

# MUM 2015

14th International Conference on

## MOBILE AND UBIQUITOUS MULTIMEDIA

Linz, Austria | Nov 30 - Dec 2, 2015

### CONFERENCE TOPICS

- Mobile and ubiquitous multimedia applications and systems
- Mobile user interfaces, interaction design and techniques
- Mobile games, entertainment and advertising
- Mobile social network and multimedia services
- Mobile augmented reality systems and applications
- Context-aware and location-based mobile and ubiquitous services
- Architectures, systems, and algorithms tackling technical challenges of mobile systems
- Middleware and distributed computing support for mobile and ubiquitous multimedia
- Tools and development systems for building mobile and ubiquitous multimedia systems
- Case studies, field trials, and user experience evaluations of new applications and services
- Social and privacy implications of mobile and ubiquitous multimedia systems



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