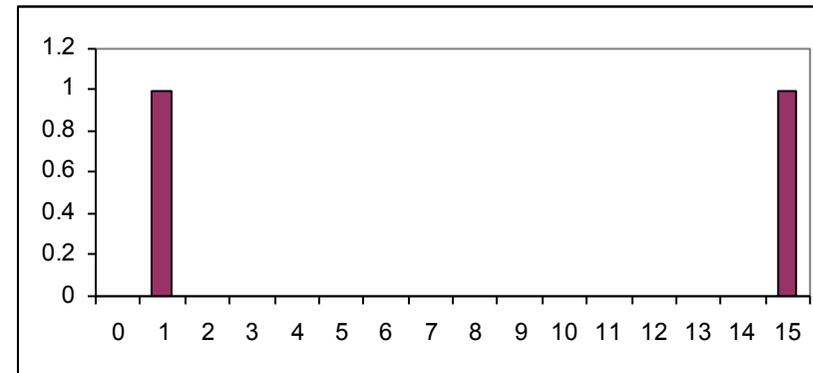
DFT: examples



Low frequency sinusoid



time



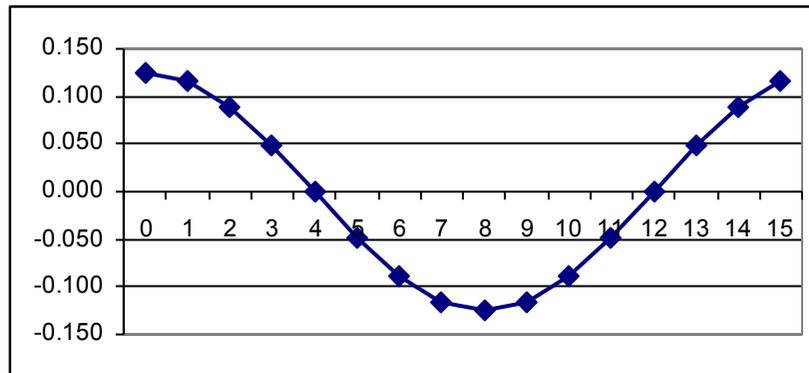
freq



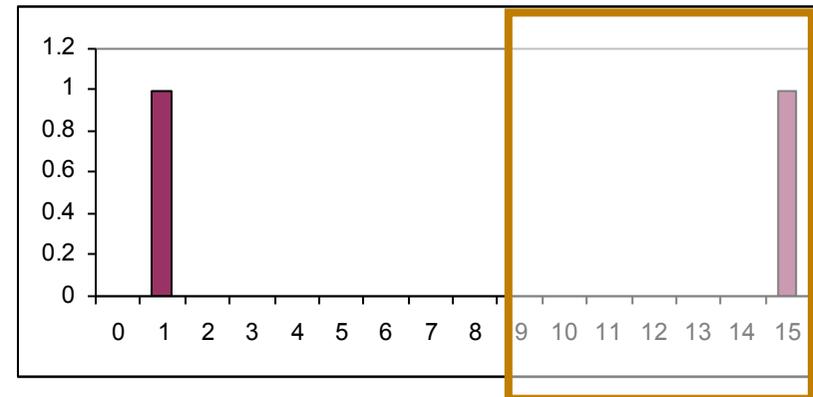
DFT: examples



- Sinusoid - symmetry property: $X_f = X_{n-f}^*$



time



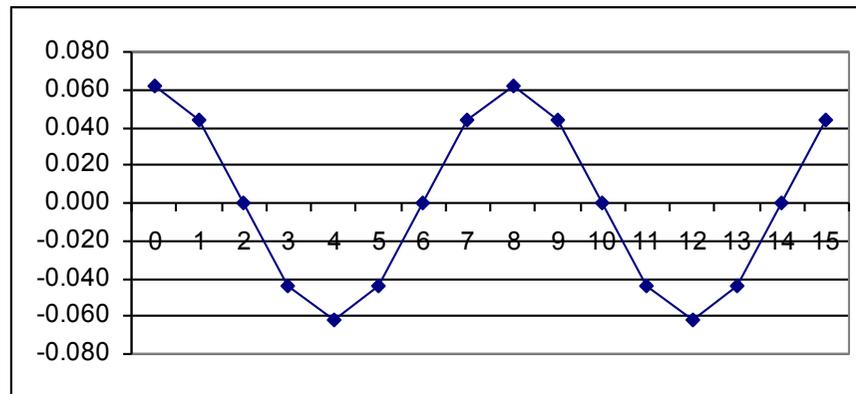
freq



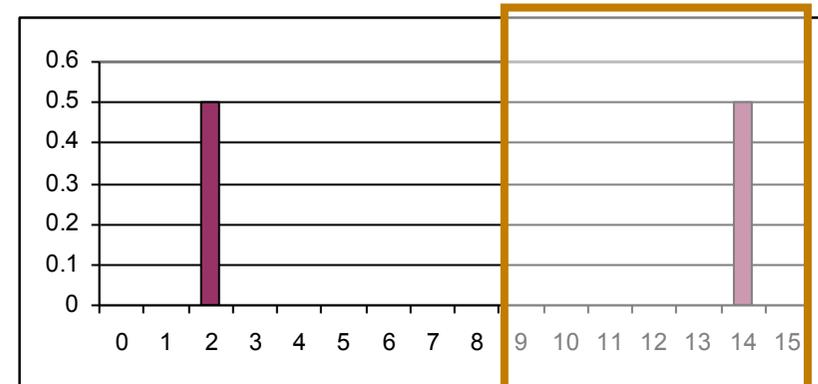
DFT: examples



- Higher freq. sinusoid



time

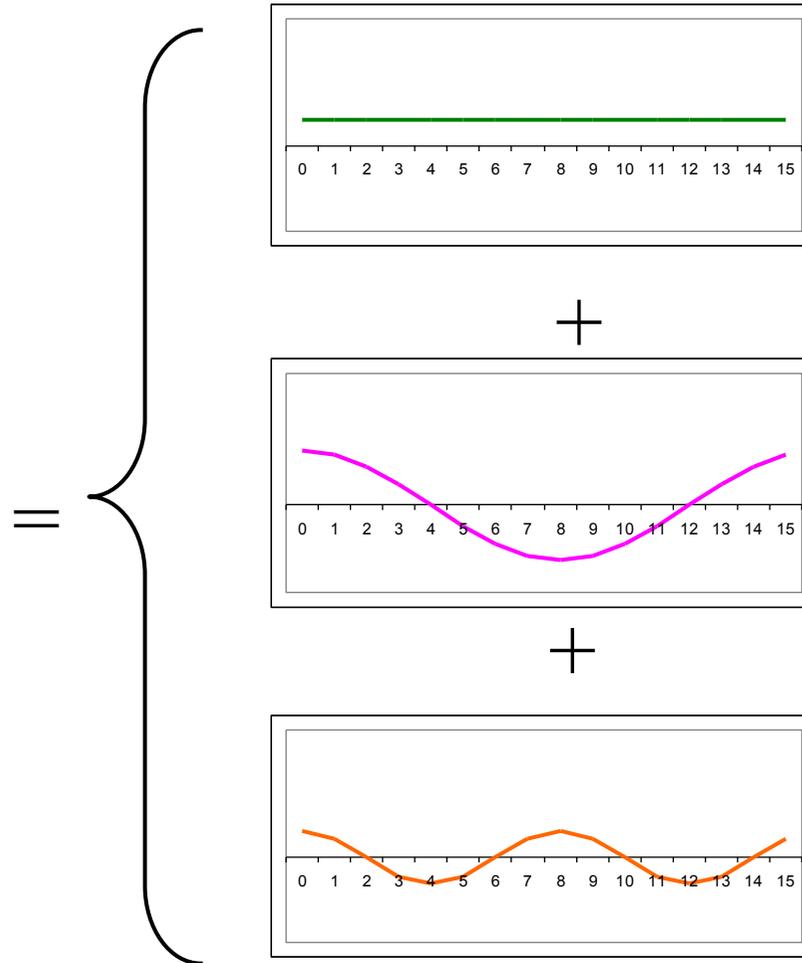
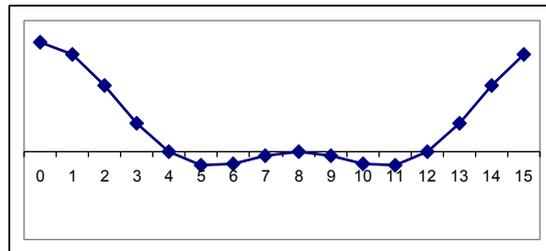


freq



DFT: examples

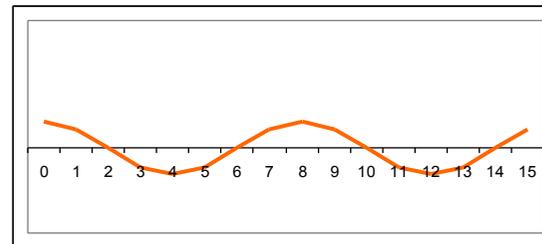
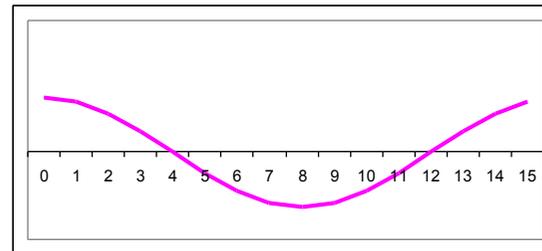
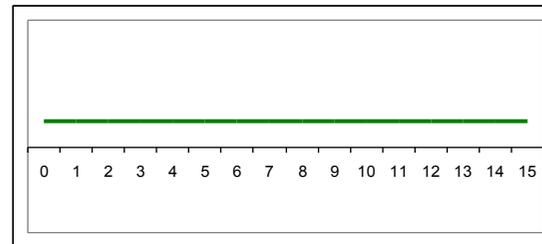
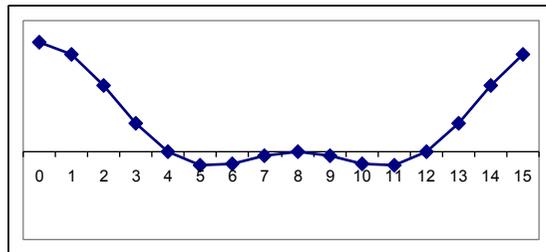
examples



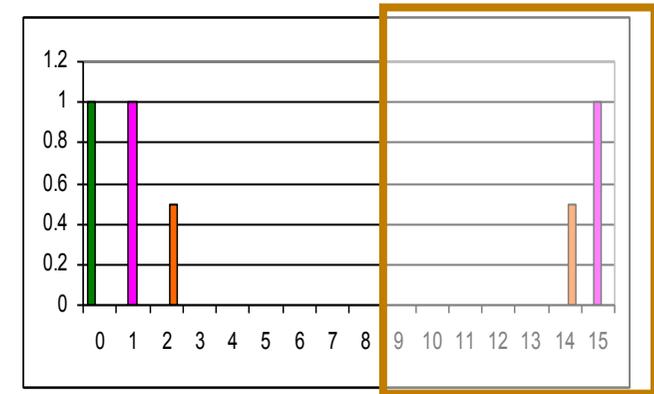


DFT: examples

examples



Ampl.



Freq.



Roadmap

- DFT
 - Definition of DFT and properties
 - – how to read the DFT spectrum
- DWT
 - Definition of DWT and properties
 - how to read the DWT scalogram

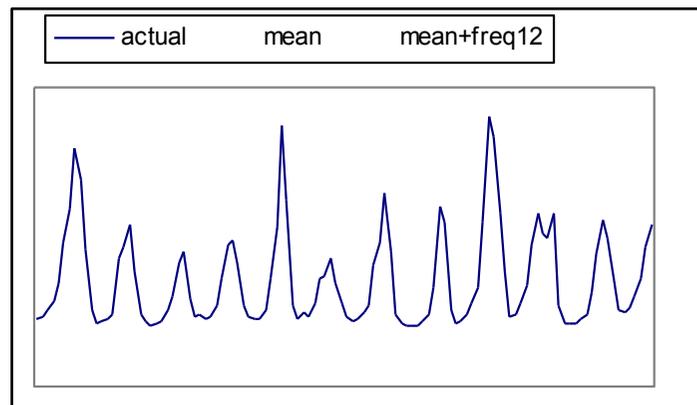


DFT: Amplitude spectrum



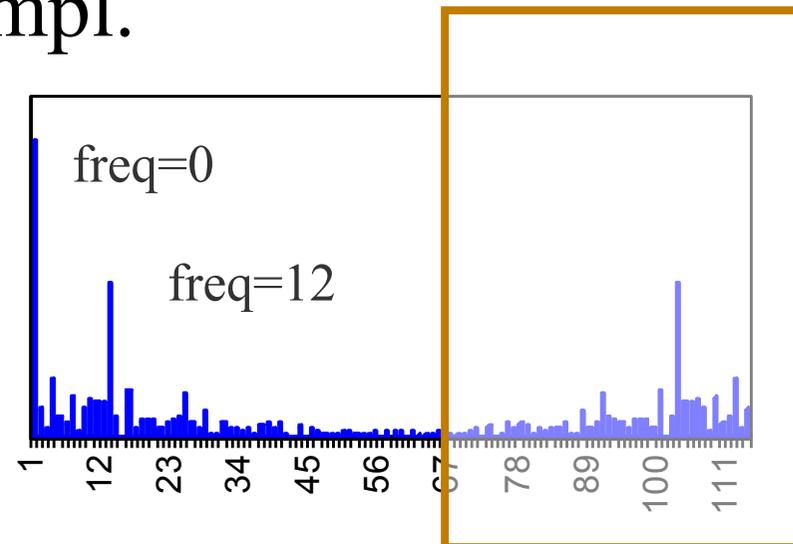
Amplitude: $A_f^2 = \text{Re}^2(X_f) + \text{Im}^2(X_f)$

count



year

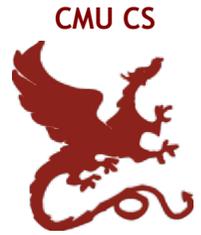
Ampl.



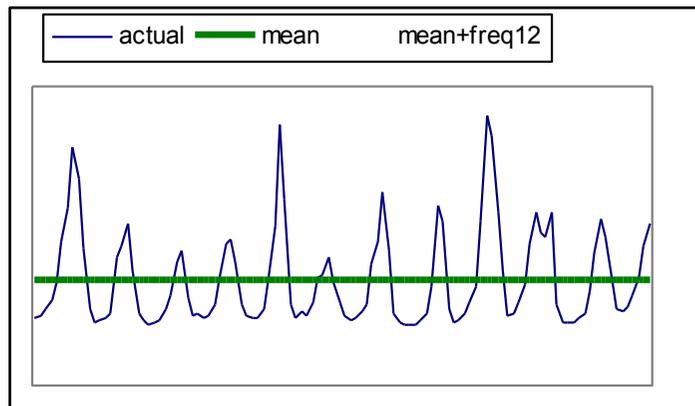
Freq.



DFT: Amplitude spectrum

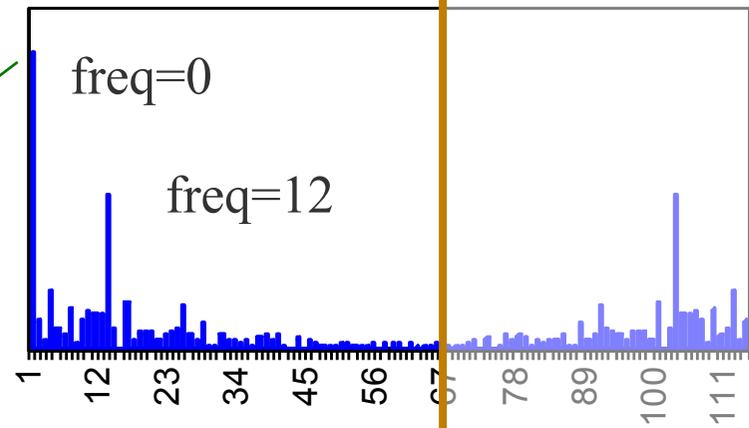


count



year

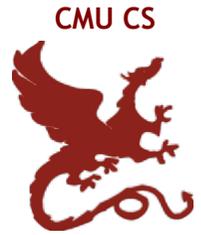
Ampl.



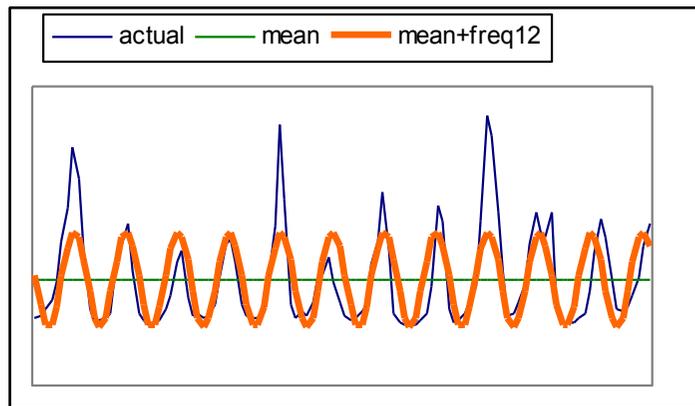
Freq.



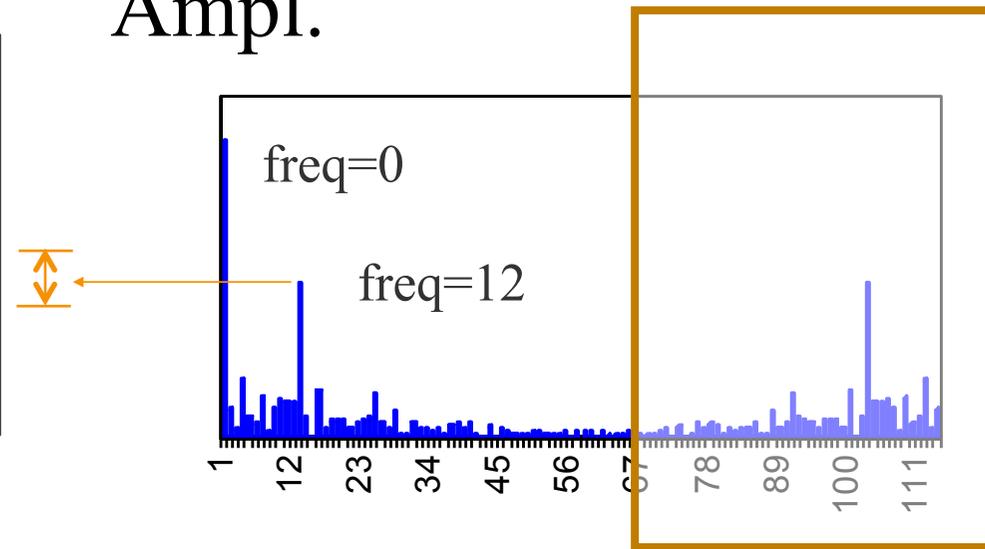
DFT: Amplitude spectrum



count



Ampl.



year

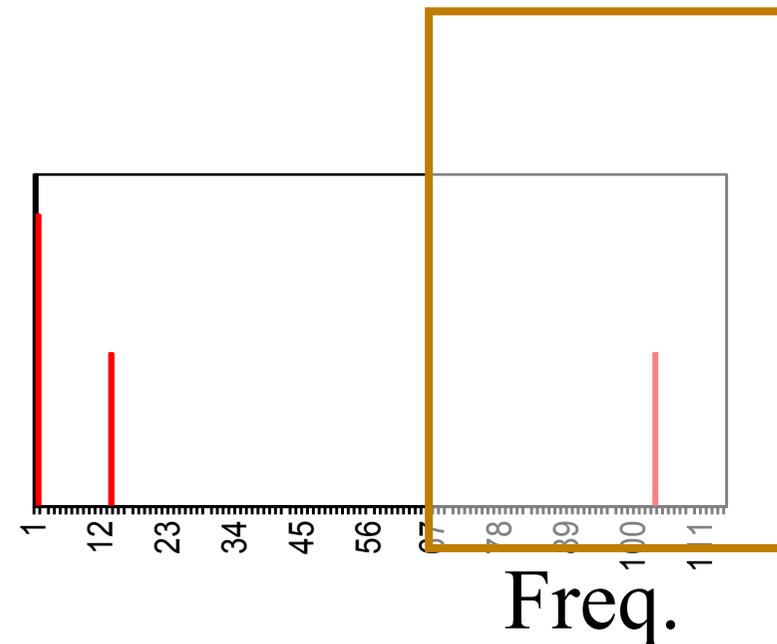
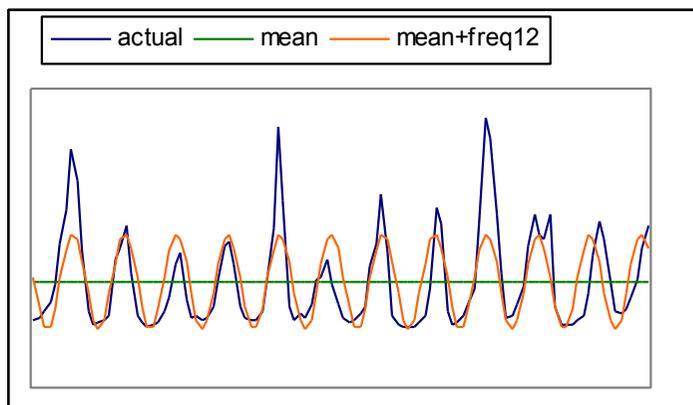
Freq.



DFT: Amplitude spectrum

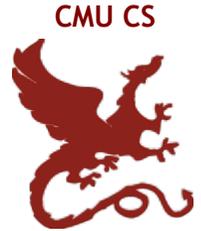


- excellent approximation, with only 2 frequencies!
- so what?

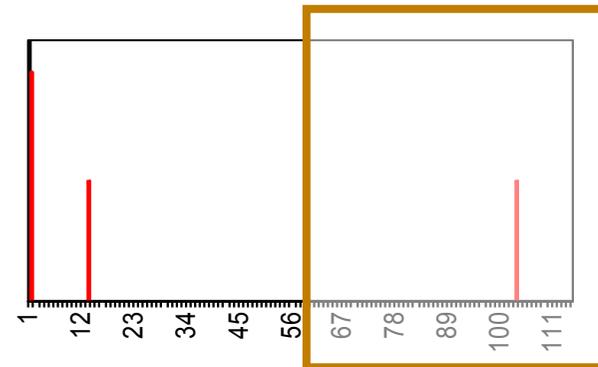




DFT: Amplitude spectrum

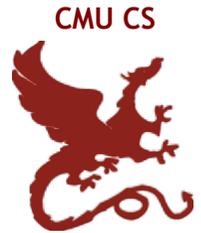


- excellent approximation, with only 2 frequencies!
- so what?
- A1: **(lossy) compression**
- A2: pattern discovery

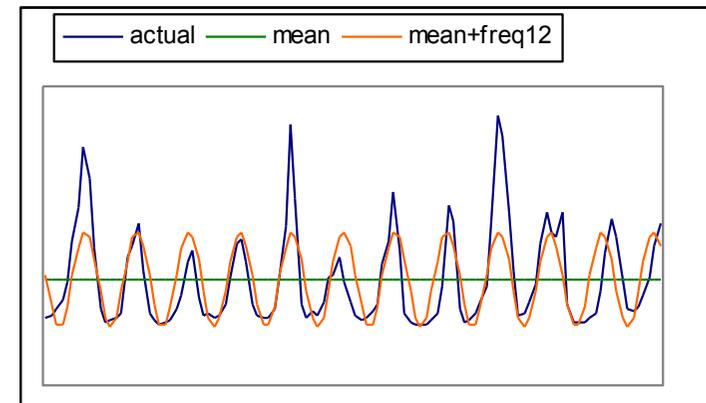




DFT: Amplitude spectrum



- excellent approximation, with only 2 frequencies!
- so what?
- A1: (lossy) compression
- A2: **pattern discovery**





DFT - Conclusions

- It spots periodicities (with the ‘**amplitude spectrum**’)
- can be quickly computed ($O(n \log n)$), thanks to the FFT algorithm.
- **standard** tool in signal processing (speech, image etc signals)
- (closely related to DCT and JPEG)



Roadmap

- DFT
 - Definition of DFT and properties
 - how to read the DFT spectrum
- DWT
 - ➔ Definition of DWT and properties
 - how to read the DWT scalogram

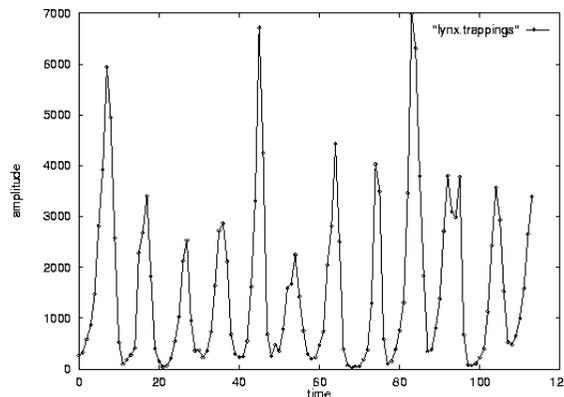


Problem #1:

Goal: given a signal (eg., #packets over time)

Find: patterns, periodicities, and/or **compress**

count



year

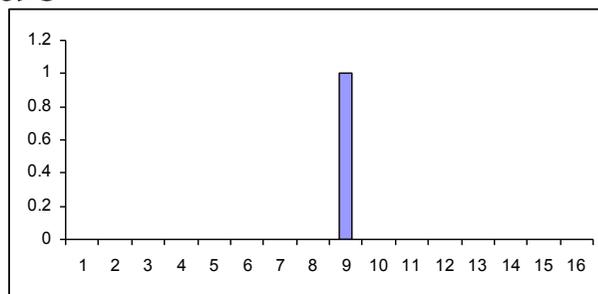
lynx caught per year
(packets per day;
virus infections per month)



Wavelets - DWT

- DFT is great - but, how about compressing a spike?

value



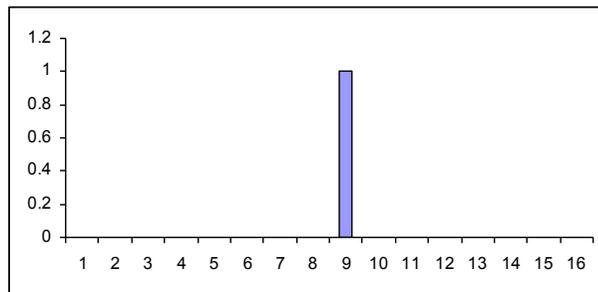
time



Wavelets - DWT

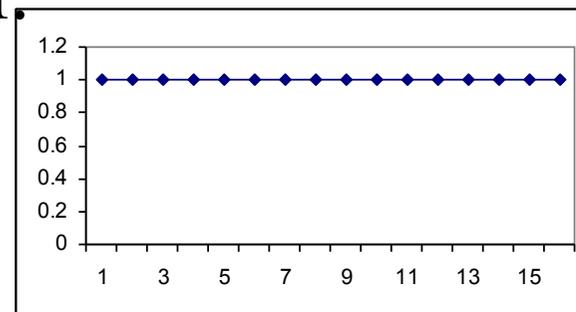
- DFT is great - but, how about compressing a spike?
- A: Terrible - all DFT coefficients needed!

value



time

Ampl.



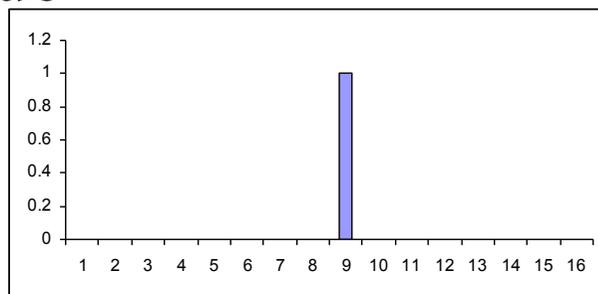
Freq.



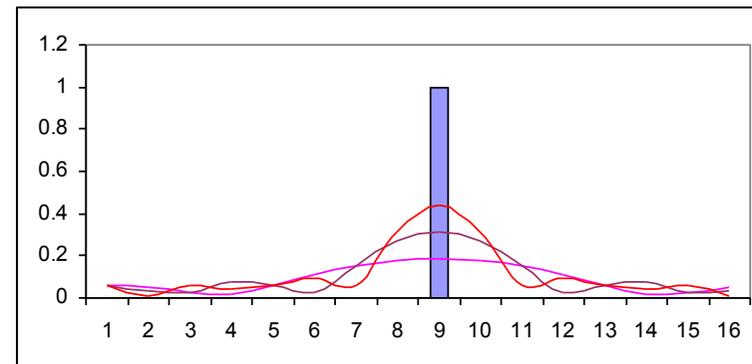
Wavelets - DWT

- DFT is great - but, how about compressing a spike?
- A: Terrible - all DFT coefficients needed!

value



time

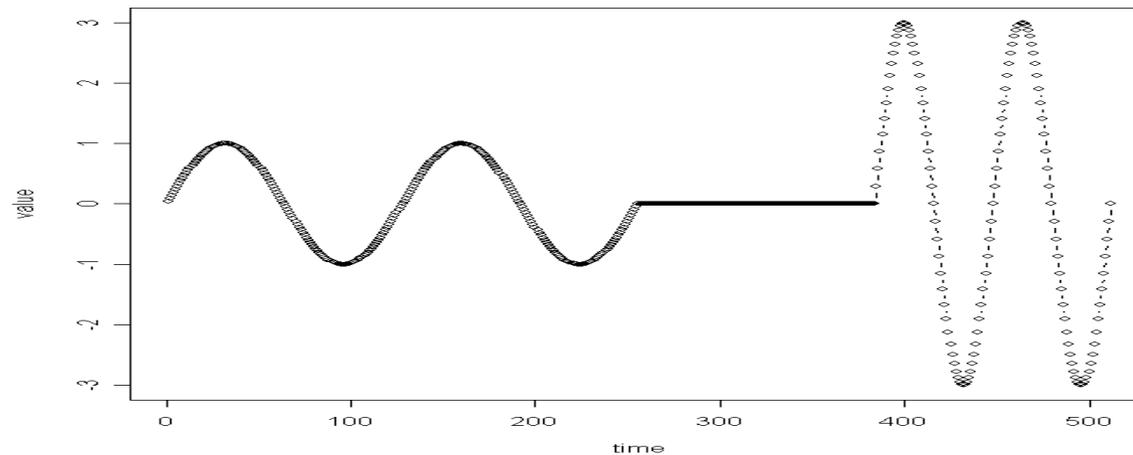




Wavelets - DWT

- Similarly, DFT suffers on short-duration waves (eg., baritone, soprano)

value

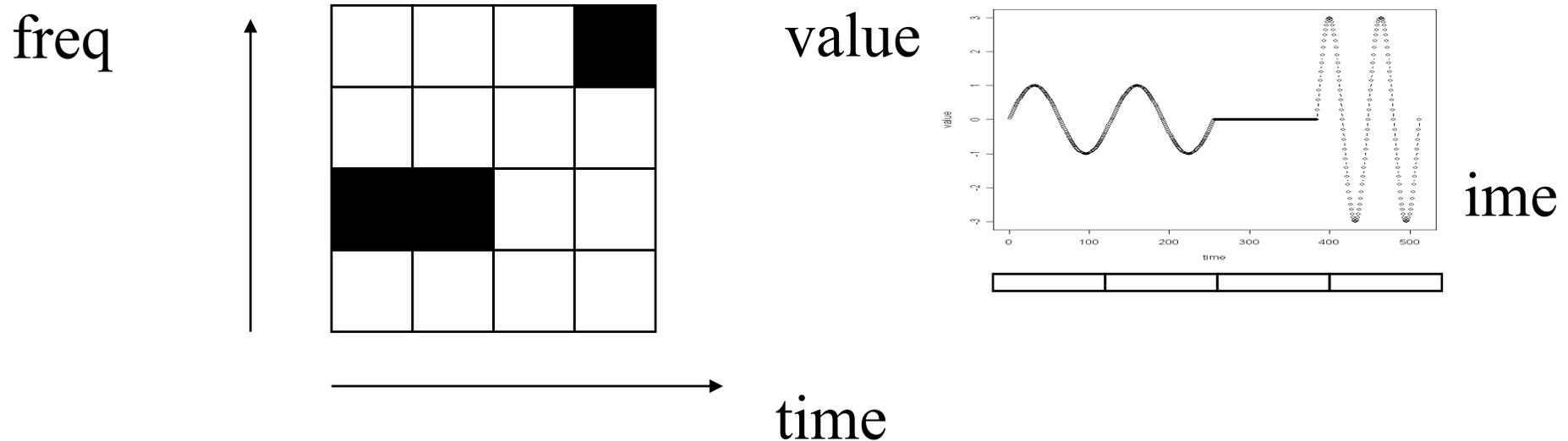


time



Wavelets - DWT

- Solution#1: Short window Fourier transform (SWFT)
- But: how short should be the window?





Wavelets - DWT

- Answer: **multiple** window sizes! -> DWT

‘Multi-scale windows’: brilliant idea
that we’ll see several times in this tutorial
(BRAID, TriMine, etc)



Wavelets - DWT



- Answer: **multiple** window sizes! -> DWT

Time
domain

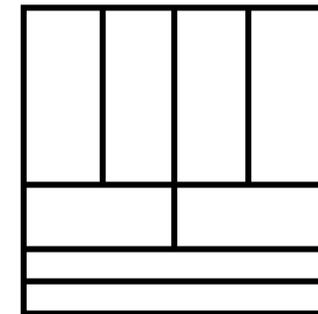
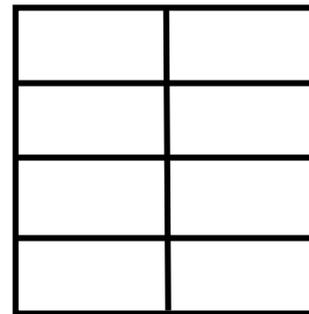
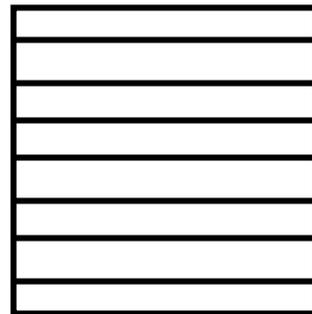
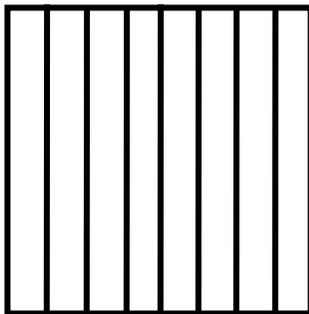
Multi-scale windows

DFT

SWFT

DWT

freq

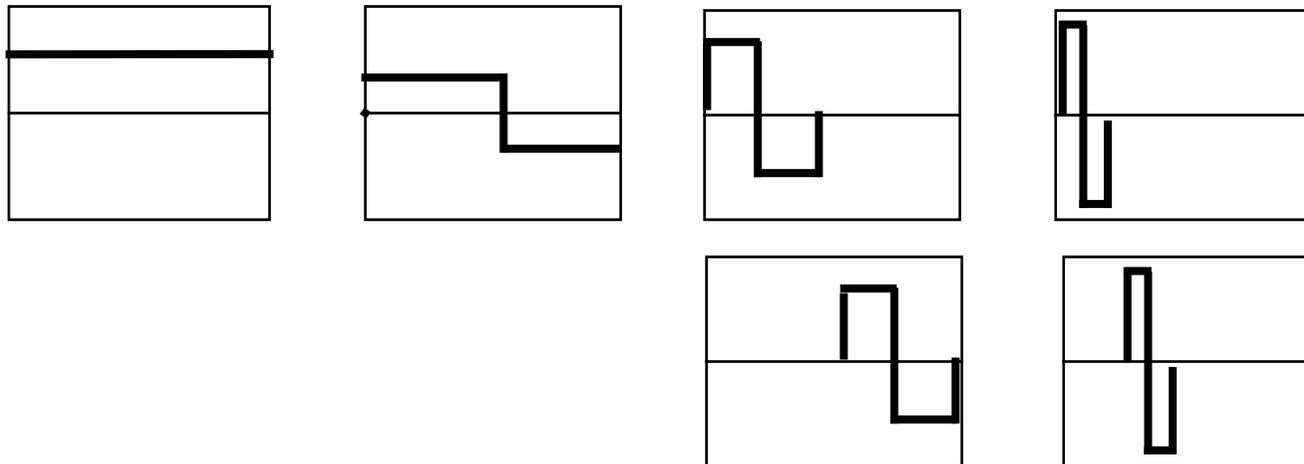


time



Haar Wavelets

- subtract sum of left half from right half
- repeat recursively for quarters, eight-ths, ...





Wavelets - construc

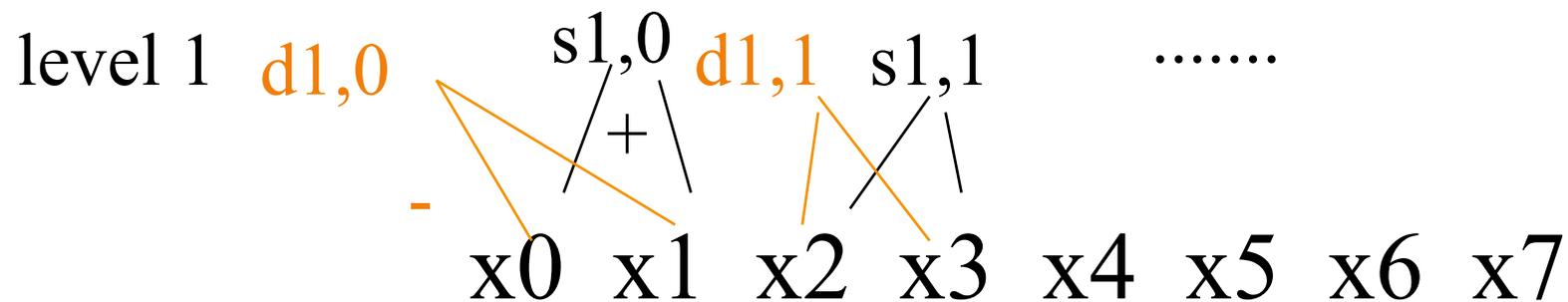
DETAILS

x_0 x_1 x_2 x_3 x_4 x_5 x_6 x_7



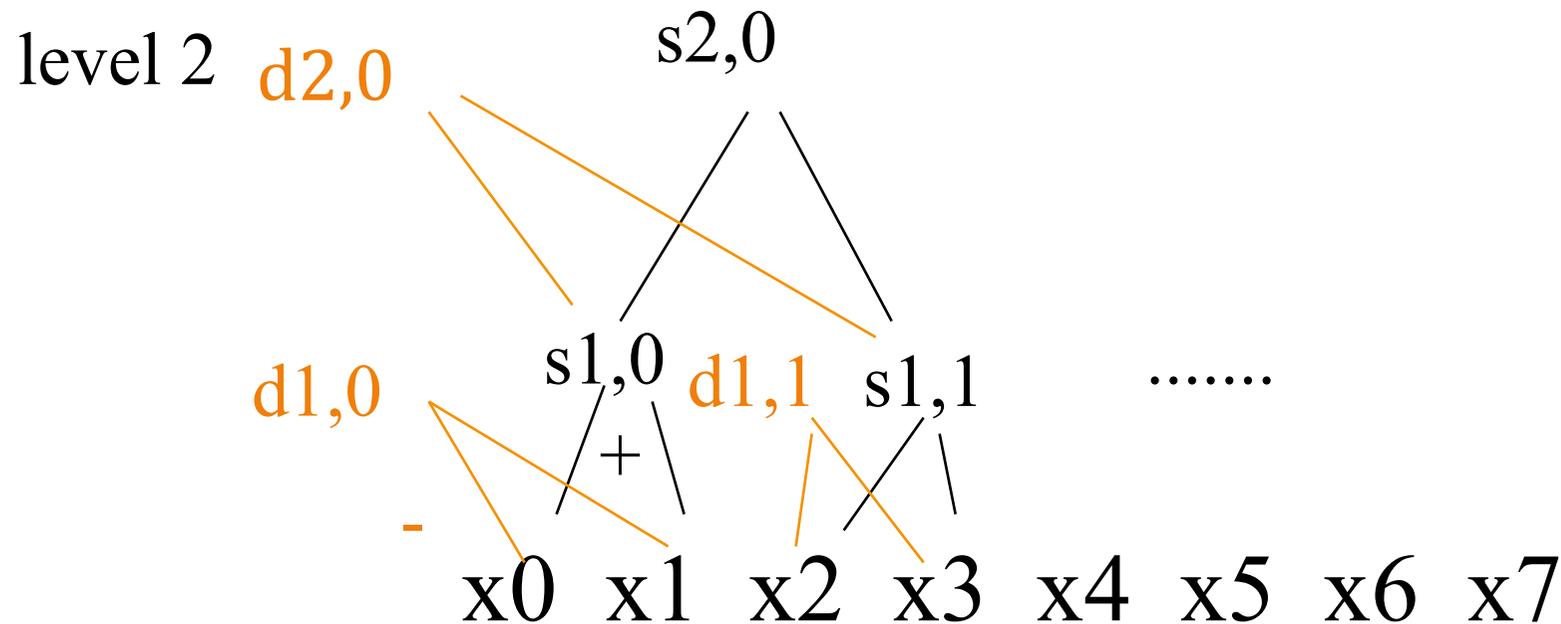
Wavelets - construc

DETAILS





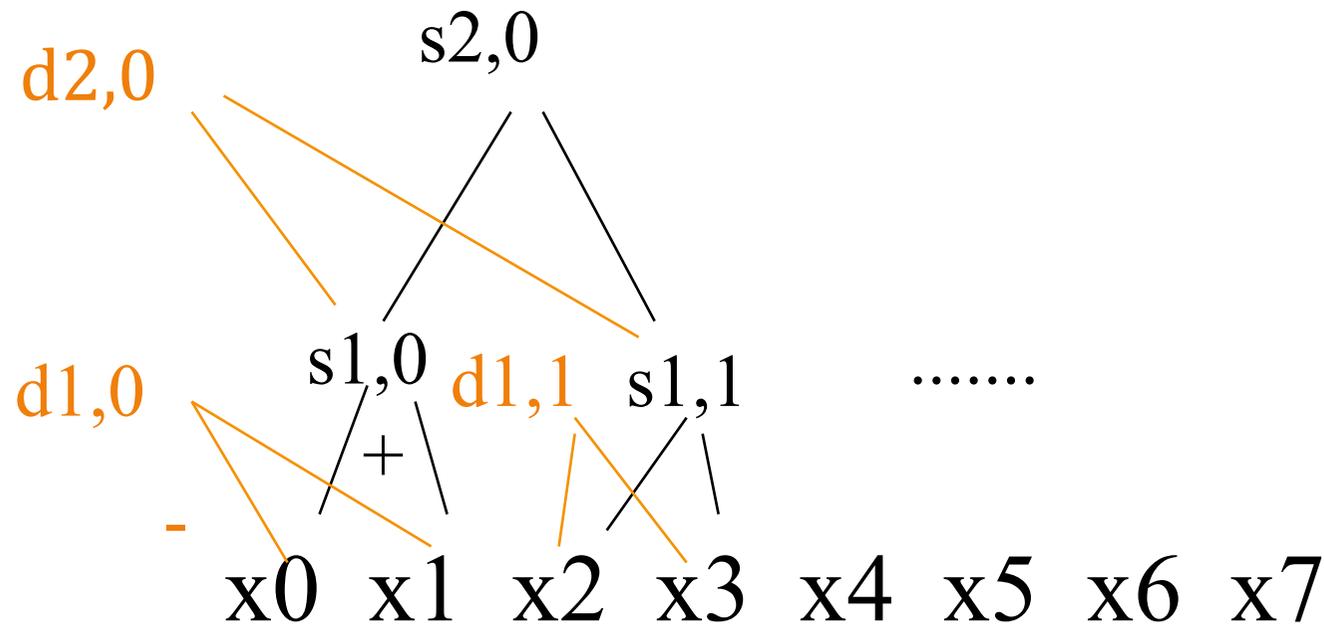
Wavelets - construc DETAILS





Wavelets - construction DETAILS

etc ...

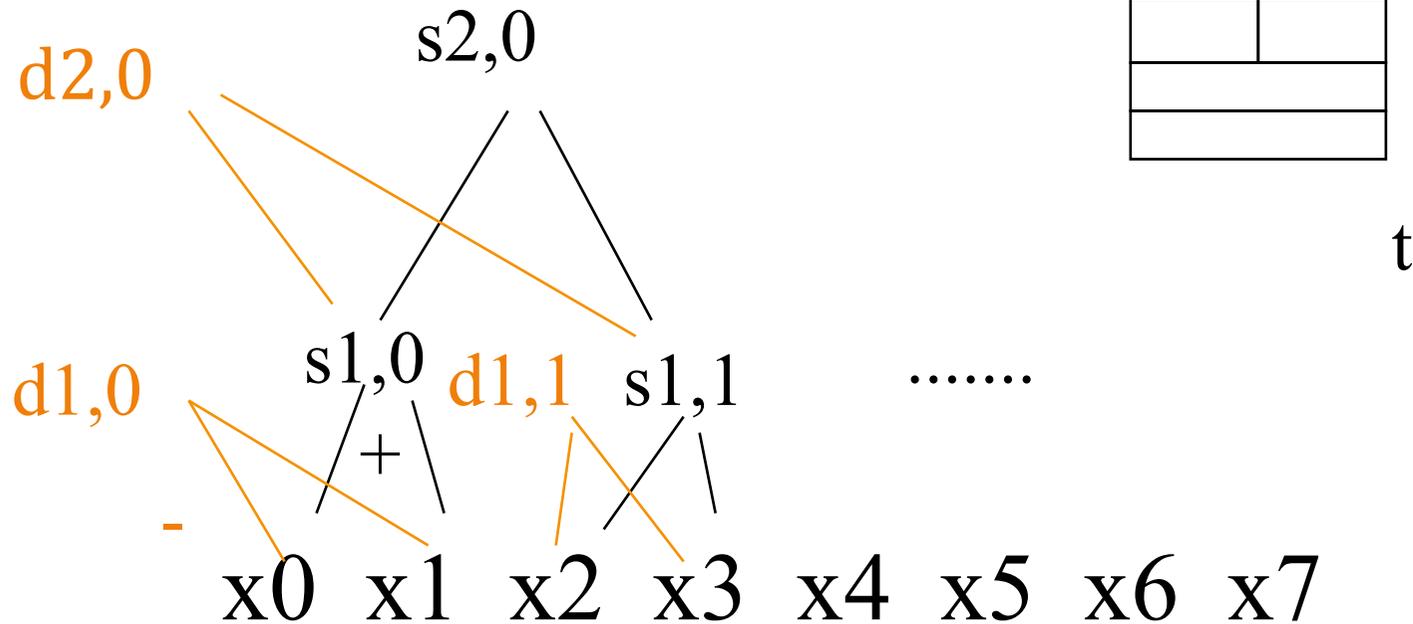




Wavelets - construc

DETAILS

Q: map each coefficient on the time-freq. plane

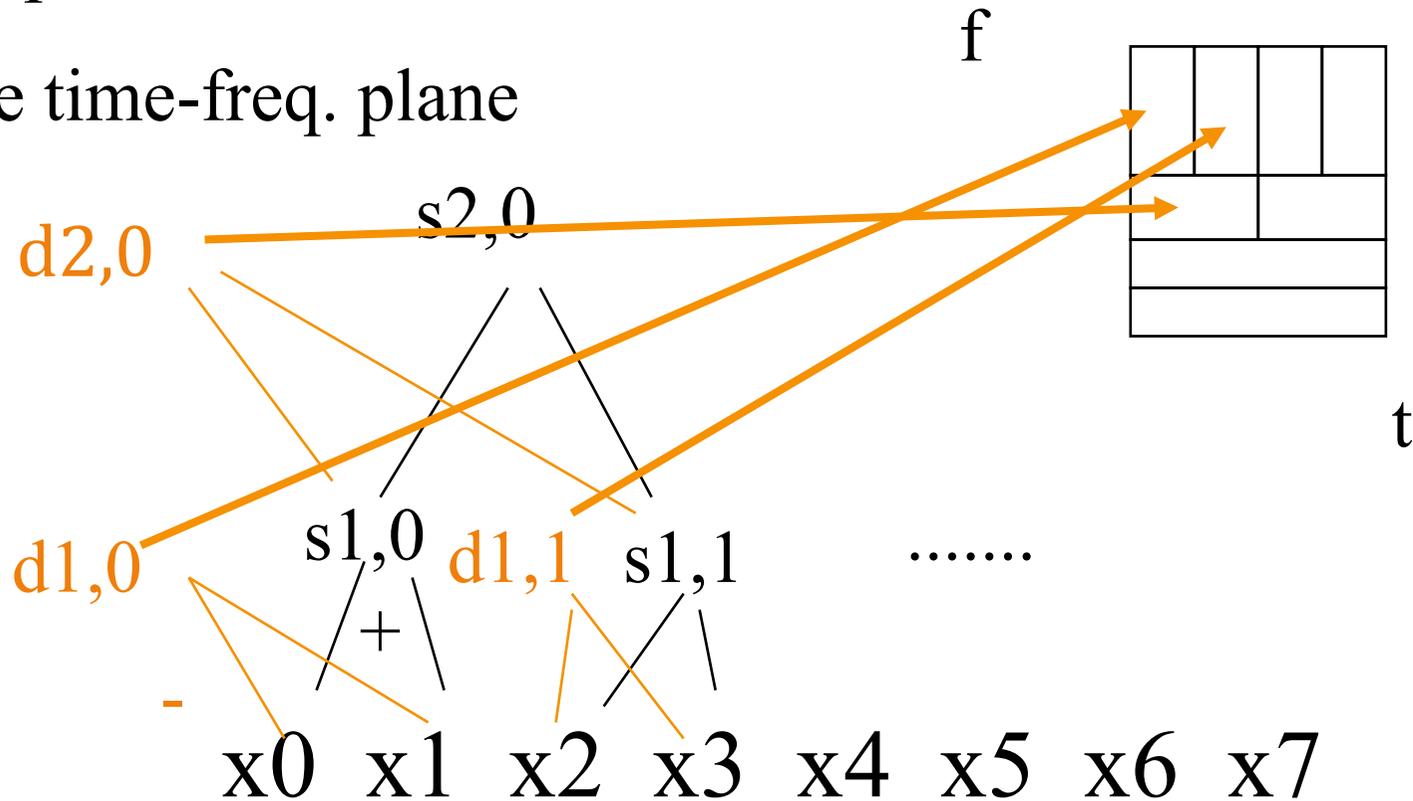




Wavelets - construc

DETAILS

Q: map each coefficient
on the time-freq. plane





Haar wavelets - code



```
#!/usr/bin/perl5
# expects a file with numbers
# and prints the dwt transform
# The number of time-ticks should be a power of 2
# USAGE
# haar.pl <fname>

my @vals=();
my @smooth; # the smooth component of the signal
my @diff; # the high-freq. component

# collect the values into the array @val
while(<>){
    @vals = ( @vals , split );
}

```

```
my $len = scalar(@vals);
my $half = int($len/2);
while($half >= 1){
    for(my $i=0; $i< $half; $i++){
        $diff [$i] = ($vals[2*$i] - $vals[2*$i + 1]) / sqrt(2);
        print "\t", $diff[$i];
        $smooth [$i] = ($vals[2*$i] + $vals[2*$i + 1]) / sqrt(2);
    }
    print "\n";
    @vals = @smooth;
    $half = int($half/2);
}
print "\t", $vals[0], "\n" ; # the final, smooth component

```



Wavelets - construc

DETAILS

Observation1:

‘+’ can be some weighted addition

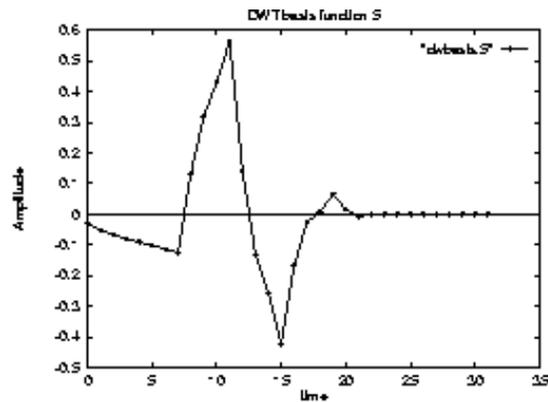
‘-’ is the corresponding weighted difference
(‘Quadrature mirror filters’)

Observation2: unlike DFT/DCT,

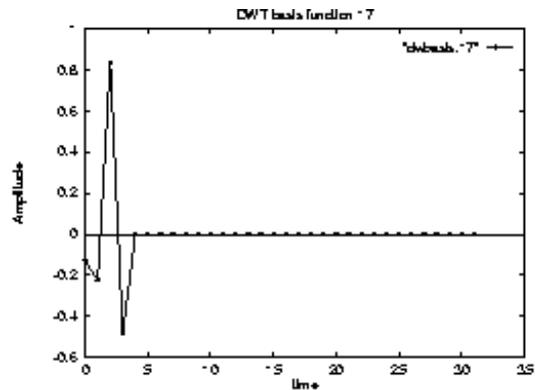
there are **many** wavelet bases: Haar,
Daubechies-4, Daubechies-6, Coifman,
Morlet, Gabor, ...



Wavelets - how do they look like?

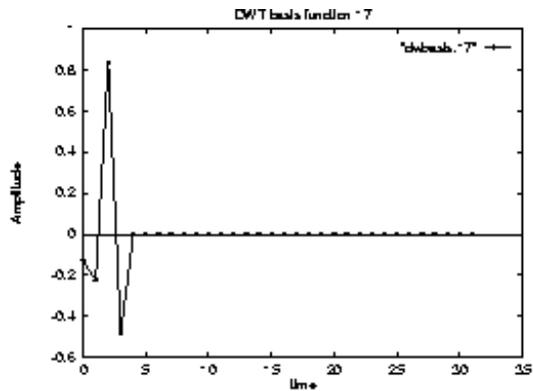
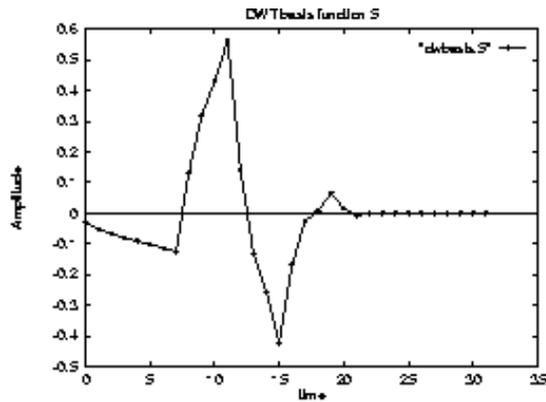


- E.g., Daubechies-4





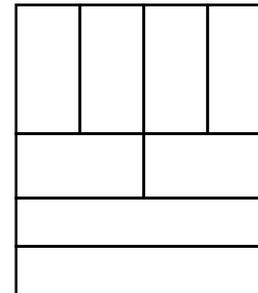
Wavelets - how do they look like?



- E.g., Daubechies-4

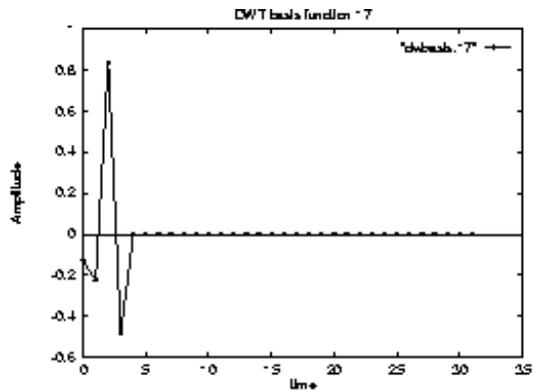
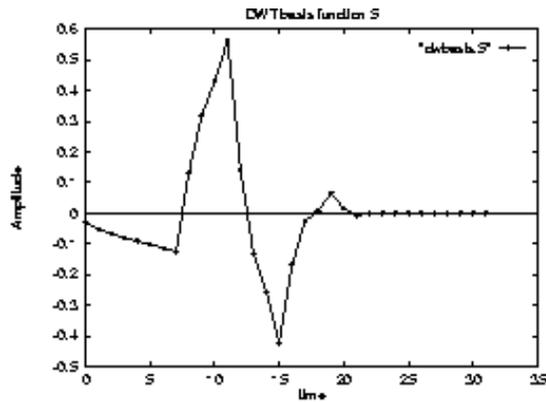
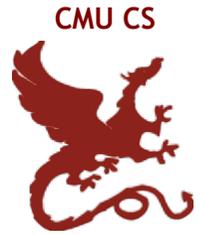
?

?

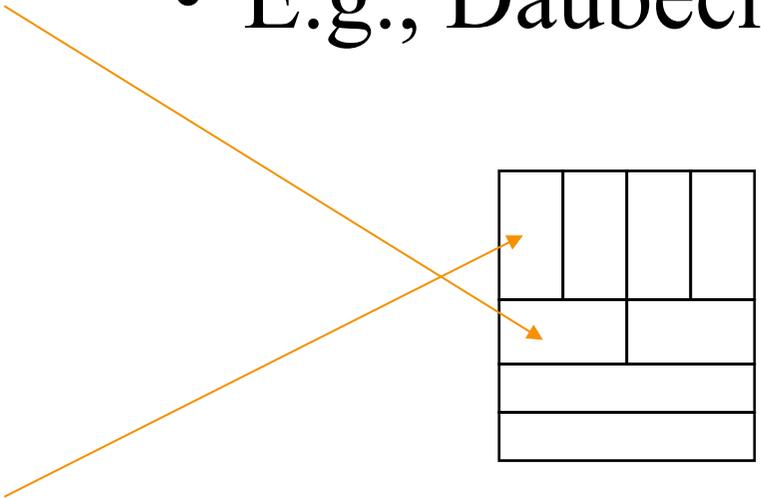




Wavelets - how do they look like?



- E.g., Daubechies-4





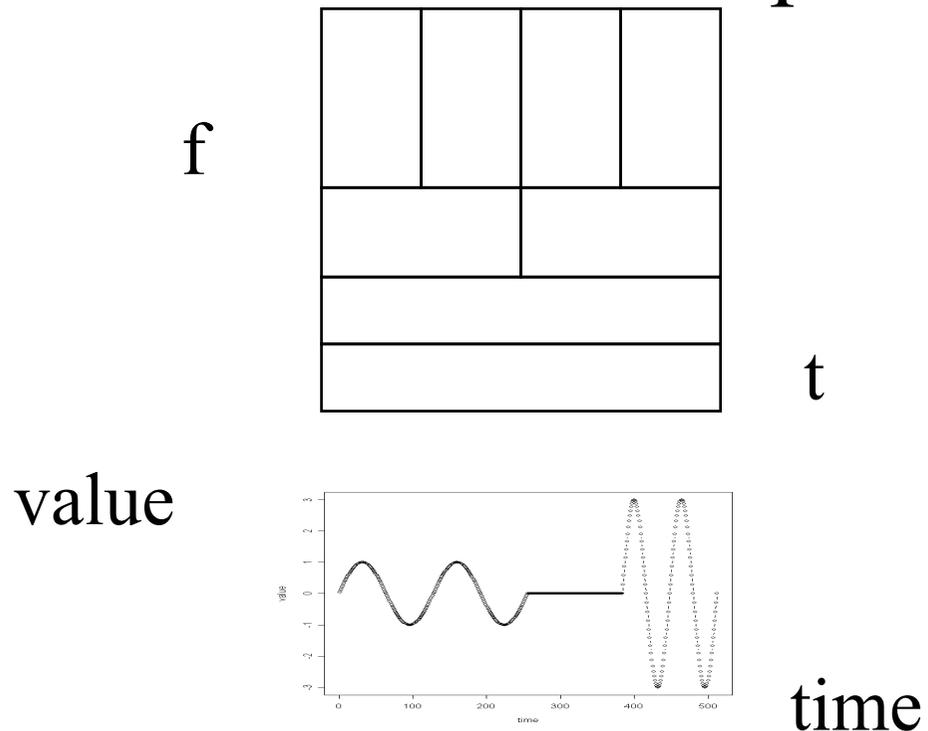
Roadmap

- DFT
 - Definition of DFT and properties
 - how to read the DFT spectrum
- DWT
 - Definition of DWT and properties
 - ➔ how to read the DWT scalogram



Wavelets - Drill#1:

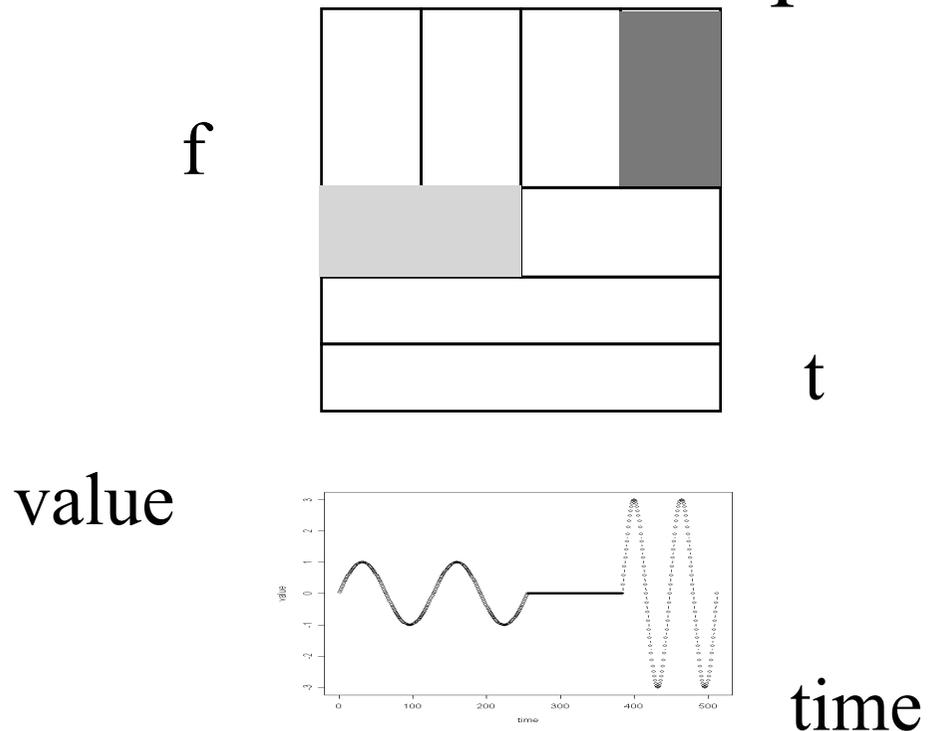
- Q: baritone/silence/soprano - DWT?





Wavelets - Drill#1:

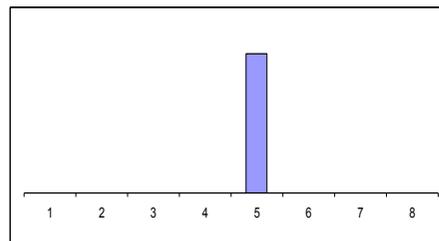
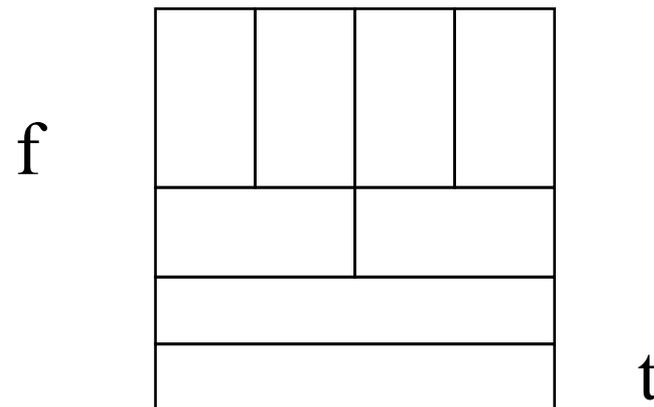
- Q: baritone/silence/soprano - DWT?





Wavelets - Drill#2:

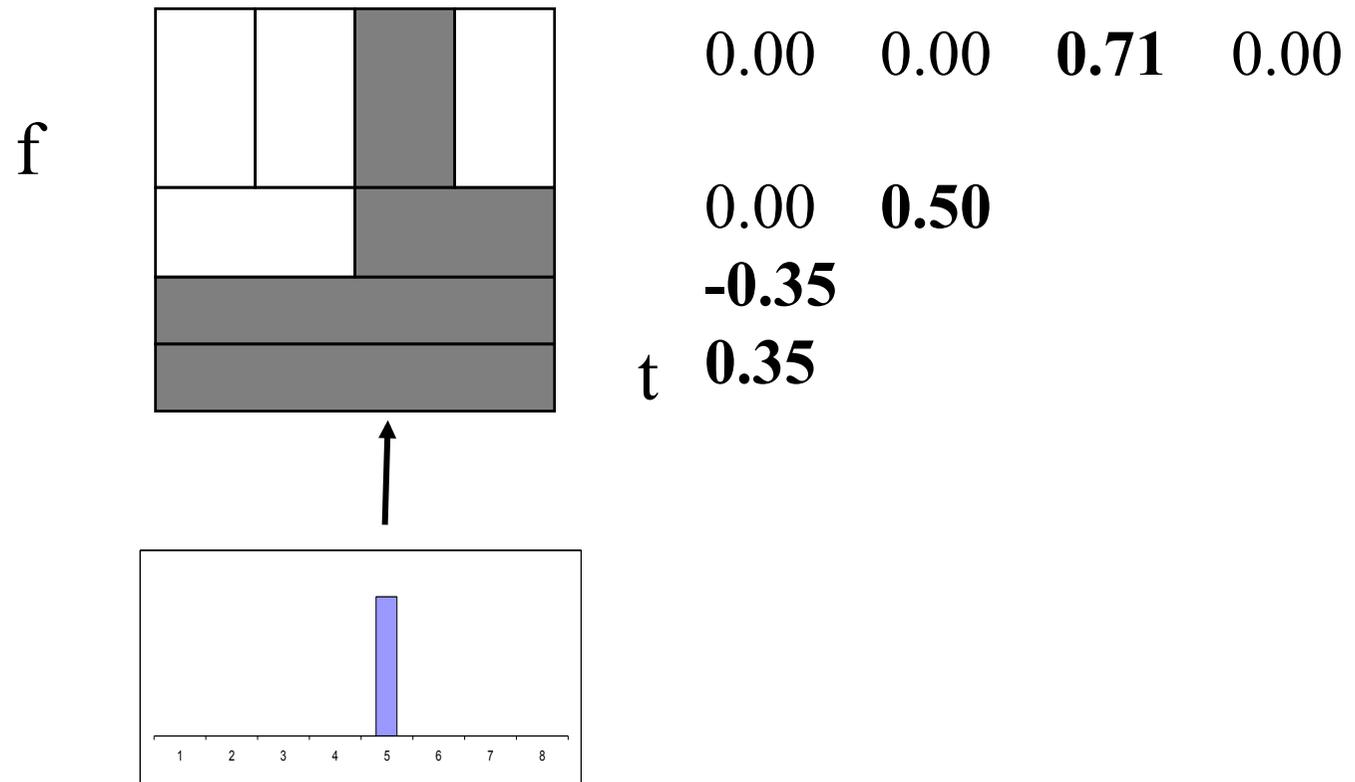
- Q: spike - DWT?





Wavelets - Drill#2:

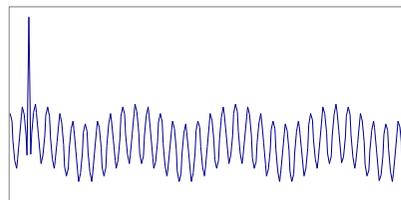
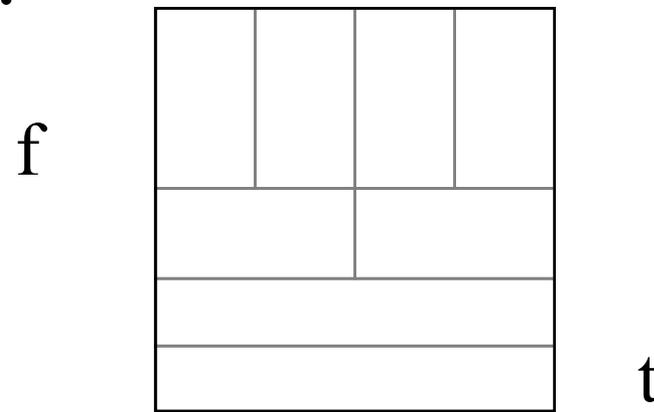
- Q: spike - DWT?





Wavelets - Drill#3:

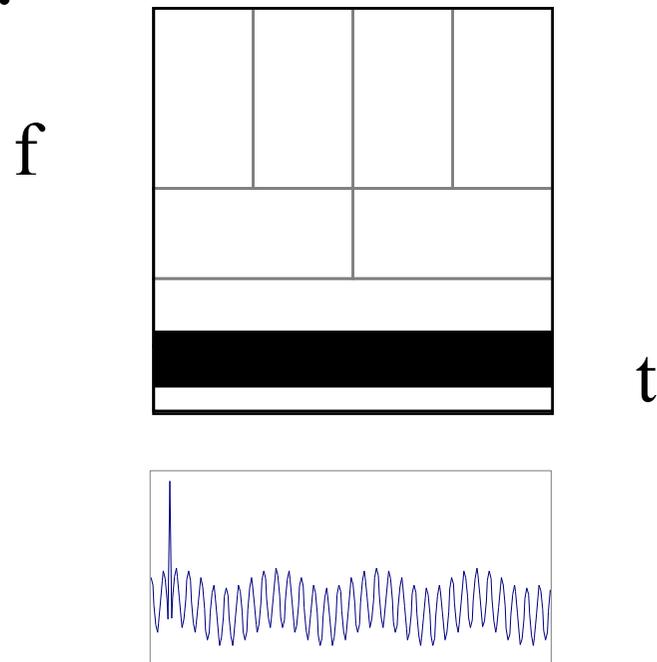
- Q: weekly + daily periodicity, + spike -
DWT?





Wavelets - Drill#3:

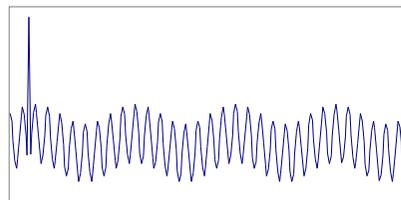
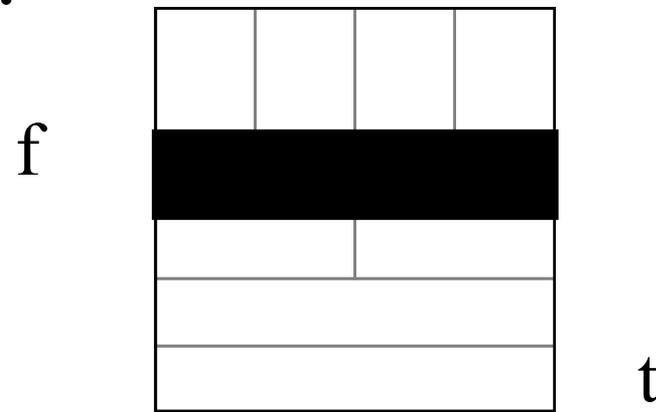
- Q: **weekly + daily periodicity, + spike -**
DWT?





Wavelets - Drill#3:

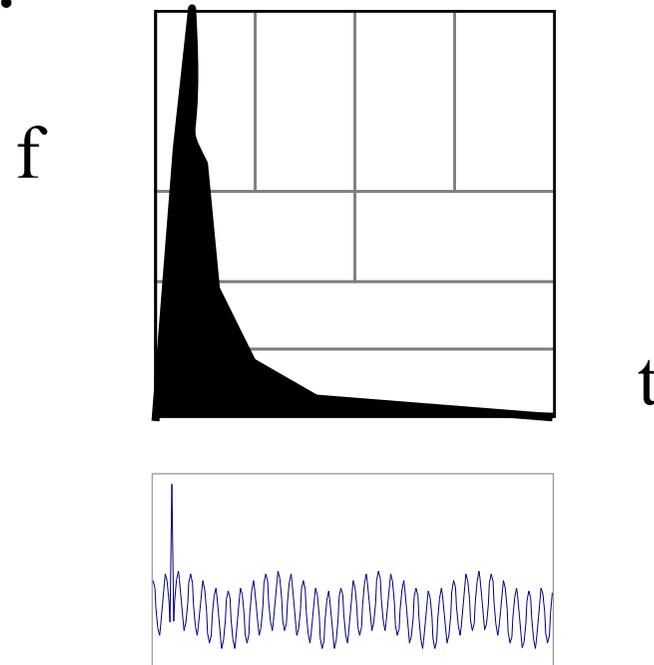
- Q: weekly + **daily** periodicity, + spike -
DWT?





Wavelets - Drill#3:

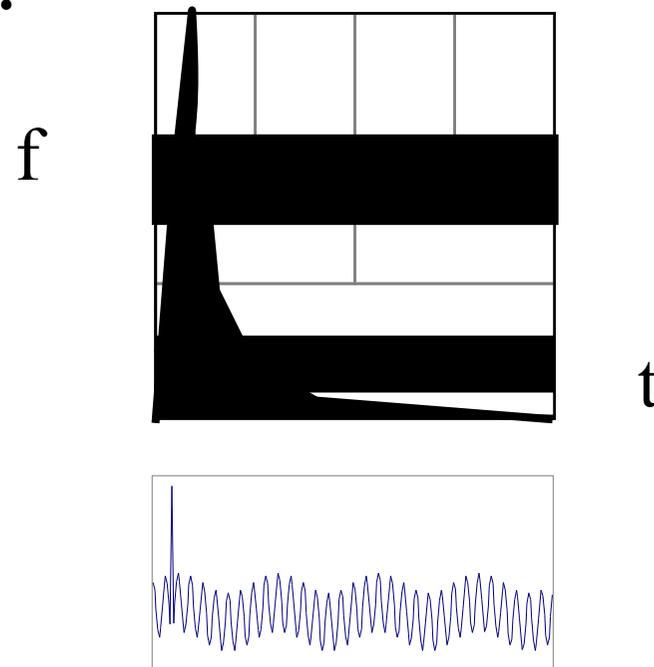
- Q: weekly + daily periodicity, + **spike** - DWT?





Wavelets - Drill#3:

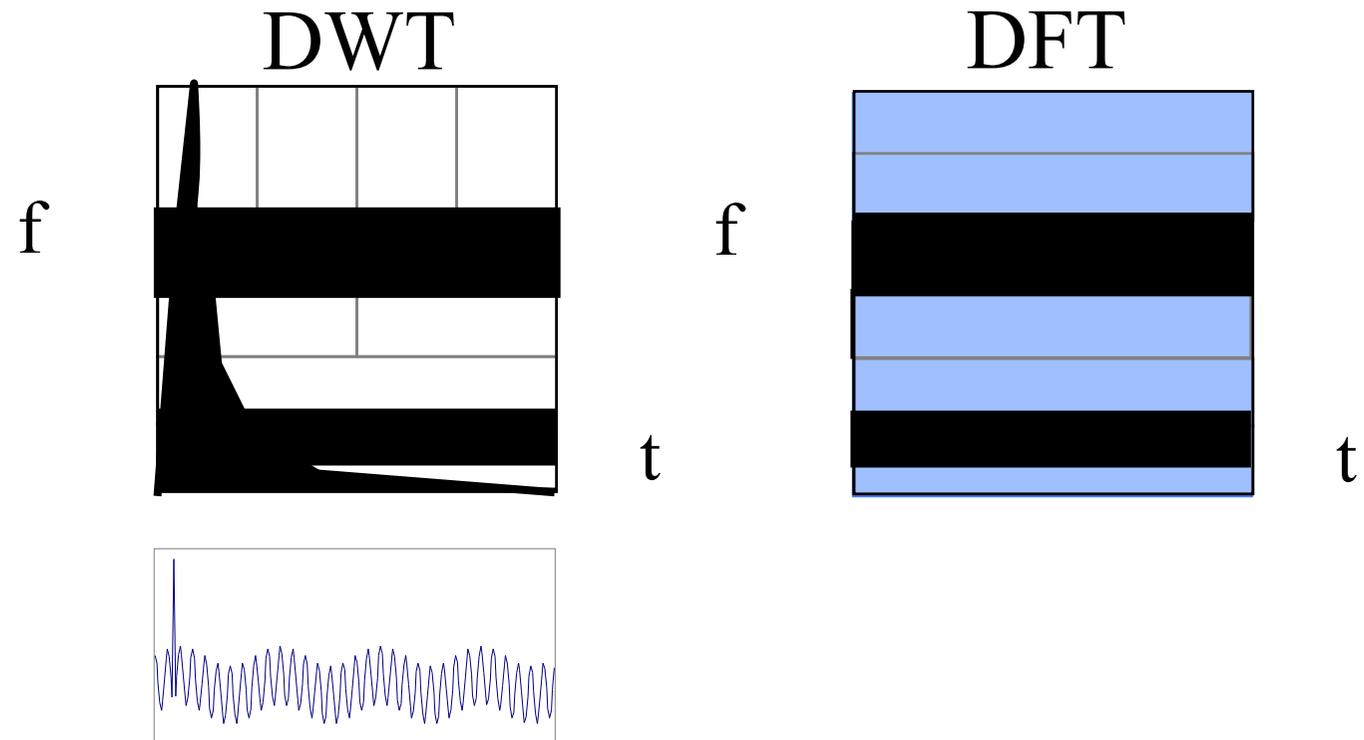
- Q: weekly + daily periodicity, + spike -
DWT?





Wavelets - Drill#3:

- Q: DFT?





Advantages of Wavelets

- Better compression (better RMSE with same number of coefficients - used in JPEG-2000)
- fast to compute (usually: $O(n)$!)
- very good for ‘spikes’
- mammalian eye and ear: Gabor wavelets



Conclusions

- DFT, DCT spot periodicities
- **DWT** : multi-resolution - matches processing of mammalian ear/eye better
- All three: powerful tools for **compression, pattern detection** in real signals
- All three: included in math packages
 - (matlab, ‘R’, mathematica, ... - often in spreadsheets!)



Conclusions

- DWT : very suitable for self-similar traffic
- DWT: used for summarization of streams [Gilbert+01], db histograms etc



Part 1 - Roadmap

- Motivation
 - Sim. Search and Indexing
 - Feature extraction
 - Linear forecasting
-
- Streaming pattern discovery
 - Automatic mining
- Euclidean/DTW +
Feature extraction +
R-trees
- DFT, DWT (SVD, ICA)
- AR, RLS



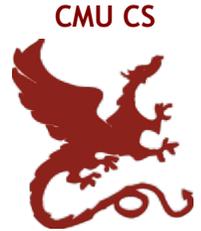
Resources - software and urls



- <http://www.dsptutor.freeuk.com/jsanalyser/FFTSpectrumAnalyser.html> : Nice java applets for FFT
- <http://www.relisoft.com/freeware/freq.html> voice frequency analyzer (needs microphone)



Resources: software and urls



- *xwpl*: open source wavelet package from Yale, with excellent GUI
- <http://monet.me.ic.ac.uk/people/gavin/java/waveletDemos.html> : wavelets and scalograms



Books

- William H. Press, Saul A. Teukolsky, William T. Vetterling and Brian P. Flannery: *Numerical Recipes in C*, Cambridge University Press, 1992, 2nd Edition. (Great description, intuition and code for DFT, DWT)
- C. Faloutsos: *Searching Multimedia Databases by Content*, Kluwer Academic Press, 1996 (introduction to DFT, DWT)



Additional Reading

- [Gilbert+01] Anna C. Gilbert, Yannis Kotidis and S. Muthukrishnan and Martin Strauss, *Surfing Wavelets on Streams: One-Pass Summaries for Approximate Aggregate Queries*, VLDB 2001