FuzzGen:
Automatic Fuzzer Generation

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Motivation

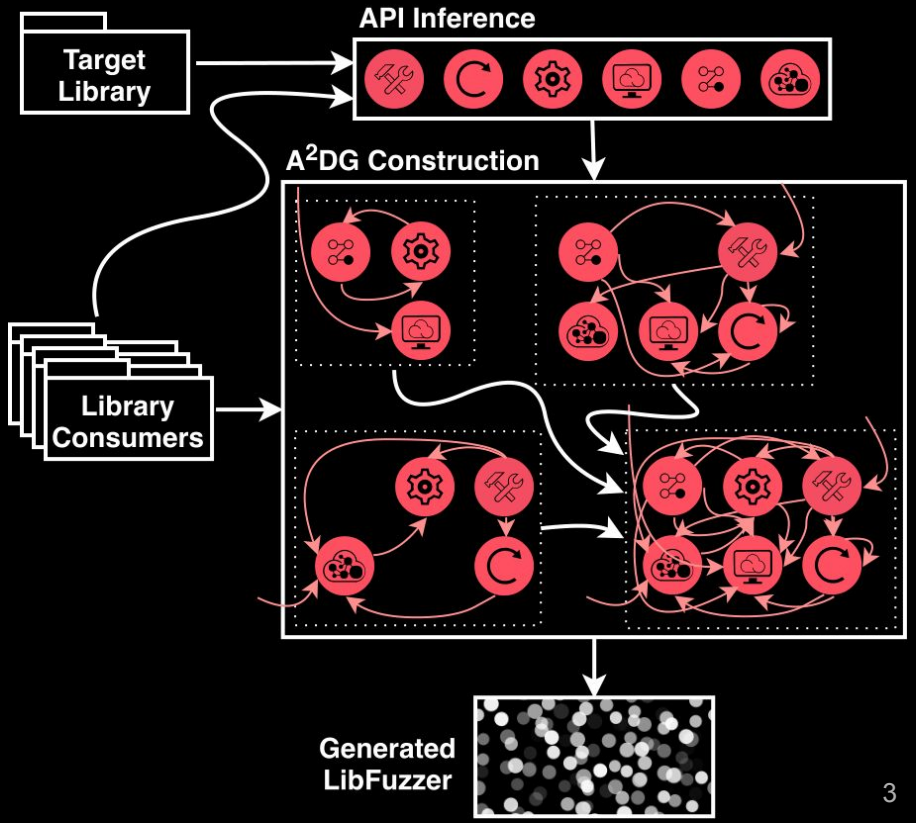
- Fuzzing libraries is hard
  - Cannot run as standalone programs
  - No dependency information across API

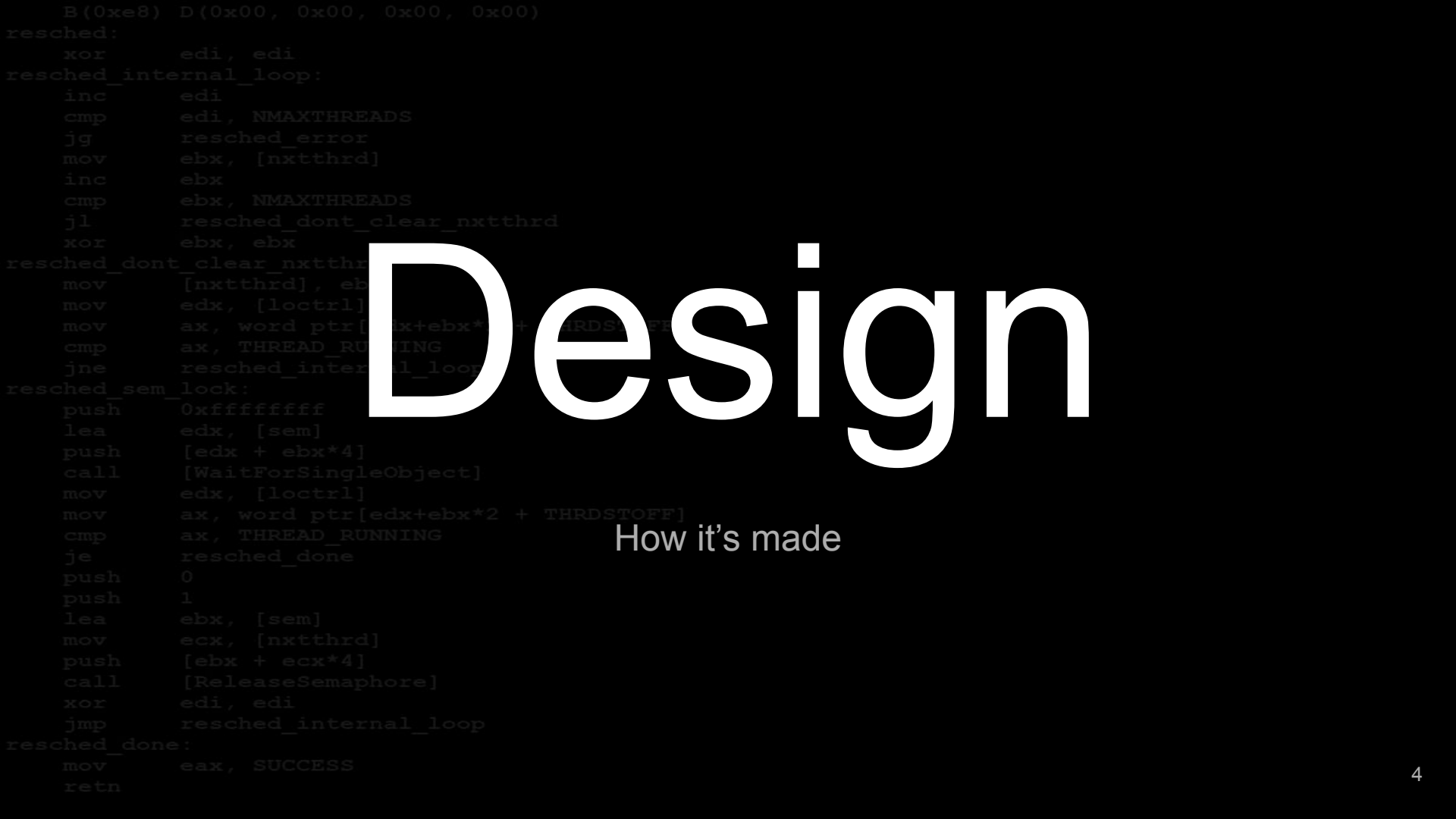
- Goal: Invoke API in the ***right order*** with the ***right arguments***
  - Build complex, shared state to pass between calls
  - Reduce false positives (e.g. don't fuzz buffer lengths)

- Current approaches: AFL, libFuzzer
  - Low code coverage, manual, not scalable

Intuition Behind FuzzGen

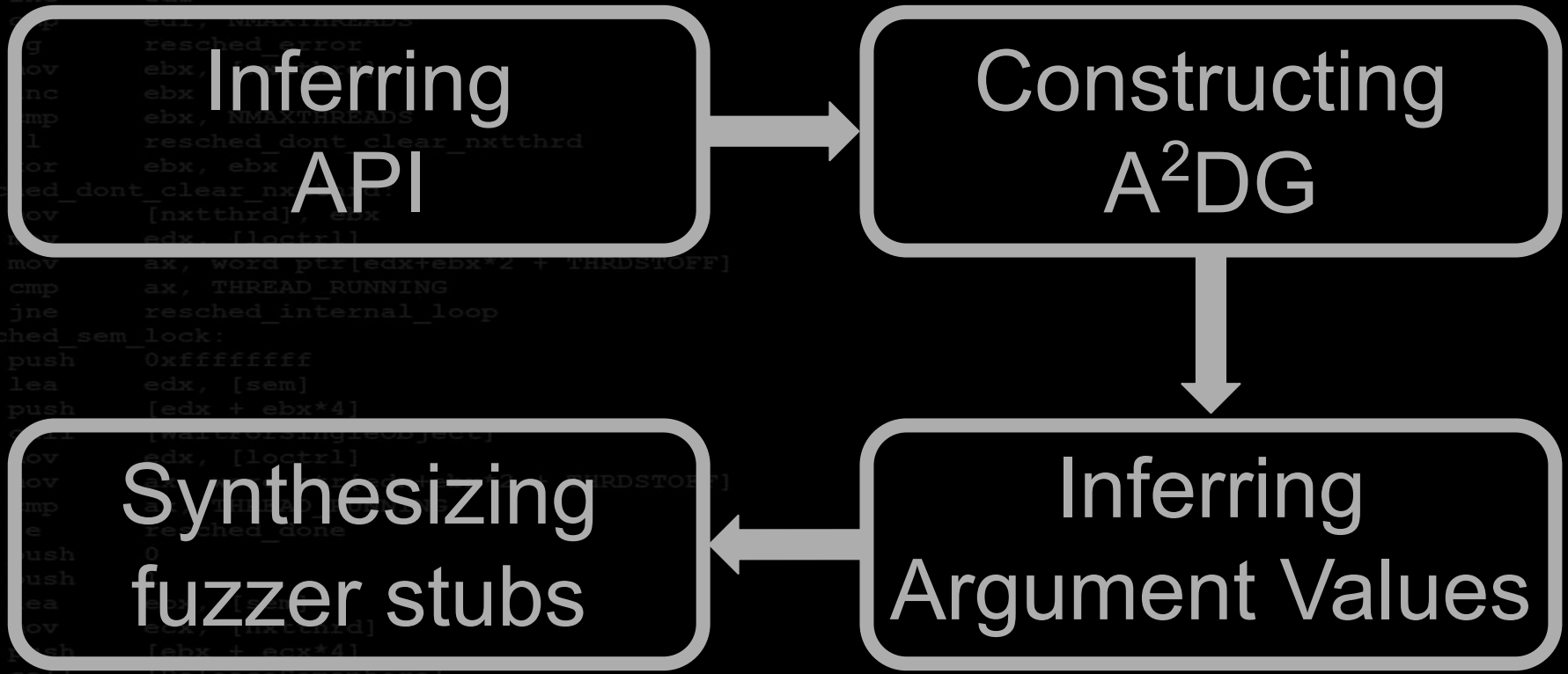
- Library code alone is insufficient
- Leverage a ***whole system*** analysis to synthesize fuzzers
- Utilize “library consumers” to:
  - Infer library’s API
  - Expose API interactions
- Abstract API Dependence Graph
  - Translate into (lib)Fuzzer stub

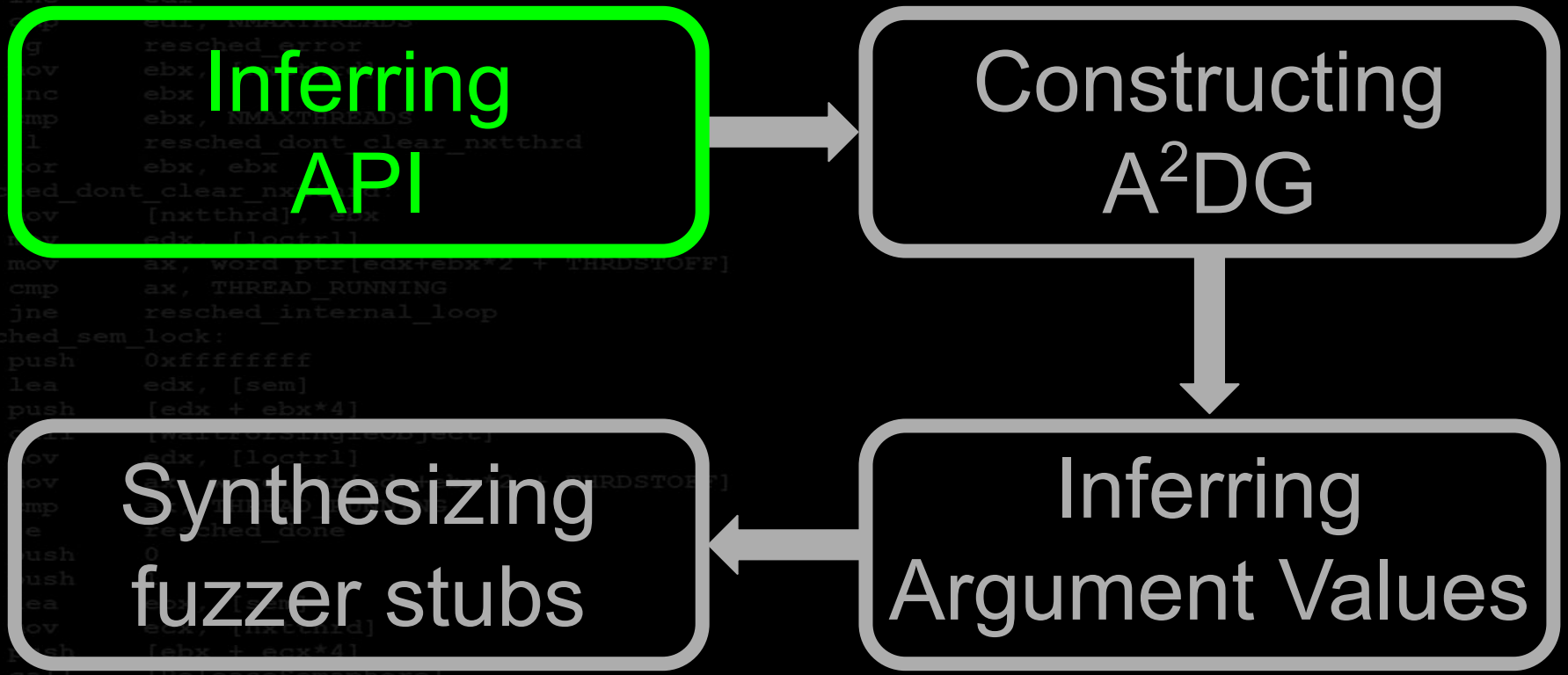




Design

How it’s made


Inferring API
Constructing A²DG
Inferring Argument Values
Synthesizing fuzzer stubs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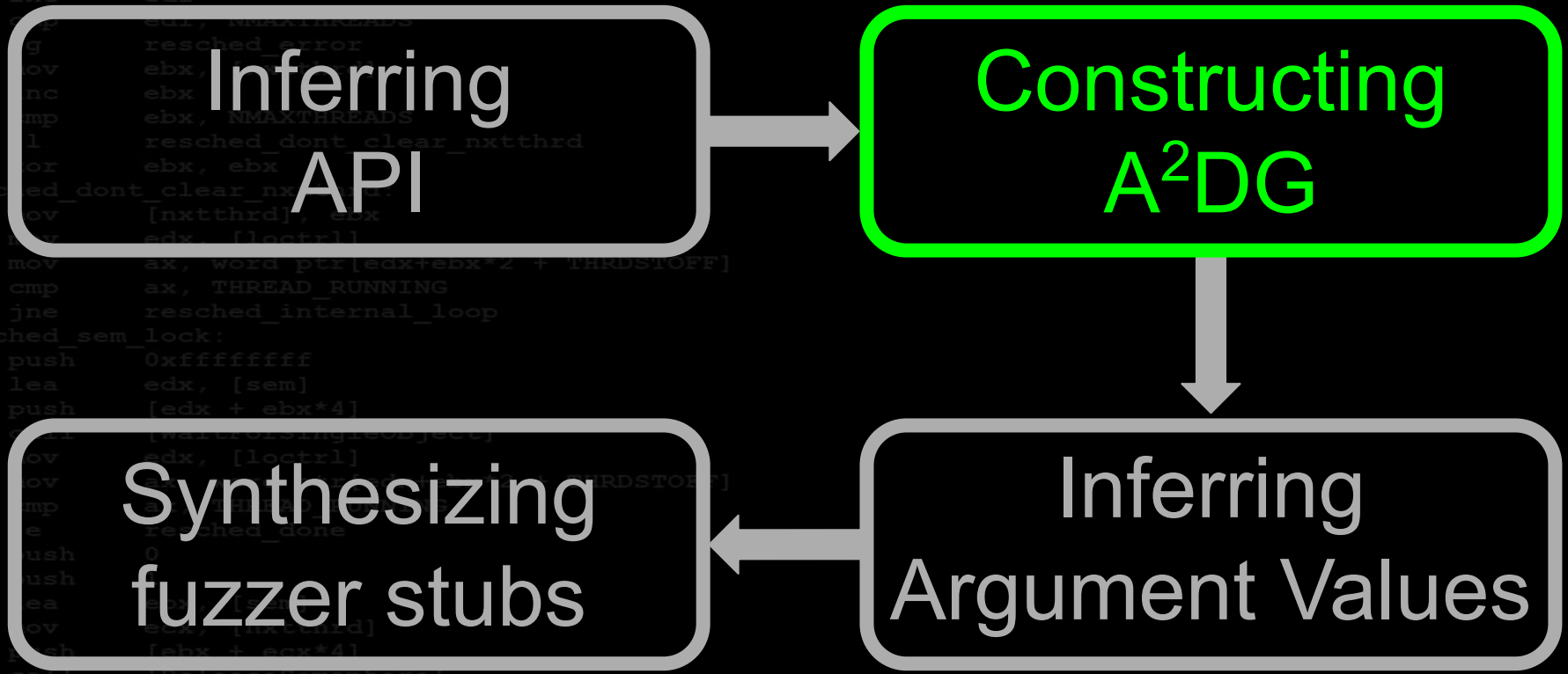
Inferring API

- $\mathcal{F}_{lib}$: All declared functions in the library
- $\mathcal{F}_{incl}$: All declared functions in all consumer header files
- The final library's API will be:

$$\mathcal{F}_{API} \leftarrow \mathcal{F}_{lib} \cap \mathcal{F}_{incl}$$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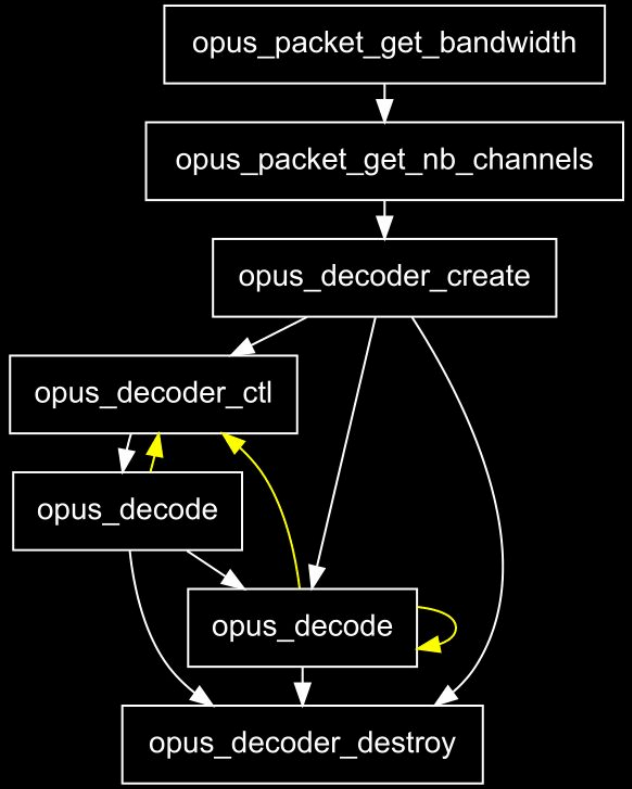
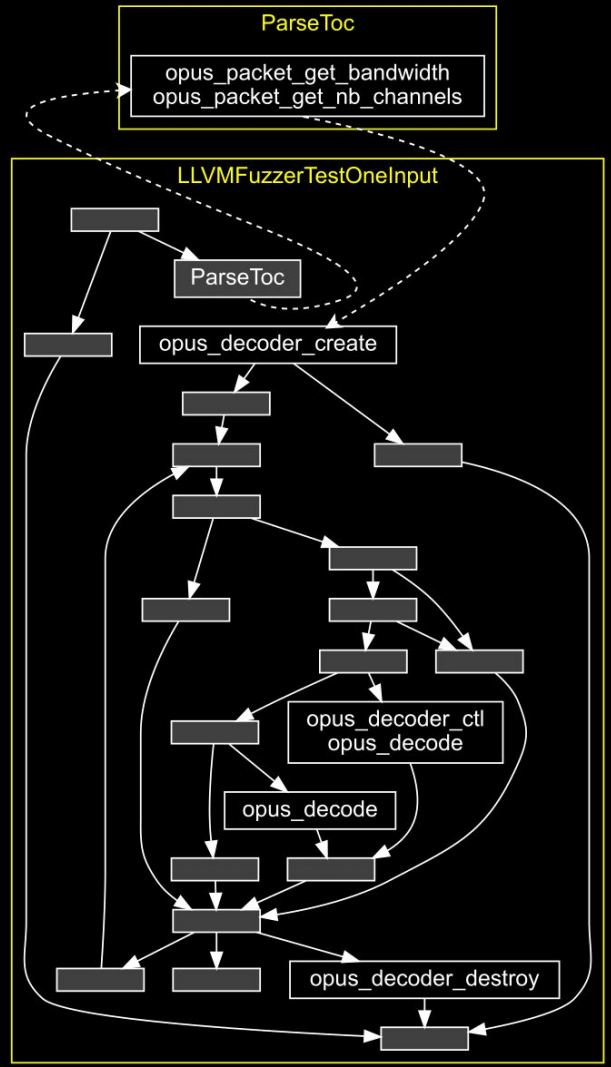
Abstract API Dependence Graph (A^2DG)

- Abstract layout of a single library consumer
- Exposes complicated API interactions & dependencies
- Encapsulates both ***control & data*** dependencies
- Directed graph of API calls, generated from CFG
  - Node: An API call
  - Edge: The control flow between 2 API calls

A²DG Construction Example



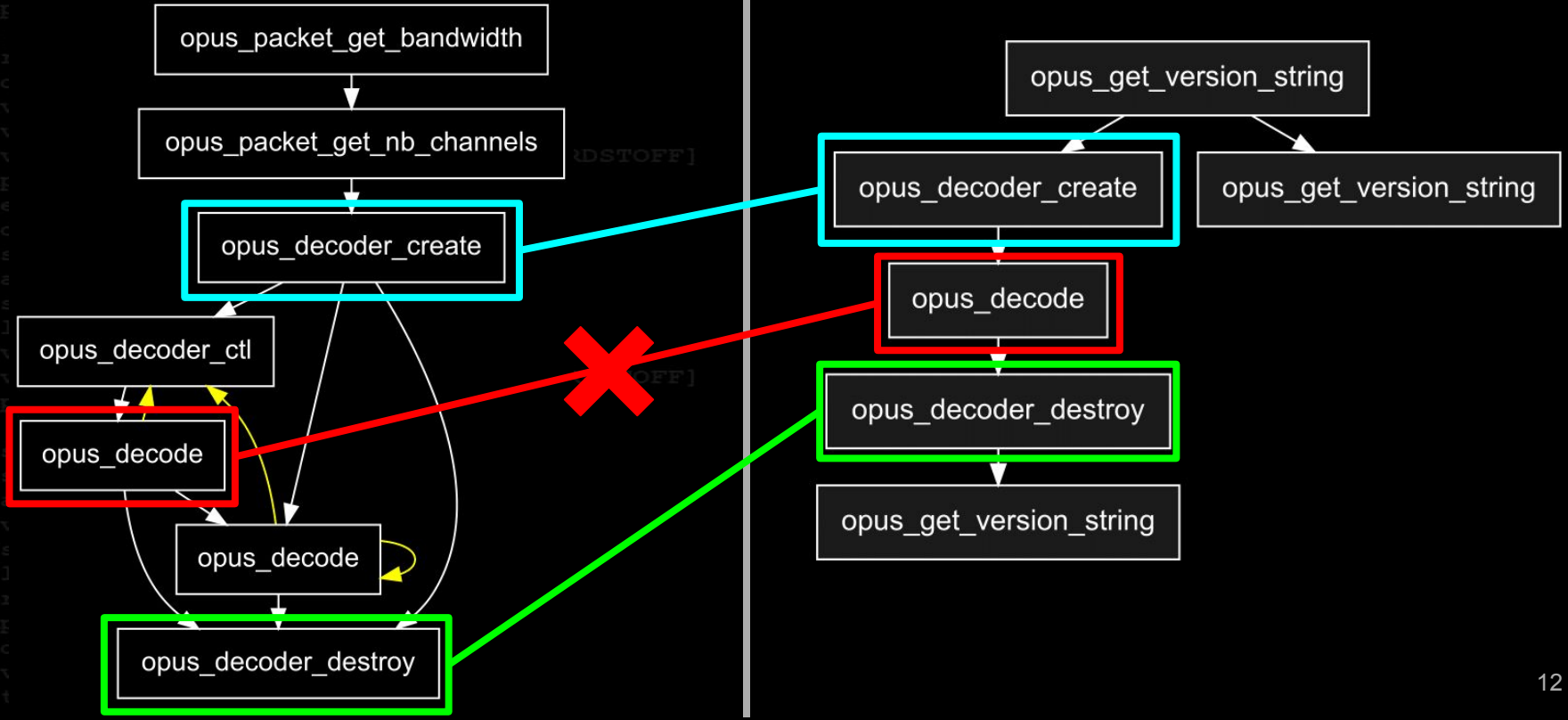
A²DG | CFG



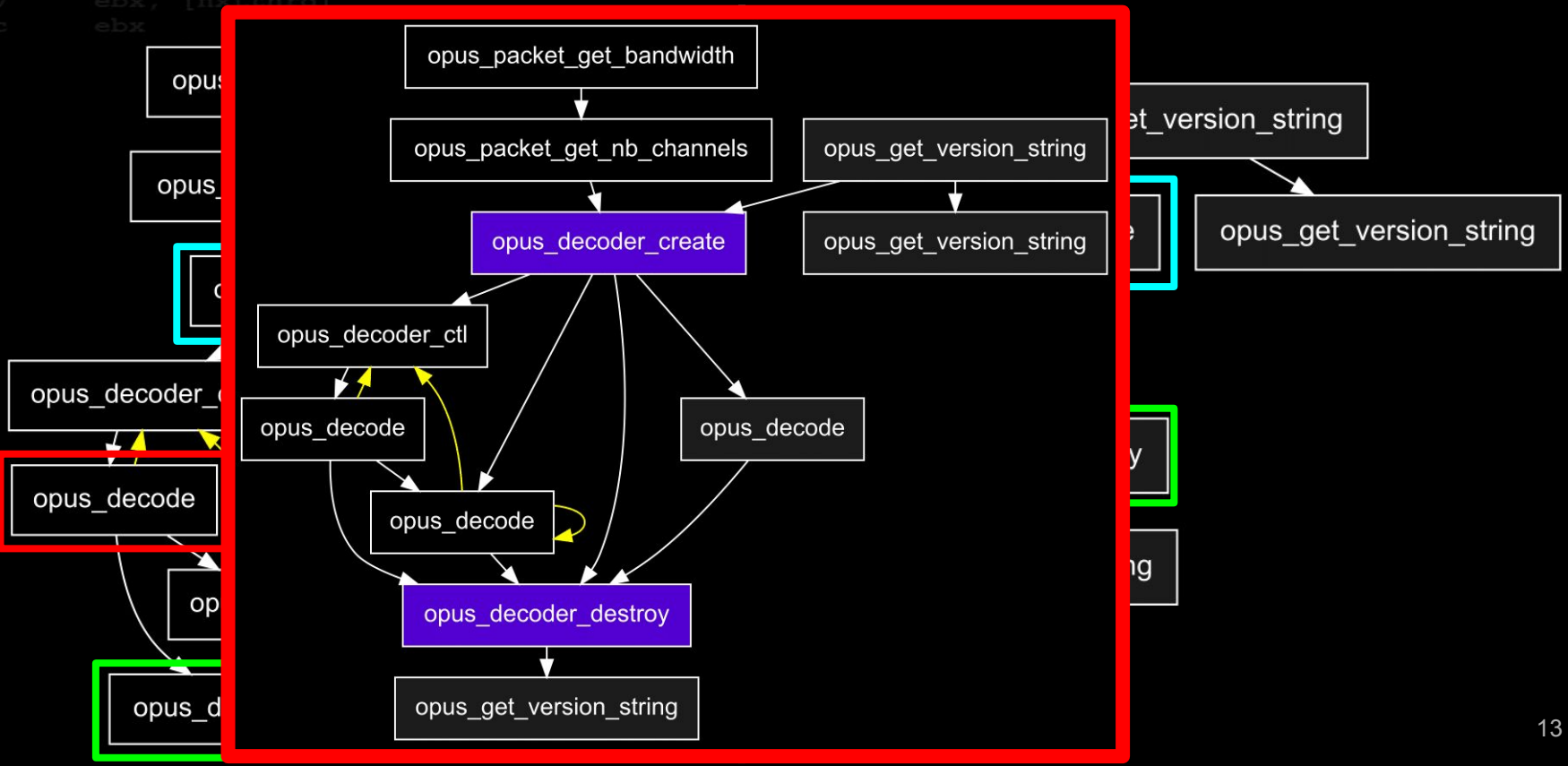
A^2DG Coalescing

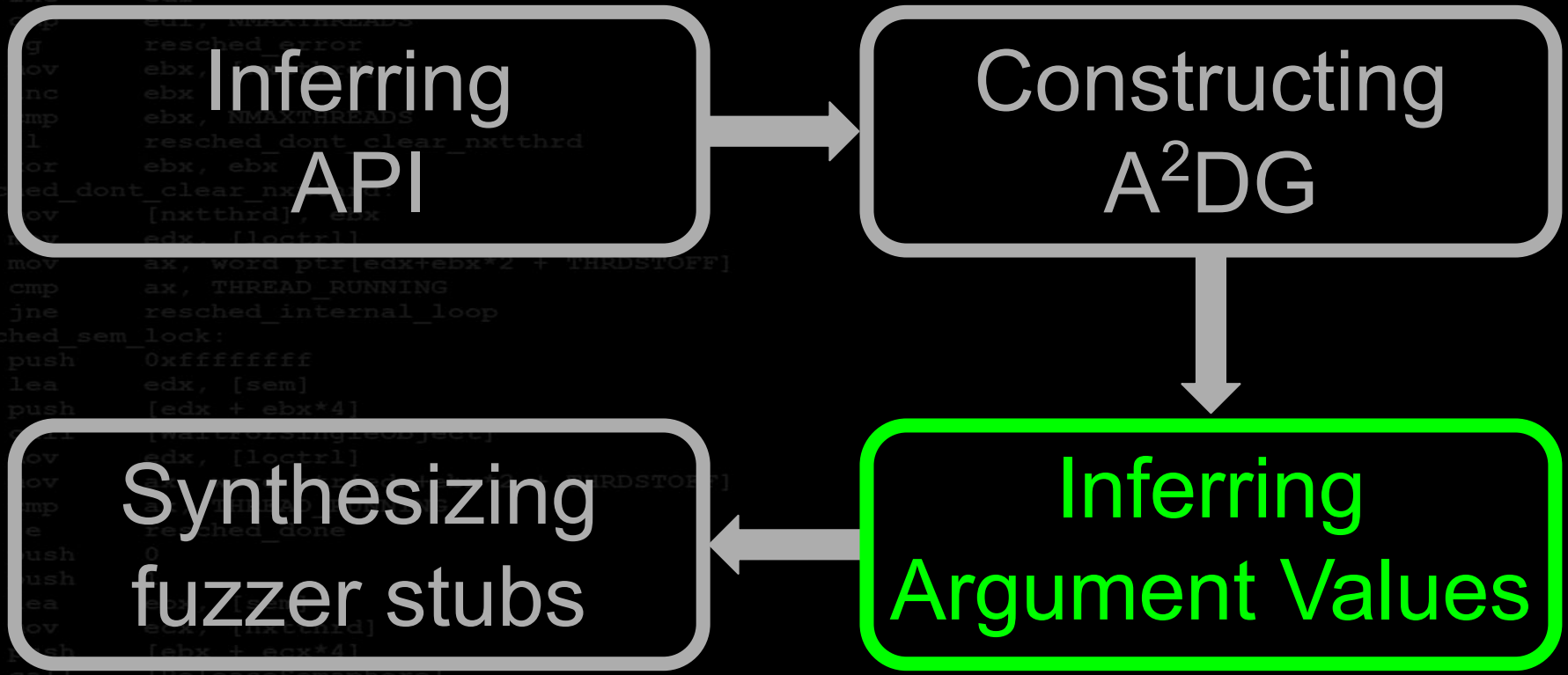
- Each consumer has its own A^2DG
- Coalesce A^2DGs into a single one
- At least one “common node” is required
  - Common Node: Same API call & same argument type
- Coalesce A^2DGs by merging common nodes

A²DG Coalescing Example



A²DG Coalescing Example

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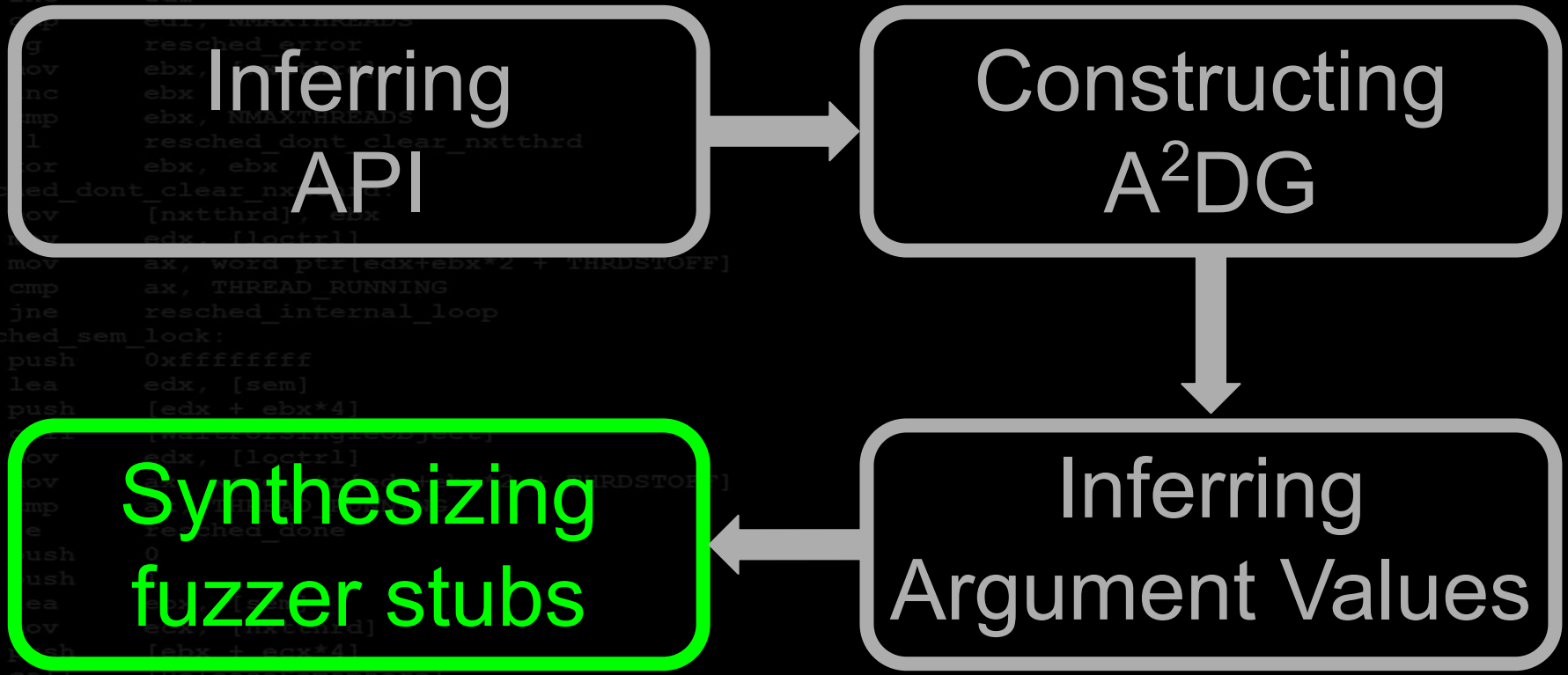
Inferring Argument Values

- **Not all arguments should be fuzzed:**
  - `void *memcpy(void *dest, const void *src, size_t n);`
  - `if (argc > 3) { … }`
- **Decide *what* to fuzz and *how* to fuzz it**
  - **Infer *argument space* (Dataflow analysis + Backward slice)**
  - **Find dataflow dependencies across arguments**
- **Give *attributes* to each argument**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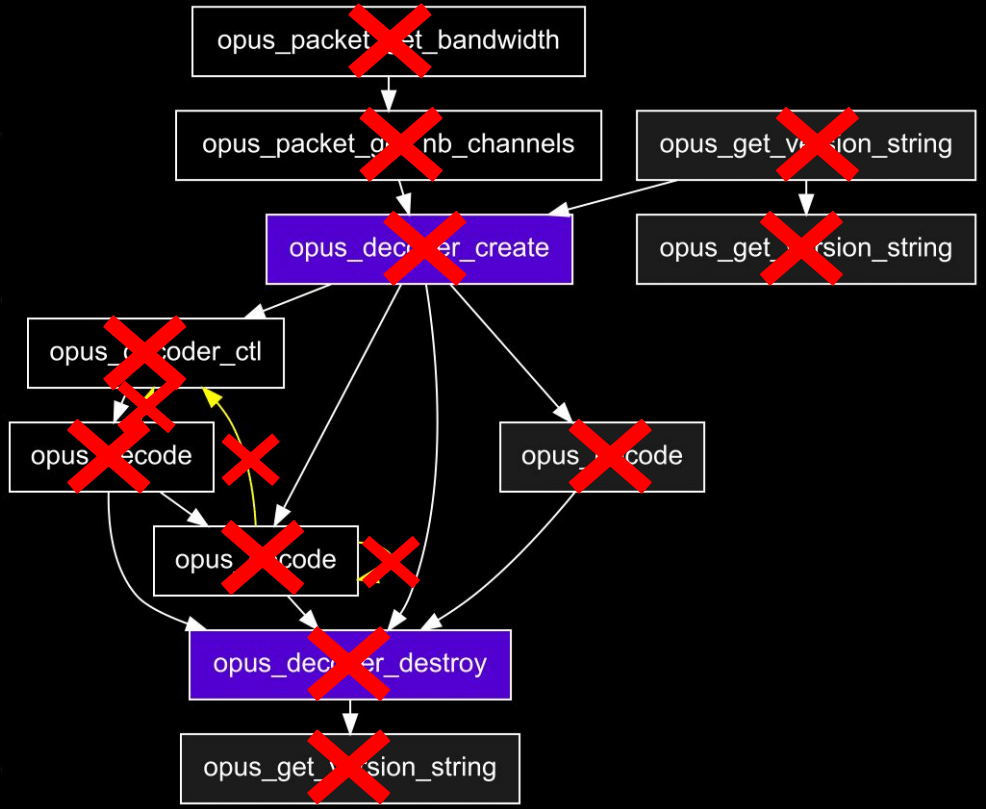
Synthesizing Fuzzer Stubs

- Goal: Lift A^{2}DG into C++ statements
- Leverage fuzzer entropy to ***traverse A^{2}DG at runtime***
  - Fuzzer explores the “good” paths
- Fuzzers should be fast to maximize random input tests
  - Encoding every A^{2}DG edge reduces performance
- “***Flatten***” A^{2}DG

A^2DG Flattening

- Goal: Preserve the order of every API call
- Invoke every function ***exactly*** once
- Flattening algorithm:
  - Drop backward edges from A^2DG to make it acyclic
  - Topologically sort to group nodes
- Results in a sequence of groups
  - Permute functions within group at runtime

A²DG Flattening Example



Group #1: opus_packet_get_bandwidth & opus_get_version_string

Group #2: opus_packet_get_nb_channels & opus_get_version_string

Group #3: opus_decoder_create

Group #4: opus_decoder_ctl & opus_decoder_decode

Group #5: opus_decoder_decode

Group #6: opus_decoder_decode

Group #7: opus_decoder_destory

Group #8: opus_get_version_string

Evaluation

Proof of Work

Evaluation

- Evaluate on Debian & Android
  - 7 codec libraries
  - libfuzzer + ASAN
  - 24 hr experiments * 5 times each

- 17 Bugs Found, 6 got a CVE:
  - CVE-2019-2176
  - CVE-2019-2108
  - CVE-2019-2107
  - CVE-2019-2106
  - CVE-2017-13187
  - CVE-2017-0858 (duplicate)

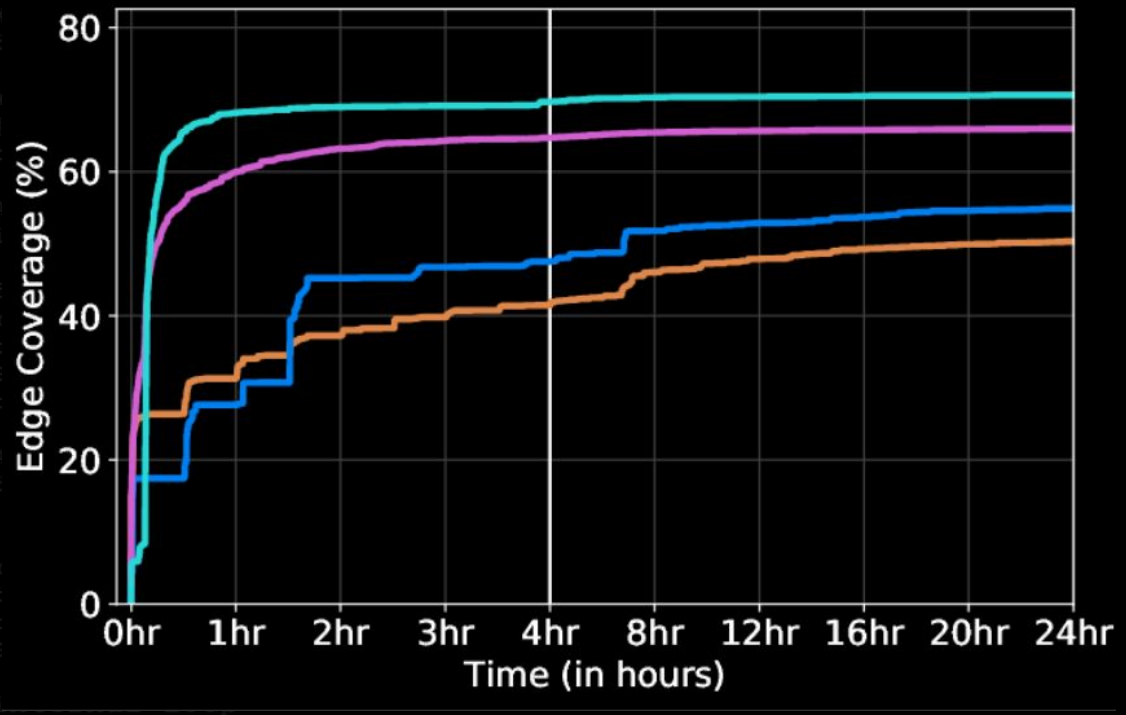
Evaluation - Metrics

- Comparing against manually written fuzzers
  - If no fuzzer found online, we created one

- Average Edge Coverage
  - FuzzGen fuzzers: 54.94% vs 48.00% of manual fuzzers
  - FuzzGen explores more aspects of the library

- Measuring bugs found
  - FuzzGen fuzzers: 17 vs 29 of manual fuzzers
  - Manual fuzzers test more thoroughly “buggy” parts

Evaluation - Edge Coverage for libavc



Conclusion

- ***Whole*** **system analysis infers API interactions**
- **Automatically synthesize high entropy (lib)Fuzzer stubs**
  - **Construct complex program state**
  - **Achieve high code coverage**
- **Evaluation found 6 CVEs and 17 previously unknown bugs**
- **Source code: https://github.com/HexHive/FuzzGen**
  - **(~20.000 LoC in C++ using LLVM)**