

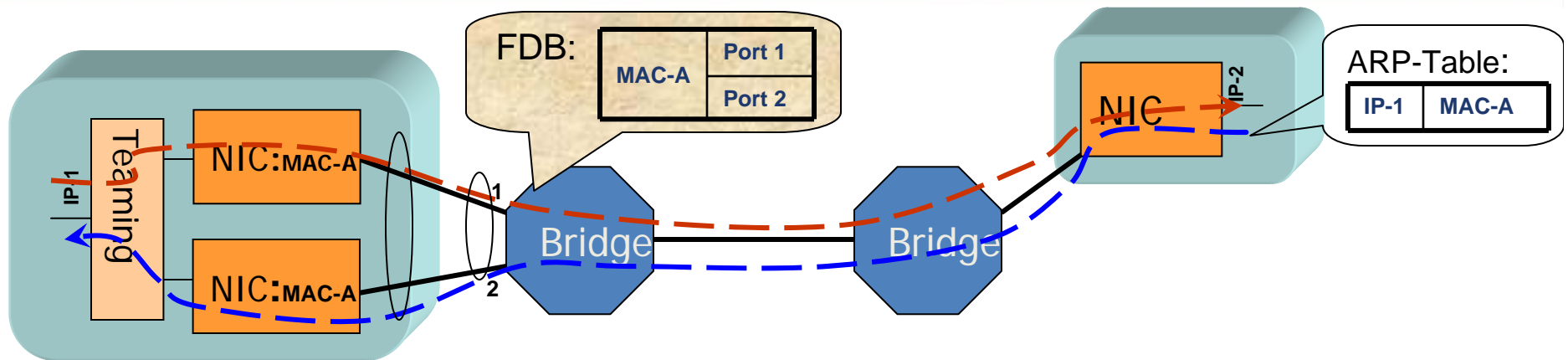
Link Aggregation Challenges

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Goals of presentation

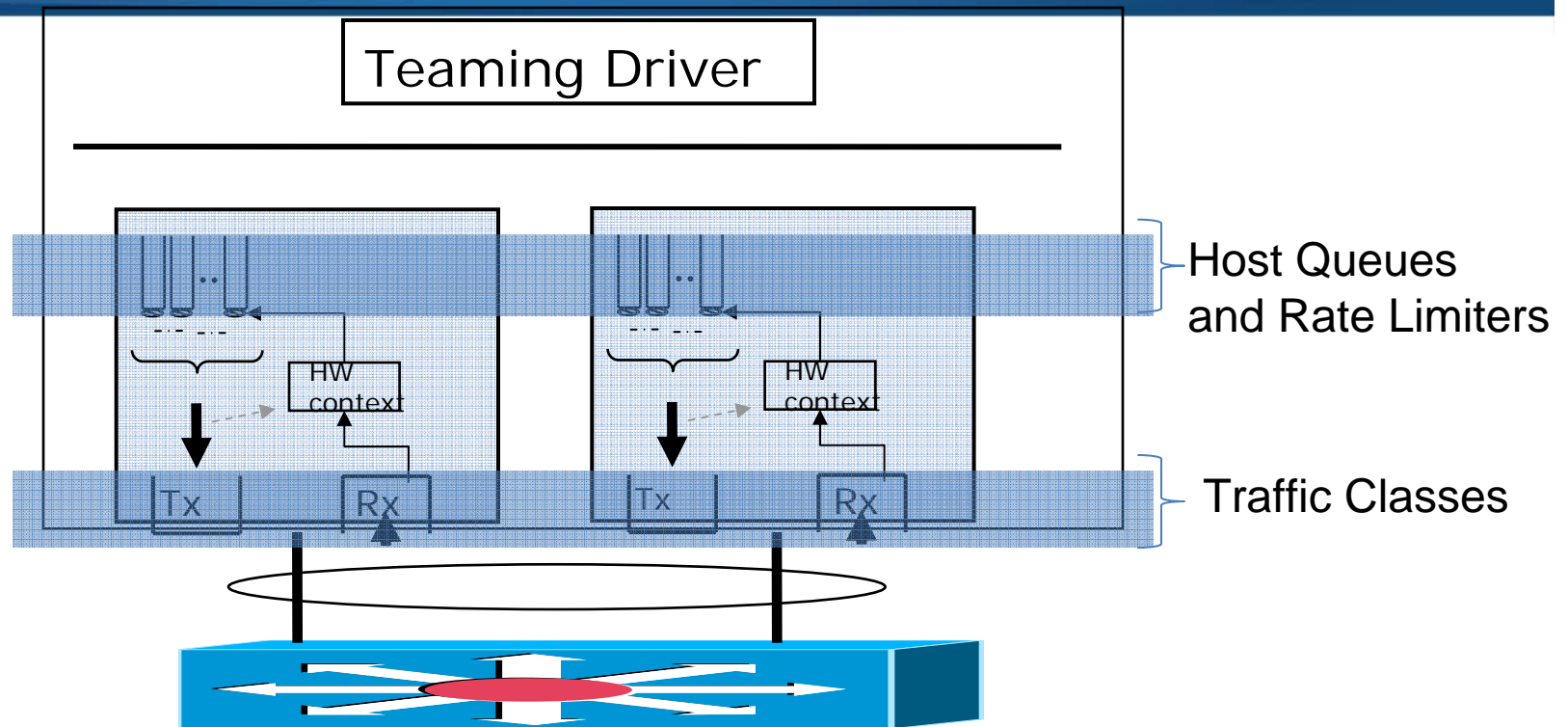
- **Discuss challenges of Link Aggregation in DCB**
- **Trigger discussion for potential solutions**

Overview: Link Aggregation - Static



- Traffic from all team ports carries same MAC address
- Adapter and Switch participate in load balancing traffic on team ports
 - Hashing asymmetrical on two sides of the link
 - Flow mapping is not guaranteed to be symmetrical
 - E.g. IP1→IP2 traffic on teamed port 1 does not guarantee IP2→IP1 traffic will be mapped on to same port 1

Link Aggregation: Example End Station



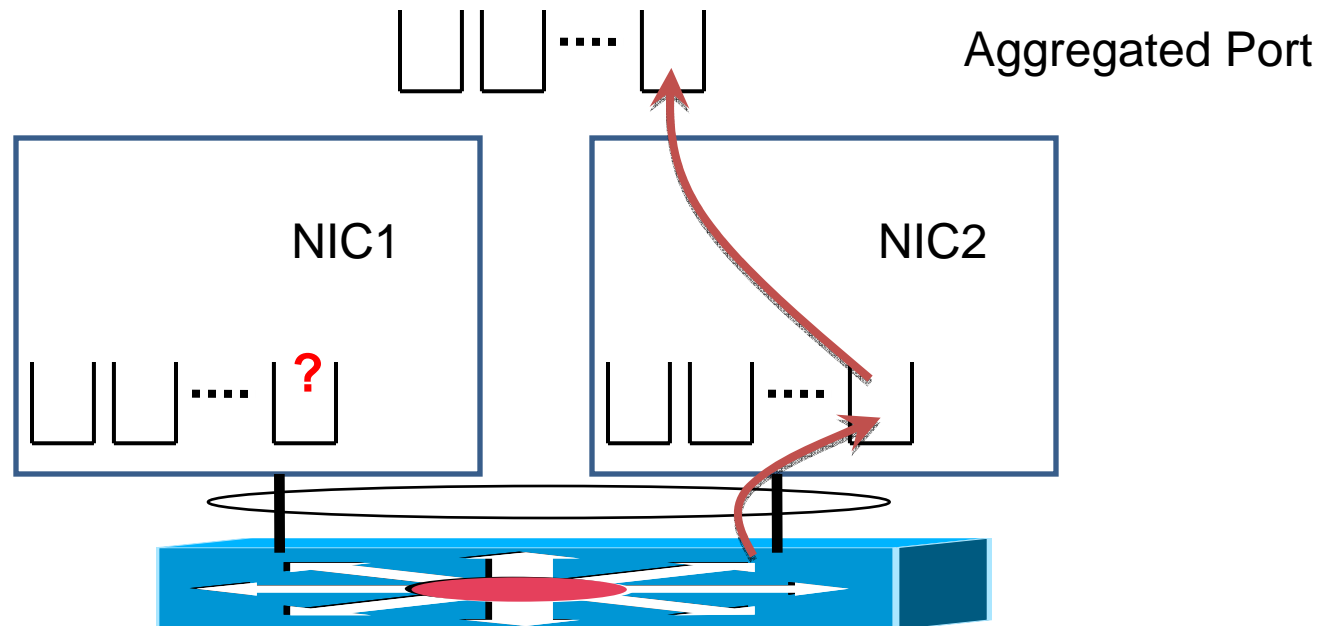
- Teaming may span multiple physical cards
- Transmit port for Teaming decided in Teaming driver
- ETS applied close to wire
- PFC applied close to wire
- Rate Limiters effective in HW

Link Aggregation Challenges



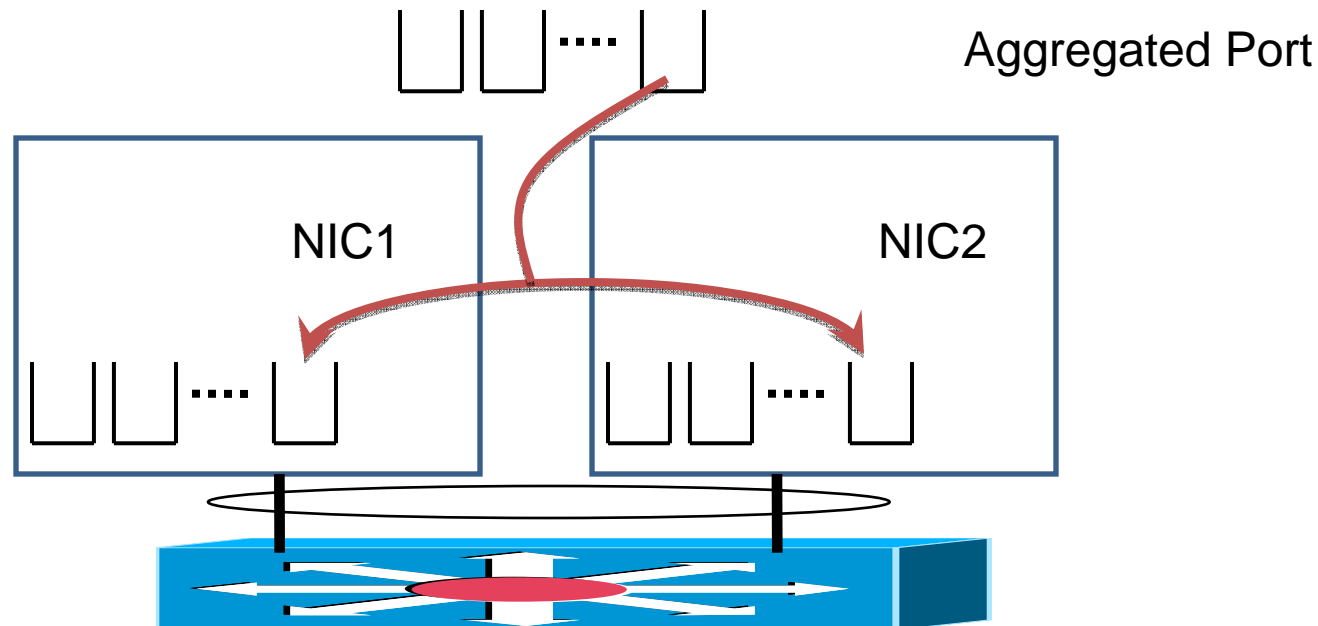
- **CN Operation (already discussed)**
 - How to deliver CNM to same port on which RL is installed?
- **PFC**
 - How to ensure single priority is Paused across aggregated link?
- **ETS**
 - How to account for aggregated link BW per TCG?
- **DCBX**
 - How does LLDP work on aggregated link?

PFC Challenges



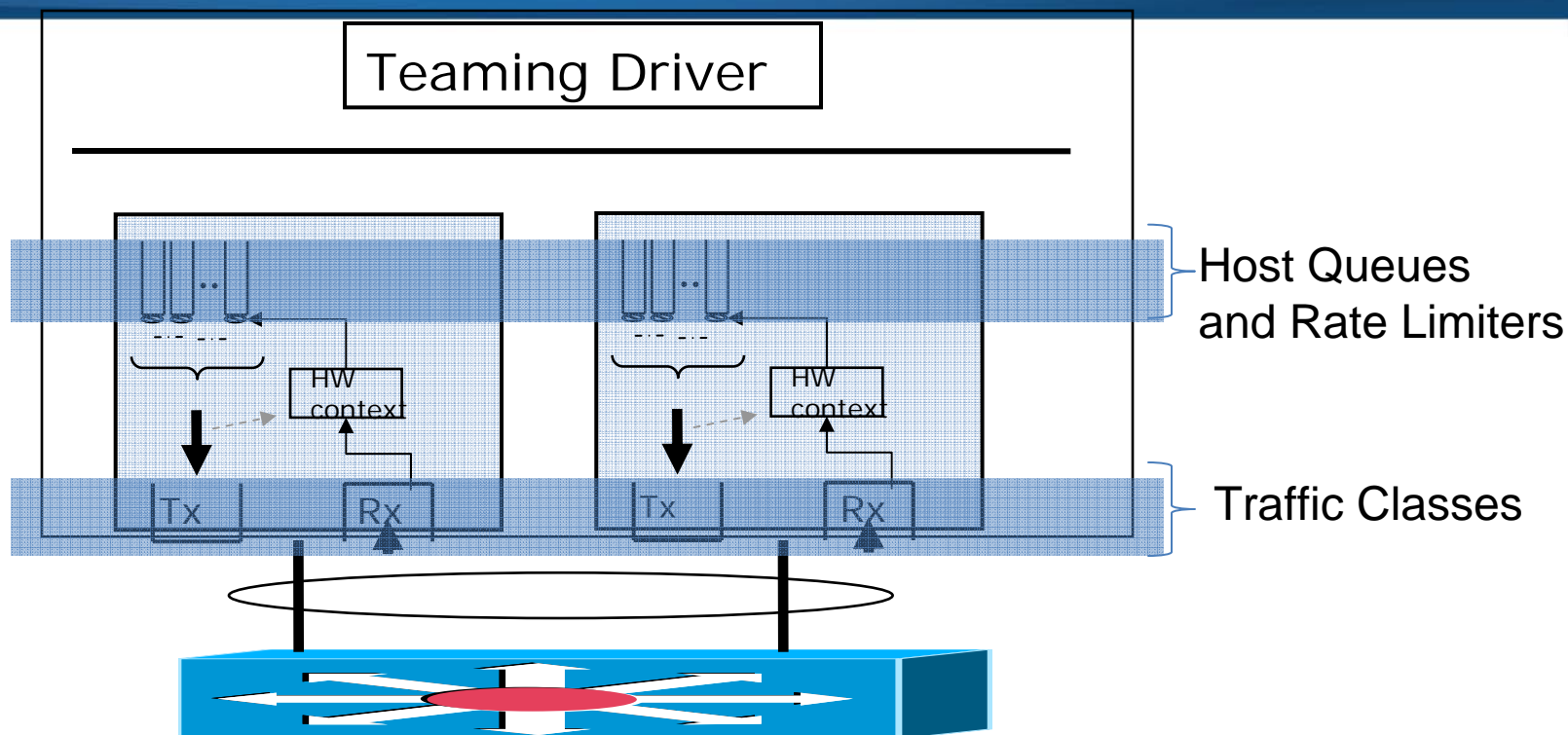
- **PFC operates on physical port**
- **Aggregated port options:**
 - A. Pause given priority on all ports if PFC received on any aggregation-member port
 - Can not satisfy response-time requirements
 - B. Require that PFC should be generated independently on all aggregation member ports

ETS Challenges



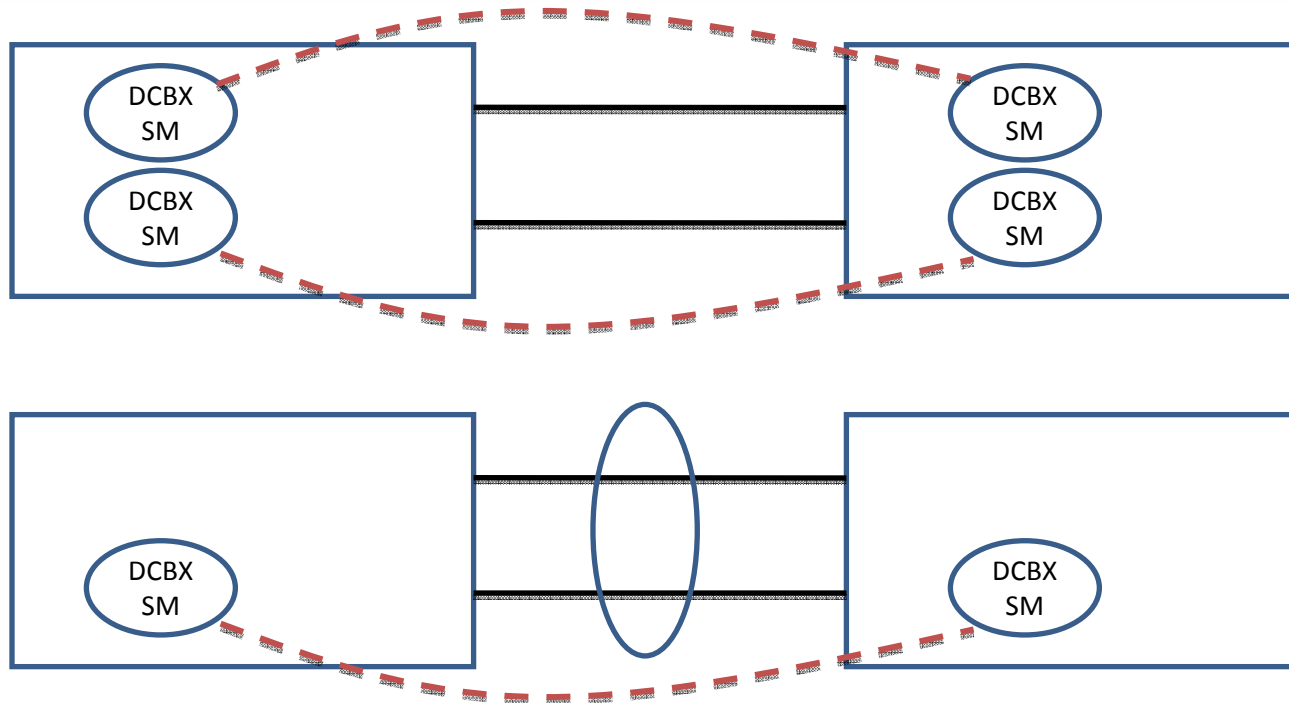
- **ETS operates on traffic classes on each physical port**
- **How to ensure bandwidth across aggregation-member ports follows ETS assignment?**

CN Challenges

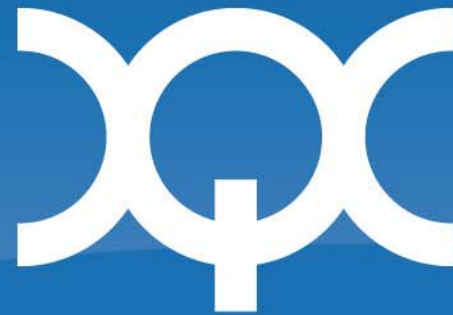


- **Multiple ports are aggregated and HW stores context in HW**
 - E.g. Offload information (FCoE, TCP, iSCSI, iWARP) etc.
- **Multiple ports are aggregated and CN reaches wrong port**
 - CN needs to be handled expeditiously
- **Can cause Large latency to CN handling, performance impact to offload functionality**

DCBX Challenges



- **Single DCBX instance required across aggregated-member ports?**
 - LLDP runs on each aggregated-member port
 - PFC, CN, ETS negotiations across physical ports
 - DCBX needs to be done in or above teaming driver
 - BTW : which port is used for protocol?



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